

This directory contains the GameKit apps.

These are apps which are GameKit "utilities" and should be considered as part of a GameKit development environment. For example, a basic High Score server that you can install on a network, an app to edit scores on a server, and so on. Right now, the only thing you can and should trust is the server. The rest is very old and likely to be broken pretty badly.

Planned apps include things to aid in animation—both in viewing animations to verify their accuracy and also for planning paths for certain types of animated objects to follow. These apps will be a good while in coming, so be patient.

There are also a few little applets planned to show off various parts of the GameKit. If you have any ideas as to what might be interesting, drop me a line!

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