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#
# Gopher Server to Mac type map
#
# This is a quick hack to give Gopher server files a file type based on
# their pathname suffix.  This is not the best method -- I hope we can expand the
# Gopher server typing scheme to do this more certainly than relying on pathnames.
# But it should give you a taste where Gopher file typing may go.  If you find this
# useful, make it known to various Gopher server managers that this should be
# added to the Gopher protocol.
#
# Server  Local
# Path    Gopher Map    Transfer    Mac    Mac    Save To
# suffix  Type    When    Type      Type  Creator  Disk    Launch
#
.gif      9      always
        binary
        GIFf  QGif    yes      yes  #GIF picture, Quick Gif
.tar.Z    9      default  binary  BINA  ????    yes     no    #a general binary
.rtf      9      always  text    TEXT  MSWD
        yes    yes    #ms word rich text
.ps       9      always  binary  TEXT  ????    yes     no    #postscript
.eps

        9      always  binary  EPSF   8BIM   yes     yes   #adobe photoshop
.pict     9      always  binary  PICT   8BIM   yes     yes   #adobe photoshop
.tiff     9      always  binary  TIFF   8BIM
        yes
        yes   #adobe photoshop
.jfif     9      always  binary  JFIF   JVWR    yes     yes   #JPEG Viewer
.jpeg     9      always  binary  JFIF   JVWR    yes     yes   #JPEG Viewer
.jpg      9      always  binary  JFIF   JVWR    yes     yes   #JPEG Viewer
#---
.hqx      4      always  binary  TEXT   EDIT    yes     yes   # binhex file
.uue      6      always  text    TEXT   EDIT    no      no    # uuencoded file
#
# put any comments after "#"
# separate values by spaces, must include all (7) fields in a line
#
# suffix = string to match at end of server pathname (case sensitive)
# local gopher type = single character, see types and comments in Gopher Map
# mapWhen = (always, default, never) = when to apply this mapping
#         (default == apply only if server item type is default (text) document)
# transferType = (binary, text, none) = method to transfer data from server to client
#         (currently text == binary + strip linefeeds, none = not supported)
# MacType = Mac Finder file type
# MacCreator = Mac Finder file creator
# saveToDisk = (yes, no) = save as disk file (otherwise try to display in client?)
# launch = (yes, no) = launch app creator with file (system 7)
#

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