

This palette has been donated by Sean Luke. It contains objects which he has successfully used in his extensible (and very cool) sound editor, Resound. At the moment, Sean hasn't put together IB inspectors or RTF documentation for this palette. If you or someone else would like to help him do this, contact Sean about it for help and further info. I might eventually get around to it myself, but given my busy schedule that sure won't be any time soon!

Later,

DONALD

Y A C K T M A N
