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#
# Gopher Server to Mac type map
#
# This is a quick hack to give Gopher server files a file type based on
# their pathname suffix.  This is not the best method -- I hope we can expand the
# Gopher server typing scheme to do this more certainly than relying on pathnames.
# But it should give you a taste where Gopher file typing may go.  If you find this
# useful, make it known to various Gopher server managers that this should be
# added to the Gopher protocol.
#
# Server  Local
# Path    Gopher Map  Transfer  Mac      Mac      Save To
# suffix  Type    When    Type     Type    Creator  Disk    Launch
#
.gif
  9      always
  binary
  GIFf   QGif    yes     yes     #GIF picture, Quick Gif
.tar.Z   9      default binary   BINA    ????   yes     no     #a general binary
.rtf     9      always  text    TEXT    MSWD
  yes    yes     #ms word rich text
.ps      9      always  binary  TEXT    ????   yes     no     #postscript
.eps
  9      always  binary  EPSF    8BIM    yes     yes    #adobe photoshop
.pict    9      always  binary  PICT    8BIM    yes     yes    #adobe photoshop
.tiff    9      always  binary  TIFF    8BIM
  yes
  yes    #adobe photoshop
.jfif    9      always  binary  JFIF    JVWR    yes     yes    #JPEG Viewer
.jpeg    9      always  binary  JFIF    JVWR    yes     yes    #JPEG Viewer
.jpg     9      always  binary  JFIF    JVWR    yes     yes    #JPEG Viewer
#---
.hqx     4      always  binary  TEXT    EDIT    yes     yes    # binhex file
.uue     6      always  text    TEXT    EDIT    no      no     # uuencoded file
#
# put any comments after "#"
# separate values by spaces, must include all (7) fields in a line
#
# suffix = string to match at end of server pathname (case sensitive)
# local gopher type = single character, see types and comments in Gopher Map
# mapWhen = (always, default, never) = when to apply this mapping
#           (default == apply only if server item type is default (text) document)
# transferType = (binary, text, none) = method to transfer data from server to client
#               (currently text == binary + strip linefeeds, none = not supported)
# MacType = Mac Finder file type
# MacCreator = Mac Finder file creator
# saveToDisk = (yes, no) = save as disk file (otherwise try to display in client?)
# launch = (yes, no) = launch app creator with file (system 7)
#

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