

Unit 7 - Secret Level - Comm Satellite

Objective: find and disable the power core, then destroy the communications dish.

U7L2W1

All 43 Strogg in this satellite station (in the hard level) can fly - Icarus, Flyers and Technicians - but so can you! Enjoy the weightlessness in space and use that to your advantage.

Before you do anything, press in the red computer panel to lock the doors to the outside - those aren't windows! If you don't do this first, you'll be sucked out to space when you head for the ammo and power-ups. After closing the large doors, pick up the power shield, health, and ammo, and test out your jumping techniques without gravity. Cool, huh?

U7L2W2

Step onto the platform and allow it to elevate you to the top. Proceed down the corridor, taking out all Strogg in your path. Collect the ammo and health lying around and follow the hallway, past the force-shielded window, and open the door to the next area.

U7L2W3 (secret)

When you arrive to the room with the two large windows overlooking the planet Stroggos, notice to the lower left a set of ledge you can jump onto. Hop one or two at a time to the last - it will contain a secret adrenaline power-up on it. Carefully go back the same way, with a large jump at the end to get back up to the hallway. If you fall off of any of these ledges, you'll be sucked out to space!

U7L2W4 (strategy)

Exit the next door and step onto the platform. This will take you up even higher to another hallway. Watch out for the flying Strogg to the right of you as well, and destroy everything moving here until you continue down the hallway.

U7L2W5

Grab the armor shards and rockets and turn right until you hit the next hallway on the right. Pick up the health stimpacks and follow this around. This is where those Strogg were firing at you from. Step on the plate on the floor to open the computer panel in the wall. You must shoot at this computer panel to destroy it (once its opened). Now it's time to destroy the Comm dish.

U7L2W6

Since you knocked out the power, the main lights will turn off but you can follow the yellow emergency lights back down the hallway and now enter the door to your right. Tackle the Technicians and follow this path all the way down, and enter the illuminated room to your left.

U7L2W7 (strategy)

You are now in the main room with the communications satellite at the top, but beware for the large drone ascending out of the pit in the middle. Once you've killed it, walk around the rim to pick up the health if you need it, and then take notice of the four buttons at the top of each doorway.

U7L2W8 (strategy)

Carefully jump up and hit all four buttons to destroy the satellite. If you fall to the ground, kill the Strogg in your way, then take the platform back up. Be careful not to fall directly down into the middle or you'll be sucked out to space. Remember - you can jump quite high and far out here.

U7L2W9

Once all four buttons are activated, watch the satellite drop down into space and self-destruct. If you were good enough not to drop down to the lower level, you may voluntarily do it now to pick up the railgun and any health and ammo you need. Watch out not to fall in the center.

U7L2W10 (secret)

Exit from the higher doorway and follow the left hallway to the second of the two transporters back to Stroggos. Just before you enter, look to the right over the ledge and there will be a secret adrenaline boost to grab. Enter the last room with the blue transporter, and as we did before, press the computer panel to shut the doors FIRST so we can then pick up the goodies here without being swept any into space a la "2001 Space Odyssey". Exit into the transporter to head back down to Stroggos.