

**BulletD**

COLLABORATORS

|            |                    |               |           |
|------------|--------------------|---------------|-----------|
|            | TITLE :<br>BulletD |               |           |
| ACTION     | NAME               | DATE          | SIGNATURE |
| WRITTEN BY |                    | July 22, 2024 |           |

REVISION HISTORY

|        |      |             |      |
|--------|------|-------------|------|
| NUMBER | DATE | DESCRIPTION | NAME |
|        |      |             |      |

# Contents

|          |                                    |          |
|----------|------------------------------------|----------|
| <b>1</b> | <b>BulletD</b>                     | <b>1</b> |
| 1.1      | BulletD . . . . .                  | 1        |
| 1.2      | TMP:Modula-2/BulletD.def . . . . . | 1        |

# Chapter 1

## BulletD

### 1.1 BulletD

Konstanten

bulletName

Typ-Deklarationen

BulletBase

BulletBasePtr

GlyphEnginePtr

GlyphPtr

### 1.2 TMP:Modula-2/BulletD.def

```
DEFINITION MODULE BulletD; (*$IMPLEMENTATION:=FALSE*)
(* 04-Sep-92/bp *)

FROM SYSTEM IMPORT
  ADDRESS;
FROM ExecD IMPORT
  Library ;

CONST
  bulletName="bullet.library";

TYPE
  BulletBasePtr =POINTER TO  BulletBase ;
  BulletBase =RECORD
    lib:  Library ;
  END;

  GlyphPtr ; (* opaque *)
  GlyphEnginePtr =ADDRESS; (* Eigentlich opaque, erleichtert NIL-Test. *)

END BulletD.noimp
```