

Linking

If you get a complete compile, chances are you'll get some link errors. Usually, again, these will be because of screwed up character case. Some managed to sneak through.

With your C conversion is in one file, just Select All in the Link Error window, copy and close it. Then paste this stuff at the bottom of the converted program file. Now you can use my Selection/Replace All macro to fix any of these stragglers (or use your editors Find/Replace). Then cut the errors back off the EOF and try to get a run. ALWAYS use debugger in the first run attempts of a conversion! It may run fine. It may not. If it does not, the debugger MAY be a cushion against a crash or freeze.

I usually set a breakpoint after the first call in "main" and see if it gets that far. Then I "leapfrog" the rest of the way, in the same way, finally tracking down any crashes, bugs, bus errors, odd addresses - the usual.