



Component Drag Overview

CmpDrag.ocx is a 32bit ocx file. The control will allow the programmer, to allow the end user to move components around a form at run time.

The Component Drag control does not move controls in the standard Drag and Drop method. The end user can simply click on the control specified in the **ControlName** property of the Component Drag control and reposition a control.

The Component Drag control can be used to move any control on a form that has the **Top** and **Left** properties.

For example, to move a Command Button on a form you would set the **ControlName** property of the Component Drag control to the name of the Command Button.
CmpDrag1.ControlName = Command1.Name

Now when the Component Drag control is Enabled, and the end user presses and holds down the mouse button over the Command Button they can reposition the Command Button on the form.

If the Component Drag control is disabled or the **ControlName** is set to null the Command Button will act in its normal fashion.

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Properties

ControlIndex
ControlName
Enabled

Order Information

To order the Component Drag Control send check or money order for \$15.00 U.S. dollars to

Steve C. Hetrick
P.O. Box 854
Crestview, Fl. 32536

OR

You can purchase and download the registered version of Component Drag at

<https://www.regnow.com/softsell/nph-softsell.cgi?item=1125-4>
qcsoft@cyou.com

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ControlName

The ControlName property is a string value used to determine which control to move.

The property can be set in code or at design time.

See [ControlIndex](#)

See [Enabled](#)

See [Example](#)

Enabled

The Enabled property is a Boolean value that determines if the Component Drag control will Move the control specified in the ControlName property or ignore the control.

If set to True, the Component Drag Control will move the specified control in the ControlName property if the a Mouse Button is held down over the control specified and moved to a new location on the form.

See ControlIndex

See ControlName

See Example

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Component Drag Example

'To begin, place 2 Command Button controls, 1 Label Control
' and 1 Component Drag control on Form1.
'Add the following code to Form1's General Declarations Section.

```
Private Sub Form_Load()  
With Form1  
    .Caption = "Component Drag"  
    .Left = (Screen.Width - Me.Width) / 2  
    .Top = (Screen.Height - Me.Height) / 2  
    .Height = 4545  
    .Width = 5460  
End With  
With Command1  
    .Caption = "Enable Move"  
    .Top = 120  
    .Left = 1800  
    .Width = 1575  
    .Height = 255  
End With  
With Command2  
    .Caption = "Click For Message"  
    .Top = 1680  
    .Left = 1800  
    .Width = 1575  
    .Height = 375  
End With  
With Label1  
    .Caption = "Component Drag"  
    .Top = 1320  
    .Left = 2040  
    .Width = 1215  
    .Height = 255  
End With  
End Sub  
  
Private Sub Command1_Click()  
    CmpDrag1.Enabled = True  
  
End Sub  
  
Private Sub Label1_MouseMove(Button As Integer, Shift As Integer, X As Single, Y As Single)  
    CmpDrag1.ControlName = Label1.Name  
  
End Sub  
  
Private Sub Command2_Click()  
    Label1.ForeColor = RGB(255 * Rnd, 255 * Rnd, 255 * Rnd)
```

```
aval = Label1.Top 'Int(Label1.Top)
bval = Command2.Top 'Int(Command2.Top)

If aval < bval Then
    msg = "The label is positioned higher then the command button."
    msg = msg & "Try moving the label below the command button."
    MsgBox msg
End If
If aval > bval Then
    msg = "The Label is positioned lower then the command button."
    msg = msg & "Try moving the the command button below the Label"
    MsgBox msg
End If

End Sub

Private Sub Command2_MouseMove(Button As Integer, Shift As Integer, X As Single, Y As Single)

    CmpDrag1.ControlName = Command2.Name

End Sub
```

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Other Controls

Fader

Form Crony

EZCall

DScan

EZLink

QCBack Ground

QCWay

Wrapper

Fader

Fader is a 32bit ocx file that will allow you to fade a PictureBox picture 6 different ways.

Random - Fades the picture in a random fashion.

Outward - Fades the picture from the center to the outer edges.

LeftToRight - Fades the picture from the left to the right.

RightToLeft - Fades the picture from the right to the left.

TopDown - Fades the picture from the top to the bottom.

BottomUp - Fades the picture from the bottom to the top.

For more information go to

<http://www.cyou.com/~shetrick/qchome.htm>

qcsoft@cyou.com

EZCall

EZCall is a 32bit ocx file designed for Visual Basic. The control will simplify some of the Windows API calls for Visual Basic programmers. Instead of making calls to the API try setting EZCall properties to true and get the information from EZCall.

For more information go to
<http://www.cyou.com/~shetrick/qchome.htm>

qcsoft@cyou.com

Form Crony

Form Crony has several features to simplify some of the more common manipulation of a form. With Form Crony you can flash the forms title bar , center the form , make the form the topmost form on the screen , and you can also use Form Crony to size the controls on the form to fit the form as the forms size changes.

For more information go to
<http://www.cyou.com/~shetrick/qchome.htm>

qcsoft@cyou.com

DScan

DScan is a 32bit ocx file designed to scan all directories and sub directories for a file or file type. The DScan control will scan the specified drive and return the path to any file that is found on the drive that matches the file name or file type specified.

Each time a file matching the SearchName property is found the control will trigger a found event and the controls path property will be set to the path to the found file.

For more information go to
<http://www.cyou.com/~shetrick/qchome.htm>

qcsoft@cyou.com

EZLink

EZLink is a 32bit ocx file. EZLink can be added to an about box or any form to provide a link to your web page or any web page from your program. EZLink is similar to a Label control with the added feature of be able to launch the default browser and load the specified URL.

For more Information go to
<http://www.cyou.com/~shetrick/qchome.htm>

qcsoft@cyou.com

QCWav

QCWav is a 32bit ocx file designed to allow you to play wav files.

Enter a path to a wav file in the QCWav's Path property and set the Enabled property to True to play a wav file.

For more information go to
<http://www.cyou.com/~shetrick/qchome.htm>

qcsoft@cyou.com

Wrapper

Wrapper is a 32bit ocx file designed to allow you to print text to a PictureBox or Form and have the text wrap to fit the size of the PictureBox or Form.

For more information go to
<http://www.cyou.com/~shetrick/qchome.htm>

qcsoft@cyou.com

QCBack Ground

The QCBack Ground Control is a 32bit ocx file that will allow you to add a background effect to your forms like the back ground for the Windows desk top.

For more information go to
<http://www.cyou.com/~shetrick/qchome.htm>

qcsoft@cyou.com

ControlIndex

The ControlIndex property is an integer value used to determine which control to move if the control is part of a control array.

If the control to be moved is not part of an array the ControlIndex value will be ignored.

The property can be set in code or at design time.

EXAMPLE:

For a control array.

Under the MouseMove event of one of the controls in an array enter this code.

```
CmpDrag1.ControlIndex = Index  
CmpDrag1.ControlName = "The name of the control"
```

See [ControlName](#)

See [Enabled](#)

See [Example](#)

