

SWitch

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COLLABORATORS

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<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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1.3 How's this useful?

>>>>>>>>> How's this useful?

Well, it gives you the ability to jump to screens and windows with the keyboard. And, if you're using a "Super Bitmap" screen, SWitch will snap the display to the window location so you don't have to go hunting!

1.4 How does it work?

>>>>>>>>> How does it work?

When you press the hotkey (default is left-alt and ESC), a window pops up with a list of all open screens and windows, like this:

```
Workbench
  System 3.1
  Prefs
  Exchange
  Unnamed window at (0,16)
Multiview
  intuition.doc
TURBOTEXT
  Switch.c
  Switch.guide
```

Window names are indented below the screen name. You can click or double-click the mouse to jump to any screen or window you want. Also, you can use the keyboard cursor keys:

```
Up   Cursor = move up one item
Down Cursor = move down one item
SHIFT + Up   = move to previous screen in list
SHIFT + Down = move to next screen in list
  ALT + Up   = move to the top of the list
  ALT + Down = move to the bottom of the list
RETURN/Enter = jump to the highlighted screen or window
ESC          = close the jump window
```

Also, clicking outside the jump window or otherwise making it inactive, will close the jump window.

See the [How do I customize SWitch?](#) link for more info.

1.5 How do I install this utility?

>>>>>>>>> How do I install this utility?

To install, just drop the icon in your WBStartup drawer!

1.6 How do I customize SWitch?

```
>>>>>>>>> How do I customize SWitch?
```

```
*****  
* This program MUST read its startup options from the icon tooltypes. *  
* It may be started from the Shell or CLI but no options may be      *  
* specified.                                                         *  
*****
```

```
From Workbench.....
```

Use the Icon/Information menu to gain access to the icon's tooltypes.
The ToolTypes available are:

DONOTWAIT

Supported by Workbench. Without this tooltype, Workbench will wait until you quit this program before its launches the next.

QUIET

QUIET allows you to supress any warnings or error information SWitch outputs if not successful in setting itself up. Defaults to NOT being quiet. (QUIET=FALSE).

HOTKEY

This is the key to press to make the jump window appear. Default is "rawkey lalt esc". <- that's the LEFT ALT and ESC.

POINTERRELATIVE

When present, jump window will appear relative to the position of the mouse. To stop this from happening, change this tooltype to (POINTERRELATIVE). Defaults to not being pointer-relative.

LEFTEDGE

The left edge coordinate of the jump window. Defaults to 0.

TOPEGE

The top edge coordinate of the jump window. Defaults to 20.

WIDTH

The width of the jump window. Defaults to 300.

HEIGHT

The height of the jump window. Defaults to 150.

JUMPCLOCKS

The number of clicks needed to jump to a window. This value can be set to 1 or 2. If the value is one, clicking once on a screen or window name will activate the window. If the value is two, you must double-click the screen or window name. Defaults to 1.

1.7 Release History

Release 1.0 - May 17, 1996
Initial release.

Release 1.1 - May 24, 1996

- Scrolling the window list via keyboard will not force the active item to stay at the top of the list. This feature is available only for AmigaDOS 3.0 or higher due to GadTools limitations.
- Pressing the hotkey more than once will not cause the window list to appear again after closing it.

Release 1.2 - May 31, 1996

- Stupid mistake! Minimum Intuition library requirement is now V37 (not V39). Although V39 does offer enhanced features...

1.8 Thanks To...

The following people have made suggestions for improvements to this program:

Walter Watzl
This program was his idea.

Eivind 'Leo' Nordseth
Suggested the improvements for Release 1.1.

And, of course, thanks to all Amiga-heads who keep computing an interesting and worthwhile pursuit.

1.9 Where will the error messages appear?

>>>>>>>> Where will the error messages appear?

If you run from the CLI/Shell, errors are output to stdout (that is, the CLI/Shell window). If you start from Workbench, a requester will appear with the error message. Dropping the icon in the WBStartup drawer is considered as 'running from Workbench'.

1.10 About the great author...

>>>>>>>> Who was the great, wonderful, fantastic, brilliant, creative,
>>>>>>>> omnipotent Amiga genius who wrote this ultra-advanced
>>>>>>>> technological breakthrough software?

John Haubrich
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Problems? Ideas? Suggestions? Requests?
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