

[3PixelRule_Gray.tiff](#) ↗

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UsingClocksPalette.app

UsingClocksPalette.app demonstrates some of the functionality of the Clocks palette. View the nib file in InterfaceBuilder to see how it was connected.

[876954_PixelRule_Gray.tiff](#) ↗

Important Files...

[paste.tiff](#) ↗ [UsingClocksPalette.nib](#) (in English.lproj) is the IB interface file. Look here to examine how connections and inspections were made to the palette objects.

Notes...

774330_paste.tiff ↪ Compressing this app seems to (sometimes) disturb the nib file, causing the interface

to misbehave. This seems only to affect the CalendarClock in the 'drag' example window. If you discover this to be true when you uncompress, please let me know and I will do what I can to get you an intact copy. I haven't investigated much yet, but find it disturbing that it affects one of the Clocks (I'd feel better if it were one of the TextFields)

710243_PixelRule_Gray.tiff ↪