Goldwitch Lottery Number Selection Program Version 1.0

Introduction

Programs that aspire to predict winning numbers are like the old alchemists dream of
turning lead into gold. Let's imagine for one moment that someone does come up
with this miracle formula, one of two things would happen:

1.   The author would become unspeakably rich on his/her winnings and
        eventually the Lottery organisers would buy out the formula and bury it.

2.   The author puts his/her program on general sale after scooping the
jackpot a
        couple of times to show the program really works. He/she would
become even
        more disgustingly wealthy as millions of people buy a copy. Every week
all
        these people use the program to predict the winning numbers. Their
share of
        the jackpot would probably not even cover their stake.

Such a program would kill the goose that lays the golden eggs. The only person it
would benefit is its author.

Everyone at some stage in their lives will come across Lady Luck. The Goldwitch
Lottery Number Selection Program is intended to give you a bit of a helping hand
when your turn comes around. Instead of, or as well as pulling numbers out of a hat
(the program generates six totally random numbers that you can use) it enables you to
study the numbers in a variety ways.

It presents you with the information so that you can determine what numbers are
probable and what numbers are improbable. You will improve the odds by studying
past form. It is essential that you regularly update the Draw History details so

that the
information it feeds back to you is based on the fullest and latest data
available.

The program is very straight forward to install and use. The following pages contain
the online help text so that you can get an understanding of what it can do for you.

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Main Screen

The main selection screen shows three sets of numbers:

Random: These numbers are drawn completely at random.
                    They are not based an any analysis of historical
                    data.

Most Common: These numbers represent the oldest of the most
                    commonly drawn Lottery numbers.

Least Common: These numbers represent the oldest of the least
                    commonly drawn Lottery numbers.

Exclude Bonus Numbers: Default is that Bonus Numbers are
                        included in all counts and searches.
                        If this box is crossed then Bonus
                        Numbers are excluded.

The six command buttons on the main selection screen are for
the following purposes:

Redraw: Selects another six random numbers.

Update: Loads the Draw History File Update screen so
                    that the date and numbers of subsequent draws
                    can be recorded.

Frequency: Brings up a screen showing:
                        How many times a Lottery number has
                        been drawn.
                        The date on which it was last drawn.
                        The Lottery number itself.
                    The details are sorted in the above order
                    from the least/oldest drawn
                    to the most/latest drawn.

Main Screen (continued)

Last Drawn: Brings up a screen showing:
> The date on which a Lottery number was last drawn.
> How many times it has been drawn.
> The Lottery number itself.

The details are sorted in the above order
from the oldest/least drawn
to the latest/most drawn.

Search: Brings up a screen showing:
> The dates of each draw.
> The six numbers drawn and the
> Bonus Number.

The details are sorted in date order
from the oldest to the latest.
Search criteria can be entered for analysis
of selected Draw History details.

       Exit: Ends the program.

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<u>Draw History File Search</u>

The left hand side of the screen shows a list of:

>   The date of each draw.
>   The six numbers drawn and the
>   Bonus Number.

The details are sorted in date order from the oldest to the latest.

The right hand side of the screen houses the Search Criteria.
Entries made on this side allow you to be more selective about
what details are listed. There are two parts to the Search Criteria.

Number Selection: The first vertical row of seven entry boxes can
contain combinations or ranges of numbers
between 1 and 49.

Every number in each Draw line is checked
against these combinations or ranges. If all
numbers in the   line comply, the Draw details
are included in the list. Bonus Numbers are
also checked unless the exclusion box on the
main selection screen has been crossed.

The next row of seven vertical entry boxes
can contain an operand which is applied to
the number entered in the corresponding
entry box to the left of it. The operands
that can be entered are as follows:

E   The corresponding number must be
equal to one of the numbers in
each Draw line. This is the
default option if no operand is
entered.
N   The corresponding number must not
be equal to any of the numbers
in each Draw line.

Draw History File Search (continued)

L   The corresponding number must be
        less than any of the numbers in
        each Draw line.

G   The corresponding number must be
        greater than any of the numbers
        in each Draw line.

If there is no corresponding number, the
operand is ignored.

Odd/Even Filter: This vertical row of seven entry boxes
                    (six if Bonus Numbers are excluded) can
                    be used to select only Draw lines with odd
                    or even numbers in specific positions. Where
                    the top box corresponds to the first number
                    in the Draw line and the bottom (seventh)
                                        box corresponds to the Bonus
Number in the

                    Draw line. If no entry is made here then no
                    distinction is made between odd or even
                    numbers. Otherwise, the entries that can be
                    made in these entry boxes are as follows:

O   Only odd numbers will be
        selected in the corresponding
        position in each Draw line.

E   Only even numbers will be
        selected in the corresponding
        position in each Draw line.

Below the Search Criteria are two lines. The first shows the
number of Draw entries selected based on the search criteria.
These are the Draw details listed on the left hand side of the
screen. The second line shows the number of Draw entries in total.
        This is the total number Draw detail lines held in the History file.

<u>Draw History File Search (continued)</u>

Search Criteria example: Select all Draw line details where the numbers are between 5 and 45, contain the number 17 but do not contain the number 35. Also the second number in each line must be odd and the fifth number must be even:

No.	Op.	Odd/Even
04	G	(blank)
46	L	O
17		(blank)
35	N	(blank)
		E
		(blank)
		(blank)

Having entered the above Search Criteria, pressing the Search command button would select the following two Draw detail lines at least:

    1994/12/03 11 17 21 29 30 40 31
    1994/12/31 09 17 32 36 42 44 16

The command buttons are for the following purposes:

Search: Carries out the search on the Draw History file and lists the selected entries.

Help: Displays this screen.

    Cancel: Closes the Enquiry screen.

Draw History File Update

This screen is for recording and maintaining Lottery Draw details.
To record a new Draw, enter the details and press the Add button.
To modify or delete a Draw entry, point to the appropriate entry
in the list and click on the mouse button. This will bring up the
details in the entry boxes where they can be changed. Then click
on the Modify or Delete buttons.

The entry boxes are as follows:

Draw Date: The date the Draw took place in any
                    MS Windows acceptable short date format.

Draw Numbers: Six boxes for the main Draw numbers. Each
                    number must be in the range 1 to 49 with no
                    two numbers the same.

Bonus Number: Must be in the range 1 to 49 and must not be
                    the same as any of the Draw numbers.

The command buttons are for the following purposes:

Add: Adds details of a new Draw to the list.

Modify: Removes the highlighted entry from the Draw
                    list and adds the modified details.

Delete: Removes the highlighted entry from the Draw
                    list.

Cancel: Closes the Update screen without recording
                    any of the changes made.

Help: Displays this screen.

Save: Records all the changes made and closes the
                    Update screen.