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# .....
# •
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# •
# • For additional information, contact stepup@onramp.net
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# •
# .....
```

<Resource> "Standard Resources", ALL

<Define Event> "DoHuh", 's***', 'help', 'dhuh'

<Define Event> "GoStart", 's***', 'help', 'stac'

<Define Nav Button> "Huh?",1101,1111,1121,DIMMABLE

<Define Nav Button> "GoStart",1103,1113,1123,GoStart()

<Define Nav Button Set> "Standard Nav Bar","GoStart","Huh?"

<Define Nav Button Set> "GoStart Only","GoStart"

<Define Nav Button Set> "Huh? Only","Huh?"

<Default Nav Button Set> "Standard Nav Bar"

<Index Instruction> "1. Click an index term:"

#Specify name of the text block that defines the Howdy text

<Howdy> "Howdy Text"

#####

#

Panel Format Definitions

#####

You can use <Format> commands to control the text attributes and
placement of items on panels in your guide file.

#

The following commands define the standard formats recommended in
in the Apple Guide HI guidelines.

#

Syntax: <Define Format> formatName, columnCoords [, txFmt] [, txSize]
[, txStyle] [, txColor] [, txAlign] [, alignPrompt]

The "Full" format uses the full panel width. It should be used on panels
that don't contain step-by-step instructions.

<Define Format>

"Full", Column(6,11,330), "Espy Serif", 10, PLAIN, ,Left, false

The "Tag" and "Body" formats set up a two column layout. The "Do This" tags
used extensively in Macintosh Guide use the "Tag" format. The instructions
are placed with the "Body" format.

```
<Define Format>
"Tag", Column(6,0,54), "Espy Sans Bold", 10, PLAIN, ,Right, false
<Define Format>
"Body", Column(6,65,330), "Espy Serif", 10, PLAIN, ,Left, true
```

The "ResetPen" format is useful for canceling the previous <Format> command
in a panel definition. Use this format when placing objects using the
Point(x,y) function to specify panel coordinates.

```
<Define Format> "ResetPen",Column(0,0,330), , , , , false
```

One format can be designated as the Default format. This format will
be used for all text in your guide file, except when you override it
by including another <Format>.

```
<Default Format> "Full"
```

```
#####
#
Prompt Set Definitions
#####
```

```
#
You can specify strings which appear at the bottom of each panel
# to prompt the user about how to proceed after reading it.
#
# The following commands create the standard Apple Guide prompts
# recommended in the HI guidelines and used in Macintosh Guide.
#
# Syntax: <Define Prompt Set> promptSetName, promptFirstPanel,
#          promptMiddlePanel, promptLastPanel,
#          promptForPanelsWithControls
```

```
<Define Prompt Set>
"How Do I Prompts", "To begin, click the right arrow.", "Do this step, then click the right arrow.", "Do this step, then
you're done.", "Make your choice, then click the right arrow."
<Define Prompt Set>
"Standard Prompts", "Click the right arrow to continue.", "Click the right arrow to continue.", "——End——", "Make
your choice, then click the right arrow."
<Define Prompt Set>
"DIFM Prompts", "To begin, click the right arrow.", "Do this step, then click the right arrow.", "Do this step, then you're
done.", "Do this step or click the button to have it done for you, then click the right arrow."
<Define Prompt Set>
"NoIntro Prompts", "Do this step, then click the right arrow.", "Do this step, then click the right arrow.", "Do this step,
then you're done.", "Do this step or click the button to have it done for you, then click the right arrow."
```

One prompt set can be designated the <Default Prompt Set>. This set will
be used for all panels, except when you override it by using the
<Sequence Prompt Set> or <Panel Prompt> commands.

```
<Default Prompt Set> "DIFM Prompts"
```