

Screen ActiveX

Screen ActiveX is a 32bit ActiveX Module to capture and draw pixels on the screen in your application.

Screen ActiveX is Freeware. If you are using an unregistered version, please go to my home page to get your FREE registration key now.

Please visit my home page <http://www.toptown.com/nowhere/jinhui> to get the newest version, news and more great and **FREE** ActiveX.

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How to Use Screen ActiveX

You can get or put a pixel on the screen using **Pixel** property. Using following syntax:

color = ScreenObject.**Pixel**(x, y) 'x, y are integers.

ScreenObject.**Pixel**(x, y) = color

You can get the width and height of the screen via properties **ScreenWidth** and **ScreenHeight**.

You can Refresh the whole screen by calling the **Refresh** method.

