

**in**

<b>COLLABORATORS</b>
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<b>REVISION HISTORY</b>
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# Chapter 1

## in

### 1.1 main

Hi Everybody !

At first i wanna say sorry for my fucking english. So don't wonder that something will be difficult to understand what i mean.  
It's my first game written in AMOS Pro.

This Game is SHAREWARE. See the Details under this Point !

The Version 2.0 ist now under Konstruktion. Its with better Graphic (simply and only in IFF-Format too) and more Samples for a better Comment during the Game. But it cost more Ram. Also I will create a MoneyCounter, so the Game will become more Fun.

Thanks to Helmut Dorner for his Bugreport and his critical Comments. I've forgot to turn on the Option "Compile with Amos.Lib" in the Compilermenu, so all Dudes they don't have this Lib, can't play this Game. Sorry for all, they have load this Game and started it unsuccessful.

Copyright  
The Game  
Adress  
Shareware  
Bugs  
Do it better  
What next ?  
Register

### 1.2 copyright

Copyright

This Game is not for commercial use ! You can give it unchanged to other Persons only for no Money or for a small Reward for copying it to another Disc.

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## 1.3 game

### The Game

You know this Game under the Name Black Jack, but its only with 32 Cards. Thats makes it faster and its really the german Way to play this Game. The missing Cards are from 2 to 6. You got only the Cards from 7 to the Ace. For People they never play it befor here the Rules:

You must come very closed to the Amount of 21 Points. If you or the Bank (thats the Computer) mean its enough and take no more Cards, then the other one must try to reach more Points (but not more then 21 !).

But remember, if you take no more Cards you got no second Chance to reach 21, because you have finished the Game on this Way.

The Bank win, if the Points are the same (as example you got 18 and the Bank to). So you must get every Time more than the Bank.

Points over 21 lose.

There is only one Exception: When the Game starts and the first 2 Cards are 2 Aces. Thats called Fire. The Person with Fire is the Winner.

For one Card more press with the left Mousebutton on the Cardstuck.

Do you wish no more Cards, then you press on "Ready !".

If you wanne quit, then you must press the right Mousebutton and klick in the Menu the Button "Quit".

And now how much Points is which Card.

### The Cards

## 1.4 cards

### The Cards

#### Points of the Cards

7=7

8=8

9=9

10=10

J=2

Q=3

K=4

Ace=11 or by more then 2 Cards and more then 11 Points =1

## 1.5 adress

My Adress:

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Rolf Noch  
Neustadt 74  
46446 Emmerich

Germany

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e-Mail:

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## 1.6 shareware

### Shareware

If you wanna get good Games and Tools for a low Price, then support the Programmer of Shareware.

The Price of this Game is only 8 US-\$.

It's only 10% of a normal Price, so please support my Work for the Amiga !  
If you make a new Cardset and put it to Game/Think in the Aminet, then you don't must pay the Share.

All others send the Share to my Adress please !

I only accept cash !

## 1.7 bugs

### Known Bugs

If You have only 2 MB and you start the Intro and the Intro wanne start the Mainprogram and also you have all the Datas in the Ram and not on Disk or HD, so you will get an "Out of Memory"-Error. Erase the Intro-File named "Jack" and start the hidden File named "German\_Jack". Now you can play. Sometimes the Bank will not take another Card and you win. Thats really not a big Bug, so i dont change it.

Wright me, if you got Problems with your Amiga. I have wroght this Programm on a A1200 (sometimes with a Speedercard and sometimes without, because it was damaged). There was no Problems.

## 1.8 doit

### Do it better !

The Cards are very ugly and it was a problem for me to get this with the right Colours. The Cards are found in the Drawer CARDS. Its in the typical ABK-Format of AMOS.

In the April of 1996 I will put a Converter (named "IFF-ABK-Conv"), a Cardset in IFF-Format and a new and sexy Cardset (for our young Friends) in the Aminet (Game/Think -its already done). I have used the Converter to make my first Cardset a little bit better. Its absolutely easy to work with him. For a new Set you need only my IFF-Cardset (it comes with the

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Converter) and a Paint-Program like DPaint ore PPaint. After your creative working you use the Converter and oops its ready ! Save the Cards in the Drawer CARDS and after starting the Game, you can load the new Cardset with the Point "Load Cards" in the Menu.

Remeber: The best Success is to create Cards with simple Grafik, because the Resolution is not good. I'm not a good Painter, so I've take the Scanner.

Please upload your Cardset in the Aminet if you can, because I wanne have some Fun with your Cardset to. Also send me a Letter or a eMail, because I wanna everytime new Cards and by the way I can register you, if you want it.

Put it to Game/Think in the Aminet. Then you don't must pay your Share !

For more see under Copyright .

## 1.9 next

What next ?

First I work on a better Graphik and more Fun for GJack.I hope its finished in May 1997.

Also I wanne wright a Jump'n Run and a Adventure like Lucas-Arts-Adventure. You can wright me every Time your Ideas. I will wright your Names in the Docs, if I use an Idea of you.

## 1.10 register

Register

If you send me the Share of 5 US \$ or 8 German Mark or when you put your Cardset for GJack V1.1 on the Aminet, then you will become the Instruction to create the Keyfile.

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