Off-Line Documentation template:　　　Mouse Down support

1) Operational Goals
To have the application respond to Mouse events correctly.

2) Fundamental, "key", or cornerstone architectural requirements (POSTMORTEM)
• Need to be able to decode the mouse down event with respect to where the mouse down happened,
and do the right thing if it happens in
　　　　• the menu bar
　　　　• a window other than the front window
　　　　• in the front window
　　　　• in window's drag bar, grow box, or scroll bars if present

3) Model of the implementation fulfilling these key requirements (POSTMORTEM)
• Have the 1st cracker DApplication::MouseDown decode the event to the extent that it can and pass the
event on to the window to decode at higher levels of granularity.

4) Impact/scope of the implementation on the existing body of code (POSTMORTEM)
• DApplication:: MouseDown handles selecting windows, decoding menu bar stuff, and sending the event
to fTarget for higher resolution decoding.
• DWindow decodes drags, grows, contentclicks, and scroll clicks.

5) Coding notes (gotchas, warnings, process thoughts, items to revisited later...)

**6) Testing notes(bug types, what made a bug hard to fix, what could have been done to catch it
sooner....)**

7) Process notes (what process did you follow, could it be improved)