

Q: Why won't my textField become firstResponder? The following code is in my **appDidInit:** method:

```
[[NXApp mainWindow] makeKeyAndOrderFront:self];  
[[NXApp mainWindow] makeFirstResponder:myTextField];
```

The I-beam cursor does not appear in myTextField. In the debugger, **makeFirstResponder:** returns the id of the window as it should. And when asked, the window claims that the textField *is* the firstResponder. What's going on?

A: The problem is that **makeFirstResponder:** just sets the firstResponder. It does not modify the selection. You have to explicitly set the selection if you want the cursor to appear in the TextField. The method **selectText:** does the trick and it calls **makeFirstResponder:** for you. Try using the following code instead:

```
[[NXApp mainWindow] makeKeyAndOrderFront:self];  
[myTextField selectText:nil];
```

The same is true of Form objects as well. For Forms you must do the following:

```
[[NXApp mainWindow] makeKeyAndOrderFront:self];  
[myForm selectTextAt:0];
```

Valid for 1.0, 2.0, 3.0