This is my first Native Application for the PowerPC. It consists of a recompiled version of the ScrollDialog library and a VERY crude main shell.

Here is some text:

```
/*******************************************************************************
*
*
*


TestScrollDialogNative.c
*
*


-a skanky Native App for testing PowerPC version of ScrollDialogLib
*
*


13/7/94
*
*
*******************************************************************************/

#include
"ScrollDialog.h"

#define

kAlertBoxID


128
#define

kTextUserItemID

2
#define

kTextResourceID

128

void main(void)

short

aHit;




InitGraf(&qd.thePort);
```

```
/* mac toolbox init stuff */

InitFonts();

InitWindows();

InitMenus();

TEInit();

InitDialogs(NIL);


SetWatchCursor();

FlushEvents(everyEvent,0);


aHit = ScrollTextDialog(kAlertBoxID,kTextUserItemID,kTextResourceID);
```