

# Index to Compose Help (Version V1.00a, 11-Oct-1991)

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This index lists all Help topics available for the Compose application. To learn how to use Help, press F1 or choose Using Help from the Help menu.

Note that the Compose application and Help use the notation <sp> to refer to the spacebar.

## Overview

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If you have any problems with Compose or have any comments, please fill out COMPOSE and email it to [cummings@pixel.enet.dec.com](mailto:cummings@pixel.enet.dec.com).

**New** (File Menu)

Creates a new set of compose sequences, which will include only four pre-defined sequences:

1. Today's date, <Compose> D<sp>
2. Current Time, <Compose> T<sp>
3. Today's date **and** the current time, <Compose> DT
4. Choose dialog box, <Compose> <sp><sp>

In order to save this set or any additions to this set, Save As must be used.

**Open** (File Menu)

Display a dialog box containing directories and files so that a previously saved set of compose sequences may be opened. The current set of compose sequences is discarded. See [Open Dialog Box](#).

**Save** (File Menu)

Saves the currently defined set of compose sequences to disk. The filename will be that which is displayed in the Compose application's main window.

**Save As** (File Menu)

Saves the currently defined set of compose sequences to disk. A dialog box is provided to name the file. See [Save As Dialog Box](#).

**Print Compose Sequences** (File Menu)

Brings up a dialog box allowing all currently defined compose sequences to be printed. See [Print Compose Sequences Dialog Box](#).

**Print Font** (File Menu)

Bring up a dialog box so that all the characters of a font, with their numeric codes, can be printed. A sample string may also be printed. See [Print Font Dialog Box](#).

**Exit** (File Menu)

Exits the application. If modifications to the current set of compose sequences have not been saved, a message box will provide an opportunity to do so.

**Recently used files** (File Menu)

The names of the eight most recently used compose sequence files will be appended to the bottom of the File menu. Simply select one to load it, discarding currently defined compose sequences.

**Peruse Screen Fonts** (Compose Menu)

Peruse Screen Fonts will bring up a dialog box permitting rapid and easy perusal of all installed screen fonts. This dialog box can also be activated by pressing and releasing the Compose key and typing two spaces. If you select a character it will be sent to the window that had focus when the compose sequence was used. See [Choose Dialog Box](#).

**Define Sequences** (Compose Menu)

Define Sequences will bring up a dialog box allowing modifications to be made to the currently defined set of compose sequences. Compose sequences may be added, deleted, or modified. See the [Defining New Compose Sequences](#) or [Define Sequences Dialog Box](#) for more information.

**Long Date Format** (Compose Menu)

Select Long Date Format to toggle the format of date that the DT and D<sp> compose sequences return. This item will be check marked if the Long date format (as specified in WIN.INI and maintained by the Control Panel/International dialog box) is to be used or unchecked if the Short date format (also from WIN.INI) is to be used.

**Enable/Disable Compose** (Compose Menu)

These two menu items control the operation of the Compose application. Compose starts up as enabled, so that it is monitoring keyboard activity and will notice when the currently defined compose key is pressed. If you suspect that Compose may be interfering with another application, choose Disable from the Compose menu. Simply use the Enable menu item to reactivate Compose.

Enable/Disable are also on the system menu so that you can disable and enable Compose after it has been minimized (appears as an icon instead of a window.)

**Quick Access to Fonts** (Compose Menu)

This menu item disables all compose sequences and forces the Compose key to act as if the <space><space> sequence was entered, i.e. the Choose dialog box comes up so that all installed screen fonts can be viewed.

This menu item is typically selected when the main use of Compose is to have easy access to symbol and "dingbat" fonts, where most of the glyphs of the font aren't alphanumeric. Simply select this menu item again to re-enable all compose sequences. See [Choose Dialog Box](#).

**Set Key** (Compose Menu)

This menu item allows a new compose key to be defined. By default, the compose key is the *Ctrl* key located on the right hand side of the space bar. If your keyboard doesn't have this key, or you would like to define a different one, start by selecting the Set Key menu item. The Compose window will now display a prompt indicating that you should press and release the preferred key.

Choose a key that is convenient to use, but won't conflict with other applications. *Alt* and *Ctrl* are allowed as modifiers. For example, *F2* and *Alt-F12* are valid keys. Recall that you can disable Compose if your preferred compose key only conflicts occasionally with the accelerators of some application.

To leave Set Key mode without making any changes, press the *Esc* key.

**Default Key** (Compose Menu)

Restores the *Ctrl* key to the right of the space bar as the compose key.

## **Compose Sequence**

A mnemonic sequence of characters, often associated with a single character not found on the keyboard, or with a string. Some examples: pressing the compose key, then '1' and '2' would result in the character '½', 'c' and 'o' would result in the character '©', and 'd', 'e', and 'c' would result in the string "Digital Equipment Corporation".

## Overview

You may want to maximize the window size before reading this section.

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Compose enhances the Windows environment in several ways. It allows quick, easy access to characters not found on your keyboard, application independent access to the current date and time, and the ability to peruse, and select from, the characters of a font. Compose also enables you to easily print out all the characters of a font, in your choice of size and style.

The supported Windows method for entering **any** character, especially those not on your keyboard, is to type a value on the numeric keypad while holding an Alt key down. If entering a code for the OEM character set, "simply" enter the three digit code. If entering a code for the ANSI character set, type a '0' (zero) on the numeric keypad and then enter the three digit ANSI code. Refer to your Windows documentation for more information about this method.

Using the numeric keypad to enter a special character can be awkward and distracting. Many people familiar with Digital Equipment Corporation terminals and workstations are familiar with the compose key and compose sequences. The idea is simple:

Press a special "compose" key (symbolized by **C**), and then two characters that mnemonically represent the desired character. <**C**> <1> <2> for ½, <**C**><a><"> for ä, or <**C**><c></> for ¢ are all more easily remembered than their numeric codes.

Compose provides a set of pre-defined compose sequences so that easy access to many of those hard-to-use characters is immediately available. These pre-defined sequences are those that are normally available on DEC terminals and workstations. Choosing Define Sequences from the Compose menu will allow you to peruse defined compose sequences.

Compose also pre-defines four other compose sequences. Three of these offer combinations of today's date and current time, and the fourth pops up a dialog box containing a list of installed screen fonts with a list of characters for the selected font. You can simply double-click on one of these characters and it will be sent to the current application.

Note that while Compose works with many Windows applications, it won't work with all Windows applications. Compose needs to shift input focus around to do its work, and some applications (like Paint) are sensitive to this. If this happens to be a problem you can still use Compose as an aid for typing in special characters. Bring up the Choose dialog box as you normally would. Instead of double-clicking on a character, single click on it and note its ANSI or OEM code. Cancel the dialog box and return to your application. Press, and hold, the Alt keydown; use the numeric keypad to type in the numeric code for the desired character.

In addition to using pre-defined compose sequences, you can define new compose sequences. This often provides a more mnemonic method to create "macros" for simple text. Compose sequences don't have to result in a single character; you can define a compose sequence that results in a string. For instance, one of the compose sequences shipped with Compose is "DEC" which results in the string "Digital Equipment Corporation."

Assuming that you have Compose running right now, give it a try, noting that the default compose key (symbolized by **C**) is the *Ctrl* key to the right of the space bar:

Start up the Notepad application. The strings that we want to create are on the left and the keystrokes to produce them are on the right:

It took 1½ minutes.

¿Aquí?

$4 \times 2 + 4 \div 2$

[It took 1C12 minutes.]

[C??AquCi'']

[4Cxx2 + 4C:-2]

## Related Topics:

[Using Compose Sequences](#)

[Defining a New Compose Key](#)

[Short Cut for the <sp><sp> Sequence](#)

[Defining New Compose Sequences](#)

[Viewing Currently Defined Compose Sequences](#)

[Printing Currently Defined Compose Sequences](#)

[Print a Font](#)

[Starting the Compose Application](#)

[Disabling and Enabling the Compose Application](#)

[Using WIN.INI](#)

## Using Compose Sequences

Using compose sequences is quite simple. In the Compose application's window you will see which key is currently defined as the compose key. By default this will be the *Ctrl* key to the right of the space bar. To enter a compose sequence, press and release the compose key. You should see a rectangular indicator titled "Compose" appear in the lower right corner of your screen. You may now type the characters that make up the sequence, such as 'c' and 'o'. As soon as you've typed a valid compose sequence, the indicator should disappear and the character or string that resulted from the compose sequence should appear in your application.

If you enter an invalid compose sequence you will hear a beep and the indicator will be titled "Invalid." This indicator will disappear in a few seconds. To abort any compose sequence, simply press the Esc key or the Backspace key.

Please note that Compose only provides characters to an application. It is not capable of telling another application to change fonts. It is important to remember this when using the Choose dialog box that results from the <sp><sp> sequence. You may have selected the Symbol font and double-clicked on one of the characters of the Symbol font, but you won't get that character unless you changed the application's current font to Symbol before invoking the compose sequence.

Related topics:

[Viewing Currently Defined Compose Sequences](#)  
[Choose Dialog Box](#)

## Defining a New Compose Key

The Set Key menu item (under Compose) allows a new compose key to be defined. By default, the compose key is the *Ctrl* key located on the right hand side of the space bar. If your keyboard doesn't have this key, or you would like to define a different one, start by selecting the Set Key menu item. The Compose window will now display a prompt indicating that you should press and release the preferred key. Choose a key that is convenient to use, but won't interfere with other applications. *Alt* and *Ctrl* are allowed as modifiers. For example, *F2* and *Alt-F12* are valid keys. Note that you can disable Compose if your preferred compose key only occasionally conflicts with accelerators for some application.

The Default Key menu item (also under Compose) restores the *Ctrl* key to the right of the space bar as the compose key.

## Defining New Compose Sequences

With Compose you can define new sequences, as well as modify and delete existing ones. Use the Define Sequences menu item (under Compose) to bring up a dialog box for these activities.

To add a new compose sequence, you must decide on the sequence of characters that you would like to use. Compose sequences can be no more than five characters and must not conflict with existing compose sequences. For ease of use, something mnemonic will be easier to remember and use.

You must also decide on whether or not the compose sequence should be case sensitive. For compose sequences such as 'A', '^' for 'Â' and 'a', '^' for 'â', case is important. For compose sequence such as 'c', 'o' for '©' and 'c', '/' for 'ç', case probably isn't important.

Another option for compose sequences is whether or not the characters must be specified in a specific order. For compose sequences such as '1', '2' for '½' and '1', '4' for '¼', it makes sense that they occur in a certain order. For compose sequences such as 'p', 'l' for '¶' and '-', '+' for '±', order probably isn't important.

There are some special codes that allow you to enter non-standard characters into a compose sequence result:

- `\n` Puts a carriage return into the string.
- `\t` Puts a tab into the string.
- `\xnn` Puts a character defined by a hex code into the string. (e.g. `\xA2`)
- `\dnn` Puts a character defined by a decimal code into the string.

See [Define Sequences Dialog Box](#).

## **Viewing Currently Defined Compose Sequences**

Use the Define Sequences menu item (under Compose) to display a dialog box containing a list of currently defined compose sequences. This dialog box is normally used to add, modify, and delete compose sequences, but also serves as an easy way to view existing ones. See [Define Sequences Dialog Box](#).

## **Printing Currently Defined Compose Sequences**

The currently defined compose sequences can be printed by using the menu item Print from the File menu. This will bring up a dialog box allowing you to choose and setup the printer that you would like the compose sequence definitions to be printed on. See [Print Compose Sequences Dialog Box](#).

## **Printing a Font**

You may print the characters of a font, their character codes, and a sample string by selecting Print Font from the File menu. This will bring up a dialog box allowing you to pick a font, size, and style to be printed. See [Print Font Dialog Box](#).

## Starting the Compose Application

Like any Windows application, there are four ways to start Compose:

1. Use the Run dialog box from the Program Manager's File menu.
2. From the DOS command line: WIN COMPOSE.
3. Add Compose to the "run=" line in WIN.INI: run=compose
4. Add Compose to the "load=" line in WIN.INI: load=compose

Option 4 is generally the best method. Compose starts automatically and unobtrusively, and is ready when you need it.

## **Disabling and Enabling the Compose Application**

If the currently defined compose key temporarily conflicts with your application, or if Compose appears to conflict in some other way, you can disable Compose rather than closing it down.

Use Disable Compose item from the Compose menu to do this. After the problem area has been resolved or passed over, you can select Enable Compose from the menu.

Disabling and enabling Compose can also be done from the system menu, allowing these actions to be performed from the Compose icon.

## Using WIN.INI

### BE CAREFUL WHEN MODIFYING WIN.INI WITH A TEXT EDITOR!

The Compose application keeps track of recently visited files in WIN.INI. If you would like to clear the list of recently visited files, edit the WIN.INI file in your Windows directory and search for the string "[Compose]". Below that there will be a line of text beginning with "Files=". Delete this line and restart Compose to clear the list of recently visited files.

Another modification you might wish to make is to control the Compose application's use of memory. By default, the memory that it allocates from Windows' global heap is discardable. The effect of this is that if you don't use Compose for a long time, its tables might be discarded. You may notice a slight delay the next time that you use Compose while data is reloaded from disk.

You can control whether or not Compose uses discardable memory by adding a line underneath the "[Compose]" line in your WIN.INI file. Add the line "DiscardableMemory=0" to disable Compose's use of discardable memory. Change it to "DiscardableMemory=1" (or simply delete the line) to enable use of discardable memory.

The font used in the list of characters in the Choose dialog box can also be controlled from WIN.INI. Add "ChooseDialogFont=<fontname>" where fontname is one of the screen fonts installed on your system. This value is also updated as different fonts are chosen within the Choose dialog box.

The point size of the font used to list the characters in the Choose dialog box can also be controlled from WIN.INI. The point size can be set by adding a line "ChooseDialogPointSize=nn" where "nn" is the desired point size. By default, Compose uses a point size of 14 for the listbox of characters. This value is also manipulated with the '<<' and '>>' buttons and scrollbar in the Choose dialog box.

The last variable maintained in WIN.INI is "QuickAccessToFonts". If this variable is set to 1, the compose key will go directly to the Choose dialog box; no other keys are necessary. If equal to zero, this feature is turned off.

## Open Dialog Box

The Open dialog box is used to open a file of previously saved compose sequences.

### Open File Name edit field:

File names and file filters may be entered in the Open File Name field. If a drive and directory aren't specified, Open will use the drive and directory specified in the **Files In** field. Wildcards, such as \*.DAT and ABC??.DAT, may be used in this field to cause the listbox to fill in with files matching that wildcard pattern.

Also in the list box will be items such as "[.]" which means go up one level in the directory tree, or "[subdir]" which means go to a subdirectory, and "[-c-]" which means go to a drive.

### Ok button:

To select a file you may select it with the mouse or keyboard and click on the Ok button or you may press the Enter key. You may also simply double click on a filename within the listbox to open that file.

### Cancel button:

You may leave this box without opening any file by clicking on Cancel or by pressing the Esc key.

## Save As Dialog Box

The Save As dialog box is used to save the current set of compose sequences to a different file than that which was loaded, or to save a New set of compose sequences.

**Save File As** edit field:

A valid filename must be entered in this field, wildcards are not allowed. If no drive or directory is specified within this field, the drive and directory displayed above this edit field will be used.

**Ok** button:

Click on the Ok button, or press the Enter key, to have Compose save the current set of compose sequences to the file named in the edit field. If the file specification is invalid (such as an incorrect drive letter or mis-spelled directory) the dialog box will beep.

**Cancel** button:

Click on the Cancel button, or press the Esc key, to leave the dialog box without saving the compose sequences.

## Print Compose Sequences Dialog Box

The Print Compose Sequences dialog box is used to print the entire set of compose sequences to one of the available printers. The listing will have the characters of the compose sequence, a checkmark indicating if the sequence is order sensitive, a checkmark indicating if the sequence is case sensitive, and finally the string that results from the compose sequence.

### Printer listbox:

This listbox will contain the names of all available printers. If the printer you need isn't listed, you should go to the Control Panel's Printers application to add it or to make it active.

### Ok button:

Click on the Ok button, or press the Enter key, to have Compose print all the currently defined compose sequence to the printer that is highlighted in the Printers listbox.

### Cancel button:

Click on the Cancel button, or press the Esc key, to dismiss the dialog box without printing anything.

### Setup button:

Click on the Setup button, or press Alt-S, to bring up the Setup dialog box of the printer that is currently highlighted in the Printers listbox.

## Print Font Dialog Box

The Print Font dialog box isn't directly related to compose sequences but may be used as a method to preview all the characters of a particular printer font. In addition to printing the character, the ANSI and OEM character codes are printed for each character.

### Printer listbox:

This listbox will contain the names of all available printers. If the printer you need isn't listed, you should go to the Control Panel's Printers application to add it or to make it active.

### Ok button:

Click on the Ok button, or press the Enter key, to have Compose print all the currently defined compose sequence to the printer that is highlighted in the Printers listbox.

### Cancel button:

Click on the Cancel button, or press the Esc key, to dismiss the dialog box without printing anything.

### Setup button:

Click on the Setup button, or press Alt-S, to bring up the Setup dialog box of the printer that is currently highlighted in the Printers listbox.

### Font listbox:

This listbox lists all fonts currently available for the printer highlighted in the Printers listbox. The font highlighted here when the Ok button is pressed is the font that will be printed. Clicking on a font will cause the Point Size combo-box to be reset with valid or typical point sizes for that particular font.

### Point Size combo-box:

This combo-box is an edit field and an associated drop-down listbox. The drop-down listbox will list the point sizes ranging from 8 to 96 for scalable printer fonts, or it will list just those sizes supported by the printer for non-scalable fonts. You can enter a value other than those listed in the drop-down listbox in the edit field portion of the combo-box, and Compose will attempt to print the font in that size, but the quality and availability of that size depend upon the font, the printer, and Windows.

### Bold check-box:

toggling this field on will cause the font to be bolded.

### Italic check-box:

toggling this field on will cause the font to be italicized.

### Sample String edit field:

The contents of this field will be printed out on a separate page, using the selected font, after all the characters in the font have been printed.

## Choose Dialog Box

The Choose dialog box comes up either as a result of the <sp><sp> compose sequence or because Peruse Screen Fonts was chosen from the menu. There are two primary uses for this dialog box.

First, the Choose dialog box can be used to pick a character out of all the available characters for a **screen** font. This can be handy for those characters that you don't have or don't remember a compose sequence for, and is especially useful for symbol and dingbat fonts. If looking at symbol fonts and dingbat fonts is your main use of Compose, consider using the Quick Access to Fonts feature of Compose.

Second, the Choose dialog box can be a convenient way to scan all available screen fonts and their contents. This can be a great convenience when trying to use the increasing number of scalable fonts that are becoming available commercially as well as those in the public domain.

It is important to note that while this dialog box lets you view different fonts, styles, and sizes, it cannot affect the application from which Compose was used. You still need to use that application's procedures for selecting fonts, styles, and sizes.

### Characters listbox:

This listbox will list all the characters of a screen font. The size and style of the characters is determined by other fields in the Choose dialog box. As you select a character, the OEM and ANSI code fields will update. You may notice the first character code of many fonts isn't 0 nor is the last character 255. This is quite normal for Windows ANSI fonts. If you brought the dialog box up by using the <sp><sp> compose sequence you can select the character and click on the Ok button to have that character sent to your original application. You can also simply double click on the character. Either of these actions will dismiss the Choose dialog box.

### Fonts listbox:

This listbox lists all the available screen fonts. It is important to note that these are **screen** fonts, not printer fonts. You may very well see a different list of fonts if you go to the Print Font dialog box. However, there often is a printer font for a corresponding screen font, especially with the emerging technology of scalable fonts for Windows.

### Bold check-box:

This will bold or un-bold the characters in the characters listbox.

### Italic check-box:

This will italicize or un-italicize the characters in the characters listbox.

### OEM and ANSI fields:

The value of these fields will display the corresponding OEM or ANSI character codes of the character highlighted in the characters listbox.

### « and » buttons:

These two buttons can be used to reduce and enlarge the size of the characters displayed in the characters listbox. The current point size is displayed just above the scrollbar, between these two buttons. Where as the scrollbar will change the point size by half the distance between the current position of the slider and the end position, these two buttons try to reduce and enlarge the font in more practical steps.

### Point size scrollbar:

This scroll bar reflects as well as changes the point size of the characters list in the characters listbox.

**Ok button:**

This causes the currently selected character to be sent to the originating application. Compose will attempt to determine whether to send the OEM or ANSI code, but it isn't foolproof. The dialog box is dismissed and focus returns to the originating application.

**Cancel button:**

This dismisses the dialog box and focus returns to the originating application.

**Print button:**

This causes the Print Font dialog box to pop up. Compose will attempt to initialize the Print Font dialog box with corresponding values from the Choose dialog box. See Print Font Dialog Box.

## Define Sequences Dialog Box

This dialog box is used to view, add, delete, and replace compose sequences. Please note that this dialog box does not cause the sequences to be saved to disk; use Save or Save As from the File menu to do that.

There are some special codes that allow you to enter non-standard characters into a compose sequence result:

- \n Puts a carriage return into the string.
- \t Puts a tab into the string.
- \xnn Puts a character defined by a hex code into the string. (e.g. \xA2)
- \dnn Puts a character defined by a decimal code into the string.

### Sequences listbox:

This listbox lists all compose sequences. It shows the characters of the sequence, whether or not it is order sensitive, whether or not it is case sensitive, and what the resulting string of the compose sequence is.

To modify or delete a sequence, it must first be selected from this listbox.

There are edit fields and check-boxes below the listbox that are used to add or modify sequences.

### Ok button:

Dismisses the Define Sequences dialog box and retains the changes. This does not save this set of compose sequences to disk.

### Cancel button:

Dismisses the Defines Sequences dialog box without making any changes to the current set of compose sequences.

### Add button:

Adds the compose sequences defined in the fields below the listbox to the list of defined compose sequences. Some limited checking is done to help avoid conflicts with other compose sequences.

### Replace button:

To replace the definition of a compose sequence, first select it from the listbox, this will fill in the fields below the listbox. Make your changes to the compose sequence and click on the replace button to replace the old definition with the new. Some limited checking is done to help avoid conflicts with other compose sequences.

### Delete button:

To delete a compose sequence, select it from the listbox and click on the Delete button.

### Choose button:

To gain easy access to un-ordinary characters when defining a compose sequence, the Choose button will bring up the choose dialog box so that you may scan fonts and select the character that you need.



