

OPENFILENAME's Flags Field

Flag name	Significance
OFN_ALLOWMULTISELECT	Specifies that the filename list box should allow multiple selections.
OFN_CREATEPROMPT	Specifies that when the selected file does not exist, the user is asked whether it should be created.
OFN_ENABLEHOOK	Enables the hook function pointed to by the lpfnHook field.
OFN_ENABLETEMPLATE	Causes the system to use the custom dialog box template identified by the hInstance and lpTemplateName fields.
OFN_ENABLETEMPLATEHANDLE	Causes the system to use the custom dialog box template identified by the hInstance field.
OFN_EXTENSIONDIFFERENT	Specifies that the returned extension is different from the one specified by the lpstrDefExt field.
OFN_FILEMUSTEXIST	Specifies that the user is only allowed to select a file that already exists.
OFN_HIDEREADONLY	Specifies that the Read-Only checkbox of the dialog should be hidden.
OFN_NOCHANGEDIR	Forces the dialog box to reset the current directory to what it was when the dialog was created.
OFN_NOREADONLYRETURN	Specifies that the file selected by the user may not be read-only or located in a read-only directory.
OFN_NOTESTFILECREATE	Specifies that the file will not be created prior to return from the dialog.
OFN_NOVALIDATE	Specifies that the dialog will allow invalid characters in the filename entered by the user.
OFN_OVERWRITEPROMPT	Causes the Save As dialog to ask the user whether an existing file should be overwritten.
OFN_PATHMUSTEXIST	Specifies that the user may not enter a path that does not exist.
OFN_READONLY	Causes the Read-Only checkbox to be initially checked when the dialog box is displayed.
OFN_SHAREAWARE	Specifies that sharing conflicts should be ignored.
OFN_SHOWHELP	Causes the dialog box to display a Help push button. The calling program must provide a hook function that can service the message generated by the button and invoke the Windows Help engine or display other help.