AlotOfAGI

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Contents

Chapter 1

AlotOfAGI

1.1 A Twisted D-zign

```
        NEW MAGICWB TEXT ICONS ACCORDING TO ROMAN'S STYLE

                    A twisted idea and d-zign
                    by Korneel Ketelslegers
```

1.2 1. Introduction.

```
1. Introduction.
----------------
```

Just a few days ago I released a package called "Alot of AmigaGuide-Icons".
Well... When I finished "Alot of AmigaGuide-Icons", I still had those
weird sized text icons. You know, the white paper thingy with a dog's ear.
Yep that's the one. Well it f*cked up my whole documents directory and every
other place I found it. Indeed it's neatly done but, I just didn't like
it. So, I started thinking of a new design. I came up with something
nice, but as soon as I came up with it, I forgot it straight away. I
thought: "Why discard the design of the "Roman's Magic WB Icons 8"
package. Why discard something that is good!?" So, well what do you get
this time then:

```
            * In total, seventy (70!) new text icons according
              to Roman's style: - one new 'addendum' icon;
                                - one new 'config' icon;
                                - thirty-four new 'doc' icons;
                                - two new 'dok' icons;
                                - six new 'history' icons;
                                - three new 'HTML' icons;
                                - one new 'manual' icon;
                                - one new 'mod list' icon;
                                - three new 'note' icons;
                                - thirteen new 'read me' icons;
                                - four new 'reg form' icons;
                                - one new 'text' icon.
              All of them are located in corresponding subdirectories in
              the 'NewTextIcons' drawer;
            * A template icon of every type of new text icon you will come
              across (twelve in total). So, you can draw your own. These
              are found in the 'NewTextIcons/Templates' drawer;
            * Again the great 'IconUpdate' to install the icons
              easily. It only replaces the image and keeps the rest of
              the icon intact.
```

```
Yep, pretty much the same as always. A bunch of icons and the same
proggies. But euhm, like I said before "Why discard something that is
good!?" 8).
```

```
Yeah, yeah, again some cut copy and paste work. So what! ALL of my icons
are nearly in MagicWB style. Now if you want that too, then I suggest you
stop naggig and install all of them!
```

```
Be see'n ya!
```

1.3 2. How to install the icons?

```
2. How to install the icons?
----------------------------
```

```
That's a piece of Chicken 8). Just read on. Startup the program
'IconUpdate' found in the 'Extras' drawer. Now drop the icon you want on
the window and you will see the icon image resting there. This is the
SOURCE icon. The following you should do is drop the DESTINATION icon on
the window. This is the icon which will be transformed to the new text
icon.
After you do this, the window will be cleared and you will see that the
old icon is magically transformed into the new text icon. ALL the
tooltypes and the position of your icon WILL be preserved! ONLY the image
of the icon will be replaced.
Well you have an empty 'IconUpdate' window now, so, if you wish, you
could start all over again with another icon. Have fun!
```

1.4 3. About the icons.

```
3. About the icons.
-------------------
```

We'll start with an explenation of the template icons. Click one of the
following buttons to learn for which type of files they are created. It's
pretty obvious, but anyway:

```
  3.1.   The 'Addendum' template.
  3.2.   The 'Config' template.
  3.3.   The 'Doc' template.
  3.4.   The 'Dok' template.
  3.5.   The 'History' template.
  3.6.   The 'HTML' template.
  3.7.   The 'Manual' template.
  3.8.   The 'ModList' template.
  3.9.   The 'Note' template.
  3.10.  The 'ReadMe' template.
  3.11.  The 'RegForm' template.
  3.12.  The 'Text' template.
```

Here follows a list of icons I created and icons I took from other
collections and altered slightly (the unselectable drawers contain
just cut, copy and pate work):

```
  3.13.  The new 'Addendums' drawer.
  3.14.  The new 'Configs' drawer.
  3.15.  The new 'Docs' drawer.
  3.16. The new 'Doks' drawer.
  3.17. The new 'Histories' drawer.
  3.18.  The new 'HTMLs' drawer.
  3.19.  The new 'Manuals' drawer.
  3.20.  The new 'ModLists' drawer.
  3.21. The new 'Notes' drawer.
  3.22.  The new 'ReadMes' drawer.
  3.23.  The new 'RegForms' drawer.
  3.24. The new 'Texts' drawer.
```

By the way, all the icons carry my 'signature'. Just click an icon and
select 'Info' from the 'Icons' menu in your Workbench to see it.

1.5 3.1. The `Addendum` template.

```
3.1. The 'Addendum' template.
-----------------------------
```

I created this one primarily for addendums to manuals. But you can use it
for any sort of addendum ofcourse, as long as it's a text file 8).

1.6 3.2. The `Config` template.

```
3.2. The 'Config' template.
```

```
--------------------------
```

I made this one for config files editable in a normal ASCII text editor.

1.7   3.3. The `Doc' template.

```
3.3. The 'Doc' template.
----------------------
```

This one is, ofcourse, for all the '.doc' textfiles.

1.8   3.4. The `Dok' template.

```
3.4. The 'Dok' template.
----------------------
```

This one is for the German '.dok' files.

1.9   3.5. The `History' template.

```
3.5. The 'History' template.
--------------------------
```

You can use this for any type of history file. Usually with a '.history' extension 8).

1.10   3.6. The `HTML' template.

```
3.6. The 'HTML' template.
-----------------------
```

And this one is for the HTML files for use with WWW browsers or HTML viewers.

1.11   3.7. The `Manual' template.

```
3.7. The 'Manual' template.
-------------------------
```

I found one file with a '.man' extention. Thus this one is for manuals 8).

1.12 3.8. The `Modlist' template.

```
3.8. The 'Modlist' template.
-----------------------------
```

Ah yes, a strange one. Why I created it? Well, I'm not sure. It might be usefull for some files (as for 'ExoticRipper').

1.13 3.9. The `Note' template.

```
3.9. The 'Note' template.
-------------------------
```

This icon is for the 'About' text files and 'Note' text files. I found some together with 'ADPro' and 'Panorama'.

1.14 3.10. The `ReadMe' template.

```
3.10. The 'ReadMe' template.
----------------------------
```

I couldn't skip this one, now could I.

1.15 3.11. The `RegForm' template.

```
3.11. The 'RegForm' template.
-----------------------------
```

For all the 'RegForms' or 'OrderForms' out there.

1.16 3.12. The `Text' template.

```
3.12. The 'Text' template.
--------------------------
```

And this one is for general use 8).

1.17 3.13. The `NewAddendums' drawer.

```
3.13. The 'NewAddendums' drawer.
--------------------------------
```

  3.13.1. The 'ImageFX' icon.

1.18   3.13.1. The `ImageFX` icon.

```
3.13.1. The 'ImageFX' icon.
---------------------------
```

I took this one from my previous release and just changed the text to read
'ADNM'. That's all about this one.

1.19   3.14. The `NewConfigs` drawer.

```
3.14. The 'NewConfigs' drawer.
------------------------------
```

```
3.14.1.  The 'JoyPad' icon.
```

1.20   3.14.1. The `JoyPad` icon.

```
3.14.1. The 'JoyPad' icon.
----------------------
```

This one was created for a neat proggie called 'CDBoot'. The icon is for
configuring the emulation of the CD^3$^{2} joy-pad on your keyboard.

1.21   3.15. The `NewDocs` drawer.

```
3.15. The 'NewDocs' drawer.
---------------------------
```

```
  3.15.1.    The 'AmiFlick' icon.
  3.15.2.    The 'AmiGrasp' icon.
  3.15.3.    The 'ArpLib402' icon.
  3.15.4.    The 'Cool' icon.
  3.15.5.    The 'DMS' icon.
  3.15.6.    The 'Guide2txt' icon.
  3.15.7.    The 'XPK-Knight' icon.
  3.15.8.    The 'PatchFor020' icon.
  3.15.9.    The 'PCTCCrossMount' icon.
  3.15.10.   The 'ProduceUtilDisk' icon.
  3.15.11.   The 'SysSpeed' icon.
  3.15.12.   The 'TitleClock1001' icon.
  3.15.13.   The 'WhatIsLibrary' icon.
  3.15.14.   The 'XCopy_TNG' icon.
```

1.22   3.15.1. The `AmiFlick` icon.

```
3.15.1. The 'AmiFlick' icon.
----------------------------
```

I didn't really know how to draw this so I took the easy solution and
placed a filmstrip on the icon and put the name of the program on
there too.

1.23 3.15.2. The `AmiGrasp' icon.

```
3.15.2. The 'AmiGrasp' icon.
----------------------------
```

I did the same here as I did with the 'AmiFlick' icon.

1.24 3.15.3. The `ArpLib402' icon.

```
3.15.3. The 'ArpLib402' icon.
-----------------------------
```

Here I took the window of an icon for 'AslPrefsMUI' and changed the 'asl'
text to read 'arp'.

1.25 3.15.4. The `Cool' icon.

```
3.15.4. The 'Cool' icon.
------------------------
```

Cool is a program that scans an ASCII text file and converts it to C00L
writing. It's not a program for lamers but for smart guys 8). It takes
a while to write a C00L text by hand, you know.
This is again some easy solution, since I could not come up with a better
design 8(.

1.26 3.15.5. The `DMS' icon.

```
3.15.5. The 'DMS' icon.
-----------------------
```

The disk on this icon I took from another 'DMS' icon I foud in a big
collection. I put the 'DMS' writing on the big and the small disk.

1.27 3.15.6. The `Guide2txt' icon.

```
3.15.6. The 'Guide2txt' icon.
-----------------------------
```

This is a very simple one with no hancy fancy stuff. This program
converts '.guide' files to plain ASCII files (how true).
I took the window from my previous icon pack and I've redrawn the
paper thingy you'll see when the icon is clicked.

1.28 3.15.7. The `XPK-Knight' icon.

```
3.15.7. The 'XPK-Knight' icon.
------------------------------
```

What I've done here is, I've copied the whole stuff from another icon but
I've repositioned the 'XPK' writing, due to a lack of space.

1.29 3.15.8. The `PatchFor020' icon.

```
3.15.8. The 'PatchFor020' icon.
-------------------------------
```

Well... I took the processor from an 'AIBB' (= Amiga Intuition Based
Benchmarks') icon, repositioned the Motorola logo and added the processor
type on the chip.
This program replaces 68000 math routines in executables with 68020 ones.
It gives some nice speed increases sometimes.

1.30 3.15.9. The `PCTCCrossMount' icon.

```
3.15.9. The 'PCTCCrossMount' icon.
----------------------------------
```

I just took the monitor from a 'PCTask' icon and painted the 'TCC:' and
the 'TDC:' writing on it.
This script just mounts these two devices.

1.31 3.15.10. The `ProduceUtilDisk' icon.

```
3.15.10. The 'ProduceUtilDisk' icon.
------------------------------------
```

This is a script that makes an MS-DOS disk with some utils on it. I think
you can figure out the icon yourself now 8).
The disk was taken from a 'ReOrg' icon and the 'Windows' thingy was taken
from the great 'Roman's Magic WB Icons 8' package.

1.32   3.15.11. The `SysSpeed' icon.

```
3.15.11. The 'SysSpeed' icon.
----------------------------
```

This is just a compilation of a processor, a hard drive and a clock taken
from the original program icon.

1.33   3.15.12. The `TitleClock1001' icon.

```
3.15.12. The 'TitleClock1001' icon.
-----------------------------------
```

I have merely added the time in the titlebar on the first image of the
icon.

1.34   3.15.13. The `WhatIsLibrary' icon.

```
3.15.13. The 'WhatIsLibrary' icon.
----------------------------------
```

Well... This library can determine the type of a file (8SVX/IFF/GIF/...).
I just took a default 'datatype' icon and added some questionmarks. The
big one is from a prefs icon and the small ones from a drawer icon.

1.35   3.15.14. The `XCopy_TNG' icon.

```
3.15.14. The 'XCopy_TNG' icon.
----------------------------
```

I took this from my first icon pack I ever released.

1.36   3.18. The `NewHTMLs' drawer.

```
3.18. The 'NewHTMLs' drawer.
---------------------------

  3.18.1.  The 'HTMLView' icon.
  3.18.2.  THe 'TMWBAddendum' icon.
  3.18.3.  The 'TwistedMagicWB' icon.
```

1.37   3.18.1. The `HTMLView' icon.

```
3.18.1. The 'HTMLView' icon.
--------------------------

On the original icon there also was a small globe with an eye. Due to a
lack of space I had to discard this 8(.
```

1.38 3.18.2. The `TMWBAddendum` icon.

```
3.18.2. The 'TMWBAddendum' icon.
------------------------------

An Icon for my fourth release
```

1.39 3.18.3. The `TwistedMagicWB` icon.

```
3.18.3. The 'TwistedMagicWB' icon.
--------------------------------

An icon for my second release.
```

1.40 3.19. The `NewManuals` drawer.

```
3.19. The 'NewManuals' drawer.
----------------------------

  3.19.1.  The 'Translator' icon.
```

1.41 3.19.1. The `Translator` icon.

```
3.19.1. The 'Translator' icon.
----------------------------

I took a text balloon frome some icon and added 'SHIT!' on the second
image of the icon.
```

1.42 3.20. The `NewModLists` drawer.

```
3.20. The 'NewModLists' drawer.
----------------------------

  3.20.1.  The 'ExoticRipper' icon.
```

1.43   3.20.1. The `ExoticRipper' icon.

```
3.20.1. The 'ExoticRipper' icon.
-------------------------------
```

I took this ome from my previous release.

1.44   3.22. The `NewReadMes' drawer.

```
3.22. The 'NewReadMes' drawer.
-----------------------------

 3.22.1.   The 'MP103' icon.
 3.22.2.   The 'PCTask' icon.
 3.22.3.   The 'PointerClick' icon.
 3.22.4.   The 'ProWizard' icon.
```

1.45   3.22.1. The `MP103' icon.

```
3.22.1. The 'MP103' icon.
-------------------------
```

Well the same as with AmiFlick here.

1.46   3.22.2. The `PCTask' icon.

```
3.22.2. The 'PCTask' icon.
-------------------------
```

I just took the monitor from a 'PCTask' icon and added the old Amiga logo
(from the 'System' drawer) on the second icon image.

1.47   3.22.3. The `PointerClick' icon.

```
3.22.3. The 'PointerClick' icon.
-------------------------------
```

This is the pointer that I use together with this patch to make the index
finger of the had move. I just painted the pointing finger in the second
icon image.

1.48   3.22.4. The `ProWizard' icon.

```
3.22.4. The 'ProWizard' icon.
----------------------------
```

Well, I took this one from my previous icon pack again.

1.49   3.23. The `NewRegForms' drawer.

```
3.23. The 'NewRegForms' drawer.
-----------------------------

 3.23.1.   The 'ExoticRipper' icon.
 3.23.2.   The 'SoundFX' icon.
 3.23.3.   The 'ProWizard' icon.
```

1.50   3.23.1. The `ExoticRipper' icon.

```
3.23.1. The 'ExoticRipper' icon.
------------------------------
```

I took this one from my previous icon pack once again.

1.51   3.23.2. The `SoundFX' icon.

```
3.23.2. The 'SoundFX' icon.
--------------------------
```

Again from my previous icon pack.

1.52   3.23.3. The `ProWizard' icon.

```
3.23.3. The 'ProWizard' icon.
---------------------------
```

Yep, good guess, my previous icon pack.

1.53   4. Previous releases.

```
4. Previous releases.
--------------------

4.1.   Twisted Magic Workbench.
4.2.   Twisted Magic Workbench Documentation in HTML Format.
4.3.   Twisted Magic Workbench Addendum.
4.4.   Twisted Magic Workbench Addendum Documentation in HTML Format.
4.5.   Alot of Amiga-Guide icons.
```

1.54   4.1. Twisted Magic Workbench.

```
4.1. Twisted Magic Workbench.
----------------------------
```

It features 27 twisted AGA pictures for use with your workbench as a
background. Look at it this way: instead of that boring grey screen you
now get a twisted picture with a REAL FULL AGA copperlist. This is
generated by a tiny program called 'Magic Copper', which you can find in
the 'Misc' drawer of this package. Remember: you need a 16 COLOUR
workbench!

Get it now from Aminet in the 'pix/mwb' directory.
The filename is "TwistedMagicWB.lha".

1.55   4.2. Twisted Magic Workbench Documentation in HTML Format.

```
4.2. Twisted Magic Workbench Documentation in HTML Format.
----------------------------------------------------------
```

It's nice to see all the backgrounds immediately and that's possible in
the HTML format.

Get it now from Aminet in the 'pix/mwb' directory.
The filename is "TwistedHTML.lha".

1.56   4.3. Twisted Magic Workbench Addendum.

```
4.3. Twisted Magic Workbench Addendum.
-------------------------------------
```

So, what is this sh#t? Well, it's no shit, I can tell you. It's not just
another collection of MagicWB icons. NO WAY! This is a usefull collection
of icons. Sure, other packages released are nicely done. They have many
icons but I hardly ever needed those icons. So, I decided to scan my
hard drive for any old icons and repaint them myself into cool MagicWB
icons. The result is visible in this release.

It features: * fourty-five image drawers, found in the'ImageDrawers'
               directory;
             * thirty-six program icons, found in the 'Misc' directory;
             * some replacement icons for your SYS: partition, found in
               the 'Prefs', 'System', 'Utilities' and 'WBStartup'
               drawers;
             * a useless chapter where every icon is discussed seperately!

Get it now from Aminet in the 'pix/mwb' directory.
The filename is "TMWBAddendum.lha".

1.57 4.4. Twisted Magic Workbench Addendum Documentation in HTML Format.

```
4.4. Twisted Magic Workbench Addendum Documentation in HTML Format.
------------------------------------------------------------------


Well this is just a cool addition to this package for all the HTML freaks
out there -- if there are any 8).

Get it now from Aminet in the 'pix/mwb' directory.
The filename is "AddendumHTML.lha".
```

1.58 4.5. Alot of Amiga-Guide icons.

```
4.5. Alot of Amiga-Guide icons.
-------------------------------

This time I decided polish up all the old Amiga-Guide icons still sitting
there on my hard drive. I repainted them all to fit the new design that
was released in "Roman's Magic WB Icons 8" package (get it, it's real
artwork! It's somewhere on the aminet named 'RomIcons8.lha'.)
Now what do you get:

          * 66 (sixty-six!) Amiga-Guide icons according
            to the design mentioned above. (Isn't that just great?
            All your Guide icons, at least most of them, will
            now be in the cool 'Roman'-design);
          * IconUpdate, a proggie to easily install these icons
            without losing your tooltypes and preseving the
            position of the icons.

Well, "this is just some cut, copy and paste work" you say. Indeed it is
but if nobody does it, then the icons won't start making themselves now,
will they 8). So, I just took the initiative and in this package, the
result of a few days of work is clearly visable 8).
Mind you though, I did create some of these Guide icons myself.

Get it now from Aminet in the 'pix/mwb' directory.
The filename is "AlotOfAGI.lha".
```

1.59 5. What is MagicWB 2.0?

```
5. What is MagicWB 2.0?
-----------------------

This is what you have always been looking for. It is not "just another
useless Icon compilation"! It is far more different. Please, read on:

The package contains all standard System-Icons and more (actually
200 different Icons) painted in a new completely different style: They
look very 3-dimensional, have 8 colors, have gradient fills, feature
click-and-push animation if being clicked onto to simulate a pushed
button and even more... To sum it up: They are simply magic!
```

MagicWB invents a new standard for the AMIGA Workbench: Now,
also the drawer Icons will get individual images wherever possible.
Your SYS: partition will get these new Image-Drawers per default
when installing MagicWB. Furthermore MagicWB provides over 50
Image-Drawers for your individual use on other partitions. This
enables a very nice diversified look on your Workbench screen.

Second, you will find 52 Background-Patterns for your Workbench,
also designed with the same 8 colors as the Icons. And as a bonus
you will find four beautiful AGA-Patterns which you can use in con-
junction with Magic Copper. They give your Workbench the look of a
workstation with over 16,8 million colors. Simply magic...

Furthermore the package contains 9 different fonts as a replacement
for the most wanted WB-Fonts Helvetica, Courier and Topaz. These
new Fonts have been intensively tested to provide the best readability
for your WB and to finally make the old (horrible) fonts obsolete.
The fonts are complete, i.e. ALL 256 characters are included in each
font. Even symbols for control chars were added to these fonts.

And with MagicWB you will have full Dock-Icons support. Dock-
Images are a very professional way of activating certain applications
or complex environments via batch files. MagicWB 2.0 provides you
with 56 Dock-Images for all needs. This makes the AMIGA look as
professional as for example NeXT workstations.

Programs like 'MagicWB-Demon' (which cares for the colors and
patterns), 'IconUpdate' (for quickly converting old Icons to MagicWB-
Icons) and several scripts (like the powerful new 'Update Drawers') will
provide you with a full MagicWB support and complete this package.

Finally the package includes an intelligent, interactive Installer with
which you don't have to worry about manually installing more than 300
different files in their respective drawers.

Why not register?

1.60   7. About the author.

7. About the author.

If you've read the guide of my other packages you'll know there is not
much to say about myself.
My setup hasn't changed since:

   * an A1200 with 3.1 ROM and a tower case;
   * a 'HP DeskJet 520';
   * a mighty 'Microbotics A1230' accelerator with a 68030 CPU and MMU
     at 50 MHz, a 68882 coprocessor, also running at 50 MHz plus an
     additional 16 megabytes of 60 nanoseconds fast RAM;
   * two 3.5" external 'Cumana' diskdrives;
   * a 'Mitsumi' dual speed CD-ROM drive with IDE interface;
   * 1275 megabytes of 'Conner' hard drive space;

* an 'Alfa Data' trackball;
* a 'MicroVitec' multysinc monitor (dunno which type, can't find it
  anywhere, not even in the manual!);
* a pair of 80 watts 'Trust – Soundwave 10' loudspeakers;
* two 'Arcade' joysticks and a 'Gravis Game Pad'.

If you have any questions, requests or require more information about
something (I simply cannot imagine what that might be) just write me
on the following adress:

 Korneel Ketelslegers
 Dautenstraat 58
 3590 Diepenbeek
 Belgium

or leave an e-mail to crisp@tornado.be and mention that it is for me
(Korneel Ketelslegers).

Be see'n ya!

1.61 8. Disclaimer.

8. Disclaimer.
----

1. This AGuide file was written in 100% pure AGuide-code 8). COMPLETELY
   manually typed in 'PolyEd 2.29', not with some stupid, but usefull,
   AGuide writer.

2. I did not design all of these icons. Most of them are just cut, copy
   and paste work with stuff from real icon artists.

3. All the drawer icons in the main drawer of the package, the
   'ClickMeForColors' program, the chapter 'What is MagicWB 2.0?' and
   the SASG registration program were taken from the original 'MagicWB 2.0'
   package. 'IconUpdate' is also part of the 'MagicWB 2.0' package.

4. The 'Templates' drawer in the 'NewTextIcons' drawer was taken from
   'Roman's Magic WB Icons 8.'

5. 'Roman's Magic WB Icons 8' is Copyright ©1995 by Roman Patzner.

6. MagicWB is Copyright ©1992-1994 by Martin Huttenloher, Am Hochsträß 4,
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7. The SASG registration program is a SASG pruduct and thus copyright by
   the SASG group.

8. 'PolyEd 2.29' Copyright © 1994,95 Avalon UnLTD. Written by Robert Brandner.

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BE BECAUSE OF ME. I SHALL SPREAD THIS PACKAGE AS I MADE IT. I CAN
GUARANTEE THAT THE PACKAGE WAS 100% COMPLETE AND VIRUS FREE WHEN
RELEASED. I DO THANK YOU FOR READING THIS. BE SEE'N YA.