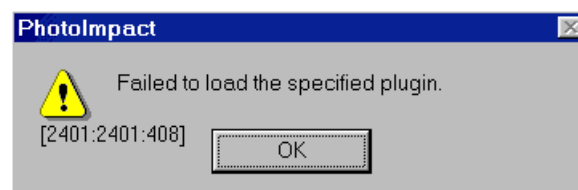
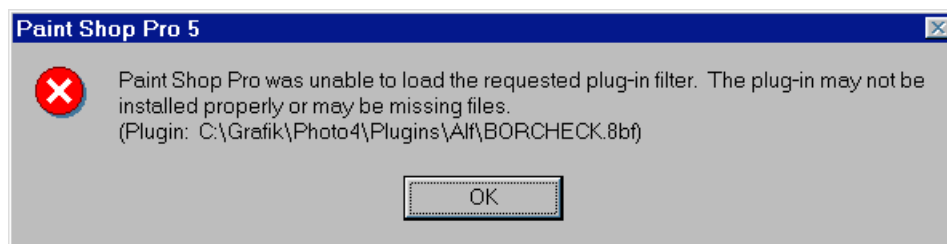


Making FF Plugins Work in PSP, PhotoImpact and other applications

This tutorial concentrates on tips to make plugins created with Filter Factory work correctly with your graphic application. You can recognize FF plugin on their filesize: they are 56.344 bytes (55 K) or 49.152 bytes (48 K) large.

You surely know one of the following error messages or the situation that you put new plugins into your plugin folder and they don't show up in the menu.



There are two things that can be done to overcome such problems:

Step 1:

Check if you have **Msvcrt10.dll** in your Windows System directory by clicking on one of the following links (depending on where your Window System directory is located on your system). Then press <Ctl + F> and enter msvcrt10.dll in the Find dialog.

[c:\windows\system\](#) [c:\win95\system\](#) [c:\win98\system\](#) [c:\winnt\system32\](#)

If you haven't found the file, please [click here to download it](#) while choosing your Windows System folder as th destination.

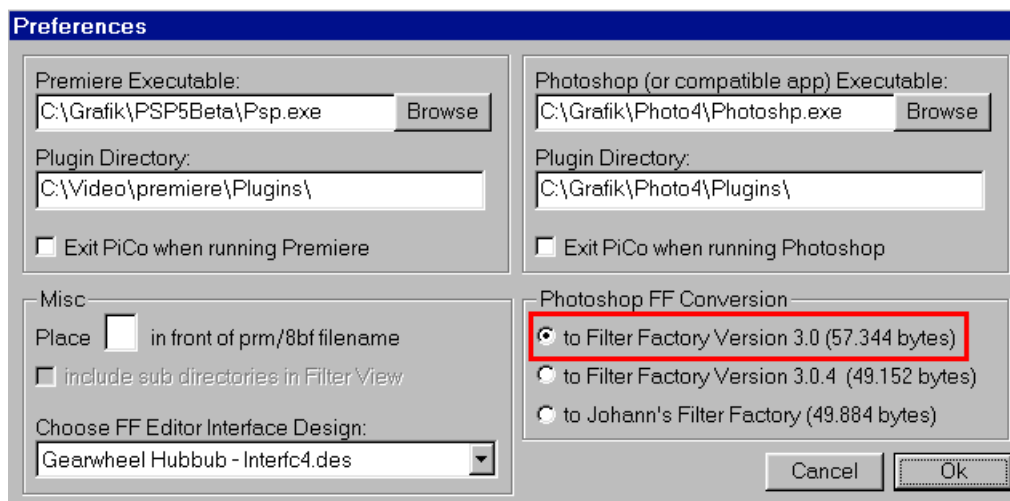
Step 2:

If Step 1 didn't make your plugins work, you will have to continue with Step 2.

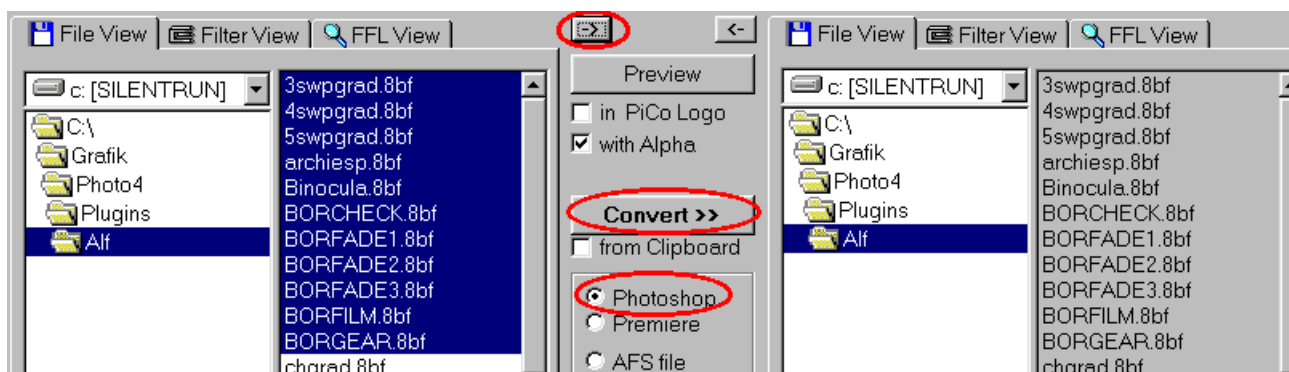
If you have **plugin.dll** (which is distributed with Adobe products like Photoshop, PhotoDeluxe, Premiere, After Effects etc. and will be located in the appropriate directory), please copy it into your Windows System directory. This should make every ff plugin work.

If you don't have this file and your plugins are 49.152 bytes / 48 K large, you will have to convert them with PiCo to the 56.344 byte / 55 K large format. To do it just follow the steps below:

1. Start PiCo and choose PiCo > Preferences.
2. Make sure that Photoshop FF Conversion is set to Filter Factory Version 3.0



3. Press OK to return to PiCo's main window.
4. Choose the plugins that didn't work or are 56 K large and press the -> button to have to same directory in the opposite pane.



5. Press the Convert button, after making sure that Photoshop is selected below.

Attention: PiCo Version 0.3.36 or below will exit with an error message after pressing Convert. To avoid this please download the newest PiCo or simply select a differnt directory in the opposite pane.

6. Now the selected plugins will be in the 56 K format and should work in your graphic application.

Feedback

If your plugins still make trouble after you used the instructions in this tutorial, please [write me](#).