

Basic Play

266379_PixelRule.tiff ,

119829_CheckMark.tiff , This game is very similar to the classic arcade game ^aPac Man.^o The object of PacMan is to wander through a maze and eat everything you can. However, while you're wandering about there are four ghosts which will attempt to melt you. All they have to do is touch you and away you go. If you eat the ^apower^o dots, the ghosts will temporarily become ^ainvisible.^o When invisible, they are edible.

385454_CheckMark.tiff , Alongside the game window are the fruit basket ;FruitBasket.rtf; and the statistics window, which tell you about your progress in the current game.

917073_CheckMark.tiff , You can control the PacMan by using the arrow keys.

892751_CheckMark.tiff , To sit near a power dot and wait for ghosts to gather up, you can use the space bar to stop moving.

559809_CheckMark.tiff , Hitting ^an° will abort the current game (if any) and then start a new game.

657316_PixelRule.tiff ,

See also

;Pausing.rtf;;¬ Pausing the game

;Customization.rtf;;¬ Customizing PacMan