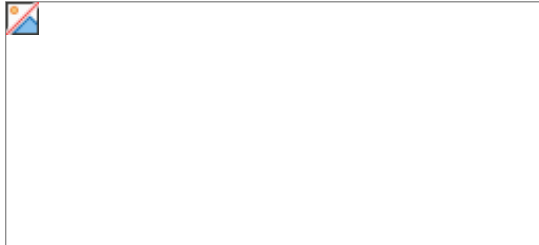




Presents



Programmed

By David MacLachlan

Introduction:

The Puzzler is a jigsaw puzzle on the computer. It allows you to select a puzzle, select the complexity of the puzzle, and then put the puzzle together by exchanging pieces.

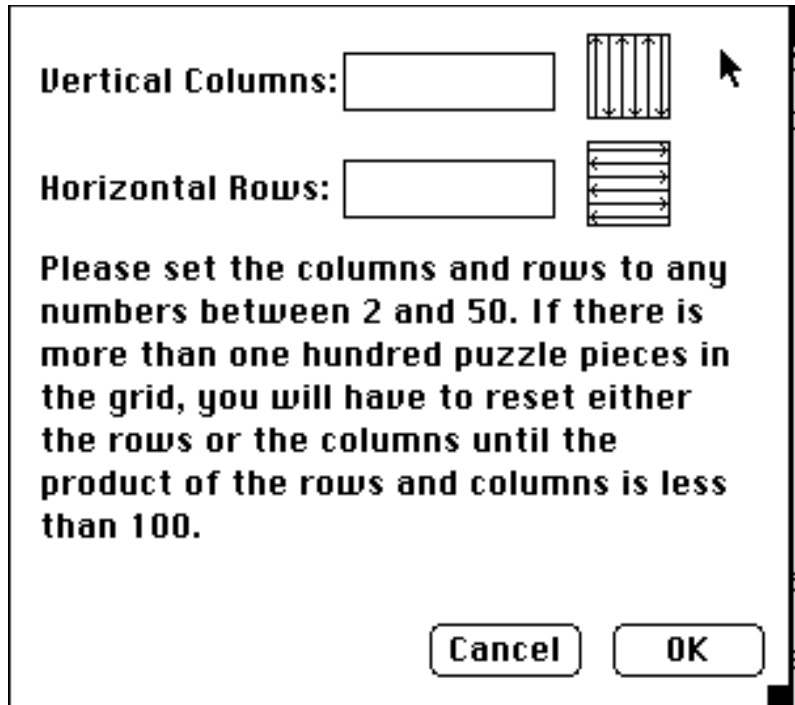
Puzzler Requirements:

The Puzzler requires at least System 7.0 and Color QuickDraw. Any size monitor will do, but I suggest a 13"+ monitor for optimum viewing.

Puzzler Menus:

As you start up the Puzzler, you should see a window asking you to choose a puzzle from the puzzler menu. The puzzle menu is a hierarchical menu built into the puzzler menu, and as you select "puzzle", a list of puzzles should appear.

If you pick a puzzle, your chosen puzzle will come up onto the main screen, divided into 25 pieces, which is the default value. If you'd like to change the number of pieces, you have to choose the "Gridsize..." option from the menu. You will get the following dialog box:



To change the number of pieces, select two numbers, that when multiplied together, equal less than 100, and put them into the columns and rows edit boxes.

The other functions of the Puzzler menu allow you to get rid of the small help window, turn off the sound, and change the color of the puzzle border.

The Edit menu is nonfunctional for the Puzzler and is dimmed. It is there for the use of desk accessories when they are active.

The File menu allows you to open "PuzFiles", create PuzFiles and to quit the Puzzler.

How to Play the Puzzler:

To finish a puzzle in the Puzzler, all the pieces must be put in the correct order. To do this, the player selects a piece, and "drags" it over top of another piece. When the player releases the button, the two pieces will exchange places. After all the pieces have been put in the correct order, the player will hear a cheering sound, and will advance to the next puzzle.

PuzFiles:

PuzFiles are special "Puzzler Documents" that allow the player to add more "puzzles" to the program. These PuzFiles can be made with the

Create PuzFiles option in the File Menu. By opening a file that contains Pict resources, you will be able to turn these Pict Resources into Puzzler Puzzles.

Special Notes That Everyone Should Read:

- Any PuzFiles in the same folder as The Puzzler Prefs file will be opened on startup of Puzzler.
- There is help under the "?" menu and Balloon help as well.
- Live Long and Party Hard.

Shareware Notice:

The Puzzler is shareware, and I'm asking \$12 for it. I feel that it is a quality piece of Mac II software, and as such it should be encouraged. If you feel that there are changes which should be made to Puzzler, please include them on a note with your registration fee. Please send the registration to:

Dave MacLachlan
920 78 Ave. S.W.
Calgary, AB, Canada
T2V-0T6

Registered users who send me a disk and a SASE will always be able to pick up the latest version of the Puzzler, along with some quality PuzFiles. Make sure the SASE has sufficient postage so as I can return it to you. BTW as far as disks go, I'll need 2 1.4meg disks, or 4 800K's.

People who register can expect the following benefits:

- The Puzzle Piece-> a piece of music to accompany them on their Puzzler journey.
- The Latest Version of Puzzler
- Some awesome Puzzles
- A feeling of Pride for supporting shareware authors
- The loss of the Guilt feeling for playing a game you haven't paid for.

Soon to come to a Puzzler near you:

- Ability to translate Gifs into PuzFiles
- Ability to translate Pict Files into PuzFiles
- Odd Shaped pieces (Just like a real jigsaw puzzle)
- A timer....so you can compete with your friends

- More complete documents
- And just about anything else people suggest...

So register now, and don't miss out on any of the benefits.