

## **CAM Index - Amigaguide Version**

<b>COLLABORATORS</b>
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	<i>TITLE :</i> CAM Index - Amigaguide Version	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		September 4, 2024
		<i>SIGNATURE</i>

<b>REVISION HISTORY</b>
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NUMBER	DATE	DESCRIPTION	NAME

# Contents

<b>1</b>	<b>CAM Index - Amigaguide Version</b>	<b>1</b>
1.1	Animations . . . . .	1

## Chapter 1

# CAM Index - Amigaguide Version

### 1.1 Animations

CAM #35 Animation

"Diversion Island Video Presents", "The 4th". Aegis player & scripts - AegisAni, Arazok, Truckin'.

Unpack

CAM #44 Animations

TBAG 3d, Siggraph, World, Peanuts 1,2,3.

Unpack

CAM #45 Animations

El Gato, Marylin, Pyramide, Camera, Sunlass.

Unpack

CAM #54 Animations

Zeus.Anim

Unpack

CAM #57 Animations

Berserk, Goes, Lmv

Unpack

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CAM #59 Animations

Balls, Merlin3D, Spinner2

Unpack

CAM #60 Animations

Chip, Head, Lander, Scher4

Unpack

CAM #65 Animations

Marble.anim, MultiScope, Spindle

Unpack

CAM #69 Animations

f-15, kahnankas, rocker

Unpack

CAM #72 Animations

Bflight, HBHill, StarRun

Unpack

CAM #75 Animations

Nemesis, TheCity

Unpack

CAM #76 Animations

Marketroid, Ssachiko2, Trex.SPACE

Unpack

CAM #81 Animations

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BoingM

Unpack

CAM #84a&b Animations

roll, rotamiga

Unpack disk A

Unpack disk B

CAM #87 Animations & Musique

Flyby, Machine, Thriller

Unpack

CAM #88 Animations

Birds, Faug, Movie

Unpack

CAM #95 Animations

7 Aegis Animator Animations: Ballet, Dream2, Finger, Infinite, Shuttle, SnapShot, Soccer.

Unpack

CAM #101a&b Animations

BThrows, Hyper, pmm, TELLSTAR-ONE

Unpack disk A

Unpack disk B

CAM #106a&b Animations

FIST2, Head, Henry, LorMovie, rock.

Unpack disk A

Unpack disk B

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CAM #110 Animations

Boing3D, Flight, Guitar, Jet, Weird\_Bird

Unpack

CAM #117 Animations

Bubbles, GhostPool

Unpack

CAM #121 Animations

Car, Thundercat

Unpack

CAM #123a&b Animations

ComingAT, VIDEO-FILM

Unpack disk A

Unpack disk B

CAM #126a&b Animations

Relativity, SSachiko3, Tunnel

Unpack disk A

Unpack disk B

CAM #129a&b Animations

Pulse, VROT

Unpack disk A

Unpack disk B

CAM #130 Animations

Glass, Robot, Teapot

Unpack

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CAM #133 Animations

Skeleton, WTAJ

Unpack

CAM #135 Animations

Satellite, Stairs

Unpack

CAM #140 Animations

frog\_movie, HurricaneJulia

Unpack

CAM #143a&b Animations

Dolphin, Dock, Hand, OS2

Unpack disk A

Unpack disk B

CAM #146a&b Animations

Mars-Flight, TCR

Unpack disk A

Unpack disk B

CAM #151a&b Animations

AMIGA, DogsWorld, PageFlipperAnimation, Uss1701

Unpack disk A

Unpack disk B

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CAM #153 Animations

LAMP, Teapot, Temple

Unpack

CAM #158 Animations

Bowl, CanKnockahs-2, Dinosaurs, spiral

Unpack

CAM #163a&b Animations

Probe, RGB

Unpack disk A

Unpack disk B

CAM #168a&b Animations

WalkerDemo

Unpack disk A

Unpack disk B

CAM #170a&b Animations

Army, klingon, Toys

Unpack disk A

Unpack disk B

CAM #176a&b Animations

Launch, Stamp\_Collector, Whale

Unpack disk A

Unpack disk B

CAM #178a&b Animations

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batcave, Drive, FabbyBappy, focus, Jessica, MMade, Pkin, raisin,  
Satellites, Savanna, sneeze

Unpack disk A

Unpack disk B

CAM #183a&b Animation

Grid, Gymnast, MagazineWars, Walk3

Unpack disk A

Unpack disk B

CAM #185a&b Animations

Drip, Gymnast, Pirate, Spiral Tower

Unpack disk A

Unpack disk B

CAM #189a&b Animations

Explore, Gumball, NotAgain, radl, thatsall

Unpack disk A

Unpack disk B

CAM #193a&b Animations

Luxo\_test5, STS, XmasCard

Unpack disk A

Unpack disk B

CAM #195 Animations (director)

CaveHunt, Myth.2, Sample, TOM

Unpack

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CAM #214a&b Animations

Fast\_Flight\_2, fontanim, ripples, RRH, RVb DEMO

Unpack disk A

Unpack disk B

CAM #218 Animations

Coke, PresentingAMUC

Unpack

CAM #222 Animations

TrackBall

Unpack

CAM #228a&b Animations

WalkerDemoII

Unpack disk A

Unpack disk B

CAM #237a&b Animations

BigBen, fishtank, WaterBlock

Unpack disk A

Unpack disk B

CAM #246a&b Animations

Doctor\_A, GlassPyramid, RadioII, spigot, WEEEEEEEE!

Unpack disk A

Unpack disk B

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CAM #250a&b Animations

MENZIES(C)8WAVE, MENZIES(C)HITWAVE, ViralAttack

Unpack disk A

Unpack disk B

CAM #259a&b Animations

Clerk-Kent, Column, CongaMan, TOOmuch3D

Unpack disk A

Unpack disk B

CAM #265a&b Animations

AmigaWave, station, x29\_W

Unpack disk A

Unpack disk B

CAM #268a&b Animations

ILBM, movearm, watch

Unpack disk A

Unpack disk B

CAM #271a&b Animations

AmiLogo, AsteroidField, FLARE

Unpack disk A

Unpack disk B

CAM #275a&b Animations

Applecus, Circles, IT, MODELOR, metronome, movie\_v2.0

Unpack disk A

Unpack disk B

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## CAM #282a&amp;b Animations

BusyBee, Frog, Train

Unpack disk A

Unpack disk B

## CAM #313a&amp;b Animations

FractalMovie, FractalSlides, Klide

Unpack disk A

Unpack disk B

## CAM #315a&amp;b Animations

Sentinel

Unpack disk A

Unpack disk B

## CAM #400: Animations

Juggette Anim

This animation of a female juggler is a takeoff on the famous Juggler we have all seen. Can be viewed with Dpaint III an showanim included.  
Author: Eric Schwartz

Juggler Demo 2

This animation tells a story - boy juggler meets girl juggler - and you'll have to watch it to see the rest! Music and other appropriate sound files, too. This is a really neat animation. Author: Eric Schwartz

## TRAVELERS

This animation was done with Deluxe Paint III, AudioMaster, and MovieSetter. Both art and sound are great! Author: John Lullie

Stealthy Maneuver

This is an "AEROTOON" cartoon by Eric Schwartz. (AEROTOONS feature airplanes as their subjects). Use the Gold Disk player program

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"MOVIEPLAYER, included, to view.

SwissF-16combat

This is an "Aerotoon" called "The Swiss F-16 in Combat" by Eric Schwartz. I won't tell you much about this because it would ruin the surprise, but I will tell you that it's a very amusing short cartoon. You'll really like this!! (And it's a fun way to show off your Amiga!) Use the program "MoviePlayer" included to watch this animation.

The Big Sneeze

This cute anim is entitled "The Big Sneeze", and was done by Eric Schwartz.

Unpack disk A

Unpack disk B

CAM #407a & b: Animations

AmyvsWalker

Animation cartoon type created with Sculpt4djr & Deluxe Paint III,  
Author: Eric Schwartz

Pogo

Animation cartoon type, Author: Eric Schwartz

Stealthy Maneuver II

Animation cartoon type, Author: Eric Schwartz

Unpack disk A

Unpack disk B

CAM #409a&b: Animations

Aggressor

Animation cartoon type, Author: Eric Schwartz

HowtoRunWall

Animation cartoon type, Author: Eric Schwartz

Skydive

Animation cartoon type, Author: Eric Schwartz

Soviet Soft Landing

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Animation cartoon type, Author: Eric Schwartz

Stealth Bomber

Animation cartoon type, Author: Eric Schwartz

Stealth Flyby

Animation cartoon type, Author: Eric Schwartz

Unpack disk A

Unpack disk B

CAM #415a & b: Animations

Sci-Fi\_Channel

Animation created with a detailed model of the Enterprise from Star-Trek, the Next Generation. The model was digitized with Digi-View Gold, painted with Digi- Paint, then animated with DeluxePaintI II. It's in overscan mode and uses halfbright, Author: Greg Heifner

Terminal

Animation cartoon type, Author: Eric Schwartz

At the Movies

Animation cartoon type, Author: Eric Schwartz

LateNight

Animation cartoon type, Author: Eric Schwartz

Unpack disk A

Unpack disk B

CAM #456a&b: Animations

BlobJump.anim

Vapor Paint Animation example from author J Henry H Lowengard.

Juggler\_Jr.

Junior version of Juggler by Eric Schwartz.

Korean Conflict

New Aerotoon from Eric Schwartz.

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TEP

The Electric Palette Gary Dominguez DeluxePaint III animation very nice perspective manipulation. Pixelworks Gary Dominguez animation new vision fo fireworks.

Unpack disk A

Unpack disk B

CAM #525a&b Animations "Eric Schwartz"

Anti-Lemmin

Another great, humorous, animation from Eric Schwartz. This one was obviously inspired by the Lemmings game. Lasts a full two minutes and ten seconds. Requires at least 2 Mb of memory. Author: Eric Schwartz

ShuttleCock

Yet another animation from Eric Schwartz. Eric wanted to see if he could still do an animation that required less than 1 MB to run. Released May 1991. Author: Eric Schwartz

TheDatingGame

A very well done animation by Eric Schwartz. This is Eric's biggest animation project to date. The animation lasts nearly 4 minutes and requires 3 MB of RAM to run. Flip the Frog has all kinds of trouble getting to the house of his girlfriend, Clarisse Cat. This cartoon animation follows the style of the short theatrical cartoons of earlier days. The animation unpacks to two floppies. Shareware. Author: Eric Schwartz

Vietnam\_Conflict

Another AErotoon animation from Eric Schwartz

Unpack disk A

Unpack disk B

CAM #535a&b Animations

Amy Does Schwab

Here's a short looping animation starring Amy the Squirrel which represents my small tribute to that Amiga animation pioneer, Leo "Bols Ewhac" Schwab. It was created with the Disney Animation Studio (major parts of which were programmed by Leo), DeluxePaint 3, and Animation Station. In case nobody guessed, it is a 'slight' parody of Leo's famous "Dream goes berserk" Videoscope anim. I hope he likes it.

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Author: Eric 'Scawz Richter' Schwartz

Camouflage

A new Eric Schwartz Aerotoon animation. This one is a bit different as DeluxePaint, Scenery Generator, Sculpt 4D Jr., and the Art Department were used along with MovieSetter to create this animation. Eric is a master in this form of humorous animation.

CAT

This is an incomplete pencil test of an animated scene with a cat, soon to be combined with my Screaming Mouse animation as part of a short piece done using Disney's Animation Studio software (short meaning as much as I can squeeze onto one disk!). Author: Glenn ?

Mouse

This is my first attempt at a Disney Animation Studio piece. It's just in pencil test stage right now & is only a short scene of a mouse doing a wild "take" then exiting. Author: Glenn ?

Silencio8\_Anim

Traditional character animation. "be SILENT in library areas" from Mexico, Author: Alejandro Garza González

trampolino

VideoScape animation. Author: Unknown.

Unpack disk A

Unpack disk B

CAM #713a,b&c Animations

AtTheMovieII

Sequel of "At The Movie" cartoon run on 1,2 or 3 meg configuration.  
Author: Eric W. Schwartz

Jugette\_3

Juggette 3: Balls of Wrath 2 megs of memory is recommended to run this animation Author: Eric W. Schwartz

LampDemo

This animation was created using a combination of GVP's CineMorph(tm) morphing software and their upcoming ImageFX(tm) image processing software. Author: Nova Design

RachelRaccoon

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A set of hand-drawn "Eric-Schwartz-animation-style" pictures of a new cartoon character. The pictures are overscanned hi-res-interlace (704x480) and are provided in 16-color, 8-color, and 4-color flavors so you can use them for Workbench backdrop pictures. The colors are arranged so that at least on Workbench 2.x you will have standard looking titlebars. Author: Leslie Dietz

Unpack disk A

Unpack disk B

Unpack disk C

CAM #762a,b&c Animations

LightCycleDuel

Animation based on Tron, made with DeluxePaint III, Sculpt, Pixmate, Fantavision, AudioMaster II & Perfect Sound. Authors: Chris Roy & Montgomery Eriksen

Plate

Rendering of a car license plate. Ham picture created with DPaint IV & AdPro 2.0. Author: Chris Hurtt

Quality Time

A Flip the Frog Cartoon by Eric W. Schwartz. Requires 5 megs.

SpaceFighters

Rendering of a space scene. Ham picture created with Imagine 2.0, Light24, and AdPro 1.0. Author: Michael Comet

Unpack disk A

Unpack disk B

Unpack disk C

CAM #811a,b,c,d,e,f&g Animations

FredFloaty

This is approximately the first 2500 frames of AW anim contest winner short film, "One Stormy Night with Fred Floaty". It is the tale of Fred, a small blow-up pool floaty toy, whhas aspirations of escaping his dark and cramped home in a cut-rate travel agent window. It was done entirely in LightWave 2.0, took nearly 6 months tcreate and involved a solid 4 months of continuous rendering. The original motivation for the film was tshow off some of the latest effects I had

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developed using LightWave which included a spectacular animated simulation of rain and a pretty darn good pool (IMHO). The animation in this file has been shrunk down from 24bit 752x480 to 188x120 in 4bit grayscale so that a good sized chunk of the film (a "teaser") could be shown without consuming gobs of memory. The original files consumed well over 2.5GB. Author: Mark Thompson

Thunder

JPEG 3d Lightwave3.0 Tyrannosaurus Rex. Author: Andrew Denton

Windmill

This is a 100 frame test animation I did as a proof of concept for a technique I developed to simulate tall grass blowing in the wind. The method used to create it are described in articles I wrote for Amiga Video/Graphics and a new publication, LightWave Pro (put out by the VTU people). It was done with LightWave 3.0. Author: Mark Thompson

Unpack disk A

Unpack disk B

Unpack disk C

Unpack disk D

Unpack disk E

Unpack disk F

Unpack disk G

CAM #840 Animation

Lymmlar

Cartoon anim5 format animation with leemings. Author: N/A

Unpack

CAM #882 Animations

Anim\_Gota

This Mike Anim is 3rd Place winner from the 1st. Animation contest made by the Mexican Amiga Magazine 'Posibilidades'. It was made with A500 with 1 Meg (0.5 Chip and 0.5 Fast). KickStart 1.2. Deluxe Paint III. Drawn by Hand!. Author: Miguel Angel Martinez Castillo

BabySnakes

An Imagine 2.9 animation dedicated to the late Frank Zappa, showing

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Imagine's undocumented Conform Object/Group to Path option in the Action editor. ECS 32 color. Author: W. Graham

Cowboy

Rendered bspline cowboy head from an example object from the PC's R3D version. Rendered by Andy Jones in approx 1 hour on a 28 mhz 040.

Unpack

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