

IMTguide

D.F. Duck Wall

COLLABORATORS

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REVISION HISTORY

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Chapter 1

IMTguide

1.1 An RRW-DFD Project

IMTguide.rexx v1.0a
Conditions of use

by Randy R. Wall & D.F. Duck

1.2 About IMTguide.rexx

IMTguide.rexx v1.0a 03-Dec-94
Generate Texture.guide from Imagine 3.0 texture.txt & litetex.txt
Sample pics, Guide layout and Inspiration by Randy R. Wall
ARexx code by D.F. Duck

<#####> NOTICE <#####>

- TEXTURE.GUIDE IS NOT FOR REDISTRIBUTION IN ANY WAY SHAPE OR FORM -

<#####> NOTICE <#####>

IMTguide.rexx and Texture.guide may be used ONLY by Registered owners
of Imagine v3.0.

The Texture.guide file that IMTguide.rexx generates contain text that is
copyrighted by Impulse. Do not upload Texture.guide to ANY BBS or Net-
work file library. Do not include Texture.guide in ANY Public Domain /
Shareware collection or User Group file library.

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IMTguide.rexx v1.0a reads Imagine 3.0 texture.txt & litetex.txt and writes
Texture.guide, an AmigaGuide hypertext database. It will ask you several
questions, where to put the guide file, where to put the sample pics, and
what the path and filename of your picture viewer program is. You are
given a chance to change any of these before proceeding. From this infor-
mation, the guide file that is written will be custom taylored to your

system. We figured everyone already has their favorite pic viewer setup, so why should we force them to have another viewer program. The guide file will show the sample pics using the viewer program you already use.

Conditions

Requisites

Use

Floppy

1.3 Requisites - Necessary Conditions

You must have ARexx installed and running. If you do not know how to do this then consult your AmigaDOS manual or your local Amiga Guru.
(or maybe drop REXXMAST in your WBStartup drawer.)

You must have the rexksupport.library in your LIBS: assigned directory. This library comes with ARexx and os2.x so it -should- be already there.

You must have your Imagine 3.0 distribution floppies DISK1: and DISK3:. OR - if you have the unaltered texture.txt (except the CTRL-M's removed) and litetex.txt files on your hard drive, copy them to RAM: before running IMTguide.rexx. If you do this IMTguide.rexx will not ask you to insert the floppy disks.

A bit of drive space. The sample pics need about 500k, and the Texture.guide file and icon are just under 150k.

You must have a hypertext reader in a PATH. AmigaGuide, MultiView, or AGuide will do the trick. The supplied icon for reading this database is setup to use AmigaGuide. If you use some other hypertext reader then edit the Texture.guide icon "ToolType".

1.4 Use - How do I run this thing?

Unarc the IMTguide.lha file to RAM: - if you don't have enough RAM: then you surely don't need this program because you couldn't run Imagine 3.0 anyway.

To run from a Shell;

```
cd ram:
rx IMTguide.rexx
```

To run from Workbench;

Double-click the IMTguide.rexx icon.

1.5 Floppy - Putting Texture.guide on a floppy disk.

The Texture.guide hypertext file, its icon, sample pics, and a viewer program WILL fit on a floppy disk.

Format a blank floppy as IMTguide:

Copy your favorite picture viewer program to this disk. When IMTguide.rexx asks you for the path to move the sample pics to enter IMTguide:pics and IMTguide.rexx will create the dir for you. When you are asked what your show program is enter IMTGuide:show (or whatever your view program name is). Do NOT enter DF0:show because then it will not work in any other drive. By specifying the volume name the Texture.guide file will be able to find the show program and pics no matter what floppy drive you put it into.

1.6 Conditions Of Use

Neither R.W. Wall, D.F. Duck, or IMTguide.rexx are in any way associated with Impulse Inc.

IMTguide.rexx is provided "as is". There is no warrenty, either expressed or implied, as to the quality or usefullness of the program. The user of the program accepts all risks associated with its use.

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2. No fee is charged for IMTguide.rexx.
3. IMTguide.rexx may not be uploaded to any electronic service that claims a copyright to its files and programs.

1.7 Randy R. Wall

I hope you find good use for this texture guide. It was developed from a texture guide I made for myself, and had hoped to distribute it over the InterNET so many other Imagine users would be able to enjoy it as I do. But because of the copyright protection on the documentation by Impulse I was unable to do so.

Someone whom I don't remember mentioned that it would be neat to make an arexx script that could build the guide. Well sinse I'm not really an arexx hacker I told him I doubt I could do it, but did know someone I thought could probably do it. That person was of course Dirty Duck. Being that the documentation was such a mess I knew this was asking a lot of him. But as you will see he did an excellent job of converting the docs into my Guide file. I personally would like to Thank him for the effort he put forth. Without his help this guide would not be possible.

I have included sample pictures with this guide as well. Many of them are set at their defaults, but some I needed to tweak a bit. I tried to stay as close to the defaults as possible. But the defaults did not always achieve the sample pic I wanted to use, so I needed to modify some of them. They are only meant as samples to give you a rough idea of what the textures do. And are a far cry from showing you the texture at thier best settings. Duck also came up with the idea of having a Sample Picture Window. In this window you can get a quick look at any of the sample pictures. I didn't have this in my original Guide, but like it very much. It is helpful when trying to quickly figure out what textures do what, without having to go through the text.

I hope you enjoy the guide, I tried to make it so its as user friendly as possible, if you have comment or suggestions, or would just like to say thanks. I can be reached at:

"Randy R. Wall" <rrw@ecst.csuchico.edu>

I also would like to add that the Texture.guide file that IMTguide generates uses the text that comes with your Imagine 3.0 disks and will have copyright material by Impulse in it, and will be illegal to give away to your friends or upload to ANY BBS or Net-work file library. Do not include the Texture.guide in ANY Public Domain / Shareware collection or User Group file library. IMTguide.rexx and Texture.guide is solely for the use of registered users of Imagine 3.0.

If you want to upload anything, make sure it is only the IMTguide.lha file in the form that we have distributed it to you.

=RRW=

1.8 D.F. Duck

```
/**/  
say x2c('0C0720517561636B21')  
exit
```

1.9 Index

Requisites

Use

Floppy

Randy R. Wall

D.F. Duck