Default

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WRITTEN BY		June 9, 2025	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

Default

1.1   DOS-DOpus documentation 1.2ß

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- _ --- _ ----------------------------------------------- _ -- _   _
   DOS-DOpus 1.2ß - © MoOnBoOt / Outlaws 29.10.94 - All Rights Reserved
- _ -- _ - ----------------------------------------------- _ - -- _  _
```

 Welcome to DOS-DOpus 1.2ß. Please select a topic from one of the following:

```
                         Introduction
                         Installation and Requirements
                         How to Use..
                         ---------------
                         History
                         Contacting   the author
```

1.2   DOS-DOpus 1.2ß - Introduction

 DOS-DOpus was completed on the 29'th October 1994. It's sole purpose is to transfer directory's from Shell to a DOpus window. From version 1.2 on you can tag files via. wildcards from Shell and perform basic operations on them (eg. Show, Read, Play, Delete and so on...). This programs (or script) is not very advanced nor fast, but it does its job quite well.

1.3   DOS-DOpus 1.2ß - Installation

This is how to install DOS-DOpus step by step:

1) Extract the files from the archive (chances are, that you've already done it, since you're reading this doc!!)

2) Copy the sample config file to S: ('DDOpus.cfg').

3) Copy the RexxScript to your Rexx: dir ('DOS-DOpus.rexx')

4) Go load an editor (preferably CygnusED) and load the file 'S:DDOpus.cfg'

```
    The first line should contain the command to start DOpus

    Examples:
            DOpus:DirectoryOpus
            Sys:Utilities/DirectoryOpus

    The next line should contain the delay for DOpus to open it's screen.
    'Wait 1' is good for allround purpose (although A500 people may have to
    change it to read 'Wait 2'.

    The supplied configuration should work with most cases.

5) Load the file 'S:Shell-Startup' and at the line before prompt insert:

    Alias DD Sys:RexxC/Rx Rexx:DOS-DOpus.rexx

6) Start a Shell task. Type DD. If everything is okay DOpus will load, and
    scan the current shell directory. If not follow the onscreen text...

    PLEASE NOTE: DOS-DOpus requires RexxMast running! (eg. WorkBench 2.0+)
```

1.4   DOS-DOpus 1.2ß - How to use..

```
 DOS-DOpus is very simple to use. When your shell-task is active (eg. you're
doing a ShellSession) just type:

1.Work:> DD

 If DOpus is active DD will change to the DOpus screen and scan the current
directory for you. If not DD will load it for you. Now for the more advanced
features of DD: Let's say your current directory is 'S:' and you want to tag
the files 'Shell-Startup','User-Startup' and 'ED-Startup'. You would
type something like:

1.Work:S> DD #?-startup#?

 Now DOpus should read your S: dir and then tag all files which has '-Startup'
in them. Simple! If you want to read those files you would type:

1.Work:S> DD #?-startup#? read

 Simple. Very Simple. This also works with: Show, Play, Copy, Clone, Delete,
Move, and many more. For the interested here's a template:

DD <wildcard> <operation>
```

1.5   DOS-DOpus 1.2ß - History

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History for DOS-DOpus
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```

```
1.0  - Not released to Public

1.2ß - Config File added
       WildCard tag added
       Function added
```

1.6   DOS-DOpus 1.2ß - Contacting the Author

```
Contacting the Author:

Snail Mail:

MoOnBoOt / Outlaws
Skoleparken 122
8330 Beder
* Denmark *

/X Boards:

Write a message to 'MoOnBoOt' on Megabyte (+45) 42-881885
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