

# Message Box Generator 1.1

Written by Rick Taylor, 1994

For best viewing of this document, open it in Write and maximize the window.

## Description

This program was designed to allow for quick and easy code generation of the `msgbox()` function in Visual Basic. `Msgbox()` is a great little function, but I found that creating the right box from code usually required some trial and error. Message Box Generator is designed to solve this problem. Its interface is quick, easy, and intuitive.

## Disclaimer

I make no warranty, expressed or implied, to this programs usefulness, uselessness, or that it even works at all. It is provided as is.

## Installation

1. Make sure you have a copy of `VBRUN300.DLL` in your path. Chances are you do.
2. Place all `.VBXs` and `.DLLs` in your `\windows\system` directory.
3. Place `MBGEN.EXE` anywhere you wish.
4. Launch through traditional means. Program Manager, File/Run, etc.

## Usage

1. Run `MBGen`.
2. Select the desired graphical and textual characteristics.
3. Click '*Preview*' to see your message box.
4. If you are satisfied, click '*Clip*' to write the associated code to the clipboard.
5. Locate where you want the code in your source and paste the text.
6. That's all there is to it.

## Customizing

Message Box Generator 1.1 can be customized to a great extent. The following is a list of the customization options and an explanation of each.

### Initial Run Style

When you launch `MBGEN`, it will start up in the selected mode, normal or minimized.

### Minimize After Clip

When you click on the '*Clip*' button to paste code into the clipboard, `MBGEN` will automatically minimize itself if this option is checked.

### Include REM Line

If this options is checked, the pasted code will include a `REM` line that includes `msgbox()` return values.

For example: ' Result: 1=OK

### Variable Name

This is the text to be used as the variable in the pasted code.  
In the case where RET is the variable name: RET=msgbox(...)

**Number Of Tabs**

This is the desired number of tabs to be inserted at the beginning of each line of generated code.

**Default: Icon**

This is the icon selection that will be initially marked when first entering MBGEN.

**Default: Button**

This is the buttons group selection that will be initially marked when first entering MBGEN.

**Default: Default**

This is the default button group button that will be initially selected when first entering MBGEN.  
(Did that make sense?)

**Default: Modal**

This is the modal selection that will be initially marked when first entering MBGEN.

**3D Box**

If this is checked, the message box PREVIEW option will display a 3-D message box. **NOTE:** This will NOT generate a 3-D message box inside your code. It will display a 3D box during preview only. If you want 3-D boxes in your applications look around the MSBASIC forum on CompuServe. There are plenty of packages that generate these effects. I use VBCTL3D and it's great.

**A Final Word**

This program is not crippled in any way. I hope you find this program useful. If you do, let's support the shareware concept. Send \$10 to:

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I can be reached at CIS 70472,115 for any comments, suggestions, or questions.