

Press return to continue.

Pete Antoniak is president of a San Francisco based consulting and training company which is noted for its ability to teach hi-tech subjects in a memorable and humorous way. In addition to Templates of Doom, he has also written two books on computer applications and specializes in consulting and training for medium and large scale companies.

He is a Naval Academy graduate, class of '67, has a Masters Degree in Engineering Management from Stanford University and is a licensed Professional Engineer. He is also a Naval Reserve Commander, (CEC).

He enjoys jogging, surfing, sailing, whitewater kayaking and hang gliding, the first four of which He does with his 11 year old son.

If you have a need for Spreadsheet, CAD or Project Management services. Write Solar Systems Software (415) 952-2375
or call: 8105 Shelter Creek
San Bruno, CA 94066 -- USA END

COPYRIGHT NOTICE FOR THIS "DEMOWARE" LIMITED VERSION

This program is protected by both International Treaty and the 1976 Copyright Law of the United States. All rights reserved worldwide. This version consists of three Adventure Templates tm, a score card and Instructions. It may be copied, distributed and BBS'd for no more than a \$6.00 charge. No part of this program may be modified, separated or appended to any other program. If this program consists of more than as stated above, it is not an authorized copy. The complete program consists of 16 Adventure Templates and is available from the address below for \$39.95 plus \$2.50 postage and handling. To order, select Order_Form.

Sheet1

SOLAR SYSTEMS SOFTWARE (C) Copyright 1985,1986 by
8105 SHELTER CREEK LN Peter Antoniak
SAN BRUNO,CA 94066-3829 FW-Version2.0 serial 6075
(415)952-2375 Cmpsrv 72307.2366 Lotus 1a,2,VP-planner,TWIN
To continue, SELECT "YES" AND PRESS RETURN

Next we need to name the scorecard. Please type:
AN EIGHT OR LESS CHARACTER FIRST OR NICK NAME

NOTE:

This will create YOUR Scorecard template. It will be saved with a file name that is the same as your first name. For example, if your name is Robert, your scorecard will be saved as ROBERT. This is important to remember, because if you select FREEZE from the main menu and leave the game, you must retrieve your named scorecard, ie. ROBERT, not SCORECRD.

.....
and press:

RETURN

1

0

0

0

0

0

0

To order your complete copy of Templates of Doom, fill out this form, set up your printer and press RETURN. Fold the printed output into an envelope and mail. NOTE: This product may be ordered under the name:

Templates of Doom or "LEARNING TEMPLATES".

Non Californians, please "ZERO" the tax.>:
CHECK VISA OR MASTER CARD?:

Source and cost of this Demoware copy. :

SIGNATURE (If using credit card) _____

PRESS RETURN ON CELL H160 TO PRINT OR CTL-BREAK AND ALT-M TO GET BACK

first class Please place

postage here.

ORDER FORM

FOLD HERE

ORDER FORM

#NAME?

#

1
2
3
4
5
6
7
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9
10
11
12
13
14
15
16

BUDGET

JAN FEB MAR APR MAY JUN JUL

=====

Line item 1	23,456	25,098	26,855	28,735	30,746	32,898	35,201
Line item 2	43,416	45,091	4,815	8,731	50,146	5,896	55,201
Line item 3	13,416	35,291	26,855	48,531	55,146	52,826	25,201

SUBTOTAL	132,654	253,978	188,341	16,342	871,192	262,312	191,912
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NEXT YEARS PROJECTIONS

Line item 1	3,456	25,098	6,855	8,735	30,746	32,898	35,201
Line item 2	43,416	45,091	46,815	48,731	50,146	52,896	55,201
Line item 3	13,416	3,291	26,855	4,531	55,146	52,826	25,201

TOTAL	123,456	35,098	126,855	68,735	330,746	132,898	35,201
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THAT'S IT.

You have just completed a short demonstration of Templates of Doom, an interactive adventure game tutorial. It runs on Lotus 1-2-3 rel. 1a & 2, VP-planner and the TWIN. The program was designed for solo training but is also an outstanding supplement to any teaching curriculum.

Site licensing, dealer and volume discounts are available.

Sheet1

The complete program, consisting of 16 Adventure Templates, cost \$39.95 and can be purchased from your local software supplier or directly from us. from us. We have included an order form on this spreadsheet.

*****Press RETURN and select Order_Form from the menu.*****

ABOUT THE AUTHOR

.....

Templates of Doom by Pete Antoniak

and fold again here so that the form is on the inside. Include the check, if that is your method of payment, and tape on three sides.

<<NEXT ADVENTURE TEMPLATE

TEMPLATES OF DOOM by PETE ANTONIAK "DEMOWARE VERSION"

NAME

TDHERO

TDWEAP**

TDAPRL

TDPET**

TDLOC**

TDGRL**

TDVIL**

TDMCGVN**

TDVLWEAP

TDVILPET**

TDVILGMC**

TDVILORG**

TDMSG**

TD FIGHT**

TDDOOM**

TDEND**

:.....

.....

If the program stops here, beeps and says that TEMPIN does not exist:

Please

PRESS ESC (to clear the error)

and ALT-M (to get the menu and score card back.)

If the program stops here, beeps, and says that the DISK IS FULL:

You have too many "named" scorecards on the disk. You must erase a
"named" scorecard worksheet file in order to have room for this one.

Press ESC (to clear the error.)

and ALT-E (to start a worksheet erase macro.)

Select a named scorecard file to erase

and Press RETURN.

COST
TAX
P&H
TOTAL=

YOUR
TIME

RUNNING
TOTAL

	0.00
	0.00
	0.00
	0.00
	0.00
	0.00
	0.00
	0.00
	0.00
	0.00
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	0.00
	0.00
	0.00
	0.00
	0.00

Sheet1

Templates of Doom tm

.....

.....

39.95
2.60
2.50
\$45.05

EXP DATE AND PHONE NUMBER:

TO:

Sheet1

<<<YOUR NAME, ALT-M for MENU		
YOUR VISUAL MEASURE OF PROGRESS		
PAR	RUNNING PAR	"+" = AHEAD, "-" = BEHIND

	6	0 0.00
	7	0 0.00
	3	0 0.00
	6	0 0.00
	5	0 0.00
	9	0 0.00
	11	0 0.00
	6	0 0.00
	9	0 0.00
	3	0 ** These Adventure Templates tm
	10	0 are not available in this
	9	0 demonstration version.
	7	0 Select Order_Form to order
	13	0 the complete program.
	16	0
	8	0

.....

.....

#NAME?
12/05/24
1

OF COPIES:
FULL NAME:
COMPANY:
STREET:
CITY,ST ZIP:

(Use the DOWN arrow key)
(to enter.)

6.5%

CARD NUMBER:

>>PRESS RETURN HERE TO PRINT<<

TOD-FWV6076

SOLAR SYSTEMS SOFTWARE
8105 SHELTER CREEK
SAN BRUNO,CA 94066-3829

MACROS KEEP OUT score
 MACROS KEEP OUT count12
 MACROS KEEP OUT count2
 MACROS KEEP OUT count3
 MACROS KEEP OUT count4
 MACROS KEEP OUT firstname
 MACROS KEEP OUT
 MACROS KEEP OUT flag0
 MACROS KEEP OUT par
 MACROS KEEP OUT flag2
 MACROS KEEP OUT flag3
 MACROS KEEP OUT ZZZ
 MACROS KEEP OUT zero/one
 MACROS KEEP OUT vpplantest
 MACROS KEEP OUT rel2test
 MACROS KEEP OUT twintest
 MACROS KEEP OUT testpoint=
 MACROS KEEP OUT main
 MACROS KEEP OUT
 MACROS KEEP OUT
 MACROS KEEP OUT mainmenu
 MACROS KEEP OUT /XQ
 MACROS KEEP OUT
 MACROS KEEP OUT
 MACROS KEEP OUT copyrightmenu
 MACROS KEEP OUT
 MACROS KEEP OUT
 MACROS KEEP OUT start
 MACROS KEEP OUT
 MACROS KEEP OUT
 MACROS KEEP OUT start2
 MACROS KEEP OUT
 MACROS KEEP OUT namewksheet
 MACROS KEEP OUT record
 MACROS KEEP OUT reset
 MACROS KEEP OUT
 MACROS KEEP OUT
 MACROS KEEP OUT \s
 MACROS KEEP OUT
 MACROS KEEP OUT
 MACROS KEEP OUT \t
 MACROS KEEP OUT
 MACROS KEEP OUT
 MACROS KEEP OUT
 MACROS KEEP OUT end
 MACROS KEEP OUT
 MACROS KEEP OUT continue
 MACROS KEEP OUT

MACROS KEEP OUT
MACROS KEEP OUT continue0
MACROS KEEP OUT firstname2
MACROS KEEP OUT
MACROS KEEP OUT continue1
MACROS KEEP OUT continue2
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT \p
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT
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MACROS KEEP OUT ordermenu
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT \e
MACROS KEEP OUT
MACROS KEEP OUT
MACROS KEEP OUT exit
MACROS KEEP OUT firstname3
MACROS KEEP OUT

0

0

~R~

```
{ESC}{HOME}{DOWN}{RIGHT}{RIGHT}/XIflag2=0~/XGstart~
/XMmainmenu~
/XGmain~
Continue
Continue on to the next Adventure Template.
/XIflag2=0~/XGstart~
/Czero~flag3~/XGcontinue~
Move the cursor to select>>.
This is not a menu selection, move the cursor right>>>
/XGstart2~
```

```
{GOTO}vpplantest~@VERSION~{ESC}{GOTO}rel2test~@IF(one=1,+label+zero,0)~
/XIvpplantest>0~/XIrel2test=0~/XGstart2~
{GOTO}twintest~/RE~/G{LEFT}1~1~{ESC}{ESC}{ESC}{ESC}{ESC}
{GOTO}startscreen~/XMcopyrightmenu~
/XGstart2~
{GOTO}startscreen2~{RIGHT}/RUfirstname~/XLType ONE 8 or less character filename.~firstname~/Cfirstname~firstname1~/
{LEFT}{LEFT}/Cone~~{RIGHT}{RIGHT}{RIGHT}/Cscore~~{HOME}{DOWN}{RIGHT}{RIGHT}/XGend~
/WGPD{GOTO}score~/RE~{DOWN}0~{DOWN}{DOWN}0~{DOWN}{DOWN}0~{DOWN}0~{DOWN}0~{HOME}{DOWN}{RIGHT}
/REa107..a108~/REfirstname3~/WGPE/XGmain~
```

```
/XIflag2=0~/XGstart~
/XIflag3=1~/Czero~flag3~{HOME}{DOWN}{RIGHT}/XGmain~
{GOTO}score~{UP}{DOWN}/FCCetempin~/RU{DOWN}~{HOME}{DOWN}{RIGHT}{RIGHT}/FEWtempin~Y
/XIcount1=0~{HOME}{DOWN}{RIGHT}/XGmain~
/XIcount1=1~{GOTO}tdhero~/XGrecord~
/XIcount1=3~{GOTO}tdaprl~/XGrecord~
/XIcount1=9~{GOTO}tdvlweap~/XGrecord~
/XIcount1=9~{GOTO}a41~{?}/XGmain~
/XGmain~
{GOTO}logo~/XIflag0=2~/XIcount12=0~{GOTO}a104~{GOTO}a107~Please press return when the message appears concern
~
```

```
/FXVtempout~R{ESC}tempout~R{ESC}  
/FS
```

```
~R{ESC}  
/XIflag3=1~/XGexit~  
/XIcount2=0~{HOME}{DOWN}{RIGHT}/WEY~  
/XIcount2=1~/FRtdhero~  
/XIcount2=2~/FRtdaprl~  
/XIcount2=3~/FRtdaprl~  
/XIcount2=4~/FRtdvlweap~  
/XIcount2=9~/FRtdvlweap~  
/XIcount2=10~/XLTHE END.~label~/XGmain~  
/XLPLEASE CHECK/CHANGE TEMPLATE NUMBER RTN~label~/XGmain~
```

```
/XIflag0=1~{ESC}{ESC}/WIRa162..a162~/PPRpostcrdoutside~AGRpostcrdinside~GPPQ/WD Ra162..a162~  
/XIflag0=2~{ESC}{ESC}/WIRa162..a162~/PPRpostcrdoutside~AGRpostcrdinside~GPPQ/WD Ra162..a162~  
/XIflag0=3~{ESC}{ESC}/WIRa171..a172~/WIRa162..a162~/PPRpostcrdoutside~AGRpostcrdinside~GPPQ/WD Ra171..a172~  
/XIflag0=4~{ESC}{ESC}/Ca148..h163~a207~/WIRa220..a220~/WIRa171..a172~/PPRa165..h224~GPPQ/WD Ra171..a172~/R  
/XMordermenu~
```

DO-IT-AGAIN

Correct or change the form and print again.

```
{ESC}{ESC}{GOTO}orderform~/Rlorderform~/XG\p~  
/XIflag0<4~/FEW{?}~Y/XGcontinue~  
/XIflag0=4~/FEW~{?}~Y/XGcontinue~
```

```
{GOTO}a208~{GOTO}c220~/RU{DOWN}{DOWN}{DOWN}{DOWN}~Remember to restart by retrieving your named scorecard
```

```
{DOWN}^NOT SCORECRD.~{DOWN}{DOWN}^Press RETURN to continue.~{?}/WEY~
```

Sheet1

The score as posted from the file tempin.
A count of the current Adventure Template.
1+count1, The next TEMPLATE to go to.
The template skip to, or replay.
A counter counter.
The name of the scorecard file.

A 1 = LOTUS 1A, A 2 = LOTUS 2, A 3 = VP PLANNER, A 4 = TWIN.

A 1 = a version has been selected and a name has been picked,
A 0 = continue, a 1 = freeze for break.
A blank cell for label placement.

1

A number greater than 0 = VP-planner.
An error here = Rel 2.
A 0 here = Twin.
return

Freeze

Temporarily stop the program, freeze the score and exit to the spreadsheet.
/Cone~flag3~/XGcontinue~

No

I DO NOT agree to abide by the copyright requirements of this program.
/WEY

Return
Return to the program.
/REn&a1~/REn&a2~/WGPE/XGmain~

\s

~

Replay/Skip_to

Lets you select any Adventure Template to replay or skip ahead to.

/XNPis enter the Template number: ~count3~/Ccount4~count1~/XGcontinue~

Yes

I have checked and agree to the copyright requirements of this program.

/XGnamewksheet~

Boss.

Brings in a fake spreadsheet, should the boss look over your sholders.

{GOTO}A21~/XLHit return to get back.~ZZZ~/XGmain~

/XGmain~

Order_Form

An order form for the complete program at \$39.95 + Tax,P&H.

{ESC}{GOTO}orderform~

/REordrfrm1~/REordrfrm2~{GOTO}h152~ (Use the DOWN arrow key)~{DOWN} (to enter.)~/WGPD/Rlorderform~/XG\p

@IF(L13=1,+K12+K13,0)

Author

A short paragraph about the author of Templates of Doom.

{GOTO}author~/XLPRESS RETURN to get back.~ZZZ~/XGmain~/XGmain~

Order_Form

An order form for the complete program at \$39.95 + Tax,P&H.

{ESC}{GOTO}orderform~

/REordrfrm1~/REordrfrm2~{GOTO}h152~ (Use the DOWN arrow key)~{DOWN} (to enter.)~/WGPD/RIorderform~/XG\p

Reset

Reset the score,name and counters to zero.

/XGreset~