



CodeSafe Version 1.10



Freeware Only

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4/15/1997

what's new in version 1.10

Have fixed below bug in Version 1.00 and 1.01

a. When the file is not a PE format, CodeSafe exited abnormally.

b. When the file has been bounded use utility "Bind", CodeSafe failure.

When you met the "Bound Alert Dialog", It means that your program have been bounded, and it was developed under Windows95(Windows NT) but you are using CodeSafe under WindowsNT(windows 95), then you should use CodeSafe in the same platform.

Now, CodeSafe is more *stability*.

1. What is CodeSafe?

This program, named "CodeSafe"(old name "Gleam"), could protect your program, include executable file(.EXE) and Dynamic Link Library(.DLL), from being cracked or running without your permission. You may need it in the case of below:

First, If you have a important program. You can use this program to lock your program with a password. Then before the user run your program, he/her must know the correct password. ATTENTION: password locking DLL file is abnormal.

Second, CodeSafe could "stealth" your "true" code and resource. If you are a developer, you have some critical code in your program, such as judge the correct of inputted SerialNO or registration information. Nowadays, it is easy to crack. Now this program could "encrypt(not truly)" your code and/or resource. Of course, To enhance this function, CodeSafe have some code to Anti_Debug_Tools also, these function will be enhanced in the future version.

2. System Requirement And Software Requirement

(1). Operate system should be Windows 95 (later version? I think it be OK.), Windows NT4.0 (later version? I think it be OK also.) If you have "CodeSafed" your program, it will be runnable under both Windows 95 and Windows NT if your program can do so.

(2). Your program must be a 32bit program, made by VC++, 2.X~4.X, VB, etc.

Warning: You must TEST your program after "CodeSafed" it!

ATTENTION:

a. Resource "safed" program can't run under Windows 95. Because The system don't support.

b. At this version, your program must import at least **ONE** function from Kernel32.dll. I will resolve this problem in next version.

3. Contacting Me.

To know more information about this program, please Contact to me.

If you have found a bug, Please **Must** Contact to me.

Address:

Warning: This Address is available until JULY, 1998.

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