

TransSkel 3.13 — Release Notes

This document is an adjunct to the TransSkel Programmer's Manual. It lists changes and additions specific to release 3.13. If you have only programmed with pre-3.0 releases of TransSkel, be sure to read the earlier 3.XX relea

window.

- Due to the tighter integration of dialog support into the event router, there is no separate `DoDialog()` function any more. Dialog support is always compiled in and the `#ifdef supportDialogs` stuff is obsolete.
- **Incompatible change.** The dialog event mask no longer applies, either, so the `SkelSetDlogMask()` and `SkelGetDlogMask()` functions have been dropped.
- New routines `SkelIsDlog()` and `SkelIsMMDlog()` for determining whether or not a window is a dialog or movable modal dialog, respectively. These functions can be useful in menu handlers when the action associated with an item varies depending on the kind of window that's frontmost.
- New function `SkelDlogMapKeyToButton()` that determines whether or not a key event should be mapped onto a click in a dialog's default or cancel button. It's useful in modeless and movable modal dialog event filters, and the standard filter returned by `SkelDlogFilter()` for processing modal dialogs has been rewritten in terms of it as well.
- Revised the `DialogSkel` demonstration application to add a filter showing how to handle updates, activates, key-to-button mapping, cursor tracking, and enabling/disabling the default button.
- Revised the `Button` demonstration application to add a modeless dialog showing how a modeless dialog event filter works for updates, activates, and key-to-button mapping. Added a movable modal dialog (available for System 7 only). Shows menu adjustment when movable modal is shown/hidden. (Menu adjustment doesn't work in the Pascal version because I've, er, forgotten how to access a function in file A from file B when file B must be compiled before file A.)
- Removed redundant section from reference manual on using TransSkel from Pascal.