StickyClock

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COLLABORATORS			
	TITLE : StickyClock		
ACTION	*NAME*	*DATE*	*SIGNATURE*
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REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

StickyClock

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Rainlities #5:

              -= S T I C K Y C L O C K =-

              - Clock for virtual WBs -

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          · Using  StickyClock ·  Why should you use it?
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   Copyright © 1995 Kimmo Pekkola                   All rights reserved
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1. Introduction

  Another clock ?!? There are zillions of clocks around and still
    people are making them. Why?

  Well, I made this to learn more about system programming. There was
    also another reason to make this kind of clock. I am using virtual WB
    (WB is bigger than the screen) and most of the clocks stay at the up-
    right corner. You can guess that the clock was always hidden and somebody
    as lazy as me won't move the mouse just to see what time it is. What do
```

you think we are? Workaholics?

Anyway, one day I saw a clock in X-Windows which stayed in the same place no matter where you were. I thought about it and decided to make similar to Amiga WB also. First tought was to use sprites, but as I haven't coded much with system, it turned out to be too hard to make. So I decided to use a window. If someone makes a nice looking clock with sprites, I'd like to have it.

Check Using StickyClock for more info

NOTE: It is not allowed to give this production for free (unless you have a really good reason to do so). You must take a decent amount of money to cover up all your expencies (the more the better :). Everyone who disobeys the rule WILL be prosecuted (and found guilty).

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2. Using StickyClock

To try it, just double click the icon. Or drag it in you WBStartup-drawer and boot your machine.

You might notice that it doesn't move in realtime, but waits couple of seconds before updating its place. This is because moving a window isn't as fast as you might think. There are still some bugs especially with Magic Menu, which tends to stuck when the StickyClock is moving. I'm trying to fix 'em all ASAP.

StickyClock uses MagicWB colors (the 8 first), so if it looks funny it might be that you have different colors on your WB. The GFX were designed on Non-Lace WB (1:2), but it should look nice on 1:1 WB also.

The refresh-rate is one second, so it might take a while (1 sec) before it notes that you have done something (Quitted for example).

Please note that I don't take any responsibility if your Amiga might crash while using this production nor do I take responsibility for any other kind of data loss or physical / mental damage to you or your computer.

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3. Features

Not much features yet. But here are they anyway:

· Shows current time... :)

· ...and date (on screentitle)

· you can specify the place with Tooltypes or CLI arguments

- PopToFront (Note that it only works when the window moves to another place)

- Obeys CTRL-C

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4. History

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  Version 1.0 05-Jan-95
     · First Release
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5. ToDo

- Make it a commodity

- Add Free mem gauge (and CPUtime as well :)

- Make it behave a bit better with other programs

(· Fix the bugs)

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6. Credits

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    StickyClock was compiled using PhxAss -assembler on A1200/120/6
    by Kimmo 'Rainman' Pekkola

    All bug-reports and suggestions can be posted to the author (Guess that's
    me):

  (Rainman of DiskNet)

  Kimmo Pekkola
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  33720 Tampere
  Finland

    or if you prefer e-mail:

  p151798@cc.tut.fi


    Thanks must go to Mandra of Skidmark for Ideas and Testing!
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7. Other prods

  Rainlities #1: Jack the Picture Ripper
      · Simple AGA only graphics ripper with not so system-friendly
        interface.
      · Not released (Too many bugs)

  Rainlities #2: Random
      · Generates random numbers
      · Made only for my personal use

  Rainlities #3: Convert
      · Displays numbers in Dec, Hex, Asc and Bin
      · I might turn it to a command line calculator someday
      · Not very useful yet (= No point in releasing)

  Rainlities #4: RainDir
      · Colorful window sensitive directory command
      · First release Rainlity

  Rainlities #5: StickyClock
      · Clock for Virtual WBs

  Rainlities #6: Iff2Font
      · Converts Iff pics to Amiga bitmap fonts
      · Not ready yet
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