

**TextWin**

<b>COLLABORATORS</b>
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	<i>TITLE :</i> TextWin		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		July 22, 2024	

<b>REVISION HISTORY</b>
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NUMBER	DATE	DESCRIPTION	NAME

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# TextWin

Arguments:

TITLE            <text> - Title text for requester window.  
BODY            <file> - Body text for requester window.

#### DESCRIPTION

TextWin is a general purpose advisory requestor. It's function is to present the user with a scrollable MUI window that displays text. It offers one Button to clear the requester. The text comes from a file or the command line.

It is possible, if you are so inclined, to use TextWin as a filereader.

Example:

```
STACK 8000
IF EXISTS MUI:
    TextWin TITLE "Info for you" BODY RAM:help.txt
ENDIF
```

Click Signs to see it in action.

TextWin is meant to be called from a DOS script. If you do not know if MUI is present, it is recommended you test for it's existence. See the example above for the syntax.

Be sure to set a stack of 8000  
at the beginning of the script.

## 1.3 ti

TITLE

TITLE is a Required argument and it is Positional.

This information appears in the top bar of the window. It should describe the kind of information the user is expected to provide.

```
TextWin TITLE "Installation Instructions" BODY dh3:instructions
```

The word TITLE does not have to be used as long as the text is presented as the first string following the name of the requester.

```
"Installation Instructions" BODY dh3:instructions
```

There is no default value for TITLE. If you choose not to present any information in the title bar, you must include a null string as the first string after the argument.

```
TextWin "" BODY dh3:instructions
```

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## 1.4 bo

BODY

BODY is required and positional.

This is the text that appears inside the window. Use TextWin to give specific instructions to the user.

```
TextWin "Installation Instructions" BODY RAM:help.txt
```

The word BODY does not have to be used as long as the text is presented as the next string following TITLE.

The text usually comes from a textfile. If a path is necessary, include it like this:

```
BODY DH2:extrainfo.txt
```

If the filename has a space in it, enclose the entire path/filename in double quotes.

```
BODY "DH2:Extra Info.txt"
```

The text can also come from the command line.

```
BODY "This text comes from the command line"
```

This is an inefficient way to display text. If you only need to display a small amount of text we recommend you use `rteZrequest`, found on Aminet as `util/cli/DOSReqTools.lha`.

## 1.5 bs

TextWin was written to compliment MUI Interface, (dev/gui) a package that generates and controls a MUI GUI from a DOS script.

If you find any bugs or have any comments, please contact the Authors. Email messages will be answered immediately. Snail Mail letters will take longer since we never learned to read or write too well.

C & UNIX Code

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Program Design, GUIs, Docs

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## 1.6 be

### BETA TESTERS NEEDED

We have several projects underway that require extensive beta testing. If you are AmigaDOS-literate and have the time to wring out some new programs please contact us via email. The only requirements we place on beta-testers is that they have access to the Internet and have MUI and MUIBuider installed on their system.

### COMALITES UNITE !!!!

### BETA TESTERS NEEDED FOR A COMAL PORT TO THE AMIGA

25 November 1994

We are writing a replacement for the Amiga Shell, based on COMAL.2. The COMAL Shell will be DOS compliant with COMAL structures. It is based on the COMAL '85 standard, with several extensions added.

If you were a COMAL programmer on the C64, and would like to see COMAL ported to the Amiga, please contact us. Len Lindsay has closed the COMAL Users Group, so he won't be able to help us much on this project. We have the BNF notation for the language and have just finished writing the parser. We need your input on how the language should be implemented. As we see it, COMAL will be used as a replacement for the Shell. We will include all of COMAL.20 except turtle graphics, PEEK and POKE. The effect of this will be to give you access to all of the looping structures, string handling, file handling, and other wonderful features COMAL has, but DOS doesn't.

Our implementation will incorporate a script driven version of MUI. This will give COMAL an infinite variety of requesters and GUIs. It will also give COMAL access to intuition. Try THAT from DOS!

COMAL on the Amiga would be interpretive, including the LOAD and RUN commands. We have looked at EVERY shell ever written for the Amiga and, frankly they are mostly UNIX creatures, not intended for amateur programmers. We hope to put a structured, high level language back in the hands of those who haven't learned C. COMAL was invented by Borg Christiansen in 1976. He did it because Pascal was simply too difficult to teach to most people.

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A COMAL compiler is also planned. This would give registered developers the ability to write commercial programs in COMAL and compile them for distribution.

We believe the resurrection of COMAL would be a boon to the Amiga Community. If an easy-to-learn language was available, perhaps we would see a new generation of programmers showing off their skills. Maybe Amiga User Groups would flourish again. Maybe pigs will fly. Who knows. No one will ever know unless we try.

If you don't remember COMAL, but are skilled in high level languages, we want to hear from you. We've never written a language before.

Will Bow  
Colin Thompson

## 1.7 di

TextWin is copyright 1994 by BOTH Software. It is GIFTWARE. That means if you like it and use it, you may send us a Gift. A birthday card or email would be nice. We would really like to hear about how you've used the requester.

If you feel the requester could be made more useful, please contact BOTH Software.

TextWin is free to use and copy as you see fit. The Authors retain all rights to the Program. The Authors are not responsible for any damage the Program may cause. If you distribute the Program, you MUST distribute the entire package with the documentation and copy-right notices.

The exception to this requirement would be if you wrote a script that used the requester. TextWin may be distributed with your script(s).

TextWin may be included in any archive collection.

Tested on a 3000, 2000, 1000, 600, and a 1200 without problems.

## 1.8 re

You must have MagicUserInterface installed.  
WorkBench 2.x and up is required.  
Script usage only