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=====
Name: SV_SoundX
Desc: Wav & Midi playing OCX for Visual Basic
=====
Usage:
    This control is simple to use...
Open up VB, Open a Standard EXE, then from the
Project menu, select Components, from this menu
select the SV_SoundX.OCX file. It should now appear
on your toolbar. Double-click on it to add it to
the form. You should now see a little icon on the
form. That is it. Now all of the rest is done by
code.
=====
Properties:
---
SV_SoundX.FileNameWav
    This is a string that points to the name and
    location of a wav file to be played.

ex:
    SV_SoundX.FileNameWav = "c:\windows\desktop\bark.wav"
---
SV_SoundX.FileNameMid
    This is a string that points to the name and
    location of a Midi file to be played.

ex:
    SV_SoundX.FileNameMid = "c:\windows\desktop\song.mid"
=====
Methods:
---
SV_SoundX.PlaySound
    This plays the wav specified with SV_SoundX.FileNameWav
---
SV_SoundX.LoopSound
    This Loops (plays endlessly) the wav specified with
    SV_SoundX.FileNameWav
---
SV_SoundX.StopSound
    This brings the currently playing sound to a stop.
---
SV_SoundX.PlayMidi
    This plays the Midi specified with SV_SoundX.FileNameMid
---
SV_SoundX.StopMidi
    This brings the currently playing midi to a stop.
---
SV_SoundX.AboutSoundX
    This displays a message about the developer of this OCX.
=====
Events:
---
NewSound
    This is triggered by using SV_SoundX.FileNameWav
---

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PlayingSound
    This is triggered by using SV_SoundX.PlaySound
---
StoppingSound
    This is triggered by using SV_SoundX.StopSound
---
LoopingSound
    This is triggered by using SV_SoundX.LoopSound
---
NewMid
    This is triggered by using SV_SoundX.FileNameMid
---
PlayingMidi
    This is triggered by using SV_SoundX.PlayMidi
---
StoppingMidi
    This is triggered by using SV_SoundX.StopMidi
-----
That's all there is to it. If you have any problems,
please be sure to let me know.
skid@angelic.com : skid@radiks.net
http://start.at/skid/
http://www.radiks.net/skid/
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SV_SoundX.OCX (c)1998 TSI : Visage : Skid Vis
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