Q: When compiling the following snippet of code with the C++ compiler, I get the error message "Internal Compiler Error 89", and the compiler crashes.

```
extern "C"
{
#include <bsd/libc.h>
#include <mach/cthreads.h>
}

class Test {
        struct condition aCondition;
        struct mutex aMutex;
public:
        void wait()         { condition_wait(&aCondition, &aMutex); }
```

```
        };

        main()
        {
                Test        test;
                test.wait();
                exit(0);
        }
```

What's happening?

A: This error is caused by a name clash of the symbol **wait** between the definition in the header file **/NextDeveloper/Headers/g++/sys/wait.h** and your member function **wait()**. To work around this bug, you can rename your **wait()** function to something

else, such as **wait_on()**.

QA893

Valid for 3.1, 3.2