

WindowWalker

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	<i>TITLE :</i> WindowWalker		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

WindowWalker

1.1 Window Walker

Window Walker 1.12

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Introduction
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1.2 Introduction

Window Walker is a program for all of you who love having small men walking on your Workbench. There are some old programs with this theme around, but this one stands out in the meaning that it works (theoretically) on any screen resolution you're throwing at it. Different screen depths shouldn't be a problem either. Note though that some weird flickering and speed loss could appear on some systems. Please leave a bug report if you experience this. CyberGFX SHOULD be treated more nicely now, but a report on that would be nice.

If you don't want to control the little man, known among my friends as the "sluring" by the way, there is a mode available where he walks on his own and tries to jump to another window if he reaches an edge.

1.3 Legal stuff & disclaimer

Window Walker is giftware. If you find it so amazing you can barely speak, I would appreciate if you could send me some nice gift like an encouraging e-mail, a postcard or a B603e board :-D

Distribution of this program is allowed if you:

- 1) do not take any credit or profit yourself
- 2) keep the original distribution archive free from changes

DISCLAIMER

THIS SOFTWARE IS PROVIDED "AS IS".
NO REPRESENTATIONS OR WARRANTIES ARE MADE WITH RESPECT TO THE ACCURACY, RELIABILITY, PERFORMANCE, CURRENTNESS, OR OPERATION OF THIS SOFTWARE, AND ALL USE IS AT YOUR OWN RISK.
THE AUTHOR DO NOT ASSUME ANY RESPONSIBILITY OR LIABILITY WHATSOEVER WITH RESPECT TO YOUR USE OF THIS SOFTWARE.

1.4 Requirements

This program requires AmigaOS version 2.04 or higher.
If you have such a system and are experiencing problems, let me know!

1.5 Usage

Window Walker can be started from WB or CLI.

CLI arguments: AUTO/S,NOWINDOW/S

AUTO: Start the program in autowalking mode.

NOWINDOW: Don't open the control window.

These options can also be given as tooltypes from WB.

To control the man you need the window opened by the program. Have that window active and use the cursor keys as follows:

```
LEFT - go left
RIGHT - go right
UP - jump
LEFT+JUMP - jump left
RIGHT+JUMP - jump right
SPACE - toggle autowalk
```

The program terminates if the window is closed or the man falls down.

1.6 History

Version 1.12 (970603)

Oops, I used a function that CyberGFX doesn't support. No more though.

Version 1.1 (970509)

Killed the "ghost".

I read the CyberGFX docs more carefully and set up the code accordingly.
More adaptable to different font sizes and background window positionings.
Possible to toggle between autowalk and user control.
Possible to start more than once a time. Beware though! It does NOT treat
the WB background very kindly...on my setup.
New option: NOWINDOW.

Version 1.06 (970420)
Fixed guru on 68000.
Reduced size of the executable.

Version 1.05 (970417)
Fixed bug with DOpusWB.
Fixed bug with multiple backdrop windows.
Fixed some typos in the guide.

Version 1.0 (970413)
First public release

1.7 Bugs

On some configurations, flickering and speed loss could occur.
Let me know if that's the case with your setup!

If the character starts behind a window, corrupt graphics show in the
background until you move a window over it.

1.8 The author

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1.9 Credits

The author wishes to thank:

Those bug reporters

Jonas Hermansson for the original animation

The people who created the Amiga

God (if he uses a computer, I bet it's not a PC)
