

Unit 3 - Level 5 - The Guard House

The object of this level is to find the pyramid key.

U3L5W1

After destroying the Strogg in this room, look in each prisoner cell to see if there's anything you can use. Hit the buttons on the wall outside each cell to de-activate the force-field.

U3L5W2 (secret)

Step on the platform and walk along the walkway until you are overlooking stairs down and a larger room. Kill the guards and Enforcers and shoot the wall with the odd-looking crack in it to uncover a secret - an ammo pack and health. Crawl in to get it.

U3L5W3 (secret)

Continue down the winding staircase and exit outside. Punch the brick in the wall that is sticking out to open up the stairs. This is very temporary so quickly grab the adrenaline pack.

U3L5W4 (strategies and secret)

If you grab the armor, beware of a mutant chasing you. There are lots of goodies up here when the coast is clear. Then jump into the water to find two more secrets - a mega-health pack at the bottom and two doors on the ledge. One of them has a broken wall you can squeeze into (if you crouch) to find a grenade launcher and some health, while the other door leads to a trap with another grenade launcher. If you fall in, use the stairs to get out, otherwise, be careful not to drop into the pit with spikes.

U3L5W5 (strategy)

Exit using the small platform, and go through the door but look out for another flesh-tearing Mutant or two. Follow along the walkway and turn right to go down into a room with lots of power-ups - and Strogg to kill. Continue on down the steps until you're outside. Take cover and kill everything. Grab the Super Shotgun from the middle of the courtyard, and run up to press the red button where the Tank was. This will open up the door leading to the pyramid key inside.

U3L5W6

Once the pyramid key is taken, return to the Security Complex right away by re-tracing your steps back to through the prison cell area and out the door you came in.