

Interfaces.CPP

```
package Interfaces.CPP is
```

```
    type Vtable_Ptr is private;
```

```
private
```

```
    procedure Set_Vfunction_Address (...);
    function  Get_Vfunction_Address (...) return Address;
    procedure Set_Idepth (...);
    function  Get_Idepth (...) return Natural;
    procedure Set_Anccestor_Vptrs (...);
    function  Get_Anccestor_Vptrs (...) return Address;
    function  Vtable_Size (...) return Storage_Count;
    procedure Inherit_Vtable (...);
    function  CPP_Membership (...) return Boolean;
```

```
function Displaced_This (This : Address;
                        Vptr : Vtable_Ptr;
                        Pos  : Positive) return Address;
```

```
    type Vtable;
    type Vtable_Ptr is access all Vtable;
```

```
    pragma Inline (Get_Vfunction_Address);
    pragma Inline (...);
```

```
end Interfaces.CPP;
```

Same structure as Ada.Tags



to accomodate Multiple Inheritance



```
pragma CPP_Constructor (  
  Entity    => Fname,  
  Link_Name => "mangled name");
```

 } *this function can only be used
in declaration and allocation*

```
pragma CPP_Destructor (  
  Entity    => Fname,  
  Link_Name => "mangled name");
```

 } *this subprogram will be called
on scope exit*

```
pragma Import (  
  Convention    => CPP,  
  Entity        => Entity,  
  External_Name => Whatever,  
  Link_Name     => "mangled name");
```

 } *no need to provide mangled
name for disp. operations*

The GNAT specific Pragmas

```
pragma CPP_Class (Entity => Typ);
```

} *Makes the type “limited”
disable ‘tag, aggregates,
membership...*

```
pragma CPP_Vtable (  
  Entity      => Typ,  
  Vtable_Ptr  => Field_Name,  
  Entry_Count => Static_Number);
```

} *tell the compiler where is the
Vtable and its size*

```
pragma CPP_Virtual (  
  Entity      => Subprogram,  
  Vtable_Ptr  => Field_Name,  
  Position    => Static_Number)
```

} *tell the compiler where is the
virtual function in the Vtable*

To make it work

```

type C1 is tagged record
  V1    : C.Int;
  Vptr  : CPP.Vtable_Ptr;
end record;
pragma CPP_Class (C1);
pragma Vtable (C1, Vptr, 1);

function F (This: C1'Class) return C.Int;
pragma Import (CPP, F, "F", "f_3C1");

procedure P (This: in out C1'Class; V: C.Int);
pragma Import (CPP, P, "P", "p_3C1");

procedure Disp (This: C1);
pragma Import (CPP, Disp, "P", "p_3C1");
pragma CPP_Virtual (Disp, 1);

function Init return C1'Class;
pragma CPP_Constructor (Init, "C1", "__3C1");

```

*provide information for
dispatching*

*mangling is
done by hand*

*Default constructor is automatically applied
to CPP objects*

Basic Mapping

```

Class C1 {
  public:
    int F (void);
    void P (int v);
    virtual void Disp (void);
    C1 ();

    int v1;
};

```

non-virtual function
classwide subprogram

data member
record component

constructor
initialization function

```

type C1 is tagged record
  V1 : C.Int;
end record;

function F (This: C1'Class) return C.Int;
procedure P (This: in out C1'Class; V: C.Int);

function Init return C1'Class;

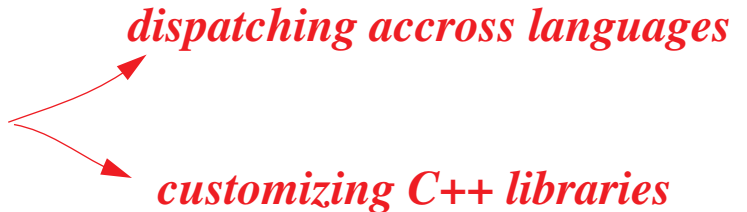
procedure Disp (This: C1);

```

virtual function
primitive operation

The Low-Level C++ Interface

Goals :

- * Import and use C++ Classes as Tagged Types
- * Derive from C++ Classes 
 - dispatching accross languages*
 - customizing C++ libraries*
- * Avoid coupling with a specific C++ compiler

Technical problems :

- * Semantic differences
- * Compatibility of the dispatch tables
- * Mangling of names
- * Run-time type information
- * Layout of objects

Advantages of Black Box Dispatch Table Approach

The user can modify Ada.Tags without changing the compiler in order to :

- customize the implementation of type **Tag** :

`type Tag is null record;`

when dispatching is not needed

`type Tag is new Array_OF_DT_Index_Type;`

to trade efficiency for more compact objects

- modify the format of the Dispatch Table
 - * to match a **foreign** Dispatch Table **format**
 - * to take advantage of a specific architecture

```

package Ada.Tags is

  type Tag is private;

  ...

private

  procedure Set_Prim_Op_Addr (T: Tag; P: Pos; V: Address);
  function  Get_Prim_Op_Addr (T: Tag; P: Pos) return Address;

  procedure Set_Inheritance_Depth (T : Tag; V      : Natural);
  function  Get_Inheritance_Depth (T : Tag) return Natural;

  procedure Set_Ancestor_Tags (T : Tag; V      : Address);
  function  Get_Ancestor_Tags (T : Tag) return Address;

  function DT_Size (C : Natural) return Storage_Count;

  procedure Inherit_DT (OldT, NewT: Tag; C: Natural);

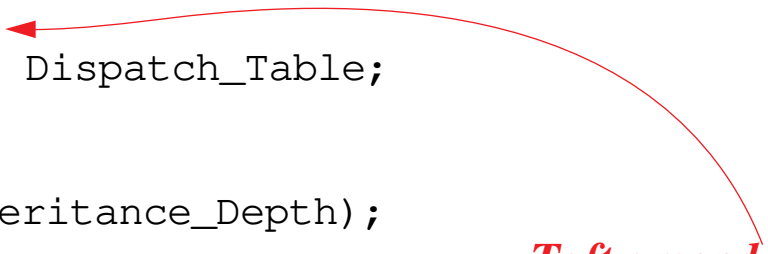
  function CW_Membership (ObjT, TypT : Tag) return Boolean;

  type Dispatch_Table;
  type Tag is access all Dispatch_Table;

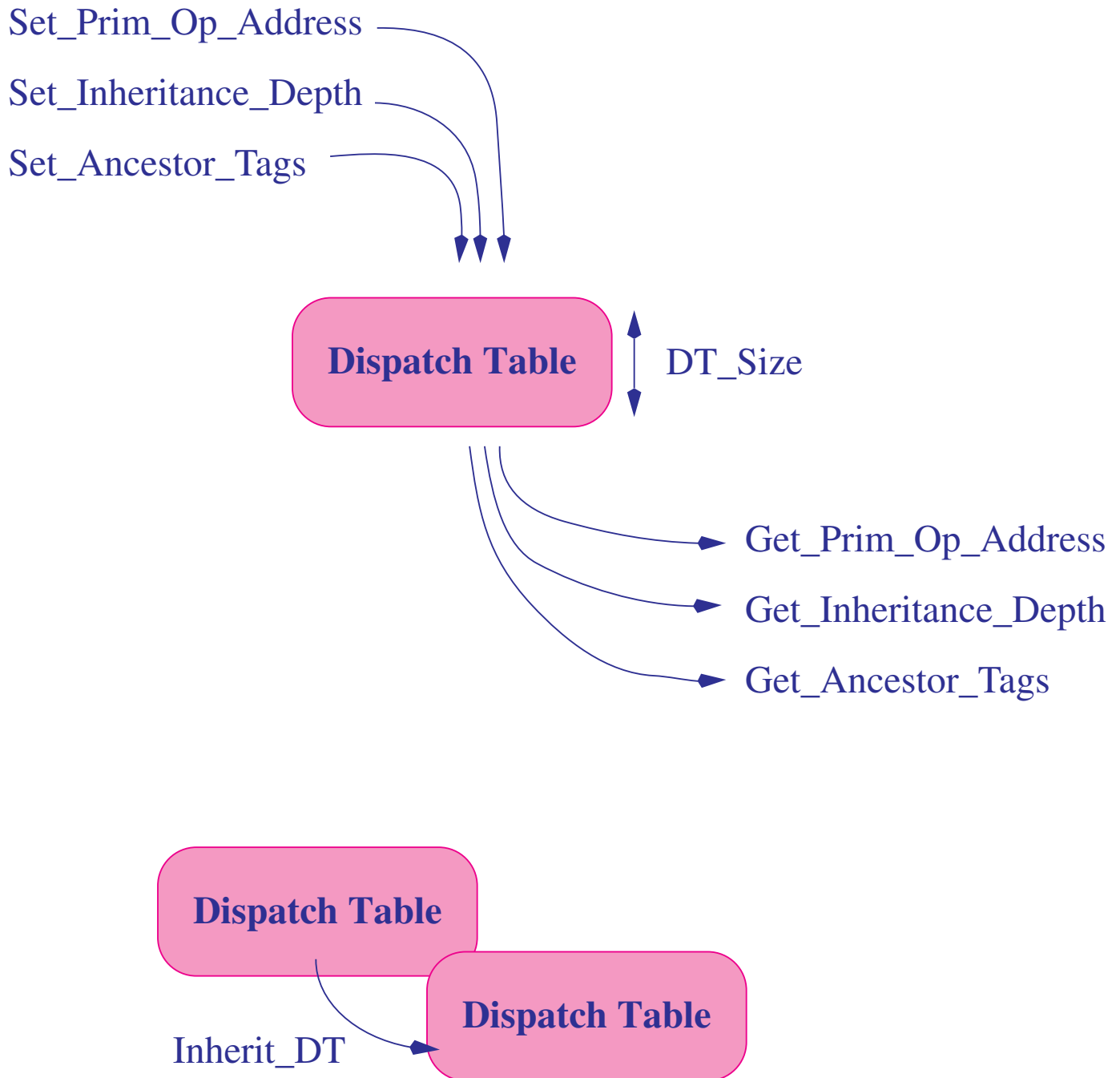
  Pragma Inline (Get_Inheritance_Depth);
  Pragma Inline (...);
end Ada.Tags;

```

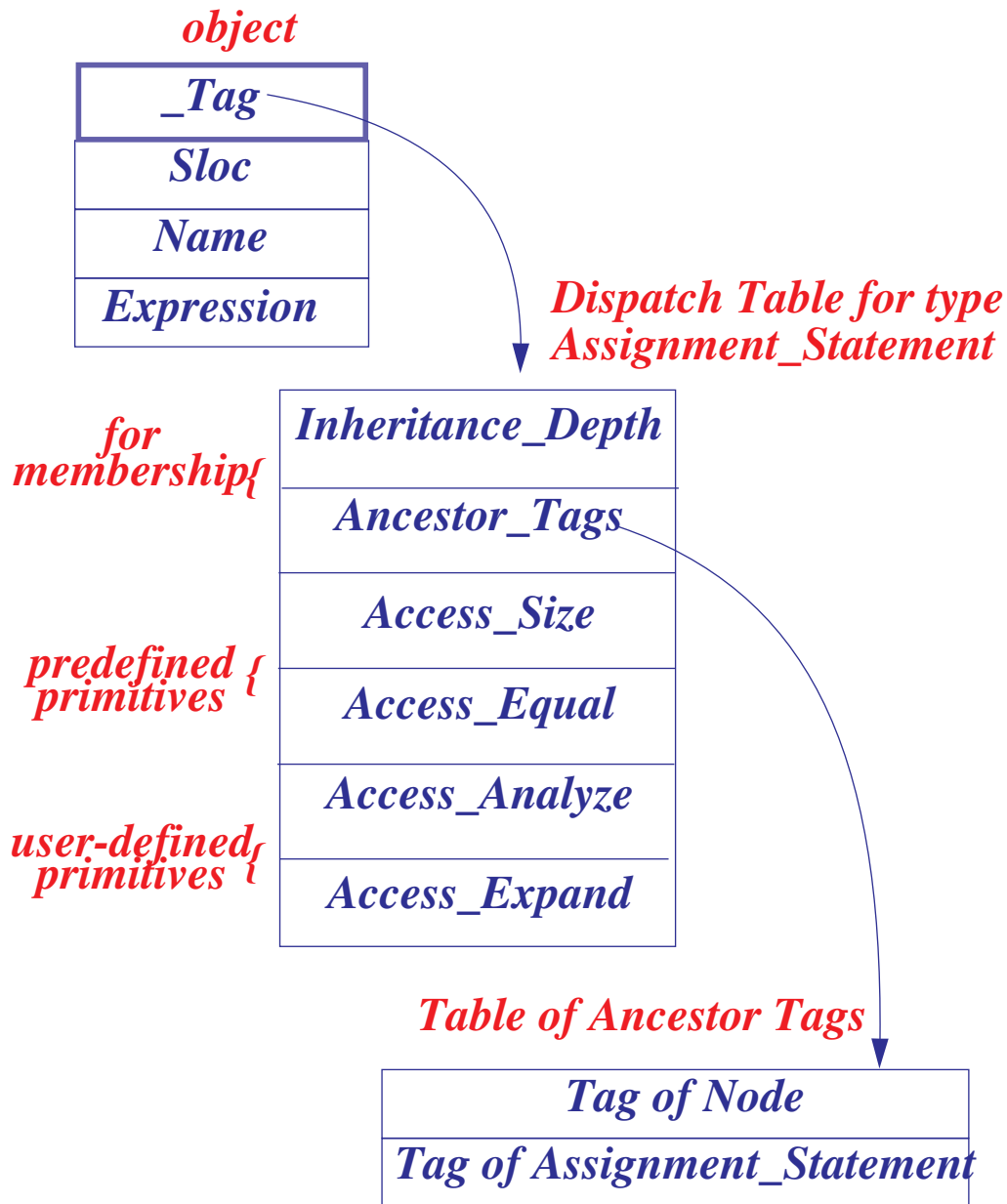
Taft amendment type



The Procedural Interface to the Dispatch



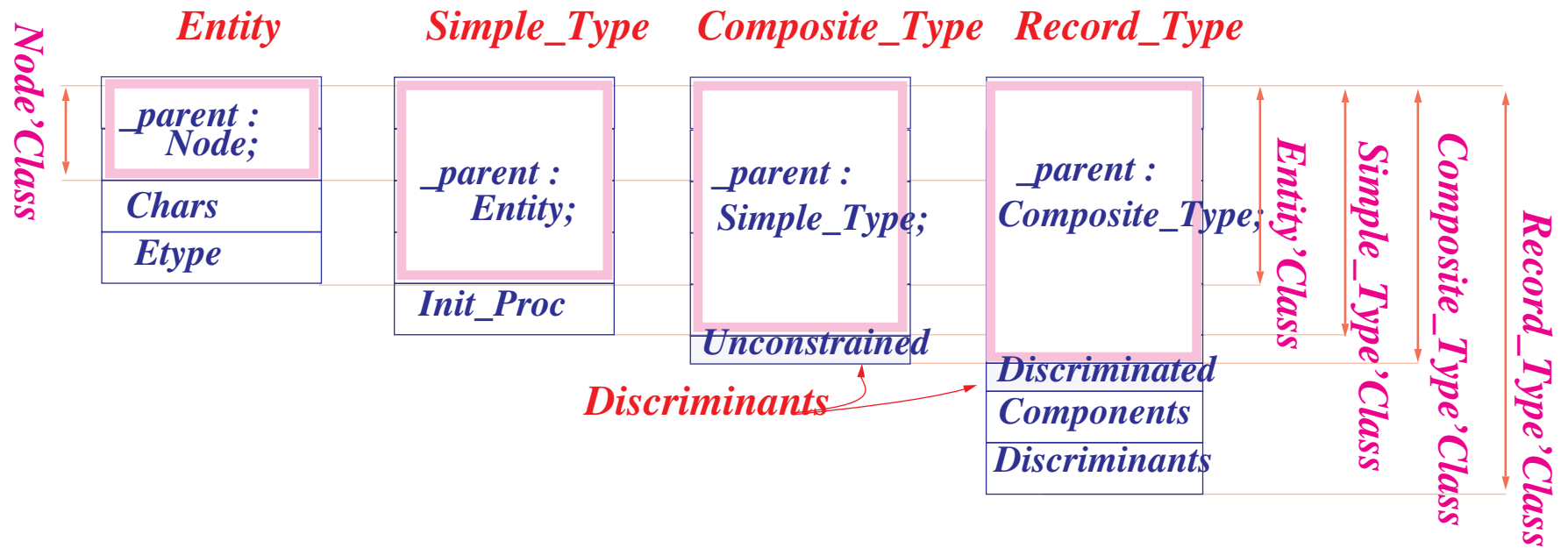
The Strongly Typed View of the Dispatch



Layouts of root tagged types



Layouts of extensions



3. Basic Implementation Techniques

Problems that had to be solved:

- * Layout of objects
 - where to put the new discriminants*
 - how to allocate classwide objects*
- * Structure of the Dispatch Table
 - The strongly typed approach*
 - The black box approach*
- * Membership Test
- * Visibility issues with private extensions and primitives

GNAT messages

```
package Error3 is
```

```
  type Node is tagged null record;
```

```
  type Node_Id is access all Node'Class;
```

```
  Empty: constant Node_Id := new Node' (null record);
```

warning: no primitive operations for “Node” after this line

```
  procedure Analyze (N : access Node);
```

this primitive operation is declared too late

```
  type Expr is abstract new Node with null record;
```

```
  type Op_Add is new Expr with null record;
```

warning: no primitive operations for “Expr” after this line

```
  procedure Analyze (N : access Expr) is abstract;
```

this primitive operation is declared too late

```
  procedure Analyze (N : access Op_Add);
```

The problematic notion of Freezing

RM 13.14

...A noninstance body causes freezing ...

...The occurrence of an object_declaration... causes freezing...

...The declaration of a record extension causes freezing ...

...At the place where an allocator causes freezing, the designated subtype of its type is frozen

where are the mistakes???

```
package Error3 is
```

```
  type Node is tagged null record;
```

```
  type Node_Id is access all Node'Class;
```

```
  Empty: constant Node_Id := new Node' (null record);
```

```
  procedure Analyze (N : access Node);
```

```
  type Expr is abstract new Node with null record;
```

```
  type Op_Add is new Expr with null record;
```

```
  procedure Analyze (N : access Expr) is abstract;
```

```
  procedure Analyze (N : access Op_Add);
```

```
end Error3;
```

What you could have got

```
package body Error2 is
```

```
    type Ctrl is new Controlled with null record;  
    procedure Finalize (Obj : in out Ctrl) is
```

“Finalization” conflicts with declaration at line 3

GNAT message

```
package body Error2 is
```

```
    type Ctrl is new Controlled with null record;  
    procedure Finalize (Obj : in out Ctrl) is
```

overriding too late (subprogram spec should appear immediately after type)

```
    begin
```

```
        ...
```

```
    end Finalize;
```

```
end Error2;
```

case2

```

package body Error2 is

    type Ctrl is new Controlled with null record;
    procedure Finalize (Obj : in out Ctrl) is
    begin
        ...
    end Finalize;
end Error2;

```

although RM 3.2.3 (7) says :

The primitive subprograms of a specific type are defined as follows: ... For a specific type declared outside a package_Specification, any subprograms that are explicitly declared immediately within the same declarative region and that override other implicitly declared subprograms of the type

it also says somewhere else (RM 13.14 (15))

The explicit declaration of a primitive subprogram of a tagged type shall occur before the type is frozen.

and RM 13.14 (4)

A noninstance body causes freezing of each entity declared before it within the same declarative_part..

What you could have got

```
Analyze (N);
```

|

type 'access to Node' expected, found Node_Id

```
end Error1;
```

The warning is only issued when an error occurs later

GNAT message

```
procedure Error1 is
```

type Node **is tagged null record**;

type Node_Id **is access all** Node'Class;

procedure Analyze (N : **access** Node) **is separate**;

warning: not a dispatching operation (must be defined in a package spec)

```
N : Node_Id;
```

```
begin
```

```
Analyze (N);
```

access to class-wide argument not allowed here
 "Analyze" is not a primitive operation of "Node"

2. Dealing With Common User Mistakes

Find the Mistake ???

case1

```
procedure Error1 is

  type Node is tagged null record;
  type Node_Id is access all Node'Class;
  procedure Analyze (N : access Node) is separate;
  N : Node_Id;

begin
  ...
  Analyze (N);
end Error1;
```

Hints : RM 3.9.2 (9)

if the expected type of an expression or name is some specific tagged type, then the expression shall not be dynamically tagged unless it is a controlling operand in a call on a dispatching operation

RM 3.2.3

The primitive subprograms of a specific type are defined as follows: ... For a specific type declared immediately within a package_Specification, any subprogram that are explicitly declared immediately within the same package_specification and that operate on the type...

Private Extensions and New Discriminants

```

type Composite_Type (Unconstrained : Boolean) is
    abstract new Simple_Type with null record;

```

new discriminant

```

type Record_Type (Discriminated : Boolean) is
    new Composite_Type (Unconstrained => Discriminated)
    with private;
.
.
.

```

discriminant renaming

private extension

```

type Tagged_Type is new Record_Type with
    record
        Dispatch_Table : Entity_Id;
        Is_Controlled   : Boolean;
    end record;
.
private

```

discriminant inheritance

```

type Record_Type (Discriminated : Boolean) is
    new Composite_Type (Unconstrained => Discriminated)
with
    record
        Components : Entity_List;
        case Discriminated is
            when True   => Discriminants : Entity_List;
            when False => null;
        end case;
    end record;

```

Record and Extension Aggregates

```
Rec_Variable.Field := Funct (X) + 1;
```

```
Assign Stmt_Ptr : Node_Id :=
```

```
new Assignment_Statement' (
  Sloc      => Current_Location,
  Name      => new Selected_Component,
  Expression =>
    new Op_Add' (Node with
      Etype      => Standard_Integer,
      Left_Opnd  => new Function_Call,
      Right_Opnd => new Universal_Integer' (Expr with 1)));
```

Record Aggregate

Extension Aggregates

Syntax

```
(Ancestor_Expression with [comp_associations])
```

```
(Ancestor_Type with [comp_associations])
```

can be of a private type

can be an abstract type

Example of recursive definition

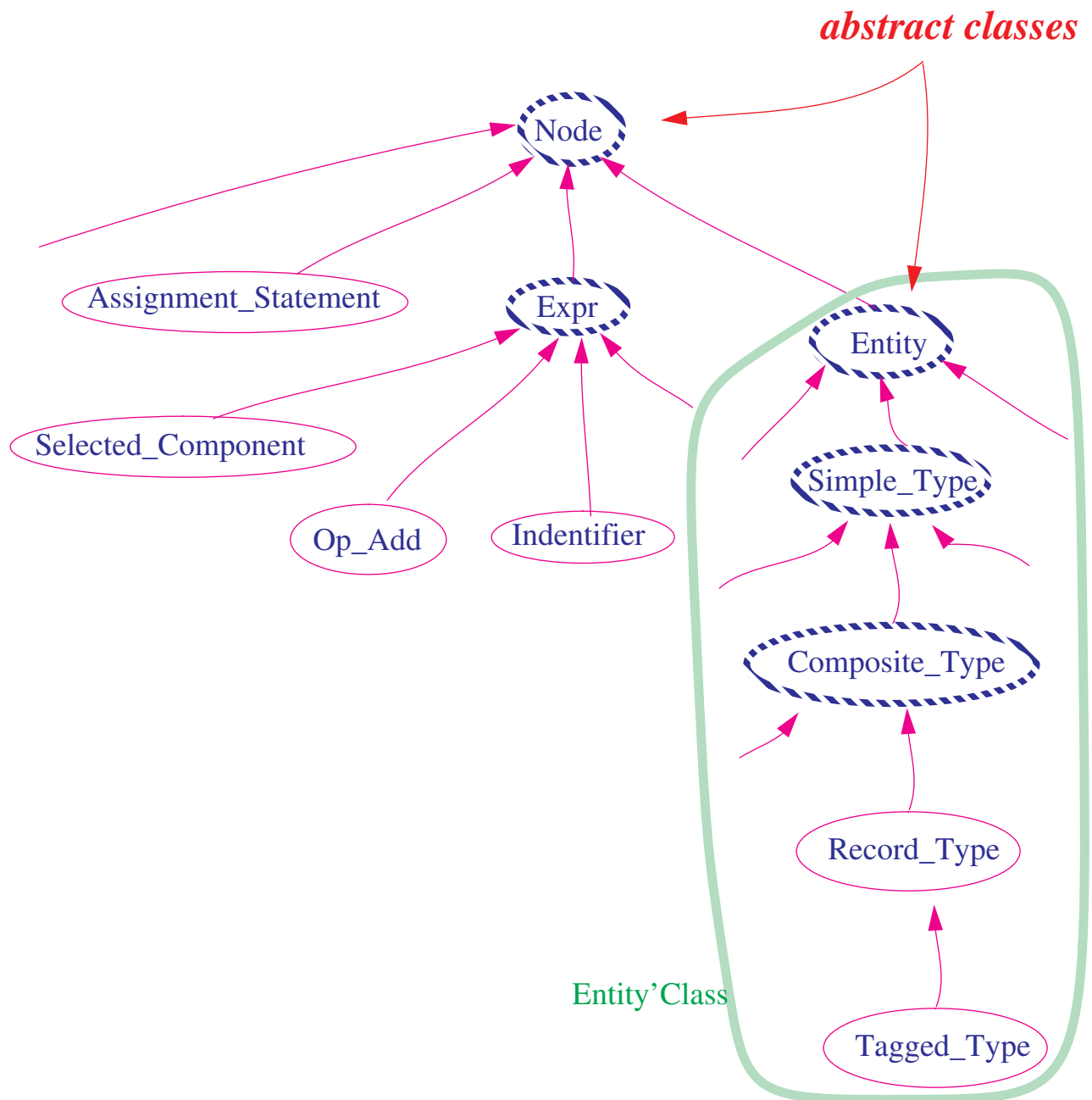
```
type Entity;  
type Entity_Id is access Entity'Class;
```

```
type Entity is abstract new Node with  
  record  
    Chars : Name_Table_Ptr;  
    Etype : Type_Id;  
  end record;
```

```
procedure Analyze (N : access Entity);  
procedure Expand  (N : access Entity);
```

```
type Simple_Type is abstract new Entity with  
  record  
    Init_Proc : Entity_Id;  
  end record;
```

Hierarchy of Tagged Types



Primitive Operations versus Operations on Classwide Types

This is a general algorithm, valid for all Nodes

```

procedure Analyze_Node (N : Node_Id) is
begin
  Analyze (N);
  if Code_Generation
    and then N.all not in Expr'Class
  then
    Expand (N);
  end if;
end Analyze_Node;

```

*Dispatching Calls:
the formal has a specific tagged type
the actual has a classwide type*

```

procedure Analyze (N : access Assignment_Statement) is
  Typ : Type_Id;
begin
  Analyze_Node (N.Name);
  Analyze_Node (N.Expression);
  Typ := Find_Matching_Type (N.Name, N.Expression);
  Resolve_Expr (N.Name, Typ);
  Resolve_Expr (N.Expression, Typ);
end Analyze;

```

This is the specific algorithm for analyzing Assignments

concrete type extension

```

type Assignment_Statement is new Node with
  record
    Name      : Expr_Id;
    Expression : Expr_Id;
  end record;

```

```

procedure Analyze (N : access Assignment_Statement);
procedure Expand  (N : access Assignment_Statement);

```

*Overriding of primitive operations**class of an incomplete type*

```

type Simple_Type;
type Type_Id is access Simple_Type'Class;

```

```

type Expr is abstract new Node with
  record
    Etype : Type_Id;
  end record;

```

abstract type extension

```

-- Inherited:
-- procedure Analyze (N : access Expr) is abstract;
-- procedure Expand  (N : access Expr) is abstract;

```

inheritance

```

procedure Resolve_Expr (E : Expr_Id; Typ : Type_Id);
procedure Resolve      (E : access Expr; Typ : Type_Id)
  is abstract;

```


Basic Syntax and Concepts

```
package Definitions is
```

```
  type Node is abstract tagged  
    record  
      Sloc : Source_Ptr;  
    end record;
```

abstract tagged type



*The corresponding
classwide type*



```
  type Node_Id is access Node'Class;
```

polymorphic pointer



```
  procedure Analyze_Node (N : Node_Id);
```

classwide operation



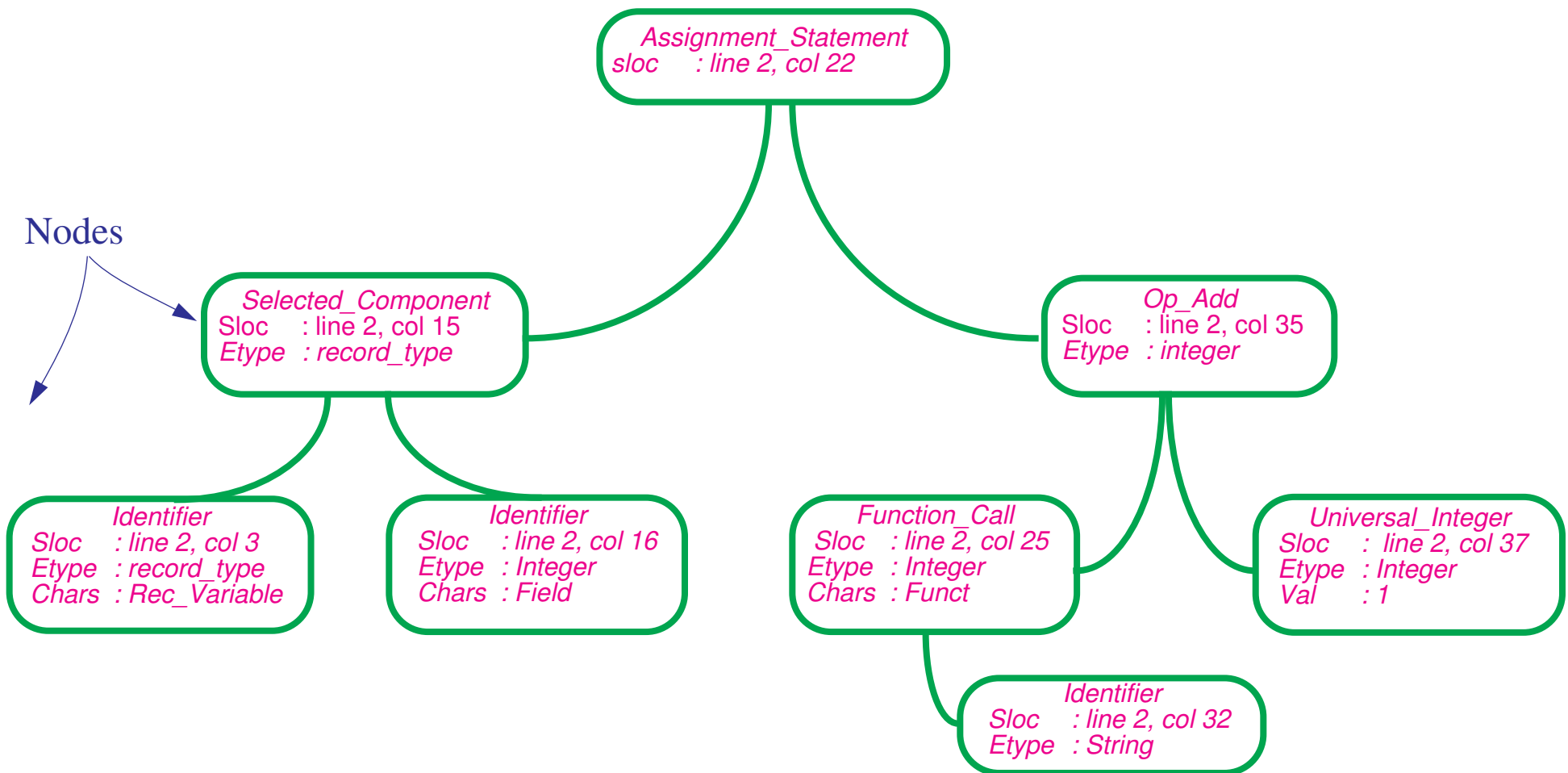
```
  procedure Analyze (N : access Node) is abstract;  
  procedure Expand (N : access Node) is abstract;
```

primitive operations



a GNAT tree for

```
Rec_Variable.Field := Funct (X) + 1;
```



OUTLINE

1. Ada 9x Object-Oriented Concepts Through An Example

- The main GNAT Data-Structures with Tagged Types
- Extending and Dispatching

2. Dealing With Common User Mistakes

- Tagged types outside Package Specs.
- Freezing point Issues

3. Basic Implementation Techniques

- Layout of Tagged Objects
- Structure of the Dispatch Table

4. The Low-Level C++ Interface

- Goals and Limitations
- The Gnat-specific Pragmas supporting the interface

Ada 9x Tagged Types
and their Implementation
in GNAT

Cyrille Comar & Brett Porter

Gnat Project