TabCell

After seeing Jean-Marie's new addition to Interface Builder, I just couldn't help wanting those cool tabs for my very own! Since I don't have IB source :-), I just had to figure it out for myself.

There are two caveats (bugs?):

1) If you put these into a ScrollView, sometimes the little tab ends won't redraw themselves properly when scrolled after being clicked on. Since you probably shouldn't be putting a control like this into a ScrollView, this really shouldn't present a problem (although if someone want's to send me a bug fix, that'd be appreciated).

2) The first and last tab cells are 7 pixels (half a tab image width) shorter than the rest of the cells. This is due to a drawing issue with drawing inside the matrix. If the images on the first and last cell aren't shifted in, they get clipped by the matrix and don't look very good. If your cell's are relatively large, this really isn't very noticeable. The real way to fix this is to get in there, determine how many cells there are, and distribute this difference among all of them. Again, anyone wanting to send me this code should fell **very** free to do so.

Have fun,

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P.S. This code is totally free from any licenses or warranties or anything. In other words, use it however you want but don't blame me if it hoses something up!