

-[bOF]-

Name: SV_SoundX

Desc: Wav & Midi playing OCX for Visual Basic

Usage:

 This control is simple to use...

Open up VB, Open a Standard EXE, then from the Project menu, select Components, from this menu select the SV_SoundX.OCX file. It should now appear on your toolbar. Double-click on it to add it to the form. You should now see a little icon on the form. That is it. Now all of the rest is done by code.

Properties:

SV_SoundX.FileNameWav

 This is a string that points to the name and location of a wav file to be played.

ex:

 SV_SoundX.FileNameWav = "c:\windows\desktop\bark.wav"

SV_SoundX.FileNameMid

 This is a string that points to the name and location of a Midi file to be played.

ex:

 SV_SoundX.FileNameMid = "c:\windows\desktop\song.mid"

Methods:

SV_SoundX.PlaySound

 This plays the wav specified with SV_SoundX.FileNameWav

SV_SoundX.LoopSound

 This Loops (plays endlessly) the wav specified with SV_SoundX.FileNameWav

SV_SoundX.StopSound

 This brings the currently playing sound to a stop.

SV_SoundX.PlayMidi

 This plays the Midi specified with SV_SoundX.FileNameMid

SV_SoundX.StopMidi

 This brings the currently playing midi to a stop.

SV_SoundX.AboutSoundX

 This displays a message about the developer of this OCX.

Events:

NewSound

 This is triggered by using SV_SoundX.FileNameWav

```
PlayingSound
    This is triggered by using SV_SoundX.PlaySound
---
StoppingSound
    This is triggered by using SV_SoundX.StopSound
---
LoopingSound
    This is triggered by using SV_SoundX.LoopSound
---
NewMid
    This is triggered by using SV_SoundX.FileNameMid
---
PlayingMidi
    This is triggered by using SV_SoundX.PlayMidi
---
StoppingMidi
    This is triggered by using SV_SoundX.StopMidi
-----
That's all there is to it. If you have any problems,
please be sure to let me know.
skid@angelic.com : skid@radiks.net
http://start.at/skid/
http://www.radiks.net/skid/
-----
SV_SoundX.OCX (c)1998 TSI : Visage : Skid Vis
-----
-[eOF]-
```