

## **;Getting Started.rtf;;¬ Getting Started**

**;Tasks/GettingStarted/ClickingHelp.rtf;;¬**

Click for help

**;Tasks/GettingStarted/GettingHelpTopic.rtf;;¬**

Get help by topic

**;Tasks/GettingStarted/FindingHelp.rtf;;¬**

Find help by keyword

**;Tasks/GettingStarted/UsingMouse.rtf;;¬**

Use the mouse

**;Tasks/GettingStarted/ButtonsSlidersFields.rtf;;¬**  
and sliders

Use buttons, fields,

**;Tasks/GettingStarted/ChooseCommands.rtf;;¬**

Choose commands

**;Tasks/GettingStarted/DetachSubmenu.rtf;;¬**

Detach submenus

**;Tasks/GettingStarted/WorkingWindows.rtf;;¬**

Work with windows

**;Tasks/GettingStarted/Scrolling.rtf;;¬**

Scroll to see more

**;Tasks/GettingStarted/AdjustBriteVolume.rtf;;¬**  
volume

Adjust brightness and

## **;Overview.rtf;;¬ Overview**

**;What is the App?.rtf;;¬**

What is Convert MacPaint?

**;Why Converter exists.rtf;;¬**

Why does Convert MacPaint exist?

## **;Converting files.rtf;;¬ Converting MacPaint files**

;Converting using menus.rtf;¬                      Converting with the menus  
;Converting by double clicking.rtf;¬                      Converting from the  
Workspace Manager  
;Converting by drag and drop.rtf;¬                      Converting with drag and drop  
**;Preferences.rtf;¬ Preferences**  
;Default Conversion.rtf;¬                      Image packing  
;Notes.rtf;¬ **Notes**  
**;Usage Notes.rtf;¬ Usage notes**  
**;Preparing a MacPaint file.rtf;¬ Preparing a MacPaint file**  
;Techie stuff.rtf;¬                      Technical mish-mosh  
**;Administrative.rtf;¬ Administrative stuff**  
;Bugfixes and changes.rtf;¬                      Bug fixes and changes  
;Bugfixes and changes.rtf;1.0;¬                      since 1.0  
;Bugfixes and changes.rtf;1.0û;¬                      since1.0β  
;Reporting bugs.rtf;¬                      Reporting bugs  
;Known bugs.rtf;¬                      Known bugs and problems  
;Credits.rtf;¬                      Credits, etc

;GNU GENERAL PUBLIC LICENSE.rtf;;¬

COPYING

;Testing.rtf;;¬ Testing

### **Reference**

;Tasks/Reference/Cursor.rtf;;¬

The cursor

;Index.rtf;;¬ **Index**