Q: Help! **NXMapFile()** is returning a NULL stream.

A: The documentation is not explicit on this point, but the file must already exist for **NXMapFile()** to return a valid stream. As the name of the function indicates, it maps the file into a memory stream. If the file doesn't exist, you can't very well map it. If you want to open a memory stream to write to and later save to that path, you can use **NXOpenMemory()** to get a memory stream and then use **NXSaveToFile()** to write the stream out to that path.

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Valid for 1.0, 2.0, 3.0