

## Roads: Layout the Drive

Paved areas are shown as textures on the ground. To create a road or driveway:

- To draw a unique shape, use the **Free Form** tool in **Draw Type**.



- Select an object from the **Object toolbar**.
- Click the **Draw Type** button and choose one of the options. Drag out the area.
- Click to create points in the Top View window.

Area objects have two sets of handles around them:

- The exterior set of triangles will resize the object.

When you're done, click on the **Design** tab, *above*.