

Modem_Parancsok

COLLABORATORS

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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

Modem_Parancsok

1.1 Modem Parancsok

Louise's Modem Guide

ENGLISH Documentations

MNP or v.42 Commands
S-Registers (Summary) S00-S95
Hayes compatible S-Registers Summary
Hayes compatible AT commands

Informations about various modem types

FAX and DATA modems with voice Mail
Class 2 Fax/Modem Command Scorecard

The Modem Dictionary v2.00
Frequently Asked Questions
Modem Cables

ZModem Protocoll Documentation
YModem Protocoll Documentation

Modem related informations on the Internet

MAGYAR Dokumentációk

Parancsösszefoglaló
Tárcsázási parancsok és módosítók
Modem működtető parancsok
Válaszkódok
Regiszterek

Discovery 1200/2400 modem felhasználói kézikönyv
Wise Link Modem Beállítások

1.2 Modems

Informations and example init strings from various
modem types

Cardinal MVP288IV & MVP288XV Modems FAQ
Hayes Modem Technical Reference
LineLink and ProModem (Prometheus) FAQ
LineLink 144e COMMANDS
LineLink S-Registers
Prodem modem 9600M
Prometheus Class 2 Extended Commands
Prometheus Example modem Setup and profile
Supra MODEM Commands and Docs
USRobotics 28.8k Modem
USRobotics 28.8k Modem FAQs
USRobotics Sportster Reference Manual
USRobotics Sportster 14400 Fax Settings...
USRobotics Sportster 14400 HELP and COMMANDS

Abaton Interfax 24/96 (ARA 1.0)

InitString=AT&FE0\N1
AnswerInit=AT&FE0\N1S0=1&W
BPSRate=2400
FlowControl=Hardware
ARAv1=1

Aceex Designer 9600

AT&F1X4 &C1 &D2 &R0 &Y0 %C1\J0 \N3 \Q3 W1 &K3

Aceex Designer 9600 - Auto Reliable

Aceex 96-Auto
AT&F1X4&C1&D2&R0\J0\N3\Q3W1&K3ATS7=60S11=55

Aceex Designer 9600 - MNP-4 mode

AT&F1%COX4&C1&D2&R0\J0\N3\Q3W1&K3S7=60S11=55

Accex Designer 14400

AT&F1X4 &C1 &D2 &R0 &Y0 %C1\J0\N3\Q3W1&K3

Aceex Designer 14400 - Auto Reliable

AT&F1X4&C1&D2&R0\J0\N3\Q3W1&K3S7=60S11=55

Aceex Designer 14400 - MNP-4 mode

AT&F1%COX4&C1&D2&R0\J0\N3\Q3W1&K3S7=60S11=55

Aceex 1496

AT&F&C1&D2%CI S7=60S11=55\J0\N3\Q3\V1W1&K3S95=46

Aceex 1496 - Auto Reliable

AT&F&C1&D2%CI\J0\N3\Q3\V1W1&K3S95=46S7=60S11=55

Aceex Designer 1496 - MNP-4 mode

AT&F&C1&D2%CI\J0\N3\Q3\V1W1&K3S95=46S7=60S11=55S48=128%CO

Aceex Designer 1496 - Normal (No Error Correction)
AT&F&C1&D2&C1\J0\N0\Q3\V1W1&K3S7=60S11=55

Adtech Hi-Per 96/144
AT&F&C1&D2&K3\J0S7=60S11=60

Adtech Hi-Per 96/144 - Auto Reliable
AT&F&C1&D2&K3\J0S7=60S11=60

Adtech Hi-Per 96/144 - MNP4 mode
AT&F&C1&D2&K3%C0\J0S7=60S11=60

Adtech Hi-Per 96/96
AT&F&C1&D2&K3\J0S7=60S11=60

Adtech Hi-Per 96/96 - Auto Reliable
AT&F&C1&D2&K3\J0S7=60S11=60

Adtech Hi-Per 96/96 - MNP4 mode
AT&F&C1&D2&K3%C0\J0S7=60S11=60

Adtech Micro 2400 V.42bis
AT&F&C1&D2\N3\Q3\V1W0S7=60S11=60

Adtech Micro 2400 V.42bis - Auto Reliable
AT&F&C1&D2\N3\Q3\V1W0S7=60S11=60

Adtech Micro 2400 V.42bis - MNP-4 mode
AT&F&C1&D2\N3\Q3\V1W0%C1S7=60S11=60

Adtech Micro Systems, Other
AT E1Q0V1X4

Adtech Micro Systems, Smart Connect 14.4 ve
AT E1Q0V1X4&K3

Adtech Micro Systems, Smart Connect 14.4 vi
AT E1Q0V1X4&K3

Adtran ISU 128 (ISDN)
InitString=AT&C1&D2&R0&S2\Q3S34=15
AnswerInit=AT&C1&D2&R0&S2\Q3S34=15S0=1&W
BPSRate=115200
FlowControl=Hardware
ISDN=Yes
LongDTRDrop=Yes

Adtran ISU 128 (ISDN Sync Clear Channel)
InitString=AT
AnswerInit=AT
BPSRate=9600
FlowControl=Hardware

Adtran ISU Express (ISDN)
InitString=AT&C1&D2&R0&S2\Q3S34=15
AnswerInit=AT&C1&D2&R0&S2\Q3S34=15S0=1&W
BPSRate=115200

FlowControl=Hardware
ISDN=Yes

Advanced Micro Computer System Inc., All
AT E1Q0V1X4

Altima 4XX Internal Fax/Data
AT&F&C1 &D2 L3 W1 \G1 \K1 S7=60 S11=60

Altima 4XX Internal Fax/Data - Auto Reliable
AT&F&C1 &D2 L3 W1 \G1 \K1 S7=60 S11=60

Amber Logic Mistral 9600
InitString=AT&FW2&C1&D3&E5&K1\C5\Q0
AnswerInit=AT&FW2&C1&D3&E5&K1\C5\Q0S0=1&W
BPSRate=38400
FlowControl=Hardware

Amber Logic Mistral 14400
InitString=AT&FW2&C1&D3&E5&K1\C5\Q0
AnswerInit=AT&FW2&C1&D3&E5&K1\C5\Q0S0=1&W
BPSRate=38400
FlowControl=Hardware

Amber Logic Mistral FX 14400i
InitString=AT&F&C1&D3S7=60
AnswerInit=AT&F&C1&D3S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Amberlogic, Other
AT E1Q0V1X4

American Data Technology, All
AT E1Q0V1X4

Amiga 1200RS
ATE1Q0V1X2 S7=60 S11=55 S0=0

Amstrad, Other
AT E1Q0V1X4

Amstrad, PC Modem
AT&F E1V1Q0

Amstrad SM2400 (UK)
ATZAT&C1&D2X2S7=59S11=68

Amstrad SM2400 - Auto Reliable
ATZAT&C1&D2X2S7=59S11=68

Amstrad SM2400 - V.23 mode
ATZATB23&C1&D2X2S7=59S11=68

AMT, 1442E
AT E1Q0V1X4 &C1&D2

AMT, 1442EF
AT E1Q0V1X4 &C1&D2

AMT, 1442I
AT E1Q0V1X4 &C1&D2

AMT, 1442IF
AT E1Q0V1X4 &C1&D2

AMT, 9632E
AT E1Q0V1X4 &C1&D2

AMT, 9632I
AT E1Q0V1X4 &C1&D2

AMT, 9642E
AT E1Q0V1X4 &C1&D2

AMT, 9642I
AT E1Q0V1X4 &C1&D2

AMT, Other
AT E1Q0V1X4

AMT Star 1442
AT&F2&C1&D2\V2 S0=0&Y0

AMT Star 1442 - Auto Reliable
AT&F2\V2S0=0S7=60 S11=60

AMT Star 1442 - V.42 mode
AT&F2%C0\V2S0=0S7=60 S11=60

AMT Star 1442 - MNP-4 mode
AT&F1\V2S0=0S7=60 S11=60

AMT STAR 9600
AT&F2&C1&D2\V2 S0=0

AMT STAR 9600 - Auto Reliable
AT&F2\V2S0=0S7=60 S11=60

AMT STAR 9600 - V.42 mode
AT&F2%C0\V2S0=0S7=60 S11=60

AMT STAR 9600 - MNP-4 mode
AT&F1\V2S0=0S7=60 S11=60

Anchor Volksmodem 1200
ATE1Q0V1X1 S0=0

Anchor 2400E
ATE1Q0V1X4 &C1&D2 S7=30 S0=0

Anchor, 96E4
AT Q0 V1 X4&C1\N3\V1%C0\Q3

Anchor, Other
AT E1Q0V1X4

Anchor 96E5
AT&F&C1&D2\N5\Q3\V2%C3S11=60S0=0

Anchor 96E5 - Auto Reliable
AT&F&C1&D2\N5\Q3\V2%C3S11=60S0=0

Anchor 96E5 - MNP-4 mode
AT&F&C1&D2\N5\Q3\V2%C0S11=60S0=0

Anderson-Jacobson 96/32 STH
AT&F&C1 &D2 *C1 *LG2 *M2 *E1

Anderson-Jacobson 96/32 STH - Auto Reliable
AT&F&C1&D2 *C1 *LG2 *M2 *E1

Andest Fax/Data Modem 14.4
AT&F&C1&D2&K3\J0\N7\V1

Andest Fax/Data Modem 14.4 - Auto Reliable
AT&F&C1&D2&K3\J0\N7\V1

Andest Fax/Data Modem 14.4 - MNP-4 mode
AT&F&C1&D2&K3&Q5%C0\J0\N7\V1

Andest Fax/Data Modem 14.4 - 2400-Compatible mode
AT&F2&C1&D2&K3\J0S37=6

Angia Communications 14.4 - TD (V.42 bis)
InitString=AT&FW1&C1&D2X4\J0\N7%C1S7=60
AnswerInit=AT&FW1&C1&D2\J0\N7%C1S7=60S0=1
BPSRate=57600
FlowControl=Hardware

Angia DataSTAR/FaxSTAR 14400
AT&F&C1 &D2 %C1 S7=60 S11=60

Angia DataStar/FaxSTAR 14400 - Auto Reliable
AT&F&C1 &D2 %C1 S7=60 S11=60

Angia DataStar/FaxSTAR 14400 - MNP-4 mode
AT&F%C0&C1 &D2 S7=60 S11=60

Angia DataStar/FaxSTAR 14400 - 2400-Direct mode
AT&F2&C1 &D2 S7=60 S11=60

Angia DataSTAR/FaxSTAR 9600
AT&F&C1 &D2 %C1 S7=60 S11=60

Angia DataStar/FaxSTAR 9600 - Auto Reliable
AT&F&C1 &D2 %C1 S7=60 S11=60

Angia DataStar/FaxSTAR 9600 - MNP-4 mode
AT&F%C0&C1 &D2 S7=60 S11=60

Angia DataStar/FaxSTAR 9600 - 2400-Direct mode
AT&F2&C1 &D2 S7=60 S11=60

Apex Data V.32bis Fax Modem
AT&F&C1&D2%C1\J0\N7\Q3\V2S7=60S11=55

Apex Data V.32/V.32bis Data/Fax
InitString=AT&FW2&C1&D3&K3&Q5\J0\N7\Q2\V2%C1S7=60
AnswerInit=AT&FW2&C1&D3&K3&Q5\J0\N7\Q2\V2%C1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Apex Data V.32bis Fax Modem - Auto Reliable
AT&F&C1&D2%C1\J0\N7\Q3\V2S7=60S11=55

Apex Data V.32bis Fax Modem - MNP-10 mode
AT&F&C1&D2-C1\J0\N3\Q3\V2S7=60S11=55

Apex Data V.32bis Fax Modem - MNP-5 mode
AT&F&C1&D2%C1\J0\N3\Q3\V2S7=60S11=55

Apex Data V.32bis Fax Modem - MNP-4 mode
AT&F&C1&D2%C0\J0\N3\Q3\V2S7=60S11=55

Apex Data V.32bis Fax Modem - Direct mode
AT&F&C1&D2%C0\J0\N0\Q3\V2S7=60S11=55

Apex Data V.32 Fax Modem
AT&F&C1&D2%C1\J0\N7\Q3\V2S7=60S11=55

Apex Data V.32 Fax Modem - Auto Reliable
AT&F&C1&D2%C1\J0\N7\Q3\V2S7=60S11=55

Apex Data V.32 Fax Modem - MNP-10 mode
AT&F&C1&D2-C1\J0\N3\Q3\V2S7=60S11=55

Apex Data V.32 Fax Modem - MNP-5 mode
AT&F&C1&D2%C1\J0\N3\Q3\V2S7=60S11=55

Apex Data V.32 Fax Modem - MNP-4 mode
AT&F&C1&D2%C0\J0\N3\Q3\V2S7=60S11=55

Apex Data V.32 Fax Modem - Direct mode
AT&F&C1&D2%C0\J0\N0\Q3\V2S7=60S11=55

Apex Data Freedom V.32bis Fax Modem
AT&F&C1&D2%C1\J0&Q6&K3\V2S7=60S11=55

Apex Data Freedom V.32bis Fax Modem - Auto Reliable
AT&F&C1&D2%C1\J0&Q6&K3\V2S7=60S11=55

Apex Data Freedom V.32bis Fax Modem - MNP-4 mode
AT&F&C1&D2%C0\J0\N3&K3\V2S7=60S11=55

Apex Data Freedom V.32bis Fax Modem - Direct mode
AT&F&C1&D2%C1\J0&Q0&K3\V2S7=60S11=55

Apex Data Freedom V.32 Fax Modem
AT&F&C1&D2%C1\J0&Q6&K3\V2S7=60S11=55

Apex Data Freedom V.32 Fax Modem - Auto Reliable
AT&F&C1&D2%C1\J0&Q6&K3\V2S7=60S11=55

Apex Data Freedom V.32 Fax Modem - MNP-4 mode
AT&F&C1&D2%C0\J0\N3&K3\V2S7=60S11=55

Apex Data Freedom V.32 Fax Modem - Direct mode
AT&F&C1&D2%C1\J0&Q0&K3\V2S7=60S11=55

Apple Modem 2400 (ARA 1.0)
InitString=AT&FE0\N1&K0
AnswerInit=AT&FE0\N1&K0S0=1&W
BPSRate=2400
FlowControl=Hardware
ARAv1=1

April Technologies Series 9600
AT&F&C1 &D2 %C1 \J0 \N9 \Q3

April Technologies Series 9600 - Auto Reliable
AT&F&C1&D2\J0\N9\Q3S7=60S11=60

April Technologies Series 9600 - MNP-4 mode
AT&F&C1&D2\J0\N9\Q3S7=60S11=60

April Technologies Series 14400
AT&F&C1 &D2 %C1 \J0 \N9 \Q3

April Technologies Series 14400 - Auto Reliable
AT&F&C1&D2\J0\N9\Q3S7=60S11=60

April Technologies Series 14400 - MNP-4 mode
AT&F&C1&D2\J0\N9\Q3S7=60S11=60

Arch Tek America Corp., All
AT E1Q0V1X4

Archtek SmartLink 14.4
AT&F&C1&D2&K3\N3S7=60S11=55

Archtek SmartLink 14.4 - Auto Reliable
AT&F&C1&D2&K3\N3S7=60S11=55

Archtek SmartLink 14.4 - MNP4 mode
AT&F&C1&D2&K3\N3-J0%C0S7=60S11=55

Archtek SmartLink 14.4 - Normal mode
AT&F&C1&D2&K3\N0S7=60S11=55

AT&T 2224 CEO
AT&F&C1&D2\C1\G0\J0\N3\Q3\V1

AT&T 2224 CEO - Auto Reliable
AT&C1&D2\G0 \J0 \N3 \Q3 \V1

AT&T, 4000
AT Q0 V1 X4F1&C1

AT&T, 4024
AT Q0 V1 X1&C1

AT&T, DataPort 14.4
ATX7E1Q0V1 &C1&D2

AT&T, Other
AT E1Q0V1X4

AT&T, Paradyne 14.4
ATX7E1Q0V1 &C1&D2

AT&T Model 4000
ATE1Q0V1X1S7=60 S0=0

AT&T Paradyne Comsphere 3820
AT&F&C1 &D2 \N5 \D1 \Q3 S7=60

A&T Paradyne Comsphere 3820 - Auto Reliable
AT&F&C1&D2\D1\N5\Q3S7=60

AT&T Paradyne Comsphere 3820 - V.42 mode
AT&F&C1&D2\D1\N5\Q3S7=60

AT&T Paradyne Comsphere 3820 - MNP4 mode
AT&F%C0\N3&C1&D2\D1\Q3S7=60

AT&T Dataport 14.4/FAX
AT&F&C1&D2%C1X6\D1\N7\Q3S0=0S7=60

AT&T Dataport 14.4/FAX - Auto Reliable
AT&F&C1&D2%C1X6\D1\N7\Q3S0=0S7=60

AT&T Dataport 14.4/FAX - MNP4 mode
AT&F&C1&D2%C0X6\D1\N7\Q3S0=0S7=60

AT&T Dataport 14.4/FAX - 2400 mode
AT&F&C1&D2%B2400%C0X6\D1\N0\Q0S0=0S7=60

AT&T KeepinTouch Card Modem
AT&F&C1&D2%C1X6\D1\N7\Q3S0=0S7=60

AT&T KeepinTouch Card Modem - Auto Reliable
AT&F&C1&D2%C1X6\D1\N7\Q3S0=0S7=60

A&T KeepinTouch Card Modem - MNP4 mode
AT&F&C1&D2%C0X6\D1\N7\Q3S0=0S7=60

AT&T KeepinTouch Card Modem - 2400 mode
AT&F&C1&D2%B2400%C0X6\D1\N0\Q0S0=0S7=60

ATI Technologies Inc., 14400 ETC-E
AT&F2 Q0V1W1X4 &C1&D2&K3&U0

ATI Technologies Inc., 14400 ETC-I
AT&F2 Q0V1W1X4 &C1&D2&K3&U0

ATI Technologies Inc., 14400 PCMCIA
AT&F2 Q0V1W1X4 &C1&D2&K3&U0

ATI Technologies Inc., 19200 ETC-E
AT&F2 Q0V1W1X4 &C1&D2&K3&U0

ATI Technologies Inc., 19200 ETC-I
AT&F2 Q0V1W1X4 &C1&D2&K3&U0

ATI Technologies Inc., 9600 ETC-E
AT Q0V1W1X4 &C1&D2&K3&U0

ATI Technologies Inc., 9600 ETC-I
AT Q0V1W1X4 &C1&D2&K3&U0

ATI Technologies Inc., Other
AT E1Q0V1X4

Attel, All
AT E1Q0V1X4

Attel MX24
AT&F&C1&D2\Q3\N3%C1

Attel MX24 - Auto Reliable
AT&F&C1&D2\Q3\N3%C1

Attel MX24 - MNP-4 mode
AT&F%C0&C1&D2\Q3\N3%C1

Attel MX24 - Direct mode
AT&F&C1&D2\Q0\N1

Attel MX96144
AT&F&C1&D2\Q3\N3%C1

Attel MX96144 - Auto Reliable
AT&F&C1&D2\Q3\N3%C1

Attel MX96144 - MNP-4 mode
AT&F%C0&C1&D2\Q3\N3%C1

Attel MX96144 - Direct mode
AT&F&C1&D2\Q0\N1

AT&T Comsphere 3820 Plus
InitString=AT&F0X4Z3&C1&D3\D3\G1\N5%C1S7=60
AnswerInit=AT&F0X4Z3&C1&D3\D3\G1\N5%C1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

AT&T ComSphere 3830
InitString=AT&FX6&C1&D2\N5\Q2%C1"H3S7=60

AnswerInit=AT&FX6&C1&D2\N5\Q2%C1"H3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

AT&T Dataport 288 V.34
InitString=AT&FX4&C1&D3S7=60
AnswerInit=AT&FX4&C1&D3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

AT&T DataPort (ARA 1.0)
InitString=AT&F0&D0&C1\N0%C0
AnswerInit=AT&F0&D0&C1\N0%C0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

AT&T Paradyne 3830 (ARA 1.0)
InitString=AT&F0&D0&C1\N0%C0
AnswerInit=AT&F0&D0&C1\N0%C0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

AT&T ComSphere 3800 Series (V.42bis)
InitString=AT&FX6&C1&D2\N5\Q2%C1"H3S7=60
AnswerInit=AT&FX6&C1&D2\N5\Q2%C1"H3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

AT&T ComSphere 3810 Plus
InitString=AT&FX6&C1&D2\N5\Q2%C1"H3S7=60
AnswerInit=AT&FX6&C1&D2\N5\Q2%C1"H3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Attel MX96192
AT&F&C1&D2\Q3\N3%C1

Attel MX96192 - Auto Reliable
AT&F&C1&D2\Q3\N3%C1

Attel MX96192 - MNP-4 mode
AT&F%C0&C1&D2\Q3\N3%C1

Attel MX96192 - Direct mode
AT&F&C1&D2\Q0\N1

ATi 2400etc/i and 2400etc/e (V.42bis)
InitString=AT&FW2&B1&C1&D3&K3&Q6&U1S7=60
AnswerInit=AT&FW2&B1&C1&D3&K3&Q6&U1S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

ATi 2400etc/Fax (V.42bis)
InitString=AT&FW2&B1&C1&D3&K3&Q6&U1S7=60
AnswerInit=AT&FW2&B1&C1&D3&K3&Q6&U1S7=60S0=1&W

```
BPSRate=9600
FlowControl=Hardware

ATi 9600etc/e (V.42bis)
InitString=AT&FW2&B1&C1&D3&K3&Q6&U1S7=60
AnswerInit=AT&FW2&B1&C1&D3&K3&Q6&U1S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

ATI 2400etc
AT&F1&C1&D2W2X6S7=60S11=60

ATI 2400etc - MNP-5 mode
AT&F1&C1 &D2 X6 S7=60 S11=60

ATI 2400etc - non-MNP mode
AT&F&C1 &D2 X6 S7=60 S11=60

ATI 2400etc V.42
AT&F2&C1&D2W2X6S7=60S11=60

ATI 2400etc V.42 - V.42 mode
AT&F2&C1 &D2 X6 S7=60 S11=60

ATI 2400etc V.42 - MNP-5 mode
AT&F1&C1 &D2 X6 S7=60 S11=60

ATI 2400etc V.42 - MNP-4 mode
AT&F1 &U0 &C1 &D2 X6 S7=60 S11=60

ATI 2400etc V.42 - non-MNP mode
AT&F&C1 &D2 X6 S7=60 S11=60

ATI 9600etc
AT&F2&C1&D2X6S7=60S11=60

ATI 9600etc - V.42bis Mode
AT&F2&C1&D2X6&Q6&U1 S7=60 S11=60

ATI 9600etc - MNP4 Mode
AT&F2&C1&D2X6&Q5&U0 S7=60 S11=60

ATI 9600etc - V.42 Mode
AT&F2&C1&D2X6&Q6&U0 S7=60 S11=60

ATI 9600etc - MNP5 Mode
AT&F2&C1&D2X6&Q5&U1 S7=60 S11=60

ATT Comsphere 3800 (ARA 1.0)
InitString=AT&F0&C1&D1E0\N0M0\Q3%C0"H0
AnswerInit=AT&F0&C1&D1E0\N0M0\Q3%C0"H0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

Avatech 2400E
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0
```

Bausch Datacom 3522
ATE1Q0V1X4&C1&D2 S0=0

Bausch Datacom 3522 V.42
AT&F\Q3 \N3 \J0 \V1 \C1

Bausch Datacom 3522 V.42 - Auto Reliable
AT&F\Q3\N3\J0\V1\C1S0=0

Bausch Datacom 3522 V.42 - MNP-4 mode
AT&F%C0\Q3\N3\J0\V1\C1S0=0

Bay Connection, All
AT E1Q0V1X4

Best Data Products Inc., All
AT E1Q0V1X4

Best D.P. 9624 FQ
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Best D.P. 2400/2400Fax
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Best D.P. Smart One 2400
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Best D.P. Smart One 1442
AT&F&C1&D2W2S7=60S11=60

Best D.P. Smart One 1442 - Auto Reliable
AT&F&C1&D2W2 S7=60S11=60

Best D.P. Smart One 1442 - MNP-4 mode
AT&F&C1&D2W2 S7=60S11=60%C0

Best D.P. Smart One 9642
AT&F&C1 &D2 W2 S7=60 S11=55

Best D.P. Smart One 9642 - Auto Reliable
AT&F&C1&D2W2 S7=60S11=55

Best D.P. Smart One 9642 - MNP-4 mode
AT&F&C1&D2W2 S7=60S11=55%C0

BizComp 2400 Intellimodem (no MNP or V.42)
InitString=ATQ0V1X4&C1&D3S7=60
AnswerInit=ATQ0V1X4&C1&D3S7=60S0=1&W
BPSRate=2400
FlowControl=None
LockBPS=No

Black Box 144FX/144FX-PC
AT&F&C1&D2&K3&Q5\N3S95=43S7=60S11=55

Black Box 144FX/144FX-PC - Auto Reliable

AT&F&C1&D2&K3&Q5\N3S95=43S7=60S11=55

Black Box 144FX/144FX-PC - MNP-4 mode

AT&F&C1&D2&K3&Q5\N3S95=43%C0S48=128ATS7=60S11=55

Black Box 144FX/144FX-PC - 2400 Compatible mode

AT&F&C1&D2&K3&Q6S95=43S7=60S11=55

Boca Modem 14.4K/V.32bis (V.42bis)

InitString=AT&FW2&C1&D3&K3&Q5%C1\N3S7=60S36=7S46=138S95=47

AnswerInit=AT&FW2&C1&D3&K3&Q5%C1\N3S7=60S36=7S46=138S95=47S0=1&W

BPSRate=57600

FlowControl=Hardware

Boca V.Fast Class BocaModem

InitString=AT&F&C1&D3&K3&Q5\N3%C3S7=60S95=47

AnswerInit=AT&F&C1&D3&K3&Q5\N3%C3S7=60S95=47S0=1&W

BPSRate=57600

FlowControl=Hardware

Boca V.34 BocaModem

InitString=AT&FW1&C1&D3&K3\N3%C3S7=60S95=67

AnswerInit=AT&FW1&C1&D3&K3\N3%C3S7=60S95=67S0=1&W

BPSRate=57600

FlowControl=Hardware

Boca Research 2400

ATE1Q0V1X4&C1&D2 S7=60 S11=60 S0=0

Boca Research M2400i

AT&F3&C1&D2S7=60

Boca Research 2400 V.42bis

AT&F3&C1&D2

Boca Research 2400 V.42bis - Auto Reliable

AT&F3&C1&D2 S7=60 S11=60

Boca Research 2400 V.42bis - MNP-4 mode

AT&F2&C1&D2%C0 S7=60 S11=60

Boca Research 14.4

AT&F&C1&D2&K3%C1%E1\N3S11=60S95=47S7=60

Boca Research 14.4 - Auto Reliable

AT&F&C1&D2&K3%C1%E1\N3S11=60S7=60S95=47

Boca Research 14.4 - MNP-4 mode

AT&F&C1&D2&K3%C1%E1\N3S11=60S7=60S95=47%C0

Boca Research, Other

AT E1Q0V1X4

BSM, Other

AT E1Q0V1X4

BSM, Quick Com MNP

AT E1Q0V1X4&K3

BSM Quik Com MNP

AT&F\Q3\J0\N3%C1&C1&D2S7=60S0=0

BSM Quik Com MNP - Auto Reliable

AT&F\Q3\J0\N3%C1&C1&D2 S7=60 S11=60

BT, Other

AT E1Q0V1X4

BT, V32

AT Q0 V1 E1&EO&K0

CALCOM 14400 Fax & Data Modem

InitString=AT&F&C1&D3&K3&M5\N5\Q3\V1%C1S7=60S36=7S46=138S48=7S95=47

AnswerString=AT&F&C1&D3&K3&M5\N5\Q3\V1%C1S7=60S36=7S46=138S48=7S95=47S0=1&W

BPSRate=57600

FlowControl=Hardware

Calcom, Other

AT E1Q0V1X4

Calcom, PC1414MX

AT E1Q0V1X4&K3

CALPAK MXE-9600

InitString=AT&F&C1&D3S7=60S95=47

AnswerInit=AT&F&C1&D3S7=60S95=47S0=1&W

BPSRate=38400

FlowControl=Hardware

Calculus, All

AT E1Q0V1X4

Calpak Corp., All

AT E1Q0V1X4

Cambridge Telecom Inc., All

AT E1Q0V1X4

Cardinal Technologies Inc., MVP Series

AT&F E1Q0V1X4 &C1&D2

Cardinal Technologies Inc., MVP192i

AT&F E1Q0V1X4 &C1&D2

Cardinal Technologies Inc., Other

AT E1Q0V1X4

Cardinal 2450MNP (MNP 5)

InitString=AT&F&C1&D3\J0\N3\Q2\V1%C1S7=60

AnswerInit=AT&F&C1&D3\J0\N3\Q2\V1%C1S7=60S0=1&W

BPSRate=9600

FlowControl=Hardware

Cardinal 2400V42 (V.42bis)

InitString=AT&F&C1&D3\J0\N3\Q2\V2%C1"H3-J1S7=60
AnswerInit=AT&F&C1&D3\J0\N3\Q2\V2%C1"H3-J1S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

Cardinal 9650V32 (MNP)
InitString=AT&F&B1&C1&D3&H1&I1&M6S7=60
AnswerInit=AT&F&B1&C1&D3&H1&I1&M6S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware

Cardinal 9600V42 (V.42bis)
InitString=AT&FW2&C1&D3&K3&Q5\N3%C1%M3S7=60S46=138S48=7S95=3
AnswerInit=AT&FW2&C1&D3&K3&Q5\N3%C1%M3S7=60S46=138S48=7S95=3S0=1&W
BPSRate=38400
FlowControl=Hardware

Cardinal 14400 (V.42bis)
InitString=AT&F&C1&D3&K3&Q5\N3%C1%M3S7=60S46=138S48=7S95=47
AnswerInit=AT&F&C1&D3&K3&Q5\N3%C1%M3S7=60S46=138S48=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Cardinal MVP144DSP-C
InitString=AT&FW1&C1&D3&K3&Q5\N5%C1S7=60
AnswerInit=AT&FW1&C1&D3&K3&Q5\N5%C1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Cardinal MVP 28.8XP V.FC/V.34
InitString=AT&FQ1W2&D3&K3S7=60S95=47
AnswerInit=AT&FQ1W2&D3&K3S7=60S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Cardinal MB2210/MB2450
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Cardinal MB2296SR
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Cardinal 2400 V42
AT&F&C1&D2\N3\Q3\J0\C2\V2S7=60S11=60

Cardinal 2400 V42 - Auto Reliable
AT&F&C1&D2\N3\Q3\J0\C2\V2S7=60S11=60

Cardinal 2400 V42 - MNP-4 mode
AT&F&C1&D2%C0\N3\Q3\J0\C2\V2S7=60S11=60

Cardinal 2400 V42 - 2400-Compatible mode (Direct)
AT&F&C1&D2%C0\N0\Q0\J1\C2\V2S7=60S11=60

Cardinal 2450 V42
AT&F&C1&D2\N3\Q3\J0\C2\V2S7=60S11=60

Cardinal 2450 V42 - Auto Reliable

AT&F&C1&D2\N3\Q3\J0\C2\V2S7=60S11=60

Cardinal 2450 V42 - MNP-4 mode

AT&F&C1&D2%C0\N3\Q3\J0\C2\V2S7=60S11=60

Cardinal 2450 V42 - 2400-Compatible mode (Direct)

AT&F&C1&D2%C0\N0\Q0\J1\C2\V2S7=60S11=60

Cardinal 9600 V.42

AT&F&C1 &D2 S7=60 S11=60 S95=41

Cardinal 9600 V.42 - Auto Reliable

AT&F&C1 &D2 S7=60 S11=60 S95=41

Cardinal 9600 V.42 - MNP-4 mode

AT&F %C0 &C1&D2 S7=60 S11=60 S95=41

Cardinal 9600 V.42 - 2400-Compatible (Direct) mode

AT&F&Q0&K0&C1&D2S7=60S11=60S95=41

Cardinal 9650 V.42

AT&F&C1 &D2 S7=60 S11=60 S95=41

Cardinal 9650 V.42 - Auto Reliable

AT&F &C1 &D2 S7=60 S11=60 S95=41

Cardinal 9650 V.42 - MNP-4 mode

AT&F %C0 &C1&D2 S7=60 S11=60 S95=41

Cardinal 9650 V.42 - 2400-Compatible (Direct) mode

AT&F&Q0&K0&C1&D2S7=60S11=60S95=41

Cardinal 14400 V32bis

AT&F&C1 &D2 S7=60 S11=60 S95=41

Cardinal 14400 V32bis - Auto Reliable

AT&F&C1 &D2 S7=60 S11=60 S95=41

Cardinal 14400 V32bis - MNP-4 mode

AT&F%C0 &C1&D2 S7=60 S11=60 S95=41

Cardinal 14400 V32bis - 2400-Compatible (Direct) mode

AT&F&Q0&K0&C1&D2S7=60S11=60S95=41

Cardinal 14450 V32bis

AT&F&C1 &D2 S7=60 S11=60 S95=41

Cardinal 14450 V32bis - Auto Reliable

AT&F&C1 &D2 S7=60 S11=60 S95=41

Cardinal 14450 V32bis - MNP-4 mode

AT&F%C0 &C1&D2 S7=60 S11=60 S95=41

Cardinal 14450 V32bis - 2400-Compatible (Direct) mode

AT&F&Q0&K0&C1&D2S7=60S11=60S95=41

Cermetek 1200 Modem/1200 SPC/Security Modem

ATE1Q0V1X2 S7=60 S11=55 S0=0

Cermetek 2400 R/2400 SPC
ATE1Q0V1X4S7=60 S11=55 S0=0

Cermetek, Other
AT E1Q0V1X4

Cettlan Corp., All
AT E1Q0V1X4

Choice Technology Group Ltd., All
AT E1Q0V1X4

CMS, All
AT E1Q0V1X4

Companion CTS212AH
Q

COM 1 MV 213
ATE1Q0V1X4&E5 S0=0 S7=60

COM 1 MV 214
ATE1Q0V1X4&E5 &E1 S0=0 S7=60

COM 1 MV 223 / MV 224
ATE1Q0V1X4&E5 &E1 S0=0 S7=60

Compaq, All
AT E1Q0V1X4

Compaq Enhanced Internal Modem
AT&F&C1&D2X4W1S7=60S11=60&Q5S46=2&K3S36=7&Y0

Compaq Enhanced - Auto Reliable mode
AT&F&C1&D2X4S36=7 S46=2S7=60 S11=60

Compaq SpeedPAQ 144 Modem
AT&F&C1&D2W2\V1S7=60S11=60

Compaq SpeedPAQ 144 - Auto Reliable mode
AT&F&C1&D2W2\V1S7=60S11=60

Compaq SpeedPAQ 144 - MNP-4 mode
AT&F%C0&C1&D2W2\V1S7=60S11=60

Compaq SpeedPAQ 144 - 2400 mode
AT&F%C0&C1&D2W2\V1S37=6S7=60S11=60

Complete Communicator
ATE1Q0V1X4&C1&D2 S0=0

Complete Communicator V.42
AT&F&C1&D2\Q3\N3\J0\V1\C1

Complete Communicator - Auto Reliable

AT&F&C1&D2\Q3\N3\J0\V1 S7=60 S11=60

Complete Communicator - MNP-4 mode

AT&F&C1&D2%C0\Q3\N3\J0\V1 S7=60 S11=60

Complete Communicator GOLD

AT&F&C1&D2&K3&Q5\N3%C1S7=60S11=60

Complete Communicator GOLD - Auto Reliable

AT&F&C1&D2&K3&Q5\N3%C1S7=60 S11=60

Complete Communicator GOLD - MNP-4 mode

AT&F&C1&D2&K3&Q5\N3%C0S7=60 S11=60

Complete Communicator GOLD - 2400-Compatible mode

AT&F&C1&D2&K3\N0S7=60 S11=60

Complete FAX/9624

AT&FW1&C1&D2\J0\N3\Q3\V1S7=60S11=55

Complete FAX/9624 - Auto Reliable

AT&F3W1&C1&D2\J0\N3\Q3\V1S7=60S11=55

Complete FAX/9624 - MNP-4 mode

AT&F3W1&C1&D2\J0\N3\Q3\V1S7=60S11=55%C0

Complete FAX/9624 - 2400-Compatible mode

AT&FW1&C1&D2\J1\N0\Q0S7=60S11=55

Complete Modem Plus

ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Complete PC TurboModem Plus

AT&F2&C1 &D2 \V1 S7=60 S11=60

Complete PC TurboModem Plus - Auto Reliable

AT&F2 &C1 &D2 \V1 S7=60 S11=60

Complete PC TurboModem Plus - MNP-4 mode

AT&F2%C0 &C1 &D2 \V1 S7=60 S11=60

Compuadd 9600 MNP5

AT&FX4&C1&D2%C1\J0\N3\Q3\V1S7=60S11=55

Compuadd 9600 MNP5 - Auto Reliable

AT&FX4&C1&D2%C1\J0\N3\Q3\V1S7=60S11=55

Compuadd 9600 MNP5 - MNP-4 mode

AT&FX4&C1&D2%C0\J0\N3\Q3\V1S7=60S11=55

CompuCom Speedmodem

AT&F2*H1\N3\Q3%C1&C1&D2S7=60S11=60S0=0

CompuCom Speedmodem - Auto Reliable

AT&F2&C1&D2*H1\N3\Q3%C1S7=60S11=60

CompuCom Speedmodem - CSP-EC mode

AT&F2&C1&D2*H2\N3\Q3%C1S7=60S11=60

CompuCom Speedmodem - MNP-4 mode
AT&F2&C1&D2*H1\N3\Q3%C0S7=60S11=60

CompuCom Speedmodem - 2400 mode
AT&F2&C1&D2*H1\N0\Q3%C0S7=60S11=60

CompuCom Speedmodem STAR
AT&F2*H2 \J0 \N3 \Q3 %C1 &C1 &D2 S7=60 S11=60 S0=0

CompuCom Speedmodem STAR - Auto Reliable
AT&F2&C1&D2*H2\J0\N3\Q3%C1S7=60S11=60

CompuCom Speedmodem STAR - MNP-4 mode
AT&F2&C1&D2*H2\J0\N3\Q3%C0S7=60S11=60

CompuCom Speedmodem STAR - 2400 mode
AT&F2&C1&D2*H2\J0\N0\Q3%C0S7=60S11=60

Compudyne 9642
AT&F&C1&D2S7=60S95=44S11=60

Compudyne 9642 - Auto Reliable
AT&F&C1&D2S7=60S11=60S95=44

Compudyne 9642 - MNP-4 mode
AT&F&Q9&C1&D2S7=60S11=60S95=44

Compudyne 9642 - 2400-Compatible
AT&F&Q0&C1&D2S7=60S11=60S95=44

Computer Peripherals Inc., Other
AT E1Q0V1X4

Computer Peripherals Inc., VIVA 14.4 /FAXVC
AT&F E1Q0V1X4 &C1&D2

Computer Peripherals Inc., VIVA 14.4 Series
AT&F E1Q0V1X4 &C1&D2&K3

Computer Peripherals Inc., VIVA 9642E
AT&F E1Q0V1X4 &C1&D2&K3

ControlWare Citam (ISDN)
InitString=ATZ&C0&D1&M0&R1&S0S8=1
AnswerInit=ATZ&C0&D1&M0&R1&S0S8=1S0=1&W
BPSRate=38400
FlowControl=Hardware
ISDN=Yes

CTK Shorty 2400
ATE1Q0V1X4&C1&D2S0=0

CTK FaxManager
AT&F\Q3\N3%C1\J0

CTK FaxManager - Auto Reliable
AT&F\Q3\N3%C1\J0

CTK FaxManager - MNP-4 modus
AT&F\Q3\N3%C0\J0

CTK FaxManager - Direkt modus
AT&F\J1\N1\Q0%C0

CTK Shorty V.42bis + Fax
AT&F&K3\N3%C3\J0

CTK Shorty V.42bis + Fax - Auto Reliable
AT&F&K3\N3%C3\J0

CTK Shorty V.42bis + Fax - MNP-4 modus
AT&F&K3\N3%C0\J0

CTK Shorty V.42bis + Fax - Direkt modus
AT&F&K0\N1\J1

CTK Shorty 14400 + Fax
AT&F2\Q3\N6%C1\C1\J0

CTK Shorty 14400 + Fax - Auto Reliable
AT&F2\Q3\N6%C1\C1\J0

CTK Shorty 14400 + Fax - MNP-4 modus
AT&F2\Q3\N6%C0\C1\J0

CXR Telcom Corp, AJ Series
AT&F E1Q0V1X4 &C1&D2 *LG2*E0

CXR Telcom Corp, Other
AT E1Q0V1X4

Dacom FASTLANE V32
AT&F&C1&D2&R0*E1*F3*S1S0=0S7=60

Dacom FASTLANE V32 - Auto Reliable Mode
AT&F&C1&D2&R0*E1*F3*S1S0=0S7=60

Dacom FASTLANE V32 - Direct Mode
AT&F&C1&D2&R0*E0*F0*S1S0=0S7=60

Dallas, Fax 14.4
AT E1Q0V1X4&K3

Dallas, Fax 96/96
AT E1Q0V1X4&K3

Dallas, Other
AT E1Q0V1X4

Dallas Fax 96/96
AT&F&C1 &D2 W1 S95=41

Dallas Fax 96/96 - Auto Reliable
AT&F&C1 &D2 W1 S7=60 S11=60 S95=41

Dallas Fax 96/96 - V.42 mode
AT&F&C1&D2%C0W1S7=60S11=60S95=41

Dallas Fax 96/96 - MNP-5 mode
AT&F&C1&D2%C1W1S7=60S11=60S95=41

Dallas Fax 96/96 - MNP-4 mode
AT&F&C1&D2%C0W1S7=60S11=60S95=41

Dallas Fax 14.4 / 14.4 Pro Plus
AT&F&C1 &D2 S95=41

Dallas Fax 14.4 - Auto Reliable
AT&F&C1 &D2 S7=60 S11=60 S95=41

Dallas Fax 14.4 - V.42 mode
AT&F&C1&D2%C0S7=60S11=60S95=41

Dallas Fax 14.4 - MNP -5 mode
AT&F&C1&D2%C1S7=60S11=60S95=41

Dallas Fax 14.4 - MNP-4 mode
AT&F&C1&D2%C0S7=60S11=60S95=41

Dataflex, Domfax II
AT Q0V1 X1 \N0 %C0 &Q0

Dataflex, Dynalink
AT Q0V1B0

Dataflex, Other
AT E1Q0V1X4

Dataflex Pocket Comfax II
AT&F3&C1&D2\G0\N3\Q3S7=60

Dataflex Pocket Comfax II - Auto Reliable
AT&F AT&C1&D2\G0\N3\Q3S7=60

Dataflex Pocket Comfax II - MNP-4 mode
AT&F&C1&D2%C0\G0\N3\Q3S7=60

Dataflex Pocket Comfax II - Direct mode
AT&F&C1&D2\G0\N1\Q0S7=60

Dataflex Pocket Quadcom II
AT&F3&C1&D2\G0&Q5\N3\Q3S7=60

Dataflex Pocket Quadcom II - Auto Reliable
AT&F&C1&D2\G0&Q5\N3\Q3S7=60

Dataflex Pocket Quadcom II - MNP-4 mode
AT&F&C1&D2%C0\G0&Q5\N3\Q3S7=60

Dataflex Pocket Quadcom II - Direct mode
AT&F AT&C1&D2\G0&Q5\N1\Q0S7=60

Dataflex Pocket Quadsync II
AT&F3&C1&D2\G0&Q5\N3\Q3S7=60

Dataflex Pocket Quadsync II - Auto Reliable
AT&F&C1&D2\G0&Q5\N3\Q3S7=60

Dataflex Pocket Quadsync II - MNP-4 mode
AT&F&C1&D2%C0\G0&Q5\N3\Q3S7=60

Dataflex Pocket Quadsync II - Direct mode
AT&F&C1&D2\G0&Q5\N1\Q0S7=60

Dataflex Rapier 9600
AT&F&C1&D2%C1&I1\N3\Q2S7=60

Dataflex Rapier 9600 - Auto Reliable
AT&F&C1&D2%C1&I1\N3\Q2S7=60

Dataflex Rapier 9600 - MNP-4 mode
AT&F&C1&D2%C0&I1\N3\Q2S7=60

Dataflex Rapier 9600 - Direct mode
AT&F&C1&D2&I0\N1\Q0S7=60

DataRace, All
AT ElQ0V1X4

Datarace 24/96V Fax/Modem
InitString=AT&FW2&C1&D3&K3\J0\N5\Q2%C1S7=60
AnswerInit=AT&FW2&C1&D3&K3\J0\N5\Q2%C1S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Datarace RediMODEM V.32/V.32bis
InitString=AT&F&C1&D3&K3&Q6\J0\N7\Q3\V2%C1S7=60
AnswerInit=AT&F&C1&D3&K3&Q6\J0\N7\Q3\V2%C1S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Data Race Action 24
AT&F&C1&D2&K3S0=0S7=60S11=55S64=5

Data Race Action 24 - Auto Reliable
AT&F&C1&D2&K3S0=0S7=60S11=55S64=5

Data Race Action 24 - MNP-4 mode
AT&F&C1&D2&K3S0=0S7=60S11=55S64=0

Data Race Action 24 - No Error Correction
AT&F&C1&D2&K3S0=0S7=60S11=55S64=3

Data Race Action 32 / 32L
AT&F&C1&D2W1&K3S0=0S7=60S11=55S64=5

Data Race Action 32 / 32L - Auto Reliable
AT&F&C1&D2&K3S0=0S7=60S11=55S64=5

Data Race Action 32 / 32L - MNP-4 mode
AT&F&C1&D2&K3S0=0S7=60S11=55S64=0

Data Race Action 32 / 32L - No Error Correction
AT&F&C1&D2&K3S0=0S7=60S11=55S64=3

Data Race Action 1496
AT&F&C1&D2W1&K3S0=0S7=60S11=55S64=5

Data Race Action 1496 - Auto Reliable
AT&F&C1&D2&K3S0=0S7=60S11=55S64=5

Data Race Action 1496 - MNP-4 mode
AT&F&C1&D2&K3S0=0S7=60S11=55S64=0

Data Race Action 1496 - No Error Correction
AT&F&C1&D2&K3S0=0S7=60S11=55S64=3

Data Race RediMODEM 14400
AT&F&C1&D2\N7\J0\Q3\V2S7=60S11=55

Data Race RediMODEM 14400 - Auto Reliable
AT&F&C1&D2\N7\J0\Q3\V2S7=60S11=55

Data Race RediMODEM 14400 - MNP-4 mode
AT&F&C1&D2\N7\J0\Q3\V2%CS7=60S11=55

Data Race RediMODEM 9600
AT&F&C1&D2\N7\J0\Q3\V2S7=60S11=55

Data Race RediMODEM 9600 - Auto Reliable
AT&F&C1&D2\N7\J0\Q3\V2S7=60S11=55

Data Race RediMODEM 9600 - MNP-4 mode
AT&F&C1&D2\N7\J0\Q3\V2%CS7=60S11=55

DataTrek 624
AT&F&C1&D2\N3\Q3\V1\J1 S11=75

DataTrek 624 UK - Auto Reliable mode
AT&F&C1&D2\N3\Q3\J1\V1 S7=60 S11=75

DataTrek 624 UK
AT&F&C1&D2&P1\N3\Q3\V1\J1 S11=75

DataTrek 624 UK - Auto Reliable mode
AT&F&C1&D2\N3\Q3\J1\V1&P1 S7=60 S11=75

DataTrek 2424 (MNP)
AT&F&C1&D2&P1\N3\Q3\J1 S11=75

DataTrek 2424 - Auto Reliable mode
AT&F&C1&D2\N3\Q3\J1 S7=60 S11=60

DataTrek V.32
AT&F&C1&D2&Y0\J0\N3\Q3\V1%C2S134=5S7=60S11=55

DataTrek V.32 - Auto Reliable
AT&F&C1&D2\J0\N3\V1%C2S134=5S7=60S11=60

DataTrek V.32 - V.42 mode
AT&F&C1&D2\J0\N3\V1%C1S134=4S7=60S11=60

DataTrek V.32 - MNP-5 mode
AT&F&C1&D2\J0\N3\V1%C2S134=5S7=60S11=60

DataTrek V.32 - MNP-4 mode
AT&F&C1&D2\J0\N3\V1%C1S134=4S7=60S11=60

DataTrek Elite M/FM/SFM
AT&F&C1&D2&Y0\J0\N3\Q3\V1%C2S134=5

DataTrek Elite M/FM/SFM - Auto Reliable
AT&F&C1&D2\Q3\J0\N3\V1%C2S134=5ATS7=60S11=55

DataTrek Elite M/FM/SFM - MNP-5 mode
AT&F&C1&D2\Q3\J0\N3\V1%C2S134=5ATS7=60S11=55

DataTrek Elite M/FM/SFM - MNP-4 mode
AT&F&C1&D2\Q3\J0\N3\V1%C1S134=4ATS7=60S11=55

DataTrek 2496CFM PCMCIA
AT&F&C1&D2&Y0\J0\N3\Q3\V1%C2S134=5S7=60S11=55

DataTrek 2496CFM PCMCIA - Auto Reliable
AT&F&C1&D2\Q3\J0\N3\V1%C2S134=5S7=60S11=55

DataTrek 2496CFM PCMCIA - MNP-5 mode
AT&F&C1&D2\Q3\J0\N3\V1%C2S134=5S7=60S11=55

DataTrek 2496CFM PCMCIA - MNP-4 mode
AT&F&C1&D2\Q3\J0\N3\V1%C1S134=4S7=60S11=55

DEC DF296-DA (DECmodem V32)
AT&F&C1 &D2 %A1 %F2 \$M2 \$C1

DEC DF296-DA (DECmodem V32 - Auto Reliable
AT&F&C1&D2%A1%F2\$M2\$C1S7=60

DEC DF296-DA (DECmodem V32 - MNP-4 Mode
AT&F&C1&D2%A1%F2\$M2\$C0S7=60

Dell Data/Fax 24/96V
AT&F&C1 &D2 &K3\V1 S7=60 S11=60

Dell Data/Fax 24/96V - Auto Reliable
AT&F&C1&D2&K3\V1S7=60S11=60

Dell Data/Fax 96/96V
AT&F1&C1 &D2 \N7 \Q3\V2 S7=60 S11=60

Dell Data/Fax 96/96V - Auto Reliable
AT&F&C1&D2\N7\Q3\V2S7=60S11=60

Delta Gold DM 1200
ATE1Q0V1X4 S7=60 S11=55 S0=0

Delta, Other
AT E1Q0V1X4

Digicom DSI 9624LE
AT&FS7=60S0=0*F3

Digicom 9624LE - Auto Reliable
AT&FS7=60S0=0*F3

Digicom 9624LE - MNP-5 mode
AT&FS7=60S0=0*F3*E1

Digicom 9624LE - MNP-4 mode
AT&FS7=60S0=0*F3*E3

Digicom 9624LE Plus
AT&FS7=60S0=0*F3

Digicom 9624LE Plus - Auto Reliable
AT&FS7=60S0=0*F3

Digicom 9624LE Plus- V.42 mode
AT&FS7=60S0=0*F3*E7

Digicom 9624LE Plus - MNP-5 mode
AT&FS7=60S0=0*F3*E1

Digicom 9624LE Plus - MNP-4 mode
AT&FX4S7=60S0=0*F3*E3

Digicom 9624PC
AT&F&C1&D2&R0*E1*F3*M1*S0S7=60S0=0

Digicom 9624PC - Auto Reliable
AT&F&C1&D2&R0*E1*F3*M1*S0S7=60S0=0

Digicom 9624PC - MNP-4 mode
AT&F&C1&D2&R0*E3*F3*M1*S0S7=60S0=0

Digicom Connection 96+
AT&F&C1&D2&K3\N5S7=60

Digicom Connection 96+ - Auto Reliable
AT&F&C1&D2&K3\N5S7=60

Digicom Connection 96+ - MNP-4 mode
AT&F&C1&D2&K3\N3S7=60

Digicom Connection 96+ - 2400-Compatible mode
AT&F&C1&D2&K3\N1S7=60

Digicom Eagle V.32

AT&F&C1&D2&R0*E9*F3*M2*N3*S1S7=60S0=0

Digicom Eagle V.32 - Auto Reliable

AT&F&C1&D2&R0*E9*F3*M2*N3*S1S7=60S0=0

Digicom Eagle V.32 - MNP-4 mode

AT&F&C1&D2&R0*E3*F3*M2*N3*S1S7=60S0=0

Digicom Eagle V.32 - 2400-Compatible mode

AT&F&C1&D2&R0*E0*F0*N1*S1S7=60S0=0

Digicom Eagle V.32+

AT&F&C1&D2&R0*E9*F3*M2*N6*S1S7=60S0=0

Digicom Eagle V.32+ - Auto Reliable

AT&F&C1&D2&R0*E9*F3*M2*N6*S1S7=60S0=0

Digicom Eagle V.32+ - MNP-4 mode

AT&F&C1&D2&R0*E3*F3*M2*N6*S1S7=60S0=0

Digicom Eagle V.32 - 2400-Compatible mode

AT&F&C1&D2&R0*E0*F0*N1*S1S7=60S0=0

Digicom Scout V.32

AT&F&C1&D2&R0*E9*F3*M2*N3*S0S7=60S0=0

Digicom Scout V.32 - Auto Reliable

AT&F&C1&D2&R0*E9*F3*M2*N3*S0S7=60S0=0

Digicom Scout V.32 - MNP-4 mode

AT&F&C1&D2&R0*E3*F3*M2*N3*S0S7=60S0=0

Digicom Scout V.32 - 2400-Compatible mode

AT&F&C1&D2&R0*E0*F0*N1*S0S7=60S0=0

Digicom Scout Plus

AT&F&C1&D2&R0*E9*F3*M2*N6*S0S7=60S0=0

Digicom Scout Plus - Auto Reliable

AT&F&C1&D2&R0*E9*F3*M2*N6*S0S7=60S0=0

Digicom Scout Plus - MNP-4 mode

AT&F&C1&D2&R0*E3*F3*M2*N6*S0S7=60S0=0

Digicom Scout Plus - 2400-Compatible mode

AT&F&C1&D2&R0*E0*F0*N1*S0S7=60S0=0

Digicom Systems (DSI) 9624LE/9624PC (MNP 5)

InitString=AT&F&C1&D3*E1*F3*S1S7=60

AnswerInit=AT&F&C1&D3*E1*F3*S1S7=60S0=1&W

BPSRate=19200

FlowControl=Hardware

Digicom Systems (DSI) 9624LE+ (V.42bis)

InitString=AT&F&C1&D3*E9*F3*N6*S1S7=60

AnswerInit=AT&F&C1&D3*E9*F3*N6*S1S7=60S0=1&W

BPSRate=38400
FlowControl=Hardware

Digicom Systems Connection 14.4+FAX
InitString=AT&F&C1&D3&K3\N5%C1S48=7S7=60
AnswerInit=AT&F&C1&D3&K3\N5%C1S48=7S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Digicom Systems Inc., Connection 144+
AT E1Q0V1X4 &C1&D2&K3

Digicom Systems Inc., Connection 96+
AT E1Q0V1X4 &C1&D2&K3

Digicom Systems Inc., Eagle
AT E1Q0V1X4 &C1&D2&K3

Digicom Systems Inc., Other
AT E1Q0V1X4

Digicom Systems Inc., Scout
AT E1Q0V1X4 &C1&D2&K3

Digitan, All
AT E1Q0V1X4

Digital Scholar Plus
ENAT&F&C1 &D2 %A1 %F2

Digital Scholar Plus - Auto Reliable
ENAT&F AT&C1&D2%A1%F2

Digitan Hi-IQ (ZX1896) Fax Modem
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Digitan DS92M Fax Modem
AT&F&C1&D2\Q3\N7\V1S7=60S11=55

Digitan DS92M Fax Modem - Auto Reliable
AT&F&C1&D2\Q3\N7\V1 S7=60S11=55

DoveFax 144E
InitString=AT&F&C1&D3*E1*E5*E9*F3*M2*N6*S1S7=60
AnswerInit=AT&F&C1&D3*E1*E5*E9*F3*M2*N6*S1S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Dowty, Jaguar Quartet L
AT&F Q0V1E1

Dowty, Maze
AT&F &C1 &Q6 X4 E0

Dowty, Other
AT E1Q0V1X4

Dowty, Quattro 96
AT E1V1

Dowty, Quattro SB2422
AT&F Q0 V1E1X1

Dowty Mayze 96/96R
AT&FX4 &C1 &D2 &Q6 %R1 S0=0 S7=60 AT%K2 -E5 %C1

Dowty Mayze 96/96R - Auto-Reliable mode
AT&FX4&C1&D2&Q6%R1S7=60%K2-E5%C1

Dowty Mayze 96/96R - MNP-5 mode
AT&FX4&C1&D2&Q6%R1S7=60%K2-E3%C1

Dowty Mayze 96/96R - MNP-4 mode
AT&FX4&C1&D2&Q6%R1S7=60%K2-E3%C0

Dowty Quantum 96
AT&F&C1 &D2 &I1 &K2 &E1 S7=60

Dowty Quantum 96 - Auto-Reliable mode
AT&F&C1&D2&I1&K2&E1S7=60

Dowty Quantum 96 - MNP-5 mode
AT&F&E4%C1&C1&D2&I1&K2S7=60

Dowty Quantum 96 - MNP-4 mode
AT&F&E4%C0&C1&D2&I1&K2S7=60

Dowty Quattro PC Half-Card
AT&F&C1 &D2 &E1 &K2 S0=0

Dowty Quattro PC Half-Card - auto
AT&F&C1&D2&E1&K2S0=0

Dowty Quattro PC Half-Card - MNP5
AT&F&C1&D2&E4&K2S0=0%C1

Dowty Quattro PC Half-Card - MNP4
AT&F&C1&D2&E4&K2S0=0%C0

Dr. Neuhaus Fury PC Junior/Fax 2400
ATE1Q0V1X4&C1&D2S0=0

Dr. Neuhaus Fury 2400 PC/TI
ATE1Q0V1X4&C1&D2S0=0

Dr. Neuhaus Fury 2400 PC/TI + MNP
AT&F\Q3\N3\J0\V1\T0

Dr. Neuhaus Fury 2400 PC/TI + MNP - Auto Reliable
AT&F\Q3\N3\J0\V1\T0

Dr. Neuhaus Fury 2400 PC/TI + MNP - MNP-4 modus
AT&F%C0\Q3\N3\J0\V1\T0

Dr. Neuhaus Fury 2400 PC/TI + MNP - Direkt modus
AT&F\Q0\N0\J1

Dr. Neuhaus Fury 2402 TI
AT&F\Q3\N3\J0\V1

Dr. Neuhaus Fury 2402 TI - Auto Reliable
AT&F\Q3\N3\J0\V1

Dr. Neuhaus Fury 2402 TI - MNP-4 modus
AT&F%C0\Q3\N3\J0\V1

Dr. Neuhaus Fury 2402 TI - Direkt modus
AT&F\Q0\N0\J1

Dr. Neuhaus Fury 2403 TI
AT&F3&C1&D2

Dr. Neuhaus Fury 2403 TI - Auto Reliable
AT&F3&C1&D2

Dr. Neuhaus Fury 2403 TI - MNP-4 modus
AT&F3&C1&D2%C0

Dr. Neuhaus Fury 2403 TI - Direkt modus
AT&F\Q0\N0\J1

Dr. Neuhaus Fury 2400 Pocket/Fax
AT&F3&C1&D2

Dr. Neuhaus Fury 2400 Pocket/Fax - Auto Reliable
AT&F3&C1&D2

Dr. Neuhaus Fury 2400 Pocket/Fax - MNP-4 modus
AT&F3&C1&D2%C0

Dr. Neuhaus Fury 2400 Pocket/Fax - Direkt modus
AT&F\Q0\N0\J1

Dr. Neuhaus Fury 2400 PC/Fax
AT&F3&C1&D2

Dr. Neuhaus Fury 2400 PC/Fax - Auto Reliable
AT&F3&C1&D2

Dr. Neuhaus Fury 2400 PC/Fax - MNP-4 modus
AT&F3&C1&D2%C0

Dr. Neuhaus Fury 2400 PC/Fax - Direkt modus
AT&F\Q0\N0\J1

Dr. Neuhaus Fury Card 2400
AT&F3&C1&D2

Dr. Neuhaus Fury Card 2400 - Auto Reliable
AT&F3&C1&D2

Dr. Neuhaus Fury Card 2400 - MNP-4 modus
AT&F3&C1&D2%C0

Dr. Neuhaus Fury Card 2400 - Direkt modus
AT&F\Q0\N0\J1

Dr. Neuhaus Faxy 9600
AT&F3&C1&D2

Dr. Neuhaus Faxy 9600 - Auto Reliable
AT&F3&C1&D2

Dr. Neuhaus Faxy 9600 - MNP-4 modus
AT&F3&C1&D2%C0

Dr. Neuhaus Faxy 9600 - Direkt modus
AT&F\Q0\N0\J1

Dr. Neuhaus Fury 9600 TI
AT&F&C1&D2\N6\V1\Q3

Dr. Neuhaus Fury 9600 TI - Auto Reliable
AT&C1&D2\N6\V1\Q3

Dr. Neuhaus Fury 9600 TI - MNP-4 modus
AT&F%C0&C1&D2\N6\V1\Q3

Dr. Neuhaus Fury 9600 TI - Direkt modus
AT&F\Q0\N0\J1

Dr. Neuhaus Fury 9601 TI
AT&C1&D2\N3\V1\Q3

Dr. Neuhaus Fury 9601 TI - Auto Reliable
AT&C1&D2\N3\V1\Q3

Dr. Neuhaus Fury 9601 TI - MNP-4 modus
AT&F%C0&C1&D2\N3\V1\Q3

Dr. Neuhaus Fury 9601 TI - Direkt modus
AT&F\Q0\N0\J1

Dr. Neuhaus Fury 14.4 TI
AT&F&C1&D2\N6\V1\Q3

Dr. Neuhaus Fury 14.4 TI - Auto Reliable
AT&C1&D2\N6\V1\Q3

Dr. Neuhaus Fury 14.4 TI - MNP-4 modus
AT&F%C0&C1&D2\N6\V1\Q3

Dr. Neuhaus Fury 14.4 TI - Direkt modus
AT&F\Q0\N0\J1

Dr. Neuhaus Fury 14.4 TI/SL
AT&F&C1&D2\N3\V1\Q3

Dr. Neuhaus Fury 14.4 TI/SL - Auto Reliable
A&C1&D2\N3\V1\Q3

Dr. Neuhaus Fury 14.4 TI/SL - MNP-4 modus
AT&F%C0&C1&D2\N3\V1\Q3

Dr. Neuhaus Fury 14.4 TI/SL - Direkt modus
AT&F\Q0\N0\J1

DSI 9624 LE (ARA 1.0)
InitString=AT&F&D3E0*F0*E0*S0
AnswerInit=AT&F&D3E0*F0*E0*S0S0=1&W
BPSRate=9600
FlowControl=Hardware
ARAv1=1

DSI 9624 LE Plus (ARA 1.0)
InitString=AT&F&D3E0*F0*E0*S0
AnswerInit=AT&F&D3E0*F0*E0*S0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

DTronix, All
AT ElQ0V1X4

Dynalink 1414VH
AT&F&C1&D2\N3%C1&K3&Q9S7=60S11=55S95=43

Dynalink 1414VH - Auto Reliable
AT&F&C1&D2\N3%C1&K3&Q9S7=60S11=55S95=43

Dynalink 1414VH - MNP-4 mode
AT&F&C1&D2\N3%C0&K3&Q9S7=60S11=55S95=43

Dynalink 1414VH - Direct mode
AT&F&C1&D2\N0%C0&K3S7=60S11=55S95=43

Dynalink 9696VH
AT&F&C1&D2\N3%C1&K3&Q9S7=60S11=55S95=43

Dynalink 9696VH - Auto Reliable
AT&F&C1&D2\N3%C1&K3&Q9S7=60S11=55S95=43

Dynalink 9696VH - MNP-4 mode
AT&F&C1&D2\N3%C0&K3&Q9S7=60S11=55S95=43

Dynalink 9696VH - Direct mode
AT&F&C1&D2\N0%C0&K3S7=60S11=55S95=43

E-Tech Research In., 14.4/19.2 Series
AT&FS7=60 ElQ0V1X4 &C1&D2\$F4\$C0

E-Tech Research In., 1414UX
AT&FS7=60 ElQ0V1X4 &M5&K3%C0

E-Tech Research In., 9600 Series

AT&F E1Q0V1X4 &C1&D2\$F4\$C0

E-Tech Research In., Other

AT E1Q0V1X4

ECS 400

InitString=AT&F&C1&D3&K3&Q5\N3%C3S7=60

AnswerInit=AT&F&C1&D3&K3&Q5\N3%C3S7=60S0=1&W

BPSRate=57600

FlowControl=Hardware

Elsa MicroLink 14.4 Series

AT&FX4&C1&D2\Q3\N3%C3S7=60

Elsa MicroLink 14.4 Series - Auto Reliable

AT&FX4&C1&D2\Q3\N3%C3S7=60

Elsa MicroLink 14.4 Series - MNP-4 mode

AT&FX4&C1&D2\Q3\N3%C0S7=60

Elsa MicroLink 14.4 Series - Direct mode

AT&FX4&C1&D2\Q0\N0S7=60

Elsa MicroLink 2440T/2440TR

AT&FX4&C1&D2\Q3\N3%C3S7=60

Elsa MicroLink 2440T/2440TR - Auto Reliable

AT&FX4&C1&D2\Q3\N3%C3S7=60

Elsa MicroLink 2440T/2440TR - MNP-4 mode

AT&FX4&C1&D2\Q3\N3%C0S7=60

Elsa MicroLink 2440T/2440TR - Direct mode

AT&FX4&C1&D2\Q0\N0S7=60

Elsa MicroLink ISDN/PC

AT&FX4&C1&D2\Q3

Elsa MicroLink ISDN/PC - Auto Reliable

AT&FX4&C1&D2\Q3

Elsa MicroLink ISDN/PC - Direct mode

AT&FX4&C1&D2\Q3

Elsa MicroLink ISDN/TL

AT&FX4&C1&D2\Q3

Elsa MicroLink ISDN/PC - Auto Reliable

AT&FX4&C1&D2\Q3

Elsa MicroLink ISDN/PC - Direct mode

AT&FX4&C1&D2\Q3

Elsa MicroLink 9624T2VX

AT&FX4&C1&D2S0=0&R6&E4\$BA0\$MB9600

Elsa MicroLink 9624T2VX - Auto Reliable mode
AT&FX4&C1&D2S0=0&R6&E4\$BA0\$MB9600

Elsa MicroLink 9624T2VX - MNP-4 mode
AT&FX4&C1&D2S0=0&R6&E4\$BA0\$MB9600

Elsa MicroLink 2400T2VX
AT&FX4&C1&D2S0=0&R6&E4\$BA0\$MB9600

Elsa MicroLink 2400T2VX - Auto Reliable mode
AT&FX4&C1&D2S0=0&R6&E4\$BA0

Elsa MicroLink 2400T2VX - MNP-4 mode
AT&FX4&C1&D2S0=0&R6&E2\$BA0

Elsa MicroLink 2410 w/MNP-5
AT&FX4&C1&D2S0=0&R6&E1\$BA0\$SB9600

Elsa MicroLink 2410 w/MNP-5 - Auto Reliable mode
AT&FX4&C1&D2S0=0&R6&E1\$BA0\$SB9600

Elsa MicroLink 2410 w/MNP-5 - MNP-4 mode
AT&FX4&C1&D2S0=0&R6&E2\$BA0\$SB9600

Elsa MicroLink 2410 w/MNP-5 - Direct mode
AT&FX4&C1&D2S0=0&R5&E0\$BA1\$SB2400

Elsa MicroLink 2410 w/V.42bis
AT&FX4&C1&D2S0=0&R6&E1\$BA0\$SB9600

Elsa MicroLink 2410 w/V.42bis - Auto Reliable mode
AT&FX4&C1&D2S0=0&R6&E1\$BA0\$SB9600

Elsa MicroLink 2410 w/V.42bis - MNP-4 mode
AT&FX4&C1&D2S0=0&R6&E2\$BA0\$SB9600

Elsa MicroLink 2410 w/V.42bis - Direct mode
AT&FX4&C1&D2S0=0&R5&E0\$BA1\$SB2400

Elsa MicroLink 2410 (no MNP)
ATE1Q0V1X4 &C1&D2

ETech Bullet PC2400MH
AT&F&C1&D2\$E1\$F4

ETech Bullet PC2400MH - Auto Reliable
AT&F&C1&D2 \$E1 \$F4

ETech Bullet E2400M
AT&C1&D2\$E3\$F4\$V5\$S1

ETech Bullet E2400M - Auto Reliable
AT&F &C1 &D2 \$E3 \$F4 \$V5 \$S1

ETech Bullet E9696M
AT&C1&D2\$E3\$F4\$X4\$S0

ETech Bullet E9696M - Auto Reliable
AT&F &C1 &D2 \$E3 \$F4 \$X4 \$S0 S7=60

ETech Bullet PC9696M
AT&F&C1&D2\$E1\$F4\$S1

ETech Bullet PC9696M - Auto Reliable
AT&F &C1 &D2 \$E1 \$F4 \$S1 S0=0 S7=60

ETech P1496MX Pocket Modem
AT&F&C1&D2\$E3\$F4\$S0

ETech P1496MX Pocket Modem - Auto Reliable
AT&F&C1&D2\$E3\$F4\$S0S0=0S7=60

ETech P1496MX Pocket Modem - MNP-4 mode
AT&F&C1&D2\$E1\$F4\$S0\$C0S0=0S7=60

Everex Evercom 12e
ATE1Q0V1X1 S7=60 S11=55 S0=0

Everex Evercom 24e
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Everex II-24
ATE1Q0V1X4&C1&D2 S7=60 S11=60

Everex EV941
AT&FE1V1Q0X4&C1&D2

Everex EV941 - Auto Reliable
AT&F &C1 &D2 &I1 S7=60 S11=60

Everex 24e+
AT&F &C1 &D2 %C1 \Q3 \C1 \N3 \J0 \V1

Everex 24e+ - Auto Reliable
AT&F&C1&D2\Q3\C1\N3\J0\V1%C1S7=60S11=60

Everex 24e+ - MNP-4 mode
AT&F&C1&D2\Q3\C1\N3\J0\V1%C0S7=60S11=60

Everex Carrier 24
AT&F &C1 &D2 %C1 \Q3 \C1 \N3 \J0 \V1

Everex Carrier 24 - Auto Reliable
AT&F&C1&D2\Q3\C1\N3\J0\V1%C1S7=60S11=60

Everex Carrier 24 - MNP-4 mode
AT&F&C1&D2\Q3\C1\N3\J0\V1%C0S7=60S11=60

Everex 24/96
AT&F &C1 &D2 %C1 \Q3 \C1 \N3 \J0 \V1

Everex 24/96 - Auto Reliable mode
AT&F&C1&D2\Q3\C1\N3\J0\V1%C1S7=60S11=60

Everex 24/96 - MNP-4 mode
AT&&C1&D2\Q3\C1\N3\J0\V1%C0S7=60S11=60

Everex EverFax 24/96E
AT&F &C1 &D2 %C1 \Q3 \C1 \N3 \J0 \V1

Everex Everfax 24/96E - Auto Reliable mode
AT&F&C1&D2\Q3\C1\N3\J0\V1%C1S7=60S11=60

Everex Everfax 24/96E - MNP-4 mode
AT&F&C1&D2\Q3\C1\N3\J0\V1%C0S7=60S11=60

Everex 96E+
AT&F1&C1&D2W1S7=60S11=55

Everex 96E+ - Auto Reliable
AT&F1&C1&D2 W1 S7=60 S11=60

Everex 96E+- V.42 mode
AT&F1 %C0 &C1&D2 W1 S7=60 S11=60

Everex 96E+ - MNP-4 mode
AT&F1 %C0 &C1&D2 W1 S7=60 S11=60

Everex Evercom 24 and 24E (no MNP or V.42)
InitString=AT&F&C1&D3!S1S7=60
AnswerInit=AT&F&C1&D3!S1S7=60S0=1&W
BPSRate=2400
FlowControl=None
LockBPS=No

Everex Evercom 24+ and 24E+ (MNP 5)
InitString=AT&F&C1&D3\J0\N3\Q2\V1%C1S7=60
AnswerInit=AT&F&C1&D3\J0\N3\Q2\V1%C1S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware

Everex EverFax 24/96 and 24/96E (MNP 5)
InitString=AT&F&C1&D3\J0\N3\Q2\V1%C1S7=60
AnswerInit=AT&F&C1&D3\J0\N3\Q2\V1%C1S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

Everex Evercom 96+ and 96E+ (V.42bis)
InitString=AT&FW2&C1&D3\J0\N3\Q2\V2%C1S7=60
AnswerInit=AT&FW2&C1&D3\J0\N3\Q2\V2%C1S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

EXP 14400 Data/Fax
InitString=AT&FW2X4&C1&D3&K3%C3\N3S7=60
AnswerInit=AT&FW2X4&C1&D3&K3%C3\N3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Exxel, 1496-B

AT E1Q0V1X4&K3

Exxel, Other
AT E1Q0V1X4

Exxel, U1496E
AT E1Q0V1X4&K3

Falcom, FDX4642T
AT&F Q0V1X6

Falcom, Other
AT E1Q0V1X4

Farallon Remote V.32 (ARA 1.0)
InitString=AT&F&Q1X4E0\$BA1&D3&E0&E3&B1
AnswerInit=AT&F&Q1X4E0\$BA1&D3&E0&E3&B1S0=1&W
BPSRate=9600
FlowControl=Hardware
ARAv1=1

Fastcomm 9696
AT&F&C1&D2S0=0&H1&I1&M6S7=60S11=6S10=2

Fastcomm 9696 - Auto Reliable
AT&F &C1 &D2 &H1 &I1 S0=0 AT S7=60 S10=2 S11=60

FastComm Communications Corp, 9696
AT E1Q0V1X4 &C1&D2&H1&I1&M0

FastComm Communications Corp, Other
AT E1Q0V1X4

Focus 14.4 (ARA 1.0)
InitString=AT&F&D2E0V1B0&H1&M0X4&A0
AnswerInit=AT&F&D2E0V1B0&H1&M0X4&A0S0=1&W
BPSRate=9600
FlowControl=Hardware
ARAv1=1

Forval IM14400
AT&F&C1&D2&Y0\J0\N3\Q3\V2S7=60S11=55

Forval IM14400 - Auto Reliable
AT&F &C1 &D2 \J0\N3\Q3\V2 S7=60 S11=60

Forval IM14400 - V.42 mode
AT&F&C1&D2\J0\N3\Q3\V2 HS7=60S11=60

Forval IM14400 - MNP-5 mode
AT&F&C1&D2\J0\N3\Q3\V2%C1S7=60S11=60

Forval IM14400 - MNP-4 mode
AT&F&C1&D2\J0\N3\Q3\V2%C0S7=60S11=60

Frecom Winfast 14400
AT&F &C1 &D2 *LG2 *M2 *V1 *E1

Frecom Winfast 14400 - Auto Reliable mode
AT&F &C1 &D2 *LG2 *M2 *V1 *E1

Frecom Winfast 14400 - MNP-4 mode
AT&F &C1 &D2 *LG2 *M2 *V1 *E0

Frecom Winfast 9600
AT&F &C1 &D2 *LG2 *M2 *V1 *E1

Frecom Winfast 9600 - Auto Reliable mode
AT&F &C1 &D2 *LG2 *M2 *V1 *E1

Frecom Winfast 9600 - MNP-4 mode
AT&F &C1 &D2 *LG2 *M2 *V1 *E0

Freedom Series V.32bis Data/FAX Modem
InitString=AT&F&C1&D3&K3&Q6\J0\N7\Q3\V2%C1S7=60
AnswerInit=AT&F&C1&D3&K3&Q6\J0\N7\Q3\V2%C1S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Galaxy, Other
AT E1Q0V1X4

Galaxy, Pioneer V.22/42
ATQ0V1X4&C1%C0&K3\N3&Q5W0

Garvin Super 14.4
AT&F &C1&D2S11=60

Garvin Super 14.4 - Auto Reliable
AT&F&C1&D2S11=60

Garvin Super 14.4 - V.42 mode
AT&F&C1&D2S11=60 H0

Gateway, Other
AT E1Q0V1X4

Gateway, Telepath
AT&F E1Q0V1X4 &C1&D2&Q0%C0%M0

Gateway, Telepath 5500
AT&F E1Q0V1X4 &A1&B1&C1&D2&H1&K1&R2

Gateway, Telepath II
AT&F E1Q0V1X4 &A1&B1&C1&D2&H1&K1&R2

Gateway 2000 Telepath
AT&F&C1&D2W2S7=60S11=60

Gateway 2000 Telepath - Auto Reliable mode
AT&F&C1&D2W2S7=60S11=60

Gateway 2000 Telepath - MNP-4 mode
AT&F&C1&D2W2%C0S7=60S11=60

Gateway 2000 Telepath 550

AT&FX4&B1&C1&D2&H1&K1&R2S7=60S11=55

Gateway 2000 Telepath 550 - Auto Reliable Mode

AT&FX4&B1&C1&D2&H1&K1&R2S7=60S11=55

Gateway 2000 Telepath 550 - MNP-4 Mode

AT&FX4&B1&C1&D2&H1&K3&R2S7=60S11=55

Gateway 2000 Telepath 550 - 2400 Compatible Mode

AT&FX4&B1&C1&D2&H1&M0&R2S7=60S11=55

General Datacomm 596

AT&F &C1&D2S7=60S11=60

General Datacomm 596 - Auto Reliable

AT&F&C1&D2 S7=60 S11=60

General Datacomm 596 V.42

AT&F \Q3 &C1&D2 W1 \V2 S7=60 S11=60

General Datacomm 596 V.42 - Auto Reliable

AT&F &C1 &D2 \Q3 W1 \V2 S7=60 S11=60

General Datacomm 596 V.42 - V.42 mode

AT&F &C1 &D2 %C0 W1 \V2 S7=60 S11=60

General Datacomm 596 V.42 - MNP-5 mode

AT&F &C1 &D2 %C1 S7=60 S11=60

General Datacomm 596 V.42 - MNP-4 mode

AT&F &C1 &D2 %C0 S7=60 S11=60

General DataComm FastPro V.FC/V.34

InitString=AT&F0&C1%Cl&D3&H0&U1\V1

AnswerInit=AT&F0&C1%Cl&D3&H0&U1\V1S0=1&W

BPSRate=57600

FlowControl=Hardware

Global Village, All

AT ElQ0V1X4

Global Village TelePort Silver

InitString=AT&FW2&D3\J0\Q3\N3%Cl

AnswerInit=AT&FW2&D3\J0\Q3\N3%ClS0=1&W

BPSRate=38400

FlowControl=Hardware

Global Village TelePort Silver (ARA 1.0)

InitString=AT&F&D3&K3\J0W2\Q2S7=60S0=0E0\N0

AnswerInit=AT&F&D3&K3\J0W2\Q2S7=60S0=0E0\N0S0=1&W

BPSRate=9600

FlowControl=Hardware

ARAv1=1

Global Village TelePort Gold

```
InitString=AT&FW2&D3\J0\Q3\N3%C1
AnswerInit=AT&FW2&D3\J0\Q3\N3%C1S0=1&W
BPSRate=38400
FlowControl=Hardware
```

```
Global Village TelePort Gold (ARA 1.0)
InitString=AT&F&D3&K3\J0W2\Q2S7=60S0=0E0\N0
AnswerInit=AT&F&D3&K3\J0W2\Q2S7=60S0=0E0\N0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1
```

```
Global Village TelePort Mercury
InitString=AT&FW2&D3\J0\Q3\N3%C1
AnswerInit=AT&FW2&D3\J0\Q3\N3%C1S0=1&W
BPSRate=38400
FlowControl=Hardware
```

```
Global Village TelePort Mercury (ARA 1.0)
InitString=AT&F&C1&D3&K3\J0W2\Q2S7=60E0\N0
AnswerInit=AT&F&C1&D3&K3\J0W2\Q2S7=60E0\N0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1
```

```
Global Village TelePort Platinum
InitString=AT&F1W2&C1&D3&K3&Q5\N3%C3S7=60
AnswerInit=AT&F1W2&C1&D3&K3&Q5\N3%C3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware
```

```
GRID 14.4 Fax Modem
AT&F&C1&D2\N7%C1\Q3\J0\V2S7=60S11=55
```

```
GRID 14.4 Fax Modem - Auto Reliable
AT&F&C1&D2\N7%C1\Q3\J0\V2S7=60S11=55
```

```
GRID 14.4 Fax Modem - MNP-4 mode
AT&F&C1&D2\N3%C0\Q3\J0\V2S7=60S11=55
```

```
GRID 14.4 Fax Modem - Direct mode
AT&F&C1&D2\N0\Q3\J0\V2S7=60S11=55
```

```
GVC Technologies Inc., 9600
AT&F E1Q0V1X4 &C1&D2
```

```
GVC Technologies Inc., FM144/FM9696
AT&F E1Q0V1X4 &C1&D2
```

```
GVC Technologies Inc., Other
AT E1Q0V1X4
```

```
GVC Technologies Inc., Super 9600 V.32/V.42
AT&F E1Q0V1X4 &C1&D2
```

```
GVC Technologies Inc., V.32 bis
AT&F E1Q0V1X4 &C1&D2
```

GVC Super Modem 2400
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

GVC Super Modem 2400 MNP-5
AT&F&C1&D2\V1%C1\J0\N3\Q3

GVC Super Modem 2400 MNP-5 - Auto Reliable
AT&F&C1&D2\V1%C1\J0\N3\Q3 S7=60 S11=60

GVC Super Modem 2400 MNP-5 - MNP-4 mode
AT&F&C1&D2\V1%C0\J0\N3\Q3 S7=60 S11=60

GVC Super Modem 9600 V.32/V.42
AT&F2%C1\J0\N6\Q3\V1S0=0

GVC Super Modem 9600 V.32 - Auto Reliable
AT&F2%C1\J0\N6\Q3\V1S0=0S7=60 S11=60

GVC Super Modem 9600 V.32- V.42 mode
AT&F2%C0\J0\N6\Q3\V1S0=0S7=60 S11=60

GVC Super Modem 9600 V.32 - MNP-4 mode
AT&F2%C0\J0\N6\Q3\V1S0=0S7=60 S11=60

GVC 14400 Fax
AT&F2&C1&D2\V1S0=0

GVC 14400 Fax - Auto Reliable
AT&F2&C1&D2\V1S0=0S7=60 S11=60

GVC 14400 Fax - V.42 mode
AT&F2%C0&C1&D2\V1S0=0S7=60 S11=60

GVC 14400 Fax - MNP-4 mode
AT&F2%C0&C1&D2\V1S0=0S7=60 S11=60

GVC SM-96V (V.42bis)
InitString=AT&F&C1&D3%C1\J0\N6\Q2\V1S7=60
AnswerInit=AT&F&C1&D3%C1\J0\N6\Q2\V1S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

GVC SM-144V (V.42bis)
InitString=AT&F&C1&D3%C1\J0\N6\Q2\V1S7=60
AnswerInit=AT&F&C1&D3%C1\J0\N6\Q2\V1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

GVC FM-288
InitString=AT&F&C1&D3%C1\J0\N6\Q3\V1S7=60
AnswerInit=AT&F&C1&D3%C1\J0\N6\Q3\V1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Hayes, Accura 144 + FAX144
AT E1Q0V1X4&K3

Hayes, Accura 144B + FAX144
AT E1Q0V1X4&K3

Hayes, Accura 288 + FAX
AT E1Q0V1X4&K3

Hayes, Accura 96 + FAX96
AT E1Q0V1X4&K3

Hayes, Accura 96B + FAX96
AT E1Q0V1X4&K3

Hayes, Optima 144 + FAX144
AT&F E1Q0V1X4 &C1&D2&K3

Hayes, Optima 144B + FAX144
AT&F E1Q0V1X4 &C1&D2&K3

Hayes, Optima 288 V.FC + FAX
AT&F E1Q0V1X4 &C1&D2&K3

Hayes, Optima 96 + FAX96
AT&F E1Q0V1X4 &C1&D2&K3

Hayes, Optima 96B + FAX96
AT&F E1Q0V1X4 &C1&D2&K3

Hayes, Other
AT E1Q0V1X4

Hayes, Ultra 144
AT&FS30=0 E1Q0V1X4 &C1&D2&K3

Hayes, Ultra 96
AT&FS30=0 E1Q0V1X4 &C1&D2&K3

Hayes Accura 144
AT&F&C1&D2&Q5&K3S38=0S95=42S7=60S11=60

Hayes Accura 144 - Auto Reliable
AT&F&C1&D2&Q5&K3S38=0S95=42S7=60S11=60

Hayes Accura 144 - MNP-4 mode
AT&F&C1&D2&Q9&K3S38=0S95=42S7=60S11=60

Hayes Accura 96
AT&F&C1&D2&Q5&K3S38=0S95=42S7=60S11=60

Hayes Accura 96 - Auto Reliable
AT&F&C1&D2&Q5&K3S38=0S95=42S7=60S11=60

Hayes Accura 96 - MNP-4 mode
AT&F&C1&D2&Q9&K3S38=0S95=42S7=60S11=60

Hayes Accura 24 EC
AT&F&C1&D2&Q5&K3S38=0S95=42S7=60S11=60

Hayes Accura 24 EC - Auto Reliable
AT&F&C1&D2&Q5&K3S38=0S95=42S7=60S11=60

Hayes Accura 24 EC - MNP-4 mode
AT&F&C1&D2&Q9&K3S38=0S95=42S7=60S11=60

Hayes-Compatible 1200 Baud Modem
ATE1Q0V1X1 S7=60 S11=55 S0=0

Hayes-Compatible 2400 Baud Modem
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Hayes Personal Modem 1200
ATE1Q0V1X4&C1&D2 S0=0

Hayes Personal Modem 2400
ATE1Q0V1X4&C1&D2 S0=0

Hayes Smartmodem 1200/1200B
ATE1Q0V1X1 S7=60 S11=55 S0=0

Hayes Smartmodem 2400/2400B
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Hayes Smartmodem V Series 2400
AT&F&C1&D2S7=60W1S11=55

Hayes Smartmodem V Series 2400 - Auto Reliable
AT&F &C1 &D2 W1 S7=60 S11=60

Hayes V-Series 9600
AT&F&C1&D2W1S7=60S11=55

Hayes V-Series 9600 - Auto Reliable mode
AT&F &C1 &D2 W1 S7=60 S11=60

Hayes V-Series 9600 V.32
AT&F&C1&D2W1S7=60S11=55

Hayes V-Series 9600 V.32 - Auto Reliable mode
AT&F &C1 &D2 W1 S7=60 S11=60

Hayes Optima 2400
AT&F&C1&D2&K3W1S95=42

Hayes Optima 2400 - Auto Reliable
AT&F &C1 &D2 W1 S7=60 S11=60

Hayes Optima 9600
AT&F&C1&D2&Q5&K3W1S38=0S95=42

Hayes Optima 9600 - Auto Reliable
AT&F AT &C1 &D2 W1 S7=60 S11=60

Hayes Optima 14400 Fax
AT&F &C1 &D2 &Q9 &K3 W2 S37=0 S38=0 S95=46

Hayes Optima 14400 - Auto Reliable
AT&F&C1&D2W2&Q9&K3S37=0S38=0S95=46S7=60S11=60

Hayes Optima 288 V.FC + Fax
AT&F&C1&D2&K3&Q9W2S37=0S38=0S95=46S7=60S11=55

Hayes Optima 288 V.FC + Fax - Auto Reliable
AT&F&C1&D2W2&Q9&K3S37=0S38=0S95=46S7=60S11=55

Hayes Optima 288 V.FC + Fax - 2400-Compatible
AT&F&C1&D2W2&Q6&K3S37=6S38=0S95=46S7=60S11=55

Hayes Ultra 9600
AT&F&C1&D2

Hayes Ultra 9600 - Auto Reliable
AT&F &C1 &D2 S7=60 S11=60

Hayes Ultra 14400
AT&F &C1 &D2 W1 S38=0 S7=60 S11=60

Hayes Ultra 14400 - Auto Reliable
AT&F &C1 &D2 W1 S7=60 S11=60

Hayes V Series 2400 V.42
AT&F&C1&D2&K3S36=7S7=60S11=60

Hayes V Series 2400 V.42 - Auto Reliable
AT&F &C1 &D2 &K3 S36=7 S7=60 S11=60

Hayes V Series 9600 V.42
AT&F&C1&D2&K3S36=7S7=60S11=55

Hayes V Series 9600 V.42 - Auto Reliable
AT&F &C1 &D2 &K3 S36=7 S7=60 S11=60

Hayes ISDN Terminal Adaptor
AT&F&C1&D2&K3S7=60S11=55

Hayes ISDN Terminal Adaptor - X.25 mode
AT&F&C1&D2X6S7=60S11=60W1 %A1=1 %A3=14 %A0=2

Hayes ISDN Terminal Adaptor - CSD mode
AT&F&C1&D2X6S7=60S11=60 W1 %A1=0 %A2=2 %A0=2

Hayes Smartmodem 1200/1200B (and compatibles)
InitString=ATX4V1Q0S7=30
AnswerInit=ATX4V1Q0S7=30S0=1&W
BPSRate=1200
FlowControl=Hardware
LockBPS=No

Hayes Smartmodem 2400 (and compatibles)
InitString=AT&F&C1&D3S7=30
AnswerInit=AT&F&C1&D3S7=30S0=1&W
BPSRate=2400

FlowControl=None
LockBPS=No

Hayes SmartModem 2400 (ARA 1.0)
InitString=AT&F&C1E0&D0
AnswerInit=AT&F&C1E0&D0S0=1&W
BPSRate=2400
FlowControl=Hardware
ARAv1=1

Hayes Pocket Edition 2400 (no MNP or V.42)
InitString=AT&F&C1&D3S7=30
AnswerInit=AT&F&C1&D3S7=30S0=1&W
BPSRate=2400
FlowControl=None
LockBPS=No

Hayes Smartmodem Optima 9600 (V.42bis)
InitString=AT&FW2&C1&D3&K3&Q5S7=60S46=138S48=7S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q5S7=60S46=138S48=7S95=47S0=1&W
BPSRate=38400
FlowControl=Hardware

Hayes Smartmodem Optima 14400 (V.42bis)
InitString=AT&FW2&C1&D3&K3&Q5S7=60S46=138S48=7S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q5S7=60S46=138S48=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Hayes Optima 14400 (ARA 1.0)
InitString=AT&F&C1&D3E0W1&Q6Y1S7=60S46=0
AnswerInit=AT&F&C1&D3E0W1&Q6Y1S7=60S46=0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

Hayes Smartmodem Optima 144 Pocket Edition
InitString=AT&FW2&C1&D2&K3&Q9S7=60S46=138S48=7S95=47
AnswerInit=AT&FW2&C1&D2&K3&Q9S7=60S46=138S48=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Hayes Smartmodem Optima 288 V.FC
InitString=AT&FW2&C1&D3&K3&Q9S7=60S46=138S48=7S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q9S7=60S46=138S48=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Hayes Smartmodem Optima 288 V.34
InitString=AT&FW2&C1&D3&K3&Q9S7=60S46=138S48=7S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q9S7=60S46=138S48=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Hayes Optima 28800 (ARA 1.0)
InitString=AT&F&C1&D3S7=90E0&K3&Q6W2L1S37=15
AnswerInit=AT&F&C1&D3S7=90E0&K3&Q6W2L1S37=15S0=1&W

BPSRate=38400
FlowControl=Hardware
ARAv1=1

Hayes V-series Smartmodem 9600/9600B (V.42)
InitString=AT&F&C1&D3&K3&Q5S7=60
AnswerInit=AT&F&C1&D3&K3&Q5S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

Hayes V-series ULTRA Smartmodem 9600 (V.42bis)
InitString=AT&F&C1&D3&K3&Q5S7=60S46=2S48=7S95=63
AnswerInit=AT&F&C1&D3&K3&Q5S7=60S46=2S48=7S95=63S0=1&W
BPSRate=38400
FlowControl=Hardware

Hayes Ultra 96 (ARA 1.0)
InitString=AT&F&C1E0&K0&D3&Q0
AnswerInit=AT&F&C1E0&K0&D3&Q0S0=1&W
BPSRate=9600
FlowControl=Hardware
ARAv1=1

Hayes V-series ULTRA Smartmodem 14400 (V.42bis)
InitString=AT&FW2&C1&D3&K3&Q5S7=60S38=10S46=2S48=7S95=63
AnswerInit=AT&FW2&C1&D3&K3&Q5S7=60S38=10S46=2S48=7S95=63S0=1&W
BPSRate=38400
FlowControl=Hardware

Hayes Ultra 14400 (ARA 1.0)
InitString=AT&F&C1&D3E0W1&Q6Y1S7=60S46=0
AnswerInit=AT&F&C1&D3E0W1&Q6Y1S7=60S46=0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

Hayes ACCURA 24 EC (V.42bis)
InitString=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=19200
FlowControl=Hardware

Hayes ACCURA 96 EC (V.42bis)
InitString=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=38400
FlowControl=Hardware

Hayes ACCURA 144 EC (V.42bis)
InitString=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Hayes ACCURA 288 V.FC + FAX
InitString=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=138S48=7S95=47S0=1&W

BPSRate=57600
FlowControl=Hardware

Hayes ACCURA 288 V.34 + FAX
InitString=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Hayes ISDN TA 2.0 (ISDN 56k)
InitString=AT&F%A1=0%A2=2%A4=1%A0=2W1&D2&K3
AnswerInit=AT&F%A1=0%A2=2%A4=1%A0=2W1&D2&K3S0=1&W
BPSRate=57600
FlowControl=Hardware
ISDN=Yes

Hayes ISDN TA 2.0 (ISDN 64k)
InitString=AT&F%A1=0%A2=2%A4=0%A0=2W1&D2&K3
AnswerInit=AT&F%A1=0%A2=2%A4=0%A0=2W1&D2&K3S0=1&W
BPSRate=57600
FlowControl=Hardware
ISDN=Yes

Hidem 14400FAX
AT&FW2S0=0\N6

Hidem 14400FAX Auto-Reliable mode
AT&FW2\N6S0=0

Hidem 14400FAX - V.42 mode
AT&F%C\N6W2S0=0

Hidem 14400FAX - Direct mode
AT&F\N1W2S0=0

Hidem 14400P/FAX
AT&FW2\N6S0=0

Hidem 14400P/FAX Auto-Reliable mode
AT&FW2\N6S0=0

Hidem 14400P/FAX - V.42 mode
AT&F%C\N6W2S0=0

Hidem 14400P/FAX - Direct mode
AT&F\N1W2S0=0

Hidem 14400DLX
AT&FW2\N6S0=0

Hidem 14400DLX - Auto-Reliable mode
AT&FW2\N6S0=0

Hidem 14400DLX - V.42 mode
AT&F%C\N6W2S0=0

Hidem 14400DLX - Direct mode

AT&F\N1W2S0=0

Hidem 9600
AT&FW2\N6S0=0

Hidem 9600 - Auto-Reliable mode
AT&FW2\N6S0=0

Hidem 9600 - V.42 mode
AT&FW2\N6%C0S0=0

Hidem 9600 - Direct mode
AT&F\N1W2S0=0

Hidem 2442 models
AT&FS0=0\N7

Hidem 2442 - Auto-Reliable mode
AT&FS0=0\N7

Hidem 2442 - V42 mode
AT&FTS0=0%C0\N7

Hidem 2442 - Direct mode
AT&FS0=0\N1\Q0

Hidem 2400
AT&FS0=0

Modem Hidem 1200
AT&FS0=0

IBM, 7855 Model 10
AT E1Q0V1X4&K3

IBM, Other
AT E1Q0V1X4

IBM, PCMCIA Laptop 14.4
AT E1Q0V1X4&K3

IBM 7851 14.4Kbps External Data/Fax Modem
InitString=AT&FW2&C1&D3&K3&Q5%C3\N3S7=60S36=7S46=138S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q5%C3\N3S7=60S36=7S46=138S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

IBM 7855 Modem Model 10 (MNP)
InitString=AT&F&C1&D2\N3\Q2\V1%C1S7=60
AnswerInit=AT&F&C1&D2\N3\Q2\V1%C1S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware

IBM WaveRunner with Async-to-Sync driver
InitString=AT&FV1X4Y0&D3%C1
AnswerInit=AT&FV1X4Y0&D3%C1S0=1&W
BPSRate=115200

FlowControl=Hardware
LockBPS=Yes
ISDN Sync=Yes
ISDN=Yes
DTRHangup=No

IBM WaveRunner with V.120 driver
InitString=AT&FV1X4Y0&D3%C1
AnswerInit=AT&FV1X4Y0&D3%C1S0=1&W
BPSRate=115200
FlowControl=Hardware
LockBPS=Yes
ISDN=Yes
DTRHangup=No

IBM Modem 1200 (5841)
ATE1Q0V1X1 S7=60 S11=55 S0=0

IBM DataFax Highspeed 14.4
AT&F&C1&D2\J0\N3&K3&Q5%C3W1S7=60S11=55

IBM DataFax Highspeed 14.4 - Auto Reliable mode
AT&F&C1&D2\J0\N3&K3&Q5%C3W1S7=60S11=55

IBM DataFax Highspeed 14.4 - MNP-4 mode
AT&F&C1&D2\J0\N3&K3&Q5%C2W1S7=60S11=55

IBM Mwave WindSurfer (V.32)
AT&F&C1&D2\N3\V1%C1S7=60S11=55

IBM Mwave WindSurfer (V.32) - Auto Reliable mode
AT&F&C1&D2\J0\N7\Q3\V2%C1S7=60S11=60

IBM Mwave WindSurfer (V.32) - MNP-4 mode
AT&F&C1&D2\J0\N7\Q3\V2%C1S7=60S11=60

IBM N51 Laptop 14400
AT&F&C1&D2\J0\N7\Q3\V2%C1S7=60S11=60

IBM N51 Laptop 14400 - Auto Reliable mode
AT&F&C1&D2\J0\N7\Q3\V2%C1S7=60S11=60

IBM N51 Laptop 14400 - MNP-4 mode
AT&F&C1&D2\J0\N7\Q3\V2%C1S7=60S11=60

IBM N51 Laptop 9600
AT&F&C1&D2\J0\N7\Q3\V2%C1S7=60S11=60

IBM N51 Laptop 9600 - Auto Reliable mode
AT&F&C1&D2\J0\N7\Q3\V2%C1S7=60S11=60

IBM N51 Laptop 9600 - MNP-4 mode
AT&F&C1&D2\J0\N7\Q3\V2%C1S7=60S11=60

IBM PC 2400 bps Modem
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

IBM PS/2 Data/Fax Modem

AT&F &C1 &D2 %C1 \Q3 \C1 \N3 \J0 \V1

IBM PS/2 Data/Fax Modem - Auto Reliable mode

AT&F&C1&D2\Q3\C1\N3\J0\V1%C1S7=60S11=60

IBM PS/2 Data/Fax Modem - MNP-4 mode

AT&F&C1&D2\Q3\C1\N3\J0\V1%C0S7=60S11=60

IBM 7855 Model 10

AT&F&C1&D2&AL8&B8N1&I0&M0\D0\R2%H0%L2S0=0\M14

IBM 7855 Model 10 - Auto Reliable

AT&F&C1&D2&AL8&B8N1&I0&M0\D0\R2%H0 %L2 S0=0
\M14

Identity Systems Technology Inc., All

AT E1Q0V1X4

Identity ID9600

AT&F2\N6&C1&D2\J0S7=60S11=55

Identity ID9600 Auto-Reliable mode

AT&F2 \N6 &C1 &D2 \J0 S11=60 S7=60

Identity ID9600 - V.42 mode

AT&F2%C0\N6&C1&D2\J0S11=60S7=60

Identity ID9600 - MNP-4 mode

AT&F2%C0\N6&C1&D2\J0S11=60S7=60

Identity 14400

AT&F2\N6&C1&D2\J0S7=60S11=55

Identity 14400 - Auto-Reliable mode

AT&F2\N6&C1&D2\J0S11=55S7=60

Identity 14400 - V.42 mode

AT&F2%C0\N6&C1&D2\J0S11=55S7=60

Identity 14400 - MNP-4 mode

AT&F2%C0\N6&C1&D2\J0S11=55S7=60

Identity ID9632E

InitString=AT&F&C1&D3S7=60

AnswerInit=AT&F&C1&D3S7=60S0=1&W

BPSRate=9600

FlowControl=Hardware

LockBPS=No

Identity FM144BR

InitString=AT&F&C1&D3Q0V1B8S7=60

AnswerInit=AT&F&C1&D3Q0V1B8S7=60

BPSRate=57600

FlowControl=Hardware

Image Twincom 96/42i

AT&F&C1&D2W1S95=41S11=60S7=60

Image Twincom 96/42i Auto-Reliable mode
AT&F W1 S95=41 S11=60 S7=60

Image Twincom 96/42i - V.42 mode
AT&F %C0 W1 S95=41 S11=60 S7=60

Image Twincom 96/42i - MNP-4 mode
AT&F %C0 W1 S95=41 S11=60 S7=60

Image Twincom 144/DF
AT&F&C1&D2&Q5W2S95=46S11=60S7=60

Image Twincom 144/DF Auto-Reliable mode
AT&F&C1&D2&Q5S95=46S11=60S7=60

Image Twincom 144/DF - V.42 mode
AT&F&C1&D2&Q5S46=136S95=46S11=60S7=60

Image Twincom 144/DF - MNP-4 mode
AT&F&C1&D2&Q5%C0S95=46S11=60S7=60

Image Twincom 144/DF - 2400-compatible mode
AT&F&C1&D2&Q6%C0S95=46S7=60S11=60S36=3 S48=128

Incomm 2405
AT&F &C1 &D2 \J0 \N3 \Q3 \V1

Incomm 2405 - Auto Reliable
AT&F &C1 &D2 \J0 \N3 \Q3 \V1 S7=60

Incomm 2405 - MNP-4 mode
AT&F %C0 &C1 &D2 \J0 \N3 \Q3 \V1 S7=60

Incomm 9600/9605
AT&F &C1 &D2 \J0 \N3 \Q3 \V1

Incomm 9600/9605 - Auto Reliable
AT&F &C1 &D2 \J0 \N3 \Q3 \V1 S7=60

Incomm 9600/9605 - MNP-4 mode
AT&F %C0 &C1 &D2 \J0 \N3 \Q3 \V1 S7=60

InfoMate 212A/PC
XYNP 60

InfoMate 212X/PC
ATE1Q0V1X1 S7=60 S11=55 S0=0

InfoMate, 212A/PC
AT E1Q0V1X4&K3

InfoMate, 212X/PC
AT E1Q0V1X4&K3

InfoMate, Other

AT E1Q0V1X4

Info Runner, Other

AT E1Q0V1X4

InfoRunner 2496 Fax Modem

AT&F &C1 &D2 &R0 \N7 %C1 \V1 \J0 \Q3 &K3 S7=54 S11=60

InfoRunner 2496 - Auto Reliable

AT&F&C1&D2&R0\N7%C1\V1\J0\Q3&K3 ATS7=54S11=60

InfoRunner 2496 - MNP-4 mode

AT&F&C1&D2&R0\N7%C0\V1\J0\Q3&K3S7=54S11=60

InfoRunner 2496 - 2400 mode

AT&F&C1&D2&R0\N0%C0\V1\J0\Q3&K3S7=54S11=60

Infotel 14.4

AT&F&C1&D2W1S95=41S11=60S7=60

Infotel 14.4 Auto-Reliable mode

AT&F &C1 &D2 W1 S95=41 S11=60 S7=60

Infotel 14.4 - V.42 mode

AT&F&C1&D2S46=136W1S95=41S11=60S7=60

Infotel 14.4 - MNP-4 mode

AT&F&C1&D2%C0W1S95=41S11=60S7=60

Infotel 14.4 - 2400-compatible mode

AT&F&C1&D2%C0W1S95=41S7=60S11=60

Infotel 9600

AT&F2&C1&D2 S0=0 S11=60 S7=60

Infotel 9600 - Auto-Reliable mode

AT&F2&C1&D2S0=0S11=60S7=60

Infotel 9600 - V.42 mode

AT&F2&C1&D2S0=0S11=60S7=60

Infotel 9600 - MNP-4 mode

AT&F2&C1&D2%C0S0=0S11=60S7=60

Infotel V.42X (V.42bis)

InitString=AT&F&C1&D3S7=30S36=7

AnswerInit=AT&F&C1&D3S7=30S36=7S0=1&W

BPSRate=9600

FlowControl=Hardware

Infotel V.32 turbo (V.42bis)

InitString=AT&FW1&C1&D3&K3&Q5S7=60

AnswerInit=AT&FW1&C1&D3&K3&Q5S7=60S0=1&W

BPSRate=38400

FlowControl=Hardware

Infotel 144I (V.42bis)

InitString=AT&F&C1&D3&K3&Q5\N3%C1S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&F&C1&D3&K3&Q5\N3%C1S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=38400
FlowControl=Hardware

Infotel 1414QVE (V.32bis)
InitString=AT&F&D3&K3&Q5\J0\N3%C3S7=60S36=7
AnswerInit=AT&F&D3&K3&Q5\J0\N3%C3S7=60S36=7S0=1&W
BPSRate=38400
FlowControl=Hardware

Infotel V.34
InitString=AT&FQ0W2&C1&D3/N3S7=60S95=43
AnswerInit=AT&FQ0W2&C1&D3/N3S7=60S95=43S0=1&W
BPSRate=57600
FlowControl=Hardware

Intecom PDI-1000/S
AT&F &C1 &D2 &K3 X4 S7=60 S11=60

Intecom PDI-1000/S - Auto-Reliable Mode
AT&F&C1&D2X4&K3 S7=60 S11=60

Intel 2400 MNP
AT&F\Q3\N3\J0\V1\C1

Intel 2400 MNP - Auto Reliable
AT&F\Q3\N3\J0\V1\C1 S7=60 S11=60

Intel 2400 MNP - MNP-4 mode
AT&F%C0\Q3\N3\J0\V1\C1 S7=60 S11=60

Intel 2400EX MNP
AT&F\Q3\N3\J0\V1\C1

Intel 2400EX MNP - Auto Reliable
AT&F\Q3\N3\J0\V1\C1 S7=60 S11=60

Intel 2400EX MNP - MNP-4 mode
AT&F%C0\Q3\N3\J0\V1\C1 S7=60 S11=60

Intel 9600EX
AT&F&C1&D2\J0\Q3\V1\N3S7=60S11=55

Intel 9600EX Auto-Reliable mode
AT&F\J0\Q3\V1\N3S7=60S11=55

Intel 9600EX V.42 mode
AT&F%C0\J0\Q3\V1\N3S7=60S11=55

Intel 9600EX MNP-4 mode
AT&F%C0\J0\Q3\V1\N3S7=60S11=55

Intel 14.4EX
AT&F&T5S7=60S11=55

Intel 14.4EX - Auto Reliable

AT&F&T5S7=60S11=55

Intel 14.4EX - V.42 mode
AT&F&T5S7=60S11=55 H0

Intel 14.4EX - MNP4 mode
AT&F&T5S7=60S11=55%C0

Intel 14.4/14.4 Fax
AT&F&C1&D2\J0\N3\Q3\V2S7=60S11=55

Intel 14.4/14.4 Fax - Auto Reliable
AT&F&C1&D2\J0\N3\Q3\V2S7=60S11=55

Intel 14.4/14.4 Fax - MNP4 mode
AT&F&C1&D2\J0\N3\Q3\V2-J0%CS7=60S11=55

Intel 14.4/14.4 Fax - No Error Correction
AT&F&C1&D2\J0\N0\Q3\V2S7=60S11=55

Intel SatisFAXtion 400
AT&F&T5S7=60S11=55

Intel SatisFAXtion 400 - Auto Reliable
AT&F&T5S7=60S11=55

Intel SatisFAXtion 400 - V.42 mode
AT&F&T5S7=60S11=55 H0

Intel SatisFAXtion 400 - MNP4 mode
AT&F&T5S7=60S11=55%C0

Intel SatisFAXtion 200
AT&F&C1&D2\J0\Q3\V1\N3S7=60S11=55

Intel SatisFAXtion 200 - Auto-Reliable mode
AT&F\J0\Q3\V1\N3S7=60S11=55

Intel SatisFAXtion 200 - V.42 mode
AT&F%C0\J0\Q3\V1\N3S7=60S11=55

Intel SatisFAXtion 200 - MNP-4 mode
AT&F%C0\J0\Q3\V1\N3S7=60S11=55

Intel SatisFAXtion 100
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Modem Intel SatisFAXtion Board
AT&F\Q3\N3\J0\V1\C1

Intel SatisFAXtion Board - Auto Reliable
AT&F\Q3\N3\J0\V1\C1 S7=60 S11=60

Intel SatisFAXtion Board - MNP-4 mode
AT&F%C0\Q3\N3\J0\V1\C1 S7=60 S11=60

Intel 2400 EX (no MNP or V.42)

```
InitString=AT&F&C1&D3S7=60
AnswerInit=AT&F&C1&D3S7=60S0=1&W
BPSRate=2400
FlowControl=None
LockBPS=No
```

```
Intel 2400 EX (MNP 5)
InitString=AT&F&C1&D3\N3%C1\J0\Q2S7=60
AnswerInit=AT&F&C1&D3\N3%C1\J0\Q2S7=60S0=1&W
BPSRate=4800
FlowControl=Hardware
```

```
Intel 9600 EX (V.42bis)
InitString=AT&F&C1&D3\J0\N3\Q2\V2%C1"H3S7=60
AnswerInit=AT&F&C1&D3\J0\N3\Q2\V2%C1"H3S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware
```

```
Intel 144/144E Data/Fax
InitString=AT&F&D2E0\N3\V2\Q2\G0\J0M0S7=60
AnswerInit=AT&F&D2E0\N3\V2\Q2\G0\J0M0S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware
```

```
Intel 14400 EX (V.42bis)
InitString=AT&F&C1&D3\J0\N3\Q2\V2%C1"H3S7=60
AnswerInit=AT&F&C1&D3\J0\N3\Q2\V2%C1"H3S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware
```

```
Intel 14400 EX (ARA 1.0)
InitString=AT&FX4&D3%C0'H0
AnswerInit=AT&FX4&D3%C0'H0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1
```

```
Intel 144/144e FaxModem (ARA 1.0)
InitString=AT&FE0\Q2\G0\N0&D3%C0M0S7=60
AnswerInit=AT&FE0\Q2\G0\N0&D3%C0M0S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1
```

```
Intel SatisFAXtion Modem/400 and 400e (V.42bis)
InitString=AT&F&C1&D3\J0\N3\Q1\V2%C1"H3S7=60
AnswerInit=AT&F&C1&D3\J0\N3\Q1\V2%C1"H3S7=60S0=1&W
BPSRate=57600
FlowControl=Software
```

```
Intel Corp., 14.4EX with v.32BIS
ATV1Q0X4&C1&D2
```

```
Intel Corp., 144/144e
AT E1Q0V1X4 &C1&D2&Q0
```

```
Intel Corp., 144/144i
```

AT E1Q0V1X4 &C1&D2&Q0

Intel Corp., 9600EX
ATV1Q0X4&C1&D2

Intel Corp., Other
AT E1Q0V1X4

Intel Corp., PCMCIA 14.4/14.4
AT E1Q0V1X4&K3

Intel Corp., PCMCIA 96/96
AT E1Q0V1X4&K3

Intel Corp., SatisFAXtion Modem/300
AT E1Q0V1X4 &C1&D2&M0&Q0

Intel Corp., SatisFAXtion Modem/350
AT E1Q0V1X4 &C1&D2&M0&Q0

Intel Corp., SatisFAXtion Modem/400
AT E1Q0V1X4 &C1&D2&M0&Q0

Intel Corp., SatisFAXtion Modem/400e
AT E1Q0V1X4 &C1&D2&M0&Q0

Intelligent Modem Series 9600
AT&F &C1 &D2 %C1 \J0 \N3 \Q3 \V1

Intelligent Modem Series 9600 - Auto Reliable
AT&F&C1&D2%C1\J0\N3\Q3\V1S7=60 S11=60

Intelligent Modem Series 9600 - V.42 mode
AT&F&C1&D2\J0\N9\Q3\V1S7=60 S11=60

Intelligent Modem Series 9600 - MNP-4 mode
AT&F&C1&D2%C0\J0\N3\Q3\V1S7=60 S11=60

Intertex Data/Fax 2400
AT&F&C1&D2&K3\J0\N3

Intertex Data/Fax 2400 - Auto-Reliable mode
AT&F&C1&D2&K3\J0\N3

Intertex Data/Fax 2400 - MNP-4 mode
AT&F%C0&C1&D2&K3\J0\N3

Intertex Data/Fax 2400 - V.23 mode
AT&F\N0F3&C1&D2&K3\J0

Intertex Data/Fax 14400
AT&F&C1&D2&K3\J0\N3

Intertex Data/Fax 14400 - Auto-Reliable mode
AT&F&C1&D2&K3\J0\N3

Intertex Data/Fax 14400 - MNP-4 mode

AT&F%C0&C1&D2&K3\J0\N3

Intertex Data/Fax 14400 - V.23 mode

AT&F\N0F3&C1&D2&K3\J0

Inwave Hurricane 14400 Fax

AT&F&C1&D2&K3&Q5\N3%C1S7=60S11=60

Inwave Hurricane 14400 Fax - Auto Reliable

AT&F&C1&D2&K3&Q5\N3%C1S7=60S11=60

Inwave Hurricane 14400 Fax - MNP-4 mode

AT&F&C1&D2&K3&Q5\N3%C0S7=60S11=60

Kortex, All

AT E1Q0V1X4

Lasat unique 24/96 Fax

AT&F&C1&D2S38=0S7=60S95=2W0

Lasat unique 24/96 Fax - Auto Reliable

AT&F&C1&D2S38=0S7=60S95=2W0

Lasat unique 24/96 Fax - MNP-4 mode

AT&F\N5%C0&C1&D2S38=0S7=60S95=2W0

Lasat unique 24/96 Fax - Normal mode

AT&F\N0&C1&D2S38=0S7=60S95=2W0

Lasat Credit 144

AT&F&C1&D2S38=0S7=60S95=2W0

Lasat Credit 144 - Auto Reliable

AT&F&C1&D2S38=0S7=60S95=2W0

Lasat Credit 144 - MNP-4 mode

AT&F\N5%C0&C1&D2S38=0S7=60S95=2W0

Lasat Credit 144 - Normal mode

AT&F\N0&C1&D2S38=0S7=60S95=2W0

Lasat 144 Series

AT&F&C1&D2S38=0S7=60S95=2W0

Lasat 144 Series - Auto Reliable

AT&F&C1&D2S38=0S7=60S95=2W0

Lasat 144 Series - MNP-4 mode

AT&F\N5%C0&C1&D2S38=0S7=60S95=2W0

Lasat 144 Series - Normal mode

AT&F\N0&C1&D2S38=0S7=60S95=2W0

Lasat ISDN Terminal Adaptor

AT&F&C1&D2&K3

Lasat ISDN Terminal Adaptor - X.25 mode

AT&F&C1&D2&K3\N2\J10%R10

Lasat ISDN Terminal Adaptor - V.110 mode
AT&F\N0%R7

Lasat ISDN Terminal Adaptor - X.75 mode
AT&F\N3\J10%R10

Lasat ISDN Terminal Adaptor - HDLC mode
AT&F\N1\J10%R10

LCE-123 Series
ATE1Q0V1X4&C1&D2 S7=60 S0=0

LCE-124 Series
ATE1Q0V1X4&C1&D2 S7=60 S0=0

LCE-125 Series
AT&F1E1V1X4&C1&D2&K3\N6S7=60S11=65

LCE-125 - Auto-Reliable mode
AT&F1TE1V1X4&C1&D2&K3\N6S7=60S11=65

LCE-125 Series - MNP-4 mode
AT&F1%COE1V1X4&C1&D2&K3\N6S7=60S11=65

LCE 132P, All
AT E1Q0V1X4

LCE-132 Series
AT&F1E1V1X4&C1&D2&K3&Q5\N6S7=60S11=65

LCE-132 - Auto-Reliable mode
AT&F1E1V1X4&C1&D2&K3&Q5\N6S7=60S11=65

LCE-132 Series - MNP-4 mode
AT&F1%COE1V1X4&C1&D2&K3&Q5\N6S7=60S11=65

LightCom, 14.4F
AT&F E1Q0V1X4 &C1&D2

LightCom, Other
AT E1Q0V1X4

Lightning LightCom 2400
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Lightning Lightcom 9600
AT&F&C1&D2S7=60S11=55S36=7W2

Lightning 9600 - Auto Reliable Mode
AT&F&C1&D2S7=60S11=55W2

Lightning 9600 - MNP-4 Mode
AT&F&C1&D2S7=60S11=55W2%CO

Lightning 144F, 144/550

AT&F&C1&D2S7=60S11=55W2

Lightning 144F, 144/550 - Auto Reliable Mode
AT&F&C1&D2S7=60S11=55W2

Lightning 144F, 144/550 - MNP-4 Mode
AT&F&C1&D2S7=60S11=55W2%C0

Logiccode Quicktel 2400X
ATE1Q0V1X4&C1&D2S7=60S11=55

Logiccode Quicktel M2400X
ATE1Q0V1X4&C1&D2S7=60S11=55

Logiccode Quicktel 2400H
ATE1Q0V1X4&C1&D2S7=60S11=55

Logiccode Quicktel 9624LH
ATE1Q0V1X4&C1&D2S7=60S11=55

Logiccode Quicktel 9624LX
ATE1Q0V1X4&C1&D2S7=60S11=55

Logiccode Quicktel M9624LX
ATE1Q0V1X4&C1&D2S7=60S11=55

Logiccode Quicktel 9624LP
ATE1Q0V1X4&C1&D2S7=60S11=55

Logiccode Quicktel M9624LP
ATE1Q0V1X4&C1&D2S7=60S11=55

Logiccode Quicktel 2400 V.42bis
AT&F&C1&D2%C1&K3\N3S7=60S11=55

Logiccode Quicktel 2400 V.42bis - Auto Reliable Mode
AT&F&C1&D2%C1&K3\N3S7=60S11=55

Logiccode Quicktel 2400 V.42bis - MNP-4 Mode
AT&F&C1&D2%C0&K3\N3S7=60S11=55

Logiccode Quicktel 96HV
AT&F&C1&D2&K3\N3S37=0

Logiccode Quicktel 96HV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 96HV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 96XV
AT&F&C1&D2&K3\N3S37=0

Logiccode Quicktel 96XV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 96XV - MNP-4 Mode

AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel M96XV
AT&F&C1&D2&K3\N3S37=0

Logiccode Quicktel M96XV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel M96XV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 9696HV
AT&F&C1&D2&K3\N3S37=0

Logiccode Quicktel 9696HV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 9696HV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 9696XV
AT&F&C1&D2&K3\N3S37=0

Logiccode Quicktel 9696XV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 9696XV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel M9696XV
AT&F&C1&D2&K3\N3S37=0

Logiccode Quicktel M9696XV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel M9696XV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 14.4HV
AT&F&C1&D2\N3&K3S37=0

Logiccode Quicktel 14.4HV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 14.4HV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 14.4XV
AT&F&C1&D2\N3&K3S37=0

Logiccode Quicktel 14.4XV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 14.4XV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel M14.4XV

AT&F&C1&D2\N3&K3S37=0

Logiccode Quicktel M14.4XV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel M14.4XV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 1414HV
AT&F&C1&D2\N3&K3S37=0

Logiccode Quicktel 1414HV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 1414HV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 1414XV
AT&F&C1&D2\N3&K3S37=0

Logiccode Quicktel 1414XV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel 1414XV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel M1414XV
AT&F&C1&D2\N3&K3S37=0

Logiccode Quicktel M1414XV - Auto Reliable Mode
AT&F&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode Quicktel M1414XV - MNP-4 Mode
AT&F%C0&C1&D2\N3&K3S7=60S11=55S37=0

Logiccode QuickTel 288
InitString=AT&F&C1&D3&K3&M0&Q5\N3%C3S7=60
AnswerInit=AT&F&C1&D3&K3&M0&Q5\N3%C3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Logiccode QuickTel (ARA 1.0)
InitString=AT&F&C1&D3&K3&M0\N0&Q6%C0S7=60
AnswerInit=AT&F&C1&D3&K3&M0\N0&Q6%C0S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

Logiccode Technologies Inc., Other
AT E1Q0V1X4

Logiccode Technologies Inc., Quicktel Series
AT&F E1L1Q0V1X4 &C1&D2&K3

Macronix Inc., MaxFax Series
AT

Macronix Inc., Other
AT E1Q0V1X4

Macronix MaxFax 9624LT-S
InitString=AT&F&C1&D3&K3&Q9\J0\N3\Q3%C1S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&F&C1&D3&K3&Q9\J0\N3\Q3%C1S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=9600
FlowControl=Hardware

Macronix MX-14.4
AT&FW2&C1&D2\N3&K3&Q5S7=60S11=60S95=46

Macronix MX-14.4 - Auto Reliable Mode
AT&FW2&C1&D2\N3&K3&Q5S7=60S11=60S95=46

Macronix MX-14.4 - MNP-4 Mode
AT&F%C0W2&C1&D2\N3&K3S7=60S11=60S95=46

Magnavox, Codex 3260
AT E1Q0V1X4&K3

Magnavox, Other
AT E1Q0V1X4

Matra Com 814 V14e 57600 (ISDN)
InitString=ATZ
AnswerInit=AUT O
BPSRate=57600
FlowControl=Hardware
ISDN=Yes

Maxtech 14.4
InitString=AT&FX4&C1&D3%C1\N3\Q3S7=60
AnswerInit=AT&FX4&C1&D3%C1\N3\Q3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Maxwell, Other
AT E1Q0V1X4

Maxwell Modem 300PC/300V
ATE1Q0V1S0=0

Maxwell Modem 1200PC/1200V
ATE1Q0V1X1S0=0

Maxwell Modem 1200VP
ATE1Q0V1X4&C1&D2 S7=60 S0=0

Maxwell Modem 2400PC
ATE1Q0V1X1 S7=30 S0=0

Mayze 96/96R
InitString=AT&F&Q13&S2%R0-E3%K3"U17
AnswerInit=AT&F&Q13&S2%R0-E3%K3"U17S0=1&W
BPSRate=19200
FlowControl=Software

MegaHertz AR196FM
AT&F&C1&D2\J0\N3\Q3\V1S7=60S11=60

MegaHertz AR196FM - Auto Reliable
AT&F&C1&D2\J0\N3\Q3\V1S7=60S11=60

MegaHertz AR196FM - MNP-4 mode
AT&F&C1&D2\J0\N3\Q3\V1%C0S7=60S11=60

MegaHertz AR196FM - 2400 mode
AT&F&C1&D2\J0\N0\Q0\V1S7=60S11=60

Megahertz CC3144
AT&F&C1&D2\N3&Q5&K3%C3S7=60S11=60

Megahertz CC3144 - Auto Reliable
AT&F&C1&D2\N3&Q5&K3%C3S7=60S11=60

Megahertz CC3144 - MNP-4 mode
AT&F&C1&D2\N3&Q5&K3%C2S7=60S11=60

MegaHertz EasyTalk 1200
ATE1Q0V1X1 S7=60 S11=55 S0=0

Megahertz EasyTalk 2400
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Megahertz T396FM
AT&F1&C1&D2\Q3%C1&S1S7=60S11=60

Megahertz T396FM - Auto Reliable
AT&F1&C1&D2\Q3&S1S7=60 S11=60

Megahertz T396FM - MNP-4 mode
AT&F1&C1&D2\Q3%C0&S1S7=60 S11=60

Megahertz T3144
AT&F&C1&D2W2\J0\N7\Q3%C1\V2%B14400S7=60S11=60

Megahertz T3144 - Auto Reliable
AT&F&C1&D2\J0\N7\Q3%C1\V2%B14400S7=60 S11=60

Megahertz T3144 - MNP-4 mode
AT&F&C1&D2\J0\N7\Q3%C0\V2%B14400S7=60 S11=60

Megahertz T3144 - 2400-Compatible mode
AT&F&C1&D2\J0\N0\Q00%B2400S7=60S11=60

Megahertz P224FMV
AT&F&C1&D2&Q5&K3S95=42S7=60S11=55

Megahertz P224FMV - Auto Reliable
AT&F&C1&D2&Q5&K3S95=42S7=60S11=55

Megahertz P224FMV - MNP-4 mode
AT&F&C1&D2%C0&K3S95=42S7=60S11=55

Megahertz P224FMV - Direct mode
AT&F&C1&D2&Q0&K3S95=42S7=60S11=55

Megahertz C524FM
AT&F3&C1&D2\J0\N3\Q3S7=60S11=55

Megahertz C524FM - Auto Reliable
AT&F&C1&D2\J0\N3\Q3S7=60S11=55

Megahertz C524FM - MNP-4 mode
AT&F%C0&C1&D2\J0\N3\Q3S7=60S11=55

Megahertz C524FM - Direct mode
AT&F&C1&D2\J1\N0\Q0\V0S7=60S11=55

Megahertz P296FMV (AA Battery Version)
AT&F&C1&D2\N3\J0\Q3%C1

Megahertz P296FMV (AA Battery Version) - Auto Reliable
AT&F%C1&C1&D2\N3\J0\Q3S7=60 S11=60

Megahertz P296FMV (AA Battery Version) - MNP-4 mode
AT&F%C0&C1&D2\N3\J0\Q3S7=60 S11=60

Megahertz P296FMV (9-Volt Battery Version)
AT&F&C1&D2\N3&Q5&K3%C3S7=60S11=60

Megahertz P296FMV (9-Volt Battery Version) - Auto Reliable
AT&F&C1&D2\N3&Q5&K3%C3S7=60S11=60

Megahertz P296FM (9-Volt Battery Version) - MNP-4 mode
AT&F&C1&D2\N3&Q5&K3%C2S7=60S11=60

Megahertz P2144 (AA Battery Version)
AT&F1&C1&D2\Q3W2\V2%B14400%C1

Megahertz P2144 (AA Battery Version) - Auto Reliable mode
AT&F1&C1&D2\Q3W2\V2%B14400%C1S7=60S11=60

Megahertz P2144 (AA Battery Version) - MNP-4 mode
AT&F1&C1&D2\Q3W2\V2%B14400%C0S7=60S11=60

Megahertz P2144 (AA Battery Version) - 2400-compatible mode
AT&F1&C1&D2\Q0\N0W2\V2%B2400S7=60S11=60

Megahertz P2144 (9-Volt Battery Version)
AT&F&C1&D2\N3&Q5&K3%C3S7=60S11=60

Megahertz P2144 (9-Volt Battery Version) - Auto Reliable
AT&F&C1&D2\N3&Q5&K3%C3S7=60S11=60

Megahertz P2144 (9-Volt Battery Version) - MNP-4 mode
AT&F&C1&D2\N3&Q5&K3%C2S7=60S11=60

Megahertz P2144 (9-Volt Battery Version) - 2400-compatible mode
AT&F&C1&D2&Q0&K3S7=60S11=60

Megahertz C5144 Fax/Modem

AT&F1&C1&D2W2&R2\C1\Q3%C1\V2S7=60S11=60

Megahertz C5144 Fax/Modem - Auto Reliable

AT&F1&C1&D2W2&R2\C1\Q3%C1\V2S7=60S11=60

Megahertz C5144 Fax/Modem - MNP-4 mode

AT&F1&C1&D2W2&R2\C1\Q3%C1\V2S7=60S11=60

Megahertz C5144 Fax/Modem - 2400-Compatible mode

AT&F&C1&D2W2&R2\C0\Q3\N0S7=60S11=60

Megahertz C596FM

AT&F&C1&D2W2\J0\N7\Q3%C1\V2%B9600S7=60S11=60

Megahertz C596FM - Auto Reliable

AT&F&C1&D2\J0\N7\Q3%C1\V2%B9600S7=60 S11=60

Megahertz C596FM - MNP-4 mode

AT&F&C1&D2\J0\N7\Q3\C0\V2%B9600S7=60 S11=60

Megahertz C596FM - 2400-Compatible mode

AT&F&C1&D2\J0\N0\Q00%B2400S7=60S11=60

Megahertz XJ124FM

AT&F&C1&D2\N3&Q5&K3%C3S7=60S11=60

Megahertz XJ124FM - Auto Reliable

AT&F&C1&D2\N3&Q5&K3%C3S7=60S11=60

Megahertz XJ124FM - MNP-4 mode

AT&F&C1&D2\N3&Q5&K3%C2S7=60S11=60

Megahertz XJ1144

AT&F&C1&D2\N3&Q5&K3%C3S7=60S11=60

Megahertz XJ1144 - Auto Reliable

AT&F&C1&D2\N3&Q5&K3%C3S7=60S11=60

Megahertz XJ1144 - MNP-4 mode

AT&F&C1&D2\N3&Q5&K3%C2S7=60S11=60

Megahertz Corp, A2144

AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, C5144 Compaq Internal

AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, C596FM Compaq Internal

AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, CC3144 PCMCIA

AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, CC396FM PCMCIA

AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, CC4144 Cellular Modem
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, CC4144-MIT
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, CC4144-NEC
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, IC196FM
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, Other
AT E1Q0V1X4

Megahertz Corp, P2144
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, P2144 Pocket Modem
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, P296FMV
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, P296FMV
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, T3144
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, T396FM
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, XJ1144 PCMCIA
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, XJ196FM PCMCIA
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, XJ2144
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, XJ2144 PCMCIA
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, Z3144
AT E1Q0V1W0X4 &C1&D2&K3

Megahertz Corp, Z396FM
AT E1Q0V1W0X4 &C1&D2&K3

Mercury Technologies, 9600/14400
AT&F E1Q0V1X4 &C1&D2&K3

Mercury Technologies, Other
AT E1Q0V1X4

Miccc 4824 V.42
AT&F&C1&D2\Q3S7=60S11=60

Miccc 4824 V.42 - Auto Reliable
AT&F&C1&D2\Q3S7=60 S11=60

Miccc 4824 V.42 - MNP-4 mode
AT&F AT%C0&C1&D2\Q3 S7=60 S11=60

Microcom AX/2400 MNP4
AT&F &C1 &D2 \J0 \Q3 \N3 S7=54

Microcom AX/2400 MNP4 - Auto Reliable
AT&F \J0 \Q3 \N3 &C1 &D2 S7=54

Microcom AX/2400c MNP5
AT&F &C1 &D2 \J0 \Q3 \N3 S7=54

Microcom AX/2400c MNP5 - Auto Reliable
AT&F \J0 \Q3 \N3 &C1 &D2 S7=54

Microcom AX/9600
AT&F &C1 &D2 \J0 \Q3 \N3 S7=54

Microcom AX/9600 - Auto Reliable
AT&F \J0 \Q3 \N3 &C1 &D2 S7=54

Microcom AX/9612c
AT&F &C1 &D2 \J0 \Q3 \N3 S7=54

Microcom AX/9612c - Auto Reliable
AT&F \J0 \Q3 \N3 &C1 &D2 S7=54

Microcom AX/9624c
AT&F &C1 &D2 \J0 \Q3 \N3 S7=54

Microcom AX/9624c - Auto Reliable
AT&F \J0 \Q3 \N3 &C1 &D2 S7=54

Microcom QX/V.32c
AT&F&C1&D2\J0\Q3\N3%C3-Q2S7=60S0=0

Microcom QX/V.32c - Auto Reliable
AT&F&C1&D2\J0\Q3\N3%C3-Q2S7=60S0=0

Microcom QX/2400t
AT&F&C1&D2\J0\Q3\N3%C3-Q2S7=60S0=0\V1

Microcom QX/2400t - Auto Reliable
AT&F&C1&D2\J0\Q3\N3\V1%C3-Q2S7=60S0=0

Microcom QX/2400t - MNP-7
AT&F&C1&D2\J0\Q3\N3\V1%C2-Q2S7=60S0=0

Microcom QX/2400t - MNP-5
AT&F&C1&D2\J0\Q3\N3\V1%C1-Q2S7=60S0=0

Microcom QX/2400t - MNP-4

AT&F&C1&D2\J0\Q3\N3\V1%C0-Q2S7=60S0=0

Microcom QX/4232hs

AT&F&C1&D2\J0\Q3\N3%C3-Q2S7=60S0=0

Microcom QX/4232hs - Auto Reliable mode

AT&F&C1&D2\J0\Q3\N3\V1%C3-Q2S7=60S0=0%G0

Microcom QX/4232hs - V.42bis mode

AT&F&C1&D2\J0\Q3\N3\V1%C2-Q2S7=60S0=0%G0

Microcom QX/4232hs - MNP-5

AT&F&C1&D2\J0\Q3\N3\V1%C1-Q2S7=60S0=0%G0

Microcom QX/4232hs - MNP-4

AT&F&C1&D2\J0\Q3\N3\V1%C0-Q2S7=60S0=0%G0

Microcom QX/4232bis+

AT&F&C1&D2\J0\Q3\N3%C3-Q2S7=60S0=0

Microcom QX/4232bis+ - Auto Reliable mode

AT&F&C1&D2\J0\Q3\N3\V1%C3-Q2S7=60S0=0%G0

Microcom QX/4232bis+ - V.42bis mode

AT&F&C1&D2\J0\Q3\N3\V1%C2-Q2S7=60S0=0%G0

Microcom QX/4232bis+ - MNP-5

AT&F&C1&D2\J0\Q3\N3\V1%C1-Q2S7=60S0=0%G0

Microcom QX/4232bis+ - MNP-4

AT&F&C1&D2\J0\Q3\N3\V1%C0-Q2S7=60S0=0%G0

Microcom DeskPorte FAST

AT&F&C1&D2\J0\Q3\N3%C3S0=0S11=55\V1

Microcom DeskPorte FAST - Auto Reliable mode

AT&F&C1&D2\J0\Q3\N3\V1%C3S0=0S11=55

Microcom DeskPorte FAST - MNP-5

AT&F&C1&D2\J0\Q3\N3\V1%C1S0=0S11=55

Microcom DeskPorte FAST - MNP-4

AT&F&C1&D2\J0\Q3\N3\V1%C0S0=0S11=55

Microcom DeskPorte FAST - V.23 (75bps transmit)

AT&F&C1&D2\J0\Q3\N3\V1%F1S0=0S11=55

Microcom DeskPorte FAST - V.23 (1200bps transmit)

AT&F&C1&D2\J0\Q3\N3\V1%F2S0=0S11=55

Micro Direct 28.8

InitString=AT&FW2X4&C1&D3&Q5\N3S7=60

AnswerInit=AT&FW2X4&C1&D3&Q5\N3S7=60S0=1&W

BPSRate=57600

FlowControl=Hardware

Microcom AX/1200 and AX/2400 (MNP 4)
InitString=AT&F&C1&D3\J0\N3\Q2S7=60
AnswerInit=AT&F&C1&D3\J0\N3\Q2S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

Microcom AX/1200c and AX/2400c (MNP 5)
InitString=AT&F&C1&D3\J0\N3\Q2C1S7=60
AnswerInit=AT&F&C1&D3\J0\N3\Q2C1S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

Microcom AX/9624c (MNP 5)
InitString=AT&F&C1&D3\G0\J0\N3\Q2C1S7=60
AnswerInit=AT&F&C1&D3\G0\J0\N3\Q2C1S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

Microcom AX/9600 Plus (MNP 5)
InitString=AT&F&C1&D3\J0\N3\Q2S7=60
AnswerInit=AT&F&C1&D3\J0C3\N3\Q2S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware

Microcom MacModem V.32 (ARA 1.0)
InitString=AT&FE0\Q0\G0\N1&D3
AnswerInit=AT&FE0\Q0\G0\N1&D3S0=1&W
BPSRate=9600
FlowControl=Hardware
ARAv1=1

Microcom QX/V.32c (MNP 5)
InitString=AT&F&C1&D3\J0C3\N3\Q2S7=60
AnswerInit=AT&F&C1&D3\J0C3\N3\Q2S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Microcom QX/4232hs (V.42bis)
InitString=AT&F&C1&D3\J0C3\N3\Q2-K0\V2S7=60
AnswerInit=AT&F&C1&D3\J0C3\N3\Q2-K0\V2S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Microcom QX/4232bis (V.42bis)
InitString=AT&F&C1&D3\J0C3\N3\Q2-K0\V2W2S7=60
AnswerInit=AT&F&C1&D3\J0C3\N3\Q2-K0\V2W2S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Microcom QX/4232bis (ARA 1.0)
InitString=AT&F&D1\K0\J0W2\Q2S7=120S0=0E0\N3C0
AnswerInit=AT&F&D1\K0\J0W2\Q2S7=120S0=0E0\N3C0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

Microcom MicroPorte 542 (V.42bis)
InitString=AT&F&C1&D3&Q5S7=60S46=138S48=7S95=47
AnswerInit=AT&F&C1&D3&Q5S7=60S46=138S48=7S95=47S0=1&W
BPSRate=9600
FlowControl=Hardware

Microcom MicroPorte 1042 (V.42bis)
InitString=AT&F&C1&D3%C3\J0-M0\N6\Q2\V2S7=60
AnswerInit=AT&F&C1&D3%C3\J0-M0\N6\Q2\V2S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

Microcom MicroPorte 4232bis (V.42bis)
InitString=AT&F&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60
AnswerInit=AT&F&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Microcom DeskPorte V.32bis
InitString=AT&F&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60
AnswerInit=AT&F&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Microcom DeskPorte FAST
InitString=AT&F&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60
AnswerInit=AT&F&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Microcom DeskPorte FAST (57600 BPS)
InitString=AT&F\$B57600&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60
AnswerInit=AT&F\$B57600&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Microcom DeskPorte FAST (115200 BPS)
InitString=AT&F\$B115200&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60
AnswerInit=AT&F\$B115200&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60S0=1&W
BPSRate=115200
FlowControl=Hardware

Microcom DeskPorte FAST ES 28.8
InitString=AT&FW2&C1&D3&K3&Q5%C3\N3S7=60S95=47
AnswerInit=AT&FW2&C1&D3&K3&Q5%C3\N3S7=60S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Microcom TravelPorte FAST
InitString=AT&F&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60
AnswerInit=AT&F&C1&D3%C3%G0\J0-M0\N6\Q2\V2S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Microcom DeskPorte FAST Rack Mount
InitString=AT&F\$B115200&C1&D3%C3%G0\J0-M0\N3\Q3\V2S7=60
AnswerInit=AT&F\$B115200&C1&D3%C3%G0\J0-M0\N3\Q3\V2S7=60S0=1&W

BPSRate=115200
FlowControl=Hardware

Micro Integrated Communications Corp., All
AT E1Q0V1X4

Microcom, DeskPorte FAST ES 28.8
AT E1Q0V1X4 &C1&D2&K3%C0

Microcom, DeskPorte Series
AT E1Q0V1X4 &C1&D2&K3%C0

Microcom, Other
AT E1Q0V1X4

Microcom, QX4232hs
AT E1Q0V1X4 &K3&M0

Microcomputer Research Mr. Modem MR-144
AT&F2&C1&D2S11=55S7=60S0=0

Microcomputer Research Mr. Modem MR-144 - Auto Reliable mode
AT&F2&C1&D2S11=55S7=60S0=0

Microcomputer Research Mr. Modem MR-144 - MNP-4
AT&F2&C1&D2\N3%C0S11=55S7=60S0=0

Microcomputer Research Mr. Modem MR-144 - 2400 Direct
AT&F2&C1&D2B6\N0S11=55S7=60S0=0

Microcomputer Research Mr. Modem MR-96
AT&F2&C1&D2S11=55S7=60S0=0

Microcomputer Research Mr. Modem MR-96 - Auto Reliable mode
AT&F2&C1&D2S11=55S7=60S0=0

Microcomputer Research Mr. Modem MR-96 - MNP-4
AT&F2&C1&D2\N3%C0S11=55S7=60S0=0

Microcomputer Research Mr. Modem MR-96 - 2400 Direct
AT&F2&C1&D2B6\N0S11=55S7=60S0=0

Microtest LANMODEM
AT

Miracom, Courier HST
AT Q0 V1 S7=58 X6&B1&H1&R2

Miracom, Keycard 3000
AT Q0 V1 S7=58 X6&B1&H1&R2

Miracom, Other
AT E1Q0V1X4

Miracom, WS4000/PC
AT Q0 V1 S7=58 X6&B1&H1&R2

Miracom Keycard 2400
ATE1V1X4 &C1&D2 S7=60

Miracom Keycard 3000
ATE1V1X1 &C1&D2 S7=59 S23=1

Miracom WS4000/PC
ATE1V1X1 S7=59 S23=1

Miracom Sportster 9600/PC
AT&FX4&B1 &C1 &D2 &H1 &K1 &R2 S7=60 S11=55

Miracom Sportster 9600/PC - Auto Reliable Mode
AT&F&B1&C1&D2&H1&K1&R2S7=60S11=55

Miracom Sportster 9600/PC - MNP-4 Mode
AT&F&B1&C1&D2&H1&K3&R2S7=60S11=55

Miracom Sportster 14.4
AT&FX4&B1 &C1 &D2 &H1 &K1 &R2 S7=60 S11=55

Miracom Sportster 14.4 - Auto Reliable Mode
AT&F&B1&C1&D2&H1&K1&R2S7=60S11=55

Miracom Sportster 14.4 - MNP-4 Mode
AT&F&B1&C1&D2&H1&K3&R2S7=60S11=55

Miracom Courier 2400e/ 2400e/ps
AT&FX6&B6&H1&R2S7=60S11=55

Miracom 2400e/ 2400e/ps - Auto Reliable
AT&F&C1&D2X6&B6&H1&R2 S7=60 S11=60

Modem Miracom Courier 2400PC
AT&FX6&B7&H1&R2S7=60S11=55

Miracom Courier 2400PC - Auto Reliable
AT&FX6&B7&H1&R2 S7=60 S11=60

Miracom Courier HST
AT&FX6&B1H1&R2S7=60S11=55

Miracom Courier HST - Auto Reliable
AT&FX6&B1 &H1 &R2 S7=60 S11=60

Miracom Courier HST V.42
AT&FX6&B1&H1&R2&M4&A3S7=60S11=55

Miracom Courier HST V.42 - Auto Reliable
AT&FX6&B1&H1&R2&M4&A3 S7=60 S11=60

Miracom Courier HST-ASL
AT&F&H1&R2&K3&B1&A3X7 S7=60S11=60

Miracom Courier HST-ASL - Auto Reliable
AT&F&H1&R2&K3&B1&A3 X7 S7=60 S11=60

Miracom V.32

AT&FX6&H1&R2&B1 S7=60S0=0

Miracom V.32 - Auto Reliable

AT&FX6 &H1 &R2 &B1 S7=60 S11=60

Miracom V.32bis-ASL

AT&FT&H1&R2&K3&B1&A3X7 S7=60S11=60

Miracom V.32bis-ASL - Auto Reliable

AT&FX7 &H1&R2&K3&B1&A3 S7=60 S11=60

Miracom Dual Standard

AT&FX6&B1&H1&R2S7=60S11=55

Miracom Dual Standard - Auto Reliable

AT&FX6&B1&H1&R2 S7=60 S11=60

Miracom Dual Standard V.32bis-ASL

AT&F&H1&R2&K3&B1&A3X7 S7=60S11=60

Miracom Dual Standard V.32bis-ASL - Auto Reliable

AT&FX7&H1&R2&K3&B1&A3S7=60S11=60

Miracom Dual Standard V.32bis-ASL - HST mode

AT&FB1X7&H1&R2&K3&B1&A3S7=60S11=60

Miracom Dual Standard V.32bis-ASL - MNP-5 mode

AT&FX7&H1&R2&K1&B1&A3S7=60S11=60

Motorola-Codex 2260

AT&F&C1&D2*DL0&R0

Motorola-Codex 2264

AT&F&C1&D2*FL3*XC1*PT0&R0

Motorola-Codex 2264 - Auto Reliable

AT&F&C1&D2*FL3*XC1*PT0&R0

Motorola-Codex 3220

AT&F&C1&D2*XC0*RS0*FL3*MD0*SM0*MF0L3S7=60 S10=5

Motorola/Codex 3220 (MNP)

InitString=AT&F&C1&D3*DC1*FL3*MF0*SM3*XC2S7=60

AnswerInit=AT&F&C1&D3*DC1*FL3*MF0*SM3*XC2S7=60S0=1&W

BPSRate=19200

FlowControl=Hardware

Motorola/Codex 3220 Plus (V.42bis)

InitString=AT&F&C1&D3*DC1*EC0*MF0*SM3*XC2S7=60

AnswerInit=AT&F&C1&D3*DC1*EC0*MF0*SM3*XC2S7=60S0=1&W

BPSRate=38400

FlowControl=Hardware

Motorola/Codex 326X Series (V.42bis)

InitString=AT&F&C1&D3*FL3*MF0*SM3*TT2*XC2S7=60

AnswerInit=AT&F&C1&D3*FL3*MF0*SM3*TT2*XC2S7=60S0=1&W

BPSRate=38400
FlowControl=Hardware

Motorola/Codex 2264
InitString=AT&F&C1&D3*FL3*ML0*SM3*XC1
AnswerInit=AT&F&C1&D3*FL3*ML0*SM3*XC1S0=1&W
BPSRate=19200
FlowControl=Hardware

Motorola Codex, 2264
AT Q0 V1 *DC0

Motorola Codex, 3220
AT Q0 V1 *DC0

Motorola Codex, Codex 3260
AT Q0 V1 *DC0

Motorola Codex, Other
AT E1Q0V1X4

Motorola V.34R
InitString=AT&FW2&C1&D3\N7\Q3\V1%C1S7=60
AnswerInit=AT&FW2&C1&D3\N7\Q3\V1%C1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Motorola Lifestyle 28.8
InitString=AT&F&C1&D3\Q3%R3\V2S7=60
AnswerInit=AT&F&C1&D3\Q3%R3\V2S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Motorola Power 28.8
InitString=AT&F&C1&D3\Q3%R3\V2S7=60
AnswerInit=AT&F&C1&D3\Q3%R3\V2S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Motorola TA 210 (ISDN)
InitString=AT&FW1&M&C1
AnswerInit=AT&FW1&M&C1S0=1&W
BPSRate=57600
FlowControl=Hardware
ISDN=Yes

Motorola UDS FastTalk II
InitString=AT&F&C1&D3E1V1X4Q0\J0\N6\Q3%C1S7=60
AnswerInit=AT&F&C1&D3E1V1X4Q0\J0\N6\Q3%C1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Motorola UDS FastTalk II (ARA 1.0)
InitString=AT&FE0V1X4&C1&D3%C\N3\Q3S7=60
AnswerInit=AT&FE0V1X4&C1&D3%C\N3\Q3S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware

ARAv1=1

Motorola UDS V.3400
InitString=AT&FX4W2&C1&D3&M0\J0\N7\Q3%C1
AnswerInit=AT&FX4W2&C1&D3&M0\J0\N7\Q3%C1S0=1&W
BPSRate=57600
FlowControl=Hardware

Motorola UDS UTA 220K (ISDN)
InitString=AT&F&C1&D2&K3&M1@P2=13S0=1%A2=0&W
AnswerInit=AT&F&C1&D2&K3&M1@P2=13S0=1%A2=0&W
BPSRate=38400
FlowControl=Hardware
ISDN=Yes

Motorola 925 DHM V.34
InitString=AT&FW2X4&C1&D3&R\Q3S7=60S80=18
AnswerInit=AT&FW2X4&C1&D3&R\Q3S7=60S80=18S0=1&W
BPSRate=115200
FlowControl=Hardware

Motorola UDS UTA 220 (ISDN Sync Clear Channel)
InitString=AT&F&C1&D2&K3&M1%A2=0@P2=13
AnswerInit=AT&F&C1&D2&K3&M1%A2=0@P2=13S0=1&W
BPSRate=38400
FlowControl=Hardware

Motorola UDS UTA 220 (ISDN V.120)
InitString=AT&F&C1&D2&K3&M0%A2=2@P2=13
AnswerInit=AT&F&C1&D2&K3&M0%A2=2@P2=13S0=1&W
BPSRate=38400
FlowControl=Hardware

M. Codex 3220 Auto-Reliable mode
AT*XC0 *RS0 *FL3 *MD0 S7=60

M. Codex 3220 MNP-5 mode
AT*XC0 *RS0 *FL3 *MD0 S7=60AT *SM3 *DC1 *MH0 *FL3 *XC2

M. Codex 3220 MNP-4 mode
AT*XC0 *RS0 *FL3 *MD0 S7=60AT *SM3 *DC0 *MH0 *FL3 *XC2

Motorola-Codex 3260 Series
AT&F&C1&D2*RS0*FL3*MF0S7=60 S10=5

Motorola-Codex 3260 Auto-Reliable mode
AT&F&C1&D2*RS0*FL3*MF0S7=60S10=5

Motorola-Codex 3260 MNP-5 mode
AT&F&C1&D2*RS0*FL3*MF0S7=60S10=5*EC2

Motorola-Codex 3260 MNP-4 mode
AT&F&C1&D2*RS0*FL3*MF0S7=60S10=5EC2*DC0

Modem Motorola-Codex 326XFAST
AT&F&C1&D2*XC1 *CD3 *AA5 *RS0*FL3*XC2*MF0S7=60S10=5 *DE21

Motorola-Codex 326XFAST Auto-Reliable mode
AT*DE21&C1&D2*XC2*RS0*FL3*MF0S7=60S10=5

Motorola-Codex 326XFAST MNP-5 mode
AT*DE21&C1&D2*XC2*RS0*FL3*MF0S7=60S10=5*EC2

Motorola-Codex 326XFAST MNP-4 mode
AT*DE21&C1&D2*XC2*RS0*FL3*MF0S7=60S10=5EC2*DC0

Multi-Tech, 932EA
AT E1Q0V1X4 &C1&D2&E4&E14

Multi-Tech, 932EA/25
AT E1Q0V1X4 &C1&D2&E4&E14

Multi-Tech, 932EAB
AT E1Q0V1X4 &C1&D2&E4&E14

Multi-Tech, MultiModem II MT932BA
AT E1Q0V1X4 F1&E4&E14

Multi-Tech, MultiModem MT1432BA
AT E1Q0V1X4 F1&E4&E14

Multi-Tech, MultiModem MT1432BC
AT E1Q0V1X4 F1&E4&E14

Multi-Tech, MultiModem MT1432ES
AT E1Q0V1X4 F1&E4&E14

Multi-Tech, MultiModem MT1432ES
AT E1Q0V1X4 F1&E4&E14

Multi-Tech, MultiModem MT1432MU
AT E1Q0V1X4 F1&E4&E14

Multi-Tech, MultiModem MT1432ZDX
AT E1Q0V1X4 F1&E4&E14

Multi-Tech, MultiModem MT1932BL
AT E1Q0V1X4 F1&E4&E14

Multi-Tech, MultiModem MT1932ZDX
AT E1Q0V1X4 F1&E4&E14

Multi-Tech, MultiModem MT932BC
AT E1Q0V1X4 F1&E4&E14

Multi-Tech, Other
AT E1Q0V1X4

MultiTech MultiModem 224/224PC
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

MultiTech MultiModem 224E/224EC
AT&F&C1&D2S0=0&E1&E4&E7&E13X4\$BA0\$A1S11=55
\$SB9600

MultiTech MultiModem 224E/224EC - Auto Reliable

```
AT&FS0=0&E1&E4&E7&E13$BA0$A1$MB2400$SB9600&C1&D2S
6S11=60
```

MultiTech MultiModem II MT224

```
AT&F&C1&D2&RF1&E4 X4S7=60S11=55S0=0
```

MultiTech MultiModem 224 (no MNP or V.42)

```
InitString=AT&FX2&C1&D3&R1S7=60
AnswerInit=AT&FX2&C1&D3&R1S7=60S0=1&W
BPSRate=2400
FlowControl=None
LockBPS=No
```

MultiTech MultiModem 224E (MNP 5)

```
InitString=AT&F&C1&D3&R0&E1&E4&E12&E15$BA0S7=60
AnswerInit=AT&F&C1&D3&R0&E1&E4&E12&E15$BA0S7=60S0=1&W
BPSRate=4800
FlowControl=Hardware
```

Multitech MultiModem 9600 (ARA 1.0)

```
InitString=AT&F&Q1X4E0$BA1&D3&E0&E3&B1
AnswerInit=AT&F&Q1X4E0$BA1&D3&E0&E3&B1S0=1&W
BPSRate=9600
FlowControl=Hardware
ARAv1=1
```

MultiTech MultiModem V32EC (V.42bis)

```
InitString=AT&FX4&C1&D3$BA0&E1&E4&E15#L0S7=60
AnswerInit=AT&FX4&C1&D3$BA0&E1&E4&E15#L0S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware
```

MultiTech MultiModem V32 (no MNP or V.42)

```
InitString=AT&F&C1&D3S7=60
AnswerInit=AT&F&C1&D3S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware
```

MultiTech MultiModem 696E (MNP)

```
InitString=AT&F&C1&D3$BA0&E1&E4&E15S7=60
AnswerInit=AT&F&C1&D3$BA0&E1&E4&E15S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware
```

MultiTech MultiModem II MT932 (V.42bis)

```
InitString=AT&FX4&C1&D3$BA0&E1&E4&E15#L0S7=60
AnswerInit=AT&FX4&C1&D3$BA0&E1&E4&E15#L0S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware
```

MultiTech MultiModem II MT1432 (V.42bis)

```
InitString=AT&FX4&C1&D3#A0$BA0&E1&E4&E15#L0S7=60
AnswerInit=AT&FX4&C1&D3#A0$BA0&E1&E4&E15#L0S7=60S0=1&W
BPSRate=57600
```

FlowControl=Hardware

MultiTech MultiModem II MT1432 (ARA 1.0)
InitString=AT&F&Q1X4E0\$BA1&D3&E0&E4&B1S7=60
AnswerInit=AT&F&Q1X4E0\$BA1&D3&E0&E4&B1S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

MultiTech MultiModem II MT2834BA
InitString=AT&F&C1&D3#A0\$BA0E1&E1&E15#L0V1X4S7=60
AnswerInit=AT&F&C1&D3#A0\$BA0E1&E1&E15#L0V1X4S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

MultiTech MultiModem II MT2834BR
InitString=AT&FX4&C1&D3#A0\$BA0&E1&E4&E15#L0V1S7=60
AnswerInit=AT&FX4&C1&D3#A0\$BA0&E1&E4&E15#L0V1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

MultiTech MultiModem II MT2834ZDX V.34
InitString=AT&F&D3#T0X4S7=60
AnswerInit=AT&F&D3#T0X4S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

MultiModem II MT224 - Auto Reliable
AT&F&C1&D2&RF1&E4X4S7=60S11=55S0=0

MultiModem II MT224 - V.42 mode
AT&F&C1&D2&RF1&E4X4S7=60S11=55&E14S0=0

MultiModem II MT224 - MNP5 mode
AT&F&C1&D2&RF1&E4X4S7=60S11=55S0=0#L1

MultiModem II MT224 - MNP4 mode
AT&F&C1&D2&RF1X4S7=60S11=55S0=0#L1&E14

MultiTech MultiModem 224E7 V.42bis
AT&F &C1 &D2 X4 S0=0 &E1 &E4 &E7 &E13 \$BA0 \$A1
S11=55 \$SB19200\$MB2400

MultiTech MultiModem 224E7 V.42bis - Auto Reliable

AT&F&C1&D2S0=0&E1&E4&E7&E13\$BA0\$A1\$MB2400\$SB19200
=0S11=60

MultiTech MultiModem V.32
AT&F X4 &C1 &D2 S0=0 &E1 &E4 &E7 &E13 \$BA0 \$A1
S7=60 S11=60 \$SB19200

MultiTech MultiModem V.32 - Auto Reliable

AT&F&C1&D2S0=0&E1&E4&E7&E13\$BA0\$A1\$MB9600\$SB19200
=0S11=60

MultiTech MultiModem V.32 EAB V.42bis
AT&F X4 &C1 &D2 S0=0 &E1 &E4 &E7 &E13 \$BA0 \$A1
S7=60 S11=60 \$SB19200

MultiTech MultiModem V.32 EAB V.42bis
AT&F&C1&D2S0=0&E1&E4&E7&E13\$BA0\$A1\$MB9600\$SB19200
=0S11=60

MultiTech MultiModem II MT932BA
AT&F&C1&D2&RF1 X4 S7=60 S11=60 S0=0

MultiTech II MT932 - Auto Reliable
AT&F&C1&D2&RF1 X4 S7=60 S11=60 S0=0

MultiTech II MT932 - V.42 mode
AT&F &C1&D2 &RF1 X4 S7=60 S11=60 S0=0 &E14

MultiTech II MT932 - MNP5 mode
AT&F &C1&D2&RF1 X4 S7=60 S11=60 #L1 S0=0

MultiTech II MT932 - MNP4 mode
AT&F &C1&D2&RF1 X4 S7=60 S11=60 #L1 &E14 S0=0

MultiTech MultiModem II MT1432
AT&F&C1&D2&RF1X4 S7=60 S11=55 S0=0

MultiTech MultiModem II MT1432 - Auto Reliable
AT&F&C1&D2&RF1X4 S7=60 S11=55 S0=0

MultiTech MultiModem II MT1432 - V.42 mode
AT&F&C1&D2&RF1X4 S7=60 S11=55 S0=0 &E14

MultiTech MultiModem II MT1432 - MNP5 mode
AT&F&C1&D2&RF1X4 S7=60 S11=55 S0=0 #L1

MultiTech MultiModem II MT1432 - MNP4 mode
AT&F&C1&D2&RF1X4 S7=60 S11=55 S0=0 #L1&E14

MultiTech MultiModem 696E
AT&F X4 &C1 &D2 S0=0 &E1 &E4 &E7 &E13 \$BA0 \$A1
S7=60 S11=60 \$SB19200

MultiTech MultiModem 696E

AT&F&C1&D2&R0S0=0&E1&E4&E7&E13\$BA0\$A1\$MB9600\$
1200S7=60S11=60

National Semiconductor TYIN 2000
AT&F&C1&D2&K3\V1S7=60 S11=55AT+FCLASS=0

National Semiconductor TYIN 2000 - Auto Reliable
AT&F&C1&D2&K3\V1S7=60S11=55AT+FCLASS=0

National Semiconductor TYIN 2000 - MNP-4 mode
AT&F&C1&D2&K3\V1S7=60S11=55%COAT+FCLASS=0

NCR Enhanced 14400 Fax Modem

AT&F &C1 &D2 \J0 \N7 \Q3 \V2 S7=60 S11=60

NCR Enhanced 14400 Fax Modem - Auto Reliable
AT&F&C1&D2\N7\Q3\V2S7=60S11=60

NCR Enhanced 14400 Fax Modem - MNP-4 mode
AT&F%C0&C1&D2\N7\Q3\V2S7=60S11=60

NEC America Inc., 2431C
AT E1Q0V1X4 &C1&D2&K3&M0&Q0

NEC America Inc., DataComm
AT E1Q0V1X4 &C1&D2&K3&M0&Q0

NEC America Inc., Laptop
AT Q0 V1

NEC America Inc., N2431
AT Q0 V1

NEC America Inc., Other
AT E1Q0V1X4

NEC N2431/2431C
AT&F &C1 &D2 &E0 S7=60 S11=55

NEC N2435
AT&F&C1&D2&R0\Q3\N6\J0\V1

NEC N2435 - Auto Reliable
AT&F\Q3\N3\J0\V1\C1 S7=60 S11=60

NEC N2435 - MNP-4 mode
AT&F%C0\Q3\N3\J0\V1\C1 S7=60 S11=60

NEC 9631
AT&F &C1 &D2 &R0 \N3 \Q3 \V1 S7=60 S11=60

NEC 9631 - Auto Reliable
AT&F &C1&D2&R0\N3\Q3\V1S7=60S11=60

NEC 9631 - MNP-4 mode
AT&F%C0&C1&D2&R0\N3\Q3\V1S7=60S11=60

NEC PC-20-66 14.4 Data/Fax
AT&F&C1&D2&K3\J0\N7\Q3\V2%C1S7=60 S11=60

NEC PC-20-66 14.4 Data/Fax - Auto Reliable
AT&F&C1&D2\J0\N7\Q3\V2%C1S7=60S11=60

NEC PC-20-66 14.4 Data/Fax - MNP-4 mode
AT&F&C1&D2\J0\N7\Q3\V2%C0S7=60S11=60

NEC 14.4 Kbps Data/Fax Modem
AT&F&C1&D2X6\D1\N7\Q3S85=1S7=60 S11=55S0=0

NEC 14.4 Kbps Data/Fax Modem - Auto Reliable

AT&F&C1&D2X6\D1\N7\Q3S85=1S7=60S11=55S0=0

NEC 14.4 Kbps Data/Fax Modem - MNP-4 mode
AT&F&C1&D2X6\D1\N3\Q3S85=1S7=60S11=55S0=0

NEC 14.4 Kbps Data/Fax Modem - No Error Control
AT&F&C1&D2X6\D1\N0\Q3S85=1S7=60S11=55S0=0

NetComm M11F 28.8
InitString=AT&FQ0V1X5&C1&D2&E2&K3&R0\J0\N3%C3%T0S7=60
AnswerInit=AT&FQ0V1X5&C1&D2&E2&K3&R0\J0\N3%C3%T0S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

NetComm E7 14.4 (ARA 1.0)
InitString=AT&F\N0&D0&K3%C0X3\I3
AnswerInit=AT&F\N0&D0&K3%C0X3\I3S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

NetComm M11F 14.4 (ARA 1.0)
InitString=AT&F\N0&D0&K3%C0X3\I3
AnswerInit=AT&F\N0&D0&K3%C0X3\I3S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

NetComm M11F 28.8 (ARA 1.0)
InitString=AT&F\N0&D0&K3%C0X3\I3
AnswerInit=AT&F\N0&D0&K3%C0X3\I3S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

New Media Corp., All
AT E1Q0V1X4

Novation, Other
AT E1Q0V1X4

Novation Professional 2400
ATE1Q0V1X3YC0YF1YT0 S7=45 S0=0

Novation Smart-Cat 103/212
%N N NS2 NC0

Nuvotel 96424IFX
AT&F&C1&D2&Q5\N3&K3S7=60S11=55

Nuvotel 96424IFX - Auto Reliable
AT&F&C1&D2&Q5\N3&K3S7=60S11=55

Nuvotel 96424IFX - MNP-4 mode
AT&F%C0&C1&D2&Q5\N3&K3S7=60S11=55

Nuvotel 14400I

AT&F&C1&D2&K3&Q5S7=60S11=55S95=41

Nuvotel 14400I - Auto Reliable
AT&F&C1&D2&Q5&K3S7=60S11=55S95=41

Nuvotel 14400I - MNP-4 mode
AT&F&C1&D2%0&Q5&K3S7=60S11=60S95=41

Nuvotel 14400IFX
AT&F&C1&D2&K3&Q5S7=60S11=55S95=41

Nuvotel 14400IFX - Auto Reliable
AT&F&C1&D2&Q5&K3S7=60S11=55S95=41

Nuvotel 14400IFX - MNP-4 mode
AT&F&C1&D2%0&Q5&K3S7=60S11=60S95=41

Nuvotel 9600I
AT&F&C1&D2&K3&Q5S7=60S11=55S95=41

Nuvotel 9600I - Auto Reliable
AT&F&C1&D2&Q5&K3S7=60S11=55S95=41

Nuvotel 9600I - MNP-4 mode
AT&F&C1&D2%0&Q5&K3S7=60S11=60S95=41

Nuvotel 9600IFX
AT&F&C1&D2&K3&Q5S7=60S11=55S95=41

Nuvotel 9600IFX - Auto Reliable
AT&F&C1&D2&Q5&K3S7=60S11=55S95=41

Nuvotel 9600IFX - MNP-4 mode
AT&F&C1&D2%0&Q5&K3S7=60S11=60S95=41

Nuvotel Pegasus 14400E
AT&F&C1&D2&K3&Q5S7=60S11=55S95=41

Nuvotel Pegasus 14400E - Auto Reliable
AT&F&C1&D2&Q5&K3S7=60S11=55S95=41

Nuvotel Pegasus 14400E - MNP-4 mode
AT&F&C1&D2%0&Q5&K3S7=60S11=60S95=41

Nuvotel Pegasus 14400EFX
AT&F&C1&D2&K3&Q5S7=60S11=55S95=41

Nuvotel Pegasus 14400EFX - Auto Reliable
AT&F&C1&D2&Q5&K3S7=60S11=55S95=41

Nuvotel Pegasus 14400EFX - MNP-4 mode
AT&F&C1&D2%0&Q5&K3S7=60S11=60S95=41

Nuvotel Pegasus 9600E
AT&F&C1&D2&K3&Q5S7=60S11=55S95=41

Nuvotel Pegasus 9600E - Auto Reliable

AT&F&C1&D2&Q5&K3S7=60S11=55S95=41

Nuvotel Pegasus 9600E - MNP-4 mode
AT&F&C1&D2%Q0&Q5&K3S7=60S11=60S95=41

Nuvotel Pegasus 9600EFX
AT&F&C1&D2&K3&Q5S7=60S11=55S95=41

Nuvotel Pegasus 9600EFX - Auto Reliable
AT&F&C1&D2&Q5&K3S7=60S11=55S95=41

Nuvotel Pegasus 9600EFX - MNP-4 mode
AT&F&C1&D2%Q0&Q5&K3S7=60S11=60S95=41

Octocom OSI 8324A
AT&F &C1 &D2 &I1 *E1 &E1 &K2 S0=0 S7=60

Octocom OSI 8324A - Auto Reliable
AT&F&C1&D2&I1*E1&E1&K2S7=60S0=0

Octocom OSI 8324A - MNP-4 mode
AT&F%Q0&C1&D2&I1*E0&E1&K2S7=60S0=0

Octocom OSI 8396A
AT&F &C1 &D2 &I1 *E1 &E1 &K2 AT S0=0 S7=60

Octocom OSI 8396A - Auto Reliable
AT&F&C1&D2&I1*E1&E1&K2S7=60S0=0

Octocom OSI 8396A - MNP-4 mode
AT&F%Q0&C1&D2&I1*E0&E1&K2S7=60S0=0

Octocom OSI 8196A
AT&F &C1 &D2 &I1 *E1 &E1 &K2 S0=0 S7=60

Octocom OSI 8196A - Auto Reliable
AT&F&C1&D2&I1*E1&E1&K2S7=60S0=0

Octocom OSI 8196A - MNP-4 Mode
AT&F&C1&D2&I1*E0&E1&K2S7=60S0=0

Okidata, CLP 296
AT Q0 V1 X4&B0&K0

Okidata, Okitel 9600
AT Q0 V1 X4&B0&K0

Okidata, Other
AT E1Q0V1X4

Okidata CLP 296
AT&F&C1&D2\V1\Q3\J0\C1S7=60

Okidata CLP 296 - Auto Reliable
AT&F&C1 &D2\V1\Q3\J0\C1 S7=60

Okidata Okitel 2400 Plus

AT&F&C1&D2\V1\Q3\J0S7=60

Okidata Okitel 2400 Plus - Auto Reliable mode
AT&F&C1 &D2\V1\Q3\J0\C1 S7=60

Okidata Okitel 2400 Plus - MNP-4 mode
AT&F %C0&C1 &D2\V1\Q3\J0\C1 S7=60

Okidata Okitel 1200/1200B
ATE1Q0V1X1 S7=60 S11=55 S0=0

Okidata Okitel 2400/2400B
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Okidata Okitel 9600
AT&C1&D2\J0\Q3&K3\N3S7=60

Okidata Okitel 9600 - Auto Reliable
AT&F &C1&D2\J0\Q3&K3\N3 S7=60

Okidata Okitel 9600 - MNP-4 mode
AT&F %C0 &C1 &D2 X6 S7=60 S11=60

Omnitel, All
AT E1Q0V1X4

Omron Office Automation Products Inc., All
AT E1Q0V1X4

Omron Impala 14.4K
AT&F&C1&D2\J0\Q3\V2&M5S7=60

Omron Impala 14.4K - Auto Reliable
AT&F&C1&D2\J0\Q3\V2&M5S7=60

Omron Impala 14.4K - MNP-4 mode
AT&F&C1&D2%C0\J0\Q3\V2&M5S7=60

Omron Impala 14.4K - Direct mode
AT&F&C1&D2&M0\V0S7=60

Omron Impala 24/96 Fax
AT&F&C1&D2\J0\Q3\N3S7=60S11=55

Omron Impala 24/96 Fax - Auto Reliable
AT&F&C1&D2\J0\Q3\N3S7=60S11=55

Omron Impala 24/96 Fax - MNP-4 mode
AT&F&C1&D2%C0\J0\Q3\N3S7=60S11=55

Omron Impala 24/96 Fax - Direct mode
AT&F&C1&D2\J0\Q0\N0S11=55S7=60

Pace, Eurolink
AT Q0 V1 E1

Pace, Linnet V32 Quad

AT Q0V1 &K3

Pace, Other
AT E1Q0V1X4

Pace, Series Four
AT Q0 V1 E1

Pace, Ultralink 32
AT Q0 V1 E1

Pace, V32
AT&F &C1 &D2 &K2

Pace Linnet PC Card (300 baud)
AT&F

Pace Linnet 1200
AT&F

Pace Linnet 2400
ATE1Q0V1X4&C1&D2 S7=60 S11=70

Pace MicroLin Fx
AT&F&C1&D2\N3%C3&K3S7=58S95=41

Pace MicroLin Fx - Auto Reliable
AT&F&C1&D2\N3%C3&K3S7=58S95=41

Pace MicroLin Fx - MNP-4 mode
AT&F&C1&D2\N3%C2&K3S7=58S95=41

Pace MicroLin Fx - Direct mode
AT&F&C1&D2\N02&K0S7=58S95=41

Pace MicroLin Quad Fax PC Card
AT&F&C1&D2\N3%C3&K3S7=58S95=41

Pace MicroLin Quad Fax PC Card - Auto Reliable
AT&F AT&C1&D2\N3%C3&K3S7=58S95=41

Pace MicroLin Quad Fax PC Card - MNP-4 mode
AT&F&C1&D2\N3%C2&K3S7=58S95=41

Pace MicroLin Quad Fax PC Card - Direct mode
AT&F&C1&D2\N02&K0S7=58S95=41

Pace MicroLin fx 32 Plus
InitString=AT&F&C1&D3&K3\J0\N3%C3S7=60S36=7S95=47
AnswerInit=AT&F&C1&D3&K3\J0\N3%C3S7=60S36=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Pace Series Four
AT&F

Pace Ultralink Quad

AT&F&A1&E2&I1&K1\C4\N0\P1\Q0S7=60

Pace Ultralink Quad - Auto Reliable

AT&F&A1&E2&I1&K1\C4\N0\P1\Q0S7=60

Pace Ultralink 32

AT&F&A1&E2&I1&K1\C4\N0\P1\Q0S7=60

Pace Ultralink 32 - Auto Reliable

AT&F&A1&E2&I1&K1\C4\N0\P1\Q0S7=60

Pace Linnet Quad 32

AT&F&C1&D2&A1&I1&K1\C5\N0\P2\Q0S7=60S11=75

Pace Linnet Quad 32 - Auto Reliable mode

AT&F&C1&D2&A1&I1&K1\C5\N0\P2\Q0S7=60S11=75

Pace Linnet Quad 32 - MNP-4 mode

AT&F&C1&D2&A1&I1&K1\C4\N0\P2\Q0S7=60S11=75

Packard Bell, All

AT E1Q0V1X4

PC Logic 19200/Fax

AT&F&C1&D2\J0&K3\N3%C1\V1S7=60S11=55

PC Logic 19200/Fax - Auto Reliable mode

AT&F&C1&D2\J0&K3\N3%C1\V1S7=60S11=55

PC Logic 19200/Fax - MNP-4 mode

AT&F&C1&D2\J0&K3\N3%C1\V1S7=60S11=55

PC Logic 14400/Fax

AT&F &C1 &D2 &K3 &Q9 \N3 %C1 S7=60 S11=55 S95=34

PC Logic 14400/Fax - Auto Reliable mode

AT&F &C1&D2&K3&Q9\N3%C1S7=60 S11=55S95=34

PC Logic 14400/Fax - MNP-4 mode

AT&F &C1&D2&K3&Q9\N3%C0S7=60 S11=55S95=34

PC Logic 96I

AT&F&C1&D2&K3&Q5\N3%C1S7=60S11=55S95=34

PC Logic 96I - Auto Reliable mode

AT&F&C1&D2&K3&Q5\N3%C1S7=60S11=55S95=34

PC Logic 96I - MNP-4 mode

AT&F&C1&D2&K3&Q5\N3%C0S7=60S11=55S95=34

Penril DataComm, Datalink 1200

AT E1Q0V1X4 &C1&D2&Q0&R0&S0

Penril DataComm, DX144

AT E1Q0V1X4 &C1&D2&Q0&R0&S0

Penril DataComm, Other

AT E1Q0V1X4

Penril Datalink 1200
ATE1V1X1Q0 S7=60

Penril Datalink 2400
ATE1V1X4Q0 S7=60

Penril DLX V.32M
AT&F&C1&D2\Q1\V1S0=0S7=60

Penril DLX V.32M - Auto Reliable
AT&F&C1&D2\Q1\V1S0=0S7=60

Penril DLX V.32M - V.23 mode
AT&F&C1&D2F3\Q1\V1S0=0S7=60

Penril DLX 14.4K
AT&F&C1&D2\Q1\V1S0=0S7=60

Penril DLX 14.4K - Auto Reliable
AT&F&C1&D2\Q1\V1S0=0S7=60

Penril DLX 14.4K - V.23 mode
AT&F&C1&D2F3\Q1\V1S0=0S7=60

PerfectData 14400
AT&F &C1 &D2 \N3 %C1 \V2 \Q3 S11=60

PerfectData 14400 - Auto Reliable
AT&F&C1&D2\N3%C1\V2\Q3S11=60

PerfectData 9600
AT&F &C1 &D2 \N3 %C1 \V2 \Q3 S11=60

PerfectData 9600 - Auto Reliable
AT&F AT&C1&D2\N3%C1\V2\Q3S11=60

PerfectData Corp., All
AT E1Q0V1X4

Penril Alliance V.32 Series
AT&F\D1\C4S7=60S11=60

Penril Alliance V.32 Series - Auto Reliable
AT&F AT \D1 \C4 S7=60 S11=60

Piiceon Dispatcher 9696
AT&F1 &C1 &D2 \N7 W2 \V2 %C1 \Q3 \J0 S7=60 S11=60

Piiceon Dispatcher 9696 - Auto Reliable
AT&F1&C1&D2\N7W2\V2%C1\Q3\J0S7=60S11=60

Piiceon Dispatcher 9696 - MNP-4 mode
AT&F1&C1&D2\N7W2\V2%C0\Q3\J0S7=60S11=60

Piiceon Dispatcher 9696 - 2400 mode

AT&F1&C1&D2\N0W2\V2%C0\Q3\J0S7=60S11=60

Piiceon Dispatcher 14400

AT&F1 &C1 &D2 \N7 W2 \V2 %C1 \Q3 \J0 S7=60 S11=60

Piiceon Dispatcher 14400 - Auto Reliable

AT&F1&C1&D2\N7W2\V2%C1\Q3\J0S7=60S11=60

Piiceon Dispatcher 14400 - MNP-4 mode

AT&F1&C1&D2\N7W2\V2%C0\Q3\J0S7=60S11=60

Piiceon Dispatcher 14400 - 2400 mode

AT&F1&C1&D2\N0W2\V2%C0\Q3\J0S7=60S11=60

Piiceon Dispatcher (V.42bis)

InitString=AT&F&C1&D3&K3&Q5%C3\J0\N3S7=60S36=7S48=7S95=47

AnswerInit=AT&F&C1&D3&K3&Q5%C3\J0\N3S7=60S36=7S48=7S95=47S0=1&W

BPSRate=57600

FlowControl=Hardware

PNB, All

AT E1Q0V1X4

Pocket, All

AT E1Q0V1X4

Practical Peripherals, Other

AT E1Q0V1X4

Practical Peripherals, PC-HSSP

AT E1Q0V1X4 S46=0 &C1&D2&K3

Practical Peripherals, PC144HC

AT E1Q0V1X4 S46=0 &C1&D2&K3

Practical Peripherals, PC144LCD

AT E1Q0V1X4 S46=0 &C1&D2&K3

Practical Peripherals, PC144MT

AT E1Q0V1X4 S46=0 &C1&D2&K3

Practical Peripherals, PC288HC V.FC

AT E1Q0V1X4 S46=0 &C1&D2&K3

Practical Peripherals, PC288LCD V.FC

AT E1Q0V1X4 S46=0 &C1&D2&K3

Practical Peripherals, PC288MT V.FC

AT E1Q0V1X4 S46=0 &C1&D2&K3

Practical Peripherals, PC288SA V.FC

AT E1Q0V1X4 S46=0 &C1&D2&K3

Practical Peripherals, PM14400FX PS/2

AT&F E1Q0V1X4 &C1&D2&K3

Practical Peripherals, PM14400FXPMT

AT&F E1Q0V1X4 &C1&D2&K3

Practical Peripherals, PM14400FXSA V.32bis
AT&F E1Q0V1X4 &C1&D2&K3

Practical Peripherals, PM144HC II
AT&F E1Q0V1X4 &C1&D2&K3

Practical Peripherals, PM144MT II
AT&F E1Q0V1X4 &C1&D2&K3

Practical Peripherals, PM288 PKT II V.FC
AT&F E1Q0V1X4 &C1&D2&K3

Practical Peripherals, PM288 PKT V.FC
AT&F E1Q0V1X4 &C1&D2&K3

Practical Peripherals, PM288HC II V.FC
AT&F E1Q0V1X4 &C1&D2&K3

Practical Peripherals, PM9600HC II
AT&F E1Q0V1X4 &C1&D2&K3

Practical Peripherals, PM9600MT II
AT&F E1Q0V1X4 &C1&D2&K3

Practical Peripherals, Practicard 144
AT E1Q0V1X4 S46=0 &C1&D2&K3

Practical Peripherals Practical 1200
ATE1Q0V1X1 S7=60 S11=55 S0=0

Practical Peripherals Practical 2400
ATE1Q0V1X4&C1&D2 S11=55 S0=0 S7=60

Practical Peripherals 2400SA
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Practical Peripherals 2400 Pocket Modem
AT&C1&D2 S11=60 S7=60 S0=0

Practical Peripherals 2400SA MNP
AT&F X4&C1&D2\Q3\N3\J0\V1

Practical Peripherals 2400SA MNP - Auto Reliable
AT&FX4&C1&D2\Q3\N3\J0\V1S7=60S11=60

Practical Peripherals 2400SA MNP - MNP-4 mode
AT&F%C0X4&C1&D2\Q3\N3\J0\V1S7=60S11=60

Practical Peripherals 2400SA V.42bis
AT&F&C1&D2S7=60S11=60

Practical Peripherals 2400SA V.42bis - Auto Reliable
AT&F&C1&D2S7=60S11=60

Practical Peripherals 2400SA V.42bis - MNP-4 mode

AT&F%C0&C1&D2 S7=60S11=60

Practical Peripherals PM9600SA V.32/V.42bis

AT&F&C1&D2S7=60S95=45S11=60

Practical Peripherals PM9600SA V.32 - Auto Reliable

AT&F &C1 &D2 S7=60 S11=60 S95=41

Practical Peripherals PM14400FXSA

AT&F&C1&D2W1S7=60S95=41S11=60

Practical Peripherals PM14400FXSA - Auto Reliable

AT&F&C1&D2W1S7=60S11=60S95=41

Practical Peripherals PM14400FXSA - MNP-4 Mode

AT&F&Q9&C1&D2W1S7=60S11=60S95=41

Practical Peripherals PM9600FXMT

AT&F&C1&D2&Q5&K3S7=60S95=45S11=60

Practical Peripherals PM9600FXMT - Auto Reliable

AT&F&C1&D2&K3&Q5S7=60S11=60S95=45

Practical Peripherals PM9600FXMT - MNP-4 mode

AT&F&C1&D2&K3&Q8&Q9S7=60S11=60S95=45

Practical Peripherals PM9600FXMT - Direct mode

AT&F&C1&D2&K3&Q0S7=60S11=60S95=45

Practical Peripherals PM14400FXMT

AT&F&C1&D2&K3&Q5W2S7=60S95=41S11=60

Practical Peripherals PM14400FXMT - Auto Reliable

AT&F&C1&D2&K3&Q5W2S7=60S95=41S11=60

Practical Peripherals PM14400FXMT - MNP-4 Mode

AT&F&C1&D2&K3&Q9W2S7=60S95=41S11=60

Practical Peripherals PM2400SA (no MNP or V.42)

InitString=AT&F&C1&D3S7=60

AnswerInit=AT&F&C1&D3S7=60S0=1&W

BPSRate=2400

FlowControl=None

LockBPS=No

Practical Peripherals 2400 SA (ARA 1.0)

InitString=AT&FE0&C1&D3

AnswerInit=AT&FE0&C1&D3S0=1&W

BPSRate=2400

FlowControl=Hardware

ARAv1=1

Practical Peripherals PM2400SA (V.42bis)

InitString=AT&F&C1&D3&K3&Q5S7=60

AnswerInit=AT&F&C1&D3&K3&Q5S7=60S0=1&W

BPSRate=9600

FlowControl=Hardware

Practical Peripherals PM2400PPM (no MNP or V.42)

InitString=AT&F&C1&D3S7=60

AnswerInit=AT&F&C1&D3S7=60S0=1&W

BPSRate=2400

FlowControl=None

LockBPS=No

Practical Peripherals PM9600SA (V.42bis)

InitString=AT&F&C1&D3&K3&Q5S46=138S48=7S7=60

AnswerInit=AT&F&C1&D3&K3&Q5S46=138S48=7S7=60S0=1&W

BPSRate=38400

FlowControl=Hardware

Practical Peripherals 9600 SA (ARA 1.0)

InitString=AT&FE0&K0&C1&D3&Q0

AnswerInit=AT&FE0&K0&C1&D3&Q0S0=1&W

BPSRate=9600

FlowControl=Hardware

ARAv1=1

Practical Peripherals PM144MT II MiniTower

InitString=AT&FW2X4&Q5&C1&D3S7=60S95=47

AnswerInit=AT&FW2X4&Q5&C1&D3S7=60S95=47S0=1&W

BPSRate=57600

FlowControl=Hardware

Practical Peripherals PM14400FX (V.42bis)

InitString=AT&F&C1&D3&K3&Q5S7=60S36=7S46=2S48=7S95=47

AnswerInit=AT&F&C1&D3&K3&Q5S7=60S36=7S46=2S48=7S95=47S0=1&W

BPSRate=57600

FlowControl=Hardware

Practical Peripherals PM14400FXMT (ARA 1.0)

InitString=AT&F&C1&D3E0W1&Q6Y1S7=60S46=0

AnswerInit=AT&F&C1&D3E0W1&Q6Y1S7=60S46=0S0=1&W

BPSRate=19200

FlowControl=Hardware

ARAv1=1

Practical Peripherals PM14400FXSA (ARA 1.0)

InitString=AT&F&C1&D3E0W1&Q6Y1S7=60S46=0

AnswerInit=AT&F&C1&D3E0W1&Q6Y1S7=60S46=0S0=1&W

BPSRate=19200

FlowControl=Hardware

ARAv1=1

Practical Peripherals PM144HC II

InitString=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=2S48=7S95=47

AnswerInit=AT&FW2&C1&D3&K3&Q5S7=60S36=7S46=2S48=7S95=47S0=1&W

BPSRate=57600

FlowControl=Hardware

Practical Peripherals PM14400SA (V.42bis)

InitString=AT&F&C1&D3&K3&Q5S7=60S36=7S46=2S48=7S95=47

AnswerInit=AT&F&C1&D3&K3&Q5S7=60S36=7S46=2S48=7S95=47S0=1&W

BPSRate=57600

FlowControl=Hardware

Practical Peripherals ProClass 28800 V.FC
InitString=AT&F&C1&D3E1Q0X4&K3S7=60
AnswerInit=AT&F&C1&D3E1Q0X4&K3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Practical Peripherals ProClass 28800 V.34
InitString=AT&F&C1&D3E1Q0X4&K3S7=60
AnswerInit=AT&F&C1&D3E1Q0X4&K3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Practical Peripherals MC288MT II V.34
InitString=AT&FW2&C1&D3&K3S7=60
AnswerInit=AT&FW2&C1&D3&K3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Practical Peripherals PM288MT II V.34
InitString=AT&F0W2&C1&D3S7=60
AnswerInit=AT&F0W2&C1&D3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Practical Peripherals PM288MTII (ARA 1.0)
InitString=AT&FW2&C1&D3E1Q0X4&K3S7=60
AnswerInit=AT&FW2&C1&D3E1Q0X4&K3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware
ARAv1=1

Premier Innovations P2400 / P2400E
AT&FS7=60

Prometheus, Home Office 144i
AT Q0V1

Prometheus, Home Office Fax Modem
AT Q0V1

Prometheus, Other
AT E1Q0V1X4

Prometheus, ProModem 144e
AT&F0V1&Q6&C1&D2Q0E1X4&K3

Prometheus, ProModem 144i
AT&F0V1&Q6&C1&D2Q0E1X4&K3

Prometheus, Ultima 9600
AT E1Q0V1

Prometheus, Ultima Home Office
AT Q0V1

Prometheus LineLink (ARA 1.0)
InitString=AT&FW2&C1&D3&Q6&R0%C0\NOW1
AnswerInit=AT&FW2&C1&D3&Q6&R0%C0\NOW1S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

Prometheus LineLink
InitString=AT&F&C1&D3&R0\Q3\V1W1
AnswerInit=AT&F&C1&D3&R0\Q3\V1W1S0=1&W
BPSRate=38400
FlowControl=Hardware

Prometheus ProModem 2400MNP/2400BMNP (MNP 5)
InitString=AT&F&C1&D3S7=60
AnswerInit=AT&F&C1&D3S7=60S0=1&W
BPSRate=4800
FlowControl=Hardware

Prometheus ProModem 2400 (ARA 1.0)
InitString=AT&FE0&D3
AnswerInit=AT&FE0&D3S0=1&W
BPSRate=2400
FlowControl=Hardware
ARAv1=1

Prometheus ProModem 9600 Plus (V.42)
InitString=AT&F&C1&D3*E7*F3S7=60
AnswerInit=AT&F&C1&D3*E7*F3S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware

Prometheus ProModem 9600 (ARA 1.0)
InitString=AT&F&C1E0\Q0\J1&D3\N0\34H0%C0-J0
AnswerInit=AT&F&C1E0\Q0\J1&D3\N0\34H0%C0-J0S0=1&W
BPSRate=9600
FlowControl=Hardware
ARAv1=1

Prometheus ProModem 144e
InitString=AT&FW2&C1&D3&K3&Q5\N6\Q3\V1%C1S7=60
AnswerInit=AT&FW2&C1&D3&K3&Q5\N6\Q3\V1%C1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Prometheus ProModem 144e
AT&FE0L0Q0V1X4&C1&D3\N6S7=60

Prometheus ProModem Ultima (V.42bis)
InitString=AT&F&C1&D3*E9*F3*S1S7=60
AnswerInit=AT&F&C1&D3*E9*F3*S1S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Prometheus ProModem Ultima (ARA 1.0)
InitString=AT&F&C1&D3E0*F3*E0*S0
AnswerInit=AT&F&C1&D3E0*F3*E0*S0S0=1&W

BPSRate=19200
FlowControl=Hardware
ARAv1=1

Prometheus ProModem Ultima
AT&FS7=60S0=0*F3

Prometheus ProModem Ultima - Auto Reliable
AT&FS7=60S0=0*F3

Prometheus ProModem Ultima - V.42 mode
AT&F ATS7=60S0=0*F3*E7

Prometheus ProModem Ultima - MNP-5 mode
AT&FS7=60S0=0*F3*E1

Prometheus ProModem Ultima - MNP-4 mode
AT&FX4S7=60S0=0*F3*E3

Prometheus Ultima Home Office
AT&F&C1&D2\Q3\J0\N3\V1%C1S7=60 S11=60 S0=0

Prometheus Ultima Home Office - Auto Reliable
AT&F&C1&D2\Q3\J0\N3\V1%C1 AT S7=60S0=0S11=60

Prometheus Ultima Home Office - MNP-4 mode
AT&F&C1&D2\Q3\J0\N3\V1%C0 ATS7=60S0=0S11=60

Prometheus Pro Modem 1200
ATE1Q0V1X1 S7=60 S11=55 S0=0

Prometheus 2400 MCT-24I Half-card
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Prometheus 9600 Plus
AT&F*F3

Prometheus 9600 Plus - Auto Reliable
AT&F*F3

PSI Comstation
AT&C1&D2X3

Psion Dacom Gold PC3
AT&FF3X4&C1&D2&I1&J2&K2&R0

Psion Dacom Gold PC3 - Auto Reliable
AT&FF3X4&C1&D2&I1&J2&K2&R0

Psion Dacom Gold PC3 - V.21 mode
AT&FF1X4&C1&D2&I1&J2&K2&R0

Psion Dacom Gold PC3 - V.23 mode
AT&FF4X4&C1&D2&I1&J2&K2&R0

Psion Dacom Gold PC4
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom Gold PC4 - Auto Reliable
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom Gold PC4 - MNP-4 mode
AT&FF3%C0X4&C1&D2&I1&J2&K2&R0

Psion Dacom Gold PC4 - V.21 mode
AT&FF1X4&C1&D2&I1&J2&K2&R0

Psion Dacom Gold PC4 - V.23 mode
AT&FF4X4&C1&D2&I1&J2&K2&R0

Psion Dacom Gold PC4 Fax
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom Gold PC4 Fax - Auto Reliable
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom Gold PC4 Fax - MNP-4 mode
AT&FF3%C0X4&C1&D2&I1&J2&K2&R0

Psion Dacom Gold PC4 Fax - V.21 mode
AT&FF1X4&C1&D2&I1&J2&K2&R0

Psion Dacom Gold PC4 Fax - V.23 mode
AT&FF4X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM 3
AT&FF3X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM 3 - Auto Reliable
AT&FF3X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM 3 - V.21 mode
AT&FF1X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM 3 - V.23 mode
AT&FF4X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM 4
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom PDM 4 - Auto Reliable
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom PDM 4 - MNP-4 mode
AT&FF3%C0X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM 4 - V.21 mode
AT&FF1X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM 4 - V.23 mode
AT&FF4X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM 4 Fax
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom PDM 4 Fax - Auto Reliable
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom PDM 4 Fax- MNP-4 mode
AT&FF3%C0X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM 4 Fax - V.21 mode
AT&FF1X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM 4 Fax - V.23 mode
AT&F ATF4X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM30
AT&FF3X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM30 - Auto Reliable
AT&FF3X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM30 - V.21 mode
AT&FF1X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM30 - V.23 mode
AT&FF4X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM40
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom PDM40 - Auto Reliable
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom PDM40 - MNP-4 mode
AT&FF3%C0X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM40 - V.21 mode
AT&FF1X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM40 - V.23 mode
AT&FF4X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM40F
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom PDM40F - Auto Reliable
AT&FF3X4&C1&D2&I1&J2&K2&R0%C1

Psion Dacom PDM40F - MNP-4 mode
AT&FF3%C0X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM40F - V.21 mode
AT&FF1X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM40F - V.23 mode
AT&FF4X4&C1&D2&I1&J2&K2&R0

Psion Dacom PDM50F
AT&FF8X4&C1&D2&Q5&K3&R0\N3%C3W2

Psion Dacom PDM50F - Auto Reliable
AT&FF8X4&C1&D2&Q5&K3&R0\N3%C3W2

Psion Dacom PDM50F - MNP-4 mode
AT&FF8X4&C1&D2&Q5&K3&R0\N3%C2W2

Psion Dacom PDM50F - V.21 mode
AT&FF1X4&C1&D2&Q5&K3&R0\N3%C3W2

Psion Dacom PDM50F - V.23 mode
AT&FF3X4&C1&D2&Q5&K3&R0\N3%C3W2

Psion Dacom PDM60F
AT&FF8X4&C1&D2&Q5&K3&R0\N3%C3W2

Psion Dacom PDM60F - Auto Reliable
AT&FF8X4&C1&D2&Q5&K3&R0\N3%C3W2

Psion Dacom PDM60F - MNP-4 mode
AT&FF8X4&C1&D2&Q5&K3&R0\N3%C2W2

Psion Dacom PDM60F - V.21 mode
AT&FF1X4&C1&D2&Q5&K3&R0\N3%C3W2

Psion Dacom PDM60F - V.23 mode
AT&FF3X4&C1&D2&Q5&K3&R0\N3%C3W2

Psion, Dacom Quad
ATB0 F3 &K1 V1E1Q0

Psion, Other
AT E1Q0V1X4

PureData PDMCIA 2400
AT&F\V2 S7=60 S11=60

PureData PDMCIA 2400 - Auto Reliable
AT&F\V2 S7=60 S11=60

PureData PDMCIA 2400 - MNP-4 mode
AT&F\V2 S7=60 S11=60

QuickComm 14.4
AT&FS7=60S0=0*F3

QuickComm 14.4 - Auto Reliable
AT&FS7=60S0=0*F3

QuickComm 14.4 - V.42 mode
AT&FS7=60S0=0*F3*E7

QuickComm 14.4 - MNP-5 mode
AT&FS7=60S0=0*F3*E1

QuickComm 14.4 - MNP-4 mode
AT&FX4S7=60S0=0*F3*E3

QuickComm Spirit II

AT&F &C1 &D2 X4 *E9 *F3 *N6 S7=60 S0=0

QuickComm Spirit II - Auto Reliable

AT&F&C1&D2X4*E9*F3*N6S7=60S0=0

QuickComm Spirit II - V.42 mode

AT&F&C1&D2X4*E7*F3*N6S7=60S0=0

QuickComm Spirit II - MNP-5 mode

AT&F&C1&D2X4*E1*F3*N6S7=60S0=0

QuickComm Spirit II - MNP-4 mode

AT&F&C1&D2X4*E3*F3*N6S7=60S0=0

Quickcom, Other

AT E1Q0V1X4

Quickcom, V.32

AT E1Q0V1 *E0*F1

Quicktcl, 28.8

AT E1Q0V1X4&K3

Quicktcl, Other

AT E1Q0V1X4

QVC 14.4

AT&F2&C1&D2%C1\J0\N6\Q3S0=0S7=60S11=60\V1

QVC 14.4 - Auto Reliable Mode

AT&F2&C1&D2%C1\J0\N6\Q3S0=0S7=60S11=60\V1

QVC 14.4 - MNP-4 Mode

AT&F2&C1&D2%C0\J0\N6\Q3S0=0S7=60S11=60\V1

Racal Datacom ALM 3223 (V.42bis)

InitString=AT&F&C1&D3\M0\N3\P2\Q1\V1S7=60

AnswerInit=AT&F&C1&D3\M0\N3\P2\Q1\V1S7=60S0=1&W

BPSRate=38400

FlowControl=Hardware

Racal Datacom ALM 3226

InitString=AT&F&C1&D3\N3W1S7=60S24=0S95=1

AnswerInit=AT&F&C1&D3\N3W1S7=60S24=0S95=1S0=1&W

BPSRate=57600

FlowControl=Hardware

Racal Datacom ALM 3239

InitString=AT&F&C1&D3\M0\N3\P2\Q1\V1S7=60

AnswerInit=AT&F&C1&D3\M0\N3\P2\Q1\V1S7=60S0=1&W

BPSRate=57600

FlowControl=Hardware

Racal Datacom RMD 3264

InitString=AT&F&C1&D3\M0\N3\P2\Q1\V1S7=60

AnswerInit=AT&F&C1&D3\M0\N3\P2\Q1\V1S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Racal Datacom ALM 3268
InitString=AT&F&C1&D3\M0\N3\P2\Q1\V1S7=60
AnswerInit=AT&F&C1&D3\M0\N3\P2\Q1\V1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Racal Datacom Excalibur Dual Modem
InitString=AT
AnswerInit=AT
BPSRate=115200
FlowControl=Hardware

Racal-Datacom RMD 2412
AT&F&C1&D2X4*C1*D1*E1*L1S0=0S7=60S11=60

Racal-Datacom RMD 2412 - Auto Reliable
AT&F&C1&D2X4*C1*D1*E1*L1S0=0S11=60S7=60

Racal-Datacom RMD 2412 - MNP-4 mode
AT&F&C1&D2X4*C1*D0*E1*L1S0=0S11=60S7=60

Racal-Datacom RMD 2412 - 2400-compatible mode
AT&F&C1&D2X4*C0*D0*E0*L1S0=0S11=60S7=60

Racal-Datacom RMD 2412/2
AT&F&C1&D2X4*C1*D1*E1S0=0S7=60S11=60

Racal-Datacom RMD 2412/2 - Auto Reliable
AT&F&C1&D2X4*C1*D1*E1S0=0S11=60S7=60

Racal-Datacom RMD 2412/2 - MNP-4 mode
AT&F&C1&D2X4*C1*D0*E1S0=0S11=60S7=60

Racal-Datacom RMD 2412/2 - 2400-compatible mode
AT&F&C1&D2X4*C0*E0S0=0S11=60S7=60

Racal-Datacom RMD 3221
AT&FX9&C1&D2*F2S7=60S11=60S0=0

Racal-Datacom RMD 3221 - Auto-Reliable mode
AT&FX9&C1&D2*F2S0=0S7=60S11=60

Racal-Datacom RMD 3222
AT&FX4&C1&D2\N3\Q1\B1S7=60S11=60S0=0

Racal-Datacom RMD 3222 - Auto-Reliable mode
AT&FX4&C1&D2\N3\Q1\B1S0=0S7=60S11=60

Racal-Datacom ALM 3223
AT&F &C1 &D2 \Q1 L1 S7=60 S11=55

Racal-Datacom ALM 3223 - Auto Reliable
AT&F&C1&D2\Q1L1S7=60S11=55

Racal-Datacom ALM 3223 - MNP-5 mode
AT&F&C1&D2\C5\P1\Q1L1S7=60S11=55

Racal-Datacom ALM 3223 - MNP-4 mode
AT&F&C1&D2\C4\P1\Q1L1S7=60S11=55

Racal-Datacom ALM 3226
AT&F&C1&D2W2L2S0=0S7=60

Racal-Datacom ALM 3226 - Auto Reliable
AT&F&C1&D2W2L2S0=0S7=60

Racal-Datacom ALM 3226 - MNP-4 mode
AT&F&C1&D2%C2W2L2S0=0S7=60

Racal-Datacom ALM 3226 - 2400-Compatible mode
AT&F&C1&D2\N0&K0W2L2S0=0S7=60

Racal-Datacom RMD 3264
AT&F &C1 &D2 \Q1 L1 S7=60 S11=55

Racal-Datacom RMD 3264 - Auto Reliable
AT&F&C1&D2\Q1L1S7=60S11=55

Racal-Datacom RMD 3264 - MNP-5 mode
AT&F&C1&D2\C5\P1\Q1L1S7=60S11=55

Racal-Datacom RMD 3264 - MNP-4 mode
AT&F&C1&D2\C4\P1\Q1L1S7=60S11=55

Racal-Datacom Inc., All
AT E1Q0V1X4

Racal-Milgo, RMD 3221
AT E1Q0V1X4&K3

Racal-Milgo, RMD 3222
AT E1Q0V1X4&K3

Racal-Milgo, Other
AT E1Q0V1X4

Racal-Vadic, 9600VP
AT E1Q0V1X4&K3

Racal-Vadic, 9632PA
AT E1Q0V1X4&K3

Racal-Vadic, VA212
AT E1Q0V1X4&K3

Racal-Vadic, VA3451
AT E1Q0V1X4&K3

Racal-Vadic, Other
AT E1Q0V1X4

Racal-Vadic 1200PA
AT&F&C1&D2

Racal-Vadic 2400/PS
AT&F&F2&C1&D2&E1&Y0

Racal-Vadic 2400/PS - Auto Reliable
AT&F&F2&C1&D2 *E1 S7=60 S11=60

Racal-Vadic 2400/LC
AT&F&F2&C1&D2&P1&E1S7=60S11=60 &Y0

Racal-Vadic 2400/LC - Auto Reliable
AT&F&F2&C1&D2 *P1 *E1 S7=60 S11=60

Racal-Vadic LC2400PC
ATZATS7=60S11=55

Racal-Vadic 2400PA
E 01142

Racal-Vadic 2400PA Model 2
AT&FX4&F2&C1&D2&P1&L1&Q1&E1S7=60S11=60&Y0

Racal-Vadic 2400PA Model 2 - Auto Reliable
AT&FX4&F2&C1&D2&P1&L1&Q1&E1S7=60S11=60

Racal-Vadic 2400VP
AT&FX4&F2&C1&D2&P1&Q1&E1S7=60S11=60&Y0

Racal-Vadic 2400VP - Auto Reliable
AT&FX4&F2&C1&D2&P1&Q1&E1S7=60S11=60

Racal-Vadic 9600VP
AT&F&C1&C1&D2&F2Y1&Q1

Racal-Vadic 9600VP - Auto Reliable
AT&F&C1&D2&F2Y1&Q1S7=60

Racal-Vadic 9632PA
AT&F&C1&D2S7=60

Racal-Vadic 9632PA - Auto Reliable
AT&F &C1 &D2 S7=60

Racal-Vadic VA212
E O 1 3 1 2 16 2 17 2 19 9 E

Racal-Vadic VA3451
E

Rockwell RPI-based 2400
ATE1Q0V1X4&C1&D2S7=60S11=55S0=0+H1

ROLMphone 244PC
ATE1Q0V1X1%P0%C1S0=0

SAI Systems & Laboratories, All
AT E1Q0V1X4

Sanyo Modem MBCNB
InitString=AT&F&C1&D3\J0\N3\Q2\V1%C1S7=60
AnswerInit=AT&F&C1&D3\J0\N3\Q2\V1%C1S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

S.A.T. 3202S V110 38400 (ISDN)
InitString=AT&FC2E1Q0V1X1&R0&C1S0=2
AnswerInit=AT&FC2E1Q0V1X1&R0&C1S0=2&W
InitBPSRate=38400
BPSRate=38400
FlowControl=None
ISDN=Yes

S.A.T. 3202S V14e 57600 (ISDN)
InitString=AT&FC2E1Q0V1X1&R0&C1S0=2
AnswerInit=AT&FC2E1Q0V1X1&R0&C1S0=2&W
InitBPSRate=57600
BPSRate=57600
FlowControl=None
ISDN=Yes

Seda, 28.8
AT E1Q0V1X4&K3

Seda, Other
AT E1Q0V1X4

Shiva, NetModem/E
AT E1Q0V1X4&K3

Shiva, Other
AT E1Q0V1X4

Shiva V.32bis Modem Module
InitString=AT&FW1&C1&D3&K3&Q5&S1%C3\N3S95=255S0=1
AnswerInit=AT&FW1&C1&D3&K3&Q5&S1%C3\N3S95=255S0=1&W
BPSRate=115200
FlowControl=Hardware

Shiva V.34 Modem Module
InitString=AT&FW1&C1&D3&K3&Q5&S1%C3\N3S95=47S0=1
AnswerInit=AT&FW1&C1&D3&K3&Q5&S1%C3\N3S95=47S0=1&W
BPSRate=115200
FlowControl=Hardware

Shiva V.32bis Modem Module (ARA 1.0)
InitString=AT&FW1&C1&D3&K3&Q0&S1S95=47S0=1
AnswerInit=AT&FW1&C1&D3&K3&Q0&S1S95=47S0=1&W
BPSRate=115200
FlowControl=Hardware
ARAv1=1

Shiva V.34 Modem Module (ARA 1.0)
InitString=AT&FW1&C1&D3&K3&Q0&S1S95=47S0=1
AnswerInit=AT&FW1&C1&D3&K3&Q0&S1S95=47S0=1&W
BPSRate=115200
FlowControl=Hardware
ARAv1=1

Shiva NetModem/E
AT&FS7=60S11=55S12=1

Shiva NetModem/E - Auto Reliable
AT&FS7=60S11=55S12=1I68

Shiva NetModem/E - V.42bis mode
AT&FS7=60S11=55S12=1S46=138I68

Shiva NetModem/E - V.42 mode
AT&FS7=60S11=55S12=1S46=136I68

SIIG, Other
AT E1Q0V1X4

SIIG, SI-1414i
AT E1Q0V1X4&K3

Starlit Designer 9600
AT&F1 X4 &C1 &D2 &R0 &Y0 &M5 %C1 \J0 \N3 \Q3 W1
&K3

Starlit Designer 9600 - Auto Reliable
AT&F1X4&C1&D2&R0&M5\J0\N3\Q3W1&K3 S7=60S11=55

Starlit Designer 9600 - MNP-4 mode
AT&F1%C0X4&C1&D2&R0&M5\J0\N3\Q3W1&K3 S7=60S11=55

SmartLink 9600UM
AT&FX4 &C1 &D2 &R0 &Y0 &M5 %C1 \J0 \N5 \Q3

SmartLink 9600UM - Auto Reliable
AT&FX4&C1&D2&R0&M5\J0\N5\Q3 S7=60S11=55

SmartLink 9600UM - MNP-4 mode
AT&F%C0X4&C1&D2&R0&M5\J0\N5\Q3 S7=60S11=55

Spartan 14.4 Turbo
AT&F2&C1&D2S11=55S7=60S0=0

Spartan 14.4 Turbo - Auto Reliable mode
AT&F2&C1&D2S11=55S7=60S0=0

Spartan 14.4 Turbo - MNP-4
AT&F2&C1&D2\N3%C0S11=55S7=60S0=0

Spartan 14.4 Turbo - 2400 Direct
AT&F2&C1&D2B6\N0S11=55S7=60S0=0

Supra Corp., Other

AT E1Q0V1X4

Supra Corp., SupraExpress 144i
AT&F E1Q0V1X4

Supra Corp., SupraFAXModem 14.4i
AT&F E1Q0V1X4

Supra Corp., SupraFAXModem 14.4ilc
AT&F E1Q0V1X4

Supra Corp., SupraFAXModem 144PB
AT&F E1Q0V1X4

Supra Corp., SupraFAXModem 28.8i
AT&F E1Q0V1X4

Supra Corp., SupraFAXModem 288
AT&F E1Q0V1X4

Supra Corp., SupraFAXModem 288PB
AT&F E1Q0V1X4

Supra Corp., SupraFAXModem 9600
AT&F E1Q0V1X4

Supra Corp., SupraFAXModem Plus
AT&F E1Q0V1X4

Supra Corp., SupraFAXModem V.32
AT&F E1Q0V1X4

Supra Corp., SupraFAXModem V.32bis
AT&F E1Q0V1X4

Supra SupraModem 2400
InitString=AT&F&C1&D3\J0\N3\Q2\V1%C1S7=30
AnswerInit=AT&F&C1&D3\J0\N3\Q2\V1%C1S7=30S0=1&W
BPSRate=9600
FlowControl=Hardware
LockBPS=No

Supra SupraModem 2400 (ARA 1.0)
InitString=AT&F&C1E0\N1&D3
AnswerInit=AT&F&C1E0\N1&D3S0=1&W
BPSRate=2400
FlowControl=Hardware
ARAv1=1

Supra SupraModem 2400 MNP (MNP 5)
InitString=AT&F&C1&D3S7=60
AnswerInit=AT&F&C1&D3S7=60S0=1&W
BPSRate=2400
FlowControl=Hardware

Supra SupraModem 2400 Plus (V.42bis)
InitString=AT&F&C1&D3\J0\N3\Q2\V2-J1%C1"H3S7=60

AnswerInit=AT&F&C1&D3\J0\N3\Q2\V2-J1%C1"H3S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

SupraFaxPlus 2400 (ARA 1.0)
InitString=AT&FE0&K3S23=61W1X4&Q5\NS46=136
AnswerInit=AT&FE0&K3S23=61W1X4&Q5\NS46=136S0=1&W
BPSRate=2400
FlowControl=Hardware
ARAv1=1

Supra FAXModem V.32bis (V.42bis)
InitString=AT&F2N1W2&C1&D3&K3&Q5%C1S7=60
AnswerInit=AT&F2N1W2&C1&D3&K3&Q5%C1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Supra FAXModem 144 LC
InitString=AT&FN1W2&C1&D1&K3&Q5\N3%C1S7=60S36=7S48=7S95=45
AnswerInit=AT&FN1W2&C1&D1&K3&Q5\N3%C1S7=60S36=7S48=7S95=45S0=1&W
BPSRate=57600
FlowControl=Hardware

SupraFax 14400 (ARA 1.0)
InitString=AT&F&C1&D3E0&K3S23=61N1W1X4&Q5&D0\N
AnswerInit=AT&F&C1&D3E0&K3S23=61N1W1X4&Q5&D0\NS0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

Supra FAXModem 28.8
InitString=AT&FN1W2&C1&D1&K3&Q5\N3%C1S7=60S36=7S48=7S95=45
AnswerInit=AT&FN1W2&C1&D1&K3&Q5\N3%C1S7=60S36=7S48=7S95=45S0=1&W
BPSRate=57600
FlowControl=Hardware

SupraFax 28800 (ARA 1.0)
InitString=AT&F&Q6&D3%C0\NOW1X4S7=60
AnswerInit=AT&F&Q6&D3%C0\NOW1X4S7=60S)=1&W
BPSRate=57600
FlowControl=Hardware
ARAv1=1

Supra Modem 2400
ATE1Q0V1X4 &C1&D2 S7=60 S11=55 S0=0

Supra 2400 MNP
AT&F2&C1&D2

Supra 2400 MNP - Auto Reliable
AT&F2 &C1 &D2 S7=60 S11=60

Supra 2400 MNP - MNP-4 mode
AT&F2 %C0 &C1&D2 S7=60 S11=60

Supra 2400 Plus (V.42bis)
AT&F2 \V2&C1&D2

Supra 2400 Plus - Auto Reliable
AT&F2 \V2 &C1 &D2 S7=60 S11=60

Supra 2400 Plus - MNP-4 mode
AT&F2%C0 \V2 &C1&D2 S7=60 S11=60

Supra 9600
AT&F&C1&D2\J0\Q3\V1\N3S11=60

Supra 9600 - Auto-Reliable mode
AT&F AT\J0\Q3\V1\N3 S11=60

Supra 9600 - V.42 mode
AT&F %C0 \J0 \Q3 \V1 \N3 S11=60

Supra 9600 - MNP-4 mode
AT&F%C0 \J0 \Q3 \V1 \N3 S11=60

Supra FaxModem 14.4
AT&F2W1S7=60S11=55S95=41

Supra FaxModem 14.4 - Auto Reliable
AT &F2 W1 S95=41 S7=60 S11=55

Supra FaxModem 14.4 - V.42 mode
AT &F2 W1 S95=41 S7=60 S11=55 %C0

Supra FaxModem 14.4 - MNP-10 mode
AT &F2 -K1 W1 S95=41 S7=60 S11=55

Supra FaxModem 14.4 - MNP-5 mode
AT &F2 \N3 %C1 W1 S95=41 S7=60 S11=55

Supra FaxModem 14.4 - MNP-4 mode
AT &F2 \N3 %C0 W2 S95=41 S7=60 S11=55

Supra FaxModem 14.4 - 2400 mode
AT &F \N1 &K0 W1 S95=41 S7=60 S11=55

Swan, Other
AT E1Q0V1X4

Synapptsys 14.4
AT&F2&C1&D2%C1\J0\N6\Q3S0=0S7=60S11=60\V1

Synapptsys 14.4 - Auto Reliable Mode
AT&F2&C1&D2%C1\J0\N6\Q3S0=0S7=60S11=60\V1

Synapptsys 14.4 - MNP-4 Mode
AT&F2&C1&D2%C0\J0\N6\Q3S0=0S7=60S11=60\V1

Sysdyne MDM24H
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Sysdyne, Other
AT E1Q0V1X4

Tandata, Other
AT E1Q0V1X4

Tandata, TM500
ATZ &C1&D2 E1V1Q0X1

Tandy, Other
AT E1Q0V1X4

Tandy 1200-bps Half Card
ATE1Q0V1X1 S7=60 S11=55 S0=0

Telebit Corp., Other
AT E1Q0V1X4

Telebit Corp., QBlazer
AT&F E1Q0V1X4 S50=254 S58=2 S68=255 S61=0 S63=0 &C1&D2

Telebit Corp., QBlazer Plus
AT&F E1Q0V1X4 S50=254 S58=2 S68=255 S61=0 S63=0 &C1&D2

Telebit Corp., T1000
AT E1Q0V1 S50=0S52=2S53=1S58=2S66=1S68=255S131=1

Telebit Corp., T1600
AT E1X4Q0V1 S50=254S51=252S52=2S58=2S61=0S68=255S180=0

Telebit Corp., T2000
AT E1Q0V1 S50=0 S52=2 S53=1 S58=2 S66=1 S68=255

Telebit Corp., T2500 High Speed
AT&F0 E1Q0V1X14 S52=2S58=2S93=8S95=0S131=1

Telebit Corp., T3000
AT&F0 E1X4Q0V1 &C1&D2 S58=2 S50=254 S51=252 S61=0 S63=0 S68=255 S93=8

Telebit Corp., TrailBlazer
AT&F0 E1Q0V1X4 S52=2S58=2S93=8S95=0S131=1

Telebit Corp., TrailBlazer Plus
AT&F0 E1Q0V1X4 S52=2S58=2S93=8S95=0S131=1

Telebit Corp., Worldblazer
AT&F0 E1X4Q0V1 &C1&D2 S58=2 S50=254 S51=252 S61=0 S63=0 S68=255 S93=8

Telebit T1600 (V.42bis)
InitString=AT&FX2&C1&D3&R3S7=60S51=6S58=0S59=15S68=2S180=2S190=1
AnswerInit=AT&FX2&C1&D3&R3S7=60S51=6S58=0S59=15S68=2S180=2S190=1S0=1&W
BPSRate=38400
FlowControl=Hardware

Telebit T1600 (ARA 1.0)
InitString=AT&F0&C1E0S58=0&D3X2S180=0S181=0
AnswerInit=AT&F0&C1E0S58=0&D3X2S180=0S181=0S0=1&W
BPSRate=9600
FlowControl=Hardware

ARAv1=1

Telebit T2500 (V.42bis)

InitString=AT~&FX2S7=60S51=5S52=2S66=1S68=2S97=1S98=3S106=1S131=1

AnswerInit=AT~&FX2S7=60S51=5S52=2S66=1S68=2S97=1S98=3S106=1S131=1S0=1&W

BPSRate=19200

FlowControl=Hardware

Telebit T3000 (V.42bis)

InitString=AT&FX2&C1&D3S51=6S58=2S59=7S68=2S7=60

AnswerInit=AT&FX2&C1&D3S51=6S58=2S59=7S68=2S7=60S0=1&W

BPSRate=38400

FlowControl=Hardware

Telebit T3000 (ARA 1.0)

InitString=AT&F&D3E0Q0X2S50=254S51=5S58=2S59=3S111=0S180=0S190=0

AnswerInit=AT&F&D3E0Q0X2S50=254S51=5S58=2S59=3S111=0S180=0S190=0S0=1&W

BPSRate=19200

FlowControl=Hardware

ARAv1=1

Telebit FastBlazer 8840/8840R

InitString=AT&F&C1&D3&E1&K3S7=60

AnswerInit=AT&F&C1&D3&E1&K3S7=60S0=1&W

BPSRate=57600

FlowControl=Hardware

Telebit QBlazer (V.42bis)

InitString=AT&FX2&C1&D3S59=7S68=2S7=60

AnswerInit=AT&FX2&C1&D3S59=7S68=2S7=60S0=1&W

BPSRate=38400

FlowControl=Hardware

Telebit QBlazer Plus

InitString=AT&FX2&C1&D3S7=60S59=7S68=2S180=2S190=1

AnswerInit=AT&FX2&C1&D3S7=60S59=7S68=2S180=2S190=1S0=1&W

BPSRate=57600

FlowControl=Hardware

Telebit WorldBlazer (ARA 1.0)

InitString=AT&F&D3E0Q0X2S50=254S51=5S58=2S59=3S111=0S180=0S190=0

AnswerInit=AT&F&D3E0Q0X2S50=254S51=5S58=2S59=3S111=0S180=0S190=0S0=1&W

BPSRate=19200

FlowControl=Hardware

ARAv1=1

Telebit Internal PC Card w/ MNP

AT&FS11=60S51=5S58=2S66=1S95=2

Telebit Internal PC Card w/ MNP - PEP-Only mode

AT&FS7=60S11=60S50=255S51=5S58=2S66=1 S95=2

Telebit Internal PC Card w/ MNP - PEP-Last mode

AT&F S7=60S11=60S92=1S51=5S58=2S66=1 S95=2

Telebit T1000

ATS11=60S51=252S52=1S54=2S66=1S95=2S58=2S131=1

Telebit T1000 - Auto-Reliable mode

ATS11=60S51=252S52=1S54=2S66=1S95=2 ATS58=2S131=1

Telebit T1000 - PEP-mode

AT S11=60 S51=252 S52=1 S54=2S66=1S95=2 ATS50=255S58=2S131=1

Telebit T1000 - PEP-Last mode

AT S11=60 S51=252 S52=1 S54=2S66=1S95=2 ATS92=1S58=2S131=1

Telebit T1500

AT S11=60 S50=6 S51=254 S131=1S66=1 S97=1 S106=1 S95=2S58=2 S59=15

Telebit T1500 - Auto-Reliable mode

ATS11=60S50=6S51=254S131=1 ATS66=1S95=2S97=1S106=1

Telebit T1500 - V.42bis mode

ATS11=60S50=6S51=254S131=1 ATS66=1S97=1S106=1S98=3

Telebit T1500 - MNP-5 mode

ATS11=60S50=6S51=254S131=1 ATS66=1S95=2 S96=1 S97=0 S106=1

Telebit T1500 - MNP-4 mode

ATS11=60S50=6S51=254S131=1 ATS66=1S95=2S96=0S97=0S106=1

Telebit T1600

AT&F&C1&D2X12S11=60S51=253S58=2S59=15

Telebit T1600 - Auto-Reliable mode

AT&C1&D2X12S11=60S51=253S58=2S59=15

Telebit T1600 - V.42bis mode

AT&C1&D2X12S11=60S51=253S58=2S59=15S180=2 S190=1

Telebit T1600 - MNP-5 mode

AT&C1&D2X12S11=60S51=253S58=2S59=15S180=3 S190=1

Telebit T1600 - MNP-4 mode

AT&C1&D2X12S11=60S51=253S58=2S59=15S180=3 S190=0

Telebit T2000

AT&FS11=60S52=1S53=1S51=5S58=2S66=1S68=2S95=2S111=255

Telebit T2000 - Auto-Reliable mode

ATS11=60S51=252S52=1S53=1S58=2S66=1S68=2S95=2S111=255

Telebit T2000 - PEP-Only mode

ATS11=60S51=252S52=1S53=1S58=2S66=1S68=2S95=2S111=255S50=255

Telebit T2000 - PEP-Last mode

ATS11=60S51=252S52=1S53=1S58=2S66=1S68=2S95=2S111=255S92=1

Telebit T2500

ATS11=60S50=0S51=254S131=1S66=1S97=1S106=1S58=2S59=15

Telebit T2500 - Auto-Reliable mode

ATS11=60S50=0S51=254S131=1S66=1S97=1S106=1

Telebit T2500 - V.42bis mode

ATS11=60S50=0S51=254S131=1S66=1S97=1S106=1S98=3

Telebit T2500 - MNP-5 mode

ATS11=60S50=0S51=254S131=1S66=1S95=2 S96=1 S97=0 S106=1

Telebit T2500 - MNP-4 mode

ATS11=60S50=0S51=254S131=1S66=1S95=2S96=0S97=0S106=1

Telebit T2500 - PEP-Only mode

ATS11=60S50=255S51=254S131=1S66=1S95=2 S96=1 S97=0 S106=1

Telebit T2500 - PEP-Last mode

ATS11=60S50=0S51=254S131=1S66=1S95=2S97=0S106=1

Telebit T3000

AT&F9X12&C1&D2S59=15 S50=0S51=7

Telebit T3000 Auto Reliable mode

AT&F9TX12&C1&D2S50=0S59=15S190=1

Telebit T3000 V.32/V.42bis mode

AT&F9TX12&C1&D2S50=0S59=15S190=1

Telebit T3000 V.32bis/V.42bis mode

AT&F9TX12&C1&D2S50=0S59=15S190=1

Telebit T3000 - MNP-5 mode

AT&F9TX12&C1&D2S50=0S59=15S180=3S190=1

Telebit T3000 - MNP-4 mode

AT&F9TX12&C1&D2S50=0S59=15S180=3S190=0

Telebit T3000 - PEP-Only mode

AT&F9TX12&C1&D2S50=255S59=15

Telebit T3000 - PEP-Last mode

AT&F9TX12&C1&D2S50=0S59=15S92=1

Telebit Worldblazer

AT&F9X12&C1&D2S59=15 S50=0S51=7

Telebit Worldblazer - Auto Reliable mode

AT&F9TX12&C1&D2S50=0S59=15S190=1

Telebit Worldblazer - V.32/V.42bis mode

AT&F9TX12&C1&D2S50=0S59=15S190=1

Telebit Worldblazer - V.32bis/V.42bis mode

AT&F9TX12&C1&D2S50=0S59=15S190=1

Telebit Worldblazer - MNP-5 mode

AT&F9TX12&C1&D2S50=0S59=15S180=3S190=1

Telebit Worldblazer - MNP-4 mode

AT&F9TX12&C1&D2S50=0S59=15S180=3S190=0

Telebit Worldblazer - PEP-Only mode

AT&F9TX12&C1&D2S50=255S59=15

Telebit Worldblazer - PEP-Last mode

AT&F9TX12&C1&D2S50=0S59=15S92=1

Telebit Trailblazer

AT&FS131=1 S11=60 S51=252 S52=1S7=60 S58=2S66=1

Telebit Trailblazer - Auto-Reliable mode

ATS131=1S11=60S51=252S52=1S58=2S66=1S7=60

Telebit Trailblazer - V.42 mode

ATS131=1S11=60S51=252S52=1S58=2S66=1S7=60S98=0

Telebit Trailblazer - MNP-4 mode

ATS131=1S11=60S51=252S52=1S58=2S66=1S7=60S96=0

Telebit Trailblazer - PEP-only mode

ATS131=1S11=60S51=252S52=1S58=2S66=1S7=60S50=255

Telebit Trailblazer - PEP-last mode

ATS131=1S11=60S51=252S52=1S58=2S66=1S7=60S92=1

Telebit Q-Blazer

AT&FS11=60S51=252&C1&D2L1X4S58=2S59=15

Telebit Q-Blazer - Auto-Reliable mode

AT S11=60 S51=252 &C1 &D2 X4 S58=2S59=15

Telebit Q-Blazer - V.42bis mode

AT S11=60 S51=252 &C1 &D2 X4 S58=2S59=15 S180=2 S190=1

Telebit Q-Blazer - V.42 mode

AT S11=60 S51=252 &C1 &D2 X4 S58=2S59=15 S180=2 S190=0

Telebit Q-Blazer - MNP-5 mode

AT S11=60 S51=252 &C1 &D2 X4 S58=2S59=15 S180=3

Telebit Q-Blazer - MNP-4 mode

AT S11=60 S51=252 &C1 &D2 X4 S58=2S59=15 S180=3 S190=0

Telecraft Pocket Genius 14400

AT&F2S7=60S11=60

Telecraft Pocket Genius 14400 - Auto Reliable

AT&F2&C1&D2S7=60S0=0

Telecraft Pocket Genius 14400 - MNP-4 mode

AT&F2&C1&D2%0S7=60S11=60

Telecraft Industries Inc., All

AT E1Q0V1X4

Teleglobe, All

AT E1Q0V1X4

Telenetics Corp., All
AT E1Q0V1X4

Telsat 12/2447
ATE1Q0V1X4&C1&D2 S7=60 S0=0

Telsat 12/2472 MNP
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0

Telsat 12/2472 MNP - Auto Reliable
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0

Telsat 12/2472 MNP - MNP-4 mode
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0 AT%C0

Telsat 12/2481
ATE1Q0V1X4&C1&D2&S1 S7=60 S0=0

Telsat 12/2482 MNP
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0

Telsat 12/2482 MNP - Auto Reliable
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0

Telsat 12/2482 MNP - MNP-4 mode
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0%C0

Telsat 12/2491
ATE1Q0V1X4&C1&D2&S1 S7=60 S0=0

Telsat 12/2492
AT&FE1Q0V1X4&C1&D2\N0&K2&R2&M0S7=60S0=0

Telsat 12/2492 - Auto Reliable
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0

Telsat 12/2492 - MNP-4 mode
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0%C0

Telsat 12/2492 MNP
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0

Telsat 12/2492 MNP - Auto Reliable
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0

Telsat 12/2492 MNP - MNP-4 mode
AT&FE1Q0V1X4&C1&D2\N3&K2&R2&M0S7=60S0=0%C0

Telsat 2223
ATE1Q0V1X1&C1&D2&S1 S7=60 S0=0

Telsat 9662
AT&FE1Q0V1X4&C1&D2S7=60S0=0

Telsat 9662
AT&FE1Q0V1X4&C1&D2S7=60S0=0

Telsat 9662 - Auto Reliable
AT&FE1Q0V1X4&C1&D2S7=60S0=0

Telsat 9662 - MNP-4 mode
AT&FE1Q0V1X4&C1&D2S7=60S0=0%C0

Telsat 9662 MNP
AT&FE1Q0V1X4&C1&D2\N3&K3S7=60S0=0

Telsat 9662 MNP - Auto Reliable
AT&FE1Q0V1X4&C1&D2\N3&K3S7=60S0=0

Telsat 9662 MNP - MNP-4 mode
AT&FE1Q0V1X4&C1&D2\N3&K3S7=60S0=0%C0

Telsat 9682/D
AT&FE1Q0V1X4&C1&D2S7=60S0=0

Telsat 9682/D - Auto Reliable
AT&FE1Q0V1X4&C1&D2S7=60S0=0

Telsat 9682/D - MNP-4 mode
AT&FE1Q0V1X4&C1&D2S7=60S0=0%C0

Telsat 9682/D MNP
AT&FE1Q0V1X4&C1&D2\N3&K3S7=60S0=0

Telsat 9682/D MNP - Auto Reliable
AT&FE1Q0V1X4&C1&D2\N3&K3S7=60S0=0

Telsat 9682/D MNP - MNP-4 mode
AT&FE1Q0V1X4&C1&D2\N3&K3S7=60S0=0%C0

Telsat 9692/D
AT&FE1Q0V1X4&C1&D2S7=60S0=0

Telsat 9692/D - Auto Reliable
AT&E1Q0V1X4&C1&D2S7=60S0=0

Telsat 9692/D - MNP-4 mode
AT&FE1Q0V1X4&C1&D2S7=60S0=0%C0

Telsat 9692/D MNP
AT&FE1Q0V1X4&C1&D2&R1\N3&K3S7=60S0=0

Telsat 9692/D MNP - Auto Reliable
AT&FE1Q0V1X4&C1&D2&R1\N3&K3S7=60S0=0

Telsat 9692/D MNP - MNP-4 mode
AT&FE1Q0V1X4&C1&D2&R1\N3&K3S7=60S0=0%C0

Texas Instruments V.32bis
AT&F&C1&D2W2\V1%C1\J0\N7\Q3 S7=60 S11=60

Texas Instruments V.32bis - Auto-Reliable mode
AT&F&C1&D2W2\V1%C1\J0\N7\Q3S7=60S11=60

Texas Instruments V.32bis - MNP-4 mode
AT&F&C1&D2W2\V1%C0\J0\N7\Q3S7=60S11=60

Texas Instruments V.32bis - 2400 mode
AT&F&C1&D2W2\V1%C0\J0\N7\Q3S7=60S11=60

Texas Instruments 9600 V.32/V.42bis
AT&F&C1&D2W2\V1%C1\J0\N7\Q3S7=60 S11=55

Texas Instruments 9600 V.32/V.42bis - Auto-Reliable mode
AT&F&C1&D2W2\V1%C1\J0\N7\Q3S7=60S11=55

Texas Instruments 9600 V.32/V.42bis - MNP-4 mode
AT&F&C1&D2W2\V1%C0\J0\N7\Q3S7=60S11=55

Texas Instruments 9600 V.32/V.42bis - 2400 mode
AT&F&C1&D2W2\V1%C0\J0\N7\Q3S7=60S11=60%B2400

Texas Instruments, All
AT E1Q0V1X4

The Complete PC Inc., All
AT E1Q0V1X4

TKR Faxmodem DM-24VF+ Postzugelassen
#AT &F
#AT +FCLASS=0
#AT &S0 B0 P E1 L2 M1 Q0 V1 X4 Y0
#AT &C1 &D3 &G0 &J0 &L0 &M0
#AT &P0 &R0 &S0 &X0 &Y0
#AT \A3 %C3 \G1
#AT \K5 \N3 &K3
#AT %E0 F0 W1 &Y0
#AT S0=0 S7=45
#AT &W0
#AT Z
#AT &F
#AT \N0 %C0
#AT &W1
#AT Z

TKR IM-144VF+ oder ACEEX DM-1496 oder CSR 14400
#AT &F
#AT +FCLASS=0
#AT &Q0
#AT B0 P E1 L1 M1 Q0 V1 X3 Y0
#AT &C1 &D3 &G0 &P0
#AT &R0 &S0 &X0 &Y0 %P0
#AT %A13 \A3 %C1 \C0 \E0
#AT \G0 \J0 \K5 \N3 \Q3 \T0
#AT \V1 \X0 S0=0
#AT &Q5 W1 &K3
#AT &N0 &L0
#AT S95=3
#AT &W0
#AT Z

```
#AT \N1 %C0 &Q0
#AT &W1
#AT Z
```

```
TKR Datenmodem IM-24V+
#AT
#AT &F
#AT B0 P E1 L1 M1 Q0 V1 X3 Y0
#AT &C1 &D3 &G0 &J0 &L0
#AT &P1 &R0 &S0 &X0 &Y0 %A13
#AT \A3 \B3 %C1 \C2 \G1 \J0
#AT \K5 \N7 \T0 \V1 \X1
#AT \Q3
#AT S0=0 S7=45
#AT &W0 &W1
#AT Z
```

```
TKR Faxmodem IM-24VF+
Silbernes Alu-Gehäuse, D/V- und ORG/ANS-Schalter an der Frontseite.
#AT &F
#AT +FCLASS=0
#AT B0 P E1 L1 M1 Q0 V1 X3 Y0
#AT &C1 &D3 &G0 &J0 &L0
#AT &P0 &R0 &S0 &X0 &Y0 %A13
#AT \A3 \B3 %C1 \C2 \G1 \J0
#AT \K5 \N7 \T0 \V1 \X1
#AT S0=0 S7=45
#AT \Q3
#AT &W0
#AT Z
#AT \N1 %C0
#AT &W1
#AT Z
```

```
TKR Faxmodem IM-24VF+ II (neues Modell)
Schwarzes Gehäuse, keine Schalter an der Frontseite
#AT &F
#AT +FCLASS=0
#AT B0 P E1 L1 M1 Q0 V1 X3 Y0
#AT &C1 &D3 &G0 &J0 &L0
#AT &P0 &R0 &S0 &X0 &Y0 %A13
#AT \A3 %C1 \C2 \G1 \J0
#AT \K5 \N3 \T0 \V1 \X1
#AT S0=0 S7=45 S95=3
#AT \Q3 &Q5 W1
#AT &W0
#AT Z
#AT \N0 &Q0 &N3 %C0
#AT &W1
#AT Z
```

```
TKR Faxmodem DM-24VF+ Postzugelassen
#AT &F
#AT +FCLASS=0
#AT &S0 B0 P E1 L2 M1 Q0 V1 X4 Y0
#AT &C1 &D3 &G0 &J0 &L0 &M0
#AT &P0 &R0 &S0 &X0 &Y0
```

```
#AT \A3 %C3 \G1
#AT \K5 \N3 &K3
#AT %E0 F0 W1 &Y0
#AT S0=0 S7=45
#AT &W0
#AT Z
#AT &F
#AT \N0 %C0
#AT &W1
#AT Z
```

```
TKR Speedstar Postzugelassen
#AT &F
#AT +FCLASS=0
#AT B0 P E1 L1 M1 Q0 V1 X3 Y0
#AT &C1 &D2 &G0
#AT &R0 &S0 &X0 &Y0 %S0
#AT %A13 \A3 %C1 \C0 \E0 \H0
#AT \G0 \J0 \K5 \N6 \Q3 \T0
#AT \V1 \X0 S0=0
#AT &W0
#AT Z
#AT &F
#AT \N0
#AT &W1
#AT Z
```

```
Toshiba T144 D/F
AT&F&C1&D2\N7\J0\Q3\V2S7=60S11=55
```

```
Toshiba T144 D/F - Auto Reliable
AT&F&C1&D2\N7\J0\Q3\V2S7=60S11=55
```

```
Toshiba T144 D/F - MNP-4 mode
AT&F&C1&D2\N7\J0\Q3\V2%C0S7=60S11=55
```

```
Toshiba T24D/X
AT&F&C1 &D2 W1 X4 &K3 &Q5 &R0 \G0 \N3 %C1 S7=60
S11=60
```

```
Toshiba T24D/X - Auto-Reliable mode
AT &C1&D2W1X4&K3&Q5&R0\G0\N3%C1 S7=60S11=60
```

```
Toshiba T24D/X - MNP-4 mode
AT &C1&D2W1X4&K3&Q5&R0\G0\N3%C0S7=60S11=60
```

```
Toshiba, Other
AT E1Q0V1X4
```

```
Toshiba, T144D
AT E1Q0V1X4&K3
```

```
Touchbase Worldport 2496
ATE1Q0V1X4&C1&D2S0=0
```

```
Touchbase Worldport V.32 Pocket Modem
AT&F&C1 &D2 S7=60 S11=60\N3 \Q3 \J0 \V1
```

Touchbase Worldport V.32 - Auto Reliable
AT&F&C1&D2\N3\Q3\J0\V1S7=60S11=60

Touchbase Worldport V.32 - MNP-4 mode
AT&F%C0&C1&D2\N3\Q3\J0\V1S7=60S11=60

TriCom, Business Administrator
AT&F Q0V1 X1

TriCom, Other
AT E1Q0V1X4

TriCom, Tempest Quin
AT Q0V1E1

TriCom, Tornado 12/42
ATE1V1 Q0%C0\N4&C1&D2

TriCom, Tornado 5/42
AT&F \N2\J0\V1\Q3 E0&C1&D2 S0=1

Turbomodem, All
AT E1Q0V1X4

TYIN, All
AT E1Q0V1X4

Twinhead 2400 V.42
AT&F &C1 &D2 X4 \N3 %C2 W2 &Q5 S36=7 S46=138 S48=7 S7=60
S11=60

Twinhead 2400 V.42 - Auto Reliable
AT&F&C1&D2X4\N3%C2W2&Q5 S36=7S46=138S48=7S7=60 S11=60

Twinhead 2400 V.42 - MNP-4 mode
AT&F&C1&D2X4\N3%C0W2&Q5 S36=7S46=136S48=128S7=60 S11=60

UDS Fastalk FAX32bx
AT&F&C1 &D2 \Q3 &R0 S7=60

UDS Fastalk FAX32bx - Auto Reliable
AT&F &C1 &D2 \Q3 &R0 S7=60

UDS Fastalk FAX32bx - V.42bis mode
AT&F &C1 &D2 \Q3 &R0 S7=60 \N5

UDS Fastalk FAX32bx - V.42 mode
AT&F&C1 &D2 \Q3 \N5 &R0 %C0 S7=60

UDS Fastalk FAX32bx - MNP-5 mode
AT&F &C1 &D2 \Q3 \N3 &R0 S7=60

UDS Fastalk FAX32bx - MNP-4 mode
AT&F &C1 &D2 \Q3 &R0 S7=60 \N3 %C0

UDS Fastalk FAX32bx - 2400 Compatibile mode

AT&F &C1 &D2 &R0 %B2400\Q0 S7=60 \N0

UDS Fastalk 32bx

AT&F&C1 &D2 \Q3 &R0 S7=60

UDS Fastalk 32bx - Auto Reliable

AT&F&C1 &D2 \Q3 &R0 S7=60

UDS Fastalk 32bx - V.42bis mode

AT&F&C1 &D2 \Q3 &R0 S7=60 \N5

UDS Fastalk 32bx - V.42 mode

AT&F &C1 &D2 \Q3 \N5 &R0 %C0 S7=60

UDS Fastalk 32bx - MNP-5 mode

AT&F &C1 &D2 \Q3 \N3 &R0 S7=60

UDS Fastalk 32bx - MNP-4 mode

AT&F &C1 &D2 \Q3 &R0 S7=60 \N3 %C0

UDS Fastalk 32bx - 2400 Compatible mode

AT&F &C1 &D2 &R0 \Q0 %B2400 S7=60 \N0

UDS Fastalk V.32/V.42

AT&F&C1&D2%B9600C%C1\C1\J0\N3\Q3

UDS Fastalk V.32/V.42 - Auto Reliable

AT&F&C1&D2%B9600C%C1\C1\J0\N3\Q3

UDS Fastalk V.32/V.42 - V.42bis mode

AT&F&C1&D2%B9600C%C1\C1\J0\N3\Q3\N5

UDS Fastalk V.32/V.42- V.42 mode

AT&F&C1&D2%B9600C%C1\C1\J0\N3\Q3\N5%C0

UDS Fastalk V.32/V.42 - MNP-5 mode

AT&F&C1&D2%B9600C%C1\C1\J0\N3\Q3\N3

UDS Fastalk V.32/V.42 - MNP-4 mode

AT&F&C1&D2%B9600C%C1\C1\J0\N3\Q3\N3%C0

UDS V.3224/V.3225

AT&F&C1&D2%B6\N3\C1\J0\Q3\V1S0=0

UDS V.3224/V.3225 - MNP-5 mode

AT&F&C1&D2%B6\N3\C1\J0\Q3\V1S0=0

UDS V.3224/V.3225 - MNP-4 mode

AT&F&C1&D2%B6\N3\C1\J0\Q3\V1S0=0%C0

UDS V.3227

AT&F&C1&D2%B6\C1\J0\Q3S0=0

UDS V.3227 - Auto Reliable

AT&F &C1&D2%B6\C1\J0\Q3S0=0

UDS V.3227 - V.42bis mode

AT&F &C1&D2%B6\C1\J0\Q3S0=0\N5

UDS V.3227- V.42 mode

AT&F &C1&D2%B6\C1\J0\Q3S0=0\N5%C0

UDS V.3227 - MNP-5 mode

AT&F &C1&D2%B6\C1\J0\Q3S0=0\N3

UDS V.3227 - MNP-4 mode

AT&F &C1&D2%B6\C1\J0\Q3S0=0\N3%C0

UDS V.3229

AT&F&C1 &D2 \Q3 S0=0 S7=60

UDS V.3229 - Auto Reliable

AT&F&C1 &D2 \Q3 S0=0 S7=60

UDS V.3229 - V.42bis mode

AT&F&C1 &D2 \Q3 S0=0 S7=60 \N5

UDS V.3229- V.42 mode

AT&F &C1 &D2 \Q3 S0=0 \N5 %C0 S7=60

UDS V.3229 - MNP-5 mode

AT&F &C1 &D2 \Q3 S0=0 \N3 S7=60

UDS V.3229 - MNP-4 mode

AT&F &C1 &D2 \Q3 S7=60 S0=0 \N3 %C0

UDS Sync-Up V.32/5

AT&F&C1 &D2 &R0 %B9600C %C1 \N3 \J0 \Q3 S0=0 S7=60

UDS Sync-Up V.32/5 - Auto Reliable

AT&F &C1&D2&R0%B9600C%C1\N3\J0\Q3S7=60

UDS Sync-Up V.32/5 - MNP-4 mode

AT&F&C1&D2&R0%B9600C%C1\N3\J0\Q3S7=60

UDS LanFast

AT

UDS Motorola, Fastalk V.32/42

AT Q0 V1 X4&C1\J0\N7\V1\Q3%C0

UDS Motorola, Other

AT E1Q0V1X4

UDS Motorola, V.3224/V.3225

AT Q0 V1 X4&C1\J0\N7\V1\Q3%C0

UDS Motorola, V.3227

AT Q0 V1 X4&C1\J0\N7\V1\Q3%C0

Unisys 9600

AT&F&C1 &D2 %C1 \J0 \N3 \Q3 \V1 S7=60

Unisys 9600 - Auto Reliable

AT&F &C1&D2%C1\J0\N3\Q3\V1S7=60

Unisys 9600 - MNP-4 mode

AT&F &C1&D2%C0\J0\N3\Q3\V1S7=60

Universal Data Systems Fastalk 2400

ATE1Q0V1X4&C1&D2 S7=60 S0=0

Universal Data Systems FasTalk V.32/42b (V.42bis)

InitString=AT&F&C1&D3\J0\M0\N7\V1\Q2%C1S7=60

AnswerInit=AT&F&C1&D3\J0\M0\N7\V1\Q2%C1S7=60S0=1&W

BPSRate=38400

FlowControl=Hardware

Universal Data Systems V.32 (no MNP or V.42)

InitString=AT&F&C1&D2S7=60

AnswerInit=AT&F&C1&D2S7=60S0=1&W

BPSRate=9600

FlowControl=Hardware

Universal Data Systems V.3224 (MNP 4)

InitString=AT&F&C1&D2\J0\N3\Q2S7=60

AnswerInit=AT&F&C1&D2\J0\N3\Q2S7=60S0=1&W

BPSRate=19200

FlowControl=Hardware

Universal Data Systems V.3225 (MNP 5)

InitString=AT&F&C1&D2\J0\N3\Q2%C1S7=60

AnswerInit=AT&F&C1&D2\J0\N3\Q2%C1S7=60S0=1&W

BPSRate=19200

FlowControl=Hardware

Universal Data Systems V.3227 (V.42bis)

InitString=AT&F&C1&D2\J0\M0\N7\Q2%C1S7=60

AnswerInit=AT&F&C1&D3\J0\M0\N7\Q2%C1S7=60S0=1&W

BPSRate=38400

FlowControl=Hardware

Universal Data Systems V.3229 (V.42bis)

InitString=AT&F&C1&D3\J0\M0\N7\Q2%C1S7=60

AnswerInit=AT&F&C1&D3\J0\M0\N7\Q2%C1S7=60S0=1&W

BPSRate=38400

FlowControl=Hardware

US Robotics Sportster 2400 (no MNP or V.42)

InitString=AT&F&C1&D3S7=60

AnswerInit=AT&F&C1&D3S7=60S0=1&W

BPSRate=2400

FlowControl=None

LockBPS=No

US Robotics Sportster 2400 (MNP 5)

InitString=AT&F&C1&D3&B6&H1&I0&K1&M4S7=60

AnswerInit=AT&F&C1&D3&B6&H1&I0&K1&M4S7=60S0=1&W

BPSRate=9600

FlowControl=Hardware

US Robotics Sportster 2400 (V.42bis)
InitString=AT&FX4&A3&B1&H1&K2&M4S7=60
AnswerInit=AT&FX4&A3&B1&H1&K2&M4S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware

US Robotics Sportster 9600 (V.42bis)
InitString=AT&FX4&A3&B1&D3&H1&I0&K1&M4S7=60
AnswerInit=AT&FX4&A3&B1&D3&H1&I0&K1&M4S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

US Robotics Sportster 14400 (V.42bis)
InitString=AT&FX4&A3&B1&D3&H1&I0&K1&M4S7=60
AnswerInit=AT&FX4&A3&B1&D3&H1&I0&K1&M4S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

US Robotics Sportster 14400 (ARA 1.0)
InitString=AT&FE0V1B0&H1&M0X4&A0&B1
AnswerInit=AT&FE0V1B0&H1&M0X4&A0&B1S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

US Robotics Sportster 28800
InitString=AT&FX4&A3&B1&D3&H1&I0&K1&M4S7=60
AnswerInit=AT&FX4&A3&B1&D3&H1&I0&K1&M4S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

US Robotics Sportster 28800 (ARA 1.0)
InitString=AT&FX4&B1&R2&C1&D3&H1&K0&M0&A0S7=60
AnswerInit=AT&FX4&B1&R2&C1&D3&H1&K0&M0&A0S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware
ARAv1=1

US Robotics Courier 2400 (no MNP or V.42)
InitString=ATZX4S7=60
AnswerInit=ATZX4S7=60S0=1&W
BPSRate=2400
FlowControl=None
LockBPS=No

US Robotics Courier 2400e (MNP 4)
InitString=AT&F&M4&H1&I0&B6&N0S7=60
AnswerInit=AT&F&M4&H1&I0&B6&N0S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

US Robotics Courier 2400 (ARA 1.0)
InitString=AT&F&M0X4
AnswerInit=AT&F&M0X4S0=1&W
BPSRate=2400
FlowControl=Hardware
ARAv1=1

US Robotics Courier V.32bis (V.42bis)
InitString=AT&FX4&A3&C1&D2&M4&H1&K1&B1
AnswerInit=AT&FX4&A3&C1&D2&M4&H1&K1&B1S0=1&W
BPSRate=38400
FlowControl=Hardware

US Robotics Courier V.32bis (ARA 1.0)
InitString=AT&F&D2E0&H1&M0X4
AnswerInit=AT&F&D2E0&H1&M0X4S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

US Robotics Courier V.32terbo (ARA 1.0)
InitString=AT&F&D2E0V1B0&H1&M0X4&A0
AnswerInit=AT&F&D2E0V1B0&H1&M0X4&A0S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

US Robotics Courier HST Dual Standard (V.42bis)
InitString=AT&FB0X4&A3&C1&D2&M4&H1&K1&B1
AnswerInit=AT&FB0X4&A3&C1&D2&M4&H1&K1&B1S0=1&W
BPSRate=38400
FlowControl=Hardware

US Robotics Courier HST (V.42bis)
InitString=AT&FB0X4&A3&C1&D2&M1&H1&K1&B1
AnswerInit=AT&FB0X4&A3&C1&D2&M1&H1&K1&B1S0=1&W
BPSRate=9600
FlowControl=Hardware

US Robotics Courier V.FC/V.34
InitString=AT&FB0X4&A3&C1&D2&M4&H1&K1&B1S7=60
AnswerInit=AT&FB0X4&A3&C1&D2&M4&H1&K1&B1S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

US Robotics WorldPort 2400 (no MNP or V.42bis)
InitString=AT&FX4&C1&D2S7=60
AnswerInit=AT&FX4&C1&D3S7=60S0=1&W
BPSRate=2400
FlowControl=None
LockBPS=No

US Robotics WorldPort 2400 (V.42bis)
InitString=AT&FX4&C1&D3%C1"H3\J0-J1\N3\Q2\V2S7=60
AnswerInit=AT&FX4&C1&D3%C1"H3\J0-J1\N3\Q2\V2S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

US Robotics WorldPort 2496 FAX/Data (V.42bis)
InitString=AT&FX4&C1&D3%C1"H3\J0-J1\N3\Q2\V2S7=60
AnswerInit=AT&FX4&C1&D3%C1"H3\J0-J1\N3\Q2\V2S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

US Robotics WorldPort 9696 FAX/Data (MNP 5)
InitString=AT&FX4&C1&D3%C1\J0\N3\Q2\V2S7=60
AnswerInit=AT&FX4&C1&D3%C1\J0\N3\Q2\V2S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware

US Robotics WorldPort 9600 (MNP 5)
InitString=AT&FX4&C1&D3%C1\J0\N3\Q2\V2S7=60
AnswerInit=AT&FX4&C1&D3%C1\J0\N3\Q2\V2S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware

US Robotics WorldPort 14400 (V.42bis)
InitString=AT&FX4&A3&B1&C1&D3&H1&K1&M4S7=60
AnswerInit=AT&FX4&A3&B1&C1&D3&H1&K1&M4S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

US Robotics Sportster 1200/1200 PC
ATE1Q0V1X2 S7=60 S11=55 S0=0

US Robotics Sportster 2400/2400 PC
ATE1Q0V1X6&C1&D2 S7=60 S11=55 S0=0

US Robotics Sportster 2400 V.42bis
AT&FX4 &A3&B1&C1&D2&H1&K1 &R2 S7=60 S11=55

US Robotics Sportster 2400 V.42bis - Auto Reliable Mode
AT&F &B1&C1&D2&H1&K1&R2 S7=60S11=55

US Robotics Sportster 2400 V.42bis - MNP-4 Mode
AT&F &B1&C1&D2&H1&K3&R2 S7=60S11=55

US Robotics Sportster 9600/PC
AT&FX4&B1 &C1 &D2 &H1 &K1 &R2 S7=60 S11=55

US Robotics Sportster 9600/PC - Auto Reliable Mode
AT&F &B1&C1&D2&H1&K1&R2 S7=60S11=55

US Robotics Sportster 9600/PC - MNP-4 Mode
AT&F &B1&C1&D2&H1&K3&R2 S7=60S11=55

US Robotics Sportster 14.4
AT&FX4&B1 &C1 &D2 &H1 &K1 &R2 S7=60 S11=55

US Robotics Sportster 14.4 - Auto Reliable Mode
AT&F &B1&C1&D2&H1&K1&R2 S7=60S11=55

US Robotics Sportster 14.4 - MNP-4 Mode
AT&F &B1&C1&D2&H1&K3&R2 S7=60S11=55

US Robotics 2400PC
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

US Robotics 2400PC MNP
AT&FX4&K0&H1&R2 S7=60S11=60S0=0

US Robotics 2400PC MNP - Auto Reliable

AT&F X4&K0&H1&R2S0=0S7=60 S11=60

US Robotics Courier 2400e/ 2400e/ps

AT&FX6&B6&H1&R2S7=60S11=55

USR Courier 2400e/ 2400e/ps - Auto Reliable

AT&F&C1&D2X6&B6&H1&R2 S7=60 S11=60

US Robotics Courier 2400PC

AT&FX6&B7&H1&R2S7=60S11=55

US Robotics Courier 2400PC - Auto Reliable

AT&F X6&B7&H1&R2 S7=60 S11=60

US Robotics Courier HST

AT&FX6&B1&H1&R2S7=60S11=55

US Robotics Courier HST - Auto Reliable

AT&F X6&B1 &H1 &R2 S7=60 S11=60

US Robotics Courier HST V.42

AT&FX6&B1&H1&R2&M4&A3S7=60S11=55

USR Courier HST V.42 - Auto Reliable

AT&F X6&B1&H1&R2&M4&A3 S7=60 S11=60

US Robotics Courier HST-ASL

AT&F&H1&R2&K3&B1&A3X7S7=60S11=60

US Robotics Courier HST-ASL - Auto Reliable

AT&F &H1&R2&K3&B1&A3 X7 S7=60 S11=60

US Robotics V.32

AT&FX6&H1&R2&B1S7=60S0=0

US Robotics V.32 - Auto Reliable

AT&F X6 &H1 &R2 &B1 S7=60 S11=60

US Robotics V.32bis-ASL

AT&F&H1&R2&K3&B1&A3X7S7=60S11=60

US Robotics V.32bis-ASL - Auto Reliable

AT&F X7 &H1&R2&K3&B1&A3 S7=60 S11=60

US Robotics Dual Standard

AT&FX6&B1&H1&R2S7=60S11=55

US Robotics Dual Standard - Auto Reliable

AT&F X6&B1&H1&R2 S7=60 S11=60

US Robotics Dual Standard V.32bis-ASL

AT&F&H1&R2&K3&B1&A3X7 S7=60S11=60

USR Dual Standard V.32bis-ASL - Auto Reliable

AT&F X7&H1&R2&K3&B1&A3S7=60S11=60

USR Dual Standard V.32bis-ASL - HST mode
AT&F B1X7&H1&R2&K3&B1&A3S7=60S11=60

USR Dual Standard V.32bis-ASL - MNP-5 mode
AT&F X7&H1&R2&K1&B1&A3S7=60S11=60

US Robotics Dual Standard 16.8
AT&F&C1 &D2 &H1 &R2 &K3 &B1 &A3 X7
S7=60S11=60

USR Dual Standard 16.8 - Auto Reliable
AT&F &C1&D2X7&H1&R2&K3&B1&A3 S7=60S11=60

USR Dual Standard 16.8 - HST mode
AT&F &C1&D2B1X7&H1&R2&K3&B1&A3 S7=60S11=60

USR Dual Standard 16.8 - MNP-5 mode
AT&F &C1&D2X7&H1&R2&K1&B1&A3S7=60S11=60

US Robotics Dual Standard V.32 Terbo
AT&F&C1 &D2 &H1 &R2 &K3 &B1 &A3 X7
S7=60S11=55

US Robotics Dual Standard V.32 Terbo - Auto Reliable
AT&F&C1&D2X7&H1&R2&K3&B1&A3 S7=60S11=55

US Robotics Dual Standard V.32 Terbo - HST mode
AT&F&C1&D2B1X7&H1&R2&K3&B1&A3 S7=60S11=55

US Robotics Dual Standard V.32 Terbo - MNP-5 mode
AT&F&C1&D2X7&H1&R2&K1&B1&A3S7=60S11=55

US Robotics Worldport 2496
ATE1Q0V1X4&C1&D2S0=0

US Robotics Worldport V.32 Pocket Modem
AT&F&C1 &D2 S7=60 S11=60 \N3 \Q3 \J0 \V1

US Robotics Worldport V.32 - Auto Reliable
AT&F &C1&D2\N3\Q3\J0\V1S7=60S11=60

US Robotics Worldport V.32 - MNP-4 mode
AT&F %C0&C1&D2\N3\Q3\J0\V1S7=60S11=60

US Robotics WorldPort 14.4
AT&FX4&B1&C1&D2&H1&K1&R2S7=60S11=55

US Robotics WorldPort 14.4 - Auto Reliable Mode
AT&F &B1&C1&D2&H1&K1&R2 S7=60S11=55

US Robotics WorldPort 14.4 - MNP-4 Mode
AT&F &B1&C1&D2&H1&K3&R2 S7=60S11=55

US Robotics WorldPort 14.4 - V.23 Mode
AT&F &B1&C1&D2&H1&R2S34=8S7=60S11=55

US Robotics WorldPort 9696 Fax Modem
AT&F&A3X4&B1&C1&D2&H1&K1&R2S7=60S11=55

US Robotics WorldPort 9696 Fax Modem - Auto Reliable Mode
AT&F&A3&B1&C1&D2&H1&K1&R2S7=60S11=55

US Robotics WorldPort 9696 Fax Modem - MNP-4 Mode
AT&F&A3&B1&C1&D2&H1&K3&R2S7=60S11=55

US Robotics WorldPort 9696 Fax Modem - V.23 Mode
AT&F&A3&B1&C1&D2&H1&K1&R2S7=60S11=55 S34=8

USR, Courier Dual Standard V.34 Ready Data/Fax
AT&F Q0 V1 X4B0F1S27=128&K0

USR, Courier HST Dual Standard terbo Fax with ASL
AT&F Q0 V1 X4B0F1S27=128&K0

USR, Courier HST with ASL
AT&F Q0 V1 X4B0F1S27=128&K0

USR, Courier V.32 terbo Fac with ASL
AT&F Q0 V1 X4B0F1S27=128&K0

USR, Courier V.32 terbo with ASL
AT&F Q0 V1 X4B0F1S27=128&K0

USR, Courier V.34 Ready Data/Fax
AT&F Q0 V1 X4B0F1S27=128&K0

USR, Dual Standard
AT&F Q0 V1 X4B0F1S27=128&K0

USR, Dual Standard UK
AT E1Q0V1 F1 B0 &M0 &K0

USR, Other
AT E1Q0V1X4

USR, Sportster Series
AT E1Q0V1X4 &B1&C1&D2&H1&K0&N0

USR, WorldPort 14,400 FAX PCMCIA
AT B0E1Q0V1X6 &B1&C1&D2&H1&R2

USR, WorldPort 14,400 V.42bis FAX
AT B0E1Q0V1X6 &B1&C1&D2&H1&R2

USR, WorldPort 9,600
AT E1Q0V1X4 \N3\J0\Q3\V1 &C1&D2

USR, WorldPort Dual Standard Cellular FAX PCMCIA
AT&F Q0 V1 X4B0F1S27=128&K0

USR, WorldPort Palmtop FAX
AT&F Q0 V1 X4B0F1S27=128&K0

USA General 14400FX
AT&F&C1&D2W1S7=60S95=41S11=60

USA General 14400FX - Auto Reliable
AT&F &C1&D2W1S7=60S11=60S95=41

USA General 14400FX - MNP-4 Mode
AT&F &Q9&C1&D2W1S7=60S11=60S95=41

UST, All
AT E1Q0V1X4

Ven-Tel, 9600 Plus / Plus II
AT E1Q0V1X4&K3

Ven-Tel, Halfcard
AT E1Q0V1X4&K3

Ven-Tel, Halfcard 24
AT E1Q0V1X4&K3

Ven-Tel, Pathfinder
AT E1Q0V1X4&K3

Ven-Tel, Other
AT E1Q0V1X4

Ven-Tel EC2400-33 (MNP)
InitString=AT&F&C1&D3%C1\J0\N3\Q2S7=60
AnswerInit=AT&F&C1&D3%C1\J0\N3\Q2S7=60S0=1&W
BPSRate=9600
FlowControl=Hardware

Ven-Tel PCM 9600 Plus (MNP)
InitString=AT&FB0&C1&D3\N3\Q3%B0%C1%F1S7=60
AnswerInit=AT&FB0&C1&D3\N3\Q3%B0%C1%F1S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware

Ven-Tel 212Plus
ATE1Q0V1X1 S7=60 S11=55 S0=0

Ven-Tel Halfcard
ATE1Q0V1X4 S7=60 S0=0

Ven-Tel Halfcard 24
ATE1 Q0 V1 X4 S7=30 S0=0

Ven-Tel 2400 Plus II
AT&F&C1&D2S7=60S11=55S0=0\N3\Q3\C1\G0\J0\V1

Ven-Tel 2400 Plus II - MNP-5 mode
AT&F&C1&D2S7=60S11=55S0=0 AT\N3\Q3\C1\G0\J0\V1

Ven-Tel 2400 Plus II - MNP-4 mode
AT&F &C1&D2S7=60S11=55S0=0 AT\N3\Q3%C0\C1\G0\J0\V1

Ven-Tel MCM 144

AT&F&C1&D2&K3&Q5S7=60S11=55

Ven-Tel MCM 144 - Auto Reliable

AT&F &C1&D2&K3&Q5S7=60S11=55

Ven-Tel MCM 144 - MNP-4 mode

AT&F%C0&C1&D2&K3&Q5S7=60S11=55S0=0

Ven-Tel 9600 Plus / Plus II

AT&F&C1&D2S7=60S11=55S0=0 %F2\N3\Q3

Ven-Tel 9600 Plus / Plus II - Auto Reliable

AT&F &C1&D2S7=60S11=55S0=0 %F2\N3\Q3

Ven-Tel 9600 Plus / Plus II- V.42 mode

AT&F &C1&D2S7=60S11=55S0=0 %F2\N3\Q3%C0

Ven-Tel 9600 Plus / Plus II - MNP-5 mode

AT&F &C1&D2S7=60S11=55S0=0 %F2\N3\Q3*Y3

Ven-Tel 9600 Plus / Plus II - MNP-4 mode

AT&F &C1&D2S7=60S11=55S0=0 %F2\N3\Q3*Y3%C0

Ven-Tel PCM2400E

AT&F&C1&D2S7=60S11=55S0=0\N3\Q3\C1\G0\J0\V1

Ven-Tel PCM2400E - MNP-5 mode

AT&F &C1&D2S7=60S11=55S0=0 \N3\Q3\C1\G0\J0\V1

Ven-Tel PCM2400E - MNP-4 mode

AT&F &C1&D2S7=60S11=55S0=0 \N3\Q3%C0\C1\G0\J0\V1

Ven-Tel Pathfinder

AT&F&C1&D2S11=60S51=252S52=1S58=2S66=1

Ven-Tel Pathfinder - Auto-Reliable mode

AT&C1&D2S11=60S51=252S52=1S58=2S66=1

Ven-Tel Pathfinder - V.42 mode

AT&C1&D2S11=60S51=252S52=1S58=2S66=1 S98=0

Ven-Tel Pathfinder - MNP-4 mode

AT&C1&D2S11=60S51=252S52=1S58=2S66=1 S96=0

ViVa 24m

AT&F\J0\N3\V1\Q3

ViVa 24m - MNP-5 mode

AT&FATAT\J0\N3\V1\Q3S7=60S11=55

ViVa 24m - MNP-4 mode

AT&F\J0\N3\V1\Q3S7=60S11=55%C0

ViVa 24im

AT&F0&C1&D2S7=60S11=55

ViVa 24im - MNP-5 mode
AT&F0S7=60S11=55

ViVa 24im - MNP-4 mode
AT&F0S7=60S11=55%C0

ViVa 2442i
AT&F\J0\V1\Q3

ViVa 2442i - Auto Reliable
AT&F\J0\V1\Q3

ViVa 2442i- V.42bis mode
AT&F \J0\V1\Q3\N5

ViVa 2442i- V.42 mode
AT&F \J0\V1\Q3%C0\N5

ViVa 2442i - MNP-5 mode
AT&F AT\J0\V1\Q3\N3

ViVa 2442i - MNP-4 mode
AT&F \J0\V1\Q3\N3%C0

ViVa 9642e
AT&F&C1&D2S36=7S38=0S95=44

ViVa 9642e - Auto Reliable
AT&F AT&C1&D2S36=7S38=0

ViVa 9642e- V.42 mode
AT&F &C1&D2S36=7S38=0%C0

ViVa 9642e - MNP-5 mode
AT&F &C1&D2S36=7S38=0S48=128

ViVa 9642e - MNP-4 mode
AT&F&C1&D2S36=7S38=0S48=128%C0

ViVa 9642i
AT&F&C1&D2\J0S36=7S38=0

ViVa 9642i- Auto Reliable
AT&F &C1&D2\J0S36=7S38=0

ViVa 9642i V.42 mode
AT&F &C1&D2\J0S36=7S38=0%C0

ViVa 9642i - MNP-5 mode
AT&F&C1&D2\J0S36=7S38=0S48=128

ViVa 9642i - MNP-4 mode
AT&F&C1&D2\J0S36=7S38=0S48=128%C0

ViVa 14.4 Fax (pre-1994)
AT&F&C1&D2&K3S36=7S38=0S95=44

ViVa 14.4/FAX (pre-1994) - Auto Reliable
AT&F&C1&D2&K3S36=7S38=0

ViVa 14.4Fax (pre-1994) - V.42 mode
AT&F&C1&D2&K3S36=7S38=0%C0

ViVa 14.4/FAX (pre-1994) - MNP-5 mode
AT&F&C1&D2&K3S36=7S38=0S48=128

ViVa 14.4/FAX (pre-1994) - MNP-4 mode
AT&F&C1&D2&K3S36=7S38=0S48=128%C0

ViVa 14.4 Fax (1994)
AT&F&C1&D2S7=60S11=55

ViVa 14.4 FAX (1994) - Auto Reliable
AT&F&C1&D2S7=60S11=55

ViVa 14.4/FAX (1994) - MNP-4 mode
AT&F&C1&D2S7=60S11=55%C0

ViVa 9642e (V.42bis)
InitString=AT&F&C1&D3&K3&Q5\N3%C3S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&F&C1&D3&K3&Q5\N3%C3S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=38400
FlowControl=Hardware

ViVa 14.4/FAX (V.42bis)
InitString=AT&F&C1&D3&K3&Q5\N3%C3S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&F&C1&D3&K3&Q5\N3%C3S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=38400
FlowControl=Hardware

Wang, All
AT E1Q0V1X4

Wang 14/14i
AT&F&C1&D2&K3&Q5\N3S7=60S11=60

Wang 14/14i - Auto Reliable
AT&F &C1&D2&K3&Q5\N3S7=60S11=60

Wang 14/14i - MNP4 mode
AT&F &C1&D2&K3&Q5\N3S7=60S11=60%C0

Wang 14/14i Data Fax Modem
InitString=AT&F&C1&D3&K3&Q5\N3%C1S7=60S36=7S46=138S48=7S95=37
AnswerInit=AT&F&C1&D3&K3&Q5\N3%C1S7=60S36=7S46=138S48=7S95=37S0=1&W
BPSRate=38400
FlowControl=Hardware

Western Datacom Co. Inc., All
AT E1Q0V1X4

Winfast, 9600
AT&F E1Q0V1X4 &K3 *E0

Winfast, Other
AT E1Q0V1X4

Winfast, V.32bis
AT&F E1Q0V1X4 &K3 *E0

XirCom, CEM-10BT (AM) Creditcard Ethernet Modem
AT E1Q0V1X4&K3

XirCom, Other
AT E1Q0V1X4

XyComm Systems Inc., All
AT E1Q0V1X4

ZAT Modem 14.4/14.4-7
InitString=AT&F&C1+C1&D3\N3\Q3+Q3%C1+PC1S7=60
AnswerInit=AT&F&C1+C1&D3\N3\Q3+Q3%C1+PC1S7=60S0=1&W
BPSRate=38400
FlowControl=Hardware

Zeos Notebook Modem
AT&F&C1&D2X4\Q3\N3\J0\V1%C1

Zeos Notebook Modem - Auto Reliable
AT&F&C1&D2\Q3\N3\J0\V1%C1S7=60S11=60

Zeos Notebook Modem - MNP-4
AT&F&C1&D2\Q3\N3\J0\V1%C0S7=60S11=60

Zoltrix ZX1896
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Zoltrix 2400 (No MNP)
AT&FE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Zoltrix Enhanced 96/24 V.42bis
AT&FE1Q0V1X4&C1&D2S7=60S11=55S0=0\Q3\N9

Zoltrix Enhanced 96/24-Auto-Reliable
AT&FE1Q0V1X4&C1&D2S7=60S11=55S0=0\Q3\N9

Zoltrix 9600 V.42bis
AT&F1X4 &C1 &D2 &M5 &K3 &R0 &Y0 %C1 \J0 \N3 \Q3
W1

Zoltrix 9600 V.42bis - Auto Reliable
AT&F1X4&C1&D2&M5&K3&R0\J0\N3\Q3W1S7=60S11=55

Zoltrix 9600 V.42bis - MNP-4 mode
AT&F1%C0X4&C1&D2&M0&K3&R0\J0\N3\Q3W1S7=60S11=55

Zoltrix 96/144
AT&F&C1&D3&R0&Y0S7=60S11=55S36=7S95=43\Q3\N9

Zoltrix 96/144-Auto-Reliable
AT&F&C1&D3S7=60S11=55S36=7S95=43\Q3\N9

Zoltrix 96/96

AT&F&C1&D2&Y0S7=60S11=55S95=43

Zoltrix 96/96 - Auto-Reliable

AT&F&C1&D2S7=60S11=55S95=43

Zoltrix 96/96 - MNP-5 mode

AT&F &C1&D2S7=60S11=55S95=43S48=128

Zoltrix 96/96 - MNP-4 mode

AT&F&C1&D2S7=60S11=55S95=43S48=128%C0

Zoltrix 96/96 - Normal mode

AT&F&C1&D2S7=60S11=55S95=43 &Q6

Zoltrix 14400

AT&F&C1 &D2 &Q5 &K3 &Y0 %C1 \N3 W2 S7=60 S11=60

Zoltrix 14400 - Auto Reliable

AT&F&C1&D2&Q5&K3&Y0\N3W2S7=60S11=60

Zoltrix 14400 - MNP-4 mode

AT&F%C0&C1&D2&Q5&K3&Y0\N3W2S7=60S11=60

Zoltrix Inc., FM-1414i

AT&F E1Q0V1X4 &C1&D2S95=3

Zoltrix Inc., Other

AT E1Q0V1X4

Zoom, 14.4 EX

AT E1Q0V1X4 S46=136 &C1&D2&K3

Zoom, 14.4 PC

AT E1Q0V1X4 S46=136 &C1&D2&K3

Zoom, 14400 VFP V.32bis

AT E1Q0V1X4 S46=136 &C1&D2&K3

Zoom, 14400 VFX V.32bis

AT E1Q0V1X4 S46=136 &C1&D2&K3

Zoom, 14400 VP V.32bis

AT&F E1Q0V1X4 \N0%C0 &C1&D2&K3

Zoom, 14400 VX V.32bis

AT&F E1Q0V1X4 \N0%C0 &C1&D2&K3

Zoom, 9600 VFP V.32

AT E1Q0V1X4 S46=128&c1&d2&K3

Zoom, 9600 VFX V.32

AT E1Q0V1X4 S46=128&c1&d2&K3

Zoom, 9600 VP V.32

AT E1Q0V1X4 S46=128&c1&d2&K3

Zoom, 9600 VX V.32
AT E1Q0V1X4 S46=128&c1&d2&K3

Zoom, Other
AT E1Q0V1X4

Zoom, PCMCIA 14.4C
AT E1Q0V1X4 S46=136 &C1&D2&K3

Zoom, PKT 14.4
AT&F E1Q0V1X4 \N0%C0 &C1&D2&K3

Zoom, VFP 14.4V
AT E1Q0V1X4 S46=136 &C1&D2&K3

Zoom, VFP 24K
AT E1Q0V1X4 S46=136 &C1&D2&K3

Zoom, VFP28.8
AT&F E1Q0V1X4 \N0%C0 &C1&D2&K3

Zoom, VFX 14.4
AT E1Q0V1X4 S46=136 &C1&D2&K3

Zoom, VFX 24K
AT E1Q0V1X4 S46=136 &C1&D2&K3

Zoom, VFX28.8
AT&F E1Q0V1X4 \N0%C0 &C1&D2&K3

ZOOM MX2400R (no MNP or V.42)
InitString=AT&F&C1&D3S7=30
AnswerInit=AT&F&C1&D3S7=30S0=1&W
BPSRate=2400
FlowControl=None
LockBPS=No

ZOOM 2400/V.42bis (V.42bis)
InitString=AT&F&C1&D3S7=30S36=7
AnswerInit=AT&F&C1&D3S7=30S36=7S0=1&W
BPSRate=9600
FlowControl=Hardware

Zoom 14.4 VFX (ARA 1.0)
InitString=AT&FS7=90E0&K3&D0&Q6W2L1S37=15
AnswerInit=AT&FS7=90E0&K3&D0&Q6W2L1S37=15S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

ZOOM V.32 turbo (V.42bis)
InitString=AT&FW1&C1&D3&K3&Q5%C1\N3S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&FW1&C1&D3&K3&Q5%C1\N3S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=38400
FlowControl=Hardware

ZOOM V.32bis (V.42bis)
InitString=AT&FW1&C1&D3&K3&Q9%C1\N3S7=60S36=7S95=47
AnswerInit=AT&FW1&C1&D3&K3&Q9%C1\N3S7=60S36=7S95=47S0=1&W
BPSRate=38400
FlowControl=Hardware

ZOOM FaxModem 14.4 PC
InitString=AT&F&C1&D3&K3S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&F&C1&D3&K3S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

ZOOM FaxModem VFP 288
InitString=AT&FW2X4&C1&D3&S1%C3\N3S7=60S36=7S95=1
AnswerInit=AT&FW2X4&C1&D3&S1%C3\N3S7=60S36=7S95=1S0=1&W
BPSRate=57600
FlowControl=Hardware

ZOOM FaxModem VFX V.32bis
InitString=AT&F&C1&D3&K3&Q5%C3\N3S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&F&C1&D3&K3&Q5%C3\N3S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

ZOOM FaxModem VFX 24K
InitString=AT&F&C1&D3&K3&Q5%C3\N3S7=60S36=7S46=138S48=7S95=47
AnswerInit=AT&F&C1&D3&K3&Q5%C3\N3S7=60S36=7S46=138S48=7S95=47S0=1&W
BPSRate=57600
FlowControl=Hardware

Zoom VFX 28.8 FaxModem (ARA 1.0)
InitString=AT&F&C1&D3&Q5&K0%C0W2\N3S7=60
AnswerInit=AT&F&C1&D3&Q5&K0%C0W2\N3S7=60S0=1&W
BPSRate=19200
FlowControl=Hardware
ARAv1=1

Zoom VFX 28.8 FaxModem
InitString=AT&F&C1&D3&Q5W2\N3S7=60
AnswerInit=AT&F&C1&D3&Q5W2\N3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

Zoom Modem PC 1200
ATE1Q0V1X1 S7=60 S11=55 S0=0

Zoom Modem PC 2400
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Zoom Fax Modem 2400
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Zoom Fax Modem PKT 2400
ATE1Q0V1X4&C1&D2 S7=60 S11=55 S0=0

Zoom 2400 V.42bis (no fax)
AT&F&C1&D2S7=60S11=55S36=7S95=43

Zoom 2400 V.42bis (no fax) - Auto Reliable
AT&F&C1&D2S7=60S11=55S36=7S95=43

Zoom 2400 V.42bis (no fax) - V.42 mode
AT&F&C1&D2S7=60S11=55S36=7S95=43

Zoom 2400 V.42bis (no fax) - MNP-5 mode
AT&F&C1&D2S7=60S11=55S36=7S95=43

Zoom 2400 V.42bis (no fax) - MNP-4 mode
AT&F&C1&D2S7=60S11=55S36=7S95=43

Zoom 2400 FCV/FXV Fax Modem
AT&F&C1&D2S7=60S11=55

Zoom 2400 FCV/FXV Fax Modem - Auto Reliable
AT&F&C1&D2S7=60S11=55

Zoom 2400 FCV/FXV Fax Modem - V.42 mode
AT&F&C1&D2S7=60S11=55

Zoom 2400 FCV/FXV Fax Modem - MNP-5 mode
AT&F&C1&D2S7=60S11=55

Zoom 2400 FCV/FXV Fax Modem - MNP-4 mode
AT&F&C1&D2S7=60S11=55

Zoom 2400 FCV+ Fax Modem
AT&F&C1&D2S7=60S11=55

Zoom 2400 FCV+ Fax Modem - Auto Reliable
AT&F&C1&D2S7=60S11=55

Zoom 2400 FCV+ Fax Modem - V.42 mode
AT&F&C1&D2S7=60S11=55

Zoom 2400 FCV+ Fax Modem - MNP-5 mode
AT&F&C1&D2S7=60S11=55

Zoom 2400 FCV+ Fax Modem - MNP-4 mode
AT&F&C1&D2S7=60S11=55

Zoom 2400 AMC/AMX (no fax) Modem
AT&FX4&C1&D2S7=60S11=55

Zoom 2400 AMC/AMX (no fax) Modem - Auto Reliable
AT&FX4&C1&D2S7=60S11=55

Zoom 2400 AMC/AMX/PKT Fax Modem
AT&FX4&C1&D2S7=60S11=55

Zoom 2400 AMC/AMX/PKT Fax Modem - Auto Reliable
AT&FX4&C1&D2S7=60S11=55

Zoom VP/VX 9600 (no fax)
AT&F&C1&D2&K3S7=60S11=55S95=43

Zoom VP/VX 9600 (no fax) - Auto Reliable
AT&F&C1&D2&K3S7=60S11=55S95=43

Zoom VP/VX 9600 (no fax) - MNP-4 mode
AT&F&C1&D2&K3S7=60S11=55S95=43S48=128%C0

Zoom VFP/VFX 9600 Fax Modem
AT&F&C1&D2&K3S7=60S11=55S95=43

Zoom VFP/VFX 9600 Fax Modem - Auto Reliable
AT&F&C1&D2&K3S7=60S11=55S95=43

Zoom VFP/VFX 9600 Fax Modem - MNP-4 mode
AT&F&C1&D2&K3S7=60S11=55S95=43S48=128%C0

Zoom VFDD/VFDD 2400 Modem
AT&F&C1&D2&Q5%C3\J0S7=60S11=55S95=43

Zoom VFDD/VFDD 2400 Modem - Auto Reliable
AT&F&C1&D2&Q5%C3\J0S7=60S11=55S95=43

Zoom VFDD/VFDD 2400 Modem - MNP-4 mode
AT&F&C1&D2&Q5%C2\J0S48=0S7=60S95=43

Zoom V.32 Turbo
AT&F&C1&D2&K3S7=60S11=55S95=43

Zoom V.32 Turbo - Auto Reliable
AT&F&C1&D2&K3S7=60S11=55S95=43

Zoom V.32 Turbo - MNP-5 mode
AT&F&C1&D2&K3S7=60S11=55S95=43S48=128

Zoom V.32 Turbo - MNP-4 mode
AT&F&C1&D2&K3S7=60S11=55S95=43S48=128%C0

Zoom VP/VX 14400 (no fax) Modem
AT&F&C1&D2&K3W2S95=43

Zoom VP/VX 14400 (no fax) Modem - Auto Reliable
AT&F&C1&D2W2S7=60S11=55S95=43

Zoom VP/VX 14400 (no fax) Modem - MNP-4 mode
AT&F\N3&C1&D2S7=60S11=55S95=43%C0W2

Zoom VFP/VFX 14400 Fax Modem
AT&F&C1&D2&K3W2S95=43

Zoom VFP/VFX 14400 Fax Modem - Auto Reliable
AT&F&C1&D2W2S7=60S11=55S95=43

Zoom VFP/VFX 14400 Fax Modem - MNP-4 mode
AT&F\N3&C1&D2S7=60S11=55S95=43%C0W2

Zyxel U-1496 Series
AT&F&D2&R0&T5S11=60

Zyxel U-1496 - Auto Reliable
AT&F&D2 &R0 &T5 S11=60

Zyxel U-1496 - V.42 mode
AT&F&D2&R0 &T5 S11=60 &K3

Zyxel U-1496 - MNP-5 mode
AT&F&D2&R0 &T5 S11=60 &K2

Zyxel U-1496 - MNP-4 mode
AT&F&C1&D2&R0&T5S11=60%C0

Zyxel Elite 2864I (ISDN)
InitString=ATB40&W&C1&D2&H3
AnswerInit=ATB40&W&C1&D2&H3S0=1&W
BPSRate=57600
FlowControl=Hardware

Zyxel U-1496 (V.42bis)
InitString=AT&FX6&B1&C1&D2&N0&K4&H3S7=60
AnswerInit=AT&FX6&B1&C1&D2&N0&K4&H3S7=60S0=1&W
BPSRate=57600
FlowControl=Hardware

ZyXEL, Other
AT E1Q0V1X4

ZyXEL, U1496B
AT E1Q0V1X4&K3

ZyXEL, U1496E
AT E1Q0V1X4&K3

1.3 Parancsösszefoglaló

AT Minden parancsot kötelezően megelőző előtag (kivéve A/ és +++)
A/ Utolsó parancs ismétlése
+++ Escape karakterek adatmódból parancsmódba kerüléshez

1.4 Tárcsázási parancsok és módosítók

D Hívás kezdeményezés (pld.: ATDT1234567 TONE módban tárcsázza a számot)
N Alternatív tárcsázás
S=n n- edik telefonszám tárcsázása
T Tárcsahangos tárcsázás
P Pulzus tárcsázás
R Tárcsázás fordított módban
W Tárcsahangra várás (pld.: ATDT 01W123456 a '01' után tárcsahangra vár)
, Szünet
! Hívás átadás alközponton keresztül
; Visszatérés parancsmódba

/n n sorszámú telefonszám tárcsázása

1.5 Modem működtető parancsok

A	Automatikus válaszadás
B0	CCITT V.21, V.22
B1	Bell 103 / 212 A
C0	Vivő küldés tiltva
C1	Vivő küldés engedélyezve
E0	Parancs echo tiltva
E1	Parancs echo
F0	Félduplex mód
F1	Teljes duplex mód
H0	Telefonvonal megszakítás
H1	Telefonvonalra kapcsolódás
I0	Termékkód
I1	ROM ellenőrző összeg
I2	ROM ellenőrzés eredménye
I3	Információ a beállításokról
J0	Hang / adat érzékelés tiltva
J1	Hang / adat érzékelés engedélyezve
L1	Alacsony hangerő
L2	Közepes hangerő
L3	Nagy hangerő
M0	Hangszóró kikapcsolva
M1	Hangszóró bekapcsolva az összeköttetés létrejöttéig
M2	Hangszóró mindig bekapcsolva
M3	Hangszóró kikapcsolva a tárcsázás alatt, különben ua. mint M1
N=n	Ujrahívások száma foglaltság esetén
N?	Ujrahívások számának lekérdezése
O0	On-line adatmódba kapcsolás
O1	On-line adatmódba kapcsolás visszacsatolással (2400 bps)
Q0	Válaszkódok engedélyezése
Q1	Válaszkódok tiltva
Sr?	Regiszter kiolvasása
Sr=n	Regiszter beírása n tartalommal
V0	Számjegyes válaszkódok
V1	Szavas válaszkódok
X0	Válaszkód 0-4
X1	Válaszkód 0-5, 10

X2	Válaszkód 0-6, 8-10
X3	Válaszkód 0-5, 7-10
X4	Minden válaszkód engedélyezve
Y0	Hosszú megszakítás engedélyezve
Y1	Hosszú megszakítás tiltva
Z0	Modem alapállapotba állítás SCP0 konfigurációs profillal
Z1	Modem alapállapotba állítás SCP1 konfigurációs profillal
&C0	Vivő figyelés tiltva
&C1	Távoli modem vivőjének figyelése engedélyezve
&D0	DTR (adatterminál készenlét) jel figyelmen kívül hagyva
&D1	DTR megszűnése után feltételezett parancsmód vonalbontás nélkül
&D2	DTR megszűnése után feltételezett parancsmód vonalbontással
&D3	DTR megszűnése után modem alapállapotba állítás
&F	Gyári alapbeállítás betöltése
&G0	Örzőhang tiltás
&G1	550 Hz örzőhang
&G2	1800 Hz örzőhang
&J0	RJ-11 telefoncsatlakozó, egy telefonvonalas rendszer
&J1	RJ-11 telefoncsatlakozó, több telefonvonalas rendszer
&L0	Tárcsázási üzemmód
&L1	Bérelt vnalas üzemmód
&P0	Pulzustárcsázás kitöltési tényező 39/61
&P1	Pulzustárcsázás kitöltési tényező 33/67
&Q0	Aszinkron mód
&Q1	Szinkrin mód 1
&Q2	Szinkrin mód 2
&Q3	Szinkrin mód 3
&R0	CTS követi az RTS jelet
&R1	CTS mindig bekapcsolva, RTS figyelmen kívül hagyva
&S0	DSR jel bekapcsolva
&S1	DSR követi az RS-232C-t
&T0	Diagnosztikai teszt befejezése
&T1	Lokális analóg hurok
&T3	Lokális digitális hurok
&T4	Távolról vezérelt digitális hurkolású teszt engedélyezve
&T5	Távolról vezérelt digitális hurkolású teszt tiltva
&T6	Távoli digitális hurkolású teszt kezdeményezés
&T7	&T6 + modem önteszt
&T8	Lokális analóg hurok + modem önteszt
&V	Aktív konfigurációs profil megjelenítése
&V0	SCP0 profil megjelenítése
&V1	SCP1 profil megjelenítése

&W0 Aktiv konfigurációs profil SCP0-ba írása
 &W1 Aktiv konfigurációs profil SCP1-be írása

 &X0 Modem órajel
 &X1 Terminál órajel
 &X2 Távoli vivő órajel

 &Y0 SCP0 a bekapcsolás utáni aktív (konfigurációs profil)
 &Y1 SCP1 a bekapcsolás utáni aktív konfigurációs profil

 &Zn= n-edik telefonszám tárolása

Megjegyzés: a & kezdetű parancsok 1200-as modemre nem érvényesek

1.6 Válaszkódok

OK	0	Sikeres parancssor végrehajtás
CONNECT	1	Összeköttetés távoli modemmel (300 bps/1200 bps)
RING	2	Csengetés jel érkezett
NO CARRIER	3	Távoli vivő jel nem érzékelhető
ERROR	4	Parancssor hiba
CONNECT 1200	5	Összeköttetés távoli modemmel 1200 bps
NO DIALTONE	6	Nincs tárcsahang
BUSY	7	Foglalt jel érzékelve
NO ANSWER	8	Nincs 5 mp csend
CONNECT 2400	10	Összeköttetés távoli modemmel 2400 bps
NVRAM ERROR	30	Modem memória hiba
VOICE CALL	31	Hanghívás érkezett automatikus válasz módban
HANG UP	32	Hanghívás megszakítása 60 mp után

1.7 Regiszterek

Regiszter	Tartomány	Egység	Alapérték	Funkció
*S0	0-255	csengetés	01	csengetésszám válasz előtt
S1	0-255	csengetés	00	csengetésszámláló
S2	0-127	ASCII	43	escape karakter
S3	0-127	ASCII	13	kocsivissza karakter
S4	0-127	ASCII	10	soremelés karakter
S5	0-32,127	ASCII	08	szóköz vissza karakter
*S6	2-255	másodperc	02	tárcsahangra várás
*S7	3-255	másodperc	45	vivő jelre várás
*S8	0-255	másodperc	02	vessző szünetidő
*S9	1-255	0.1 mp	06	vivőérzékelés válaszidő
*S10	1-255	0.1 mp	14	vivő kimaradás érzékelés
*S11	70-255	0.001 mp	95	hangtárcsázás sebessége
*S12	0-255	0.02 mp	50	escape késleltetés
S13-S17		fenntartott		
*S18	0-255	másodperc	00	tesztidő
*S19-S24		fenntartott		
*S25	0-255	0.01 mp	05 **	DTR jel késleltetés
*S26	0-255	0.01 mp	00	RTS-ből CTS-be átmenet

S27

fenntartott

1.8 U.S. ROBOTICS 28.8k Modem

U.S. ROBOTICS ANNOUNCES THE LAST MODEM YOU'LL EVER BUY
Provides Migration Path to Forthcoming CCITT 28.8 Kbps Standard

SKOKIE, Ill. -- June 8, 1992 -- U.S. Robotics today announced an upgrade program for the CCITT-proposed standard of 28.8 Kbps, previously referred to as V.FAST. The Courier V.32bis, Courier HST Dual Standard and Shared Access Modem Sharing Kits are the products currently included in the program. Field upgrades will be available for \$299 as soon as the CCITT 28.8 Kbps draft recommendation is completed. Official approval of the standard is not expected until January, 1994.

"The CCITT-proposed 28.8 Kbps standard won't be a reality for most manufacturers until 1994," said Jonathan Zakin, U.S. Robotics executive vice president, sales and marketing. "By offering modems ready for 28.8 Kbps now, we're providing insurance against technical obsolescence. Customers can purchase a Courier high-speed modem or Shared Access Modem Sharing Kit now and take advantage of the most updated technology available. When the 28.8 Kbps standard becomes available later, they'll already have a cost-effective upgrade option and won't have to re-invest in new equipment."

"Key to the 28.8 Kbps program is the fact that the upgrade to the Courier high-speed modems and Shared Access Modem Sharing Kits can be completed by the end user at their worksite, which reduces their 'down' time and eliminates excess costs like shipping and handling," continued Zakin. "You may hear about other 28.8 Kbps modems that are available now, but until the standard is defined, no one knows what hardware will be needed to comply. Our unique modem architecture makes future 'field' upgrades a realistic and simple procedure."

Because of U. S. Robotics' advanced modular modem architecture, the company's Courier V.32bis, Courier HST Dual Standard, and Shared Access modems are readily upgradable to 28.8Kbps. The modems are made up of a motherboard and a smaller daughterboard, which holds the modems' microprocessors and firmware. The current, high-speed daughterboard can easily be replaced with a new board containing the 28.8 Kbps CCITT standard. U.S. Robotics is the only modem manufacturer to implement this kind of flexible design.

"In the CCITT, the previously called 'V.FAST' standard has gained universal support at the 28.8Kbps speed," said Dale Walsh, U.S. Robotics vice president, advanced development and participant in the CCITT committee on the 28.8 Kbps standard, "This is how our modular architecture works. The data pump (which executes the modulation and demodulation of the data), and the key controller functions (which perform the data compression, error control and the AT command set) are on one board, making upgrades simple. We can easily make the data pump faster and upgrade the controller functions to keep up with the new speed. It's all in just one small plug-in card."

Because compatibility with CCITT standards is crucial, U.S. Robotics' availability and implementation of the 28.8Kbps standard will depend on the CCITT's progress. At this time, the standard is expected to define a connect speed of 28.8 Kbps, two times faster than V.32bis, the fastest CCITT standard now available.

U.S. Robotics is one of the first vendors to announce a program for 28.8Kbps compatibility. The company has a history of industry "firsts," including the first CCITT V.32bis modem from a major manufacturer, the first

self-managing modem management system and the first portable CCITT V.32 modem.

U.S. Robotics will upgrade any Modem Sharing Kit to 28.8Kbps. Current Courier models, which have the smaller footprint and a higher, 57.6 Kbps DCE to DTE (modem-to-computer) interface speed, are also upgradable. The company's upgrade program does not include WorldPort and Sportster modems.

U. S. Robotics Courier modems offer a wide range of features, including fax, remote configuration, and synchronous capabilities. The Shared Access Modem Sharing Kits, which began shipping in March, 1992, allow for the pooling of modems on a LAN so that a LAN user can access them for dial-in or dial-out communications.

The following products will be upgradable to 28.8 Kbps:

Courier V.32 bis, internal and external (57,600 bps versions only)
Courier HST Dual Standard, internal and external (57,600 bps versions only)
Courier V.32 bis FAX, internal and external
Courier HST Dual Standard FAX, internal and external
Shared Access Modem Sharing Kit Single Port and Dual Port

THE CCITT 28.8 KBPS STANDARD: SOME BACKGROUND

The standard for 28.8 Kbps dial-up communications being developed by the CCITT will stretch the limits of dial-up telephone lines. But don't expect to be sending files at top speeds immediately.

Dale Walsh, vice president for advanced development at U.S. Robotics, Inc., cautions that most users won't be able to achieve the maximum speeds permitted under the standard right away. When the standard is adopted, modems that conform should be able to transmit at 19.2 Kbps on lines where a modem conforming to V.32bis (the current high-speed standard) can now transmit at 14.4 Kbs. But Walsh, a member of the CCITT committee developing the standard, says it is being formulated with the increasing digitization of dial-up phone networks in mind.

The improved quality of phone lines, as much as any modem technology improvements, has made high speed dial-up communications possible" says Walsh. "We are designing the standard keeping in mind that phone networks will use more and more digital circuits and digital central office switches."

Consequently, speeds in the neighborhood of 28.8 Kbps will be the exception, rather than the rule--at least until the public switched telephone network becomes completely digital.

"I'd say when it's finished in a year or so, the standard will allow 19.2 Kbps transmissions on 80 percent of all lines, 24 Kbps on 50 percent of all lines, and 28.8 Kbps communications on 20 percent of all lines," says Walsh, who also helped develop the CCITT V.32bis standard for 14.4 Kbps dial-up communications. "As the phone networks improve, top speeds will be more easily achieved, so I think it's more realistic to think of it as a 19.2 Kbps standard that is sometimes capable of higher speeds.

A common misconception is that the coming 28.8 Kbps standard will allow speeds of 115.2 Kbps, when combined with V.42bis data compression. Walsh noted that such calculations are based on an assumption that V.42bis allows 4 to 1 data compression. Outside the lab, V.42bis allows compression ratios between 2 to 1 and 3 to 1, meaning that under REAL LIFE conditions, the forthcoming standard will allow maximum throughput of about 86.4 Kbps.

"It's a mistake to use the 28.8 number and max everything out from that," said Walsh.

Not that the 28.8 Kbps standard doesn't have its advantages. After all, 19.2 Kbps is an improvement over 14.4 Kbps. And the forthcoming standard will

adjust for line conditions, a critical factor in high-speed data communications--like no previous standard. The standard under development will include a "probing" function that the modem can use to "sound out" the quality of the phone line. That will allow the modem to optimize transmissions to take advantage of available bandwidth.

"We are still working on the training sequences," says Walsh. "But before transmission starts, the standard will enable the modem to determine what bandwidth is available and how to best position the signal to match available bandwidth."

The standard achieves higher speeds through its ability to use more of a line's bandwidth, not just the center portion of the channel used under current standards.

"It will more closely match the modulation scheme to what's available," says Walsh. "That way, the modem can shape the transmissions to adapt precisely to the channel, which is very important if you want to transmit at high speeds."

The most recent committee meeting was held last month. Still to be agreed upon are such critical issues as training sequences, coding schemes, and signaling rates. Walsh said he expects the committee to reach final agreement in 1993, with official CCITT adoption likely in 1994.

While some have taken to calling the standard under development V.Last, Walsh isn't convinced this will be the final modem standard. After all, he notes, no one thought dial-up phone lines would ever be this noise-free, and further advances in that area could make even higher speed dial-up communication possible.

"I'm certain we'll have at least a fax version of this standard as the quality of phone lines keep improving," he said. "We're trying to be sure that this standard will serve users into the year 2000. But modem standards are like wars: you always think it's going to be the last one."

1.9 Discovery 1200/2400 modem felhasználói kézikönyv

DISCOVERY 1200/2400

modem felhasználói kézikönyv

1990.május

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1. Fejezet

.....

1.0 A fejezet rövid áttekintése

.....

Ez a fejezet összefoglalja a kicsomagolási és az üzembehelyezési eljárásokat. Az IBM/PC/XT/AT és kompatibilis számítógépek, ill.

RS-232, vagy V.24 kimenettel rendelkező számítógépek felhasználói számára csupán valamelyik közismert kommunikációs program, mint pl. a PROCOMM, BITCOM, CROSSTALK, stb. és ez a fejezet elegendő lehet kezdetben.

1.1 A doboz kicsomagolása

.....

Vegye ki óvatosan a modemet és tartozékait. Ellenőrizze a doboz tartalmát:

1/ Modem

2/ RJ-11 kábel

3/ Tápfeszültség adapter (opcionális, külső modem esetén)

4/ Felhasználói kézikönyv

5/ PROCOMM kommunikációs szoftver (opcionális)

6/ DO-8 fali csatlakozó (opcionális)

7/ Soros kábel (külső, dobozos modem esetén)

Kérjük jelezze azonnal az eladónak, ha a fentiek valamelyike hiányzik, vagy sérült.

1.2 Modem LED kijelzők (külső modem esetén)

.....

A modem előlapján levő LED kijelző a modem állapotát jelzi:

LED	Jelentés és Funkció
MR	Modem kész Világít, ha a modem be van kapcsolva
TR	Terminál kész Világít, ha a számítógép vagy a terminál kész a kommunikációra
CD	Távoli vivő jel Világít, ha a távoli modem vivő jele érzékelhető
SD	Adatküldés Villog, ha a modem adatot küld a távoli modem felé; ill.amikor adatot kap a helyi számítógéptől
RD	Adatvétele Villog, ha a modem adatot kap a távoli modem felől; ill.amikor adatot küld a helyi számítógép felé
HS	Nagysebességű átvitel Világít CCITT V.22bis vagy Bell 212A módban; Nem világít CCITT V22,V21 vagy Bell 103 módban
AA	Automatikus válaszadás

OH Világít, ha a modem automatikus válaszaás módba van
állítva;villog csengetés közben
Telefonkagyló felemelve
Világít, ha a modem rákapcsolódott a telefonvonalra,
ill."felemelte" a kézibeszélőt

1.3 A hátlap

.....

A modem hátlapján van a hálózati kapcsoló, a hálózati csatlakozó, egy RS-232 csatlakozó, két moduláris csatlakozó, és egy hangerő-szabályozó gomb, belső modem esetén csak az utóbbi kettő.

A hálózati csatlakozóba a modemhez járó hálózati adaptert kell csatlakoztatni.Nem megfelelő adapter használata tönkreteszi a modemet! A hálózati kapcsoló felfelé billentve kapcsolja be a modemet, lefelé billentve pedig kikapcsolja a modemet.Ajánlatos a számítógépet mindig a modem előtt bekapcsolni, ill. a modemet a számítógép előtt kikapcsolni.

A LINE címkéjű moduláris csatlakozóba kell a telefonvonalat kötni, A PHONE címkéjűbe pedig a telefonkészüléket. Ez utóbbi dugaszt üresen lehet hagyni, ha nem használ telefonkészüléket.

A számítógépének RS-232 kábeljét csatlakoztassa a modem RS-232 dugaszába. A hangerőszabályozó gombbal a modembe épített hangszóró hangerejét állíthatja be.

1.4 Fali telefoncsatlakozó

.....

A modem üzembehelyezéséhez a POSTA csak akkor adja meg az engedélyt, ha a modem fali telefoncsatlakozója DO-8 -as típusú!

1.5 Hova helyezzük a modemet

.....

Külső modem:

A modemnek megfelelő helye lehet pl.a telefonkészülék alatt.Helyezze el úgy a modemet, hogy lehetőleg

1/ legyen közel a hálózati csatlakozóhoz

2/ legyen közel a fali telefoncsatlakozóhoz

3/ az előlap LED kijelzői legyenek jól láthatóak

4/ a hálózati kapcsoló a modem hátlapján legyen könnyen elérhető

5/ legyen hallható a modem hangja

Belső modem:

bármely üres kártyahelyre

1.6 A telefonvonal ellenőrzése

.....

Győződjön meg róla, hogy a telefonvonal állapota megfelelő, mielőtt a modemet rácsatlakoztatná. Ha a tárcsahang nem tiszta, vagy telefonbeszélgetés közben nem hallja elég erősen és tisztán a hívott fél hangját, akkor ajánlatos egy jobb vonalat keresni a modem számára.

Ha módja van rá, akkor közvetlen városi vonalra kösse a modemet, és lehetőleg ne a vállalati telefonközpont belső vonalát használja.

Tartsa mindig észben, hogy a jó minőségű telefonvonal alapvetően hozzájárul a megbízható számítógépes kommunikációhoz.

1.7 A modem üzembehelyezése

.....

1/ Győződjön meg róla, hogy mind a számítógép, mind a modem ki van kapcsolva.

2/ Csatlakoztassa a modemet a számítógéphez :

Az RS-232 kábelnek a huszonöt pólusú DB-25 apa csatlakozóját dugja a modem hátlapján levő RS-232C anya csatlakozóba, majd a kábel másik felét csatlakoztassa a számítógépe soros portjára. Ne felejtse el becsavarni a csatlakozón levő csavarokat.

Jegyezze meg a soros port sorszámát, amelyre az imént rácsatlakozott, mert ez alapvetően fontos lesz a szoftver konfigurálásához.

3/ Kösse a modemet a telefonvonalra :

A telefonhálózat DO-8 -as fali csatlakozóját kösse össze a modem hátlapján levő LINE jelű csatlakozójával.

4/ Kösse a modemhez a telefonkészüléket :

A modem hátlapján levő PHONE jelű csatlakozóhoz kösse a telefonkészüléket.

5/ Kösse a modemet a hálózati feszültségre :

Illessze a hálózati adapter dugaszát a modem hátlapján levő POWER jelű csatlakozóba, majd az adapter hálózati csatlakozóját dugja a falban lévő hálózati konnektorba.

Belső modem esetén a port konfigurálását a kártya hátsó lapján elhelyezett dip kapcsolósoron kell elvégezni. A beállított porthoz tartozó megszakítás a kártya közepén elhelyezett berg tüskék megfelelő rövidrezárásával hozható létre. Ajánlott beállítás COM1 és INT4.

Figyelem ! Az IBM PC/XT/AT egyszerre csak két COM portot kezel. Ezek beállítása lehet COM1-től COM4. Egy porthoz csak egy készülék rendelhető. Ugyanarra a portra kijelölt két eszköz esetén működési zavarok állnak elő !

A portok, megszakítások és címek megtalálhatók az angol nyelvű leírásban.

Konfigurálás után a modemet be kell illeszteni a számítógép egyik üres kártyahelyére, majd végrehajtani a 3-as és 4-es pontokat.

Ellenőrizze ismét, hogy a telefonkészülékén zavarmentes-e a telefonvonal. Amennyiben ez nem áll, úgy ismételje meg körültekintően a 3/ és a 4/ lépéseket az előbbiekben leírtak szerint.

1.8 A kommunikációs szoftver konfigurálása

.....

Kapcsolja be a számítógépét a modemét is. Töltse be a kommunikációs programot és ellenőrizze a következő paramétereket :

1/ A soros port sorszáma

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2/ Kommunikációs sebesség és protokoll

3/ Adatformátum : adatbit, stopbit, paritás

Állítsa be a port sorszámot COM1, COM2, COM3 vagy COM4-re, annak megfelelően, hogy melyikre kötötte a modemet. Vegye figyelembe, hogy egy port csak egy eszközhöz lehet kijelölve egyszerre.

Ha automatikusan válaszolóként konfigurálja a modemet, akkor a sebességet CCITT V.22bis-be kell beállítania. Az adatformátum általában: 8 adatbit, nincs paritás, 1 stop bit.

Ha tárcsázónak konfigurálja a modemet, akkor a sebesség és az adatformátum meg kell egyezzen a hívott oldalával. Például, ha a hirdetőtábla, amelyet fel akar hívni, Bell 212A(1200 bps), 8 adatbit, nincs paritás, 1 stop bit-re van állítva, akkor Önnek is így kell beállítania a kommunikációs szoftverét.

Amennyiben IBM PC,XT,AT-t Smartcom-mal vagy Apple Macintosh-t MacTerminal-lal használ, akkor még egy &D0 parancsot is kell a tárcsázó prefix-be írnia, mert a szoftver számára szükséges, hogy a DTR (adatterminál üzemi) jel mindig igaz állapotba legyen kényszerítve.

A PC-Talk vagy más, BASIC-ben írt szoftver számára a CD jelnek kell állandóan igaz állapotban lenni, ezért a tárcsázó prefix-be &C0 parancsot kell illeszteni.

Ha kézi működtetésű módban használja a terminálját, akkor a tárcsázó prefixbe mind a &C0, mind a &D0 parancsokat be kell illeszteni. Ez lehet pl.AT&C0&D0.

Az európai felhasználóknak modemük kezdeti üzemmódját CCITT protokoll-ra kell beállítani. Ehhez a tárcsázó prefixbe B0 parancsot kell írni az Ön szoftverében. Ez lehet pl.ATB0DP.

A pulzus módú telefonhálózatok számára sok európai országban más jel kitöltési tényező lehet megfelelő, mint az USA-ban. Ezekben az országokban a &P1 parancsok a tárcsázó prefixbe való írásával a kitöltési tényező 33/67-re módosítható. Pl.AT&P1DP.

Speciális esetekben más paraméterek megváltoztatására is szükség lehet. Pl. duplex mód, automatikus soremelés, a terminálemuláció, a DSR jel stb.

Sajnos esetekben más a szoftver konfigurálási eljárások pontos, minden részletre kiterjedő leírása, mivel az a szoftvertől, a számítógéptől, és az alkalmazástól függően más és más. Ha problémájára a kommunikációs szoftver leírásában sem találna választ, úgy forduljon segítségért a modem eladójához.

1.9 Hangszóró hangerősség állítás

.....

A hangerőszabályozó gomb VOL felirattal a modem hátlapján található. A gombnak az óramutató járásával megegyező irányba forgatva csökkenti.

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1.10 Kezdeti lépések

.....

Töltsön be egy kommunikációs programot, hogy fel tudjon hívni egy hirdetőtáblát, egy adatbázist, vagy csak egy másik, modemmel felszerelt számítógépet. Az Ön modeme automatikusan fog tárcsázni, és létrehozza a számítógépes összeköttetést. Ezután Önnek lehetősége nyílik

1/ levelet olvasni, és küldeni elektronikus postán keresztül

2/ áttekinteni a legújabb híreket, és információkat

3/ számítógépes programokat küldeni ill. beolvasni

4/ szöveges üzeneteket, és adatfeldolgozási eredményeket küldeni, beolvasni

5/ interaktív játékokat játszani egy távoli felhasználóval.

Élvezze a számítógépes kommunikáció kényelmét és örömeit !

2. Fejezet

.....

A modem működése

2.0 Bevezetés

.....

Ez a fejezet azon felhasználók számára készült, akik a modem részletesebb leírását igénylik. Ez a fejezet szól a működési módokról, átviteli sebességekről, protokollról és az adatformátumról.

2.1 Parancsmód és adatmód

.....

Bekapcsolás után a modem vagy parancsmódba, vagy adatmódba kerül, feltéve, hogy a számítógépen, amelyhez a modem üzembe lett helyezve, megfelelő kommunikációs szoftver fut.

Parancsmódban a modem a kapott karaktereket parancsnek értelmezi. A parancsmód lehet on-line vagy off-line. Ha a modem közvetlen összeköttetésben van a távoli modemmel akkor on-line, máskülönben off-line állapotú a parancsmód.

Adatmódban a modem egy automatikus adatfogó és adatküldő eszköznek tekinthető. Ez azt jelenti, hogy mindent adatként fogad, mint vevő (kivéve az escape szekvenciát) és adatként is küld mindent a távoli modem és a helyi számítógép számára.

2.2 Escape szekvencia

.....

Az escape szekvencia lehetővé teszi a modem adatmódból parancsmódba való kapcsolását a kommunikációs kapcsolat megszakítása nélkül. Ez az egyetlen olyan adatsorozat, amelyet a modem parancsnek értelmez az adatmódban. Így lehetséges a modem parancsmódba kapcsolása, parancsok végrehajtása a modemmel, majd az adatátvitel folytatás.

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Az aescape szekvencia kiadásához Önnek

1/ meg kell bizonyosodnia, hogy a modemnek adatmódú kapcsolata van egy távoli állomással

2/ várnia kell legalább egy másodpercet a begépelés és az adatátvitel szüneteltetésével

3/ escape karaktert kell kiadnia, háromszor egymás után (alapállapotban +++).

4/ várakozni ismét legalább egy másodpercet

A modem ezután OK válaszkódot bocsát ki, és parancsmódba kerül.

Az egy másodperces várakozási időt és a +escape karaktert az S12 és az S2 regiszterek beállításával lehet megváltoztatni.

2.3 Protokoll és átviteli sebesség

.....

A két legjelentősebb, a világon legszélesebb körben használt kommunikációs protokoll a Bell szabvány és a CCITT ajánlás. A Bell szabvány legfőképpen az USA-ban és Kanadában használatos, míg a CCITT ajánlás nemzetközileg elfogadott a világ legtöbb más országában.

A kommunikációs adatátvitellel két modem között csak akkor lehet sikeres, ha mindkét modem ugyanazt a protokollt használja. A protokoll meghatározza az adatátvitel sebességét (baud rate) és az átviteli szabványt (Bell vagy CCITT).

Az ön modeme a következő protokollokat támogatja:

0-300 bps	Bell 103	vagy	CCITT V.21
1200 bps	Bell 212A	vagy	CCITT V.22
2400 bps			CCITT V.22bis (kezdeti beállítás)

Általános alkalmazásokban a Bell 212A vagy CCITT V.22 átvitelre állított modemek kielégítően tudnak egymással kommunikálni. Használja azonban a megfelelő protokollt, amennyire csak lehetősége van rá.

2.4 Adatformátum

.....

A kommunikációs adatátvitelben egy byte egyes bitjeit külön-külön küldik hasonlóképpen a közöttük levő szünet bitekhez és a hibaellelőrző bitekhez. Az egyes byte-ok bitmintáját nevezzük adatformátumnak, amely a start bitből, adatbitekből, paritás és stop bitből tevődik össze. Az Ön modeme a következő adatformátumokat támogatja:

Start bit	1	1	1	1
Adatbit	7	7	7	8
Paritás	páratlan,páros	nincs	szóköz,mark	nincs

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Ha a két modem különböző adatformátumot használ, akkor az hibás adatot, az összeköttetés megghiúsulását ill. megszakadását eredményezheti.

2.5 Kommunikációs sebesség

.....

Bekapcsolás után a modem beállítja magának a megfelelő kommunikációs protokollt a háttértáron levő konfigurációs profil szerint. Ez meghatározza a kezdeti kommunikáció sebességet is. Minden alkalommal amikor a modem egy parancssort kap, az a sebesség, amellyel ezt a parancsot kiadták lesz az új, aktív kommunikációs sebesség. Válasz módban az Ön modeme automatikusan beállítja magát a távoli hívó modem sebességére. Például, ha a modeme 2400 bps-ra van beállítva és a távoli modem 1200 bps-al hívja, akkor a kommunikációs kapcsolat 1200 bps-on jön létre. A helyi modem a számítógép elé 2400 bps sebességgel a CONNECT 1200 üzenetet küldi, és a kommunikációs sebességet 1200 bps-ra állítja. A továbbiakban nem ismeri fel a helyi számítógép felől 2400 bps sebességgel érkező karaktereket. Ha Ön egy kommunikációs szoftvert ír, akkor annak az eredménykódból kell a kommunikációs sebességet meghatározni, és beállítani a megfelelő sebességre.

Két különböző sebességű modem közötti összeköttetés sebességét mutatja az alábbi táblázat. Ha a távoli modem nem képes az Ön modemejéhez hasonló automatikus sebességbeállításra, akkor az összeköttetés sebessége különbözhet a táblázatban feltüntetett értéktől.

Hívó	Válaszoló modem protokoll				
modem	Bell 103	Bell 212A	CCITT V21	CCITT V22	CCITT V22bis
protokoll	300 bps	1200 bps	300 bps	1200 bps	2400 bps
Bell 103	300	1200	300	1200	2400
Bell 212A	300	1200	300	1200	2400
CCITT V21	300	1200	300	1200	2400
CCITT V22	300	1200	300	1200	2400
V22bis	300	1200	300	1200	2400

2.6 Gyárilag beállított kezdő profil (FDP)

.....

A modem a csak olvasható (ROM) memóriájában tárolja összes regiszterének kezdő értékeit. Ez a gyárilag beállított kezdő profil (FDP) a modem működési karakterisztikájának beállítására szolgál. Az FDP kezdő érték az Ön modemére a következő: CCITT V.22bis, automatikus válaszadás az első csengetésre páros paritással. A részletes parancs és regiszterbeállítási összefoglalót a kézikönyv utolsó oldalán találhatja meg. A gyárilag beállított kezdő értékeket vastagon nyomtattuk.

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2.7 Nem felejtő memória (NVRAM)

.....

A nem felejtő memória olyan újraírható memória, amely nem veszíti el a beírt adatokat a tápfeszültség kikapcsolása után sem. Az Ön modemében levő nem felejtő memória a konfigurációs profilok és a telefonszámok tárolására szolgál.

Az eltárolt konfigurációs profil (SCP) 17 regiszter tartalmát foglalja magában. Ezek a következők: S0, S6, S7, S8, S9, S10, S11, S12, S18, S19, S20, S21, S22, S23, S24, S25 és S26.

Két profil, az SCP0 és az SCP1 vannak eltárolva az NVRAM-ban. Általában ezek megegyeznek a gyár FDP profiljával. Ha a helyi telefonársaság előírásainak megfelelő beállításokat az Ön modemjéhez tartozó Opcionális Konfigurációs Profil tartalmazza.

A telefonszámok és a tárcsázás módosítók tárolására kb. 100 karakter hely van az NVRAM-ban. Ezek hosszától függően max. 10 készlet telefonszám tárolására alkalmas. Az S vagy a / tárcsázás módosítók segítségével lehet az eltárolt telefonszámokat hívni.

2.8 Aktív Konfigurációs Mező (ACA)

.....

Az Ön modemében levő RAM memóriának egy része az aktív konfigurációs mező (ACA). Ez tárolja a regiszterek értékeit, amelyek a modem aktuális működési karakterisztikáját határozzák meg.

A modem bekapcsolása után az ACA először a firmware ROM-ból töltődik be, majd ezt felülírja az NVRAM-ban levő konfigurációs profil. Az utoljára kiadott &Y0 vagy &Y1 parancstól függ, hogy az SCP0 vagy az SCP1 konfigurációs profil íródik be az ACA-ba.

A regiszterekbe író parancsok, és a legtöbb működtető parancs csak az ACA-t változtatják meg. Ha el akarja menteni a megváltoztatott profilt az NVRAM-ba, akkor a &W0 vagy a &W1 parancsot kell kiadnia.

Ha a modemet Z0 vagy Z1 paranccsal állítja alapállapotba, akkor az ACA először az FDP-ből töltődik be, majd az SCP0-val vagy az SCP1-el felülíródik.

A &F parancs kiadása azt eredményezi, hogy az aktív konfigurációs mezőbe a gyárilag beállított profil töltődik be.

A modem kikapcsolása után az ACA értékei elvesznek.

2.9 Smart/Dumb kapcsoló

.....

A modem előlapja mögött, a LED kijelzőktől balra van egy jumper. Ennek smart állásában a modem felismeri a parancsokat, és a számítógép képernyőjén válaszkódokat jelenít meg. Ez a gyárilag beállított tárcsázó modem üzemmód.

A kapcsoló dumb állásában a modem figyelmen kívül hagyja a parancsokat, és nem küld válaszkódokat sem. Ez megfelel a dedikált, automatikusan válaszoló üzemmódú modemnek ill. 2-es, 3-as szinkron üzemmódú működésnek.

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2.10 Hang/adatátvitel kapcsoló

.....

A modem előlapján van egy voice/data jelű kapcsoló, amely lehetővé teszi az átkapcsolást a hang és az adatátvitel között a vonal bontása nélkül.

Hangátvitel módba kapcsolva a modem kiad egy NO CARRIER üzenetet. Az összeköttetés azonban nem szakad meg, amennyiben Ön az átkapcsolás előtt felvette a beszélgetéshez a telefonkagylót.

2.11 Hang/adat megkülönböztetés

.....

A funkció engedélyezésével a modem képes megkülönböztetni hogy a beérkező hívás hangátvitel és adatátvitel módjait. Ha a modem automatikus válaszoló módban van a telefonvonalra rákapcsolódva, akkor a hívó hangos és tiszta beszédhangja esetén érzékelni fogja a

modem, hogy hanghívás történt.

A funkciót a J1 parancsnak a parancssorba való illesztésével lehet engedélyezni. Például változtassa meg az ATS0=1 parancssort ATJ1S0=1 parancssorra.

3.Fejezet

.....

Parancssor szintaktika és a válaszok

3.0 Bevezetés

Ez a fejezet a parancsnyelv szintaktikáját és a hozzájuk tartozó válaszkódokat tárgyalja.

3.1 Parancsok kiadása

.....

Amikor a modem parancs állapotban van, akkor Ön a billentyűzetről begépelve adhat ki parancsokat. A parancssornak AT-vel (vagy at-vel) kell kezdődnie, ezt a parancsok követik, végül egy kocsivissza karakter zárja le.

Egy parancssorban egyszerre több parancs is kiadható. Az egyes parancsok közé szóköz karakter illeszthető a világos olvashatóság érdekében.

3.2 Parancs buffer

.....

A billentyűzetről begépelt parancsok a 40 karakter méretű parancs bufferben tárolódnak. A parancssor kezdetét jelző AT vagy at, a kocsivissza karakter, a sorvége karakter és a szóköz karakter nem tárolódik a parancs bufferben.

A bufferben tárolt parancssor a kocsivissza karakter leütéséig nem hajtódik végre. Ha a parancssor túl hosszú, akkor az nem hajtódik végre, hanem a kocsivissza karakter leütésekor a modem ERROR válaszkódot fog küldeni.

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3.3 Parancsok törlése

.....

Ha a parancssor begépelésekor hibázott, akkor az AT előtag kivételével törölhetők a hibás karakterek. Az S5 regiszter tartalmának átírásával a backspace karaktértörlő billentyűhöz más ASCII karakterrel jelölhető ki.

3.4 Modem válaszkódok

.....

A modem egy parancssor végrehajtása után válaszkódot küld, ha csak

nem kapott előzőleg egy ezt tiltó Q1 parancsot. A válaszkód lehet szó vagy szám, az alábbiakban mindkettőt feltüntetjük

OK (0)

A parancssor hiba nélkül hajtott végre; vagy a tárcsázás ill. a válaszolás parancsot érvénytelenítette egy billentyű lenyomása a billentyűzeten.

CONNECT (1)

A modem sikeresen hozott létre összeköttetést a távoli modemmel.

RING (2)

A modem bejövő csengetést érzékel. A RING kód minden egyes csengetés után megjelenik, amíg a modem a várakozó módból ki nem lép, hogy megválaszolja a hívást.

NO CARRIER (3)

A modem nem érzékel vivő jelet 45 másodpercig, vagy az S7 regiszterben beállított ideig, hívás vagy válasz megkezdése után; vagy a modem a vivő jel hiányát érzékeli, miközben on-line módon össze van kötve a távoli modemmel, vagy az analóg visszacsatolású teszt esetén.

ERROR (4)

A modem érvénytelen paranccsal találkozik a parancssor végrehajtása közben; vagy érvénytelen karakterrel a tárcsázó parancs karaktersorában.

CONNECT 1200 (5)

A modem sikeresen hoz létre összeköttetést a távoli modemmel 1200 bps sebességen; az X1, X2, X3, X4 parancsok engedélyezik, az X0 parancs tiltja.

NO DIALTONE (6)

A modem nem érzékeli a tárcsahangot egy, a számára kiadott tárcsázási parancs után; engedélyezve a tárcsázást módosító előtagba írt W paranccsal, vagy az X2 ill. az X4 parancsokkal.

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BUSY (7)

A modem foglalt jelet érzékel tárcsázás után; X3, X4 paranccsal vagy a @ tárcsázás módosítóval engedélyezve.

NO ANSWER (8)

A modem a @ tárcsázás módosító kiadása után nem képes érzékelni

egy 5 másodperces csendet a 30 másodperces várakozási időszak alatt.

CONNECT 2400 (10)

Sikeres összeköttetés jött létre 2400 bps sebességen.

NVRAM ERROR (30)

Hiba történt a nem felejtő memória írása közben.

VOICE CALL (31)

A modem hanghívást érzékel, amikor a VDD funkció engedélyezett.

HANG UP (32)

60 másodpercig megválaszolatlan hanghívás.

4. Fejezet

.....

Regiszterek

4.0 Bevezetés

.....

A modem 28 regisztere meghatározza a modem működési karakteristikáját. Ez a fejezet leírja az egyes regiszterek funkcióját, beírásuk és kiolvasásuk módját.

4.1 Regiszterek olvasása és írása

Az egyes regiszterek tartalmának kiolvasására az Sr? parancs szolgál. A tartalmát az Sr=n paranccsal lehet megváltoztatni. Itt az r a regiszter sorszámát (0 -tól 27 -ig) jelöli, míg az n a regiszterbe beírandó új érték. Pl. az ATS7? parancs az S7 regiszter tartalmát olvassa ki; az ATS7=150 parancs az S7 regiszterbe 150-et ír be.

4.2 S0: Automatikus válaszadásnál a kicsengetések száma

.....

Tartomány: 0-255 Alapérték: 0

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A S0 regiszter határozza meg a kicsengetések számát, ami után a modem automatikusan válaszol a hívásra. Ha az S0 regiszter tartalma 0, akkor a modem nem lesz automatikusan válaszoló módban.

4.3 S1: Csengetésszámláló

.....

Tartomány: 0-255 Alapérték: 0

Az S1 regiszter tartalma eggyel növekedik minden alkalommal, amikor a modem a telefonvonalon csengetés jelet érzékel. Csak akkor működik, ha az S0 regiszter tartalma nem 0, és az utolsó csengetés után 8 másodperccel törlődik.

4.4 S2: Escape karakter

.....

Tartomány: 0-127 Alapérték: 43

Az S2 regiszter az escape karakter decimális ASCII értékét tárolja. A 43-as alapérték egy + karakternek felel meg.

4.5 S3: Kocsivissza karakter (CR)

.....

Tartomány: 0-127 Alapérték: 13

Az S3 regiszter a kocsivissza karakter decimális ASCII értékét tárolja. Ez a karakter szolgál mind a parancssor, mind a válaszkód lezárására.

4.6 S4: Sorvége karakter (LF)

.....

Tartomány: 0-127 Alapérték: 10

Az S4 regiszter a sorvége karakter decimális ASCII értékét tárolja. Ez a karakter a kocsivissza karaktert követi szavas válaszkód esetén.

4.7 S5: Szóközviész karakter (backspace)

.....

Tartomány: 0-32,127 Alapérték: 8

Az S5 regiszter a szóközviész karakter decimális ASCII értékét tárolja. Ez az ASCII érték nem lehet 33 és 126 között. A karakter beírása után az azt megelőző karakter törlődik a parancssorban, és a képernyőre két, S5 tartalmának megfelelő, egymástól egy szóköz karakterrel elválasztott karakter íródik ki.

4.8 S6: Tárcsahangra várakozás

.....

Tartomány: 2-255 Alapérték: 2(mp)

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Az S6 regiszter meghatározza, hogy a modem hány másodpercet várjon a tárcsázás előtt, a telefonvonalra kapcsolódás után. A tárcsázás-módosító W előtag hatástalanítja, mivel ekkor a modem csak a tárcsahang megérkezése után kezd el tárcsázni.

4.9 S7: Vivő jelre várakozás

.....

Tartomány: 3-255 Alapérték: 45 (mp)

Az S7 regiszter meghatározza, hogy a modem hány másodpercet várjon a tárcsázás befejezése után a távoli modem vivő jelére. Ha a beállított időn belül érzékeli a vivő jelet, akkor rákapcsolódik a vonalra. Ellenkező esetben megszakítja a vonalat, és NO CARRIER válszkódot küld.

4.10 S8: A vessző karakter szünetidő

.....

Tartomány: 0-255 Alapérték: 2 (mp)

Az S8 regiszter meghatározza, hogy a modem hány másodperc szünetet tartson tárcsázás közben a vessző karakter hatására.

4.11 S9: A vivő jel érzékelési idő

.....

Tartomány: 1-255 Alapérték: 6 (tizedmásodperc)

Az S9 regiszter meghatározza, hogy a vivő jelnek milyen hosszan kell jelen lennie folyamatosan ahhoz, hogy a modem azt élőnek ismerje el. Hosszabb érzékelési idő a modemnek több időt ad, hogy a vivő jelet megkülönböztesse a telefonvonalai zajoktól.

4.12 S10: A vivő jel megszakadás érzékelési idő

.....

Tartomány: 1-255 Alapérték: 14 (tizedmásodperc)

Az S10 regiszter meghatározza, hogy a vivő jelnek milyen hosszan kell folyamatosan kimaradnia ahhoz, hogy a modem felismerje a vivő jel megszakadását. Ez a késleltetés megengedi a vivő átmeneti eltűnését anélkül, hogy a modem megszakítaná a vonalat.

4.13 S11: Tárcsahangos tárcsázás sebessége

.....

Tartomány: 70-255 Alapérték: 95 (ezredmásodperc)

Az S11 regiszter meghatározza a tárcsázó hangok és a közöttük levő szünetek időtartamát. Az alapérték kb. 5.26 számjegyet jelent másodpercenként.

4.14 S12: Escape szekvencia késleltetés

.....

Tartomány: 0-255 Alapérték: 50 (húsz ezredmásodperc)

Az S12 regiszter meghatározza azt a késleltetési időt, amely az es-

cape karakter előtt és után szükséges az escape szekvenciához.

4.15 S18: Tesztidő

Tartomány: 0-255 Alapérték: 0 (másodperc)

Az S18 regiszter meghatározza a modem diagnosztikai tesztjének időtartamát. A teszt futása megszakítható a &T0 parancs kiadásával. A gyári &T0 beállítás hatástalanítja a tesztidő mérését.

4.16 S25: DTR jel késleltetés

Tartomány: 0-255 Alapérték: 5 (századmásodperc)

Az S25 regiszter meghatározza a DTR (adatterminál készenlétben) jel pillanatnyi változásának azt a leghosszabb idejét, amelyet a modem még figyelmen kívül hagy. Az 5 századmásodperces gyári beállítás asszinkron módra, ill. szinkron 2-es és szinkron 3-as módra vonatkozik. A szinkron 1-es mód esetén az alapérték 5 másodperc, mint-hogy ebben a módban a regiszterbe írt értékek másodpercben értendők.

4.17 S26: RTS-ből CTS-be átmenet késleltetése

Tartomány: 0-255 Alapérték: 0 (tizedmásodperc)

Az S26 regiszter meghatározza, hogy amikor az &R0 opció be van kapcsolva, akkor a modem az RTS érzékelését követően milyen hosszú késleltetés után kapcsolja be a CTS-t.

5.fejezet

Parancsok

5.0 Bevezetés

A fejezet a parancsokat alfabetikus sorrendben tárgyalja.

5.1 A: Válaszoló mód

Az A parancs hatására a modem a távoli modem jelére vár, hogy arra válaszoljon, és a parancssorban ezután megjelenő parancsokat már nem hajtja végre.

5.2 AT: Parancs előtag

Az AT vagy at parancs előtag törli a parancs buffert és informálja a modemet az Ön számítógépének átviteli sebességéről, az adatformátumról és a paritásról. Minden parancssornak (az A/ kivételével) az AT előtaggal kell kezdődnie.

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5.3 A/: Utolsó parancs ismétlése

.....

Az A/ parancs hatására a modem ismételtén végrehajtja a parancs bufferben tárolt utolsó parancssort. Ehhez az egy paramcshoz nem szükséges beírni az AT előtagot és a kocsivissza karaktert. Általában sikertelen telefonhívás megismétlésére használatos.

5.4 B: Bell vagy CCITT szabvány

.....

A B parancs a modemet vagy Bell vagy CCITT protokoll módba kapcsolja. A gyári alapbeállítás a Bell protokoll, amely a B1 parancsnak felel meg. A CCITT protokoll módba az ATB0 parancs kiadásával lehet átkapcsolni.

5.5 C: Vivő jel engedélyezés

.....

A gyári C1 alapbeállítás engedélyezi a modem számára a vivő jel automatikus ki-be kapcsolását. Ha a modem éppen tárcsázik, válaszol vagy egy távoli modemhez kapcsolódik, akkor a vivő jel be van kapcsolva, máskülönben nincs vivő jel. A C0 parancs tiltja a vivő kiküldését, azaz teljesen kikapcsolja a vivő jelet.

5.6 D: Tárcsázás

.....

A D parancs hatására az utána álló számot tárcsázza a modem, majd az összeköttetés létrehozása után on-line adatátviteli módba kerül. A parancs és a telefonszám közé P,T,S,R,W, stb. tárcsázást módosító karakterek írhatók.

5.7 E: Parancs karakter echo

.....

A gyári E1 alapbeállítás engedélyezi a parancskarakterek kijelzését az Ön monitorának a képernyőjén. Az E0 parancs tiltja a parancskarakterek echo-zását.

5.8 F: Duplex adatmód

.....

A gyári alapbeállítás az F1 parancsnak felel meg. Ez a modemet duplex módba állítja, azaz engedélyezi az egyidejű kétirányú adatforgalmat. Ekkor a modem nem echozza vissza a képernyőre a lokális számítógép adatait, mert duplex módban az echozás a távoli számítógép feladata.

Az F0 parancs a modemet fél-duplex módba állítja és nem engedélyezi az egyidejű kétirányú adatforgalmat. Ekkor a távoli modemnek küldött adatkarakterek megjelennek a lokális számítógép képernyőjén is, így félduplex módban az echozás a lokális számítógép feladata.

Az F parancs nincs hatással a parancskarakterek echozására, mert azt csak az E parancs szabályozza.

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5.9 H: Telefonvonalra kapcsolódás

.....

A H0 parancs a telefonvonal megszakítását eredményezi, és a telefonkagyló letevésével egyenértékű. A H1 parancs telefonvonalra kapcsolódást jelent és a telefonkagyló felvételével egyenértékű.

5.10 I: Azonosítás

.....

Az I0 parancs hatására a modem a termékkódját küldi vissza. Az I1 parancs hatására a modem firmware ROM teszt végrehajtása után az ellenőrző összeg íródik ki. Az I2 parancs hatására a modem OK üzenetet küld, ha a teszt hibátlanul futott le. Hiba esetén ERROR üzenetet ír a képernyőre. Az I3 parancs az aktuális beállítást írja ki.

5.11 J: Hang/adat felismerés

.....

A J0 parancs megfelel a modem alapbeállításának és tiltja a hang/adat felismerést, míg a J1 parancs engedélyezi azt.

5.12 L: Hangszóró hangerő

.....

A gyári alapbeállítás az L2 paranccsal egyenértékű közepes hangerőt jelent. Ennél kisebbre állítja a modem hangszórójának hangerejét az L, L0, vagy az L1 parancs, nagy hangerőt pedig az L3 parancs kiadásával állíthatunk be.

A hangerő a modem hátlapján levő forgatógombbal is szabályozható.

5.13 M: Hangszóró üzemmód

.....

Az M parancs meghatározza, hogy a modem hangszórója mikor legyen bekapcsolva. Az M1 parancs, ill. az alapbeállítás hatására a hangszóró addig lesz bekapcsolva amíg az összeköttetés létre nem jön.

Az M0 parancs teljesen kikapcsolja a hangszórót.

Az M2 parancs hatására a hangszóró mindig be lesz kapcsolva.

Az M3 parancs bekapcsolja a hangszórót, kivételt képez a tárcsázás ideje és amikor a modem távoli hívót érzékel.

5.14 N: Alternatív tárcsázás

.....

A tárcsázó arancssorban két telefonszám közé illesztett N parancs hatására a modem először az első telefonszámot tárcsázza, és ha az foglalt, akkor a másodikat. A parancssor azonban, leszámítva a szóközöket, nem lehet hosszabb 40 karakternél, máskülönben parancsbuffer túlcsordulás lesz.

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5.15 N=n: Újrahívások száma

.....

Az N=n parancs meghatározza, hogy a modem hányszor ismételje meg a hívást a hívott fél foglaltsága esetén. Az alapérték 0, azaz a modem nem hív újra. Az újrahívások száma azonban 0-15 közötti értékre állítható.

5.16 N?: Újrahívások számának kiolvasása

.....

Az N? parancsra a modem az újrahívások számának beállított értékével válaszol.

5.17 O: On-line

.....

az O parancs hatására a modem parancs állapotból on-line adatállapotba kerül és folytatja az adatátvitelt a távoli modemmel.

5.18 P: Pulzus tárcsázás

.....

A P parancsot egy telefonszám elé írva a modem pulzus módban fogja tárcsázni a telefonszámot. A pulzustárcsázás sebessége 10 pulzus másodpercenként. A P parancs akár a szám jegyek közé is beilleszthető. Pl. az ATDT9,P7623202 parancssor hatására a modem a 9-es számot hanggal tárcsázza, majd két másodpercet vár a vessző parancs hatására és a 7623202 számot pulzussal tárcsázza.

5.19 Q: Válaszkódok küldése

.....

Az alapbeállítás ill. a Q0 parancs hatására a válaszkódok a képernyőn jelennek meg.

A Q1 parancs letiltja a válaszkódokat. Ez szinkron módban hasznos, vagy akkor, ha a modem nyomtatóhoz van kötve, és ekkor az eredménykódok kiírása esetleg nem kívánatos.

5.20 R: Tárcsázás válasz (fordított) módban

.....

Az R parancsot egy tárcsázási parancssor végére írva a modem válasz módban fel tud hívni egy csak hívó modemet.

5.21 S=n: Tárolt telefonszám hívása

.....

Ha a D tárcsázási parancssorba S=n tárcsázást módosítót beírva a modem az n+1-edik telefonszámot hívja, amennyiben a szám a &Z parancssal el lett tárolva. Pl. az ATDPS=2NS=4 hatására a modem a 3. telefonszámot hívja, és ha az foglalt akkor az 5. számot.

Tárcsázásmódosító használatakor ügyelni kell arra, hogy a parancsbufferbe legfeljebb 40 karakter fér el. Pl. 10 számjegyű tárolt telefonszám hívásakor a parancsbufferben a szám 10 karakternyi helyet foglal el annak ellenére, hogy a parancssorban ennek csak 3 karaktere jelenik meg.

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Az S=n tárcsázásmódosítót meg kell előzze egy D,DT, vagy DP tárcsázási parancs, máskülönben,előfordulhat, hogy regiszterbeállító parancsnak értelmeződik.

5.22 Sr?: Regiszter kiolvasása

.....

Az Sr? parancs hatására az r regiszter tartalma íródik ki. Pl. az ATS5?S7? parancssor hatására a képernyőn az S5 és S7 regiszterek tartalma jelenik meg, valamint egy OK válaszkód.

5.23 Sr=n: Regiszter beírás

.....

Az Sr=n parancs hatására az Sr regiszter új tartalma n lesz. Bekapcsolás után, ill. az ATZ parancs hatására a regiszterekben a modem firmware ROM-jában tárolt alapértékek lesznek.

5.24 T: Tárcsahangos tárcsázás

.....

A T parancs hatására a modem a T után álló számot tárcsahanggal hívja. A tárcsázás sebessége 5.26 számjegy másodpercenként, hacsak az S11-es regiszterben nem állítunk be más értéket. A T parancs akár számjegyek közé is illeszthető, pl. az ATDP9,T7623202 parancssor hatására a modem pulzussal tárcsázza a 9-es számot, vár két másodpercet -a vessző parancs hatására- és tárcsahanggal tárcsázza a 762-3202 telefonszámot.

5.25 V: Szavas / számjegyes válaszkód

.....

Az alapbeállítás és a V1 parancs hatására a válaszkódok szavas formában jelennek meg, pl. OK vagy CONNECT.

A V0 parancs hatására a válaszkódok számjegyként jelennek meg, amely előnyös lehet olyan szoftver esetén, amely nem kezeli hatékonyan a karaktersorozatokot.

5.26 W: Várakozás tárcsahangra

.....

A tárcsázási parancssorba illesztett W parancs hatására a modem 3 másodperces folyamatos tárcsahangra vár a tárcsázás megkezdése előtt. Ha két másodpercig, vagy az S6 regiszterben beállított ideig nem észlel a modem tárcsahangot, akkor NO DIALTONE válaszkódot küld. Ha a tárcsázást követően foglalt jelet érzékel a modem, akkor BUSY válaszkódot ír a képernyőre.

5.27 X: Válaszkód-készlet választás

.....

Az X parancs a különböző válaszkód készleteket aktivizálja. Az alapbeállítás az X4 parancsnak felel meg. Bővebb információk a 3.4 fejezetben találhatók.

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5.28 Y: Hosszú megszakítás

.....

Az Y1 parancs hatására a modem 1.6 másodperc folyamatos, a távoli modem által küldött megszakításjel vétele után bontja a vonalat. A hosszú megszakítás engedélyezésekor a modem az ATH vonalbontás parancs után 4 másodpercig hosszú bontójelet küld a távoli modemnek és csak utána bontja a vonalat.

Az alapbeállítás és az Y0 parancs tiltja a hosszú megszakítást.

5.29 Z: Alapállapot

.....

A Z0 parancs hatására a modem újra alapállapotba kerül. Ujratöltődik az aktív konfigurációs mező a nem törlődő memória SCP0 konfigurációs profiljából, és 2 másodpercig fut a modem öntesztje.

A &Z1 parancs az SCP1 konfigurációs profilt tölti be az aktív konfigurációs mezőbe.

A soronkövetkező, & jelű parancsok 1200-as modemre nem érvényesek !

5.30 &C: Vivő jel érzékelés

.....

A &C1 parancs és az alapbeállítás hatására a modem figyel a távoli modemtől érkező vivő jelet.

A &C0 parancs csak aszinkron módban hatásos, és a CD adatvivő jelet igaz állapotba kényszeríti.

5.31 &D: Adatterminál készenlét

.....

A &D parancs meghatározza a modem viselkedését a DTR adatterminál készenléti jel megszűnésére.

Alapállapotban, és a &D2 parancs hatására, a DTR megszűnése után a modem bontja a vonalat, parancsállapotba kerül és tiltja az automatikus válaszolást. A DTR jel visszaállítással az automatikus válaszadás újra engedélyezett.

A &D0 parancs után a modem figyelmen kívül hagyja a DTR jel változását.

A &D1 parancs hatására, a DTR megszűnése után a modem parancsmódot feltételez, de nem bontja a vonalat.

A &D3 parancs hatására a modemet alapállapottba hozza a DTR jel megszűnése.

5.32 &F: Gyári alapbeállítás

.....

Az &F parancs hatására az aktív konfigurációs mezőbe a gyárilag beállított konfigurációs profil töltődik be.

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5.33 &G: Örzőhang választás

.....

A &G parancs csak a CCITT V.22 módban hatásos, és az örzőhang frekvenciáját határozza meg.

A &G0 parancs és az alapbeállítás tiltja az örzőhangot.

A &G1 parancs 550 Hz, míg a &G2 parancs 1800 Hz frekvenciájú örzőhangot választ ki.

5.34 &J: Telefoncsatlakozó választás

.....

A &J0 parancs és a gyári alapbeállítás RJ-11/RJ-41S/RJ45S csatlakozót választ ki, és a modemnek egy telefonvonalas rendszerben való használatát jelenti.

A &J1 parancs RJ-12/RJ-13 csatlakozót választ ki a modemnek egy több telefonvonalas rendszerben való használatához.

5.35 &L: Bérelt vonal

.....

Az &L0 parancs az alapbeállításnak felel meg, és a modem tárcsázási módban való működtetését jelenti.

Az &L1 parancs bérelt vonalon ponttól pontig működés esetén használatos.

Az &L1 parancs kiadása után a vonal egyik oldalán levő modemet ATD parancssal kezdeményező üzemmódba, a másik oldalon levő modemet ATA

paranccsal válaszoló üzemmódba kell tenni. Ez után létrejön a modemek közötti összeköttetés és lehetővé válik a távadatátvitel.

5.36 &Q: Aszinkron / szinkron mód kiválasztás

.....

A &Q0 parancs és a gyári alapbeállítás az aszinkron működési mód.

A &Q1, &Q2, &Q3 parancsok szinkron 1,2,3 módú működtetésnek felelnek meg.

5.37 &P: Pulzustárcsázás kitöltési tényező

.....

A &P0 parancs és az alapbeállítás 39/61 kitöltési tényezőnek felel meg, és az USA-ban használatos.

A &P1 parancs 33/67-re állítja a kitöltési tényező értékét, amely az Európában, így Magyarországon is szabvány.

5.38 &R: CTS / RTS opció

.....

A &R parancs csak szinkron módban használatos a CTS jel szabályozására.

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Az &R0 parancs és az alapbeállítás esetén a CTS jel az S26 regiszterben beállított késleltetéssel követi az RTS jelet.

Az &R1 parancs hatására a modem figyelmen kívül hagyja az RTS jelet.

5.39 &S: DSR opció

.....

Az &S0 parancs és az alapbeállítás esetén mindig van DSR jel.

Az &S1 parancs hatására a DSR jel az EIA RS-232C szabvány szerint fog működni.

5.40 &T: Teszt

.....

A &T paranccsal különböző diagnosztikai tesztek hajthatók végre.

A &T0 parancs hatására az éppen futó teszt végrehajtása befejeződik.

A &T1 parancs a CCITT V.54,L3 ajánlásának megfelelő lokális analóg hurkolású tesztet hajtja végre, amely a lokális számítógép és modem közötti összeköttetést vizsgálja.

A &T3 egy lokális digitális hurkolású tesztet indít, amely lokális vizsgálat, és egyben lehetővé teszi egy nem CCITT V.54 kompatibi-

lis, távoli modem által vezérelt ellenőrzést is.

A &T4 parancs és a modem alapállapot lehetővé teszi a modem számára, hogy elfogadja a távoli modem kérését egy távoli vezérlésű, digitálisan hurkolt teszt végrehajtására.

A &T5 ellentettje a &T4 parancsnak, és tiltja a távoli modem által vezérelt tesztet.

A &T6 parancs távoli digitális hurkolású tesztet kezdeményez, a CCITT V.54,L2 ajánlásnak megfelelően.

A &T7 a &T6 parancssal azonos hatású, de még egy öntesztet is elindít.

A &T8 lokális analóg hurkolást és öntesztet kezdeményez a modem ellenőrzésére.

5.41 &V: Konfigurációs profil kiolvasás

.....

A &V parancs hatására kiíródik a képernyőre az aktív konfigurációs profil és a tárolt telefonszámok.

A &V0 az SCP0 profilt, a &V1 az SCP1 profilt jelenít meg.

5.42. &W: Konfigurációs profil írás

.....

A &W0 parancs az aktív konfigurációs profilt a modem nem felejtő memóriájának SCP0 profiljába, a &W1 pedig az SCP1 profiljába írja.

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5.43 &X: Szinkron átvitel órajel választás

.....

Az &X0 parancs és a gyári alapbeállítás hatására a modem állítja elő a szinkron átvitel órajelét amely az RS-232 csatlakozó 15-ös pontjára kerül.

Az &X1 parancs kiadása után a modem az adattermináltól kapja az órajelét az RS-232 csatlakozó 24-es pontján, és ezt a 15-ös ponton továbbítja.

Az &X2 parancs után a modem a beérkező vivő jel órajelét használja és azt az RS-232 csatlakozó 15-ös pontjára továbbítja.

5.44 &Y: Bekapcsolási profil

.....

Az utoljára kiadott &Y0 vagy &Y1 parancstól függően az SCP0 vagy az SCP1 lesz a bekapcsolás utáni aktív konfigurációs profil.

5.45 &Zn=: Telefonszám tárolás

.....

A &Zn= parancs az egyenlőségjel után álló telefonszámot eltárolja a nem felejtő memóriában, és az pl. az Sn vagy a /n tárcsázásmódosítókkal aktivizálható. Maximum 10 szám tárolható, a memória 100 karakter nagyságú. A számjegyek közé írt módosító karakterek tárolódnak, a szóköz karakterek nem tárolódnak.

5.46 @: Csend válaszra várás

.....

Egy tárcsázó parancssorban levő @ parancs hatására a modem az S7 regiszter szerinti időt vár egy, vagy több csengetésre, majd 5 másodperc folyamatos csendre a következő számjegy tárcsázása előtt. Ha nem érzékeli a folyamatos szünetjelet, akkor bontja a vonalat és NO ANSWER üzenetet ír ki. Ha foglalt jelet érzékel, akkor BUSY-t ír ki a képernyőre.

5.47 , (vessző): Szünet

.....

A vessző parancs hatására a modem az S8 regiszter értéke szerinti szünetet tart a parancssor végrehajtásában. Az alapbeállítás 2 másodperc.

5.48 /n: Tárolt szám tárcsázása

.....

A /n tárcsázás módosító az S=n paranccsal egyenértékű, és hatására a modem az n+1.-ik tárolt telefonszámot tárcsázza.

5.49 +++: Escape karakterek

.....

Az escape karakterek hatására a modem az adatátviteli módból parancs módba tud kerülni a vonal megszakadása nélkül. Az escape szekvencia a következő:

1/ Egy másodperc várakozás beírás nélkül

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2/ Három +++ escape beírás kocsivissza nélkül

3/ Egy másodperc várakozás beírás nélkül

A modem az escape szekvenciát OK üzenet kiírásával hagyja jóvá.

5.50 !:

.....

A ! parancs hatására a modem fél másodperccig a vonalra kapcsolódik, majd 1/2 mp-ig lekapcsolódik a vonalról. Ez egyes telefon - alközpontoknál a hívás átadásra használható.

5.51 ; (pontosvessző): Parancsmódba visszatérés
.....

Egy tárcsázási parancssor végére írt pontosvessző arra utasítja a modemet, hogy tárcsázás után térjen vissza parancsmódba.

6. Fejezet
.....

Szinkron és bérelt vonalú működés

6.1 Szinkron órajel
.....

A szinkron adatküldés óra jelét a modem RS-232 portjának a 15-ös lábára kell vezetni. Az alkalmazásnak megfelelő &X paranccsal lehet kiválasztani, hogy az órajel forrása maga a modem, a vételi vivő jel, vagy az adatterminál legyen. Ez utóbbi a modem RS-232 portjának 24-es lábára küldi az órajelet.

A vételi órajel forrása mindig a vételi vivő jel. Ezt a modem RS-232 portjának 17-es lábára kell vezetni.

6.2 Félduplex szinkron működési mód
.....

A modem fél-duplex működtetése esetén az &R0 RTS/CTS opció érvényes kell legyen. A modem nem kapcsolgatja ki és be az adatküldés vivő jelét ténylegesen, hiszen csak szimulálja a fél-duplex működést.

Bizonyos adattermináloknál szükség lehet az RTS-ből CTS-be való átmenet késleltetésére. A késleltetést az S26-os regiszter értéke határozza meg. Ha a nulla gyári alapbeállítás nem megfelelő, akkor is érdemes a szem előtt tartani, hogy ha nagyobb késleltetés, akkor az adatátvitel lassúbbá válik. Az S26-ba írt késleltetés teljes duplex módban a modem figyelmen kívül hagyja.

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6.3 Szinkron mód 1: Szinkron / aszinkron mód
.....

Azok a terminálok tudnak szinkron 1 módban működni, amelyek a szinkron, az aszinkron kommunikációt is támogatják, méghozzá úgy, hogy azok programból átkapcsolhatók ugyanarra az RS-232 portra. Ilyenek pl. azok a számítógépek, amelyek az újabb Zilog 8030 és 8530 SCC USART-okkal működnek.

Ebben a módban a modem bekapcsolás után aszinkron parancsmódba kerül. A hívások aszinkron módban történnek, és a modem automatikusan szinkron módba kerül, amikor a kapcsolat kiépült a távoli modemmel.

A szinkron 1 módú működéshez &Q1 parancsot kell kiadni a modem számára. Automatikus válasz módba a modem akkor kerül, ha az S0 regiszterbe zérustól különböző érték lett írva. Ekkor a modem az on-line

kapcsolatból aszinkron parancsmódba csak a vonal megszakításával tud visszakerülni.

6.4 Szinkron mód 2: Tárolt telefonszám tárcsázási mód

.....

A szinkron 2 mód a csak szinkron működésű adatterminálokat támogatja, és nagyon hasonló a CCITT V.25 ajánláshoz. Ebben a módban a modem tárcsázik egy előzőleg eltárolt telefonszámot a DTR (adatterminál készenlétben) jel bekapcsolódása után, és bontja a vonalat a DTR jel, vagy a hívő jel megszűnése után.

A szinkron 2 módú működéshez &Q1 parancsot kell kiadni a modem számára. A telefonszámot &Z paranccsal lehet eltárolni. A Q1 paranccsal ajánlatos a válaszkódokat letiltani. az E0 paranccsal a parancsok echozása tiltható le. A &W parancs a modem megváltoztatott konfigurációs profilját menti el.

6.5 Szinkron mód 3: Kézi tárcsázási mód

.....

A szinkron 3 módban a szinkron adatterminálknál a DTR jel mint egy adatátvitel/beszélgetés kapcsoló működik. A telefonkészülék legyen a modem hátlapján levő PHONE dugaszba csatlakoztatva. Az adatterminál operátora a kézi tárcsázás után a DTR (adatterminál készenlétben) jel bebillentésével a modemet adatmódba kapcsolja és leteszi a telefonkagylót.

A szinkron 3 módú módú működéshez &Q3 parancsot kell kiadni a modem számára. A Q1 paranccsal ajánlatos a válaszkódokat letiltani. Az E0 paranccsal a parancsok echozása tiltható le. A &W parancs a modem megváltoztatott konfigurációs profilját menti el.

7. Fejezet

.....

Bevezetés a PROCOMM kommunikációs program használatához.

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7.1 Installálás

.....

Másolja a ProComm floppy lemezen levő négy file-t a merevlemez egység megfelelő könyvtárába. Az ARC *.ARC parancssor a hárrom tömörített formátumú file-ből visszakonvertálja futtatható formátumúra a ProComm programrendszert. Ennek része a PROCOMM.DOC részletes angol nyelvű kézikönyv.

A PROCOMM.EXE program első elindítása után jönnek létre a szükséges rendszerfile-ok. Az ALT-F10 billentyűk leütésével megjelenik a ProComm parancsok listája.

7.2 Kommunikációs paraméterek

.....

Az ALT-P leütése után beállítható a kommunikációban aktív soros port sorszáma, a hozzá tartozó kommunikációs paraméterekkel. Pl. az 1200, N,8,1,COM1 jelentése: egyes soros port, 1200 baud kommunikációs sebesség, nincs paritás, 8 adatbit, 1 stopbit. Figyelem: csak a 24-es SAVE parancs kiválasztásával íródnak be a rendszerfile-ba a megváltoztatott kommunikációs paraméterek.

7.3 Modem beállítás

.....

Az ALT-S begépelése után jelentkezik be a kezdeti beállítások menüje. Válassza ki modem beállítás (1) menüpontot! Ezen belül a tárcsázó parancs (2) legyen pl. ATDPW, amely tárcsahangra várakozást és pulzussal való tárcsázást jelent. A modem init string (1) lehet pl. ATB0 E1 S6=20 S0=0!, ahol a B0 a CCITT protokollt, az E1 a parancs echóhozást, az S6=20 húsz másodperces tárcsahangra várakozást jelent. A zérustól eltérő S0 regiszterérték automatikus válasz módot jelölne ki a modem számára. ESC leütésével visszatérve a kezdeti beállítás menühöz az S) menüpont kiválasztásával lehet elmenteni a megváltoztatott modemparamétereket.

7.4 Telefonkönyv feltöltés, automatikus hívás, és válasz

.....

Az ALT-D beírásával érhető el a telefonkönyv. Itt az új telefonszámokat az R paranccsal lehet beírni, és max. száz telefonszám tárolására van lehetőség. A megfelelő telefonszám sorszámanak begépelése után a modem automatikusan tárcsázza a távoli modemet, és kiépíti vele a vonali kapcsolatot, amennyiben az kész fogadni a hívást. Automatikus válaszoló módba az ALT-Y beírása után kerül a modem. Szükséges, hogy a kommunikáció sebessége, és egyéb paraméterei megegyezzenek a hívást kezdeményező, és az arra válaszoló oldalon.

7.5 Karakterek átvitele

.....

Ha az előző pontban leírtak szerint sikeresen kiépült a kapcsolat a távoli modemmel, akkor a billentyűzeten leütött arakterek megjelennek a távoli modem képernyőjén, és viszont. Az ALT-E paranccsal lehet fél-duplex módba váltani, hogy a begépelte üzenetek a saját képernyőn is megjelenjenek. Beszélgető üzemmódba az ALT-O paranccsal lehet kerülni. Itt a lokális és a távoli modemtől érkező üzenetek elkülönítve jelennek meg.

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7.6 File-ok átvitele

.....

Ha a távoli modemmel kiépült az összeköttetés, akkor a fileátvitelhez a vonal egyik oldalán a PG UP billentyű leütésével a file-küldés, a másik oldalon a PG DN billentyű leütésével a file-fogadás választható ki. Fontos, hogy a vonal két oldalán ugyanaz az átviteli protokoll legyen kijelölve.

7.7 ProComm parancsösszefoglaló

.....

ALT-D: Telefonkönyv szolgáltatások

ALT-R: Automatikus hívásismétlés

ALT-M: Billentyűzet makrók

ALT-P: Kommunikációs paraméterek beállítása

ALT-W: Konvertáló tábla

ALT-A: Szövegszerkesztő

ALT-X: Programfutás vége

ALT-Q: Távolról vezérelhető host mód

ALT-O: Dialógus mód

ALT-F4: Dos kijárat /shell/

ALT-F5: Parancsfile-ok

ALT-I: Program információ

ALT-S: Kezdeti beállítások

ALT-K: Kermit server

ALT-B: Könyvtár kijelölés

ALT-C: Képernyő törlés

ALT-E: Duplex/félduplex kapcsoló

ALT-H: Telefonvonal megszakítás

ALT-T: Időmérés

ALT-L: Nyomtató ki/ bekapcsolás

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ALT-Z: Színbeállítás

ALT-Y: Automatikus válaszadás

ALT-F3: Kocsivissza/kocsivissza+sorvége kapcsoló

ALT-F7: Megszakítás

PG UP: Fileküldés

PG DN: Filefogadás

ALT-F: Könyvtár tartalom

ALT-V: File olvasása

ALT-G: Képernyőtartalom file-ba mentése

ALT-F1: Naplózás ki/bekapcsolása

ALT-F2: Naplózás felfüggesztése

Függelék A

.....

Technikai adatok

Postai engedélyezési számok:

VT-6-0109: (Discovery 1200 Hk belső modem)

VT-6-0110: (Discovery 1200 Ck külső modem)

Kompatibilitás a következő kommunikációs protokollokkal:

CCITT V.22 bis: 2400 bps aszinkron és szinkron

CCITT V.22: 1200 bps aszinkron és szinkron

CCITT V.21: 0-300 bps aszinkron

Bell 212A: 1200 bps aszinkron és szinkron

Bell 103: 0-300 bps aszinkron

CCITT V.25 bis (108/1): szinkron, tárolt szám tárcsázási mód

Vételi érzékenység: -45 dBm

Adási szint: -10 dBm

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Működési módok:

Duplex és félduplex, két-vezetékes bérelt vonalon, vagy kapcsolt vonalon

Interfész: RS-232 soros

Tárcsázási jellemzők:

Pulzussal vagy hanggal

Programozható szünetidő

Csend válaszra várás (PBX)

Hívás átadás alközponton keresztül (PBX)

Tárchahangra várakozás tárcsázás előtt

Hívott szám foglaltságának érzékelése

Hívás kezdeményezés válasz módú modemmel

Csatlakozók:

RJ-11 a telefonkészülékhez

DO-8 fali telefoncsatlakozó

Tápfeszültség adapter: 230 V-ból 9 V, 7 W

Hangszóró: forgatógombbal és programból változtatható hangerő

Memória: Nem felejtő, a felhasználó által módosítható konfigurációs profil és telefonszámok tárolására

Parancsbuffer: 40 karaktert

Tesztelés:

Lokális analóg hurok

Lokális analóg hurok öntesztel

Távoli digitális hurok

Távoli digitális hurok öntesztel

Lokális digitális hurok

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Programozható tesztidő

Szinkron működési módok:

Kézi tárcsázás

Tárolt telefonszám tárcsázása

Aszinkron tárcsázás, szinkron átvitel

Automatikusan válaszoló mód:

Mind aszinkron, mind szinkron módban programozhatóan beállítható. A parancsmód teljesen letiltható a néma kapcsolónak a dedikált auto-

matikus válaszoló módba állításával.

Adó jel frekvenciák:

1200+-0.01 %	V.22 bis alsó csatorna, hívás mód
2400+-0.01 %	V.22 bis felső csatorna, válasz mód *
1200+-0.01 %	V.22 alsó csatorna, hívás mód
2400+-0.01 %	V.22 felső csatorna, válasz mód
980	CCITT V.21 csatorna #1, mark
1180	CCITT V.21 csatorna #1, szóköz
1650	CCITT V.21 csatorna #2, mark
1850	CCITT V.21 csatorna #2, szóköz
1200+-0.01 %	Bell 212A alsó csatorna, hívás mód
2400+-0.01 %	Bell 212A felső csatorna, válasz mód
1270	Bell 103, hívás mód, mark
1070	Bell 103, hívás mód, szóköz
2225	Bell 103, válasz mód, mark
2025	Bell 103, válasz mód, szóköz

Vételi jel türése: +-7 Hz

RS-232 csatlakozó

Láb	RS-232	V.24	irány	funkció
1	AA	101	kétirányú	védőföld
2	BA	103	modem felé	adatküldés
3	BB	104	modemtől	adattétel
4	CA		modem felé	RTS:küldéskérés
5	CB	106	modemtől	CTS:törlés küldéshez
6	CC	107	modemtől	DSR:adat készre áll.
7	AB	102	kétirányú	föld
8	CF	109	modemtől	vivő jel érzékelve

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*12	CI	112	modemtől	váltakozó sebesség
15	DB		modemtől	órajel küldés (szink.)
17	DD		modemtől	órajel vétel (szink.)
20	CD	108	modem felé	DTR:adatterminál kész
22	CE	125	modemtől	csengetés jelzés
*23	CI		modemtől	váltakozó sebesség
24	DA		modem felé	órajel küldés

*CI kimenet 12-es (Bell 212A) és a 23-as (RS-232) lábon

Parancsszövegfoglaló

AT Minden parancsot kötelezően megelőző előtag (kivéve A/ és +++)
A/ Utolsó parancs ismétlése
+++ Escape karakterek adatmódból parancsmódba kerüléshez

Tárcsázási parancsok és módosítók

D Hívás kezdeményezés
N Alternatív tárcsázás
S=n n- edik telefonszám tárcsázása
T Tárcahangos tárcsázás
P Pulzus tárcsázás
R Tárcsázás fordított módban
W Tárcahangra várás
, Szünet
! Hívás átadás alközponton keresztül
; Visszatérés parancsmódba
/n n sorszámú telefonszám tárcsázása

Modem működtető parancsok

A Automatikus válaszadás
B0 CCITT V.21, V.22
B1 Bell 103 / 212 A
C0 Vivő küldés tiltva
C1 Vivő küldés engedélyezve
E0 Parancs echo tiltva
E1 Parancs echo
F0 Félduplex mód
F1 Teljes duplex mód
H0 Telefonvonal megszakítás
H1 Telefonvonalra kapcsolódás

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I0 Termékkód
I1 ROM ellenőrző összeg
I2 ROM ellenőrzés eredménye
I3 Információ a beállításokról
J0 Hang / adat érzékelés tiltva
J1 Hang / adat érzékelés engedélyezve
L1 Alacsony hangerő
L2 Közepes hangerő
L3 Nagy hangerő
M0 Hangszóró kikapcsolva
M1 Hangszóró bekapcsolva az összeköttetés létrejöttéig
M2 Hangszóró mindig bekapcsolva
M3 Hangszóró kikapcsolva a tárcsázás alatt, különben ua. mint M1
N=n Ujrahívások száma foglaltság esetén
N? Ujrahívások számának lekérdezése
O0 On-line adatmódba kapcsolás
O1 On-line adatmódba kapcsolás visszacsatolással (2400 bps)

Q0 Válaszkódok engedélyezése
Q1 Válaszkódok tiltva
Sr? Regiszter kiolvasása
Sr=n Regiszter beírása n tartalommal
V0 Számjegyes válaszkódok
V1 Szavas válaszkódok
X0 Válaszkód 0-4
X1 Válaszkód 0-5, 10
X2 Válaszkód 0-6, 8-10
X3 Válaszkód 0-5, 7-10
X4 Minden válaszkód engedélyezve
Y0 Hosszú megszakítás engedélyezve
Y1 Hosszú megszakítás tiltva
Z0 Modem alapállapotba állítás SCP0 konfigurációs profillal
Z1 Modem alapállapotba állítás SCP1 konfigurációs profillal
&C0 Vivő figyelés tiltva
&C1 Távoli modem vivőjének figyelése engedélyezve
&D0 DTR (adatterminál készenlét) jel figyelmen kívül hagyva
&D1 DTR megszűnése után feltételezett parancsmód vonalbontás nélkül
&D2 DTR megszűnése után feltételezett parancsmód vonalbontással
&D3 DTR megszűnése után modem alapállapotba állítás
&F Gyári alapbeállítás betöltése
&G0 Örzőhang tiltás
&G1 550 Hz örzőhang
&G2 1800 Hz örzőhang

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&J0 RJ-11 telefoncsatlakozó, egy telefonvonalas rendszer
&J1 RJ-11 telefoncsatlakozó, több telefonvonalas rendszer
&L0 Tárcsázási üzemmód
&L1 Bérelt vnalas üzemmód
&P0 Pulzustárcsázás kitöltési tényező 39/61
&P1 Pulzustárcsázás kitöltési tényező 33/67
&Q0 Aszinkron mód
&Q1 Szinkron mód 1
&Q2 Szinkron mód 2
&Q3 Szinkron mód 3
&R0 CTS követi az RTS jelet
&R1 CTS mindig bekapcsolva, RTS figyelmen kívül hagyva
&S0 DSR jel bekapcsolva
&S1 DSR követi az RS-232C-t
&T0 Diagnosztikai teszt befejezése
&T1 Lokális analóg hurok
&T3 Lokális digitális hurok
&T4 Távolról vezérelt digitális hurkolású teszt engedélyezve
&T5 Távolról vezérelt digitális hurkolású teszt tiltva
&T6 Távoli digitális hurkolású teszt kezdeményezés
&T7 &T6 + modem önteszt
&T8 Lokális analóg hurok + modem önteszt
&V Aktív konfigurációs profil megjelenítése
&V0 SCP0 profil megjelenítése

&V1 SCP1 profil megjelenítése
 &W0 Aktiv konfigurációs profil SCP0-ba írása
 &W1 Aktiv konfigurációs profil SCP1-be írása
 &X0 Modem órajel
 &X1 Terminál órajel
 &X2 Távoli vivő órajel
 &Y0 SCP0 a bekapcsolás utáni aktív @TABLAZAT=konfigurációs profil
 &Y1 SCP1 a bekapcsolás utáni aktív konfigurációs profil
 &Zn= n-edik telefonszám tárolása

Megjegyzés: a & kezdetű parancsok 1200-as modemre nem érvényesek

Válaszkódok

OK	0	Sikeres parancssor végrehajtás
CONNECT	1	Összeköttetés távoli modemmel (300 bps/1200 bps)
RING	2	Csengetés jel érkezett
NO CARRIER	3	Távoli vivő jel nem érzékelhető

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ERROR	4	Parancssor hiba
CONNECT 1200	5	Összeköttetés távoli modemmel 1200 bps
NO DIALTONE	6	Nincs tárcsahang
BUSY	7	Foglalt jel érzékelve
NO ANSWER	8	Nincs 5 mp csend
CONNECT 2400	10	Összeköttetés távoli modemmel 2400 bps
NVRAM ERROR	30	Modem memória hiba
VOICE CALL	31	Hanghívás érkezett automatikus válasz módban
HANG UP	32	Hanghívás megszakítása 60 mp után

Regiszterek

Regiszter	Tartomány	Egység	Alapérték	Funkció
*S0	0-255	csengetés	01	csengetésszám válasz előtt
S1	0-255	csengetés	00	csengetésszámláló
S2	0-127	ASCII	43	escape karakter
S3	0-127	ASCII	13	kocsivissza karakter
S4	0-127	ASCII	10	soremelés karakter
S5	0-32,127	ASCII	08	szóköz vissza karakter
*S6	2-255	másodperc	02	tárcsahangra várás
*S7	3-255	másodperc	45	vivő jelre várás
*S8	0-255	másodperc	02	vessző szünetidő
*S9	1-255	0.1 mp	06	vivőérzékelés válaszütem
*S10	1-255	0.1 mp	14	vivő kimaradás érzékelés
*S11	70-255	0.001 mp	95	hangtárcsázás sebessége
*S12	0-255	0.02 mp	50	escape késleltetés
S13-S17				fenntartott
*S18	0-255	másodperc	00	tesztidő
*S19-S24				fenntartott
*S25	0-255	0.01 mp	05 **	DTR jel késleltetés
*S26	0-255	0.01 mp	00	RTS-ből CTS-be átmenet
S27				fenntartott

* Regiszterek eltárolódnak a &W parancs hatására a modem nem felejtő NVRAM memóriájában

** Szinkron 1 módban 5 másodperc az alapérték

1.10 Prodem modem 9600M

Prodem modem 9600M

B0 CCITT V.32/22bis/22/21 compatible, Auto data rate
B1 CCITT V.32/22bis/22, Bell 212A/103 compatible, Auto data rate
B2 CCITT V.32/22bis//22/21 compatible, Fixed data rate
B3 CCITT V.23 compatible
(DTE data rate is fixed at 1200 bps. Data buffer is provided for the 1200/75 bps conversion)
Auto Logon/Callback, E-Mail and MNP or V42 error correction are automatically disabled in this mode.

&C0 DCD forced ON
&C1 DCD follows received carrier
&D0 Modem ignores DTR
&D1 Returns to Command mode following an ON to OFF transition of DTR
&D2 Hangs up, returns to Command mode following an ON to OFF transition of DTR
&D3 Modem resets following an ON to OFF transition of DTR. (*)
If AT&Yn or AT&Wn has ever been entered, ATZn will be executed, otherwise AT&F will be taken. See AT&F or AT&Yn status from the Active profile by entering AT&V command.

*D0 Normal operation
*D1 In ORG mode, the modem will dial the number stored in Phone list N0 upon detecting OFF to ON transition of DTR. The call can be aborted by entering any key.
In ANS mode, the modem will go OFF hook and start sending answer tone upon detecting OFF to ON transition of DTR.
*D2 In ORG mode, the modem will dial the number stored in Phone list N0 upon detecting OFF to ON transition of DTR. The call cannot be aborted by entering any key.
In ANS mode, the modem will go OFF hook and start sending answer tone upon detecting OFF to ON transition of DTR.

E0 Command echo disabled
E1 Command echo enabled
F0 Echo transmit data in ON-Line mode
F1 Transmit data are not echoed in ON-Line mode

&G0 No guard tones
&G1 550Hz guard tone selected
&G2 1800Hz guard tone selected
*G0 1300Hz calling tone disabled
*G1 1300Hz calling tone enabled

&H0 List of Asynchronous commands
&H1 List of Immediate action commandsu
&H2 List of Dial modifier
&H3 List of Auto Logon/Callback commands
&H4 List of commands for Night answer mode
&H5 List of MNP/V.42bis commands

I0 Display product code
I1 Display EPROM version number
I2 Perform EPROM test
I3 Display MNP/V.42bis identification code
K Display connection time

L0 Low speaker volume
L1 Low speaker volume
L2 Medium speaker volume
L3 High speaker volume
&L0 Dial up mode selected
&L1 Leased line mode selected
M0 Speaker always OFF
M1 Speaker ON until carrier detected
M2 Speaker always ON
M3 Speaker ON until carrier detected but OFF while dialing
&O0 Decimal value for S-register
&O1 Hexadecimal value for S-register

P Pulse dialing
&P0 39/61 Make/Break ratio selected
&P1 33/67 Make/Break ratio selected
Q0 Response enabled
Q1 Response disabled
Q2 Response disabled in Answer mode but enabled in Originating mode
%R0 Retrainning disabled
%R1 Retrainning enabled (*)
Sn= Write to S register
Sn? Read S register
&S0 DSR forced ON
&S1 DSR according to CCITT V.22/V.22bis
\S Display modem configurations
*S S-register summary
T Touch tone dialing
%T0 Trellis code modulation disabled
%T1 Trellis code modulation enabled
V0 Digit response
V1 Word response
&V Display configuration profiles
W0 Display DTE speed in CONNECT message (if \V0)
Display DTE speed/link type in CONNECT message (if \V1)
W1 Display DTE speed and link speed in CONNECT message (if \V0)
Display DTE speed/link type and link speed in CONNECT message (if \V1)
W2 Display link speed in CONNECT message (if \V0)
Display link speed and link type in CONNECT message (if \V1) (*)
X0 Basic response set
X1 Extended response set with speed information
X2 Same as X1 with dialtone detection enabled
X3 Same as X1 with busy tone detection enabled
X4 Same as X1 with both dialtone and busy tone detection enabled
&Y0 Select profile 0 when power ON
&Y1 Select profile 1 when power ON
&Y2 Select profile 2 when power ON
&Y3 Select profile 3 when power ON
Y0 Long space disconnect disabled
Y1 Long space disconnect enabled
A Manual answer
A/ Re-execute last command
D Dial Telephone number
&F Fetch the factory configuration profile
H0 Modem is ON hook
H1 Modem is OFF hook
O Return to On-line state

&T0 Terminate all the Loopback tests
 &T1 Initiate a Local Analog Loopback test
 &T3 Initiate a Local Digital Loopback test
 &T4 Grant a request of RDL from the remote modem
 &T5 Reject the request of RDL from the remote modem
 &T6 Initiate a Remote Digital Loopback test
 &T7 Initiate a Remote Digital Loopback test with test pattern
 &T8 Initiate a Local Analog Loopback test with test pattern
 &W0 Save configurations profile in location 0
 &W1 Save configurations profile in location 1
 &W2 Save configurations profile in location 2
 &W3 Save configurations profile in location 3
 Z0 Reset & resume configurations from location 0
 Z1 Reset & resume configurations from location 1
 Z2 Reset & resume configurations from location 2
 Z3 Reset & resume configurations from location 3
 &Z Store Tel. No.
 P Pulse dialing
 T Touch tone dialing
 % Adaptive dialing
 W Wait for dial tone
 R Originating call in answer mode
 @ Wait for quiet answer
 , Pause in a dial sequence
 / Pause for 1/8 sec.
 ! Initiate a flash
 ; Return to Command mode after dialing
 Nn Dial the phone number stored in Phone list n and enter Auto Logon mode
 S Dial a stored number
 G Redial the last number
 U Redial until answer
 Nn= Store Logon strings in Phone list n
 Nn? Display Logon strings in Phone list n
 *E Reset and erase all the Logon strings
 *Kn Erase Logon strings in Phone list n
 *L0 Display the Logon strings of all the Phone lists
 *L1 Display the name strings of all the Phone list
 *N Show spare memory size for the Phone lists
 <CTRL+A> Insert a return code in the Logon string
 <CTRL+D> Disconnect the data link
 <CTRL+N> Store the callback phone number
 <CTRL+P> Set a 2-seconds pause
 <CTRL+R> Store the receive string
 <CTRL+T> Store the transmit string

Note 1. The syntax of the receive string is <CTRL+R>#nn:xx..x.

Where xx..x is the receive string and #nn: is the sequence number corresponding to the callback number strings.

Note 2. The syntax of the callback number strings is <CTRL+N>#nn:yy...y.

Where yy...y is the callback number and #nn: is the sequence number corresponding to the <CTRL+R>#nn:yy...y receive strings.

Note 3. The user must enter <CTRL+D> in the Logon strings to have the modem disconnect the line and make a call back to the calling site with the corresponding call back number stored in the Logon strings.

Note 4. The <CTRL+D> code must be entered after the <CTRL+R> strings and before the <CTRL+N> strings.

Note 5. The name string must be not over 12 characters.

The phone number and <CTRL+R> or <CTRL+T> string must be not over 40 characters

```
&B Show spare memory size
&E Clear all the memory
&K Erase current stored message
&N0 Disable Night answer mode
&N1 Enable Night answer mode
&R Read all the stored message
&S Start saving data
&X Stop saving data
&V Read current stored message
```

MNP or V.42BIS Command help

```
%An Set Auto Fallback character, n=0 - 127
%Cn Data Compression Enable/Disable
    %C0 Disabled
    %C1 MNP5 Enabled
    %C2 V.42bis (BTLZ) Enabled
    %C3 MNP5 & V.42bis (BTLZ) Enabled
%En Auto Retrain & Fallback/Fall Forward based on line quality monitoring
    %E0=Disabled (Default)
    %E1=Enable Auto Retrain based on line quality
    %E2=Enable Fallback/Fall Forward based on line quality
    %E3=enables auto rate negotiation fall back/forward feature
%Fn Split-Speed Direction Select
    %F1 75TX/1200RX
    %F2 1200TX/75RX
    %F3 v.23 Half-Duplex (independant of \W)
%Gn Rate Renegotiation based on line monitor readings
    %G0=Disabled
    %G1=Enabled (Default)
%L Reports Received Signal Level (at connection to DSP) nnn in -dBm.
    nnn=9 or stronger reports as 9
    nnn=10 to 42 reports as value directly
    nnn=43 or weaker reports as 43
%Q Report Received signal Quality (nnn range 0 to 127)
    nnn=1 to 8 current signal quality excellent (higher rate may be used)
    nnn=9 to 20 current signal good (best carrier rate for line condition)
    nnn=20 to 30 current signal poor (lower carrier rate should be used)
    nnn=31 to 127 signal very bad (or gone), try forcing a lower rate
    NOTE: Modem uses 8 and 20 as rate renegotiation watermarks.
%S Read DIP switch setting
%TTnn PTT Testing Utilities
    (Set S10=255 to transmit data in the absence of a received signal)
    00-09 DTMF tone dial digits 0 to 9
    0A DTMF digit *
    0B DTMF digit A
    0C DTMF digit B
    0D DTMF digit C
    0E DTMF digit #
    0F DTMF digit D
    10 v.21 channel #1 mark (originate) symbol
    11 v.21 channel #2 mark symbol
    12 v.23 backward channel mark symbol
    13 v.23 forward channel mark symbol
    14 v.22 originate signalling at 600 bps
```

15 v.22 originate signalling at 1200 bps
16 v.22bis originate signalling at 2400 bps
17 v.22 answer signalling (guard tone if PTT required)
18 v.22bis answer signalling (guard tone if required)
19 v.21 channel #1 space symbol
1A v.21 channel #2 space symbol
1B v.23 backward channel space symbol
1C v.23 forward channel space symbol
1D v.27ter carrier
1E v.29 carrier
20 v.32 @9600 bps
21 v.32bis @14400 bps
22 v.17 @14400 bps
30 Silence (on-line) - i.e. go off-hook
31 v.25 answer tone
32 1800 Hz guard tone
33 v.25 calling tone (1300Hz)
34 Fax calling tone (1100Hz)

- *B Return Blacklisted Numbers
Displays a numbered chart of currently BLACKLISTED numbers {Except permanently forbidden numbers based on country setting} "OK" is returned if no temporary numbers are BLACKLISTED.
 - *C Remote Password Configuration (for MNP connections ONLY)
Gives ENTER PASSWORD prompt and accepts a 6 to 12 character alphanumeric string. (Default is QWERTY)
 - *D Return Delayed Numbers
Displays a numbered chart of DELAYED numbers and the length of delay in the format HH:MM:SS "OK" is returned if no numbers are delayed.
 - *E Exit Remote Configuration Mode
 - *Hn Link Negotiation Speed (MNP 10)
 - *H0 Link negotiation occurs at highest supported rate (Default)
 - *H1 Link negotiation occurs at 1200 bps.
 - *H2 Link negotiation occurs at 4800 bps.
 - *K Enables keyboard interrupt during handshake
 - *K1 Disables keyboard interrupt during handshake
 - *L Display Secure Access Directory
Displays a numbered chart (0-19) of all secure access (callback) directory entries in the following format: #-Password:Callback_Number
If no callback number is set then the colon is omitted.
 - *NCnn Country Select
Sets country PSTN parameters to the code number specified.
ERROR is returned if the country selected is not currently supported.
 - *Px:p:n Store/Delete a Password/Phone Number Pair
*Px(0-19):p(password of 6 to 12 characters):n(0 to 40 dialing codes)
If the last colon and dialing codes are omitted then password check occurs, but no call-back occurs.
 - *R Disables RING back message
 - *R1 Enables RING back message
 - *R Request Remote Configuration Mode (during MNP mode connection ONLY)
If successful, a REMOTE PASSWORD prompt is display, and you should issue the 6 to 12 character password currently set. If the password is accepted, a !AT prompt will be displayed and a limited set of commands can then be issued with the "AT" header omitted. Exit this mode with the *E command.
 - *Zn Change Dialing Codes (Used in countries like NORWAY that support two methods of pulse dialing.)
-

```

    *Z0      Use dial code 0 (default)
    *Z1      Use dial code 1

#CID?      Displays current CallerID mode (0-2)
#CID=n     Caller ID Mode
    #CID=0   Disable Caller ID (Default)
    #CID=1   Enable Formatted Caller ID Mode
    Result code syntax is as follows:
        DATE=MMDD (where MM is month number 01-12 & DD is day 01-31)
        TIME=HHMM (where HH is hour 00-23 & MM is minute 00-59)
    "Single Page Mode"
        NMBR= number code or statement*
            * The NUMBER CODE is normally either the subscriber's area code,
              local exchange, and subscriber loop number, OR a code unique to
              that individual subscriber. STATEMENTS are used for calls from
              non Caller ID Areas and subscribers requesting no display.
        NAME= listed subscriber name <this is an option not always supported>
    "Multiple Page Mode"
        MSG= formatted number string * **
            * Here is an example string: 030A35303339363732343030
              The string uses this code: CCLL#0#1#2#3#4#5#6#7#8#9
              CC (03) is the code meaning this is "Multiple Page" Caller ID
              LL is the hexadecimal length of the data in the string.
                (in this case 0A hex - 10 decimal)
            #n's are the ASCII digits dialed (in hexadecimal)
              A neat trick to convert these to decimal is to note that
              the first digit is always a number "3" and the second digit
              is the decimal number dialed, so the formatted string:
              030A35303339363732343030 converts directly to 5039672400
            ** At the time of this printing, conversion of "Multiple Page"
              Caller ID string conversion is not supported in the modem,
              so the data is displayed in the raw hexadecimal format.
    #CID=2   Enable Raw (ASCII printable HEX number) Mode
    #CID=?   Returns Caller ID Modes supported.

)M         Cellular Power Level Adjustments (MNP 10)
    )M0     Power not adjusted during MNP 10 link negotiation (Default)
    )M1     Power level adjusted during MNP 10 link negotiation.

-Kn        MNP Extended Services (MNP 10)
    -K0     Disable v.42 LAPM to MNP 10 connection
    -K1     Enable v.42 LAPM to MNP 10 connection

-Qn        Fallback to v.22bis/v.22 in MNP10 mode
    -Q0     Disabled (Fallback only allowed to 4800 bps)
    -Q1     Enabled (Fallback allowed to v.22bis/v.22) (Default)

\A0        Error correction block size = 64 bytes
\A1        Error correction block size = 128 bytes
\A2        Error correction block size = 192 bytes
\A3        Error correction block size = 256 bytes (*)
\Bn        Set break length, n=1 - 9
\C0        Do not buffer data (*)
\C1        Buffer data for 4 seconds
\C2        Do not buffer data, switch to Normal mode when Fallback character
           is received
\E0        Do not echo data during a Normal link
\E1        Echo data during a Normal link

```

\G0 Disable DCE flow control
\G1 Enable DCE flow control (*)
\J0 Disable DTE baud rate adjustment (*)
\J1 Enable DTE baud rate adjustment
\Kn Set break control, n=0 - 5, refer to the manual for details
\L0 Stream error correction link mode
\L1 Block error correction link mode
\N0 Normal data link only
\N1 Direct data link only
\N2 Reliable MNP link only
\N3 Auto-Reliable MNP or Normal link
\N4 Reliable V.42 link only
\N5 Reliable V.42 or MNP link only
\N6 Auto-Reliable V.42, MNP or Normal link (*)
\O Initiate Reliable link during a Normal link
\Q0 Turn off software flow control
\Q1 XON/XOFF software flow control
\Q2 Unidirectional hardware flow control by CTS signal
\Q3 Bidirectional hardware flow control by RTS/CTS signal (*)
\Q4 Unidirectional XON/XOFF flow control from DCE to DTE
\Tn Inactivity timer setting, n= 0 - 90 minutes (*) \T10
\U Accept Reliable link during a Normal link
\V0 Do not send MNP/V.42bis extended responses
\V1 Send MNP/V.42bis extended responses (*)
\X0 Process XON/XOFF flow control and do not pass through (*)
\X1 Process XON/XOFF flow control and pass through
\Y Switch to Reliable link from Normal link
\Z Switch to Normal link from Reliable link

Sample Modem Config:

AT \A3 %C1 \C0 \G1 \J0 \Q3 %R1 W2 \V1 \T9 \X0 \N6 &D3 S0=1

MODEM HELPS:

AT &H0 The Asynchronous commands Help
AT &H1 Immediate action commands Help
AT &H2 Dial Help
AT &H3 Auto Logon & CallBack Help
AT &H4 Night Answer mode Help
AT &H5 MNP-s HELP

1.11 Supra MODEM Commands and Docs

NOTE: This file includes commands, result codes, and display codes NOT AVAILABLE on all models and revisions. Some commands are new or were omitted from Reference Manual. NOT ALL commands are available or functional in all modes and states. This document is provided for reference only and is NOT certified to be free from errors. This document is produced and maintained by Supra's Technical Support Staff as a customer service.

144_LIST.TXT Rev 1.1 (PHM 2/15/94) from Supra BBS (503)967-2444

This document covers the following SupraFAXModem products:

SupraFAXModem v.32bis (Ext)	sn: 14E165501 (and later)
SupraFAXModem 144i	sn: 0051400 (and later)
SupraFAXModem 144LC	sn: LCE038462 (and later)
SupraFAXModem 144PB	All units
SupraCOMcard 144	All units

The command string buffer on the SupraFAXModem is limited to 254 characters.

DIRECT Commands (Commands NOT preceded by other characters)

A/	Re-execute Last Command
nnn	Escape Code per setting in register S2 (Default is ANSI character 43, the "+" symbol) (This command must be preceded and followed by a minimum period of no transmission set in register S12.)
<CR>	(A carriage return) - Terminate connection attempt in progress during the dialing or protocol neg. process.

DIALING Commands (Commands that follow ATD)

-()i	These symbols and spaces are ignored (or invalid and therefore ignored) and maybe be used in the dialing string.
0-9	DTMF code for the given number
A-D	DTMF code for the given letter
L	Dial the last dialing string (limited to the first 40 characters).
P	Pulse dial the following digits
R	Accepted, but no action occurs.
Sn	Use dialing string stored in register n (0 to 3)
T	Tone dial the following digits
W	Wait for dialtone
*	DTMF code for "star"
#	DTMF code for "gate"
@	Wait for "quiet answer" (A 5 second silence.)
,	Pause (time set in S8) before finishing dialing string
!	Hook flash (go on-hook for 700ms)
^	Turn on 1300Hz call originating pulse
;	Return to command state without going "on-hook"

AT Commands (Commands that follow AT)

=x	Write value x to the last S register viewed.
?	Displays current setting for the last S register accessed.
A	Answer Phone Line
Bn	BELL/V.2x mode switches for 300 & 1200 bps {varies by model} B0=V.21 (300 bps) & v.22 (1200 bps) B1=BELL 103 (300 bps) & Bell 212A (1200 bps) (default in NA) B0=v.22 (1200 bps) B1=Bell 212A (1200 bps) (default in NA) B15=V.21 (300 bps) B16=Bell 103 (300 bps) (default in NA)
C1	Carrier Control Selection Provided for backward compatibility only. Does nothing but return "OK"
D	Dial Command Dials any mixed string of dialing commands. (See Dialing Commands)
En	Command Echo E0=not echo

E1=do echo (default)

Fn Line Select Modulation (Use either ATFn or a combination of ATS37=n and ATN0, but DO NOT try to USE BOTH at the same time.)

F0 AutoMode Selection (Same as N1)

F1 300 bps only (Same as NOS37=1, uses protocol in Bn setting S31 bit 1 set to 0 and S37=1)

F2 Not Used (returns "OK")

F3 v.23 only 75TX/1200RX (originate) or 1200TX/75RX (answer) (Same as NOS37=7, S31 bit 1 set to 0 and S37=1)

F4 1200 bps only (protocol according to Bn setting) (Same as NOS37=5, S31 bit 1 set to 0 and S37=5)

F5 2400 bps only (v.22bis) (Same as NOS37=6, S31 bit 1 set to 0 and S37=6)

F6 4800 bps only (v.32/v.32bis) (Same as NOS37=8, S31 bit 1 set to 0 and S37=8)

F7 7200 bps only (v.32bis) (Same as NOS37=12, S31 bit 1 set to 0 and S37=12)

F8 9600 bps only (v.32/v.32bis) (Same as NOS37=9, S31 bit 1 set to 0 and S37=9)

F9 12000 bps only (v.32bis) (Same as NOS37=10, S31 bit 1 set to 0 and S37=10)

F10 14400 bps only (v.32bis) (Same as NOS37=11, S31 bit 1 set to 0 and S37=11)

Hn Hook Control

H0=On-Hook (Hang Up)

H1=Off-Hook (pick up phone line) for the time period set in S7.

In Identification Codes

I0=SupraFAXModem product ID code

I1=ROM checksum

I2=Test Checksum (OK if correct, ERROR if not)

I3=ROM revision code

I4=Encrypted report of supported protocols

I5=Supra Copyright info.

I6=Country Code for country PSTN Signals are Configured for.

I7=DSP Model & Version Code

I10=Supported Features (encoded - see end of text for listing)

I99=Electronic Serial Number

Ln Speaker Volume

L0,L1 Low

L2 Medium (default)

L3 High

L+n Increase Total Volume Gain n units (1-32) (Not the same as Ln) (This command currently only in use on PowerBook models.)

L-n Decrease Total Volume Gain n units (1-32) (Not the same as Ln) (This command currently only in use on PowerBook models.)

Mn Speaker Control

M0 OFF

M1 On until carrier is received (default)

M2 Always On

M3 On when answering/On only after dialing & until carrier detect

Nn AutoMode Selection (Carrier Rate when Originating Call)

N0=Connect ONLY at rate set in S37 register (NOS37=0 forces the modem to dial at the current serial port rate.)

N1=Connect Normally (default)

On Return from COMMAND MODE to ONLINE state

O0=Return to ONLINE state

O1=Request a retrain & Return to ONLINE state

P Set dialing mode to PULSE (Sets S14 bit 5 to 1)
 Qn Result Code Mode
 Q0=Enabled (Default)
 Q1=Disabled
 Q2=Enabled when Originating, Disabled when answering
 Sr? Reports value in S register r
 SCr? Reports value in SC register r
 Sr=n Write value n into S register r
 SCr=n Write value n into SC register r
 T Set dialing mode to TONE (Sets S14 bit 5 to 0)
 Vn Result Code mode select
 V0=Numeric
 V1=Verbose (default)
 Wn Error Correction Result Code Selection
 W0=CONNECT XXXX (DTE rate) (default)
 W1=Report Error Correction Mode
 W2=CONNECT XXXX (DCE rate)
 Xn Dialing mode/CONNECT result codes
 X0=Blind Dial (ignore Dialtone & Busy), send CONNECT
 X1=Blind Dial, send CONNECT XXXX
 X2=Follow Dialtone, but ignore Busy, send CONNECT XXXX
 X3=Follow Busy, but ignore Dialtone, send CONNECT XXXX or BUSY
 X4=send CONNECT XXXX, BUSY, or NO DIALTONE (default)
 Yn Long Space Disconnect
 Y0=Not active (default, S27 bit7 set to 0)
 Y1=Active (S27 bit7 set to 1, see manual for function)
 Zn Soft reset and Load Stored profile n (last functional command on line)
 Z0=resets modem & loads stored profile 0
 Z1=resets modem & loads stored profile 1
 &Cn DCD (RLSD) signal control
 &C0=DCD always on
 &C1=DCD follows carrier state (ON when carrier present)
 &Dn Modem reaction to DTR on to off transition greater than S25 setting
 a b c (Settings of &Qn)
 &D0= N 2 1
 &D1= 3 3 1
 &D2= 1 1 1
 &D3= 4 4 1

 List of modem reactions:

 N=No Action
 1=Hang up if off-hook & auto-answer is disabled
 2=Hang up if off-hook & auto-answer not disabled
 3=Switch to asynchronous command state
 4=Perform soft reset (like ATZ and profile is set by &Y setting)

 List of &Q states:
 a. &Q0,&Q5,&Q6
 b. &Q1,&Q4
 c. &Q2,&Q3

 &Fn Load Factory Default Configuration
 &F0 No flow control, No error correction, No data compression
 &F1 MAC hardware flow control, correction & compression active
 &F2 Hardware flow control, correction & compression active
 (&F2 is default for DOS, WINDOWS, AMIGA, & STAND ALONE units.)

&Gn Guard Tone Selection
 &G0 Do Not generate guard tones (US Default)
 &G1 Generate 550Hz guard tone (not supported)
 &G2 Generate 1800Hz guard tone (World Wide support models only)

&Jn Phone Jack Selection
 &J0 Select RJ-11, RJ-41, & RJ-45S (Default)
 &J1 Select RJ-12 & RJ-13 (not supported)

&Kn Serial Port Flow Control
 &K0=None
 &K3=Bidirectional Hardware (RTS/CTS)
 &K4=Software (XON/XOFF)
 &K5=Transparent Software flow control
 &K6=Software (XON/XOFF) & Hardware (RTS/CTS) flow control

&Ln Line Type Selection
 &L0 Dial-up line (Default)
 &L1 Leased Line (not supported)

&Mn Same function as &Q(0-3) settings.

&Pn Pulse dialing MAKE/BREAK ratio
 &P0 39%/61% make/break ratio at 10PPS {US/CANADA} (Default)
 &P1 33%/67% make/break ratio at 10PPS {UK/Hong Kong}
 &P2 39%/61% make/break ratio at 20PPS
 &P3 33%/67% make/break ratio at 20PPS {Japan}

&Qn Asynchronous/Synchronous Mode Selection
 &Q0 Asynchronous Direct mode
 &Q1 * Synchronous Mode 1 (Terminal must support both modes.)
 Call placed Async, modem switches to Sync. When DTR is dropped
 modem returns to Async.
 &Q2 * Synchronous Mode 2 Modem dials number in stored location 0
 when DTR goes from LOW to HIGH.
 &Q3 * Synchronous Mode 3 Dial number manually on a telephone, and
 then bring DTR high to let the modems connect.
 * CAUTION! Be VERY careful when issuing these commands! Once you enter
 &Q(1-3) and save it to memory, there are only three known
 ways to return to Asynchronous Mode:
 1. Issue AT &Q(0,5-9) &W from a Synchronous Terminal to restore
 the modem to Asynchronous Mode.
 2. Connect modem to an Asynchronous Terminal with the DTR
 signal (line 20) disabled (a "break-out" box works very
 nicely for this) and issue the configuration you want or
 AT &Q(0,5-9) &W to return the modem to Asynchronous Mode.
 3. Send the modem in to our repair department.
 &Q4 Not Used
 &Q5 Asynchronous Reliable Mode (most common default)
 &Q6 Asynchronous Normal Mode

&Rn RTS Synchronous Mode
 (In Asynchronous mode CTS is always ON unless &K3 is set.)
 &R0 CTS responds to RTS (default)
 &R1 CTS always on unless &K3 is set

&Sn DSR Action Select
 &S0 Always on (default)
 &S1 Follows EIA specification (Active following carrier tone, and
 until carrier is lost.)

&Tn Modem test modes for trained technicians (you must set the serial port
 at 2400 or 9600, set the modem with AT&F0, and set S18 between 1 and
 255if you wish the tests to stop on their own.)
 AT&T0 Terminate test in progress
 AT&T1 Local Analog Loopback (+++ then &T0 to stop)

AT&T2 Returns ERROR
 AT&T3 Local Digital Loopback for remote modem
 AT&T4 Grant request for Remote Digital Loopback (default)
 AT&T5 Prohibit request for Remote Digital Loopback
 AT&T6 Remote Digital Loopback
 AT&T7 Remote Digital Loopback with self-test
 AT&T8 Local Analog Loopback with self-test (+++ then &T0 to stop)
 &V Display Configuration Profiles
 &Wn Write ACTIVE Profile to Stored Profile n
 &W0 Writes to profile 0
 &W1 Writes to profile 1
 &Xn Synchronous Transmit Clock Source
 &X0=Modem generated (default)
 &X1=DTE supplied
 &X2=Derived from the data carrier received from the remote modem.
 &Yn Select Configuration Loaded at power-up
 &Y0=Load profile 0 (default)
 &Y1=Load profile 1
 &Zx=n Write telephone number n into register number x (0-3).
 \An Maximum MNP Block Size for Stream Links
 \A0 64 characters
 \A1 128 characters
 \A2 192 characters
 \A3 256 characters (default)
 \Bn Transmit Break of length n x 100ms where n is 1 to 9 in non-error
 correction state. (Sends Link Attention in MNP mode)
 \F Display Telephone Directory (As stored via AT&Zn)
 \Gn Modem-to-Modem XON/XOFF flow control (Normal and Direct Mode Only)
 \G0=Disabled (default)
 \G1=Enabled
 \Jn Enable DTE Auto Rate Adjustment
 \J0 Disabled
 \J1 DTE rate is adjusted to match carrier rate.
 \Kn Break Processing Control (controls remote modem during MNP mode)
 When received from local DTE & Modem is in Data Transfer Mode:
 \K0,\K2,\K4 Enter command state without sending BREAK to remote
 \K1 Clear Modem & Terminal Buffers & send BREAK to remote
 \K3 Don't clear Buffers, but send BREAK to remote
 \K5(default) Send BREAK to remote in sequence with any transmitted
 data (default)
 In Escape (Online Command) mode:
 \K0,\K1 Clear data buffers and sends break to remote modem.
 \K2,\K3 Send break to remote modem immediately.
 \K4,\K5(default) Send break to remote modem in sequence with data.
 When received from remote modem in non-error correction mode:
 \K0,\K1 Clear data buffers and sends break to DTE
 \K2,\K3 Send break to DTE immediately.
 \K4,\K5(default) Send break in sequence with received data to DTE.
 \Ln MNP Block Transfer Control
 \L0 Use Stream Mode for MNP Links (default)
 \L1 Use Block Mode for MNP Links
 \N Operating Mode
 \N0 Normal Mode (carrier and port rate may differ - No MNP or V42,
 forces &Q6)
 \N1 Direct Mode (carrier rate "matches" port rate - No MNP or V42,
 forces &Q0)
 \N2 Reliable Mode (a V42 or MNP connection must be made or the

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modem will hang up, forces &Q5 S36=4 S48=7)
\N3      AutoReliable Mode (default mode where ALL connection are
         supported, forces &Q5 S36=7 S48=7)
\N4      LAPM Mode (a V42 connection must be made or the modem will
         hang up, forces &Q5 S48=0)
\N5      MNP Mode (a MNP connection must be made or the modem will
         hang up, forces &Q5 S36=4 S48=128)
\S       Report Active Configuration
\W       Split-Speed Operation (v.23)
        \W0      Disable split-speed mode (default)
        \W1      Enable split-speed mode v.23 (forces F3)
%Cn      Data Compression Enable/Disable
        %C0      Disabled
        %C1      MNP5 Enabled
        %C2      V.42bis (BTLZ) Enabled
        %C3      MNP5 & V.42bis (BTLZ) Enabled
%En      Auto Retrain & Fallback/Fall Forward based on line quality monitoring
        %E0=Disabled (Default)
        %E1=Enable Auto Retrain based on line quality
        %E2=Enable Fallback/Fall Forward based on line quality
        %E3=Undefined
%Fn      Split-Speed Direction Select
        %F1      75TX/1200RX
        %F2      1200TX/75RX
        %F3      v.23 Half-Duplex (independant of \W)
%Gn      Rate Renegotiation based on line monitor readings
        %G0=Disabled
        %G1=Enabled (Default)
%L       Reports Received Signal Level (at connection to DSP) nnn in -dBm.
        nnn=9 or stronger      reports as 9
        nnn=10 to 42          reports as value directly
        nnn=43 or weaker      reports as 43
%Q       Report Received signal Quality (nnn range 0 to 127)
        nnn=1 to 8 current signal quality excellent (higher rate may be used)
        nnn=9 to 20 current signal good (best carrier rate for line condition)
        nnn=20 to 30 current signal poor (lower carrier rate should be used)
        nnn=31 to 127 signal very bad (or gone), try forcing a lower rate
        NOTE: Modem uses 8 and 20 as rate renegotiation watermarks.
%TTnn    PTT Testing Utilities
        (Set S10=255 to transmit data in the absence of a received signal)
00-09    DTMF tone dial digits 0 to 9
0A       DTMF digit *
0B       DTMF digit A
0C       DTMF digit B
0D       DTMF digit C
0E       DTMF digit #
0F       DTMF digit D
10       v.21 channel #1 mark (originate) symbol
11       v.21 channel #2 mark symbol
12       v.23 backward channel mark symbol
13       v.23 forward channel mark symbol
14       v.22 originate signalling at 600 bps
15       v.22 originate signalling at 1200 bps
16       v.22bis originate signalling at 2400 bps
17       v.22 answer signalling (guard tone if PTT required)
18       v.22bis answer signalling (guard tone if required)
19       v.21 channel #1 space symbol

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1A v.21 channel #2 space symbol
 1B v.23 backward channel space symbol
 1C v.23 forward channel space symbol
 1D v.27ter carrier
 1E v.29 carrier
 20 v.32 @9600 bps
 21 v.32bis @14400 bps
 22 v.17 @14400 bps
 30 Silence (on-line) - i.e. go off-hook
 31 v.25 answer tone
 32 1800 Hz guard tone
 33 v.25 calling tone (1300Hz)
 34 Fax calling tone (1100Hz)

*B Return Blacklisted Numbers
 Displays a numbered chart of currently BLACKLISTED numbers {Except permanently forbidden numbers based on country setting} "OK" is returned if no temporary numbers are BLACKLISTED.

*C Remote Password Configuration (for MNP connections ONLY)
 Gives ENTER PASSWORD prompt and accepts a 6 to 12 character alphanumeric string. (Default is QWERTY)

*D Return Delayed Numbers
 Displays a numbered chart of DELAYED numbers and the length of delay in the format HH:MM:SS "OK" is returned if no numbers are delayed.

*E Exit Remote Configuration Mode

*Hn Link Negotiation Speed (MNP 10)
 *H0 Link negotiation occurs at highest supported rate (Default)
 *H1 Link negotiation occurs at 1200 bps.
 *H2 Link negotiation occurs at 4800 bps.

*L Display Secure Access Directory
 Displays a numbered chart (0-19) of all secure access (callback) directory entries in the following format: #-Password:Callback_Number
 If no callback number is set then the colon is omitted.

*NCnn Country Select
 Sets country PSTN parameters to the code number specified.
 ERROR is returned if the country selected is not currently supported.

*Px:p:n Store/Delete a Password/Phone Number Pair
 *Px(0-19):p(password of 6 to 12 characters):n(0 to 40 dialing codes)
 If the last colon and dialing codes are omitted then password check occurs, but no call-back occurs.

*R Request Remote Configuration Mode (during MNP mode connection ONLY)
 If successful, a REMOTE PASSWORD prompt is display, and you should issue the 6 to 12 character password currently set. If the password is accepted, a !AT prompt will be displayed and a limited set of commands can then be issued with the "AT" header omitted. Exit this mode with the *E command.

*Zn Change Dialing Codes (Used in countries like NORWAY that support two methods of pulse dialing.)
 *Z0 Use dial code 0 (default)
 *Z1 Use dial code 1

#CID? Displays current CallerID mode (0-2)
 #CID=n Caller ID Mode
 #CID=0 Disable Caller ID (Default)
 #CID=1 Enable Formatted Caller ID Mode
 Result code syntax is as follows:
 DATE=MMDD (where MM is month number 01-12 & DD is day 01-31)
 TIME=HHMM (where HH is hour 00-23 & MM is minute 00-59)
 "Single Page Mode"

NMBR= number code or statement*

- * The NUMBER CODE is normally either the subscriber's area code, local exchange, and subscriber loop number, OR a code unique to that individual subscriber. STATEMENTS are used for calls from non Caller ID Areas and subscribers requesting no display.

NAME= listed subscriber name <this is an option not always supported>

"Multiple Page Mode"

MESG= formatted number string * **

- * Here is an example string: 030A35303339363732343030
- The string uses this code: CCLL#0#1#2#3#4#5#6#7#8#9
- CC (03) is the code meaning this is "Multiple Page" Caller ID
- LL is the hexadecimal length of the data in the string.
- (in this case 0A hex - 10 decimal)
- #n's are the ASCII digits dialed (in hexadecimal)
- A neat trick to convert these to decimal is to note that the first digit is always a number "3" and the second digit is the decimal number dialed, so the formatted string: 030A35303339363732343030 converts directly to 5039672400
- ** At the time of this printing, conversion of "Multiple Page" Caller ID string conversion is not supported in the modem, so the data is displayed in the raw hexadecimal format.

#CID=2 Enable Raw (ASCII printable HEX number) Mode

#CID=? Returns Caller ID Modes supported.

)M Cellular Power Level Adjustments (MNP 10)

-)M0 Power not adjusted during MNP 10 link negotiation (Default)
-)M1 Power level adjusted during MNP 10 link negotiation.

-Kn MNP Extended Services (MNP 10)

- K0 Disable v.42 LAPM to MNP 10 connection
- K1 Enable v.42 LAPM to MNP 10 connection

-Qn Fallback to v.22bis/v.22 in MNP10 mode

- Q0 Disabled (Fallback only allowed to 4800 bps)
- Q1 Enabled (Fallback allowed to v.22bis/v.22) (Default)

V.25bis Commands / Indications

Commands

CIC Connect Incoming Call (goes off-hook to answer call, if no call is present INV is returned)

CNL Local Configuration (in Async. mode this command allows AT Command to be used - CNLS0=3) {Extended V.25bis}

CRI Call Request with Number and Identification (same as CRN, but a ";" character can be inserted and followed by a code, which the modem will ignore.)

CRN Call Request with Number (goes off-hook and attempts to dial the string issued with the command)

These characters are accepted in the string:

- 0-9 Digits 0-9
- * "Star" digit (Tone dial only)
- # "Gate" digit (Tone dial only)
- T Select TONE dialing
- P Select PULSE dialing
- < Pause (Length set via S8)
- = Pauses for twice the period set in S8
- : Wait for dialtone
- & Flash (Goes ON-Hook for the period set in S29)
- ^ Enable calling tone

CRS	Call Request with Memory Address (same as CRN, but dials string stored in dialing memory locations 0-19)
DIC	Disregard Incoming Call (Ignores incoming call, returns INV if no call is present or autoanswer is not enabled)
PRI	Program Identification (Just returns VAL)
PRN	Program Number (stores dialing string into the select dialing string memory location) PRN (0-19); (dialing string)
RLD	List Request of Delayed Call Numbers (Display a numbered chart of delayed numbers and the delay periods)
RLF	List Request of Forbidden Numbers (Lists numbers blacklisted during modem operations according to country setting procedures)
RLI	List Request of Identification Numbers
RLN	List Request of Stored Numbers (Dialing Strings)

Indications

CFI	Call Failure Indication (Sends message followed by coded failure reason)
AB	No Dialtone or call abort timer expired.
CB	Local Circuit busy (phone off-hook)
ET	BUSY (engaged) tone detected
FC	Requested number on Forbidden call list (no call attempted)
NT	Ringback detected or stopped & call abort timer expired
RT	Ringback detected & call abort timer expired
CNX	Connect (maybe be followed by a code to show speed of connection)
DLC	Delayed Call (returns code with length of call delay)
INC	Incoming Call (sent when ring signal is detected)
INV	Invalid Command (issued if command is invalid or unable to be executed)
LSD	List of Delayed Call Numbers (returned in response to RLD)
LSF	List of Forbidden Numbers (returned in response to RLF)
LSI	List of Identification Numbers (returned in response to RLI)
VAL	Valid Command (sent if command is executed & no other response occurs)

S Registers

S0	Number of Rings to Auto Answer (0 to 255) (0 is disable & default)
S1	Number of Rings before last answer.
S2	Escape Code character (0 to 255) (default is 43 "+")
S3	Carriage Return character (0-127) (default is 13)
S4	Line Feed character (0-127) (default is 10)
S5	Backspace character (0-32) (default is 8)
S6	Time to Wait before Blind Dial (2-255 seconds) (default is 2) (Applies only in X,X1, or X3 dialing mode)
S7	Time to Wait for Carrier (1-255 seconds) (default is 50)
S8	Pause Time for Comma Dial Command (0-255 seconds) (default is 2)
S9	Time to Wait Before Recognizing Carrier (1-255 1/10 seconds) (Default is 6)
S10	Delay from Lost Carrier to Hang Up (1-255 1/10 seconds) (Default is 14, Modem assumes carrier always present if set to 255)
S11	DTMF Tone Duration/Spacing (35 to 102 1/100 seconds) (Default is 95)
S12	Escape Code Guard Time (0 to 255 1/50 seconds) (0 to disable, the default is 50)
S13	Reserved
S14	Bit Mapped Option Status Codes Bit(Dec) 0 (1) Reserved 1 (2) Command echo (En)

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        0 Disabled (E0)
        1 Enabled (E1 default)
2 (4)   Quiet Mode (Qn)
        0 Send result codes (Q0 default)
        1 No result codes (Q1)
3 (8)   Result codes (Vn)
        0 Numeric (V0)
        1 Verbose (V1 default)
4 (16)  Reserved
5 (32)  Dial Mode
        0 Tone (T default)
        1 Pulse (P)
6 (64)  Reserved
7 (128) Carrier Mode
        0 Answer
        1 Originate
S15     Reserved
S16     Diagnostic Test Mode setting -Bit Mapped (default 0)
        0      &T1      0 Disable      1 Enable
        1      Not Used
        2      &T3      0 Disable      1 Enable
        3      &T4/&T5  0 Off          1 In progress
        4      &T6      0 Disable      1 Enable
        5      &T7      0 Disable      1 Enable
        6      &T8      0 Disable      1 Enable
        7      Not Used
S17     Reserved
S18     Test Mode Timer (0-255 seconds, 0=Runs endlessly)
S19     Reserved
S20     Reserved
S21     Bit Mapped Option Status Codes
        Bit(Dec)
        0 (1)   Set by &Jn command but ignored otherwise
                0 &J0 (default)
                1 &J1
        1 (2)   Reserved
        2 (4)   CTS Mode (&Rn)
                0 CTS always on (&R0)
                1 CTS follows RTS (&R1 default)
        3 (8) & 4 (16) DTR behavior (&Dn)
                0,0 &D0 (default)
                1,0 &D1
                0,1 &D2
                1,1 &D3
        5 (32)  DCD (RLSD) behavior (&Cn)
                0 &C0 (Default)
                1 &C1
        6 (64)  DSR behavior (&Sn)
                0 &S0 (Default)
                1 &S1
        7 (128) Long space diconnect (Yn)
                0 Y0 (Default)
                1 Y1
S22     Bit Mapped Option Status Codes
        Bit(Dec)
        0 (1) & 1 (2) Speaker volume (Ln)
                0,0 Low (L0)

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        1,0 Low      (L1)
        0,1 Medium (L2 default)
        1,1 High    (L3)
2 (4) & 3 (8) Speaker control (Mn)
        0,0 Disabled      (M0)
        1,0 On until carrier (M1 default)
        0,1 ON Always     (M2)
        1,1 On during handshake (M3)
4 (16), 5 (32), & 6 (64) Dialing Mode / Result Codes (Xn)
        0,0,0 X0
        1,0,0 Reserved
        0,1,0 Reserved
        1,1,0 Reserved
        0,0,1 X1
        1,0,1 X2
        0,1,1 X3
        1,1,1 X4 (Default)
7 (128) Reserved
S23 Bit Mapped Option Status Codes
    Bit(Dec)
    0 (1) Grant RDL
        0 RDL not allowed (&T5)
        1 RDL allowed (&T4 default)
1 (2), 2 (4), & 3 (8) Assumed DTE Rate
        0,0,0 0-300 bps
        1,0,0 600 bps
        0,1,0 1200 bps
        1,1,0 2400 bps (Default)
        0,0,1 4800 bps
        1,0,1 9600 bps
        0,1,1 19200 bps
        1,1,1 Reserved
4 (16) & 5 (32) Assumed DTE parity
        0,0 Even
        1,0 Reserved
        0,1 Odd
        1,1 None (default)
6 (64) & 7 (128) Guard tone (&Gn)
        0,0 None (&G0 Default)
        1,0 550 Hz (&G1)
        0,1 1800 Hz (&G2)
        1,1 Reserved
S24 Sleep Inactivity Timer (0-255 seconds 0 default/disable)
    Number of seconds before modem enters sleep mode without either DTE or
    phone line activity.
S25 Delay to DTR (0-255 1/100 seconds, 5 default)
S26 RTS/CTS Delay (0-255 1/100 seconds, 1 default) (Sync mode only)
S27 Bit Mapped Option Status
    Bit(Dec)
    0 (1), 1 (2), 3 (8) Sync/Async Mode Selection (&Mn/&Qn)
        0,0,0 &M0/&Q0
        1,0,0 &M1/&Q1
        0,1,0 &M2/&Q2
        1,1,0 &M3/&Q3
        0,0,1 &Q4
        1,0,1 &Q5 (Default)
        0,1,1 &Q6

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2 (4)    Leased line control (&Ln)
         0 Dial-up line (&L0 default)
         1 Leased line (&L1)
4 (16) & 5 (32) Internal Sync clock select (&Xn)
         0,0 Internal (&X0 default)
         1,0 External (&X1)
         0,1 Slave (&X2)
6 (64)    CCITT/Bell Mode (Bn)
         0 CCITT (B0)
         1 Bell (B1 US default)
7 (128) Reserved
S28 Bit Mapped Options
    Bit(Dec)
    0 (1)    V.23 split screen (\Wn)
             0 Disabled (\W0 default)
             1 Enabled (\W1)
    1 (2)    V.23 split screen direction
             0 75Tx (%F0 default)
             1 1200Tx (%F1 default)
    2 (4)    V.23 half-duplex
             0 Disabled
             1 Enabled (%F3)
    3 (8) & 4 (16)
             Pulse dialing mode (&Pn)
             0,0 &P0 (Default)
             1,0 &P1
             0,1 &P2
             1,1 &P3
    5 (32) Reserved
    6 (64) Reserved
    7 (128) Reserved
S29 Flash Dial Modifier Time
S30 Inactivity Timer (0-255 Unit 10 ms, 0=disable {default})
    In Reliable mode any data transfer resets timer.
    In Normal mode only sent data resets timer.
S31 Bit Mapped Options
    Bit(Dec)
    0 (1)    Reserved
    1 (2)    Auto Mode Selection
             0 Disabled (N0)
             1 Enabled (N1 default)
    2 (4), 3 (8) Error Correction Result Code (Wn)
             0,0 DTE Speed only (W0 default)
             1,0 Full Reporting (W1)
             0,1 DCE Speed only (W2)
    4 (16) Reserved
    5 (32) Reserved
    6 (64) Reserved
    7 (128) Reserved
S32 XON Charactor (0-255, Default 17)
S33 XOFF Charactor (0-255, Default 19)
S36 Negotiation Failure Treatment (0-7 7 is default)
    Fallback options when S48=128 or error correction link fails:
    Bits 0-2
    2 1 0 (Dec)
    0,0,0 (0)    Disconnect
    0,0,1 (1)    Establish Direct connection

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	0,1,0 (2)	Undefined
	0,1,1 (3)	Establish Normal connection
	1,0,0 (4)	Establish MNP connection if possible, else Disconnect
	1,0,1 (5)	Establish MNP connection if possible, else Direct Mode
	1,1,0 (6)	Undefined
	1,1,1 (7)	Establish a MNP connection if possible, else Normal Mode
	Bits 3-5 Reserved	
	Bits 6-7 Same as S110 setting	
	1 0 (Dec)	
	0,0 (0)	V.32 mode
	0,1 (64)	V.32bis mode
	1,0 (128)	V.32bis with fallback
	1,1 (192)	V.32/V.32bis mode forced start at lowest carrier in S109 and fall forward and fall back using rates set in S109.
S37	Forced Single Carrier Rate (0-1,5-12 0 is default)	
	0	Carrier Rate at the rate the last AT command was issued. (If rate is above highest carrier rate, then the highest carrier rate the modem supports is used.)
	1	300 bps
	2-4	Undefined
	5	1200 bps
	6	2400 bps
	7	1200/75 bps (v.23 mode)
	8	4800 bps
	9	9600 bps
	10	12000 bps
	11	14400 bps
	12	7200 bps
S38	Delay Before Forced Disconnect (0-255 seconds, default 20)	
	0-254	Delay in seconds from H command, or DTR toggle ON or OFF (if modem is set to follow DTR), before modem disconnects.
	255	Modem send data out of buffer until completed or connection is lost.
S39	Flow Control	
	0	None &K0
	3	RTS/CTS &K3
	4	XON/XOFF &K4
	5	Transparent XON/XOFF &K5
	6	RTS/CTS & XON/XOFF &K6
S40	Bit Mapped Option Status Codes	
	Bit (Dec)	
	0 (1)	MNP Extended Services (-Kn) 0 Disable (-K0) 1 Enable (-K1)
	1 (2)	Power Level Adj. for Cellular Use []Mn] 0 Auto Adj. []M0 default 1 Force Adj. []M1]
	2 (4)	MNP Link negotiation speed (*Hn) 0 At highest rate (*H0 default) 1 At 1200 bps (*H1)
	3 (8), 4 (16), & 5 (32)	Break Handling (\Kn) 0,0,0 \K0 1,0,0 \K1 0,1,0 \K2 1,1,0 \K3 0,0,1 \K4

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        1,0,1 \K5
    6 (64) & 7 (128) MNP Block size (\An)
        0,0 64 (\A0)
        1,0 128 (\A1)
        0,1 196 (\A2)
        1,1 256 (\A3)
S41  Bit Mapped Option Status Codes
    Bit(Dec)
    0 (1) & 1 (2) Compression Selection (%Cn)
        0,0 Disabled (%C0)
        1,0 MNP 5 (%C1)
        0,1 V.42bis (%C2)
        1,1 MNP 5 & V.42bis (%C3)
    2 (4) Auto Retrain (%En)
        0 Disable (%E0 default)
        1 Enable (%E1)
    3 (8) Modem to Modem Flow Control (\Gn)
        0 Disable (\G0 default)
        1 Enable (\G1)
    4 (16) Block mode control (\Ln)
        0 Stream (\L0 default)
        1 Block (\L1)
    5 (32) Reserved
    6 (64) Reserved
    7 (128) Reserved
S46  Protocol Selection (136 or 138) (Affects v.42/v.42bis mode)
    136 Disable Compression
    138 Enable Compression (default)
S48  v.42 Negotiation (0,7,128)
    0 Disable Negotiation, proceed with LAPM
    7 Enable Negotiation (default)
    128 Disable Negotiation, fallback per S36 setting
S80  Soft-Switch Functions (Bit Mapped Options)
    Bit 0 V.25bis / AT command mode
        0 AT
        1 V.25bis
    Bit 1 Remote Configuration
        0 Not Permitted
        1 Permitted
    Bit 2 Call Back Security
        0 Disabled
        1 Enabled
    Bit 3 Originate/Answer Mode select
        0 Originate
        1 Answer
    Bits 4-7 Reserved
S82  LAPM Break Handling Options (3,7,128)
    3 Expedited: Modem sends break immediately & data integrity is
        maintained before and after break.
    7 Destructive: Modem sends break immediately & data being
        processed by each modem at that time is destroyed.
    128 In sequence: Modem sends break in sequence with transmitted
        data & data integrity is maintained before and after
        the break
S86  Report Connection Failure Cause Code
    0 Normal disconnect
    1-3 Undefined Error Code

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	4	Carrier loss
	5	No error correction at other end
	6	No response to feature negotiation
	7	This modem is ASYNC only, other is SYNC
	8	No framing technique in common
	9	No protocol in common
	10	Bad response to feature negotiation
	11	No sync information from remote
	12	Normal hangup initiated by remote
	13	Retransmission limit reached
	14	Protocol violation occurred
	15-255	Undefined Error Code
S95	Extended Result Code Control (default sum is 0) Each bit set high in this register enables the corresponding result code regardless of the W command setting. Bit (Decimal Value)	
	0 (1)	CONNECT XXXX result code gives DCE to DCE rate instead of local DTE to DCE rate.
	1 (2)	Append /ARQ to verbose CONNECT result code if protocol is NONE
	2 (4)	Enable CARRIER XXXX result code
	3 (8)	Enable PROTOCOL XXXX result code
	4 (16)	Undefined
	5 (32)	Enable COMPRESSION result code
	6 (64)	Undefined
	7 (128)	Undefined
S109	v.32/v.32bis Negotiation Rate Selection (default sum is 62) Each bit set high in this register enables the corresponding rate as a valid rate to be used during rate negotiation. Bit (Decimal Value)	
	0 (1)	Unused
	1 (2)	4800 bps
	2 (4)	7200 bps
	3 (8)	9600 bps
	4 (16)	12000 bps
	5 (32)	14400 bps
	6 (64)	Unused
	7 (128)	Unused
S110	v.32/v.32bis Mode & Rate Negotiation Control	
	0	Normal v.32 mode (no v.32bis support)
	1	Normal v.32bis mode
	2	v.32bis mode with automatic rate renegotiation (default)
	3	v.32bis mode with automatic rate renegotiation starting with the lowest rate set in S109 and working up one defined rate at a time toward the highest rate set in S109 (based on %Q level at each rate prior to stepping up.) (If the modem steps back down, it will also follow the S109 settings.)
S202	Remote Access Escape Character (0-255, Default 170)	
SCn=n	BUSY Detect Watermark Controls Each register "pair" holds the value for each setting. To set a value, divide the setting by 256. The integer goes in the second register, while the remainder goes in the first. (A setting of 516 would convert to 2 Remainder 4, and could be set by sending ATSC0=4SC1=2 to the modem.) Settings are in 1/100ths of a second. Default values: Minimum BUSY ON Time SC0=30	

SC1=0
 Maximum BUSY ON Time
 SC2=75
 SC3=0
 Minimum BUSY OFF Time
 SC4=30
 SC5=0
 Maximum BUSY OFF Time
 SC6=75
 SC7=0
 (Defaults support FCC Spec. BUSY signal. Setting SC0=25 & SC4=25
 allows FAST BUSY to also be detected as BUSY.)
 SC8=n Set number of valid BUSY Pulses before reporting BUSY (4 is default)

FAX commands of special interest to Supra Users:

+FAE=n (CLASS 1 Only) Adaptive Answer / Silent Answer Mode Control
 0 Disable Both
 1 Adaptive Answer ONLY
 2 Adaptive Answer & Silent Answer
 3 Silent Answer ONLY
 +FAA=n (CLASS 2 Only) Adaptive Answer / Silent Answer Mode Control
 0 Disable Both
 1 Adaptive Answer ONLY
 2 Adaptive Answer & Silent Answer
 3 Silent Answer ONLY

Connection Result Codes:

Numeric Verbose

0	OK	
1	CONNECT	(300 bps)
2	RING	
3	NO CARRIER	
4	ERROR	
5	CONNECT 1200	
6	NO DIALTONE	
7	BUSY	
8	NO ANSWER	
9	CONNECT 0600	
10	CONNECT 2400	
11	CONNECT 4800	
12	CONNECT 9600	
13	CONNECT 7200	
14	CONNECT 12000	
15	CONNECT 14400	
16	CONNECT 19200	
17	CONNECT 38400	
18	CONNECT 57600	
19	CONNECT 115200	(Not Currently Supported on MOST models)
22	CONNECT 1200/75	(Models with v.23 support only)
23	CONNECT 75/1200	(Models with v.23 support only)
24	DELAYED	
32	BLACKLISTED	
33	FAX	
35	DATA	

```

40      CARRIER 300
44      CARRIER 1200/75      (Models with v.23 support only)
45      CARRIER 75/1200      (Models with v.23 support only)
46      CARRIER 1200
47      CARRIER 2400
48      CARRIER 4800
49      CARRIER 7200
50      CARRIER 9600
51      CARRIER 12000
52      CARRIER 14400

66      COMPRESSION: CLASS 5      (MNP 5)
67      COMPRESSION: V.42BIS      (BTLZ)
69      COMPRESSION: NONE

70      PROTOCOL: NONE
77      PROTOCOL: LAP-M          (V.42)
80      PROTOCOL: ALT            (MNP)
81      PROTOCOL: ALT - CELLULAR      (MNP 10)
+FC      +FCERROR

```

V.32 & V.32BIS EXTERNAL DISPLAY CODES

Red LED's

```

OH      Off Hook
RD      Receiving Data
SD      Sending Data
TR      Terminal Ready (Follows DTR per &Dn setting)

```

Green LED Display PANEL

```

AA      Auto Answer (RI displayed during ring)
CD      Carrier Detected
DC      Data Compression in use
DI      Dialing
FX      FAX MODE
LP      LAPM Error Correction in use.
M2      MNP2 Error Correction in use.
M3      MNP3 Error Correction in use.
M4      MNP4 Error Correction in use.
M5      MNP5 Data Compression in use.
OK      Modem Powered Up Correctly and Ready for Use.
RE      Receive Error while using LAPM or MNP mode.
RI      Ring Indicator
RT      Retrain in progress
TE      Transmit Error while using LPAM or MNP mode.
TM      Test Mode in use.
3       300 bps connection
12      1200 bps connection
24      2400 bps connection
48      4800 bps connection
72      7200 bps connection
96      9600 bps connection
120     12000 bps connection
144     14400 bps connection

```

Encoded Optional Feature List (ATi10)

NOTE -> These codes are being added to SupraFAXModem ROMs, but in some cases not all codes have been added that are supported by a given product, and codes have been assigned for features not yet available.

Code	Feature	Functions/Commands/Codes Added
101	Fax CLASS 1	Normal CLASS 1 FAX Command Set
104	Fax CLASS 2	Normal CLASS 2 FAX Command Set
105	Fax CLASS 2.0	Normal CLASS 2.0 FAX Command Set
115	CCITT v.17 (14.4 Fax)	Adds 12k & 14.4k fax operation
120	Worldwide PSTN Support	%TTnn PTT Cert. Test Signals *NC? Display Country Config. *NCn Change County Config. *Zn
121	CCITT v.23	%Fn (1-3) %F1 75T/1200R %F2 1200R/75T %F3 v.23 HALF DUPLEX Adds These Result Codes: Numeric Verbose 22 CONNECT 1200TX/75RX 23 CONNECT 75TX/1200RX 44 CARRIER 1200/75 45 CARRIER 75/1200
122	CCITT v.25bis	See list above
123	Blacklisting	*B Display Blacklisted #'s *D Display Delayed #'s Adds These Result Codes: 24 DELAYED 32 BLACKLISTED
124	Access Security	*C Enb. Sec. Acc. & Req.PW *E Exit Sec. Access *L List PW & CB directories *P Stores PassWords *R Request Sec. Acc. Mode
140	CCITT v.32bis (14.4 Data)	Adds 7200, 12k, & 14.k carriers
141	Silent Answer	+FAE=n +FAA=n > CLASS 2 units only < #CID=n
142	Caller ID	
143	MNP 10	-B Forced FB to 1200 -C MNP10 Sync Mode -C1 MNP10 Async Mode -C2 MNP 2 -C3 MNP 3 -K No LAPM to MNP10 Conv. -K1 Conv. LAPM to MNP10 -Q FB to v.22/v.22bis -Q1 No FB to v.22/v.22bis -Un Tx Level Change during FF -U0 auto attn to -10dBm -U1 auto attn to -18dBm -U2 auto attn to -22dBm -U3 auto attn to -25dBm -U4 Force 2400 to -10dBm -U5 Force 2400 to -18dBm

		-U6	Force 2400 to -22dBm
		-U7	Force 2400 to -25dBm
)M	Tx fixed at -10dBm
)M1	Tx attempt Tx < -10dBm
		*H0	Link Neg. at Top Speed
		*H1	Link Neg. at 1200
		*H2	Link Neg. at 4800
144	MNP "Cellular"	In Docs	if a Supported Feature
145	AutoSync	In Docs	if a Supported Feature
146	Enhanced Configuration Display	\S	Enhanced Display Codes
160	Programable Voice	In Docs	if a Supported Feature
161	ADPCM	In Docs	if a Supported Feature
162	MACE	In Docs	if a Supported Feature
170	Handset Support	In Docs	if a Supported Feature
171	Headset Support	In Docs	if a Supported Feature
180	16b Buffer Emulation Mode	In Docs	if a Supported Feature
181	SupraSmart	In Docs	if a Supported Feature
182	SupraSmart 16b DMA	In Docs	if a Supported Feature
190	Flash ROM AMD	In Docs	if a Supported Feature
191	Flash ROM ATMEL	In Docs	if a Supported Feature
200	V.FC	In Docs	if a Supported Feature

144PB Current Load

ON----> @ 150mA Modem Port is open and modem is activity in use.
 Sleep-> @ 55mA Modem Port is open, but modem is not processing any
 commands and is not OFF-HOOK.
 OFF---> 0mA Modem Port is closed.

*** WARNING ***

The following commands are accepted by some models, but are ONLY for internal use at Supra. (Supra's staff cannot assist you in regard to these commands, and under no case should you attempt use or adjust these settings.):

ATS91=x
 ATS92=x
 ATS99=x
 AT!(x)

These commands are quite powerful and can cause unpredictable or total lack of operation. (In many cases, service at Supra would be required to restore normal operation.)

1.12 Hayes Modem Technical Reference

Technical Reference
 for
 Hayes(TM) Modem Users

2 November 1990
 Version 1.0

Hayes Microcomputer Products, Inc.
P.O. Box 105203
Atlanta, Georgia 30348

Europe Office
Hayes Microcomputer Products, Inc.
1 Roundwood Avenue, Stockley Park
Uxbridge, Middlesex UB11 1AE United Kingdom

Asia Office
Hayes Microcomputer Products, Inc.
21/F Caxton House, 1 Duddell Street
Central Hong Kong

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To highlight the start of Chapters, 1st Level Heads, 2nd Level Heads, 3rd Level Heads and Tables, we've used the following scheme:

Chapters are preceded by:

=====

1st Level Heads are preceded by:

2nd Level Heads are preceded by:

+++++

3rd Level Heads are preceded by:

.....

Table heads are separated from table listings by:

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- 1 - CONNECT

- 2 - RING
- 3 - NO CARRIER
- 4 - ERROR
- 5 - CONNECT 1200
- 6 - NO DIALTONE
- 7 - BUSY
- 8 - NO ANSWER
- 10 - CONNECT 2400
- 11 - CONNECT 4800
- 12 - CONNECT 9600
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- 67 - COMPRESSION: V.42BIS
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Introduction

This Technical Reference for Hayes Modem Users offers additional information about the Hayes Standard AT Command Set for users who want to use the command set to control the modem, rather than using full-featured software. To help you do this, the complete command set is defined in greater detail than that provided on the AT Command Set Reference Card that accompanied your modem. All of the commands in the set are included in this document.

You'll also find additional discussions on some of the more complicated options, such as synchronous communications, and the interactions between communication standards, negotiation commands, and modem speeds. In addition, information about the connections between the modem and the DTE (computer or terminal) is included.

With the information provided here, you should be able to configure your modem with AT commands for a variety of communication environments. If you are just starting out with communications programming, this reference should provide you with sufficient tips to address the modem's features through a software program of your own.

If this reference seems more technically oriented than you anticipated, we suggest that you purchase one of Hayes Smartcom Products. Any of these fine programs will fully control the modem for almost any telecommunication requirements.

***** Who Should Use this Reference

Users of full-featured communications software such as Hayes Smartcom Products will not need this reference.

This reference is provided for...

- * users of communications software packages which require the user to enter modem configuration strings.
- * users who will be installing and operating Hayes modems in a non-PC environment.
- * users who control their modems directly with terminal emulation software.
- * technical personnel responsible for custom installations and applications.

Additional information is available for communications software developers. If you are, or would like to become, a registered Hayes Software Developer, you may receive additional technical material on Hayes products. For information on qualification and registration procedures, contact your nearest Hayes Customer Service facility. (Refer to the Customer Service Information folder provided with your modem for location and telephone number.)

How this Reference is Organized

This reference is divided into two chapters and four appendices:

Chapter One: The Hayes Standard AT Command Set...
includes definitions of the Hayes AT Command Set including the commands, result codes, and S-registers.

Chapter Two: V-series(TM) X.25 Communications...
includes definitions of the commands used for X.25 packet switched communications, PAD and National Parameters, and listings for four PAD profiles.

Appendix A: Communication Options...
describes the various asynchronous and synchronous transmission modes supported by Hayes modems and includes a discussion of the AT commands related to these modes.

Appendix B: Troubleshooting Tips...
provides special environmental considerations and offers suggestions for remedying problems in modem communications.

Appendix C: Modem-to-DTE Interface...
discusses the requirements and capabilities of the modem's data terminal equipment (DTE) interface.

Appendix D: Modem Application Development...
offers suggestions for developing applications software using the AT command set.

How to Use this Reference

The commands and procedures described in this reference are intended for use with a program that provides a command line interface to the modem. or if the modem is connected to an asynchronous terminal to which commands can be entered and sent through the serial port to the modem. Although commands are not required when using Hayes Smartcom(TM) products, Smartcom EZ(TM), Smartcom II(TM), and Smartcom III(TM) all support a command line interface to the modem. Refer to the Smartmodem Product User's Reference or V-series System Product User's Reference (depending on the modem you purchased) for descriptions of the features that are enabled by the AT Commands and S-Registers defined here. These user's references both explain how to issue AT Commands, and read and set S-Registers/PAD Parameters.

Please note that this reference is not a list of the features supported by your modem, but a general guide to the Hayes AT Command Set as used to control Hayes modems. For a list of features supported by your modem, refer to the documentation included with your modem. This Modem Technical Reference is a supplement to the documentation provided with your modem, not a replacement.

=====
Chapter One:
The Hayes Standard AT Command Set

This chapter is divided into three sections: AT commands, Result Codes, and S-

Registers. The first section defines individual AT commands. Commands are listed in alphabetically for easy reference. The second section defines the Result Codes that can be returned by Hayes modems. These are listed in numeric order. The third section defines Hayes Smartmodem Registers. These, too, are in numeric order. For completeness, definitions of the AT command prefix, the end-of-line character, and other information related to the Hayes Standard AT Command Set are also included.

For the factory setting and available options/ranges for commands and registers, use the AT Command Set Reference Card provided with your modem. Unless a command, register, or result code is listed on this card, it is not supported by your modem, although it appears in this document.

1.1 AT Command Listing

Each step in the evolution of Hayes modems has added to the feature set that has enhanced the definition of the Hayes standard. The diagram below shows the major steps in the process.

A - Answer Command

The A command instructs the modem to go off hook and respond to an incoming call, then handshake with the remote modem. When the modem returns the RING result code, issue ATA<CR>. The modem will send an answer carrier signal to the originating modem and wait for an originate carrier signal. When the modem receives the carrier from the originating modem, the modems go through a handshaking process then go on-line. The modems return the CONNECT XXXXX result code. If no carrier signal is received within the time specified in Register S7, the modem hangs up, returns the NO CARRIER result code, and enters the command state.

B - Select Communication Standard

The B command is used to specify the desired communications standard setting at a particular modem line speed. Because options can select between groups of options, more than one combination of communication standard and speed can be selected. For example, you can issue B1 and B16; both will be in effect because they do not reference the same line speed. However, choosing B1 then B5 selects B5, and replaces B1 as the standard for 1200 bps communications. The most recent selection chosen from any given group will be in effect for that parameter group.

GROUP 1

Values	Description
0 or none	V.22 when modem is at 1200 bps
1	U. S. Domestic 212A when modem is at 1200 bps
2	V.23 R1200/T75 bps ASB when modem is at T1200/R1200 bps
3	V.23 T1200/R75 bps ASB when modem is at T1200/R1200 bps
4	V.23 T1200/R75 bps split speed when modem is at T1200/R75 bps
5	V.23 1200 bps half duplex when modem is at T1200/R1200 bps

GROUP 2

Values	Description
10	V.23 R1200/T75 bps split speed when modem is at R1200/T75 bps
11	U. S. Domestic 212A when modem is at 1200 bps

GROUP 3

Values	Description
15	V.21 when modem is 110/300 bps
16	U. S. Domestic 103 when modem is at 110/300 bps

GROUP 4

Values	Description
20	V.23 R600/T75 bps ASB when modem is T600/R600 bps
21	V.23 T600/R75 bps ASB when modem is T600/R600 bps
22	V.23 T600/R75 bps split speed when modem is T600/R75 bps
23	V.23 600, half duplex when modem is 600 bps

GROUP 5

Values	Description
30	V.22bis when modem is 2400 bps
31	V.27ter when modem is 2400 bps

GROUP 6

Values	Description
40	V.27ter when modem is 4800 bps
41	V.32 full duplex when modem is 4800 bps
42	V.32 half duplex when modem is 4800 bps
44	V.23 half duplex when modem is 4800 bps

GROUP 7

Values	Description
50	V.29 HDX when modem is 7200 bps

GROUP 8

Values	Description
60	V.32 full duplex when modem is 9600 bps
61	V.32 half duplex when modem is 9600 bps
63	V.29 half duplex when modem is 9600 bps

C - Carrier Control Selection

The C command is used by some Hayes modems, such as Smartmodem 1200, to control the transmit carrier. In these instances, C0 instructs the modem not to send carrier (i.e., puts modem in a receive-only mode). High-speed modems (those capable of speeds greater than 1200 bps) accept C1 without error in order to assure backward compatibility with communications software that issues C1. However, these modems do not support C0.

C0 - Transmit carrier always off (not supported in high-speed modems)

C1 - Normal transmit carrier switching

D - Dial Command

The D command places the modem in originate mode; it then functions as an auto-dialer. Whether the command is issued on a line by itself, or followed immediately by the telephone number, it must be preceded by the AT prefix and terminated with a <CR>. The dial string is a combination of dial digits and dial modifiers. If the modem is off hook, it will neither initially wait nor attempt to detect dial tone before proceeding. The D command is not valid when the modem is on-line or if either &Q2 or &Q3 is in effect. Parentheses and hyphens in a dial string are ignored by the auto-dialer, but are counted as characters in the 255-character command buffer.

Result Codes	Description
BUSY	If X3 or X4 are selected or W dial modifier is used and busy is detected
NO DIALTONE	If X2 or X4 are selected and 1 second of dial tone is not detected within 5 seconds. If W dial modifier is processed and then 3 seconds of dial tone is not detected within the time specified by S7.
ERROR	If the S=n dial modifier is processed and the n value is out of range (refer to the S dial modifier in this section) or if the total number of characters in the command line plus the stored dial string exceeds 255 characters.
NO ANSWER	If @ dial modifier is used and then no signal is detected for at least five continuous seconds before the time specified by S7.
OK	If aborted by DTR ON-to-OFF whenever certain combinations of &D and &Q are in effect. Refer to the &D command in this chapter for details. If the ; dial modifier is processed in the dial string. If aborted by a character from the DTE during the dialing process.

Dial Modifiers

Dial modifiers can be combined with the dial (D) command to perform a series of operations within a single command line. For example, ATDT9W1552368!@#71234; <CR> instructs the modem to use tone dialing to access a number outside a PBX, wait for dial tone, dial the number 1552368, enter a timed break recall, wait for quiet answer, and issue the PBX transfer code #7 before dialing extension number 1234, then return to the command state before initiating the handshake.

0-9 A B C D # * - Digits/Characters for Dialing

The digits/characters 0-9 A B C D # * are used to specify what numbers the modem will dial. The characters A B C D # * represent specific tone pairs and therefore can be used only when tone dialing is selected; these symbols are ignored when pulse dialing is used.

P - Pulse Dialing Method

The P dial modifier selects the pulse method of dialing. The P modifier can be issued with the dial command, or alone, to indicate the method used for subsequent dialings. The factory-set method is pulse. Once this method is

selected, it is used until the other is chosen, or the modem is reset.

T - Tone Dialing Method

The T dial modifier selects the tone method of dialing. The T modifier can be issued with the dial command, or alone, to indicate the method used for subsequent dialings. Once this method is selected, it is used until the other is chosen, or the modem is reset.

W - Wait for Second Dial Tone

The W dial modifier instructs the modem to wait for dial tone before proceeding. If dial tone detection is not completed within the preset time limit, the modem hangs up and returns the NO DIALTONE result code. Some PBXs do not return a secondary proceed indication (second dial tone). The W dial modifier is not effective in such systems and should not be used.

, - Delay Processing of Next Character

The comma (,) dial modifier in a dial string causes the modem to pause before processing the next character or symbol in the command line. The duration of the pause is determined by the value held in Register S8. The comma is frequently inserted after the 9 (digit generally used to gain outside access from a PBX) to allow sufficient time for the dial tone to occur before the modem dials the telephone number.

@ - Wait for Quiet Answer

The @ dial modifier instructs the modem to listen for five seconds silence before continuing. The number of seconds the modem waits for silence is determined by the value held in S7. This modifier is useful when dialing telephone systems that produce no dial tone. If a five-second silence has not been detected within the period set in S7, the modem hangs up and returns the NO ANSWER result code. If it detects the five seconds of silence, the modem processes the remaining characters in the dial string. Note that the modem does not listen for silence until it first detects dial tone and some other signal, such as a ringing signal, that lasts longer than 210 milliseconds. For example, to dial 1552368, wait for a quiet answer, then dial a security code 85939, wait for a second dial tone, and dial extension 423 you would issue the following command: ATDT 1552368 @ 85939 W 423 <CR>.

! - Timed Break Recall (Hookflash)

The ! dial modifier issues a timed break recall signal, which causes the modem to hang up for 75 milliseconds, then reconnect. This feature can be used to access such PBX features as call transfer.

; - Return to Command State after Dialing

The semicolon (;) dial modifier, used only at the end of a command line (just before the <CR>), instructs the modem to return to the command state immediately after dialing, without breaking the connection.

The ; is useful when calling an electronic service, such as that offered by a bank, that permits you to use tones to transmit numbers once a connection has been established. The modem can send tones even if your telephone cannot. The example below illustrates the use of the semicolon modifier in communications with an electronic banking service.

```
ATDP 1552368; <CR>  Dials bank using pulse method
```

```
OK  Command executed, but keeps the modem in command state (no carrier handshake takes place)
```

ATDT 4768; <CR> Sends an ID code via tones and maintains modem in command state.

OK Modem in command state; command executed.

In this example, the ; differs from the +++ in that the escape sequence places the modem in the command state only when two modems have completed a handshake. The semicolon keeps the modem in command state; no CONNECT XXXXX result code is displayed.

DS=n - Dialing a Stored Telephone Number

A stored number can be dialed from an asynchronous terminal by following the dial (D) command with the S modifier, an equal sign, and the location of the stored number (see &Zn=x command at the end of this section). The format of the modifier is S=n, where n is location 0-3. If ATDS=2<CR> were issued, for example, the modem would dial the string stored in memory location three of its "telephone book."

R - Originate a Call in Answer Mode

The dial modifier R (Reverse mode) enables the modem to dial an originate-only modem by placing a call in answer mode. This modifier must be entered at the end of the dialling (D) command string, before the <CR>.

The R modifier directs the modem to act as if it had been sent an A command in that part of the command string.

E - Command State Character Echo Selection

The E command determines whether characters are echoed to the DTE from the modem when it is command state. Some computers and terminals do not send the characters you type to the screen; they only transmit them to the remote system through the serial port. In this case, if Command State character echo were not enabled by the modem, you would be unable to see what you type. If the DTE does echo the characters you type in command state, and this function is enabled in the modem, each character typed will appear twice.

E0 Command state character echo disabled

E1 Command state character echo enabled

F - On-line State Character Echo Selection

The F command is used by some Hayes modems, such as Smartmodem 1200, to determine whether characters are echoed to the DTE from the modem when it is in the on-line state. High-speed Hayes modems do not support the F0 option. However, because the F command may be issued by older communications software, F! is supported to assure backwards compatibility.

F0 On-line character echo enabled (where not supported, ERROR result code is returned)

F1 On-line character echo disabled

H - Hook Command Options

The H command provides control over the line relay. Its most common use is with the H0 option to initiate the Hangup Process and place the modem on hook. H1 takes the modem off hook.

H0 Execute the Hangup process if in the "on-line" command state or the local analog loopback and analog loopback selftest conditions

H1 Go off hook; do not execute the Handshake Process

I - Internal Memory Tests

The various forms of the I command instruct the modem to query its memory for information about itself. the results of these tests are frequently used by programmers for the purpose of determining compatibility with software. Because these commands request information about the modem's firmware, they are not run when a connection has been established with a remote modem.

I0 - display product code

This option reports the product code of the modem to the DTE. The modem produces information text dependent upon its highest DCE line speed. The responses below are examples:

Result Codes..Description

300	Smartmodem 300(TM)
120	Smartmodem 1200(TM), Smartmodem 1200B(TM), Smartmodem 1200C(TM), Smartmodem 1200A(TM)
240	Smartmodem 2400(TM), Smartmodem 2400B(TM), Smartmodem 2400P(TM), Smartmodem 2400Q(TM), Smartmodem 2400M(TM), V-series Smartmodem 2400, V-series Smartmodem 2400B, V-series Smartmodem 2400P, V-series Smartmodem 2400M
960	Smartmodem 9600, V-series Smartmodem 9600(TM), V-series Smartmodem 9600B(TM), V-series Smartmodem 9600P(TM), V-Series ULTRA Smartmodem 9600

I1- display ROM checksum

The I1 command instructs the modem calculate the value of the ROM checksum. The response is a 3-digit decimal information text, the sum of all of the bytes in ROM.

I2 - perform ROM checksum test

This command instructs the modem to verify the ROM checksums. Depending on whether the ROM checksum has been found to be correct, the modem produces an info text that resembles a verbose result code. The modem memory test compares the ROM checksum and tests it against the correct sum, also stored in ROM. Rather than returning a value in the way the I1 one command does, the I2 command generates a result code. When the checksum is valid, the response is: OK. When the ROM checksum fails, the modem responds with ERROR.

I4 - identify product features

The capabilities and features of the modem are encoded into a string of info-text that consists of several strings that are ASCII character representations of hex numerals which are bit-mapped. The first character of each string identifies which bit maps are in that string. For example, the "a-string" starts with a lower case "a" and identifies most of the basic modem

capabilities such as modulation standards supported and support for AutoSync.

Since the following tables identify features for Hayes modem products, the values included here are subject to change and expansion.

The I4 info-text displayed:

```
a097800C204C264<CR><LF> <CR><LF>bF60410000<CR><LF>
<CR><LF>r1031111111010000<CR><LF> <CR><LF>r3000111010000000
```

surrounded by additional <CR> and <LF> characters as are required by the V command option in effect. According to convention, all <CR> and <LF> characters are defined by S3 and S4, respectively. The meanings of the a, b, r1, and r3 strings currently defined are described below.

I4 "a" String..

The first string, the a-string, is encoded by characters, hex symbols following the "a" character, each of which represents four bits.

a D1 D2 D3 D4 D5 D6 D7 D8 D9 D10 D11 D12 D13 D14 D15 D16 D17 D18

D1, D2 Reserved

D3	Bit 3: Indicates modem based on SM1200FE commands Bit 2: Indicates modem based on SM2400 commands Bit 1: Indicates that modem supports &J commands Bit 0: Indicates that modem supports &L commands
D4	Bit 3: Indicates that modem supports AutoSync (&Q4)
D5	Bit 3: Plug-in board modem product Bit 2: Stand alone modem product Bit 1: Supports &H0 through &H4 Bit 0: Supports &I0 through &I4
D7	Bit 3: Supports V.22 at 1200 bps Bit 2: Supports Bell 212A Bit 1: Supports ASB (&Q6) in V.23 75xmt/1200rcv Bit 0: Supports ASB (&Q6) in V.23 1200xmt/75rcv
D8	Bit 3: Supports V.23 1200xmt/75rcv Bit 2: Supports V.23 1200 half duplex Bit 1: Supports V.23 75xmt/1200rcv Bit 0: Supports V.23 75xmt/600rcv
D9	Bit 3: Supports V.21 100/300 Bit 2: Supports ASB (&Q6) in V.23 75xmt/600rcv Bit 1: Supports ASB (&Q6) in V.23 600xmt/75rcv Bit 0: Supports V.23 600xmt/75rcv
D10	Bit 2: Supports V.22bis at 2400 bps Bit 1: Supports V.27ter at 2400 bps Bit 0: Supports V.27ter at 4800 bps
D11	Bit 3: Supports V.32 full duplex at 4800 bps Bit 2: Supports V.32 half duplex at 4800 bps Bit 1: Supports (Reserved) at 4800 bps Bit 0: Supports V.29 half duplex at 4800 bps
D12	Bit 3: Supports V.29 half duplex at 7200 bps Bit 2: Supports V.32 full duplex at 9600 bps Bit 1: Supports V.32 half duplex at 9600 bps Bit 0: Supports (Reserved) at 9600 bps
D13	Bit 3: Supports V.29 half duplex at 9600 bps Bit 2: Supports Bell 103 110/300 bps

D15 Bit 1: Supports S95 Bit 5 for COMPRESSION: result code
 Bit 0: Supports S95 Bit 4 for AUTOSTREAM: result code
 D16 Bit 3: Supports S95 Bit 3 PROTOCOL: result code
 Bit 2: Supports S95 Bit 2 CARRIER result code
 Bit 1: Supports S95 Bit 1 CONNECT/ARQ result code
 Bit 0: Supports S95 Bit 0 CONNECT XXXX (for DCE rate)

I4 "b" String

The second string, the b-string, is composed of the ASCII character "b" followed by nine bytes (D1-D9). The bit map for each byte is defined as follows:

b D1 D2 D3 D4 D5 D6 D7 D8 D9

D1 V.42 Alternate Protocol Supported
 Bit 4: V.42 LAPM Protocol Supported
 Bit 2: X.25 Protocol Supported
 Bit 1: LAPB (Original V-series Point-to-Point error-control) Protocol Supported

D2 Bit 8: Reserved (should be set to zero)
 Bit 4: MNP Class 5 Supported
 Bit 2: V.42bis Supported
 Bit 1: Compression Through the X.25 Network Supported

D3/D4 These combine to indicate the number of AutoStream Type A channels which are supported. The formula $(D3 \times 16 + D4)$ is used. Zero means AutoStream is not supported

I4 "r1" and "r3" strings

These ID strings allow software to determine the available speeds that may be used to send AT commands. The r1-string contains a bit map that indicates at which DTE rates the autobaud process is supported.

The r3-string is issued if synchronous DTE speeds are supported. The map indicates which DTE rates are supported in Synchronous modes. Each r-string begins with the lower case letter "r" and may be followed by as many as 39 additional characters, not counting <CR><LF>'s that will be used to separate them from other strings. Those 39 additional characters are limited to the ASCII-HEX alphabet 0-9 and A-F.

After the two lead-in characters (i.e., r<n>), all subsequent characters contain the DTE rate maps. All maps have the same mapping for convenience to software. (Refer to the chart below.) Not all bit assignments are possible: for example, the split speeds have no meaning in the r3 synchronous map and are always filled with zeros.

In r1, if the bit is filled with a 1, the corresponding DTE rate is supported for sending AT commands to the device. A zero indicates that DTE rate is not supported for AT commands.

In the r3 map, the bits simply indicate which DTE rates are supported for synchronous operation on-line. This does not indicate, however, the supported rates for synchronous V.25bis commands.

Split speeds if available are marked in the r1 string only when the appropriate B command option has been selected. Future expansion of these strings may include new speeds that are not in strict ascending order.

DTE Rate Bit Map for r1 and r3 Strings

Character	Bit #	DTE Rate
<hr/>		
3:1	bit 0	45.45 bps
3:2	bit 1	50
3:4	bit 2	75
3:8	bit 3	75/600 (xmt is 75, rcv is 600)
4:1	bit 4	75/1200
4:2	bit 5	110
4:4	bit 6	134.5
4:8	bit 7	50
5:1	bit 8	300
5:2	bit 9	450
5:4	bit 10	600
5:8	bit 11	600/75
6:1	bit 12	1200
6:2	bit 13	1200/75
6:4	bit 14	1800
6:8	bit 15	2000
7:1	bit 16	2400
7:2	bit 17	3000
7:4	bit 18	3600
7:8	bit 19	4200
8:1	bit 20	4800
8:2	bit 21	5400
8:4	bit 22	6000
8:8	bit 23	6600
9:1	bit 24	7200
9:2	bit 25	7800
9:4	bit 26	8400
9:8	bit 27	9000
10:1	bit 28	9600
10:2	bit 29	12000
10:4	bit 30	14400
10:8	bit 31	16800
11:1	bit 32	19200
11:2	bit 33	21600
11:4	bit 34	24000
11:8	bit 35	26400
12:1	bit 36	28800
12:2	bit 37	31200
12:4	bit 38	33600

12:8	bit 39	36000
13:1	bit 40	38400
13:2	bit 41	43200
13:4	bit 42	48000
13:8	bit 43	52800
14:1	bit 44	56000
14:2	bit 45	57600
14:4	bit 46	62400
14:8	bit 47	64000
15:1	bit 48	67200
15:2	bit 49	72000
15:4	bit 50	76800
15:8	bit 51	81600
16:1	bit 52	86400
16:2	bit 53	91200
16:4	bit 54	96000
16:8	bit 55	100800
17:1	bit 56	105600
17:2	bit 57	110400
17:4	bit 58	115200
17:8	bit 59	reserved ("0")

L - Speaker Volume Level Selection

The L command setting determines the volume level of the speaker, when supported by the modem. Some modems use the speaker of the computer in which they are installed. In this case, where supported, the L command adjusts the speaker volume as indicated in the options below for the duration of the communications session.

L0 Low speaker volume

L1 Low speaker volume

L2 Medium speaker volume

L3 High speaker volume

M - Speaker On/Off Selection

The M command setting determines whether the speaker function of the modem is on or off. Some modems use the speaker of the computer in which they are installed. In this case, where supported, the M command turns the speaker on an off as indicated in the options below for the duration of the communications session.

M0 Speaker always off.

M1 Speaker on until carrier detected.

M2 Speaker always on; stays on after carrier is detected.

M3 Speaker off as digits are dialed, but on during ringback and on until carrier signal is detected.

N - Negotiation of Handshake Options

The N command selects whether or not the local modem performs a negotiated handshake with a remote modem when the communications speeds of the two modems are different. The options for this command are useful when a particular speed and communication standard are required. Both symmetrical and asymmetrical protocols can be selected. Note that the options supported by for this command vary significantly between country-specific implementations.

N0 When originating or answering, handshake only at the communication standard specified by S37 and B command

N1 When originating, begin handshake at the communication standard specified by the B command and S37. During handshake fallback to a lower speed may occur. When answering, negotiate according to the following sequence of communication standards: V.32, Ping Pong, V.22bis, V.22, and V.21

N2 When originating, begin handshake at the communication standard specified by the B command and S37. During handshake fallback to a lower speed may occur. When answering, negotiate according to the following sequence of communication standards: V.32, Ping Pong, V.22bis, V.22, V.23, and V.21

N3 When originating, handshake only at the communication standard specified by S37 and B command. When answering, negotiate according to the following sequence of communication standards: V.32, Ping Pong, V.22bis, V.22, and V.21

N4 When originating, handshake only at the communication standard specified by S37 and B command. When answering, negotiate according to the following sequence of communication standards: V.32, Ping Pong, V.22bis, V.22, V.23, and V.21

N5 When originating, begin handshake at the communication standard specified by B command and S37. During handshake fallback to a lower speed may occur. When answering, handshake only at the communication standard specified by S37 and B.

O - On-Line Command

If the modem is in the on-line command state, then the O0 command causes it to go to the on-line state of the previously established connection. If the O1 command is issued (modems supporting 2400 bps and higher), the modem goes to on-line state and retracts its adaptive equalizer.

If the modem is off hook in the idle state, then O0 and O1 (modems supporting 2400 bps and higher) cause it to go to the handshaking state. Originate or answer mode is determined from the last D or A command or R dial modifier that was selected. If the modem is on-hook, idle, or if the modem is in a test condition, a command execution error results. Note that O1 serves a different purpose in lower speed modems (e.g., Smartmodem 1200 and Smartmodem 300).

P - Select Pulse Dialing Method

The P command instructs the modem to use pulse dialing. Dialed digits will be pulse dialed until a T command or dial modifier is received. This command is also discussed under Dial modifiers, in conjunction with the D command.

Q - Result Code Display Options

The Q command controls whether the result codes generated by the modem are displayed to the attached DTE. Some software does not function properly when

modem responses are returned.

Q0 Result codes enabled

Q1 Result codes disabled

Q2 Disables the RING result code. In answer mode, also disables CONNECT and NO CARRIER result codes

Sr - Addresses an S-Register

The Sr command points to a specific S-Register. Subsequent commands, such as ? and =, may read or write to the selected register. Note that S0 is the factory-set pointer for this command, and that the S-address is not stored in a stored profile. Thus, the &F, Z0, and Z1 commands will select S0 and possibly affect subsequent ? and = commands unless they are preceded by an Sr command. Note that the value of S0 is of course storable; it is the pointer to S0 that is not storable.

Sr=n - Write To An S-Register

The Sr=n command writes a value to a specified register. The value of n is written to the S-Register specified by r, overriding the previous value. If no n suffix is present, the address previously selected via Sr is used. If no n suffix is present, the value 0 is written.

Sr? - Read An S-Register

The contents of S-Register r are sent to the DTE as three decimal digits. This informational text response is formatted with <CR><LF> as determined by the V command currently in effect. If no n (suffix) is present, the last register selection is assumed. (Refer to the Sr command.) On power up, the factory-set selection is 0. Note: ? is interpreted by the modem as Sr?.

T - Select Tone Dialing Method

The T command instructs the modem to send DTMF tones while dialing. Dialed digits will be tone dialed until a P command or dial modifier is received. This command is also discussed under Dial modifiers, in conjunction with the D command.

V - Result Code Format Options

The V command determines whether result codes (including call progress and negotiation progress messages) are displayed as numbers or words.

V0 Result codes displayed in numeric form

V1 Result codes displayed in verbose form

W - Negotiation Progress Message Selection

The W command works in conjunction with S95 (where supported) to determine which result codes will be used to describe the type of connection and protocol, etc., that resulted from handshaking and negotiation.

The W command supports extended result codes in addition to the CONNECT result code. When the modem is operated in error-control mode (&Q5 is in effect), W command and S95 together allow the user to select these additional result codes:

CARRIER
PROTOCOL
AUTOSTREAM
COMPRESSION
CONNECT

Any result codes enabled by the W command and S95 will be generated in the order indicated above. If AutoStream is not being used, no AutoStream result code is returned. Result codes not enabled by the W command option in effect may be turned-on by setting certain bits in S95. The W command options below are available when S95 is configured for any setting other than the factory-setting of 0.

W0 CONNECT result code reports DTE speed, and if S95=0, then disable all extended result codes

W1 CONNECT result code reports DTE speed, and if S95=0, then enable the CARRIER and PROTOCOL extended result codes

W2 CONNECT result code reports DCE speed, and if S95=0, then disable all extended result codes

Refer to the S95 bit map description in the next section. Note that selecting W0 and setting S95=12 is the same as selecting W1; and that selecting W0 and setting S95=1 is the same as selecting W2. S95 cannot be configured to force W2 to report DTE speed in the CONNECT result code; and that there is no setting of S95 that will force W1 not to produce the CARRIER and PROTOCOL result codes. S95 extends the functionality of the W command. The W command with S95=0 (factory setting) maintains backwards compatibility with previous V-Series System Products. However, selecting W0 and setting S95 as required allows you to tailor result codes characteristics to your own requirements.

X - Call Progress Options

The X command enables tone detection options used in the dialing process. As these functions are enabled and disabled, the modem's result code reporting is also affected. For this reason, this command is frequently used to control the modem's range of responses; however, its primary function is that of controlling the modem's call response capabilities. Result code definitions are covered in the next section.

X0 Busy and dial tone detection are disabled. Only result codes 0-4 are enabled. Only the CONNECT result code is permitted, and no indication of the telephone line speed. This setting overrides any other result code selections made with the W command and S95

X1 Busy and dial tone detection are disabled. Result codes 0-5 are enabled and linespeed reporting with CONNECT XXXX messages. W command options and S95 are enabled

X2 Busy detection is disabled. Dial tone detection is enabled. Result codes 0-6 are enabled and linespeed reporting with CONNECT XXXX messages. W command options and S95 are enabled

X3 Busy detection is enabled. Dial tone detection is disabled. Result codes 0-5 and 7 are enabled and linespeed reporting with CONNECT XXXX messages. W command options and S95 are enabled

X4 Busy and dial tone detection are enabled. Result codes 0-7 are enabled and linespeed reporting with CONNECT XXXX messages. W command options and S95 enabled

The @ and W dial modifier result codes are not affected by the X command in effect. The @ dial modifier enables result codes 8 (NO ANSWER) and 7 (BUSY) each time it occurs in the dial string. The W dial modifier enables result codes 6 (NO DIALTONE) and 7 (BUSY) each time it occurs in the dial string.

Y - Long Space Disconnect Options

The Y command determines if the modem will disconnect a call upon receiving a long space (1.6 sec break) signal from the distant end. If Y1 is selected, the modem will send a 4-second break (space) before going on hook when an H0 command is issued or, if &D2 is selected, when DTR goes off. Refer also to register S82 for more information.

Y0 Disable long space disconnect

Y1 Enable long space disconnect

Z - Soft Reset Command

The modem can be reset by issuing the Z. The command tells the modem to go on hook and restore the selected stored profile. Any non-storable parameters previously set by commands are returned to their factory settings. The modem aborts execution of all commands following the Z command on the same command line. Subsequent commands on the same line are ignored. Refer to the &W command for description of which modem parameters are included in a stored profile. Z0 recalls stored user profile 0, stored with &W0; Z1 recalls stored user profile 1, stored with &W1.

Z0 Recall stored profile 0

Z1 Recall stored profile 1

&B - V.32 Auto Retrain Options

The &B command is used to enable and disable auto retrain in V.32 mode. During a V.32 or a V.22bis connection, the modem continually monitors line quality. The &B command determines whether the modem ignores a line quality problem or attempts to correct the situation by retraining. The selection made with this command affects V.32 connections only.

&B and &B0 Disable V.32 Auto Retrain

&B1 Enable V.32 Auto Retrain

&C - Data Carrier Detect Options

The &C command determines how the state of the DCD lead relates to the carrier from the distant end. The command will take effect immediately when issued. The behavior patterns for DCD depend on the specific &C and &Q commands in effect. Also, DCD patterns depend on whether on-line operation is half or full duplex. Finally, if &Q5 is in effect, DCD behavior depends on whether S10=255 or S10<255. DCD circuit operation is according to the descriptions below.

DCD Behaviors for Half-Duplex Operation

&C0 &C1 &C2

&Q1	E	C	C
&Q2	E	C	C
&Q3	E	C	C
&Q4	E	C	C
&Q5	A	E	A
&Q5 (S10=255)	A	C	F

DCD Behaviors for Full-Duplex Operation

	&C0	&C1	&C2
--	-----	-----	-----

&Q0	A	B	D
&Q1	B	B	B
&Q2	B	B	B
&Q3	B	B	B
&Q4	B	B	B
&Q5	A	E	A
&Q6	A	B	D
&Q5 (S10=255)	A	B	D

Table Legend:

A - The DCD circuit is ON at all times

B - DCD=0 in Idle, DCD tracks carrier in On-Line State with S9:
The DCD circuit is OFF while the connection attempt is being made. It goes ON immediately after the CONNECT result code is issued, and goes OFF immediately after loss of remote carrier. If the remote carrier is restored and the S9 (carrier detect response time) delay is completed before the S10 (lost carrier to hang-up) delay expires, then hang-up is avoided and the DCD circuit goes ON again as the modem goes on-line. Otherwise, DCD remains OFF during the hang-up process prior to the result code message. If S10=255, hangup will not occur unless initiated by the DTE.

C - DCD=0 in Idle, DCD tracks carrier in On-Line State without S9:
The DCD circuit is OFF when the modem is idle. It goes ON immediately after the CONNECT result code is issued, and goes OFF immediately after loss of remote carrier. If the remote carrier is restored, then DCD will go ON regardless of the S9 value in effect.

D - DCD=1 in Idle, DCD tracks in On-Line with S9:
The DCD circuit is normally ON when the modem is idle, and it is ON while the remote carrier is present and the modem is on-line. The signal goes OFF immediately after loss of remote carrier. If the remote carrier is restored, then DCD will go ON again regardless of S9. If the Hangup Process is initiated by the DTE using DTR or issuing ATH<CR> from the on-line state, then DCD will return ON just prior to the modem issuing the OK result code. If S10<255 (lost carrier to hang-up delay) and a timeout equal to S10 expires before the remote carrier is restored, then the hang-up process begins during which DCD=0. DCD will return ON again just prior to the issue of the NO CARRIER result code. If the remote carrier is restored and the S9 delay is completed before the S10 delay expires; then the modem does not hangup, and DCD will go ON again when the modem returns on on-line.

E - DCD=0 in Idle, DCD=1 in On-Line State (no tracking):
The DCD circuit is OFF when the modem is idle in the command state. DCD

goes ON immediately after the CONNECT result code is issued, and it goes OFF when the modem begins the hangup process. DCD does not track the presence of remote carrier energy.

F - DCD=1 in Idle, DCD tracks in On-Line without S9:

This behavior pattern is associated only with (&C2, &Q5, S10=255, half duplex), and it only occurs at 4800 and 9600 bps in Hayes proprietary V.32 half-duplex operation (Ping Pong). The DCD circuit is normally ON when the modem is operating in half duplex and idle in the command state, and it is ON while the remote carrier is present in the on-line state. It goes OFF approximately 3 seconds after loss of remote carrier. If the remote carrier is restored, then DCD will go ON again (regardless of S9). If the hangup process is initiated by the DTE using DTR or escaping to command state and issuing ATH<CR> when on-line, DCD will return ON just prior to the modem issuing the OK result code. The modem will not begin the hangup process if S10=255.

&D - Data Terminal Ready Options

The &D command affects how the modem will respond to the state of the DTR signal and changes to this circuit. The effects of DTR states and changes are also very dependent upon the &Q command that is in effect. The test modes associated with certain &T commands are only affected by DTR changes when &D3 is in effect and are not affected by &Q command options. Below, DTR-related behaviors are defined in relation to the &D and &Q commands in effect in smart mode. In dumb mode, the behavior is as defined below for &D2 regardless of the actual &D command in effect.

DTR Behaviors in Smart Mode

	&D0	&D1	&D2	&D3
&Q0	none	E	I, H	R
&Q1	H	E	I, C, H	R
&Q2	I, D, H	I, D, H	I, D, H	I, D, R
&Q3	I, O, H	I, O, H	I, O, H	I, O, R
&Q4	H	E	I, C, H	R
&Q5	none	E	I, S	R
&Q6	none	E	I, S	R

Legend for Table Above -

Auto-Answer Function

I The DCD circuit is ON at all times.

DTR OFF-to-ON Effects:

- D If S1=0 and in the idle condition, DTR OFF-to-ON signals the modem to go off hook and start the dialing process using the dial string stored by the last &Z0= command. S25 does not affect the modem's reactions to DTR going OFF-to-ON.
- O If S1=0 and in the idle condition, DTR OFF-to-ON signals the modem to go off hook and start the originate handshake process. S25 does not affect the modem's reactions to DTR going OFF-to-ON.
- C Following a CONNECT result code, DTR must go ON before the time specified by S25 (in seconds), or CTS will not go ON and the modem will go to the Hangup Process, issue the NO CARRIER result code, at the Response Speed,

and go to the idle condition.

DTR ON-to-OFF Effects

- E If in the on-line state, DTR ON-to-OFF signals the modem to exit the on-line state, issue an OK result code at the response speed, and go to command state, while maintaining the connection. DTR transitions to OFF that do not persist more than the time specified by S25 will not cause the modem to exit the on-line state.
- H If in the on-line state, or in the handshaking, dialing, or answer process, DTR ON-to-OFF signals the modem to execute the hangup process, issue an OK result code at the response speed, and go to the idle condition. The modem is not reset by DTR. This will also abort any dial, handshake, or answer in process. DTR transitions to OFF that do not persist more than the time specified by S25 will not trigger a transition to the hangup process.
- R DTR ON-to-OFF signals the modem to immediately perform a hard reset regardless of state. All processes are aborted. S25 does not affect the modem's reactions to DTR going OFF-to-ON. There is no result code.
- S If in On-Line, or in the Handshaking, dialing processes, or answer process, a transition of DTR ON-to-OFF signals the modem to shut down the communications link. When the modem has completed transmitting the data placed into its buffer by the DTE and has completed sending the received data to the DTE, the modem will execute the hangup process, issue an OK result code at the response speed, and remain idle in the command state. The modem is not reset by DTR. This will also abort any dial, handshake, or answer in process. DTR transitions to OFF that do not persist more than the time specified by S25 will not trigger a transition to the hangup process.

&F - Recall Factory Profile

The &F command recalls the configuration stored programmed in ROM at the factory. This operation completely replaces the command options and S-Register values in the active configuration with those comprising the factory configuration. For the commands and registers stored and their factory-set values, see the AT Command Set Reference Card accompanying your modem.

&G - Guard Tone Selection

The &G command tells the modem which guard tone, if any, to transmit while transmitting in the high band (answer mode). Guard tone is transmitted only while the modem is in the transmitting in the answer mode and during the answer handshake.

&G0 Guard tones disabled

&G2 1800 Hz guard tone enabled (V.22,V.22bis only)

&J - Jack Type Selection (Auxiliary Relay Options)

The &J command designates the type of jack with which the modem is connected to the telephone line. This selection is made by changing the way the auxiliary relay is controlled. The auxiliary relay connects the A lead to the A1 lead, but is normally open.

&J0 The auxiliary relay is never closed.(suitable for RJ-11, RJ-41S, or RJ-45S type phone jack)

&J1 The auxiliary relay is closed while modem is off hook. (suitable for RJ-12 or RJ-13 type phone jack)

&K - Local Flow Control Options

The &Kn command is used to select the local flow control method for use when the modem is operating in error-control mode or asynchronous mode with Automatic Speed Buffering (ASB). ASB is used for communication environments requiring a "Fixed Speed Interface" between the modem and the DTE.

S39 stores the current flow control setting. Flow control is always inhibited in command state and is valid only when on-line in error-control mode. Bi-directional flow control regulates the data stream between the DTE and the modem. Specific functions depending on parameter value is as follows:

- &K0 All flow control is disabled. May be selected for use during error-control mode at the risk of overflowing the buffers and losing data
- &K1 RTS/CTS flow control is enabled. Note that the DTE-V-series cable must have the supporting wires. The &T19 command may be used by software to determine if the cable is properly wired
- &K2 XON/XOFF flow control is enabled. These characters are not programmable and are fixed at DC1 and DC3, respectively. This method should not be used when XON/XOFF characters will be sent as user data or as part of a file transfer protocol
- &K3 RTS/CTS flow control is enabled. Note that the DTE-V-series cable must have the supporting wires. The &T19 command may be used by software to determine if the cable is properly wired
- &K4 XON/XOFF flow control is enabled. These characters are not programmable and are fixed at DC1 and DC3, respectively. This method should not be used when XON/XOFF characters will be sent as user data or as part of a file transfer protocol
- &K5 Transparent XON/XOFF The data stream is controlled by characters DC1 and DC3, The chars DLE, DC1, and DC3 are transparentized by sending DLE followed by the character XORed with 21hex

&L - Line Type Selection (Dialup/Leased)

The &L1 command instructs the modem to alter its function for leased line environments. The modem will act as if S10=255 and M0 are in effect. It will not dial numbers or send answer tone. The modem must receive an X1D or A command to go on-line. The modem will then go to the dialing or answering process, respectively. Once the handshaking process is completed, the modem tries to stay in the on-line state. When it loses carrier, it returns to the dialing or answering process. Carrier level is determined in one of several techniques, depending on the particular modem. See the Installation Guide for information on setting carrier level.

&L0 Select Dial up line operation

&L1 Select Leased line operation

&O - PAD Channel Selection

The &O command instructs the modem to move from AT command state to a PAD waiting state where it is ready to receive X.25 commands. A Reset operation (see Chapter Two: V-series X.25 Communications) is performed on the selected channel. This command can be issued while off-line so that the PADs may be configured prior to making a connection.

&O0 Move to the PAD command state of the last channel accessed
(or to channel 1 if no previous channel has been selected)
 &O1 Move to the PAD command state for channel 1
 &O2 Move to the PAD command state for channel 2
 &O3 Move to the PAD command state for channel 3
 &O4 Move to the PAD command state for channel 4

&Q - Communications Mode Options

The &Q command selects the communication mode. The &Q command determines how the modem will treat transmitted and received data while in the on-line state (i.e., asynchronous, synchronous, AutoSync, or error-control) and establishes certain call setup procedures. Refer also to the &C, &D, and &S commands in this section.

Command	On-Line State	Special Features
&Q0	Asynchronous	DCD and DSR behaviors are unique. Refer to &C and &S commands
&Q1	Synchronous	DTR must be ON after CONNECT when timer value in S25 expires
&Q2	Synchronous	DTR OFF-to-ON executes dialing process; the D command invalid DTR ON-to-OFF executes the hangup process; the A command is invalid
&Q3	Synchronous	Dialing and Voice allowed from phone set when DTR is OFF. DTR OFF-to-ON executes the handshaking process (in originate mode); the D command is invalid. DTR ON-to-OFF executes hangup process; the A command invalid
&Q4	Hayes AutoSync	DTR must be ON after CONNECT when timer equal to S25 expires. DTE data speed is 9600 bps which is not equal to response speed or line speed, yet all result codes are at the response speed
&Q5	Error-Control	This enables error-control and is unique to V-series system products. Depending upon which V-series system product is being used, any one of several point to point protocols can be negotiated: LAPB, LAPM, X.25 or MNP. After the modem handshake is complete, feature negotiation (see S48) is used to determine which protocol (see S46) will be used for the communication session. If no common protocol is found between the local and remote modems, the fall back options (see S36) will be used

&Q6 Buffered Asynchronous Automatic Speed Buffering is useful for DTEs that cannot adjust to changing transmission speeds. This mode ensures the DTE-modem speed is set at a constant rate regardless of the line speed determined during the modem handshake. With the exception of flow control (&Kn) between the DTE and the attached modem, this mode is identical to the standard asynchronous mode (&Q0). ASB operation is also a fall back option (see S36) when the modem is set for error-control mode (&Q5). Because the DTE and DCE speeds are different in ASB, a 256 byte buffer is provided so that flow control does not occur on every character transmission. Some DTEs are sensitive to the buffer size so S-registers are provided to control the lower (S49) and upper (S50) boundaries

&R - RTS/CTS Options

The functions of CTS and RTS in synchronous modes (&Q1, &Q2, and &Q3) is determined by the &R command. The &R command has no effect if &Q0, &Q4, &Q5, or &Q6 is in effect. See also the discussion of the CTS and RTS signals in Chapter Three. Refer to the &K command for other RTS and CTS functions. Note when &Q4 is in effect (AutoSync operation), RTS and CTS behaviors are not unlike those specified by EIA 232-D/CCITT V.24.

In Synchronous Modes (&Q1, &Q2, and &Q3):

 &R0 CTS tracks RTS while the modem is in On-Line State and observes the RTS-to-CTS delay determined by S26

&R1 CTS is ON while the modem is in the On-Line State, and RTS is ignored.

In Other Modes (&Q0, &Q4, &Q5, and &Q6), the &R option in effect does not control the RTS and CTS functions.

&S - Data Set Ready Options

The &S command controls the functions of the DSR circuit. The DSR circuit (pin 6 of the EIA 232-D interface) indicates when the modem is connected a communication channel and is ready.

In synchronous mode, when originating a call, DSR goes high when dialing is completed and an answer tone is detected from the remote modem. When answering a synchronous call, DSR goes high when the modem begins transmitting the answer tone.

In asynchronous or error-control mode, the &S command can be used to configure the modem to keep the DSR signal high at all times or to have it operate according to the EIA 232-D specification (as described in Chapter Three).

When &Q0, &Q5, and &Q6 are in effect:

 &S0 DSR circuit is always on

&S1 DSR=0 in the Idle State and when in a test mode. DSR circuit is turned ON at start of the Handshaking Process. DSR is turned OFF when Hangup

Process is started

&S2 DSR=0 in the Idle State and when in a test mode. DSR circuit is turned ON at end of handshake prior to issuing of the CONNECT result code. DSR is turned OFF when hangup process is started

When &Q1 to &Q4 are in effect:

&S0-1 DSR=0 in the command state and at idle. DSR circuit is turned ON at start of the handshaking process. DSR is turned OFF when hangup process is started

&S2 &S2- DSR=0 in the command state and at idle. DSR circuit is turned ON at end of handshake prior to issuing of the CONNECT result code. DSR is turned OFF when Hangup Process is started

&T - Test Options

The following &T command options are used to configure and place the modem in various test modes as defined by CCITT V.54. These tests can be used to verify the analog and digital portions of the modem's operation, as well as those of the remote modem. Some of these tests require a connection be established before running the procedure. The &T19 command (not a CCITT V.54 test) can be used to test the RTS/CTS functions of the cable used to attach the modem to the DTE.

&T0 - Terminate Test In Process

If a V.54 Loopback Test is in process as a result of executing an &Tn command, then the &T0 command will cause that test to be terminated provided that the modem is in the command state, or a V.54 state that accepts commands from the DTE. See specific &T command descriptions for termination actions.

&T1 - Initiate Local Analog Loopback

The modem goes on hook and configures itself for analog loopback (using low frequency band if no suffix or "O" suffix, and high frequency band if "A" suffix). DSR is turned off (if &S1 is in effect), the analog loopback state is entered, and the test timer is set to the value in S18. A CONNECT result code is sent to the DTE, and the test timer then begins its count down. The test terminates when the test timer expires. If S18 equals 0, then the test must be terminated by an &T0, H0, or Z command. While any command may be entered while the modem is in this test state, the modem response is not specified except for H0, &T0, and Z - any of which will terminate the test. Upon termination of the test, the modem enters the command state.

Result Codes: Description

CONNECT when local analog loopback state is entered
ERROR if any other &Tn test is active (except &T0) or if
 in the On- Line Command State
OK after test is stopped by test timer, the H0 command,
 or the &T0 command

&T3 - Perform Local Digital Loopback

The modem must be in the command state with a connection established when this command is issued. Otherwise an ERROR result code occurs. This command establishes a loopback of received data, after demodulation, and sends it back to the distant end. The modem is configured for local digital loopback, DSR is

turned off (if &S1 is in effect), the test timer is started with the value in S18, and an OK result code is sent to the DTE . If S18 contains a 0, the test must be terminated by a &T0, H0, or Z command. The latter two result in the modem going on hook. If S18 does not contain 0, the test is terminated after the number of seconds stored in S18.

Result Codes: Description

OK	after 2 s delay
ERROR	if any other self test is active (&T1,&T6-&T8) or if in Idle State
OK	when test is terminated

&T4 - Grant RDL Requests

When in the On-Line State the modem will honor a remote digital loopback request from a distant modem if it occurs. This will result in an ERROR if the command is given while any V.54 test is active (&T1, &T3, &T6, &T7, or &T8).

&T5 - Deny RDL Requests

The modem will not respond to a remote digital loopback request from a distant modem. This will result in an ERROR if the command is given while any V.54 test is active (&T1, &T3, &T6, &T7, or &T8).

&T6 - Initiate Remote Digital Loopback

The command is valid only if the modem is in the command state with a connection at 1200 or 2400 bps. The modem sends the remote digital loopback request signal to the distant modem (see CCITT V.22 and V.54). After the RDL acknowledgment signal is received from the distant modem, DSR is turned off (if &S1 is in effect), the on-line state is entered, a CONNECT result code is sent to the DTE, and the test timer is set to the value in S18. If the modem does not receive the RDL acknowledgment signal from the distant end in three seconds, it sends an ERROR result code to the DTE and returns to the command state. The modem sends the signal specified in CCITT V.22 to release the remote digital loopback when the test is terminated. The test may be terminated by the H0, Z, or &T0 command. The test will also terminate when the test timer expires (sending the modem to the command state) or carrier is lost (causing a NO CARRIER result code and the modem to go on hook in the command state).

Result Codes: Description

CONNECT	when On-Line State is entered
ERROR	if any V.54 test is active (&T1, &T3, &T6-&T8)
ERROR	if not in On-Line Command State
ERROR	if command is issued at other than 1200 or 2400 bps
ERROR	if the RDL signal is not acknowledged

&T7 - Initiate RDL With Self Test

The command is only valid if the modem is in the command state with a connection at 1200 or 2400 bps. The modem sends the remote digital loopback request signal to the distant end (see CCITT V.22). After the RDL acknowledgment signal is received from the distant end, DSR is turned off (if &S1 is in effect), the on-line state is entered, an OK result code is sent to the DTE, and the test timer is set to the value in S18. While the test is active the modem sends a test message to the distant end and counts the errors in the received (looped back) signal. The modem stays in the command state during the test. When the test is terminated (except by a loss of carrier),

the modem sends the release signal to the distant end, as in &T6, and reports the three-digit error count to the DTE. The information text is followed by an OK result code. See the V command for formats. The test is terminated by loss of carrier, or an H0, &T0, or Z command, and by the S18 timer running out.

Result Codes: Description

```
-----
OK          when command executed is started
OK          after error count is sent to DTE
ERROR       if any other self test is active (&T1,&T3,&T6-&T8)
ERROR       if not in On-Line Command State
ERROR       if command is issued at other than 1200 or 2400 bps
ERROR       if the RDL acknowledgment signal is not received
```

&T8 - Local Loopback With Self Test

The modem goes on hook and is configured for analog loopback (low frequency band if none or 0 suffix, high frequency band if A suffix). The test timer is started at the time indicated by S18, DSR is turned off (if &S1 is in effect), A selftest condition is entered, and an OK result code is sent to the DTE. During the test the modem sends a test message and counts errors in the looped back signal. The test is terminated when the timer times out (S18) or the &T0, H0, or Z command is issued. When the test is terminated, the three-digit error count is sent to the DTE. An OK result code follows the error count.

Result Codes: Description

```
-----
OK          if AL Selftest state is entered
OK          after error count is sent to DTE
ERROR       if any other V.54 test is active (&T1,&T3,&T6,&T7),
            or if on-line
```

&T19 - Perform RTS/CTS Cable Test

This test is used to determine whether the DTE-to-DCE cable supports the RTS and CTS signals necessary for hardware flow control. This procedure should be used by software before RTS/CTS flow control (&K3) is used. The modem takes the following action when the &T19 command is issued:

1. Turns OFF CTS (normally ON) and starts a 500 ms timer.
2. Monitors RTS for ON and OFF states.
3. After the 500 ms timeout or when both level-high and level-low states of RTS are detected, the modem restores CTS to the ON condition and ends the test.
4. If both the on and off conditions of RTS are NOT detected, the modem returns the ERROR result code; otherwise, it issues the OK result code.

&U - Trellis Coding Options

The &U command is used to enable and disable Trellis coding for V.32 connections. This selection affects V.32 9600 bps transmissions only.

```
&U0  Enable Trellis coding
&U1  Disable Trellis coding
```

&V - View Configuration Profiles

The &V command is used to display the active and stored profiles (commands and S-Register settings) along with any stored telephone numbers. Input from the DTE is ignored while this view configuration information is being sent to the DTE.

The example below illustrates the &V info-text when the factory profile is loaded and then stored into the stored profiles, and an arbitrary phone number is stored in one of the stored numbers locations.

ACTIVE PROFILE:

```
B0 B41 B60 E1 L2 M1 N1 P Q0 V1 W0 X4 Y0 &C0 &D0 &G0 &J0 &K3 &Q5
&R0 &S0 &T4 &U0 &X0 &Y0
S00:000 S01:000 S02:043 S03:013 S04:010 S05:008 S06:002 S07:030 S08:002
S09:006
S10:014 S11:070 S12:050 S18:000 S25:005 S26:001 S36:005 S37:000 S38:020
S44:003
S46:002 S48:007 S49:008 S50:016 S95:000
```

STORED PROFILE 0:

```
B0 B41 B60 E1 L2 M1 N1 P Q0 V1 W0 X4 Y0 &C0 &D0 &G0 &J0 &K3 &Q5
&R0 &S0 &T4 &U0 &X0
S00:000 S02:043 S06:002 S07:050 S08:002 S09:006 S10:014 S11:095 S12:050
S18:000
S25:005 S26:001 S36:005 S37:000 S38:020 S44:003 S46:002 S48:007 S49:008
S50:016
```

STORED PROFILE 1:

```
B0 B41 B60 E1 L2 M1 N1 P Q0 V1 W0 X4 Y0 &C0 &D0 &G0 &J0 &K3 &Q5
&R0 &S0 &T4 &U0 &X0
S00:000 S02:043 S06:002 S07:050 S08:002 S09:006 S10:014 S11:095 S12:050
S18:000
S25:005 S26:001 S36:005 S37:000 S38:020 S44:003 S46:002 S48:007 S49:008
S50:016
```

TELEPHONE NUMBERS:

```
0=
1=T9W14045551212
2=
3=
```

The three-digit numbers after each S-Register number are decimal representations of the S-Register contents.

&W - Write Active Profile to Memory

The &W command stores certain command options and S-Register values into one of the modem's two nonvolatile stored profile memory locations. The command options and register values stored depend on the particular modem. These are indicated on the AT Command Set Reference Card. In addition, the AT speed and parity are stored, according to the values used at the time the command is issued.

```
&W0 Store the Active Profile into Stored Profile 0
&W1 Store the Active Profile into Stored Profile 1
```

&X - Synchronous Transmit Clock Source

The &X command determines how the DTE transmit clock is generated while the modem is in the synchronous mode.

&X0 Modem generates the transmit clock and applies it to pin 15 (EIA 232-D)

&X1 DTE generates the transmit clock on pin 24 (EIA 232D) and the modem applies this clock to pin 15 (EIA 232D). This setting is available for external modems only

&X2 Modem derives the transmit clock from the receive carrier signal and applies it to pin 15 (EIA 232-D)

&Y - Select Stored Profile For Hard Reset

The &Y command selects which stored profile will be copied into the active profile subsequent to a hard reset (including power-up). The &Y command execution is nonvolatile, stored at the time the command is executed, not by the &W command. The value selected with this command is not affected by the &F command, although &Y0 is selected as part of the overall factory setup.

&Y0 Select Stored Profile #0 on powerup

&Y1 Select Stored Profile #1 on powerup

&Zn=x - Store Telephone Number

The &Zn=x command is used to store up to four dialing strings in the modem's nonvolatile memory for later dialing. The format for the command is &Zn="stored number" where n is the location 0-3 to which the number should be written. For example, the line AT&Z2=1552368<CR> writes 1552368 as the third of four possible numbers to the modem's "telephone book" in nonvolatile memory. The &Zn=x command can be used to store a number with as many as 36 characters.

Any dialing string can be saved except the S dialing modifier (this would cause a stored dialing string to attempt to dial another stored string), or the ; modifier if used for automatic dialing in synchronous mode 2. If no dial string follows the command, the referenced stored number will be cleared.

&Z <dial string><CR>

&Z= <dial string><CR>

&Zn= <dial string><CR> ... where n=0-3

If the delimiter (=) is not present, the characters following the &Zn=x are treated as telephone numbers and/or modifiers and are stored in location 0. For example, in &Znxxxx, the n is a part of the phone number. If the delimiter is present the characters following it are stored in the location specified by the character preceding the delimiter (which must be in the range 0-3). If no character precedes the delimiter, the number is stored in location 0. If an invalid location is specified (n) the modem sends an ERROR result code.

Characters not listed above as storable are ignored. For example, the command &Z1=3456H;AX would store 3456;A.

1.2 Result Code Listing

This section defines the result codes returned by Hayes modems in response to commands.

The table below shows the various formats in which modem responses can be presented. Note that the "text" of the info-text may consist of multiple lines of text. The formats depicted here only refer to the <CR><LF> characters

between info-texts and not within them.

	V0	V1
Information Text	text <CR><LF>	<CR><LF> text <CR><LF>
Result Codes	numeric code <CR>	<CR><LF> verbose code <CR><LF>

+++++

1.2.1 Command Response and Call Progress Monitoring

This set of result codes includes responses to commands and call progress monitoring responses. They are available to all modems within the capabilities of the modem. For example, the result code CONNECT 9600 is not available to Smartmodem 2400. The factory setting for all high-speed modems enables the extended set of call progress monitoring (X4). When set up in this way, the modem performs and reports full call progress monitoring (RING, NO CARRIER, NO DIALTONE, and BUSY). It also indicates the speed of the connection (CONNECT 1200 as opposed to simply CONNECT). The factory setting for Smartmodem 300, Smartmodem 1200, and all others whose highest speed is 1200 bps is basic call progress monitoring (X0).

The command response and call progress monitoring result codes are defined below:

0 - OK

This result code indicates that a command or command string was executed. Note that if more than one command were included on a line and an ERROR result code received, this means that one or more of the commands was not processed. If one or more were executed properly, but even one was invalid, no OK will be issued, only the ERROR.

1 - CONNECT

This result code indicates a connection was made between the DTE and the modem. If X4 (extended set of call progress monitoring) were selected, the code indicates that a connection from at 0 to 300 bps was made. However, if X0 (basic set of call progress monitoring) were selected, the connection could be 0-300, 1200, 1200/75, 75/1200, 2400, 4800, 9600, 19200, or 38400 bps. If the modem is not operating in error-control mode, this is the same as the line speed. See other CONNECT messages and CARRIER messages.

2 - RING

This result code indicates the modem as detected a ring signal. No distinction can be made as to whether this is a voice call, a modem call, a fax call, or other type.

3 - NO CARRIER

This result code indicates that no carrier signal was detected, or that the signal was lost. This is the response the modem will give when no connection is made; see CONNECT result code. The modem will also return this message when the connection is broken, either intentionally as when the hangup process completes, or if line difficulties break the connection.

4 - ERROR

This result code indicates that an invalid command was issued, or that there was an error in the command line. For example, if the command line exceeds 40 characters for Smartmodem Products or 255 characters for V-series System Products, this result code will be returned. This result code is also returned in response to the I1 command requesting a ROM checksum, if the modem detects an error in the computation.

5 - CONNECT 1200

This result code indicates a connection has been established at 1200 or 1200/75, 75/1200, bps between the modem and the DTE. If the modem is not operating in error-control mode, this is the same as the line speed. This result code is disabled by X0. Only CONNECT is reported.

6 - NO DIALTONE

This result code indicates that no dial tone was detected when the modem went off hook. Dial tone detection and this result code are enabled by X2 or X4, or the W dial modifier.

7 - BUSY

This result code indicates that the modem detected a busy signal when it attempted to connect with the modem at the number dialed. Busy signal detection and this result code are enabled by X3 or X4.

8 - NO ANSWER

This result code indicates no silence was detected when dialing a system not providing a dial tone. Enabled by the @ dial modifier.

10 - CONNECT 2400

This result code indicates a connection has been established at 2400 bps between the modem and the DTE. If the modem is not operating in error-control mode, this is the same as the line speed. This result code is disabled by X0. Only CONNECT is reported.

11 - CONNECT 4800

This result code indicates a connection has been established at 4800 bps between the modem and the DTE. This result code is disabled by X0.

12 - CONNECT 9600

This result code indicates a connection has been established at 9600 bps between the modem and the DTE. This result code is disabled by X0.

14 - CONNECT 19200

This result code indicates a connection has been established at 19200 bps between the modem and the DTE. This result code is disabled by X0.

22 - CONNECT 1200/75

This result code indicates a connection has been established at 1200 bps when transmitting data and 75 bps when receiving data between the modem and the DTE.

23 - CONNECT 75/1200

This result code indicates a connection has been established at 75 bps when transmitting data and 1200 bps when receiving data between the modem and the DTE.

28 - CONNECT 38400

This result code indicates a connection has been established at 38400 bps

between the modem and the DTE. This result code is disabled by X0.

+++++

1.2.2 Negotiation Progress Messages

V-series system products report special result codes during error-control negotiation. Whether or not these messages are displayed is selected with the W command (not to be confused with the W dial modifier). The factory setting is messages disabled (W0) to avoid conflict with software programs that do not support this additional level of call progress monitoring.

40 - CARRIER 300

This message indicates that a carrier signal has been detected at 300 bps (modem-to-modem line speed).

44 - CARRIER 1200/75

This message indicates that a carrier signal has been detected at 1200 bps when transmitting and at 75 when receiving (modem-to-modem line speed).

45 - CARRIER 75/1200

This message indicates that a carrier signal has been detected at 75 bps when transmitting and at 1200 bps when receiving (modem-to-modem line speed).

46 - CARRIER 1200

This message indicates that a carrier signal has been detected at 1200 bps (modem-to-modem line speed).

47 - CARRIER 2400

This message indicates that a carrier signal has been detected at 2400 bps (modem-to-modem line speed).

48 - CARRIER 4800

This message indicates that a carrier signal has been detected at 4800 bps (modem-to-modem line speed).

50 - CARRIER 9600

This message indicates that a carrier signal has been detected at 9600 bps (modem-to-modem line speed).

66 - COMPRESSION: CLASS 5

This message indicates that data compression using MNP Class 5 has been negotiated for the connection.

67 - COMPRESSION: V.42BIS

This message indicates that data compression using CCITT V.42bis has been negotiated for the connection.

68 - COMPRESSION: ADC

This message indicates that data compression using Hayes Adaptive Data Compression has been negotiated for the connection.

69 - COMPRESSION: NONE

This message indicates that data compression was not negotiated for the connection.

70 - PROTOCOL: NONE

This message indicates that no protocol was negotiated for the connection. A standard asynchronous connection was made.

71 - PROTOCOL: ERROR-CONTROL/LAP-B

This message indicates that an error-control connection was negotiated with LAPB protocol. This protocol is the one used by the first V-series System Products.

72 - PROTOCOL: ERROR-CONTROL/ LAP-B/HDX

This message indicates that a half-duplex error-control connection was negotiated with LAPB protocol. This protocol is the one used by the first V-series System Products communicating at 9600 bps.

73 - PROTOCOL: ERROR-CONTROL/LAP-B/AFT

This message indicates that an error-control connection was negotiated using the Hayes Asynchronous Framing Technique. This protocol is used for connections between modems such as Smartmodem 1200 that do not communicate synchronously across the telephone line. AFT enables an error-control protocol to be used.

74 - PROTOCOL: X.25/LAP-B

This message indicates that an error-control connection using the X.25 protocol was established with a carrier speed of 1200, 2400, 4800, or 9600 bps.

75 - PROTOCOL: X.25/LAP-B/HDX

This message indicates that a half-duplex error-control connection using the X.25 protocol was established with a carrier speed of 4800 or 9600 bps.

76 - PROTOCOL: X.25/LAP-B/AFT

This message indicates that an asynchronous error-control connection using the X.25 protocol was established with a carrier speed of 1200 bps. The Hayes Asynchronous Framing Technique was used.

77 - PROTOCOL: LAP-M

This message indicates that an error-control connection using the V.42 LAPM protocol was established with a carrier speed of 1200, 2400, 4800, or 9600 bps.

78 - PROTOCOL: LAP-M/HDX V.42

This message indicates that a half-duplex error-control connection using the V.42 LAPM protocol was established with a carrier speed of 4800 or 9600 bps.

79 - PROTOCOL: LAP-M/AFT

This message indicates that an asynchronous error-control connection using the V.42 LAPM protocol was established with a carrier speed of 1200 bps. The Hayes Asynchronous Framing Technique was used.

80 - PROTOCOL: ALT

This message indicates that an error-control connection using the V.42 LAPM alternative protocol was established with a carrier speed of 1200, 2400, 4800, or 9600 bps. This protocol is MNP Classes 2, 3, and 4 compatible.

91 - AUTOSTREAM: LEVEL 1

This message indicates that Hayes AutoStream Level 1 has been negotiated for the connection. This technique provides for multiplexing of multiple virtual channels.

92 - AUTOSTREAM: LEVEL 2

This message indicates that Hayes AutoStream Level 2 has been negotiated for the connection. This technique provides for multiplexing of multiple virtual channels.

This message indicates that Hayes AutoStream Level 2 has been negotiated for the connection. This technique provides for multiplexing of multiple virtual channels, with transparent control of one PAD (non-simultaneous).

93 - AUTOSTREAM: LEVEL 3

This message indicates that Hayes AutoStream Level 3 has been negotiated for the connection. This technique provides for multiplexing of multiple virtual channels, with transparent control of all PADs (simultaneous).

Negotiation progress messages are reported in the following order:

```
CARRIER
PROTOCOL
AUTOSTREAM
COMPRESSION
CONNECT
```

If AutoStream is not used, no message is reported.

+++++

1.2.3 Information Text (INFO-TEXT)

Some commands, such as &V and Sr? return information text as opposed to numeric or verbose codes. The alpha characters are headings and commands and the numbers are command options, ASCII values, counter values, etc. The example below illustrates a modem response to a command with information text.

ACTIVE PROFILE:

```
B0 B41 B60 E1 L2 M1 N1 P Q0 V1 W0 X4 Y0 &C0 &D0 &G0 &J0 &K3 &Q5
&R0 &S0 &T4 &U0 &X0 &Y0
S00:000 S01:000 S02:043 S03:013 S04:010 S05:008 S06:002 S07:030 S08:002
S09:006
S10:014 S11:070 S12:050 S18:000 S25:005 S26:001 S36:005 S37:000 S38:020
S44:003
S46:002 S48:007 S49:008 S50:016 S95:000
```

Information Text is always a combination of alpha and numeric. The V command has no effect on the format of this command response.

1.3 S-Register Listing

The following definitions include all S-Registers defined for the various families of Hayes modems. Some factory settings and ranges are included here because they are almost universally implemented with these values; however, be sure to consult the AT Command Set Reference Card that came with your modem for the S-Registers and their ranges/factory settings that your modem supports. Note that register numbers not included in this listing are those for which no function has been assigned.

S0 - Ring to Answer

After S0 sets the ring number on which the modem automatically answers a call when auto-answer mode is selected. S0=0, the factory setting, disables auto-answer.

S1 - Ring Count

When the modem is in the command state and set for auto-answer (Register S0>0), the modem automatically tracks the number of times the phone rings,

incrementing and writing the value in S1. The value reverts to 0 if no ring occurs for 8 seconds. Once a connection is made, the modem resets the value of this register to 0. Note that two short ring bursts within a ring cycle are counted as two rings.

S2 - Escape Sequence Character

This register holds the ASCII value of the escape sequence character. The factory-set value is ASCII 43, the plus sign (+). The value for this register can be set to any ASCII value between 0 and 127. Setting S2 to a value greater than 127 disables the escape sequence, preventing the modem from returning to the command state and disabling command recognition.

S3 - Carriage Return Character

This register holds the ASCII value of the line terminating character. The factory-set value is ASCII 13 - carriage return (<CR>) - the range for the register is 0-127. This character is used both as the command line terminator and the result code terminator.

S4 - Line Feed Character

This register holds the ASCII value of the line feed character. The factory setting is 10; the range is 0-127.

S5 - Backspace Character

This register holds the ASCII value of the backspace character. The factory-set value is ASCII 08; the range for the register is 0-32, 127. This character moves the cursor left, removing the previous character. As this value actually represents the combined operation of three characters (a backspace, a space, and another backspace), the time allotted to process the backspace character must not be any less than the time required by the modem to transmit three characters. For this reason, a repeat-key function may not operate properly on backspaces.

S6 - Wait Before Blind Dialing

This register determines how long the modem waits after going off-hook before it dials. This delay allows time for the central telephone office to detect the off-hook condition of the line and apply dial tone. This wait time only applies to the first dial tone. S6 is used only if X0, X1, or X3 is selected. Selecting X3 or X4 enables dial tone (call progress) detection and disables blind dialing, thus making the setting of S6 irrelevant. The value of this register can be set for any number from 4 through 7 seconds. This feature allows you to increase the time delay if you have difficulty obtaining dial tone within 4 seconds.

Note: The Wait Before Blind Dialing call progress monitoring feature (W dial modifier) applies only to detection of a second dial tone and is independent of any S-Register settings.

S7 - Wait for Carrier after Dialing

This register determines the modem's time delay between dialing and responding to an incoming carrier signal after initial connection. If the modem does not detect a carrier within this time, the modem hangs up and returns the NO CARRIER result code. If the modem detects a carrier within the specified time, it goes on line.

S8 - Duration of Delay for Comma Dial Modifier

This register determines the duration of the delay generated by the comma (,) dial modifier.

S9 - Carrier Detect Response Time

This register determines how many seconds a carrier signal must be present for the modem to recognize it and issue a carrier detect. The value for the register is measured in tenths of a second. The factory setting is 6 (0.6 second); the range is 1 (0.1 second) to 255 (25.5 seconds).

Note: The S9 value affects the time required to recognize the presence of carrier only if X3 or X4 is selected. The modem also ignores the value in register S9 when operating in half-duplex synchronous or asynchronous mode.

S10 - Delay Between Lost Carrier and Hang Up

This register specifies the time between loss of remote carrier and local modem disconnect. The delay permits the carrier to disappear momentarily without causing the modem to hang up. The value for the register is measured in tenths of a second. The range for most modems is 1 (0.1 second) to 255 (25.5 seconds).

The modem recognizes a carrier after the period of time specified in S9. Therefore, if the value of S10 is less than that set for S9, even a momentary loss of carrier will cause the modem to disconnect. Setting the register to 255 causes the modem to ignore actual carrier status and assume a carrier is always present. When operating in half-duplex synchronous mode, the modem ignores the value of this register.

S11 - Multi-Frequency Tone Duration

This register determines the duration and spacing of tones in multi-frequency tone dialing. The value in this register has no effect on the speed of pulse dialing.

S12 - Escape Sequence Guard Time

This register holds the value of the delay required prior to and following the escape sequence. The guard time also dictates how quickly the escape sequence characters must be entered, since the interval between entry of each of the three characters must be of shorter duration than that specified for the guard time. If guard time is set to 0, timing is not a factor.

S18 - Modem Test Timer

This register establishes the duration of the modem's diagnostic tests. When a test is active for a length of time equal to the value chosen for this register, the modem automatically terminates the test. A setting of zero (0) disables the test timer (factory setting). The range for this register is 0-255 seconds.

S25 - DTR Detection

This register serves two purposes. When the modem is operating in synchronous mode 4, the value assigned to S25 specifies the length of time the modem waits after a connection has been made, before examining the DTR circuit. This allows the modem to ignore an on-to-off transition of DTR and gives the user sufficient time to disconnect the modem from the asynchronous terminal and attach it to a synchronous terminal, without forcing the modem back to the asynchronous command state. During this time, the value of S25 is read in full seconds (e.g., the factory-set value of 5 equals 5 seconds, instead of 0.05 seconds).

In all other modes, and after call establishment in synchronous mode 4, the value is read in 1/100 seconds. In any mode, a change in DTR (on or off) that

persists for a period shorter than the value held in S25 is ignored by the modem while it is on-line. The range of values for S25 is 0-255.

S26 - RTS to CTS Interval

This register is used to specify the interval to delay before turning on CTS after an off-to-on transition of RTS. This value takes effect when the &R0 command option has been selected. This setting applies to synchronous modes 1, 2, and 3 only. The factory-set value is 1 (.01 seconds) with a range of 0-255.

S30 - Inactivity Timeout

This register monitors the line to prevent unnecessary connection time. If no data transfer is detected (while the modem is in the on-line state) for a duration specified by this register, the modem hangs up and returns to the idle state. When the value of S30 is set to 0, the timer is disabled. The factory setting is 0 seconds; the range is 0-255 units of 10 seconds. Note that S30 is only effective in &Q0 or &Q6 modes; it is not enabled in any synchronous modes.

S33 - AFT Options

Register S33 applies only to communications using a V-series Modem Enhancer(TM) with a Smartmodem 1200 which has an asynchronous DTE link.

This register selects the options to be used with Hayes Asynchronous Framing Technique (See the description of S44. AFT offers options to prevent certain characters (like XON and XOFF) from being sent. Normally AFT uses all 256 ASCII character codes; that is, it uses characters with 8 data bits. If intervening equipment is limited to 7-bit operation, the Eight-Bit Data Transparency option (S33=4) can be enabled.

With this option, AFT limits itself to using characters with 7 data bits. This pertains only to the communication link between the two modems, not the format of the data. The data itself is unaffected by enabling any AFT transparency options.

- 0 No transparency options required (factory setting)
- 1 Flow Control Transparency. AFT transparentizes the XON and XOFF control characters sent from the DTE to the modem. The XON and XOFF characters themselves are not sent over the communication link; characters that substitute for these functions are transmitted, instead
- 2 Select Control Character Transparency
- 4 Select Eight-Bit Data Transparency
- 5 Select both Flow Control Transparency and Eight-Bit Data Transparency
- 6 Select both Control Character Transparency and Eight-Bit Data Transparency

If feature negotiation is active, the transparency option selected by one modem is used by both modems.

S36 - Negotiation Failure Treatment

When an attempt to make an error-control connection fails, the modem reads this register to determine whether to terminate the connection, make an asynchronous connection (otherwise selected with &Q0), or make an asynchronous connection with ASB (otherwise selected with &Q6). This register is referenced only when the error-control mode has been selected with the &Q5 command (factory setting) and this communication mode cannot be negotiated.

- 0 Hang up
-

- 1 Attempt a standard asynchronous connection (&Q0)
- 3 Attempt an asynchronous connection using automatic speed buffering (&Q6)
- 4 Attempt a V.42 Alternative Protocol connection (MNP compatible); if negotiation fails, hang up.
- 5 Attempt a V.42 Alternative Protocol connection (MNP compatible); if negotiation fails, attempt a standard asynchronous connection
- 7 Attempt a V.42 Alternative Protocol connection (MNP compatible); if negotiation fails, attempt an asynchronous connection using automatic speed buffering

In asynchronous mode, the CONNECT XXXX message will be returned with a successful connection. This message indicates the speed of the connection, which is also the speed of data transmitted from computer to modem.

Note: The selected fallback option can be initiated immediately with S48. For example, a connection attempt using the Alternative Protocol can be forced by setting S48=128 and S36=5 or 7.

S37 - Desired DCE Line Speed

The modem attempts to connect with a remote modem at the highest supported DCE speed that does not exceed the value specified by this register. If S37 is set to a speed higher than that supported by the modem, it will attempt to connect at its highest capability.

- 0 Attempt to connect at speed of last AT command issued
- 1 Attempt to connect at 75 bps
- 2 Attempt to connect at 110 bps
- 3 Attempt to connect at 300 bps
- 4 Reserved
- 5 Attempt to connect at 1200 bps
- 6 Attempt to connect at 2400 bps
- 7 Attempt to connect at 4800 bps
- 8 Reserved
- 9 Attempt to connect at 9600 bps

Note that this is the speed of modems across the telephone line, not the speed at which the modem communicates with the attached DTE.

S38 - Delay Before Forced Hang up

This register specifies the delay between the modem's receipt of the command to hang up (or on-to-off transition of DTR if the modem is configured to follow the signal) and the disconnect operation. This register is useful for error-control communications to ensure that data in the modem buffers is sent before the connection is terminated. The factory setting is 20 (seconds). If this register is set between 0 and 254, the modem will wait that number of seconds for the remote modem to acknowledge receipt of all data in buffers before hanging up. If this timeout occurs before all data can be sent, the NO CARRIER (3) result code will be sent to indicate that data has been lost. If all data is transmitted prior to the timeout, the response to the H0 command will be OK.

If S38 is set to 255, the modem does not timeout, and continues to attempt to deliver data in buffers until the connection is lost, or the data is delivered.

S44 - Asynchronous Framing Technique Selection

S44 sets the use of the Hayes Asynchronous Framing Technique. Connections to a

packet switched network or between two error-control modems using either Error-Control/LAP-B or X.25 protocol are usually synchronous connections, even though the user interface is always asynchronous. Some environments may require asynchronous to synchronous conversion in the protocol because equipment is limited to asynchronous operation, or an asynchronous to synchronous conversion is already in place. For example, most Hayes 1200 bps modems support only asynchronous communication over the telephone line. When one of these modems is connected to a V-series Modem Enhancer, the interface between the two is always asynchronous. A feature provided by the V-series Modem Enhancer called the Asynchronous Framing Technique (AFT) makes this possible. When AFT is enabled, the output of the error-control protocol is asynchronous instead of synchronous.

Register S44 applies only to communications using a V-series Modem Enhancer with a Smartmodem 1200 that connects using an asynchronous link across the telephone line.

- 2 Use AFT. When AFT is selected, the data output is asynchronous instead of synchronous. AFT is required if the path your call takes passes through asynchronous-only equipment.
- 3 The modem to automatically selects whether or not to use AFT. V-series Modem Enhancer, when connected to a Smartmodem 1200, automatically uses AFT (factory setting).

If the modem is configured to use feature negotiation, and the other modem is using AFT, both modems automatically select AFT.

S46 - Error-Control Protocol Selection

This register specifies the error-control method used for subsequent connections. A V-series System Product supports at least one additional protocol. Because the factory setting will be a protocol for point-to-point communications, other connections, such as the X.25 protocol must be enabled by setting S46.

Feature negotiation enables two communicating modems to identify the common protocols, and choose one based on the user-configuration for the communication session. For example, if a V-series System Product is configured to use the X.25 protocol, but connects with a V-series System Product without X.25 capability, an error-control protocol is automatically selected because both modems support it. However, if a V-series System Product with X.25 connects with another V-series System Product with X.25, both can use X.25 protocol if configured to do so (S46=6).

When attempting a connection to a packet switched network, automatic feature negotiation is usually disabled because unless an X.25 connection can be made, further network connections cannot be made. To disable automatic feature negotiation and make an X.25 connection or hang up, set S46=134. The options for this register are described below:

- | | |
|-----|-------------------------------------------------|
| 0 | Either LAPM or fallback to LAPB |
| 1 | LAPB only |
| 2 | LAPM or fallback to LAPB; use data compression# |
| 3 | LAPB with data compression# |
| 6 | X.25 or fallback to LAPB; use data compression# |
| 136 | LAPM only |

138 LAPM with data compression#
134 X.25

The technique negotiated is determined by capabilities and configuration of both modems. V.42bis is attempted first, then Hayes Adaptive Data Compression. If neither method is supported by both modems, or if either modem has compression disabled, no compression will be used.

S48 - Enabling/Disabling Feature Negotiation

This register selects how feature negotiation is used when making connections with the remote system. The negotiation process can be tailored to suit a connection, or bypassed altogether. For example, when the capabilities of the remote modem are known, negotiation is unnecessary. The factory setting is 7, negotiation enabled. With feature negotiation disabled, the V-series System Product assumes that the remote modem is configured the same as itself, and proceeds to activate the error-control protocol specified by the S46 (protocol options) setting. Use 128 when calling a packet switched network that does not support feature negotiation.

- 0 Negotiation disabled; presume the remote modem is configured for and has the capabilities necessary for the connection selected with S46
- 3 Negotiation enabled, but originating modem remains silent during detection phase. For connections with MNP modems; however, this setting defeats the negotiation sequence with other V.42 modems
- 7 Negotiation enabled
- 128 Negotiation disabled; forces fallback options specified in S36 to be taken immediately

S49 - ASB buffer size lower limit

This register sets the lower limit of the modem's buffer when communicating in asynchronous mode with ASB. The range of this register is 1-249. The factory setting is 8 bytes.

S50 - ASB buffer size upper limit

This register sets the upper limit of the modem's buffer when communicating in asynchronous mode with ASB. The range of this register is 2-250 bytes. The factory setting is 16 bytes.

S53 - Global PAD Configuration

S53 defines a set of behavior switches that control the PAD and all four channels in the V-series System Product. This fixed user interface provides software and users with a consistent PAD command interface regardless of current PAD parameter settings. The fixed user interface is effective in all states except the on-line (data transfer) state.

For example, the factory-set value of PAD parameter 2 is zero, which turns off character echo. This is required for a transparent on-line state (e.g., for Smartmodem product emulation). However, since it may be difficult to enter PAD commands without seeing them echoed at your terminal, a method of controlling the PAD despite the parameter settings would be necessary.

The fixed user interface affects the following in all states, except the on-line state:

- * Transmission of all PAD result codes, including the prompt PAD result code
 - * Echo control via the E command
-

- * Fixed editing characters (delete character is defined by S5, delete line character is Control-X, line display character is Control-R)
- * Echo mask masks only the editing characters

The fixed PAD control interface affects the following in all states:

- * Disables PAD recall using a character (PAD parameter 1) or a break signal
- * Disables all PAD flow control (PAD parameters 5, 12)
- * Disables carriage return (PAD parameter 9) and line feed (PAD parameter 14) padding
- * Disables line folding (PAD parameter 10)
- * Existing result codes use result codes for terminal (PAD parameter 19)
- * Disables page wait (PAD parameter 22)
- * Disables execution of ANS and EXEC strings
- * Disables EXEC command

If the value of S53 includes any bit value except 1, the PAD prompt character changes from * to -. The change in the prompt PAD character provides an indication that the PAD is not in CCITT mode. The register's values are provided below:

- | | |
|---|----------------------------------------------------------------------------------------------------------------|
| 0 | Normal CCITT-compatibility mode |
| 1 | Normal CCITT-compatibility mode. PAD prompt is an asterisk (*) and appears with the channel number (e.g., 1*). |
| 2 | Fixed user interface. PAD prompt is a hyphen (-) |
| 3 | Fixed user interface. PAD prompt is a hyphen and appears with the channel number (e.g., 1-) (factory setting) |
| 4 | Fixed control interface. PAD prompt is a hyphen |
| 5 | Fixed control interface. PAD prompt is a hyphen and appears with the channel number |
| 6 | Fixed user and fixed control interface. PAD prompt is a hyphen |
| 7 | Fixed user and fixed control interface. PAD prompt is a hyphen and appears with the channel number |

S63 - Leased line carrier level

This register selects the carrier power level in dBm for leased line operation. This register specifies a nominal carrier level value. The range for this register is 0-15 (0 dBm to -15 dBm). The factory setting is 0. Note that for those modems supporting leased line operation, carrier level (if adjustable) may be set by other means. Please refer to the modem's Installation Guide for information.

S69 - Link Layer Window Size

This register sets the number of frames (packets) sent between acknowledgements from the remote system. Each frame is one packet and the window size is how many frames you can send before you must stop and wait for the remote end to send an acknowledgement that it received the frames and is ready to receive more frames. The range is 1-15 with a factory setting of 15. LAPM connections use a window size of 1-15; LAPB connections and X.25 connections use a window size of 1-8. If a LAPB or X.25 connection is made, any value greater than 8 is treated as 8.

Reducing window size can reduce performance. Reduce the window size only when so instructed by the network (this rarely occurs).

S70 - Maximum Number of Retransmissions

S70 limits the number of times the modem will retransmit a frame.

Retransmissions become necessary when data errors introduced by noise disrupt the reception of a frame. When the limit set by S70 is reached, the modem hangs up. Raising this limit may be necessary if, for example, telephone lines are extremely noisy. The retransmission delays may be undesirable, but the modem will not hang up. The range for this register is 0-255, with a factory setting of 10.

S71 - Link Layer Timeout

When the link layer sends a character, it starts a timer referenced in the formula below as "T1." If the remote end does not respond after T1 seconds, the link layer retransmits. The value of T1 is computed automatically based on the connection speed and maximum packet size.

$$T1 = 2 * (\text{maximum packet size} + 11) * (8 \text{ í bits per second}) + T2 + 500 \text{ msec}$$

The S71 setting is represented by the "T2" in the formula. The setting affords some control over the final value of T1. You can increase T1 by increasing T2. You may want to do this if your communication environment has unusually long delays transmitting information from one end to the another (such as with satellite connections), or if the computer at the other end takes a long time to respond. The range for this register is 1-255 milliseconds, with a factory setting of 20..

S72 - Loss of Flag Idle Timeout

A transmitter not currently sending data to send is described as "idle." Normally, idle transmitters send a repeating pattern called "flag idle." Your modem always monitors the line to make sure the remote end of the communication link is either sending data or a flag idle. This ensures that the modem is operating. S72 determines how long the local modem waits before hanging up when it no longer is receiving data or a flag idle.

In some systems, periods of "mark idle" (periods where all ones are transmitted instead of the flag pattern) are normal. When using such a system, it may be necessary to increase the value in S72. If the register is set to 0, this monitoring function is disabled. The range for this register is 1-255 seconds; the factory setting is 30.

S73 - No Activity Timeout

If your modem is receiving good carrier and flag idle from the remote modem but does not receive any data for the time period specified by S73, it will send a query (called an "RR") to the remote modem to make sure the modem is operating properly.

The range for this register is 1-255 seconds; the factory setting for this register is 5. Decreasing this value causes the modem to test more frequently for malfunctions at the remote end. However, the modem will not hang up for approximately $2 * T1 * N2$ seconds because it retransmits the RR query several times.

A Note on Registers S74, S75, S76, S77, S78, and S79 (Logical Channel Number Selectors)

Although V-series System Products supports four virtual channels, numbered 1 through 4, packet switched networks can support up to 4096 channels (numbered 0-4095). Each network has its own channel numbering system to support multiple users. For example, if there are 15 calls, each with four virtual connections, the packet switched network can support all 60 (4*15) virtual calls, but each has to have a different logical channel number.

Networks often set up their system so that all incoming calls are within one range and all outgoing calls are within another range. Logical Channel Numbers are automatically assigned by the V-series System Product, but the ranges need to be configurable in order to be compatible with different network requirements.

S74, S75 - Minimum Incoming Logical Channel Number (LCN)

S74 and S75 combine to specify the lowest incoming Logical Channel Number the packet layer will report or accept. The value used is formed by using S74 as the two high decimal digits and S75 as the two low decimal digits, or the value can be expressed by the formula $S74 \times 100 + S75$.

If the resulting value is outside the range (0-4095), the value is assigned to the appropriate corresponding limit (e.g., if a value of 4099 is used, it is assigned to the upper limit value of 4095).

S74=0 Factory setting from a range of 0-40
S75=1 Factory setting from a range of 0-99

S76, S77 - Maximum Incoming Logical Channel Number (LCN)

S76 and S77 combine to specify the highest incoming Logical Channel Number the packet layer will report or accept. The value used is formed by using S76 as the high two decimal digits and S77 as the two low decimal digits, or the value can be expressed by the formula $S76 \times 100 + S77$.

If the resulting value is outside the range (0-4095), the value is assigned to the appropriate corresponding limit (e.g., if a value of 4099 is used, it is assigned to the upper limit value of 4095).

S76=40 Factory setting from a range of 0-40
S77=95 Factory setting from a range of 0-99

S78, S79 - Outgoing Logical Channel Number (LCN)

The setting of registers S78 and S79 should be adjusted if the network requires a range of Logical Channel Numbers outside those specified with the combination of these two registers.

S78 and S79 combine to determine the outgoing Logical Channel Number the packet layer will use to place a call. The value is derived using S78 as the two high decimal digits and S79 as the low two decimal digits, or the value can be expressed by the formula $S78 \times 100 + S79$. If the resulting value is outside the range (4-4095), the value is then assigned to the appropriate limit. The highest Logical Channel Number would be that derived from the above formula, and the lowest would be the value minus the maximum number of channels supported plus one. The user has the ability to override this factory setting and explicitly specify an LCN using the PAD selection command (CALL).

S78=0 Factory setting from a range of 0-40
S79=16 Factory setting from a range of 0-99

A Note on Registers S80 and S81 (Packet Layer Parameters)

The values in these two registers combine to set time and duration for packet layer restart requests.

S80 - Packet Layer N20 Parameter

This register sets the maximum number of times a restart request can be

retransmitted. The factory setting is 1 (S80=1) from a range of 0-255. Setting this register may be necessary if the network requires a restart attempt to abandon a connection earlier than planned.

S81 - Packet Layer T20 Parameter

This register sets the maximum amount of time the transmitter will wait for acknowledgment of a restart request frame before initiating a recovery procedure, in 10-second increments. The factory setting is 18 from a range of 0-255. Setting this register may be necessary if the network requires a restart attempt to abandon a connection earlier than planned.

S82 - Break Signaling Technique

This register selects a method of break signal handling for V.42 communications: in sequence, expedited, and destructive. Break signals provide a way for you to get the attention of the remote host. The break type used depends on your application.

- 3 Expedited signaling regardless of its sequence in data sent and received; data integrity maintained
- 7 Destructive signaling regardless of its sequence in data sent and received; data in process at time is destroyed
- 128 In sequence signaling as data is sent and received; data integrity maintained ahead of and after break

S84 - Adaptive start up negotiation (ASU)

This register selects the adaptive start up method to be negotiated for subsequent connections.

- 0 Do not negotiate ASU connection
- 128 Negotiate ASU with fixed start up
- 129 Negotiate ASU with fast start up on both sides
- 130 Negotiate ASU with smooth start up on both sides
- 131 Negotiate ASU with configuring modem using fast start up and the other modem using smooth start up
- 132 Negotiate ASU with configuring modem using smooth start up and the other modem using fast start up

S85 - ASU Negotiation Report

This register indicates whether adaptive start up and method were negotiated for the current connection. To read this register, issue the escape sequence to place the modem in the command state, then issue ATS85? <CR>. The modem will report one of the values below.

- 0 ASU not negotiated; fixed start up in use
- 128 ASU negotiated with fixed start up
- 129 ASU negotiated with fast start up on both sides
- 130 ASU negotiated with smooth start up on both sides
- 131 ASU negotiated with reporting modem using fast start up and the other modem using smooth start up
- 132 ASU negotiated with reporting modem using smooth start up and the other modem using fast start up

S86 - Connection Failure Cause

This register can help you determine the cause of a connection failure. When the modem issues a NO CARRIER result code, a value is written to this register. To read this register, following the connection failure, issue ATS86? <CR>. The modem will report one of the values below.

- 0 Normal hang up; no error occurred
- 4 Physical carrier loss
- 5 Feature negotiation failed to detect presence of another error-control modem at the other end
- 6 Other error-control modem did not respond to feature negotiation message sent by this modem
- 7 Other modem is synchronous-only; this modem is asynchronous-only
- 8 Modems could not find a common framing technique
- 9 Modems could not find a protocol in common
- 10 Feature negotiation message sent by other modem incorrect
- 11 Synchronous information (data or flags) not received from other modem. Modem waited 30 seconds before hanging up
- 12 Normal disconnect initiated by other modem
- 13 Other modem did not respond after many transmissions of the same message. Modem made 10 attempts then hung up
- 14 Protocol violation occurred
- 15 Compression failure

Note: Multiple occurrences may contribute to a NO CARRIER message; S86 records the first event that occurred.

S92 - MI/MIC Options

This register enables (chooses method) or disables the mode indicate/mode indicate common interface. The settings available for this register support various combinations of edge and level detection in either originate or answer mode with ring indicator (RI) pulse enabled or disabled. For particulars as to how the jack setting specified with the &J command interacts with this register, see the modem's Installation Guide.

- 0 MI/MIC disabled
- 1 level triggered, originate mode, RI pulse enabled
- 3 edge triggered, originate mode, RI pulse enabled
- 5 level triggered, answer mode, RI pulse enabled
- 7 edge triggered, answer mode, RI pulse enabled
- 9 level triggered, originate mode, RI pulse disabled
- 11 edge triggered, originate mode, RI pulse disabled
- 13 level triggered, answer mode, RI pulse disabled
- 15 edge triggered, answer mode, RI pulse disabled

Note that this feature is not available to all modems. Refer to the feature list in the modem's Installation Guide.

S93 - V.25bis DTE interface speed

This register selects the speed used when the modem is configured for V.25bis mode. When autobauding in any mode other than V.25bis, the modem uses the value held in S37.

- 3 300 bps
- 5 1200 bps
- 6 2400 bps
- 7 4800 bps
- 9 9600 bps

Note that the V.25bis feature is not available to all modems. Refer to the feature list in the modem's Installation Guide.

S94 - Command Mode Selector

This register provides an alternative to setting internal DIP switches when choosing between the AT command mode (factory setting) and the various CCITT V.25bis command modes supported by the modem. To use this register, DIP switches 3 and 4 must both be in the UP position (factory setting).

0	Standard AT command operation (factory setting)
1	Asynchronous V.25bis using addressed access
2	Synchronous V.25bis (HDLC framing) using addressed access
3	Synchronous V.25bis (Character framing) using addressed access
5	Asynchronous V.25bis using direct access
6	Synchronous V.25bis (HDLC framing) using direct access
7	Synchronous V.25bis (Character framing) using direct access
9	Asynchronous V.25bis using addressed access with EBCDIC character set option
10	Synchronous V.25bis (HDLC framing) using addressed access with EBCDIC character set option
11	Synchronous V.25bis (Character framing) using addressed access with EBCDIC character set option
13	Asynchronous V.25bis using direct access with EBCDIC character set option
14	Synchronous V.25bis (HDLC framing) using direct access with EBCDIC character set option
15	Synchronous V.25bis (Character framing) using direct access with EBCDIC character set option

S95 - Negotiation Message Options

This register enables various result codes that indicate the sequence of events in the establishment of an error-control connection. This register does not affect the way in which the modem negotiates the connection; it merely enables message options. The factory setting for this register is value 0, no bits selected. To enable any combination of the bits, add the value(s) to the right of the bit number and set the register to this sum.

Note: The bit values of S95 may be set to override some of the characteristics of the Wn command. Setting any of the S95 bits to "1" enables the corresponding result codes regardless of the Wn command in effect. Changing the Wn command setting does not affect the value set for this register.

Bit	Value	Explanation
0	1	Verbose CONNECT result code indicates the DCE speed (rather than DTE speed). Numeric result codes are also different when CONNECT reports DCE speed.
1	2	Append "/ARQ" to CONNECT result code when an error-control connection is made
2	4	Add CARRIER messages
3	8	Add PROTOCOL messages
4	16	Add AUTOSTREAM messages
5	32	Add COMPRESSION messages

For example, if you want to add the compression result code (with W1 selected), you would select bit 5 (value of 32). The command line `ATS95=32<CR>` will then enable the COMPRESSION negotiation messages.

Refer to the Wn and Xn commands for additional and related information.

1.4 Additional Command Set Definitions

The following items are critical parts of the AT Command Set, although they are not "commands." The AT prefix, the escape sequence, end-of-line character, and repeat last command function round out the elements of the command set.

AT - Command Prefix

Modem commands begin with an AT prefix that gets the modem's attention. The speed and character format at which the DTE sends this prefix tells the modem the speed and format for responding to commands, and at which speed to attempt the connection. See the Installation Guide for the speeds, formats, and transmission methods supported by your modem.

+++ - Escape Sequence

The escape sequence is used to take the modem from the on-line state (or "on-line" command state) to the command state without breaking the connection. This provides a means of changing a setting then going back on-line.

Not actually a command, the escape sequence tells the modem to "escape" or leave the on-line state and enter the command state. The sequence consists of a single character issued three times in succession. A one-second "guard time" interval prevents the modem from mistaking a random occurrence of the same three characters as the escape sequence. The character used in the sequence and the duration of the guard time can be changed by writing values to S2 and S12, respectively.

The escape sequence is issued by typing the plus key three times (+++) in succession. A pause of at least a second should precede and follow the three characters. The modem will return the OK result code as an indication it is ready to accept commands.

<CR> - End-of-line Character

This key terminates the command line. The key enabling this function is determined by the value stored in S3. The factory setting is ASCII 13, the carriage return character. When the end-of-line character is entered, the modem executes the commands that follow the AT prefix. In this reference, this key is referred to as <CR>. For example, the command line ATV0 <CR> gets the modem's attention, then instructs the modem to display its responses to commands (result codes) as numbers.

A/ - Repeat Last Command

A/ re-issues the command string most recently placed in the command buffer. This keystroke combination can be used to re-issue the command string last entered. For example, the A/ (if permitted by your local telephone system) is useful as a re-dial function.

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Chapter Two:

V-series X.25 Communications

This chapter includes information about the use of X.25 communications with V-series System Products. The command and parameter descriptions are more detailed than those offered in the V-series System Product User's Reference. Also included are four recommended PAD profiles that can be recalled from memory to use with the modem's PAD.

The factory settings and available options/ranges for these commands and parameters are provided here because they are the same for all V-series System Products that support the X.25 feature.

2.1 Modem Configuration for X.25 Communications

X.25 connections begin the same as point-to-point connections - with a modem call to a remote system. Your modem is configured from the factory to automatically negotiate the best point-to-point error-control connection, if the purpose of the call is to establish a link with an X.25 network, the modem must be re-configured with several S-Registers.

+++++

2.1.1 Controlling Automatic Feature Negotiation

The S-Registers controlling connection type selection are described in the sections that follow. An overview of the the options that can be set with S-Registers is provided in the chart below.

Communication Environment	&Q	S36	S44	S46	S48

X.25 enabled (Use X.25 if remote system has X.25; otherwise, use LAP-B point-to-point connection)	5	0	3	6	3
X.25 only (Point-to-point connection)	5	0	3	134	3
X.25 network without feature negotiation:	5	0	3	6	0
X.25 network with feature negotiation	5	0	3	6	3
X.25 network with feature negotiation and AFT	5	0	2	6	3

The suggested configuration for establishing a synchronous X.25 connection with a packet switched network or a remote V-series System Product that supports X.25, can be selected with AT&Q5 S44=3 S46=6 S48=0 <CR>. Refer to the S-Register Listing in Chapter One for a description of the registers that can be used to configure the modem.

+++++

2.1.2 PAD Channel Selection

The &O command is used to move from the AT command state to the PAD command state in order to issue PAD commands. The optional channel number identifies the desired virtual channel number. If the virtual channel number is zero (&O0), or not specified (&O), the last channel number accessed is used. Each time &O is issued, it resets the current PAD before it enters the PAD command state (provided a virtual connection is established).

Once the PAD command state is entered, the CHAN command can be used to switch among the PAD command states of the four virtual channels.

If an X.25 connection has already been established and you have escaped to the AT command state, the PROTOCOL and CONNECT result codes are transmitted to your terminal. The ERROR result code is transmitted if the modem is on-line but not in X.25 mode (e.g., modem is in Error-Control/LAP-B mode).

Example of &O command use:

String	Result Code/Explanation
--------	-------------------------

AT&O1 <CR> OK (PAD channel 1 selected)

AT&O9 <CR> ERROR (value entered is out of selectable range)

See the description of the &O command in the AT Command Listing in Chapter One.

2.2 PAD Configuration

Like your modem, the PAD can be configured according to the communications requirements of the remote systems you call.

Although a small number of S-Registers control some PAD options (packet and window sizes, for example), the PAD is primarily configured with separate memory locations. A set of PAD parameters can be configured for each channel. The set consists of standard X.25 PAD parameters and National parameters.

Although the PAD's factory-set configuration will be suitable for many applications, sets of predefined PAD parameter settings can be defined as profiles to be recalled for use with later.

+++++

2.2.1 PAD Commands

Each PAD command consists of characters and occasionally symbols that specify the command's action. Like the AT command line, you can place as many as 255 characters on a single line.

The only exception to this format is the EXEC command. This command for storing and executing a series of instructions to configure the PAD uses a plus sign (+) to tie commands together in the command string. When these commands are executed, the plus signs are treated as carriage returns. For more on storing a PAD configuration with the EXEC command, see "PAD Profiles."

Issuing PAD commands

PAD commands are typed at the PAD prompt, then entered with <CR>. This action and most other conventions for editing a line and entering commands are the same as those use when issuing AT commands.

PAD command format

Each PAD command consists of characters and occasionally symbols that specify what the command will do. A PAD command is typed on the command line, then entered using the carriage return key (factory setting for S3).

When you type in a command, the PAD ignores spaces, delete characters, control characters, and upper/lower case. For example, the commands RESET, RE SET, and reset are all interpreted as the same command. The backspace key can be used to correct any mistakes made while entering a command. In this addendum, the following symbols are used when describing PAD commands.

Symbol Meaning

[]	Indicates optional parameters, parameters which can be entered with the PAD command
< >	Indicates a named parameter, such as a user ID requested by the network
...	Indicates a repeated item within brackets, for example the command

PAR? [<parameter>][,<parameter>...]

These symbols represent the kinds of information that can accompany a PAD command. Do not type these symbols when entering a PAD command.

Any characters that appear with a PAD command, other than the symbols mentioned above, are interpreted literally. For example, the command: ACC [R] [<facility> -] is interpreted:

Symbol	Meaning
ACC	Issue the Accept command which indicates that you want to accept a call
[R]	Include an optional parameter (R) instructing network that you will accept charges for the call if requested
[<facility> -]	Include an optional facility parameter, such as your user ID, or some other information required by the network. Several facilities can be strung together, separating each by a comma and ending the string with a hyphen (-)

PAD commands are of two types: those used for call related activities, such as placing a call, answering a call, initializing and changing channels, etc., and those used to configure the PAD. These commands can be used in the following ways:

- * place and answer calls (CALL, ACC)
- * move between channels (CHAN, EXIT)
- * create, save, and execute a PAD command string (EXEC)
- * clear and initialize channels (CLR, INT)
- * display the current status of a call (STAT)
- * display one of several available PAD configuration profiles (PROF)
- * display the current settings of the PAD's parameters (PAR?)
- * display the current settings of the remote system's PAD parameters (RPAR?)
- * set and read the value of specific PAD parameters (SET, SET?)
- * set and read the value of specific PAD parameters of the remote system (RSET, RSET?)

The commands supported by the PAD are listed in the following sections. Each command is defined with sample formats, allowable parameters, and possible result codes for the command.

ACC - Accept Call Command

When you have established a connection to the network node and a remote system on the network wants to call you, a PAD result code is sent to your computer announcing the incoming call. Enter the ACC command to accept the call and establish a virtual connection.

To configure the PAD to automatically answer incoming calls, use the EXEC command described following this command.

Example Format

ACC [R] [<facility>]

Parameter	Description
[R]	Instructs the network that you will accept charges for the call if requested to do so

<facility> Represents optional call facilities may be entered

Result Codes: Description

Result Code	Description
CON	ACC received
ERR	Invalid command format; or command not entered in response to an incoming call; or virtual connection not established

CALL - Call Command

The CALL command is the PAD command you use to make a virtual connection to a remote system. Once the PAD is configured, this is the primary command you will use.

Once a physical connection to the X.25 network has been established, a virtual connection to the remote system is made with the CALL command. If the call is accepted by the remote system, the PAD enters the data transfer state. If the call is not accepted, a "call cleared" response is sent and the PAD remains in the PAD command state.

Example Formats

```
CALL
[CALL] [<facility>] [<called> [, [<calling>] [, <lcn>] ] ]
[CALL] <facility> D <user_data>
[CALL] <called> D <user_data>
[CALL] <facility> <called> [, [<calling>] [, <lcn>] ] D <user_data>
```

Parameter Description

Parameter	Description
<facility>	One or more call parameter facilities that can be strung together on a command line and separated by commas; the last facility is followed by a hyphen (-)
<called>	Represents remote system's address containing up to 15 digits (0-9)
<calling>	Represents source address containing up to 15 digits (0-9)
<lcn>	X.25 logical channel number (1-4095)
<user_data>	Character string containing up to 12 ASCII characters

Result Codes Description

Result Code	Description
ERR	Call cannot be placed due to call in progress; or virtual connection not established
CLR	Remote PAD cleared virtual connection; may be followed by a string of diagnostic characters
CON	Call connected; may be followed by a string of diagnostic characters

Call Facilities

In the above CALL command formats, notice the <facility> field. This field is provided to specify "call facilities." A call facility is an optional parameter that can be specified to meet a network's requirements, such as entering a network user ID (NUI), or indicating that charges are to be reversed (R).

When subscribing to a packet switched network, you are informed of the required or permitted call facilities. In order to respond to your CALL command, different networks may require specific call facilities.

Any of the following call facilities with the CALL command. When two or more

facilities are entered on a line, they are separated by commas. A hyphen (-) terminates the string. For example: CALL R,N, -

The table below provides a description of the available call facilities.

Call Facility	Description
R	Instructs network that you will accept charges for the call if requested to do so
N <NUI>	Provides network with network user ID, identifying the caller to the network
T <RPOA>	Specifies which networks the data packets take to their destination. Any number of addresses may be specified; each address is four digits (0-9). RPOA stands for "Recognized Private Operating Agencies"
P <num>	Requested maximum packet size according to the following packet size-to-bytes conversions: P4=16, P5=32, P6=64, P7=128, P8=256, P9=512. If P is not specified, the default value (128) of National Parameter 100 is used
W <num>	Requested maximum window size (2-7). If W is not specified, the default value (2) of National parameter 101 is used
X <hex>	Hexadecimal data (0-9, A-F). Caution: Putting data directly into the facilities field of the call packet, specifies facility codes not directly supported by the modem

CHAN - Channel Selection Command

Use the CHAN command to switch from one virtual channel to another. The modem remains in the PAD command state.

Example Format

CHAN <channel>

Parameter	Description
<channel>	Specifies which virtual channel to switch to, indicated by an ASCII digit (1-4)

Result Codes: Description

ERR	Invalid <channel> specified
-----	-----------------------------

CLR - Clear Channel Command

After a virtual connection has been established, the CLR command can be used to clear (disconnect) a call on a virtual channel and place that channel in the PAD command state.

Example Format

CLR [X <extended_codes> -] [<diagnostic_code>]

Parameters	Description
<extended_codes>	Hexadecimal data (0-9, A-F) supporting facilities not supported by the V-series X.25 product
<diagnostic_code>	String of up to three digits from a range of 1-255, indicating the error that has occurred

Result Codes Description

ERR Virtual connection not established on this channel; or invalid
 parameter entered

EXEC - Execute String Command

The EXEC command is used to define and save a PAD command and then automatically execute it when a physical connection to a network node is established. EXEC is commonly used to define the CALL command. Another common use of EXEC is to automatically answer an incoming call.

The string stored in each virtual channel as the factory setting is ANS+ACC, which instructs the PAD to answer and accept incoming calls to the channel. To display the string currently stored, you can issue EXEC? <CR>.

Sample EXEC sequence:

To use the EXEC command, from the PAD command state type EXEC <CR>. The PAD will display the prompt: EXEC>. After the prompt, enter the PAD command you wish to save. For example:

```
EXEC> CALL R- 3110 20200202 <CR>
```

This stores a CALL command for connecting to a packet switched network. As soon as the modem establishes a physical connection to the network node, the EXEC string is processed, placing the call.

In the EXEC string that you define, plus signs can be used to separate multiple commands. When the EXEC string is executed, the plus signs are treated like carriage returns. For example, the following EXEC string defines how the PAD will respond to an incoming call from remote system:

```
EXEC> ANS+PROF VSM+SET 0:0,74:1+ACC <CR>
```

In this EXEC string, the PAD is instructed to:

ANS	Respond to an incoming call request
PROF VSM	Load the V-series emulation PAD profile
SET 0:0	Set the National marker in order to change a National parameter
74:1	Change National parameter 74 to 1
ACC	Accept the call

In another example:

```
EXEC>ANS+ACC+Welcome to Hayes/M/JX.25//dial-up!/M/J <CR>
```

the PAD is instructed to:

ANS	Respond to an incoming call request.
ACC	Accept the call.

Welcome to Hayes/M/JX.25//dial-up!/M/J is sent to the remote system.

"/M" means "control M," a carriage return;
"/J" means "control J," a line feed.

This message is received by the remote system as:

Welcome to Hayes

X.25/dial-up!

To display the current EXEC string (if any) stored in memory, type EXEC? <CR>.

EXIT - Exit PAD Command

Use the EXIT command to leave the PAD command state and enter the modem's AT command state. For example, if you are in the PAD command state (of any virtual channel) and you want to hang up the phone, first type:

EXIT <CR> the OK result code is sent from the modem to the attached computer then type:

ATH0 <CR> This AT command hangs up the modem, breaking the physical connection to network; the OK result code is returned if the modem hangs up before the network; if the network hangs up first, the NO CARRIER result code is returned). Hanging up clears all virtual connections still engaged.

INT - Interrupt Command

During a virtual connection, the INT command can be issued to send an interrupt, placing the PAD in the on-line state. Networks respond to interrupts differently, however. This command can result in lost data. It should not be used unless its use has been cleared through the network.

Example Format

INT

Result Codes: Description

Result Codes	Description
<CR/LF>	The remote host has acknowledged the interrupt
ERR	Virtual connection not established on this channel

PAR? - Read Parameter Command

The PAR? command displays the current settings of the local PAD. Settings for selected PAD parameters can be requested or if the command is issued with no parameters, the settings for all twenty-two PAD parameters are requested.

Note: To display the settings for the National PAD parameters, enter a zero (0) after the command (PAR?0).

Example Format

PAR? [<parameter>] [,<parameter>...]

Parameter Description

Parameter	Description
<parameter>	Number of specific PAD parameter setting to display. If no PAD parameters are specified, the settings for all 22 PAD parameters are displayed. Enter a zero (0) to display the settings for all of the National PAD parameters.

Result Codes Description

Result Codes	Description
ERR	Invalid command format
<parameter>:INV	Invalid parameter entered. For example, if PAR?40 were typed, PAR 40:INV would be displayed since 40 is out of the range 1-22

For example, issuing PAR? 1,4,0,70,71 displays the current settings for the specified parameters (1,4,0,70, 71) of the local PAD: PAR 1:0, 4:0, 0:0, 70:1, 71:0

If no parameters are specified: PAR? the settings for all twenty-two PAD parameters are displayed:

PAR 1:0, 2:0, 3:0, 4:0, 5:0, 6:5, 7:5, 8:0, 9:0, 10:0, 11:14,12:0, 13:0, 14:0, 15:0, 16:8, 17:24, 18:18, 19:1, 20:65, 21:0,22:0

PROF - PAD Profile Command

A "profile" is a predefined collection of PAD parameter settings used for a virtual connection, similar to the profiles that can be defined for the modem's general configuration. With the PROF command, one of four standard profiles can be selected, or a particular configuration can be defined and saved as a profile in nonvolatile memory.

Example Format

PROF <identifier>

Parameter	Description
<identifier>	Enter the alphanumeric characters that specify the profile to be recalled for the current channel. Possible identifiers are:
DEF	Selects the factory default profile
SIM	Selects CCITT simple standard profile
TRA	Selects CCITT transparent standard profile
VSM	Selects V-series Error-Control/LAP-B emulation profile
NVM	Selects the profile saved in nonvolatile memory
SAV	Saves the current PAD configuration profile in nonvolatile memory

Result Codes: Description

ERR	Invalid <identifier>
-----	----------------------

The V-series Emulation Profile (VSM) is automatically set if feature negotiation results in an Error-Control/LAP-B connection on virtual channel 1 (Error-Control/LAP-B connections always use virtual channel 1). The configuration profile is automatically restored to its factory setting when the the modem hangs up.

To create a profile, use the CHAN command to move to the desired channel. For example, issue CHAN3 <CR> to move to channel 3. At the prompt, type in the PAD parameters you want to adjust and store, issuing them with <CR>. To save the settings as a profile, issue PROF SAV <CR>.

RESET - PAD Reset Command

The RESET command resets the virtual channel. If your system locks up unexpectedly, or data transfer has stopped, or you are unable to reach the remote system, you may wish to reset the virtual channel and start over.

Issuing the RESET command may result in lost data.

Example Format

RESET [<diagnostic>]

Parameter	Description
<diagnostic>	String of up to three numeric digits from a range of 0-255 indicating an error has occurred

Result Codes: Description

ERR Virtual connection not established on this channel

RPAR? - Read Remote PAD Parameter Command

To display the current settings of the remote system's PAD parameters, use the RPAR? command. If no parameters are specified, the settings for all of the remote system's PAD parameters are displayed.

Example Format

RPAR? [<parameter>] [,<parameter>...]

Parameter	Description
<parameter>	Specifies the remote system's PAD parameter(s) to display

Result Codes	Description
ERR	Invalid command format; or virtual connection not established on this channel
<parameter>:INV	Invalid parameter entered; or remote system does not support parameter specified

For example, issuing RPAR? 1,4,0,70,71 <CR>

displays the current settings for the specified parameters of the remote system's PAD. The string: RPAR 1:0, 4:0, 0:0, 70:1, 71:0 is displayed.

If no parameters are specified: RPAR? the settings for all of the remote system's PAD parameters are displayed.

RSET - Set Remote PAD Parameter Command

To set and display the remote system's PAD parameters, use the RSET command.

Example Format

RSET [?] [<parameter>:<value>] [,<parameter>:<value>] [, ...]

Parameter	Description
<parameter>	Specifies the number of the remote system's PAD parameter you want to set/display
<value>	Value that you want to set for the specified PAD parameter

Result Codes	Description
ERR	Invalid command format
<parameter>:INV	Invalid parameter or value

For example, entering RSET 2:1 <CR> sets the remote system's PAD parameter 2

to a value of 1.

To display the setting, type: RSET? 2:1<CR>. The new parameter setting will be displayed: RPAR 2:1

STAT - Status of Current Channel Command

The STAT command displays the current status of a virtual connection.

Example Format

STAT

Result Codes: Description

```
-----
FREE           No call in progress
ENGAGED        Call in progress
```

SET - Set PAD Parameter Command

To set (and display) the local PAD's parameters, use the SET command.

Example Format

SET [?] [<parameter>:<value>] [,<parameter>:<value>] [, ...]

Parameter Description

```
-----
<parameter>  Specifies the number of the PAD parameter to set/display
<value>       Value that you want to set for the specified PAD parameter
```

Result Codes Description

```
-----
ERR           Invalid command format
<parameter>:INV Invalid parameter or value
```

For example, issuing SET 2:1 <CR> sets PAD parameter 2 to a value of 1.

To display the setting, type: SET? 2:1 <CR>. The new parameter setting will be displayed: PAR 2:1

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2.2.2 PAD Parameters

PAD parameters are used to control the display and transmission of data over the packet switched network.

Parameters are of two types: PAD Parameters and National Parameters. Twenty-two PAD parameters (1-22) and an additional set of "National Parameters" offer configuration options. National Parameters (numbers starting at 70) are used to support and control the enhanced functionality provided by the Hayes X.25 feature. All parameters are set and read the same way.

Values for some parameters are calculated by adding the bit values of the options you want active. For example, in PAD parameter 3, if you want the character set to include A-Z, a-z, 0-9 (bit value=1) and CR (bit value=2), you would set the PAD parameter 3 to 3.

A marker (0:0), called a "National Marker," is used to separate the National PAD Parameters from the PAD parameters. For example, in the PAD command: SET 1:1, 2:0, 0:0, 70:1, the characters to the right of the marker refer to National PAD parameters. Characters to the left of the National marker refer

to PAD parameters.

Parameter 1 - PAD Recall Using a Character

PAD recall defines the character that will force the PAD to escape from the PAD on-line state and return to the PAD command state. When the PAD receives this character, the PAD prompt (- or *) is displayed on the user's terminal monitor.

Values	Description
0	PAD cannot be recalled using a character (factory setting)
32-126	ASCII graphic character

To send the PAD recall character as data, enter it twice. The PAD will remain in the on-line state.

Parameter 2 - Echo

When parameter 2 is set, all characters received from the terminal are echoed, excluding those specified by parameter 20 (echo mask), parameter 5 (ancillary device control), parameter 12 (flow control of the PAD by the terminal) and parameter 22 (page wait). Setting parameters 12 or 22 to non-zero values causes the echo of characters DC1 and DC3 (XON and XOFF) to be suppressed, even if parameter 2 is set to value 1.

Values	Description
0	No echo (factory setting)
1	Echo

Parameter 3 - Selection of Data Forwarding Signal

The value of parameter 3 is bit-mapped; the binary bit values represent the character sets listed below. If the character(s) set by the combination of binary bit values of this parameter is received from your terminal, the current packet (including this character) is forwarded.

Values	Description
0-127	sum of bits for selected characters
0	No data forwarding signal (factory setting)

Bit Value	Description
1	A-Z, a-z, 0-9
2	CR
4	ESC, BEL, ENQ, ACK
8	DEL, CAN, DC2
16	ETX, EOT
32	HT, LF, VT, FF
64	NUL, SOH, STX, BS, SO, SI, DLE, DC1, DC3, DC4, NAK, SYN, ETB, EM, SUB, FS, GS, RS, US, DEL

Parameter 4 - Selection of Idle Timer Delay

In addition to character forwarding, this parameter provides the capability to forward data to the host based on an idle time. If data is in the buffer and no additional characters have been received for the specified period, the buffer contents are sent to the host. Parameter 4 is ignored if National Parameter 70 (streaming data forwarding) is set to 1, or if parameter 15 is

set to 1.

Values	Description
0	No data forwarding on timeout
1 - 255	Data forwarding on timeout of <value> multiplied by 0.05 seconds
50	50 msec. timeout (factory setting)

Parameter 5 - Ancillary Device Control

This parameter specifies whether or not the PAD transmits XON-XOFF characters to the DTE. If flow control is disabled, the user must be careful not to overflow the PAD's buffer in order to prevent data loss. Local flow control is also enabled by the &K command.

Values	Description
0	No XON/ XOFF flow control (factory setting)
1	XON/XOFF flow control in data transfer state
2	XON/XOFF flow control in both data transfer and PAD command states

Parameter 6 - Control of PAD Result Codes

Parameter 6 controls how PAD result codes (those generated by the PAD) are to be transmitted to your terminal.

Values	Description
0	No PAD result codes are sent to your terminal
1	PAD result codes are sent in their standard formats. The prompt PAD result code is not sent
4	Only the prompt PAD result code is sent
5	All PAD result codes, including the prompt PAD result code, are sent in the standard format (factory setting)

Parameter 7 - Action on Receipt of Break from Terminal

Parameter 7 is bit-mapped; binary bit values represent the following actions when the break signal is received by the PAD.

Values 0-31
 Factory Setting: 5 (send interrupt and indication of break)

Bit Values	Description
1	Send an X.25 interrupt packet to the remote system
2	Send an X.25 reset packet to the remote system
4	Send an X.25 indication of break packet to the remote system
8	Escape from the data transfer state to the PAD command state
16	Set PAD parameter 8 to 1 (discard output)

Note: If bit 2 of S53 is set, escape from the data transfer state using the break signal is not possible.

Parameter 8 - Discard Output

This parameter is set if the user wishes to abort a process running on the remote system by pressing the break key. When the break key is used, incoming data is discarded until the remote system reacts to the break signal, and sets parameter 8 back to 0.

Values Description

0	Normal data delivery to your terminal (factory setting)
1	Discard output destined to your terminal

Note: Parameter 8 cannot be set using the SET command; only the remote PAD can set it.

Parameter 9 - Padding after Carriage Return

Parameter 9 specifies the number of ASCII NUL characters to transmit after a carriage return. This may be necessary to allow time for mechanical devices to return to a home position after a carriage return has been sent.

Values Description

0	No padding characters sent after carriage return (factory setting)
1	Number of padding characters (NUL) sent after carriage return

Parameter 10 - Line Folding

This parameter specifies line length. When the specified number of displayable characters have been sent to the terminal, a carriage return/line feed sequence is transmitted. Normally, this function is disabled.

Values Description

0	No line folding (factory setting)
1 -255	Number of graphic characters per line sent by the PAD before a CR/LF is inserted. Special cases include the backspace character which decreases the count of graphic characters, and HT that follows the convention of tab stops every eighth column for display terminals, if parameter 19 = 2

Parameter 11 - Terminal Speed

This parameter reflects the current speed of the DTE. It is automatically set by the PAD using the last AT command and may not be updated by the user or remote system (read only).

Values READ ONLY; no factory setting

Value Bit Rate

0	110 bps
2	300 bps
3	1200 bps
4	600 bps
5	75 bps
12	2400 bps
13	4800 bps
14	7200 or 9600 bps
15	14400 or 19200 bps
16	38400 bps

Parameter 12 - Flow Control of the PAD by Local Terminal

Parameter 12 determines whether or not the PAD recognizes flow control characters issued from the DTE. If the DTE transmits an XOFF (Ctrl-S), no further data is delivered to the DTE until the PAD receives an XON (Ctrl-Q). Flow control is also enabled by the &K command.

Values Description

- 0 No XON / XOFF flow control (factory setting)
- 1 Use of XON / XOFF flow control

Parameter 13 - Line Feed Insertion after Carriage Return

This parameter specifies whether or not the PAD will insert a line feed character after carriage returns. This function applies only in the PAD on-line state.

Values Description

- 0 No line feed inserted (factory setting)
- 1 Insert line feed after carriage return in the incoming data stream
- 2 Insert line feed after carriage return in the outgoing data stream
- 3 Insert line feed after carriage return in the data stream
- 4 Insert line feed after echo of carriage return
- 5 Insert line feed after carriage return in incoming data stream and also after carriage return echo
- 6 Insert line feed after carriage return in the outgoing data stream and also after carriage return echo; if editing enabled (parameter 15=1), insert line feed in the next editing buffer and make available for editing
- 7 Insert line feed after carriage return in the incoming and the outgoing data stream, also after carriage return echo; if editing is enabled (parameter 15=1), insert line feed in the next editing buffer and make available for editing

Parameter 14 - Line Feed Padding

In the on-line data transfer state only, parameter 14 specifies the number of ASCII NUL characters to transmit after a LINE FEED. This parameter is required by some devices to allow sufficient time to move the platen after receiving a line feed character.

Values Description

- 0 No padding after line feed (factory setting)
- 1-255 Number of padding characters inserted after line feed

Parameter 15 - Editing

Parameter 15 specifies whether or not editing is used in the PAD on-line state. Parameters 16, 17, 18, and 19 describe the available editing functions. If editing is enabled, parameter 4 (forward timing) and National Parameter 70 are ignored.

Values Description

- 0 Editing disabled (factory setting)
- 1 Editing enabled. Data forwarding is suspended until the editing buffer is full, or until the character defined by parameter 3 is received

Whenever more data is received than can be held by the editing buffer, one full packet will be forwarded. The remaining characters are placed in the beginning of the editing buffer, and can still be edited.

Parameter 16 - Character Delete

The defined delete character deletes the last character in the editing buffer. After deleting the character, the PAD sends either a backslash (\) or <BS> <SP> <BS> to the DTE (depending on the setting of parameter 19. If the editing buffer is empty, then no response is sent.

Values Description

0-127 Selects which ASCII value functions as the delete character
8 Backspace character (factory setting)

Parameter 17 - Line Delete

This parameter defines the line delete function. When the line delete character is entered, the contents of the editing buffer are deleted. Unless the editing buffer is empty, the PAD sends a result code (XXX for printing terminals) to acknowledge the line delete function.

Values Description

0-127 ASCII value for delete character
24 Control-X (factory setting)

Parameter 18 - Line Display

This parameter defines the line display function. If the user enters the character specified by this parameter and editing is enabled, the contents of the editing buffer will be displayed.

Values Description

0 Line display disabled
1-127 ASCII value of line display character
18 Control-R (factory setting)

Parameter 19 - Editing PAD result codes

Parameter 19 provides the PAD information about the attached DTE (terminal or printer). This ensures that the PAD sends the proper editing character sequences. For example, on a printer, the character delete function simply prints a backslash (\) for each printable character that is deleted, while a terminal is sent a BS-SP-BS sequence to backspace the cursor and erase the deleted character from the screen.

The PAD uses editing PAD result codes for display terminals regardless of the value of parameter 19 when bit 2 of S53 is set.

Values Description

0 Editing PAD result codes function disabled
1 Editing PAD result codes for printers
2 Editing PAD result codes for computers (factory setting)
8, 32-126 Editing PAD result codes using the character represented by the ASCII value

Parameter 20 - Echo Mask

Parameter 20 is bit-mapped and defines the set of characters that are to be excluded from the echo function. Characters specified by bit value 64 are masked only when editing is active.

Values Description

64 all characters, except editing characters, are echoed
(factory setting)
0-255 sum of bits selecting characters to be echoed

Bit Values	Description
------------	-------------

1	CR
2	LF
4	VT, HT, FF
8	BEL, BS
16	ESC, ENQ
32	ACK, NAK, STX, SOH, EOT, ETB, ETX
64	Parameters 16, 17, 18 (editing characters)
128	NUL, SO, SI, DLE, DC1, DC2, DC3, DC4, SYN, CAN, EM, SUB, FS, GS, RS, US

Parameter 21 - Parity Treatment

This parameter controls the parity and character format used by the terminal.

Values	Description
--------	-------------

0	No parity checking or generation (factory setting)
2	Parity is applied to data sent to the terminal according to the parity specified by National parameter 71

Parameter 22 - Page Wait

Parameter 22 defines the number of lines (text separated by line feeds) that are displayed before "PAGE" is displayed. No further data is transmitted to the terminal until the user sends an XON character, sets parameter 22 to zero, or escapes from the data transfer state (PAD recall).

Values	Description
--------	-------------

0	Page wait disabled (factory setting)
1-255	Number of line feed characters sent to the terminal before the page wait condition

National Parameter 70 - Streaming Data Forwarding

National Parameter 70 affects PAD data forwarding timing. When set to value 0, the data forwarding timing is controlled by PAD parameter 4. When set to value 1, "streaming mode" is set. This parameter, among others, may be set to configure a "streaming mode PAD" identical to that used in Error-Control/LAP-B connections.

In streaming mode, a character received by the PAD is placed in a packet immediately, instead of being buffered until a timeout occurs. For example, assuming the modem transmitter is idle, a character received by the PAD is forwarded immediately. This packet remains "open" in case another character is received by the PAD. The additional character can be added while the packet is actually transmitting.

The result is "instantaneous" forwarding, which generally results in the best interactive performance. This may cause more packet traffic. This is no problem in point-to-point connections, but may be of some concern for networks that charge by the packet.

Values Description

0	PAD Parameter 4 controls data forwarding timeout (factory setting)
1	Streaming data forwarding timeout

National Parameter 71 – Character Format

This parameter specifies the character format (number of data bits and parity) required by the network for the PAD, and is used to generate the proper parity on all PAD result codes and data delivered to the terminal.

Individual networks specify particular settings for this parameter. Parameter 71 also determines whether or not all 8 data bits or only 7 data bits are examined when testing characters for specific values (e.g., for CR or XOFF).

Values Description

0	Format/parity used on last AT command (factory setting)
1	8 data bits, no parity
2	7 data bits, odd parity
3	7 data bits, even parity
4	7 data bits, mark parity
5	7 data bits, space parity

National Parameter 72 – Break Signal Timing

National Parameter 72 is used to control whether or not break timing information via National Parameter 73 is sent with the indication of break PAD message.

In most PADs, when a break signal is received from the terminal, the PAD sends an X.25 interrupt packet, followed by an indication of break PAD message. The remote PAD will usually ignore the interrupt packet, and will transmit a break signal to the remote system when the indication of break PAD message is received.

The duration of the break signal is normally fixed. National Parameter 73 specifies the duration of the break signal transmitted by the PAD. If National Parameter 72 is set to value 0, the indication of break PAD message is sent normally, and will be compatible with all networks.

If National Parameter 72 is set to value 1, break timing information is sent along with the indication of break PAD message, by adding a parameter/value field to the indication of break PAD message. This sets the remote PAD's National Parameter 73 to a value that corresponds to the length of break as timed by the local PAD, so the break signal transmitted by the local PAD is very close to the length of the break signal received by the remote PAD.

Setting National Parameter 72 to value 1 could possibly confuse some networks, and should be used only in cases where you know that the remote PAD supports National Parameter 73.

Values Description

0	No break timing information sent with signal (factory setting)
1	Break timing information is sent with the break signal

National Parameter 73 – Break Signal Duration

This parameter is used to set the duration of a break signal transmitted by

the PAD in increments of 10 milliseconds. The factory setting is 18 (180 msec.). National Parameter 73 is usually set by the remote PAD, if the remote PAD supports National Parameter 72.

Values: 0-255

Factory Setting: 18 (180 msec)

National Parameter 74 - Disable PAD Parameter Setting by the Remote PAD
The remote system may try to re-configure the parameter settings of the local PAD (capability also available to the local modem user with the RSET command) to facilitate communications. However, doing this may not be the best configuration for your terminal. Register S57 allows you to disable the remote PAD's ability to change your PAD parameter settings.

Values Description

0	Remote PAD can reset your PAD parameters (factory setting)
1	All set or set and read PAD messages return the INV result code to the remote system indicating that the parameter value cannot be altered from the current setting.

National Parameter 100 - Default Maximum Packet Size
This parameter sets the default maximum packet size according to the following parameter value-to-packet size (in bytes) conversions:

Values Description

4	16 bytes
5	32 bytes
6	64 bytes
7	128 bytes (factory setting)
8	256 bytes
9	512 bytes

National Parameter 101 - Default Maximum Window Size
This parameter sets the default maximum window size.

Values: 2-7

Factory Setting: 2

National Parameter 102 - Call Request Response Timer
This parameter sets the maximum amount of time the transmitter should wait for acknowledgment to a call request packet before initiating recovery procedure, in 10-second increments.

Values: 1-255

Factory Setting: 20 (200 seconds)

National Parameter 103 - Reset Request Response Timer
This parameter sets the maximum amount of time the transmitter should wait for acknowledgment to a reset request packet before initiating recovery procedure, in 10-second increments.

Values: 1-255

Factory Setting: 18 (180 seconds)

National Parameter 104 - Clear Request Response Timer

This parameter sets the maximum amount of time the transmitter should wait for acknowledgment to a clear request packet before initiating recovery procedure, in 10-second increments.

Values: 1-255

Factory Setting: 18 (180 seconds)

National Parameter 105 - Interrupt Response Time

This parameter sets the maximum amount of time the transmitter should wait for acknowledgment to an interrupt packet before initiating recovery procedure, in 10-second increments.

Values: 1-255

Factory Setting: 18 (180 seconds)

National Parameter 106 - Reset Request Retransmission Counter

This parameter defines the maximum number of times a reset request packet should be retransmitted.

Values: 0-255

Factory Setting: 1 retransmission

National Parameter 107 - Clear Request Retransmission Counter

This parameter defines the maximum number of times a clear request packet should be retransmitted.

Values: 0-255

Factory Setting: 1 retransmission

National Parameter 108 - Channel Allocation Parameter

This parameter is used to inform the PAD how the application software or user intends to use the current PAD channel. There are four possible settings.

Values Description

Values	Description
0	Unavailable - the PAD channel will not be used; outgoing calls are not allowed, and incoming calls will be directed to incoming or free channels, or cleared
1	Outgoing - the PAD channel will be used for an outgoing call; incoming calls will be directed to incoming or free channels, or cleared
2	Incoming - the PAD channel will be used for an incoming call; outgoing calls are not allowed; the PAD will assign an incoming call to PAD channels assigned as incoming before those assigned as bi-directional
3	Bi-directional - the PAD channel can be used for incoming or outgoing calls; incoming calls will be directed to free channels if no incoming channels are available (factory setting)

2.3 PAD Profiles

For many X.25 connections, the PAD can be used without any changes to its factory configuration. For information on creating, saving, and recalling PAD profiles, see the PROF command. The four standard profiles are listed below.

Factory-Set Profile

PAD Param.	Values	Description	Default
1	0-126	PAD recall using a character	0 (disabled)
2	0,1	Echo	0 (disabled)
3	0-127	Selection of data forwarding signal	0 (disabled)
4	0-255	Selection of idle timer delay	1 (50 msec timeout)
5	0,1,2	Ancillary device control	0 (XON/XOFF disabled)
6	0,1,4,5	Control of PAD result codes	5 (standard PAD result)
7	1,2,4,8,16	Response to break from terminal	15 (send interrupt and break indication)
8	0,1	Discard output	0 (normal delivery)
9	0-255	Padding after carriage return	0 (disabled)
10	0-255	Line folding	0 (disabled)
11	0,2-5,12-16	Terminal speed	(speed of terminal indicated)
12	0,1	Flow control of PAD by terminal	0 (XON/XOFF disabled)
13	0-7	Linefeed insertion after CR	0 (disabled)
14	0-255	Linefeed padding	0 (disabled)
15	0,1	Editing	0 (disabled)
16	0-127	Character delete	8 (BS)
17	0-127	Line delete	24 (CAN, ^X)
18	0-127	Line display	18 (DC2, ^R)
19	0,1,2,8,32-126	Editing PAD result codes	2 (display terminals)
20	0-255	Echo mask	64 (echo all characters except editing characters)
21	0,2	Parity treatment	0 (disabled)
22	0-255	Page wait	0 (disabled)
70*	0,1	Streaming data forwarding	0 (disabled)
71*	0,5	Character format	0 (set by AT autobaud)
72*	0,1	Break signal timing	0 (disabled)
73*	0-255	Break signal duration	18 (180 msec)
74*	0,1	Disable PAD parameter settings by remote PAD	0 (parameters set by remote PAD)
100*	4-9	Default packet size	7 (128 bytes)
101*	2-7	Default window size	2 (2 outstanding packets)
102*	1-255	T21 call request response timer	20 (200 seconds)
103*	1-255	T22 reset request response timer	18 (180 seconds)
104*	1-255	T23 clear request response timer	18 (180 seconds)
105*	1-255	T26 interrupt response timer	18 (180 seconds)
106*	0-255	R22 reset request retransmission	1 retransmission
107*	0-255	R23 clear request retransmission	1 retransmission
108*	0-3	Channel allocation parameter	3 (normal channel allocation)

*National Parameters

CCITT Simple Standard Profile

PAD Param.	Values	Description	Default
1	0-126	PAD recall using a character	1 (DLE character)
2	0,1	Echo	1 (echo on)

3	0-127	Selection of data forwarding	126 (forward on control signal characters and DEL)
4	0-255	Selection of idle timer delay	0 (no timeout)
5	0,1,2	Ancillary device control	1 (XON/XOFF enabled)
6	0,1,4,5	Control of PAD result codes	1 (standard PAD result codes enabled, no prompt)
7	1,2,4,8,16	Response to break from terminal	2 (send reset packet)
8	0,1	Discard output	0 (normal delivery)
9	0-255	Padding after carriage return	0 (disabled)
10	0-255	Line folding	0 (disabled)
11	0,2-5,12-16	Terminal speed	(speed of terminal indicated)
12	0,1	Flow control of PAD by terminal	1 (XON/XOFF disabled)
13	0-7	Linefeed insertion after CR	0 (disabled)
14	0-255	Linefeed padding	0 (disabled)
15	0,1	Editing	0 (disabled)
16	0-127	Character delete	127 (DEL character)
17	0-127	Line delete	24 (CAN, ^X)
18	0-127	Line display	18 (DC2, ^R)
19	0,1,2,8,32-126	Editing PAD result codes	1 (printing terminals)
20	0-255	Echo mask	0 (echo all characters)
21	0,2	Parity treatment	0 (disabled)
22	0-255	Page wait	0 (disabled)
70*	0,1	Streaming data forwarding	0 (disabled)
71*	0,5	Character format	0 (set by AT autobaud)
72*	0,1	Break signal timing	0 (disabled)
73*	0-255	Break signal duration	18 (180 msec.)
74*	0,1	Disable PAD parameter settings remote PAD	0 (parameters set by remote PAD)
100*	4-9	Default packet size	7 (128 bytes)
101*	2-7	Default window size	2 (2 outstanding packets)
102*	1-255	T21 call request response timer	20 (200 seconds)
103*	1-255	T22 reset request response timer	18 (180 seconds)
104*	1-255	T23 clear request response timer	18 (180 seconds)
105*	1-255	T26 interrupt response timer	18 (180 seconds)
106*	0-255	R22 reset request retransmission	1 retransmission
107*	0-255	R23 clear request retransmission	1 retransmission
108*	0-3	Channel allocation parameter	3 (normal channel allocation)

*National Parameters

CCITT Transparent Standard Profile

PAD Param.	Values	Description	Default
1	0-126	PAD recall using a character	0 (disabled)
2	0,1	Echo	0 (disabled)
3	0-127	Selection of data forwarding signal	0 (disabled)
4	0-255	Selection of idle timer delay	20 (1 sec.timeout)
5	0,1,2	Ancillary device control	0 (XON/XOFF disabled)
6	0,1,4,5	Control of PAD result codes	0 (disabled)
7	1,2,4,8,16	Response to break from terminal	2 (send reset packet)
8	0,1	Discard output	0 (normal delivery)

9	0-255	Padding after carriage return	0 (disabled)
10	0-255	Line folding	0 (disabled)
11	0,2-5,12-16	Terminal speed	(speed of terminal indicated)
12	0,1	Flow control of PAD by terminal	0 (XON/XOFF disabled)
13	0-7	Linefeed insertion after CR	0 (disabled)
14	0-255	Linefeed padding	0 (disabled)
15	0,1	Editing	0 (disabled)
16	0-127	Character delete	127 (DEL)
17	0-127	Line delete	24 (CAN, ^X)
18	0-127	Line display	18 (DC2, ^R)
19	0,1,2,8,32-126	Editing PAD result codes	1 (printing terminals)
20	0-255	Echo mask	0 (echo all characters)
21	0,2	Parity treatment	0 (disabled)
22	0-255	Page wait	0 (disabled)
70*	0,1	Streaming data forwarding	0 (disabled)
71*	0,5	Character format	0 (set by AT autobaud)
72*	0,1	Break signal timing	0 (disabled)
73*	0-255	Break signal duration	18 (180 msec.)
74*	0,1	Disable PAD parameter settings by remote PAD	0 (parameters set by remote PAD)
100*	4-9	Default packet size	7 (128 bytes)
101*	2-7	Default window size	2 (2 outstanding packets)
102*	1-255	T21 call request response timer	20 (200 seconds)
103*	1-255	T22 reset request response timer	18 (180 seconds)
104*	1-255	T23 clear request response timer	18 (180 seconds)
105*	1-255	T26 interrupt response timer	18 (180 seconds)
106*	0-255	R22 reset request retransmission	1 retransmission
107*	0-255	R23 clear request retransmission	1 retransmission
108*	0-3	Channel allocation parameter	3 (normal channel allocation)

*National Parameters

Error-Control/LAP-B Profile

PAD Param.	Values	Description	Default
1	0-126	PAD recall using a character	0 (disabled)
2	0,1	Echo	0 (disabled)
3	0-127	Selection of data forwarding signal	0 (disabled)
4	0-255	Selection of idle timer delay	0 (no timeout)
5	0,1,2	Ancillary device control	0 (XON/XOFF disabled)
6	0,1,4,5	Control of PAD result codes	0 (no PAD result codes)
7	1,2,4,8,16	Response to break from terminal	5 (send interrupt and break indication)
8	0,1	Discard output	0 (normal delivery)
9	0-255	Padding after carriage return	0 (disabled)
10	0-255	Line folding	0 (disabled)
11	0,2-5,12-16	Terminal speed	0 (speed of terminal indicated)
12	0,1	Flow control of PAD by terminal	0 (XON/XOFF disabled)

13	0-7	Linefeed insertion after CR	0 (disabled)
14	0-255	Linefeed padding	0 (disabled)
15	0,1	Editing	0 (disabled)
16	0-127	Character delete	8 (BS)
17	0-127	Line delete	24 (CAN, ^X)
18	0-127	Line display	18 (DC2, ^R)
19	0,1,2,8, 32-126	Editing PAD result codes	2 (display terminals)
20	0-255	Echo mask	64 (echo all characters except editing characters)
21	0,2	Parity treatment	0 (disabled)
22	0-255	Page wait	0 (disabled)
70*	0,1	Streaming data forwarding	1 (streaming mode selected)
71*	0,5	Character format	0 (set by AT autobaud)
72*	0,1	Break signal timing	1 (time break signal)
73*	0-255	Break signal duration	18 (180 msec)
74*	0,1	Disable PAD parameter settings by remote PAD	0 (parameters set by remote PAD)
100*	4-9	Default packet size	7 (128 bytes)
101*	2-7	Default window size	2 (2 outstanding packets)
102*	1-255	T21 call request response timer	20 (200 seconds)
103*	1-255	T22 reset request response timer	18 (180 seconds)
104*	1-255	T23 clear request response timer	18 (180 seconds)
105*	1-255	T26 interrupt response timer	18 (180 seconds)
106*	0-255	R22 reset request retransmission	1 retransmission
107*	0-255	R23 clear request retransmission	1 retransmission
108*	0-3	Channel allocation parameter	3 (normal channel allocation)

*National Parameters

2.4 Typical X.25 Scenarios

The examples below provide scenarios of typical activities you might perform and/or experience with X.25 connections. Each one provides the "Activity," a reference to a command description within this document for further discussion, the "Result" of the "Activity," and an "Example Log-on" when applicable. These examples may be helpful as reference when you are writing sequences for users, or when developing software.

Synopsis of a Communication Session with a Packet Switched Network

The events in a typical X.25 communication session are detailed below.

Establishing a Network Connection...

X.25 connections begin the same as point-to-point connections - with a modem call to a remote system. Once connected to the network, however, you use the PAD to make one or more virtual connections to other nodes on the network.

Making a Virtual Connection...

The following procedure explains the steps for the major activities in X.25 communications.

Step 1: Configuring the modem for X.25.

Before placing a call to the network, you must configure the modem to make an

X.25 connection. First, enter the modem's command state

Issue `AT&Q5S44=3S46=6S48=0 <CR>`. This command string verifies that the modem is in the error-control mode (&Q5) and sets the values of three S-Registers that control the modem's feature negotiation. `S48=0` controls the negotiation process; `S46=6` stipulates an X.25 connection. Now, instead of negotiating a V.42 connection, the modem attempts connections using the X.25 protocol.

Step 2: Calling the network.

Next, dial the number of the network to which you subscribe. This is a standard modem call made with the D command: `ATDT9,555-1234 <CR>` (for example). If the call is successful, the modem will connect and issue a result code sequence. The carrier and connect messages you receive depend on the connection. If you want to see the extended messages, you must issue the W1 command. With this feature enabled, for a 2400 bps connection, the messages will be `CARRIER 2400 PROTOCOL: X.25/LAP-B CONNECT 4800`. The PAD automatically enters the command state for channel 1.

Step 3: Making a virtual connection to the remote system.

To establish a virtual call to a user on the network, you must have the network address of the other node to which you wish to connect and any other information required by the network. For example, to connect to a service on the network, you would issue: `CALL R-3110 20200202 <CR>` - `CALL` is the command for initiating connections with a remote system. The (R) command permits reverse charging if the user at the other end of the virtual connection requests it. 3110 is a network ID code and 20200202 is the destination address. If the call is accepted by the remote system, the network will return the result code sequence: `CON COM: W2:2,P7:7,X0277 COM`. The PAD then enters the data transfer state. If the call is not accepted, the network returns a response such as `CLR DTE 157 FAC:` (followed by network information as alphanumeric characters `X000...`). The PAD remains in the PAD command state.

Step 4: Performing on-line activities

Once connected, you can perform desired communications - file transfers, interactive typing, etc.

Step 5: Clearing the call

When ready to end the session, issue `CTRL-P` to return to the channel's command state. Then issue `CLR <CR>`. This clears the current virtual connection. The network responds with `CLR CONF FAC:` (followed by network information as alphanumeric characters `X000...`).

Note: All virtual calls should be cleared before returning to the AT command state.

Step 6: Exiting the PAD

`EXIT <CR>` - Leaves PAD command state and enters the AT command state.

Step 7: Terminating the network connection

`ATH0 <CR>` - Breaks the physical connection to the network node. This action hangs up the telephone, in the same way other communication sessions are terminated.

Establishing a Virtual Connection

The example log-on and results below illustrate a successful attempt to establish a virtual connection.

Activity: User dials CompuServe(TM), connects, then issues CALL command to establish a virtual connection. Call is accepted

Refer to: CALL command description

Result: Call is accepted. Depending on the network requirements, the modem sends back the following:
CON <address> <facility_codes> COM <user_data>

Note: The data in capital letters is sent to you; the data in angle brackets may or may not be sent to you.

Example Log-on: User calls Telenet(TM) and issues CALL command to go on-line with CompuServe:

```
Enter  AT&Q5 S44=3 S46=6 S48=0 W1 DT 9,5550123 <CR>
Result CARRIER 2400
        PROTOCOL: X.25/LAP-B
        CONNECT 2400
```

```
Enter  CALL R-311020200202 <CR>
Result CON COM: W2:2,P7:7,X 0277 COM
```

Attempting a Virtual Connection that is not Accepted
This scenario depicts an unsuccessful attempt at establishing a virtual connection. For various reasons, the connection may not be completed. The reason(s) will be provided in result codes generated by the PAD.

Activity: User dials packet-switched network, connects, then issues CALL command to establish a virtual connection, but call is not accepted.

Refer to: CALL command description.

Result: Call is not accepted. Depending on the network requirements, the modem returns the following result codes:
CLR <clear_cause_codes> <diagnostic_codes> <address>
<facility_codes>

Example Log-on: User calls Telenet and issues CALL command to go on-line with CompuServe:

```
Enter  AT&Q5 S44=3 S46=6 S48=0 W1 DT 9,5550123 <CR>
Result CARRIER 2400
        PROTOCOL: X.25/LAP-B
        CONNECT 2400
```

```
Enter  CALL R-311020200202 <CR>
Result CLR DTE 157 FAC:
        X0000C10400000000C208080000000100000062
```

Resetting a Virtual Channel

While on-line to another user on the network, if the escape sequence is used to return to the PAD command state, the channel will be reset.

Activity: User is connected to an packet-switched network, has established a virtual connection, then escapes to the PAD command state and resets the virtual channel

Refer to: RESET command description

Result: The PAD resets the virtual channel and returns the following information to the user:
RESET <reset_cause_codes>

Example Log-on: n/a

Resetting a Virtual Channel a by Remote PAD

As a result of network activity, the remote PAD may reset a virtual channel. If this occurs, data may be lost. The call must also be re-established.

Activity: User is connected to a packet-switched network, has established a virtual connection, and the network resets the virtual channel
Refer to: RESET command description
Result: The PAD resets the virtual channel and returns the following information to the user:
RESET <reset_cause_codes> <diagnostic_codes>

Example Log-on: n/a

Clearing a Virtual Channel

This scenario is the typical way to end a virtual call following a session. This is also the process to use when other calls are to be maintained.

Activity: User is connected to a packet-switched network, has established a virtual connection, escapes to PAD command state, and clears the call.
Refer to: CLR command description.
Result: The PAD clears the call, sets all PAD parameters back to their values prior to establishing the virtual connection, and returns the following result codes:
CLR CONF FAC: X 00 00 C1 04 00 00 01 03 C2 08 00 00 00
08 80 00 00 04

Example Log-on: User calls Telenet and issues CALL command to go on-line with CompuServe:

```
Enter    AT&Q5 S44=3 S46=6 S48=0 W1 DT 9,5550123 <CR>
Result   CARRIER 2400
          PROTOCOL: /X.25
          CONNECT 2400
```

```
Enter    CALL R-311020200202 <CR>
Result   CON W2:2,P7:7,X 0277, COM
```

```
Enter    User ID: <CR>
Result   *
```

```
Enter    Ctrl-P to return to the PAD command state
Result   CLR CONF FAC:
          X0000C104000000103C208000000008800000004
```

Accepting a Request from Remote PAD to Establish Virtual Connection

A request from a remote PAD to establish a virtual connection will be received when another network user is attempting to make a connection with you. Although the standard response is to accept, be aware that accepting the request, you may be accepting certain network charges other than packet transmission fees.

Activity: User using modem and receives request from remote unit to establish a virtual connection
 Refer to: ACC command description
 Result: The remote PAD sends the following result code to the user
 IC <facility_codes> COM <user_data>

Example Log-on: n/a

Clear Command Failed

This scenario describes a request to clear a channel denied by the PAD. This may occur because the modem is transferring data.

Activity: User is connected to a packet-switched network, has established a virtual connection, escapes to PAD command state, but call fails to be cleared
 Refer to: CLR command description
 Result: The PAD sends the following result code: CLR FAILED

Example Log-on: n/a

Link Restart Occurs

The example result code below indicates that the virtual links have been dropped. The connections must be re-established.

Activity: A "link restart" is a major error condition in which all virtual calls are disconnected and the virtual channels return to "start" mode
 Example: LINK RESTARTED <restart_cause_codes>

Appendix A:

Communication Options

This appendix describes the various methods of communication supported by Hayes modems. Set up recommendations for each of these modes are provided. Flow diagrams illustrate the states and conditions through which the modem passes in each mode. Setup examples and environment descriptions are also included.

A.1 Transmission and DTE Types

Modems communicate over the telephone line by converting data from analog to digital form and vice versa. The techniques used are fundamentally the same whether the data transmission mode is synchronous or asynchronous.

In most cases, communications over the telephone lines will be synchronous, regardless of the mode selected. The interface between the modem and the DTE will depend on the mode selected. 300 bps communications (for example when on-line with a Smartmodem 300) are always asynchronous between modems. At speeds of 1200 bps and higher, the modem-to-modem links are always synchronous.

However, between the DTE and the modem, synchronous and asynchronous communication differ significantly. The DTE hardware and software are usually different as well. A modem operating with a synchronous DTE could connect to

another modem operating with an asynchronous DTE, as the carrier signals are no different. But the data passed over the link might not be intelligible to their respective computers.

The interface between the modem and the DTE is generally asynchronous for all personal computer-to-modem communications. When the modem-to-DTE link is synchronous, the DTE must be a synchronous device such as a synchronous adapter card installed within the computer. The two types of transmission differ in the techniques used to separate the characters that are transmitted. Asynchronous transmissions use bits to indicate the start and stop of the character. Synchronous transmissions use clocking signals.

Hayes modems provide several communication modes to adapt to a variety of environments and operating demands. When a communications mode is selected that supports an asynchronous DTE at 1200 bps or greater, the modem converts the asynchronous data into synchronous data that is compatible with the modem-to-modem carrier signals. In some of the communications modes that support asynchronous DTEs, the start and stop bits are also converted to synchronous data over the modem-to-modem link. Naturally, the modems on both ends of the link must be in a compatible communications mode if the data is to be restored at the receiving DTE. For this reason, communications modes that support asynchronous DTEs and which actually send the start and stop bits over the modem-to-modem link are often referred to as asynchronous connections.

The communications mode is controlled by the &Q command, except for Smartmodem 300 and those Smartmodem 1200s that support only asynchronous mode. This command is discussed fully in the next section.

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A.1.1 Asynchronous Transmissions

Most communications between PCs are asynchronous. Asynchronous transmissions pass data between the modems as characters. Data is then transmitted as character bits framed by start, stop, and parity bits to mark the beginning and end of character units.

The use of parity bits is optional depending on the asynchronous character format selected.

When sending and receiving data, the modem supports the following asynchronous character formats:

Start Bits	Data Bits	Parity	Stop Bits
1	7	even/odd	1 or more
1	7	none	2
1	7	mark/space	1 or more
1	8	none	1 or more

At speeds of 1200 bps or higher, the modem always generates data in a 10-bit format, including the start bit. In the modem command state, information exchanged between the DTE and modem consists of commands and responses that are not transmitted or received over the phone line. The character formats supported by a particular modem are provided in the Installation Guide accompanying the modem, under the feature list.

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A.1.2 Synchronous Transmissions

Synchronous communication is a specialized form of data transmission and generally requires special hardware and software combinations. When operating in a synchronous mode, the modem functions as a pipeline, sending bits across the link between modems according to uniform blocks of time.

Communication is managed through special protocols. Though techniques differ slightly, synchronous protocols assemble data in frames prior to transmission and disassemble the frames on arrival. If the communication environment supports synchronous communication, the framing - data formatting - is performed by the communications software. No data format selection is required of the modem for synchronous operation.

Synchronous modes 1, 2, 3, and 4 are supported by standalone (external) modems. Hayes boardlevel (internal) modems support synchronous communications with mode 4, Hayes AutoSync. The only exceptions are the modems designed for the Apple(TM) Macintosh(TM) II family: Smartmodem 2400M and V-series Smartmodem 2400M. The Macintosh II, unlike other personal computers, supports both asynchronous and synchronous communications without an adapter card. If a personal computer (an IBM(TM) PC XT(TM), for example) has a synchronous adapter card installed, then a Hayes standalone Smartmodem or V-series System Products that support modes 1, 2, or 3, may be used for synchronous communications.

A.2 Communication Modes - &Q

The requirements of the communication link - including the software that addresses the modem and the capabilities of the local and remote modems - determine the mode to be used. For example, there are three modes for asynchronous DTEs (&Q0, &Q5, and &Q6) and three modes for synchronous DTEs (&Q1, &Q2, and &Q3). Most PC communications are performed in the asynchronous mode. Unless the modem is installed on a terminal, or computer with synchronous capability, or connected to a mainframe, communication will most likely be asynchronous.

For those situations such as mainframe connections, the modem can be configured for synchronous modes. Synchronous communication requires special hardware in all but Mode 4. In all synchronous modes, special software that provides the necessary protocol is required. Synchronous communication requires that the DTE (either the personal computer/data terminal or the port on the host computer) be able to exercise some degree of control over DTR. When the modem is operating in synchronous modes 1, 2, or 3, the modem's response to DTR transitions as specified by the &D command are significantly different than responses to changes in DTR when the modem is in asynchronous modes 0, 5, or 6. Modes 1, 2, and 3 are based on the 108.1 application of the CCITT Recommendation V.24 that specifies series interchange circuit designations. This alternative, "Connect Data Set (modem) To Line," is very similar to EIA/TIA-232-D (a revised version of RS 232-C).

Mode 4: AutoSync is the Hayes alternative for synchronous communication from a personal computer. Originally developed to afford Hayes internal modems for IBM PC XTs a means of communicating with synchronous computers (mainframes such as IBM 3090 models), this feature was added to standalone modems as well. Using a personal computer and software incorporating the Hayes Synchronous Interface (HSI) software, the modem can be used synchronously from most asynchronous serial computer ports.

The factory default setting is &Q0 (asynchronous mode) for Smartmodem Products, and &Q5 (error-control mode) for V-series System Products. When a Hayes V-series System Product attempts an error-control connection with a remote modem that cannot perform error-control, the V-series System Product can either fall back to a connection supported by the other modem or hangup, depending on the value of S36. When the use of &Q5 results in an error-control connection, the DTE asynchronous data is converted to synchronous data. The start and stop bits are discarded over the modem-to-modem link where the data is encapsulated by a synchronous framing protocol that the DTE cannot see. The specific type of synchronous framing (error-control protocol) that is used is determined by registers S36, S46, and S48. When a V-series System Product connects to a Smartmodem 1200 attached to a V-series Modem Enhancer, a special Asynchronous Framing Technique (AFT) is used when an error-control link is established (AFT preserves the start and stop bits in the modem-to-modem link.)

The &Q0 and &Q6 modes also convert the asynchronous DTE's start and stop bits to synchronous data in the modem-to-modem link, so that those modes are compatible at each end of the same modem connection. The &Q6 mode, however, permits the DTE to operate at a faster speed than the modem link by using buffers in the modem and bi-directional local flow control between the modem and the DTE. The &Q0 mode utilizes the CCITT V.14 standard stop bit manipulation feature to accommodate the slight speed discrepancies that can occur between a modem and a DTE that are operating at the same nominal speed.

The chart below lists the &Q command options currently defined for selection of communication mode. Details on these modes are provided in subsequent sections.

Command Definition

&Q0	Asynchronous mode - standard personal computer connection; call placement and connection are both asynchronous. Basic setup permitting interaction with the modem in either the command or the on-line states.
&Q1	Synchronous Mode 1 - call placement takes place using asynchronous DTE, then modem switches to synchronous DTE when the connection is fully established. The switchover time is controlled by register S25.
&Q2	Synchronous Mode 2 - dial stored number under control of the DTR interface circuit of a synchronous DTE. The use of an asynchronous DTE in command state is optional.
&Q3	Synchronous Mode 3 - dial manually using the DTR (V.24 108.2) interchange circuit to switch between voice and data modes. Requires telephone to dial while in the voice mode. The use of an asynchronous DTE in command state is optional.
&Q4	Hayes AutoSync - call placement takes place using asynchronous DTE, then modem switches to a special mode that makes an asynchronous port appear to operate synchronously after the connection is established. This mode requires software addressing the Hayes Synchronous Interface (HSI).
&Q5	Error-control mode - call establishment and data transfer use an asynchronous DTE. Negotiation of error-control and compression

features with other modem is controlled by registers S36, S46, and S48. With factory default settings, modem in &Q5 mode attempts the most compressed error-free connection features that the other modem will support. Modem may "fall back" to &Q6 or to &Q0 modes during the connection negotiation if the remote modem does not support an error-control protocol.

&Q6 Asynchronous mode with speed buffering enabled. In addition to the features provided by &Q0, this mode allows for a DTE speed that is faster than the modem-to-modem link. Modem buffers and local flow control are used.

Note: In addition to the modes selected and initiated with AT commands, some V-series System Products capable of 9600 bps line speeds (ULTRA(TM) 96, for example) also support CCITT V.25bis as an alternate method of controlling the modem. This method of modem control is discussed following the descriptions of the individual communication modes.

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A.2.1 Asynchronous Mode - &Q0

In this mode, the modem transmits and receives characters asynchronously to and from the local data terminal at the same nominal speed as the modem connection. Asynchronous mode can be selected with the &Q0 command option.

The asynchronous mode supports both the on-line and the "on-line" command states. When connected to an asynchronous data terminal, the modem can be configured, used as a dialer, and placed on-line for data communications. A complete explanation of communications in this mode is provided in both the Smartmodem Product User's Reference and the V-series System Product User's Reference.

If the modem receives a character while dialing the telephone number, it aborts the call and sends the OK result code; if a character is received after dialing but prior to the completion of the connection, it aborts the call and sends the NO CARRIER result code.

The modem exits the on-line state and returns to the command state when a loss of carrier exceeding the time interval stored in S10 is detected. For the responses associated with transitions of the DTR signal for this mode, refer to the discussions of the &D command in Chapter One.

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A.2.2 Synchronous Mode 1: sync/async - &Q1

Synchronous mode 1 is intended to support terminals capable of communicating both synchronously and asynchronously over the same V.24/EIA 232-D port. In synchronous mode 1, a call may be completed using asynchronous methods from the command state with the D or A command. The modem automatically switches to the synchronous on-line state when the CONNECT XXXXX result code is delivered to the terminal. Because call establishment in this mode is initiated from the asynchronous command state, the modem must be attached to a computer port with both synchronous and asynchronous capabilities.

If the modem receives a character while dialing the telephone number, it aborts the call and sends the OK result code; if a character is received after dialing but prior to the completion of the connection, it aborts the call and sends the NO CARRIER result code.

The data terminal must apply an ON condition to DTR before on-line data transfer can begin. Once the CONNECT XXXXX result code is received, the modem delays a period of time determined by S25 before examining the condition of the DTR signal. If DTR is ON, the modem enters the synchronous on-line state. If DTR is OFF, the modem hangs up and returns to the asynchronous command state. For the responses associated with transitions of the DTR signal for this mode, refer to the discussions of the &D command in Chapter One.

The modem exits the synchronous on-line state and returns to the asynchronous command state when a loss of carrier exceeding the time interval stored in S10 is detected.

If DTR is OFF and &D2 is selected, the auto-answer feature is disabled regardless of the value of register S0.

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A.2.3 Synchronous Mode 2: stored number dial - &Q2

In this mode, the modem supports a synchronous-only data terminal or a computer with a synchronous adapter card. In synchronous mode 2, the modem automatically dials a number stored in location 0 (see the &Zn=x command) when the modem detects an off-to-on transition on DTR (when it is turned on). When configuring the modem for this mode, result codes should usually be turned off (the Q1 command option) as some computers do not interpret responses from the modem correctly. The modem can be configured in the asynchronous command state while &Q2 is in effect, but the D and A commands are disabled.

The modem exits the synchronous on-line state and returns to the asynchronous command state when a loss of carrier exceeding the time interval stored in S10 is detected. An on-to-off transition of DTR causes the modem to hang up and return to the asynchronous command state. For the responses associated with transitions of the DTR signal for this mode, refer to the discussions of the &D command in Chapter One.

Synchronous mode 2 is similar to the CCITT Recommendation V.25bis ("Direct call and/or answer controlled by the DTE").

Once this mode has been selected, the modem may go off-hook and begin dialing the stored number as soon as the modem is connected to the terminal. To delay this transition, turn the modem off (place the power switch in the down position) before connecting the devices. When the connection is completed, turn the modem back on. Note that when DTR is off, auto-answer is disabled - regardless of the &D option selected.

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A.2.4 Synchronous Mode 3: manual dial with data/talk switch - &Q3

In synchronous mode 3, the DTR interchange circuit serves as a data/talk switch. This mode supports a synchronous-only data terminal or a personal computer with a synchronous adapter card installed. A telephone set must be attached to the PHONE connector on the rear of the modem or directly to the telephone line. This mode permits the data terminal operator to initiate a call using the telephone with the modem in "talk mode," and to complete the call by switching the modem to the "data mode" by turning on the DTR interchange circuit. When configuring the modem for this mode, result codes should be turned off using the Q1 command option. The modem can be configured in the asynchronous command state while &Q3 is in effect, but the D and A commands are disabled.

To originate a call in synchronous mode 3, the DTR interchange circuit must be off. This places the modem in talk mode. When the modem has been configured for this mode with the &Q3 command, the terminal operator can lift the receiver and dial the number. When the last character of the dial string has been dialed, the modem can be switched to data mode by causing the data terminal equipment to turn on the DTR signal. The operator should then hang up the receiver. When the data terminal equipment turns on DTR, the TR indicator (on the front panel of external Smartmodem and V-series System Products) lights up. For the responses associated with transitions of the DTR signal for this mode, refer to the discussions of the &D command in Chapter One.

The modem exits the synchronous on-line state and returns to the asynchronous command state when a loss of carrier exceeding the time interval stored in S10 is detected.

If the connection fails, the modem automatically hangs up and switches from data to talk mode. To re-initiate the call, DTR must again be turned off.

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A.2.5 Synchronous Mode 4: Hayes AutoSync - &Q4

With communication software incorporating the Hayes Synchronous Interface (HSI), the modem can communicate synchronously without a synchronous interface adapter card. In AutoSync mode, the modem places the call asynchronously then automatically switches to synchronous operation once the telephone connection is fully established.

If the modem receives a character while dialing the telephone number, the modem aborts the call and sends the OK result code; if a character is received after dialing but prior to the completion of the connection, it aborts the call and sends the NO CARRIER result code.

The data terminal must apply an ON condition to DTR before data transfer can begin. Once the CONNECT XXXXX result code is received by the DTE, the modem delays for a period of time determined by S25 before examining the condition of the DTR signal. If DTR is ON, the modem enters the synchronous operation state. If DTR is OFF, the modem hangs up and returns to the asynchronous command state.

The modem exits the synchronous on-line state and returns to the asynchronous command state when a loss of carrier exceeding the time interval stored in S10 is detected. For the responses associated with transitions of the DTR signal for this mode, refer to the discussions of the &D command in Chapter One.

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A.2.6 Error-Control Mode - &Q5

The error-control mode is a feature available only between Hayes V-series System Products, and other modems supporting particular protocols (e.g., CCITT V.42). This mode provides a means of controlling errors that may occur during transmission. When operating in this mode, the modem implements one of the error-control protocols that can be negotiated with the remote modem.

If the modem receives a character while dialing the telephone number, it aborts the call and sends the OK result code; if a character is received after dialing but prior to the completion of the connection, it aborts the call and sends the NO CARRIER result code. For the responses associated with transitions of the DTR signal for this mode, refer to the discussions of the &D command in Chapter One.

Error-control mode is automatically selected in &Q5 communication mode (factory setting) for V-series System Products.

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A.2.7 Asynchronous Mode with Automatic Speed Buffering - &Q6

Automatic Speed Buffering (ASB) is useful for computers and communication programs that do not automatically adjust to changing transmission speeds. ASB enables computer equipment to send and receive data to and from the attached modem at one particular transmission speed, regardless of the speed of the modem-to-modem connection. (If using a Hayes Smartcom Product, ASB is unnecessary; Hayes communications software adjusts to changing speeds and connection types.)

When a V-series System Product cannot complete an error-control connection, it attempts to establish an asynchronous connection (if in factory configuration). When this occurs, the modem-to-computer (DTE) transmission speed may change, however. To accommodate computers or computers running software that cannot adjust to such a change, the local V-series System Product can be configured to enable Automatic Speed Buffering when it has to fall back to asynchronous communication. For negotiation failure treatments, see the description of S36 in Chapter One, and the modem's Installation Guide for the options available to the specific modem.

ASB buffers (stores) data temporarily, using local flow-control to parcel it from the computer as the modem is ready to receive it. The modem must be set with the &K command to use the appropriate DTE flow-control method. When using ASB, the modem signals the local computer when to start and stop sending data, depending on how full the modem's 256-byte buffer is. The factory setting for flow-control is appropriate for most computers. However, in rare instances, you may need to select another flow-control method. For example, if using XON/XOFF flow control (&K4 setting) results in undesirable interactions with the user's application software, then RTS/CTS (&K3) or transparentized XON/XOFF (&K5) are available.

To increase buffer size, change its "upper limit" by changing the setting of S50 from its factory setting of 16 bytes to a higher number in its range of 2-250 bytes. The value of the register reflects the number of bytes that can be stored in the buffer before the modem signals the computer to stop sending data. It is unlikely that the buffer's "lower limit," the level at which the modem signals the local computer to resume sending data, would ever need to be changed. However, this setting can be changed by writing to S49. The factory setting is 8 bytes with a range of 1-249 bytes. If these register values are set incorrectly or outside the acceptable range, they are automatically adjusted by the modem for ASB to work.

If the modem receives a character while dialing the telephone number, it aborts the call and sends the OK result code; if a character is received after dialing but prior to the completion of the connection, it aborts the call and sends the NO CARRIER result code.

For the responses associated with transitions of the DTR signal for this mode, refer to the discussions of the &D command in Chapter One.

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Appendix B:

Troubleshooting Tips

This appendix offers suggestions for remedying problems in modem communications. The first sections discuss setup and configuration issues. The last sections describe the tests that can be run using AT commands.

When problems first occur, the natural response is to question the operation of the modem on one end or the other. However, as well as the modem, problems might involve cabling (where appropriate), the computer, the communications software, and the telephone lines. All of these components are potential problem areas that should be considered before assuming the difficulty lies with the modem.

The first section of the appendix covers the following topics:

- * Problems in Getting Started - the computer cannot communicate with the modem, or the connection is inconsistent or otherwise substandard
- * Problems in Establishing Communications - DTE can communicate with the modem, but cannot make the connection with the remote system
- * Problems Encountered while On-line - high error rate, dropped connections, scrambled data, and locked systems are among the difficulties that may be experienced

The discussions on these areas will help in setting up and maintaining communications. In addition, the test procedures outlined in this section are useful in determining the source of a problem with modem use.

The second part of the appendix describes testing that can be performed using AT commands.

***** B.1 The Communication Link

Because there is more to the connection than the modem, all of the components should be verified. The diagram below depicts the components in a communication link with two computers, two modems, and a dial-up telephone circuit. The installation may include a dedicated leased line rather than a switched central-office connection, or a mainframe host with an asynchronous or synchronous front-end processor at one end or the other. The general principles, however, are the same.

The configuration above is the context of modem use in which the communication link is discussed in this section. Although your modem may be an internal one, that is, installed inside the computer, the operational concepts are still the same.

The suggestions provided in the user documentation accompanying each Hayes modem will clear up the majority of problems in an installation. Most difficulties arise from simple causes - improper or loose connections or software incompatibility. Be sure to review the scenarios and tips before assuming the problem is something more. The suggestions in this section require some familiarity with the AT Command Set, DTE requirements, EIA 232-D/CCITT V.24 signals, and the telephone system.

A communication link problem may simply be due to a bad switchboard

connection. Before calling the local telephone system, however, you should make sure the problem is not being caused by faulty or improperly connected equipment at either end. Telephone service can be very expensive, especially if the problem is not really with the phone lines.

B.2 Troubleshooting the Process

Troubleshooting the communications is best handled by analyzing the entire process. The failure is typically in only one area. This section looks at the causes and solutions to problems in the three main areas: getting started with the modem, making the connection, and the on-line connection.

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B.2.1 Problems in Getting Started

If a newly-installed modem does not work properly, here some likely causes:

- * Improper physical connection (data cables not plugged in, etc.)
- * Power supply not plugged into receptacle and modem therefore not powered up
- * Parameters set for the DTE or software preventing communication between the DTE and modem

It is uncommon for the modem itself to fail, although this does occur. Checking modem operation is fairly simple when the modem is an external device. Generally, if the modem failed its self tests on powerup, the front panel lights will indicate a problem. For example, if the MR (modem ready) light does not come on, the modem may have a problem. Or if the HS light (external Smartmodem and V-series System Products) does not come on, the modem may be improperly configured.

Some cases of apparent modem failure may be caused by a power surge; changed parameters in your software that prevent it from finding the modem; an incompatible component in the communication link; an improper connection; or simply a device that is not plugged in or turned on. Before initiating the V.54 tests described in this chapter, re-examine the communications equipment to make sure none of the above conditions could be causing the difficulty.

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B.2.1.1 Verifying the DTE-to-Modem Connection

The first interface to verify is the one between the DTE and the modem. This involves the cable, the modem, the software, and the DTE.

Cable Requirements

When a cable is used to carry signals between the DTE and the modem (external modem) any cable with transmit, receive, and ground will support standard asynchronous communications. To make sure that communications are performed properly, all other transmission modes require additional signals. For example, synchronous communication requires timing signals. Error-control communication with hardware local flow control requires RTS and CTS signals. For pinouts and descriptions of these signals, see the end of this chapter. To determine the signal capabilities of a cable, you can issue the &T19 command (supported only by V-series System Products). The &T19 command is discussed later in this section.

Another cabling factor that can influence communications is shielding. If any

of the cables that are connected to the DTE (not just the one connecting the modem to the computer) is not shielded, interference can occur that may result in data errors. In all cases, the connector and the cable wires themselves should be shielded to reduce the possibility of interference.

DTE Port or Slot

Although it may seem obvious, not every computer has a serial port (the kind necessary for modem communications). Also, that port may already be taken up by a printer. Some computers support a parallel printer, instead. If the modem is an internal modem, and it has been installed correctly, this should not be a problem. However, selection of the port is important, no matter whether it is an internal or external modem. In fact, improper port selection is one of the most frequently diagnosed problems discovered by Hayes Customer Service.

Modem's Command Processor and the Software

The process below may be useful for troubleshooting an unfamiliar modem/software combination. This could be either for a new program or the addition of a new modem to an existing installation. The process is oriented toward asynchronous operation. However, if troubleshooting a synchronous connection, you will need to verify the asynchronous portion of the modem's operation anyway. The steps below help verify that command information is getting from the DTE to the modem and that its command processor is operating properly.

Process: If using communications software (and not a terminal), consult its user's guide for suggestions and the proper procedure for issuing command interface with the modem. It is essential that you be able to establish a direct connection between the DTE and the modem, so that what you type is transmitted through the computer directly to the modem.

Step 1: Try issuing AT<CR>. The OK result code should be returned by the modem. The modem should be receiving your commands and be responding with a result code. If commands don't seem to be reaching the modem, check the cable connection. Make sure you are addressing the desired communication port (COM1 or COM2). This option is set either with a software option or with an operating system command. For example, the Chooser is used to select the COM port for the Macintosh. The DOS SET command is used for IBM PCs and compatibles. The physical connection of the modem to a terminal determines the port.

Step 2: If you can't see anything you type, or if for any other reason, you suspect that the modem's settings may be preventing the connection, issue AT&F<CR> to restore the modem's factory configuration. If the modem is a V-series System Product, try issuing AT&Q0<CR> to put it into normal asynchronous mode. In this mode, any software should talk to the modem. For example, local flow control will not be an issue if it is configured for standard asynchronous mode.

Step 3: Try issuing commands to the modem. For example, try the I commands used to identify the modem. If OK or the expected results (see the I command descriptions in Chapter Five) are returned, the modem is operating as it should. Try changing a few configuration settings, then resetting the modem with ATZ<CR>. If OK is returned, this part of the modem's command processor is functioning properly. If no responses are returned from the modem, try issuing ATE1<CR> to enable command state echo. If characters are double, issue ATE0<CR> to disable command state echo, as the software is providing that echo already. Then try issuing some commands or reading some S-Registers.

Analysis: If using different communications software before running this procedure, either that software is not compatible with the modem, or an incorrect setting (e.g., communication port) that prevented the connection was corrected with the software used to make the direct connection. This setting should be changed in the original software.

If the connection were made with the same software that previously exhibited a problem, but no problem occurred when in direct connect mode, check the settings used in the command-oriented process above to make sure that the standard software interface (probably menu-driven) is storing settings such as COM port selection, speed, and character format. This may all seem too rudimentary, but a simple conflict of modem and software settings typically causes the problem.

If the process works in asynchronous mode, but does not in error-control or ASB mode, you may have cabling and/or local flow control problems.

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B.2.1.2 Checking the Dialer and the Telephone Lines

Once you are certain that the modem is receiving and responding to commands from the DTE, you can verify the modem's dialing capabilities by attempting a call. This will also test the telephone lines.

Process: As described in the previous section, check your communications software for the procedure to issue commands directly to the modem. The steps below explain how to place a call using the D command and various dialing modifiers.

Step 1: If you receive an OK result code, instruct the modem to dial an actual telephone number (using the D command). If calling out of a PBX, remember to include the 9 or other outside access code in the phone number. Listen for a dial tone, followed by the tone dialing beeps. When these occur, they ensure you've entered the phone number correctly, and the local phone line is responding properly. If there is no dial tone, check the phone line by dialing with an ordinary phone. Note that some PBX systems must be modified to produce at least 48 volts DC for the modem to work.

Step 2: If you hear the phone on the other end ringing, then the remote phone is responding properly. Press any key to hang up.

Step 3: Try dialing another modem to see if you make a connection. A connection is indicated by two whistling sounds of different tones (the carriers), followed by a hissing sound. The modem should respond with a CONNECT XXXXX result code.

Analysis: When you have reached this point successfully, both modems are performing correctly. If no errors occurred with these steps, the problem is related to software, user error, or improper modem installation/setup. If this procedure indicated a problem with the modems or the communication link, go on to the next section. A common setting that might need to be changed is the software's or modem's response to the DTR signal (controlled by &D options).

You can check the modem's answer capabilities (or when serving as the remote modem in the process above) by issuing the A command when the phone rings. The incoming call must be from a modem, however, not a voice call. The same sequence of carrier exchange will be made.

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B.2.2 Problems Encountered During Communications

Another set of problems can follow establishment of a data connection. These may range from loss of carrier to data loss. The sections below discuss these situations.

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B.2.2.1 Data Loss or Corruption

A typical complaint regarding connections is that of lost or corrupted data. A number of factors can affect the transmission of data.

Modem Settings

"Garbled," or otherwise faulty data can occur from the time the connection is made or just a momentary problem. If all the data that comes across is incorrect, or if the modems handshake with each other successfully but not data can be transferred, suspect an error in the setting of some communications parameter. For example, both systems must use the same asynchronous character format or synchronous framing and clocking scheme. Even if the local system is operating properly, if the remote system uses a different format, the garbled data may be exactly what is sent and not the result of any modem or transmission error.

Line Noise

Occasional garbling or loss may be the result of noise or otherwise poor quality of the telephone line. If a dial-up connection is too noisy, the connection should be broken, and the connection re-attempted; you get a different circuit each time. One that is acceptable for voice may not be for data. With a leased line, the circuit is always the same. If you experience line noise or line drops, you should contact (or the software should recommend that the user contact) the vendor of the leased line.

Transmit and Receive Levels

Other factors that affect both leased and dial-up lines are the transmit and receive levels. These settings determine the signal levels used by the modem in each direction. Some Hayes modems permit these levels to be adjusted. The range and availability of these adjustments is in large part controlled by the local telephone system. For example, the recommended settings and ranges are different for modems sold in the U.K. than for those sold in the U.S. See the documentation accompanying the modem to determine whether this capability is supported.

DTE Processor Restrictions

Some multi-tasking operating systems can occasionally lose small amounts of data if the computer is heavily loaded and cannot allocate processing time to the communications task frequently enough. In this case, the data is corrupted by the DTE itself. This could also cause incomplete data transmission to the remote system. DTE processor capabilities should be a concern when developing software for data communications when the line speed is greater than 9600 bps and the modem-to-DTE connection is 19200 bps or higher (for example, when data compression is used). The modem will provide exact transmission of the data it receives, but if the DTE cannot "keep up" with the modem because of other tasks or speed restrictions, precautions should be taken when writing software or when adding modems with extra high speed capabilities into a link.

One way to avoid the problem of data loss caused by the DTE is the use of an upgraded serial port such as Hayes Enhanced Serial Port(TM) (ESP(TM)) card.

This card replaces the existing serial card, providing two ports, data buffering, and a communications co-processor to take some of the load off of the DTE processor. For information regarding this product line, contact Hayes Customer Service.

Buffer Overflow

Hayes V-series System Products provide a data buffer for overflow when the modem is transmitting data to the DTE faster than it can process it, or vice versa. The upper and lower limits of the buffer can be adjusted with S-Registers 49 and 50, although the factory settings suit most situations.

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B.2.2.2 Dropped or Lost Connections

Phone line quality or features such as call waiting can cause lost connections. As described above, if the connection keeps dropping, you might want to contact the telephone company. However, you may first want to try a connection with another remote system and/or try using the modem from a different phone connection altogether. In addition to phone line problems, two other things might cause loss of connection.

Call Waiting

The call waiting feature available on some dial-up lines momentarily interrupts a call, causing a click, to inform voice call users that another call is coming through. This process effectively interrupts the carrier signal and may cause some modems to drop the connection.

One way around this is to set S10 to a higher value so the modem tolerates a fairly long loss of carrier signal. Data loss may still occur, but the connection will not drop. Of course, the remote modem must be similarly configured. When originating the call, a special prefix can be issued as part of the dialing string to disable call waiting for the duration of the call. The exact procedure varies from area to area; contact the local telephone system for details.

Automatic Timeout

Some Hayes modems offer an automatic timeout feature, to prevent an inactive connection from being maintained. This inactivity delay can be set or disabled with S30. This "watchdog" feature prevents occurrences such as undesired long distance charges for a connection that was unintentionally maintained.

System Lock up

There are situations in which systems do lock up, but in many cases it is simply that one or the other of the DTEs has been "flowed off," that is, the character that stops data transfer has been inadvertently sent. This can happen during error-control connections if the wrong kind of local flow control has been selected. For an explanation of local flow control options, see the &K command definition in Chapter One. In addition, the problem could be the result of incompatible EIA 232-D/CCITT V.24 signaling. The section below provides some situations and tips that will help if the communication link seems to lock up.

B.3 Special Environment Considerations

The charts below provide some hints for custom setups to remedy problems for DTE and telephone line peculiarities. Because Hayes modems can be configured to suit almost any combination of components in a communication link, you can

adjust to compensate for limitations in almost any computer or telephone system (within the limits imposed by the local telephone authorities).

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B.3.1 Custom Modem Setup for Mainframe or Minicomputer Host

Check the following host symptom/limitation situations for a solution involving modem re-configuration.

Host Limitation	Hayes Solution
Can't control DTR or issue escape sequence	Select &D0 : Modem ignores changes in DTR status (factory setting)
Can reset itself but not the modem	Select &D1 : Modem enters command state when on-to-off transition of DTR is detected.
DTR timing is not adjustable	Adjust register S25 delay time
Unable to monitor carrier (older IBM Hosts)	Select &S1: Handshake asserted prior to handshake negotiation
Must see DSR at all times (VAX systems)	Select &S0: DSR always asserted
Timing will not support lengthy handshakes (re-associated with some high-speed modems)	Select &S2: DSR asserted after handshake negotiation, but before CONNECT result code is sent to DTE. Also select a specific negotiation handshake option (N command option.) which specifically matches the modem combinations.
Must see CTS to be able to talk to modem	Select &R: ignore RTS; always assume presence of CTS.
RTS/CTS timing not adjustable	Adjust S26 RTS-to-CTS delay time
Not able to recognize FDX modem on 2-wire telephone line	Adjust S26 RTS-to-CTS delay time

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B.3.2 Custom Modem Setup for Telephone System Requirements

Check the following telephone system symptom/limitation situations for a solution involving modem re-configuration.

Telephone System Limitation or Problem	Hayes Solution
Noise on telephone line causes modem to falsely detect carrier on line	Increase S9 setting: Carrier Recovery Time
Modem connection broken due to noise spikes on the telephone line	Increase S10 setting: Lost Carrier-to-Hang-UP Delay
Security problems with incoming calls connecting onto prior host sessions - indicating that host can't reset soon enough	Decrease S10 setting; if S10 is set to 255, the modem will not hang up when carrier is lost.

System needs to be able to originate calls in answer mode for call-back security	Issue the R command within a dial string (Reverse mode)
Telephone system is too slow to be able to respond to auto-dial DTMF (tone dialing) pulses	Increase register S11 setting: Tone dialing speed
Business telephones (multi-line key systems) exhibit false "busy" light indications	Check setting of &J command; use the &J1 setting with RJ-12 and RJ13 type phone jacks.
System must be able to call past unattended operator positions	After accessing the PBX, issue the following dialing command modifiers: !(*;#)

***** B.4 Using AT Commands to Test Modem Circuits

In addition to the powerup tests the modem performs, you can also use AT commands to check the modem's functions. This section describes the tests that can be performed, provides a procedure for each test, and the explains the results that can be expected.

+++++ B.4.1 Available Tests

As part of the modem's operation, it can be placed in several loopback conditions. These conditions are primarily for the purpose of testing the digital and analog capabilities of the modem by simulating the activities performed by these functions during the communication process.

These loopback patterns can serve as diagnostics to help in determining whether the source of a communication problem is a local modem, a remote modem, or connections in between. Although these tests are oriented toward problems in a new installation, they are also useful if a previously working modem suddenly fails. Refer to the troubleshooting information provided in the documentation accompanying the modem(s) for suggestions on remedying a communications problem.

Failures in a point-to-point communication link, usually characterized by unacceptably high error rates or total inability to communicate, may be the fault of either the local or remote computer, the local or remote modem, or the telephone company circuit. The modem's diagnostic and test facilities enable you to determine the source of the problem:

- * Local Analog Loopback: Tests the path that includes the local modem and local computer

- * Local Analog Loopback with Self Test: Checks the operation of the local modem with an internally generated test pattern

- * Remote Digital Loopback: Verifies the path that includes the local computer, local modem, remote modem, and telephone circuit

- * Remote Digital Loopback with Self Test: Tests the path that includes the local modem, remote modem, and telephone circuit with an internally generated test pattern. This test requires a CCITT compatible modem.

* Local Digital Loopback: Tests the communication link, the local modem, and the remote modem (permits a non-CCITT compatible, remote modem to engage in a digital loopback test with the local modem)

All digital loopback tests must be performed while the modem is configured for asynchronous operation. Before beginning, place the modem in the asynchronous mode with the &Q0 command.

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B.4.2.Performing a Test

Tests are performed by issuing AT commands to the modem. Some tests require a connection be established. Others, like the internal memory diagnostics and analogue loopback tests, check the local modem only and therefore do not require a link with a remote modem. The procedures below explain how to initiate and terminate tests.

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B.4.2.1.Initiating a Test

All of the diagnostic tests must be initiated from the asynchronous command state (&Q0). To use the loopback tests:

* establish a connection (except when running Analog Loopback L3 test)), and return to the command state by issuing the escape sequence (+++), or if the &D1 DTR option is selected, by generating an on-to-off transition on DTR

* issue the appropriate &T command once in the command state.

These tests are performed from the asynchronous command state. The results of these tests may be will help check out the modem's function and the quality of the communications link.

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B.4.2.2 Terminating a Test in Progress - &T0

A test may be terminated from the command state at any time by issuing the &T0 command to the modem. If the local analogue loopback or remote digital loopback tests are being performed, it is necessary to issue the escape sequence to return to the command state before sending the &T0 command. Commands that follow &T0 in a command line are ignored.

Entering the H0 command will terminate a test, leaving the value of S18 at its current value; resetting with the Z command terminates the test, resetting the value of S18 to 0. A soft reset with the Z command re-configures the modem with the selected user profile. Both techniques break the connection.

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B.4.2.3 Setting the Test Timer - S18=

The test timer determines the duration of a test. S18, when set to a non-zero value, establishes the duration of the modem's diagnostic tests. When a test has been active for a period equal to the value chosen for this register (from 1 to 255 seconds), the modem will automatically stop the test and return to the command state.

For example, if the register is set to 10 (ATS18=10<CR>), a test, when initiated, will continue for 10 seconds. Setting S18 to zero (ATS18=0<CR>) disables the test timer (factory setting). Tests are then terminated with the &T0 command or by resetting the modem.

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B.4.3. Testing with Analog Loopback

Use the analog loopback tests if you suspect the modem is causing errors in data transmission. The local analog loopback test will verify both the local modem and the local data terminal equipment. If this test fails, the data terminal equipment rather than the modem may be at fault. The local analog loopback with self test will verify the integrity of the local modem only. If this test fails, the local modem is at fault. If the modem passes both of these tests, attempt the remote digital loopback with self test to verify the modem-to-modem communication path.

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B.4.3.1. Local Analog Loopback L3 - &T1

Use the analog loopback test if you suspect the modem is causing errors in data transmission. The local analog loopback test will verify both the modem and the local computer. If the local analog loopback test fails, the local computer may be at fault.

Note: This test may be performed with a V.21, V.22, V.22bis, or V.23 connection.

Set the local computer to echo characters and the local modem to echo commands received from the local computer (the E1 option selected). Initiate the test with &T1. Type a few sentences; they will be looped back to the local computer.

If the modem echoes your keyboard input to the screen as you typed it, the modem is operating correctly. If not, the modem may be faulty. To end the test, enter the command state (+++) and issue the &T0 command.

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B.4.3.2 Local Analog Loopback with Self Test - &T8

This test is used to verify the integrity of the local modem's transmit and receive circuits. During this test, an internally generated test pattern is transmitted from the modem, looped back into the receiver circuit, and compared with the original pattern for any errors.

Note: This test may be performed with a V.22 or V.22bis connection (&Q0 and B0 selected).

Set the computer to echo characters and the local modem to echo commands received from the computer (the E1 command selected). Initiate the test with &T8. When the test is terminated, with the &T0 command, the modem will return a three-digit test result (e.g., 000=no errors, 012=12 errors). If the error count reported is 000, the local modem passed the test. An error count of 255 indicates that 255 or more errors were detected.

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B.4.4 Testing with Digital Loopback

Local digital loopback and remote digital loopback together test all of the components in the communication link, including the modems. Data sent from one modem is looped back to it by the other modem without going through the other modem's computer. Local digital loopback tests the communication link from the remote modem; remote digital loopback tests the communication link from the local modem.

When local and remote digital loopback indicate a modem problem rather than a communication link problem, both parties should run local analogue loopback to test the modems. If both modems test good but problems persist, disconnect and place another call. If the problem still exists, the phone line or another component in the communication link is faulty.

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B.4.4.1 Remote Digital Loopback L2 - &T6

Remote digital loopback verifies the operation of both modems, the local computer, and the telephone circuit, by commanding the remote modem to loop data sent to the remote system back to the local modem.

Note: This test may be performed with a V.22 or V.22bis connection and &Q0 mode selected.

Before initiating remote digital loopback, establish a connection with a remote modem. Then, enter the command state and issue the &T6 command to begin the test.

Type a few sentences; they will be looped back to the local computer without appearing on the remote screen. If the modem echoes your keyboard input to the screen as you typed it, the modem is operating correctly. If the received data does not match what you typed, one of the modems or the local communication link is not functioning properly. To end the test, enter the command state and issue the &T0 command.

Note: The local modem requests a digital loopback with the remote modem through a special CCITT standard handshake sequence. The remote modem automatically acknowledges the request if it has been conditioned to do so with the &T4 command. (See the discussions on the &T4 and &T5 commands.) If the remote modem is not Hayes-compatible, it may not permit this test to be executed from the local modem (response will be ERROR). However, if the remote user can put the modem into local digital loopback or an equivalent state, the test can be performed from the local modem.

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B.4.4.2 Remote Digital Loopback with Self Test - &T7

This test verifies operation of the local modem, the remote modem, and the telephone circuit. The local modem sends a self test pattern to the remote station. The remote modem, when configured to grant remote digital loopback (with &T4), loops its receive data stream back to the local system. The local modem examines the receive pattern and increments an internal error counter each time an error is detected.

Note: This test may be performed with a V.22 or V.22bis connection and &Q0 mode selected.

Before beginning the test, establish a connection with a remote modem. Then, enter the command state and initiate the remote digital loopback by issuing &T7. When the test is terminated with the &T0 command, the modem will return a three-digit test result (e.g., 000=no errors; 012=12 errors). If the error count reported is 000, the local and remote modems and the telephone circuit passed the test. If errors were encountered, initiating a local analogue loopback test will further isolate the source of the problem. An error count of 255 indicates that 255 errors or more errors were detected.

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B.4.4.3 Local Digital Loopback - &T3

Local digital loopback tests the communication link and the remote modem. During this test, the local modem loops incoming data directly back to the remote modem.

To begin local digital loopback, establish a connection with a remote modem, then enter the command state and issue the &T3 command.

The operator at the remote system should type in a few sentences. They will be looped back to the remote computer. When the operator at the remote system indicates that the test is complete, issue the &T0 command to end the test. If the operator at the remote system reports that the data came back without errors, the remote modem and the communication link are functioning properly.

B.4.4.4 Grant RDL Request from Remote System - &T4

This command configures the local modem to grant a request from the remote modem for a remote digital loopback test (factory setting).

B.4.4.5 Deny RDL Request from Remote System - &T5

This command prohibits the local modem from granting a request from the remote modem for a remote digital loopback test.

B.4.5 Testing the Tone Dialer - &T2

This command allows testing of the modem's multi-frequency tone dialer by sending out continuous tones of the keypad characters (0-9, A-D, *, #).

To generate any tone combination, type:

AT X1 &T2 DT (followed by one of the keypad characters: 0-9, A-D) <CR>

The modem will transmit a continuous tone pair until the <CR> key is pressed or &T0 is entered to terminate the test.

B.5 Testing the Cable

The cable (If used to connect the modem to the DTE, rather than through an internal slot) is an integral part of the communication link. Even if the DTE, serial card, and modem support all of the signals necessary for full communications, if the cable supports only transmit and receive signals, communication may be limited.

B.5.1 Cable Quality

High-speed and lengthy distances between the modem and the DTE are two reasons to make sure of characteristics like shielding that quality of the cable is full pinning should be used according to the EIA232-D/CCITT V.24 standards descriptions at the end of this chapter.

B.5.2 Checking Cable Signals - &T19

The &T19 command was created to provide a way for software to test the capabilities of the cable between the DTE and the modem, instead of assuming that the RTS/CTS lines (used for hardware local flow control) were supported

in a cable. This command is implemented in Hayes Smartcom Products; when setting up the modem, one of its initial operations is issuing this command. The command is fully documented in Chapter One. The signals tested by this command are according to the EIA 232-D/CCITT V.24 standards described in the next section.

***** B.6 Testing Internal Memory

The various forms of the I command instruct the modem to query its memory for information about itself. Although the results of these test are most frequently used by Hayes Customer Service, some software also uses the responses when determining how to set up the modem prior to communication. These tests request information about the modem's firmware; therefore, it is unnecessary to connect with a remote system before issuing the I command. The various options for this command are explained fully in Chapter One.

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Appendix C: Modem-to-DTE Interface

This appendix discusses the requirements and capabilities of the modem's interfaces to the DTE line. External modems interface to the DTE according to the EIA 232-D standard. The particulars of this interface for Smartmodem 300, Smartmodem 1200, Smartmodem 2400, Smartmodem 9600, V-series Smartmodem 2400, and V-series Smartmodem 9600 are described. Hayes internal modems use the EIA 232-D signals, although the specific use of these circuits is determined by the bus interface of the computer.

***** C.1 EIA 232-D/CCITT V.24 Interfaces

EIA 232-D is the EIA (Electronic Industries Association) definition of the electrical interface used for connections of data terminal equipment (DTE) to data circuit terminating equipment (DCE). This standard has typically been referred to as RS 232-C; however, when it became an accepted standard (EIA) rather than a recommended standard (RS), the Association revised the version "D."

Although not exactly the same, EIA 232-D is compatible with CCITT V.24, V.28, and ISO IS2110 standards. This standard prescribes the interface to the local DTE and normally uses a DB-25 connector with 13 pins in one row and 12 in the other. EIA 232-D supports speeds up to 20 Kbps at a distance of 50 feet. EIA 232-D falls under layer one (physical layer) of the OSI (Open Systems Interconnection) model.

Hayes modems support the electrical portion of the EIA 232-D standard completely. However, signal definition varies from modem to modem.

***** C.2 Signals Used in the EIA 232-D Interface

The following signal types are used in the EIA 232-D interface. All of these types are not required for all communications. Their corresponding CCITT V.24

equivalents are also provided.

Ground signals are present for protection and signal reference. These signals are present on pins 1 and 7 of the interface. (7 always needed)

Data signals are used to transmit and receive data across the interface. The pins used are 2 for transmit and 3 for receive. (always needed)

Control signals are used to ensure that both the DTE and DCE are ready before any information is transmitted. These signals are also used for flow control during the transfer of data. Pins 4, 5, 6, 8, 20, and 22 are control signals. (need depends on the application)

Timing signals control the rate at which data is transmitted and received across the interface. These signals are only used for synchronous transmission and are located on pins 15, 17, and 24.

The EIA 232-D signals and their CCITT equivalents are outlined below:

Inter- change circuit	CCITT equiva- lent	Description	Pin	To DTE	To DCE
AA	101	Protective Ground	1		
AB	102	Signal Ground	7		
BA	103	Transmitted Data	2		*
BB	104	Received Data	3	*	
CA	105	Request to Send (RTS)	4		*
CB	106	Clear to Send (CTS)	5	*	
CC	107	Data Set Ready (DSR)	6	*	
CD	108.2	Data Terminal Ready (DTR)	20		*
CE	125	Ring Indicator (RI)	22	*	
CF	109	RLSD (DCD)	8	*	
CG	110	Signal Quality Detector	21	*	
CH	111	Data Signal Rate Detect DTE	23		*
CI	112	Data Signal Rate Detect DCE	12	*	
DA	113	Transmitter Signal Element	24		*
DB	114	Transmitter Signal Element	15	*	
DD	115	Receiver Signal Timing	17	*	
SBA	118	Secondary Transmit	14		*
SBB	119	Secondary Receive	16	*	
SCA	120	Secondary RTS	19		*
SCB	121	Secondary CTS	13	*	
SCF	122	Secondary DCD	12	*	

C.3 EIA 232-D Signal Definitions

This section provides definitions of the signals used for modem operation. The circuit is first defined according to EIA 232-D, then its use explained according to the way it is used by Hayes modems.

Protective Ground (pin 1) is connected to the equipment frame. The ground pin is electronically bonded to the the modem case for external Smartmodem and V-series System Products, and to the computer's housing through the particular bus for internal modems. Hayes Personal Modem Products do not use this signal.

Transmit Data (pin 2) is data that is transmitted from the DTE to the DCE device. Data should not be placed on this pin unless the RTS, CTS, DSR, and DTR signals are on. This is the circuit that carries the data from the attached computer or terminal to the modem for transmission across the telephone lines.

Receive Data (pin 3) is data that is transmitted from the DCE to DTE. This circuit carries the data from the modem to the attached computer or terminal.

Request To Send (pin 4) requests the channel for data transmission and is usually ignored during asynchronous operation. It is also used to control the direction of transmission on a half-duplex link. This signal indicates whether the attached DTE is ready to receive data. When the modem is operating asynchronously, this signal is always on, indicating that the modem can send at any time. The circuit functions the same way in error-control mode, unless the RTS/CTS local flow control method has been selected. In this case, the modem uses this signal to determine when the DTE is ready to receive data. In synchronous, on-line operation, the modem can be configured to ignore RTS or respond to RTS by turning on CTS after the delay specified by S26. The modem's use of this signal is controlled by the &R command. When in command state, the modem always ignores RTS.

Clear To Send (pin 5) An ON condition of this signal indicates that the modem is ready to transmit data. This signal comes high after both DSR and DCD go high. This signal indicates whether the modem is ready to accept data, from the attached DTE for transmission. When the modem is operating asynchronously, this signal is always on, indicating that the modem can receive data at any time. In error-control mode, the signal is maintained on unless RTS/CTS local flow control has been selected. In this case, the modem uses this signal to indicate to the DTE that the modem is ready to receive data. When operating synchronously, but in the asynchronous command state, the modem also maintains the CTS signal on. The modem turns CTS off immediately upon going off-hook, and maintains CTS off until both DSR and DCD are on and the modem is fully prepared to transmit and receive synchronous data. The modem can also be configured to turn CTS on in response to an off-to-on transition of RTS (see discussion of &R command).

Data Set Ready (pin 6) An ON condition indicates that the modem is off hook and is not in test mode. The signal normally goes high as soon as a remote carrier is detected. This signal indicates whether the modem is connected to a communication channel and is ready to exchange control characters to initiate data transmission. In asynchronous or error-control mode, the modem can be configured to maintain this signal on at all times or have it reflect the actual state of the DSR circuit.

Signal Ground (pin 7) establishes a common ground reference potential for all signal circuits.

Data Carrier Detect - RLSD (pin 8) is turned on when the modem receives a signal from the remote modem that meets the criteria for demodulation. This signal indicates whether the receiver section of the modem is or is not accepting transmitted data. In asynchronous or error-control mode, the modem can be configured to maintain this circuit on at all times, or to track the presence of a data carrier from the remote modem. In synchronous mode, this circuit always tracks the presence of data carrier. See the discussion of the &C command.

Transmitter Clock (pin 15) provides the DTE with bit timing clock in synchronous mode of operation. This signal synchronizes the local modem transmitter with the receiver of the remote modem receiver. The clocking for this signal can be sourced from the local modem, the receive carrier, or the attached computer (from pin 24). Selection is made with the &X command. Regardless of the source of this clock, this signal is applied by the modem to pin 15 of the RS-232 connector and is used by the DTE to time the transmission of serial data on the TD circuit (pin 2). This signal pertains to synchronous communications only.

Receive Clock (pin 17) provides the DTE with receive bit timing clock in synchronous mode of operation. This signal provides the receiver section of the modem with timing information. The modem always derives this signal from the receive carrier, and applies it to pin 17. This signal is used by the data terminal to time the incoming bit stream from the local modem (RD - pin 3). This signal pertains to synchronous communications only.

Data Terminal Ready (pin 20) indicates to the DCE that the DTE is ready for transmission. It may also be used for call termination. This signal prepares and maintains the connection to a remote system. The modem can be configured for a variety of responses to the DTR signal, as required for the communication mode (asynchronous versus synchronous) or communication environment (attached DTE or software). See the &D command discussion.

Ring Indicator (pin 22) gives an indication of a ring being received on the telephone line. This circuit carries signal information to indicate the modem is receiving call signals (ring/tones). The modem turns on this signal whenever an incoming ring is detected. When the modem is configured for AutoSync, this pin carries a signal to indicate the end of a synchronous frame, and does not monitor incoming rings.

Transmitter Clock (pin 24) provides the modem with transmit signal element timing information (optional). If the DTE sources the transmit signal element timing on this pin, the modem can be configured to use this clock signal rather than its own internal clock. This signal pertains to synchronous communications only.

Alternate Rate Select (pins 12 and 23) The modem turns on this signal on either of these pins to indicate the selection of the current line speed.

C.4 Modem Interface Connector

External modems typically interface to the attached computer or other DTE through a serial port connector. The connector used on external Smartmodem Products and V-series System Products as the modem-to-DTE interface, is a male DB-25 connector. Personal Modem Products use an eight-pin DIN connector. Internal modems interface according to the bus structure of the computer in which the modem is installed. For specific information on a particular bus

structure, see the owner's manual or reference guides for that computer.

The table below indicates the way Hayes modems with this type of connector use the pins to carry EIA 232-D and CCITT V.24 signals. The DTE may use certain signals differently, or may not use them at all.

Pin	Signal Name
1	Protective Ground - PG
2	Send Data - SD
3	Receive Data - RD
4	Request to Send - RTS
5	Clear to Send - CTS
6	Data Set Ready - DSR
7	Signal Ground - SG
8	Carrier Detect - CD
9	Reserved for Test
10	Reserved for Test
11	Unassigned
12	Secondary Carrier Detect
13	Secondary Clear to Send
14	Secondary Transmitted Data
15	Transmit Timing - TT
16	Secondary Received Data
17	Receiver Timing - RT
18	Unassigned
19	Secondary Request to Send
20	Data Terminal Ready - DTR
21	Signal Quality Detect
22	Ring Indicate - RI
23	Data Signal Rate Select
24	Transmit Timing TT
25	Unassigned

The physical connector as well as the pin numbers of the end of the cable on the DTE side will vary according to the DTE's serial port.

Appendix D: Modem Application Development

This appendix offers suggestions for developing applications software using the AT command set. The techniques described apply to Hayes modems in general except where specifically indicated. Although provided here, this information is intended for experienced programmers who want assistance in modem application development.

D.1 Modem Identification
The initial concern for most communications software is modem identification. Before the software determines the type of modem (e.g., is it a Hayes modem, a high-speed modem, what features does it support - error-control or

compression?). If the AT command controller portion of the software will be designed to work with a known set of modems, the controller can be much simpler as the variables it must address are fewer as the predictable behavior of the modems within the given feature set that will be addressed by the software.

Because the type of modem that will be present, certain assumptions can be made regarding modem characteristics, such as maximum transmission rate, support of V-series AT commands or specific commands such as L or X. If a more general application is being designed for an environment about which assumptions cannot be made regarding type or brand of modem that might be used, the software's first task should be to identify the modem.

The I0 and I4 command options make this process simple. In the initial versions of Smartmodem 1200, I0 returned the three digit response: 120. Since then, responses have been extended for several groups identifying modem supporting 2400 bps, 9600 bps, and other products. The I0 response simply indicates the speed category of the modem.

The result of the I0 command is a three digit number which identifies the category of modem product. Some unique I0 values can be used to identify a unique product which has specific behaviors. 960, for example, identifies a V-series System Product capable of 9600 bps, which has additional commands and behaviors.

The I4 command option was added when the V-series System Products were introduced. This option provides a reliable means of communicating specific features and modulation protocols to software. The responses to the I4 command are strings delimited by <CR> and beginning with a lowercase letter and typically followed by a hex-character bit-map. The I0 and I4 responses currently defined are detailed in the description of the I4 command in Chapter One. The tables show the decoding of the hex-map returned in the "a" (Smartmodem features), and "b" (V-series features) bit-mapped strings. If I4 is used to identify features of the modem, consider that new result strings are periodically defined that may be returned in addition to those expected. Fields once designated as "reserved" that held a zero may now have values assigned. The strings themselves may also be different of lengths than previously implemented.

In spite of the modifications to this command necessary to maintain currency with new modems, the I4 command is the best way for software to determine the modem type and capability, if the guidelines below are considered:

- * I0 or I4 commands should be issued at 1200 bps. All Hayes products (including the Smartmodem 300) respond to AT commands at 1200 bps. Most other brands also respond at 1200 bps. You can switch to a higher transmission rate once the modem has been identified.

- * Result codes should be parsed as strings surrounded by <CR><LF>. The string will begin with a lower-case letter followed by up to 39 additional characters.

- * After all result strings have been sent, an OK result is returned that obeys the V and Q command settings.

- * ERROR, OK, or a three digit result in response to the I4 command should be

expected. These results may be returned by products shipped before the I4 command was introduced, or by non-Hayes products.

* The length of the strings may be different than anticipated If shorter than expected, empty positions should be presumed zeros. If longer than expected, extra characters should be ignored.

* Some non-Hayes brand modems return unpredictable results in response to I0 or I4 commands. One brand of modem actually responds with its configuration when the I4 command is sent.

An example I4 command and response is shown below:

```
AT E0 V1 Q0 S0=0 I4 <CR>
```

response:

```
<CR><LF>a087840C004424<CR><LF>
<CR><LF>bF60410000<CR><LF>
<CR><LF>cUS<CR><LF>
<CR><LF>m0000000001001FFFF<CR><LF>
<CR><LF>OK<CR><LF>
```

Note: each I4 result is surrounded by <CR><LF>, not all responses are hex-strings, and some responses may not be expected at all.

D.2 Result Code Recognition
Hayes-compatible modems support verbose and numeric forms of result codes. Unless echo may be a problem and will be installing the controller in a limited-growth environment, verbose results rather than numeric results are preferable. Numeric result codes were originally intended to make it easier for software to control the modem, but there are two primary reasons they should not be used:

Software can be confused by a command echo. For example, if the following command were sent with echo on (E1) and numeric results (V0):

```
AT ... S9=20 <CR>
```

The resulting data, echoed by the modem, would be followed by the numeric result code zero, meaning OK:

```
AT ... S9=20<CR>0 <CR>
```

Software may become confused by seeing a 0<CR> result which is actually part of the command echo, then another 0<CR> which is the numeric result. A program can become out of synchronization with the command processor in the modem.

Turning off echo mode (E0) in the initial setup string would solve this problem; however, do not end that command with any digits (simply E).

Another shortcoming of numeric results is that the software must anticipate all possible responses. This requires updating of controller software whenever new result codes are added. For example, suppose a CONNECT 115200 result were added with a numeric value of 31. If verbose results were used instead, and

the controller directed to interpret the number after the CONNECT result as simply the connection speed in bits per second, no changes to the driver are necessitated by the new result code. If, however, numeric result codes were used, the result code 31 must be added to the table, and the controller modified to interpret it appropriately.

As characters are received, they should be processed through a state machine providing the functionality of the one outlined below. This state machine recognizes strings surrounded by <CR><LF> characters and store the string in a character array. <CR><LF> are defined by the S3 and S4 registers.

Sample State Machine

Initialize with: state = 1 ;

```
ch = <next character from the input>
switch( state )
{
case 1:      /*-- Scanning for leading CR --*/
              if( ch == CR ) state = 2 ;
              i = 0 ;
              break ;
case 2:      /*-- Scanning for leading LF --*/
              if( ch == LF ) state = 3 ;
              else if( ch == CR ) state = 2 ;
              else state = 1 ;
              break ;
case 3:      /*-- Buffer result, watch for trailing CR --*/
              if( ch == CR ) state = 4 ;
              else buf[ i++ ] = ch ;
              if( i > LIMIT ) state = 1 ;
              break ;
case 4:      /*-- Scanning for trailing LF --*/
              if( ch == LF ) state = 5 ;
              else if( ch == CR ) state = 2 ;
              else state = 1 ;
              break ;
}
if( state == 5 )
{
    buf[ i ] = 0 ; /* Null terminate buffer */
    <process result in 'buf'>
    state = 1 ;
}
```

This state machine can be imbedded within a loop that reads all received data one character at a time, checks for a timeout, and also checks for user abort. Once a result is recognized, that loop can be exited or continued if additional results are expected.

Once a result code string is returned, it can be compared against the known result code strings. Some strings may incorporate wild-card suffixes. For example CONNECT followed by any numeric value indicates a successful connection at the indicated transmission rate. Even if a result such as CONNECT 38400 is not anticipated, if the controller has been coded for wild-card recognition, the controller will be capable of interpreting such responses correctly. This practice also facilitates interpretation of

connection failed messages that are preceded by NO followed by any other character string such as DIALTONE, CARRIER, or ANSWER.

D.3 Modem Preparation

Once the modem has been identified, the controller can continue to program any registers or user-defined values into the modem necessary prior to initiating the connection process. Typically, the setup operation is separated from the connection processing because it is performed independently of whether the call establishment will be in the originating or answering mode.

Setup commands can be issued at the highest transmission rate the modem supports as determined from the identification process or it may be fixed at a certain value if the modem is not identified.

D.3.1 Reset

Before issuing any other commands to the modem, it is advisable to issue a Z or &F command to the modem before the identification or setup process. No specific response should be anticipated. The modem may be setup to return numeric, or no result codes. If a reset will be used, the following points should be considered:

- * Even if a recognizable result within 2.6 seconds, the program should continue. (Some modems do a lengthy reset process before responding with a result; others may be in Q1 or V0 mode).
- * Following an OK result, an additional 600ms delay should be imposed. Some modems will respond with an OK then do lengthy reset processing, in which case they are unable to accept additional commands.

After the modem is reset, the first setup string (e.g., verbose rather than numeric result codes) should be issued, then the identification command.

D.3.2 Setup

Software should generally provide some modem setup. However, the software can be written to rely on modem configuration via a stored profile recalled on reset, or by DIP switches set depending on the product. In this case, any unique settings must have been setup prior to running the software, and all the program does is send the Z command to recall the the desired profile. Even more basically, software can assume the is in the power-up state. However, unless the software will be used within a very predictable environment, these assumptions may result in failures with the controller software.

Some commands will always be overridden by the controller in order to ensure its proper functioning. Other commands options should either default to the factory setting, or simply act as the "transfer agent" for the commands specified by the user. Menus and dialogs can be provided to prompt the user for specific activities; the program can then interpret these requests and configure the modem accordingly, as Hayes Smartcom Products do, or provide the user opportunity to enter AT command strings.

Commands frequently set by a modem controller:

E0 - Turn off echo mode to avoid having command echoes pass through the result

code scanner

Q1 - Enable result codes to ensure that commands are being processed, and to synchronize with the modem command processor (except for synchronous communications where result codes may cause the DTE confusion)

V0 or V1 - Use either verbose (recommended) or numeric result codes

S0=0 Disable auto-answer during the setup process to avoid inadvertent disruption by an incoming call

H0 - Ensure modem is on hook before continuing to the answer or originate step

S12=10 Set the escape guard time to 200ms to hasten the escape for hang-up process. Also reduces the probability of inadvertent user escapes

S2=* Change the escape character for two reasons: To avoid inadvertent user escapes, and to provide different escape characters for answer and originate sides. This prevents inadvertent escaping when data is echoed

S4=* Modify the linefeed character to make the <CR><LF>NO CARRIER<CR><LF> result code more unique if you scan for it to detect carrier loss

A typical setup sequence using these recommendations is shown below:

```
AT E Q V S0=0 H S12=10 S2=28 S4=31 <CR>
```

Note that where the zero suffix is used, it is omitted. Spaces are shown above for readability, but the use of spaces between commands is not recommended.

Once this setup command has been sent, and the OK response returned, the controller can continue to the originate or answer processing.

If user-programmed settings are included in additional setup strings, or the user is permitted to enter AT setup strings, the software should anticipate ERROR result codes. If an ERROR is returned in response to such a command, the result does not have to be reported to the user, but the controller should not be prevented from continuing in either case. Many times a connection can be made even though some setting is in error or is inappropriate for the class of modem being addressed.

D.4 Connect Processing

Once the setup operation has been completed, the commands to establish the connection can be issued. The instruction can be either to originate (using the D command), or to answer (using the A or S0 commands).

+++++

D.4.1 Originating a Call

If the D command is issued with the desired phone number, several possible result codes can be returned. The list below outlines some results to expect:

Result Code	Meaning

NO CARRIER	Connection failed
NO ANSWER	No response to '@' dial modifier

NO DIALTONE	No dial tone in X4 mode
NO ____	Connection failed for some other reason
BUSY	Busy signal detected
CONNECT ____	Connection successful, change DTE speed to the indicated baud rate.
CARRIER ____	* DCE carrier speed (information only)
PROTOCOL: ____	* V-Series protocol being used

Ignore other responses, but continue to wait for CONNECT ____ or NO ____ responses.

The CARRIER and PROTOCOL results are intermediate results and precede either a CONNECT ____ or NO ____ result. These results are only returned by V-series modems when configured to use an error-correcting protocol.

If you recognize any numeric value for the baud rate after the CONNECT result, you will have a much more robust controller able to handle many situations.

You can use the PROTOCOL result to determine if the flow control requested by the &K command is in effect for V-Series System Products.

+++++

D.4.2 Answering a Call

The simplest technique for answering an incoming call is to set S0 and wait for a CONNECT ____ result. You may get several RING results, and possibly a NO CARRIER result if the caller hangs up before connecting. These results should not cause your controller to abort. Continue to wait for a CONNECT result code.

If you set S0, you may want to set it back to zero after your controller finishes the call to prevent inadvertent answering when your software is not running. By setting S0 to the number of rings you desire before the modem answers, you utilize the ring detection technology already built-in to the modem.

You should not use the A command to answer after counting RING results because the command may collide with another RING result from the modem and be missed. The RING results may be generated in pairs depending on the ringing cadence of the phone system.

+++++

D.4.3 Using the CD Line

Monitoring the Carrier Detect (CD) line of the EIA 232-D interface is another technique for carrier detection in answer or originate mode. This assumes that &C1 or the corresponding DIP-switch has been set and the cable is wired properly. Both are risky assumptions. You will have a more robust controller if you use result code scanning rather than the EIA 232-D lines.

If you use CD, you do not know when the modem has given up waiting for the carrier, or why. If the line is busy, you may want to re-try the dial operation. If there is no dial tone, the user needs to know this.

+++++

D.4.4 Aborting a Connect Request

Once the D or S0 command has been issued, the modem goes off hook (or may be off hook for S0) and it must be put back on hook (hangup) before the abort is completed. To abort an in-progress connect command, send any character to the

modem. This will typically result in a NO CARRIER response. The result code scanner should be called after the abort character is sent to prevent additional commands from being sent before the controller and the modem are again in sync.

Smartcom products send AT<CR> to abort an in-progress connect command. This elicits a result code regardless of whether the modem were off-hook or not. If the modem was off-hook attempting to connect, this will abort the connect operation and return NO CARRIER. If the modem was on-hook in command mode, this simply returns <CR><LF>OK<CR><LF>.

***** D.5 Carrier Loss Detection

You want your application to be able to detect when the carrier has been lost so you can determine when the connection is complete. You might be unable to put this part of the code in your controller software, since the controller is typically running only during the connect or hang-up process. Once the application has detected the carrier loss event, it can call the modem controller to clean-up.

+++++ D.5.1 Using the CD line

If you can be confident of the environment and cabling, and have access to the EIA 232-D signal status, then monitoring the CD line is the easiest carrier loss detection method to implement. This requires &C1 to be programmed at setup time, or be stored in the modem as the value recalled on reset or powerup.

However, this is the most restrictive and risky choice. It requires a properly wired cable and support of &C1 by the modem's command set or proper DIP-switch settings.

+++++ D.5.2 Scanning the Incoming Data Stream

In cases where you cannot depend on 100% Hayes compatibility or want to be independent from the cable wiring, then scanning for the NO CARRIER result is more reliable. It is also more complex to implement.

Typically, at the low-level of the program all received data is retrieved through one subroutine. This subroutine can be augmented or layered to provide the service needed. As data passes through, the last fourteen characters are buffered, typically in a circular buffer. If more data passes in each call, only the last fourteen need to be copied. At a time when the processor is free such as after 100 ms of idle time or the receive routine has returned no data for 30 to 100 calls, then the buffer is compared against the <CR><LF>NO CARRIER<CR><LF> result code. If a match is found, the carrier lost event is triggered.

By only checking when there is idle time, or after no data has been received for a while, you reduce the CPU overhead and ensure that the modem is not falsely triggered when the string is imbedded in an actual data stream.

You can also modify the linefeed character by using S4 to a different value such as S4=31 to make the result code sequence more unique. This action, however, affects other result codes generated by the modem.

D.6 Escape and Hang Up

When your controller has been instructed to terminate the connection, you must put the modem back in command state and issue the hang-up (H) command. In addition to hanging-up, you will also want to restore settings you changed to their factory-set values, or issue an ATZ<CR> to undo the effects of your changes. In any case, clean up is necessary even if the connection were terminated due to loss of carrier.

+++++

D.6.1 Escaping the Modem to Command State

To escape the modem, the controller must first delay the escape guard time (specified by S12), then issue the escape character three times (specified by S2). then wait for an OK result. Waiting for the result also enforces the required guard time after the escape sequence. Once the OK result is received, the modem has entered command state. The controller can then hang-up and restore the modem.

The controller software must be sure to wait the required guard time before sending the escape characters. Your controller may have been called just after data was transmitted and, without the delay, your characters will just be sent without triggering the escape recognition process. It is important that the serial transmitter be permitted to be idle for the escape guard time, plus a few extra milliseconds to allow for error, before sending characters.

For example, if S12=10 a delay of at least 200 milliseconds is required before sending the escape characters. After sending the escape characters, the OK result will be received after another 200 millisecond wait. This completes the escape process in slightly over 400 milliseconds. If S12=50 (factory setting) is used, one full second must pass before the characters can be sent, then another second delay must transpire prior to the OK result. This completes the process in slightly over two seconds. For this reason, it is recommended that S12=10 be issued to speed up this process.

A delay slightly longer than that stored in S12 should be used to allow for errors in the system clock as well as in the modem clock. 100ms is an adequate safety margin.

+++++

D.6.2 Using DTR to Escape or Hang Up

The DTR EIA-232-D signal can be used to escape the modem to command state, or to reset the modem depending on the &D command set or DIP-switch settings last set. This also requires the cable to be properly wired. Unless the software will operate in a highly-controlled environment, this technique is discouraged over the escape process because of the requirements to make it function properly. Leaving a call connected simply because the cable was not properly wired can be potentially expensive. The escape sequence is reliably in all environments if it is properly utilized.

D.7 Modem Re-configuration

When the call has been completed, a "clean-up" command should be issued to return the modem a more known configuration. For example, if verbose result codes were selected when the modem was reset, and the controller selected numeric result codes, on completing the session, the controller should reset

the modem to re-select verbose result codes. In the same way, if the linefeed character were changed to suit the software or environment, the character should be set to its former value. Any other command options that were modified, should be restored to their factory-set values.

The minimum the controller should do when through with the modem is issuing a Z command option to ensure the modem is restored to its powerup state.

***** D.8 Timing Considerations

A modem controller inherently has a sense of time. Usually all that is needed to utilize the timing part of the controller is access to a time reference. For example, the number of milliseconds since powerup or program launch, or a "system tick" value can be used.

Under DOS, the INT 1C timer tick produces an interrupt every 55 milliseconds. An ISR can be installed on this interrupt to add 55 to a long integer every time it is called. This will provide a millisecond counter.

On the Macintosh, the "TickCount" function will return the number of vertical-retrace ticks since computer power up. Each tick represents one sixtieth of a second.

+++++ D.8.1 Programming for Time

The time value is used to determine relative time. For example, if a loop should be executed for only 2 seconds it could be coded as:

```
timeout = TickCount() + 120 ; /* 60 tics per second = 2 seconds */
do
{
    got_one = Check_Result( ) ;
}
while( ( ! got_one ) && ( SystemTick() < timeout ) ) ;
```

This code fragment continues to call the Check_Result function until it returns a true value, or until two seconds have elapsed.

This technique is independent of processor speed. A faster processor may make thousands of trips through the loop, where a slower one would only make a few hundred. Any anticipated result code would arrive within that two-second real-time window.

Care should be given to considering when to start the timing loop. If an AT command string is sent, then a loop executed, the time interval may also include the time required to send the AT command (if data is buffered and sent by an interrupt service routine).

At 300 bps, where each character takes 33ms just to transmit (10/300), a 40 character AT command would take over a second to transmit. This means a two second loop spends more than half of its time waiting for the AT command process to complete, leaving only a fraction of a second for the modem to respond with the result (again at 33ms per character).

One way to avoid this is to wait until all data has been transmitted by an ISR before entering the result code scan loop. Alternatively, more time can be

provided for loops to process results. Another option is to measure idle time rather than elapsed time.

+++++

D.8.2 When to Consider Time

The use of timing varies from command to command and operation to operation. Some commands take longer to execute. The guidelines below can be used to determine the best amount of time to wait.

- * For the Z command, wait two seconds for a response, then wait an additional 600 ms, whether a response were received or not.

- * For general setup commands, wait two seconds for the response.

- * For the hang-up command (H), wait up to 20 seconds for a response. V-Series modems may take longer to hang-up if data buffered within the modem is still waiting to be transmitted and acknowledged. This time is controlled by S38.

- * For dial commands (D or O) wait at least one minute or more. Values set for carrier detect time, tone versus pulse dialing, commas in the phone number, all can take additional time.

If the software times out, the modem may, in fact, not be connected to the computer, disconnected, or turned off. If this is the case, enforce a reasonable timeout to the first setup or identification command. That will determine whether a modem is attached and functioning.

A timeout may also occur when the software receives a result code it does not recognize. The software may continue to wait until it receives a code it does recognize. If this is the case, the controller should proceed as if an ERROR response were received. The only instance in which it is not prudent to continue is when a connect (D, A, or S0) command was issued.

Before implementing a timeout, the advantages, if any, to this level of program interruption should be considered. For example, if the program times out from a dial command in one minute when it may take two minutes to complete the call, the timeout defeats the purpose of the command. The modem always responds with a result code, whether BUSY, NO CARRIER, or CONNECT, after some length of time.

Idle time is the time since data was received. Elapsed time is the time since the software started looking for the result. Idle time can be measured by resetting the timeout clock each time the software receives a character. Rather than exiting the loop after two seconds of elapsed time, the logic changes to exit after no further data has been received for two seconds.

+++++

D.8.3 Recovering when "Out Of Sync"

Another disadvantage of timing out is that an early time out can put the software out of sync with the modem command processor. The controller may be interpreting results sent in response to previous commands as the response to later commands. To avoid this condition, any pending receive data should be flushed before the next command is issued.

D.9 General Tips and Techniques

The following are tips and techniques that may help in the exchange of information between the software controller and the modem command processor.

Commands in the command line should be ordered starting with the safest and ending with the most risky. Risk is defined as the potential to generate an ERROR, causing the remainder of the command line to be ignored.

Any command that may return ERROR should be anticipated. This or other unexpected results can be ignored unless the command is critical (configuration or call placement).

Send I0 or I4 at 1200 bps, which is supported by the majority of modem products. A modem reset (&F or Z) should be performed at 1200 bps before sending the identification commands.

Setup processing can be speeded by sending all but the last D or S0 command at the highest DTE rate supported by the modem. The last command must be sent at the speed at which the connection should be made (except V-Series System Products which specify this with S37).

Any dependency on proper cabling can be eliminated by avoiding techniques that depend on EIA 232-D signals:

- * Have the software scan for result codes, rather than depending on the condition of the CD line
- * Transparent flow control should be used with V-Series System Products rather than with RTS/CTS signals
- * The escape process and H command should be used to hang-up instead of terminating a connection by dropping DTR
- * Any unexpected RING result codes may indicate the last command may not have been processed correctly. The command should be-issued

Sample Controller/Modem Exchange

Clock	Controller	Speed	Modem
		(1200 bps)	
00000	ATZ<CR>		
00034			ATZ<CR>
00068			(one second to do reset)
01068			0<CR> (V0 stored as default)
01084	(delay additional 600ms)		
01684	ATEQV1S0=0S12=10S4=3HI<CR>		
01884			ATEQV1S0=0S12=10S4=3HI<CR>
			(echo)
02084			<CR><LF>960<CR><LF>
02142			<CR><LF>OK<CR><LF>
		(19200 bps)	
02192	ATM0X4L1S12=10S2=1&Q5W1S36=7S37=9&K5<CR>		
02206			<CR><LF>OK<CR><LF>
02209	ATDT9W14045551212<CR>		

```

38000                                <CR><LF>CARRIER 2400<CR><LF>
45000                                <CR><LF>PROTOCOL: NONE<CR><LF>
45010                                <CR><LF>CONNECT 2400<CR><LF>
                                     (2400 bps)
                                     (Connection Established)
                                     (2400 bps)
00000  (delay 300ms, need 200,
        add 100 for safety)
00300  (escape char is ^A, S2=1)
00313                                     (waits 200ms)
00513                                     <CR><LF>OK<CR><LF>
00538  ATHE1S2=43S12=50W0&Q0<CR>
00630                                     <CR><LF>OK<CR><LF>
-----

```

END

1.13 Wise Link Modem Beállítások

A Wise Link modemeknek a következő beállítást tudom ajánlani:

```

at&f      <-- Ezt irod te
OK        <-- Ez a gép válasza rá

```

```

atw2
OK

```

```

ats95=1
OK

```

```

at&w      <-- Elmented a beállítást.
OK

```

```

at&v      <-- A modem tartalmának listája.

```

```

ACTIVE PROFILE: NORMAL RINGING DETECTION
B1 E1 L2 M1 N1 P Q0 V1 W2 X4 Y0 &C1 &D2 &G0 &I0 &L0 &K3 &Q5 &R0 &S0 &T4 &X0 &Y0
S00:000 S01:000 S02:043 S03:013 S04:010 S05:008 S06:002 S07:050 S08:002 S09:006
S10:014 S11:095 S12:050 S18:000 S25:005 S26:001 S36:007 S37:000 S38:060 S44:003
S46:138 S48:007

```

```

STORED PROFILE 0:
B1 E1 L2 M1 N1 P Q0 V1 W2 X4 Y0 &C1 &D2 &G0 &I0 &L0 &K3 &Q5 &R0 &S0 &T4 &X0
S00:000 S02:043 S06:002 S07:050 S08:002 S09:006 S10:014 S11:095 S12:050 S18:000
S25:005 S26:001 S36:007 S37:000 S38:060 S44:003 S46:138 S48:007

```

```

STORED PROFILE 1:
B1 E1 L3 M1 N1 Q0 T V1 W0 X4 Y0 &C1 &D2 &G0 &I0 &L0 &K3 &Q5 &R0 &S0 &T4 &X0
S00:001 S02:043 S06:002 S07:045 S08:002 S09:006 S10:014 S11:095 S12:050 S18:000
S25:005 S26:001 S36:007 S37:000 S38:060 S44:003 S46:138 S48:007

```

TELEPHONE NUMBERS:

```

0=          1=
2=          3=

```

OK

Ha a tied is így nézz ki akkor mindent jól csináltál és aránylag van egy optimális beállításod amit ugyan a modem könyv segítségével csiszolhatsz. Nekem ezekkel a beállításokkal működnek a modemek és kb 1700-1800 CPS a file átviteli sebesség. (Legrosszabb esetben is 1630 CPS) Ha még ezen kívül van gondod és a könyvből sem találsz rá megoldást akkor hagyj nyugodtan egy üzenetett.

Zotya

1.14 ZModem Protocol

The ZMODEM Inter Application File Transfer Protocol

Chuck Forsberg

Omen Technology Inc

A overview of this document is available as ZMODEM.OV

Omen Technology Incorporated
The High Reliability Software

17505-V Northwest Sauvie Island Road
Portland Oregon 97231
VOICE: 503-621-3406 :VOICE
Modem: 503-621-3746 Speed 1200,2400,19200 (Telebit PEP)
Compuserve:70007,2304 GENie:CAF
UUCP: ...!tektronix!reed!omen!caf

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1. IIIIINNNTTTTTEEEENNNDDEEEEDDDD AAAAUUUUDDDDIIIIIEEENNCCCEEEEE

This document is intended for telecommunications managers, systems programmers, and others who choose and implement asynchronous file transfer protocols over dial-up networks and related environments.

2. WWWHHHHYYYY DDDDEEEVVVVEEEELLLLLOOOOPPPP ZZZZMMMOMOODDDDEEEEMMM????

Since its development half a decade ago, the Ward Christensen MMMMOOOODDDDEEEEEMMM protocol has enabled a wide variety of computer systems to interchange data. There is hardly a communications program that doesn't at least claim to support this protocol, now called XXXXMMMMOOOODDDDEEEEEMMM.

Advances in computing, modems and networking have spread the XMODEM protocol far beyond the micro to micro environment for which it was designed. These application have exposed some weaknesses:

- o+ The awkward user interface is suitable for computer hobbyists. Multiple commands must be keyboarded to transfer each file.
- o+ Since commands must be given to both programs, simple menu selections are not possible.
- o+ The short block length causes throughput to suffer when used with timesharing systems, packet switched networks, satellite circuits, and buffered (error correcting) modems.
- o+ The 8 bit checksum and unprotected supervision allow undetected errors and disrupted file transfers.
- o+ Only one file can be sent per command. The file name has to be given twice, first to the sending program and then again to the receiving program.
- o+ The transmitted file accumulates as many as 127 bytes of garbage.
- o+ The modification date and other file attributes are lost.
- o+ XMODEM requires `_c_o_m_p_l_e_t_e` 8 bit transparency, all 256 codes. XMODEM will not operate over some networks that use ASCII flow control or escape codes. Setting network transparency disables important control functions for the duration of the call.

A number of other protocols have been developed over the years, but none have proven satisfactory.

- o+ Lack of public domain documentation and example programs have kept proprietary protocols such as RRRReeeellllaaaayyyy,,, BBBBllllaaaasssstttt ←
,,, and others tightly bound to the fortunes of their suppliers. These protocols have not benefited from public scrutiny of their design features.

o+ Link level protocols such as XXXX....22225555,,,,, XXXX....PPPPCCCC,,,,, and ↔
 MMMN>NNNPPPP do not manage
 application to application file transfers.

o+ Link Level protocols do not eliminate end-to-end errors. Interfaces
 between error-free networks are not necessarily error-free.
 Sometimes, error-free networks aren't.

o+ The KKKKeeeeerrrrmmmmiiiiitttt protocol was developed to allow file transfers ↔
 in
 environments hostile to XMODEM. The performance compromises
 necessary to accommodate traditional mainframe environments limit
 Kermit's efficiency. Even with completely transparent channels,
 Kermit control character quoting limits the efficiency of binary file
 transfers to about 75 per cent.[1]

A number of submodes are used in various Kermit programs, including
 different methods of transferring binary files. Two Kermit programs
 will mysteriously fail to operate with each other if the user has not
 correctly specified these submodes.

Kermit Sliding Windows ("SuperKermit") improves throughput over
 networks at the cost of increased complexity. SuperKermit requires
 full duplex communications and the ability to check for the presence
 of characters in the input queue, precluding its implementation on
 some operating systems.

SuperKermit state transitions are encoded in a special language
 "wart" which requires a C compiler.

SuperKermit sends an ACK packet for each data packet of 96 bytes
 (fewer if control characters are present). This reduces throughput
 on high speed modems, from 1350 to 177 characters per second in one
 test.

A number of extensions to the XMODEM protocol have been made to improve
 performance and (in some cases) the user interface. They provide useful
 improvements in some applications but not in others. XMODEM's unprotected
 control messages compromise their reliability. Complex proprietary
 techniques such as CCCCyyyybbbbbeeeerrrrnnnnneeeettttiiiiicccc DDDDaatttttaaaa ↔
 RRRReeeeccccovvvveeeerrrrryyyy(((TTTTMMMM))) [2] improve reliability,
 but are not universally available. Some of the XMODEM mutant protocols
 have significant design flaws of their own.

o+ XXXXMMMMOOOODDDDEEEEMMMM----kkkk uses 1024 byte blocks to reduce the overhead ↔
 from transmission
 delays by 87 per cent compared to XMODEM, but network delays still

1. Some Kermit programs support run length encoding.

2. Unique to DSZ, ZCOMM, Professional-YAM and PowerCom

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degrade performance. Some networks cannot transmit 1024 byte packets without flow control, which is difficult to apply without impairing the perfect transparency required by XMODEM. XMODEM-k adds garbage to received files.

o+ YYYYMMMMOOOODDDDEEEEMMMM sends the file name, file length, and creation date ←
at the
beginning of each file, and allows optional 1024 byte blocks for improved throughput. The handling of files that are not a multiple of 1024 or 128 bytes is awkward, especially if the file length is not known in advance, or changes during transmission. The large number of non conforming and substandard programs claiming to support YMODEM further complicates its use.

o+ YYYYMMMMOOOODDDDEEEEMMMM----gggg provides efficient batch file transfers, ←
preserving exact file
length and file modification date. YMODEM-g is a modification to YMODEM wherein ACKs for data blocks are not used. YMODEM-g is essentially insensitive to network delays. Because it does not support error recovery, YMODEM-g must be used hard wired or with a reliable link level protocol. Successful application at high speed requires careful attention to transparent flow control. When YMODEM-g detects a CRC error, data transfers are aborted. YMODEM-g is easy to implement because it closely resembles standard YMODEM.

o+ WWWXXXXMMMMOOOODDDDEEEEMMMM,,,,, SSSSEEEEAAlllliiiinnnnkkkk,,,,, and ←
MMMMEEEGGGGAAAlllliiiinnnnkkkk have applied a subset of ZMODEM's techniques to "Classic XMODEM" to improve upon their suppliers' previous offerings. They provide good performance under ideal conditions.

Another XMODEM "extension" is protocol cheating, such as Omen Technology's
OOOovvvveeeerrrrTTTTthhhrrrruuuusssstttteeeerrrr(((TTTTMMMM))) and ←
OOOovvvveeeerrrrTTTTthhhrrrruuuusssstttteeeerrrr IIIIIIII(((TTTTMMMM))). ←
These improve XMODEM throughput
under some conditions by compromising error recovery.

The ZMODEM Protocol corrects the weaknesses described above while maintaining as much of XMODEM/CRC's simplicity and prior art as possible.

3. ZZZZMMMMOOOODDDDEEEEMMMM PPPPrrrrooootttttooooccccoooo1111 ←
 DDDDeeeessssiiiiigggnnnn CCCCrriiiiittttteerrriiiaaaa

The design of a file transfer protocol is an engineering compromise between conflicting requirements:

3.1 EEEEaaaaasssseeeee ooooffff UUUUssssseeeee

- o+ ZMODEM allows either program to initiate file transfers, passing commands and/or modifiers to the other program.
- o+ File names need be entered only once.
- o+ Menu selections are supported.

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- o+ Wild Card names may be used with batch transfers.
- o+ Minimum keystrokes required to initiate transfers.
- o+ ZRQINIT frame sent by sending program can trigger automatic downloads.
- o+ ZMODEM can step down to YMODEM if the other end does not support ZMODEM.[1]

3.2 TTTThhhhhrrrrrooooouuuugggghhhpppppuuuutttt

All file transfer protocols make tradeoffs between throughput, reliability, universality, and complexity according to the technology and knowledge base available to their designers.

In the design of ZMODEM, three applications deserve special attention.

- o+ Network applications with significant delays (relative to character transmission time) and low error rate
- o+ Timesharing and buffered modem applications with significant delays and throughput that is quickly degraded by reverse channel traffic. ZMODEM's economy of reverse channel bandwidth allows modems that dynamically partition bandwidth between the two directions to operate at optimal speeds. Special ZMODEM features allow simple, efficient implementation on a wide variety of timesharing hosts.

o+ Direct modem to modem communications with high error rate

Unlike Sliding Windows Kermit, ZMODEM is not optimized for optimum throughput when error rate and delays are both high. This tradeoff markedly reduces code complexity and memory requirements. ZMODEM generally provides faster error recovery than network compatible XMODEM implementations.

In the absence of network delays, rapid error recovery is possible, much faster than MEGAlink and network compatible versions of YMODEM and XMODEM.

File transfers begin immediately regardless of which program is started first, without the 10 second delay associated with XMODEM.

1. Provided the transmission medium accommodates X/YMODEM.

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3.3 IIIInnnntttteeeeggggrrrriiiiittttyyyy aaaannnnndddd ↵
 RRRRooooobbbbuuuussssttttnnnneeeessssssss

Once a ZMODEM session is begun, all transactions are protected with 16 or 32 bit CRC.[2] Complex proprietary techniques such as ↵

 CCCCyyyyybbbbeeeerrrrnnnnneeeettttiiiiicccc DDDDaaaatttttaaaa
 RRRRReeecccccovvvveeeerrrryyyy((((TTTTMMM))) [3] are not needed for reliable ↵
 transfers.

An optional 32-bit CRC used as the frame check sequence in ADCCP (ANSI X3.66, also known as FIPS PUB 71 and FED-STD-1003, the U.S. versions of CCITT's X.25) is used when available. The 32 bit CRC reduces undetected errors by at least five orders of magnitude when properly applied (-1 preset, inversion).

A security challenge mechanism guards against "Trojan Horse" messages written to mimic legitimate command or file downloads.

3.4 EEEEaaaaasssseeeee ooooffff ←
 IIIImmmpppplllleeeemmmeeeeennntttttaaaattttiiiiiooonnnn

ZMODEM accommodates a wide variety of systems:

- o+ Microcomputers that cannot overlap disk and serial i/o
- o+ Microcomputers that cannot overlap serial send and receive
- o+ Computers and/or networks requiring XON/XOFF flow control
- o+ Computers that cannot check the serial input queue for the presence of data without having to wait for the data to arrive.

Although ZMODEM provides "hooks" for multiple "threads", ZMODEM is not intended to replace link level protocols such as X.25.

ZMODEM accommodates network and timesharing system delays by continuously transmitting data unless the receiver interrupts the sender to request retransmission of garbled data. ZMODEM in effect uses the entire file as a window.[4] Using the entire file as a window simplifies buffer management, avoiding the window overrun failure modes that affect MEGAlink, SuperKermit, and others.

ZMODEM provides a general purpose application to application file transfer protocol which may be used directly or with with reliable link level

-
2. Except for the CAN-CAN-CAN-CAN-CAN abort sequence which requires five successive CAN characters.
 3. Unique to Professional-YAM and PowerCom
 4. Streaming strategies are discussed in coming chapters.

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protocols such as X.25, MNP, Fastlink, etc. When used with X.25, MNP, Fastlink, etc., ZMODEM detects and corrects errors in the interfaces between error controlled media and the remainder of the communications link.

ZMODEM was developed `_f_o_r _t_h_e _p_u_b_l_i_c _d_o_m_a_i_n` under a Telenet contract. The ZMODEM protocol descriptions and the Unix rz/sz program source code are public domain. No licensing, trademark, or copyright restrictions apply to the use of the protocol, the Unix rz/sz source code and the `_Z_M_O_D_E_M` name.

4. EEEEVVVVVOOOOLLLLLUUUUTTTTTIIIIIOOOONNNN OOOFFFFF ZZZZMMMMOOOODDDDEEEEMMMM

In early 1986, Telenet funded a project to develop an improved public domain application to application file transfer protocol. This protocol would alleviate the throughput problems network customers were experiencing with XMODEM and Kermit file transfers.

In the beginning, we thought a few modifications to XMODEM would allow high performance over packet switched networks while preserving XMODEM's simplicity.

The initial concept would add a block number to the ACK and NAK characters used by XMODEM. The resultant protocol would allow the sender to send more than one block before waiting for a response.

But how to add the block number to XMODEM's ACK and NAK? WXMDEM, SEALink, MEGALink and some other protocols add binary byte(s) to indicate the block number.

Pure binary was unsuitable for ZMODEM because binary code combinations won't pass bidirectionally through some modems, networks and operating systems. Other operating systems may not be able to recognize something coming back[1] unless a break signal or a system dependent code or sequence is present. By the time all this and other problems with the simple ACK/NAK sequences mentioned above were corrected, XMODEM's simple ACK and NAK characters had evolved into a real packet. The Frog was riveting.

Managing the window[2] was another problem. Experience gained in debugging The Source's SuperKermit protocol indicated a window size of about 1000 characters was needed at 1200 bps. High speed modems require a

1. Without stopping for a response

2. The WINDOW is the data in transit between sender and receiver.

window of 20000 or more characters for full throughput. Much of the SuperKermit's inefficiency, complexity and debugging time centered around its ring buffering and window management. There had to be a better way to get the job done.

A sore point with XMODEM and its progeny is error recovery. More to the point, how can the receiver determine whether the sender has responded, or is ready to respond, to a retransmission request? XMODEM attacks the problem by throwing away characters until a certain period of silence. Too short a time allows a spurious pause in output (network or timesharing congestion) to masquerade as error recovery. Too long a timeout devastates throughput, and allows a noisy line to lock up the protocol. SuperKermit solves the problem with a distinct start of packet character (SOH). WXMODEM and ZMODEM use unique character sequences to delineate the start of frames. SEALink and MEGALink do not address this problem.

A further error recovery problem arises in streaming protocols. How does the receiver know when (or if) the sender has recognized its error signal? Is the next packet the correct response to the error signal? Is it something left over "in the queue"? Or is this new subpacket one of many that will have to be discarded because the sender did not receive the error signal? How long should this continue before sending another error signal? How can the protocol prevent this from degenerating into an argument about mixed signals?

SuperKermit uses selective retransmission, so it can accept any good packet it receives. Each time the SuperKermit receiver gets a data packet, it must decide which outstanding packet (if any) it "wants most" to receive, and asks for that one. In practice, complex software "hacks" are needed to attain acceptable robustness.[3]

For ZMODEM, we decided to forgo the complexity of SuperKermit's packet assembly scheme and its associated buffer management logic and memory requirements.

Another sore point with XMODEM and WXMODEM is the garbage added to files. This was acceptable with old CP/M files which had no exact length, but not with modern systems such as DOS and Unix. YMODEM uses file length information transmitted in the header block to trim the output file, but this causes data loss when transferring files that grow during a transfer. In some cases, the file length may be unknown, as when data is obtained from a process. Variable length data subpackets solve both of these

-
3. For example, when SuperKermit encounters certain errors, the `_w_n_d_e_s_r` function is called to determine the next block to request. A burst of errors generates several wasteful requests to retransmit the same block.
-

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problems.

Since some characters had to be escaped anyway, there wasn't any point wasting bytes to fill out a fixed packet length or to specify a variable packet length. In ZMODEM, the length of data subpackets is denoted by ending each subpacket with an escape sequence similar to BISYNC and HDLC.

The end result is a ZMODEM header containing a "frame type", four bytes of supervisory information, and its own CRC. Data frames consist of a header followed by 1 or more data subpackets. In the absence of transmission errors, an entire file can be sent in one data frame.

Since the sending system may be sensitive to numerous control characters or strip parity in the reverse data path, all of the headers sent by the receiver are sent in hex. A common lower level routine receives all headers, allowing the main program logic to deal with headers and data subpackets as objects.

With equivalent binary (efficient) and hex (application friendly) frames, the sending program can send an "invitation to receive" sequence to activate the receiver without crashing the remote application with unexpected control characters.

Going "back to scratch" in the protocol design presents an opportunity to steal good ideas from many sources and to add a few new ones.

From Kermit and UUCP comes the concept of an initial dialog to exchange system parameters.

ZMODEM generalizes Compuserve B Protocol's host controlled transfers to single command AutoDownload and command downloading. A Security Challenge discourages password hackers and Trojan Horse authors from abusing ZMODEM's power.

We were also keen to the pain and suffering of legions of telecommunicators whose file transfers have been ruined by communications and timesharing faults. ZMODEM's file transfer recovery and advanced file management are dedicated to these kindred comrades.

After ZMODEM had been operational a short time, Earl Hall pointed out the obvious: ZMODEM's user friendly AutoDownload was almost useless if the user must assign transfer options to each of the sending and receiving programs. Now, transfer options may be specified to/by the sending

program, which passes them to the receiving program in the ZFILE header.

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5. RRRROOOOSSSSSEEEETTTTTTTTAAAA SSSSTTTTTOOOONNNNEEEE

Here are some definitions which reflect current vernacular in the computer media. The attempt here is identify the file transfer protocol rather than specific programs.

FRAME A ZMODEM frame consists of a header and 0 or more data subpackets.

XMODEM refers to the original 1977 file transfer etiquette introduced by Ward Christensen's MODEM2 program. It's also called the MODEM or MODEM2 protocol. Some who are unaware of MODEM7's unusual batch file mode call it MODEM7. Other aliases include "CP/M Users's Group" and "TERM II FTP 3". This protocol is supported by most communications programs because it is easy to implement.

XMODEM/CRC replaces XMODEM's 1 byte checksum with a two byte Cyclical Redundancy Check (CRC-16), improving error detection.

XMODEM-1k Refers to XMODEM-CRC with optional 1024 byte blocks.

YMODEM refers to the XMODEM/CRC protocol with batch transmission and optional 1024 byte blocks as described in YMODEM.DOC.[1]

6. ZZZZMMM0OOODDDDEEEEMMMM RRRREEEEEQQQQUUUUIIIIRRRREEEEMMMEEEEENNNNTTTTSSSS

ZMODEM requires an 8 bit transfer medium.[1] ZMODEM escapes network control characters to allow operation with packet switched networks. In general, ZMODEM operates over any path that supports XMODEM, and over many that don't.

To support full streaming,[2] the transmission path should either assert flow control or pass full speed transmission without loss of data. Otherwise the ZMODEM sender must manage the window size.

6.1 FFFFiiiiillllleeee CCCCooonnnntttteeeennnnnttttssss

6.1.1 BBBBiiiiinnnnnaaaarrrrryyyy FFFFiiiiillllleeeessss

ZMODEM places no constraints on the information content of binary files, except that the number of bits in the file must be a multiple of 8.

1. Available on TeleGodzilla as part of YZMODEM.ZOO

1. The ZMODEM design allows encoded packets for less transparent media.

2. With XOFF and XON, or out of band flow control such as X.25 or CTS

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6.1.2 TTTTeeeeexxxxtttt FFFFiiiiillllleeeessss

Since ZMODEM is used to transfer files between different types of computer systems, text files must meet minimum requirements if they are to be readable on a wide variety of systems and environments.

Text lines consist of printing ASCII characters, spaces, tabs, and backspaces.

6.1.2.1 AAAASSSSCCCCIIIIIIIII EEEEnnnndddd ooooffff LLLLiiiiinnnnneeee

The ASCII code definition allows text lines terminated by a CR/LF (015, 012) sequence, or by a NL (012) character. Lines logically terminated by a lone CR (013) are not ASCII text.

A CR (013) without a linefeed implies overprinting, and is not acceptable as a logical line separator. Overprinted lines should print all important characters in the last pass to allow CRT displays to display meaningful text. Overstruck characters may be generated by backspacing or by overprinting the line with CR (015) not followed by LF.

Overstruck characters generated with backspaces should be sent with the most important character last to accommodate CRT displays that cannot overstrike. The sending program may use the ZZZZCCCCNNNNLLLL bit to force the receiving program to convert the received end of line to its local end of line convention.[3]

-
3. Files that have been translated in such a way as to modify their length cannot be updated with the ZZZZCCCCRRRREEEEECCCCOOOOVVVV Conversion ↔ Option.

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7. ZZZZMMMMOOOODDDDEEEE MMMM BBBBAAAASSSSIIIIICCCSSSS

7.1 PPPPaaaacccckkkkeeeettttttiiiiizzzzaaaattttttiiiiiooonnnn

ZMODEM frames differ somewhat from XMODEM blocks. XMODEM blocks are not used for the following reasons:

- o+ Block numbers are limited to 256
 - o+ No provision for variable length blocks
 - o+ Line hits corrupt protocol signals, causing failed file transfers. In particular, modem errors sometimes generate false block numbers, false EOTs and false ACKs. False ACKs are the most troublesome as they cause the sender to lose synchronization with the receiver.
-

State of the art programs such as Professional-YAM and ZCOMM overcome some of these weaknesses with clever proprietary code, but a stronger protocol is desired.

- o+ It is difficult to determine the beginning and ends of XMODEM blocks when line hits cause a loss of synchronization. This precludes rapid error recovery.

7.2 LLLLLiiiiinnnnkkkk EEEEssssccccc aaaappppeeee EEEEnnnnccccooooodddiiiiinnnnngggg

ZMODEM achieves data transparency by extending the 8 bit character set (256 codes) with escape sequences based on the ZMODEM data link escape character ZDLE.[1]

Link Escape coding permits variable length data subpackets without the overhead of a separate byte count. It allows the beginning of frames to be detected without special timing techniques, facilitating rapid error recovery.

Link Escape coding does add some overhead. The worst case, a file consisting entirely of escaped characters, would incur a 50% overhead.

The ZDLE character is special. ZDLE represents a control sequence of some sort. If a ZDLE character appears in binary data, it is prefixed with ZDLE, then sent as ZDLEE.

The value for ZDLE is octal 030 (ASCII CAN). This particular value was chosen to allow a string of 5 consecutive CAN characters to abort a ZMODEM

-
1. This and other constants are defined in the `_z_m_o_d_e_m._h` include file. Please note that constants with a leading 0 are octal constants in C.

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session, compatible with YMODEM session abort.

Since CAN is not used in normal terminal operations, interactive applications and communications programs can monitor the data flow for ZDLE. The following characters can be scanned to detect the ZRQINIT header, the invitation to automatically download commands or files.

Receipt of five successive CAN characters will abort a ZMODEM session. Eight CAN characters are sent.

The receiving program decodes any sequence of ZDLE followed by a byte with bit 6 set and bit 5 reset (upper case letter, either parity) to the equivalent control character by inverting bit 6. This allows the transmitter to escape any control character that cannot be sent by the communications medium. In addition, the receiver recognizes escapes for 0177 and 0377 should these characters need to be escaped.

ZMODEM software escapes ZDLE, 020, 0220, 021, 0221, 023, and 0223. If preceded by 0100 or 0300 (@), 015 and 0215 are also escaped to protect the Telenet command escape CR-@-CR. The receiver ignores 021, 0221, 023, and 0223 characters in the data stream.

The ZMODEM routines in zm.c accept an option to escape all control characters, to allow operation with less transparent networks. This option can be given to either the sending or receiving program.

7.3 HHHHeeeeeaaaadddeeeerrrr

All ZMODEM frames begin with a header which may be sent in binary or HEX form. ZMODEM uses a single routine to recognize binary and hex headers. Either form of the header contains the same raw information:

o+ A type byte[2] [3]

o+ Four bytes of data indicating flags and/or numeric quantities depending on the frame type

-
2. The frame types are cardinal numbers beginning with 0 to minimize state transition table memory requirements.
 3. Future extensions to ZMODEM may use the high order bits of the type byte to indicate thread selection.

FFFFiiiiigggguuuurrrreeee 1111.... Order of Bytes in Header

TYPE: frame type
 F0: Flags least significant byte
 P0: file Position least significant
 P3: file Position most significant

```

TYPE  F3 F2 F1 F0
-----
TYPE  P0 P1 P2 P3

```

7.3.1 11116666 BBBBiiiiitttt CCCCRRRRCCCC BBBBiiinnnnnaaaarrrrryyy ↵
 HHHHeeeeeaaaadddeeeerrrr

A binary header is sent by the sending program to the receiving program.
 ZDLE encoding accommodates XON/XOFF flow control.

A binary header begins with the sequence ZPAD, ZDLE, ZBIN.

The frame type byte is ZDLE encoded.

The four position/flags bytes are ZDLE encoded.

A two byte CRC of the frame type and position/flag bytes is ZDLE encoded.

0 or more binary data subpackets with 16 bit CRC will follow depending on the frame type.

The function `_z_s_b_h_d_r` transmits a binary header. The function `_z_g_e_t_h_d_r` receives a binary or hex header.

FFFFiiiiigggguuuurrrreeee 2222.... 16 Bit CRC Binary Header
 * ZDLE A TYPE F3/P0 F2/P1 F1/P2 F0/P3 CRC-1 CRC-2

7.3.2 33332222 BBBBiiiiitttt CCCCRRRRCCCC BBBBiiinnnnnaaaarrrrryyy ↵
 HHHHeeeeeaaaadddeeeerrrr

A "32 bit CRC" Binary header is similar to a Binary Header, except the ZZZZBBBBIIIIINNNN (A) character is replaced by a ZZZZBBBBIIIIINNNN33332222 (C) ↵ character, and four characters of CRC are sent. 0 or more binary data subpackets with 32 bit CRC will follow depending on the frame type.

The common variable `_T_x_f_c_s_3_2` may be set TRUE for 32 bit CRC iff the receiver indicates the capability with the CCCCAAANNNNFFFFCCCC33332222 bit. The ↵ `zgethdr`, `zsdata` and `zrdata` functions automatically adjust to the type of Frame Check Sequence being used.

FFFFiiiiigggguuuurrrreeee 3333.... 32 Bit CRC Binary Header
 * ZDLE C TYPE F3/P0 F2/P1 F1/P2 F0/P3 CRC-1 CRC-2 CRC-3 CRC-4

7.3.3 HHHHEEEEEXXXX HHHHeeeeeaaaadddeeeerrrr

The receiver sends responses in hex headers. The sender also uses hex headers when they are not followed by binary data subpackets.

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Hex encoding protects the reverse channel from random control characters. The hex header receiving routine ignores parity.

Use of Kermit style encoding for control and paritied characters was considered and rejected because of increased possibility of interacting with some timesharing systems' line edit functions. Use of HEX headers from the receiving program allows control characters to be used to interrupt the sender when errors are detected. A HEX header may be used in place of a binary header wherever convenient. If a data packet follows a HEX header, it is protected with CRC-16.

A hex header begins with the sequence ZPAD, ZPAD, ZDLE, ZHEX. The `_z_g_e_t_h_d_r` routine synchronizes with the ZPAD-ZDLE sequence. The extra ZPAD character allows the sending program to detect an asynchronous header (indicating an error condition) and then call `_z_g_e_t_h_d_r` to receive the header.

The type byte, the four position/flag bytes, and the 16 bit CRC thereof are sent in hex using the character set 01234567890abcdef. Upper case hex digits are not allowed; they false trigger XMODEM and YMODEM programs. Since this form of hex encoding detects many patterns of errors, especially missing characters, a hex header with 32 bit CRC has not been defined.

A carriage return and line feed are sent with HEX headers. The receive routine expects to see at least one of these characters, two if the first is CR. The CR/LF aids debugging from printouts, and helps overcome certain operating system related problems.

An XON character is appended to all HEX packets except ZACK and ZFIN. The XON releases the sender from spurious XOFF flow control characters generated by line noise, a common occurrence. XON is not sent after ZACK headers to protect flow control in streaming situations. XON is not sent after a ZFIN header to allow clean session cleanup.

0 or more data subpackets will follow depending on the frame type.

The function `_z_s_h_h_d_r` sends a hex header.

FFFFiiiiiggguuuurrrreeeee 4444.... HEX Header

* * ZDLE B TYPE F3/P0 F2/P1 F1/P2 F0/P3 CRC-1 CRC-2 CR LF XON

(TYPE, F3...F0, CRC-1, and CRC-2 are each sent as two hex digits.)

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7.4 BBBBiiiiinnnnnaaaarrrrryyyy DDDDaaaatttttaaaa ↔
SSSSuuuubbbbppppaaaacccckkkkeeeettssss

Binary data subpackets immediately follow the associated binary header packet. A binary data packet contains 0 to 1024 bytes of data. Recommended length values are 256 bytes below 2400 bps, 512 at 2400 bps, and 1024 above 4800 bps or when the data link is known to be relatively error free.[4]

No padding is used with binary data subpackets. The data bytes are ZDLE encoded and transmitted. A ZDLE and frameend are then sent, followed by two or four ZDLE encoded CRC bytes. The CRC accumulates the data bytes and frameend.

The function `_z_s_d_a_t_a` sends a data subpacket. The function `_z_r_d_a_t_a` receives a data subpacket.

7.5 AAAASSSSCCCCIIIIIIIII EEEEEnnnnncccccodddeeeedddd DDDDaaaatttttaaaa ↔
SSSSuuuubbbbppppaaaacccckkkkeeeett

The format of ASCII Encoded data subpackets is not currently specified. These could be used for server commands, or main transfers in 7 bit environments.

8. PPPPRRRRROOOOTTTTTOOOOCCCCOOOOLLLL TTTTRRRRAAAANNNNSSSSAAAACCCCTTTTIIIIIOOOONNNN ↔
OOOOVVVVVEEEEERRRRVVVVIIIIIEEEEWWWW

As with the XMODEM recommendation, ZMODEM timing is receiver driven. The transmitter should not time out at all, except to abort the program if no headers are received for an extended period of time, say one minute.[1]

8.1 SSSSseeeeeeeeeeeeeiiiiioooooonnnn SSSStttttaaarrrrrtttuuuupppp

To start a ZMODEM file transfer session, the sending program is called with the names of the desired file(s) and option(s).

The sending program may send the string "rz\r" to invoke the receiving program from a possible command mode. The "rz" followed by carriage return activates a ZMODEM receive program or command if it were not already active.

The sender may then display a message intended for human consumption, such

4. Strategies for adjusting the subpacket length for optimal results based on real time error rates are still evolving. Shorter subpackets speed error detection but increase protocol overhead slightly.

1. Special considerations apply when sending commands.

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as a list of the files requested, etc.

Then the sender may send a ZZZZRRRRQQQQIIIIINNNNNIIIIITTTT header. The ↵
 ZZZZRRRRQQQQIIIIINNNNNIIIIITTTT header causes a
 previously started receive program to send its ZZZZRRRRIIIIINNNNNIIIIITTTT header ↵
 without
 delay.

In an interactive or conversational mode, the receiving application may monitor the data stream for ZDLE. The following characters may be scanned for BBBB00000000 indicating a ZRQINIT header, a command to download a command or data.

The sending program awaits a command from the receiving program to start file transfers. If a "C", "G", or NAK is received, an XMODEM or YMODEM file transfer is indicated, and file transfer(s) use the YMODEM protocol. Note: With ZMODEM and YMODEM, the sending program provides the file name, but not with XMODEM.

In case of garbled data, the sending program can repeat the invitation to receive a number of times until a session starts.

When the ZMODEM receive program starts, it immediately sends a ↵

ZZZZRRRRRIIIINNNNIIIIITTTT

header to initiate ZMODEM file transfers, or a ↵

ZZZZCCCCCHHHHAAAALLLLLLLLEEEENNNNGGGGEEEE header to verify

the sending program. The receive program resends its header at `_r_e_s_p_o_n_s_e_t_i_m_e` (default 10 second) intervals for a suitable period of time (40 seconds total) before falling back to YMODEM protocol.

If the receiving program receives a ZZZZRRRRQQQQIIIIINNNNIIIIITTTT header, it ↵

resends the ZZZZRRRRRIIIINNNNIIIIITTTT

header. If the sending program receives the ↵

ZZZZCCCCCHHHHAAAALLLLLLLLEEEENNNNGGGGEEEE header, it places

the data in ZP0...ZP3 in an answering ZZZZAAAACCCCKKKK header.

If the receiving program receives a ZZZZRRRRRIIIINNNNIIIIITTTT header, it is an echo indicating that the sending program is not operational.

Eventually the sending program correctly receives the ZZZZRRRRRIIIINNNNIIIIITTTT ↵ header.

The sender may then send an optional ZZZZSSSSIIIIINNNNIIIIITTTT frame to define the ↵ receiving

program's AAAAttttttttnnnn sequence, or to specify complete control character escaping.[2]

If the ZSINIT header specifies ESCCTL or ESC8, a HEX header is used, and the receiver activates the specified ESC modes before reading the following data subpacket.

The receiver sends a ZZZZAAAACCCCKKKK header in response, optionally containing ↵ the

-
2. If the receiver specifies the same or higher level of escaping, the ZSINIT frame need not be sent unless an Attn sequence is needed.

8.2 FFFFiiiiiiiiiellllleeee TTTTrrrrraaaaannnnssssmmmmiiiiisssssssssiiiiiooonnnn

The sender then sends a ZZZZFFFFIIIIIILLLLLLEEEE header with ZMODEM Conversion, Management, and Transport options[3] followed by a ZCRCW data subpacket containing the file name, file length, modification date, and other information identical to that used by YMODEM Batch.

The receiver examines the file name, length, and date information provided by the sender in the context of the specified transfer options, the current state of its file system(s), and local security requirements. The receiving program should insure the pathname and options are compatible with its operating environment and local security requirements.

The receiver may respond with a ZZZZSSSSKKKKIIIIPPPP header, which makes the sender proceed to the next file (if any) in the batch. ←

If the receiver has a file with the same name and length, it may respond with a ZZZZCCCCRRRRCCCC header, which requires the sender to perform a 32 bit CRC on the file and transmit the complement of the CRC in a ZZZZCCCCRRRRCCCC header.[4] The receiver uses this information to determine whether to accept the file or skip it. This sequence is triggered by the ZMCRC Management Option.

A ZZZZRRRRPPPP0000SSSS header from the receiver initiates transmission of the file data starting at the offset in the file specified in the ZZZZRRRRPPPP0000SSSS header. Normally the receiver specifies the data transfer to begin begin at offset 0 in the file.

The receiver may start the transfer further down in the file. This allows a file transfer interrupted by a loss or carrier or system crash to be completed on the next connection without requiring the entire file to be retransmitted.[5] If downloading a file from a timesharing system that becomes sluggish, the transfer can be interrupted and resumed later with no loss of data.

The sender sends a ZZZZDDDDAAAATTTTAAAA binary header (with file position) followed by one or more data subpackets.

3. See below, under ZFILE header type.

4. The crc is initialized to 0xFFFFFFFF.

5. This does not apply to files that have been translated.

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The receiver compares the file position in the ZZZZDDDDAAAATTTTAAAA header with the number of characters successfully received to the file. If they do not agree, a ZZZZRRRRPPPPPOOOOSSSS error response is generated to force the sender to the right position within the file.[6]

A data subpacket terminated by ZZZZCCCCRRRRCCCCGGGG and CRC does not elicit a response unless an error is detected; more data subpacket(s) follow immediately.

ZZZZCCCCRRRRCCCCQQQQ data subpackets expect a ZZZZAAAACCCCKKKK response with the receiver's file offset if no error, otherwise a ZZZZRRRRPPPPPOOOOSSSS response with the last good file offset. Another data subpacket continues immediately. ZZZZCCCCRRRRCCCCQQQQ subpackets are not used if the receiver does not indicate FDX ability with the CCCAAAANNNNFFFFDDDDXXXX bit.

ZZZZCCCCRRRRCCCCWWWW data subpackets expect a response before the next frame is sent.

If the receiver does not indicate overlapped I/O capability with the CCCAAAANNNNOOOOVVVVIIIIOOOO bit, or sets a buffer size, the sender uses the ZZZZCCCCRRRRCCCCWWWW to allow the receiver to write its buffer before sending more data.

A zero length data frame may be used as an idle subpacket to prevent the receiver from timing out in case data is not immediately available to the sender.

In the absence of fatal error, the sender eventually encounters end of file. If the end of file is encountered within a frame, the frame is closed with a ZZZZCCCCRRRRCCCCEEEE data subpacket which does not elicit a response except in case of error.

The sender sends a ZZZZEEEEEOOOFFFFF header with the file ending offset equal to the number of characters in the file. The receiver compares this number with the number of characters received. If the receiver has received all of the file, it closes the file. If the file close was satisfactory, the receiver responds with ZZZZRRRRIIIIINNNIIIIITTTT. If the receiver has not received all the bytes of the file, the receiver ignores the ZEOF because a new ZDATA is coming. If the receiver cannot properly close the file, a ZZZZFFFFEEEEERRRRRRRRR header is sent.

After all files are processed, any further protocol errors should not prevent the sending program from returning with a success status.

-
6. If the ZMSPARS option is used, the receiver instead seeks to the position given in the ZDATA header.

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8.3 SSSSseeessssssssssiiiiiooonnnn CCCCllllleeeeeaaaannnnuuuupppp

The sender closes the session with a ZZZZFFFFIIIIINNNN header. The receiver acknowledges this with its own ZZZZFFFFIIIIINNNN header.

When the sender receives the acknowledging header, it sends two characters, "OO" (Over and Out) and exits to the operating system or application that invoked it. The receiver waits briefly for the "O" characters, then exits whether they were received or not.

8.4 SSSSseeessssssssssiiiiiooonnnn AAAAbbbbboooooorrrrtttt ←
 SSSSseeeqqqquuuueeeennnnccccc

If the receiver is receiving data in streaming mode, the AAAAttttttttnnnn sequence is executed to interrupt data transmission before the Cancel sequence is sent. The Cancel sequence consists of eight CAN characters and ten backspace characters. ZMODEM only requires five Cancel characters, the other three are "insurance".

The trailing backspace characters attempt to erase the effects of the CAN characters if they are received by a command interpreter.

```
static char canistr[] = {
24,24,24,24,24,24,24,24,8,8,8,8,8,8,8,8,8,8,0
};
```

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9. SSSSTTTTRRRRREEEEEEAAAAMMMIIIIINNNGGGG TTTTEEECCCHHHNNNNIIIIQQQQUUUUEEESSSS ↔
 /// EEEERRRRRRRROOOORRRR RRRREEEECCCOOOVVVVEEEERRRYYYY

It is a fact of life that no single method of streaming is applicable to a majority of today's computing and telecommunications environments. ZMODEM provides several data streaming methods selected according to the limitations of the sending environment, receiving environment, and transmission channel(s).

9.1 FFFFuuuulllllllll SSSSttttrrrreeeeaaaaammmiiiiinnnngggg wwwiiiiitttthhhh ↔
 SSSSaaaammmppllllliiiiinnnngggg

If the receiver can overlap serial I/O with disk I/O, and if the sender can sample the reverse channel for the presence of data without having to wait, full streaming can be used with no AAAAttttttttnnnn sequence required. The sender begins data transmission with a ↔
 ZZZZDDDDAAAATTTTAAAA

header and continuous ZZZZCCCCRRRRCCCCGGGG data subpackets. When the receiver

detects an error, it executes the AAAAtttttttttnnnn sequence and then sends a ZZZZRRRRPPPPPOOOOSSSS header with the correct position within the file.

At the end of each transmitted data subpacket, the sender checks for the presence of an error header from the receiver. To do this, the sender samples the reverse data stream for the presence of either a ZPAD or CAN character.[1] Flow control characters (if present) are acted upon.

Other characters (indicating line noise) increment a counter which is reset whenever the sender waits for a header from the receiver. If the counter overflows, the sender sends the next data subpacket as ZCRCW, and waits for a response.

ZPAD indicates some sort of error header from the receiver. A CAN suggests the user is attempting to "stop the bubble machine" by keyboarding CAN characters. If one of these characters is seen, an empty ZCRCE data subpacket is sent. Normally, the receiver will have sent an ZRPOS or other error header, which will force the sender to resume transmission at a different address, or take other action. In the unlikely event the ZPAD or CAN character was spurious, the receiver will time out and send a ZRPOS header.[2]

Then the receiver's response header is read and acted upon.[3]

-
1. The call to rdchk() in sssszzzz....cccc performs this function.
 2. The obvious choice of ZCRCW packet, which would trigger an ZACK from the receiver, is not used because multiple in transit frames could result if the channel has a long propagation delay.
 3. The call to getinsync() in sssszzzz....cccc performs this function.

A ZZZZRRRRPPPPPOOOOSSSS header resets the sender's file offset to the correct position. If possible, the sender should purge its output buffers and/or networks of all unprocessed output data, to minimize the amount of unwanted data the receiver must discard before receiving data starting at the correct file offset. The next transmitted data frame should be a ZCRCW frame followed by a wait to guarantee complete flushing of the network's memory.

If the receiver gets a ZZZZAAAACCCCKKKK header with an address that disagrees with the sender address, it is ignored, and the sender waits for another header. A ZZZZFFFFIIIIINNN, ZZZZAAAABBBB000ORRRRTTTT, or ↵

TTTTIIIIIMMMEEEE000UUUUUTTTT terminates the session; a ZZZZSSSSKKKKIIIIIPPPP terminates the processing of this file.

The reverse channel is then sampled for the presence of another header from the receiver.[4] if one is detected, the getinsync() function is again called to read another error header. Otherwise, transmission resumes at the (possibly reset) file offset with a ↵

ZZZZDDDDAAAATTTTAAAA header followed by data subpackets.

9.1.1 WWWIiiiiinnnnnddddooooowww MMMMaaaannnnnaaaaggggeeeemmmmmeeennnnntttt

When sending data through a network, some nodes of the network store data while it is transferred to the receiver. 7000 bytes and more of transient storage have been observed. Such a large amount of storage causes the transmitter to "get ahead" of the receiver. This can be fatal with MEGALink and other protocols that depend on timely notification of errors from the receiver. This condition is not fatal with ZMODEM, but it does slow error recovery.

To manage the window size, the sending program uses ZCRCQ data subpackets to trigger ZACK headers from the receiver. The returning ZACK headers inform the sender of the receiver's progress. When the window size (current transmitter file offset - last reported receiver file offset) exceeds a specified value, the sender waits for a ZACK[5] packet with a receiver file offset that reduces the window size.

Unix _s_z versions beginning with May 9 1987 control the window size with the "-w N" option, where N is the maximum window size. Pro-YAM, ZCOMM and DSZ versions beginning with May 9 1987 control the window size with "zmodem pwN". This is compatible with previous versions of these programs.[6]

4. If sampling is possible.

5. ZRPOS and other error packets are handled normally.

6. When used with modems or networks that simultaneously assert flow

```
9.2 FFFFuuuuulllllllll SSSStttttrrrreeeeaaaaammmmmiiiiinnnnngggg wwwwwiiittttthhhh ←  
RRRReeeevvvveeeeerrrrssseeee IIIInnnntttteeeerrrrrrrrruuuupppptttt
```

The above method cannot be used if the reverse data stream cannot be sampled without entering an I/O wait. An alternate method is to instruct the receiver to interrupt the sending program when an error is detected.

The receiver can interrupt the sender with a control character, break signal, or combination thereof, as specified in the AAAAttttttttnnnn sequence. After executing the AAAAttttttttnnnn sequence, the receiver sends a hex ← ZZZZRRRRPPPPOOOOSSSS header to force the sender to resend the lost data.

When the sending program responds to this interrupt, it reads a HEX header (normally ZRPOS) from the receiver and takes the action described in the previous section. The Unix sssszzzz....cccc program uses a setjmp/longjmp call to catch the interrupt generated by the AAAAtttttttttnnnn sequence. Catching the interrupt activates the getinsync() function to read the receiver's error header and take appropriate action.

When compiled for standard SYSTEM III/V Unix, ssssszzzz....cccc uses an \leftarrow
 AAAAtttttttttnnnn
 sequence of Ctrl-C followed by a 1 second pause to interrupt the
 sender, then give the sender (Unix) time to prepare for the
 receiver's error header.

```
9.3 FFFFuuuulllllllll SSSSttttrrrreeeeaaaaammmmmiiinnnnngggg wwwwwwiiiittttthhhh ←  
SSSSllllliiiiiiddddiinnnnngggg WWWWiiinnnnddddooooowww
```

If none of the above methods is applicable, hope is not yet lost. If the sender can buffer responses from the receiver, the sender can use ZCRCQ data subpackets to get ACKs from the receiver without interrupting the transmission of data. After a sufficient number of ZCRCQ data subpackets have been sent, the sender can read one of the headers that should have arrived in its receive interrupt buffer.

A problem with this method is the possibility of wasting an excessive amount of time responding to the receiver's error header. It may be possible to program the receiver's AAAAtttttttttnnnn sequence to flush the sender's interrupt buffer before sending the ZRPOS header.

control with XON and XOFF characters aaannnnndddd pass XON characters that violate flow control, the receiving program should have a revision

date of May 9 or later.

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9.4 FFFFuuuulllllllll SSSSttttrrrreeeeeeaaaammmmiiiiinnnngggg oooovvvveeeerrrr ↔
 EEEErrrrrrrrroooooorrrr FFFFrrrrreeeeeeeee CCCChhhhaaaannnnnnnnneeeellllssss

File transfer protocols predicated on the existence of an error free end to end communications channel have been proposed from time to time. Such channels have proven to be more readily available in theory than in actuality. The frequency of undetected errors increases when modem scramblers have more bits than the error detecting CRC.

A ZMODEM sender assuming an error free channel with end to end flow control can send the entire file in one frame without any checking of the reverse stream. If this channel is completely transparent, only ZDLE need be escaped. The resulting protocol overhead for average long files is less than one per cent.[7]

9.5 SSSSeeeeggggmmmmeeeeeennntttteeeedddd SSSSttttrrrreeeeeeaaaammmmiiiiinnnngggg

If the receiver cannot overlap serial and disk I/O, it uses the ZZZZRRRRRIIIINNIIITTTT frame to specify a buffer length which the sender will not overflow. The sending program sends a ZZZZCCCCRRRRCCCCWWWW data subpacket and waits for a ZZZZAAAACCCCKKKK header before sending the next segment of the file. ↔

If the sending program supports reverse data stream sampling or interrupt, error recovery will be faster (on average) than a protocol (such as YMODEM) that sends large blocks. ↔

A sufficiently large receiving buffer allows throughput to closely approach that of full streaming. For example, 16kb segmented streaming adds about 3 per cent to full streaming ZMODEM file transfer times when the round trip delay is five seconds.

10. AAAATTTTTTTTTEEEENNNTTTTIIIIIOOOONNNN SSSSEEEEQQQQUUUUUEEEENNNNCCCCEEEE

The receiving program sends the AAAAttttttttnnnn sequence whenever it detects an error and needs to interrupt the sending program.

The default AAAAttttttttnnnn string value is empty (no Attn sequence). The receiving program resets Attn to the empty default before each transfer session.

The sender specifies the Attn sequence in its optional ZSINIT frame. The AAAAttttttttnnnn string is terminated with a null.

-
7. One in 256 for escaping ZDLE, about two (four if 32 bit CRC is used) in 1024 for data subpacket CRC's

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Two meta-characters perform special functions:

- o+ \335 (octal) Send a break signal
- o+ \336 (octal) Pause one second

11. FFFFRRRRRAAAAMMMMEEEE TTTYYYYYPPPPPEEEESSSS

The numeric values for the values shown in boldface are given in _z_m_o_d_e_m._h. Unused bits and unused bytes in the header (ZP0...ZP3) are set to 0.

11.1 ZZZZRRRRRQQQIIIIINNNNIIIIITTTT

Sent by the sending program, to trigger the receiving program to send its ZRINIT header. This avoids the aggravating startup delay associated with XMODEM and Kermit transfers. The sending program may repeat the receive invitation (including ZRQINIT) if a response is not obtained at first.

ZF0 contains ZCOMMAND if the program is attempting to send a command, 0 otherwise.

11.2 ZZZZRRRRRIIIIIINNNNIIIIITTTT

Sent by the receiving program. ZF0 and ZF1 contain the bitwise or of the receiver capability flags:

```

#define CANCRY      8 /* Receiver can decrypt */
#define CANFDX      01 /* Rx can send and receive true FDX */
#define CANOVIO     02 /* Rx can receive data during disk I/O */
#define CANBRK      04 /* Rx can send a break signal */
#define CANCRY      010 /* Receiver can decrypt */
#define CANLZW      020 /* Receiver can uncompress */
#define CANFC32     040 /* Receiver can use 32 bit Frame Check */
#define ESCCTL      0100 /* Receiver expects ctl chars to be escaped
*/
#define ESC8        0200 /* Receiver expects 8th bit to be escaped */

```

ZP0 and ZP1 contain the size of the receiver's buffer in bytes, or 0 if nonstop I/O is allowed.

11.3 ZZZZSSSSIIIIINNNNIIIIITTTT

The Sender sends flags followed by a binary data subpacket terminated with ZZZZCCCCRRRRCCCCWWWW.

```

/* Bit Masks for ZSINIT flags byte ZF0 */
#define TESCCTL 0100 /* Transmitter expects ctl chars to be escaped
*/
#define TESC8 0200 /* Transmitter expects 8th bit to be escaped

```

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```

*/

```

The data subpacket contains the null terminated AAAAtttttttttnnnn sequence, maximum length 32 bytes including the terminating null.

11.4 ZZZZAAAACCCCKKKK

Acknowledgment to a ZZZZSSSSIIIIINNNNIIIIITTTT frame, ↔
 ZZZZCCCCHHHHAAAALLLLLLLEEEENNNNGGGGEEEE header, ZZZZCCCCRRRRCCCCQQQQ or ↔
 ZZZZCCCCRRRRCCCCWWWW
 data subpacket. ZP0 to ZP3 contain file offset. The response to
 ZCHALLENGE contains the same 32 bit number received in the ZCHALLENGE
 header.

11.5 ZZZZFFFFIIIIILLLEEEE

This frame denotes the beginning of a file transmission attempt.
 ZF0, ZF1, and ZF2 may contain options. A value of 0 in each of these
 bytes implies no special treatment. Options specified to the

receiver override options specified to the sender with the exception of ZZZZCCCCBBBBIIIIINNNN which overrides any other Conversion Option given to the sender or receiver.

11.5.1 ZZZZFFFF0000::: CCCCooooonnnnvvvveeeerrrrssssiiiiiooonnnn ↔
OOOOpptttttiiiiiooonnnn

If the receiver does not recognize the Conversion Option, an application dependent default conversion may apply.

ZZZZCCCCBBBBIIIIINNNN "Binary" transfer - inhibit conversion unconditionally

ZZZZCCCNNNNLLLL Convert received end of line to local end of line convention. The supported end of line conventions are CR/LF (most ASCII based operating systems except Unix and Macintosh), and NL (Unix). Either of these two end of line conventions meet the permissible ASCII definitions for Carriage Return and Line Feed/New Line. Neither the ASCII code nor ZMODEM ZCNL encompass lines separated only by carriage returns. Other processing appropriate to ASCII text files and the local operating system may also be applied by the receiver.[1]

ZZZZCCCRRRREEEECCCCOOOOVVVV Recover/Resume interrupted file transfer. ZCREVOV ↔
is
also useful for updating a remote copy of a file that grows without resending of old data. If the destination file exists and is no longer than the source, append to the destination file and start transfer at the offset corresponding to the receiver's end of file. This

1. Filtering RUBOUT, NULL, Ctrl-Z, etc.

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option does not apply if the source file is shorter. Files that have been converted (e.g., ZCNL) or subject to a single ended Transport Option cannot have their transfers recovered.

11.5.2 ZZZZFFFF1111::: MMMMaaaannnnnaaaaggggeeeemmmmmeeennnnntttt ←
 OOOOpppppttttiiiiooonnnn

If the receiver does not recognize the Management Option, the file should be transferred normally.

The ZZZZMMMMSSSSKKKKNNNNOOOOLLLL0000CCCC bit instructs the receiver to bypass the current file if the receiver does not have a file with the same name.

Five bits (defined by ZZZZMMMMMMMMAAAASSSSKKKK) define the following set of mutually exclusive management options.

ZZZZMMMMNNNNEEEEWWWWLLLLL Transfer file if destination file absent. Otherwise, transfer file overwriting destination if the source file is newer or longer.

ZZZZMMMMCCCCRRRRCCCC Compare the source and destination files. Transfer if file lengths or file polynomials differ.

ZZZZMMMMAAAAPPPPNNNNDDDD Append source file contents to the end of the existing destination file (if any).

ZZZZMMMMCCCCLLLLLOOOOBBBBB Replace existing destination file (if any).

ZZZZMMMMDDDDIIIIFFFFFFFFFF Transfer file if destination file absent. Otherwise, transfer file overwriting destination if files have different lengths or dates.

ZZZZMMMMPPPPRRRRROOOOTTTT Protect destination file by transferring file only if the destination file is absent.

ZZZZMMMMNNNNEEEEWWWW Transfer file if destination file absent. Otherwise, transfer file overwriting destination if the source file is newer.

11.5.3 ZZZZFFFF2222::: TTTTrrrrraaaannnnssssppppooooorrrrtttt ←
 OOOOpppppttttiiiiooonnnn

If the receiver does not implement the particular transport option, the file is copied without conversion for later processing.

ZZZZTTTTLLLLZZZZWWWW Lempel-Ziv compression. Transmitted data will be identical to that produced by ccccoooooommmpppprrrrreeessssssss 4444....0000 ←
 operating on
 a computer with VAX byte ordering, using 12 bit encoding.

ZZZZTTTTCCCCRRRRYYYYPPPPTTTT Encryption. An initial null terminated string identifies the key. Details to be determined.

2. Or ZZZZCCCCOOOO MMMMPPPLLLL in case of server mode.

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11.11 ZZZZDDDDAAAATTTTAAAA

ZP0...ZP3 contain file offset. One or more data subpackets follow.

11.12 ZZZZEEEEEOOOOFFFF

Sender reports End of File. ZP0...ZP3 contain the ending file offset.

11.13 ZZZZFFFFEEEEERRRRRRRR

Error in reading or writing file, protocol equivalent to ZZZZAAAABBBB0000ORRRRTTTT.

11.14 ZZZZCCCCRRRRCCCC

Request (receiver) and response (sender) for file polynomial.
ZP0...ZP3 contain file polynomial.

11.15 ZZZZCCCCHHHHAAAALLLLLLLLLLLEEEENNNGGGGEEEE

Request sender to echo a random number in ZP0...ZP3 in a ZACK frame.
Sent by the receiving program to the sending program to verify that
it is connected to an operating program, and was not activated by
spurious data or a Trojan Horse message.

11.16 ZZZZCCCCOOOO MMMMPPPLLLL

Request now completed.

11.17 ZZZZCCCCAAAANNNN

This is a pseudo frame type returned by gethdr() in response to a
Session Abort sequence.

11.18 ZZZZFFFFRRRREEEEEEEECCCCNNNNTTTT

Sending program requests a ZACK frame with ZP0...ZP3 containing the
number of free bytes on the current file system. A value of 0
represents an indefinite amount of free space.

11.19 ZZZZCCCCOOOOMMMMMMMMAAAANNNNDDDD

ZCOMMAND is sent in a binary frame. ZZZZFFFF0000 contains 0000 or ↵
 ZZZZCCCCAAAACCCCKKKK1111 (see
 below).

A ZCRCW data subpacket follows, with the ASCII text command string terminated with a NULL character. If the command is intended to be executed by the operating system hosting the receiving program (e.g., "shell escape"), it must have "!" as the first character. Otherwise the command is meant to be executed by the application program which receives the command.

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If the receiver detects an illegal or badly formed command, the receiver immediately responds with a ZCOMPL header with an error code in ZP0...ZP3.

If ZF0 contained ZZZZCCCCAAAACCCCKKKK1111,,, the receiver immediately responds ↵
 with a
 ZCOMPL header with 0 status.

Otherwise, the receiver responds with a ZCOMPL header when the operation is completed. The exit status of the completed command is stored in ZP0...ZP3. A 0 exit status implies nominal completion of the command.

If the command causes a file to be transmitted, the command sender will see a ZRQINIT frame from the other computer attempting to send data.

The sender examines ZF0 of the received ZRQINIT header to verify it is not an echo of its own ZRQINIT header. It is illegal for the sending program to command the receiving program to send a command.

If the receiver program does not implement command downloading, it may display the command to the standard error output, then return a ZCOMPL header.

12. SSSSEEEEESSSSSSSSIIIIIOOOONNNN TTTTTRRRRAAAANNNNSSSSAAAACCCCTTTTIIIIIOOOONNNN ↵
 EEEEXXXXAAAMMMMPPLLLLLEEEESSSS

12.1 AAAA ssssiimmmpplllleeee ffffiillllleeee ↔
 ttttrrrraaaannnnssssffffeeeerrrr

A simple transaction, one file, no errors, no CHALLENGE, overlapped I/O:

Sender	Receiver
--------	----------

"rz\r"	
ZRQINIT(0)	ZRINIT
ZFILE	ZRPOS
ZDATA data ...	
ZEOF	ZRINIT
ZFIN	ZFIN
OO	

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12.2 CCCChhhhaaaallllllleeeennnnnggggeeee aaaannnnndddd ↔
 CCCCooommmmmmmaaaannnnndddd DDDDoowwwnnnnllllloooooaaadddd

Sender	Receiver
--------	----------

"rz\r"	
ZRQINIT(ZCOMMAND)	ZCHALLENGE(random-number)
ZACK(same-number)	ZRINIT
ZCOMMAND, ZDATA	(Performs Command)
	ZCOMPL
ZFIN	ZFIN
OO	

13. ZZZZFFFFIIIIILLLEEEE FFFRRRRRAAAAMMMMEEEE FFFFIIIIILLLEEEE ←
 IIIINNNNFFFFOOOORRRRMMMMAAAATTTTIIIIIOOOONNNN

ZMODEM sends the same file information with the ZZZZFFFFIIIIILLLEEEE frame data that YMODEM Batch sends in its block 0. NNNN....BBBB.....::: TTTThhhheeee ←
 ppppaaaattttthhhnnnnnaaaammmeeee (((ffffiillllleeee
 nnnnaaaammmeeee))) fffffiieeellllldddd iiiissss ←
 mmmmaaaannnddddaaaatttttooorrrryyy....

PPPPaaaattttthhhnnnnnaaaammmeeee The pathname (conventionally, the file name) is ←
 sent as a

null terminated ASCII string. This is the filename format used by the handle oriented MSDOS(TM) functions and C library fopen functions. An assembly language example follows:

```
DB 'foo.bar',0
```

No spaces are included in the pathname. Normally only the file name stem (no directory prefix) is transmitted unless the sender has selected YAM's ffff option to send the fffuuuulllllll absolute ←
 or
 relative pathname. The source drive designator (A:, B:, etc.) usually is not sent.

```
FFFFiillllleeeennnnnaaaammmeeee ←  

CCCCooooonnnssssiiidddeeeerrrraaaattttiiiiiooonnnssss
```

o+ File names should be translated to lower case unless the sending system supports upper/lower case file names. This is a convenience for users of systems (such as Unix) which store filenames in upper and lower case.

o+ The receiver should accommodate file names in lower and upper case.

o+ When transmitting files between different operating systems, file names must be acceptable to both the sender and receiving operating systems. If not, transformations should be applied to make the file names acceptable. If the transformations are unsuccessful, a new file name may be invented by the receiving program.

If directories are included, they are delimited by /; i.e.,

"subdir/foo" is acceptable, "subdir\foo" is not.

LLLLLeeeennggggtttthhhh The file length and each of the succeeding fields are optional.[1] The length field is stored as a decimal string counting the number of data bytes in the file.

The ZMODEM receiver uses the file length as an estimate only. It may be used to display an estimate of the transmission time, and may be compared with the amount of free disk space. The actual length of the received file is determined by the data transfer. A file may grow after transmission commences, and all the data will be sent.

MMM Mooooddddiiffffiiiccccaaattttiiiiiooonnnn DDD Daaaattttteeee A single space ← separates the modification date from the file length.

The mod date is optional, and the filename and length may be sent without requiring the mod date to be sent.

The mod date is sent as an octal number giving the time the ccccooonnnntttteeeennntttssss of the file were last changed measured in ← seconds from Jan 1 1970 Universal Coordinated Time (GMT). A date of 0 implies the modification date is unknown and should be left as the date the file is received.

This standard format was chosen to eliminate ambiguities arising from transfers between different time zones.

FFFFiiiiillllleeee MMM Mooooddddeeee A single space separates the file mode from the modification date. The file mode is stored as an octal string. Unless the file originated from a Unix system, the file mode is set to 0. rz(1) checks the file mode for the 0x8000 bit which indicates a Unix type regular file. Files with the 0x8000 bit set are assumed to have been sent from another Unix (or similar) system which uses the same file conventions. Such files are not translated in any way.

SSSSeeerrrrriiiaaaallll NNNNuuummmmbbbbbeerrrr A single space ← separates the serial number from the file mode. The serial number of the transmitting program is stored as an octal string. Programs which do not have a serial number should omit this field, or set it to 0. The receiver's use of this field is optional.

1. Fields may not be skipped.

Tests with TELEBIT TrailBlazer modems have shown transfer rates approaching 1400 characters per second for long files. When files are compressed, effective transfer rates of 2000 characters per second are possible.

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14.3 EEEEErrrrrrrrroooooorrrr RRRReeeeccccooooovvvveeeerrrryyyy

Some tests of ZMODEM protocol error recovery performance have been made. A PC-AT with SCO SYS V Xenix or DOS 3.1 was connected to a PC with DOS 2.1 either directly at 9600 bps or with unbuffered dial-up 1200 bps modems. The ZMODEM software was configured to use 1024 byte data subpacket lengths above 2400 bps, 256 otherwise.

Because no time delays are necessary in normal file transfers, per file negotiations are much faster than with YMODEM, the only observed delay being the time required by the program(s) to update logging files.

During a file transfer, a short line hit seen by the receiver usually induces a CRC error. The interrupt sequence is usually seen by the sender before the next data subpacket is completely sent, and the resultant loss of data throughput averages about half a data subpacket per line hit. At 1200 bps this is would be about .75 second lost per hit. At 10-5 error rate, this would degrade throughput by about 9 per cent.

The throughput degradation increases with increasing channel delay, as more data subpackets in transit through the channel are discarded when an error is detected.

A longer noise burst that affects both the receiver and the sender's reception of the interrupt sequence usually causes the sender to remain silent until the receiver times out in 10 seconds. If the round trip channel delay exceeds the receiver's 10 second timeout, recovery from this type of error may become difficult.

Noise affecting only the sender is usually ignored, with one common exception. Spurious XOFF characters generated by noise stop the sender until the receiver times out and sends an interrupt sequence which concludes with an XON.

In summation, ZMODEM performance in the presence of errors resembles that of X.PC and SuperKermit. Short bursts cause minimal data retransmission. Long bursts (such as pulse dialing noises) often require a timeout error to restore the flow of data.

```
15.  PPPPAAAACCCCKKKKKEEEETTTT SSSSWWWIIIIITTTTCCCCHHHHEEEEDDDD  ←
      NNNNEEEETTTTWWWWOOOORRRRKKKK  ←
      CCCCCOOONNNNSSSSIIIIIDDDDEEEERRRRAAAATTTTIIIIIOOOONNNNSSSS
```

Flow control is necessary for printing messages and directories, and for streaming file transfer protocols. A non transparent flow control is incompatible with XMODEM and YMODEM transfers. XMODEM and YMODEM protocols require complete transparency of all 256 8 bit codes to operate properly.

The "best" flow control (when X.25 or hardware CTS is unavailable)

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would not "eat" any characters at all. When the PAD's buffer almost fills up, an XOFF should be emitted. When the buffer is no longer nearly full, send an XON. Otherwise, the network should neither generate nor eat XON or XOFF control characters.

On Telenet, this can be met by setting CCIT X3 5:1 and 12:0 at bbbboooootttthhhh ends of the network. For best throughput, parameter 64 (advance ACK) should be set to something like 4. Packets should be forwarded when the packet is a full 128 bytes, or after a moderate delay (3:0,4:10,6:0).

With PC-Pursuit, it is sufficient to set parameter 5 to 1 at both ends after one is connected to the remote modem.

```
<ENTER>@<ENTER>
set 5:1<ENTER>
rst? 5:1<ENTER>
cont<ENTER>
```

Unfortunately, many PADs do not accept the "rst?" command.

For YMODEM, PAD buffering should guarantee that a minimum of 1040 characters can be sent in a burst without loss of data or generation of flow control characters. Failure to provide this buffering will

generate excessive retries with YMODEM.

TTTTAAAABBBBLLLLLEEEE 1111.... Network and Flow Control Compatibility

Connectivity	Interactive	XMODEM	WXMODEM	SUPERKERMIT	ZMODEM
_____	_____	_____	_____	_____	↔
_____	_____	_____	_____	_____	↔
_____	_____	_____	_____	_____	↔
Direct Connect	YES	YES	YES	YES	YES
_____	_____	_____	_____	_____	↔
Network, no FC	nnnnoooo	YES	(4)	(6)	YES (1)
_____	_____	_____	_____	_____	↔
Net, transparent FC	YES	YES	YES	YES	YES
_____	_____	_____	_____	_____	↔
Net, non-trans. FC	YES	nnnnoooo	no (5)	YES	YES
_____	_____	_____	_____	_____	↔
Network, 7 bit	YES	nnnnoooo	no	YES (2)	YES (3)
_____	_____	_____	_____	_____	↔

(1) ZMODEM can optimize window size or burst length for fastest transfers.

(2) Parity bits must be encoded, slowing binary transfers.

(3) Natural protocol extension possible for encoding data to 7 bits.

(4) Small WXMODEM window size may may allow operation.

(5) Some flow control codes are not escaped in WXMODEM.

(6) Kermit window size must be reduced to avoid buffer overrun.

16. PPPPEEEERRRRFFFFFOOOORRRRMMMMAAAAANNNNCCCCCEEEE ↔

CCCCOOOOMMMPPPPAAAARRRRRIIISSSSOOOONNNN TTTTAAAABBBBLLLLLEEEESSSS

"Round Trip Delay Time" includes the time for the last byte in a packet to propagate through the operating systems and network to the receiver, plus the time for the receiver's response to that packet

to propagate back to the sender.

The figures shown below are calculated for round trip delay times of 40 milliseconds and 5 seconds. Shift registers in the two computers and a pair of 212 modems generate a round trip delay time on the order of 40 milliseconds. Operation with busy timesharing computers and networks can easily generate round trip delays of five seconds. Because the round trip delays cause visible interruptions of data transfer when using XMODEM protocol, the subjective effect of these delays is greatly exaggerated, especially when the user is paying for connect time.

A 102400 byte binary file with randomly distributed codes is sent at 1200 bps 8 data bits, 1 stop bit. The calculations assume no transmission errors. For each of the protocols, only the per file functions are considered. Processor and I/O overhead are not included. YM-k refers to YMODEM with 1024 byte data packets. YM-g refers to the YMODEM "g" option. ZMODEM uses 256 byte data subpackets for this example. SuperKermit uses maximum standard packet size, 8 bit transparent transmission, no run length compression. The 4 block WXMODEM window is too small to span the 5 second delay in this example; the resulting throughput degradation is ignored.

For comparison, a straight "dump" of the file contents with no file management or error checking takes 853 seconds.

TTTTAAAAABBBBLLLLLEEEE 2222.... Protocol Overhead Information
(102400 byte binary file, 5 Second Round Trip)

Protocol	XMODEM	YM-k	YM-g	ZMODEM	SKermit	WXMODEM
Protocol Round Trips	804	104	5 5	5	4	
Trip Time at 40ms	32s	4s	0 0	0	0	
Trip Time at 5s	4020s	520s	25s 25s	25	20	
Overhead Characters	4803	603	503	3600	38280	8000
Line Turnarounds	1602	204	5 5	2560	1602	

Transfer Time at 0s	893s	858s	857s	883s	1172s	916s
Transfer Time at 40ms	925s	862s	857s	883s	1172s	916s
Transfer Time at 5s	5766s	1378s	882s	918s	1197s	936s

FFFFiiiiigggguuuurrrreeee 5555.... Transmission Time Comparison
(102400 byte binary file, 5 Second Round Trip)

```
***** XMODEM
***** YMODEM-K
***** SuperKermit (Sliding Windows)
***** ZMODEM 16kb Segmented Streaming
***** ZMODEM Full Streaming
***** YMODEM-G
```

```
TTTTAAABBBBLLLLEEEE 3333.... Local Timesharing Computer Download Performance
```

Command	Protocol	Time/HD	Time/FD	Throughput	Efficiency
kermitt -x	Kermit	1:49	2:03	327	34%
sz -Xa phones.t	XMODEM	1:20	1:44	343	36%
sz -a phones.t	ZMODEM	:39	:48	915	95%

Times were measured downloading a 35721 character text file at 9600 bps, from Santa Cruz SysV 2.1.2 Xenix on a 9 mHz IBM PC-AT to DOS 2.1 on an IBM PC. Xenix was in multiuser mode but otherwise idle. Transfer times to PC hard disk and floppy disk destinations are shown.

```
C-Kermit 4.2(030) used server mode and file compression, sending to
Pro-YAM 15.52 using 0 delay and a "get phones.t" command.
```

Crosstalk XVI 3.6 used XMODEM 8 bit checksum (CRC not available) and an "ESC rx phones.t" command. The Crosstalk time does nnnnnnoottttt include

the time needed to enter the extra commands not needed by Kermit and ZMODEM.

Professional-YAM used ZMODEM AutoDownload. ZMODEM times included a security challenge to the sending program.

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TTTTAAAABBBBLLLLLEEEE 4444.... File Transfer Speeds

Prot	file	bytes	bps	ch/sec	Notes	
_ ←						
_						
X	jancol.c	18237	2400	53	Tymnet PTL 5/3/87	
X	source.xxx	6143	2400	56	Source/Telenet PTL 5/29/87	
X	jancol.c	18237	2400	64	Tymnet PTL	
B	jancol.c	18237	1200	87	DataPac (604-687-7144)	
XN	tsrmaker.arc	25088	1200	94	GEnie PTL	
B/ovth	emaibm.arc	51200	1200	101	CIS PTL MNP	
UUCP	74 files, each	>7000	1200	102	Average, Various callers	
ZM	jancol.c	18237	1200	112	DataPac (604-687-7144)	
X/ovth	emaibm.arc	51200	1200	114	CIS PTL MNP	
ZM	emaibm.arc	51200	1200	114	CIS PTL MNP	
B	jancol.c	18237	2400	124	Tymnet PTL	
B	YI0515.87	9081	2400	157	CIS PTL node 5/29/87	
SK	source.xxx	6143	2400	170	Source/Telenet PTL 5/29/87	
ZM	jancol.c	18237	2400	221	Tymnet PTL upl/dl	
B/ovth	destro.gif	33613	2400	223	CIS/PTL LEVEL 5 9-12-87	
ZM	jancol.c	18237	2400	224	Tymnet PTL	
ZM	jancol.c	18237	2400	226/218	TeleGodzilla upl	
ZM	jancol.c	18237	2400	226	Tymnet PTL 5/3/87	
ZM	zmodem.ov	35855	2400	227	CIS PTL node	
C	jancol.c	18237	2400	229	Tymnet PTL 5/3/87	
ZM	jancol.c	18237	2400	229/221	TeleGodzilla	
ZM	zmodem.ov	35855	2400	229	CIS PTL node upl	
ZM	jancol.c	18237	2400	232	CIS PTL node	
ZM	mbox	473104	9600	948/942	TeleGodzilla upl	
ZM	zmodem.arc	318826	14k	1357/1345	TeleGodzilla	
ZM	mbox	473104	14k	1367/1356	TeleGodzilla upl	
ZM	c2.doc	218823	38k	3473	Xenix 386 Toolkit upl	
ZM	mbox	511893	38k	3860	386 Xenix 2.2 Beta #	
ZM	c.doc	218823	57k	5611	**	

_| ←

| ←

Times are for downloads unless noted. Where two speeds are noted, the faster speed is reported by the receiver because its transfer time calculation excludes the security check and transaction log file processing. The TeleGodzilla computer is a 4.77 mHz IBM PC with a 10 MB hard disk. The 386 computer uses an Intel motherboard at 18 mHz 1ws. The AT Clone (QIC) runs at 8 mHz 0ws.

Abbreviations:

- B Compuserve B Protocol
- B/ovth CIS B with Omen Technology OverThruster(TM)
- C Capture DC2/DC4 (no protocol)
- K Kermit
- MNP Microcom MNP error correcting SX/1200 modem
- PTL Portland Oregon network node
- SK Sliding Window Kermit (SuperKermit) w=15
- X XMODEM

- XN XMODEM protocol implemented in network modes
 - X/ovth XMODEM, Omen Technology OverThruster(TM)
 - ZM ZMODEM
 - Tk Xenix 386 Toolkit, rz compiled -M3, dumb serial port
 - ** AT Clone ramdisk to 386 ramdisk, or either ramdisk to nul
 - # On the fly format translation NL to CR/LF
- TTTTAAABBBBLLLLLEEEE 5555.... Protocol Checklist

Item	XMODEM	WXMODEM	YMDM-k	YMDM-g	ZMODEM	SKermit	
_____	_____	_____	_____	_____	_____	_____	←
IIIIINNNN SSSSEEEERRRRVVVVIIIIICCCCEEEE					1977	1986	1982 1985 ←
1986 1985							
UUUUSSSSSEEEERRRR FFFFEEEEAAAATTTTUUUUURRRREEEESSSS							←
User Friendly I/F	-	-	-	-	YES	-	
Commands/batch	2*N	2*N	2	2	1	1(1)	
Commands/file	2	2	0	0	0	0	
Command Download	-	-	-	-	YES	YES(6)	
Menu Compatible	-	-	-	-	YES	-	
Transfer Recovery	-	-	-	-	YES	-	

File Management	-	-	-	-	YES	-	
Security Check	-	-	-	-	YES	-	
YMODEM Fallback	YES	YES	YES	YES	YES	-	
CCCCOOOO MMMPPPPAAAATTTTIIII BBBBIIII LLLLIIII TTTTYYYY ←							
Dynamic Files	YES	YES	FFFFAAAAIIII LLLL			FFFFAAAAIIII LLLL ←	
YES	YES						
Packet SW NETS	-	YES	-	-	YES	YES	
7 bit PS NETS	-	-	-	-	(8)	YES	
Old Mainframes	-	-	-	-	(8)	YES	
CP/M-80	YES	YES	YES	-	YES (9)	-	
AAAAATTTT TTTT RRRRIIIII BBBBUUUU TTTT EEEEESSSS ←							
Reliability(5)	fair	poor	fair(5)	none	BEST	HIGH	
Streaming	-	YES	-	YES	YES	YES	
Overhead(2)	7%	7%	1%	1%	1%	30%	
Faithful Xfers	-	-	YES	YES	YES	YES	
Preserve Date	-	-	YES	YES	YES	-	
CCCCOOOO MMMPPPP LLLL EEEEE XXXXIIII TTTT YYYY ←							
No-Wait Sample	-	REQD	-	-	opt	REQD	
Ring Buffers	-	REQD	-	-	opt	REQD	
XMODEM Similar	YES	LOW	HIGH	HIGH	LOW	NONE	
Complexity	LOW(5)	MED	LOW(5)	LOW	MED	HIGH	
EEEEXXXX TTTT EEEEE NNNNSSSSIIII OOOO NNNNSSSS ←							
Server Operation	-	-	-	-	YES (4)	YES	
Multiple Threads	-	-	-	-	future	-	
_____ _____ _____ _____ ←							

NOTES:

(1) Server mode or Omen Technology Kermit AutoDownload

(2) Character count, binary file, transparent channel

(3) 32 bit math needed for accurate transfer (no garbage added)

(4) AutoDownload operation

(5) CCCCYyyybbbbeeeerrrrnnnnneeeettttiiicccc DDDAaaaattttaaaa ←

RRRRReeeecccc ooooo vvvvveeeerrrryyyyy(((TTTTMMMM))) improves XMODEM and YMODEM

reliability with complex proprietary logic.

(6) Server commands only

(7) No provision for transfers across time zones

(8) Future enhancement provided for

(9) With Segmented Streaming

WXMODEM: XMODEM derivative protocol with data encoding and windowing

```
17.  FFFFUUUUTTTTUUUURRRREEEEE  EEEEXXXXTTTTEEEENNNNSSSSIIIIIOOOONNNNSSSS
```

Future extensions include:

- o+ Compatibility with 7 bit networks
- o+ Server/Link Level operation: An END-TO-END error corrected program to program session is required for financial and other sensitive applications.
- o+ Multiple independent threads
- o+ Encryption
- o+ Compression
- o+ File Comparison
- o+ Selective transfer within a file (e.g., modified segments of a database file)
- o+ Selective Retransmission for error correction

18. RRRREEEEVVVVIIIISSSSIIIIIOOOONNNNSSSS

10-27-87 Optional fields added for number of files remaining to be sent and total number of bytes remaining to be sent.

07-31-1987 The receiver should ignore a ZEOF with an offset that does not match the current file length. The previous action of responding with ZRPOS caused transfers to fail if a CRC error occurred immediately before end of file, because two retransmission requests were being sent for each error. This has been observed under exceptional conditions, such as data transmission at speeds greater than the receiving computer's interrupt response capability or gross misapplication of flow control.

Discussion of the Tx backchannel garbage count and ZCRCW after error ZRPOS was added. Many revisions for clarity.

07-09-87 Corrected XMODEM's development date, incorrectly stated as 1979 instead of the actual August 1977. More performance data was added.

05-30-87 Added ZMNEW and ZMSKNOLOC

05-14-87 Window management, ZACK zshhdr XON removed, control character escaping, ZMSPARS changed to ZXPARS, editorial changes.

04-13-87 The ZMODEM file transfer protocol's public domain status is emphasized.

04-18-87: minor editorial changes, added conditionals for overview version.

03-15-87: 32 bit CRC added.

12-19-86: 0 Length ZCRCW data subpacket sent in response to ZPAD or

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ZDELE detected on reverse channel has been changed to ZCRCE. The reverse channel is now checked for activity before sending each ZDATA header.

11-08-86: Minor changes for clarity.

10-2-86: ZCNL definition expanded.

9-11-86: ZMPROT file management option added.

8-20-86: More performance data included.

8-4-86: ASCII DLE (Ctrl-P, 020) now escaped; compatible with previous versions. More document revisions for clarity.

7-15-86: This document was extensively edited to improve clarity and correct small errors. The definition of the ZMNEW management option was modified, and the ZMDIFF management option was added. The cancel sequence was changed from two to five CAN characters after spurious two character cancel sequences were detected.

19. MMMMOOOORRRREEEEE IIIINNNNFFFFOOOOORRRRMMMMAAATTTTIIIIIOOOONNNN

Please contact Omen Technology for troff source files and typeset copies of this document.

19.1 TTTTeeeeellllleeeeeGGGGoooooddddzzzziiilllllllllaaaa ↵
BBBbuuuullllllllleeeetttttiiinnnn BBBBoooooaaarrrrrddddd

More information may be obtained by calling the TeleGodzilla bulletin board at 503-621-3746. TeleGodzilla supports 19200 (Telebit PEP), 2400 and 1200 bps callers with automatic speed recognition.

Relevant files include YZMODEM.ZOO, YAMDEMO.ZOO, YAMHELP.ZOO, ZCOMME.XE.ARC, ZCOMMDOC.ARC, ZCOMMHELP.ARC, and YMODEM.DQC.

Useful commands for TeleGodzilla include "menu", "dir", "sx file (XMODEM)", "kermit sb file ...", and "sz file ...".

19.2 UUUUnnnnniiiiixxxx UUUUUUUUCCCCPPPPP AAAAccccccccceeeessssssss

UUCP sites can obtain the current version of this file with
uucp omen!/u/caf/public/zmodem.doc /tmp

A continually updated list of available files is stored in
/usr/spool/uucppublic/FILES.

uucp omen!~uucp/FILES /usr/spool/uucppublic

The following L.sys line allows UUCP to call site "omen" via Omen's bulletin board system "TeleGodzilla". TeleGodzilla is an instance of Omen Technology's Professional-YAM in host operation, acting as a bulletin board and front ending a Xenix system.

In response to TeleGodzilla's "Name Please:" (e:--e:), uucico gives the Pro-YAM "link" command as a user name. Telegodzilla then asks for a link password (d:). The password (Giznoid) controls access to

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the Xenix system connected to the IBM PC's other serial port. Communications between Pro-YAM and Xenix use 9600 bps; YAM converts this to the caller's speed.

Finally, the calling uucico sees the Xenix "Login:" message (n:--n:), and logs in as "uucp". No password is used for the uucp account.

omen Any ACU 2400 1-503-621-3746 e:--e: link d: Giznoid n:--n: uucp

20. ZZZZMMMMOOOODDDDEEEEEMMMM PPPPRRRROOOOGGGGRRRRRAAAAMMMSSSS

A copy of this document, a demonstration version of Professional-YAM, a flash-up tree structured help file and processor, are available in _Y_Z_M_O_D_E_M._Z_O_O on TeleGodzilla and other bulletin boards. This file must be unpacked with _L_O_O_Z._E_X_E, also available on TeleGodzilla. _Y_Z_M_O_D_E_M._Z_O_O may be distributed provided none of the files are deleted or modified without the written consent of Omen Technology.

TeleGodzilla and other bulletin boards also feature ZZZZCCCCOOOOMMMMMMMM, a shareware communications program. ZCOMM includes Omen Technology's TurboLearn(TM) Script Writer, ZMODEM, Omen's highly acclaimed XMODEM and YMODEM protocol support, Sliding Windows Kermit, several traditional protocols, a powerful script language, and the most accurate VT100/102 emulation available in a usr supported program. The ZCOMM files include:

o+ ZZZZCCCCOOOOMMMMMMMMEEEEEXXXEIEEE....AAAARRRRCCCC Executable files and ↔
beginner's telephone directory

machines.

The 0000nnnnllllllinnnnneeee!!!! program for the Amiga supports ZMODEM.

The Compuserve Information Service has ported the Unix rz/sz ZMODEM programs to DECSYSTEM 20 assembler.

20.1 AAAAdddddddiiiiinnnnngggg ZZZZMMMMOOOOODDDDEEEEEMMMM ttttoooo DDDDOOOOSSSS ←
 PPPPrrrroooogggrrrrraaaammmssss

_D_S_Z is a small program that supports XMODEM, YMODEM, and ZMODEM file transfers. _D_S_Z is designed to be called from a bulletin board program or another communications program. It may be called as
 dsz port 2 sz file1 file2
 to send files, or as
 dsz port 2 rz
 to receive zero or more file(s), or as
 dsz port 2 rz filea fileb
 to receive two files, the first to _f_i_l_e_a and the second (if sent) to _f_i_l_e_b. This form of _d_s_z may be used to control the pathname of incoming file(s). In this example, if the sending program attempted to send a third file, the transfer would be terminated.

_D_s_z uses DOS stdout for messages (no direct CRT access), acquires the COMM port vectors with standard DOS calls, and restores the COMM port's interrupt vector and registers upon exit.

Further information on _d_s_z may be found in _d_s_z._d_o_c and the ZCOMM or Pro-YAM user manuals.

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21. YYYMMMMOOOOODDDDEEEEEMMMM PPPRRRRROOOOGGGRRRRRAAAAMMMSSSS

The Unix _r_z/_s_z programs support YMODEM as well as ZMODEM. Most Unix like systems are supported, including V7, Sys III, 4.2 BSD, SYS V, Idris, Coherent, and Regulus.

A version for VAX-VMS is available in VRBSB.SHQ, in the same directory.

Irv Hoff has added 1k packets and YMODEM transfers to the KMD and IMP series programs, which replace the XMODEM and MODEM7/MDM7xx series respectively. Overlays are available for a wide variety of CP/M systems.

Many other programs, including MEX-PLUS and Crosstalk Mark IV also support some of YMODEM's features.

Questions about YMODEM, the Professional-YAM communications program, and requests for evaluation copies may be directed to:

Chuck Forsberg
 Omen Technology Inc
 17505-V Sauvie Island Road
 Portland Oregon 97231
 VOICE: 503-621-3406 :VOICE
 Modem (TeleGodzilla): 503-621-3746
 Usenet: ...!tektronix!reed!omen!caf
 Compuserve: 70007,2304
 Source: TCE022

22. AAAACCCCKKKKNNNNNOOOOWWWLLLLLEEEEDDDGGGGMMMEEEENNNNTTTTSSSS

ZMODEM was developed f_o_r _t_h_e _p_u_b_l_i_c _d_o_m_a_i_n under a Telenet ↔ contract.

The ZMODEM protocol descriptions and the Unix rz/sz program source code are public domain. No licensing, trademark, or copyright restrictions apply to the use of the protocol, the Unix rz/sz source code and the _Z_M_O_D_E_M name.

Encouragement and suggestions by Thomas Buck, Ward Christensen, Earl Hall, Irv Hoff, Stuart Mathison, and John Wales, are gratefully acknowledged. 32 bit CRC code courtesy Gary S. Brown.

23. RRRREEEEELLLLAAAATTTTEEEEDDDD FFFFIIIIILLLEEEESSSS

The following files may be useful while studying this document:

YYYYMMMMOOOODDDDEEEEMMMM....DDDDOOOOCCCC Describes the XMODEM, XMODEM-1k, and ↔ YMODEM batch file transfer protocols. This file is available on TeleGodzilla as YMODEM.DQC.

zzzzmmmmoooooddddeeeemmmm....hhhh Definitions for ZMODEM manifest constants

rrrrzzzz....cccc,,,, sssszzzz....cccc,,,, rrrrrbbbssssbbbb....cccc Unix source ↵
code for operating ZMODEM programs.

rrrrzzzz....1111,,,, sssszzzz....1111 Manual pages for rz and sz (Troff sources).

zzzzmmmm....cccc Operating system independent low level ZMODEM subroutines.

mmmmiiiiinnnniiiiirrrrrbbbb....cccc A YMODEM bootstrap program, 178 lines.

RRRRZZZZSSSSZZZZ....ZZZZO0000000,,,,rrrrzzzzsssszzzz....aaaarrrrcccc Contain the C ↵
source code and manual pages listed
above, plus a ZCOMM script to upload minirb.c to a Unix or
Xenix system, compile it, and use the program to upload the
ZMODEM source files with error checking.

DDDDSSSSZZZZ....ZZZZO0000000,,,,ddddsssszzzz....aaaarrrrcccc Contains DSZ.COM, a ↵
shareware X/Y/ZMODEM subprogram,
DESQview "pif" files for background operation in minimum
memory, and DSZ.DOC.

ZZZZCCCCOOO0MMMMMMM***....AAAARRRRCCCC Archive files for ZCOMM, a powerful ↵
shareware
communications program.

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The ZMODEM Inter Application File Transfer Protocol

Chuck Forsberg

Omen Technology Inc

_A_B_S_T_R_A_C_T

The ZMODEM file transfer protocol provides reliable file and command transfers with complete EEEEENNNNDDDD-----TTTTOOOO-----EEEENNNNDDDD data integrity ↔ between application programs. ZMODEM's 32 bit CRC catches errors that continue to sneak into even the most advanced networks.

ZMODEM rapidly transfers files, particularly with buffered (error correcting) modems, timesharing systems, satellite relays, and wide area packet switched networks.

ZMODEM greatly simplifies file transfers compared to XMODEM. In addition to a friendly user interface, ZMODEM provides Personal Computer and other users an efficient, accurate, and robust file transfer method.

ZMODEM provides advanced file management features including AutoDownload (Automatic file Download initiated without user intervention), Crash Recovery, selective file transfers, and security verified command downloading.

ZMODEM protocol features allow implementation on a wide variety of systems operating in a wide variety of environments. A choice of buffering and windowing modes allows ZMODEM to operate on systems that cannot support other streaming protocols. Finely tuned control character escaping allows operation with real world networks without Kermit's high overhead.

Although ZMODEM software is more complex than unreliable XMODEM routines, actual C source code to ppprrrrroooooodddduuuucccctttttiiiiioooooonnnn programs allows developers to upgrade their applications with efficient, reliable ZMODEM file transfers with a minimum of effort. ←

ZMODEM is carefully designed to provide these benefits using a minimum of new software technology. ZMODEM can be implemented on all but the most brain damaged computers.

ZMODEM was developed _f_o_r _t_h_e _p_u_b_l_i_c _d_o_m_a_i_n under a Telenet contract. The ZMODEM protocol descriptions and the Unix rz/sz program source code are public domain. No licensing, trademark, or copyright restrictions apply to the use of the protocol, the Unix rz/sz source code and the _Z_M_O_D_E_M name. ←

1.15 YModem Protocol

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XMODEM/YMODEM PROTOCOL REFERENCE
A compendium of documents describing the

XMODEM and YMODEM

File Transfer Protocols

This document was formatted 10-27-87.

Edited by Chuck Forsberg

Please distribute as widely as possible.

Questions to Chuck Forsberg

Omen Technology Inc
The High Reliability Software
17505-V Sauvie Island Road
Portland Oregon 97231
VOICE: 503-621-3406 :VOICE
Modem (TeleGodzilla): 503-621-3746 Speed 19200 (Telebit PEP), 2400, 1200, 300
CompuServe: 70007,2304
GEnie: CAF
UUCP: ...!tektronix!reed!omen!caf

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1. TOWER OF BABEL

A "YMODEM Tower of Babel" has descended on the microcomputing community bringing with it confusion, frustration, bloated phone bills, and wasted man hours. Sadly, I (Chuck Forsberg) am partly to blame for this mess.

As author of the early 1980s batch and 1k XMODEM extensions, I assumed readers of earlier versions of this document would implement as much of the YMODEM protocol as their programming skills and computing environments would permit. This proved a rather naive assumption as programmers motivated by competitive pressure implemented as little of YMODEM as possible. Some have taken whatever parts of YMODEM that appealed to them, applied them to MODEM7 Batch, Telink, XMODEM or whatever, and called the result YMODEM.

Jeff Garbers (Crosstalk package development director) said it all: "With protocols in the public domain, anyone who wants to dink around with them can go ahead." [1]

Documents containing altered examples derived from YMODEM.DOC have added to the confusion. In one instance, the heading in YMODEM.DOC's Figure 1 has mutated from "1024 byte Packets" to "YMODEM/CRC File Transfer Protocol". None of the XMODEM and YMODEM examples shown in that document were correct.

To put an end to this confusion, we must make "perfectly clear" what YMODEM stands for, as Ward Christensen defined it in his 1985 coining of the term.

To the majority of you who read, understood, and respected Ward's definition of YMODEM, I apologize for the inconvenience.

1.1 Definitions

ARC ARC is a program that compresses one or more files into an archive and extracts files from such archives.

XMODEM refers to the file transfer etiquette introduced by Ward Christensen's 1977 MODEM.ASM program. The name XMODEM comes from Keith Petersen's XMODEM.ASM program, an adaptation of MODEM.ASM for Remote CP/M (RCPM) systems. It's also called the MODEM or MODEM2 protocol. Some who are unaware of MODEM7's unusual batch file mode call it MODEM7. Other aliases include "CP/M Users' Group" and "TERM II FTP 3". The name XMODEM caught on partly because it is distinctive and partly because of media interest in

1. Page C/12, PC-WEEK July 12, 1987

bulletin board and RCPM systems where it was accessed with an "XMODEM" command. This protocol is supported by every serious communications program because of its universality, simplicity, and reasonable performance.

XMODEM/CRC replaces XMODEM's 1 byte checksum with a two byte Cyclical Redundancy Check (CRC-16), giving modern error detection protection.

XMODEM-1k Refers to the XMODEM/CRC protocol with 1024 byte data blocks.

YMODEM Refers to the XMODEM/CRC (optional 1k blocks) protocol with batch transmission as described below. In a nutshell, YMODEM means BATCH.

YMODEM-g Refers to the streaming YMODEM variation described below.

True YMODEM(TM) In an attempt to sort out the YMODEM Tower of Babel, Omen Technology has trademarked the term True YMODEM(TM) to represent the complete YMODEM protocol described in this document, including pathname, length, and modification date transmitted in block 0. Please contact Omen Technology about certifying programs for True YMODEM(TM) compliance.

ZMODEM uses familiar XMODEM/CRC and YMODEM technology in a new protocol that provides reliability, throughput, file management, and user amenities appropriate to contemporary data communications.

ZOO Like ARC, ZOO is a program that compresses one or more files into a "zoo archive". ZOO supports many different operating systems including Unix and VMS.

Chapter 1

X/YMODEM Protocol Reference

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2. YMODEM MINIMUM REQUIREMENTS

All programs claiming to support YMODEM must meet the following minimum requirements:

- + The sending program shall send the pathname (file name) in block 0.
- + The pathname shall be a null terminated ASCII string as described below.
- + The receiving program shall use this pathname for the received file name, unless explicitly overridden.
- + The sending program shall use CRC-16 in response to a "C" pathname nak, otherwise use 8 bit checksum.
- + The receiving program must accept any mixture of 128 and 1024 byte blocks within each file it receives. Sending programs may switch between 1024 and 128 byte blocks at the end of file(s), and when the frequency of retransmissions so suggests.
- + The sending program must not change the length of an unacknowledged block.
- + At the end of each file, the sending program shall send EOT up to ten times until it receives an ACK character. (This is part of the XMODEM spec.)
- + The end of a transfer session shall be signified by a null (empty) pathname.

Programs not meeting all of these requirements are not YMODEM compatible, and shall not be described as supporting YMODEM.

Meeting these MINIMUM requirements does not guarantee reliable file transfers under stress. Particular attention is called to XMODEM's single character supervisory messages that are easily corrupted by transmission errors.

Chapter 2

X/YMODEM Protocol Reference

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3. WHY YMODEM?

Since its development half a decade ago, the Ward Christensen modem protocol has enabled a wide variety of computer systems to interchange data. There is hardly a communications program that doesn't at least claim to support this protocol.

Advances in computing, modems and networking have revealed a number of weaknesses in the original protocol:

- + The short block length caused throughput to suffer when used with timesharing systems, packet switched networks, satellite circuits, and buffered (error correcting) modems.
- + The 8 bit arithmetic checksum and other aspects allowed line impairments to interfere with dependable, accurate transfers.
- + Only one file could be sent per command. The file name had to be given twice, first to the sending program and then again to the receiving program.
- + The transmitted file could accumulate as many as 127 extraneous bytes.
- + The modification date of the file was lost.

A number of other protocols have been developed over the years, but none have displaced XMODEM to date:

- + Lack of public domain documentation and example programs have kept proprietary protocols such as Blast, Relay, and others tightly bound to the fortunes of their suppliers.
-

- + Complexity discourages the widespread application of BISYNC, SDLC, HDLC, X.25, and X.PC protocols.
- + Performance compromises and complexity have limited the popularity of the Kermit protocol, which was developed to allow file transfers in environments hostile to XMODEM.

The XMODEM protocol extensions and YMODEM Batch address some of these weaknesses while maintaining most of XMODEM's simplicity.

YMODEM is supported by the public domain programs YAM (CP/M), YAM(CP/M-86), YAM(CCPM-86), IMP (CP/M), KMD (CP/M), rz/sz (Unix, Xenix, VMS, Berkeley Unix, Venix, Xenix, Coherent, IDRIS, Regulus). Commercial implementations include MIRROR, and Professional-YAM.[1] Communications

Chapter 3

X/YMODEM Protocol Reference

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programs supporting these extensions have been in use since 1981.

The 1k block length (XMODEM-1k) described below may be used in conjunction with YMODEM Batch Protocol, or with single file transfers identical to the XMODEM/CRC protocol except for minimal changes to support 1k blocks.

Another extension is the YMODEM-g protocol. YMODEM-g provides batch transfers with maximum throughput when used with end to end error correcting media, such as X.PC and error correcting modems, including 9600 bps units by TeleBit, U.S.Robotics, Hayes, Electronic Vaults, Data Race, and others.

To complete this tome, edited versions of Ward Christensen's original protocol document and John Byrns's CRC-16 document are included for reference.

References to the MODEM or MODEM7 protocol have been changed to XMODEM to accommodate the vernacular. In Australia, it is properly called the Christensen Protocol.

3.1 Some Messages from the Pioneer

#: 130940 S0/Communications 25-Apr-85 18:38:47
Sb: my protocol
Fm: Ward Christensen 76703,302 [2]
To: all

Be aware the article[3] DID quote me correctly in terms of the phrases like "not robust", etc.

It was a quick hack I threw together, very unplanned (like everything I do), to satisfy a personal need to communicate with "some other" people.

ONLY the fact that it was done in 8/77, and that I put it in the public domain immediately, made it become the standard that it is.

-
1. Available for IBM PC,XT,AT, Unix and Xenix
 2. Edited for typesetting appearance
 3. Infoworld April 29 p. 16

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I think its time for me to

(1) document it; (people call me and say "my product is going to include it - what can I 'reference'", or "I'm writing a paper on it, what do I put in the bibliography") and

(2) propose an "incremental extension" to it, which might take "exactly" the form of Chuck Forsberg's YAM protocol. He wrote YAM in C for CP/M and put it in the public domain, and wrote a batch protocol for Unix[4] called rb and sb (receive batch, send batch), which was basically XMODEM with

- (a) a record 0 containing filename date time and size
 - (b) a 1K block size option
 - (c) CRC-16.
-

He did some clever programming to detect false ACK or EOT, but basically left them the same.

People who suggest I make SIGNIFICANT changes to the protocol, such as "full duplex", "multiple outstanding blocks", "multiple destinations", etc etc don't understand that the incredible simplicity of the protocol is one of the reasons it survived to this day in as many machines and programs as it may be found in!

Consider the PC-NET group back in '77 or so - documenting to beat the band - THEY had a protocol, but it was "extremely complex", because it tried to be "all things to all people" - i.e. send binary files on a 7-bit system, etc. I was not that "benevolent". I (emphasize > I <) had an 8-bit UART, so "my protocol was an 8-bit protocol", and I would just say "sorry" to people who were held back by 7-bit limitations. ...

Block size: Chuck Forsberg created an extension of my protocol, called YAM, which is also supported via his public domain programs for UNIX called rb and sb - receive batch and send batch. They cleverly send a "block 0" which contains the filename, date, time, and size. Unfortunately, its UNIX style, and is a bit weird[5] - octal numbers, etc. BUT, it is a nice way to overcome the kludgy "echo the chars of the name" introduced with MODEM7. Further, chuck uses CRC-16 and optional 1K blocks. Thus the record 0, 1K, and CRC, make it a "pretty slick new protocol" which is not significantly different from my own.

Also, there is a catchy name - YMODEM. That means to some that it is the "next thing after XMODEM", and to others that it is the Y(am)MODEM

4. VAX/VMS versions of these programs are also available.

5. The file length, time, and file mode are optional. The pathname and file length may be sent alone if desired.

Chapter 3

protocol. I don't want to emphasize that too much - out of fear that other mfgrs might think it is a "competitive" protocol, rather than an "unaffiliated" protocol. Chuck is currently selling a much-enhanced version of his CP/M-80 C program YAM, calling it Professional Yam, and its for the PC - I'm using it right now. VERY slick! 32K capture buffer,

script, scrolling, previously captured text search, plus built-in commands for just about everything - directory (sorted every which way), XMODEM, YMODEM, KERMIT, and ASCII file upload/download, etc. You can program it to "behave" with most any system - for example when trying a number for CIS it detects the "busy" string back from the modem and substitutes a diff phone # into the dialing string and branches back to try it.

4. XMODEM PROTOCOL ENHANCEMENTS

This chapter discusses the protocol extensions to Ward Christensen's 1982 XMODEM protocol description document.

The original document recommends the user be asked whether to continue trying or abort after 10 retries. Most programs no longer ask the operator whether he wishes to keep retrying. Virtually all correctable errors are corrected within the first few retransmissions. If the line is so bad that ten attempts are insufficient, there is a significant danger of undetected errors. If the connection is that bad, it's better to redial for a better connection, or mail a floppy disk.

4.1 Graceful Abort

The YAM and Professional-YAM X/YMODEM routines recognize a sequence of two consecutive CAN (Hex 18) characters without modem errors (overrun, framing, etc.) as a transfer abort command. This sequence is recognized when is waiting for the beginning of a block or for an acknowledgement to a block that has been sent. The check for two consecutive CAN characters reduces the number of transfers aborted by line hits. YAM sends eight CAN characters when it aborts an XMODEM, YMODEM, or ZMODEM protocol file transfer. Pro-YAM then sends eight backspaces to delete the CAN characters from the remote's keyboard input buffer, in case the remote had already aborted the transfer and was awaiting a keyboarded command.

4.2 CRC-16 Option

The XMODEM protocol uses an optional two character CRC-16 instead of the one character arithmetic checksum used by the original protocol and by most commercial implementations. CRC-16 guarantees detection of all single and double bit errors, all errors with an odd number of error bits, all burst errors of length 16 or less, 99.9969% of all 17-bit error bursts, and 99.9984 per cent of all possible longer error bursts. By contrast, a double bit error, or a burst error of 9 bits or more can sneak past the XMODEM protocol arithmetic checksum.

The XMODEM/CRC protocol is similar to the XMODEM protocol, except that the receiver specifies CRC-16 by sending C (Hex 43) instead of NAK when requesting the FIRST block. A two byte CRC is sent in place of the one byte arithmetic checksum.

YAM's c option to the r command enables CRC-16 in single file reception, corresponding to the original implementation in the MODEM7 series programs. This remains the default because many commercial communications programs and bulletin board systems still do not support CRC-16, especially those written in Basic or Pascal.

XMODEM protocol with CRC is accurate provided both sender and receiver

Chapter 4

XMODEM Protocol Enhancements

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both report a successful transmission. The protocol is robust in the presence of characters lost by buffer overloading on timesharing systems.

The single character ACK/NAK responses generated by the receiving program adapt well to split speed modems, where the reverse channel is limited to ten per cent or less of the main channel's speed.

XMODEM and YMODEM are half duplex protocols which do not attempt to transmit information and control signals in both directions at the same time. This avoids buffer overrun problems that have been reported by users attempting to exploit full duplex asynchronous file transfer protocols such as Blast.

Professional-YAM adds several proprietary logic enhancements to XMODEM's error detection and recovery. These compatible enhancements eliminate most of the bad file transfers other programs make when using the XMODEM protocol under less than ideal conditions.

4.3 XMODEM-1k 1024 Byte Block

Disappointing throughput downloading from Unix with YMODEM[1] lead to the development of 1024 byte blocks in 1982. 1024 byte blocks reduce the effect of delays from timesharing systems, modems, and packet switched networks on throughput by 87.5 per cent in addition to decreasing XMODEM's per byte overhead 3 per cent on long files.

The choice to use 1024 byte blocks is expressed to the sending program on its command line or selection menu.[2] 1024 byte blocks improve throughput in many applications, but some environments cannot accept 1024 byte bursts, especially minicomputers running 19.2kb ports.

An STX (02) replaces the SOH (01) at the beginning of the transmitted block to notify the receiver of the longer block length. The transmitted block contains 1024 bytes of data. The receiver should be able to accept any mixture of 128 and 1024 byte blocks. The block number (in the second and third bytes of the block) is incremented by one for each block regardless of the block length.

The sender must not change between 128 and 1024 byte block lengths if it has not received a valid ACK for the current block. Failure to observe this restriction allows transmission errors to pass undetected.

-
1. The name hadn't been coined yet, but the protocol was the same.
2. See "KMD/IMP Exceptions to YMODEM" below.

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If 1024 byte blocks are being used, it is possible for a file to "grow" up to the next multiple of 1024 bytes. This does not waste disk space if the allocation granularity is 1k or greater. With YMODEM batch transmission, the optional file length transmitted in the file name block allows the receiver to discard the padding, preserving the exact file length and contents.

1024 byte blocks may be used with batch file transmission or with single file transmission. CRC-16 should be used with the k option to preserve data integrity over phone lines. If a program wishes to enforce this recommendation, it should cancel the transfer, then issue an informative diagnostic message if the receiver requests checksum instead of CRC-16.

Under no circumstances may a sending program use CRC-16 unless the receiver commands CRC-16.

Figure 1. XMODEM-1k Blocks

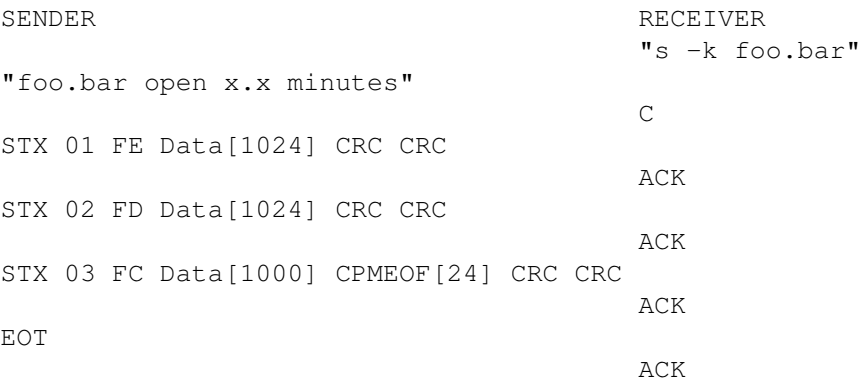


Figure 2. Mixed 1024 and 128 byte Blocks



```

"foo.bar open x.x minutes"
STX 01 FE Data[1024] CRC CRC
STX 02 FD Data[1024] CRC CRC
SOH 03 FC Data[128] CRC CRC
SOH 04 FB Data[100] CPMEOF[28] CRC CRC
EOT

```

C
ACK
ACK
ACK
ACK
ACK
ACK

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5. YMODEM Batch File Transmission

The YMODEM Batch protocol is an extension to the XMODEM/CRC protocol that allows 0 or more files to be transmitted with a single command. (Zero files may be sent if none of the requested files is accessible.) The design approach of the YMODEM Batch protocol is to use the normal routines for sending and receiving XMODEM blocks in a layered fashion similar to packet switching methods.

Why was it necessary to design a new batch protocol when one already existed in MODEM7?[1] The batch file mode used by MODEM7 is unsuitable because it does not permit full pathnames, file length, file date, or other attribute information to be transmitted. Such a restrictive design, hastily implemented with only CP/M in mind, would not have permitted extensions to current areas of personal computing such as Unix, DOS, and object oriented systems. In addition, the MODEM7 batch file mode is somewhat susceptible to transmission impairments.

As in the case of single a file transfer, the receiver initiates batch file transmission by sending a "C" character (for CRC-16).

The sender opens the first file and sends block number 0 with the following information.[2]

Only the pathname (file name) part is required for batch transfers.

To maintain upwards compatibility, all unused bytes in block 0 must be set to null.

Pathname The pathname (conventionally, the file name) is sent as a null terminated ASCII string. This is the filename format used by the handle oriented MSDOS(TM) functions and C library fopen functions. An assembly language example follows:

```
DB      'foo.bar',0
```

No spaces are included in the pathname. Normally only the file name stem (no directory prefix) is transmitted unless the sender has selected YAM's f option to send the full pathname. The source drive (A:, B:, etc.) is not sent.

Filename Considerations:

-
1. The MODEM7 batch protocol transmitted CP/M FCB bytes f1...f8 and t1...t3 one character at a time. The receiver echoed these bytes as received, one at a time.
 2. Only the data part of the block is described here.

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- + File names are forced to lower case unless the sending system supports upper/lower case file names. This is a convenience for users of systems (such as Unix) which store filenames in upper and lower case.
- + The receiver should accommodate file names in lower and upper case.
- + When transmitting files between different operating systems, file names must be acceptable to both the sender and receiving operating systems.

If directories are included, they are delimited by /; i.e., "subdir/foo" is acceptable, "subdir\foo" is not.

Length The file length and each of the succeeding fields are optional.[3]
The length field is stored in the block as a decimal string counting

the number of data bytes in the file. The file length does not include any CPMEOF (^Z) or other garbage characters used to pad the last block.

If the file being transmitted is growing during transmission, the length field should be set to at least the final expected file length, or not sent.

The receiver stores the specified number of characters, discarding any padding added by the sender to fill up the last block.

Modification Date The mod date is optional, and the filename and length may be sent without requiring the mod date to be sent.

If the modification date is sent, a single space separates the modification date from the file length.

The mod date is sent as an octal number giving the time the contents of the file were last changed, measured in seconds from Jan 1 1970 Universal Coordinated Time (GMT). A date of 0 implies the modification date is unknown and should be left as the date the file is received.

This standard format was chosen to eliminate ambiguities arising from transfers between different time zones.

3. Fields may not be skipped.

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Mode If the file mode is sent, a single space separates the file mode from the modification date. The file mode is stored as an octal string. Unless the file originated from a Unix system, the file mode is set to 0. `rb(1)` checks the file mode for the 0x8000 bit which indicates a Unix type regular file. Files with the 0x8000 bit set are assumed to have been sent from another Unix (or similar) system which uses the same file conventions. Such files are not translated in any way.

Serial Number If the serial number is sent, a single space separates the serial number from the file mode. The serial number of the transmitting program is stored as an octal string. Programs which do not have a serial number should omit this field, or set it to 0. The receiver's use of this field is optional.

Other Fields YMODEM was designed to allow additional header fields to be added as above without creating compatibility problems with older YMODEM programs. Please contact Omen Technology if other fields are needed for special application requirements.

The rest of the block is set to nulls. This is essential to preserve upward compatibility.[4]

If the filename block is received with a CRC or other error, a retransmission is requested. After the filename block has been received, it is ACK'ed if the write open is successful. If the file cannot be opened for writing, the receiver cancels the transfer with CAN characters as described above.

The receiver then initiates transfer of the file contents according to the standard XMODEM/CRC protocol.

After the file contents have been transmitted, the receiver again asks for the next pathname.

Transmission of a null pathname terminates batch file transmission.

Note that transmission of no files is not necessarily an error. This is possible if none of the files requested of the sender could be opened for reading.

-
4. If, perchance, this information extends beyond 128 bytes (possible with Unix 4.2 BSD extended file names), the block should be sent as a 1k block as described above.

The YMODEM receiver requests CRC-16 by default.

The Unix programs `sz(1)` and `rz(1)` included in the source code file `RZSZ.ZOO` should answer other questions about YMODEM batch protocol.

Figure 3. YMODEM Batch Transmission Session

SENDER	RECEIVER
"sending in batch mode etc."	"sb foo.*<CR>"
	C (command:rb)
SOH 00 FF foo.c NUL[123] CRC CRC	ACK
	C
SOH 01 FE Data[128] CRC CRC	ACK
SOH 03 FC Data[128] CRC CRC	ACK
SOH 04 FB Data[100] CPMEOF[28] CRC CRC	ACK
EOT	ACK
EOT	NAK
	ACK
	C
SOH 00 FF NUL[128] CRC CRC	ACK

Figure 4. YMODEM Batch Transmission Session-1k Blocks

SENDER	RECEIVER
"sending in batch mode etc."	"sb -k foo.*<CR>"
	C (command:rb)
SOH 00 FF foo.c NUL[123] CRC CRC	ACK
	C
STX 02 FD Data[1024] CRC CRC	ACK
SOH 03 FC Data[128] CRC CRC	ACK
SOH 04 FB Data[100] CPMEOF[28] CRC CRC	ACK
EOT	ACK
EOT	NAK
	ACK
	C
SOH 00 FF NUL[128] CRC CRC	ACK

Figure 5. YMODEM Filename block transmitted by sz

```

-rw-r--r-- 6347 Jun 17 1984 20:34 bbcsched.txt

00 0100FF62 62637363 6865642E 74787400 |...bbcsched.txt.|
10 36333437 20333331 34373432 35313320 |6347 3314742513 |
20 31303036 34340000 00000000 00000000 |100644.....|
30 00000000 00000000 00000000 00000000
40 00000000 00000000 00000000 00000000
50 00000000 00000000 00000000 00000000
60 00000000 00000000 00000000 00000000
70 00000000 00000000 00000000 00000000
80 000000CA 56

```

Figure 6. YMODEM Header Information and Features

Program	Length	Date	Mode	S/N	1k-Blk	YMODEM-g
Unix rz/sz	yes	yes	yes	no	yes	sb only
VMS rb/sb	yes	no	no	no	yes	no
Pro-YAM	yes	yes	no	yes	yes	yes
CP/M YAM	no	no	no	no	yes	no
KMD/IMP	?	no	no	no	yes	no

5.1 KMD/IMP Exceptions to YMODEM

KMD and IMP use a "CK" character sequence emitted by the receiver to trigger the use of 1024 byte blocks as an alternative to specifying this option to the sending program. Although this two character sequence works well on single process micros in direct communication, timesharing systems and packet switched networks can separate the successive characters by several seconds, rendering this method unreliable.

Sending programs may detect the CK sequence if the operating environment does not preclude reliable implementation.

Instead of the standard YMODEM file length, KMD and IMP transmit the CP/M record count in the last two bytes of the header block.

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6. YMODEM-g File Transmission

Developing technology is providing phone line data transmission at ever higher speeds using very specialized techniques. These high speed modems, as well as session protocols such as X.PC, provide high speed, nearly error free communications at the expense of considerably increased delay time.

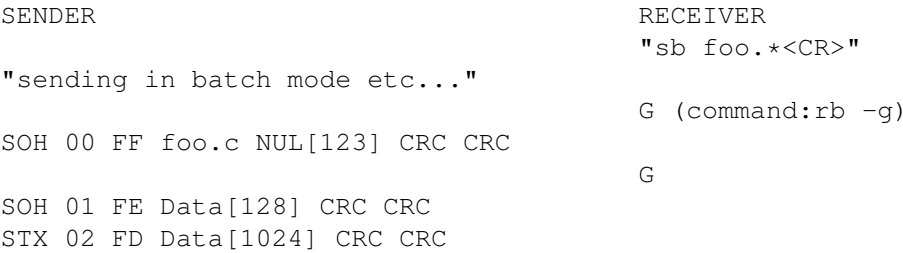
This delay time is moderate compared to human interactions, but it cripples the throughput of most error correcting protocols.

The g option to YMODEM has proven effective under these circumstances. The g option is driven by the receiver, which initiates the batch transfer by transmitting a G instead of C. When the sender recognizes the G, it bypasses the usual wait for an ACK to each transmitted block, sending succeeding blocks at full speed, subject to XOFF/XON or other flow control exerted by the medium.

The sender expects an initial G to initiate the transmission of a particular file, and also expects an ACK on the EOT sent at the end of each file. This synchronization allows the receiver time to open and close files as necessary.

If an error is detected in a YMODEM-g transfer, the receiver aborts the transfer with the multiple CAN abort sequence. The ZMODEM protocol should be used in applications that require both streaming throughput and error recovery.

Figure 7. YMODEM-g Transmission Session



```
SOH 03 FC Data[128] CRC CRC
SOH 04 FB Data[100] CPMEOF[28] CRC CRC
EOT
ACK
G
SOH 00 FF NUL[128] CRC CRC
```

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7. XMODEM PROTOCOL OVERVIEW

8/9/82 by Ward Christensen.

I will maintain a master copy of this. Please pass on changes or suggestions via CBBS/Chicago at (312) 545-8086, CBBS/CPMUG (312) 849-1132 or by voice at (312) 849-6279.

7.1 Definitions

```
<soh> 01H
<eot> 04H
<ack> 06H
<nak> 15H
<can> 18H
<C> 43H
```

7.2 Transmission Medium Level Protocol

Asynchronous, 8 data bits, no parity, one stop bit.

The protocol imposes no restrictions on the contents of the data being transmitted. No control characters are looked for in the 128-byte data messages. Absolutely any kind of data may be sent - binary, ASCII, etc. The protocol has not formally been adopted to a 7-bit environment for the transmission of ASCII-only (or unpacked-hex) data, although it could be simply by having both ends agree to AND the protocol-dependent data with 7F hex before validating it. I specifically am referring to the checksum,

and the block numbers and their ones- complement.

Those wishing to maintain compatibility of the CP/M file structure, i.e. to allow modemming ASCII files to or from CP/M systems should follow this data format:

- + ASCII tabs used (09H); tabs set every 8.
- + Lines terminated by CR/LF (0DH 0AH)
- + End-of-file indicated by ^Z, 1AH. (one or more)
- + Data is variable length, i.e. should be considered a continuous stream of data bytes, broken into 128-byte chunks purely for the purpose of transmission.
- + A CP/M "peculiarity": If the data ends exactly on a 128-byte boundary, i.e. CR in 127, and LF in 128, a subsequent sector containing the ^Z EOF character(s) is optional, but is preferred. Some utilities or user programs still do not handle EOF without ^Zs.

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- + The last block sent is no different from others, i.e. there is no "short block".

Figure 8. XMODEM Message Block Level Protocol

Each block of the transfer looks like:

<SOH><blk #><255-blk #><--128 data bytes--><cksum>

in which:

- <SOH> = 01 hex
- <blk #> = binary number, starts at 01 increments by 1, and wraps 0FFH to 00H (not to 01)
- <255-blk #> = blk # after going thru 8080 "CMA" instr, i.e. each bit complemented in the 8-bit block number. Formally, this is the "ones complement".
- <cksum> = the sum of the data bytes only. Toss any carry.

7.3 File Level Protocol

7.3.1 Common_to_Both_Sender_and_Receiver

All errors are retried 10 times. For versions running with an operator (i.e. NOT with XMODEM), a message is typed after 10 errors asking the

operator whether to "retry or quit".

Some versions of the protocol use <can>, ASCII ^X, to cancel transmission. This was never adopted as a standard, as having a single "abort" character makes the transmission susceptible to false termination due to an <ack> <nak> or <soh> being corrupted into a <can> and aborting transmission.

The protocol may be considered "receiver driven", that is, the sender need not automatically re-transmit, although it does in the current implementations.

7.3.2 Receive_Program_Considerations

The receiver has a 10-second timeout. It sends a <nak> every time it times out. The receiver's first timeout, which sends a <nak>, signals the transmitter to start. Optionally, the receiver could send a <nak> immediately, in case the sender was ready. This would save the initial 10 second timeout. However, the receiver MUST continue to timeout every 10 seconds in case the sender wasn't ready.

Once into a receiving a block, the receiver goes into a one-second timeout for each character and the checksum. If the receiver wishes to <nak> a block for any reason (invalid header, timeout receiving data), it must wait for the line to clear. See "programming tips" for ideas

Synchronizing: If a valid block number is received, it will be: 1) the expected one, in which case everything is fine; or 2) a repeat of the previously received block. This should be considered OK, and only indicates that the receivers <ack> got glitched, and the sender re-transmitted; 3) any other block number indicates a fatal loss of synchronization, such as the rare case of the sender getting a line-glitch

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that looked like an <ack>. Abort the transmission, sending a <can>

7.3.3 Sending_program_considerations

While waiting for transmission to begin, the sender has only a single very long timeout, say one minute. In the current protocol, the sender has a 10 second timeout before retrying. I suggest NOT doing this, and letting the protocol be completely receiver-driven. This will be compatible with existing programs.

When the sender has no more data, it sends an <eot>, and awaits an <ack>.

resending the <eot> if it doesn't get one. Again, the protocol could be receiver-driven, with the sender only having the high-level 1-minute timeout to abort.

Here is a sample of the data flow, sending a 3-block message. It includes the two most common line hits - a garbaged block, and an <ack> reply getting garbaged. <xx> represents the checksum byte.

Figure 9. Data flow including Error Recovery

SENDER		RECEIVER
		times out after 10 seconds,
	<--->	<nak>
<soh> 01 FE -data- <xx>	<--->	<ack>
<soh> 02 FD -data- xx	<--->	(data gets line hit)
	<--->	<nak>
<soh> 02 FD -data- xx	<--->	<ack>
<soh> 03 FC -data- xx	<--->	<ack>
(ack gets garbaged)	<--->	<ack>
<soh> 03 FC -data- xx	<--->	<ack>
<eot>	<--->	
	<--->	<anything except ack>
<eot>	<--->	
	<--->	<ack>
(finished)		

7.4 Programming Tips

- + The character-receive subroutine should be called with a parameter specifying the number of seconds to wait. The receiver should first call it with a time of 10, then <nak> and try again, 10 times.

After receiving the <soh>, the receiver should call the character receive subroutine with a 1-second timeout, for the remainder of the message and the <cksum>. Since they are sent as a continuous stream, timing out of this implies a serious like glitch that caused, say, 127 characters to be seen instead of 128.

- + When the receiver wishes to <nak>, it should call a "PURGE" subroutine, to wait for the line to clear. Recall the sender tosses

any characters in its UART buffer immediately upon completing sending a block, to ensure no glitches were mis- interpreted.

The most common technique is for "PURGE" to call the character receive subroutine, specifying a 1-second timeout,[1] and looping back to PURGE until a timeout occurs. The <nak> is then sent, ensuring the other end will see it.

- + You may wish to add code recommended by John Mahr to your character receive routine - to set an error flag if the UART shows framing error, or overrun. This will help catch a few more glitches - the most common of which is a hit in the high bits of the byte in two consecutive bytes. The <cksum> comes out OK since counting in 1-byte produces the same result of adding 80H + 80H as with adding 00H + 00H.

-
1. These times should be adjusted for use with timesharing systems.

8. XMODEM/CRC Overview

Original 1/13/85 by John Byrns -- CRC option.

Please pass on any reports of errors in this document or suggestions for improvement to me via Ward's/CBBS at (312) 849-1132, or by voice at (312) 885-1105.

The CRC used in the Modem Protocol is an alternate form of block check which provides more robust error detection than the original checksum. Andrew S. Tanenbaum says in his book, *Computer Networks*, that the CRC-CCITT used by the Modem Protocol will detect all single and double bit errors, all errors with an odd number of bits, all burst errors of length 16 or less, 99.997% of 17-bit error bursts, and 99.998% of 18-bit and longer bursts.[1]

The changes to the Modem Protocol to replace the checksum with the CRC are straight forward. If that were all that we did we would not be able to communicate between a program using the old checksum protocol and one using the new CRC protocol. An initial handshake was added to solve this problem. The handshake allows a receiving program with CRC capability to determine whether the sending program supports the CRC option, and to switch it to CRC mode if it does. This handshake is designed so that it will work properly with programs which implement only the original protocol. A description of this handshake is presented in section 10.

Figure 10. Message Block Level Protocol, CRC mode

Each block of the transfer in CRC mode looks like:

<SOH><blk #><255-blk #><--128 data bytes--><CRC hi><CRC lo>

in which:

<SOH> = 01 hex
 <blk #> = binary number, starts at 01 increments by 1, and wraps 0FFH to 00H (not to 01)
 <255-blk #> = ones complement of blk #.
 <CRC hi> = byte containing the 8 hi order coefficients of the CRC.
 <CRC lo> = byte containing the 8 lo order coefficients of the CRC.

8.1 CRC Calculation

8.1.1 Formal_Definition

To calculate the 16 bit CRC the message bits are considered to be the coefficients of a polynomial. This message polynomial is first multiplied by X^{16} and then divided by the generator polynomial $(X^{16} + X^{12} + X^5 +$

1. This reliability figure is misleading because XMODEM's critical supervisory functions are not protected by this CRC.

1) using modulo two arithmetic. The remainder left after the division is the desired CRC. Since a message block in the Modem Protocol is 128 bytes or 1024 bits, the message polynomial will be of order X^{1023} . The hi order bit of the first byte of the message block is the coefficient of X^{1023} in the message polynomial. The lo order bit of the last byte of the message block is the coefficient of X^0 in the message polynomial.

Figure 11. Example of CRC Calculation written in C

The following XMODEM crc routine is taken from "rbsb.c". Please refer to the source code for these programs (contained in RZSZ.ZOO) for usage. A fast table driven version is also included in this file.

```
/* update CRC */
unsigned short
updcrc(c, crc)
register c;
register unsigned crc;
{
    register count;

    for (count=8; --count>=0;) {
        if (crc & 0x8000) {
            crc <<= 1;
            crc += (((c<<=1) & 0400) != 0);
            crc ^= 0x1021;
        }
        else {
            crc <<= 1;
            crc += (((c<<=1) & 0400) != 0);
        }
    }
    return crc;
}
```

8.2 CRC File Level Protocol Changes

8.2.1 Common_to_Both_Sender_and_Receiver

The only change to the File Level Protocol for the CRC option is the initial handshake which is used to determine if both the sending and the receiving programs support the CRC mode. All Modem Programs should support

the checksum mode for compatibility with older versions. A receiving program that wishes to receive in CRC mode implements the mode setting handshake by sending a <C> in place of the initial <nak>. If the sending program supports CRC mode it will recognize the <C> and will set itself into CRC mode, and respond by sending the first block as if a <nak> had been received. If the sending program does not support CRC mode it will not respond to the <C> at all. After the receiver has sent the <C> it will wait up to 3 seconds for the <soh> that starts the first block. If it receives a <soh> within 3 seconds it will assume the sender supports CRC mode and will proceed with the file exchange in CRC mode. If no <soh> is

received within 3 seconds the receiver will switch to checksum mode, send a <nak>, and proceed in checksum mode. If the receiver wishes to use checksum mode it should send an initial <nak> and the sending program should respond to the <nak> as defined in the original Modem Protocol. After the mode has been set by the initial <C> or <nak> the protocol follows the original Modem Protocol and is identical whether the checksum or CRC is being used.

8.2.2 Receive_Program_Considerations

There are at least 4 things that can go wrong with the mode setting handshake.

1. the initial <C> can be garbled or lost.
2. the initial <soh> can be garbled.
3. the initial <C> can be changed to a <nak>.
4. the initial <nak> from a receiver which wants to receive in checksum can be changed to a <C>.

The first problem can be solved if the receiver sends a second <C> after it times out the first time. This process can be repeated several times. It must not be repeated too many times before sending a <nak> and switching to checksum mode or a sending program without CRC support may time out and abort. Repeating the <C> will also fix the second problem if the sending program cooperates by responding as if a <nak> were received instead of ignoring the extra <C>.

It is possible to fix problems 3 and 4 but probably not worth the trouble since they will occur very infrequently. They could be fixed by switching

modes in either the sending or the receiving program after a large number of successive <nak>s. This solution would risk other problems however.

8.2.3 Sending_Program_Considerations

The sending program should start in the checksum mode. This will insure compatibility with checksum only receiving programs. Anytime a <C> is received before the first <nak> or <ack> the sending program should set itself into CRC mode and respond as if a <nak> were received. The sender should respond to additional <C>s as if they were <nak>s until the first <ack> is received. This will assist the receiving program in determining the correct mode when the <soh> is lost or garbled. After the first <ack> is received the sending program should ignore <C>s.

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8.3 Data Flow Examples with CRC Option

Here is a data flow example for the case where the receiver requests transmission in the CRC mode but the sender does not support the CRC option. This example also includes various transmission errors. <xx> represents the checksum byte.

Figure 12. Data Flow: Receiver has CRC Option, Sender Doesn't

SENDER		RECEIVER
	<---	<C>
		times out after 3 seconds,
	<---	<C>
		times out after 3 seconds,
	<---	<C>
		times out after 3 seconds,
	<---	<C>
		times out after 3 seconds,
	<---	<nak>
<soh> 01 FE -data- <xx>	----	
	<---	<ack>
<soh> 02 FD -data- <xx>	----	(data gets line hit)
	<---	<nak>

```

<soh> 02 FD -data- <xx> ---->
                                <---->                <ack>
<soh> 03 FC -data- <xx> ---->
    (ack gets garbaged) <---->                <ack>
                                times out after 10 seconds,
                                <---->                <nak>
<soh> 03 FC -data- <xx> ---->
                                <---->                <ack>
<eot>                          <---->
                                <---->                <ack>

```

Here is a data flow example for the case where the receiver requests transmission in the CRC mode and the sender supports the CRC option. This example also includes various transmission errors. <xxxx> represents the 2 CRC bytes.

Figure 13. Receiver and Sender Both have CRC Option

SENDER		RECEIVER
	<---->	<C>
<soh> 01 FE -data- <xxxx> ---->		
	<---->	<ack>
<soh> 02 FD -data- <xxxx> ---->		(data gets line hit)
	<---->	<nak>
<soh> 02 FD -data- <xxxx> ---->		
	<---->	<ack>
<soh> 03 FC -data- <xxxx> ---->		
(ack gets garbaged) <---->		<ack>
	times out after 10 seconds,	
	<---->	<nak>

```
<soh> 03 FC -data- <xxxx> --->
                                     <---> <ack>
<eot>                               --->
                                     <---> <ack>
```

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9. MORE INFORMATION

Please contact Omen Technology for troff source files and typeset copies of this document.

9.1 TeleGodzilla Bulletin Board

More information may be obtained by calling TeleGodzilla at 503-621-3746. Speed detection is automatic for 1200, 2400 and 19200 (Telebit PEP) bps. TrailBlazer modem users may issue the TeleGodzilla trailblazer command to swith to 19200 bps once they have logged in.

Interesting files include RZSZ.ZOO (C source code), YZMODEM.ZOO (Official XMODEM, YMODEM, and ZMODEM protocol descriptions), ZCOMMEXE.ARC, ZCOMMDOC.ARC, and ZCOMMHLP.ARC (PC-DOS shareware comm program with XMODEM, True YMODEM(TM), ZMODEM, Kermit Sliding Windows, Telink, MODEM7 Batch, script language, etc.).

9.2 Unix UUCP Access

UUCP sites can obtain the current version of this file with
uucp omen!/u/caf/public/ymodem.doc /tmp

A continually updated list of available files is stored in /usr/spool/uucppublic/FILES. When retrieving these files with uucp, remember that the destination directory on your system must be writeable by anyone, or the UUCP transfer will fail.

The following L.sys line calls TeleGodzilla (Pro-YAM in host operation). TeleGodzilla determines the incoming speed automatically.

In response to "Name Please:" uucico gives the Pro-YAM "link" command as a user name. The password (Giznoid) controls access to the Xenix system connected to the IBM PC's other serial port. Communications between Pro-YAM and Xenix use 9600 bps; YAM converts this to the caller's speed.

Finally, the calling uucico logs in as uucp.

```
omen Any ACU 2400 1-503-621-3746 se:--se: link ord: Giznoid in:--in: uucp
```

10. REVISIONS

10-27-87 Optional fields added for number of files remaining to be sent and total number of bytes remaining to be sent.

10-18-87 Flow control discussion added to 1024 byte block description, minor revisions for clarity per user comments.

8-03-87 Revised for clarity.

5-31-1987 emphasizes minimum requirements for YMODEM, and updates

information on accessing files.
9-11-1986 clarifies nomenclature and some minor points.
The April 15 1986 edition clarifies some points concerning CRC calculations and spaces in the header.

11. YMODEM Programs

ZCOMM, A shareware little brother to Professional-YAM, is available as ZCOMMEXE.ARC on TeleGodzilla and other bulletin board systems. ZCOMM may be used to test YMODEM and ZMODEM implementations.

Unix programs supporting YMODEM are available on TeleGodzilla in RZSZ.ZOO. This ZOO archive includes a ZCOMM/Pro-YAM/PowerCom script ZUPL.T to upload a bootstrap program MINIRB.C, compile it, and then upload the rest of the files using the compiled MINIRB. Most Unix like systems are supported, including V7, Xenix, Sys III, 4.2 BSD, SYS V, Idris, Coherent, and Regulus.

A version for VAX-VMS is available in VRBSB.SHQ.

Irv Hoff has added lk blocks and basic YMODEM batch transfers to the KMD and IMP series programs, which replace the XMODEM and MODEM7/MDM7xx series respectively. Overlays are available for a wide variety of CP/M systems.

Questions about Professional-YAM communications software may be directed to:

Chuck Forsberg
Omen Technology Inc
17505-V Sauvie Island Road
Portland Oregon 97231
VOICE: 503-621-3406 :VOICE
Modem: 503-621-3746 Speed: 19200 (Telebit PEP), 2400, 1200, 300
Usenet: ...!tektronix!reed!omen!caf
CompuServe: 70007,2304
GEnie: CAF

Unlike ZMODEM and Kermit, XMODEM and YMODEM place obstacles in the path of a reliable high performance implementation, evidenced by poor reliability under stress of the industry leaders' XMODEM and YMODEM programs. Omen Technology provides consulting and other services to those wishing to implement XMODEM, YMODEM, and ZMODEM with state of the art features and reliability.

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1.16 S Registers Summary

Commands to Change or Read Registers

```

ATSn = ???    Changes the value of a register
                'n'    = number of register
                ???    = new value of register in decimal

ATSn          Points to a new register
                'n'    = number of register to point

ATSn?         Displays the contents of the register selected with 'n'

AT = ???      Changes the value of the last referenced register
                ???    = new value

AT?           Displays the value of the referenced register

```

S-Registers (Register summary)

The modem uses registers to store configuration status. Some of the registers control only one function, but some of them are called bit mapped registers which control several functions in single register.

```

S-Register list (Hayes compatible Modems)
S-Register list (Supra Modems)
S-Register list (USR Modems)

```

1.17 LineLink and ProModem (Prometheus) FAQ

LineLink-Promodem144e Frequently Asked Questions Version 1.4.9

=====

Version 1.5: December 13, 1994.

This document gives information on the following Data/Fax/Voice modems:

- * Prometheus Promodem 144e (roughly spring 1994 or later only)
 - * LineLink144e 14.4K (Sold by MacWarehouse only)
 - * PowerUser 14,400 Data/Fax/Voice Modem. (Sold by MacWarehouse)
 - * VividLink 144e (Sold by MacMall).
 - * Performantz series modems (Sold by Mac Zone: Recent only)
-

Prices range from \$89 to \$169 (November 1994). When comparing the same firmware/ROM revision, these modems are identical in terms of hardware (according to multiple sources at Prometheus). Warranty, versions of software included and technical support will vary widely! Looks like they are ****NOT**** selling the modem under the "Linelink" label as of mid November 1994.

This FAQ also does not cover the other Prometheus modems, only the 144e model. It MAY or may NOT apply to some degree on the internal versions of the modem sold as the Prometheus Promodem 144i (theres a Mac powerbook model and a PC model). The Magnum modems are ****NOT**** made by Prometheus and are ****NOT**** covered by this FAQ even though they are \$99 modems sold by MacWarehouse! Though this FAQ does cover a lot of generic things about 14.4K modems so it may be of some limited use to other modem users.

What's a LineLink144e Modem?

The LineLink144e/Promodem/PowerUser/VividLink/Performantz etc is a modem with v42bis (compression), v42(error correction), v32bis (operates at a true 14,400 bps), has Class 2 Fax and Voice mail support in hardware. In other words pretty much everything you could want in a 14.4K modem, ****EXCEPT**** Caller ID, silent answer, Class 1 or Class 2.0 fax support.

To avoid using Linelink/Promodem/PowerUser/VividLink/Performantz to refer to the modem. I will always refer to the modem later as a Linelink or LineLink144e since these were the first Prometheus made modem to use the chipset (I think!). As the Linelink becomes less popular I may change this to the Promodem144e in later FAQ's.

Most CURRENT Linelinks combined with the CURRENT MaxFax software allows you to send and receive fax documents and do voice mail. One telephone line can be used for both features. Specifically it recognizes incoming Faxes via the Fax CNG tones. This is a major improvement over previous versions of the modem (Firmware revisions 1.0, 1.3). ****Note**** As I am writing this ****NO ONE**** who is NOT associated with Prometheus has reported that this feature actually works reliably. I would greatly appreciate email telling me if it actually does.

More details can be found in "Specifications" and "Ordering" section

Legal Crap

=====

****SHARE THIS INFORMATION FREELY AND IN GOOD FAITH****
****DO NOT DISTRIBUTE MODIFIED VERSIONS OF THIS FAQ****
****DO NOT REMOVE THIS NOTICE OR THE TEXT ABOVE****

This FAQ is purely a volunteer effort. Although every effort has been made to insure that answers are as complete and accurate as

possible, ****NO GUARANTEE IS IMPLIED OR INTENDED****. The editor and indirectly the contributors have developed this FAQ as a service to the online community.

You may upload or download this file anywhere including BBS's, ftp, gopher, WWW sites etc. to your heart's content. It may be placed on CD-ROM's including the info-mac CD-ROM. However do ****NOT**** upload to major internet sites (macgifts, info-mac ,umich). I do that myself. If you wish to upload to AOL or CompuServe please contact me first so they don't get three dozen copies!

Exceptions to the above: Sections of this FAQ not exceeding 7000 characters in TOTAL length may be reprinted, modified or used for any purpose. Anything larger requires prior approval (which is likely to be given). Also do not upload DRAFT versions of the FAQ, they are likely to contain more errors than normal versions!

Please send your corrections and comments to the editor, Loudon Campbell, at loudon@uts.cc.utexas.edu. The FAQ does not improve otherwise!

About the FAQ itself

=====

After reading this FAQ read the Linelink mailing list for help and check the ftp/gopher archive site mentioned later. For newest versions of the FAQ always check the ftp/gopher archive site first. If you have a world wide web client you can also check via my personal page at

<http://uts.cc.utexas.edu/~loudon/main.html>

Still to do

Cleanup MaxFax voice mail section and add more comments. Same with Communicate Lite, Mark/Space Zmodem Tool and comm toolbox. Some ftp site listings still need to be checked and changed to more consistent URL's.

Versions and History

Version 1.5: December 13, 1994.

The LineLink was first sold in beginning of Aug/Sept 93.

First FAQ for the LineLink was done in early September 93 by Jorn Barger (jorn@genesis.MCS.COM). John E. Bossom (jebossom@cognos.COM) then added to it. I had started my own FAQ for personal use and incorporated a lot from their FAQ (and a lot of other posts) in mid October 1993. These guys said they were dropping it, so I took it up. Yes, they had a few things correct that I didn't include and found out the hard way!

Previous Versions:

(1.5 Dec. 13 1994) Fixed a few minor things.

(1.4.9 Dec. 12 1994) Major reformatting- line length 68.
(1.4.8 Nov. 15 1994) Release Version on ftp gopher site
(1.4.5 Sept 9 1994) Public Draft on ftp gopher site
(1.4.1 May 10 1994) Version sent to AOL.
(1.4 March 30 1994) Version on info-mac and ftp sites.
(1.3.3 March 21 1994) Private Distribution Only
(1.3.2 March 10 1994) Corrupt version posted to info-mac!
(1.3.1 March 9 1994) First version posted to macgifts.
(1.3 March 2 1994) Very limited circulation.
(1.2.1 Dec 3 1993) First good version.
(1.1 Oct. 30 1993) First version by Loudon Campbell
Sept 1993 First version by John Bossom and Jorn Barger

* Changes Since 1.4.5

Much better and more correct section on Communicate Lite.
Apologies to Brian Hall and the Mark/Space people. Interslip and
many other program sections updated. Updated ftp site info.

* Changes Since 1.4.1:

Too many for detailed list, highlights are: Info on new version of
ROM/firmware. New version of MaxFax. Communicate Lite is now
bundled with modem. Upgrade to Prometheus Promodem available (New
Roms and MaxFax). Gopher and ftp server for Linelink. Comments on
ValueFax Fax shareware software.

Internet and this FAQ

This FAQ is biased to internet users. This is mainly in terms of
giving locations of programs on the internet for download and
email addresses. As of October 1994 AOL has started beta testing
their ftp software and other major services are moving in that
direction. Mail servers on the internet can automagically send
some of these files via email even without that capability. See
near end of this FAQ for details. Note that AOL and compuserve can
search for files by name in **THEIR** databases and are likely to
have the files I am mentioning here under similiar names.

To get most of the free/demo/shareware programs listed in this FAQ
you can ftp from various computer sites. You can also send email
to a listserver to obtain these files. By the time you read this ,
these files may well be updated or moved but they probably will be
in a similiar location. Lists of mirror sites of the info-mac and
umich archives are in the ftp section. A mini primer on ftp and
related topics is at the end of this FAQ.

Format of the FAQ

For best results in viewing this file use a small monospaced font
(9 or 10 point Courier or Monaco are good choices). View it with
any word processor or editor capable of reading a plain ASCII text
file this large.

Better yet use an setext format reader. "setext" format, stands for Structure Enhanced Text format. Which is just an ordinary text file that follows simple formatting rules so that programs will be able to view this file in outline format. As well as the use of **bold** , underlined and ~italic~ text. Using a setext reader will let you find what you are looking for in a few seconds (I hope!) instead of scrolling through 50+ pages. For more information about setext format send email with the single word "setext" (no quotes) in the Subject: line to <fileserv@tidbits.com> A file should be returned shortly via email.

The macintosh "setext" viewer is EasyView. Its available at info-mac mirrors or on umich mirrors as

info-mac/text/easy-view-250.hqx
umich/util/text/easyview2.50.sit.hqx

an extension that allows you to directly access URL's via anarchie or MacWeb from within Easyview (or BEdit) is

info-mac/text/bbedit-get-url-11.hqx
umich/util/text/bbeditgeturl.cpt.hqx

The setext reader for Microsoft MS Windows 3.x is at

<ftp://ftp.halcyon.com//disk2/tidbits/misc/EASYVIEW.uue>

The unix setext reader is at

<info-mac/help/cutil/setext-viewer-05-unix.uu>

or

<ftp://ftp.halcyon.com//disk2/tidbits/tisk/util/setext-viewer-03-unix.uu>

You can also find these programs on the "LineLink" ftp/gopher site

<ftp://spinfree.cm.utexas.edu/>
<gopher://spinfree.cm.utexas.edu/>

Or the world wide web page at

<http://hospex.icm.edu.pl/hospex/setext-clients.html>

List of major contributors

Special thanks to:

****Stan Hall****

In charge of the LineLink Mailing List/Digest

* Very large contributions from:

Milt Sagen

One of authors of MaxFax (Prometheus). Poor soul who answered far too many questions from me. Has left company since!

Darryl Harvey

Lots of Fax info, one of the first people to try voice version of MaxFax, its bugs, and more importantly its limitations and quick hacks, as well as proofing the FAQ.

Brian Hall

(Mark/Space Communications) Communicate Lite info.

* List of other contributors:

Scott Traurig

Great early suggestions (Oct. 6 1993) on init string AT&FW1\V1 for data calls

Miles Abernathy

S7 register fix , other Fax info, proofing FAQ

Brian Bechtel

Suggesting the trm20.zip (i.e. Hayes documentation) file for use as a substitute "Manual"

Chris Baker

Another MaxFax author, who sent the voice mail documentation and caller ID, LONG before it would have been available otherwise.

Peter Lewis

Author of FTPd, Anarchie, MacTCP patch, MacTCPwatcher and other Mondo COOL stuff and for explaining MacTCP bugs and patches.

Timothy Sherburne (Prometheus)

Info on MaxFax 2.5.x and 1.4g ROMS.

Many many others too numerous to list (or I plain lost track) !

About the LineLink FAQ editor

Please inform me of any information you find that is incorrect. Also contributions of information are greatly appreciated especially settings for programs not listed (including IBM software and Amigas) are especially appreciated.

I am not a modem guru, just a reasonably happy LineLink owner. I have no special relation with MacWarehouse or Prometheus, beyond

bugging their tech support and getting answers from some of their employees. I am largely just compiling information from usenet news groups, email and personal experience.

I purchased my Linelink in September or October of 1993. Hence I have original version 1.0 of the ROMS/Firmware. Information on other ROMS/Firmware is all second hand.

Most of the information for using the LineLink as a data modem on the Macintosh below was ****VERIFIED**** by myself (i.e. there may have been someone else who deserves the real credit). This includes the more popular terminal emulation programs such as zterm, ClarisWorks, Communicate Lite, Macknowledge, etc as well as the internet tools Macslip, InterSlip and MacPPP. I will try to help on problems with applications such as these.

I have used and own a copy of MaxFax 3.3.1L, beta tested ValueFax, and own (temporarily!) a copy of FaxSTF 2.2.3. However, I am only a light user of Fax. I almost NEVER send a Fax and only receive Faxes on occasion. Hence for both Fax and voice I am largely relying on second or third hand information for real life experiences.

Loudon Campbell email: loudon@uts.cc.utexas.edu

Why this FAQ is geared to Macintosh users.

I will happily include init strings and the like for IBM programs or Amigas. ****BUT I NEED PEOPLE TO SEND THEM TO ME**** I now have one volunteer for the Amiga section so things MAY improve for Amiga owners in the next major version of this FAQ.

Reasons:

- * Current LineLinks sold for the Mac market have an internal jumper between DTR and RTS. You should buy the LineLink from MicroWarehouse not MacWarehouse for either an IBM, Amiga, or UNIX box.
- * I don't want to get into UART chips, interrupts, port addresses, BIOS versions, config.sys, win.ini etc. Yes, I own a 386 I pieced together from junk parts as well as a quadra 605. I don't use PC's for modem or Fax though OS/2 Warp looks interesting!
- * Expensive UNIX boxes justify expensive V34 28.8K modems.
- * The FAQ is getting too big and too much work as it is!

Specifications

=====

The various CURRENT modems have the same feature set which is as follows

- * FULL Error correction and data compression (v.42/v.42bis/MNP-5) In theory speeds can get up to an effective rate of 57,600 bps. But please don't expect any real data go this fast.
 - * Has all the old standards (V.21/V.22/V.23, Bell 103). As well as modern V.32 (9600) and V.32 bis (14400). It works from 75 bps all the way up to full 14,400 bps.
 - * Truly useless manual and documentation. Manual is 28 pages. This is the worst feature of buying this modem. S-Registers, Fax and Voice commands for this particular modem are detailed in documents found on the Prometheus BBS. This info is also on the Linelink gopher ftp site.
 - * HARDWARE capable to 14.4K faxes Uses Class 2 Fax which is better than Class 1 and as of late 1994 the most common Fax standard for modems. (Class 2.0 is current). If you own Fax Software it will probably work with correct init strings. Works with FaxStf 2.2.3, ValueFax, QuickLink II, FaxPro 1.5 and MaxFax 3.3.1 and above. FaxStf 2.6.x and 3.0.x however, have problems with receiving Faxes. No cure in sight as of Nov 4 1994!
 - * FIRMWARE as of this moment the current firmware version is 1.4g. Versions previous to this do NOT have Fax CNG tone recognition! Be sure to ask when you purchase if its the most current Firmware!
 - * Macintosh Communication Software CURRENTLY supplied is Communicate Lite by Mark/Space Softworks. This is a very competent Comm Toolbox based program. There is detailed info in the seperate section on Communicate Lite found later in the FAQ.
 - * Owners of OLDER modems were stuck with MacKnowledge software, which is **NOT** associated with Communicate Lite's authors. THAT software was old, didn't support modern standards like the comm toolbox or zmodem, had poor online manual and didn't work in 32bit mode. Mark/Space is now doing a competitive upgrade to Communicate Lite for MacKnowledge owners at \$29.95 (includes a full featured Zmodem tool). Competitive upgrades to other commercial software are Sitcomm (\$45) and Microphone Pro 2.0 (\$79). Also consider the shareware alternatives Zterm (\$30 or \$40) and Telefinder Pro (\$15) which are quite good also but are not Comm Toolbox based.
 - * Fax/Voice software Most CURRENT modems being sold INCLUDE MaxFax software. In the past the software was an extra price purchase most of the time! In the past and currently there were two versions of MaxFax. One is Fax only and one is Fax and Voice. When purchasing a NEW modem be careful that you get the Fax and Voice version if thats what you want! And make sure its version 3.5.1 or later! MaxFax is good Fax/Voice software. It has multiple mailboxes, fax mailing lists, good user interface (for most part).
 - * With the current MaxFax and current modems, you can receive both
-

Fax and voice calls on one phone line correctly! (I.e. the modem detects the difference!). Voice quality is also improved over the older modems. Reports as of Nov 5, 1994 indicate these features do not work as reliably as Prometheus claims however.

- * Uses Seirra chip set
- * Uses a digital signal processor and permanent ROMS/firmware (no flash ROM, you have trade in your old modem for upgrades which cost significant amounts of money).
- * Includes power supply . Its a 120 volt transformer. Output Rated at 9 Volts AC at 1 amp, 15 watts. International users please note you will need to purchase a 240 volt AC to 9 volt AC adapter.
- * Dimensions: Cheap, clean white plastic, rectangular 1.75"x7"x8" Size of hard cover novel. Has cheap "feel" a little bigger than it should be but looks OK.
- * The modem has a cheap built-in speaker that sounds horrible.
- * Has fewer LEDs (lights) than most modems do. The lights it has are AA (Auto Answer), CD (Carrier Detect), OH (off hook), MR (modem ready) and IO (Instead of separate Receive Data and Send Data lights). Some people find this a big deal, most could care less.
- * The relay also chatters extremely noisily on pulse dialing.
- * LineLinks use slide on/off switch (in theory prone to wear).
- * Includes a Mac to modem hardware handshaking cable.**HOWEVER**, if you bought a modem before Jan 1994 or are planning on using your modem on a PC or your cable on another modem read the subsection later on the cable!
- * Comes with AppleTalk Remote Access scripts that seem to work with ARA 1.0. Unknown success rate with ARA 2.0. Current MaxFax supports (but does not include) Lineshare software. So with MaxFax, Lineshare and ARA you can use one phone line to do just about everything.
- * Technical Support is provided by MacWarehouse for the Linelink and PowerUser modems via a 800 number. Prometheus handles tech support for their modem directly. Since Prometheus tech support does NOT have an 800 number use email if at all possible! Saves time on hold!
- * Warranty varies with model. The Linelink from MacWarehouse has a 120 day warranty from Macwarehouse. The PowerUser has 1 year warranty. The Prometheus Promodem has a 5 year warranty. Don't know about other modems.

The following are **non-features** of the Linelink. The firmware and chipset supports these features but a relay is not included in the modem itself to implement these.

- * You can't use the telephone hooked up to your modem to record your outgoing announcement. If you don't have a Mac with a sound input (or can't borrow someones), you must call your mac from another phone to record outgoing messages.
- * Almost Supports Caller ID (You can use it for some purposes though)

Modem Ordering Information

=====

****WARNING**** It is conceivable some of these companies have old stock they are trying to sell. They all appear to include MaxFax. What versions of MaxFax or ROMS are being sold by which companies is unknown and is currently changing. ****BE SURE TO CHECK IT OUT YOURSELF!**** Especially whether the voice mail version of MaxFax is included or the Fax version. For addresses, phone numbers etc see company address section.

Editors two cents: At current prices buy the Prometheus Promodem 14.4. Its now cheaper, has 5 year warranty and the better "name"!

- * From catalog 25cd MacZone (November 1994) sells

Performantz Upgradeable 14.4 Data Modem \$99.98 Part #96571 with "Free Fax Upgrade"

14.4 Performantz S/R Data Modem, \$129.98 Part #99322 Includes Compuserve and eWorld starter kits.

- * MacZone also sells the Prometheus 144e with MaxFax three different ways.

Prometheus 14.4 S/R External Fax Modem. Includes MaxFax for \$79.98 part #93360 but catch is you have to buy the Prodigy Membership Kit part #93359 for \$19.98. Five year warranty.

Prometheus 14.4 S/R Fax Modem w/America Online Membership for the Mac. \$99.98 Part #93371. Five year warranty.

Prometheus Promodem 144e (Definitely includes MaxFax 3.5.x voice version, almost surely current ROM) Part # 00062, \$129.98. Five year warranty.

- * MacWarehouse (Catalog 36 November 1994) sells:

PowerUser 14,400 Data/Fax/Voice Modem. \$169 Part # MOD 0181 1 year warranty.

Prometheus Promodem 144e Voice Modem with MaxFax \$119.95 Part # MOD 0064

Prometheus Promodem 144e (No voice) \$89.95 Part # DMD 1352

* MacMall sells:

VividLink 14.4K Fax Modem \$99 Part #65304 Includes MaxFax but unknown version, firmware and warranty.

Prometheus 14.4 ProModem with Voice \$129.99 Part # 65173 Five year warranty. Current MaxFax and ROMS apparently

* Also, Prometheus Promodem 144e for the Mac is \$89.47 part #31-10362 from Computer City (Its a national chain owned by Tandy/Radio Shack) . They sold out locally by the time I got around to checking on details.

Company Addresses, Phone Numbers and email

=====

In general use email for technical support questions and international orders. Use 1-800 numbers to order and to get prices and sales info (in the US and Canada).

Prometheus

Prometheus Sales 1-800-477-3473 , 1-503-692-9600
Prometheus Tech Support: 1-503-692-9601
Prometheus BBS: 1-503-691-5199
Prometheus FAX: 1-503-691-1101

Email addresses for technical support are

AppleLink: d2407

AOL : promethean

Internet: d2407@applelink.apple.com or promethean@aol.com

They also have a conference area on America Online.

Mark/Space Softworks

For questions on Communicate Lite which is now included with the Prometheus modems contact:

Mark/Space Softworks
111 West Saint John 2nd Floor
San Jose, CA 95113

sales 1-800-799-1718 and works from the US and Canada.

techsupport 1-408-293-7299

fax 1-408-293-7298
bbs 1-408-293-7290

Internet: mspace@netcom.com
AppleLink, AOL: MARKSPACE
eWorld: MarkSpace1
CIS: 73244,3333

Mark/Space also sells a CommToolbox Zmodem Tool, and PageNow which forwards messages from your modem to a text pager.

They also will have a Telnet Tool and PC-ANSI tool coming out shortly.

The demos of these programs, updates and other goodies can be had at the bbs or at their anonymous ftp site whose URL is

<ftp://ftp.netcom.com/pub/mspace/>

MacWarehouse

Macintosh Hardware and Software: Mail Order.
Sold the "original" Linelink Modem
Order phone number: 1-800-255-6227
International order phone number: 1-908-370-4779
Fax: 1-908-905-9279
Express Customer Service 1-800-925-6227 (Returns, technical support)
Compuserve: 70007,1616
Or GO MW on compuserve itself.
Internet: 70007.1616@compuserve.com

MacMall

Macintosh Hardware and Software: Mail Order
MacMall order phone number: 1-800-222-2808
MacMall customer service phone number: 1-800-560-6800

MacZone

Macintosh Hardware and Software: Mail Order.
Order phone number: 1-800-248-0800
International order phone number: 1-206-883-3088
Fax order phone number: 1-206-881-3421
They also have many international offices.

Mac'sPlace

Macintosh Hardware and Software: Mail Order.
Orders 1-800-913-0009
International 1-406-758-8000
Fax 1-800-881-3090
Compuserve: 76635,660

America Online: MacsPlace

STF Technologies

FaxSTF Fax software

STF Technologies, Inc.
P.O. Box 81
Concordia, MO 64020

Phone (800) 783-2002 or (816) 463-2021;
Fax (816) 463-7958.

CompuServe: 74740,1244
Internet: 74740.1244@CompuServe.COM

Delrina

Delrina FaxPro software

6830 Via Del Oro
Suite 240
San Jose, CA 95119-1353.

Phone (800) 268-6082 or (416) 441-2457;
Fax (416) 441-0774.

Technical Support

=====

See previous section titled "Company Addresses, Phone Numbers and email" for addresses phone numbers etc.

Technical support questions on Communicate Lite are handled by Mark/Space Softworks. Macknowledge questions are handled by Prometheus. Questions on the modem itself go to Prometheus if you bought a Prometheus Promodem. If you bought another "House brand" modem contact the company you bought it from.

The technical support number of MacWarehouse is 1-800-925-6227. MacWarehouse can be reached at: 70007.1616@compuserve.com. I am sorry to say this but Macwarehouse has disseminated more misinformation than valuable information. They are courteous and they do try so they may be able to help.

Online groups

In general ask questions on AOL, Compuserve, the LineLink mailing list. I believe there is a forum/area for Prometheus on AOL.

The following internet Usenet newsgroups would be helpful also
comp.dcom.modems
comp.dcom.fax

For Mac users also look at
comp.sys.mac.comm
comp.sys.mac.hardware

For Amiga owners also look at
comp.sys.amiga.comm

Documents and Manuals

If you got Macknowledge Software instead of Communicate Lite the "Manual" was on disk and outdated. If they had bothered to update the manual to be specific for the Linelink modem they could have saved a lot of grief for early buyers.

The MaxFax software manual is quite good. It answers most questions about MaxFax. However, it may take you a while to find the answer to your question, for that reason I suggest actually reading the manual cover to cover a couple days after you get MaxFax.

The Communicate Lite Manual is very good. It explains things very well and is highly organized. (Would be nice if it covered the Apple supplied Comm Toolbox tools, but those are Apple tools after all) If you are using System 7.01, you will be quite pleased with the Balloon Help. I would say the Balloon Help is almost more complete than the manual!

If you decide to buy the Mark/Space Zmodem Tool the manual and the Balloon Help is at least as good as Communicate Lite's.

However the MODEM manual is next to useless. It does not cover any command in detail. Does not cover S registers, Fax or Voice commands AT ALL!

The Prometheus BBS is at 1-503-691-5199. Documents on the Sregisters, Fax and Voice commands are something like 144E_SREG.TXT, CLASS2.TXT, and VOICE231.TXT. (or VO231.TXT) . Its been a while since I called you may need to look around.

The voice and fax documents really are not of general use. They are useful only if you are writing Fax or Voice mail software from scratch, or perhaps trying to do Resedit hacks to existing software.

The S register document is (almost) essential. I only found two outright errors. Part of description of S12 seems wrong and default value on S1 appears to be typo i.e. its 0 not 43.

Shishin "Squish" Yamada wrote his own " Linelink Manual". Its

available on info-mac archive. Version 1.0 of his manual states the Linelink has Silent Answer which to the best of my knowledge is NOT true. Its available at info-mac, umich as

linelink-144e-commands-10.txt

Its also the document V001N081.TX on the mailing list archive server. Version 1.1 should be available soon.

If you want DETAILED info on AT commands in a more readable format. Get the "The Hayes command set" including S-registers. Its written by Hayes for THEIR modems. It can be found at following sites.

ftp://rigel.acs.oakland.edu:/pub/msdos/modem/trm20.zip
ftp://ftp.uu.net:/systems/ibmpc/msdos/simtel20/modem/trm20.zip
ftp://wuarchive.wustl.edu:/systems/ibmpc/msdos/modem/trm20.zip
ftp://ccsun.unicamp.br:/pub3/simtel20/modem/trm20.zip
ftp://plaza.aarnet.edu.au:/micros/pc/oak/modem/trm20.zip

You will need to unzip the file either on a PC or Mac. Again this document (unzipped, sit and reformatted versions) can be found on the Linelink ftp/gopher site.

Another good place to look at files outlining commands for both data and FAX is the site

ftp://ftp.halcyon.com/pub/supra/

Keep in mind this is a Prometheus manufactured modem. Their implementation is not Hayes' or Supra's. Use the Prometheus documents to determine what is implemented and the other documents for further detailed explanation. Note the LineLink does not strictly adhere to the Hayes command set (Minor differences). &R0 and &R1 are particular examples as well at TIES behavior.

With the above documents you should be nearly fully informed on the data Fax and voice features of your modem. In fact for most people you will have too much information.

Gopher Server FTP archive

=====

I have set up a gopher and ftp site. **IF** you have access to the internet you can get files stored on this site via either gopher or anonymous ftp (or indirectly through the world wide web). The URLs are

ftp://spinfree.cm.utexas.edu/
gopher://spinfree.cm.utexas.edu/

The site IP address is

128.83.163.58

This site is NOT sponsored or supported by Prometheus in any fashion. It contains no commercial software. It contains only INFORMATION on the Linelink, including

- * The most current "official" Linelink FAQ and older versions.
- * Linelink modem documentation (S registers , Fax, Voice)
- * The Linelink mailing list digest articles. Stan Hall kindly provided me with all the back issues!
- * A few important or critical files for Macintosh users.
- * Setup files, modem and ARA scripts etc.
- * Misc documents. Possibly patches in the future.
- * Gopher menus have links to important ftp and gopher sites on the internet of particular interest to communication on the Macintosh and major archive sites for Mac, PC and Next. Use gopher to this site if you have any choice, its easier, faster and more automatic!

To use gopher on a unix box you would just type

gopher spinfree.cm.utexas.edu

and follow the menus / lists from there.

If you don't have gopher, to use ftp on a unix box just type

ftp spinfree.cm.utexas.edu

Then when it prompts you for a user name type anonymous and when asked for your password type in your mail address. The site is tricky to use ftp on if you are trying to get IBM PC binaries but is easy for Mac users or Unix users getting files for their Macs.

A short primer on ftp can be found near the END of this document.

At present you can log in at anytime. However please avoid its use between 11AM and 5PM Central Standard Time. Its a lowly Macintosh SE/30 being used for other tasks. So it may be overwhelmed or crash at any time etc. So please be courteous and expect the unexpected.

Email me at loudon@uts.cc.utexas.edu for problems with the server or the content of the files on the server. Such as if you have more current files than I do!

LineLink Mailing List

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"This list is for discussion of the LineLink 144e modem sold by MacWarehouse and manufactured by Prometheus. All discussions concerning this modem are welcome especially those about using it on platforms other than a Macintosh."

This is the best place to ask questions and get/give current info on the LineLink modem. It doesn't get much traffic now though. If you need info on using the Linelink with a PC, Amiga, NeXT computer or whatever try here first!

The mailing list and list server for the LineLink was established by Stan Hall, whose email address is <kilgore@pylon.pillar.com>.

If you wish to send a message to all of the list members, mail your message to:

LineLink@pylon.pillar.com

However, before you do that you really should join the list!

If you would like to join the mailing list (highly suggested) send an email message to listserv@pylon.pillar.com with the following in the body , **NOT** in the subject line

JOIN LINELINK
QUIT

Within a day or so you will be added to the mailing list.

To unjoin the list just substitute UNJOIN above for JOIN in the example.

The old digests and the Linelink FAQ are archived on the listserver also. In the past I have not kept good track of what is on the mail server. I often assumed certain files were archived there that were not. That was my fault not Stan Hall's.

The address for the archive server is:
archive-server@pylon.pillar.com

The commands used for the archive server(s) are:

HELP

Returns command summary.

REPLYTO

Responses from the server will be sent to this address instead of the address in the "From: " line.

INDEX

Will send a listing of files available from this server.

GET <filespec> [uue[ncode] | xxe[ncode]]

Sends the specified file <filespec>. UU or XXencoding can be specified.

QUIT

Causes anything after this command to be ignored.

To get a list of all files on the server send an email message to
archive-server@pylon.pillar.com

the email should have in its body, NOT the subject line, the
following two commands:

INDEX

QUIT

Within a day or so you will get an email message back with the
file listing.

****Example:****

Lets assume the Linelink FAQ is listed as
/public/LineLink/LineLink.faq

To get that file send an email message to
archive-server@pylon.pillar.com the email should have in its body,
the following two commands:

GET /public/LineLink/LineLink.faq

QUIT

****DON'T**** put the commands in the subject line. Within a day or so
you will get an email message back with the file.

Firmware/ROM revisions (And their BUGS)

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At this writing current chipset is ABC, and current ROMs are 1.4g.
I don't know how to determine the chipset.

To determine which ROMs/firmware you have first get into command
mode.

Then type command ATI3I4I6

Version 1.0 of the ROMs give result

Copyright (c) 1993 SSC, V1.0 - 08/27/93

SERIAL * V32BIS * V42BIS * VOICE 2.2 * TIES * CID * V23 * SRFAX *

DSP Version: V1.20

MCP Version: V1.3 - 07/07/93, Copyright (c) 1993 SSC

The "Copyright (c) 1993 SSC, V1.0 - 08/27/93" above gives the ROM/Firmware revision as 1.0.

Version 1.3 of the ROMs give results

Copyright (c) 1994 SSC, V1.3B.2 - 01/19/94
SERIAL * V32BIS * V42BIS * VOICE 2.2 * TIES * CID * SRFAX *
DSP Version: V1.30
MCP Version: V1.3 - 07/07/93, Copyright (c) 1993 SSC

Version 1.4g of the ROMS give results (to ATI3I4 ?)

Copyright (c) 1994 Prometheus, V1.4G LL4.1 - 06/24/94
SERIAL * INT-HYB * V32BIS * V42BIS * VOICE 2.3 * TIES * V23 *
CLASS2 FAX *
DSP Version: V1.20

I need the I6 command results yet on the 1.4g ROMS! Any one care to supply it?

Version 1.3 of the ROMS have real problems connecting at high speed to various other brands of modems. (Telebits for instance). See separate section on this problem. Similiar problems MAY exist on other versions of the ROM but no where near as severe as 1.3 ROM modems!

Voice features on version 1.0 and 1.3 ROMS are essentially identical. They are limited as follows when used with ANY version of voice/fax MaxFax used in voice mode.

- * The CALLER must punch 77# to enable Fax during the outgoing message. The modem DOES NOT recognize Fax CNG tones.
- * No volume control. (Actually I think you can get around this limitation)
- * Fair to Poor voice quality. (Understandable but not good)

Version 1.4g of the ROM/Firmware combined with MaxFax 3.5.1 , **ACCORDING** to Prometheus eliminates the data, fax and voice bugs and nonfeatures listed above. Check the user comments section on MaxFax 3.5.1 however. The reports I have from users so far indicates there are still problems with voice and Fax CNG tone recognition.

In any case the new software and the OLD ROMS do NOT give you these features! Whether new bugs are present only time will tell.

All versions of the modems do NOT include a second relay that would

- * Allow full use of Caller ID.
- * Allow recording off the phone connected to the Linelink.
- * Perhaps allow silent answer. (Voice mail makes this Redundant!)

Upgrades: Hardware and Software

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Upgrades from Prometheus

Facts are either from Prometheus sales 800 number or other Prometheus employees.

If you purchased a Prometheus modem AFTER May 15, 1994 the upgrade to MaxFax 3.5.x is FREE. If you purchased a modem BEFORE May 15, 1994 there are two upgrade paths:

MaxFax 3.5.x with Fax & Voice is \$24.95 + \$5 shipping.

MaxFax 3.5.x with Fax only is \$19.95 + \$5 shipping.

Users of older modems (Linelinks or Promodem or any of the other Prometheus manufactured modems) can upgrade to the ProModem 144e for \$99 + shipping. This modem has the newer firmware (1.4g or later) You DO have to trade in your old modem. You DO get the new 3.5.1 MaxFax software and Communicate Lite. The offer ends December 1994. I don't know for sure about a manuals and warranty (they sent the wrong info via US mail).

For more info on these upgrades, call 1-800-477-3473.

In combination with the latest 1.4g firmware in the MODEM this gives better quality and faster voice recordings, volume control, Fax/Voice discrimination (That's THE BIG NEW FEATURE) and a lot of bells and whistles (like multiple mailboxes per caller, etc). Its also has better support for AV's, PowerMac's, System 7.5 etc.

(See however the user comments later on some problems)

They now use DPCM sound compression rather than CVSD, which improves the voice recording quality and makes the codec times much faster. Translation: Its quicker and better at voice recording.

It adds support for Lineshare (which for instance allows ARA and FAX to be received on one phone line) but does NOT include Lineshare software itself which would require a separate purchase. (A demo version of Lineshare is available that allows a limited number of connections)

Bad news is the MaxFax 3.5.1 software upgrade does NOT add the Fax / Voice discrimination or better voice quality to the 1.0 or 1.3 firmware versions of the modem. You need a firmware (aka ROM) revision to the latest 1.4g firmware for these. Since they are

part of the board you have to do the \$99 modem swap! You can use the new software on the old firmware Linelinks, though and get the other improved features.

Communicate-Lite Upgrade

For owners of Linelinks/Promodem's etc. Mark/Space Softworks has an upgrade to the full featured ZMODEM tool for \$19.95 plus shipping. (There was a coupon in the box). For owners of MacKnowledge you can upgrade to Communicate Lite and the ZMODEM Tool for \$29.95 plus shipping. Call 1-800-799-1718 to purchase. For company info and location of the demos of this software see corresponding sections.

The editors two cents on upgrades

For recent and FUTURE purchasers of modems this is very good news. Prometheus have (in theory!) addressed most users major beefs with the modem! Though it looks like there are some teething pains on the new versions of MaxFax.

For owners of Linelinks that NEVER purchased MaxFax or similar software, I think you would be foolish not to get the software upgrade. It's as cheap as the shareware program ValueFax and better Fax software, PLUS you get Communicate Lite which is a BIG improvement over MacKnowledge.

For owners of Linelinks that did have MaxFax previously it's a tough call. Weigh in the fact that the PowerMacs, AVs, ARA and System 7.5 are better supported with the new software. If you don't fit that profile it doesn't sound like it's worth upgrading (i.e. if it's not broke don't fix it). I don't know anyone who bought the software only upgrade yet, so I may be completely wrong!

For owners of Linelinks that never purchased a better communication program than MacKnowledge you should definitely consider getting Communicate Lite with the Zmodem tool.

Given that Prometheus is charging \$99 + shipping for a hardware upgrade on the modem and I now see the Prometheus Promodem is being sold locally for \$89.47 (Nov 12, 1994) it would be stupid for anyone to do the hardware upgrade. Note: The price on new 14.4K modems has fallen about \$45 the past three months so Prometheus does NOT deserve flames on this policy since it was initiated then not NOW.

If you have the old ROMS (1.0 or 1.3) you may be somewhat upset about the hardware upgrade. We KNEW the ROMS were probably NOT upgradeable since the Linelink came out!

On the other hand, I think people who bought a Linelink and MaxFax with Voice when it was advertised by MacWarehouse as discriminating the Fax CNG tone from voice mail probably have a very legitimate gripe with either MacWarehouse or Prometheus! However, they only

did that in one or two catalogs, for about a month or so and usually included a paper in the box noting the problem. So only a very small percentage of owners fit that bill.

Undocumented Modem Features

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Some S registers seem to have larger ranges than indicated in the documentation.

ATW2

Command ATW2 works. The corresponding register (S95) that Hayes uses is not present however. ATW2 just reports the carrier speed instead of the serial port (DTE) speed in the CONNECT message reported by the modem. Personally, I find ATW1 much nicer.

Caller ID (the feature that is sort of there)

Please note this is not a bug its a non-feature. Many people report the modem doesn't crash as Chris Baker says in some situations so its occasionally usable. A relay is not included as a cost cutting measure (reasonable since so few people have Caller ID at present and modems are at cutthroat prices now). I think the missing relay MIGHT also have been used for other features such as recording outgoing messages from the local phone.

From Chris Baker (a co-author of MaxFax):

The LineLink firmware DOES support caller id detection. The modem will display the caller id it receives from the phone co. The only problem is the modem will then crash and require a powercycle to get it back because the LineLink doesn't have the necessary relay switch onboard.

To try the caller ID yourself do the following: 'AT#VS4' after the OK set your DTE to DCE (port) speed to 19.2k and enter 'AT#CC1' to indicate formatted caller id output.

Modem Bugs and Misfeatures

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People have reported that the LineLink is about 15% slower than other modems in side by side comparisons. At present I discount this claim, it appears to be about dead even with the majority of other 14.4K modems.

Some of the S registers are NOT saved to non-volatile memory that you might ASSUME should be saved. Most notably register S7 is not saved to non-volatile memory. (Thanks to Neil Schulman for pointing this out). This is NOT a bug, what is saved or not saved is largely up to the manufacturer.

CNG FAX tones are only recognized for modems with version 1.4g

ROMS or later.

One person bought 4 LineLinks, after about 8 Hours of being on unattended they had to be reset manually. This seems to be generic problem with LineLink in that only power on and power off seems to solve strange problems. (It seems particularly prone in Fax and voice modes). I have personally managed to get the Linelink in these types of states but mostly when trying out undocumented or poorly documented commands voice commands.

My Modem only doesn't connect at XXXX baud. Whats Wrong?

If the modem never connects to ANY modem at any speed check the obvious (i.e. cables are plugged in to correct places, phone cord is good etc). If you set your modem at 9600 bps and get a 9600 bps connection but can't work above that speed I suspect you do NOT have hardware flow control working correctly. See cable , hardware handshaking and software setup section and not this section. If the modem works with at least one other high speed modem at all speeds but not all high speed modems you call continue reading here.

95% of the time the factory defaults work perfectly. 9 out of 10 times of the remaining 5% its you screwing up the software. But sometimes all hell breaks loose. The techniques that follow apply to all versions of the ROMS but are most useful on the 1.3 ROM modems.

Version 1.3 of the ROMS have real problems connecting at high speed to various other brands of modems (Telebits, Zooms, Supra, Microcom, Avtek). See the ROM/firmware section for details on how to determine which ROM you have.

** No real cure yet exists! We have bandaids only! **

Typically you get a connection at 4800 bits per second instead of 14400. Sometimes its no connection at all. Sometimes its works on dialing in but not out and sometimes its the reverse.

People in Australia and New Zealand are particularly prone to this problem, or maybe those "down under" are just more vocal!

If you get a connection at all then try this technique that people have used successfully in many situations:

Aftering connection you can try getting into command mode by escaping (i.e. typing + + + and then AT <return>) Then type AT01. (That is a letter "O" not the number zero!) This tries to retrain equilization in the connection. It often produces a better connection! (i.e. 14400). This technique seems to help with ZOOMS and a few other brands on occasion.

If instead you try AT03 instead of AT01 above this forces the modems to renegotiate their speeds, protocols and compression. This technique gets a 14400 connection with Avtek modems which

normally only get 4800 bps. It disconnects Telebits however!

The above is easy and often effective "bandaid". You do have to get a connection though!

These results strongly indicates there is a problem in either v32bis or v42bis negotiation!

By trial and error Doug Bonar (bonar@lagrange.rutgers.edu) tried several settings I suggested based on other peoples previous attempts. He used a Linelink with 1.3 ROMS to call into a bank of Telebit Worldblazers modems.

The Telebits have been one of the more troublesome cases. So the hope is that the experience here carries over elsewhere.

* The EXACT best initialization string he came up with is :

```
AT &F0 &F3 W1 L1 T N3 S37=9 S46=138 S48=0
```

* His comments are:

" I get a 9600 baud, LAP-M, V.42BIS connection with the local Telebits Worldblazers. Unfortunately, it seems to be somewhat unstable. My modem ready light sometimes turns off and then carrier is lost. I presume that something (line noise maybe) forced the modems to go into a recallabration of features, and that that bombs. Basically, while the modem seems workable at 9600 buad over the lines with Telebits modems, it is still not reliable."

* Explanation of elements in the string (for purposes of further experimentation):

&F0 &F3 - starts with factory defaults doing both &F0 and &F3
MIGHT be overboard but who knows!

W1 - So modem reports what type of connection we get!

L1 - Just a low speaker volume control, I prefer loud myself

T - Use touch tone dialing. (Personal preference)

N3 - This forces the modem to use the speed specified by register S38 when originating a call.
I suspect N5 (the default) may not work since it allows fallbacks (i.e. the 4800 people usually get).
I suspect that N0 (thats "N" and the number 0) might help This forces the speed to be specified by register S37 for both the originating and answering cases. This might be needed for when a Telebit calls a Linelink. It may also help when the Telebit asks to renegotiate the connection.
Lets see if this helps the carrier drop problems.
(I don't know!)

S48=0 - disables v42, v42bis feature negotiation.

S46=138- forces v42bis compression. s46=138 is the default so this is redundant. (Doug tried S46=136, i.e. no v42bis compression and it didn't help or hurt, so the compression itself looks like its not the problem but perhaps only the feature negotiation)

S37=9 - forces a maximum 9600bps connection.
Trying S37=11 (i.e. a 14000K connection) DID NOT WORK!
However if the above string works for you go ahead and try S37=11 at least once. It may work differently with NO command even. (S37=10 is PROBABLY an illegal value).

In THEORY I think the string that might be better is

AT &F &C1 W1 N0 S7=60 S10=30 S37=9 S48=0

that SHOULD give a 9600 (v32), LAPM (v42), v42bis connection. If that works try:

AT &F &C1 W1 N0 S7=60 S10=30 S37=11 S48=0

that SHOULD give a 14400 (v32bis), LAPM (v42), v42bis connection. Also you can add any personal preferences to the string like L2.

Now for the rational on those choices. I already explained why N0 should be tried. S7=60 gives more time to get initial connection / carrier. S10=30 gives more tolerance for longer periods of bad carrier. &C1 just lets the light on the modem tell you when carrier is lost.

We need feedback on these settings!! Tell me how they work or don't!

The following are a typical crossection of cases, I am including these to see if anyone else brighter than I am can see some patterns or has some good ideas!

- * Case 1: Mike Markzon MARKZON%HWS.bitnet@CUNYVM.CUNY.EDU
The problem I have is that when I try to connect to BBS's that use Zoom brand 14.4 modems I am only able to connect at 4800. I have tried to force the connection using the init string AT &Q5 S37=11 N0. No connection takes place when I use this.
- * Case 2: courtn@cs.uregina.ca
When I connect to US Robotics, I don't seem to have much of a problem. I always seem to get a solid 14.4 connection, with no retraining or anything. With Zoom's, I connect at 4800/ARQ/LAPM/V42BIS, and I stay at 4800, no retraining happens. (It is a solid 4800 connection though. I get no errors and don't lose carrier or anything like that). I've know some other LineLinker's have this problem too, but on the flipside of the coin, many LineLinker's connect with Supra's and other modems flawlessly, and absolutely love their LineLink's. In fact, there's was a thread on the Supra Fido echo about this very problem. One

sysop (who has a Supra) had two callers (who had LineLinks) that had problems connecting (same problem's I have), but he also had 4 other users with LineLinks that had no problems connecting. And they were all using the same init string and had the same config! Anyway, I've found a kind of half-assed solution to the problem. If, after I connect, I go to command mode (with the 3 plusses), then do a AT01 (which tells the modem to return to data mode and initiate equalizer retrain equalizer sequence), I seem to get a solid 14.4 connection after that.

- * Case 3: I.Orchard@irl.cri.nz (Ian Orchard)
After a series of disasters with Linelink 144e modems, I'm wondering if I should bail out. I'm on to my 4th sample and it still won't raise it's carrier speed higher than 4800 baud when communicating with First Class or ARA. Comms with Zterm sometimes manage higher speeds but it's spasmodic. A small test file that other 144 modems (even other LineLinks) transfer in 15secs or thereabouts, takes me 45sec. I have tried different Macs, different software, different locations. No luck. (Sample #1 did have a different problem)
 - * Case 4: Similiar unknown modem. awaji@gokumi.j.kisarazu.ac.jp (AWAJI Yoshimasa)
 - * Case 5: Chris Riker CHRSRIKER@AOL.COM
AOL tech support says that the LineLinks are having problems in some cities. They suggested I call D.C. where they know there are no Microcom modems. The connection was all I hoped it would be (except the long distance charges!). I believe the AOL people in that my LineLink is having trouble connecting with SprintNet's Microcom modems. Is there anybody else whose had problems with Microcom modems? How did you get around it (strings please....)? I had a Microcom QX v.32 once and it did not like at all dealing with the v.42 query tone from any modem. I eventually got rid of it, cause it would just stop negotiating if v.42 even asked it if it had it. Wonderful piece of work that...
 - * Case 6: David A. Smith" <smithd@cs.csee.usf.edu>
For dialing into the school here I have to set some S-Reg's, (I can put that doc up too) so that it doesn't connect using MNT protocol (We have Microcomm 28.8k's here and they SUCK!!!! they won't connect to normal v.42/bis modems (including zooms, Linelink, Hayes, etc) reliably unless you force the v.42/bis settings)
 - * Case 7: ang@sortr.incyte.com (Angelo Delegeane)
Using my LineLink 144e, I have called and connected to the Telebit T3000 on the Sun workstation at work. For security reasons, we have set the T3000 to callback the appropriate person after their password is entered. Thus, after being queried for my password and typing in the appropriate response, the T3000 hangs up and then tries to call me. I have tried both automatic and manual methods to answer the incoming call using both Zterm 0.9 and Microphone Pro and it seems that a link is never established with the T3000. I have tried linking up at 2400, 9600 and 14400 and haven't been able to make a link even though I have no problem establishing links on outgoing calls. My partner at work also purchased a
-

LineLink 144e and has the same problem (outgoing calls connect, incoming calls don't). We haven't tried linking up our modems to each other yet but that will be tried. [By the way, I don't see this problem with my SupraFAXModem.]

- * Case 8: murchison@psu.edu (Penn state)
Here at Penn State, we are experiencing problems between the LineLink and our Telebit T3000 modems. For reasons yet determined we cannot establish LAPM and/or V.42bis connections, and the LineLink falls back to MNP(1-4, 5). We do not want MNP to be used with the PPP dialup service and users should enter the following command to ensure that MNP does not get enabled:
AT&F3\N5%C0 We are currently looking into a solution so that users of the LineLink will be able to participate in the benefits of LAPM/V.42bis connections with the Telebit T3000's.
 - * Case 9,10: ihochman@mail.sas.upenn.edu (Ian Hochman)
tjprestero@ucdavis.edu (Timothy Prestero) writes: The modem dials fine. Once it gets to the connect phase, I get the familiar static of the connect phase. The static part goes through three sort of noise levels (at 14,400 connect speed or better), but on the third set of static, where my modem usually stops and connects, it keeps going until the other phone line hangs up. You're probably trying to connect to a Telebit 2500 or 3000 modem. Tech at Prometheus told me that the newer LineLinks (read: any manufactured later than 1993) are incompatible with the Telebits. They claim to be working on a fix, but I wouldn't hold my breath at \$99 a pop.
Note: Ian has both ROM version 1.0 and 1.3 Linelinks. 1.0 ROM Linelinks apparently don't have this problem, 1.3 ROMs do.
 - * Case 11: harry@hjwmac.DIALix.oz.au wrote:
I'm having troubles connecting to a Rockwell chip'd MODEM (Avtek) at anything greater than 4800. I have successfully connected @ 14400 to various other MODEM's such as a Maestro 288FM, Netcomm M11F and a Dataplex 596 (all of which are Australian manufactured). The setup string I use is as follows ;
AT&FS37=11M1W2B0\V1&R1
 - * Case 12: Orchard@irl.cri.nz (Ian Orchard)
I'm on to my 4th sample and it still won't raise it's carrier speed higher than 4800 baud when communicating with First Class or ARA. Comms with Zterm sometimes manage higher speeds but it's spasmodic.
 - * Finally: From ROB WINIKE (Prometheus Tech support):
 - > My manager says ATI3 is the only command that gives the ROM
 - > version of the LineLink. The v.2.2 you are referring to must
 - > have something to do with Sierra's notation about voice commands.
 - > They just don't apply to the ROM that's used in the modem. I know
 - > that's true, because when we get non-connect problems with the
 - > v.1.1.3, we cross-ship a new LineLink with ROM v.1.0.
-

Power Supply/ FCC license

The LineLink itself is in a plastic case so is more prone to RF noise than a modem in a metal case. The modem itself only has a FCC Class A license as opposed to a Class B rating. (Apparently this means commercial rather than residential use.)

Keeping the modem away from other devices is a reasonable precaution though so far I personally have had no trouble in that area.

The included power supply "brick" is a 120 volt AC input to 9 Volt AC, 1 amp, 15 watts output transformer. Its UL listed , however one person reported that his power supply burned up (literally!).

One person in Norway used a 9 volt DC, 300 milliAmp transformer. The modem responded to commands but the MR and CD light went out when the modem went off hook. Some people think the power supply is too weak, given that the modem works at all this grossly underpowered, this is probably just a wild conjecture at this moment. No one has reported substituting a higher amperage power supply.

Interference and RF noise could easily occur with any transformer so the idea that placing the transformer far away from other noise sources might help is again reasonable.

People have cited following problems

- * Modem stops working when nearby appliance turns on/off.
- * Modem MR light goes off and stays off , or just flickers.
- * AM station are being played over modem speaker.
- * LineLink causes interference with television.

The above examples represent real hardware problems. Specifically overloaded wall outlets with power spikes and RF noise. Plugging your LineLink into good noise/surge suppresser might help but garbage in garbage out still applies. On my Linelink it has a 2200 microfarad capacitor on the circuit board which was much larger than I expected which is good!

If the MR light goes off for short periods of time (i.e. a few seconds say every few minutes) don't worry too much. Otherwise start thinking about where you might be getting noise and do something about it.

NOISE ON PHONE LINES

People have reported that :

- * Modem works with v42bis connections but not MNP
- * Modem won't work over phone lines with appletalk on other phone line pair.
- * Rewiring phone cable fixes problems.
- * Long distance calls unreliable.

Usually these symptoms are accompanied with the MR light going on and off.

Some of the problems may be associated with the 1.3 version of the ROMS.

The majority of "noise" problems seem to be poor software setup. Some "noise" problems seem to be incompatible modems on other end. Some seem to be real problems with the modems. The Linelink seems to be similiar to other modems near its price in handling noise. It may be slightly below average.

Keep in mind there is a lot of noise and very limited bandwidth on many existing telephone lines. Note that ISDN will help in the future making present modems obsolete. Some telephone companies are now digitally compressing (lossy) so they can cram more calls into the available bandwidth while claiming better sound quality. This essentially translates into more (effective) noise from the modems point of view.

The LineLink is MUCH better than a conventional 2400 bps modem or even a 9600 bps modem without V.42 error correction in its ability to handle noise on the phone line. All high speed modems are sensitive to noise, its only a matter of degree.

On my modem I have successfully transferred data even when I pick up the portable phone and keep it off the hook. It retrains (MR light goes off and modems renegotiates, MR light comes back on). It then transfers at a slower rate. If I talk into the phone too long it will disconnect. This is exactly what it should do. I have even used it during lightning storms (Yeah I know I shouldn't do that!).

Bottom line is if you are using average or better phone lines and don't expect miracles you should be quite happy.

Noisy lines MAY give trouble. Avoid this modem if you do much long distance, unless you plan on buying , trying it and returning it if you are not satisfied. (Most people ARE satisfied)

Your modem "talks" to your modem at the serial port "DTE" speed typically 19200, 38400 or 57600bps set in your terminal program. Your modem then "talks" over the phone line to the remote modem at the "DCE" speed (typically 14400bps but compression can effectively increase the useful speed) and finally the remote modem can talk to the remote computer at a possible different "DTE" speed.

Handshaking is a method for the modem to tell the computer to stop sending data to it or the other way around. Its needed because at the modems and computers are transferring data at different speeds. Note its not NEEDED at 9600bps and below though it sure helps.

Imagine, a road ending at a river with a ferry crossing. If the traffic on the road is light and slow so the ferry always makes it across in time for the next car you don't need a gate, or a stop sign or stop light for traffic! If its heavy or fast traffic or if the ferry operators go out for lunch you better have one, or the cars will end up in the river!

Software control has the computer and modem sends the DC1 and DC3 characters and is called XON/XOFF flow control. Software control is less reliable than hardware flow control and also those two characters can't be used for other purposes.

The analogy above would be stop lights and a gate at the ferry crossing are hardware flow control and stop signs are software flow control. Both serve the same purpose but stop lights and a gate are clearly better than stop signs in both speed and safety.

Modern software allows you to use hardware flow control and there is little reason to use software flow control if you have an option. Unfortunately you may NOT have an option with some software. In any case hardware flow control uses two pins on the modem, CTS and RTS.

The CTS pin on the modem is used to output a signal to the computer to indicate if the modem is ready or not to receive data. Since the modem is normally MUCH slower than the computer serial port at sending data this flow control is almost ESSENTIAL at speeds above 9600. This type of hardware flow control is called CTS hardware flow control.

The computer outputs a signal that is received on the modem's RTS pin. This is used to indicate if the computer is ready to send or receive data. This type of hardware flow control is called RTS hardware flow control. Its not quite so critical as the CTS hardware flow control since computers are much faster than modems. However the computer may be busy doing something else and not have time available to get the data before it overruns the buffers.

For data connections always use CTS and RTS flow control if available. However for Fax the situation is a bit trickier. The following information is from several sources:

> During fax mode, the DTE-DCE port speed is 19200 bps.
> The DCE provides a speed buffer of 1024 bytes and provides
> DC1/DC3 (XON/XOFF) or RTS/CTS method of controlling the data
> into the buffer. This flow control is controlled by AT&K3 or
> AT&K4 command. This method of data flow control is available only
> for DTE to DCE direction of data. There is no provision for data
> flow control from DCE to DTE.

In english, DTE to DCE data means Mac to Modem data. This means the modem can signal the Mac to stop (via CTS or XON/XOFF). RTS isn't being used for flow control contrary to what the term "RTS/CTS method" might indicate. So for faxes in fax mode the RTS pin is not functional. This factoid will be important as we discuss hardware hangup later on the Macintosh.

The modem also has a pin called DTR that can be set to hangup the modem (via command &D2) when its activated or go into command mode or other neat stuff.

On a PC, Amiga, or Unix box you connect the RTS pin on the computer to the RTS pin on the modem, the CTS pin on the computer to the CTS pin on the modem, DTR to DTR etc etc. Thats just a standard RS232 serial cable. Usually just called a PC modem cable. PC users should just use factory defaults and add &D2&C1 in their init strings and set hardware handshaking, hardware hangup, hardware carrier detect, etc all ON in their programs. But keep reading anyways if you use a Mac or bought a Linelink sold for use in the Macintosh market.

On the Mac things are a bit of a mess (PC users don't gloat yet, at least we don't have to replace UART chips!) In 1984, Steve Jobs chose to use a subset of the RS422 standard when the Mac was first introduced and a nonstandard 9 pin connector (DB9). Macs since the MacPlus use a still weirder 8 pin mini-din connector (or a backwards compatible 8 +1 mini-din connector on AV's, PowerPCs and newer Quadras). The names of the handshaking pins on a Mac are now called HSKout and HSKin (Handshake in and out). HSKout stands for handshaking out, HSKin stands for handshaking in. In full hardware handshaking HSKout is used for RTS flow control and HSKin is used for CTS flow control.

On the original Mac 128, 512K, and 512KE only have the HSKout (CTS) pin for handshaking. Later with the advent of the MacPlus the RTS pin was added. Early documentation from Apple (i.e. the MacPlus) called the HSKout pin on the MACINTOSH side the DTR pin. The reason for that was that old 1200 and 2400bps modem cables used that pin to connect to the DTR pin on the modem side for hanging up the phone. RTS handshaking wasn't used at all at that time since the fastest speed you would ever likely use at the time was 9600bps. That same HSKout pin is NOW being used for RTS flow control on a modern modem. So some old (and not so old!) software will refer to RTS handshaking as DTR handshaking! Yes its confusing, which is probably why apple changed the names to HSKout

and HSKin.

A correctly wired Hardware Handshaking Cable for a Macintosh is as follows. (Apple Recommended) Zterm manual and the Apple Modem Tool have nicer pictures.

Macintosh Mini DIN-8 (male end of cable that plugs into Mac)

```
>      6      7      8
>      o      o      o
>      o3     o4     o 5
>      o      o
>      1      2
```

```
> Mac DIN-8      Modem (DB-25)
> 1 (HSKout)      -> 4 (RTS) + (optionally) 20 (DTR)
> 2 (HSKin)       <- 5 (CTS)
> 3 (TxD-)        -> 2 (TxD)
> 4 (GND)         <-> 7 (Signal Gnd)
> 5 (RxD-)        <- 3 (RxD)
> 6 (TxD+)        NO CONNECTION
> 7 (GPi)         <- Pin 8 (DCD)
> 8 (RxD+)        <- 7 (Gnd)
```

The above cable has no real disadvantages ****IRREGARDLESS**** of what modem you are using. It has many advantages which is why Apple has recommended this cable for years.

Modem 20 (DTR) pin ON the modem is used to hang-up the modem and/or go into command mode. Pin 20 MUST obviously be hooked up to have hardware hang-up of the modem work. At any given time IF the modem is setup correctly and you have a cable like above or equivalent, you can use either RTS flow control or hardware hangup but not both.

Software hangup works just fine 99% of the time so hardware hangup is VERY optional. RTS flow control is much more important in most situations so use it!

Hard and fast rules on the Macintosh for data calls.

- * You can always use &D0 in the init string (the default) and software hangups.
- * If you use either &D1,&D2,&D3 then you must use &K0 (no flow control) or &K4 (software flow control) or corresponding /Q commands when using data calls.
- * If you use &K3 (the default) then you MUST use &D0 (the default).

Generally the simplest way to work is to set the modem to always ignore DTR (AT&D0 which is the default anyways) for data calls and

always use CTS and RTS flow control. And always use software hang-up to hang up the phone. (See section "Escaping, Software Hangup and TIES") If you do this then fact pin 20 is hooked up is immaterial (and why it is labeled optional above).

For faxing, since RTS is ignored the rules change slightly. &D2 is quite safe in fax mode until you return to data mode. Also because the DTE (serial port) speeds are 19200 or less for fax Xon/Xoff flow control isn't so bad. Some fax software also doesn't do hardware flow control.

So far the above applies to ANY high speed modem on the Mac. The problem is the serial ports on the Mac, not the modem.

Now here is where it gets interesting in terms of the LineLink. There is a big mix up of cables, modems and misinformation.

For unknown reasons Prometheus generally sends out modems sold for the Macintosh market with pins 4 and 20 jumpered and a cable with only pin 4 or pin 20 connected. That's equivalent to the apple recommended cable for purposes of using it on a Mac but bad news if you want to use your Mac modem on a PC or use the Prometheus supplied cable with another modem even a Linelink sold for the PC market.

There are at least 3 correct but different Mac to Modem cables that were shipped with the LineLink. At least 2 wrong styles also. Two "correct" cables require an internal jumper to be in the modem. I suspect that modems that shipped after roughly DEC 15 1993 will have the jumper. The jumper is reported to be blue but I strongly recommend you look carefully before messing with your modem, they may not all be BLUE! Instead use an ohmmeter to determine what the jumper does. If you don't know how you shouldn't be doing the modification!

The first cable I received was wired exactly as above except the Mac GPi pin was not connected to modem (DCD) pin. This is only a very minor inconvenience except when the modem is used unattended.

The second cable I received did not have the modem DTR pin hooked up. This second type of cable seems most common of those people who actually checked the wiring (though this may be biased sample). This is an OK cable if hardware hang-up is NOT used (i.e. default &D0). It's fine on most LineLinks that have internal jumper installed (see later). Do NOT use this cable on other modems if you want to use hardware hangup!

The third type of cable that has been reported to me is one where the modem RTS pin isn't hooked up but DTR is. This type of cable is real bad news!!! Yes it works fine on LineLinks with internal

jumpers but it won't on LineLinks without the jumper or almost any other modem. Do NOT use this cable on other high speed modems!

Thats the actual observations. The following info is summary of info received from Milt Sagen at Prometheus.

> There are three cables whose inventory tracking numbers are
> CBL-06, CBL-10, "ZOOM cables". All SHOULD be wired as above
> except the jumper between 4 (RTS) and 20 (DTR) may or may not
> be present. CBL-06 cables will only work with the modems that
> have the internal RTS-DTR jumper. To determine if yours does
> look on bottom of modem. These modems are marked "LineLink 14.4
> (MAC)" on the label. Gpi is supposed to be hooked up on all
> cables that met specs. All cables are hardware handshaking.

In my case my modem has "LineLink 14.4" on the label on the bottom of modem case. It should not have the jumper. Its factory default is &R0 not &R1 as the manual states.

From the manual

&R0 PC Mode. DTR and RTS signals function normally.
&R1 Mac Mode. When the modem is configured for bi-directional RTS/CTS flow control (&K3 or \Q3) the DTR signal is recognized as RTS by the modem. DTR and RTS signals function normally with all other &K or \Q settings.

****ACTUALLY**** &R0 and &R1 are equivalent , i.e. they both do nothing (Milt Sagen from Prometheus). Official word from Prometheus (Mark Smith) is "At this point, the &R command is not an implemented command. It is one of those things that they planned to put in and so the documentation refers to the command - but the modem does not actually respond to this command in the manner described."

Bottom line is that if you have a modem with label LineLink 14.4 (Mac) on bottom any of the above cables should work since you should have the jumper internally. If you want to use the LineLink with a PC , then buy the PC version from MicroWarehouse and buy a cable built to Apple specs for your mac. (Your PC software definitely won't like the jumper). If you have one of the earliest LineLinks then check your cable.

Now to provide a speculative (but educated) guess as to the problems. The CBL-06 cable may have mac pin 1 to mac pin 20 (DTR) but rest like Apple recommends. Any one care to confirm? ASSUME CBL-06 cables were ordered with the intent that &R would be implemented and default set at &R1 (as per manual). ASSUME the cables were wired with Mac (HSKout) -> 20(DTR). Which would have worked if &R1 were implemented. Now the cables and the modems went out without &R1 implemented some other cables (CBL-10 etc) were sent out with this first batch of modems. People who received CBL-06 cables couldn't use Hardware handshaking since RTS wasn't hooked up. (Ouch!!). ASSUME Prometheus has a ton of CBL-06 cables in the warehouse, they start manufacturing LineLinks with the

internal jumper connected i.e. "LineLink 14.4 (MAC)" these LineLinks work as they should with CBL-06 (or CBL-10 or ZOOM). All's great except for the old stock with "LineLink 14.4" which gets mixed up.

End speculation , back to facts.

If the modem works and connects with another modem with init string AT&F&Q0, NO handshaking and terminal program set at 9600 bps at speeds up to an including 9600 bps, then the modem is probably OK. Also do the self tests mentioned elsewhere.

If at 19200 bps and AT&FW1L3&C1S7=60 as the init string if it doesn't connect and stay connected using hardware handshaking then suspect a bad cable and a good modem

Prometheus was good about trying to get this straightened out, it was a real mess the first two months It actually dragged out far longer than it should have however. To be fair most modem manufacturers seem to get this wrong at least periodically and most sales droids in apple dealers are clueless and will sell you any cable that looks the same. Its a common , common problem!

Escaping, Software Hangup and TIES

Escaping is the process of making the modem going into command mode to accept modem commands when the modem is actually in data mode (i.e. transferring files etc).

In order not to accidentally trigger some nasty behavior in Linelinks and other TIES modems, I am going to write three pluses +++ as + + +, i.e. with spaces. This is only so the file can be easily uploaded, don't include spaces when typing.

Using the notation in the manual:

<CR> represents the carriage return (or enter) key.
(ASCII code 13, Control M)

<GT> represents a guard time which is a delay before and after the escape sequence. The guard time is stored in register S12 in 50th of a second. Hayes standard has 1 Second (S12=50). LineLink has S12=40 by default. You can reset S12 to 50 if you like. Note that the S-register info on S12 given in the document on the Prometheus BBS contradicts the manual on the behavior of the second guard time.

The Hayes standard escape sequence "<GT>+ + <GT>" lets you return to command mode without breaking your connection with a remote modem. So to escape you wait a second or two, type three pluses then wait a second or two. You will then see an OK (unless you were already in command mode to start!)

The Linelink also uses a second method of escaping called **Time

Independent Escape Sequence** (TIES) that consists of
+ + +AT<CR>
typed at any speed with anything before or after it.

It would be ****IMPOSSIBLE**** to upload this file with a Linelink if the TIES string is in it because it would make the modem go in command mode! In other words if you are trying to transfer a file that "happens" to have this sequence of 6 ASCII characters it will stop in mid transfer. The program you are using is then likely to hang (because it still thinks the modem is in data mode). This is dangerous behavior. There is no warning and if it happens on a file it happens each and every time. To be fair the half life is gigabytes of random ASCII data before you would expect to trigger the behavior. But real data is not random! None of this behavior is really that important in practice. Just be aware of the remote danger. Ignoring Hayes propaganda test files and documents on modems you are unlikely to trigger the behavior accidentally with real data. Avoid getting in the habit of using this second method of escaping since its also nonstandard.

Rumor has it that TIES was created to avoid paying Hayes a royalty (3% of modem price according to a Hayes employee) on the patent it holds. For more details, look at the July 1993 issue of Byte , page 184. "Escape sequences ..."

Two nice things about TIES are that the escape sequence gets you the OK response message even if you start out in command mode, also the sequence is quick so that you don't have to wait very long.

Do the following sequence for normal software Hangup

- 1) Wait a second or two
- 2) type + + +
- 3) wait a second or two
- 4) Type ATH then the return key.

The notation that is used in the manual for this is
<GT>+ + +<GT>ATH<CR>

The Linelink is the only modem I have heard of that uses both the TIES and Hayes escape methods. It seems it produces some quirks! My experiments with the LineLink using Zterm produce the following. With S12=200 (the default value of 50 is too fast for me to type and be sure I am doing it right!), I got the following behavior

+ + +AT<CR> escapes largely independent of where and when EXCEPT

+ + + +AT<CR> doesn't escape.

+<GT>+ + +<GT> doesn't escape either!

The Linelink then has truly weird behavior when doing combinations involving four pluses in a row. That means the Linelinks will

escape when other modems would not escape (TIES) and will NOT escape in other situations that other modems would (four pluses in a row).

Setting up your linelink for the first time!

=====

Obviously plug every thing in like the manual shows. The phone line from your wall goes in the LINE phone socket not the PHONE socket. (Easy to do when you aren't looking at the back!) Turn on the power etc.

Load any communication program. If needed install your communication program(s) including any needed resources.

When you first get your modem, do the following commands. Redo these commands if your modem "Misbehaves" for no apparent reason.

If you are using a Commtoolbox based program (Like Communicate Lite or ClarisWorks or Sitcomm). Select the Serial Tool and NOT the Apple Modem Tool for these commands. Open a connection. (Which is now letting you "talk" directly to the modem I hope!) Other communication programs not based on the Commtoolbox will normally "talk" directly to the modem.

ATZ
AT&F
AT&F0
AT&F3
AT&W0
AT&W1
AT&Y0

The command ATZ resets the modem. It resets data settings based on non-volatile memory settings. It does NOT reset all Fax and voice settings but it does reset some. Furthermore it does NOT necessarily restore data factory defaults unless you do the above procedure. The commands &F , &F0 and &F3 resets the active profile to factory defaults. Prometheus says they are identical but it pays to be paranoid at least once. AT&W0 and AT&W1 save the active profile to the two permanent storage locations (non-volatile memory) so next time you power on your modem (or use command ATZ) you will be at factory settings automatically. AT&Y0 selects the first non-volatile memory settings as the default on next power up.

****DO THE ABOVE OR YOU MAY REGRET IT!!**** You have been warned!!

The command AT&V will display the present settings. For reference on my modem at 57600 bps (which was purchased in Sept. 93) at&v gives the following for the ACTIVE PROFILE (slightly reformatted to fit)

```
ACTIVE PROFILE: B1 E1 L2 M1 N1 P Q0 V1 W0 X4 Y0 &C0 &D0 &G0 &J0 &K3
&L0 &P0 &Q5 &R0 &S0 &T4 &U0 &X0 &Y0 \C0 \G0 \Q3 \T000 \V1 \X0 %A000
%D2 %E1 S00:000 S02:043 S03:013 S04:010 S05:008 S06:002 S07:040
S08:002 S09:006 S10:014 S11:075 S12:040 S14:AAH S16:00H S18:000
S21:00H S22:76H S23:11H S25:005 S26:001 S27:49H S36:007 S37:000
S38:020 S46:138 S48:007 S49:010 S50:200 S63:000 S82:128
```

There are some differences between shipping modems, you can compare it with the manual defaults, &R0 is commonly different as well as \V1. Don't worry if you have &R1 instead. If \V0 is your default then anywhere you see &F in this FAQ use &F\V1. I will NOT include it since the vast majority of modems are set at \V1.

You ~can~ substitute &F plus your personal preferences for the default settings above. Specifically to reset with ~my~ personal preferences try the following

```
ATZ
AT&F\V1&C1W1L3
AT&F0\V1&C1W1L3
AT&F3\V1&C1W1L3
AT&W0
AT&W1
AT&Y0
```

where the reasons why I chose the string &C1W1L3 is explained elsewhere in the FAQ. S7=60 would be included also but isn't saved to nonvolatile memory on the Linelink.

Testing Your LineLink

How to test your modem . Most of Procedure is from tech support First this is a very incomplete test. If it fails send the cable AND modem back. If it passes you still may have a bad cable or more rarely a bad modem . First follow procedure in section "Setting up your linelink for the first time"

Use provided Mac to modem cable. Turn power on Modem , Mac etc. You need not plug in phone line to do test. Start up terminal program.

If you are using a Commtoolbox based program (Like Communicate Lite or ClarisWorks or Sitcomm). Select the Serial Tool and NOT the Apple Modem Tool. Open a connection. (Which is now letting you "talk" directly to the modem I hope!) Other communication programs not based on the Commtoolbox will normally "talk" directly to the modem.

Set your terminal software to 9600 bps (or lower). 14400 bps won't work at all. 19200 will work on some of this but not all. Don't enable hardware or software flow control in your software. {Should work with flow control but if your cable is miswired it will complicate the test of the modem }

The test procedure is shown below.

I added some comments and put prompts "You>" and "Modem>" in. Don't type "You>" and "Modem>" or the comments. + + + should be typed without spaces and a short delay before and after it. Type in carriage returns on input.

You> Means you type the stuff that follows.

Modem> Means the modem responds with this line.

! Means this is a comment I added to clarify what is going on.

Excluding prompts and comments this is exactly what happened on mine (at 9600 bps)

```
You>ATZ                !resets modem as if it was turned off
Modem>OK
You>AT&F3              !loads factory default settings
Modem>OK
You>AT&F               !loads factory default settings
Modem>OK
You>AT&Q0              !This puts it in asynchronous mode.
Modem>OK
You>AT S18=0           !Should be redundant
Modem>OK
You>AT&T8              !Self test. Modem flashes MR light.
You>+ + + AT&T         !escape + + + (No spaces) Turn self test off.
Modem>000              !000 means zero errors were detected.
Modem>OK
You >AT&T1             !Another test where it echos what you type
Modem>CONNECT 9600
You >This is stuff I typed in. + + +
                        ! Should echo everything you type until you
                        ! escape with + + + (No spaces)

Modem>OK
You >AT&T              !Turn self test off.
Modem>OK
You>AT&F               ! Just putting it back to factory defaults
Modem>OK
```

Typical Session

The following is Hayes BBS's phone number which is obviously a good place to call to test your modem. Please do try local phone numbers first and read some of Hayes advertising out of courtesy.

Hayes BBS (800-874-2937).

I used zterm, with hardware flow control on. Hardware hangup OFF. bps rate set to 57600 (try 19200 or 38400 on a slow mac). Here is EXACTLY as it appears on the Hayes BBS as I dialed in.

AT&FW1L3&C1S7=60

OK

ATDT 18008742937

CARRIER 14400

PROTOCOL: LAP-M

COMPRESSION: V.42BIS

CONNECT 57600

Note we have a LAP-M error correction and V.42BIS compression . The carrier is 14400 which means we have v32bis. The connection between my Mac and modem is 57600 (which is what I set it to). If you get different responses above it is very likely that the modem on the other end doesn't support one of the above standards, or is not set up correctly.

Know what you are dialing into. If you get a 9600 bps connection on a modem that someone claims to be 14.4K , maybe the modem on the other end doesn't use V32bis but an older proprietary format. Flow control problems at EITHER end often allow connections at lower speeds and unreliable connections at high speeds. As 28.8K modems become more common though who knows!

Basic Data Communication Software Setup on the Macintosh

=====

Intoduction and Background

First read section about setting up your LineLink for the first time. In both the manual and this FAQ. Then precede. Be ****sure**** to start from factory defaults. You did read the above section "Setting Up your LineLink for the first time" right? Also remember some programs mess with your nonvolatile modem settings so it pays to be paranoid.

Any mac can handle 19200 bps comfortably (EVEN the 128, 512, 512KE). Even a MacPlus can comfortably handle 57600 bps if using finder, no appletalk on, disk cache below 128K etc. So start with 19200 bps and move up if everything works.

- * In programs there is generally a dialog box that lets you input a string that is sent to initialize the modem. Call this the init string. You may have to type the string manually. Generally the string that works and gives you what you want is

AT&F

a better string is

AT&FW1L3&C1S7=60

&F MUST be FIRST in the string after the AT. (ESSENTIAL)
W1 Gives more detailed info on the connection especially error control and compression. May confuse very old and stupid programs that just look for CARRIER instead of NO CARRIER. but not very likely. (VERY VERY useful)
L3 Turns up the volume to highest level. (L2 is default, Very Optional)
&C1 Makes the carrier detect light on modem do exactly that. More and more programs can also detect carrier (on the GPi pin) Hence its used (or needed) in some modern programs. For older programs its ignored. In any case its helpful and can't hurt NO reason not to use it, I ALWAYS do

S7=60 means modem has 60 seconds when calling out to get a valid carrier before hanging up. The default is 40 seconds. My LineLink connects in about 17 seconds after the other modem answers the call so 40 seconds is usually enough. 60 seconds eliminates many problems and adds no new ones. (ESSENTIAL for some people). For international FAX calls S7=120 is suggested.
Linelink documents indicate 60 is maximum, 90 seems to work but be conservative and try 60 before trying 90.

* Often the program needs a "Modem Reset" string. I generally use the same string as above possibly with H at the end to hangup. You can use ATZ (or ATZ1, ATZ2) but it **may** introduces problems in Fax or Voice. Some Fax and Voice settings are reset by ATZ and a few are NOT. You can end up in very unstable situation.

* If the program needs a "Hangup string" just use ATH.

Also be aware some programs DON'T want the AT in the string (i.e. they put the AT in by default). Look at an example in the software manual.

* You want hardware handshaking enabled for both input and output. CTS handshaking is output hardware handshaking. RTS is input hardware handshaking. A few programs call this DTR handshaking (UGH). If the program just has a setting called hardware flow control its about a 50/50 chance whether its CTS only or both CTS and RTS handshaking. The point is that ALL available hardware flow control should always be used IF available.

One exception is on the Mac 128K, 512K and 512KE there is no HSKout pin so you can't use RTS handshaking on those models.

(Actually you can still set it but since the pin isn't there so it has no effect). People have reported running at 57600bps with a 512KE even with this handicap.

- * Don't use SOFTWARE handshaking (also known as XON/XOFF flow control) unless Hardware Handshaking is NOT available. Add &K4 to init string of the offending program and use XON/XOFF flow control in software, in zmodem protocol use the "escape control characters" option. Now pray because you will need help for this to work reliably.
- * Don't use both software (Xon/XOFF) and hardware handshaking !!!
- * Don't use hardware hangup to hang up the phone for data calls use software hangup. (Might be called DTR hangup or such) Yes, DTR is used for two different things which is why there is such a mess on the Mac. (Apple also renamed the pinouts a couple of times!) A lot of people/software include &D1, &D2, &D3 etc in init string these are all some form of hardware hangup using the DTR pin. The mac output pin is being used for the RTS pin so its not available when doing high speed transfers! (&D2 is OK in the Fax software itself but don't use it in your high speed data programs!).

Generally if there is an option for hardware hangup the software already knows how to hangup with software so just turn off hardware hangup and don't go messing with the &D commands, leave it at the default of &D0! To manually use software hangup see section "Escaping, Software Hangup and TIES"

If you get garbage on your screen after the other modem answers

Double check to see if hardware handshaking is being used.

Double check the parity etc. used in terminal emulator /comm program.

Most computer systems use 8 data bits , 1 stop bit and no parity.

IBM mainframes commonly used 7 data bits and even parity.

Check to see if your terminal type is correct.

Generally Unix systems will use either VT52, VT100, texttronix etc. If you are calling an IBM-PC or most bulletin board systems generally either TTY or ANSI or ANSI graphics will be the appropriate terminal type.

The voice mode does this also so try turning the modem off and

disabling the voice software and see if that fixes your problems.

More exotic data settings

Some people prefer to use W2 instead of W1. This could confuse some dumb programs. Programs that autobaud generally look at the connect speed as the DTE (Mac) speed which is the only relevant info for the serial port connection to work. W2 returns CONNECT 14400 even if the DTE speed is 57600. W1 gives the most information. W0 gives the least confusing information from the Mac programs point of view, i.e. minimal information. W2 gives less information than W1 and a different interpretation of CONNECT. If W2 works in your software then go ahead and use it if you like it. Largely a personal taste issue.

If you want to disable v42bis data compression while still using error correction add S46=136 to the string. Using v42bis compression will NOT significantly slow down data transfers even when sending pre-compressed data. Only MNP compression has that problem. Disabling compression is not recommended except in unusual situations. Since ARA uses MNP IN SOFTWARE its usually recommended that v42bis be disabled in that case. (That almost always done in the ARA script file so don't look for it in any dialog boxes!).

Disabling v42 (error correction) is almost always a bad idea in my opinion.

If your phone line is an old leased PBX system or some other weird system you may need to add S63=x where x=0 to 15 and represents how much to decrease the carrier output. The default is 0 and should be increased by 3's. Very unlikely to be needed. This may be needed in countries other than the USA also.

If you are in the United Kingdom or HongKong add &P1 to the string. Have no idea what other countries this applies to!

You could save these settings using AT&W0. For instance

```
AT&P1&FW1L3&C1 S46=136 S7=60
```

```
AT&W0
```

```
AT&Y0
```

Would save personal settings appropriate for someone in the United Kingdom who dislikes compression. Note S7=60 still needs to be in any future init strings since S7 register is **NOT** saved in non-volatile memory on the LineLink.

If you have a very noisy phone line you can add S10=30 to your init string. This allows up to $(30-6)/10 = 2.4$ seconds of really bad noise before losing your connection. The default is 0.8 seconds. Increase only if you must and only by as small amount as you can get away with!

Check section "My Modem only doesn't connect at XXXX baud" on problems with version 1.3 ROMS and for examples of more detailed control of speed, error control and compression features.

Macintosh System Software

Remember all software has bugs, until proven innocent!

Inits/Extensions/cdevs can cause problems and slow the system down. Mouse , appletalk have higher priority than serial port. Hence activity there can cause trouble in downloading/uploading. So if possible turn off appletalk and all inits as well as networking software.

If you are using system 6.x , use Finder instead of Multifinder.
If you are using system 7.0 , try 7.0.1 with system tuner 1.1.1

If you are using system 7.1

- * Use a small disk cache less than or equal to 128K. (Set it in memory control panel). There is a known bug in Apple's disk cache. Not fixed in hardware update 3.0. This effects network software also. They claim its fixed in System 7.5.
- * Avoid virtual memory if possible.
- * Use hardware update 3.0. which includes fixes for the serial port on some models.

Generally , faster macs respond faster and have fewer problems. However, I have used a MacPlus by using system 6.05 under finder. The MacPlus is only 25% slower than a quadra 605 for downloads and uploads under favorable conditions.

Are there any system 7.5 tricks??

How do I set up Macintosh Program "XXX" for the LineLink?

=====

MacKnowledge

** Warning!!!! MacKnowledge is not 32bit clean Warning!!!! **

- * If you are using system 7 or later go to the memory control panel and turn off 32bit addressing!
- * Install software as per instructions in manual. Start your Mac with extensions off (i.e. shift key held down if system 7.xx).

Lots of people have been using the string that MacKnowledge auto configures for use in MacKnowledge and other programs. **Come on people** look at the copyright (~1989!~) on the splash screen.

Settings are under the "Phone" menu i.e selection "Modem Control and Configuration"

On my modem after auto configuring MacKnowledge suggests
ATL2M1X4Q0V0W1E1S0=0H0

AT&FV0W1H0 would have done exactly the same thing and been much safer. V0 gives numeric responses which is what MacKnowledge REQUIRES which is unusual for modern software but common years ago.

H0 hangs up, which isn't a bad idea to put in an init string but not a good idea if you switch between telecom programs on the same call. MacKnowledge suggests \N3\V1\Q3 for turning on error correction. N3 turns on MNP error correction but not V42 or LAPM. So real bad !!!

The right way to do it.

- * First select Hardware Handshaking.
- * Init string AT&FW1L3&C1S7=60 Nothing for either error string.
- * If you want to be fancy
 - \N6 for error control string
 - \N0 for non error control string.

Actually why would you not want error control ?

Works fine even at 57600 bps.

Not much good without zmodem protocol or commtoolbox features but it works fine as a terminal emulator and for xmodem transfers. Use this program to download other better communication programs such as zterm, TelefinderPro or Communicate Lite demo. Check out the Communicate Lite section especially. As of this writing Mark/Space was considering an aggressively priced competitive upgrade to Communicate Lite for MacKnowledge owners.(Call for details). Competitive upgrades to other commercial software are Sitcomm (\$45) and Microphone Pro 2.0 (\$79). Also consider the shareware alternatives Zterm (\$30 or \$40) and Telefinder Pro (\$15) which are quite good also but are not Comm Toolbox based.

ZTERM 0.9 or 1.0 beta

The zterm program and the zterm FAQ may be found on info-mac or umich archive mirrors as

```
/infomac/Communication/term/zterm-10b3.cpt
/infomac/Communication/info/zterm-faq-16.txt
/umich /mac/util/comm/zterm1.0b3.cpt.hqx
```

as well as probably a zillion other places such as

<ftp://ftp.utexas.edu/pub/mac/comm/zterm-10b3.hqx>

Zterm is a shareware terminal program that supports Xmodem, Ymodem, Zmodem file transfers. Automatic MacBinary format recognition. Very easy to use , highly reliable, good (not excellent)terminal emulation. If you are going to use this read the manual and follow directions. Its a very good manual. Also get the zterm FAQ written by Leslie Jones. Between these two sources it covers most problems that can occur.

For those of you who don't read manuals.
Under the "Settings" menu select submenu "Connection" and do the following.
TURN ON Flow control: Hardware Handshaking
TURN OFF Flow control: XON/XOFF flow
Set bps to 57600 or 38400 (For a slow mac use 19200).

Again under "Settings" menu select submenu "Modem Preferences"
Set dial timeout to 60
Turn OFF hardware hangup (DTR)

So far everything was in the manual!

For those who have hanging-up problems check what the "seconds to redial" box in the dialog which appears when dialing is done through the Dial menu, and if it is saying one or two seconds, then set it higher to say 5. BTW, you can still see the negotiation messages in Zterm if you manually dial using the ATDT command in the terminal window instead of using the dialout dialog box. Otherwise you won't see them.

For initialization string.
AT&FW1L3&C1S7=60^M
AT&F^M does work fine also but doesn't give you as much information.
(the ^M is the way that zterm handles the return key)

For deinitialization string just use nothing. If you use MaxFax and want to experiment try AT&FW1L3&C1S7=60+FAA=1;+FCR 1 ^M If you use other Fax software or Apple Remote Access (ARA) and want to experiment try to duplicate its FULL init string it wants.

Fastest speed I have personally seen for compressable text files is

- > 3000 bytes per second on MacPlus (2.5 Megs, System 6.05, Finder)
- > 3400 bytes per second on a MacIIxi (5 Megs, System 7.01 tuned)
- > 3800 bytes per second on Quadra 605 (6 Megs, System 7.1)

For a compressed file the range is from 1200 bytes per second on the MacPlus to 1690 bytes per second on the Quadra.

For binhexed compress files its rather disappointing i.e. the same as compressed files (it should be (8/6) times better i.e. 33% faster).

The zterm faq and zterm manual cover most problems so read them. (Notice a pattern yet?)

However one problem isn't covered and is common. If you are having trouble uploading to a unix system note the following.

NOTES from rz man page:

- > The Unix "ulimit" parameter must be set high enough to
- > permit large file transfers.
- > The TTY input buffering on some systems may not allow long
- > blocks or streaming input at high speed. You should
- > suspect this problem when you can't send data to the Unix
- > system at high speeds using ZMODEM when YMODEM with 128
- > byte block works properly. If the system's tty line
- > handling is really broken, the serial port or the entire
- > system may not survive the onslaught of long bursts of high
- > speed data.

To fix the problem on the Unix end , buy the system administrator a dinner. In the mean time you can get it working but with VERY slow uploads. If you have this problem try Ymodem 128 byte protocol. If that works then go to the zmodem settings in zterm and set the window size to 128. If that works then try 256, if that works then try 512 etc.

TelefinderUser TelefinderPro

Telefinder-User is a FREE client to Telefinder Bulletin Board's.

Telefinder-Pro is \$15 shareware that is a client also and a fairly full featured terminal program.

Both files may be found at

```
info-mac/comm/bbs/tele-finder-pro-222-to-223-updt.hqx
info-mac/comm/bbs/tele-finder-pro-222.hqx
info-mac/comm/bbs/tele-finder-tcp-host-demo.hqx
info-mac/comm/bbs/tele-finder-tcp-user.hqx
info-mac/comm/bbs/tele-finder-user-322.hqx
```

Both programs have two default setting for the Linelink. Use the hardware handshaking setting i.e. " LineLink 144e-HH". You access this in the Modem Port dialog (double click on the Modem Port icon). The settings are essentially &F. You can customize it if you choose to &F&C1W1L3 or whatever. The user interface is VERY professional, however it uses the same interface as the Mac's Finder. It MIGHT violate a lot of user interface rules. You will probably love it or hate it but probably nothing in between.

While TelefinderPro ~appears~ to be much more sophisticated than zterm 0.9 or Communicate Lite its really not. For instance, zmodem window size cannot be adjusted in Telefinder Pro, its also not comm toolbox based. Nevertheless TelefinderPro 2.2.2 would be an excellent choice for a terminal program, well worth the \$15.

Microphone II version 4.0.3

(Demo version is what I tried)

Microphone is a full featured commercial telecommunication program.

Go to Settings menu and select communications. Select Hardware Handshaking on. You can use Hayes V-Series/Ultra for the driver or just use init string AT&FW1L3&C1S7=60

MacKermit 0.99

If you don't know what kermit is then you don't need this program. You can find it on info-mac archives or its mirrors. In directory info-mac/comm

Set bps to 19200, or 38400 or 57600 Hardware flow control. ENABLE: DTR input flow control. ENABLE: CTS output flow control. Disable: Drop DTR on quit. Disable: Xon/Xoff flow control.

You can type the init string

AT&FW1L3&C1S7=60

in the terminal window or create a macro to make it easier.

Terminal 2.2

This program is only listed here since the "C" source code is available. It also lets you directly inspect the CTS value and toggle the DTR/RTS pin. (Lets you partially check that your cable is correct).

Terminal 2.2 is a free terminal program that supports Xmodem, Ymodem, Zmodem QuickB file transfer. Automatic MacBinary format recognition. Scripts written in a subset of C. You even get C source code for the program!

Where to get it? You can find it on info-mac archives or its mirrors. In directory info-mac/comm

Bad news is the terminal emulation is a plain TTY. I.e it doesn't do ANSI BBS or VT102 or even VT52. However it is better than Macknowledge for file transfers since it supports Zmodem.

I have used the program for Zmodem downloads and uploads and it works fine but is a little flaky in general. Its also hung on me more than a few times. Good enough for occasional use, not a program for every day use however.

Again use AT&FW1L3&C1S7=60 or plain AT&F. You will type it manually each time or open the macro.m file with teachtext or any text editor and change the modem reset string ATZ to AT&FW1L3&C1S7=60. You will still have to select it from the macro menu unless you write a script (I am not going to teach you C).

Go to Options menu select Communications. In the dialog box select the setting CTS & DTR. Try 19200 bps to start. You can try 57600 bps but slower speeds may be needed to make this particular program work at all.

Prodigy

I tried version 2.1 of the software. First, set your chooser to your printer. Turn off the 68040 cache (if so equipped). Go through the idiotic installation.

There is no modem specific info to modify (other than selecting 9600 baud if the local phone number(s) support it).

This is a joke right? Have fun runing a poor imitation of a "Windows 3.0" interface on your Mac. No desk accesories, control panel, standard dialog boxes etc.

America Online

My experience was with version 2.1 of the Mac software as of May 94.

First the AOL Tech Support BBS is 1-800-827-5808

You can download the current AOL software at 14.4K bps. (Free call and much faster than 2400 bps)

There is an ftp site with the AOL software, the AOL FTP software and the complete set of modem drivers. The addresses are

ftp://ftp.aol.com/aol_mac/Install_America_Online_v2.5.1.bin
ftp://ftp.aol.com/aol_mac/READ_ME_for_Mac_AOL_2.5.1.txt

The windows software is
ftp://ftp.aol.com/aol_win/icn-aol-logo.gif
ftp://ftp.aol.com/aol_win/icn-text.gif
ftp://ftp.aol.com/aol_win/icn-write.gif
ftp://ftp.aol.com/aol_win/readme.txt
ftp://ftp.aol.com/aol_win/readme.wri
ftp://ftp.aol.com/aol_win/waol15.exe

Follow installation instructions. Remember the Help menu (in the apple menu). Read the instructions there about modem settings. Create a modem setting as below.

The "official AOL" linelink driver uses:

Attention: AT
Initialization: Leave it Blank
Configuration:Q0E0V1X4 Reset:Z
Enable Hardware Handshaking: &F&C1
Disable Hardware Handshaking: &F&C1%C0&K0\N3
Future Use String #1: Leave it Blank
Future Use String #2: Leave it Blank

These settings do work but they are not quite optimal. Quoting the Help file:

The Initialization String is needed only if you must initialize your modem into the Hayes Command Mode. Usually, this box is left empty.

The Configuration String is used to optimize your modem settings for connection to America Online.

The Reset String restores your modem to the settings it was using

before signing on to America Online. For reset I highly recommend you use &FW2L3&C1S7=60 instead of Z. You can also use &FW2L3&C1S7=60 for your "Configuration:" string. The "Z" can easily interfere with Fax/Voice mail.

If you have problems be sure to check you are calling a 9600 bps access number. Also as of April/May 94 they just don't have the network capacity to handle the load. So for your first attempts try calling on weekday in the morning or very late at night. If you get in occasionally with no problems, it is the network not the modem. Also the AOL software likes to think the serial ports are locked. So to avoid that reboot with no extensions on, start AOL and have fun. If you still are having trouble try disabling Error control i.e. add \N0 to Configuration string and forcing the modem to initiate at 9600 bps.

Communicate Lite and Communicate Lite Demo

Mark/Space Softworks
111 West Saint John, 2nd Floor
San Jose, CA 95113

sales 1-800-799-1718 and works from the US and Canada.

Techsupport 1-408-293-7299
Fax 1-408-293-7298
BBS 1-408-293-7290

Internet: mspace@netcom.com
AppleLink, AOL: MARKSPACE
eWorld: MarkSpacel
CIS: 73244,3333

Communicate Lite is now bundled with Linelinks and Prometheus manufactured modems. Unlike the previous communication software (Macknowledge) this is actually solid and modern.

See "Comm toolbox based applications" section for setup.

Macintosh Communication Software CURRENTLY supplied is Communicate Lite by Mark/Space Softworks. This is a very competent Comm Toolbox based program. It includes a current copy of the Apple Modem Tool, Serial Tool, the VT102 terminal tool, XModem file transfer Tool, and appropriate Apple Modem settings for the Linelink. Prometheus chose not to license the zmodem tool but there is a publicly available demo of the tool (fully functional except you can't upload). A discount coupon is included on the full zmodem tool when purchased directly from Mark/Space. (\$19.95 plus shipping) The program is functional and the user interface is uncluttered, which is the way a term program should be in my opinion. The manual is a real printed one. 64 pages long. Has an index, table of contents, background info, tutorial and full reference. (Actually the Balloon Help in the program is quite

sufficient!). Demo versions of Communicate Lite and other Mark/Space products can be obtained via the BBS. The most recent versions of support files and the demos can always be obtained via ftp at

ftp.netcom.com in directory pub/mspace

at present the relevant demo versions of the files are
ftp://ftp.netcom.com/pub/mspace/communicate-lite-demo-102.hqx
ftp://ftp.netcom.com/pub/mspace/zmodem-tool-demo-102.hqx

The updaters are
ftp://ftp.netcom.com/pub/mspace/communicate-lite-101-update.hqx
ftp://ftp.netcom.com/pub/mspace/zmodem-tool-101-update.hqx

****Note:**** Versions 1.01 and 1.02 are identical except for the about box and other places with the company address and phone numbers. So don't worry about updating to 1.02 from 1.01.

You will also need the apple modem tool definitions if updating from a previous version.
ftp://ftp.netcom.com/pub/mspace/amt-modem-definitions.hqx

and while you are there pick up
ftp://ftp.netcom.com/pub/mspace/linelink-to-AOL-110.hqx
ftp://ftp.netcom.com/pub/mspace/pagenow-demo-091.hqx
ftp://ftp.netcom.com/pub/mspace/tge-tcp-tool-200.hqx

PageNow is a program for using your modem to call a text pager.

The demos can also be found on AOL (keyword "MCM"), AppleLink (Third Party Demos folder), CompuServe ("go maccom", download area 4) and GENie and BIX (somewhere) as well as on the Mark/Space support BBS at 1-408-293-7290.

or you can ftp on info-mac archives or its mirrors as

info-mac/comm/term/communicate-lite-102-demo.hqx

The demo of the zmodem tool is

info-mac/comm/CommToolbox/zmodem-tool-102-demo.hqx

and on umich as

umich/util/comm/commtoolbox/markspacezmodemdemo1.02.sit.hqx
umich/util/comm/commtoolbox/modemdefinitions.sit.hqx

Mark/Space is also planning to have a Telnet tool and PC-ANSI tool out later this year.

The amount of scripting available in Communicate Lite is simple but adequate for simple logons. If you want more then get the Calypso Modem Tool which is free and use that (in theory at least) with Communicate Lite.

SITcom

SITcom does sidegrades so SITcom can be had for \$45 by "upgrading" from MacKnowledge.

Sitcomm , FaxPro and Connectix utilities WERE bundled for \$79.95 at Macwarehouse (Catalog 34, Part # BND 0401 or 0402)

My understanding is that SITcom is Comm toolbox based. I don't have the software personally. For setup then see "Comm toolbox based applications" section.

Termy

See "Comm toolbox based applications" section for setup.

The major feature of this software is its free and CommToolbox based , also version 3.2 has many file conversions built in.

You can get the most recent version from the Authors site as

<ftp://nigel.msen.com/pub/vendor/ice/Termy-3.2.hqx>

Old version is on info-mac as

<info-mac/comm/termy-23.hqx>

Clariss Works 2.0 and 2.1

See "Comm toolbox based applications" section for setup.

This a commercial "Works" package thats commonly bundled with Macs.

Comm toolbox based applications

First a program that just supports "ports" registered by the CommToolbox is NOT a CommToolbox application. (For instance Zterm is not CommToolbox).

If a program uses the CommToolbox it can use any CommToolbox Tool. You can choose the tools you need and not install the tools you don't use. Programs don't need to be updated to use New tools. There are some unusual tools available (i.e. TCP, AppleTalk, ISDN etc). Many are free, unfortunately a few things are not free and some things don't even exist.

The Apple tools are "free" and usually included with other software. If they aren't you can get it directly from Apple. The directory is

```
<ftp://ftp.support.apple.com/pub/Apple SW Updates/Macintosh/  
Networking & Communications/Communication Toolbox Tools/>
```

All the common tools (i.e. VT102, Xmodem, Serial Tool, TTY, Text) are in what's called the Basic Communications Setup. Whose current file name is BCS (1.1.1).hqx The Apple Modem Tool is usually needed and is file Apple Modem Tool (1.5.3).hqx There are other Apple supplied tools in that directory also.

The demo of the Mark/Space Z-Modem tool is at

```
info-mac/comm/CommToolbox/zmodem-tool-102-demo.hqx
```

For other tools (i.e. YMODEM , TCP, etc) check out directorys

```
<ftp://ftp.tidbits.com/pub/tidbits/tisk/CommToolbox/  
umich/util/comm/commtoolbox/>
```

The Calypso Modem Tool adds CCL scripting to CommToolbox programs. (So if you can do extensive login scripting). The CCL modem tool does the same thing for the dialin scripts.

The modem settings of CommToolbox based programs are based on the modem tool settings ONLY. I will assume you are using the Apple Modem Tool. The way of accessing the modem tool might vary with program but will be the same after you have the tool selected.

Getting into command mode: The apple modem tool does not normally allow you to enter AT commands. So select the serial tool to do that. Select the speed , and open a connection. (In the menu for ClarisWorks, NOT the icon). You will need to do that to completely reset your modem to factory defaults but not much else.

The instructions for setting up are almost identical for ClarisWorks 2.0 and Communicate Lite. Other CommToolbox programs are also similiar.

For Claris Works 2.0 after starting the program in communications mode go to the Settings Menu and select Connection. You now get a dialog box. Select the Apple Modem Tool under Method. You are now in the Apple Modem Tool.

The Linelink setting is already available in the Apple Modem Tool distributed by the Communicate Lite people (Mark/Space) and Prometheus. If you don't have that then do the following.

Under the pop up menu for "modems" select custom or modify menu. If you use modify menu, then name your new modem LineLink 144e or your favorite nickname.

Check the box for "Modem Auto-Buffers Connect Speeds". If there is a box for "Hardware Error Correction" check the box for it. Use

initialization string AT&FW1L3&C1S7=60 (or AT&F or whatever you REALLY think is better). Put nothing in for the "RING RESPONSE" string.

Save your settings. Thats all folks!

Hermes and MacKennel BBS

From billk@Kuentos.Guam.NET (Bill Kochman)
MacKennel:

Initialize: AT&S0=0Q0V0E0M0S2=1X4&C1W2&D0
Hang Up: ATH0
Busy Out: ATH1

These are the strings which are included in the Line Link 144e driver included with Hermes II 3.1.1 which I'm now using. The modem is set to its factory defaults as Lloyd suggests when using this driver:

BBS Initialize: AT&S0=0Q0V0E0M0S2=1X1&C1W2
Terminal Initialize: ATQ0V1E1S2=43M1S11=50W1
Hardware Handshake On: &K3&D0
Hardware Handshake Off: &K4&D2
Answer Modem: ATA
Lock Speed: &Q5
Variable Speed: &Q0
Reset: AT&F

As far as the other Hermes pref settings, I have hardware handshake &allow crashmail both checked as well as DCD pin 7/chip. Min. baud rate is set to 2400 and max to 57600.

ARA - Apple Remote Access

The linelink includes ARA scripts on the Macknowledge disk as well as the MaxFax disks. These apparently are OK but not great for ARA 1.0. ARA 2.0 MAY be a problem. Checkout the demo version of Lineshare for newer scripts (not from Prometheus). Also there are some generic dial scripts you can get from ftp.tidbits.com. The documentation that comes with interslip covers a subset of the ARA scripts. Also check out the documentation on Calypso Modem Tool. You can use resedit to change the type of the ARA script file to TEXT. Edit it with a word processor, then change the TYPE back to what it was. Generally, ARA works fine for most people or they just keep trying scripts for different modems until one works. One day real soon I may try to make a good one! (Sure you are!)

Internet programs and the Linelink (Macintosh)

=====

The internet revolves around the TCP protocol. The TCP stack for the Mac is called MacTCP. To connect to the internet you need a

slip or ppp account on a computer somewhere and a slip or ppp program on your mac and MacTCP.

MACTCP

First like it or not you need MacTCP from Apple or a competing product. MacTCP is included with System 7.5 so you may already have it. The rest can be found for instance at info-mac archives. Directory to look in is info-mac/comm/MacTCP/

MacTCP itself you will have to get legally. Once upon a time Eudora included MacTCP 1.x.x , though you weren't suppose to use it except with Eudora. If you don't have MacTCP and no site license at your location this is the cheapest way to get MacTCP 2.0.x legitimately is to buy

The Internet Starter Kit for Macintosh, by Adam C. Engst.
Published by Hayden Books. ISBN# 1-56830-064-6. \$29.95 U.S.A.

The most current versions of the software included with that book (excluding MacTCP) can be found at

<ftp://ftp.tidbits.com>
<192.135.191.2>

<http://www.tidbits.com/tidbits/>

you can also find many of these items at info-mac or umich archives or plugging a local site <ftp.utexas.edu>

This book covers a lot of internet stuff. It includes a disk with MacTCP (2.02 at last printing) , Fetch, Interslip, Telnet, etc etc. You can get just about everything you need from the book and disk. Its also reported to be very good introductory book. I have glanced at it in book stores and its pretty good (Adam can write, read tidbits!). You can get the book for less than \$20 (such as Sam's clubs, MacWarehouse). Updaters from 2.0.2 to 2.0.4 are available online. Updaters to MacTCP 2.0.6 from 2.0.4 are also available.

[info-mac/comm/MacTCP/mactcp-20x-to-204-updt.hqx](ftp://info-mac/comm/MacTCP/mactcp-20x-to-204-updt.hqx)
[/info-mac/comm/tcp/mactcp-204-to-206-updt.hqx](ftp://info-mac/comm/tcp/mactcp-204-to-206-updt.hqx)

<<ftp://ftp.tidbits.com/pub/tidbits/tisk/tcp/mactcp-204-to-206-updt.hqx>>
<<ftp://ftp.tidbits.com/pub/tidbits/tisk/tcp/mactcp-20x-to-204-updt.hqx>>

The second edition is now available also and includes more of everything especially on slip and ppp. If you are clueless spend the \$20 on the book. It will probably save you hours of

frustration.

In any case versions of MacTCP before 2.0.4 had what was known as the MacTCP timeout bug. If you are stuck using MacTCP 1.1.1 then use the following patch

/info-mac/comm/mac-tcp-retransmit-patch.hqx

This is a little application that will alter the MacTCP driver to incorporate Peter Lewis' patch. You will need a virgin copy of MacTCP, version 1.1.1 for this process.

InterSlip

I have tried Interslip 1.0 , 1.0.1 and beta version 1.0.2d2.

Use

- * Hardware handshaking
- * Speed of 57600 or 38400.
- * An init string of AT&F&C1W1L3S7=60.
- * For the dialing script use the built in Hayes Compatable Setting.

For the gateway script and other settings read the Interslip documentation and ask your slip provider how to setup MacTCP and the gateway script accordingly. There are several other gateway and dialing scripts available at the above ftp site as well as the tidbits ftp site directory

<ftp://ftp.tidbits.com/pub/tidbits/tisk/MacTCP/>

The file names all start with "scr"

The Hayes Compatable dialscript doesn't hangup the phone. If you must have that feature then consider the dialscript

scr-freds-zen-interslip-script.txt
scr-minimal-dialing-script.txt

in the above directories. I also wrote one myself called RobustDialScript in directory

<ftp://spinfree.cm.utexas.edu/MacSpecificFiles/InterSlipScripts/>

Interslip is very good but it has serious problems on its scripts. I found many bugs relating to the dialscript I made. ARA files won't work as dial scripts in general contrary to the Interslip documentation because of those bugs. There seem to be similiar problems in the gateway scripting but not as severe. At least Interslip has scripting unlike MacPPP.

In any case if it doesn't hook up to the server , it may require

changing the provided login script.

MacSlip

MacSlip is commercial, made by a guy here at the University of Texas.

I have used MacSlip 1.01, 2.0, 2.0.2, 2.0.4 note that 2.0.2 has some bad bugs so upgrade to 2.0.4 from other 2.0.x versions.

[info-mac/comm/MacTCP/mac-slip-202-to-204-updt.hqx](#)

[info-mac/comm/MacTCP/mac-slip-203-to-204-updt.hqx](#)

I used hardware handshaking and AT&F&C1W1 as init string. You can also use the modem setup "Generic V32bis/V42bis". I had next to nothing to change in the gateway script. (I.e at most the same changes needed in Interslip).

MacSlip has better scripting and MUCH, MUCH better script debugging than Interslip. Its also more configurable and faster. Ignoring price then MacSlip wins on all other counts.

MacPPP

MacPPP is available on info-mac.

[info-mac/comm/MacTCP/mac-ppp-201.hqx](#)

or

[ftp://merit.edu/pub/ppp/macppp2.0.1.hqx](#)

Version 2.0 had a bug causing it to not send the modem init string if the "AT" was included in the modem init string.

Settings I am personally using are

- * Port Speed: 57600
- * Flow control: CTS & RTS (DTR)
- * Modem Init: AT&FW1L3&C1S7=90
- * Modem Connect Timeout: 90 seconds

Set Idle timeout to maximum amount of time you want your modem to be connected to your server without sending or receiving data. (15 minutes is a good choice in my opinion).

To have MacPPP detect the line drop, change the "Echo Interval" in ConfigPPP from "Off" to some number of seconds (20 is what works well for me).

And all LCP and IPCP options set to default values.

Use the terminal window for figuring out how to login. ****THEN**** do the Connect Script.

InterPPP and PacerPPP

Caveat: I know nothing personally about these products.

InterPPP is a commercial product. For sales information and a demo check the same ftp site as InterSlip.

PacerPPP is bundled with Pacer's PacerTerm 3.0. (Different company)

- * InterPPP and PacerPPP support both SLIP and PPP
- * InterPPP and PacerPPP support both IP and AppleTalk over PPP
- * InterPPP and PacerPPP support (require) CCL scripts to describe the modem configuration (as does AppleLink and ARA). The scripts SHOULD be modified to use compression and error correction. I suspect dialing scripts made for InterSlip will work. So see that section.

Speed Comparisons

On a MacIIsi with MacSlip 1.0.1 or Interslip 1.0.1: File transfer rates of binhexed and compressed files are around 1200cps. For text files I think I saw a maximum of 2000cps.

On a Quadra 605 with MacSlip 2.0.4 and MacTCP 2.04: File transfer rates of binhexed and compressed files are around 1400cps typical to just under 1600cps. For text files about 3400cps. This was with 1500 byte compressed header packets.

On a MacPlus (Finder, System 6.0.5, 2.5Meg) MacSlip 2.0.4 and MacTCP 2.04. Essentially the same results as the MacIIsi with the older software.

Keep in mind SLIP uses small packets (1500 bytes or less). Hence v42bis compression is not as useful as it normally is. I would disable v42bis compression on a MacPlus, Classic, SE via setting S46=136 in the init string and set the Mac's speed at 19200bps. This gives a more even and slower speed for the slower Mac to respond to. On faster machines I would stick with above settings. This may be Voodoo.

TIA (The Internet Adapter)

SOFTAWARE CO. (Los Angeles, CA) 310-314-1466 (9-5 M-F, PST)

TIA is a new Internet access utility that lets you use popular TCP/IP software such as Mosaic, Cello, and Eudora with a standard UNIX shell account. In essence it converts a shell account into a "pseudo-SLIP" account.

TIA's web page is

<http://marketplace.com/0/tia/tiahome.html>

You can get an email message containing TIA's own FAQ from

tia-FAQ-single@marketplace.com

This is too difficult a subject for a short answer here. Luckily, Bill Arnett <billa@netcom.com> is compiling a FAQ for Macintosh users of TIA. He has a world wide web page you can ftp from

<ftp://ftp.netcom.com/pub/billa/billa.html>

FAX (and nothing but the FAX)

=====

Macintosh Fax Software Comments

MaxFax is currently bundled with most modems being sold now. Since the Linelink is made by Prometheus previous buyers of Linelinks can upgrade to

MaxFax 3.5.x (\$19.95 Fax or \$24.95 Fax/Voice Mail plus \$5 shipping)

Details in upgrade section.

If you need Voice mail, MaxFax is the ****ONLY**** choice at present.

There are two big players in general purpose Macintosh Fax software:

FaxSTF 3.0 and Delrina Fax Pro 1.5

STF Technologies:

FaxSTF 3.0 (Mail order Price is \$30 to \$40)

AutoPak is about \$55 more (which adds automatically printing incoming faxes rotations and optical character recognition)

Delrina: Fax PRO 1.5 for the Macintosh (\$55.95 at Mac'sPlace)
\$41 educational, about \$26 in bundles.

If you need character recognition then Delrina Fax Pro is a pretty clear choice. I don't think it supports ARA linesharing though.

The only Macintosh Fax shareware software is

ValueFax: The shareware fee for ValueFax is \$20 for individuals and \$25 for businesses. (Plus site licenses)

Since its shareware you can try it at no risk and see how you like it. (There is a limit of about 30 Faxes without registering)

On average these products seem to be pretty comparable in basic and not too basic Fax abilities. They do differ in advanced features.

MaxFax, ValueFax, and Delrina Fax Pro all work with the Linelink.

FaxSTF had a horrible upgrade policy from FaxSTF 2.2.3. Specifically, the retail price was \$59, the upgrade price was \$39 +\$6 shipping. They got enough flack from owners to put out a free upgrade from 2.2.3 to 2.6.1. HOWEVER NEITHER FaxSTF 2.6.1 or 3.0 work with the Linelink. Old versions (i.e. 2.2.3) of FaxSTF work fine but are no longer available new. ValueFax is better in my opinion than FaxSTF 2.2.3 so again forget FaxSTF unless you already have it. (See email in FaxSTF 3.0 section)

There is a review of FaxSTF 3.0, and FaxPro 1.5 in MacWeek Feb 21, 1994. Highlights of the review are FaxSTF 3.0 had better interface and nicer output. FaxSTF 3.0 can "hand off" data calls to ARA or programs that support the comm toolbox. Note that a lot of programs don't use the comm toolbox. Delrina's FaxPro 1.5 had Optical Character Recognition which is only included with the Pro version of FaxSTF 3.0. Delrina's tech support was excellent, FaxSTF's was way below average.

Call Discrimination a.k.a. Adaptive Answer

AT+FAA=1 enables calldiscrimination (otherwise called Adaptive Answer).

Interestingly AT+FAA by itself returns codes consistent with the values listed for the the voice/fax/data discrimination.

In any case the Fax software does this command for you. So forget it.

LineShare

Old email message: LineLink DOES support "adaptive answering" and thus it works fine with LineShare (for fax/data combinations, for example, fax/ARA) - at least it is what we were told by users. We'll have a look at LineLink next week - if it really works we'll include LineLink scripts into the standard lineShare package, as well as support for MaxFax in voice/fax mode, i.e. you'll be able to use the modem to process incoming voice, fax and ARA calls, as you can do now with the original Prometheus modems.

Stalker Software, Inc butenko@crl.com (Vladimir A. Butenko)

Note: The demo version of Lineshare has specific settings for the Linelink now. MaxFax 3.5.x now has direct support for Lineshare but does not include it. You can get a demo version of LineShare from info-mac.

FaxSTF 3.0 has Lineshare support (and includes it??) but doesn't work on the Linelink. So again MaxFax is better choice. Unknown about Delrina FaxPro.

FAX bugs and misfeatures

Number 1 problem is MaxFax won't automatically answer Fax calls when in voice mail mode. (No problem if in Fax Receive/Answer mode). This is partially fixed with the new firmware/ROM 1.4.g (MAYBE!)

Number 2 problem (i.e. sending faxes don't quite complete negotiations) Easy fix is to add S7=60 (or S7=90) to init string. (Which is why its been recommended throughout this FAQ)

Number 3 problem it appears at moment is that ATZ resets the modem including some Fax and voice settings. This isn't really a modem problem but how software sharing a single piece of hardware interact. Some programs send ATZ without your knowledge (including the ARA script). There is no single fix, i.e. you have to get all your init strings to be compatable which may be impossible. (Note this is not LineLink specific problem) Best temporary fix is to reboot or pull up the MaxFax Status DA when finished using a hostile telecommunication program so Faxes can be received.

MaxFax and FaxSTF both suggest &D2 (I.e. use DTR to hangup) in the init string.

Generally you can set things up to work nicely for either data or Fax or Voice Mail but not for more than one at a time. Deinitializing strings MAY help but only a few programs have them.

ValueFax

To install follow instructions of package. Choose Class 2 for type of modem. (No other settings during installation!)

Reviewer: Loudon Campbell
First a Disclaimer: I beta tested ValueFax.

The beta version was fairly bug free and handled port conflicts with data programs much better than FaxSTF 2.x but not as well as MaxFax 2.x. I have yet to try the release version however. (Some rainy day)

The release version has been used by others with Linelinks. No major complaints so far (complaints on speed , lack of features).

I found ValueFax to have a very clean user interface , much better than FaxSTF 2.x. The user interface feels a bit like Eudora and has seperate windows for incoming, outgoing and pending faxes. It has good print output at least on a DeskWriter. Simple installation (perhaps too simple!). After use I didn't like it as much as MaxFax. But this may be personal preference. It has a few neat user interface features here and there though! It handles basic Fax operations ,including "mailing" lists and address books, but not stuff like OCR, voice mail or line switching with ARA. In feature set it does NOT compete with FaxSTF 3.0.x, MaxFax 3.x.x or Delrina FaxPro. It does win over FaxSTF 2.x.x ,in my opinion.

ValueFax will overwrite FaxSTF's files without warning. However FaxSTF installer will do the same thing to ValueFax's files. (They use the same names for some parts of the packages)

I think the Mac community has been waiting for a shareware Fax software package for quite a while. It is well worth trying since it is SHAREWARE.

Support is available via email to valuefax@netcom.com

Latest versions of this product can be found at <ftp.netcom.com> in the pub/valuefax directory. Also archived as [/info-mac/app/value-fax.hqx](#)

It's been reported that ValueFax changes nonvolatile modem memory. I have not confirmed that report. In any case it does take aggressive control over the modem when in use which some people don't like and some people do.

Note that the upgrade to MaxFax 3.5.x for Linelink owners and Prometheus owners can be had for \$19.95+ \$5 shipping (Fax only). The fax/voice version is \$5 more. The shareware fee for ValueFax is \$20 for individuals and \$25 for businesses. So for honest users in the short run you are not saving anything by using ValueFax over MaxFax.

PowerFax (System 7.5)

System 7.5 on CD-ROM (but not floppies?) includes Fax software (PowerFax) based on FaxSTF. I suspect the Linelink won't work since FaxSTF 3.0 doesn't work with the Linelink but I have no reports one way or another.

However From: Jack W. Howarth, Ph.D. (NOT a Linelink user) If you are waiting on QuickDraw GX compatible fax software, you can just install PowerTalk and PowerFax off the System 7.5 CDROM. A bit overkill for just faxing but, hey, its free. However PowerFax seems to be smarter about not letting programs lock up with accessing a serial port already in use (this is particularly true of MicroPhone II 4.0.2.) without using the Linemanager.

FaxSTF 3.0 Setup

FaxSTF 3.0 once upon a time had a specific setting for a LineLink. It appears to have been removed recently. (Sept 94).

However it does not receive Faxes for most people. It receives them but as garbage!

Matt Boxberger receive the following response from FaxSTF tech support

```
> From: STFtech@aol.com 29-JUN-1994 12:13:56.18
> To: mdb@cvsd.cv.com
> Subj: Re: Linelink (vs. Supra) support in FaxSTF
> ...
> However, 2.2.3 is no longer available. We can only offer 3.0 and
> 2.6.1. The LineLink and 3.0 are having major problems. We have
> brought the LineLink back into testing, but they are not able to
> come up with a fix. So the LineLink and future versions of 3.0
> are not looking bright.
> ...
> Lisa,
> STFtech
```

And my more recent email

```
> From: STFnet@aol.com
> Date: Wed, 2 Nov 1994 22:24:01 -0500
```

```
> Sender: STFnet@aol.com
> To: loudon@uts.cc.utexas.edu
> Subject: Re: Linelink and FaxSTF 2.6.x , 3.x
>
> Louden,
> We have experienced receiving problems with the LineLink 144e
> modem and 2.6.1/3.X versions of our software. At this time we
> are not sure when or if the modem will be supported in
> future versions. The modem, however, is still in Testing with
> our software and we continue to try and resolve the receiving
> problems. Thanks!
> Bret
> STF Technologies
```

OK here's a chance to be on the cutting (oops bleeding) edge!

Updaters for fax-stf 3.x are

```
/infomac/app/fax-stf-30-to-301b-updt.bin
/infomac/app/fax-stf-new-modem-profiles.sit
```

FAXstf 2.6.1 Setup

OK here's a another chance to be on the bleeding (oops cutting) EDGE! I have had the same problems as those reported in FaxSTF 3.0. It sends but doesn't receive properly. See the FaxSTF 3.0 section.

There is a upgrade patch to version 2.6.1 from 2.2.3 that is free. It is on info-mac at

```
/infomac/app/fax-stf-261-init-patch.txt
/infomac/app/fax-stf-2x-to-226-updt.sit (Yes the file is
misnamed!)
```

If you get a copy that is not a disk image (which requires diskcopy or mungeimage) You will need to create an installer disk named FaxSTF[tm] Installer and drag the contents of the folder to that disk (7 items).

FAXstf 2.2.3 Setup

The initialization string used on FAXstf 2.2.3 most commonly is

AT\Q1&D2V1E

NOTE: The "\Q1" part in the modem init string sets the modem to bidirectional XON/XOFF , that SEEMS to be required on this piece

of software. But remember that it STINKS for data connections so be sure all other data software resets the modem appropriately.

Many people add &F at BEGINING of FaxSTF init string.

WARNING WARNING WARNING- The &D2 part of init string has been associated with problems i.e. hangups and not receiving FAX's. You may not want to use it (i.e leave as factory default of &D0). It works either way so its your choice.

Note that FaxSTF 2.x really takes over your modem for receiving Faxes. Expect problems, be sure your ordinary communications programs reset the modem to correct settings when you use those programs (i.e &D0 is reset, hardware handshaking ON, etc!).

Directions are from David Hartman Fax Settings for FaxSTF: (also Jack Z. Sun and others)

1. Make sure you have version 2.2.3 of the FaxSTF software.
 2. Install the software from scratch. That means reboot with extensions off (i.e. shift key down for system 7.x). Note: you may want to move any phonebooks or coverpages you have previously created out of the FaxSpoolfolder before you install since the install will trash them.
 3. In the installation, you'll be presented with a dialog window which will allow you to select either the modem model or driver type. Click on the "Driver Type" radio button and then select "Class 2 for Sierra based modems" (i.e. "PN2388 for Sierra based modems").
 4. The next dialog is the standard install dialog. Click on the Install button to install all of the software AND the driver.
 5. You'll have to reboot your computer after the install. Make sure that your modem is turned on before the reboot or the modem won't be found and initialized.
 6. Go to the Chooser and select the FaxPrint driver. Click on the SetUp button.
 7. In the SetUp dialog, click on the Fax Modem icon. You'll see a number of settings, but the most important ones to look for are the send and recieve bps rates. These should be set at 9600bps or if available AND IT WORKS 14400bps .
 8. Click on the Fax Software icon. Make sure that the "ON" radio button is highlited. If it's not, go back to Step 2. I don't know why, but in MY experience with this software, if the software isn't turned on AFTER the install then something didn't go right and you'll have to re-install :
 9. Click on the Modem Init icon and make sure that the modem init string says "AT\Q1&D2V1E" (no quotes in actual string). NOTE: The
-

"\Q1" part in the modem init string sets the modem to bidirectional XON/XOFF, that's needed for this software but remember that it STINKS for data connections so be sure all other data software resets the modem appropriately.

10. That's it! You're ready to rock and fax!

Comment from STF tech support: IF you are getting blank pages under 2.2.3, you were probably receiving at 14.4, try putting it down to 9600.

MacCommCentre 1.0.1

Comments from : Timothy David Chipman <tchipman@is.dal.ca>

I currently use a purchased copy of faxSTF 2.2.3, so some comparisons are made to that as my standard. A friend of mine recently bought a modem with this software included, but he doesn't use it, so I thought the least I could do was see how it worked with the linelink (mine is rev.1.3 old roms)

- * Installed package takes up about a meg of disk space. Installed onto HD using defaults, auto modem detect successfully determined that my LineLink was a Type II and installed the appropriate driver. <Nice!>
- * Successfully received a 2 page fax from a microsoft fax-back server. Only complaint - it was slow: it took approximately 5 minutes to receive the fax, and when I checked my FaxSTF results, it took less than 2 minutes. Humm... speed *appeared* to be 9600 baud, I *think* (the info was not displayed at receive, nor recorded clearly anywhere, such as the log file..)
- * Claims to support 14,400 baud S/R but from my previous point, I suspect that this isn't the case with the LL144e.
- * I didn't have anyone around to experiment with sendfax, although I am certain that if it received a 2pgfax no prob, then send is a piece of cake.
- * Claims to have voice discrimination, but it has screeched in my ear while talking to people if the modem was left turned on... so this feature appears not to work..
- * I had some "funny" stuff happen to my system while MCC was installed. MCC attempts to add a "Fax" item to the bottom of all apps' file menu, but this appeared mainly to append junk to the menus. Not impressive.

Overall: Since I own a copy of STF that works fine at 9600, I will continue to use that. MCC offers me no benefits. Possibly newer rom linelinks would get the benefits of faster (14,400) faxing, and call discrimination, which Stf 2.2.3 does not support with my current setup, however this is not certain.

QuickLink II - FAX software

The following is courtesy of Darryl Harvey Email:
djh@shell.portal.com

The setup for the LineLink 144e and QuickLink II Fax was simple.

The software came with a Practical Peripherals PM14400FMXT modem.
The software was installed with this modem and I just plugged the
LineLink in it's place and it all worked 100% (Send & receive -
High & Low res)

Actual setup string is: AT&FE1L1V1X4&C1&D0S0=0S7=60

There appears to be some times when the modem locks up, but a
power reset fixes it up.. I have not traced it down yet, but I am
not too worried about it as it only happens when I want to send...
I am not convinced it is the software causing it anyway.

For \$99, you can't expect everything working 100%. Would I
recommend it? If it was all you could afford, and willing to put
up with the occasional compulsory power reset. YES.

BTW: I am not too crazy about Fax software anyway, they all seem
to do things to your modem ports that other software doesn't like.
I just test them out and then remove it from my disk.. If you
could run fax software without the required "background" program,
it would be better (ie: send only, no need to monitor port for
incoming receive)

Note that after this posting by Darryl , he bought MaxFax with
voice and has contributed elsewhere in the LineLink FAQ.

WinFax Lite (For IBM PC)

Source: Chuck Browning

The init strings for the IBM (generic class 2 fax) is:
AT&F&C1&D2S7=90

MaxFax 3.3.x SETUP

Read the manual cover to cover after installation and trying it.
It answers most questions.

First if you are upgrading to the voice version of MaxFax from the
Fax version of MaxFax throw away all your preference files ,
MaxFax init etc into trash. In other words do a clean reinstall.

MaxFax is very easy to install. Just boot without extensions.
Double click on the installer. Follow directions. (You will be

asked to send your registration via Fax) Next start up the MaxFax application If you are using the Fax only version of MaxFax (i.e. MaxFax 3.3.1s) Select Class 2 in the modem setup in the application. The init string will default to &D2. I highly recommend at present to NOT use &D2 but either S7=60 or possibly &FW1L3&C1S7=60 (for consistency)

If you are using Fax only version of MaxFax (i.e. MaxFax 3.3.1L) Select Fax (or Voice or whatever your preference) The init string is blank by default. I highly recommend at present to use either S7=60 or possibly &FW1L3&C1S7=60

You can also try S7=90 in either string or S7=120 for international calls for either version.

The motivation is based on trying to be as consistent as possible and the following email.

The following are (almost) quotes of Milt Sagen (a MaxFax author):

When does MaxFax send the init string?

>When it initializes the modem for receiving and just before
>sending a fax.

What happens when MaxFax answers the phone? Does MaxFax also send the init string for instance when a call comes in and the serial port is free?

> No, not if the RING is detected - if it detects garbage because
> the modem was switched off then on and thus the dce-dte speeds
> don't match, it will send an initialization string. Otherwise,
> It just answers and looks for an +FCON.

On reboot?

> No. If MaxFax is set to Send/Receive it will send an
> initialization string during the first accRun (whichever
> application - typically the finder -which calls SystemTask)

What is the init string you send?

> I don't rely on any settings of the modem. If I absolutely need
> them then I set them when I initialize the modem in the fax
> software. For example MaxFax must have v1 set and s0=0. Some
> settings may help MaxFax send a fax such as setting s7 to 60 or
> greater, but in general I've found in the past that, with
> exception of international calls the default value of 30 was
> sufficient. However, I'm beginning to believe that 60 or more is
> better with the LineLink. We send ATV1E1 "users init string" s0=0
> I believe and then we send some other strings for class 2

> such as AT+FAA=1;+FCR=1 etc.

My own experiments indicate it does so when you open the DA and click on the popup menu containing send , send/recieve etc.

> Yes that will cause it do so although the version which supports voice won't cause this to happen.

> Note that we didn't actually change MaxFax in anyway to work with the LineLink as a fax and data modem."

Fifth question: Is &D2 really NEEDED in MaxFax init string?

>I haven't seen anything to suggest that it is.

End quotes from Milt Sagen.

At the moment I have found that some programs do ATZ which resets the modem including Fax/Voice. This includes the ARA script included with the LineLink. On the Fax only version of MaxFax opening the DA resets the Fax to correct values. Seems to do the same on the voice if you change types. In other words get in the habit of pulling up the MaxFax Status DA after quitting the program and reselecting the Fax Receive/Send or Voice S/R .

Slick program with lots of bells and whistles **Nice** job guys.

MaxFax 3.3.x Software REAL BUGS

The following are documented bugs (i.e. verified by someone at Prometheus).

Bug1: (Bug hit many people!) Upgrading from MaxFax 3.3.1S to MaxFax 3.3.1L should be done from a clean install (ie. delete old application and most importantly the preference files). Otherwise you will get various bugs.

Bug 2: (Bug found by Darryl Harvey and others, fixed I think in 3.3.1L) There was a bug in one (or more) versions of MaxFax where if you enter more than 18 characters for the Fax name the program or MaxFax init hangs. So if you keep the fax name short, all is OK. Darryl also believes Bug 4 below is a manifestation of the same bug. So try keeping the Fax name to less than 18 characters.

Bug3: (Bug hit Loudon Campbell) "We did find a problem with viewing faxes on 68LC040's which includes the 605. What would typically happen is a person would view a fax and then close and sometime later elbombo. We fixed it on the version of MaxFax which supports voice on the LineLink (i.e. MaxFax 3.3.1L version or

later.). The funny thing is the bomb only occurs on machines with LC040 such as the Performa 475 and the Quadra 605."

Bug 4: Victor E Aldridge III reports the following info from Prometheus: Some systems running System 7.1 seem to crash during Startup for no explainable reason. Even removing all extensions and non-System cdevs (excepting the MaxFax INIT) will not stop this from occurring. This occurs in versions of MaxFax earlier than 3.2.4, and was fixed in 3.2.4, though the developers have no idea what was fixed. This 'fix' was 'unfixed' in the upgrade to 3.3.1, which mostly included coding to increase the abilities of the program for Powerbook users. As I said, the developers at Prometheus do not know what is causing the problem, and no pattern has been discerned among the affected systems. The only alternative for those affected is to downgrade to 3.2.4. The Prometheus tech (I actually got through) I was talking to shipped it out 'blue label' at no charge to me, and the computer now boots fine with all my original extensions installed. Also see Bug 2.

Bug 5: Roger B. Marks reports "a fax received while File Sharing is on leads to a hung system". (I have no confirmation of this one!)

MaxFax and Voice Mail

=====

This is most actively changing area so there are no quick fixes. If you are thinking of trying to modify MaxFax using resedit to increase volume , use call discrimination etc you will positively need the voice mail documentation.

User Comments, 1.4g ROMS and MaxFax 2.5.x

3.5.1 was first version of MaxFax that supported all Linelinks, 3.5.0 was specific to 1.4g ROMS. I am unsure but 3.5.2 or later is probably current November 1994??

Prometheus SAYS the modem will now really discriminate between Fax and Voice via the CNG Fax tone. The program has more mailboxes and control over those mailboxes, better coversheet editing, and new bells and whistles.

The following are responses I have had. Whether they are typical I don't know!

Christopher Thomas was disappointed in the MaxFax software due to conflicts with America Online and various setup problems. He did say the modem more or less performed as advertised ignoring these problems. He switched to a Hayes Accura but has the following comment:

> The voice quality was about the level of a telephone which makes
> sense. I was recording in medium. I had to turn the volume up
> quite a bit though, the input volume that is.

Comments by Ty Bower <bower@louie.udel.edu> who has MaxFax 3.5.0 and the 1.4g ROMS.

> So far, it seems to work quite well. The voice mail works
> (mostly) great, and I use it quite a bit. As you noted, it is a
> little 'deaf', and my soft-voiced friends occasionally have
> trouble. I tried adjusting the input level in the voice config
> menu, but all it seems to do is alter the volume of the saved
> incoming messages. I'm using an old Mac II. I think the quality
> is more than acceptable, (almost good, in fact) but still
clearly
> computer-generated. Not as bad as a microcassette, not as
> good as a standard audio cassette. But, under normal
> circumstances, it seems like a good modem at a fair price.

Arthur W. Utay, writes:

> I bought a Promodem 144E with voice (V3.5) not too long ago.
> The idea was to combine both a voice answering machine and fax
> machine on the same phone line. Additionally, I'd have use of a
> high speed modem for those occasional surfs on the net.
> I like the graphical interface of the software, but truth be
> told, my modem is at Prometheus even as I write this getting a
> complete going over. Seems I've had nothing but problems since I
> bought the modem (this includes a replacement) My problems
> include: (I have a Quadra 660AV which may be driving the
> situation)

- * Fax machine is unable to recognize CNG tones from more than 5 different namebrands of fax machines (HP, Toshiba, Cannon, Sharp, etc) if in the dual Voice/Fax mode. In the fax only mode it receives and transmits perfectly.
 - * If I'm working on my Quadra and the phone rings, the software disables the keyboard even if the answering machine hasn't kicked in. For example, I pick up the phone on the second ring. The software is set to answer after 4 rings, but that doesn't matter. The keyboard disables, the phone answering icon pops up, and sometimes regaining control is achieved only by rebooting.
 - * There are known bugs in the volume and quality of the incoming and outgoing messages. Prometheus says they're working on it.
 - * The tech support people at Prometheus (Toni and Clinton) are great, except getting through to them is a major problem. As I said, they had me send back my unit for a thorough checkout. I believe the problems stem from the unique Quadra 660AV interface I
-

still like the GUI and believe once they fix these and other bugs it'll be a great unit.

User Comments and Pointers 1.0 or 1.3 ROMS and MaxFax 2.3.1L

Comments in this section are circa February 1994.

The following info is a summary of info and comments from Darryl Harvey (djh@shell.portal.com) Marshall Levin (mlevin@nyx10.cs.du.edu) and Rich (rglewis@mit.edu)

(Darryl 's comments)

Well it all works fine... No problems at all.. The modem is a little deaf and that can result in early hang ups of the voice mail, but if you speak loud and clear, the message is loud and clear. It does have limitations (ie: can't return to the main mailbox if you have previously selected a mailbox or section..)

The volume settings are not adjustable;

It does take a long time to compress/decompress messages, I have only tried it in "best" mode, maybe select "good" would improve this?

Other things worth noting:

Cannot record a greeting from a telephone connected to the modem, you must have a sound input device on your Mac, use a remote phone, or import a sound file from another source. Could be a hassle for some Mac users that do not have a microphone on their Mac.

The modem does not automatically detect an incoming fax when in voice mode. The caller must manually enter 77# on the keypad to enable a fax receive mailbox. (This is the preset function, it could be changed, but still has to be manually entered)

This is the ONLY way to make the LineLink answer in Fax mode if Voice Mail is enabled and MaxFax is running. So from your Fax machine, turn up the volume level, listen to the start of the message and then enter 77#, the LineLink WILL enable fax receive and your Fax should notice this and start sending.

: Along the same line, how would one make a send a fax from one : LineLink to another LineLink (with the receiver running in the voice : mode)? How would you send the 77# once the receiver answers?

Same as from a normal fax machine.. Put a suffix in the dial string. Make it pause, then dial 77#. May not work 100% but it could work.. All you would have to do is pause long enough for the remote LineLink to pick up the phone and start it's message.

A few more things about the modem and voice software that may be useful to know:

You must have the Max Fax software running on your mac or else the modem will only answer in fax mode (if set to Voice/SR fax). It does not function in the background. It will happily sit in the background until a voice message comes in, then it will come to the foreground and take control of your mac.

To determine if you have the correct software for voice, an easy way to find out is to look at the modem configuration section. The Fax only software allows you to choose the modem type.. The Voice option software has this hard set to LineLink and you cannot change it (it is greyed out).

(Now Rich's comments)

- * The message plays back at a barely audible level. The settings for changing this are "grayed-out" and are unavailable.
- * The sound quality on the recorded message is poor. I got AIFF Recorder off the net and recorded a crystal clear AIFF message, which I then attempted to import it. The message was played back at half speed in MaxFax (although with good sound quality). The MaxFax manual reports that a program called Sound Editor can be used with MaxFax, but I can't locate this program (any ideas?).

4. The time that a caller has to leave message is about 7 seconds. I started by choosing the unlimited option for message length, which allowed a 1-2 second message. Then I chose the 3 minute message length from the settings file, which allowed a 7-10 second message.

I called MacWarehouse and they gave me the init string (I had no init string before) AT&F&D2S7=120, which does not work. I think I know why. MaxFax appends this init string to its own, and I'm resetting the factory settings in this string. In any event, this string causes the modem to go on and off line indefinitely. So I tried &D2S7=120 as the init string, which, as yet, I haven't had time to observe the results (except for problem 4, which it did not cure).

(Now Marshall's comments)

Basically, I am quite satisfied with the product. It is well worth \$99 + \$39. It is certainly NOT professional quality, but I'm not trying to run a business here (and I certainly wouldn't recommend doing so with the LineLink). I use the voicemail feature infrequently, the fax features on a fairly regular basis, and the data features almost constantly.

If I didn't have the patience or know-how to mess with the configuration, or I were planning on using the system professionally (where I had to rely on it for my livelihood) I'd

most certainly spend an extra \$100-\$150 and get a better system. But for the mostly-data, casual user who wants the features for occasional non-demanding personal use and doesn't mind fiddling with the configuration until it works right, this modem and software really is a steal (\$140 for 14.4 fax/voice/data modem).

Fax recognition during voice mail (1.0 or 1.3 ROMS)

Quotes from Chris Baker (a coauthor of MaxFax)

What doesn't work with a LineLink modem is being able to detect Fax CNG tones while the outgoing message is being played. The DSP firmware in the LineLink doesn't support it.

Regarding DTMF and CNG detection: I can't tell you exactly what is going on in the DSP but it comes down to not having enough tone detectors to do both DTMF which requires 8 tone detectors (4 row and 4 column). To detect CNG, the DSP would need another tone detector for the 1100 khz CNG tone. My understanding is that either there is not another tone detector available in the DSP or there is not enough horsepower to both do voice sound decompression (CVSD 4 to 1) and do 9 tone detectors at the same time.

We are working very hard with Sierra to get them to improve this situation as not having CNG detection during outbound voice is a detriment to the product.

Concerning the problem with the modem not falling back to data mode if you speak or make noise into the phone, I am not sure why that seems to happen but we have reported it to the firmware engineers at Sierra and they are looking into it. At the moment it looks like a firmware bug and will have to be fixed with a firmware change.

Amiga Software

=====

This section will hopefully improve in a few months!

AVM'n'Fax

This is voice mail and Fax for the Amiga.

From courtn@cs.uregina.ca I use AVM'n'Fax myself (which comes with the fax software efax). During the installation, it set the proper fax init string for my LineLink. Here it is:
V1X4&K3&C1&D2&R0S0=0

General Amiga

Use of &D2 is fine on an Amiga.

As a rule of thumb keep speeds at 38400 or below.

If you are getting a lot of overflows, try to reduce the number of colors on your term program to 4 or 2. If you don't have a AGA Amiga, more than 4-8 colors can lock out the chip memory just enough to mess up your transfers.

VLtjr is reported to be the fastest Amiga term program, an improvement over Term.

FTP (File Transfer Protocol) Gopher, Internet
=====

FTP via America Online

America Online offers Usenet, Gopher/WAIS and now FTP.
They CLAIM WWW and telnet coming later this year.

You can ftp the AOL software itself from ftp.aol.com

AOL has FTP available in open beta testing and it works. To access this latest AOL Internet Tool use Keyword FTP. Read the documentation and the introduction to the internet (please!!!). AOL plans on setting up their own private mirrors of info-mac and umich so be sure to use mirror sites of favorite ftp sites and not the originals.

URL 's (Uniform Resource Locator)

The World Wide Web (WWW) uses Uniform Resource Locators (URLs) to specify the location of files on other servers. Its also a handy shorthand. Some newsreaders and setext readers let you click on a URL and hit a key or pull down a menu to connect to that resource!

A URL includes the type of resource being accessed (e.g., gopher, WAIS), the address of the server, and the location of the file.
The syntax is:

scheme://host.domain/path/filename

where scheme is one of

http means the file is on a World Wide Web server
gopher means the file is on a Gopher server

ftp means the file is on a ftp server
WAIS means the file is on a WAIS server
news a Usenet newsgroup
telnet a connection to a Telnet-based service

If filename is omitted it means a directory.

****Examples****

`gopher://spinfree.cm.utexas.edu/`

means use gopher to connect to the internet site
spinfree.cm.utexas.edu at the gopher root directory.

`ftp://ftp.aol.com/aol_mac/Install_America_Online_v2.5.1.bin`

means use ftp to connect to internet site ftp.aol.com the file
named Install_America_Online_v2.5.1.bin is then in directory
aol_mac

Site names and URLs are often placed in brackets <>. This is done
by convention if the URL is longer than a line of text. The site
address is also commonly placed in brackets.

For folks new to ftp

If your mac is hooked up via SLIP or PPP or ethernet to the
internet then just use Fetch, X-ferit, Gopher, Anarchie, Telnet,
NetScape, Mosaic, MacWeb or who knows what on your Macintosh,
Windows or OS2 machine. Of course you may need to get these
programs to your computer so the following may still be useful
once in your life.

The following assumes you are connected to a unix machine
connected to the internet.

Generally after logging into your unix machine you simply type ftp
"the sitename" which gets you a prompt something like ftp>

When ftp prompts you for a username and password, send "anonymous"
as the username, and your email address as the password, for me it
would be loudon@uts.cc.utexas.edu. Use your real email address as
a matter of courtesy. Help usually lists available ftp commands.
Most common are cd (change directory), ls (list directory), get
(get the file from the ftp site to your local unix box) and quit.

Imagine I give you an URL of

`ftp://ftp.aol.com/aol_mac/Install_America_Online_v2.5.1.bin`

To get that file here is a typical sample UNIX ftp session:

```
ftp ftp.aol.com
Connected to ftp.aol.com.
220 ftp FTP server
  (Version wu-2.4(3) Wed Jun 29 08:27:45 EDT 1994) ready.
Name (ftp.aol.com:loudon): anonymous
331 Guest login ok, send your complete e-mail address as password.
Password:
230 Guest login ok, access restrictions apply.
Remote system type is UNIX.
Using binary mode to transfer files.
ftp> cd aol_mac
250 CWD command successful.
ftp> ls
200 PORT command successful.
150 Opening ASCII mode data connection for file list.
Install_America_Online_v2.5.1.bin
READ_ME_for_Mac_AOL_2.5.1.txt
226 Transfer complete.
ftp> get Install_America_Online_v2.5.1.bin
200 PORT command successful.
150 Opening BINARY mode data connection for
Install_America_Online_v2.5.1.bin (1428224 bytes).
226 Transfer complete.
1428224 bytes received in 17 seconds (80 Kbytes/s)
ftp> ascii
200 Type set to A.
ftp> get READ_ME_for_Mac_AOL_2.5.1.txt
200 PORT command successful.
150 Opening ASCII mode data connection for
READ_ME_for_Mac_AOL_2.5.1.txt (981 bytes).
226 Transfer complete.
1017 bytes received in 0.16 seconds (6.2 Kbytes/s)
ftp> quit
221 Goodbye.
```

The above site defaults to binary mode, most sites start in ascii mode so thats somewhat unusual. On the above site the macintosh files are stored as Machinary (.bin in the file name is the tip off) so the file was transfered via binary (the default on that site). I had to change to ascii mode (by typing ascii) ****BEFORE**** I got the plain text file (.txt in the file name is the tip off). If the file had ended in .hqx or .uue or .doc I would have assumed I needed ascii mode for those files also. If it had ended in .sit, .zip, .cpt, .exe, .sea, .z, .Z, I would have assumed I needed binary mode, you change mode by typing binary before transferring the file with get. If the file ended up corrupted when I got it I would have tried the other transfer method a second time.

Now suppose I gave you a URL of

```
gopher://spinfree.cm.utexas.edu/
```

then on a unix box just type

```
gopher spinfree.cm.utexas.edu
```

then follow the menus down to the file you want. Gopher understands file types so you don't have to worry on that count. (can't get much easier than that without a mouse!).

Now suppose I gave you a URL of

```
http://www.apple.com/
```

then on a unix box just type

```
lynx www.apple.com  
or if you have a fancy Xwindows graphics display perhaps  
Mosaic www.apple.com
```

then follow the menus down to the file you want.

Hopefully the files are now on your unix box. You then download using xmodem, zmodem ,kermit or whatever (using either ascii or binary mode depending on above). sz, xmodem ,kermit are usually the unix program names.

On a Mac get the current version of Stuffit Expander (preferably with DropStuff Enhancer) and just drag the file onto it and generally it knows what to do with it. If you are a unix user grab mcvert from info-mac and use it on your unix box to save download time. Etc.

FTP SITES

The two biggest archives of Macintosh software on the internet are info-mac, whose site name is
`ftp://sumex-aim.stanford.edu/info-mac`
and umich, whose site name is
`ftp://mac.archive.umich.edu/mac/`

Many mirrors (i.e. copies) of these sites exist and you should use a mirror site close to you instead of the original site. The original sites are overloaded with requests for files so its pointless to even try.

In this faq and other mac documents if you see

```
infomac/whatever
```

it means ftp to one of the info-mac mirror archives

Info-Mac Archive Mirror Sites

```
ftp://ftp.info.au/micros/mac/info-mac/
```

```
ftp://ftp.univie.ac.at/mac/info-mac/
ftp://ftp.ucs.ubc.ca/pub/mac/info-mac/
ftp://ftp.funet.fi/pub/mac/info-mac/
ftp://ftp.jyu.fi/info-mac/
ftp://ftp.ibp.fr/pub/mac/info-mac/
ftp://ftp.cs.tu-berlin.de/pub/mac/info-mac/
ftp://ftp.rrzn.uni-hannover.de/pub/info-mac/
ftp://ftp.uni-kl.de/pub/info-mac/
ftp://ftp.uni-stuttgart.de/pub/systems/mac/info-mac/
ftp://ftp.hawaii.edu/mirrors/info-mac/
ftp://ftp.technion.ac.il/pub/unsupported/mac/info-mac/
ftp://ftp.iiij.ad.jp/pub/info-mac/
ftp://ftp.center.osaka-u.ac.jp/info-mac/
ftp://ftp.u-tokyo.ac.jp/pub/info-mac/
ftp://ftp.fenk.wau.nl/pub/mac/info-mac/
ftp://ftp.nus.sg/pub/mac/
ftp://ftp.lth.se/mac/info-mac/
ftp://ftp.sunet.se/pub/mac/info-mac/
ftp://nic.switch.ch/mirror/info-mac/
ftp://ftp.edu.tw/Macintosh/info-mac/
ftp://imftp.mgt.ncu.edu.tw/pub/mac/info-mac/
ftp://src.doc.ic.ac.uk/packages/info-mac/
ftp://amug.org/info-mac/
ftp://ftp.pht.com//mirrors/info-mac/
ftp://grind.isca.uiowa.edu/mac/infomac/
ftp://mrcnext.cso.uiuc.edu/pub/info-mac/
ftp://ftp.uu.net/archive/systems/mac/info-mac/
ftp://wuarchive.wustl.edu/systems/mac/info-mac/
```

This information is also available as `info-mac/help/mirror-list.txt`

In this faq and other mac documents if you see

`umich/whatever`

it means ftp to one of the umich mirror archives which are

```
ftp://ftp.info.au/micros/mac/umich/
ftp://ftp.bhp.com.au/mac/mirrors/umich/
ftp://anl.anl.fr/pub/mac/umich/
<ftp://info2.rus.uni-stuttgart.de/afs/umich.edu/group/itd/archive
/mac/>
ftp://athene.uni-paderborn.de/pcsoft3/mac/
ftp://ftp.technion.ac.il/pub/unsupported/mac/umich/
ftp://ftp.inter.spin.ad.jp/pub/Mac/Merit.mirror/
ftp://ftp.iiij.ad.jp/pub/mac/umich/
ftp://ftp.u-tokyo.ac.jp/pub/mac/umich/
ftp://ftp.sunet.se/pub/mac/mirror-umich/
ftp://nic.switch.ch/mirror/umich-mac/
ftp://nctuccca.edu.tw/Macintosh/umich-mac/
ftp://ftp.ccu.edu.tw/pub/mac/
ftp://src.doc.ic.ac.uk/packages/mac-umich/
ftp://archive.orst.edu/pub/mirrors/archive.umich.edu/mac/
ftp://ftp.pht.com//mirrors/umich/
ftp://grind.isca.uiowa.edu/mac/umich/
```

`ftp://wuarhive.wustl.edu/systems/mac/umich.edu/`

Use

`ftp://mirror.archive.umich.edu`

which automatically connects you to its mirror sites.

Other sites of special interest to Macintosh Communications are the tidbits archive

`ftp://ftp.tidbits.com/pub/tidbits/tisk/`

and plugging a local site that has a lot of communication and virus stuff

`ftp://ftp.utexas.edu/pub/mac/` (previously
`microlib.cc.utexas.edu`)

and finally for Linelink owners of course

`ftp://spinfree.cm.utexas.edu/`

and the Mark/Space site (Communicate Lite people)

`ftp://ftp.netcom.com/pub/mspace/`

Info-Mac Mail Server(s)

`ricevm1.rice.edu` (IP number 128.42.30.2) (mailserver only)

Most Info-Mac files are available from `LISTSERV@RICEVM1.RICE.EDU`, the same `LISTSERV` that handles the Info-Mac Digest. You can retrieve Info-Mac files by sending an email message with a body containing:

`$MACarch GET filename.filetype`

to "Get an Info-Mac file". Other commandes include:

`$MACarch Help`

to "Get help about \$MACARCH" and

`$MACarch INdEx`

to "Get a list of Info-Mac files"

You can get the above information and more by sending a message with the command

HELP

in the body of the message - on a line by itself to
LISTSERV@RICEVM1.RICE.EDU.

Warning: Remember to "turn off" your signature when mailing (.sig)

FAQ (Frequently Asked Questions) on other things

In general, when searching for a FAQ, always check rtfm.mit.edu in
pub/usenet. For instance for the FAQ for comp.sys.mac.comm look in
pub/usenet/comp.sys.mac.comm and you'll find the four-part
posting.

rtfm.mit.edu: pub/usenet/comp.sys.mac.comm/c.s.m.c_FAQ_[1_4]
c.s.m.c_FAQ_[2_4]
c.s.m.c_FAQ_[3_4]
c.s.m.c_FAQ_[4_4]

E-mail on Internet, CompuServe and America Online
=====

To send e-mail FROM CompuServe TO an Internet address, all you
have to do is use the address:

INTERNET: recipient address@domain

That is, just put INTERNET: in front of the Internet address. So
my internet address on CompuServe would be INTERNET:
loudon@uts.cc.utexas.edu

To send e-mail FROM Internet TO CompuServe, just use the
CompuServe ID number, with the comma changed to a period, followed
by @compuserve.com. For instance,

12345.6789@compuserve.com

To send email to an AOL address from the internet its recipient@aol

To send email from AOL to internet the information is. send to
'user@domain'

So to send email to me from AOL send to loudon@uts.cc.utexas.edu

1.18 LineLink 144e COMMANDS

Date: Sun, 1 May 1994 05:29:14 -0600
From: squish@nwu.edu (Shishin "Squish" Yamada)
Subject: LineLink 144e Commands.txt (v1.0 submission)

"LineLink 144e_commands.txt"
version 1.0
4/29/94
Sent to LineLink 144e mailing list & info-mac archives

by: Shishin "Squish" Yamada
squish@nwu.edu
squish@das.harvard.edu

This document uses a mono-spaced font (Monaco) that contains tabs that are 8-spaces wide (looks nice on our unix box). You may have trouble viewing this document if your font and tabs are not of a similar size.

This document is a list of modem commands for the Prometheus-made "LineLink 144e" modem. It is a v.32 data/fax/voice modem sold for \$99(US) through MacWarehouse (tel:1-800-255-6227) that has attracted a lot of attention lately. Please see related files such as the "lineline-144e-faq" for more general information about the modem and its use, if you don't already own one. The FAQ provide helpful information, while this document is intended only for owner reference purposes (not very handy without the modem).

This document is compiled from several sources. The information contained herein is assumed to be correct, but it is used at your own risk. The sources include the LineLink manual, Hayes modem command sets, Supra modem command sets, Global Village modem command sets, and Fax Class 1/2 documents. Aside from indirectly quoting manuals from modems I have purchased, I found some information through Internet, and in general found the Prometheus BBS to be lacking (for LineLink Mac users).

The LineLink modem comes with a "near-useless" 28 page manual. The manual has very little technical info about its command set. This manual lacks information about commands such as "%An" registers S16, S18, S21, and S22. As far as I have been able to gather, the complete modem command set is:

Command Mode:

=====

The LineLink modem must be in command mode before commands are typed. The modem enters the command mode when it is turned on or reset, when it loses a connection or when it is in the data mode and the escape sequence is generated.

Data Mode:

=====

The LineLink modem is in the data mode after it makes a connection with a remote modem and sends appropriate the CONNECT response. Everything it receives from the DTE is considered data that it sends over the telephone line to the remote modem.

The following comments apply to the modem commands that follow:

- Commands can be entered in a string, with or without spaces. The "delete" or "backspace" key will be ignored by the modem.
 - A command line can contain one command or a series of commands, but cannot exceed 40 characters in length.
 - Commands that accept numeric arguments, when not specified, will default to 0. Numeric values are denoted by the variables "n" or "r"
 - The AT (attention) command precedes all commands (except A/).
-

- Your command line must end with a <CR> (except when using A/).
- The escape sequence "<GT>+++<GT>" lets you return to command mode without breaking your connection with a remote modem. <GT> represents a guard time which is a delay before and after the escape sequence.
- Factory default settings are denoted with an asterisk, and are stored in non-volatile memory.

Direct Commands	Description
AT	Attention command prefix (precedes all except A/)
A/	Repeat last command.
<GT>+++<GT>	Escape Code sequence. The guard time <GT> must be set using register S12. This sequence is thus preceded and followed by a minimum time period of no transmission.
<CR>	Carriage Return. Terminate current connection attempt during the dialing or protocol negotiation process.

Command	Description
A	Answer command. Causes modem to go off-hook, in the answer mode, without waiting for a ring.
Bn	Communication Standard. B0 = CCITT V.21 (300 bps) & V.22 (1200 bps) *B1 = BELL 103 (300 bps) & Bell 212A (1200 bps) B2 = CCITT v.23. Originating TX=75, RX=1200. Answering TX=1200, RX=75. B3 = CCITT v.23. Originating TX=1200, RX=75. Answering TX=75, RX=1200.
Cn	Carrier. C0 = Transmit carrier signal OFF. *C1 = Transmit carrier signal ON.
D	Dial Command. Puts the modem in the originate mode and the dial modifiers that follow tell the modem what, when and how to dial. T = Dials using tones (DTMF). P = Dials using pulses. , = Pauses (time specified by register S8) before continuing. W = Waits (time specified by register S7) for second dial tone. @ = Wait (time specified by register S7) for "quiet answer." ! = Issues a hook flash and modem goes on-hook for 0.5 seconds. ; = Return to command state after dialing. Sn = Dials stored number in register n (0-3). L = Dials the last number.
En	Modem echos commands: E0 = Echo OFF. *E1 = Echo ON.
Hn	Hook Switch. H0 = Force modem on-hook (hang up). H1 = Force modem off-hook.
In	Identification Codes. I0 = Display 3-digit product ID code. I1 = Display ROM checksum value. I2 = Return OK response (ROM checksum, display ERROR if problem). I3 = Display ROM firmware revision level. I4 = Display configuration settings. I6 = Display chipset DSP version codes (undocumented).
Ln	Speaker Volume.

	L0,L1 = Low volume.
	*L2 = Medium volume.
	L3 = High volume.
Mn	Speaker On/Off.
	M0 = Speaker always off.
	*M1 = Speaker on until carrier detected.
	M2 = Speaker always on.
	M3 = Speaker on after dialing and until carrier detected.
Nn	Negotiation.
	N0 = When originating or answering, force line speed in register S37.
	*N1 = When originating, start auto-line feed at DCE speed in register S37. When answering, auto-line feed regardless of register S37.
	N2 = Same as N1 with the addition of V.23 protocol.
	N3 = When originating, force line speed given in register S37.
	N4 = Same as N3.
	N5 = When originating, start auto-line feed at DCE speed in register S37. When answering, force line speed given in register S37.
On	On-Line Mode.
	O0 = Return to data mode.
	O1 = Return to data mode and initiate equalizer retrain sequence.
	O3 = Go to on-line state, initiate CCITT V.32bis re-negotiation.
P	Set default dialing mode to PULSE. Sets S14 bit 5 (P,T undocumented).
Qn	Result Codes (on/off).
	*Q0 = Result Codes ON.
	Q1 = Result Codes OFF.
	Q2 = Return Result Codes when originating, but NOT when answering.
Sr?	Display s-register. Display current setting of s-register r.
Sr=n	Set r-register. Set the value of s-register r to value n.
T	Set default dialing mode to TONE. Clears S14 bit 5 (P,T undocumented).
Vn	Result Codes (type).
	V0 = Return numeric result codes.
	*V1 = Return verbal (word) result codes.
Wn	Negotiation Messages (on/off). W2 is undocumented.
	*W0 = Negotiation progress messages OFF.
	W1 = Negotiation progress messages ON. Result code is DTE rate.
	W2 = Negotiation progress messages ON. Result code is DCE rate.
Xn	Call Progress Messages.
	X0 = Call progress messages (CONNECT, NO CARRIER, and RING)
	X1 = Call progress messages and connection speed.
	X2 = Call progress messages, connection speed and DIALTONE detection.
	X3 = Call progress messages, connection speed and BUSY detection.
	*X4 = Call progress messages, connection speed, DIALTONE and BUSY.
Yn	Long Space Disconnect (on/off).
	*Y0 = Long space disconnect OFF.
	Y1 = Long space disconnect ON.
Zn	Stored User Profiles.
	Z0 = Resets and recall stored user profile 0.
	Z1 = Resets and recall stored user profile 1.
&Cn	Carrier Detect (DCD) options.
	&C0 = DCD always on.
	&C1 = DCD follows carrier state (ON when remote carrier present).
&Dn	Data Terminal Ready (DTR) options.
	*&D0 = Modem ignores status of the DTR signal.
	&D1 = Modem returns to command mode after an on-to-off DTR transition.
	&D2 = Modem goes on-hook, turns off auto answer, and returns to command mode after an on-to-off DTR transition.

&D3 = Modem resets and returns to command mode after an on-to-off DTR transition.

&Fn Reset modem to factory defaults stored in non-volatile memory.
&F0 = Recall factory default settings.
&F3 = Recall factory default settings.

&Gn Guard tones for CCITT operations (not used for BELL operation).
*&G0 = Disable guard tones
&G1 = Generate 550 Hz guard tone.
&G2 = Generate 1800 Hz guard tone.

&Jn Telephone Jack connection. Not functional!

&Kn Set DTE port Flow Control (can also be set with \Qn command).
&K0 = Disable DTE flow control.
&K1 = Return ERROR.
&K2 = Return ERROR.
&K3 = Enable bidirectional flow control (RTS/CTS).
&K4 = Enable Software flow control (XON/XOFF).
&K5 = Enable Transparent (XON/XOFF) Software flow control.

&Ln Leased-Line option. Undocumented (defaults to &L0)!

&Mn Same function as &Q(0-3) settings.

&Pn Pulse dialing MAKE/BREAK ratios.
*&P0 = Make/break ratio is 39%/61% (US/CANADA).
&P1 = Make/break ratio is 33%/67% (UK/Hong Kong).

&Qn Asynchronous/Synchronous operation.
&Q0 = Asynchronous operation (must use for V.23 connection).
&Q1 = Synchronous Mode 1: Async dialing using AT commands, switch to Sync mode after dialing.
&Q2 = Synchronous Mode 2: Dial telephone number stored in location 0 after an off-to-on DTR transition (use with Sync terminals).
&Q3 = Synchronous Mode 3: Use telephone to manually originate a Sync call, and enter Sync mode after off-to-on DTR transition.
&Q4 = Return ERROR.
*&Q5 = Make connection using V.42bis Async Reliable Mode.
&Q6 = Make connection using standard Async buffered Data Mode.

&Rn PC/Mac Flow Control options (contrary to manual, &R0 is default).
*&R0 = PC Mode. DTR and RTS signals function normally.
&R1 = Mac Mode. When configured for bidirectional flow control, DTR is recognized as RTS by the modem.

&Sn Data Set Ready (DSR) options.
*&S0 = DSR always on.
&S1 = DSR active when modem is in Data Mode.

&Tn Modem Test Command Selection.
&T0 = End test in progress.
&T1 = Perform Local Analog Loopback Test.
&T3 = Perform Local Digital Loopback Test.
*&T4 = Accept a remote modem request for Digital Loopback Test.
&T5 = Ignore a remote modem request for Digital Loopback Test.
&T6 = Perform a Remote Digital Loopback Test.
&T7 = Perform a Remote Digital Loopback with self-test.
&T8 = Perform Analog Loopback Test with self-test.

&Un Trellis Coding (on/off).
*&U0 = Trellis coding ON (V.32 9600bps only).
&U1 = Trellis coding OFF.

&V View Active Configuration of s-registers and stored phone numbers.

&Wn Store Active Profile.
&W0 = Save active configuration as profile 0.
&W1 = Save active configuration as profile 1.

&Xn Synchronous Transmit Clock Source. Not supported! Default is &X0.

&Yn Select Stored Power-Up Configuration Profile.
 *&Y0 = Load profile 0 after reset or power-up.
 &Y1 = Load profile 1 after reset or power-up.
 &Zx=n Store telephone number n into register x (0-3). Up to 36 characters.

\Cn Set MNP Buffering Method.
 *\C0 = No buffer used while establishing a reliable connection.
 \C1 = Buffer data for 3 seconds untill 200 characters are received or until modem detects a Sync character. Modem switches to standard (non-reliable) operation if buffer fills with data.
 \C2 = This command is used with the auto-reliable fall-back character command %A. Data is not buffered while establishing a reliable connection. Modem falls back to standard buffered operation upon detection of the auto-fallback character.

\Gn Set modem port flow control during standard buffered mode connection.
 *\G0 = Turn OFF port flow control.
 \G1 = Turn ON port flow control (use if the modem is receiving data from the remote system faster than it can process it).

\Kn Set Break Control. Set n from 0 to 5 (default is 5).

\Nn Request link type. This is the type of connection in Async mode (&M0).
 \N0 = Standard Mode (non-MNP, buffered data).
 \N1 = Direct Mode (non-MNP, data not buffered).
 \N2 = Reliable Mode (MNP operation).
 \N3 = Auto-Reliable Mode (MNP if remote MNP modem, else standard).
 \N4 = LAPM Reliable Mode (V.42bis).
 \N5 = Auto-Reliable LAPM and buffered mode.
 *\N6 = Auto-Reliable LAPM, MNP, and buffered mode.

\Qn Set DTE port flow control (alternative to the &Kn command).
 \Q0 = Disable DTE flow control.
 \Q1 = Bidirectional software flow control (XON/XOFF).
 \Q2 = Unidirectional hardware flow control (CTS).
 *\Q3 = Bidirectional hardware flow control (RTS/CTS).
 \Q4 = Unidirectional software flow control from modem (XON/XOFF).

\Tn Inactivity Timer. Set n from 0 to 90 mins. (default is 0 - disabled)
 If no data activity during set time, then modem will disconnect.

\V MNP Result Codes.
 *\V0 = MNP Result Codes OFF.
 \V1 = MNP Result Codes ON.

\X Set XON/XOFF pass through flow control. Only effective for standard buffered connection with XON/XOFF (\Q1) flow control enabled.
 *\X0 = Modem will act on XON/XOFF received from the local DTE, but will not pass XON/XOFF to the remote modem.
 \X1 = Modem will act on XON/XOFF received from the local DTE, but will also pass XON/XOFF to the remote modem. This allows the local DTE to XON/XOFF the remote DTE through the established modem link.

%An UNKNOWN COMMAND??? (0 <= n <= 255). Not listed in manual.

%Cn MNP5 Data Compression.
 %C0 = MNP5 Disabled.
 *%C1 = MNP5 Enabled.

%Dn Dictionary Size (used for MNP5 data compression?).
 %D0 = 0.5 kbyte dictionary.
 %D1 = 1 kbyte dictionary.
 *%D2 = 2 kbyte dictionary.

%En Auto-Retrain.
 %E0 = Disable auto-retrain.

*%E1 = Enable auto-retrain at 2400 bps when line quality is poor.

S Registers Decription

=====		
S0	Number of Rings to Auto Answer (0-255. Default is 0 = disabled).	
S1	Count incoming rings (0-255). Resets after 8 secs after last ring.	
S2	Escape Code character (0-255 Default is 43 "+"). Values greater than 127 disable the feature, preventing a return to command mode, unless a hang-up or DTR transition takes place.	
S3	Carriage Return Character <CR>. (0-127. Default is ascii 13). Used to signal the end of the command line string in command mode.	
S4	Line Feed Character <LF>. (0-127. Default is ascii 10). Used when the modem sends Result Codes. Cannot be totally disabled.	
S5	Backspace Character <BS>. (0-32, 127-255. Default is ascii 8).	
S6	Wait for Dialtone (2-255. Default is 2 seconds). When the modem executes a dial command. This tells how long to wait after going off-hook before beginning to dial. If the modem doesn't receive a dialtone before S6 elapses, then will get a "NO DIALTONE" response.	
S7	Wait time for carrier. (1-120. Default is 40 seconds). This tells the modem how many seconds to wait for a remote modem's carrier signal before hanging up and returning a "NO CARRIER" response.	
S8	Pause time for comma. (0-255. Default is 2 seconds). The amount of time to pause each time the modem encounters a comma in the dial command line. This is useful when dialing through a PBX or to stop call-waiting (ATDT *70,555-1212).	
S9	Carrier Detect response time. (1-255. Default is 6 tenths seconds). This is how long the remote modem's carrier (in 1/10 seconds) must be present, so it cannot be mistaken for a busy signal, ring, or voice. Increasing the time reduces the chances the modem will mistake line noise for a carrier signal.	
S10	Carrier Loss Time. (1-255. Default is 14 tenths seconds). This is the time (in 1/10 seconds) between the loss of a remote modem's carrier signal and the LineLink disconnecting. The value can be increased to ignore carrier dropouts on a noisy line, or they can be reduced to make the modem automatically hang up and allow call-waiting calls to ring through. To ignore the Data Carrier Detect and have the LineLink act as if the remote modem's carrier is always present, set this value to 255. Setting this to a value less than the value in register S9, causes the modem to disconnect when it detects a momentary carrier loss, because register S10 expires before the carrier response time expires.	
S11	Touch-Tone (DTMF) Dialing Speed. (50-255. Default is 75 ms). This is the speed of dialing (in milliseconds) during which the DTMF tones are held for each digit (it does not affect pulse dialing, which is fixed at 10 pulses per second).	
S12	Guard Time Value. (0-255 in 1/50 seconds. Default 40/50 seconds). This sets the guard time <GT> delay required before and after the escape code sequence (usually "<GT>+++<GT>") before returning to the Command mode.	
S14	Bit-mapped register (default value is 170) that provides the following functions (equivalent commands shown in parentheses): Bit 0,2: Disaply Result Codes.	
	Bit0	Bit2 AT Command
	0	0 (Q0)
	0	1 (Q1)
	1	0 (Q2)

- Bit 1: Echo commands to DTE.
 0 = Do not echo commands (E0)
 1 = Echo commands (E1)
- Bit 3: Word or number responses.
 0 = Send number responses (V0)
 1 = Send word responses (V1)
- Bit 4: Accept/Ignore commands.
 0 = Accept commands.
 1 = Ignore commands
- Bit 5: Default Dialing method.
 0 = Touch-Tone (T)
 1 = Pulse (P)
- Bit 6: Reserved for later use.
- Bit 7: Answer/originate operation.
 0 = Answer (A and R)
 1 = Originate (D)

S23 Bit-mapped register (default value 7) that provides the following test functions (equivalent commands shown in parentheses):

- Bit 0: Remote modem request for Remote Digital Loopback Test.
 0 = Ignore request (&T5)
 1 = Grant request (&T4)

Bit 1,2,3: DTE speed (auto-detect by modem).

Bit1	Bit2	Bit3	DTE Speed
0	0	0	
0	0	1	300 bit/s
0	1	0	1200 bit/s
0	1	1	2400 bit/s
1	0	0	4800 bit/s
1	0	1	9600 bit/s
1	1	0	19.200 bit/s
1	1	1	38,400 bit/s

Bits 4,5: Parity setting (auto-detect by modem).

Bit5	Bit4	Parity Setting
0	0	Even parity
0	1	Space parity
1	0	Odd parity
1	1	mark parity

Bits 6,7: Guard tones.

Bit7	Bit6	Guard Tone Type
0	0	Guard tones disabled (&G0)
0	1	550 Hz guard tone (&G1)
1	0	1800 Hz guard tone (&G2)
1	1	Reserved for later use.

S25 DTR Delay. When command &M1 is in effect, this specifies the number of seconds (default = 5) that the modem waits after a connection has been made before examining the DTR signal. This delay allows an asynchronous terminal to be detached from the modem and a synchronous terminal connection made while remaining in the Data Mode. After this delay S25 reverts to hundredths of seconds.

S26 RTS/CTS Delay. This is the number of 1/100 seconds (default is 1) that specifies the time delay between RTS and the CTS response.

S27 Bit-mapped register for Test Functions (default value is \$49H).

The equivalent commands are shown in parentheses:

Bit 0,1,3: Communication operation.

Bit3	Bit1	Bit0	Command
0	0	0	Asynchronous operation (&M0,&Q0)
0	0	1	Synchronous operation after dialing (&M1, &Q1)

0	1	0	Synchronous terminal support (&M2, &Q2)
0	1	1	Manually originate synchronous call (&M3, &Q3)
1	0	0	Not valid
1	0	1	Asynchronous error control (&Q5)
1	1	0	Asynchronous buffered mode (&Q6)
1	1	1	Not valid

Bit 2: Leased Line Option.

0 = Dial up line (&L0)

1 = Leased line (&L1)

Bit 3: Reserved for later use.

Bit 4,5: Synchronous timing selection.

Bit5	Bit4	Command
0	0	Modem give sync TX clock on EIA pin 15 (&X0)
0	1	Modem accepts ext sync clock (&X1)
1	0	receive clock (slave timing) (&X2)

Bit 6,7: Communication Standard.

Bit 6	Bit7	Command
0	0	CCITT V.21/V.22 (B0)
1	0	BELL 103/212A (B1)
0	1	CCITT V.23 (B2)
1	1	CCITT V.23 (B3)

S30 Automatic Timeout (in tens of seconds). This specifies the number of seconds the modem waits with no activity, before disconnecting (in 10 second increments). Default is 0, which disables it.

S36 Negotiation Fallback. When the initial attempt to connect in error-control mode fails, this specifies what occurs next (default = 7).

0 = Hang up

1 = Attempt a direct asynchronous connection (&Q0)

2 = UNKNOWN???

3 = Attempt an asynchronous connection using automatic speed buffering (&q6).

4 = Attempt a CCITT V.42 Alternative Protocol connection

(MNP 2-4); if

(MNP 2-4); if negotiation fails, hang up.

5 = Attempt a CCITT V.42 Alternative Protocol connection

(MNP 2-4); if fails, attempt a direct async connection.

6 = UNKNOWN???

7 = Attempt a CCITT V.42 Alternative Protocol (MNP 2-4).

Note: The selected fallback option can be initiated immediately

with S48.

For example, a connection attempt using the MNP can be forced by setting

S48=128 and S36=5 or 7.

S37 Maximum DCE Line Speed S37 selects the speed (for all modes except CCITT V.24bis) at which the modem attempts to connect with a remote modem; the speed selected will be the highest DCE speed supported by both modems (see S93 for CCITT V.25bis modes).

0 = Speed of last AT command issued

1 = 75 bps

2 = 110 bps

3 = 300 bps

5 = 1200 bps

6 = 2400 bps

7 = 4800 bps

8 = 7200 bps

9 = 9600 bps

- 10 = 12000 bps
11 = 14400 bps
- S38 Delay Before Forced Hangup. This specifies the number of seconds the modem waits when in error-control mode (&Q5) before disconnecting (default is 20). This occurs after receiving the command to hang up or a DTR on-to-off transition. If set to 0, the modem does not wait for data in the buffers to clear (gives NO CARRIER response). If the register is set to a value between 0 and 254, the modem will wait the number of seconds, or until all data has been transferred, before hanging up. If set to 255, the modem will not hang up until all data is transferred.
- S39 Bit-map of Negotiation state (AT-Command N).
- | Bit5 | Bit4 | Bit3 | AT-Command |
|------|------|------|------------|
| 0 | 0 | 0 | (N0) |
| 0 | 0 | 1 | (N1) |
| 0 | 1 | 0 | (N2) |
| 0 | 1 | 1 | (N3) |
| 1 | 0 | 0 | (N4) |
| 1 | 0 | 1 | (N5) |
- S46 Compression Error Protocol Selection (values are only 136 or 138). Default is 138 (affects v.42/v.42bis mode).
136 = Disable Compression.
138 = Enable Compression.
- S48 V.42 Feature Negotiation (values of only 0,7, or 128). This defines whether feature negotiation is to be performed by the modem. The feature negotiation process allows the modem to ascertain the remote system's capabilities. If these capabilities are already known and negotiation is not necessary, this can be skipped.
0 = Disable Negotiation, proceed with LAPM.
7 = Enable Negotiation (default).
128 = Disable Negotiation, fallback per S36 setting.
- S49 Minimum Buffer Size (in bytes). Default is 10 bytes. This specifies the minimum size of the buffer used in error-control or automatic speed buffering mode. Should be less than S50.
- S50 Maximum Buffer Size (in bytes). Default is 200 bytes. This specifies the maximum size of the buffer used in error-control or automatic speed buffering mode. Should be greater than S49.
- S63 Leased-Line carrier power level in dBm (0-15. Default is 0). This specifies a carrier level value that is not to be exceeded.
- S82 Break Signaling Technique (values of only 3,7, and 128). This gives a method of break signal handling for CCITT V.42 communications: in-sequence, expedited, and destructive. Break signals provide a way to get the attention of the remote host. The break type used depends on the application.
3 = Expedited signaling used regardless of sequence in transmitted and received data; current data integrity is maintained.
7 = Destructive signaling used regardless of sequence of transmitted and received data; data in process at that time is destroyed.
128 = In-sequence signaling used as data is transmitted and received; data integrity is maintained ahead of and immediately after the break.
- S86 Connection Failure Result Code (values of 0, or 4-15). This helps to determine the cause of a connection failure. When the modem issues a NO CARRIER result code, a value is written to this S-register. To read this register following the connection failure, issue an
-

ATS86? <CR>. The modem will report one of the values below.

- 0 = Normal hang up; no error occurred.
- 4 = Physical carrier loss.
- 5 = Feature negotiation failed to detect presence of another error-control modem at the other end.
- 6 = Other error-control modem did not respond to feature negotiation message sent by this modem.
- 7 = Other modem is sych-only; this modem is async-only.
- 8 = Modems could not find a common framing technique.
- 9 = Modems could not find a protocol in common.
- 10 = Incorrect feature negotiation sent by other modem.
- 11 = Sync information (data of flags) not received from other modem. Modem waited 30 seconds before hanging up.
- 12 = Normal disconnect initiated by other modem.
- 13 = Other modem did not respond after many transmissions of the same message. Modem made 10 attempts, then hung up.
- 14 = Protocol violation occurred.
- 15 = Compression failure.

Note: Multiple occurrences may contribute to a NO CARRIER message; Register S86 only records the first event that occurred.

=====

The LineLink firmware DOES support caller ID detection. The modem will display the caller id it receives from the phone co. The only problem is the modem will then crash and require a powercycle to get it back because the LineLink lacks a relay switch on its board.

To try the caller ID yourself do the following: enter "AT#VS4" <CR> after the OK. Set the port speed to 19.2k and enter "AT#CC1" <CR> to display formatted caller id output.

=====

FAX Commands:

The following fax commands assume the baud rate is set at 19.2k. These commands have not yet been fully tested, but appear to comply to most Class 1 and Class 2 fax-modems. Fax commands are like "AT" commands, and must be preceded by the "AT" string (ie AT+FAA=1).

FAX commands of special interest are:

+FAE=n	(CLASS 1 Only) Adaptive Answer / Silent Answer Mode Control
0	Disable Both
1	Adaptive Answer ONLY
2	Adaptive Answer & Silent Answer
3	Silent Answer ONLY
+FAA=n	(CLASS 2 Only) Adaptive Answer / Silent Answer Mode Control
0	Disable Both
1	Adaptive Answer ONLY
2	Adaptive Answer & Silent Answer
3	Silent Answer ONLY

Connection Result Codes:

Numeric Verbose

0 OK

1	CONNECT	(300 bps)
2	RING	
3	NO CARRIER	
4	ERROR	
5	CONNECT 1200	
6	NO DIALTONE	
7	BUSY	
8	NO ANSWER	
9	CONNECT 0600	
10	CONNECT 2400	
11	CONNECT 4800	
12	CONNECT 9600	
13	CONNECT 7200	
14	CONNECT 12000	
15	CONNECT 14400	
16	CONNECT 19200	
17	CONNECT 38400	
18	CONNECT 57600	
19	CONNECT 115200	(Not Currently Supported on MOST models)
22	CONNECT 1200/75	(Models with v.23 support only)
23	CONNECT 75/1200	(Models with v.23 support only)
24	DELAYED	
32	BLACKLISTED	
33	FAX	
35	DATA	
40	CARRIER 300	
44	CARRIER 1200/75	(Models with v.23 support only)
45	CARRIER 75/1200	(Models with v.23 support only)
46	CARRIER 1200	
47	CARRIER 2400	
48	CARRIER 4800	
49	CARRIER 7200	
50	CARRIER 9600	
51	CARRIER 12000	
52	CARRIER 14400	
66	COMPRESSION: CLASS 5	(MNP 5)
67	COMPRESSION: V.42BIS	(BTLZ)
69	COMPRESSION: NONE	
70	PROTOCOL: NONE	
77	PROTOCOL: LAP-M	(V.42)
80	PROTOCOL: ALT	(MNP)
+FC	+FCERROR	

1.19 LineLink S-Registers

S Register List
for LineLink 144e

S0 Auto-answer

Range Default

0-255 rings 0 This register determines the number to rings the modem will count before automatically answering a call. A value of 0 will prevent the modem from answering. Values from 1 thru 255 are the number of rings the modem will count before answering. The default value is 0.

S1 Count Incoming Rings

Range Default

0-255 rings 43 This register counts the number of incoming rings. When the value in this register equals the value in Register S0, the modem answers. This register resets approximately 8 seconds after the last ring.

S2 Escape Character

Range Default

0-127 ASCII 43 Register S2 sets the ASCII value of the escape characters, used to switch the modem from Data Mode to Command Mode without losing the connection to the remote modem. Values greater than 127 disable the escape feature, preventing a return to the Command Mode. If the modem will be used to automatically answer incoming calls, either disable the escape characters or set them to a value other than that used by the originating modem. To return to Command Mode with the escape characters disabled, the remote modem must hang up or an ON-to-OFF transition of the DTR interface signal must occur with the &D1, &D2, or &D3 command in effect.

S3 Carriage return character.

Range Default

0-127 ASCII 13 Register S3 sets the ASCII value of the carriage return (end-of-line) character. This is the character used to end the command line (and have the modem execute the line) and also the character that appears after the modem sends a

response.

S4 Line feed character.

Range Default

0-127 ASCII 10 Register S4 sets the ASCII value of the line feed character. The modem sends the line feed character after a carriage return only when word responds are sent (v1command in effect). If a line feed characters is not wanted, change the register value to a null character (the line feed character cannot be totally disabled).

S5 Backspace character.

Range Default

0-32, 127 ASCII 8 Register S5 sets the ASCII value of the backspace character. This character is both the character created by pressing the Backspace key and the character echoed to move the cursor to the left. To change the register value, assign an ASCII value between 0 and 32, or greater than 127. Do not use values between 33 and 126 since they correspond to printable ASCII characters.

S6 Wait for dial tone.

Range Default

2-255 seconds 2 When the modem executes a Dial command line with the X0, X1, or X3 response set in effect, Register S6 tells the modem how long to wait after going off hook before it dials the first digit in the Dial command line. This feature is convenient when it takes longer than two seconds to obtain a dial tone. If the modem does not detect a dial tone when the time in Register S6 elapses, you will receive the NO DIALTONE (or 6) response.

S7 Wait time for carrier.

Range Default

1-60 seconds 40 Register S7 tells the modem how many seconds to wait for a remote modem's carrier signal before hanging up. the register value can be increased if the modem does not detect a carrier within the specified time. If the modem detects a remote carrier signal within the specified time, it sends a CONNECT response and enters Data Mode. If it does not detect a remote carrier signal within the specified time, it sends the NO CARRIER (or 3) response, hangs up and returns to the Command Mode.

S8 Pause time for comma.

Range Default

0-255 seconds 2 Register S8 tells the modem how many seconds to pause for each comma (,) it encounters in a Dial command line. The comma is used when dialing through a PBX or other special telephone service to wait for an outside telephone line. An alternative to changing this register value is to include more than one comma in your command line.

S9 Carrier Detect response time.

Range Default

1-255 06 Register S9 tells the modem how long the remote modem's carrier signal must be present so the modem does not mistake the signal for a busy signal, ring, or voice. The factory setting requires the modem to listen to the carrier signal for at least 0.6 seconds before recognizing it. Increasing the time in this register reduces the chances that the modem will mistake noise such as a busy signal or voice for a carrier signal. For example, entering a value 15 means that the remote modem's carrier signal must be present for 1.5 seconds for the modem to recognize it.

S10 Carrier loss time.

Range Default

1-255 14 Register S10 sets the time between the loss of a remote modem's carrier signal and when the modem disconnects. This allows the remote modem's carrier signal to momentarily disappear from the telephone line without the modem disconnecting. the factory setting can be changed to a higher value when a noisy telephone line that might interfere with the remote modem's carrier signal. To have the modem ignore the Data Carrier Detect status and act as if the remote modem's carrier signal is always present, set the value to 255. Assigning a value smaller than the value in Register S9 causes the modem to disconnect when it detects a momentary carrier less, because Register S10 expires before the carrier response time expires.

S-Register Description

S11 Range Default

50-255 ms 75 Register S11 controls the speed of the Touch-Tone (DTMF) dialing. Increasing the register value to 255 slows the dialing rate to 1.9 digits per second. Do not select a value less than 50 milliseconds. (Register S11 has no effect on pulse dialing, which is fixed at 10 pulses per second.)

S12 Return to data mode timer.

Range Default

0-255 1/50 seconds 40 Register S12 controls the time delay before typing the escape characters. Register S12 controls the time before returning to data mode after receiving escape characters unless "AT" command is received.

S14 Functions

Range Default

Bit Mapped 170 Register S14 is a bit-mapped register and provides the

following functions (equivalent commands are shown in parentheses):

Bit 0&2	Bit0	Bit2	AT Command
0	0	Q0	
0	1	Q1	
1	0	Q2	

Bit 1	Echo commands to DTE
0	Do not echo commands (E0)
1	Echo commands (E1)

Bit 3	Word or number responses
0	Send number responses (V0)
1	Send word responses (V1)

Bit 4	0 Accept commands
1	Ignore commands

Bit 5	Dialing method
0	Touch-Tone (T)
1	Pulse (P)

Bit 6	Reserved c
-------	------------

Bit 7	Answer/originate operation
0	Answer (A and R)
1	Originate (D)

S23 Test functions

Range	Default
-------	---------

Bit Mapped	007	Register S23 is a bit-mapped register and provides the following test functions (equivalent commands are shown in parentheses):
------------	-----	---------------------------------------------------------------------------------------------------------------------------------

Bit 0	Response to remote modem request for Remote Digital Loopback Test
0	Ignore request (&T5)
1	Grant request (&T4)

Bits1, 2, 3	DTE speed
3 2 1	
0 0 0	0
0 0 1	300 bit/s
0 1 0	1200 bit/s
0 1 1	2400 bit/s
1 0 0	4800 bit/s
1 0 1	9600 bit/s
1 1 0	19.200 bit/s
1 1 1	38,400 bit/s

Bits 4,5	Parity setting
5 4	

0	0	Even parity
0	1	Space parity
1	0	Odd parity
1	1	mark parity

Bits 6,7 Guard tones

7	6	
0	0	Guard tones disabled (&G0)
0	1	550 Hz guard tone (&G1)
1	0	1800 Hz guard tone(&G2)
1	1	Reserved

S25 DTR Delay.

Range Default

0-255 seconds 5 If the &M1 command is in effect, Register S25 specifies the number of seconds that the modem waits after a connection has been made before examining the DTR lead. This delay allows a asynchronous terminal to be detached from the modem and a synchronous terminal connection while remaining in the Data Mode. After this delay S25 reverts to hundredths of seconds.

S26 RTS/CTS Delay

Range Default

0-255 hundreds of seconds 001 Sync Mode only. Register S2 specifies the time in hundreds of second increments, of the delay between RTS and the CTS response.

S27 Test Function

Bit mapped 49H Register S27 is a bit-mapped register and provides the following test functions (equivalent commands are shown in parentheses):

Bit 0,1,3 Communication operation

3	1	0	
0	0	0	<M>Asynchronous operation (&M0, &Q0)
0	0	1	Synchronous operation after dialing (&M1, &Q1)
0	1	0	Synchronous terminal support (&M2, &Q2)
0	1	1	Manually originate synchronous call (&M3, &Q3)
1	0	0	Not valid
1	0	1	Asynchronous error control (&Q5)
1	1	0	Aysnchronous buffered mode (&Q6)
1	1	1	not valid

Bit 2 0 Dial up line (&L0)
 1 Leased line (&L1)

Bit 3 Reserved

		Bit 4,5	Synchronous timing selection
5	4		
0	0	Modem provides synchronous transmit clock on EIA pin 15 (&X0)	
0	1	Modem accepts external synchronous clock (&X1)	
1	0	receive clock (slave timing) (&X2)	

Bit 6 & 7	Bit 6	Bit7	AT Command
0	0		B0
1	0		B1
0	1		B2
1	1		B3

S30 Automatic Timeout.

Range	Default	Register S30 specifies the number
0-255	0	of seconds the modem waits without activity, before disconnecting. Timing is in 10 second increments.

S36 Negotiation Faltback

Range	Default	
0-7	7	When the initial attempt to connect in error-control mode fails, S36 specifies what should occur next.
	0	Hang up
	1	Attempt a direct asynchronous connection (&Q0)
	2	
	3	Attempt an asynchronous connection using automatic speed buffering (&q6).
	4	Attempt a CCITT V.42 Alternative POrotocol connection (MNP 2-4); if negotiation fails, hang up.
	5	Attempt a CCITT V.42 Alternative Protocol connection (MNP); if negotiation fails, attempt a direct asynchronous connection.

```

6
7   Attempt a CCITT V.42
   Alternative Protocol
   connection (MNP
   compatible); if negotiation
   fails, attempt an
   asynchronous connection
   using automatic speed
   buffering.

```

Note: The selected fallback option can be initiated immediately with S48. For example, a connection attempt using the MNP can be forced by setting S48=128 and S36=5 or 7.

S37 Maximum DCE Line Speed

S37 selects the speed (for all modes except CCITT V.24bis) at which the modem attempts to connect with a remote modem; the speed selected will be the highest DCE speed supported by both modems (see S93 for CCITT V.25bis modes).

```

0   Speed of last AT command
    issued
1   75 bps
2   110 bps
3   300 bps
5   1200 bps
6   2400 bps
7   4800 bps
8   7200 bps
9   9600 bps
    10 12000 bps
11  14400 bps

```

S38 Delay Before Forced Hangup

Range	Default
-------	---------

0-255	20	S38 specifies the number of seconds the modem waits when in error-control mode (&Q5) before disconnecting after receiving the command to hang up or an on-to-off transition of DTR. The range for this register is 0-255 seconds; the default is 20 seconds. If the register is set to 0, the modem does not wait for data in the buffers to clear (gives NO CARRIER response). If the register is set to a value between 0 and 254, the
-------	----	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

modem will wait the number of seconds, or until all data has been transferred, before hanging up. (If data clears gives of response, if not gives NO CARRIER response). If the register is set to 255, the modem will not hang up until all data is transferred.

S39 ATN Command Bit Map

Bit 5	Bit 4	Bit 3	AT Command
0	0	0	N0
0	0	1	N1
0	1	0	N2
0	1	1	N3
1	0	0	N4
1	0	1	N5

S46 Compression Error Control protocol Selection

Range Default

136,138 138 Register S46 enables d
13 No compression
138 Compression

48 Feature Negotiation Action

Range Default

0, 7, 128 7 Register S48 defines whether feature negotiation is to be performed by the modem. The feature negotiation process allows the modem at ascertain the remote system's capabilities. If these capabilities are already known and negotiation is not necessary, this feature can be bypassed.

0 Negotiation disabled. Modem assumes the remote modem is configured properly to make a connection, bypasses the detection and negotiation phases, and proceeds with the protocol selected by Register S46.
3 Reserved
7 Negotiation enabled.
128 Negotiation disabled. Forces immediate fallback as specified in Register S36. Can be used to force the V.42 alternative protocol (compatible with MNP), bypassing the detection and

negotiation phases.

S49 Buffer Lower Limit

Range Default

0-255 10 S49 specifies the minimum size of the buffer used in error-control or automatic speed buffering mode. The range is 1-255 bytes; the default setting is 10.

S50 Buffer Upper Limit

Range Default

0-255 200 S50 specifies the maximum size of the buffer used in error-control of automatic speed buffering mode. The range is 2-255 bytes; the default setting is 200.

S63 Private Circuit Carrier Level

Range Default

0-15 0 S63 specifies the carrier power level in dBm for leased line operation. This register specifies a carrier level value that is not to be exceeded. The range of this register is 0-15 (0 to - 15 dBm). The default setting is 0.

S82 Beak Signaling Technique

Range Default

3, 7, 128 128 S82 selects a method of break signal handling for CCITT V.42 communications: in sequence, expedited, and destructive. Break signals provide a way to get the attention of the remote host. The break type used depends on the application.

3 Expedited signaling used regardless of sequence in transmitted and received data; data integrity maintained.

7 Destructive signaling used regardless of sequence of transmitted and received data; data in process at time is destroyed.

128 In sequence signaling used as data is transmitted and

received; data integrity
maintained ahead of and
after break.

S86 Connection Failure Cause Code

Range Default

0, 4-15 None S86 helps determine the cause of
a connection failure. When the
modem issues a NO CARRIER
result code, a value is written to
this S-register. To read this
register following the connection
failure, issue ATS86? <CR>. The
modem will report one of the
values below.

- 0 Normal hang up; no error
 occurred.
- 4 Physical carrier loss.
- 5 Feature negotiation failed to
 detect presence of another
 error-control modem at the
 other end.
- 6 Other error-control modem
 did not respond to feature
 negotiation message sent by
 this modem.
- 7 Other modem is synchronous-
 only; this modem is
 asynchronous-only.
- 8 Modems could not find a
 common framing technique.
- 9 Modems could not find a
 protocol in common.
- 10 Incorrect feature negotiation
 message sent by other
 modem.
- 11 Synchronous information
 (data of flags) not received
 from other modem. Modem
 waited 30 seconds before
 hanging up.
- 12 Normal disconnect initiated
 by other modem.
- 13 Other modem did not
 respond after many
 transmissions of the same
 message. modem made 10
 attempts then hung up.
- 14 Protocol violation occurred.
- 15 Compression failure.

Note: Multiple occurrences may contribute to a NO CARRIER message;
S86 records the first event that occurred.

1.20 FAX and DATA modems with voice Mail

VoDaFax

EXTENDED AT COMMANDS

FAX & DATA MODEMS

WITH VOICE MAIL AND BUSINESS AUDIO CAPABILITY

REV 2.31 December 1993

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Note that this is the final document describing the command set supported by the 3.15(a-z) series firmware. The final firmware in this series is 3.15V11.

This document is for use by developers of application software to support Sierra Voice and fax modems. It represents the production released commands implemented as of December 1993 and is intended for use with our ST 4743 chipset which supports Class 2 9600 fax , 2400 data , MNP and V.42bis as well as voice. Caller ID and Business Audio are also supported.

Sierra's command set has been field proven and is used in production VoDaFax devices. Sierra modems that support this command set will include the string "voice 2.3" in the response to ATI4.

Revised December 1993

PURPOSE OF DOCUMENT

This document specifies Sierras VoDaFax product firmware and software interface for addition of voice processing functions to Sierras Fax and Data chip set ST4743.

REFERENCE DOCUMENTS

530001 2400bps modem commands & S-register guide.
530002 EIA 2388 class 2 command summary.

FUNCTIONAL REQUIREMENTS

The VoDaFax product offers the features outlined in the following sections. These include the ability to send and receive Voice and DTMF signals from the telephone line, to record and play back voice messages through the local telephone set, and to identify incoming calls as voice, fax or data.

SIERRA DEMO HARDWARE

A PC compatible, tested circuit card will be provided by Sierra for software developers. This PC card uses the ST4743 chip set and includes a hardware RAM buffer of at least 32Kx8. Demos include facility for local telephone power and so the 'phone may be used for record and playback. Provision for Caller ID is also built in and is supported by the firmware.

Serial demo boards are also available in very limited number for developers. These are configured to include caller ID and voice relays for local record and playback using the local telephone. Headset support and ability to detect local phone off hook and line reversal are also available.

PC INTERFACE

The product communicates with the host (PC) through the parallel PC bus or serial COM port, or through DMA. Products with DMA interfaces will also be capable of communicating through a COM port. This will allow the use of existing fax and data software. DMA is only required for voice transmit and record modes. The serial interface operates using a maximum serial rate of 115Kbit/s. With 2:1 compression and 4800 s/s the data rate is a maximum of 24000 bps. including start and stop bit overhead. With our CVSD compression the data rate is only 18250 bps. including start and stop bit overhead. This allows a Microsoft Windows COM driver interface to operate at a data rate of 19200 bps, (This is the maximum data rate guaranteed to work with a 16C450 UART and Windows by Microsoft). DMA interfaces allow the higher sampling rates of 9600 samples / second and 11025 samples / second to be used without compression, in the background, from DOS or Windows. DOS foreground only applications can use 4800 s/s without compression, setting the data rate to at least 57600 bps or 9600 s/s without compression, setting the data rate to 115200 bps.

The COM port interface is used with a software FIFO option to reduce interrupt overhead. In the serial mode, the CTS signal will be used to control data flow from host (DTE) to DCE. Optionally <XON><XOFF> may be used (with caution). ACK will be used to coordinate data transmission from DCE to DTE.. See flow control section for further discussion on this area.

DMA INTERFACE

All boards contain serial COM port interfaces, be they stand alone RS 232D or internal parallel cards. Additionally, higher-end boards will contain DMA interfaces for handling the high data bandwidth requirements of uncompressed voice.

To use the DMA interface from within voice mode, the application must specify a DMA block size with the #VBSn command and a DMA channel with the #VCH=n command. The voice stream initiated by a voice record or play command will then be redirected by the DCE to the internal or host UART scratch pad register. DCE hardware will ensure that DMA acknowledges from the DTE will be decoded to the scratch pad register.

See Appendix E, DMA Handshaking, for more information.

ON-BOARD BUFFERING

RAM will be used for buffering of the voice data when in the transmit or receive mode. Normally the product will be used with 8-32K x8 RAM on the card which is also used for data compression and error correction. The voice buffer is set to 16K, allowing for 1.5 seconds of buffered voice to be held on the DCE, at 11K s/s.

EXTENDED AT COMMANDS SUMMARY

The product will respond to the following extended AT commands and will configure the chip set accordingly. Each command consists of an ASCII string started by AT and terminated by a carriage return and line feed (<CR>,<LF>).

In voice transmit modes as in fax modes, the DTE shall signal the DCE to enter command mode by dropping DTR. The DCE will respond to DTR according to the AT&Dn instruction.

Command mode may be entered from voice receive mode by the DLE sequence <DLE> <ETX> as detailed in appendix B, or by dropping DTR. The DCE will respond to DTR according to the AT&Dn instruction.

AT# Cmd	Action
VSn	Activate voice mode (DTE rate n)
VSV	Transmit voice data, listen for DTMF
VD0	Transmit voice data
VD1	Receive voice data
VT1	DTMF receive enable
VT0	DTMF receive disable
VSI=?n	Sets silence end of message timer. (100ms)
VSS=R	Set sample rate to R
VQS	Request available sample rates
VQS?	Request current sample rate
VSM=C	Set CODEC mode to C
VQM	Request CODEC modes
VQM?	Request current CODEC mode
VSC=X	Set compression mode to X
VQC	Request compression mode available
VQC?	Request current compression mode
VH=X	Activate relay X
VST=0/1	Set silence threshold -43dBm/-47dBm
VC=0,1	Disable, Enable <DLE><CAN>
VB=f1,t	Send tone beep of frequency f1 (x10 Hz) and duration t (x100ms)
VF=n	Set FIFO size (default =64)
VRA=n	Ringback goes away timer (100ms)
VRN=n	Ringback never came timer (100ms)
VG=xxx	Gain setting in voice receiver - default = 119
VSD=0,1,2	Silence deletion control (disable, 1sec, 0.5sec)
VL=n	Set run-length encoding
VAA=n	Select Auto answer modes
VAA?	Query auto answer modes
VBS=n	Specify data transfer via DMA (n=block transfer size).
VQB	Request list of available DMA block transfer sizes.
VQB?	Request current setting for DMA block transfer size.
VCH=n	Set DMA channel.
VBO=M	Set binary offset mode.
VQO?	Query binary offset mode.
VM=M	Microphone command.
VSP=P	Snoop command.
VQP?	Query snoop mode.

VNH=n Set hook behavior for fax and data calls within voice calls.
 VQH? Query hook behavior for fax and data calls within voice ← calls.
 VZ=M Set audio mode.
 VQZ? Query audio mode.

RESPONSE CODE SUMMARY

The product will return brief responses to all AT commands. Each response will consist of an ASCII string and will be preceded by, and terminated by a carriage return and line feed (<CR>,<LF>). There are no terse responses in voice mode. The following are the responses that may be returned by the product.

Response	Reason
CONNECT	Entered Voice TX or RX mode
OK	Command accepted and initiated
ERROR	Error condition, illegal command
#VQS:(S1-Sx)	Available sample rates
#VQS=S	Current selected sample rate
#VQM:(C1-Cx)	Available CODEC modes
#VQM=?C	Current selected CODEC mode
#VQC:(M1-Mx)	Available compression methods
#VQC=?X	Current selected compression method
#VH=?X	Current selected relay(s)0
#VDn	DTMF digit received
#VTO	Telephone went off hook
#VTH	Telephone went on-hook
#VCON	Connect modem in voice mode.
#VQB:(X1,X2,...Xn)	Available DMA block transfer sizes
#VQO=?O	Current selected binary mode
#VQP=?P	Current snoop mode
#VQZ=?M	Current audio mode
#VC=?n	Current cancel control - DTMF abort control mode
#VDG	Fax detected when #VAA=?129 or 130
#VDD	Fax detected when #VAA=?4

AT COMMANDS/RESPONSES SYNTAX

The following section details the proposed AT commands and the responses returned after a command is executed. All AT commands should be followed by carriage return and line feed. All responses will be followed by a carriage return and line feed.

If "ERROR" is received as a response to a command or a command string, you must reexecute that command or command string to ensure that the modem will behave as expected.

Voice commands will begin with AT#V. (AT+ is reserved for EIA standards use)

Commands are divided into two groups, CORE commands and CORE+ commands. CORE commands are VoDaFax commands which have been supported since the advent of 2.01 V.22bis firmware. CORE+ commands include the more advanced voice features such as DMA, and microphone commands which were developed under the 3.15(a-z) program. WaveFax modems use the CORE+ command set in addition to the CORE set.

CORE COMMANDS

CORE commands are available on V.22bis modems with 2.01 firmware, or above.
CORE commands are available on V.32bis modems with 1.00 firmware, or above.

VOICE MODE ACTIVATION

This command is used to put the DCE in the voice mode. Upon entering this mode, the sampling rate is set to 9600s/s (or the rate last set by AT#VSS=? <rate> command) and the Mu Law compression algorithm is set. The DTE should delay at least 250 miliseconds after #VSS, before executing another command.

Syntax: #VSn
 n DTE Rate
 0 Return to data mode
 1 115.2bit/s
 2 57.6kbit/s
 3 38.4kbit/s
 4 19.2 kbit/s

Response: OK (Returned at the old rate)

RECEIVE VOICE DATA

This command initiates voice data sampling and receiving. The sampled data will be moved to a holding buffer. If an external RAM buffer is present it will be used, otherwise 100bytes of internal RAM will be used. In parallel configuration, the controller will start feeding received bytes into the UART RXD register.

Syntax: #VD1
Response: CONNECT
 data received <DLE><ETX>

TRANSMIT VOICE DATA & RECEIVE DTMF

This command initiates voice data sampling and transmission to the D-A. The data is sampled at the set sample rate. DTR will be high for the data to be transmitted. The DTE data will pass through a buffer in the DCE to await transmission. If an external RAM buffer is present it will be used, otherwise the internal RAM will be used. DTR low indicates end of data. The DCE will transmit all remaining buffered data when DTR drops low or <DLE><ETX> is received, and then goes to command mode.

Syntax: #VSV
Response: OK
 CONNECT
 transmission
 OK

TRANSMIT VOICE DATA (Do not report DTMF)

This command is the same as VSV except no DTMF detection will be performed.

Syntax: #VD0
 Response: OK
 CONNECT
 transmission
 OK

FIFO COMMAND

Syntax: AT#VF? Returns maximum FIFO size in bytes.
 Response: X
 Where X is a decimal number indicating the size of the FIFO in bytes
 .

Syntax: AT#VF=?n Sets receive FIFO block transfer size to n
 bytes (32,64,128,256)
 Response: OK

Syntax: AT#VF=?0 Disables FIFO
 Response: OK
 The default flow control after "ATZ" is VF=?1 i.e. FIFO block transfer size
 =? 64 bytes.
 See appendix A for a description of how to use the FIFO command with flow
 control.

RECEIVE GAIN SETTING

Syntax: #VG=?x
 Response: OK

The gain can be set in the range -6.2dB to 20.8dB in 256 steps. This
 command will set the initial gain level. Default value is 119 (6.4dB).

This command should be used with caution on DSP codes prior to CBD. The
 following information describes the limitations of #VG under various modes.

Mu-Law and CVSD modes

Codes prior to CBD only support DTMF detection under Mu-Law or CVSD with the
 receive gain setting set to 60 or below. Receive gain settings of 61 or
 above may not reliably detect DTMF.

Linear mode

Codes prior to CBD divide the receive gain setting into 4 possible gains,
 0-63, 64-127, 128-191, and 192-256. DTMF will be detected using any gain
 from 0 to 256, however the actual gain will vary as follows:

Setting	Gain
0-63	0dB
64-127	6dB
128-191	9dB
192-256	12dB

RUN LENGTH ENCODING

Syntax: #VL=?0,1
Response: OK

Run length encoding , if enabled, will compress equal valued samples (typically silence) and encode the data as follows: <DLE><L><Char>##H. Where ## is the byte count in Hex.

SILENCE DELETION CONTROL

This command is available in UART mode only, i.e. when #VBS=?0.

Syntax: #VSD=?0,1,2
Response: OK

- 0 Disabled
- 1 One second of silence is not compressed.
- 2 One half second of silence is not compressed.

This command is not recommended for use. It encodes silence periods with one <DLE><S> for every 256 consecutive bytes of silence. The codes are re-expanded on playback. Thus this command is actually implemented as a silence encoder, useful for conserving disk space, but not for truncating long periods of silence.

END OF MESSAGE TIMER

Syntax: #VSI=?n
Response: OK

End of voice message will be detected by silence for a period of time set in a register set by AT#VSI=?n (100ms). At this time, the DCE will drop DCD and send <DLE><ETX> and go into command mode.

DTMF RECEIVE ENABLE (In command mode)

This command enables the reception of DTMF tones when the modem is in command state.
(See VSV command for DTMF detection during voice transmission.)

Syntax: #VT1
Response: OK

DTMF RECEIVE DISABLE

This command disables the reception of DTMF tone during voice data transmission.

Syntax: #VT0
 Response: OK

*** [This is the default condition in voice mode]

SAMPLE RATE SETUP

This command sets the sample rate. 8000Hz is the default value upon entering the voice mode.

Syntax: #VSS=?R
 Response: OK
 where R =?

0	4800	
1	7300(SC11094 + CBB OR BETTER DSP CODE)
2	8000(SC11092,4 ONLY) ***[default]
3	9600	
4	11000(SC11094 + ABH OR BETTER DSP CODE)
5	22000[Not yet available]
6- 9	reserved	

SAMPLE RATES AVAILABLE

This command requests the sample rates available by the DCE.

Syntax: #VQS
 Response: #VQS:(4800, 9600, etc)
 More values may be added depending on chip set.

CURRENT SAMPLE RATE INQUIRY

This command requests the current selected sample rate.

Syntax: #VQS?
 Response: #VQS=?R
 where R =?

0	4800	
1	7300	(SC11094 only)
2	8000	(SC11092,4 only)
3	9600	
4	11000	(SC11094 only)

CODEC MODE SETUP

This command sets the CODEC mode.

Syntax: #VSM=?C
 Response: OK
 Where C =?

0	8 Mu Law	*** [default]
1	8 A-Law[Not yet available]
2	8 LIN	
3	10LIN	
4	12LIN[SC11094 only]
5	14LIN[Not yet available]
6	16LIN[Not yet available]

7- 9 reserved

AVAILABLE CODEC MODES

This command requests the available CODEC modes.

Syntax: #VQM
Response: VQM:(8 Mu Law, 8LIN, etc)

CURRENT CODEC MODE INQUIRY

This command requests the current CODEC mode selected.

Syntax: #VQM?
Response: #VQM=?C
Where C =?

0	8 Mu Law
1	8 A-Law
2	8 LIN
3	10 LIN
4	12LIN
5	14LIN
6	16LIN
etc	

COMPRESSION MODE SETUP

This command sets up the compression algorithm.

Syntax: #VSC=?X
Response: OK
Where X =?

0	No compression	*** [default]
1	CVSD14.4	
2	ADPCM 32 CCITT G.721	[Not yet available]
3	GSM 13	[Not yet available]
4	SPC (Sierra proprietary compression)	
5	VSELP (PN2398)	[Not yet available]
6	MACE 3:1 (Apple CPU only)	
[Requires special driver from Sierra]		
7- 9	reserved	

COMPRESSION MODES AVAILABLE

This command requests the available compression algorithms.

Syntax: #VQC
Response: #VQC:(No Compression, CVSD14.4, ADPCM 32, GSM 13, CELP 4, etc
.)

CURRENT COMPRESSION MODE INQUIRY

This command requests the current selected compression algorithm.

Syntax: #VQC?
Response: #VQC=?X

Where X =?	0	No compression
	1	CVSD14.4
	2	ADPCM 32
	3	GSM 13
	4	SPC
	etc as above	

RELAY CONTROL

The DTE uses an integer, the <X> subparameter, as a label to identify a set of relays to energize.

Syntax: #VH=?X
Response: OK

Where	X =?	0	DCE on-hook. Relays unenergized. Local phone connected to Telco.
		1	DCE off-hook. Hook relay energized. DCE connected to Telco.
		2	DCE on-hook. Local relay energized. Local phone connected to DCE.
		3	DCE off-hook. Hook and Local energized.

Hook status inquiry

Syntax: #VH?
Response: #VH=?X
Where X =?any number from 0-3.

RINGBACK TIMERS

RINGBACK GOES AWAY TIMER

Syntax: #VRA=?n
Response: OK
Where n is a value from 1 to 256 representing steps of 100 ms.
Default value =? 60.

RINGBACK GOES AWAY INQUIREY

Syntax: #VRA?
Response: #VRA=?n
Where n is a value from 1 to 256 representing steps of 100 ms.

RINGBACK NEVER CAME TIMER

Syntax: #VRN=?n
Response: OK
Where n is a value from 1 to 256 representing steps of 100 ms.
Default value =? 80.

RINGBACK NEVER CAME INQUIREY

Syntax: #VRN?
Response: #VRN=?n
Where n is a value from 1 to 256 representing steps of 100 ms.

These timers are used to generate the #VCON response to indicate that a remote phone has answered. The #VCON response will be issued when either of these timers reaches 0.

E.G. If you expect the call setup to take 10 seconds, and you assume that the ring period is 6 seconds, then you would set #VRN=?100 and #VRA=?60. If the remote picks up before ringback is generated, #VRN will time out first, giving the response #VCON. If one or more ringbacks occur before the remote picks up, #VRA will time out 6 seconds after the last ring, (in this example), and report #VCON. #VRA will only cause a #VCON response if there has been at least one ringback.

SET AUTO ANSWER MODE

It is expected that the user will set S0 to the number of rings required before going off hook. When S0 is set to a value other than 0, then the modem will automatically go off hook in response to the number of RING events specified by S0. It is not recommended to use #VAA with the ATA command.

Syntax: #VAA=?n

VAA bit 7 determines fax answer (0) or report only (1)

n	+FAA=?	Answer mode
0	0	Software election
0	1	Fax or Data
1	0 or 1	Fax or Voice
2	0 or 1	Fax, Data or Voice
3	0	Data or Voice
129	0 or 1	Fax/Voice : Report +FCNG (#VDG in voice mode) if Fax, #VCON if voice
130	0 or 1	Fax/Data/Voice: Report +FCNG if fax,
4	0 or 1	Fax/Voice : Report #VDD if Fax, #VCON when the line is automatically taken off hook in response to the number of RING events specified by S0.

Mode 4 (VAA) (Only available in the CORE+ command set)

Mode 4 is valid in voice mode only. Mode 4 is valid only at 11025 s/s.

#VCON is reported when the line is taken off-hook in response to the number of RING events specified by S0.

The OGM is expected to be played out with a #VSV command at this point. The first #VSV executed after an automatic answer will behave as follows:

1,2,3,4,5,6,7,8,9 and CNG are detectable during the first 4 seconds. 0,1,2,3,4,5,6,7,8,9,*,# are detectable from the end of the first 4 seconds of OGM or from the end of the first detected DTMF or CNG tone, until play mode is exited. DTMF is reported as #VD{number} where {number} may be as specified above. CNG is reported as #VDD.

All subsequent #VSV's will behave as described in this document until another automatic answer occurs.

CORE+ COMMANDS

CORE+ commands are available on V.22bis modems with 3.15(a-z) series firmware, or above.

CORE+ commands are available on V.32bis modems with 2.0 series firmware, or above.

DTMF QUALIFICATION TIMER

Syntax: S18=?n

Response: OK

Where n is a number representing the number of 10ms intervals the controller will use to qualify DTMF.

In Data mode, S18 is the modem test timer. The factory default is 0. When the modem enters voice mode, it will save the setting of S18 and set S18 to 3. The S18 register then becomes the voice mode DTMF detect qualification timer.

DTMF detection is done by the DSP over a period of 15 ms. If at the end of this period, DTMF energy is still present, the DSP will report its presense to the controller. The controller will further qualify the DTMF for the number of 10ms time intervals specified by the S18 register. If S18 is set to zero, no qualification of the DTMF will be done by the controller.

DMA DATA TRANSFER

This command instructs the DCE on whether to transfer data via the serial port or via a DMA channel. n=?1-3 specifies that data will be transferred via DMA. n=?0 specifies that data will be transferred via the serial port. Values of n=?1-3 specify specific DMA block transfer rates. The default value for n is 0. See appendix D for more information on DMA data transfers.

SPECIFY DMA DATA TRANSFER RATE

Syntax #VBS=?n

n	DMA block transfer size (or mode)
0	NO DMA (pass data through serial port) ***[default]
1	1K block
2	2K block
4	4K block

DMA DATA TRANSFER BLOCK SIZES AVAILABLE

This command requests the DMA data block sizes supported by the DCE.

Syntax #VQB

Response #VQB:(0,1,2,...etc)

Where the numeric codes are:

0	No DMA
1	1K block
2	2K block
4	4K block

N.B. Block sizes within the list are separated by commas. Block size codes are listed in ascending order, starting with 0.

CURRENT DMA DATA TRANSFER BLOCK SIZE

Syntax #VQB?

Response n

Where n is 0,1,2 or 4.

DMA CHANNEL SELECT

Syntax #VCH=?n

Where n is 0,1,2, or 3

The codes for n correspond directly to DMA channels, i.e. code 1 is DMA channel 1, etc.

Response OK

BINARY OFFSET

This command sets the type of binary the voice data will be composed of. If AT#VBO=?0, then the DCE shall pass only 2's compliment voice data to the DTE; AT#VBO=?0 also implies that the DCE only expects 2's compliment voice data from the DTE. Setting AT#VBO=?1 means that the DCE shall pass only offset binary voice data to the DTE. AT#VBO=?1 also implies that the DCE only expects offset binary voice data from the DTE.

Syntax: #VBO=?M
Response: OK

Where M =? 0 2's compliment ***[default]
 1 Offset binary

CURRENT BINARY MODE INQUIRY

This command requests the current selected binary mode.

Syntax: #VQO?
Response: #VQO=?M
 Where M =? 0 2's compliment ***[default]
 1 Offset binary

MICROPHONE COMMAND

This command is used on boards which contain hardware support for an external microphone. AT#VM=?0 is the default state and implies that the voice stream will be recorded from either the local phone or from the line. AT#VM=?1 causes the voice stream to be recorded from the microphone.

Syntax: #VM=?X
Response: OK
 Where X =? 0 Input is from local phone or line. ***[default]
 1 Input is from microphone.

INPUT SOURCE INQUIRY

Syntax: #VQI?
Response: #VQI=?X
 Where X =? 0 Input is from local phone or line.
 1 Input is from microphone.

MICROPHONE AVAILABILITY STATUS

This command verifies the presence of microphone firmware. This command does not verify presence of microphone hardware.

Syntax: #VQI?
Response: #VQI:X
 Where X =? 0 Microphone is not available.
 1 Microphone is available.

MONITOR MODE

If supported by your hardware, the monitor command will allow the DCE to monitor DTMF energy on the line while in the on-hook state. AT#VSP=?0 is

the default state and will not report DTMF on the line in the on-hook condition. AT#VSP=?1 activates monitor mode and will allow the reporting of DTMF on the line while on-hook.

Syntax: #VSP=?X

Response: OK
 Where X =? 0 No Monitoring ***[default]
 1 Monitor mode

MONITOR MODE INQUIRY

Syntax: #VQP?

Response: #VQP=?X
 Where X =? 0 No monitoring
 1 Monitor mode

HOOK BEHAVIOR CONTROL UNDER VOICE

Data and fax calls from within voice mode may be made without dropping the line. #VNH controls whether the DCE shall hang up the Telco line if the handshake fails or if the DCE performs some other operation that would have normally resulted in a hangup of the phone line. #VNH can be used to make data or fax connections from within voice calls.

SET HOOK MODE

Syntax: #VNH=?X
 Where X =? 0 Hook behaves normally.
 1 Line is not dropped after data or fax call.

HOOK MODE INQUIRY

Syntax: #VQH?
 Response: #VQH=?X
 Where X=? 0 Normal mode
 1 No line drop mode.

AUDIO MODE

Audio mode is used to perform "Business Audio" type functions. Audio mode is used by the Windows Wave input and output drivers in order to play and record 11K uncompressed "Business Audio" type files. Audio mode may also be used by applications programs that wish to perform Wave input and output operations. Audio mode differs from voice mode in the following ways:

- (1) You must have both a DMA and a COM port interface to support Audio Mode.
- (2) There is no inband <DLE> signalling in audio mode. The DCE does not append <DLE> codes to the voice stream during record mode, and the DCE does not interpret <DLE> codes within the voice stream on playback. DTMF detection is not supported through inband signalling. All result codes are passed through the COM port. The voice stream passes through the DMA interface.
- (3) Playback and record modes can only be aborted manually, i.e. by dropping DTR. Playback and record modes can not be aborted by inband signalling or by timeouts.
- (4) After executing the Audio Mode command, the system defaults are:
 - a) #VBS=?4 ;DMA block size of 4K
 - b) #VSS=?4 ;Sampling rate of 11.025 K s/s
 - c) #VSM=?2 ;Linear mode
 - d) #VBO=?1 ;Binary offset mode

(5) Upon executing the Audio Mode command, the current voice mode settings are saved. Upon leaving Audio mode, these voice mode settings are restored.

Syntax: #VZ=?1 ;enter audio mode
 #VZ=?0 ;re-enter voice mode, restoring original settings.
 Response: OK

AUDIO MODE INQUIRY

Syntax: #VQZ?
 Response: #VQZ=?M
 Where M=? 1 Audio mode
 0 Voice mode

BUFFER CANCEL ENABLE

This command has two effects.

This command controls the DCE behaviour after reception of a DTMF in transmit mode. If n=?0 then when a DTMF tone is received in the voice transmit mode, the modem will report the digit, terminate the transmission and go into command mode with an OK prompt. When n=?1, then when a DTMF tone is received in the voice transmit mode, the modem will report the digit but will not terminate the transmission. This first effect only occurs when in UART mode, i.e. #VBS=?0.

Effect 1, present in UART mode only:

Syntax: #VC=?n
 Response: OK

0 In voice transmit mode, after receiving a DTMF tone, the modem will report the digit, terminate the transmission, XOFF the DTE, clear the buffer and go to the command mode with an <OK> prompt.

1 In voice transmit mode, after receiving a DTMF tone, the modem will report the digit, but will not terminate the transmission. The DTE may at any time issue <DLE><CAN> to pause the transmission, clear the buffer and resume transmission. The DTE may issue <DLE><ETX> to terminate transmission and return to command state.

The DCE will send silence in the case of data underrun.

Effect 2, present in both UART and DMA mode:

#VC controls the buffer cancel enable flag in both UART and DMA mode.

Syntax: #VC=?n
 Response: OK

Where n=?	1	<DLE><CAN> will flush, (throw away), the voice buffer.
	0	<DLE><CAN>will not flush the voice buffer.
Default=?	1	

INQUIRE DLE CAN ENABLE

Syntax: #VC=??

Response: #VC=?n

Where n=?	1	<DLE><CAN>will flush the voice buffer.
	0	<DLE>.<CAN>will not flush the voice buffer.

CALLER ID

AT#CCn

n=?0 CID disabled

n=?1 Formatted single message data will be decoded and sent
to the DTE

n=?2 Unformatted data will be streamed to the DTE.

CID COMMAND OUTPUT STRING FORMATS

Ref: TA-NWT-000030

NIS S107-1

Note that CID commands will work in both voice and data modes.

AT#CC0 CID DISABLE

AT#CC1 CID Enable with formatted output and checksum checking.

This command only supports single message format.

Output strings look like:

<CR><LF>RING<CR><LF>

DATE=?<SP>05/26<CR><LF>

TIME=?<SP>15:05<CR><LF>

CID=?<SP><SP>2146999612<CR><LF>

If the checksum received is not correct, no data will be displayed. If the caller is from an area that does not support caller ID, the display will show CID=?O. If the caller has suppressed the dial number, you will see CID=?P

AT#CC2 CID enable with raw data output:

<CR><LF>RING<CR><LF>

The raw data format is composed of a series of parameter codes and parameter lengths, each of which is followed by some data bytes, the number of which is described by the length parameter. There are seven parameters described in NIS S107-1 Issue 2. E.G. time has a parameter code of 1.

EXAMPLE PARAMETERS USING MULTIPLE MESSAGE FORMAT

Note that the presence of each of these parameters is optional. The labels are suggested by NIS S107-1, and appear to be in general use, however instance designation is at the discretion of the service provider.

1	=?	Time
2	=?	Calling number
3	=?	Number which must be dialed to reach calling party
4	=?	Reason for absence

5	Reason for redirection
6	Call qualifier
7	Name

Appendix A

FLOW CONTROL

PARALLEL MODE FLOW CONTROL -COM PORT MODE

In the parallel application, flow control is achieved through the RXD REGISTER EMPTY BIT. The DTE will also set DCD. The routine looks at this bit before writing a new byte into the receive register. The bit gets cleared every time the CPU reads the RXD BYTE .

CTS from DCE is used for data flow control When the DCE is ready to receive the voice data it will set CTS true. When the buffer is at the high mark, CTS will go false. When the buffer is at the low mark, CTS will go true.

PARALLEL MODE FLOW CONTROL - DMA PORT MODE

When DMA is used, there is no need for flow control in the DMA channel because both the DTE and the DCE are aware of the block size being transferred. Individual bytes are not lost because handshaking is performed between the DMA controller and the DCE firmware.

SERIAL MODE FLOW CONTROL

In the serial mode, there is no feedback mechanism like the RXD bit so another method of flow control is required. When the DTE accepts a byte, the application sends an ACK character to the COM port UART. This is then sent to the modem. The modem will detect the ACK and send the next group of bytes. (It does not have to wait for the entire character to be received, The start bit would be sufficient as the DTE will only send a character if it has cleared the UART or if it is requesting a change to command state. The latter will be done by <DLE><ETX> or by dropping DTR. The DCE will examine the character and identify this after the complete character is received.)

The suggested method for using serial mode flow control is as follows: Upon receiving an interrupt from the host UART, indicating that the first byte from the FIFO is ready to be retrieved, the DTE should disable interrupts from the host UART. The DTE should then send an ACK character to the DCE, remove the received byte from the host UART and poll the UART line status register, watching for the next byte to come in. The DCE will have a new byte ready approximately every 30 microseconds. The DTE should draw the same number of bytes as set by the #VF FIFO command. After removing the last byte, the DTE should re-enable interrupts from the host UART.

Some serial ports include a FIFO (eg.,16C550 or Hayes buffered interface) and can store several bytes in the port. . The DCE will send 1 byte to the DTE and then wait for <ACK> (any character will do) Then it will send a block of data The number of bytes will be equal to the FIFO parameter set by the AT#VF=?xn command.

APPENDIX B

DECEMBER 1993

RESPONSE CODES

General rules in DMA mode for DLE responses:

Responses are shielded and reported differently in different modes.

1) Command mode.

These responses are reported to the UART, without <DLE> shielding:

#VDG, #VTO, #VTH, #VD<NUMBER>, RING, BUSY, #VCON, NO CARRIER, NO DIALTONE

2) Record and playback mode.

These responses are BOTH embedded in DMA data, and reported through the UART. The <DLE> shielding is included in both the UART, and the DMA data report.

<DLE><ETX>, <DLE>VDT, <DLE>#VD<NUMBER>

These responses are reported through the UART only, with <DLE> shielding.

<DLE>#VTO, <DLE>#VTH, <DLE>RING

These responses are embedded in DMA data only, with <DLE> shielding.

<DLE>L, <DLE><DLE>, <DLE>D, <DLE>R

These responses may be sent in the DMA data stream from the DTE to the DCE during playback mode, with <DLE> shielding.

<DLE><CAN> , <DLE><ETX>

3) Unsupported responses

These responses are not supported in current firmware.

<DLE><S>, <DLE><Q>

COMMAND MODE RESPONSE CODES

FAX DETECTED

This response is returned when fax calling tones are detected during an auto-discriminate answer when using #VAA=?129 or #VAA=?130.

Syntax: #VDG

This response is returned when fax calling tones are detected during an auto-discriminate answer when using #VAA=?4.

Syntax: #VDD

LOCAL HOOK CHANGE

This response is returned only when the hook status changes (i.e. from on-hook to off-hook or vice versa).

Syntax: #VTO ;Off-Hook

#VTH ;On-Hook

DTMF TONE RECEIVED

This response is returned only when a DTMF tone is received.

Syntax: #VDn

Where n =? 0,1,2,3,4,5,6,7,8,9,* or # for DTMF

RING RECEIVED

UART mode behaviour.

This response is returned when a ring has been received. The response is generated by the on-time or "mark" of the ring signal.

DMA mode behaviour:

This response is returned when a ring has been received. The ring is assumed to be envelope detected, and is qualified by the presence of off time in excess of 1 second. This allows distinctive rings to be detected as single ring events, and disallows discrimination between different distinctive ring types.

Syntax: RING

BUSY RECEIVED

This response is returned when busy tone has been detected on an outbound call for 5 seconds.

Syntax: BUSY

VOICE CONNECTION MADE

This response indicates that a voice connection has occurred. On incoming calls, #VCON indicates, under #VAA rules 129 and 130, that a voice-fax or voice-fax-data discrimination has occurred, and that voice has been detected. When #VAA =?4, #VCON indicates that the modem has gone off hook in response the number of RING events set by S0. It is expected that the #VCON response will be used by DTE applications to know when to begin to play the OGM.

On outbound calls, #VCON indicates that the remote side has answered the phone. There is no outbound call discrimination between remote voice, data, and fax devices.

Syntax: #VCON

REMOTE SIDE NEVER ANSWERED

In voice mode, this response is generated when during an outbound call, the period of time set by S7 expires before the remote phone is answered.

Syntax: NO CARRIER

DIALTONE NOT FOUND

This response is generated when during an attempted outbound call, dialtone is not detected.

Syntax: NO DIALTONE

EMBEDED <DLE> COMMANDS

END VOICE PLAYBACK

<DLE> <ETX>

Syntax:

<DLE><ETX>

Valid in:

Voice playback mode.

Used for:

Ending voice playback mode by command from DTE. Effect:

Voice playback from the DCE is terminated. The voice command state is entered. The data rate is that formerly specified by the #VSn command.

CANCEL BUFFER

<DLE> <CAN>

Syntax:

<DLE><CAN>

Valid in:

Voice playback mode.

Used for:

Clearing the buffer.

Effect:

Voice playback is paused, the buffer is cleared, and voice playback is then resumed.

EMBEDED <DLE> RESPONSE CODES

REPORT END OF MESSAGE

<DLE><ETX>

Syntax:

<DLE><ETX>

Valid in:

Voice record mode.

Used for:

The DCE uses this to mark the end of a message. <DLE><ETX> is appended to the end of voice record files by the DCE. The DCE will recognize the <DLE><ETX> sequence on playback and return control from playback mode to voice command state.

Effect:

Voice command state is entered.

REPORT DIAL TONE

<DLE>#VDT

Syntax:

<DLE>#VDT

Valid in:

Voice record mode.

Used for:

Reporting dial tone detection.
Effect:
None. This is a report only.

REPORT LOCAL PHONE OFF HOOK
<DLE>#VTO

Syntax:
<DLE>#VTO
Valid in:
Voice record mode, Voice playback mode.
Used for:
Reporting local phone off hook.
Effect:
None. This is a report only.

REPORT LOCAL PHONE ON HOOK
<DLE>#VTH

Syntax:
<DLE>#VTH
Valid in:
Voice record mode, Voice playback mode.
Used for:
Reporting local phone on hook.
Effect:
None. This is a report only.

REPORT RUN LENGTH ENCODING
<DLE>L

Syntax:
<DLE>L<"byte"><"byte count">
Valid in:
Voice record mode, Voice playback mode.
Used for:
Reporting embedded run length encoding.
Effect:
This indicates that a number, (indicated by "byte count") (in hexadecimal), of successive "byte"'s was detected in the voice record stream, and replaced by this report. This is embedded by the DCE during voice record mode. This report is reinterpreted by the DCE during voice playback mode.

REPORT SILENCE DELETION
<DLE>S

Syntax:
<DLE>S
Valid in:
Voice record mode, Voice playback mode
Used for:
Reporting 256 bytes of continuous silence.
Effect:

This indicates that 256 bytes of continuous silence has been replaced in the voice record data stream with the report "<DLE>S". The DCE embeds this report in voice record mode. The DCE reinterprets this report in voice playback mode.

REPORT QUIET DETECTED
<DLE>Q

Syntax:

<DLE>Q

Valid in:

Voice record mode.

Used for:

Reporting that a message contains no voice energy, only quiet. This is distinguished from silence, which is the absence of voice energy after voice energy is received. Hence a valid message may end in silence, and a message reporting quiet may be regarded as not valid.

Effect:

The DCE uses this to mark a recorded voice stream as containing no voice energy.

REPORT RING
<DLE>RING

Syntax:

<DLE>RING

Valid in:

Voice record mode, Voice playback mode.

Used for:

Reporting an incoming "ring" on the line.

None. This is a report only.

REPORT <DLE>
<DLE><DLE>

Syntax:

<DLE><DLE>

Valid in:

Voice record mode, Voice playback mode.

Used for:

Reporting the occurrence of the character <DLE> within the voice record or playback stream.

Effect:

The DCE embeds an extra <DLE> with every occurrence of <DLE> in the voice record stream. The DCE strips the embedded <DLE> out of the voice playback stream as the voice is played back.

REPORT DTMF DEFINITELY DETECTED + IDENTITY
<DLE>#VD<"number">

Syntax

<DLE>#VD<"number">

Valid in:

Voice record mode, Voice playback mode.

Used for:

Reporting the presence and type of detected DTMF in the voice stream. The DTE can optionally use this report to help remove DTMF energy from the voice stream.

Effect:

The DCE embeds this report at the end of a confirmed DTMF energy burst within the voice record stream. "number" can be any of the following: 0-9, a-d, or # or *.

REPORT DTMF POSSIBLY DETECTED

<DLE>D

Syntax

<DLE>D

Valid in:

Voice record mode, Voice playback mode.

Used for:

Making a mark as near to the beginning of DTMF energy within the record data stream as possible. In playback mode, the DCE will not return any DTMF result codes to the DTE during the period after it encounters a DTMF energy start marker, (<DLE>D), and before it sees either a DTMF energy release marker, (<DLE>R), or a DTMF result code, (<DLE>#VD<"number">). The DTE can optionally use this marker to help remove DTMF from the voice stream.

Effect:

This report is embedded in the voice record stream as near as possible to the beginning of DTMF energy.

REPORT RELEASED DTMF DETECTION

<DLE>R

Syntax

<DLE>R

Valid in:

Voice record mode, Voice playback mode.

Used for:

Canceling the report of a detected DTMF. This marker indicates that the DCE did not detect DTMF for a valid length of time. In playback mode, the DCE will not return any DTMF result codes to the DTE during the period after it encounters a DTMF energy start marker, (<DLE>D), and before it sees either a DTMF energy release marker, (<DLE>R), or a DTMF result code, (<DLE>#VD<"number">). The DTE can optionally use this marker to help remove DTMF from the voice stream.

Effect:

This report is embedded in the voice record stream if detected DTMF energy= does not last for a valid length of time.

APPENDIX C

TEST SCRIPT

One of the best ways to test out the hardware is through the use of test scripts run through a terminal emulation program such as PROCOM. Using test scripts you can play and record with VoDaFax quite successfully.

Because the scripts are interpreted through the terminal emulator, speed is an issue. Fast hardisks (15 milliseconds access time) or ram drives are the best media to play and record from. Using a 486DX-33 or better is also helpful, though a 386DX-33 should be sufficient.

SIMPLE VOICE RECORD AND PLAYBACK FROM THE LOCAL PHONE

```

ATZ                                ;Reset the modem
AT#VS2                            ;Set the data rate to 57600 bps.
Set the terminal emulator to a data rate of 57600 bps.
AT#VF=?0                          ;Turn off flow control for this simple example.
AT#VSS=?0                         ;Set the sampling rate at 4800 samples per second.
AT#VSC=?0                         ;Turn off compression.
AT#VSM=?0                         ;Set codec mode to mu-law.
AT#VH=?2                          ;Energize the local phone relay.
AT#VD1                            ;Record voice
Set the terminal emulator to download a file in raw ascii to a filename.
End the message by not speaking for several seconds. The ascii characters
  for <DLE><ETX> will be displayed followed by OK when the DCE detects silence.
AT#VD0                            ;Playback voice
Set the terminal emulator to upload a file from the filename previously
specified.

```

Try modifying this simple example by changing the sample rate to get a better quality recording. Always choose a data rate equal to or greater than the sample rate in bytes /s X 10 in bps. E.G. if you choose 9600 samples per second uncompressed, you need a data rate of 9600 X 10 bps = 96000 bps, so set the data rate at #VS1 for 115200 bps. If you use compression, account for the compression before you multiply by 10. E.G. 4800 samples per second with SPC 2:1 compression needs a data rate of $4800/2 * 10 = 24000$ bps, so choose #VS3 for 38400 bps. You must always allow for interrupt latency, so be sure to choose a data rate which is more than sufficient for the sampling rate you choose.

APPENDIX D DMA HANDSHAKING

The following is a description of how to use the VoDaFax DMA interface.
Overview

The purpose of the VoDaFax DMA interface is to allow uncompressed voice data to be transferred between the modem and the host computer without data loss or degradation of system performance. The DMA interface currently only supports voice data. All voice commands and result codes as well as fax and data commands operate normally through the UART.

Initializing The Modem For DMA Transfers

This modem must be initialized properly to order to support DMA operation. There are two commands which support the DMA operation, AT#VCH and AT#VBS.

The AT#VCH selects the DMA channel to be used. The VoDaFax demo board provides for a software programmable DMA channel, eliminating the need for switch settings. AT#VCH=?1 selects DMA Channel 1 and AT#VCH=?3 selects

DMA Channel 3. These are both 8-bit DMA channels and are found on all PC systems.

The AT#VBS command sets the DMA block size and enables/disables DMA operation. AT#VBS=?0 disables DMA operation and sets up the modem to transfer voice data through the UART. AT#VBS=?1, AT#VBS=?2 and AT#VBS=?4 select DMA block sizes of 1K, 2K and 4K bytes respectively. On the VoDaFax demo board the AT#VBS=?0 command will tri-state the DRQ signal on the PC bus, enabling another board to use either DMA Channel 1 or DMA Channel 3.

Initialization of the modem for voice mode is completed by sending the appropriate VoDaFax voice commands to select the required voice operation (i.e. sample rate, compression, etc.)

DMA Handshaking

Each block of voice data is transferred to and from the host system under control of the host system. The CTS and RTS signals in the UART are used to supervise the transfer. The host must initiate the transfer of each block of data by setting the RTS signal to 1. The modem indicates a DMA transfer is underway by setting its CTS signal to 1 during the transfer of the data, and clearing the CTS signal when the selected number of bytes have been transferred. The host signals the end of a multiblock DMA transfer by setting the DTR signal to 0. The following example shows how the DMA transfer works

1.21 19

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COMMAND SYNTAX AND GUIDELINES

7.1.1 DTE COMMANDS

The ISO 646 character set (T.50 International Alphabet 5, American Standard Code for Information Interchange) is used for the issuance of commands and responses. Only the low-order 7 bits of each character are used for commands or parameters; the high order bit is ignored. Upper case characters are equivalent to lower case characters.

For Phase C data transmission or reception, all 8 bits are needed.

DTE COMMAND LINES

A command line is a string of characters sent from a DTE to the DCE while the DCE is in a command state. Command lines have a prefix, a body, and a terminator. The prefix consists of the ASCII characters 'AT' (065, 084) or 'at' (097, 116). The body is a string of commands restricted to printable ASCII characters, (032-126). Space characters (ASCII 032) and control characters other than CR (013) and BS (010) in the command string are ignored. The default terminator is the ASCII <CR> character. Characters that precede the AT prefix are ignored.

BASIC COMMAND SYNTAX

Characters within the command line are parsed as commands with associated parameter values. The basic commands consist of single ASCII characters, or single characters preceded by a prefix character (e.g., '&'), followed by a decimal parameter.

Missing decimal parameters are evaluated as 0.

EXTENDED COMMAND SYNTAX

The facsimile commands use extended syntax. They are preceded by the '+F' characters, and they are terminated by the semicolon ';' character (059) or by the <CR> that terminated the command line.

```
AT+FAA=0          ;+FCR 1 <CR>
```

This command instructs the DCE to answer automatically a data or fax call and also enables reception.

```
AT+FCLASS=0 <CR>    for data mode
AT+FCLASS=1 <CR>    for Service Class 1 Fax
AT+FCLASS=2 <CR>    for Service Class 2 Fax
```

In Class 2, the DCE makes and terminates calls, manages the communication session and negotiates (T.30 protocol) and transports the image data to DTE. The T.4 protocol management of image data, etc. is done by DTE.

The response to

```
AT+FCLASS=0<CR>      in Data Mode
```

or

```
AT+FCLASS=2<CR>      in Service Class 2 Fax
```

is

```
OK
```

The service class may be set by the DTE from the choices available using the '+FCLASS=<VALUE>' command.

GENERAL RULES

1. +Fnnn commands must be entered completely otherwise an ERROR response is sent.
 2. All response messages are preceded and followed by <CR><LF>. Multiple response commands, e.g., +FDIS:+FCSI: and +FDCS, will
-

therefore appear to have a blank line between them.

3. Fax Class 2 commands can be separated by the ";" character. The ";" can be omitted if desired. Note that non-data commands cannot be separated by ";" which is allowed as a dial modifier.
4. All class 2 commands are assumed to be the final command on a command line. Additional characters will be ignored.
5. An ERROR message will be generated if any of the following conditions:
 - a. A class 1 command is received while in Class 2.
 - b. A Class 2 command is received while in Class 1.
 - c. A Class 1 or Class 2 action command is received while in data modem mode ↔
 - d. A Class 2 read-only parameter is given the "=" form of a +F command (e.g., AT+FAXERR=5).
 - e. A class 2 action command is given the inappropriate "=" or "=?" (e.g., AT+FDR=?).

7.1.2 SERIAL PORT SPEED AND FLOW CONTROL

During fax mode, the DTE-DCE port speed is 19200 bps.

The DCE provides a speed buffer of 1024 bytes and provides DC1/DC3 (XON/XOFF) or RTS/CTS method of controlling the data into the buffer. This flow control is controlled by AT&K3 or AT&K4 command.

This method of data flow control is available only for DTE to DCE direction of data. There is no provision for data flow control from DCE to DTE.

DATA STREAM TERMINATION

The DCE exchanges streams of data with the DTE while executing data transfer commands. These use data stream termination described in Section 3.2/ISO 2111.

The ASCII <DLE> character (016) is used as a special character to shield special characters. The <DLE><ETX> character pair (<106><003>) is used to mark the end of a stream. The following patterns are used:

any data....<DLE><ETX>	end of stream
any data....<DLE><DLE>	single <DLE> in data
any data....<DLE><any byte>	delete <DLE><any byte>

DTE to DCE STREAMS

The DCE filters the data stream from the DTE, and removes all character pairs beginning with <DLE>. The DCE recognizes <DLE><ETX> as the stream terminator. The DCE recognizes <DLE><DLE> and reinserts a single <DLE> in its place.

The DTE must filter stream data to the DCE, and insert extra <DLE>

characters ahead of data.

DCE TO DTE STREAMS

The DTE must filter the data stream from the DCE, and remove all character pairs beginning with <DLE>. The DTE must recognize <DLE><ETX> as the stream terminator. The DTE must recognize <DLE><DLE> and reinsert a single <DLE> in its place.

The DCE filters stream data to the DTE, and inserts extra <DLE> characters ahead of data.

7.1.3 AUTO ANSWER

The DCE can answer as a data DCE or as a fax DCE. It can answer the call adaptively, i.e. it can determine whether call is 'data' or 'fax'. The +FAA parameter controls this feature.

```
AT+FAA=1          ; Auto answer as a facsimile or a
                  ; data modem depending on call

CONNECT xxx       ; DCE status response if data call

+FCON             ; DCE status response if fax call
```

7.1.4 IDENTIFICATION OF T.30 OPTIONS

Group 3 devices negotiate session parameters in DIS, DCS and DTC frames. These parameters are defined in table 8.2.

7.1.5 SESSION STATUS REPORTING

The DCE provides reports to the DTE on the status of a session. The DCE provides following status reports:

1. Connection and hang up status:

```
+FCON

+FHNG:<0-255>
```

2. Requested DIS session parameters +FDIS:<string> reports remote facsimile capabilities.

```
Syntax:+FDIS:VR, BR, WD, LN, DF, EC, BF, ST
```

3. +FDCS:<string> reports the negotiated parameters

4. Phase C prompts:

```
XON, XOFF, DC2
```

5. Phase C base status reports: depending upon copy quality and related end-of page status:

```
+FPTS:<1-5>
```

7.1.6 PROCEDURE INTERRUPT NEGOTIATION

CCITT allows a station to request a procedure interruption at the end of a page. This request is passed between stations by the PIP, PIN, and PRI-Q messages.

TABLE 7-1. FAX CLASS 2 COMMANDS

Command	Function
SERVICE CLASS ID	
+FCLASS=	Service Class
CLASS 2 ACTION COMMANDS	
D	Originate a call
A	Answer a call
+FDT=	Data Transmission
+FET=N	Transmit Page Punctuation
+FDR	Begin or Continue Phase C Receive Data
+FK	Session Termination
CLASS 2 DCE RESPONSES	
+FCON	Facsimile Connection Response
+FDCS:	Report Current Session
+FDIS:	Report Remote Identification
+FCFR	Indicate Confirmation to Receive
+FTSI:	Report the Transmit Station ID
+FCSI:	Report the Called Station ID
+FPTS:	Page Transfer Status
+FET:	Post Page Message Response
+FHNG	Call Termination with Status
CLASS 2 SESSION PARAMETERS	
+FMFR?	Identify Manufacturer
+FMDL?	Identify Model
+FREV?	Identify Revision
+FDCC=	DCE Capabilities Parameters
+FDIS=	Current Sessions Parameters
+FDCS=	Current Session Results
+FLID=	Local ID String
+FCR	Capability to Receive
+FPTS=	Page Transfer Status
+FAA	Adaptive Answer
+FBUF?	Buffer Size (Read Only)
+FPHCTO	Phase C Time Out
+FAXERR	Fax Error Value
+FBOR	Phase C Data Bit Order

7.2 SERVICE CLASS 2 IDENTIFICATION AND SELECTION

The fax class 2 commands are summarized in Table 7-1.

Three commands report identification and selection information. Each of these three commands cause the DCE to send a message to the DTE. Each message is 20 bytes (ASCII encoded) followed by the terminating character (binary 0).

7.2.1 +FMFR?, REQUEST MANUFACTURER IDENTIFICATION

The +FMFR? command caused the DCE to send a message identifying the DCE product manufacturer. The default message is:

```
ROCKWELL
OK
```

7.2.2 +FMDL?, IDENTIFY PRODUCT MODEL

The +FMDL? command causes the DCE to send a message identifying the DCE product model. The default message is:

```
V.32AC
OK
```

7.2.3 +FREV?, IDENTIFY PRODUCT REVISION

The +FREV? command causes the DCE to send a message identifying the DCE product model revision number. The typical default message is:

```
V0.200 TR14-JXXX-001
OK
```

7.3 SERVICE CLASS 2 ACTION COMMANDS

These commands transfer data, and punctuate sessions. They also release specific T.30 messages. All action commands must be the last command on a command line. This is indicated by the terminating <CR>.

All action commands initiate processes. The modem will not accept other commands from the DTE until the modem issues a final result code (e.g. OK, CONNECT). The modem will abort the process if it receives any character before the final result code is issued.

7.3.1 ATD, ORIGINATE A CALL

Syntax: ATD...<CR>

The DCE can support a DTE command to originate a call using the ATD command (See Table 4-2).

If this command is unsuccessful, the DCE reports an appropriate failure or error type result code such as NO CARRIER, NO DIALTONE or BUSY (see Table 4-7).

If this call is successful, the typical DCE response is:

```
ATDnn.nn          (go off-hook, dial, get CED)
+FCON             (DCE detects flags)
[+FCSI:<remote ID string>]
+FDCS:<T.30 subparameter string>
OK
```

The DCE dials, detects call progress and generates the CNG tone. Then it waits for a DIS frame. On detection of the first Phase B preamble (V.21 ch. 2 modulated by 300 bit/s HDLC flags) it reports the "+FCON" message to the DTE. The DCE then switches to 19.2K bps.

The DCE generates a DCS frame based on the received DIS frame and on the previously set +FDIS parameter. A +FDT command from the DTE releases the DCE to transmit that DCS frame.

The DCE reports the initial received T.30 negotiation messages, including the DIS frame and the optional CSI ID string. The +FDIS: report is followed by the OK final result code.

7.3.2 ATA, ANSWER A CALL

The DCE can support a DTE command to answer an incoming call using the ATA command (see Table 4-2).

The DTE may issue an Answer command in response to an incoming ring.

If the Answer command is unsuccessful, the DCE will report an appropriate failure or error type result code, such as NO CARRIER (see 4-7)

MANUAL CALL ANSWER

If this call is successful, the typical DCE response (answer and receive) is:

```
+FCON
[+FTSI:<remote ID string>]
+FDCS: <T.30 subparameter string>
OK
(DTE should issue +FDR command here)
```

On receipt of an Answer command from the DTE, the DCE answers and generates the CED tone. The DCE then generates a DIS frame (derived from the +FDIS parameter) and hunts for the first T.30 negotiation frames. On detection of the first Phase B preamble (V.21 ch 2 modulated by 300 bit/s HDLC flags), it reports the "+FCON" message to the DTE.

The DTE should report the initial received T.30 negotiation messages, including the DCS frame. The +FCS: report will be followed by the OK final result code.

AUTOMATIC ANSWER

The modem provides for automatic answering of incoming calls. If configured for automatic answer, the modem answers an incoming call in compliance with T.30 and reports the same messages as described for manual answer.

CONNECTIONS AS A DATA MODEM

If configured to do so by the +FAA parameter, the DCE will adaptively answer as a facsimile DCE or as a data DCE. If the DCE answers as a facsimile DCE or as a data DCE. If the DCE answers as a data DCE, it resets the +FCLASS parameter to 0 and issues the appropriate final result code (e.g. CONNECT or NO CARRIER) to the DTE.

7.3.3 +FDT, DATA TRANSMISSION

Syntax: +FDT<CR>

The +FDT command prefixes Phase C data transmission. When the DCE is ready to accept Phase C data, it issues the negotiation responses and the CONNECT result code to the DTE.

In Phase B, the +FDT command releases the DCE to proceed with negotiation, and releases the DCS message to the remote station. In Phase C, the +FDT command resumes transmission after the end of a prior transmit data stream.

INITIATE PAGE TRANSMISSION

Phase B DCE polled response:

```
[+FCSI:<remote ID string>]           ; If new CSI received
[+FDIS:<subparameters from remote station>] ; If new DIS received
+FDCS:<T.30 subparameter string>
CONNECT
<XON>                                ; When ready for data
```

After placing a call, or after finishing a document exchange, the DTE may command the DCE to re-enter T.30 Phase B to attempt to negotiate a document transmission.

CONTINUE A PAGE

```
CONNECT
<XON>
```

The DTE may issue more than one +FDT command for a given page, so that different files may be concatenated together. These files must have the same ←
format.

PHASE C DATA FRAMING

Phase C data must be presented to the DCE in stream mode. The DCE expects Phase C data to follow until it detects <DLE><ETX> termination characters. The DCE will filter the stream as described in Section 7.1.2

The DCE will acknowledge the end of the data by returning the OK result code to ←
the DTE.

If there is data underrun before the next +FDT or +FET= command, the DCE will zero-fill pad as per T.4 until the Phase C timeout (+FPHCTO) is reached, or until more data is received. The DCE appends an RTC pattern to the transmit data after an +FET= command is received from the DTE.

PHASE C DATA FORMAT

The Phase C data will be of the format specified by the negotiated T.30 DCS frame. The +FDCS <string> response is defined in section 7.4.2. The subparameter values are described in table 7.2.

The DCE will use the negotiated minimum Scan Time parameter from the DCS frame , and insert sufficient fill bits to pad each line to the minimum scan time. This is reported in the +FDCS:ST subparameter.

If the DCE finds more than one consecutive EOL in Phase C data (e.g. RTC), it will send only one EOL.

Note 1: Phase C data must conform to T.4 specifications

Note 2: The DTE need not include a final RTC, since the DCE will append an RTC in response to an FET= command

Note 3: Some facsimile machines may treat two EOLs as an RTC

<CAN>, ESCAPE FROM TRANSMISSION

The DCE may request the DTE to halt Phase C transmission, by sending a cancel <CAN> character (024) to the DTE. In this case, the DTE should terminate Phase C transmission, issue <CAN>, and wait for the OK response code from the DCE.

Table 7-2 T.30 Session Subparameter Codes

Label	Function	Value	Description
VR	Vertical resolution	0	Normal, 98 lpi
		1	Fine, 196 lpi
BR	Bit Rate (See note 1)	0	2400 bit/s V.27 ter
		1	4800 bit/s V.27 ter
		2	7200 bit/s V.29 or v.17
		3	9600 bit/s V.29 or v.17
		*4	12000 bit/s V.33 or v.17
		*5	14400 bit/s V.33 or v.17
WD	Page Width	0	1728 pixels in 215 mm
		1	2048 pixels in 255 mm
		2	2432 pixels in 303 mm
		*3	1216 pixels in 151 mm
		*4	864 pixels in 107 mm
LN	Page Length	0	A4, 297 mm
		*1	B4, 364 mm
		*2	unlimited length
DF	Data	0	1-D modified Huffman
	Compression	1	2-D modified Read
	Format	*2	2-D uncompressed mode
		*3	2-D modified Read
EC	Error	0	Disable ECM
	Correction	*1	Enable ECM, 64 bytes/frame
	(Annex A/T.30)	*2	Enable ECM, 256 bytes/frame
	(See Note 2)		
BF	Binary File	0	Disable BFT

	Transfer (See Note 3)	*1	Enable BFT	
ST	Scan Time/ Line		VR=normal	VR=fine
		0	0 ms	0 ms
		1	5 ms	5 ms
		2	10 ms	5 ms
		3	10 ms	10 ms
		4	20 ms	10 ms
		5	20 ms	20 ms
		6	40 ms	20 ms
		7	40 ms	40 ms
NOTES: 1: CCITT T.30 does not provide for the answering station to specify all speeds exactly using the DIS frame. Implementation of some BR codes (e.g. code 2) by an answering DCE is manufacturer specific.				
* =Not supported ** =RC144AC only				
2: ECM has been implemented in version 1.200C. ECM transmit works correctly, and ECM receive works, but does not tell the transmitting machine that the fax was received correctly.				
3: BFT has been implemented in version 1.200C. BFT transmit works correctly, and BFT receive works, but does not tell the transmitting machine that the file was received correctly.				

7.3.4 +FET=, TRANSMIT PAGE PUNCTUATION

Syntax: +FET=<ppm>[,<pc>,<bc>,<fc>]

DCE response:

+FPTS:<ppr> ; when receive from remote OK

This command is used to punctuate page and document transmission after one or more +FDT commands. This command generates T.30 Post Page Messages selected by the <ppm> code (Table 7-3)

The +FET=<ppm> command indicates that the current page is complete; no more data will be appended to it. The value indicates if there are any additional pages are to be sent and, if so, whether there is a change in any of the document parameters.

The DTE can command the DCE to generate PRI-Q messages with the +FET=<ppm> command using ppm codes 4-6 (see Table 7-3)

This command must be sent within the time out specified by +FPHCTO after sending Phase C data, or else the DCE will end the page and document transmission. If the Phase C timeout is reached, the DCE sends an EOP post page message and

terminates the session

The remote facsimile station should respond to the post page message with a post page response. The DCE will report this using the +FPTS:<ppr> response (Table 7-4)

END A PAGE

The +FET= command causes the DCE to append an ETC (6 EOL) pattern as needed and enter Phase D by sending the selected T.30 Post Page message.

The +FET=1 (EOM) command signals the remote station that the next document will have a new DCS negotiated; this causes the session to re-enter Phase ← B.

7.3.5 +FDR, BEGIN OR CONTINUE PHASE C RECEIVE DATA

Syntax: +FDR<CR>

Default value: 3 seconds in some places

The +FDR command initiates transition to Phase C data reception. This can occur after answering, dialing, a document is received, or a page is received.

The DCE reports the negotiated T.30 parameters, with the remote ID information if available. When the DCE is ready to commence data transfer, it issues a CONNECT response code. If the DCE cannot resume data transfer because there is no more data, it responds OK. When the DTE is ready to accept data, it issues an <DC2> character (018) to the DCE.

If the DTE issues an <XOFF> character to the DCE for flow control, the DCE signals the DTE when its buffers are empty by sending a <DLE><DC2> (<016><018>) character pair.

When the DCE delivers that last byte of a page, the DCE reports the Page Transfer Status via the +FPTS:<ppr> response (Table 7-4).

After a Page Transfer Status Report, the DCE reports the post page message from the remote facsimile station via the +FET:<ppm> response (Table 7-3) which signals the intentions of the remote station.

Table 7-3. T.30 Post Page Message Codes

ppm	Mnemonic	Description
Code		
1	[PPS]-MPS	Another page next, same document
2	[PPS]-EOM	Another page next
3	[PPS]-EOP	no more pages or documents
4	[PPS-]PRI-MPS	Another page, procedure interrupt
5	[PPS-]PRI-EOM	Another doc, procedure interrupt
6	[PPS-]PRI-EOP	All done, procedure interrupt
7	CTC	Continue to correct
8-15	EOR-	End of Retransmission (8)+

=8+ppm	Post Page Message (ppm code)
--------	------------------------------

Table 7-4. T.30 Post Page Response Message Codes

ppr Code	Mnemonic	Description
0	PPR	Partial page errors
1	MCF	Page Good
2	RTN	Page bad, retrain requested
3	RTP	Page good, retrain requested
4	PIN	Page bad, interrupt requested
5	PIP	Page good, interrupt requested

The DCE holds the post page response message to the remote facsimile station (MCF, etc.), represented in the +FPTS parameter until the next +FDR command. The DTE may modify the +FPTS parameter before issuing the +FDR command which releases that message. The DTE must issue a +FDR command to release Post Page Messages.

INITIATE DOCUMENT RECEPTION

The +FDR command may be issued in Phase B after an answer command, or in Phase B after a pervious document.

The DCE response in stream mode is:

```
+FCR          ; when CFR sent
[+FTSI:<remote ID string>] ; if new TSI received
+FDCS:<T.30 subparameter string>] ; if new DCS
CONNECT
(<DC2> needed from DTE here)
<Phase C data stream>
<DLE><ETX>
+FPTS:<ppr>,<lc>[,<blc>,<cbhc>]
+FET:<ppm>
OK
(DTE must issue +FDR command to release post page response)
```

CONTINUE DOCUMENT RECEPTION

The DTE may issue a +FDR command in Phase D, which releases the post page message, and indicates readiness to receive another page after receipt of a Multipage (+FET:0) or PPS=NULL (+FET:3) message. The DCE response will be:

```
CONNECT
(<DC2> needed from DTE here)
<Phase C data stream>
<DLE><ETX>
+FPTS:<ppr>,<lc>[,<blc>,<cbhc>]
+FET:<ppm>
OK
(DTE must issue +FDR command to release post page response.)
```

If done receiving:

+FHNG:<hangup cause code>
OK

Continue page reception

PHASE C DATA FRAMING

Phase C data may be presented to the DTE in stream mode. The DCE will transfer a stream of data to the DTE, followed by the <DLE><ETX> stream termination characters. The DCE will filter the stream as described in 7.1.2.

PHASE C DATA FORMAT

The received data format is negotiated under T.30 reported by the +FDCS:VR,BR,WD,LN,DF,EC,BF,ST response.

The DCE will delete the terminating RTC (6 EOLs) patterns. The DCE may strip zero fill bits from the data, to minimize storage needs.

<CAN>, ESCAPE FROM RECEPTION

>From the +FDR command until the end of Phase D Date, the DCE is in a data transfer state, and will not respond to DTE command characters. The DCE will respond to three ASCII control characters, <DC1 (017) and <DC3> (019) flow control characters, and cancel <CAN> (024).

Upon receipt of the <CAN> character, the DCE will terminate the reporting of received data by sending trailing <DLE><ETX> characters to the DTE, and will then execute an implied +FK command in order to conduct an orderly disconnection.

7.3.6 +FK, SESSION TERMINATION

Syntax: +FK

The +FK command causes the DCE to terminate the session in an orderly manner. In particular, the DCE will send a DCN message at the next opportunity and hang up. At the end of the termination process, the DCE will report the +FHNG response with result code (Table 7-5).

This operation can be invoked by using the cancel <CAN> character during Phase C data reception (see prior section).

The DCE will wait until the current page completes, unless the reception is of unlimited length; in that case, the DCE may halt reception and terminate the session at any time.

7.4 SERVICE CLASS 2 DCE RESPONSES

The DCE sends information responses to the DTE as a facsimile session proceeds. They indicate the state of the facsimile session and convey need information. These messages are solicited messages generated in execution of DTE action commands described in section 7.3.

The DCE precedes and follows the following information responses with <CR><LF>.

The DCE provides the on-line status of several session parameters when they are available during T.30 handshaking. These include the remote ID string ← and the DIS/DCS parameters. These responses report the T.30 session parameter frames. The subparameters are described in Table 7-2.

7.4.1 +FCON, FACSIMILE CONNECTION RESPONSE

+FCON indicates connection with a fax machine. It is released by detection of HDLC flags in the first received frame +FCON is generated in response to an Originate or Answer command.

7.4.2 +FDCS:, REPORT CURRENT SESSION CAPABILITIES

Syntax: +FDCS:VR,BR,WD,LN,DF,EC,BF,ST

+FDCS:<string> reports the negotiated parameters. Phase C data will be formatted ← as described by the subparameters. This message may be generated in execution of +FDT or +FDR commands before the CONNECT result code if new DCS frames are generated or received. (See Table 7-2.)

7.4.3 +FDIS:, REPORT REMOTE STATION CAPABILITIES

Syntax: +FDIS:VR,BR,WD,LN,DF,EC,BF,ST

+FDIS:<string> reports remote facsimile station capabilities and intentions. The parameters are provided in ASCII notation. (See Table 7-2.)

This message is generated in execution of Originate, Answer, +FDT, or +FDR commands.

7.4.4 +FCFR, INDICATE CONFIRMATION TO RECEIVE

Syntax: +FCFR

The DCE sends a +FCFR response to the DTE upon reception of an acceptable TCF training burst and a valid DCS signal from the remote machine. This indicates that the DCE will receive Phase C data after the remote station receives the local DCE's CFR message. The +FCFR message is generated in execution of a +FDR command.

7.4.5 +FTSI:, REPORT THE TRANSMIT STATION ID

Syntax: +FTSI:"<TSI ID string>" Transmit Station ID

This response reports the received transmit station ID string, if any. This message is generated in execution of Originate, Answer, +FDT, or +FDR commands.

7.4.6 +FCSI:, REPORT THE CALLED STATION ID

Syntax: +FCSI:"<CSI ID string>" Called Station ID

This response reports the received called station ID string, if any. This message is generated in execution of Originate, Answer, +FDT, or +FDA commands.

7.4.7 +FPTS:, RECEIVE PAGE TRANSFER STATUS

Syntax: +FPTS:<ppr>,<lc>[,<blc>,<cblc>]

The +FPTS:<ppr> is generated by the DCE at the end of Phase C data reception in execution of a +FDR command.

The <ppr> is generated by the DCE; it depends on the DCE capabilities at T.4 error checking. See Table 7-4 for <ppr> values.

The receiving DCE will count the lines and may optionally generate bad line counts. These values are:

<lc> = line count
 <blc> = bad line count
 <cblc> = <consecutive bad line count>

A receiving DTE may inspect <ppr> and write a modified value into the +FPTS parameter. The DCE will hold the corresponding Post Page Response message until released by a +FDR command from the DTE.

7.4.8 +FET:, POST PAGE MESSAGE RESPONSE

Syntax: +FET:<ppm>

The +FET:<post page message> response is generated by a receiving DCE after DCE after the end of Phase C reception on receipt of the post-page message from the transmitting station. The +GET:<ppm> response is generated in execution of a +FDR command. The <ppm> codes respond to the T.30 pst page messages (Table 7-3)

7.4.9 +FPTS:, TRANSMIT PAGE TRANSFER STATUS

Syntax: +FPTS:<ppr>

The +FPTS: response reports a <ppr> number representing the copy quality and related post page message responses received from the remote DCE.

The set of valid <ppr> values are defined in Table 7-4.

The +FPTS:<ppr> response is generated in execution of a +FET=<ppm> command.

7.4.10 +FHNG:, CALL TERMINATION WITH STATUS

Syntax: +FHNG:<hangup status code>

+FHNG indicates that the call has been terminated. The hangup cause is reported and stored in the +FAXERR parameter for later inspection. The <hangup status code> values are described in Table 7-5.

+FHNG:<hsc> is a possible intermediate result code to any DTE action command described in Section 7.3. It is always followed by the OK final result code.

Upon termination of a call, the DCE determines the cause of termination and reports it as part of the FHNG:<hsc> response. It also stores this <hsc> code in the +FAXERR parameter for later inspection.

The hangup values are organized according to the phases of the facsimile transaction as defined by T.30. A COMREC error or RSPREC error indicates that one of two events occurred. 1) a DCN (disconnect) signal was received, or 2) an FCS error was detected and the incoming signal was still present after 3 seconds.

The table values are in decimal notation. Leading zero characters are optional.

Table 7-5 Hangup Status Codes

Code	Cause Description
0-9	CALL PLACEMENT AND TERMINATION
0	Normal and proper end of connection
1	Ring Detect without successful handshake
2	Call aborted, from +FK or AN
3	No Loop Current
10-19	TRANSMIT PHASE A & MISCELLANEOUS ERRORS
10	Unspecified Phase A error
11	No Answer (T.30 T1 timeout)
20-39	TRANSMIT PHASE B HANGUP CODES
20	Unspecified Transmit Phase B error
21	Remote cannot receive or send
22	COMREC error in transmit Phase B
23	COMREC invalid command received
24	RSPEC error
25	DCS sent three times without response
26	DIS/DTC received 3 times; DCS not recognized
27	Failure to train at 2400 bps or +FMINSP value
28	RSPREC invalid response received
40-49	TRANSMIT PHASE C HANGUP CODES
40	Unspecified Transmit Phase C error
43	DTE to DCE data underflow
50-69	TRANSMIT PHASE D HANGUP CODES
50	Unspecified Transmit Phase D error
51	RSPREC error
52	No response to MPS repeated 3 times
53	Invalid response to MPS
54	No response to EOP repeated 3 times
55	Invalid response to EOM
56	No response to EOM repeated 3 times
57	Invalid response to EOM
58	Unable to continue after PIN or PIP

70-89	RECEIVE PHASE B HANGUP CODES
70	Unspecified Receive Phase B error
71	RSPREC error
72	COMREC error
73	T.30 T2 timeout, expected page not received
74	T.30 T1 timeout after EOM received
90-99	RECEIVE PHASE C HANGUP CODES
90	Unspecified Receive Phase C error
91	Missing EOL after 5 seconds
92	Unused code
93	DCE to DTE buffer overflow
94	Bad CRC or frame (ECM or BFT modes)
100-119	RECEIVE PHASE D HANGUP CODES
100	Unspecified Receive Phase D errors
101	RSPREC invalid response received
102	COMREC invalid response received
103	Unable to continue after PIN or PIP
120-255	RESERVED CODES

7.5 SERVICE CLASS 2 PARAMETERS

All Service Class 2 parameters can be read, written, and tested for range of legal values by the DCE. The general syntax is described in Section 7.1.

Group 3 FAX devices negotiate session parameters in DIS, DCS, and DTC frames. The following parameters are provided to condition the facsimile DCE for the capabilities it will offer and to report the session settings negotiated.

The three primary T.30 session parameters are +FDCC, +FDIS and +FDCS. They are compound parameters, using values listed in Table 7-2. Figure 70-1 illustrates their relationships. ↵

7.5.1 +FDCC, DCE CAPABILITIES PARAMETERS

Write Syntax: +FDCC:VR,BR,WD,LN,DF,EC,BF,ST

Valid values See Table 7-2

Default values 0,3,0,2,0,0,0,0 (RC96AC)
0,5,0,2,0,0,0,0 (RC144AC)

+FDCC allows the DTE to sense and constrain the capabilities of the facsimile DCE from the choices defined in CCITT t.30 Table 2. When +FDCC is modified by the DTE, the DCE copies +FDCC into +FDIS.

7.5.2 +FDIS, CURRENT SESSIONS CAPABILITIES PARAMETERS

Write Syntax: +FDIS:VR,BR,WD,LN,DF,EC,BF,ST

Valid values See Table 7-2

Default values 0,3,0,2,0,0,0,0 (RC96AC)
0,5,0,2,0,0,0,0 (RC144AC)

The +FDIS parameter allows the DTE to sense and constrain the capabilities used for the current session. The DCE uses +FDIS to generate DIS or DTC messages directly, and uses +FDIS and received DIS messages to generate DCS messages.

The DCE initializes the +FDIS parameter from the +FDCC parameter on initialization, when +FDCC is written, and at the end of a session.

7.5.4 +FLID=, LOCAL ID STRING

Write Syntax +FLID="<local ID string>"

Valid values: 20 character ASCII string

Default value: Empty

If FLID is not a null string, it generates a TSI or CSI frame. Table 3/T.30 includes digits 0-9, "+" and space.

If the DCE supports use of Table 3/t.30 only, the response to a +FLID=? command is ← "<20>(32, 43, 48-57)". If the DCE supports printable ASCII <, the response is ← "(20)(32-127)<CRLF>". The first "(20)" represents string length: the second (← character values) field reports supported string values.

Notes: 1. The string is saved in RAM.
2. Non-numeric characters are not filtered out.

7.5.5 +FCR, CAPABILITY TO RECEIVE

Write Syntax: +FCR=<value>

Valid values: 1,0

Default values 0

+FCR=0 indicates that the DCE will not receive message data. This can be sued when the DTE has insufficient storage. The DCE can send and can be polled ← for a file.

+FCR is sampled in CCITT T.30 Phase A and Phase D

7.5.6 +FPTS=, PAGE TRANSFER STATUS

Write syntax: +FPTS=<ppr>

Valid Values: 1,2,3,4,5

Default value: 0

7.5.7 +FCQ, COPY QUALITY CHECKING

Write Syntax: +FCQ=<value>

Valid Values: 0

Default Value: 0

This parameter controls Copy Quality checking by a receiving facsimile DCE.

The DCE returns +FCQ=0 which indicates the DCE does no quality checking. The DCE ↔ will generate Copy Quality OK (MCF) responses to complete pages, and set +FPTS ↔ =1.

7.5.8 +FPHCTO, DTE PHASE C RESPONSE TIME-OUT

Write Syntax: +FPHCTO=<value>

Valid Values: 0-255, 100 millisecond units

Default Value: 30

The +FPHCTO command determines how long the DCE will wait for a command after ↔ reaching the end of data when transmitting in Phase C. When this time-out is ↔ reached, the DCE assumes there are no more pages and no documents to send. It ↔ then sends the T.30 EOP response to the remote device.

7.5.9 +FAXERR, T.30 SESSION ERROR REPORT

Read Syntax: +FAXERR=<table value>, read only

Valid values: 0-255, see table 7-5 for meaning

This read-only parameter indicates the cause of the hangup. Table 7-5 shows the valid values for this parameter as well as the meaning of the each value ↔ . +FAXERR is set by the DCE at the conclusion of a fax session. The DCE resets +FAXERR to 0 at the beginning of Phase A off-hook time.

7.5.10 +FBOR, DATA BIT ORDER

Write Syntax: +FBOR=<value>

Valid Values: 0,1

Default value: 0

This parameter controls the mapping between PSTN facsimile data and the DTE-DCE ↔ link. There are two choices:

DIRECT: The first bit transferred to each byte on the DTE-DCE link is the first bit transferred on the PSTN data carrier.

REVERSED: The last bit transferred of each byte on the DTE-DCE link is the first ↔ bit transferred on the PSTN data carrier.

There are two data types to control:

This command controls Phase C data (T.4 encoded data) transferred during execution ↔ of +FDT or +FDR commands.

The following two codes are supported.

+FBOR=0 selects direct bit order for Phase C data

+FBOR=1 selects reversed bit order for Phase C data

Note that this parameter does not affect the bit order of control characters generated by the DCE.

7.5.11 +FAA, ANSWER PARAMETER

Write syntax: +FAA=<value>

Valid values: 0,1

Default value 0

+FAA=0 constrains the DCE to answer as set by +FCLASS

+FAA=1 indicates that the DCE can answer and automatically determine whether to answer as a Class 2 facsimile DCE or as a data modem. If the DCE automatically switches, it modifies FCLASS appropriately.

Class 2 adaptive answer is implemented as follows:

First, a data mode handshake is attempted. If the DCE has been configured for automode detection (using the A command), the DCE may try several ↔ protocols before terminating attempts to make a data mode connection. This can take as long as 6-8 seconds.

If the data mode connection attempt fails, a facsimile Class 2 connection is assumed. When a connection is made, a result of the adaptive answer, the DCE issues the D or FAX result code before the CONNECT or +FCC message to inform the DTE of the connection type. A making a class 2 connection, the DCE stays on-line rather than going into the command mode as with a Class 2 connection.

7.5.12 +FBUF?, BUFFER SIZE

Read syntax: +FBUF?

DCE response syntax <bs>,<xoft>,<xont>,<bc> where:

<bs> = total buffer size

<xoft> = XOFF threshold

<xont> = XON threshold

<bc> = current buffer byte count

The +FBUF parameter allows the DTE to determine the characteristics of the DCE's data buffer. Data buffers are used for flow control. Use of the ↔ reported values allow the DTE to transfer data without provoking XOFF.

7.6 EXAMPLE SESSIONS

Table 7-6 and 7-7 show the typical command and responses for sending and receiving ↔ two pages respectively.

Table 7-6 Send two pages, 1-D data, no errors

DTE COMMAND	DCE RESPONSE	LOCAL DTE ACTION	REMOTE STATION ACTION
AT+FCLASS=2	OK	Set Class 2	
AT+FLID= <local id>	OK	Set local ID	
AT<dial str>		off hook, dial	answer
	+FCON	send CNG	send [CED],
	+FDIS:<csi>	detect flags	v.21 flags
	+FDIS:<codes>	get CSI	CSI
	OK	get DIS	DIS
AT+FDT		send TSI	get TSI
		send DCS	get DCS
		send TCF	get TCF
	+FDCS:<codes>	get CFR	send CFR
	CONNECT	send carrier	receive carrier
	<XON>		
<1st page>		send page data	receive page data
<DLE><ETX>	OK		
AT+FET=0		send RTC	get RTC
		get MPS	send MPS
	+FPTS:1	get MCF	send MCF
	OK		
AT+FDT	CONNECT	send carrier	receive carrier
	<XON>		
<2nd page>		send page data	receive page data
<DLE><ETX>	OK		
AT+FET=2		send RTC	get RTC
		send EOP	get EOP
	+FPTS:1	get MCF	send MCF
	+FHNG:0	send DCN	get DCN
	OK	hangup	hangup

Table 7-7 Receive two pages, 1-D data, no errors

DTE COMMAND	DCE RESPONSE	LOCAL DTE ACTION	REMOTE STATION ACTION
AT+FCR=1	OK	Enable reception	
AT+FLID=			

<local id>	OK	Set local ID	
-----	-----	-----	-----
	RING <-	detect ring <-	Dials[, send CNG]
-----	-----	-----	-----
ATA		off hook	
		send CED	get CED
		send CSI	get CSI
		send DIS	get DIS
	+FCON	detect flags	send v.21 flags
	[+FTSI:"<tsi>"]	[get TSI]	[send TSI]
	+FDCS:<codes>	get DCS	send DCS
	OK	begin TCF receive	start TCF
-----	-----	-----	-----
AT+FDR		accept TCF	finish TCF
	+FCFR	send CFR	get CFR
	[+FDCS:<codes>]		
	CONNECT	get page carrier	send page carrier
<DC2>		get page data	send page data
	<page data stream>		
	<DLE><ETX> <-	detect RTC <-	send RTC
	+FPTS:1,<lc>		drop carrier
	+FET:0 <-	get MPS <-	send MPS
	OK		
-----	-----	-----	-----
AT+FDR		send MCF	get MCF
	CONNECT	get page carrier	send page carrier
<DC2>		get page data	send page data
	<page data stream>		
	<DLE><ETX> <-	detect RTC <-	send RTC
	+FPTS:1,<lc>		drop carrier
	+FET:2 <-	get EOP <-	send EOP
	OK		
-----	-----	-----	-----
AT+FDR		send MCF	get MCF
	+FHNG:0 <-	get DCN <-	send DCN
	OK	hangup	hangup
-----	-----	-----	-----

1.22 FAQs for modems

Q: How to connect 2 modems with a presented line?

A: Just type on your modem "ATX1DT1", and type on another modem "ATA"...
The connect is ready.

Q: How to maximising my modem for the Net?

A:

1.23 Modem based informations in the NET

Modem related informations on teh NET

<http://www.rosenet.net/~costmo>

<http://uts.cc.utexas.edu/~loudon/>

Online groups

In general ask questions on AOL, Compuserve, the LineLink mailing list. I believe there is a forum/area for Prometheus on AOL.

The following internet Usenet newsgroups would be helpful also

comp.dcom.modems

comp.dcom.fax

For Mac users also look at

comp.sys.mac.comm

comp.sys.mac.hardware

For Amiga owners also look at

comp.sys.amiga.comm

1.24 USR SportSter 14.4 FAX

(ATI4)

USRobotics Sportster 14400 Fax Settings...

B0 E1 F1 L2 M1 Q0 V1 X4 Y0
BAUD=57600 PARITY=N WORDLEN=8
DIAL=TONE ON HOOK

&A3 &B1 &C1 &D2 &H1 &I0 &K1
&M4 &N0 &P0 &R2 &S0 &T5 &Y1

S00=000 S01=000 S02=043 S03=013 S04=010 S05=008 S06=003
S07=060 S08=002 S09=006 S10=014 S11=085 S12=050 S13=000
S15=000 S16=000 S18=000 S19=000 S21=010 S22=017 S23=019
S25=005 S27=001 S28=008 S29=020 S30=000 S31=128 S36=014
S38=000 S39=012 S40=000

LAST DIALED #:

OK

at\$

HELP, Command Quick Reference (CTRL-S to Stop, CTRL-C to Cancel)

&\$	HELP, Ampersand Commands	On	n=0	Return Online
A/	Repeat Last Command		n=1	Return Online & Retrain
AT	Command Mode Prefix	P		Pulse Dial
A	Answer Call	Qn	n=0	Result Codes Sent
Bn	n=0 CCITT Answer Seq		n=1	Quiet (No Result Codes)
	n=1 Reserved		n=2	Verbose/Quiet On Answer
Dn	Dial a Telephone Number		n=3	Ring Message (Voice mode)
	n=0..9#*TPR,;W@!()-	Sr=n		Sets Register "r" to "n"
DL	Dial Last Phone Number	Sr?		Query Register "r"
DSn	Dial Stored Phone Number	S\$		HELP, S Registers

D\$	HELP, Dial Commands	T	Tone Dial
En	n=0 No Command Echo	Vn	n=0 Numeric Responses
	n=1 Echo Command Chars		n=1 Verbal Responses
Fn	n=0 Online Echo	Xn	n=0 Basic Result Codes
	n=1 No Online Echo		n=1 Extended Result Codes
Hn	n=0 On Hook (Hang Up)		n=2-4 Advanced Result Codes
	n=1 Off Hook	Yn	n=0 Next reset to &W0 settings
In	n=0 Product Code		n=1 Next reset to &W1 settings
	n=1 Checksum	Zn	n=0 Y value determines reset
Strike a key when ready . . .			
	n=2 RAM Test		n=1 Reset to &W0 settings
	n=4 Current Settings		n=2 Reset to &W1 settings
	n=5 NVRAM Settings		n=3 Reset to &F0 settings
	n=6 Link Diagnostics		n=4 Reset to &F1 settings
	n=7 Product Configuration		n=5 Reset to &F2 settings
Mn	n=0 Speaker Off	+++	Escape Code
	n=1 Speaker On Until CD	\$	HELP, Command Summary
	n=2 Speaker Always On		
	n=3 Speaker Off During Dial		

OK

at&\$

HELP, Ampersand Commands (CTRL-S to Stop, CTRL-C to Cancel)

&An	n=0 Disable /ARQ Result Codes	&Nn	n=0 Highest Link Speed
	n=1 Enable /ARQ Result Codes		n=1 300 bps
	n=2 Enable /Modulation Codes		n=2 1200 bps
	n=3 Enable /Extra Result Codes		n=3 2400 bps
&Bn	n=0 Floating DTE Speed		n=4 4800 bps
	n=1 Fixed DTE Speed		n=5 7200 bps
	n=2 DTE Speed Fixed When ARQ		n=6 9600 bps
&Cn	n=0 CD Always On		n=7 12000 bps
	n=1 Modem Controls CD		n=8 14400 bps
&Dn	n=0 Ignore DTR	&Pn	n=0 N.American Pulse Dial
	n=1 On-Line Command Mode		n=1 UK Pulse Dial
	n=2 DTE Controls DTR	&Rn	n=1 Ignore RTS
&Fn	n=0 Load Factory 0, no FC		n=2 RX to DTE/RTS high
	n=1 Load Factory 1, HW FC	&Sn	n=0 DSR Always On
	n=2 Load Factory 2, SW FC		n=1 Modem Controls DSR
&Hn	n=0 Disable TX Flow Control	&Tn	n=0 End Test
	n=1 CTS		n=1 Analog Loopback (ALB)
	n=2 Xon/Xoff		n=3 Digital Loopback (DLB)
	n=3 CTS and Xon/Xoff		n=4 Grant Remote DLB
Strike a key when ready . . .			
&In	n=0 Disable RX Flow Control		n=5 Deny Remote DLB
	n=1 Xon/Xoff		n=6 Remote Digital Loopback
	n=2 Xon/Xoff Chars Filtered		n=7 Remote DLB With Self Test
	n=3 HP Enq/Ack Host Mode		n=8 ALB With Self Test
	n=4 HP Enq/Ack Terminal Mode	&Wn	n=0 Store Configuration 0
	n=5 Xon/Xoff for non-ARQ Mode		n=1 Store Configuration 1
&Kn	n=0 Disable Data Compression	&Yn	n=0 Destructive
	n=1 Auto Data Compression		n=1 Destructive/Expedited
	n=2 Enable Data Compression		n=2 Nondest./Expedited
	n=3 Selective Data Compression		n=3 Nondest./Unexpedited
&Mn	n=0 Normal Mode	&Zn=s	Store Phone Number
	n=4 ARQ/Normal Mode	&Zn?	Query Phone Number

n=5 ARQ Mode

OK

1.25 Serial Cables for modems

Macintosh Serial (MODEM) Cable

Serial modem Cable

RS-232 Definition		pc	AMIGA	
Signal		Computer/	Terminal	Modem
		DTE		DCE
		9-pin	25-pin	25-pin
GND	Signal GND	5	1	1
TXD	Transmit Data	3	2	2
RXD	Receive Data	2	3	3
RTS	Req. to Send	7	4	4
CTS	Clear to Send	8	5	5
DSR	Data Set Ready	6	6	6
GND	Chassis GND	–	7	7
CD	Carrier Detect	1	8	8
DTR	Data Term. Ready	4	20	20

CONNECTORS

DB-9 Connector

Pin	Signal		Pin	Signal	
1	CD	Carrier Detect	6	DSR	Data Set Ready
2	RXD	Receive Data	7	RTS	Request to Send
3	TXD	Transmit Data	8	CTS	Clear to Send
4	DTR	Data Term. Ready	9	RI	Ring Indicator
5	GND	Signal GND			

DB-25 Connector

Pin	Signal		Pin	Signal	
1	GND	Ground / Shield	14		{2nd TXD}
2	TXD	Transmit Data	15		Transmit Clock
3	RXD	Received Data	16		{2nd Rec. Clock}
4	RTS	Request to Send	17		{Receive Clock}
5	CTS	Clear to Send	18		{Unassigned}
6	DSR	Data Set Ready	19		{2nd RTS}
7	GND	Ground	20	DTR	Data Term Ready
8	DCD	Carrier Detect	21		{Sig. Quality}

9	{Reserved}	22	RI	Ring Indicator
10	{Reserved}	23		{Data Rate Sel.}
11	{Unassigned}	24		{Transmit Clock}
12	{2nd CD}	25		{Unassigned}
13	{2nd CTS}			

NULL MODEM CABLE

RS-232 Definition		Computer/Terminal		Modem
Signal		DTE		DCE
		9-pin	25-pin	25-pin
GND	Signal GND	5	1	1
TXD	Transmit Data	3	2	3
RXD	Receive Data	2	3	2
RTS	Req. to Send	7	4	5
CTS	Clear to Send	8	5	4
DSR	Data Set Ready	6	6	20
GND	Chassis GND	–	7	7
CD	Carrier Detect	1	8	8
DTR	Data Term. Ready	4	20	6

DTE		DCE	
1	1	
2	2	
3	3	
4	4	
5	5	
6	6	
7	7	
8	8	
20	20	

Null modem cables (Several variations)

The first variation is explained in an excerpt from the ZIP162 DOC file. The ZIP program will allow computer <> computer file transfers through a null modem cable. It can even clone itself over the cable (in case the disk drives are not compatible/working).

I have tried this cable with Central Point Software's DriveMap 1.0 program and Lap Link V 5.0. It works perfectly. Also note if you build a 25 <> 25 pin cable and you need to connect to a 9 pin COM

port that a STANDARD 9F > 25M adapter and/or adapter cable will connect the correct pins.

I have not tried a 9 <> 9 pin cable using a 25F > 9M adapter. It may or may not work. I don't have an cable of this type to check.

SERIAL NULL MODEM CABLES, in various combinations of 9- and 25-pin connectors, are available from a wide variety of sources, and a simple cable in the configuration you need (for example, DB9 to DB25 female) should cost less than \$10 at Radio Shack or many computer stores. Double-headed null modem cables (both 9 and 25 pin on each end) are also made, and would be ideal for use with ZIP; I am told that a good source for these is:

DALCO, 233 Pioneer Blvd, Springboro OH 45066; (800)445-5342

If you're building or shopping for a cable, you need a "null modem" cable, meaning the transmit and receive data lines should be crossed, and the signal ground connected straight through. (The pin numbers depend on whether you have a small DB9 or large DB25 connector, see figure.) No other connections should be needed; ZIP uses no hardware handshaking lines. (NOTE: ZIPDUP does require the DTR connections between pins 20/4 and 6.)

	--COMPUTER 1--					--COMPUTER 2--				
	DB9F or		DB25F			DB25F or		DB9F		
pin 2	-	-	-	3	-	-	-	2	-	\ transmit &
3	-	-	-	2	-	-	-	3	-	/ receive data
5	-	-	-	7	-	-	-	7	-	- signal ground
pin 4	-	-	-	20	-	-	-	6	-	6 * \
6	-	-	-	6	-	-	-	20	-	4 * \handshaking (optional)
7	-	-	-	4	-	-	-	5	-	8 /(* required for ZIPDUP)
8	-	-	-	5	-	-	-	4	-	7 /

Actually, any serial cable that doesn't work by itself, should work with a "null modem adapter" attached. If available, use a well shielded cable; high speed transmissions can be especially susceptible to RF interference."

In talking around and asking several Tech. support persons I received some variations on the null modem cable. Below are the most to least common types 'believed' to work. (Using the chart layout from above)

	--COMPUTER 1--					--COMPUTER 2--				
	DB9F or		DB25F			DB25F or		DB9F		
pin	-	-	-	1	-	-	-	1	-	-
3	-	-	-	2	-	-	-	3	-	2
2	-	-	-	3	-	-	-	2	-	3
7	-	-	-	4	-	-	-	5	-	8
8	-	-	-	5	-	-	-	4	-	7
6	-	-	-	6	-	-	-	20	-	4 (As you can see here, pins
1	-	-	-	8	-	-	-	20	-	4 6 & 8 are jumped together
4	-	-	-	20	-	-	-	6	-	6 and join the 20 on the
4	-	-	-	20	-	-	-	8	-	1 other end (both ways)).

	--COMPUTER 1--			--COMPUTER 2--	
	DB9F or	DB25F		DB25F or	DB9F

```

pin  - - - - 1 - - - - - - - 1 - - - -
    3 - - - - 2 - - - - - - - 3 - - - - 2
    2 - - - - 3 - - - - - - - 2 - - - - 3
    8 - - - - 5 - - - - - - - 20- - - - 4 (As you can see here, pins
    6 - - - - 6 - - - - - - - 20- - - - 4 5, 6 & 8 are jumped together
    1 - - - - 8 - - - - - - - 20- - - - 4 and join the 20 on the
    4 - - - - 20- - - - - - - 5 - - - - 8 other end (both ways)).
    4 - - - - 20- - - - - - - 6 - - - - 6
    4 - - - - 20- - - - - - - 8 - - - - 1

```

```

|--COMPUTER 1--|      |--COMPUTER 2--|
DB9F or  DB25F      DB25F or  DB9F
pin  - - - - 1 - - - - - - - 1 - - - -
    3 - - - - 2 - - - - - - - 3 - - - - 2
    2 - - - - 3 - - - - - - - 2 - - - - 3
    7 - - - - 4 - - - - - - -      - - - - (4 & 5 jumpered on one end
    8 - - - - 5 - - - - - - -      - - - - but don't connect thru.)
      - - - -      - - - - - - - 4 - - - - 7 (4 & 5 jumpered on one end
      - - - -      - - - - - - - 5 - - - - 8 but don't connect thru.)
    6 - - - - 6 - - - - - - - 20- - - - 4
    4 - - - - 20- - - - - - - 6 - - - - 6

```

The above 9 pin connections were 'figured out' using the 9<>25 pin adapters with the following pinouts.

This is the pin outs for adapters from<>to 9<>25 pin cables.

```

|-- 9F <> 25M --|      |-- 25F <> 9M --|
DB9F or  DB25M      DB25F or  DB9M
pin 1 - - - - 8 - - - -      - - - - 1 - - - -
    2 - - - - 3 - - - -      3 - - - - 2 - - - -
    3 - - - - 2 - - - -      2 - - - - 3 - - - -
    4 - - - - 20- - - -      20- - - - 4 - - - -
    5 - - - - 7 - - - -      7 - - - - 5 - - - -
    6 - - - - 6 - - - -      - - - - 6 - - - -
    7 - - - - 4 - - - -      4 - - - - 7 - - - -
    8 - - - - 5 - - - -      - - - - 8 - - - -
    9 - - - - 22- - - -      - - - - 9 - - - -

```

LAPLINK 3 - SERIAL CABLE WIRING

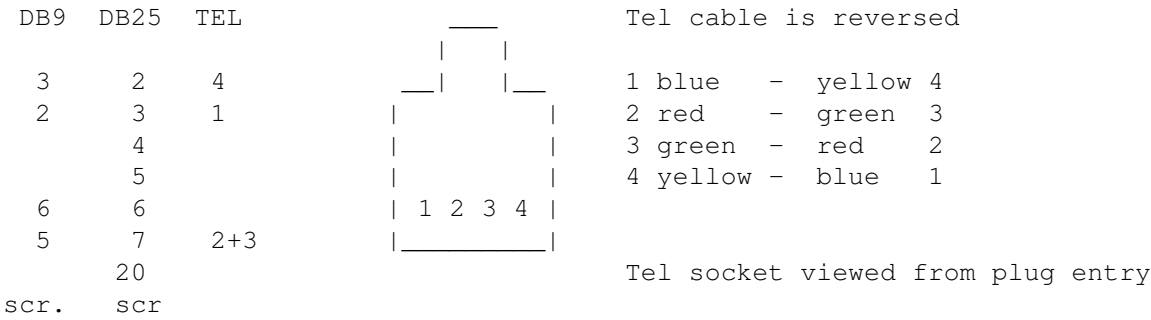
All connectors are female

DB9	DB25	-	DB25	DB9
3	2	-	3	2
2	3	-	2	3
	4	-	5	
	5	-	4	
6	6	-	20	
5	7	-	7	5

20 - 6 6
shroud shroud shroud shroud

DESKLINK 2 - SERIAL CABLE WIRING

All connectors are female



Serial cable DB25 to DB9

25 pin connector 9 pin serial adapter on computer
(cable connector is female)

Signal Direction
DCE-ADAPTER
Cable-Computer

DB25		DB9	
8	Carrier Detect	1	>
3	Received Data	2	>
2	Transmitted Data	3	<
20	Data Terminal Ready	4	<
7	Signal Ground	5	-
6	Data Set Ready	6	>
4	Request to send	7	<
5	Clear To Send	8	>
22	Ring Indicator	9	>

RS-232C INTERFACE STANDARD

Data terminal equipment (DTE) is typically a computer.
Data Communications equipment (DCE) is typically a modem.

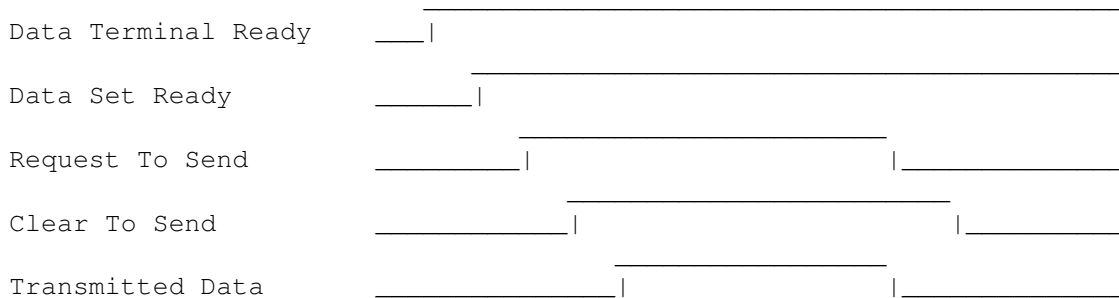
DTE | DTE Modem

Data Terminal Equipment | Data Communications Equipment
|

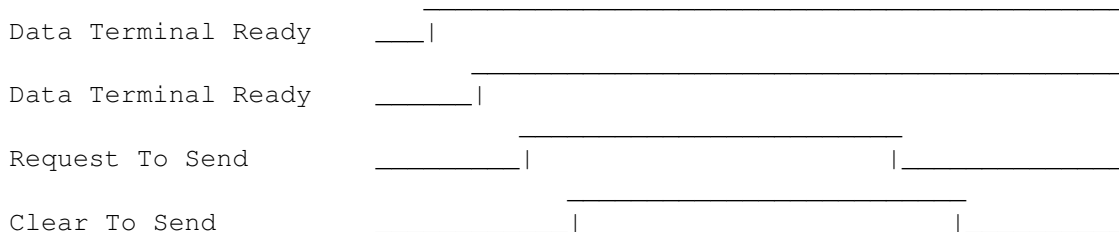
Signal Direct	EIA / CCITT Line Number	Pin No.	Telephone Co. Lead Number	Signal Direction
-	Protective Ground	1	AA/101	-
-	Signal Ground	7	AB/102	-
-	Transmitted Data	2	BA/103	>
<	Received Data	3	BB/104	-
-	Request to Send	4	CA/105	>
<	Clear to Send	5	CB/106	-
<	Data Set Ready	6	CC/107	-
-	Data Terminal Ready	20	CD/108.2	>
-	Connect Data Set to line	20	* /108.1	>
<	Received Line Signal Detector	8	CF/109	-
-	Speed Select	23	CH/111	>
<	Transmit Signal Element Timing	15	DB/114	-
<	Receive Signal Element Timing	17	DD/115	-
-	Select Standby	11	* /116	>
<	Ring Indicator	22	DE/125	-
-	Test	18	* /*	>

* means non-defined/standardised by EIA / CCITT

Switched Timing Sequence (dial-up line communication)



Nonswitched Timing Sequence (direct line connection)



Transmitted Data _____|_____|_____

1.26 Class 2 Fax/Modem Command Scorecard

Class 2 Fax/Modem Command Scorecard

Could anyone with a Fax/Modem combination card which is ~Class2~ run a favorite communications program with screen logging on to save the output and then execute each of the following commands.

I will be adding this to the scorecard so that people know what is implemented in each type of fax/modem.

NOTE: PLEASE DO THESE COMMANDS RIGHT AFTER POWERING UP THE FAX/MODEM TO ENSURE WE ARE READING THE CORRECT DEFAULTS

Note2: Please also included a mailing address and phone number for the manufacturer. THANX!

MaS

I0	For Identification
I1	For Identification
I2	For Identification
I3	For Identification
I4	For Identification
I5	For Identification
I6	For Identification
+FJUNK=?	FOR TESTING COMMAND PARSING
+FJUNK?	FOR TESTING COMMAND PARSING
+FAA=?	SP 2388 Answer Mode Capabilities
+FAA?	SP 2388 Answer Mode Default
+FAXERR=?	SP 2388 Hangup Status Codes
+FAXERR?	SP 2388 Hangup Status Code
+FBADLIN=?	SP 2388 Bad Line Thresh. Capabilities
+FBADLIN?	SP 2388 Bad Line Thresh. Default
+FBADMUL=?	SP 2388 Error Thresh. Mult. Capab.
+FBADMUL?	SP 2388 Error Thresh. Mult. Defau.
+FBOR=?	SP 2388 Data Bit Order Capabilities
+FBOR?	SP 2388 Data Bit Order Default
+FBUF?	Buffer Sizes
+FBUG=?	SP 2388 Session Message Report Capab.
+FBUG?	SP 2388 Session Message Report Defau.
+FCIG=?	SP 2388 Local Polling ID String Capab.
+FCIG?	SP 2388 Local Polling ID String Defau.
+FCLASS=?	SP 2388 Service Class Capabilities
+FCLASS?	SP 2388 Service Class Default
+FCQ=?	SP 2388 Copy Quality Capabilities

+FCQ?	SP 2388 Copy Quality Default
+FCR=?	SP 2388 Capability to Receive Capab.
+FCR?	SP 2388 Capability to Receive Defau.
+FCTCRTY=?	SP 2388 ECM Retry Count Capabilites
+FCTCRTY?	SP 2388 ECM Retry Count Default
+FDCC=?	SP 2388 DCE Capabilities
+FDCC?	SP 2388 DCE Defaults
+FDCS=?	SP 2388 Current Session Results
+FDCS?	SP 2388 Current Session Defaults
+FDFFC=?	SP 2388 Data Comp. Conv. Capabilities
+FDFFC?	SP 2388 Data Comp. Conv. Default
+FDIS=?	SP 2388 Current Session Capabilities
+FDIS?	SP 2388 Current Session Defaults
+FDT=?	SP 2388 Transmit Data Capabilities
+FDT?	SP 2388 Transmit Data Default
+FECM=?	SP 2388 Error Correction Capabilities
+FECM?	SP 2388 Error Correction Default
+FET=?	SP 2388 End page Capabilities
+FET?	SP 2388 End page Default
+FLID=?	SP 2388 Local ID String Capabilites
+FLID?	SP 2388 Local ID String Default
+FLNFC=?	SP 2388 Length Conversion Capabilities
+FLNFC?	SP 2388 Length Conversion Default
+FLPL=?	SP 2388 Indicate Doc. to Poll Capab.
+FLPL?	SP 2388 Indicate Doc. to Poll Default
+FMDL?	Detect Fax/Modem Model
+FMFR?	Detect Fax/Modem Manufacturer
+FMINS=?	SP 2388 Minimum Speed Capabilities
+FMINS?	SP 2388 Minimum Speed Default
+FPHCTO=?	SP 2388 Phase C Timeout Capabilities
+FPHCTO?	SP 2388 Phase C Timeout Default
+FPTS=?	SP 2388 Page Transfer Status Capab.
+FPTS?	SP 2388 Page Transfer Status Default
+FRBC=?	SP 2388 Receive Block Size Capabilities
+FRBC?	SP 2388 Receive Block Size Default
+FREL=?	SP 2388 EOL Alignment Capabilities
+FREL?	SP 2388 EOL Alignment Default
+FREV?	Detect Fax/Modem Revision
+FSPL=?	SP 2388 Request to Poll Capabilities
+FSPL?	SP 2388 Request to Poll Default
+FTBC=?	SP 2388 Transmit Block Size Capabilities
+FTBC?	SP 2388 Transmit Block Size Default
+FVRFC=?	SP 2388 Vertical Res. Conv. Capabilities
+FVRFC?	SP 2388 Vertical Res. Conv. Default
+FWDFC=?	SP 2388 Width Conversion Capabilities
+FWDFC?	SP 2388 Width Conversion Default

Some commands are multiline and lines will be broken by '..'

Most commands are followed by \r\nOK or \r\n\r\nOK and these will be excluded from the table but denoted by '...'

Manufacturer

| ATIO

|

Aceex	
DM-2496H exar based	249 ...
DM-2496H rockwell based	249 ...
DM-1496V rockwell based	249 ...
Adtech	
Externally Yours	240 ...
AMT	
Star 2496i	248 ...
Computer Peripherals, Inc.	
Viva 2496ef	249 ...
Gateway	
Telepath	14400 ...
GVC	
FM 9696	240 ...
Multi-Tech	
MT224BAF	244 ...
MT1432BA	247 ...
NetComm	
SmartModem v.32bis	960 ...
Prometheus	
Ultima Home Office	ProModem Ultima Home Office ...
Supra	
V.32bis External 1.200C	14400 ...
Twincom	
144/DF	14400 ...
Zoom	
FX 9624 1.15	242 ...
VFXV.32bis	14400 ...

Manufacturer	ATI1
Aceex	
DM-2496H exar based	216 ...
DM-2496H rockwell based	251 ... (THIS IS THE ROM VERSION)
DM-1496V rockwell based	026 ...
Adtech	
Externally Yours	231 ...
AMT	
Star 2496i	000 ...
Computer Peripherals, Inc.	
Viva 2496ef	172 ...
Gateway	
Telepath	000 ...
GVC	
FM 9696	213 .. Version 3.2 ...
Multi-Tech	
MT224BAF	0302 ...
MT1432BA	00102A ...
NetComm	
SmartModem v.32bis	008 3ACE ...
Prometheus	
Ultima Home Office	000 ...
Supra	
V.32bis External 1.200C	032 ...
Twincom	

144/DF	164 ...
Zoom	
FX 9624 1.15	128 ...
VFXV.32bis	049 ...

Manufacturer	ATI2
Aceex	
DM-2496H exar based	...
DM-2496H rockwell based	...
DM-1496V rockwell based	...
Adtech	
Externally Yours	...
AMT	
Star 2496i	...
Computer Peripherals, Inc.	
Viva 2496ef
Gateway	
Telepath
GVC	
FM 9696H	...
Multi-Tech	
MT224BAF	MT224BAF /V25BIS/V42/REMOTE/DIALBACK/FAX/ 07/13/92 ...
MT1432BA	MT1432BA ...
NetComm	
SmartModem v.32bis
Prometheus	
Ultima Home Office	...
Supra	
V.32bis External 1.200C	...
Twincom	
144/DF	???
Zoom	
FX 9624 1.15	...
VFXV.32bis	...

Manufacturer	ATI3
Aceex	
DM-2496H exar based	...
DM-2496H rockwell based	...
DM-1496V rockwell based	008 ...
Adtech	
Externally Yours	10/25/91 3.10 E REVISION 2.2 ...
AMT	
Star 2496i	AMT STAR 2496I FAX V1.23 060491 ...
Cardinal	
MB2296SR	SIERA SRFAX REV. 1.24 061291 ...
Computer Peripherals, Inc.	
Viva 2496ef	029-502508-000 ...
Everex	
Everfax 2496D	
Frecom	
Fax96 with Modem	FRECOM 111991 ...

Gateway			
Telepath		Gateway TelePath 1.5 000 ...	
GVC			
FM 9696		FM - 9696 12/31/91 ...	
FM 9696H		FM - 9696H 12/31/91 ...	
Husky			
FAXMODEM 96		RC9624 V1.14P ...	
Incomm Data Products			
Vision PC 2400		SIERRA SRFAX REV. 1.1 032891 ...	
Infotel			
144I		V1.200 TR14-Jxxx-001 210 ...	
Maxlite			
Maxfax		MAXFAX 2S V0.7 ...	
Multi-Tech			
MT224BAF		119 162 176 001 000 000 239 010 ...	
MT1432BA		103 162 240 001 000 000 239 010 ...	
NetComm			
SmartModem v.32bis		ERROR	
OA			
Fax Modem FM9648		3/8/91 - 7.10 E REVISION 1.0 ...	
Prometheus Products			
24/96 BSR Plus			
Ultima Home Office		600-0082-C00 125 ...	
Quiktel			
Logicode S/R 14,400		V1.000 TR14-Jxxx-001 164 ...	
Supra			
V.32bis External 1.000E		V1.000-E TR14-Jxxx-001 003 ...	
V.32bis External 1.200C			
Twincom			
144/DF		V1.000 TR14-Jxxx-001 164 ...	
Zoltrix			
ZoFax Standard 96/24		SSC V4.10 - Copyright 1991 ...	
Zoom			
FX 9624 1.13		RC9624 1.13DA ...	
FX 9624 1.15		RC9624AT V1.15 ...	
VFXV.32bis		V1.200 TR14-Jxxx-001 049 ...	
ZyXel			
U-1496B		ERROR	
U-1496E 4.12c		OK	
U-1496E 5.02M		OK	
?			
Generic RC9624AC 1.53			

Manufacturer		ATI4	
Aceex			
DM-2496H exar based		...	
DM-2496H rockwell based		...	
DM-1496V rockwell based		RC144DP ...	
Adtech			
Externally Yours		10/25/91 3.10 E REVISION 2.2 ...	
AMT			
Star 2496i		PAR-INT HYB-MAP SC11006 * NO MNP * NO SENDFAX	
		* ...	
Cardinal			
MB2296SR		PAR-INT HYB-MAP SC11006 * NO MNP * NO SENDFAX	

		* ...	
Computer Peripherals, Inc.			
Viva 2496ef		508-100430-192 ...	
Everex			
Everfax 2496D			
Frecom			
Fax96 with Modem		PAR-INT HYB-MAP SC11006 * NO MNP * FAX * ...	
Gateway			
Telepath		a007090C08484402F .. bC60000000	
		r16E5111151012004 .. r3000111170000000 ...	
GVC			
FM 9696		FM - 9696 12/31/91 ...	
FM 9696H		FM - 9696H 12/31/91 ...	
Husky			
FAXMODEM 96		ERROR ...	
Incomm Data Products			
Vision PC 2400		PAR-INT HYB-MAP SC11006 * NO MNP * NO SENDFAX	
		* ...	
Infotel			
144I		a007050C08484402F .. bC60000000	
		r16E5111151012000 .. r3000111170000000 ...	
Maxlite			
Maxfax		CONFIGURATION: SERIAL MODE, EXTERNAL HYBRID ...	
Multi-Tech			
MT224BAF		244 ...	
MT1432BA		247 .. ERROR	
NetComm			
SmartModem v.32bis		ERROR	
OA			
Fax Modem FM9648		3/8/91 - 7.10 E REVISION 1.0 ...	
Prometheus Products			
24/96 BSR Plus			
Ultima Home Office		V.32bis/V.32bis/Fax/Voice ...	
Quiktel			
Logiccode S/R 14,400		a007050C08484402F .. bC60000000 ..	
		r16E5111151012000 .. r3000111170000000 ...	
Supra			
V.32bis External 1.000E		a007050C08484402F .. bC60000000 ..	
		r16E5111151012000 .. r3000111170000000 ...	
V.32bis External 1.200C		a007050C08484402F .. bC60000000 ..	
		r16E5111151012000 .. r3000111170000000 ...	
Twincom			
144/DF		a007050C08484402F .. bC60000000	
		r16E5111151012000 .. r3000111170000000 ...	
Zoltrix			
ZoFax Standard 96/24		PAR-INT HYB-MAP SC11006 * NO NMP * SRFAX * ...	
Zoom			
FX 9624 1.13		ERROR	
FX 9624 1.15		ERROR	
VFXV.32bis		a007050C08484402F .. bC60000000	
		r16E5111151012000 .. r3000111170000000 ...	
ZyXel			
U-1496B		ERROR	
U-1496E 4.12c		OK	
U-1496E 5.02M		OK	
?			
Generic RC9624AC 1.53			

Manufacturer		ATI5	
Aceex			
DM-2496H exar based		...	
DM-2496H rockwell based		...	
DM-1496V rockwell based		001 ...	
Adtech			
Externally Yours		10/25/91 3.10 E REVISION 2.2 ...	
AMT			
Star 2496i		0611 ...	
Cardinal			
MB2296SR			
Computer Peripherals, Inc.			
Viva 2496ef		ERROR	
Everex			
Everfax 2496D			
Frecom			
Fax96 with Modem			
Gateway			
Telepath		ERROR	
GVC			
FM 9696		FM - 9696 12/31/91 ...	
FM 9696H		FM - 9696H 12/31/91 ...	
Husky			
FAXMODEM 96		ERROR	
Incomm Data Products			
Vision PC 2400		0611 ...	
Infotel			
144I		ERROR	
Maxlite			
Maxfax		...	
Multi-Tech			
MT224BAF		244 ...	
MT1432BA		247 .. ERROR	
NetComm			
SmartModem v.32bis		ERROR	
OA			
Fax Modem FM9648		3/8/91 - 7.10 E REVISION 1.0 ...	
Prometheus Products			
24/96 BSR Plus		0996 ...	
Ultima Home Office		ERROR	
Quiktel			
Logicode S/R 14,400		ERROR	
Supra			
V.32bis External 1.000E		(c)1992 Supra Corporation ...	
V.32bis External 1.200C		(c)1992 Supra Corporation ...	
Twincom			
144/DF		ERROR	
Zoltrix			
ZoFax Standard 96/24		06111 ...	
Zoom			
FX 9624 1.13		ERROR	
FX 9624 1.15		ERROR	
VFXV.32bis		ERROR	
ZyXel			

U-1496B	ERROR	
U-1496E 4.12c	...	
U-1496E 5.02M	...	
?		
Generic RC9624AC 1.53		
Manufacturer	ATI6	
Aceex		
DM-2496H exar based	...	
DM-2496H rockwell based	...	
DM-1496V rockwell based	V.103 Sep-15-1992 ...	
Adtech		
Externally Yours	EXAR 2900 .. NO SPEEDCONVERSION ..	
	FAX CLASS 2 .. VERSION ID : 016_002 ...	
AMT		
Star 2496i	...	
Cardinal		
MB2296SR		
Computer Peripherals, Inc.		
Viva 2496ef	ERROR	
Everex		
Everfax 2496D		
Frecom		
Fax96 with Modem		
Gateway		
Telepath	ERROR	
GVC		
FM 9696	FM - 9696 12/31/91 ...	
FM 9696H	FM - 9696H 12/31/91 ...	
Husky		
FAXMODEM 96		
Incomm Data Products		
Vision PC 2400		
Infotel		
144I	ERROR	
Maxlite		
Maxfax		
Multi-Tech		
MT224BAF		
MT1432BA		
NetComm		
SmartModem v.32bis	ERROR	
OA		
Fax Modem FM9648		
Prometheus Products		
24/96 BSR Plus		
Ultima Home Office	ERROR	
Quiktel		
Logiccode S/R 14,400		
Supra		
V.32bis External 1.000E	ERROR	
V.32bis External 1.200C	ERROR	
Twincom		
144/DF	ERROR	
Zoltrix		

ZoFax Standard 96/24	
Zoom	
FX 9624 1.13	
FX 9624 1.15	
VFXV.32bis	ERROR
ZyXel	
U-1496B	
U-1496E 4.12c	
?	
Generic RC9624AC 1.53	

From: mshiels@TMSoftware.Ca (Michael A. Shiels)

Subject: Ersatz Class 2 Fax/Modem Command Scorecard part 2/7

ATI9

NetComm	
SmartModem v.32bis	Series 4 V.32bis Modem Y7 v1.58 (C) NetComm 1992 ...

Manufacturer	AT+FJUNK=?	AT+FJUNK?
Aceex		
DM-2496H exar based	ERROR	ERROR
DM-2496H rockwell based	ERROR	ERROR
DM-1496V rockwell based	ERROR	ERROR
Adtech		
Externally Yours	ERROR	ERROR
AMT		
Star 2496i	000 ...	000 ...
Cardinal		
MB2296SR	binary junk ...	binary junk ...
Computer Peripherals, Inc.		
Viva 2496ef	ERROR	ERROR
Everex		
Everfax 2496D		
Frecom		
Fax96 with Modem	ERROR	ERROR
Gateway		
Telepath	ERROR	ERROR
GVC		
FM 9696	ERROR	ERROR
FM 9696H	ERROR	ERROR
Husky		
FAXMODEM 96	ERROR	ERROR
Incomm Data Products		
Vision PC 2400	binary junk ...	binary junk ...
Infotel		
144I	ERROR	ERROR
Maxlite		
Maxfax	000 ...	000 ...
Multi-Tech		
MT224BAF	ERROR	ERROR
MT1432BA	ERROR	ERROR
NetComm		
SmartModem v.32bis	ERROR	ERROR
OA		

Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	000 ...	000 ...	
Ultima Home Office	ProModem Ultima Home	ERROR	
	Office .. ERROR		
Quiktel			
Logicode S/R 14,400	ERROR	ERROR	
Supra			
V.32bis External 1.000E	ERROR	ERROR	
V.32bis External 1.200C	ERROR	ERROR	
Twincom			
144/DF	ERROR	ERROR	
Zoltrix			
ZoFax Standard 96/24	000 ...	000 ...	
Zoom			
FX 9624 1.13	?lots of junk?	?lots of junk?	
FX 9624 1.15	ERROR	ERROR	
VFXV.32bis	ERROR	ERROR	
ZyXel			
U-1496B	ERROR	ERROR	
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53			

Manufacturer	AT+FAA=?	AT+FAA?	
<hr/>			
Aceex			
DM-2496H exar based	001 ...	ERROR	
DM-2496H rockwell based	001 ...	ERROR	
DM-1496V rockwell based	001 ...	ERROR	
Adtech			
Externally Yours	000 ...	ERROR	
AMT			
Star 2496i	+FAA = 0,1 ...	+FAA = 0 ...	
Cardinal			
MB2296SR	+FAA = 0,1 ...	+FAA = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0,1 ...	0 ...	
Everex			
Everfax 2496D	(0) ...	0 ...	
Frecom			
Fax96 with Modem	0,1 ...	0 ...	
Gateway			
Telepath	0,1 ...	0 ...	
GVC			
FM 9696	001 ...	ERROR	
FM 9696H	001 ...	ERROR	
Husky			
FAXMODEM 96	0,1 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FAA = 0,1 ...	+FAA = 0 ...	
Infotel			
144I	0,1 ...	0 ...	
Maxlite			
Maxfax	+FAA = 0,1 ...	+FAA = 0 ...	

Multi-Tech			
MT224BAF	+FAA=0-1 ...	+FAA=0 ...	
MT1432BA	+FAA=0-1 ...	+FAA=0 ...	
NetComm			
SmartModem v.32bis	0,1 ...	0 ...	
OA			
Fax Modem FM9648	001 ...	ERROR	
Prometheus Products			
24/96 BSR Plus	+FAA = 0,1 ...	+FAA = 0 ...	
Ultima Home Office	+FAA = 0,1 ...	+FAA = 0 ...	
Quiktel			
Logiccode S/R 14,400	0,1 ...	0 ...	
Supra			
V.32bis External 1.000E	0,1 ...	0 ...	
V.32bis External 1.200C	0,1 ...	0 ...	
Twincom			
144/DF	0,1 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FAA = 0,1 ...	+FAA = 0 ...	
Zoom			
FX 9624 1.13	+FAA = 0,1 ...	+FAA = 0 ...	
FX 9624 1.15	0,1 ...	0 ...	
VFXV.32bis	0,1 ...	0 ...	
ZyXel			
U-1496B	OK	OK	
U-1496E 4.12c	OK	0 ...	
U-1496E 5.02M	OK	0 ...	
?			
Generic RC9624AC 1.53	0,1 ...		

Manufacturer	AT+FAXERR=?	AT+FAXERR?	
<hr/>			
Aceex			
DM-2496H exar based	ERROR	...	
DM-2496H rockwell based	ERROR	...	
DM-1496V rockwell based	1,1,0,2,0,0,0,5 .. 001	...	
	...		
Adtech			
Externally Yours	ERROR	...	
AMT			
Star 2496i	+FAXERR = 0-255 ...	+FAXERR = 0 ...	
Cardinal			
MB2296SR	+FAXERR = 0-255 ...	+FAXERR = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0-255 ...	40 ...	
Everex			
Everfax 2496D	???	0 ...	
Frecom			
Fax96 with Modem	0-255 ...	0 ...	
Gateway			
Telepath	0-255 ...	0 ...	
GVC			
FM 9696	ERROR	OK	
FM 9696H	ERROR	OK	
Husky			
FAXMODEM 96	0-255 ...	0 ...	

Incomm Data Products			
Vision PC 2400	+FAXERR = 0-255 ...	+FAXERR = 0 ...	
Infotel			
144I	0-255 ...	0 ...	
Maxlite			
Maxfax	+FAXERR = 0-255 ...	+FAXERR = 0 ...	
Multi-Tech			
MT224BAF	+FAXERR=0-255 ...	+FAXERR=0 ...	
MT1432BA	+FAXERR=0-255 ...	+FAXERR=0 ...	
NetComm			
SmartModem v.32bis	0,10,20,30,40,50,60,70	00 ...	
	...		
OA			
Fax Modem FM9648	ERROR	OK	
Prometheus Products			
24/96 BSR Plus	+FAXERR = 0-255 ...	+FAXERR = 0 ...	
Ultima Home Office	+FAXERR = 0-255 ...	+FAXERR = 000 ...	
Quiktel			
Logiccode S/R 14,400	0-255 ...	0 ...	
Supra			
V.32bis External 1.000E	0-255 ...	0 ...	
V.32bis External 1.200C	0-255 ...	1 ...	
Twincom			
144/DF	0-255 ...	1 ...	
Zoltrix			
ZoFax Standard 96/24	+FAXERR = 0-255 ...	+FAXERR = 0 ...	
Zoom			
FX 9624 1.13	+FAXERR = 0-255 ...	+FAXERR = 0 ...	
FX 9624 1.15	0-255 ...	255 ...	
VFXV.32bis	0-255 ...	0 ...	
ZyXel			
U-1496B	ERROR	ERROR	
U-1496E 4.12c	ERROR	ERROR	
U-1496E 5.02M	ERROR	ERROR	
?			
Generic RC9624AC 1.53		0 ...	

Manufacturer	AT+FBADLIN=?	AT+FBADLIN?	
Aceex			
DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	ERROR	
Adtech			
Externally Yours	ERROR	ERROR	
AMT			
Star 2496i	+FBADLIN = 0 ...	+FBADLIN = 0 ...	
Cardinal			
MB2296SR	+FBADLIN = 0 ...	+FBADLIN = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0-255) ...	3 ...	
Frecom			
Fax96 with Modem	0 ...	0 ...	
Gateway			

Telepath	0 ...	0 ...	
GVC			
FM 9696	ERROR	ERROR	
FM 9696H	ERROR	ERROR	
Husky			
FAXMODEM 96	0 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FBADLIN = 0 ...	+FBADLIN = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FBADLIN = 0 ...	+FBADLIN = 0 ...	
Multi-Tech			
MT224BAF	+FBADLIN=0-255 ...	+FBADLIN=10 ...	
MT1432BA	+FBADLIN=0-255 ...	+FBADLIN=10 ...	
NetComm			
SmartModem v.32bis	ERROR	ERROR	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	+FBADLIN = 0 ...	+FBADLIN = 0 ...	
Ultima Home Office	+FBADLIN = 0-255 ...	+FBADLIN = 000 ...	
Quiktel			
Logicode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FBADLIN = 0 ...	+FBADLIN = 0 ...	
Zoom			
FX 9624 1.13	+FBADLIN = 0 ...	+FBADLIN = 0 ...	
FX 9624 1.15	0 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B	ERROR	ERROR	
U-1496E 4.12c	ERROR	ERROR	
U-1496E 5.02M	ERROR	ERROR	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FBADMUL=?	AT+FBADMUL?	
<hr/>			
Aceex			
DM-2496H exar based	ERROR	...	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	OK	
Adtech			
Externally Yours	ERROR	...	
AMT			
Star 2496i	+FBADMUL = 0 ...	+FBADMUL = 0 ...	
Cardinal			
MB2296SR	+FBADMUL = 0 ...	+FBADMUL = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	

Everex			
Everfax 2496D	(0-255) ...	20 ...	
Frecom			
Fax96 with Modem	0 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	ERROR	OK	
FM 9696H	ERROR	OK	
Husky			
FAXMODEM 96	0 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FBADMUL = 0 ...	+FBADMUL = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FBADMUL = 0 ...	+FBADMUL = 0 ...	
Multi-Tech			
MT224BAF	+FBADMUL=0-255 ...	+FBADMUL=20 ...	
MT1432BA	+FBADMUL=0-255 ...	+FBADMUL=20 ...	
NetComm			
SmartModem v.32bis	ERROR	ERROR	
OA			
Fax Modem FM9648	ERROR	OK	
Prometheus Products			
24/96 BSR Plus	+FBADMUL = 0 ...	+FBADMUL = 0 ...	
Ultima Home Office	+FBADMUL = 0-255 ...	+FBADMUL = 000 ...	
Quiktel			
Logicode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FBADMUL = 0 ...	+FBADMUL = 0 ...	
Zoom			
FX 9624 1.13	+FBADMUL = 0 ...	+FBADMUL = 0 ...	
FX 9624 1.15	0 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B	ERROR	ERROR	
U-1496E 4.12c	ERROR	ERROR	
U-1496E 5.02M	ERROR	ERROR	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FBOR=?	AT+FBOR?	
<hr/>			
Aceex			
DM-2496H exar based	001 ...	ERROR	
DM-2496H rockwell based	001 ...	ERROR	
DM-1496V rockwell based	001 ...	ERROR	
Adtech			
Externally Yours	000 ...	ERROR	
AMT			

Star 2496i	+FBOR = 0,1,2,3 ...	+FBOR = 0 ...	
Cardinal			
MB2296SR	+FBOR = 0,1,2,3 ...	+FBOR = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0-3 ...	0 ...	
Everex			
Everfax 2496D	(0-3) ...	0 ...	
Frecom			
Fax96 with Modem	0-3 ...	0 ...	
Gateway			
Telepath	0-3 ...	0 ...	
GVC			
FM 9696	001 ...	ERROR	
FM 9696H	001 ...	ERROR	
Husky			
FAXMODEM 96	0,1,2,3 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FBOR = 0,1,2,3 ...	+FBOR = 0 ...	
Infotel			
144I	0-3 ...	0 ...	
Maxlite			
Maxfax	+FBOR = 0,1 ...	+FBOR = 0 ...	
Multi-Tech			
MT224BAF	+FBOR=0-1 ...	+FBOR=0 ...	
MT1432BA	+FBOR=0-1 ...	+FBOR=0 ...	
NetComm			
SmartModem v.32bis	0,3 ...	0 ...	
OA			
Fax Modem FM9648	001 ...	ERROR	
Prometheus Products			
24/96 BSR Plus	+FBOR = 0,1,2,3 ...	+FBOR = 0 ...	
Ultima Home Office	+FBOR = 0-3 ...	+FBOR = 0 ...	
Quiktel			
Logicode S/R 14,400	0-3 ...	0 ...	
Supra			
V.32bis External 1.000E	0-3 ...	0 ...	
V.32bis External 1.200C	0-3 ...	0 ...	
Twincom			
144/DF	0-3 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FBOR = 0,1,2,3 ...	+FBOR = 0 ...	
Zoom			
FX 9624 1.13	+FBOR = 0,1,2,3 ...	+FBOR = 0 ...	
FX 9624 1.15	0,1,2,3 ...	0 ...	
VFXV.32bis	0-3 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	ERROR	ERROR	
U-1496E 5.02M	ERROR	ERROR	
?			
Generic RC9624AC 1.53	0-3 ...	0 ...	

AT+FBUF=?

Multi-Tech	
MT224BAF	+FBUF=(0-65535), (0-65535), (0-65535), (0-65535) ...
MT1432BA	

Manufacturer	AT+FBUF?
Aceex	
DM-2496H exar based	ERROR
DM-2496H rockwell based	ERROR
DM-1496V rockwell based	ERROR
Adtech	
Externally Yours	ERROR
AMT	
Star 2496i	+FBUF = 104,88,16,0 ...
Cardinal	
MB2296SR	+FBUF = 104,88,16,0 ...
Computer Peripherals, Inc.	
Viva 2496ef	1250,700,100,0 ...
Everex	
Everfax 2496D	104,88,16,0
Frecom	
Fax96 with Modem	104,88,48,0
Gateway	
Telepath	1024,700,100,0 ...
GVC	
FM 9696	ERROR
FM 9696H	ERROR
Husky	
FAXMODEM 96	
Incomm Data Products	
Vision PC 2400	+FBUF = 104,88,16,0 ...
Infotel	
144I	1024,700,100,0 ...
Maxlite	
Maxfax	+FBUF = 120 ...
Multi-Tech	
MT224BAF	+FBUF=2500,1875,1250,0 ...
MT1432BA	+FBUF=2500,1875,1250,0 ...
NetComm	
SmartModem v.32bis	"11904" ...
OA	
Fax Modem FM9648	ERROR
Prometheus Products	
24/96 BSR Plus	+FBUF = 104,88,16,0 ...
Ultima Home Office	000 ...
Quiktel	
Logicode S/R 14,400	1024,700,100,0 ...
Supra	
V.32bis External 1.000E	1024,700,100,0 ...
V.32bis External 1.200C	1024,700,100,0 ...
Twincom	
144/DF	1024,700,100,0 ...
Zoltrix	
ZoFax Standard 96/24	+FBUF = 104,88,16,0 ...
Zoom	
FX 9624 1.13	+FBUF = 104,88,16,0 ...
FX 9624 1.15	104,88,16,0 ...
VFXV.32bis	1024,700,100,0 ...
ZyXel	

U-1496B	ERROR	
U-1496E 4.12c	ERROR	
U-1496E 5.02M	ERROR	
?		
Generic RC9624AC 1.53		

Manufacturer	AT+FBUG=?	AT+FBUG?	
Aceex			
DM-2496H exar based	001 ...	0 ...	
DM-2496H rockwell based	001 ...	0 ...	
DM-1496V rockwell based	001 ...	0 ...	
Adtech			
Externally Yours	000 ...	0 ...	
AMT			
Star 2496i	+FBUG = 0,1 ...	+FBUG = 0 ...	
Cardinal			
MB2296SR	+FBUG = 0,1 ...	+FBUG = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0,1) ...	0 ...	
Frecom			
Fax96 with Modem	0,1 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	001 ...	0 ...	
FM 9696H	001 ...	0 ...	
Husky			
FAXMODEM 96	0 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FBUG = 0,1 ...	+FBUG = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FBUG = 0,1 ...	+FBUG = 0 ...	
Multi-Tech			
MT224BAF	+FBUG=0-1 ...	+FBUG=0 ...	
MT1432BA	+FBUG=0-1 ...	+FBUG=0 ...	
NetComm			
SmartModem v.32bis	0,1 ...	0 ...	
OA			
Fax Modem FM9648	001 ...	0 ...	
Prometheus Products			
24/96 BSR Plus	+FBUG = 0,1 ...	+FBUG = 0 ...	
Ultima Home Office	ERROR	+FBUG = 0 ...	
Quiktel			
Logiccode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FBUG = 0,1 ...	+FBUG = 0 ...	

Zoom			
FX 9624 1.13	+FBUG = 0,1 ...	+FBUG = 0 ...	
FX 9624 1.15	0,1 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	ERROR	ERROR	
U-1496E 5.02M	ERROR	ERROR	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

From: mshiels@TMSoftware.Ca (Michael A. Shiels)

Subject: Ersatz Class 2 Fax/Modem Command Scorecard part 3/7

Manufacturer	AT+FCIG=?	
Aceex		
DM-2496H exar based	ERROR	
DM-2496H rockwell based	ERROR	
DM-1496V rockwell based	ERROR	
Adtech		
Externally Yours	ERROR	
AMT		
Star 2496i	+FCIG = (20) (32-127) ...	
Cardinal		
MB2296SR	+FCIG = (20) (32-127) ...	
Computer Peripherals, Inc.		
Viva 2496ef	(20) (32-127) ...	
Everex		
Everfax 2496D	(20) (32,33,35-126) ...	
Frecom		
Fax96 with Modem	(20) (32-127) ...	
Gateway		
Telepath	(20) (32-127) ...	
GVC		
FM 9696	ERROR	
FM 9696H	ERROR	
Husky		
FAXMODEM 96	(20) (32-127) ...	
Incomm Data Products		
Vision PC 2400	+FCIG = (20) (32-127) ...	
Infotel		
144I	(20) (32-127) ...	
Maxlite		
Maxfax	+FCIG = (20) (32-127) ...	
Multi-Tech		
MT224BAF	+FCIG=(20) (32-127) ...	
MT1432BA	+FCIG=(20) (32-127) ...	
NetComm		
SmartModem v.32bis	"(20) (32,43,48-57)" ...	
OA		
Fax Modem FM9648	ERROR	
Prometheus Products		
24/96 BSR Plus	+FCIG = (20) (32-127) ...	
Ultima Home Office	ERROR	
Quiktel		
Logicode S/R 14,400	(20) (32-127) ...	

Supra		
V.32bis External 1.000E	(20) (32-127) ...	
V.32bis External 1.200C	(20) (32-127) ...	
Twincom		
144/DF	(20) (32-127) ...	
Zoltrix		
ZoFax Standard 96/24	+FCIG = (20) (32-127) ...	
Zoom		
FX 9624 1.13	+FCIG = (20) (32-127) ...	
FX 9624 1.15	(20) (32-127) ...	
VFXV.32bis	(20) (32-127) ...	
ZyXel		
U-1496B	ERROR	
U-1496E 4.12c	OK	
U-1496E 5.02M	OK	
?		
Generic RC9624AC 1.53	(20) (32,33,35-96,123-126) ...	

Manufacturer	AT+FCIG?	
<hr/>		
Aceex		
DM-2496H exar based	ERROR	
DM-2496H rockwell based	ERROR	
DM-1496V rockwell based	ERROR	
Adtech		
Externally Yours	ERROR	
AMT		
Star 2496i	+FCIG = SOFTWARE\x7FPLUS\x7FSA ... (what was saved into it!)	
Cardinal		
MB2296SR	+FCIG = ...	
Computer Peripherals, Inc.		
Viva 2496ef	...	
Everex		
Everfax 2496D	"" ...	
Frecom		
Fax96 with Modem	TEST 1 416 581 0111 ... (what I wrote into it!)	
Gateway		
Telepath	ERROR	
GVC		
FM 9696	ERROR	
FM 9696H	ERROR	
Husky		
FAXMODEM 96	ERROR	
Incomm Data Products		
Vision PC 2400	+FCIG = ...	
Infotel		
144I	ERROR	
Maxlite		
Maxfax	?lots of junk and modem goes out to lunch?	
Multi-Tech		
MT224BAF	+FCIG="" ...	
MT1432BA	+FCIG="" ...	
NetComm		
SmartModem v.32bis	" " ...	
OA		

Fax Modem FM9648	ERROR	
Prometheus Products		
24/96 BSR Plus	+FCIG = (805) 685-4347	
Ultima Home Office	ERROR	
Quiktel		
Logicode S/R 14,400	ERROR	
Supra		
V.32bis External 1.000E	ERROR	
V.32bis External 1.200C	ERROR	
Twincom		
144/DF	ERROR	
Zoltrix		
ZoFax Standard 96/24	+FCIG = ...	
Zoom		
FX 9624 1.13	+FCIG = spazy ... (assumed to be written in!)	
FX 9624 1.15	...	
VFXV.32bis	ERROR	
ZyXel		
U-1496B	ERROR	
U-1496E 4.12c	OK	
U-1496E 5.02M	OK	
?		
Generic RC9624AC 1.53	ERROR	

Manufacturer	AT+FCLASS=?	AT+FCLASS?
Aceex		
DM-2496H exar based	0,2 ...	0 ...
DM-2496H rockwell based	0,2 ...	0 ...
DM-1496V rockwell based	0,2 ...	0 ...
Adtech		
Externally Yours	(0,1,2) ...	0 ...
AMT		
Star 2496i	+FCLASS = 0,2 ...	+FCLASS = 0 ...
Cardinal		
MB2296SR	+FCLASS = 0,2 ...	+FCLASS = 2 ...
Computer Peripherals, Inc.		
Viva 2496ef	0,1,2 ...	0 ...
Everex		
Everfax 2496D	(0,2) ...	0 ...
Frecom		
Fax96 with Modem	0,2 ...	2 ...
Gateway		
Telepath	0,1,2 ...	0 ...
GVC		
FM 9696	(0,1,2) ...	0 ...
FM 9696H	(0,1,2) ...	0 ...
Husky		
FAXMODEM 96	0,2 ..	2 ...
Incomm Data Products		
Vision PC 2400	+FCLASS = 0,2 ...	+FCLASS = 2 ...
Infotel		
144I	0,1,2 ...	0 ...
Maxlite		
Maxfax	+FCLASS = 0,2 ...	+FCLASS = 0 ...
Multi-Tech		

MT224BAF	+FCLASS=0,2 ...	+FCLASS=0 ...	
MT1432BA	+FCLASS=0,2 ...	+FCLASS=0 ...	
NetComm			
SmartModem v.32bis	0,2 ...	0 ...	
OA			
Fax Modem FM9648	0,2 ...	0 ...	
Prometheus Products			
24/96 BSR Plus	+FCLASS = 0,2 ...	+FCLASS = 0 ...	
Ultima Home Office	+FCLASS = 0, 2 ...	+FCLASS = 0 ...	
Quiktel			
Logiccode S/R 14,400	0,1,2 ...	0 ...	
Supra			
V.32bis External 1.000E	0,1,2 ...	0 ...	
V.32bis External 1.200C	0,1,2 ...	0 ...	
Twincom			
144/DF	0,1,2 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FCLASS = 0,2 ...	+FCLASS = 0 ...	
Zoom			
FX 9624 1.13	+FCLASS = 0,2 ...	+FCLASS = 0 ...	
FX 9624 1.15	0,2 ...	0 ...	
VFXV.32bis	0,1,2 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	0,2 ...	0 ...	
U-1496E 5.02M	0,2,8 ...	0 ...	
?			
Generic RC9624AC 1.53	0,1,2 ...		

Manufacturer	AT+FCQ=?	AT+FCQ?	
Aceex			
DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	ERROR	
Adtech			
Externally Yours	ERROR	ERROR	
AMT			
Star 2496i	+FCQ = 0 ...	+FCQ = 0 ...	
Cardinal			
MB2296SR	+FCQ = 0 ...	+FCQ = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0,1) ...	1 ...	
Frecom			
Fax96 with Modem	0 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	ERROR	ERROR	
FM 9696H	ERROR	ERROR	
Husky			
FAXMODEM 96	0 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FCQ = 0 ...	+FCQ = 0 ...	

Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FCQ = 0 ...	+FCQ = 0 ...	
Multi-Tech			
MT224BAF	+FCQ=0-1 ...	+FCQ=1 ...	
MT1432BA	+FCQ=0-1 ...	+FCQ=1 ...	
NetComm			
SmartModem v.32bis	ERROR	ERROR	
OA			
Fax Modem FM9648	???	???	
Prometheus Products			
24/96 BSR Plus	+FCQ = 0 ...	+FCQ = 0 ...	
Ultima Home Office	+FCQ = 0-2 ...	+FCQ = 0 ...	
Quiktel			
Logicode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FCQ = 0 ...	+FCQ = 0 ...	
Zoom			
FX 9624 1.13	+FCQ = 0 ...	+FCQ = 0 ...	
FX 9624 1.15	0 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	ERROR	ERROR	
U-1496E 5.02M	ERROR	ERROR	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FCR=?	AT+FCR?	
Aceex			
DM-2496H exar based	001 ...	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	001 ...	ERROR	
Adtech			
Externally Yours	000 ...	ERROR	
AMT			
Star 2496i	+FCR = 0,1 ...	+FCR = 0 ...	
Cardinal			
MB2296SR	+FCR = 0,1 ...	+FCR = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0,1 ...	0 ...	
Everex			
Everfax 2496D	(0,1) ...	1 ...	
Frecom			
Fax96 with Modem	0,1 ...	0 ...	
Gateway			
Telepath	0,1 ...	0 ...	
GVC			
FM 9696	001 ...	ERROR	

FM 9696H	001 ...	ERROR	
Husky			
FAXMODEM 96	0,1 ...	1 ...	
Incomm Data Products			
Vision PC 2400	+FCR = 0,1 ...	+FCR = 0 ...	
Infotel			
144I	0,1 ...	0 ...	
Maxlite			
Maxfax	+FCR = 0,1 ...	+FCR = 0 ...	
Multi-Tech			
MT224BAF	+FCR=0-1 ...	+FCR=0 ...	
MT1432BA	+FCR=0-1 ...	+FCR=0 ...	
NetComm			
SmartModem v.32bis	0,1 ...	1 ...	
OA			
Fax Modem FM9648	001 ...	ERROR	
Prometheus Products			
24/96 BSR Plus	+FCR = 0,1 ...	+FCR = 0 ...	
Ultima Home Office	+FCR = 0,1 ...	+FCR = 0 ...	
Quiktel			
Logiccode S/R 14,400	0,1 ...	0 ...	
Supra			
V.32bis External 1.000E	0,1 ...	0 ...	
V.32bis External 1.200C	0,1 ...	1 ...	
Twincom			
144/DF	0,1 ...	1 ...	
Zoltrix			
ZoFax Standard 96/24	+FCR = 0,1 ...	+FCR = 0 ...	
Zoom			
FX 9624 1.13	+FCR = 0,1 ...	+FCR = 0 ...	
FX 9624 1.15	0,1 ...	0 ...	
VFXV.32bis	0,1 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	ERROR	ERROR	
U-1496E 5.02M	ERROR	ERROR	
?			
Generic RC9624AC 1.53	0,1 ...	0 ...	

Manufacturer	AT+FCTCRTY=?	AT+FCTCRTY?	
<hr/>			
Aceex			
DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	ERROR	
Adtech			
Externally Yours	ERROR	ERROR	
AMT			
Star 2496i	+FTBC = 0-65535 ...	+FTBC = 0 ...	
Cardinal			
MB2296SR	+FTBC = 0-65535 ...	+FTBC = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	ERROR	ERROR	
Frecom			

Fax96 with Modem	0 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	ERROR	ERROR	
FM 9696H	ERROR	ERROR	
Husky			
FAXMODEM 96	0 ...	OK	
Incomm Data Products			
Vision PC 2400	+FTBC = 0-65535 ...	+FTBC = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FTBC = 0-65535 ...	+FTBC = 0 ...	
Multi-Tech			
MT224BAF	ERROR	ERROR	
MT1432BA	ERROR	ERROR	
NetComm			
SmartModem v.32bis	ERROR	ERROR	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	+FTBC = 0-65535 ...	+FTBC = 0 ...	
Ultima Home Office	ERROR	ERROR	
Quiktel			
Logicode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FRBC = 0-65535 ...	+FRBC = 0 ...	
Zoom			
FX 9624 1.13	+FCTCTRY = 0 ...	+FCTCTRY = 0 ...	
FX 9624 1.15	0 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FDCC=?	
Aceex		
DM-2496H exar based	(0-1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...	
DM-2496H rockwell based	(0-1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...	
DM-1496V rockwell based	(0-1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...	
Adtech		
Externally Yours	(0-1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...	
AMT		
Star 2496i	+FDCC = (0,1), (0-3), (0-2), (0-2), (0,1), 0,0, (0-7) ...	
Cardinal		

MB2296SR	+FDCC = (0,1), (0-3), (0-2), (0-2), (0,1), 0, 0, (0-7)
	...
Computer Peripherals, Inc.	
Viva 2496ef	(0,1), (0-3), (0-2), (0-2), (0,1), 0, 0, (0-7) ...
Everex	
Everfax 2496D	(0,1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...
Frecom	
Fax96 with Modem	+FDCC = (0,1), (0-3), (0-2), (0-2), (0,1), (0), (0), (0-7)
	-7) ...
Gateway	
Telepath	(0,1), (0-5), (0-2), (0-2), (0,1), 0, 0, (0-7) ...
GVC	
FM 9696	(0,1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...
FM 9696H	(0,1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...
Husky	
FAXMODEM 96	(0,1), (0-3), (0-2), (0-2), (0,1), 0, 0, (0-7) ...
Incomm Data Products	
Vision PC 2400	+FDCC = (0,1), (0-3), (0-2), (0-2), (0,1), 0, 0, (0-7)
	...
Infotel	
144I	(0,1), (0-5), (0-2), (0-2), (0,1), 0, 0, (0-7) ...
Maxlite	
Maxfax	+FDCC = (0,1), (0-3), (0-2), (0-2), (0,1), 0, 0, (0-7)
	...
Multi-Tech	
MT224BAF	+FDCC=(0-1), (0-3), (0-4), (0-2), (0), (0), (0), (0-7)
	...
MT1432BA	+FDCC=(0-1), (0-3), (0-4), (0-2), (0), (0), (0), (0-7)
	...
NetComm	
SmartModem v.32bis	(0,1), (0-3), (0), (0-2), (0,1), (0), (0), (0-7) ...
OA	
Fax Modem FM9648	(0,1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...
Prometheus Products	
24/96 BSR Plus	+FDCC = (0,1), (0-3), (0-2), (0-2), (0,1), 0, 0, (0-7)
	...
Ultima Home Office	+FDCC = (0,1), (0-3), 0, (0,2), 0, 0, 0, (0-7) ...
Quiktel	
Logiccode S/R 14,400	(0,1), (0-5), (0-2), (0-2), (0,1), 0, 0, (0-7) ...
Supra	
V.32bis External 1.000E	(0,1), (0-5), (0-2), (0-2), (0,1), 0, 0, (0-7) ...
V.32bis External 1.200C	(0,1), (0-5), (0-2), (0-2), (0,1), 0, 0, (0-7) ...
Twincom	
144/DF	(0,1), (0-5), (0-2), (0-2), (0,1), 0, 0, (0-7) ...
Zoltrix	
ZoFax Standard 96/24	+FDCC = (0,1), (0-3), (0-2), (0-2), (0,2), 0, 0, (0-7)
	...
Zoom	
FX 9624 1.13	+FDCC = (0,1), (0-3), (0-2), (0-2), (0,1), 0, 0, (0-7)
	...
FX 9624 1.15	(0,1), (0-3), (0), (0-2), (0,1), 0, 0, (0-7) ...
VFXV.32bis	(0,1), (0-5), (0-2), (0-2), (0,1), 0, 0, (0-7) ...
ZyXel	
U-1496B	(0,1), (0-5), (0-2), (0-2), (0,1), (0), (0), (0-7) ...
U-1496E 4.12c	(0,1), (0-5), (0-2), (0-2), (0,1), (0), (0), (0-7) ...
U-1496E 5.02M	(0,1), (0-5), (0-2), (0-2), (0,1), (0), (0), (0-7) ...
?	

Generic RC9624AC 1.53	(0,1),(0-3),(0-2),(0-2),(0,1),0,0,(0-7) ...	
Manufacturer	AT+FDCC?	
Aceex		
DM-2496H exar based	ERROR	
DM-2496H rockwell based	ERROR	
DM-1496V rockwell based	ERROR	
Adtech		
Externally Yours	,3,0,2,0,0,0,5 ...	
AMT		
Star 2496i	+FDCC = 0,3,0,2,0,0,0,0 ...	
Cardinal		
MB2296SR	+FDCC = 0,3,0,2,0,0,0,0 ...	
Computer Peripherals, Inc.		
Viva 2496ef	0,3,0,2,0,0,0,0 ...	
Everex		
Everfax 2496D	1,3,2,2,0,0,0,0 ...	
Frecom		
Fax96 with Modem	0,3,0,2,0,0,0,0 ...	
Gateway		
Telepath	0,5,0,2,0,0,0,0 ...	
GVC		
FM 9696	,3,0,2,0,0,0,5 ...	
FM 9696H	,3,0,2,0,0,0,5 ...	
Husky		
FAXMODEM 96	1,3,0,2,0,0,0,0 ...	
Incomm Data Products		
Vision PC 2400	+FDCC = 0,3,0,2,0,0,0,0 ...	
Infotel		
144I	0,5,0,2,0,0,0,0 ...	
Maxlite		
Maxfax	+FDCC = 0,3,0,2,0,0,0,0 ...	
Multi-Tech		
MT224BAF	+FDCC=1,3,0,2,0,0,0,0 ...	
MT1432BA	+FDCC=1,3,0,2,0,0,0,0 ...	
NetComm		
SmartModem v.32bis	0,3,0,2,1,0,0,0 ...	
OA		
Fax Modem FM9648	,3,0,2,0,0,0,5 ...	
Prometheus Products		
24/96 BSR Plus	+FDCC = 0,3,0,2,0,0,0,0 ...	
Ultima Home Office	+FDCC = 1,3,0,2,0,0,0,0 ...	
Quiktel		
Logiccode S/R 14,400	0,5,0,2,0,0,0,0 ...	
Supra		
V.32bis External 1.000E	0,5,0,2,0,0,0,0 ...	
V.32bis External 1.200C	1,1,0,2,0,0,0,0 ...	
Twincom		
144/DF	0,5,0,2,0,0,0,0 ...	
Zoltrix		
ZoFax Standard 96/24	+FDCC = 0,3,0,2,0,0,0,0 ...	
Zoom		
FX 9624 1.13	+FDCC = 0,3,0,2,0,0,0,0 ...	
FX 9624 1.15	???	
VFXV.32bis	0,5,0,2,0,0,0,0 ...	

ZyXel	
U-1496B	0,3,0,2,0,0,0,0 ...
U-1496E 4.12c	0,3,0,2,0,0,0,5 ...
U-1496E 5.02M	0,3,0,2,0,0,0,0 ...
?	
Generic RC9624AC 1.53	0,3,0,2,0,0,0,0 ...

From: mshiels@TMSoftware.Ca (Michael A. Shiels)

Subject: Ersatz Class 2 Fax/Modem Command Scorecard part 4/7

Manufacturer	AT+FDSC=?
Aceex	
DM-2496H exar based	ERROR
DM-2496H rockwell based	ERROR
DM-1496V rockwell based	ERROR
Adtech	
Externally Yours	ERROR
AMT	
Star 2496i	+FDSC = (0,1), (0-3), (0-2), (0-2), (0,1), 0,0, (0-7) ...
Cardinal	
MB2296SR	+FDSC = (0,1), (0-3), (0-2), (0-2), (0,1), 0,0, (0-7) ...
Computer Peripherals, Inc.	
Viva 2496ef	(0,1), (0-3), (0-2), (0-2), (0,1), 0,0, (0-7) ...
Everex	
Everfax 2496D	(0,1), (0-3), (0-2), (0-2), (0-2), (0), (0), (0-7) ...
Frecom	
Fax96 with Modem	???
Gateway	
Telepath	(0,1), (0-5), (0-2), (0-2), (0,1), 0,0, (0-7) ...
GVC	
FM 9696	ERROR
FM 9696H	ERROR
Husky	
FAXMODEM 96	(0,1), (0-3), (0-2), (0-2), (0,1), 0,0, (0-7) ...
Incomm Data Products	
Vision PC 2400	+FDSC = (0,1), (0-3), (0-2), (0-2), (0,1), 0,0, (0-7) ...
Infotel	
144I	(0,1), (0-5), (0-2), (0-2), (0,1), 0,0, (0-7) ...
Maxlite	
Maxfax	+FDSC = (0,1), (0-3), (0-2), (0-2), (0,1), 0,0, (0-7) ...
Multi-Tech	
MT224BAF	+FDSC=(0-1), (0-3), (0-4), (0-2), (0), (0), (0), (0-7) ...
MT1432BA	+FDSC=(0-1), (0-3), (0-4), (0-2), (0), (0), (0), (0-7) ...
NetComm	
SmartModem v.32bis	ERROR
OA	
Fax Modem FM9648	ERROR
Prometheus Products	
24/96 BSR Plus	+FDSC = (0,1), (0-3), (0-2), (0-2), (0,1), 0,0, (0-7) ...

Ultima Home Office	+FDCS = (0,1),(0-3),0,(0,2),0,0,0,(0-7) ...	
Quiktel		
Logiccode S/R 14,400	(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...	
Supra		
V.32bis External 1.000E	(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...	
V.32bis External 1.200C	(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...	
Twincom		
144/DF	(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...	
Zoltrix		
ZoFax Standard 96/24	+FDCS = (0,1),(0-3),(0-2),(0-2),(0,2),0,0,(0-7)	
	...	
Zoom		
FX 9624 1.13	+FDCS = (0,1),(0-3),(0-2),(0-2),(0,1),0,0,(0-7)	
	...	
FX 9624 1.15	(0,1),(0-3),(0),(0-2),(0,1),0,0,(0-7) ...	
VFXV.32bis	(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...	
ZyXel		
U-1496B		
U-1496E 4.12c	ERROR	
U-1496E 5.02M	ERROR	
?		
Generic RC9624AC 1.53	(0,1),(0-3),(0-2),(0-2),(0,1),0,0,(0-7) ...	

Manufacturer	AT+FDCS?	
Aceex		
DM-2496H exar based	ERROR	
DM-2496H rockwell based	ERROR	
DM-1496V rockwell based	ERROR	
Adtech		
Externally Yours	ERROR	
AMT		
Star 2496i	+FDCS = 0,0,0,0,0,0,0,0 ...	
Cardinal		
MB2296SR	+FDCS = 0,0,0,0,0,0,0,0 ...	
Computer Peripherals, Inc.		
Viva 2496ef	0,0,0,0,0,0,0,0 ...	
Everex		
Everfax 2496D	0,0,0,0,0,0,0,5 ...	
Frecom		
Fax96 with Modem	0,0,0,0,0,0,0,0 ...	
Gateway		
Telepath	0,0,0,0,0,0,0,0 ...	
GVC		
FM 9696	ERROR	
FM 9696H	ERROR	
Husky		
FAXMODEM 96	ERROR	
Incomm Data Products		
Vision PC 2400	+FDCS = 0,0,0,0,0,0,0,0 ...	
Infotel		
144I	0,0,0,0,0,0,0,0 ...	
Maxlite		
Maxfax	+FDCS = 0,0,0,0,0,0,0,5 ...	
Multi-Tech		
MT224BAF	+FDCS=0,0,0,0,0,0,0,0 ...	

MT1432BA	+FDCS=0,0,0,0,0,0,0,0 ...	
NetComm		
SmartModem v.32bis	0,0,0,0,0,0,0,0 ...	
OA		
Fax Modem FM9648	ERROR	
Prometheus Products		
24/96 BSR Plus	+FDCS = 0,0,0,0,0,0,0,0 ...	
Ultima Home Office	+FDCS = 0,0,0,0,0,0,0,0 ...	
Quiktel		
Logiccode S/R 14,400	0,0,0,0,0,0,0,0 ...	
Supra		
V.32bis External 1.000E	0,0,0,0,0,0,0,0 ...	
V.32bis External 1.200C	0,0,0,0,0,0,0,0 ...	
Twincom		
144/DF	0,0,0,0,0,0,0,0 ...	
Zoltrix		
ZoFax Standard 96/24	+FDCS = 0,0,0,0,0,0,0,0 ...	
Zoom		
FX 9624 1.13	+FDCS = 0,0,0,0,0,0,0,0 ...	
FX 9624 1.15	???	
VFXV.32bis	0,0,0,0,0,0,0,0 ...	
ZyXel		
U-1496B		
U-1496E 4.12c	ERROR	
U-1496E 5.02M	ERROR	
?		
Generic RC9624AC 1.53	0,0,0,0,0,0,0,0 ...	

Manufacturer	AT+FDFFC=?	AT+FDFFC?
Aceex		
DM-2496H exar based	ERROR	ERROR
DM-2496H rockwell based	ERROR	ERROR
DM-1496V rockwell based	ERROR	ERROR
Adtech		
Externally Yours	ERROR	ERROR
AMT		
Star 2496i	+FDFFC = 0 ...	+FDFFC = 0 ...
Cardinal		
MB2296SR	+FDFFC = 0 ...	+FDFFC = 0 ...
Computer Peripherals, Inc.		
Viva 2496ef	0 ...	0 ...
Everex		
Everfax 2496D	(0,1) ...	0 ...
Frecom		
Fax96 with Modem	0 ...	0 ...
Gateway		
Telepath	0 ...	0 ...
GVC		
FM 9696	ERROR	ERROR
FM 9696H	ERROR	ERROR
Husky		
FAXMODEM 96	0 ...	ERROR
Incomm Data Products		
Vision PC 2400	+FDFFC = 0 ...	+FDFFC = 0 ...
Infotel		

144I	0 ...	0 ...	
Maxlite			
Maxfax	+FDFFC = 0 ...	+FDFFC = 0 ...	
Multi-Tech			
MT224BAF	+FDFFC=0 ...	+FDFFC=0 ...	
MT1432BA	+FDFFC=0 ...	+FDFFC=0 ...	
NetComm			
SmartModem v.32bis	ERROR	ERROR	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	+FDFFC = 0 ...	+FDFFC = 0 ...	
Ultima Home Office	ERROR	ERROR	
Quiktel			
Logicode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FDFFC = 0 ...	+FDFFC = 0 ...	
Zoom			
FX 9624 1.13	+FDFFC = 0 ...	+FDFFC = 0 ...	
FX 9624 1.15	0 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FDIS=?	
Aceex		
DM-2496H exar based	(0-1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...	
DM-2496H rockwell based	(0-1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...	
DM-1496V rockwell based	(0-1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...	
Adtech		
Externally Yours	(0-1), (0-3), (0-3), (0-2), (0-2), (0), (0), (0-7) ...	
AMT		
Star 2496i	+FDIS = (0,1), (0-3), (0-2), (0-2), (0,1),0,0,(0-7)	
	...	
Cardinal		
MB2296SR	+FDIS = (0,1), (0-3), (0-2), (0-2), (0,1),0,0,(0-7)	
	...	
Computer Peripherals, Inc.		
Viva 2496ef	(0,1), (0-3), (0-2), (0-2), (0,1),0,0,(0-7) ...	
Everex		
Everfax 2496D	(0,1), (0-3), (0-2), (0-2), (0-2), (0), (0), (0-7) ...	
Frecom		
Fax96 with Modem	+FDIS = (0,1), (0-3), (0-2), (0-2), (0,1), (0), (0), (0-	
	-7) ...	
Gateway		
Telepath	(0,1), (0-5), (0-2), (0-2), (0,1),0,0,(0-7) ...	

GVC		
FM 9696		(0,1),(0-3),(0-3),(0-2),(0-2),(0),(0),(0-7) ...
FM 9696H		(0,1),(0-3),(0-3),(0-2),(0-2),(0),(0),(0-7) ...
Husky		
FAXMODEM 96		(0,1),(0-3),(0-2),(0-2),(0,1),0,0,(0-7) ...
Incomm Data Products		
Vision PC 2400		+FDIS = (0,1),(0-3),(0-2),(0-2),(0,1),0,0,(0-7)
		...
Infotel		
144I		(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...
Maxlite		
Maxfax		+FDIS = (0,1),(0-3),(0-2),(0-2),(0,1),0,0,(0-7)
		...
Multi-Tech		
MT224BAF		+FDIS=(0-1),(0-3),(0-4),(0-2),(0),(0),(0),(0-7)
		...
MT1432BA		+FDIS=(0-1),(0-3),(0-4),(0-2),(0),(0),(0),(0-7)
		...
NetComm		
SmartModem v.32bis		(0,1),(0-3),(0),(0-2),(0,1),(0),(0),(0-7) ...
OA		
Fax Modem FM9648		(0,1),(0-3),(0-3),(0-2),(0-2),(0),(0),(0-7) ...
Prometheus Products		
24/96 BSR Plus		+FDIS = (0,1),(0-3),(0-2),(0-2),(0,1),0,0,(0-7)
		...
Ultima Home Office		+FDIS = (0,1),(0-3),0,(0,2),0,0,0,(0-7) ...
Quiktel		
Logicode S/R 14,400		(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...
Supra		
V.32bis External 1.000E		(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...
V.32bis External 1.200C		(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...
Twincom		
144/DF		(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...
Zoltrix		
ZoFax Standard 96/24		+FDIS = (0,1),(0-3),(0-2),(0-2),(0,2),0,0,(0-7)
		...
Zoom		
FX 9624 1.13		+FDIS = (0,1),(0-3),(0-2),(0-2),(0,1),0,0,(0-7)
		...
FX 9624 1.15		(0,1),(0-3),(0),(0-2),(0,1),0,0,(0-7) ...
VFXV.32bis		(0,1),(0-5),(0-2),(0-2),(0,1),0,0,(0-7) ...
ZyXel		
U-1496B		
U-1496E 4.12c		(0,1),(0-5),(0-2),(0-2),(0,1),(0),(0),(0-7) ...
U-1496E 5.02M		(0,1),(0-5),(0-2),(0-2),(0,1),(0),(0),(0-7) ...
?		
Generic RC9624AC 1.53		(0,1),(0-3),(0-2),(0-2),(0,1),0,0,(0-7) ...

Manufacturer		AT+FDIS?	
Aceex			
DM-2496H exar based		ERROR	
DM-2496H rockwell based		ERROR	
DM-1496V rockwell based		1,1,0,2,0,0,0,5 ...	
Adtech			
Externally Yours		ERROR	

AMT		
Star 2496i	+FDIS = 0,3,0,2,0,0,0,0 ...	
Cardinal		
MB2296SR	+FDIS = 0,3,0,2,0,0,0,0 ...	
Computer Peripherals, Inc.		
Viva 2496ef	0,3,0,2,0,0,0,0 ...	
Everex		
Everfax 2496D	1,3,2,2,0,0,0,0 ...	
Frecom		
Fax96 with Modem	0,3,0,2,0,0,0,0 ...	
Gateway		
Telepath	0,5,0,2,0,0,0,0 ...	
GVC		
FM 9696	ERROR	
FM 9696H	ERROR	
Husky		
FAXMODEM 96	1,3,0,2,0,0,0,0 ...	
Incomm Data Products		
Vision PC 2400	+FDIS = 0,3,0,2,0,0,0,0 ...	
Infotel		
144I	0,5,0,2,0,0,0,0 ...	
Maxlite		
Maxfax	+FDIS = 0,3,0,2,0,0,0,0 ...	
Multi-Tech		
MT224BAF	+FDIS=1,3,0,2,0,0,0,0 ...	
MT1432BA	+FDIS=1,3,0,2,0,0,0,0 ...	
NetComm		
SmartModem v.32bis	0,3,0,2,1,0,0,0 ...	
OA		
Fax Modem FM9648	ERROR	
Prometheus Products		
24/96 BSR Plus	+FDIS = 0,3,0,2,0,0,0,0 ...	
Ultima Home Office	+FDIS = 1,3,0,2,0,0,0,0 ...	
Quiktel		
Logiccode S/R 14,400	0,5,0,2,0,0,0,0 ...	
Supra		
V.32bis External 1.000E	0,5,0,2,0,0,0,0 ...	
V.32bis External 1.200C	1,1,0,2,0,0,0,0 ...	
Twincom		
144/DF	0,5,0,2,0,0,0,0 ...	
Zoltrix		
ZoFax Standard 96/24	+FDIS = 0,3,0,2,0,0,0,0 ...	
Zoom		
FX 9624 1.13	+FDIS = 0,3,0,2,0,0,0,0 ...	
FX 9624 1.15	???	
VFXV.32bis	0,5,0,2,0,0,0,0 ...	
ZyXel		
U-1496B		
U-1496E 4.12c	ERROR	
U-1496E 5.02M	ERROR	
?		
Generic RC9624AC 1.53	0,3,0,2,0,0,0,0 ...	

Manufacturer	AT+FDT=?	AT+FDT?
Aceex		

DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	ERROR	
Adtech			
Externally Yours	ERROR	ERROR	
AMT			
Star 2496i	OK	OK	
Cardinal			
MB2296SR	OK	OK	
Computer Peripherals, Inc.			
Viva 2496ef	ERROR	ERROR	
Everex			
Everfax 2496D			
Frecom			
Fax96 with Modem	ERROR	ERROR	
Gateway			
Telepath	ERROR	ERROR	
GVC			
FM 9696	ERROR	ERROR	
FM 9696H	ERROR	ERROR	
Husky			
FAXMODEM 96	OK	OK	
Incomm Data Products			
Vision PC 2400	OK	OK	
Infotel			
144I	ERROR	ERROR	
Maxlite			
Maxfax	OK	OK	
Multi-Tech			
MT224BAF	+FDT=(0),(0-1),(0-4), (0-2) ...	+FDT=0 ...	
MT1432BA	+FDT=(0),(0-1),(0-4), (0-2) ...	+FDT=0 ...	
NetComm			
SmartModem v.32bis	ERROR	ERROR	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	OK	OK	
Ultima Home Office	000 ...	000 ...	
Quiktel			
Logicode S/R 14,400	ERROR	ERROR	
Supra			
V.32bis External 1.000E	ERROR	ERROR	
V.32bis External 1.200C	ERROR	ERROR	
Twincom			
144/DF	ERROR	ERROR	
Zoltrix			
ZoFax Standard 96/24	OK	OK	
Zoom			
FX 9624 1.13	OK	OK	
FX 9624 1.15	ERROR	ERROR	
VFXV.32bis	ERROR	ERROR	
ZyXel			
U-1496B			
U-1496E 4.12c	ERROR	ERROR	
U-1496E 5.02M	ERROR	ERROR	

?			
Generic RC9624AC 1.53			
Manufacturer	AT+FECM=?	AT+FECM?	
Aceex			
DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	001 ...	ERROR	
DM-1496V rockwell based	0 .. 001 ...	ERROR	
Adtech			
Externally Yours	000	
AMT			
Star 2496i	+FECM = 0 ...	+FECM = 0 ...	
Cardinal			
MB2296SR	+FECM = 0 ...	+FECM = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0) ...	0 ...	
Frecom			
Fax96 with Modem	0 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	001	
FM 9696H	001	
Husky			
FAXMODEM 96	0 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FECM = 0 ...	+FECM = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FECM = 0 ...	+FECM = 0 ...	
Multi-Tech			
MT224BAF	ERROR	ERROR	
MT1432BA	ERROR	ERROR	
NetComm			
SmartModem v.32bis	ERROR	ERROR	
OA			
Fax Modem FM9648	001 ...	OK	
Prometheus Products			
24/96 BSR Plus	+FECM = 0 ...	+FECM = 0 ...	
Ultima Home Office	ERROR	ERROR	
Quiktel			
Logiccode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FECM = 0 ...	+FECM = 0 ...	
Zoom			
FX 9624 1.13	+FECM = 0 ...	+FECM = 0 ...	
FX 9624 1.15	0 ...	0 ...	

VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	ERROR	OK	
U-1496E 5.02M	ERROR	OK	
?			
Generic RC9624AC 1.53	0 ...	0 ...	
<hr/>			
Manufacturer	AT+FET=?	AT+FET?	
<hr/>			
Aceex			
DM-2496H exar based	001 ...	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	001 ...	ERROR	
Adtech			
Externally Yours	000 ...	ERROR	
AMT			
Star 2496i	OK	OK	
Cardinal			
MB2296SR	OK	OK	
Computer Peripherals, Inc.			
Viva 2496ef	ERROR	ERROR	
Everex			
Everfax 2496D	???	???	
Frecom			
Fax96 with Modem	ERROR	ERROR	
Gateway			
Telepath	ERROR	ERROR	
GVC			
FM 9696	001 ...	ERROR	
FM 9696H	001 ...	ERROR	
Husky			
FAXMODEM 96	OK	OK	
Incomm Data Products			
Vision PC 2400	OK	OK	
Infotel			
144I	ERROR	ERROR	
Maxlite			
Maxfax	OK	OK	
Multi-Tech			
MT224BAF	+FET=0,1,2,4,5,6 ...	+FET=2 ...	
MT1432BA	+FET=0,1,2,4,5,6 ...	+FET=237 ...	
NetComm			
SmartModem v.32bis	0-15 ...	255 ...	
OA			
Fax Modem FM9648	001 ...	ERROR	
Prometheus Products			
24/96 BSR Plus	OK	OK	
Ultima Home Office	+FET = 0-7 ...	+FET = 0 ...	
Quiktel			
Logiccode S/R 14,400	ERROR	ERROR	
Supra			
V.32bis External 1.000E	ERROR	ERROR	
V.32bis External 1.200C	ERROR	ERROR	
Twincom			
144/DF	ERROR	ERROR	

Zoltrix			
ZoFax Standard 96/24	OK	OK	
Zoom			
FX 9624 1.13	OK	OK	
FX 9624 1.15	ERROR	ERROR	
VFXV.32bis	ERROR	ERROR	
ZyXel			
U-1496B			
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53			

From: mshiels@TMSoftware.Ca (Michael A. Shiels)

Subject: Ersatz Class 2 Fax/Modem Command Scorecard part 5/7

Manufacturer	AT+FLID=?	
Aceex		
DM-2496H exar based	"(20) (32-127) " ...	
DM-2496H rockwell based	"(20) (32-127) " ...	
DM-1496V rockwell based	"(20) (32-127) " ...	
Adtech		
Externally Yours	"(20) (32-127) " ...	
AMT		
Star 2496i	+FLID = (20) (32-127) ...	
Cardinal		
MB2296SR	+FLID = (20) (32-127) ...	
Computer Peripherals, Inc.		
Viva 2496ef	(20) (32-127) ...	
Everex		
Everfax 2496D	(20), (32,33,35-126) ...	
Frecom		
Fax96 with Modem	(20) (32-127) ...	
Gateway		
Telepath	(20) (32-127) ...	
GVC		
FM 9696	"(20) (32-127) " ...	
FM 9696H	"(20) (32-127) " ...	
Husky		
FAXMODEM 96	(20) (32-127) ...	
Incomm Data Products		
Vision PC 2400	+FLID = (20) (32-127) ...	
Infotel		
144I	(20) (32-127) ...	
Maxlite		
Maxfax	+FLID = (20) (32-127) ...	
Multi-Tech		
MT224BAF	+FLID=(20) (32-127) ...	
MT1432BA	+FLID=(20) (32-127) ...	
NetComm		
SmartModem v.32bis	"(20) (32,43,48-57) " ...	
OA		
Fax Modem FM9648	"(20) (32-127) " ...	
Prometheus Products		
24/96 BSR Plus	+FLID = (20) (32-127) ...	
Ultima Home Office	+FLID = (20) (32-127) ...	

Quiktel		
Logiccode S/R 14,400	(20) (32-127) ...	
Supra		
V.32bis External 1.000E	(20) (32-127) ...	
V.32bis External 1.200C	(20) (32-127) ...	
Twincom		
144/DF	(20) (32-127) ...	
Zoltrix		
ZoFax Standard 96/24	+FLID = (20) (32-127) ...	
Zoom		
FX 9624 1.13	+FLID = (20) (32-127) ...	
FX 9624 1.15	(20) (32-127) ...	
VFXV.32bis	(20) (32-127) ...	
ZyXel		
U-1496B		
U-1496E 4.12c	OK	
U-1496E 5.02M	OK	
?		
Generic RC9624AC 1.53	(20) (32,33,35-96,123-126) ...	

Manufacturer	AT+FLID?	
<hr/>		
Aceex		
DM-2496H exar based	...	
DM-2496H rockwell based	SEP-30-1992 ... (DEFAULTED AS ?ROM DATE?)	
DM-1496V rockwell based	Sep-24-1991 ... (DEFAULTED AS ?ROM DATE?)	
Adtech		
Externally Yours	10/25/91 3.10 E REVISION 2.2 ...	
AMT		
Star 2496i	+FLID = SOFTWARE\x7FPLUS\x7FSA ... (what was	
	saved into it!)	
Cardinal		
MB2296SR	+FLID = ...	
Computer Peripherals, Inc.		
Viva 2496ef	...	
Everex		
Everfax 2496D	"" ...	
Frecom		
Fax96 with Modem	TEST 1 416 581 0111 ... (what I wrote into it!)	
Gateway		
Telepath	...	
GVC		
FM 9696	FM - 9696 12/31/91	
FM 9696H	FM - 9696H 12/31/91	
Husky		
FAXMODEM 96	...	
Incomm Data Products		
Vision PC 2400	+FLID = ...	
Infotel		
144I	...	
Maxlite		
Maxfax	?junk and modem goes out to lunch again?	
Multi-Tech		
MT224BAF	+FLID="" ...	
MT1432BA	+FLID="" ...	
NetComm		

SmartModem v.32bis		"		" ...	
OA					
Fax Modem FM9648		3/8/91 - 7.10 E		REVISION 1.0 ...	
Prometheus Products					
24/96 BSR Plus		+FLID = (805) 685-4347		...	
Ultima Home Office		+FLID = ...			
Quiktel					
Logiccode S/R 14,400		...			
Supra					
V.32bis External 1.000E		...			
V.32bis External 1.000E		MSHIELS 416 581 0111		... (what I had set)	
Twincom					
144/DF		...			
Zoltrix					
ZoFax Standard 96/24		+FLID = ...			
Zoom					
FX 9624 1.13		+FLID = spazy		... (assumed to be written in!)	
FX 9624 1.15		...			
VFXV.32bis		...			
ZyXel					
U-1496B					
U-1496E 4.12c		OK			
U-1496E 5.02M		OK			
?					
Generic RC9624AC 1.53		...			

Manufacturer		AT+FLNFC=?		AT+FLNFC?	
Aceex					
DM-2496H exar based		ERROR		ERROR	
DM-2496H rockwell based		ERROR		ERROR	
DM-1496V rockwell based		ERROR		ERROR	
Adtech					
Externally Yours		ERROR		ERROR	
AMT					
Star 2496i		+FLNFC = 0 ...		+FLNFC = 0 ...	
Cardinal					
MB2296SR		+FLNFC = 0 ...		+FLNFC = 0 ...	
Computer Peripherals, Inc.					
Viva 2496ef		0 ...		0 ...	
Everex					
Everfax 2496D		(0-2) ...		0 ...	
Frecom					
Fax96 with Modem		0 ...		0 ...	
Gateway					
Telepath		0 ...		0 ...	
GVC					
FM 9696		ERROR		ERROR	
FM 9696H		ERROR		ERROR	
Husky					
FAXMODEM 96		0 ...		0 ...	
Incomm Data Products					
Vision PC 2400		+FLNFC = 0 ...		+FLNFC = 0 ...	
Infotel					
144I		0 ...		0 ...	
Maxlite					

Maxfax	+FLNFC = 0 ...	+FLNFC = 0 ...	
Multi-Tech			
MT224BAF	+FLNFC=0-2 ...	+FLNFC=0 ...	
MT1432BA	+FLNFC=0-2 ...	+FLNFC=0 ...	
NetComm			
SmartModem v.32bis	ERROR	ERROR	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	+FLNFC = 0 ...	+FLNFC = 0 ...	
Ultima Home Office	+FLNFC = 0 ...	+FLNFC = 0 ...	
Quiktel			
Logicode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FLNFC = 0 ...	+FLNFC = 0 ...	
Zoom			
FX 9624 1.13	+FLNFC = 0 ...	+FLNFC = 0 ...	
FX 9624 1.15	0 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FLPL=?	AT+FLPL?	
<hr/>			
Aceex			
DM-2496H exar based	001 ...	0 ...	
DM-2496H rockwell based	001 ...	0 ...	
DM-1496V rockwell based	001 ...	0 ...	
Adtech			
Externally Yours	000 ...	0 ...	
AMT			
Star 2496i	+FLPL = 0,1 ...	+FLPL = 0 ...	
Cardinal			
MB2296SR	+FLPL = 0,1 ...	+FLPL = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0,1) ...	0 ...	
Frecom			
Fax96 with Modem	0,1 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	001 ...	0 ...	
FM 9696H	001 ...	0 ...	
Husky			
FAXMODEM 96	0 ...	0 ...	

Incomm Data Products			
Vision PC 2400	+FLPL = 0,1 ...	+FLPL = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FLPL = 0,1 ...	+FLPL = 0 ...	
Multi-Tech			
MT224BAF	+FLPL=0-1 ...	+FLPL=0 ...	
MT1432BA	+FLPL=0-1 ...	+FLPL=0 ...	
NetComm			
SmartModem v.32bis	0,1 ...	0 ...	
OA			
Fax Modem FM9648	001 ...	0 ...	
Prometheus Products			
24/96 BSR Plus	+FLPL = 0,1 ...	+FLPL = 0 ...	
Ultima Home Office	ERROR	...	
Quiktel			
Logicode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FLPL = 0,1 ...	+FLPL = 0 ...	
Zoom			
FX 9624 1.13	+FLPL = 0,1 ...	+FLPL = 0 ...	
FX 9624 1.15	0,1 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FMDL?	
Aceex		
DM-2496H exar based	ERROR	
DM-2496H rockwell based	9624,RC9623DPL ...	
DM-1496V rockwell based	9624,2,E,290E ...	
Adtech		
Externally Yours	9624,2,E,290X ...	
AMT		
Star 2496i	+FMDL = SSX196 ...	
Cardinal		
MB2296SR	+FMDL = SSX196 ...	
Computer Peripherals, Inc.		
Viva 2496ef	RC9624AC ...	
Everex		
Everfax 2496D	Everfax 24/96D .. EV968-51 ...	
Frecom		
Fax96 with Modem	FAX596E ...	
Gateway		
Telepath	TelePath 1.5 tgg ...	

GVC		
FM 9696	9648,2,E,290X ...	
FM 9696H	9648,2,E,290X ...	
Husky		
FAXMODEM 96	RC9624AT,2,I,R96MFX ...	
Incomm Data Products		
Vision PC 2400	+FMDL = SS2496,2,I,SC11011/06/96/98 ...	
Infotel		
144I	V.32AC ...	
Maxlite		
Maxfax	+FBUF = 120 ...	
Multi-Tech		
MT224BAF	+FMDL=MT224BAF /V25BIS/V42/REMOTE/DIALBACK/ FAX/07/13/92 ...	
MT1432BA	+FMDL=MT1432BA ...	
NetComm		
SmartModem v.32bis	ERROR	
OA		
Fax Modem FM9648	9648,2,E,290X ...	
Prometheus Products		
24/96 BSR Plus	+FMDL = SSX996 ...	
Ultima Home Office	+FMDL = ProModem Ultima ...	
Quiktel		
Logicode S/R 14,400	V.32AC ...	
Supra		
V.32bis External 1.000E	V.32AC ...	
V.32bis External 1.200C	V.32AC ...	
Twincom		
144/DF	V.32AC ...	
Zoltrix		
ZoFax Standard 96/24	+FMDL = SSX196 ...	
Zoom		
FX 9624 1.13	+FMDL = RC9624AT,2,I,R96MFX ...	
FX 9624 1.15	RC9624AT,2,I,R96MFX ...	
VFXV.32bis	V.32AC ...	
ZyXel		
U-1496B	ERROR	
U-1496E 4.12c	U1496E V M4.12c ...	
U-1496E 5.02M	U1496E V 5.02 M ...	
?		
Generic RC9624AC 1.53	RC9624AC ...	
Manufacturer	AT+FMFR?	
Aceex		
DM-2496H exar based	EXAR ...	
DM-2496H rockwell based	EXAR ...	
DM-1496V rockwell based	EXAR ...	
Adtech		
Externally Yours	EXAR ...	
AMT		
Star 2496i	+FMFR = SIERRA,***** ...	
Cardinal		
MB2296SR	+FMFR = SIERRA,***** ...	
Computer Peripherals, Inc.		
Viva 2496ef	ROCKWELL ...	

Everex		
Everfax 2496D	Everex Systems Inc. ...	
Frecom		
Fax96 with Modem	FRECOM ...	
Gateway		
Telepath	Gateway2000 ...	
GVC		
FM 9696	EXAR ...	
FM 9696H	EXAR ...	
Husky		
FAXMODEM 96	+FMFR = ROCKWELL,***** ...	
Incomm Data Products		
Vision PC 2400	+FMFR = SIERRA,***** ...	
Infotel		
144I	ROCKWELL ...	
Maxlite		
Maxfax	?lots of junk?	
Multi-Tech		
MT224BAF	+FMFR=Multi-Tech Systems ...	
MT1432BA	+FMFR=Multi-Tech Systems ...	
NetComm		
SmartModem v.32bis	Series 4 V.32bis Modem Y7 v1.58 (C) NetComm	
	1992 ...	
OA		
Fax Modem FM9648	EXAR ...	
Prometheus Products		
24/96 BSR Plus	+FMFR = SIERRA,***** ...	
Ultima Home Office	+FMFR = Prometheus Products, Inc. ...	
Quiktel		
Logiccode S/R 14,400	ROCKWELL ...	
Supra		
V.32bis External 1.000E	ROCKWELL ...	
V.32bis External 1.200C	ROCKWELL ...	
Twincom		
144/DF	ROCKWELL ...	
Zoltrix		
ZoFax Standard 96/24	+FMFR = SIERRA,***** ...	
Zoom		
FX 9624 1.13	+FMFR = ROCKWELL,***** ...	
FX 9624 1.15	+FMFR = ROCKWELL,***** ...	
VFXV.32bis	ROCKWELL ...	
ZyXel		
U-1496B	ZyXel ...	
U-1496E 4.12c	ZyXEL ...	
U-1496E 5.02M	ZyXEL ...	
?		
Generic RC9624AC 1.53	ROCKWELL ...	

Manufacturer	AT+FMINSIP=?	AT+FMINSIP?
<hr/>		
Aceex		
DM-2496H exar based	ERROR	0 ...
DM-2496H rockwell based	ERROR	0 ...
DM-1496V rockwell based	ERROR	0 ...
Adtech		
Externally Yours	000

AMT			
Star 2496i	+FMINSP = 0,1,2,3 ...	AT+FMINSP = 0 ...	
Cardinal			
MB2296SR	+FMINSP = 0,1,2,3 ...	AT+FMINSP = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0-3) ...	0 ...	
Frecom			
Fax96 with Modem	0-3 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	001	
FM 9696H	001	
Husky			
FAXMODEM 96	0,1,2,3 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FMINSP = 0,1,2,3 ...	+FMINSP = 0 ...	
Infotel			
144I			
Maxlite			
Maxfax	+FMINSP = 0,1,2,3 ...	+FMINSP = 0 ...	
Multi-Tech			
MT224BAF	+FMINSP=0-3 ...	+FMINSP=0 ...	
MT1432BA	+FMINSP=0-3 ...	+FMINSP=0 ...	
NetComm			
SmartModem v.32bis	0-3 ...	0 ...	
OA			
Fax Modem FM9648	001 ...	OK	
Prometheus Products			
24/96 BSR Plus	+FMINSP = 0,1,2,3 ...	+FMINSP = 0 ...	
Ultima Home Office	+FMINSP = 0-3 ...	ERROR	
Quiktel			
Logiccode S/R 14,400	0 ...		
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FMINSP = 0,1,2,3 ...	+FMINSP = 0 ...	
Zoom			
FX 9624 1.13	+FMINSP = 0,1,2,3 ...	+FMINSP = 0 ...	
FX 9624 1.15	0,1,2,3 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	ERROR	ERROR	
U-1496E 5.02M	ERROR	ERROR	
?			
Generic RC9624AC 1.53	0 ...	0 ...	
Manufacturer	AT+FPHCTO=?	AT+FPHCTO?	
Aceex			

DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	ERROR	
Adtech			
Externally Yours	ERROR	ERROR	
AMT			
Star 2496i	+FPHCTO = 0-255 ...	+FPHCTO = 030 ...	
Cardinal			
MB2296SR	+FPHCTO = 0-255 ...	+FPHCTO = 030 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0-255 ...	30 ...	
Everex			
Everfax 2496D	(0-60) ...	30 ...	
Frecom			
Fax96 with Modem	0-30 ...	030 ...	
Gateway			
Telepath	0-255 ...	30 ...	
GVC			
FM 9696	ERROR	ERROR	
FM 9696H	ERROR	ERROR	
Husky			
FAXMODEM 96	0-255 ...	030 ...	
Incomm Data Products			
Vision PC 2400	+FPHCTO = 0-255 ...	+FPHCTO = 030 ...	
Infotel			
144I	0-255 ...	30 ...	
Maxlite			
Maxfax	+FPHCTO = 0-255 ...	+FPHCTO = 015 ...	
		(NOTE: should be ?30?)	
Multi-Tech			
MT224BAF	+FPHCTO=0-255 ...	+FPHCTO=30 ...	
MT1432BA	+FPHCTO=0-255 ...	+FPHCTO=30 ...	
NetComm			
SmartModem v.32bis	0-255 ...	030 ...	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	+FPHCTO = 0-255 ...	+FPHCTO = 030 ...	
Ultima Home Office	ERROR	+FPHCTO = 000 ...	
Quiktel			
Logiccode S/R 14,400	0-255 ...	30 ...	
Supra			
V.32bis External 1.000E	0-255 ...	30 ...	
V.32bis External 1.200C	0-255 ...	30 ...	
Twincom			
144/DF	0-255 ...	30 ...	
Zoltrix			
ZoFax Standard 96/24	+FPHCTO = 0-255 ...	+FPHCTO = 030 ...	
Zoom			
FX 9624 1.13	+FPHCTO = 0-255 ...	+FPHCTO = 030 ...	
FX 9624 1.15	0-255 ...	030 ...	
VFXV.32bis	0-255 ...	30 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			

Generic RC9624AC 1.53 | 0-255 ... | 30 ... |

From: mshiels@TMSoftware.Ca (Michael A. Shiels)

Subject: part 6/7

Manufacturer	AT+FPTS=?	AT+FPTS?
Aceex		
DM-2496H exar based	ERROR	ERROR
DM-2496H rockwell based	ERROR	ERROR
DM-1496V rockwell based	ERROR	ERROR
Adtech		
Externally Yours	ERROR	ERROR
AMT		
Star 2496i	+FPTS = 1,2,3,4,5 ...	+FPTS = 000 ...
Cardinal		
MB2296SR	+FPTS = 1,2,3,4,5 ...	+FPTS = 001 ...
Computer Peripherals, Inc.		
Viva 2496ef	1-5 ...	0 ...
Everex		
Everfax 2496D	(1-5) ...	1 ...
Frecom		
Fax96 with Modem	1-5 ...	0 ...
Gateway		
Telepath	1-5 ...	0 ...
GVC		
FM 9696	ERROR	ERROR
FM 9696H	ERROR	ERROR
Husky		
FAXMODEM 96	1,2,3,4,5 ...	000 ...
Incomm Data Products		
Vision PC 2400	+FPTS = 1,2,3,4,5 ...	+FPTS = 001 ...
Infotel		
144I	1-5 ...	0 ...
Maxlite		
Maxfax	+FPTS = 1,2,3,4,5 ...	+FPTS = 000 ...
Multi-Tech		
MT224BAF	+FPTS=1-5 ...	+FPTS=1 ...
MT1432BA	+FPTS=1-5 ...	+FPTS=1 ...
NetComm		
SmartModem v.32bis	1-3 ...	0 ...
OA		
Fax Modem FM9648	ERROR	ERROR
Prometheus Products		
24/96 BSR Plus	+FPTS = 1,2,3,4,5 ...	+FPTS = 000 ...
Ultima Home Office	+FPTS = 1-3 ...	+FPTS = 0 ...
Quiktel		
Logicode S/R 14,400	1-5 ...	0 ...
Supra		
V.32bis External 1.000E	1-5 ...	0 ...
V.32bis External 1.200C	1-5 ...	0 ...
Twincom		
144/DF	1-5 ...	0 ...
Zoltrix		
ZoFax Standard 96/24	+FPTS + 1,2,3,4,5 ...	+FPTS = 001 ...
Zoom		
FX 9624 1.13	+FPTS + 1,2,3,4,5 ...	+FPTS = 001 ...

FX 9624 1.15	1,2,3,4,5 ...	001 ...	
VFXV.32bis	1-5 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53	1-5 ...	0 ...	

Manufacturer	AT+FRBC=?	AT+FRBC?	
Aceex			
DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	ERROR	
Adtech			
Externally Yours	ERROR	ERROR	
AMT			
Star 2496i	+FRBC = 0 ...	+FRBC = 0 ...	
Cardinal			
MB2296SR	+FRBC = 0 ...	+FRBC = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0) ...	0 ...	
Frecom			
Fax96 with Modem	0 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	ERROR	ERROR	
FM 9696H	ERROR	ERROR	
Husky			
FAXMODEM 96	0 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FRBC = 0 ...	+FRBC = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FRBC = 0 ...	+FRBC = 0 ...	
Multi-Tech			
MT224BAF	+FRBC=0 ...	+FRBC=0 ...	
MT1432BA	+FRBC=0 ...	+FRBC=0 ...	
NetComm			
SmartModem v.32bis	0-65535 ...	0 ...	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	+FRBC = 0 ...	+FRBC = 0 ...	
Ultima Home Office	ERROR	ERROR	
Quiktel			
Logiccode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			

144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FRBC = 0 ...	+FRBC = 0 ...	
Zoom			
FX 9624 1.13	+FRBC = 0 ...	+FRBC = 0 ...	
FX 9624 1.13	0 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FREL=?	AT+FREL?	
Aceex			
DM-2496H exar based	EXAR .. 001 ...	ERROR	
DM-2496H rockwell based	EXAR .. 001 ...	ERROR	
DM-1496V rockwell based	EXAR .. 001 ...	ERROR	
Adtech			
Externally Yours	EXAR .. 000 ...	ERROR	
AMT			
Star 2496i	+FREL = 0,1 ...	+FREL = 0 ...	
Cardinal			
MB2296SR	+FREL = 0,1 ...	+FREL = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0,1) ...	0 ...	
Frecom			
Fax96 with Modem	0,1 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	EXAR\r\n\r\n001 ...	ERROR	
FM 9696H	EXAR\r\n\r\n001 ...	ERROR	
Husky			
FAXMODEM 96	0,1 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FREL = 0,1 ...	+FREL = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FREL = 0,1 ...	+FREL = 0 ...	
Multi-Tech			
MT224BAF	+FREL=0-1 ...	+FREL=1 ...	
MT1432BA	+FREL=0-1 ...	+FREL=1 ...	
NetComm			
SmartModem v.32bis	0,1 ...	0 ...	
OA			
Fax Modem FM9648	EXAR\r\n\r\n001 ...	ERROR	
Prometheus Products			
24/96 BSR Plus	+FREL = 0,1 ...	+FREL = 0 ...	
Ultima Home Office	+FREL = 0,1 ...	+FREL = 0 ...	
Quiktel			

Logiccode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FREL = 0,1 ...	+FREL = 0 ...	
Zoom			
FX 9624 1.13	+FREL = 0,1 ...	+FREL = 0 ...	
FX 9624 1.15	0,1 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B			
U-1496E 4.12c	U1496E V M4.12c ...	U1496E V M4.12c ...	
U-1496E 5.02M	U1496E V 5.02 M ...	U1496E V 5.02 M ...	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FREV?	
Aceex		
DM-2496H exar based	...	
DM-2496H rockwell based	SEP-30-1992 ...	
DM-1496V rockwell based	Sep-24-1991 ...	
Adtech		
Externally Yours	10/25/91 3.10 E REVISION 2.2 ...	
AMT		
Star 2496i	+FREV = 1.23,060491,SSC ...	
Cardinal		
MB2296SR	+FREV = 1.24,061291,SSC ...	
Computer Peripherals, Inc.		
Viva 2496ef	TR00-J260-001 100 ...	
Everex		
Everfax 2496D	901019 ...	
Frecom		
Fax96 with Modem	1.25 ...	
Gateway		
Telepath	Gateway TelePath 1.5 ...	
GVC		
FM 9696	FM - 9696 12/31/91 ...	
FM 9696H	FM - 9696H 12/31/91 ...	
Husky		
FAXMODEM 96	V1.14P,071591 ...	
Incomm Data Products		
Vision PC 2400	+FREV = 1.00,101090,NAVIN SYSTEMS ...	
Infotel		
144I	V1.200 TR14-Jxxx-001 ...	
Maxlite		
Maxfax	?lots of junk?	
Multi-Tech		
MT224BAF	+FREV=0302 ...	
MT1432BA	+FREV=00102A ...	
NetComm		
SmartModem v.32bis	ERROR	
OA		

Fax Modem FM9648	3/8/91 - 7.10 E	REVISION 1.0 ...	
Prometheus Products			
24/96 BSR Plus	+FREV = 1.272B, 082691,SSC ...		
Ultima Home Office	Rev 0.10 ...		
Quiktel			
Logiccode S/R 14,400	V1.000 TR14-Jxxx-001 ...		
Supra			
V.32bis External 1.000E	V1.000-E TR14-Jxxx-001 ...		
V.32bis External 1.200C	V1.200-C TR14-Jxxx-001 ...		
Twincom			
144/DF	V1.000 TR14-Jxxx-001 ...		
Zoltrix			
ZoFax Standard 96/24	+FREV = 1.24,061191,SSC ...		
Zoom			
FX 9624 1.13	+FREV = 1.13DA,051491,NAVIN SYSTEMS ...		
FX 9624 1.15	V1.15,011091 ...		
VFXV.32bis	V1.200 TR14-Jxxx-001 ...		
ZyXel			
U-1496B	ERROR		
U-1496E 4.12c	U1496E V M4.12c ...		
U-1496E 5.02M	U1496E V 5.02 M ...		
?			
Generic RC9624AC 1.53	TR00-J260-001 XXX		

Manufacturer	AT+FSPL=?	AT+FSPL?	
Aceex			
DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	ERROR	
Adtech			
Externally Yours	ERROR	ERROR	
AMT			
Star 2496i	+FSPL = 0,1 ...	+FSPL = 0 ...	
Cardinal			
MB2296SR	+FSPL = 0,1 ...	+FSPL = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0,1) ...	0 ...	
Frecom			
Fax96 with Modem	0,1 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	ERROR	ERROR	
FM 9696H	ERROR	ERROR	
Husky			
FAXMODEM 96	0,1 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FSPL = 0,1 ...	+FSPL = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FSPL = 0,1 ...	+FSPL = 0 ...	
Multi-Tech			

MT224BAF	+FSPL=0-1 ...	+FSPL=0 ...	
MT1432BA	+FSPL=0-1 ...	+FSPL=0 ...	
NetComm			
SmartModem v.32bis	0,1 ...	0 ...	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	+FSPL = 0,1 ...	+FSPL = 0 ...	
Ultima Home Office	ERROR	ERROR	
Quiktel			
Logicode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FSPL = 0,1 ...	+FSPL = 0 ...	
Zoom			
FX 9624 1.13	+FSPL = 0,1 ...	+FSPL = 0 ...	
FX 9624 1.15	0,1 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B	ERROR	ERROR	
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FTBC=?	AT+FTBC?	
Aceex			
DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	ERROR	
Adtech			
Externally Yours	ERROR	ERROR	
AMT			
Star 2496i	+FTBC = 0-65535 ...	+FTBC = 0 ...	
Cardinal			
MB2296SR	+FTBC = 0-65535 ...	+FTBC = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0) ...	0 ...	
Frecom			
Fax96 with Modem	0 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	ERROR	ERROR	
FM 9696H	ERROR	ERROR	
Husky			
FAXMODEM 96	0-65535 ...	00000 ...	
Incomm Data Products			
Vision PC 2400	+FTBC = 0-65535 ...	+FTBC = 0 ...	

Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FTBC = 0-65535 ...	+FTBC = 0 ...	
Multi-Tech			
MT224BAF	+FTBC=0 ...	+FTBC=0 ...	
MT1432BA	+FTBC=0 ...	+FTBC=0 ...	
NetComm			
SmartModem v.32bis	0-65535 ...	0 ...	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	+FTBC = 0-65535 ...	+FTBC = 0 ...	
Ultima Home Office	ERROR	ERROR	
Quiktel			
Logiccode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FTBC = 0-65535 ...	+FTBC = 0 ...	
Zoom			
FX 9624 1.13	+FTBC = 0-65535 ...	+FTBC = 00000 ...	
FX 9624 1.15	0 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B	ERROR	ERROR	
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FVRFC=?	AT+FVRFC?	
Model			
<hr/>			
Aceex			
DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	ERROR	
Adtech			
Externally Yours	ERROR	ERROR	
AMT			
Star 2496i	+FVRFC = 0 ...	+FVRFC = 0 ...	
Cardinal			
MB2296SR	+FVRFC = 0 ...	+FVRFC = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			
Everfax 2496D	(0-2) ...	0 ...	
Frecom			
Fax96 with Modem	0 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			

FM 9696	ERROR	ERROR	
FM 9696H	ERROR	ERROR	
Husky			
FAXMODEM 96	0 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FVRFC = 0 ...	+FVRFC = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FVRFC = 0 ...	+FVRFC = 0 ...	
Multi-Tech			
MT224BAF	+FVRFC=0-2 ...	+FVRFC=0 ...	
MT1432BA	+FVRFC=0-2 ...	+FVRFC=0 ...	
NetComm			
SmartModem v.32bis	ERROR	ERROR	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	+FVRFC = 0 ...	+FVRFC = 0 ...	
Ultima Home Office	+FVRFC = 0 ...	+FVRFC = 0 ...	
Quiktel			
Logicode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FVRFC = 0 ...	+FVRFC = 0 ...	
Zoom			
FX 9624 1.13	+FVRFC = 0 ...	+FVRFC = 0 ...	
FX 9624 1.15	0 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B	ERROR	ERROR	
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

Manufacturer	AT+FWDFC=?	AT+FWDFC?	
Model			
<hr/>			
Aceex			
DM-2496H exar based	ERROR	ERROR	
DM-2496H rockwell based	ERROR	ERROR	
DM-1496V rockwell based	ERROR	ERROR	
Adtech			
Externally Yours	ERROR	ERROR	
AMT			
Star 2496i	+FWDFC = 0 ...	+FWDFC = 0 ...	
Cardinal			
MB2296SR	+FWDFC = 0 ...	+FWDFC = 0 ...	
Computer Peripherals, Inc.			
Viva 2496ef	0 ...	0 ...	
Everex			

Everfax 2496D	(0,1) ...	0 ...	
Frecom			
Fax96 with Modem	0 ...	0 ...	
Gateway			
Telepath	0 ...	0 ...	
GVC			
FM 9696	ERROR	ERROR	
FM 9696H	ERROR	ERROR	
Husky			
FAXMODEM 96	0 ...	0 ...	
Incomm Data Products			
Vision PC 2400	+FWDFC = 0 ...	+FWDFC = 0 ...	
Infotel			
144I	0 ...	0 ...	
Maxlite			
Maxfax	+FWDFC = 0 ...	+FWDFC = 0 ...	
Multi-Tech			
MT224BAF	+FWDFC=0-2 ...	+FWDFC=0 ...	
MT1432BA	+FWDFC=0-2 ...	+FWDFC=0 ...	
NetComm			
SmartModem v.32bis	ERROR	ERROR	
OA			
Fax Modem FM9648	ERROR	ERROR	
Prometheus Products			
24/96 BSR Plus	+FWDFC = 0 ...	+FWDFC = 0 ...	
Ultima Home Office	NO CARRIER (DIALTONE)	NO CARRIER (DIALTONE)	
Quiktel			
Logicode S/R 14,400	0 ...	0 ...	
Supra			
V.32bis External 1.000E	0 ...	0 ...	
V.32bis External 1.200C	0 ...	0 ...	
Twincom			
144/DF	0 ...	0 ...	
Zoltrix			
ZoFax Standard 96/24	+FWDFC = 0 ...	+FWDFC = 0 ...	
Zoom			
FX 9624 1.13	+FWDFC = 0 ...	+FWDFC = 0 ...	
FX 9624 1.15	0 ...	0 ...	
VFXV.32bis	0 ...	0 ...	
ZyXel			
U-1496B	ERROR	ERROR	
U-1496E 4.12c	OK	OK	
U-1496E 5.02M	OK	OK	
?			
Generic RC9624AC 1.53	0 ...	0 ...	

From: mshiels@TMSoftware.Ca (Michael A. Shiels)

Subject: Ersatz Class 2 Fax/Modem Command Scorecard part 7/7

Manufacturer	Notes
Model	
General Comments	The minimum command set should be: +FCLASS to get into class2 +FCR to indicate you can receive Hmmm: has anyone done a class2 send

```

|                                     only fax?
| +FLID      to set your local station ID
|           NOTE: some fax/modems implement this
|               command but do not really
|               support the CSID since they do
|               not have the NVRAM chip to store
|               it into. What you will see is
|               when people call you then won't
|               see a CSID being identified
| +FDCC      to set the DCE capabilities
| +FDIS      to set the session parameters
| +FDT       to start sending a page's data
|           NOTE: most vendors do not seem to
|               implement the AT+FDT=x,y,z...
|               command so it is impossible to
|               change the T.30 parameters
|               during the fax job
| +FET=0     to end a page's data
| +FET=2     to end the fax
| +FDR       to start receiving a page's data
|
|
| The following commands are only supported by
| Everex and Multi-Tech:
| +FBADLIN=, +FBADMUL=, +FCQ=, +FDT=,
| +FLNFC=, +FVRFC=, +FWDFC=
| These commands can make for some very powerfull
| software since you can support larger pages and
| have the fax/modem shrink it if necessary.
|
| +FBOR seems to have vendors who implement only
| orders 0 and 1 and some that implement all 3
|
| +FDCC=?/+FDIS=? seem to have various
| implementations in terms of capabilities:
|   Everyone does normal/fine resolution.
|   Anyone who has 14400 fax does the bit rate but
|   alot of vendors are not going for the 14400.
|   Most vendors are doing page widths for 1728,
|   2048, and 2432. A few do 1216 and
|   Multi-Tech does all 5 widths.
|   Everyone does the 3 page lengths.
|   Everyone does the 1-D modified Huffman and 2-D
|   modified Read compression. A few do 2-D
|   uncompressed mode. NO ONE seems to do the
|   2-D modified modified Read compression.
|   NO ONE does Error correction mode
|   NO ONE does Binary file transfer
|   Everyone implements the 8 scan line times
| +FDCC? seems to be handle OK except by EXAR who
|   decide not too dislay the first number and
|   instead start the line with a comma.
| +FET=? doesn't seem to be implemented by anyone
|   except Multi-Tech. You can't tell which codes
|   are valid so ?all? are assumed? or ?none?
| +FLID is well supported by all vendors
|   NOTE: most eveyone supports characters 32-127

```

Everex supports 32,33,35-126
ROCKWELL RC9624AC supports 32,33,35-96
123-126

NOTE: watch out for handling of "s around the
+FLID string.

NOTE: watch out for concatenating strings

NOTE: some vendors implement the +FLID in
non-volatile RAM and some fax/modem
models may not have the NVRAM chip and
the +FLID will not be stored/transmitted
correctly.

+FLNFC is implemented by Everex and Multi-Tech
and supports the conversion of 1D where there
is a length mismatch

+FLPL is implemented by Everex, Frecom,
Multi-Tech, ROCKWELL 2496 models and all
SIERRA models.

+FMDL is well supported by all vendors

+FMFR is well supported by all vendors

+FMINSF seems to be implemented in Everex,
Frecom, Multi-Tech, ROCKWELL 2496 models, and
all SIERRA models.

+FPHCTO seems to be supported by Everex, Frecom,
Multi-Tech, all ROCKWELL models, and all
SIERRA models.

+FPTS seems to be supported by Everex, Frecom,
Multi-Tech, all ROCKWELL models, and all
SIERRA models.

+FRBC is not implemented by anyone!

+FREL is advertised as supported by Everex,
Frecom, Multi-Tech, ROCKWELL 2496 models, and
all SIERRA models. But I have not been able
to verify the correct operation of the byte
alignment.

+FREX seems to be implemented in most firmware
with various formats. The most informative
are the "version,date,chipset" type which give
all the necessary information to work detect
firmware version and chipset version to work
around any problems.

+FSPL seems to be implemented by Everex, Frecom,
Multi-Tech, ROCKWELL 2496 models and all
SIERRA models.

+FTBC seems to be implemented in older ROCKWELL
2496 models and all SIERRA models.

+FVRF doesn't seem to be implemented by anyone
except Everex and Multi-tech who both do 1D
vertical resolution conversions. No one does
2D vertical resolution conversions.

+FWDF doesn't seem to be implemented by anyone
except Everex (who only abort a connection on
mismatch) and Multi-tech (who actually do
width conversions).

Exar seems to be similar to ZyXEL in that they
implement only a portion of the de facto Class 2


```
| specification.  Exar implements Class1 in it's
| newer firmware.
|
| Rockwell has adopted the Hayes ATI4 extensions
| documented in the Hayes Technical Reference for
| listing product features and supported speeds
| Rockwell seems to be implementing Class1 in all
| of it's firmware for more recent firmware.
| Rockwell is not implementing as much of the de
| facto Class 2 specification in the newer
| firmware for 144DP and 2496 models as in the
| older firmware for the 2496 models
|
| Sierra has a strange error reporting technique
| for commands like AT+FJUNK since what they
| return is '000\r\nOK' which doesn't really make
| much sense but seems to be consitant in any
| Sierra based products.
|
| ZyXEL has a problem with returning OK for
| commands which they don't implement.  This makes
| it hard to determine if a command works or not.
| ZyXEL implements the following commands only:
| +FAA=, +FCLASS=, +FCLASS=?, +FCLASS?, +FCR=,
| +FDCC=, +FDCS:, +FDIS=, +FDR, +FDT, +FET=,
| +FLID=, +FMDL?, +FMFR?, +FREVE?
| They had bugs with the handling of +FLID and the
| handling of "s.  They also had bugs with the
| reporting of the +FCSI: string in that it was
| truncated to 19 characters.  These have all been
| fixed in later ROM releases.
```

Aceex

DM-2496H exar based

DM-2496H rockwell based

DM-1496V rockwell based

Adtech

Externally Yours

AMT

Star 2496i

Cardinal

MB2296SR

Computer Peripherals, Inc.

Viva 2496ef

Everex	
Everfax 2496D	
Frecom	
Fax96 with Modem	SIERRA based, FRECOM firmware (I4 11006) FRECOM fixed the receive bit order bug which ROCKWELL and SIERRA started and have adopted +FPTS has valid values of 1-5 but defaults to 0?
Gateway	
Telepath	?ROCKWELL based?
GVC	
FM 9696H	EXAR based (MDL 290X) ATI? where ? is >= 3 gives the same results They don't support many of the commands with =? so it makes it hard to determine what options are allowed for commands +FAA=? works but +FAA? returns ERROR AT+FDCC? is missing the first entry You can't query the LID AT+FREL=? seems to think it's doing AT+FMFR?
Husky	
FAXMODEM 96	ROCKWELL based (I3 RC9624) (MDL RC9624AT/R96MFX)
Incomm Data Products	
Vision PC 2400	SIERRA based (I4 11006) (I5 0611) (MDL SS2496,SC11011/06/96/98)
Infotel	
144I	ROCKWELL based (MDL V.32AC)
Maxlite	
Maxfax	+FMDL returns +FBUF result +FMFR returns junk
Multi-Tech	
MT224BAF	AT&T based, custom firmware
MT1432BA	AT&T based, custom firmware
NetComm	
SmartModem v.32bis	? based Looks like it only supports the 10,20 ... 70 error codes (STRANGE!) It only supports a digit/space/+ CSID
OA	
Fax Modem FM9648	EXAR based (MDL 290X)
Prometheus Products	
24/96 BSR Plus	SIERRA based (I5 0696) (MDL SSX996) AT+FCTCRTY not implemented since it incorrectly returns +FTBC result codes

Ultima Home Office	? based	
Quiktel		
Logicode S/R 14,400	ROCKWELL based (MDL V.32AC)	
Supra		
V.32bis External 1.000E	ROCKWELL based (MDL V.32AC)	
Twincom		
144/DF	ROCKWELL based (MDL V.32AC)	
Zoltrix		
Zofax Standard 96/24	SIERRA based (I4 11006) (I5 06111) (MDL SSX196)	
Zoom		
FX 9624 1.13	ROCKWELL based (I3 RC9624) (MDL RC9624AY/R96MFX)	
VFXV32bis	ROCKWELL based (MDL V.32AC)	
ZyXEL		
U-1496B	Manufacturer based	
U-1496E	Manufacturer based	

Manufacturer	Address/Contact information
AMT	???
Cardinal	Cardinal Technologies Inc. 1827 Freedom Road Lancaster, PA 17601 717-293-3000 717-293-3055 (fax)
Computer Peripherals, Inc.	667 Rancho Conejo Blvd. Newbury Park, CA 91320 (805) 499-5751 (800) 854-7600 voice, toll free. (805) 499-5742 fax
Everex	
Frecom	
GVC	???
Husky	???
Incomm Data Products	Incomm Data Systems, Inc.

	652 S Wheeling Road	
	Wheeling, Illinois	
	60090	
	708-459-8881	
	708-459-0189 FAX	
	708-459-9067 Technical Support	
NetComm		
	NetComm (Australia) Pty. Limited	
	P.O. Box 379	
	NORTH RYDE NSW 2113	
	Australia	
	Phone +61-2-888-5533	
OA		
Fax Modem FM9648		
Prometheus Products		
	Prometheus Products, Inc.	
	9524 SW Tualatin Sherwood Rd.	
	Tualatin, OR 970062	
	Tech. Support (503) 692-9601	
	Fax (503) 691-1101	
Supra	Supra	
	7101 Supra Dr SW	
	Albany OR 97321	
	503-967-2400	
	800-727-8772	
	503-967-2401 FAX	
Twincom		
	Image Communications	
	6 Caesar Place	
	Moonachie, NJ, USA	
	07074	
	(201) 935-4699	
Zoom		
FX 9624 1.13		

1.27 USRobotics Sportster Reference Manual

REFERENCE GUIDE

for

Sportster High Speed Modems
with V.42 bis

Manual Revision Date: 09/30/95

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Skokie, Illinois 60076-2999
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```
*****
SPORTSTER CONFIGURATION
*****
```

The Sportster is preconfigured at the factory so you should be able to connect the modem, set up your communications software, and be ready to send and receive data. Many users won't need to change the default configurations, but if you want to, this guide will tell you how. Many of the functions described below can be handled by your communications software, but you also have the power to place your computer in Terminal mode (via your communications software) and control the modem directly.

NOTE: Unless otherwise indicated, settings listed as "default" are based on those set for the modem when it is shipped.

```
=====
FACTORY CONFIGURATION (&Fn and Yn)
=====
```

The Sportster is preconfigured at the factory with three permanent and two programmable templates.

```
=====
Permanent Configuration Templates (&Fn)
=====
```

The following permanent templates come with your Sportster. The default template consists of the most reliable settings, but these settings may not work for all users.

&F0 This template does not include performance features, such as a fixed serial port rate or hardware flow control. What it does offer is compatibility with nontypical computers or software that cannot handle flow control and other features.

&F1 Default. This template sets the modem to hardware flow control, a fixed serial port rate, the highest level result codes, and the most complete result-code set.

The &F1--Hardware Flow Control template is recommended for all IBM-compatible computers, as long as your communications software supports hardware flow control, a fixed serial port rate, and the advanced result-code subset.

NOTE: We also recommend that users of Macintosh computers invest in a Hardware Handshaking cable (instead of the standard cable), use this template, and use software that supports hardware flow control.

&F2 This is a software flow control template. We recommend you do not use software flow control, and

thus, this template. However, if you use a Macintosh, see the note above. In addition, some computers are limited to three-wire cables that do not support hardware flow control signals. If this is the case, review the warning on software flow control later in this guide.

To load the &F2--Software Flow Control template and save it as your power-on/reset default, enter the following command:

```
AT&F2&W <Enter>
```

NOTE: Refer to the "Programmable Templates" section for more information on selecting and modifying templates to save as your start-up configuration.

If you need a low performance template because of data-transfer difficulties, flip DIP switch 7 ON and reset the modem (ATZ command), or load the &F0--Low Performance template by entering the following command:

```
AT&F <Enter>
```

NOTE: When the modem receives the above command, it assumes you want to load the &F0 template because there is no position number indicated. It is the same to enter AT&F as to enter AT&F0.

This template allows you to communicate with nontypical systems that cannot handle flow control and other features.

=====

Programmable Templates (Yn)

In addition to the &Fn permanent configuration templates, two programmable templates are provided. Your programmable templates are located in nonvolatile, random access memory (NVRAM).

The Sportster is shipped to load NVRAM template 0 (or Y0) for its power-on/reset default settings.

Possible NVRAM templates:

- | | |
|----|-------------------------------------------------------------------------------------------------|
| Y0 | Loads the NVRAM template 0 (stored with template &F1--Hardware Flow Control settings). Default. |
| Y1 | Loads the NVRAM template 1 (stored with template &F2--Software Flow Control settings). |

If you want to switch the power-on/reset default NVRAM template from Y0 to Y1, enter the Yn command, then reset the modem with the Z command.

```
AT Y1 Z <Enter>
```

To customize other defaults you want to store in NVRAM as part of your customized power-on/reset template, use the &Wn command (below).

WARNING: The Yn command, which selects template settings to use as the power-on/reset default, may select different power-on/reset default settings than those currently loaded (if you altered the settings during the current session). Before changing a template, you may want to use option 4 of the Inquiry (I) command to display the current settings.

AT I4 <Enter>

The Y setting on the AT I4 screen indicates if Y0 or Y1 is the power-on/reset default. If you want to check all the NVRAM settings in both Y0 and Y1 templates, use option 5 of the Inquiry command (I).

AT I5 <Enter>

=====

CUSTOMIZING YOUR DEFAULTS (&Wn)

=====

When the modem is shipped, it reads template 0 in NVRAM as the power-on/reset default. Template 0 (Y0) is initially loaded with &F1 permanent configuration settings. Although you cannot alter the &F1 template, you can add, delete, or modify the settings stored in your NVRAM templates. It is more likely, however, that you will want to keep your power-on/reset default settings and simply change a setting for a current session. Refer to "Temporarily Changing a Setting" in this guide for more information.

If you want to modify your default configuration settings, use the &Wn command. Possible settings are:

&W0 Modifies the NVRAM 0 template (Y0).

&W1 Modifies the NVRAM 1 template (Y1).

Typically, users prefer the default settings stored in NVRAM when the modem is shipped, but you may set up different power-on/reset defaults. For instance, if your system supports hardware flow control, you can set your Y1 template to the settings for hardware flow control so both templates set the modem for hardware flow control. (The Y0 template is shipped with hardware flow control settings.)

AT &F1 &W1 <Enter>

NOTE: Yn is unique because it writes itself to NVRAM—you do not need to use the &Wn command.

Similarly, if your system only supports software flow

control, you can set your Y0 template to the settings for software flow control so both templates set the modem for software flow control. (The Y1 template is shipped with software flow control settings.)

```
AT &F2 &W <Enter>
```

You may also specify the entire configuration in a single command string that ends with the &Wn command. The following example sets the modem for the current session and stores the configuration in NVRAM 1 (or Y1).

```
AT &K3 &W1 <Enter>
```

After sending a configuration to NVRAM, you can change any setting just for the current session, as in the following example. The NVRAM configuration remains intact.

```
AT &K3 <Enter>
```

But if you want the new setting to be a default, write it to NVRAM at the same time, as in the following example, which saves the setting to NVRAM template 0.

```
AT &K3 &W <Enter>
```

If you've sent the modem commands to change settings throughout your session and want to save your current configuration, send just the &Wn command. The current settings are then written to NVRAM 0 (or Y0) in the example below.

```
AT&W <Enter>
```

If you cannot use hardware flow control and need to use Xmodem-type file transfer protocols, use either Y0 or Y1 for a no flow control configuration with no error control.

```
AT &F &M &W <Enter>  
or  
AT &F &M &W1 <Enter>
```

```
=====
```

USING AT COMMANDS

```
=====
```

To send commands directly to your modem, first put your computer in Terminal mode. Some communications programs do this automatically upon loading. Others require you to display a communications terminal screen, press a Function key, or perform some other operation. If necessary, refer to your communications software documentation for instructions.

1. Type all commands in either upper case (AT) or lower case (at), but not a combination (At).
2. All commands except A/ (re-execute last command) and +++ (escape code) are preceded by the AT prefix and are executed with the Enter/Carriage Return key (<Enter>).
3. Command string length = 40 characters, maximum. The modem doesn't count the AT prefix, Carriage Return character, or spaces. In a dial string, it counts--but doesn't act on--punctuation such as hyphens and parentheses.
4. A missing numeric parameter is assumed to be zero, as in the command to hang up; ATH <Enter> is the same as ATH0 <Enter>.

```
=====
RESETTING THE MODEM (Z)
=====
```

If you've changed several current settings and want to reset to your power-on defaults, type the following command.

ATZ <Enter>

The modem reads its DIP switch settings and resets to its NVRAM defaults (DIP switch 7 OFF) or the &F0--Low Performance template (DIP switch 7 ON) settings.

NOTE: Use the ATZ command if you've changed the position of DIP switches 1-7 while the modem is on, so that the modem can read the new settings. The only other way to initiate a new setting for switches 1-7 is to turn the modem off and on again.

```
*****
PLACING CALLS
*****
```

NOTE: Unless otherwise indicated, settings listed as "default" are based on the hardware flow control template stored in NVRAM when the modem is shipped.

```
=====
DIAL (D)
=====
```

To dial a phone number and place a call without using your software's dialing directory, first put the computer in

Terminal mode. Then type the AT and D commands, the number you wish to connect with, and press Enter. Spaces in our command examples are ignored by the modem and are only included for readability.

```
ATD 1234567 <Enter>
```

Unless you lowered your modem's speaker volume, you will hear the modem go off hook and dial the telephone number, followed by a series of handshaking signals.

The Dial command string may include up to 40 characters. The modem counts but ignores punctuation characters such as parentheses and hyphens. It does not count spaces, the AT prefix, or the Carriage Return key (<Enter>) required to execute the command.

The modem also executes any other commands or options included in the command line. The following Dial command example instructs the modem to turn off the speaker (M0), and dial (D) the phone number (1234567) using tone dialing (T).

```
AT M0 DT 1234567 <Enter>
```

You may want to review the many options on the next several pages that are available for tailoring Dial strings. The most typically used are the Dial Type--Pulse or Tone, and the Pause options--comma, slash, and W.

Cancel Dialing

To cancel Dial command execution, press <any key>. If you inadvertently hit a key on the keyboard while the modem is dialing, the call is canceled. If this occurs, type the A/ command, which re-executes the last command you entered.

Dial Command Options

You can modify the dial string according to the needs of the connection. Listed below are options available to you when entering the Dial string.

Dial Type-Pulse or Tone

The modem defaults to pulse (rotary) dialing. To have the modem use tone dialing, which includes the asterisk (*) and pound sign (#), use the T command.

Dial type commands may be included in the Dial string (ATDT number) or, issued separately (ATT or ATP). However, if you'll always use tone dialing, write tone dialing to NVRAM as the modem's default and/or use adaptive dialing,

described below.

NOTE: You can switch from one dial type to another within a dialing sequence. The modem remains set to the last dialing type instruction until it is reset (ATZ command), or it receives a different dial-type command.

Adaptive Dialing (X2 through X4)

When any of the X2 through X4 (default) result code options is in effect and you do not issue a dial type in the Dial string, the Sportster defaults to pulse dialing. If you issue a tone dial command, the Sportster will default to Hunt dialing, beginning with tone and adapting to pulse when necessary. For instance, if the phone company's central office does not have tone-detection equipment, the modem automatically reverts to pulse dialing.

Wait for Another Dial Tone (W)

This command is useful in situations where you must wait for a second dial tone before continuing to dial. For example, if you need to dial for an outside line, as in the following example, the Sportster continues to dial as soon as it detects the next dial tone.

ATD9W1234567 <Enter>

NOTE: This command executes only if result code option X3 or X4 (default) has been issued. If the modem is set to X2 or lower, the modem interprets the W as a comma (two-second pause).

Pause (,)

A comma causes a two-second delay in the dial sequence. The following example contains four-second delays at several points.

ATDP 9,,7654321,,55555,,1 312 1234567 <Enter>

The first four-second pause is to access an outside line after dialing 9, but you may wish to use the W option, just described. The second pause is to make sure the remote system is ready for the user's account number, and the third, to delay before dialing the long-distance number.

Such pauses, however, may not be necessary. Experiment and use delays only as required.

Slash (/)

A slash (/) can be used in any command string to make the modem pause for only 125 milliseconds. Some users find it helpful to have the shorter delay of a series of slashes, rather than the 2-second comma pause.

Dial and Return to Command Mode (;)

If your phone is plugged into the modem, you can use this option to have the modem Auto Dial a telephone rather than a modem. The Sportster dials, remains off hook, and returns the OK message, indicating it is in Command mode.

For example, to have the modem place a voice call, enter the Dial command with a semicolon.

ATDT5551234; <Enter>

When the modem returns the OK result, pick up your phone receiver so you can talk to the other party, and send the command that hangs up the modem.

ATH <Enter>

Similarly, if you can call a recorded weather or other service, have the modem Dial, listen to the recording over the modem's speaker and, when you are finished, instruct the modem to hang up.

Dialing Letters ("")

Quotation marks are used to make the modem dial abbreviations and acronyms used as phone numbers, such as DIAL USR (the U.S. Robotics Sales Department's 800 number). This option is called Quote mode. Quotation marks are inserted at the beginning of the alphabetic string.

ATDT "BBS NEWS <Enter>

NOTE: If you are including another command after the dial string, use closing quotation marks before the additional command.

ATDT "BBS NEWS",,,1234<Enter>

Transferring Calls (!)

This command is used for modems installed where other modems share the phone line. The modem flashes the switch-hook. That is, it goes off hook 0.5 seconds, on hook for 0.5 seconds, and off hook again to dial the specified extension.

The following example includes instructions to return to Command mode (;) and to hang up (H).

```
ATDT !1234;H <Enter>
```

Wait for an Answer (@)

Some online services answer the phone and return a tape-recorded request for information before processing transactions. In such instances, the @ command can be used in the Dial string to tell the modem to detect at least one ring, wait for five seconds of silence at the other end of the call, and then continue to execute the Dial string.

To use the @ command, set the modem result code option to X3 or X4 (default). If the modem is set to X2 or lower, the modem returns an ERROR message when encountering the @ character in a command string.

In the next example, the modem is set to the X3 result code option and dials a banking service. Each occurrence of @ in the example indicates a five-second wait for silence. That is, for taped requests from the bank for a password (12345), an account number (6789), and a transaction code (2). The transaction code might indicate, for example, a request for an account balance.

```
ATX3 DT5551234 @ 12345 @ 6789 @ 2 <Enter>
```

If the necessary conditions do not occur--no rings, or no following five seconds of silence--the modem times out as it normally would (after 60 seconds). It then sends the message NO ANSWER to the screen and aborts the call.

Reversing Originate/Answer Frequencies (R)

This command allows calls to an originate-only modem (a modem set up to send only). It reverses the modem's originate/answer frequencies, forcing the Sportster to dial out at the answer frequency. The command follows the Dial command, before or after the phone number.

```
AT D1234567R <Enter>  
AT DR1234567 <Enter>
```

=====

Dialing Stored Numbers (DSn)

You can store up to four frequently used telephone numbers in nonvolatile, random-access memory (NVRAM). Use the &Zn=s command to store telephone numbers, where n is the position of the number in NVRAM (0-3) and s is the stored number. The following command string stores the telephone number (4441212) at position 1 in NVRAM.

```
AT&Z1=4441212 <Enter>
```

To dial a stored number, use the DS_n command, where *n* is the position of the number in NVRAM (0*3). In the first example, the modem dials the phone number stored at position 0. In the second, the modem dials the phone number stored at position 3.

```
ATDS0 <Enter>
```

```
ATDS3 <Enter>
```

You can also store a partial dial sequence. If you often call a set of phone numbers and only their last three or four digits differ, it might be useful to store the other digits. The following example stores a partial phone number at position 1.

```
AT&Z1 = 9W1 616 123 <Enter>
```

Once you have stored the partial phone number in NVRAM, use the DS_n command to dial the partial number, placing a slash (/), then the remainder of the number after the DS_n command. The slash separates the DS_n number from the remainder of the string, yet maintains the dial command..

```
AT DS1/4567 <Enter>
```

NOTE: Do not include modem settings in the &Z_n=s string. If the call requires modem settings, insert them in the command string before the DS_n command. For example, &K3 (selective data compression) is inserted before the Dial command to call the number stored at position 0.

```
AT&K3 DS0 <Enter>
```

This establishes &K3 as the current setting. To return to default data compression mode after the call, issue the following command.

```
AT&K1 <Enter>
```

```
=====
REDIALING
=====
```

The most frequent reason for redialing is receipt of a busy signal. The Sportster modem provides two redialing options, as follows.

```
=====
Dial the Last-Dialed Number (DL)
```

When you want to redial a number, enter the DL command. The modem dials the last-dialed number, which it has stored in a special buffer.

ATDL <Enter>

To display the number stored in the last-dialed buffer, use the following query.

ATDL? <Enter>

To write the last number dialed to NVRAM, use &Zn=L where n is the position in NVRAM. The following example stores the last-dialed number at position 3.

&Z3=L <Enter>

If a number is already stored at position 3, that number is overwritten with the last-dialed number.

=====

Re-execute the Last Command (A/)

Another option for redialing is to enter the A/ command. This command does not require the AT prefix or a Carriage Return.

A/

When the modem receives a command, it stores it in its command buffer until it receives the next AT command. Note that if you've sent the modem an additional command since the Dial command, A/ repeats that command instead of redialing.

=====

ANSWERING

=====

Your Sportster modem is shipped with DIP switch 5 ON, Auto Answer suppressed. To set the modem to automatically answer incoming calls, do one of the following.

Before powering on the modem...

- * Set DIP switch 5 OFF. When you power on, the modem answers incoming calls on the first ring.

If you want the modem to answer after several rings, set DIP switch 7 OFF. Specify the ring you want the modem to answer on in NVRAM (default=1 ring). The valid range is 1-255 rings. Power off the modem and power it on again with its new DIP switch and NVRAM settings..

During a current session...

- * Issue the following command to have the modem answer on the fourth ring:

```
ATS0=4 <Enter>
```

When the modem senses a call, it sends the RING result code to your screen, goes off hook, and sends the remote modem a high-pitched answer tone. If there is no Carrier Detect within 60 seconds, the modem hangs up. If the connection is made, the modem returns a CONNECT result code. When the call is disconnected by you or the remote user, the modem hangs up and returns the NO CARRIER code.

Suppressing Auto Answer

To disable Auto Answer, set DIP switch 5 ON before powering on the modem, or set the modem to answer on zero (or no) rings during the current session.

```
ATS0=0 <Enter>
```

NOTE: The S-Register setting S0=0 cannot be saved to NVRAM.

Manual Answer

If you've disabled Auto Answer but are expecting an incoming data call, use the Manual Answer command. Send the modem the following command after the RING result code appears on your screen.

```
ATA <Enter>
```

When the call is disconnected, the modem returns to its original state, Auto Answer disabled.

Points to Remember

1. You can set the modem to receive calls when you're not at your computer. Load your communications software as you normally do, and set the modem to Auto Answer. Also set your software's file-save function to save incoming messages and/or files.
 2. If you've attached your phone so it can be used for conventional calls, disable Auto Answer when you are not expecting incoming data calls. Otherwise, your modem may answer the phone before you do, greeting a voice
-

caller with a high-pitched, irritating answer tone.

DISCONNECTING AND HANGING UP

The commands outlined below describe how you can instruct the modem to disconnect the call and hang up the line.

Escape Code Operations (+++)

Once the modem is online to another system, the only command it recognizes is an escape code of three plus symbols that forces the modem into Online-Command mode. Issue the escape command in the following sequence.

- * Wait one second after sending the last item of data.
- * Type three plus symbols (+++).
- * Wait one second before typing any data.

Do not type the AT prefix or a Carriage Return. The guard time of one second before and after prevents the modem from misinterpreting the presence of the +++ symbols in the transmitted data stream.

If necessary, the character used in the escape code or the duration of the guard time can be changed by resetting Register S2 or S12. See the "Quick Installation Guide" for more information.

Modem Response to +++

When the modem receives +++, by default it enters Online-Command mode and returns the OK result code. It maintains the connection and is ready to act on commands. You may then choose one of the following options.

- * Issue commands to the modem and then return it online.
- * Hang up the modem.

Alternatively, if you want the modem automatically to hang up on receiving the +++ escape code, set Register S14 to 1 and write the command to your NVRAM templates.

ATS14=1 &W &W1 <Enter>

The modem disconnects and sends the NO CARRIER result code to the screen.

Returning Online (On)

After forcing the modem into Online-Command mode with the escape code sequence, you can issue commands and then toggle

the modem back online with the O command, as in the following example.

AT Q1 O <Enter>

O0 Return online (normal).

O1 Return online and retrain. If errors occur during a non-ARQ connection, try this option. The modem returns online and requests that both modems resynchronize.

Hanging Up (Hn)

At its default setting, the escape code forces the modem into Online-Command mode but leaves the line open. To hang up the modem, issue the following command once the modem sends the OK result code.

ATH <Enter>

H0 Hang up (go on hook).

H1 Go off hook.

Break Handling (&Yn)

This command lets you send a Break to abort data transfer without disconnecting from the phone line interface.

&Y0 Destructive, no Break transmitted: the modem clears the data from its transmit buffer (all data is lost) but does not transmit the Break to the remote modem.

&Y1 Destructive, expedited: the modem clears the buffer and immediately sends a Break to the remote modem. Default.

&Y2 Nondestructive, expedited: the modem retains data in the transmit buffer, but immediately sends a Break to the remote modem.

&Y3 Nondestructive, unexpedited (send Break in sequence): the modem transmits any buffer data received before the Break, sends the Break, and then sends any subsequent input from the computer.

NOTE: If the call is under MNP5 data compression, destructive Breaks cause both modems to reset their data compression tables. When transmission resumes, the modems build new tables, and the result is lower than normal throughput.

INTERNATIONAL CALLS

The following commands apply to international calls.

ITU-T/Bell Answer Sequence (&Bn)

To answer international calls, use the default B0 setting.

- B0 Default. This setting is required for V.32 or higher modems to answer V.32 or higher calls. It also selects the ITU-T V.25 answer sequence, used outside of North America.
- B1 This setting selects the Bell 2225 Hz answer tone used in the U.S. and Canada and may be used when the remote modem operates at only 2400 bps or lower. However, if the modem is set to B1, it won't be recognized by V.32 or higher modems and can't answer calls at 9600 and 14,400.

Guard Tone (&Gn)

The United Kingdom and some Commonwealth countries use phone switching systems that require answering modems to send an 1800 Hz guard tone after they send an answer tone. Some other European phone networks require a 550 Hz guard tone. Guard tones are not used in the United States or Canada.

- &G0 No guard tone, U.S./Canada. Default.
- &G1 550 Hz guard tone follows answer tone. Requires B0 setting.
- &G2 1800 Hz guard tone follows answer tone, United Kingdom and some Commonwealth countries. Requires B0 setting.

Pulse Dial Make/Break Ratio (&Pn)

This command sets the ratio of the off-hook/on-hook (make/break) interval for pulse dialing. The default sets

the modem for use in North America. The ratio must be changed if the modem is used to dial out in the United Kingdom and some Commonwealth countries.

&P0 Make/break ratio, U.S./Canada: 39%/61%. Default.

&P1 Make/break ratio, United Kingdom, some Commonwealth countries: 33%/67%.

=====
ITU-T V.21-300 bps

Select this option to call or answer overseas modems at 300 bps. In V.21 mode, the modem answers Bell 103/V.21 calls, but only originates V.21 calls. This option is enabled in Register S27 with the following command.

ATS27=1 <Enter>

=====
ITU-T V.23-1200/75 bps

Some United Kingdom and European systems require a 1200-bps speed with a 75-bps back channel. This option is enabled in Register S34 with the following command.

ATS34=8 <Enter>

TEMPORARILY CHANGING A SETTING

When you change a setting, the modem retains it until you do one of the following.

- * Change the setting again.
- * Issue the ATZ command to reset the modem.
- * Turn the modem off and power it on again.

The parameters described in this section are organized in the order of their likely use. That is, those you are most likely to use appear at the beginning of the section, and those you are least likely to use appear toward the end.

=====
TONE DIALING
=====

The modem defaults to pulse (rotary) dialing. To have the modem use tone dialing, which includes the asterisk (*) and pound sign (#), use the T command.

ATDT 4445555 <Enter>

To have the modem always use tone dialing, use the T and &W commands:

AT T &W &W1 <Enter>

=====
AUDIO MONITOR
=====

The modem's speaker enables you to monitor the dial-connect process. There are several ways to make use of this feature. After the Sportster modem dials a number, it waits up to 60 seconds for a high-pitched answer tone from the other modem, immediately followed by data signals, called a "carrier." These signals must occur before a data link is established.

At the default X4 setting, the modem sends your screen the NO CARRIER message after 60 seconds. If you listen to the speaker and realize you have received a voice answer, you can respond immediately, instead of waiting for the modem to time out, by pressing any key on the keyboard. This cancels the call.

You can also hear if dialing is proceeding too quickly for

the system. Terminate the call (press any key) and retype the Dial command, but insert a comma (,) or a couple of slashes (/), to have the modem pause during the dialing process.

Volume Control (Ln)

The following options allow you to adjust the speaker volume if you have an internal modem. You can adjust an external modem's volume via its volume switch.

L0 Low.

L1 Low.

L2 Medium. Default.

L3 High.

Speaker Control (Mn)

This command disables the speaker entirely or sets the speaker to monitor different segments of the dial-connect sequence.

M0 Disables the speaker entirely so that you don't hear the modem go off hook, dial, etc.

M1 The speaker is on until Carrier Detect. Default. You can monitor call progress until the Sportster detects the remote modem's carrier signals, or until the 60-second timeout and result code display. At Carrier Detect, the modem disconnects the speaker and data-transmission sounds are suppressed.

M2 The speaker is on continuously, including during data transmission.

M3 The speaker doesn't go on until after the last digit is dialed, then goes off at Carrier Detect.

LOCAL ECHO

Local echo is the display of what you type at the keyboard and online echo display of data the Sportster transmits to another modem. The En command controls the display of your typed commands, when the Sportster is in Command mode. The Fn command controls the display of data when your modem is online to another system.

Command Mode Local Echo (En)

The power-on/reset default for command mode local echo is set with DIP switch 4. The Sportster modem is shipped with DIP switch 4 OFF, enabling local echo of your typed commands.

Use the En command to control the local echo for a current session, independent of the switch setting. This command may not be stored in NVRAM.

E0 Command mode echo OFF. The modem does not display keyboard commands.

E1 Command mode echo ON.

NOTE: If double characters appear on the screen, both the modem's and software's local echo are on.

Online Local Echo (Fn)

This command causes the modem to display a copy of the data it is transmitting to another system. Many systems, however, return a copy of received data, which is called a remote echo. If the modem's online echo is ON and there is also remote echoing, double characters appear on the screen.

In some microcomputer documentation, the term "duplex" is applied to online local echoing, although the term is not technically accurate.

F0 Online echo ON. Sometimes called "half duplex." As the modem transmits data to a remote system, it also sends a copy of the data to the screen.

F1 Online echo OFF. Sometimes called "full duplex." Default.

S-REGISTERS

The S-Registers are used to set various timing parameters and to redefine selected ASCII characters and other configuration options. Refer to the "Quick Installation Guide" for a summary of S-Register functions and setting options.

Users typically require the default values. To change a setting, use the ATSr=n command, where r is the register and n is a decimal value from 0-255 (unless otherwise indicated).

The example below sets the modem's test timer (S-Register 18) to 10 seconds.

```
ATS18=10 <Enter>
```

The modem does not perform a value-range check. Some values you select may not work with some equipment, and you'll have to readjust the settings.

Use ATSr? to display the contents of a register, as follows.

```
ATS18? <Enter>
```

```
=====
RESULT CODES
=====
```

Four commands control the result codes that the modem returns to the screen.

Vn Numeric/verbal response mode

Qn Display/suppress all result codes

Xn Result code options

&An Display/suppress additional result code options

```
=====
Response Modes (Vn)
```

Result codes are sent to the screen in words (Verbal mode) or numbers (Numeric mode).

The power-on/reset default for response modes is set with DIP switch 2. The Sportster modem is shipped with DIP switch 2 OFF, enabling Verbal mode.

Use the Vn command to select verbal or numeric result codes for a current session, independent of the DIP switch setting. This command may not be stored in NVRAM.

V0 Numeric mode. Numeric result codes are followed by a Carriage Return but no Line Feed, as in the following example, where a 3 is returned (for NO CARRIER).

```
ATD1234567 <Enter>
      becomes
3TD1234567 <Enter>
```

V1 Verbal mode. Verbal responses are preceded and followed by a Carriage Return and a Line Feed, as shown below.

```
ATD1234567 <Enter>
NO CARRIER
```

=====

Quiet Mode (Qn)

Enable/suppress the display of result codes.

The power-on/reset default for response modes is set with DIP switch 3. The Sportster modem is shipped with DIP switch 2 ON, to display result codes.

Use the Qn command to control the display for a current session, independent of the DIP switch setting. This command may not be stored in NVRAM.

Q0 Result codes are displayed.

Q1 Result codes are suppressed (made quiet).

Q2 Result codes are suppressed only in Answer mode.

=====

Result Code Options (Xn)

You have five options, X0 through X4, for selecting the result-code set best suited to your applications, as shown in the tables below.

X0 Basic set, returns the first five codes (0-4) in the following table.

X1 Extended set, codes 0-5, 10, 13 and 18, that adds rate-specific CONNECT messages to the Basic set. This set also includes all &An result codes.

X2-4 The default is X4. These options include the X1 set, call-progress codes 6 or 7, and 8, and the functions listed in the following table.

NOTE: By default, the modem is also set to &A3, which selects additional results that report the protocols used in the connection.

Result Code Options

Result Codes	Setting				
	X0	X1	X2	X3	X4
0/OK	o	o	o	o	o
1/CONNECT	o	o	o	o	o
2/RING	o	o	o	o	o
3/NO CARRIER	o	o	o	o	o
4/ERROR	o	o	o	o	o

5/CONNECT 1200	o	o	o	o
6/NO DIAL TONE		o		o
7/BUSY			o	o
8/NO ANSWER			o	o
10/CONNECT 2400	o	o	o	o
13/CONNECT 9600	o	o	o	o
18/CONNECT 4800	o	o	o	o
20/CONNECT 7200*	o	o	o	o
21/CONNECT 12000*	o	o	o	o
25/CONNECT 14400*	o	o	o	o

Functions

Adaptive Dialing	o	o	o
Wait for 2nd Dial Tone (W)		o	o
Wait for Answer (@)		o	o
Fast Dial	o		o

* 14.4K only

NOTE: More CONNECT messages indicate an error control connection, the call modulation, or the error control and data compression used. See Additional Result Code Options (&An), after this section.

Result Code Definitions

Result Code	Meaning
0/OK	Command has been executed.
1/CONNECT	Connection established with another modem; if set to X0, connection may be at 300, 1200, 2400, 7200, 9600, 12K or 14.4K bps; if X1 or higher, connection is at 300 bps.
2/RING	Incoming ring detected.
3/NO CARRIER	Carrier detect has failed or carrier

	has been dropped due to disconnect.
4/ERROR	Command is invalid.
5/CONNECT 1200	Connection established with another modem at 1200 bps.
6/NO DIAL TONE	Dial tone not detected during the normal 2 seconds, set in Register S6.
7/BUSY	Busy signal detect; modem hangs up.
8/NO ANSWER	After waiting 5 seconds for an answer, modem hangs up; returned instead of NO CARRIER when the @ option is used.
10/CONNECT 2400	Connection established with another modem at 2400 bps.
13/CONNECT 9600	Connection established with another modem at 9600 bps.
18/CONNECT 4800	Connection established with another modem at 4800 bps
20*/CONNECT 7200	Connection established with another modem at 7200 bps.
21*/CONNECT 12K	Connection established with another modem at 12,000 bps.
25*/CONNECT 14.4K	Connection established with another modem at 14,400 bps.
Adaptive (Hunt) Dailing	The modem attempts to use tone dialing and, if that doesn't work, reverts to rotary (pulse) dialing.
Wait for Another Dail Tone (W)	The modem continues dialing as soon as it detects another dial tone.
Wait for an Answer (@)	The modem continues dialing when it detects 5 seconds of silence on the line.
Fast Dial	The modem dials immediately on dial-tone detect, instead of waiting the normal 2 seconds set in Register S6.
*14.4K only	

=====

Additional Result Code Options (&An)

Use this command to enable/disable one of the following sets of error control, modulation, or protocol result codes.

If you encounter software problems, it may be because your software expects to find different result codes from those the modem is sending. (The modem defaults to &A3.) Review your software documentation or try &A2, &A1, or &A0. You may need to call your software's technical support to find out which &An setting they support.

&A0 ARQ (error control) codes are disabled. This setting does not affect an error control connection; the modem returns standard CONNECT messages if result codes are enabled.

&A1 ARQ codes are enabled. Default. One of the results below is shown when a successful error control connection is established. CONNECT/ARQ is displayed if the modem is set to X0 and the connection is between 1200 to 14.4K bps. The remaining results indicate connection rate and require X1 or above. If your software cannot handle the ARQ codes, select &A0.

14/CONNECT/ARQ	19/CONNECT 4800/ARQ
15/CONNECT 1200/ARQ	24/CONNECT 7200/ARQ
16/CONNECT 2400/ARQ	22/CONNECT 12000/ARQ
17/CONNECT 9600/ARQ	26/CONNECT 14400/ARQ

&A2 V.32 modulation codes are enabled. These results require a setting of X1 or higher. If your software cannot handle the added modulation information, select &A1 or &A0.

33/CONNECT 9600/V32	41/CONNECT 12000/V32
37/CONNECT 9600/ARQ/V32	42/CONNECT 12000/ARQ/V32
38/CONNECT 4800/V32	44/CONNECT 7200/ARQ/V32
39/CONNECT 4800/ARQ/V32	45/CONNECT 14400/V32
40/CONNECT 7200/V32	46/CONNECT 14400/ARQ/V32

&A3 Protocol codes are enabled. Default. Error control protocols reported are LAPM or MNP. When the call is not under one of those protocols (and ARQ is not included in the result code), the modem reports NONE, for no protocol.

If the modems are using data compression, the type of compression-V42BIS or MNP5-is added to the result code. In the first of the following examples, the modems negotiated error control for the call (ARQ), used V.32 bis modulation, are using the LAPM error control protocol, and are using V.42 bis compression.

CONNECT 14400/ARQ/V32/LAPM/V42BIS	[or MNP/MNP5]
CONNECT 2400/ARQ/MNP/MNP5	[or LAPM/V42BIS]
CONNECT 2400/NONE	

If your software cannot handle the added protocol

information, select &A2, &A1, or &A0.

Although these codes will return numeric identifiers if DIP switch 2 is ON or you've set the modem to V0, they are the same numeric identifiers used for &A2 result codes. If you want &A3 protocol indicators, use Verbal mode (V1), and not Numeric mode (V0).

=====

ERROR CONTROL (&Mn)

=====

By default, the Sportster first attempts a connection using V.42 (LAPM) error control and, if that doesn't succeed, it attempts an MNP connection. If that doesn't succeed, the modem tries to connect without error control.

Error control is possible at rates of 1200 bps and above.

The following options are available.

NOTE: ARQ is U.S. Robotics's term for error control protocols that feature error detection and automatic retransmission of corrupted blocks of data.

- &M0 Normal mode, no error control. Because of the nature of phone-line channels, this is never recommended for calls above 2400 bps unless you're using an error-correcting file-transfer protocol.
- &M1 Reserved.
- &M2 Reserved.
- &M3 Reserved.
- &M4 Normal/ARQ mode. Default. If the remote modem doesn't recognize the Sportster's error control signals--V.42 or MNP--the modem operates in Normal mode, as though it were set to &M0.
- &M5 ARQ mode. If the remote modem doesn't recognize the error control request--V.42 or MNP--the Sportster hangs up.

Always set the Sportster for error control, &M4 (default) or &M5, for calls at speeds over 2400 bps. Most users communicating with V.42- or MNP-compatible modems will want error control at 2400 and 1200 bps, as well.

If you're dialing out and have trouble connecting, it may be because the remote modem doesn't have either MNP capability, and it misinterprets your modem's MNP error control request. If you know the remote modem doesn't support MNP, disable MNP handshaking by setting Register S27 to 16 (ATS27=16). The Sportster still connects, but without MNP error control.

To reset the modem for normal operations after the call, issue the ATZ (reset) command, or set Register S27 to zero.

Auto Answer with Error Control

When set to &M4 or &M5 and a call comes in, the modem goes off hook and responds to received error control signals. If the Sportster doesn't receive those signals and is set to Normal/ARQ mode (&M4), it answers the call in Normal mode (&M0). If it doesn't receive the signals and is set to ARQ mode (&M5), it hangs up.

DATA COMPRESSION (&Kn)

When data compression is enabled, the transmitting modem detects redundant units of data and recodes them into shorter units of fewer bits. The receiving modem decompresses the redundant data units before passing them to the receiving computer.

Compression does not occur unless the modems can establish an error control connection.

If the Sportster makes a V.42 connection, it negotiates V.42 bis compression. If V.42 bis is not feasible, the connection remains under error control, but without data compression.

If the Sportster makes an MNP connection, it negotiates for MNP Level 5 (MNP5) data compression. If the remote modem does not have MNP5 capability, the connection remains under MNP error control, but without compression.

&K0 Data compression disabled.

&K1 Auto enable/disable. Default. The modem enables compression if the serial port rate is fixed (&B1) and disables compression if the serial port rate follows the connection rate (&B0). (Compression offers no throughput advantage when serial port and connection rates are equal, and may even degrade throughput.)

&K2 Data compression enabled. Use this setting to keep the modem from disabling compression.

&K3 Selective data compression. The modem negotiates only for V.42 bis compression, and disables MNP Level 5 (MNP5) compression. See the following note.

NOTE: MNP5 compression is not useful when transferring already compressed files, such as the .ZIP files downloaded

from Bulletin Boards and 8-bit binary files that appear already compressed to the modem. MNP5 tends to add data to these files, and throughput over the phone link degrades.

V.42 bis compression detects when data is already compressed and turns off until it detects that compression will be advantageous. The special &K3 setting allows the best throughput for already compressed and 8-bit binary files.

DATA RATE COMMANDS

The &Bn and &Nn commands control data rates at the serial port and phone line interfaces.

The Sportster defaults to a fixed rate at the serial port interface (&B1) to keep the serial port rate higher than the connection rate. You'll get greater throughput regardless of the connection rate. Your software, however, must support this feature and you must set your software to use a fixed rate.

For the phone line, however, we recommend variable connection rates (&N0). This lets the modem switch its connection rate to match the rate of a remote modem, no matter what that rate is. If the connection rate is fixed, for example, at 9600 bps (&N6), the modem only connects with modems operating at that rate. Of course, if your application requires connections with modems at only one rate, you may wish to set the modem to a fixed connection rate.

Software Requirements

Both variable and fixed serial port rates require communications software support. Most communications programs support variable or fixed rates. Check your software manual. Set your software BEFORE making calls.

Serial Port Rate (&Bn)

Initially, the modem's serial port rate depends on your software setting. The modem uses the rate at which it receives the AT command to determine the serial port rate; after that it depends on its &B setting.

&B0 Variable serial port rates. The modem switches its serial port rate to follow the connection rate established with a remote modem. If your software has Auto Baud Detect, turn it on. The software will switch its serial port rate to match the connection rate.

&B1 Fixed serial port rate. Default. The modem detects

its serial port rate from your last AT command and maintains it, whatever the connection rate.

Set your software to 57.6K, 38.4K, or 19.2K bps, then set the modem to &B1 for the best throughput. Some programs require that you turn off Auto Baud Detect to fix the serial port rate. Others use the term Serial Port Lock (yes or no).

The serial port rate MUST EQUAL OR EXCEED the connection rate. Also, this setting requires flow control, preferably hardware (&H1), to avoid buffer overflow.

&B2 Fixed for ARQ calls/Variable for non-ARQ calls, Answer mode only. When the modem goes off hook and answers in ARQ mode, it shifts its serial port rate to the one written to NVRAM, for example, 38.4K bps. In non-ARQ mode, it acts as if set to &B0 when answering, and switches its serial port rate to match the call's connection rate.

This option is designed for installations such as Bulletin Boards that receive calls from a wide variety of modems, ranging from the very slow to those with the Sportster's advanced design.

=====

Connection Rate (&Nn)

Use the &Nn command to select variable or fixed rates at the phone-line interface. Variable rates let the modem connect with a variety of remote modems, while fixed rates limit calls to one connection rate.

&N0 Variable rates. Default. The Sportster negotiates with the remote modem for the highest possible connection rate, depending on the capabilities of the remote modem. This is the recommended setting.

&N 1-8 Fixed rate. The Sportster only connects if the remote modem is operating at the same rate. If not, the Sportster hangs up.

The fixed rate options are as follows.

&N1 300 bps	&N5 7200 bps (14,400 only)
&N2 1200 bps	&N6 9600 bps
&N3 2400 bps	&N7 12K bps (14,400 only)
&N4 4800 bps	&N8 14.4K bps (14,400 only)

By fixing the connection rate, you can filter out calls at other than a specific rate, for security or other reasons.

=====

FLOW CONTROL

=====

The modem uses either hardware or software flow control to manage the amount of data stored in the buffers, thus preventing buffer overflow.

The Sportster defaults to hardware flow control. This type of flow control is performed between the modem and computer with serial signaling.

Software flow control uses the standard ASCII Transmit OFF (XOFF) character, Ctrl-S, and the Transmit ON (XON) character, Ctrl-Q.

ASCII definitions are as follows.

XON	Ctrl-Q	ASCII 17 Decimal, 11 Hex
XOFF	Ctrl-S	ASCII 19 Decimal, 13 Hex

NOTE: Both your software and computer must support the flow control you select. All 100% IBM PC-compatible computers support hardware flow control, as do Apple computers equipped with a Hardware Handshaking cable. However, hardware flow control requires software support. Refer to your software documentation to see what your software supports.

When you have determined the type of flow control your system supports, be sure to set your software appropriately BEFORE transferring files.

=====

Warning on Software Flow Control

In ordinary operations, the only characters the modem recognizes during a call are the three plus symbols (+++) of the escape code that return it to Command mode. But when software flow control is enabled, the modem or computer also looks for Ctrl-S or Ctrl-Q characters. IF THESE CHARACTERS OCCUR IN A FILE OR AS PART OF A PROTOCOL, it reads them as XON/XOFF characters and acts on them.

For example, XON/XOFF characters occur in binary files, and are used by Xmodem-type protocols. They may also come from the remote system. An XON from the remote system, after your modem has sent an XOFF, can result in buffer overflow.

Software flow control may prove satisfactory if you're only transferring text files; however, you may lose data if XON/XOFF characters occur in the data stream from other sources.

To select software flow control, write the &F2 configuration template to Y1.

AT &F2 &W <Enter>

Software Flow Control Precautions

If you can't use hardware flow control and are doing Xmodem-type protocol or binary file transfers, select a protocol that performs error correction, and turn off the modem's error control (AT&M0).

Transmit Data Flow Control (&Hn)

This type of flow control regulates data your computer transmits to the modem for transmission over the phone link. The modem monitors its Transmit Data buffer as data comes in. If the buffer nears 90% capacity, the modem signals the computer to stop transmitting. When it has sent enough data over the link to empty half the buffer, it signals the computer to resume transmitting.

When it is Required

Transmit Data flow control should be enabled in the following situations.

- * You're using error control (any allowable rate above 300 bps), with or without data compression. If data is resent due to errors, a continuous stream of data from the computer could overflow the modem's buffer.
- * The serial port rate is higher than the connection rate. For example, the serial port rate is 38.4K bps and the connection rate is 14.4K bps.

NOTE: Set your software to either hardware or software flow control. Some programs also require that you turn off the type you are not using.

&H0 Transmit Data flow control disabled.

&H1 Hardware flow control. Default. Your computer and software must support Clear to Send (CTS). The modem drops the Clear to Send (CTS) signal to the computer when its buffer nears 90% capacity, and starts sending CTS again when the buffer is about half full.

&H2 Software flow control. Your software must support XON/XOFF signaling. The modem sends an XOFF to the terminal when its buffer nears 90% capacity, and sends an XON when the buffer is about half full. Default in the &F2-Software Flow Control template.

&H3 Use both hardware and software flow control. Select this option if you're not sure what your computer supports.

NOTE: If possible, use hardware flow control. See "Warning on Software Flow Control," earlier in this guide for details.

=====

Received Data Flow Control

Two commands--&Rn (hardware) and &In (software)--control the flow of received data passed by the modem to your computer. Because computers handle incoming data more quickly than the modem receives it over the phone line, most applications won't need this.

Hardware Control (&Rn)

When your computer drops its Request to Send (RTS) signal, the modem stops passing along received data. The computer sends RTS again when it is ready to receive more data.

Your computer and software must support RTS. You cannot use this type of flow control, however, if your software requires a constant RTS signal.

NOTE: Use only for ARQ (error control) calls, because the V.42 and MNP protocols control the data flow across the phone link. During non-ARQ calls, however, there is no way to signal the remote modem to stop sending data. If your modem stops passing data to your computer and the remote modem keeps sending, the Received Data buffer will overflow.

&R0 Reserved.

&R1 The modem ignores Request to Send (RTS). This setting is required if your software does not support RTS.

&R2 Hardware flow control of received data enabled. Default. The modem passes received data to your computer only on receipt of the RTS signal.

Software Control (&In)

When you send the modem a Ctrl-S (XOFF) command from the keyboard, the modem stops passing received data to your computer. When you send a Ctrl-Q (XON) command, it resumes.

NOTE: Because of the risk of data loss, &I1-5 are recommended only if your data does not have XON/XOFF control characters. See "Warning on Software Flow Control" for details.

&I0 Disables XON/XOFF flow control of received data.
Recommended for non-ARQ calls.

&I1 The modem acts on your typed Ctrl-S/Ctrl-Q commands and passes them to the remote computer. Not recommended for non-ARQ calls. Use in ARQ mode only, but keep in mind that XON/XOFF characters sent to the remote computer may interfere with XON/XOFF signaling between it and the remote modem. &I2 is preferred for ARQ calls.

&I2 The modem acts on your XON/XOFF commands, but removes them before sending data to the remote computer. Default in the &F2--Software Flow Control template. Recommended setting for ARQ mode, only. It ensures that the remote computer does not confuse its modem's XON/XOFF characters with yours.

If the call is not in ARQ mode, there is no flow control on the phone link. If you send an XOFF to your modem and it stops passing data, it has no way to tell the remote computer and modem to stop sending for a while, and your modem's buffer may overflow. See &I5 for another alternative.

&I3 Host Mode. Applies only to modems attached to HP mainframes using the ENQ/ACK protocol. ARQ mode only.

&I4 Terminal Mode. Applies only to modems attached to HP system terminals using the ENQ/ACK protocol. ARQ mode only.

&I5 Enables phone link flow control when the connection is not under error control. Both modems must use &I5. In ARQ mode, the modem operates as if set to &I2. It acts on XON/XOFF commands, but does not pass them on to the remote system.

In non-ARQ mode, the modem acts as if set to &I0. It does not look for local XON/OFF commands, but does look for any XON/XOFF characters coming in over the phone link from the remote computer. The modem acts upon them and drops them from the data stream.

Operators can signal the other modem to stop sending and control phone link data flow to keep their modem's buffer from overflowing, if both are set to &I5.

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SERIAL OPERATIONS

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The parameters described below are directly affected by the serial connection and DIP switch settings, and apply to external modems only.

Carrier Detect (&Cn)

Like DIP switch 6, this command controls Carrier Detect (CD) signaling from the modem to the computer.

The power-on/reset default for response modes is set with DIP switch 6. The Sportster modem is shipped with DIP switch 6 OFF, disabling override for normal operations.

Use the &Cn command to control Carrier Detect for a current session, independent of the DIP switch setting. This command may not be stored in NVRAM.

Check your communications software manual to find the required setting.

&C0 CD override, CD always ON.

&C1 Normal CD operations. The modem sends a CD signal when connecting with another modem and drops CD upon disconnecting. Most communications software programs require this setting.

Data Terminal Ready (&Dn)

Like DIP switch 1, this command controls the Data Terminal Ready (DTR) signaling from the computer to the modem.

The power-on/reset default for DTR is set with DIP switch 1. The Sportster modem is shipped with DIP switch 1 OFF, disabling override for normal operations.

Use the &Dn command to DTR for a current session, independent of the DIP switch setting. This command may not be stored in NVRAM.

Check your communications software manual to find the required setting.

&D0 DTR override, modem ignores DTR.

&D1 Reserved.

&D2 Normal DTR operations. The computer or terminal must send a DTR signal or the modem won't accept commands. Dropping DTR terminates a call. Most communications software programs require this setting.

Data Set Ready (&Sn)

The modem sends your computer a Data Set Ready (DSR) signal. (Data Set is industry jargon for modem.) Few, if any, commercial communications programs require the modem to control DSR (&S1). Leave the modem set for DSR override

(&S0), unless you know that your installation requires a different setting.

&S0 DSR is always ON (override). Default.

&S1 In Originate mode, the modem sends DSR after dialing, when it detects the remote modem's answer tone. In Answer mode, it sends DSR after sending an answer tone.

GETTING HELP

Checking the Help screens is the first step to recovery. These screens give you the information you'll need to identify a problem. Once a problem is identified, it can easily be solved.

=====

INQUIRIES (In)

=====

The Inquiry command has eight options. The most commonly used options display the following information.

ATI4 Current settings

ATI5 NVRAM settings

ATI6 Link diagnostics

I0 The modem returns a product code. If you have a problem and call U.S. Robotics' Technical Support Department, you may be asked for this product code.

I1 The modem performs a checksum of its read-only memory (ROM) and returns the result to the screen. This function is used only in factory testing. The modem should always read the same number.

I2 The modem performs a test of its random-access memory (RAM) and returns either the OK (0) or ERROR (4) result code, followed by OK when the test is completed. You may want to use this command as a checkpoint if the modem appears to be malfunctioning.

I3 Reserved.

I4 The modem displays its current configuration.

I5 The modem displays the stored phone numbers and two templates (Y0 and Y1) stored in nonvolatile random access memory (NVRAM). Activate the second screen by pressing any key.

- I6 During a connection, the modem monitors and stores information about link operations. When the call is ended, you can request a diagnostic summary.

For calls under data compression, the number of characters sent may be less than the number of octets sent, due to buffering operations.

Most terms used in the display are self explanatory except for the following:

Octets: Compressed data units. If the number of octets is greater than the number of characters sent, the modems probably used MNP5 compression on an already compressed file, and the result was expanded data.

Blers: Errors in data and protocol blocks. If there were many block errors, your receiver may have experienced problems on the line.

Blocks Resent: These represent blocks the remote modem resent due to the previous category, Blers.

Link Timeouts: Protocol detection problems; communications were severed momentarily and the modems probably recovered. This does not indicate the retry timeout.

Link Naks: Negative acknowledgments (one or more blocks).

Data Compression: Indicates the type of data compression negotiated for the call (V42BIS or MNP5) or NONE. A V42BIS response includes the size of the dictionary and the maximum string length used, for example, 2048/32.

Fallback: Enabled/Disabled: indicates whether or not the modems negotiated online fallback during the connection sequence.

Protocol: Indicates the error control protocol negotiated (LAPM, MNP, NONE).

Speed: The last rates at which the receiver/transmitter were operating before disconnecting.

Disconnect Reason: Possible reasons the modem hung up are as follows:

- * DTR dropped--The DTE dropped the Data Terminal Ready signal, terminating the call.
 - * Escape code--The operator sent the modem
-

the +++ escape code.

- * Loss of carrier--The modem detected loss of the remote modem's carrier and waited the duration specified in Register S10 (default is 0.7 seconds).
 - * Inactivity timeout--The modem detected no activity on the line for the duration specified in Register S19 (default is 0, timer disabled).
 - * MNP incompatibility--The modem is set to &M5 and the remote modem does not have MNP compatibility, or there was an MNP negotiation procedure error.
 - * Retransmit limit--The modems reached the maximum of 12 attempts to transfer a data frame without error.
 - * LD received--The remote modem sent an MNP error control Link Disconnect request.
 - * DISC--The remote modem sent a V.42 Disconnect frame.
 - * Loop loss disconnect--The modem detected a loss of current on the loop connecting it with the telephone company central office. This usually occurs because the remote modem has hung up: the central office drops current momentarily when there is a disconnect at the other end of a call. Unless Register S38 is set higher than 0, the modem immediately hangs up at loop loss.
 - * Unable to retrain--After several attempts, disturbances on the phone line prevented the modems from retraining (resynchronizing), and they could no longer transmit or receive data.
 - * Invalid speed--The modem is set to &N1 or higher, for a fixed link rate, and the remote modem is not operating at the same rate.
 - * XID timeout--The modems failed to negotiate the V.42 Detection (XID Exchange) phase.
 - * SABME (Set Asynchronous Balance Mode Extended) timeout--The modems failed this part of V.42 link negotiation.
 - * Break timeout--Incompatible processing of a
-

Break signal occurred.

- * Invalid codeword--The modem received an invalid V.42 bis (compression) frame.
- * A rootless tree--The modem received an invalid V.42 bis (compression) frame.
- * Illegal command code--The modem received an invalid V.42 bis (compression) frame.
- * Extra stepup--The modem received an invalid V.42 bis (compression) frame.

I7 The modem returns a product configuration. If you have a problem and call U.S. Robotics' Technical Support staff, you may be asked to read this screen.

```
=====
S-REGISTER QUERY (SR?)
=====
```

This command allows you to view the contents of a particular S-Register, as in the following example that requests the contents of Register S0 ("On what ring will the modem answer?").

ATS0? <Enter>

```
=====
STORED PHONE NUMBER QUERY (&Zn?)
=====
```

At this command, the modem returns the phone number stored in NVRAM at position n, as in the following example that includes a sample modem response.

AT&Z3? <Enter>
5551234

```
=====
LAST-DIALED NUMBER QUERY (DL?)
=====
```

At this command the modem displays the number stored in the last-dialed number buffer.

ATDL? <Enter>

```
=====
HELP SCREENS
=====
```

Sportster modems provide four Help screens: summaries of the basic AT command set, extended ampersand (&) command set, Dial command options, and S-Register functions.

Stop/Restart Display

The following command stops the display. Hold down the Control key and type S.

<Ctrl>-S

To restart the display, use the same command or press <any key>.

Cancel Display

Either of the following commands cancels the display.

<Ctrl>-C

<Ctrl>-K

=====

Basic Command Set (\$)

At AT\$, the Sportster displays a screen that shows a partial summary of the command set. A second screen, activated by pressing any key, shows the remaining commands.

=====

Ampersand Command Set (&\$)

At AT&\$, the Sportster displays a screen that shows a partial summary of the extended ampersand command set. A second screen, activated by pressing any key, shows the remaining command set.

=====

Dialing (D\$)

At ATD\$, the Sportster displays the Dial command summary.

=====

S-Register Functions (S\$)

At ATS\$, the Sportster displays a screen that shows a partial summary of the S-Register functions. A second screen, activated by pressing any key, shows the remaining registers.

TESTING THE MODEM

Modem testing is available with the &Tn command and Register

16 (Dial test). All loopback testing conforms to ITU-T Recommendation V.54.

NOTE: Only one test can be performed at a given time. If you send a test command while the modem is in Test mode, you'll receive an ERROR message.

TESTING WITH &Tn

The tests supported through the &Tn command include Analog Loopback, Digital Loopback, and Remote Digital Loopback. You can key in your own data during testing, or use the modem's internal test pattern and error detector.

Always disable error control before testing. If the modem is detecting errors and retransmitting the affected data, your test results will be invalid.

Ending a Test--&T0, S18

Issue the &T0 command to terminate a test. Alternatively, set Register S18 to a specified number of seconds, for example, S18=10. When the 10 seconds are up, the modem automatically ends the test and returns to Command mode. If the test was Analog Loopback, the &T0 command hangs the modem up. If the test was Digital or Remote Digital Loopback, issue an ATH command to hang up the modem, or an ATZ command to hang up the modem and reset it to its defaults.

NOTE: If you use the S18 test timer, but in the process of testing you issue an ATZ command, S18 resets to zero and the timer is disabled. Also, you cannot store a value for S18 in nonvolatile memory; its power-on and reset default is always zero.

Analog Loopback-&T1, &T8

This test checks the operation of the modem's transmitter and receiver.

&T1

This AL option requires that you type data you can later verify at your screen.

1. The modem should be on hook in Command mode. If you wish, set Register S18 as a test timer. For example, insert S18=10 in the following command string before
-

&T1.

AT &M0 S18=10 &T1 <Enter>

The modem disables error control, sets the timer, enters Analog Loopback (AL) mode, and sends a CONNECT message.

2. Type recognizable data so that you can verify it when it is looped back to the screen.
3. End the test. If you set S18, the modem automatically stops the test at the timeout, exits AL mode and responds OK.

If you didn't set Register S18, wait one second and type +++ to end the test and return the modem to Command mode. When the modem responds OK, type AT&T0 to terminate AL mode and hang up the modem. (Typing ATH has the same effect. Typing ATZ also has the same effect, but also resets the modem and restores your &M default.)

The modem responds OK. If the modem sends an ERROR message, you have issued an invalid command.

4. If there were no errors, reset the modem to &M4, for error control, unless you've issued the ATZ reset command.

NOTE: If the modem is in Online-Command mode--that is, still connected to a remote modem--and you send it an &T1 or &T8 command, it drops the call, enters AL mode, sends a CONNECT result and waits for loopback characters.

&T8

This AL option causes the modem to send an internal test pattern to its transmitter and loop it back to the receiver. An internal error detector counts any errors and, when the test is ended, sends the number of errors or 000 (no errors) to the screen.

Since you don't type anything during this test, and the modem does not send anything to the screen, this option verifies only the modem. If there are no errors but your problem continues, it may be at the computer interface.

1. The modem should be on hook in Command mode. If you wish, set Register S18 as a test timer. For example, insert S18=10 in the following command string before &T8.

AT &M0 S18=10 &T8 <Enter>

The modem disables error control, sets the timer, and

enters AL mode. The modem sends its internal test pattern to the transmitter, and loops the pattern back to the receiver. You will not see any data on your screen.

2. End the test. If you set S18, the modem automatically stops the test at the timeout. If you didn't set Register S18, type AT&T0 to end the test. Or use ATH or the command that resets the modem, ATZ. Both of the latter end the test and hang up the modem.

When the modem hangs up, it returns a three-digit code, followed by OK. A code of 000 indicates no errors were found. A code of 255 indicates 255 or more errors. An ERROR message indicates that you issued an invalid command.

3. If there were no errors, reset the modem to &M4 for error control unless you issued the ATZ command.

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&T2

This option is reserved.

=====

Digital Loopback-&T3

If your modem has passed the Analog Loopback (AL) test, this test can help you locate a problem with a remote modem or the telephone channel.

1. Set the modem to &M0 to disable error control. Establish a connection with the remote modem.
2. Bring the modem back to Online-Command mode with the +++ escape code. Then send it the AT&T3 command. The modem enters Digital Loopback (DL) mode.
3. The remote user should type a short message. It will be looped back by your modem's transmitter for verification on the remote screen. You will not see the message or any other data.
4. When the remote user has completed the test, issue the AT&T0 command to end the test. If you wish, return the modem online (ATO) to resume Data mode. Or type either ATH or the command that resets the modem, ATZ. The latter two commands end the test and hang up the modem. The modem responds OK. If the modem sends an ERROR message, you have issued an invalid command.

=====

&T4, &T5

The &T4 option grants a remote modem's request for a Remote Digital Loopback test.

The &T5 option cancels &T4 and your modem will not recognize a request for a Remote Digital Loopback test from a remote modem. This is the default so that your modem isn't subject to another user calling and tying up your modem without your permission.

=====

Remote Digital Loopback-&T6, &T7

This test, like the local Digital Loopback test, verifies the condition of both modems and the phone link.

The request for and granting of Remote Digital Loopback testing requires that both modems use ITU-T V.54 standard signaling. The test MUST be performed at 2400 or 1200 bps. If the remote modem does not have the capability or is not set to respond, you will get an ERROR result code.

&T6

This RDL option requires that you send keyboard data to the modem and verify it when it is returned over the phone lines and to your screen.

1. Set your software to 2400 or 1200 bps. Set the modem to &M0. If you wish, set the S18 timer.

Establish a connection with the remote modem. If you haven't already done so, arrange with the remote user to cooperate with your testing. The remote user should set his or her modem to acknowledge the RDL request, for example, AT&T4.

2. Bring the modem back to Online-Command mode with the +++ escape code. Send it the AT&T6 command. The modem enters RDL mode.
3. Type a short message. It will be looped back to your modem by the remote modem and to your screen for verification. (The remote user will not see your data.)
4. End the test. If you set Register S18 the modem automatically ends the test when the test timeout is reached. If you didn't set S18, type AT&T0 to end the test. If you wish, return the modem online (ATO) to resume Data mode. Or send either ATH or the command that resets the modem, ATZ. The latter two commands end the test and hang up the modem. The modem responds OK. If you issue an invalid command, the modem sends an ERROR message.

Data errors indicate a problem with the remote modem or the phone link. If you have not performed analog loop-back testing with your modem, the problem may also lie with your modem.

5. Reset the modem to &M4 unless you used the reset command, ATZ.

&T7

This test option causes the modem to send an internal test pattern through the Remote Digital Loopback. An internal error detector counts any errors and, when the test is ended, sends the number of errors or 000 (no errors) to the screen.

You don't need to type anything during this test. The modem sends only its final error count to your screen.

1. Set your software to 2400 or 1200 bps. Set the modem to &M0. If you wish, set the S18 timer.

Establish a connection with the remote modem. If you haven't already done so, arrange with the remote user to cooperate with your testing. The remote user should set his or her modem to acknowledge the RDL request, for example, AT&T4.

2. Bring the modem back to Online-Command mode with the +++ escape code. Then send it the AT&T7 command. The modem enters RDL mode. The modem sends its internal

test

pattern to the remote modem, which loops it back to your modem. You will not see the data on your screen.

3. End the test. If you set S18, the modem automatically stops the test when the timer times out. If you didn't set Register S18, type AT&T0 to end the test. After you view the test results (next paragraph), return the modem online if you wish (ATO) and resume Data mode. Or send either ATH or the command that resets the modem, ATZ. The latter two commands end the test and hang up the modem.

When you terminate the test, the modem returns a three-digit code, followed by OK. A code of 000 indicates no errors were found. A code of 255 indicates 255 or more errors. If you issue an invalid command, the modem sends an ERROR message.

If you've performed an Analog Loopback and know your modem is working properly, errors indicate a problem with either the phone connection or the remote modem.

4. Reset the modem to &M4 unless you've sent it the ATZ reset command.

=====
DIAL TEST-S16=2

The Dial test is used for factory-testing the frequencies of tone dialing values. When S-Register 16 is set to 2 and a single tone is dialed (for example, ATD7 <Enter>), the modem continues to transmit that tone until you press Enter again.

OTHER OPERATIONS

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FAX OPERATIONS

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Fax Modem Guidelines

Fax operations require facsimile-compatible software that can send or receive Group III faxes. Follow the instructions in your fax software manual.

The modem's normal operating mode is Data mode. If your fax software is typical, it automatically switches the modem to Fax mode when you run the program, and resets the modem to Data mode when you exit the program.

If you have a problem, however, and think the modem may be in the wrong mode, you can use one of the following AT commands to manually switch the modem.

Most users will never need to use these commands.

```
AT+FCLASS=0 <Enter>    (Switch to Data mode)
AT+FCLASS=1 <Enter>    (Switch to Fax mode)
```

If you are not sure whether the modem is in Data or Fax mode, type the following command.

```
AT+FCLASS? <Enter>
```

The modem returns a 0 to indicate Data mode or a 1 to indicate Fax mode.

NOTE: Whenever the fax modem is reset using the ATZ command, toggling the DTR signal, or turning the power off and on, the modem will be set to Data mode.

Fax Mode Flow Control Setting

Many facsimile software products use software flow control when the modem is in Fax mode. To allow compatibility with software products that use software flow control by default, U.S. Robotics fax modems switch to software flow control when entering Fax mode.

For the best information on modem settings, see your Fax software manual.

FCC Notice

FCC part 68, rules regarding fax operation, has been amended as follows:

Telephone facsimile machines--identification of the sender of the message: It shall be unlawful for any person within the United States to use a computer or other electronic device to send any message via a telephone facsimile machine unless such a message clearly contains, in a margin at the top or bottom of each transmitted page or on the first page of the transmission, the date and time it is sent and an identification of the business, other entity, or individual sending the message and the telephone number of the sending machine or of such business, other entity, or individual. Telephone facsimile machines manufactured on and after December 20, 1992 must clearly mark such identifying information on each transmitted page.

A Note to Programmers

If you want to know more about the supported fax commands, refer to the standard for the Service Class 1 fax protocol.

ANSI/EIA/TIA-578-1990 (EIA-578)
Asynchronous Facsimile DCE Control Standard
November, 1990 Approved: October 22, 1990

You can obtain a copy of this standard by contacting Global Engineering Documents, at 1-800-854-7179.

=====

VOICE/DATA COMMUNICATIONS

=====

When you install the Sportster, you have the option of plugging your phone into the second modular jack of the modem so it's available for voice calls. You can also use the phone to set up communications with another user whose modem uses the AT command set, such as a U.S. Robotics or U.S. Robotics-compatible modem.

=====

Preparation

First call the other user to establish the parity, word length, and number of Stop bits the other person's modem accepts. Then turn the call over to your modems, as follows.

=====

Procedures

1. Without hanging up the phone, have your modem go off hook in Originate mode. Type the following command.

ATD <Enter>

NOTE: Be sure the modem is NOT set to X2 or X4, or it will return the NO DIAL TONE result code and hang up.

2. The other party should have the remote modem go off hook in Answer mode. The following command is used to do this.

ATA <Enter>

3. Now both of you can hang up your respective phones while the two modems establish the data link. They will maintain the link until one of you gives your modem a command to disconnect.

Either party's device can be the originate or answer modem; it doesn't matter who made the phone call. But one modem must enter Originate mode and the other Answer mode. You and the other party, therefore, must agree on which command, ATD or ATA, you will each use.

TECHNICAL SPECIFICATIONS

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COMPATIBILITY

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The Sportster modem conforms to the following standards, ensuring compatibility with a wide base of installed modems. ITU-T is the new signifier of what was formerly the CCITT international standards body.

ITU-T V.32 bis	14.4K/12K/9600/7200/4800 bps (14,400 modems only)
ITU-T V.32	9600/4800 bps
ITU-T V.22 bis	2400 bps
Bell 212A	1200 bps (also ITU-T V.22)
ITU-T V.23	1200 bps with 75 bps back channel (Some United Kingdom and European phone systems)
Bell 103	300 bps (ITU-T V.21 optional)
ITU-T V.42	LAPM error control, 1200 bps and higher
ITU-T V.42 bis	Data compression, 1200 bps and higher

MNP	Levels 2, 3 and 4 error control, level 5 data compression, 1200 bps and higher
ITU-T V.54	Analog, digital, and remote digital loopback testing

Fax Modems

TIA/EIA-578	Service Class 1 Asynchronous Facsimile DCE Control Standard
ITU-T V.17	14.4K/12K bps
ITU-T V.29	9600/7200 bps
ITU-T V.27 ter	4800/2400 bps
ITU-T V.21	300 bps

THE SERIAL INTERFACE

The serial interface information below applies only to external modems.

Description

The serial interface is a standard developed by the Electronic Industries Association (EIA). It defines the signals and voltages used when data is exchanged between a computer and a modem or serial printer.

The entire standard covers many more functions than are used in most data communications applications. Data is transmitted between the devices over a shielded serial cable with a 25-pin male (DB-25P) connector to the modem and a 25-pin, 9-pin, 8-pin, or custom-built connector to the computer.

NOTE: FCC regulations require the use of shielded cable when connecting a modem to a computer to ensure minimal interference with radio and television.

Pin Assignments

Pin assignments are factory-set in the Sportster modem to match the standard DB-25 assignments in the following table. DB-9 connectors for IBM PC/AT-compatible computers should be wired at the computer end of the cable as shown in the DB-9 column.

Serial Interface Pin Definitions

DB-25	DB-9	Circuit	Function	Signal Source	
				Computer	-- Modem
1	*	AA	Chassis Ground	Both	
2	3	BA	Transmitted Data	Computer	
3	2	BB	Received Data	Modem	
4	7	CA	Request to Send	Computer	
5	8	CB	Clear to Send	Modem	
6	6	CC	Data Set Ready	Modem	
7	5	AB	Signal Ground	Both	
8	1	CF	Carrier Detect	Modem	
12	*	SCF	Speed Indicate	Modem	
20	4	CD	Data Terminal Ready	Computer	
22	9	CE	Ring Indicate	Modem	

If you're using a Macintosh computer, ask your dealer for the correct modem cable; we recommend a Hardware Handshaking cable.

Macintosh 8-Pin DIN

DB-25	MAC	Function	Signal Source	
			Computer	-- Modem
20/5*	1	Output Handshake*	Computer/Modem*	
4	2**	Input Handshake	Computer	
2	3**	Transmit Data Negative***	Computer	
7	4	Ground	Both	
3	5	Receive Data Negative	Modem	
--	6	Transmit Data Positive****	--	
--	7	Not connected	--	
--	8	Receive Data Positive	--	

* Adds CTS capability when in Hardware mode.

** Hardware handshaking lines.

*** To do this, you must ground pin 6.

**** To do this, you must ground pin 8.

NOTE: A three-wire interface consists of Receive, Transmit, and Ground wires and does not support hardware flow control. Systems requiring three-wire interfaces must use software flow control. If your system doesn't support software flow control, use no flow control but be sure to use an error-correcting protocol.

Minimum Requirements

Some computer equipment supports only a few of the serial signal functions set in the Sportster modem. The minimum required for the modem to operate is as follows.

Minimum Required Pins

DB-25 Pin	DB-9 Pin	8-Pin DIN	Function
2	3	3	Transmitted Data
3	2	5	Received Data
7	5	4	Signal Ground
20	4	1	Data Terminal Ready*

* Required if DIP switch 1 is OFF for normal DTR operations, override disabled.

Additional Flow Control Functions

If your computer and software support Clear to Send (CTS) and you wish to use Transmit Data hardware flow control (&H1), Pin 5 (DB-25) or Pin 8 (DB-9) is required.

If your computer and software support Request to Send (RTS) and you wish to use Received Data hardware flow control (&R2), Pin 4 (DB-25) or Pin 7 (DB-9) is required.

For 57.6K and 38.4K bps Serial Port Rate

Your software and computer must support the 57.6K or 38.4K bps rate. Make sure the serial cable is shielded. Cables are normally six feet long, but longer lengths are possible. If you encounter problems with signal degradation, try a shorter cable.

If you decide to build your own cable, use a low-capacitance cable. To further minimize the capacitance, connect only those functions (pins) that your application requires.

DEFAULT SETTINGS

Data Format

Both your software and the remote system must use the same 10-bit data format. If you don't know the setup of the remote computer's modem, phone ahead to find out what combination of word length, parity, and Stop bit is required.

Set your communications software to the required scheme. Some communications programs use a kind of shorthand for formats, such as 7-E-1 or 8-N-1. The modem detects the format from the AT prefix of the next command it receives from your keyboard or from your software.

Allowable Data Formats

Word Length	Parity (1 Bit)	Stop Bits
7	Even, Odd, Mark, Space	1
7	None	2
8	None	1

Template Settings

You can create one or two customized configurations and store one of them at a time in nonvolatile random-access memory (NVRAM) as your power-on/reset default using the &Wn command. As long as DIP switch 7 is OFF when you power-on or reset the modem, your defaults are loaded into the modem's random-access memory (RAM). To view your NVRAM settings, use the ATI5 command.

The Sportster modem is preconfigured in the factory for the &F1--Hardware Flow Control template settings in NVRAM as Y0, and the &F2--Software Flow Control template settings in NVRAM as Y1.

Tables on the next pages list the settings of the permanent configuration templates &F1 (default), &F2, and &F0, as well as parameters you can modify and store in the NVRAM configuration templates.

&F1--Hardware Flow Control Template Factory Default

Feature

&F1 Settings

ITU-T/Bell Answer Sequence	B0	ITU-T sequence
Online Echo	F1	Online Echo OFF
Speaker Control	M1	Speaker ON until CONNECT
Pulse/Tone Dialing	P	Pulse Dialing
Result Code Options	X4	All Result codes
ARQ Result Codes	&A3	All protocol codes enabled
Serial port Rate	&B1	Fixed serial port rate
Guard Tone	&G0	No guard tone
Transmit Data Flow Control	&H1	Hardware flow control
Modem Testing	&T5	Deny remote digital loopback
Received Data Hardware Flow Control	&R2	Enabled
Received Data Software Flow Control	&I0	Disabled
Data Compression	&K1	Auto enable/disable
Error Control	&M4	Auto select
Connection Rate	&N0	Variable connection rate
Make/Break Ratio	&P0	U.S./Canada ratio
Volume Control (internal)	L2	Medium volume
Data Set Ready (DSR)	&S0	DSR always on
Break Handling	&Y1	Break clears buffer; break then goes to remote modem

The following parameters are changed via your communications software:

Stored Phone Numbers	&Zn=s
Word Length	8 bits*
Parity	None*
Serial port Rate	19.2 kbps*

* Initial Settings; match software settings of subsequent &W commands.

The &F2 and &F0 templates largely resemble the &F1 template. The tables below list only those settings that differ from the &F1 template.

&F2--Software Flow Control Template

Feature	&F2	Settings
Transmit Data Flow Control	&H2	Transmit data software flow control

Receive Data Flow Control	&R0	Received data hardware flow control disabled
	&I2	Received data software flow control enabled

&F0--Low Performance Template

Feature	&F0	Settings
Result Code Options	X1	Basic subset
ARQ Result Codes	&A1	ARQ codes enabled
Serial port Rate	&B0	Variable serial port rate
Transmit Data Flow Control	&H0	Disabled
Receive Data Flow Control	&R1	Disabled

The following parameters are changed via your communications software:

Word Length	7 bits*
Parity	Even*
Serial port Rate	9600 bps*

* Initial Settings; match software settings of subsequent &W commands.

NVRAM S-Register Options

NVRAM S-Register Options	Template Settings
S0* Number of rings to answer on	1
S2 Escape code character	43
S3 Carriage Return character	13
S4 Line Feed character	10
S5 Backspace character	8

S6	Dial wait-time, sec.	2
S7	Carrier wait-time, sec.	60
S8	Dial pause, sec.	2
S9	Carrier Detect time, 1/10th sec.	6
S10	Carrier loss wait-time, 1/10th sec.	7
S11	Tone duration, spacing, msec.	70
S12	Escape code guard time, 1/50th sec.	50
S13	Bit-mapped functions	0
S14	Bit-mapped functions	0
S15	Bit-mapped functions	0
S19	Inactivity/hang up timer	0
S21	Break length, 1/100th msec.	10
S22	XON character	17
S23	XOFF character	19
S25	DTR recognition time, 1/100th sec.	5
S27	Bit-mapped functions	0
S28	V.21/V.23 fallback delay, 1/10th msec.	8
S34	Bit-mapped functions	6
S38	Disconnect wait time, sec.	0

NOTE: Bit-mapped registers have up to eight functions. See instructions under S13 in Appendix A of the "Quick Installation Guide."

* The valid range of rings that can be stored in NVRAM for S0 is 1-255. S0=0 cannot be stored in NVRAM. Regardless of the NVRAM setting, DIP switch 5 must be OFF for the modem to be in Auto Answer mode at power-on/reset.

MODEM CONCEPTS

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HOW MODEMS WORK

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Modem is a term based on the concept of MOdulation and DEModulation. A modem modulates (converts) digital data (computer information) to analog data (fluctuations in tones carried over a copper telephone wire). The information is

carried over a telephone network until it reaches its destination, where another modem demodulates the analog signals and converts them back to digital data so the computer there can use the information.

This ability to use the telephone network for quick, inexpensive data exchange is a powerful tool used by businesses and individuals worldwide to expand business and personal networks.

MODEM CONFIGURATION

Modems come in all shapes and sizes and their ability to communicate is based on the protocols they use, or rules they follow to perform operations in identical ways. They may be preset or reset physically (DIP switches) and logically (communications software) to best communicate with the modem they are transferring information to and receiving information from.

Much of this is done automatically by the modems when they initially contact each other. The calling modem contacts the answering modem and introduces itself. The modems communicate via a series of signals to identify the appropriate protocol and speed for efficient data transfer. The answering modem either accepts the call or rejects the call. This transaction is called a "handshake."

Successful handshaking results in what is called "carrier." When modems establish carrier, your modem sends a Carrier Detect signal to your computer, indicating that the modems are ready to transfer data. If they fail to connect, your modem sends your computer a No Carrier message.

LINE TRAVEL

Poor line quality may cause a decrease in efficient data transmission. In order to ensure the data sent and received is reliable, error control was introduced by modem manufacturers. The modems check each data block received, and if something went wrong between locations, the receiving device instructs the sending device to resend the affected block.

Modems send information at different rates, measured in bits per second (bps). Today, the figures can be staggering. In the most optimal situation, the Sportster can exchange data as fast as 57,600 bps.

In most cases, though, the speed relies heavily on the ability to adapt to line conditions at high speed. This adaptability is the most important feature of the Sportster.

DIGITAL DATA

Modems send data via asynchronous communication. The smallest data unit sent is made up of a defined word length (7 or 8 bits each), a Start bit (a 0 that indicates where the data unit begins), and one or two Stop bits.

Parity bits were the typical method of controlling errors before cyclic redundancy check (CRC) error correction, described below under :Error Control." A parity bit is either a 1 (odd parity) or a 0 (even parity), depending upon whether the data segment has an odd or even number of binary digits. Some systems allow mark parity (parity is always 1--odd) or space parity (parity is always 0--even). Parity bits are used less often now that CRC is common.

The setting 8-N-1 (word length=8, parity=None, stop bits=1) has become the most common data format in data communications. Both computers involved in a data transfer must use the same parity, word length, and number of Stop bits or connection isn't possible and garbage characters will display. The software must first be set the same on the computers at both ends of the data transfer before the modems can operate effectively. A simple phone call to determine the settings at the other end can clear this up quickly and easily.

The requirement to specify parity setting, even if it is None (*-N-1), assures that users with older systems can still communicate with newer modems.

FLOW CONTROL

Another important aspect of modem communications is flow control, which manages the amount of data stored in buffers. Buffers are used to store information temporarily before it is passed on to a computer or modem. Flow control is used to prevent buffer overflow. The system uses either hardware or software (control characters) flow control. U.S. Robotics recommends the use of hardware flow control, because actual data may be mistaken for the control characters used in software flow control and the data may be distorted.

ERROR CONTROL

=====

Error control protects the integrity of data transferred over phone channels and is available for calls at 1200 bps and above. It can be disabled, although high-speed calls (above 2400 bps) should always be under error control. The operations defined in an error control protocol include the following.

- * Establishment of compatibility
- * Data formatting into blocks
- * Error detection through Cyclic Redundancy Checking (CRC)
CRC is based on algorithms that calculate a value for an entire block of data. The CRC value attached to each block sent must match the receiving modem's calculation. If not, the remote modem sends a negative acknowledgment to the sending modem.
- * Positive acknowledgment of error-free blocks and negative acknowledgment of corrupted data blocks
- * Retransmission of corrupted data blocks

Always set the Sportster for error control, &M4 (default) or &M5, for calls at speeds over 2400 bps.

The Sportster is set at the factory to &M4, causing it to try for an error control connection and, if that isn't possible, to proceed with the call in Normal mode. The modem first tries for a V.42 connection, then an MNP connection. The information below is based on the Sportster's setting of &M4.

=====

ITU-T V.42 Handshaking

The exchange of signals between two devices in order to establish a communications link is called handshaking. ITU-T V.42 includes a two-stage handshaking process.

- * A Detection phase that is based on an exchange of predefined characters.
- * LAPM (Link Access Procedures for Modems) Negotiation.
In this phase, the modems identify their capabilities concerning maximum data-block size and the number of outstanding data blocks allowed before an acknowledgment is required.

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MNP Handshaking

This protocol is supported by the ITU-T V.42 Recommendation.

It was originally developed by Microcom, Inc., and is now in the public domain.

MNP handshaking begins with an MNP Link Request sent by the calling modem. If the remote modem doesn't recognize the request, error control isn't possible.

=====
Data Compression

If the modems successfully establish a V.42 connection, they also negotiate for V.42 bis data compression. If they successfully establish an MNP connection, they negotiate for MNP5 data compression.

Modems using V.42 bis compression negotiate the following options.

- * Dictionary size--that is, the amount of memory available for compression table entries. (Entries are codes devised for redundant data. The data is packed into shorter data units, called code words, and unpacked by the receiving modem.)

Possible sizes are as follows. U.S. Robotics modems use 11-bit, or 2048-entry dictionaries, but drop down if the remote modem uses a 512- or 1024-entry dictionary.

Bits	Entries
9	512
10	1024
11	2048

- * Maximum string length of each entry.

As the dictionary fills, the modem deletes the oldest unused strings. V.42 bis compression is more efficient than MNP5 compression, in part because it dynamically deletes unusable strings. In addition, it works better with files that are already compressed. These include .ZIP files downloaded from many Bulletin Boards and 8-bit binary files, which appear to the modem to be compressed.

MNP5 compression should not be used with such files because it adds data to them, which lessens throughput. (The additional data is stripped when the file is decompressed by the remote modem.) When transferring such files, it's best to set the modem to &K3. This allows V.42 bis compression to work dynamically with the compressed data, but disables MNP5.

=====
Flow Control

Flow control of data from the computer is required under error control for two reasons.

1. The transmitting modem buffers a copy of each frame it transmits to the remote end until it is acknowledged by the receiving modem.
2. If errors are encountered, the transmitting modem must resend the corrupted data. This retransmission activity, combined with the steady stream of data from the computer, can overflow the buffer.

=====

Online Fallback/Fall Forward

Under error control, if a disturbance on the phone line causes an error to a data block, the receiving modem replies with a negative acknowledgment. In response, the transmitting modem retrieves a copy of the original data block from its Transmit buffer, and every block it sent after that block, and retransmits them. This keeps the data error-free and in sequence.

However, there is a retransmit limit: the modems hang up if line disturbances are so severe that one of the modems has retransmitted the same block of data twelve times without a positive acknowledgment.

Because high-rate calls are more vulnerable than transmissions at 2400 bps and below, V.32 bis modems risk reaching the retransmit limit and hanging up. To prevent this, one of the modems requests that they fall back--that is, they reduce their rate from 14.4K to 12K bps, and then to 9600 bps or lower, if necessary. When line conditions improve, the modems fall forward to the next higher rate, up to the link rate of the call.

Online fallback/fall forward is defined in ITU-T recommendation V.32 bis for modems with top connection rates of 14.4K bps. The Sportster 9600, however, is a V.32 modem. V.32 modems fallback to 4800 bps and stay at that rate.

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THROUGHPUT GUIDELINES

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The following guidelines should help you to make the most of your modem's advanced performance features. In many instances, experimentation and experience will indicate what works best for your applications.

Throughput is the volume of user information transferred per second, without Start and Stop bits and other overhead information. You'll obtain optimal throughput under the following conditions.

1. Your communications software supports a fixed serial port rate higher than the connection rate (for example, setting your software to lock into the 38.4K bps rate,

and retaining the default &B1 setting).

2. The call is under data compression.
3. You're transmitting text files. Throughput is higher for text files than other types of files, such as .EXE or .COM binary files.
4. File transfer may be slowed down by a file-transfer protocol. Many non-text files require a file-transfer protocol, but throughput results vary. Certain public domain file-transfer protocols, for example, have the following effects.

Kermit	Newer versions of Kermit support packets up to 9K and a sliding window design to eliminate turnaround delay. With earlier versions, however, throughput may be severely reduced due to short block lengths (possibly under 128 bytes) and acknowledgment turnaround time.
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Xmodem	Throughput may be reduced if your version uses short block lengths, for example 128 bytes. Some versions use blocks of 1K byte, which is much better, although overhead (error control protocol information) still affects overall throughput.
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Ymodem	This protocol is similar to Xmodem with 1K byte block lengths, and allows multiple files to be sent in one transfer.
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The above protocols further reduce throughput during error-control (ARQ) connections. The accuracy of the data is checked twice, by the file-transfer protocol and the modem. To avoid redundancy, disable modem error control by setting the modem to &M0.

The most current version of Zmodem can yield the most efficiency. Leave the modem at its error control default (&M4) and data compression default, &K1. Zmodem performs the same kind of compression as V.42 bis; it turns off its compression if files are already compressed.

An alternative protocol is Ymodem-G, with the modem left at its error control default, &M4. Ymodem-G assumes the modems are handling error control. Overhead is minimal, with throughput almost equal to that obtained with no file-transfer protocol.

However, keep in mind that Ymodem-G is only useful if the modems are using error control. In addition, follow this recommendation only if your machine and software support hardware flow control.

NOTE: Both modems must use the same protocol for data

transfer to take place.

WARNING: If you are using an X-, Y- or Zmodem-type protocol, do NOT use the modem's software flow control.

===== Achievable Throughput Statistics

The table below indicates the maximum throughput, in characters per second (cps), that can be expected under the following optimal conditions:

- * Serial port rate set at 57.6K bps; modem set to &B1
Your software and computer must support 57.6K bps in order to use that rate.)
- * Connection (link) rate of 14.4K bps (assuming no protective fallback to a lower speed is necessary)
- * V.42 bis compression negotiated for the call, and the default size 11-bit, 2048-entry dictionary
- * Straight data (that is, not already compressed, and no file-transfer protocol)
- * Transmission from a fast (for example, 386) computer

Throughput (cps) if set to 14.4K bps

File Type	MNP5	V.42 bis
Assembler or Compiler listing	2880	3840
Text file	2325-2625	3400-5760
Binary file: .EXE	2175-2400	2030-2600
Binary file: .COM	2100-2250	2050-2300
.ZIP files (common on BBS's)*	1500-1650	1700
Random binary 8-bit*	1460-1575	1700

* These files are already compressed or appear to the modem to be compressed. Additional MNP5 compression causes throughput lower than what can be expected using MNP without compression. We recommend setting the modem to &K3 when transferring these files, to allow V.42 bis but disable MNP5.

The following table indicates the maximum throughput, in characters per second (cps), that can normally be expected in the same conditions as the previous table, but with a serial port rate of 38.4K bps.

Throughput (cps) if set to 14.4K bps

File Type	MNP5	V.42 bis
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Assembler or Compiler listing	2880	3840
Text file	2325-2625	3400-3840
Binary file: .EXE	2175-2400	2030-2600
Binary file: .COM	2100-2250	2050-2300
.ZIP files (common on BBSs)*	1500-1650	1700
Random binary 8-bit*	1460-1575	1700

1.28 Infos about Louise, and his projects...

The development is the future of AMIGA

If you have unique informations about modems, please send it for me!

Louise's E-Mail Address: louise@bedrock.fido.hu
 domihofi@elender.hu

Louise's Post Address: 1399 Pf 701/836 BUDAPEST HUNGARY
 (AMIGAonly P.O. Box)

If you want to know more about the world largest AMIGA dictionary,
the LSDictionary, just contact with NHL
(Native Human Laboratories)

ThanX and greetings:

AMIGAonly, Gizmo, Wintermute, Lord,

1.29 Maximising your modem for the Net

Maximising your modem for the Net

The Internet seems slow. Is it your modem? Is it the service provider or is it the server carrying the Web page you are trying to download? Read this and at least you will get the best possible performance out of your modem.

The link between your computer and the Internet is a tenuous one. A thin piece of copper wire stretches from your house through several telephone exchanges to your Internet service provider's computer. But tenuous though it may be, you hardly ever notice this link.

At either end of the line there are two devices that keep the data flying down this thin copper wire. They are modems (a contraction of the term modulator/demodulator). They stuff data down that wire at tremendous speed and also handle error correction if something does go wrong in the transmission.

For many people who do not have the benefit of a corporate network - a modem, a telephone line and a dial up Internet account are the only way to establish a link from the desktop to the outside world. Browsing the World Wide Web, downloading files via FTP or sending e-mail messages around the world are all possible with a modem and Internet access software.

But modern fax modems do more than just allow access to the Internet. They provide fax capability to and from your desktop or laptop machine. They can also provide communications between remote offices or just between friends for something like a game of two-player Doom .

While the modem is often the forgotten technology, you can get the best out of your modem by understanding how it works and how to tune it to get its best performance. We will start by explaining modem technology to identify the main factors in controlling your modem's performance when accessing the Internet. By the end of this tutorial you should be able to ensure that your modem is delivering its maximum performance.

Before connecting to your Internet service provider you must ensure that the modem and software are set up correctly. There are three main areas to consider: Line Speed Interface or Terminal Speed Flow Control Many people confuse the terms line speed and interface speed. When thinking about modem communications it is important to remember that there are two separate speeds at which your modem communicates. Your modem will speak to your Internet service provider's modem at what is referred to as line speed, the speed the modems are exchanging information across the telephone line. Common speeds are 28,800 bits per second (sometimes referred to as V.34) or 14,400 (V.32bps). The terminal or interface speed, as opposed to line speed is the speed at which your modem communicates with your computer. Flow control regulates the flow of information between your computer and modem.

Line speed

Your modem's line speed is determined by the modem during the loud hand shaking routine at the beginning of the connection. The faster the line speed the two modems agree to operate at, the more quickly data can be sent to or from the Internet. As well, at high speeds you will spend less time waiting and you will lower your online charges.

The speed decided by the hand shaking process is dependent on the modem's analysis of the quality of the telephone line and of their respective capabilities and settings. So rather than you picking a speed, start your modem off at its highest speed setting and let it determine the optimum speed for the line you are using. Line quality can vary depending upon the load on your local exchange, the quality of cabling to your office or house and to your service provider's modems.

Typically, a V.34 modem will start out attempting to connect at its fastest speed of V.34 28,800 bits per second. If it can't negotiate a connection at that speed it will fall back to a lower speed. For example, the NetComm Roadster 288 will lower the speed by steps of 2400 bits per second until a successful connection is achieved.

However, if necessary, the modem can be forced to only connect at a specified speed using the AT+MS command. If you are experiencing difficulties connecting to your Internet service provider, you might try connecting at a slower speed. You will need to refer to the your modem

reference manuals or command card for commands and settings. Also check your Internet access software for references as to how the settings should be configured.

Terminal speed

Terminal speed refers to the speed your computer or terminal is communicating with your modem. The terminal speed should always be set higher than the line speed so that your modem is transmitting or receiving data as quickly as possible.

To set the correct terminal speed for your modem and your computer, you must determine several facts: Firstly, the maximum terminal speed at which your modem can communicate with your computer needs to be determined. In the case of a typical V.34, the maximum terminal speed it supports might be 115,200 bits per second. For information specific to your modem refer to your modem specifications. Terminal speed may also be referred to as DTE speed.

The type and speed of the serial port of your computer will also determine the maximum speed at which you can communicate with your modem. If you are using a Microsoft DOS (including Windows 3.11) based machine you can investigate the type of serial port by using Microsoft Diagnostics.

To do this simply type MSD at the DOS prompt, select <O>Serial Ports<O> and note down the bottom line UART (Universal Asynchronous Receive and Transmit) number. This will be either 8250 or 16550 with each number referring to the capability or speed that your computer's serial port can accommodate.

An 8250 UART with its one bit buffer can only support one bit of data at any one time, reducing the maximum speed at which it can communicate to 19200 bits per second. This is particularly the case with multi-tasking environments like Windows, as the serial port may not always be able to send data to the CPU immediately.

A 16550 UART can buffer 16 bits of data, allowing more data to be stored until your computer's CPU is ready to receive information. 16550 serial ports allow terminal speeds of up to 115,200 bps ensuring that data is quickly transferred to or from your modem.

Once you have determined the type of serial ports and maximum terminal speed of your modem, refer to your Internet access software for references as to where the settings should be configured. In the case of terminal speed, there is no specific command that has to be set on the modem. The modem will automatically detect the speed at which the computer/.EEEEInternet access software is attempting to communicate and adjust accordingly. This is termed auto bauding.

If you have determined your computer has high speed serial ports, it is recommended that you configure your Internet access software to communicate at 38400 bps or higher - assuming your modem can support these speeds. This will ensure the fast transfer of data to or from your computer.

Flow control

Finally, to ensure that no data is lost when being transferred between your

computer and modem it is necessary to specify a form of flow control. Flow control, as the name suggests, regulates the flow of information between your computer and modem. If your computer's serial port buffer is approaching its capacity, the computer will indicate to the modem that it is no longer ready to receive information and request the modem suspend transmitting until the computer indicates it is ready for further data.

In the case of data being transferred from your computer to your modem, flow control also operates, allowing the modem to inform the transmitting computer that its storage buffers are almost full and request the computer cease transmitting until the modem indicates it is ready to continue.

Hardware flow control generates signals along the serial cable to indicate that a regulation of the data flow is required. Software flow control, on the other hand, uses specific characters within the data to indicate the data flow should be slowed or restarted.

When setting flow control on your modem, it is important that both your modem and Internet access software be set to use the same type of flow control.

The recommended form of flow control is referred to as Hardware flow control, sometimes known as RTS/CTS or Hardware hand shaking. For commands for your modem please refer to the your modem's command guide.

So, by setting the modem to attempt the fastest line speed, and the optimum interface speed, as well as ensuring both the software and hardware are configured for the same form of flow control, you will be utilising your modem to its maximum potential.

Technobabble

The word modem is a contraction of 'modulator/demodulator'. Modems come with a string of number and letters that can be baffling for all but the technical experts. Here is our short guide to the number soup: V.42bis is a way of compressing data in the modem. Think of it as shrinking your letter to fit a smaller envelope.

V.42 is an error control protocol for sending data. This covers the way the data is bundled up before transmission. You could think of it as the envelope.

V.32, V.32bis and V.34 are all ways of sending and modulating the analog telephone signal to carry data. You can think of these schemes as different ways of sending your letter. You can send it express post or register mail or just normal mail. V.32 and V.32bis run at 9600 and 14,400 bits per second. V.34 is for 28,800 bits per second (V.FC also works at 28,800).

1.30 cardinal MVP288IV & MVP288XV Modems FAQ

Cardinal MVP288IV & MVP288XV Modems FAQ

Cardinal MVP288IV & MVP288XV Fax Modems with Voicemail FAQ
Answers to common questions and problems are provided in this document.

Question:Do the MVP288IV and the MVP288XV modems have a flash ROM?

Answer: Yes. All of Cardinal's current production modems (except the MVP144i and the MVP144XF) have a flash ROM. This allows fast and simple firmware updates. If an update is released, you can download a file from our BBS (717-293-3074, 8N1) or our FTP site and install the latest firmware immediately.

Question:Does the Version 1.4 Flash ROM Update apply to my MVP288IV (or MVP288XV) modem?

Answer: NO! That flash update only applies to the MVP288i and the MVP288XF modems. If you flash your modem with that update it will not work properly and the modem will have to be returned to Cardinal for repair - at your expense.

Question:How does Windows 95 configure a Plug-N-Play modem?

Answer: Plug and play modems in WIN95 DO NOT have an associated com port shown in device manager in ports. You can change the setting of the modem in device manager by highlighting the modem definition (ex. MVP144IV2, MVP288IV ...) and choosing properties/resources. You will have to deselect "Use automatic settings" and manually change the com port address and IRQ to the setting you desire. Select Basic Configuration 0002 This one will let you make all the changes.

We have found that on systems with a PNP hardware bios (or on systems where you can disable com ports from the keyboard in CMOS) WIN95 will occasionally detect the comport even though it is disabled.

This is because the address still appears allocated to WIN95. To install a modem on one of these addresses you must remove that com port from ports in device manager, then reconfigure the modem for that address and IRQ, then restart windows (power off). When WIN95 restarts it will put the modem on the comport and configure the other comport as an unconfigured, other device. This is because the resources this port needs are not available.

Question:Can I use the MVP288IV (or the MVP288XV) modem as a speakerphone?.

Answer: No. The modem was never designed to be used as a speakerphone and cannot be used as such..

Question:What are good initialization strings for America Online, Compuserve, internet access, etc....?

Answer: These are suggested initialization strings. They are not guaranteed to work in all situations.

Recommended generic init string: AT&F&C1&D2 Compuserve:
AT&F&C1&D2&Q6^M AOL: AT&F&C1&D2\N5^M Most Games: AT&F&Q6&K0S37=9
(locked 9600 bps) AT&F&Q6&K0S37=11 (locked 14400 bps) These
Strings Set:

No Data Compression
No Error Correction
No Flow Control

Locked Baud Rate Internet: AT&F&C1&D2 ATQ0V1E0M1L2 If the
ISP is using US Robotics modems try:

AT&F&C1&D2+MS=74,1,300,28800

(set time out to 60 seconds)

If the Internet init strings don't work contact your ISP and
get the brand name and connection parameters of their modems. (ex.
error correction, data compression, flow control, echo result
codes, and any other info they feel is important.)

If you continue to have connection problems get the brand name
and connection parameters of the other modem. (ex. error correction,
data compression, flow control, echo result codes, and any other info
that may be important.) This will help us resolve connection
problems.

Question:I am running Windows NT. Do you have Windows NT
drivers for the MVP288IV (or MVP288XV)?

Answer: Unfortunately we are unable to provide support for
Windows NT Applications at this time.

Problem 1: When installing the modem under Windows 95 I get
the error- file can not be found when asked to insert Windows 95
CD or DISK1.

Solution: If you are using the Windows 95 CD-ROM you must point
to the WIN95 path on the CD-ROM. When you get this error you will be
given the option to enter a path. Type in X :\WIN95 (where x =
the drive letter of your CD Rom. If you are using the floppy disk
version of Windows 95 these files are not included. Microsoft did
not include the Voice View files on the floppy disk version of
Windows 95. You must choose to SKIP these files. DO NOT CANCEL as
this will cancel the modem installation. It will prompt you for
DISK 12 and at this point it will find the needed files and
continue with the installation. This WILL NOT hinder the performance of
your modem in any way. For questions on obtaining these files, you
must contact Microsoft.

Problem 2:When installing ICU software under Windows 3.1x I
get a SHARE violation error.

Solution: Some programs (such as WordPerfect) use the DOS
share command. This command sometimes sets parameters that are not
compatible with the ICU software. In this case you should not try to
use the ICU software. The following steps will require a basic
knowledge of the IRQs and Com ports being used in your system, as
you will be responsible for choosing the comport and IRQ the modem
will be using. The PLUGPLAY lines should be removed from your
CONFIG.SYS file and the [386Enh] section of your SYSTEM.INI . On
the MODEM INSTALLATION DISK#4 there is a hidden file called
PNPSET.EXE . For complete instructions on this programs use please
order document # 1300 from the Faxback service.

Problem 3: Windows 95 installs the modem but Windows 95 is unable to communicate with it.

Solution: The first thing that should be looked for is conflicts. In your DEVICE MANAGER there should be a section for MODEMS. Look here to see if your modem is being found. Also, make sure that the only device(s) listed here match what you have installed in your system. If there is an (!) or (?) in front of the modem then that indicates a setup problem or conflict. You should check that the COM port address and IRQ does not conflict with any other devices in your system. If you do see a conflict the modem's settings can be changed under PROPERTIES/RESOURCES to a setting which is not in use by another device.

If the modem is not found look for a section under your DEVICE MANAGER called OTHER. Often, if Windows can not find or identify your modem it will place it in this section. If the modem is found here, it is probably due to the fact that Windows 95 was unable to find a valid location for it. Check to make sure that an IRQ of 3, 4, 5, 6 or 7 is available on your system. Also, this problem can be caused when Windows doesn't load the driver for the modem. You can access the DRIVERS section of the OTHER DEVICES and choose CHANGE DRIVER. Then select HAVE DISK and use the driver on DISK #1 of your modem installation software.

Question: Windows 95 recognizes the modem but my 16 bit applications will not see it. (ie. Faxworks or Talkshop)

Solution: Windows 95 does not always modify your SYSTEM.INI file to include the changes for your COM port settings. In other words—the software may not be looking in the right place for the modem. Your COM ports base address and IRQs are defined in the [386Enh] section of your SYSTEM.INI file. You should check these settings to make sure that they match your modem's settings. The following lines need to be added to your SYSTEM.INI file in the [386enh] section:

com1irq=4

com1base=03f8

com2irq=3

com2base=02f8

com3irq=4

com3base=03e8

com4irq=3

com4base=02e8 The ... base= ... address for each COM port will not change, but the IRQ will vary depending on how you have your system configured. ex. if your modem is on com3/irq5 the line should read: com3irq=5. Also if you do not have a COM installed

leave the info after the = sign blank. ex. com4irq= com4base=

Question: Faxworks hangs up during the recording or retrieval of voice messages.

Solution: This problem can be caused in some cases by the phone system in your area. It can often be corrected by adding #CEXT=0 to the initialization string box in Fax Setup. The new string should read: AT&K3#CEXT=0

If this does not fix the problem you should uninstall it and reinstall the latest version of Faxworks which can be found on the Cardinal BBS at (717) 293-3074. The files are found in the VOICEMDM file library. All files are listed with a description which should enable you to find the new files quickly and easily. Due to copywrite laws these files may require a password in order to uncompress them. This password can be obtained from Technical Support or the BBS sysop after proper product ownership has been established.

There is also an uninstaller available on the BBS. Its filename is FWUNINST.EXE. It is also self extracting but does not contain a password encryption. For more information on uninstalling Faxworks please order document number 1310 from the Cardinal Faxback service.

Question: After I installed the modem I don't hear a dial tone, or hear the modem dialing, or hear the connection sounds.

Solution: The following is the fix we have come up with: Using the Windows Explorer, click on the (+) at Windows directory. Then click on: [-]Windows to highlight and expand files within. Locate the file: REGEDIT.EXE on the right side and click on it..

Select `Edit` and then Find

Type `dialsuffix` (There are no spaces in it.).

Delete the: `;"` (Leave the Parenthesis "()" there.).

Click on `OK`

Close `REGEDIT.EXE`.

Once Windows 95 is restarted, the changes will take effect and you will hear the modem dial and negotiations sounds..

Question: I know my modem supports caller ID, but the Modem Reference Manual doesn't mention how to use it.

Solution: Here is the caller ID info you need.

Caller ID Commands

#CID=0Disables Caller ID. (Default.)

#CID=1Enables Caller ID with formatted presentation to the DTE.

The modem will present the data items in
a Tag-Value pair format. The expected pairs are
data, time, caller code
(telephone number), and name.

#CID=2Enables Caller ID with unformatted presentation to
the DTE. The modem will present the entire packet
of information, excluding the leading U's, in ASCII
printable hex numbers.

#CID=?Returns the mode capabilities of the modem in a
list with each element separated by commas. A
complete caller ID document is available from our
Faxback service at 717-399-2308. Request

document #1320 Question:Will the MVP288IV or the MVP288XV work with Delrina
Comm Suite?

Answer: The following modems have been approved for use with
WinFax Pro7 and TalkWorks:

Cardinal - Cardinal 14.4 MVP144IV2**

Cardinal - Cardinal 28.8 MVP288IV**

Cardinal - Cardinal 28.8 MVP288XV**

** - Win95 modem detection will automatically select correct name,
TalkWorks install will automatically install correct settings, no
user selection required.

Question: I have an MVP288XV modem and I can not fax
anything with WinFax Pro 7.0.

Solution: WinFax PRO 7.0 has the ability to control the DTE speed (ie: baud rate) of the fax modem serial port. Typically the DTE speed is set to 19200 bits/sec. In the case of four Cardinal modem models (MVP288IV, MVP288XV, MVP288IS, and MVP288XS), and ONLY these modems, this parameter was incorrectly set to 38,400bps in the modem database that was shipped with the TalkWorks release.

While many fax modems will operate correctly with a DTE speed of 38,400bps, these two Cardinal modems will not.

There are several solutions available for this problem:

Select the correct faxing parameters for either of the two Cardinal modems as follows:

Within WinFax, select Modem from the Setup menu

Highlight the Cardinal modem entry, then hold down the

SHIFT key and click on the Properties button.

Click Yes on the next panel.

Hold down the SHIFT key and click Next

When the modem interrogation completes, hold down the SHIFT key and click Next

Select the entry Rockwell Fax/Voice , then click Next , then click Finish .

Your Cardinal MVP288IS or MVP288XS modem should now work properly with WinFax.

Use the DelTest utility that is shipped with WinFax (use the Edit the Registry function) to adjust the CommSuite_Settings/Modem_x/FaxDTEspeed parameter from 38,400bps to 19,200bps.

Download an updated DCCMODEM.DAT file, which will have the Cardinal modem parameters corrected. This file will be made available in the near future from Symantec's BBS. (By end of February)

Question: I have installed ICU (Windows 3.1 Plug-N-Play software) and it will not let me configure the modem on Com1 or 2 or it is causing other problems in my machine.

Solution: We have seen occasional problems with ICU that don't allow you to install the modem properly. We recommend you remove the ICU program and install the file PNPSET.EXE . The following instructions will help you complete this.

Removing The ISA Configuration utility (ICU)

In the root directory on c:\ you must delete the file ESCD.RF .

In the CONFIG.SYS you must delete the line that says,
DEVICE=C:\PLUGPLAY\... then save your changes.

In the SYSTEM.INI , in the [386Enh] section, delete the lines that start with DEVICE=C:\PLUGPLAY ... then save your changes.

In the WIN.INI file under the [windows] section, RUN= should have no reference to ICU or PLUGPLAY after the equals sign. Save your changes if any were made.

Delete the directories C:\PLUGPLAY and C:\ICU

Exit windows and reboot your system.

Installing PNPSET

You must first determine which COM port and IRQ is available in your machine that will accept the modem without conflict. We recommend you run Microsoft Diagnostics (MSD) from a DOS prompt (do not shell out to DOS from Windows). The com port addresses are as follows:
com1:03f8, com2:02f8, com3:03e8, com4:02e8

Exit Windows and get to the root directory DOS prompt (C:\)

Put Disk 4 of 4 in the floppy drive and change to that drive. A:
(ENTER)

Type ATTRIB -H (ENTER) (unhide all hidden files)

Type COPY PNPSET.EXE C:\ (ENTER) (copy the file to your root directory)

Change back to your C drive. C: (ENTER)

Type EDIT AUTOEXEC.BAT (ENTER)

Add this line to the autoexec.bat: PNPSET /RESET COM IRQ (Where COM is the number of the com port where you want the modem and IRQ is the number of the interrupt where you want the modem. ex: PNPSET /RESET 2 3 - the modem will be configured for COM2 IRQ3) This line should be added at the beginning of the AUTOEXEC.BAT file. Save your changes.

Exit EDIT and reboot your system.

PNPSET is now installed on your system and the modem will now appear to the system as a non Plug & Play modem.

Problem 10: When I installed the modem, Windows 95 detected it and asked for Manufacturers Disk 1. Then it asked for the Windows 95 upgrade diskette 1. It couldn't find FILEXFER.CNT or FILEXFER.HLP or FILEXFER.EXE.....

Solution: Files Not Included on Windows 95 Upgrade Diskettes

These files are required for direct operation of VoiceView by Windows 95. They do not affect the operation of the modem, FaxWorks, Talk Shop, or other communications software.

FTE.DLL

VVEXE32.EXE

WSVV.VXD

WINSOCK.DLL

WSOCK32.DLL

WSOCK.VXD

VTDI.386

FILEXFER.EXE

FILEXFER.HLP

FILEXFER.CNT

These files are included on the Windows 95 CDROM upgrade but not on the Windows 95 diskette upgrade and the Windows 95 OEM CDROM (with cabinets - diskettes on CDROM). These files may exist on the full version (CDROM and Diskette) of WIN95 but this has not been confirmed. Cardinal Technologies, Inc. is unable to supply these files. Microsoft will not allow distribution of these files due to licensing. At this time we only have information on a few of the missing files which are listed below. It is recommended you contact Microsoft for further guidance.

To install the files when you receive them, reload the modem driver in control panel/device manager/modem/properties/driver. Select "Change Driver" and follow the prompts, substituting the floppy with the voice view files for the WIN95 diskettes. .

The VoiceView setup files are available via FTP at the following address.

<ftp.microsoft.com/softlib/MSLfiles/vvsetup.exe> .

This self extracting file contains:.

FTE.DLL

VVEXE32.DLL

WSVV.VXD

FILEXFER.EXE

FILEXFER.HLP

FILEXFER.CNT

Unfortunately, this doesn't have the winsock files. This file should also be available via MicroSoft BBS and CompuServe with the same name..

Problem 11:When I play voice mail messages through my sound card I get garbled sound or I do not hear any sound. Why?

Solution: :If you are connecting the modem to a sound card and your speakers are also connected to the sound card you will not be able to hear messages replayed. The user's manual getting started guide is incorrect in stating/diagraming a connection to a sound card. The output from the modem is NOT compatible with the input of sound cards. The only way you can play your messages through speakers is to connect them directly to the modem. We recommend you use an unamplified speaker. This also applies to microphone options..

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1.31 FAQ for USR 28k modems

Informations based on MailList...

```
. Area: R-USR .....
Msg#: 7739                      Date: 10-05-94  22:07
From: Ed Reilly                 Read: Yes    Replied: No
To: Ray Bornstein               Mark:
Subj: 28.8 CONNECTS
```

=====
 ==> Quoting Ed Reilly to Ray Bornstein <==

```
ER> Ray, I hate to say this, for myself even, but the USR 28,800 is PURE
ER> BS. I have read threads on Compuserve and Many local BBSs' and NOBODY
ER> can connect to ANYTHING above 19,XXX. But even worse is that NOBODY
ER> from USR will even come CLOSE to answering the problem...the only
ER> thing I can say is... FRAUD. They KEEP blaming everything else and
ER> claim to have NOTHING to do with the problem. Yet my old BOCCAMODEM
ER> 14.4 could AT LEAST CONNECT at over 19,XXX, and BOCCAMODEM was noo
ER> PRIZE!
ER> I have just bought the USR Sportster Data/Fax Modem V.34 with V.FC
ER> this evening. I offer a challenge to USR to PROVE this is NOT a
ER> FRAUD!!!
ER> If I'm wrong...TELL ME HOW! Anybody from USR up to it????
```

```
ER> Thanks,
ER> Ed
ER> -!-
ER> . RM 1.3 . Eval Day 11 .
ER> * Channel 1(R) * 617-354-3230 * Cambridge MA * 130 lines
ER> * PostLink(tm) v1.20 CHANNEL1 (#15) : RelayNet(tm)
```

```
. Area: HST .....
Msg#: 32276                      Date: 10-08-94  15:57
From: Mark Bursky               Read: Yes    Replied: No
To: Phil Roberts               Mark:
Subj: Re: Problems
```

=====
 ==> Quoting Mark Bursky to Phil Roberts <==

```
MB> The flashing ARQ indicator is only when I'm uploading files. When I
MB> connect to other VFC BBS's everything will go fine than all of a sudden
MB> the carrier drops. This happens on a daily basis. It seems like if the
MB> modem is receiving a lot of line noise that it would try to retrain to
MB> the next lower baud rate, but when I look at the ati6 results the baud
MB> rate is the same as when I logged on. I'm confused. Thanks for your
MB> help, I really appreciate it.
MB> -!- Xenolink 1.90
MB> ! Origin: Mouse Trap * Serving Amigas Since 1987 * 619-464-2134
MB> (1:202/122)
```

. Area: HST
Msg#: 32515 Date: 10-12-94 10:48
From: Joe Frankiewicz Read: Yes Replied: No
To: Gene Lowry Mark:
Subj: HST Connects between V.34
.....

--> Quoting Joe Frankiewicz to Gene Lowry <==

-> Joe "Bub", feel free to jump in any time and tell me what I'm doing
-> wrong in trying to get an HST connect between V.everythings without
-> setting B1 in the called modem.

JF> Use S56=192 S54=128 B1 on the originating side, that should do it.

JF> Joe

. Area: HST
Msg#: 32446 Date: 10-09-94 02:30
From: Gene Lowry Read: Yes Replied: No
To: Charles Johnston Mark:
Subj: HST Connects between V.34
.....

--> Quoting Gene Lowry to Charles Johnston <==

GL> Charles,
GL> You asked me some days ago to look into a problem establishing an HST
GL> connect between two V.34 Dual Standard Couriers (at least I think it
GL> was you). I finally had some time today to do some work on the problem,
GL> I also have to tell you that is wasn't pleasant.
GL> On over a dozen attempts, calling from a daughter board V.everything
GL> to my single board V.everything, I got only one connect at 16.8 HST.
GL> The rest either got a V.32 (pick your variant, mostly V.32bis) or
GL> failed to connect at all.
GL> In all cases the single board V.everything on my BBS was set to answer
GL> V.32 (B0) while I tried almost every trick in the book with the
GL> daughter board V.everything to get an HST connect.
GL> The one connect I got was with S27=4, S34=135, S56=192 and B1 set on
GL> the dialing modem. Repeated tries with the same configuration failed
GL> to connect at all as did many other configurations I tried.
GL> Lacking two or either model to test with, I don't know that it's a
GL> peculiarity of the daughter board modem, more likely a characteristic
GL> of the breed IMHO. I will be writing up a formal problem report for USR
GL> later today (read after sleep).
GL> Joe "Bub", feel free to jump in any time and tell me what I'm doing
GL> wrong in trying to get an HST connect between V.everythings without
GL> setting B1 in the called modem.

GL> Gene Lowry
GL>

GL> -!- msged 2.07
GL> ! Origin: Bigfoot's RBBS - Tucson,AZ - HST - (8:902/1) or (1:300/11)

. Area: HST
Msg#: 32602 Date: 10-12-94 17:25
From: Francois Roy Read: Yes Replied: No
To: Sam Watson Mark:
Subj: Dropped Carrier

.....
==> Quoting Francois Roy to Sam Watson <==

SW> just drops carrier. I do reset the modem with a AT&F1
SW> followed by a comma and some other simple setups that I have
SW> found work well.

FR> Check if one of those "other simple setups that you have found to
FR> work well" include a setting for S19. That register is an inactivity
FR> timeout; if set to a value other than 0, the modem hangs up when that
FR> many minutes elapse with no activity.
FR>
FR> -!- msgedsq 2.1
FR> ! Origin: Ready & Determined (1:163/506)

. Area: HST
Msg#: 32485 Date: 10-10-94 14:23
From: Sam Watson Read: Yes Replied: No
To: All Mark:
Subj: Dropped Carrier

.....
==> Quoting Sam Watson to All <==

SW> I have a USR V Everything on a 486sx and am using Intermail as a
SW> front end to a BBS. I have recently noticed that the modem will
SW> sometimes drop carrier if the users pauses for a min or two between
SW> receiving data and entering any information. It happens with all baud
SW> rates and configurations. It seems that if there is no data on the
SW> line for a min or two it just drops carrier. I do reset the modem with
SW> a AT&F1 followed by a comma and some other simple setups that I have
SW> found work well. The only thing is dropping carrier if the line is
SW> idle for a few min.

SW>
SW> Any information that could be suggested would be appreciated. BTW i
SW> have the node locked at 38400 baud. I found that if I lock InterMail
SW> and the BBS software at any higher baud rate there is a problem (looks
SW> like incorrect baud rate is passed to the BBS) when the BBS loads. I
SW> have had a Zoom 28.8 VFC on this node and it would lock at the higher
SW> baud rate and transfer to the BBS at the higher baud rate. I would
SW> prefer to leave the USR 28.8 Courier on this node but due to the
SW> problems I have encountered I may have to take the USR off and put
SW> another Zoom on.
SW>
SW> Sam Watson

SW> -!- TriToss (tm) 1.03 - #78
SW> ! Origin: My House BBS Inc. * Bolingbrook IL (1:2235/175)

. Area: HST
Msg#: 32163 Date: 10-06-94 19:54
From: Gene Lowry Read: Yes Replied: No
To: Robert Dunnill Mark:
Subj: Connect Speeds

=====
--> Quoting Gene Lowry to Robert Dunnill <==

GL> In a message of <Oct 02 94> Robert Dunnill (1:153/968) writes:

RD> I take it Courier V.FC/V.34 28.8K connects are rare? I have only seen
RD> one in the three weeks I've had mine; usually, it's 26.4.

GL> It all depends on the quality of the telco lines you go through and
GL> the number of switches.
GL> Gene Lowry

GL>

GL> -!- msged 2.07

GL> ! Origin: Bigfoot's RBBS - Tucson,AZ - HST - (8:902/1) or (1:300/11)

. Area: HST
Msg#: 32121 Date: 10-02-94 20:51
From: Robert Dunnill Read: Yes Replied: No
To: Gene Lowry Mark:
Subj: Connect Speeds

=====
--> Quoting Robert Dunnill to Gene Lowry <==

--> Quoting Gene Lowry to Donald Durel <==

GL> I hate to tell you this, but this may be as good as it gets. In my
GL> experience with the V.34s, I can get a 28.8 connect if I stay within
GL> my central office. If I cross central office boundaries then 26.4 is
GL> about as it gets although they're pretty consistent. If I go long
GL> distance, usually it's 26.4, other times 24.0. Sometimes during the
GL> day on 800 numbers as low as 21.6. Gene Lowry

RD> I take it Courier V.FC/V.34 28.8K connects are rare? I have only seen
RD> one in the three weeks I've had mine; usually, it's 26.4.

RD> ... Sorry about the crayon. They won't let me use any sharp objects.

RD> -!- FMail 0.94

RD> ! Origin: ABACUS-I BBS * Richmond B.C. 14.4V32 604-272-4311

RD> (1:153/968.0)

. Area: HST
Msg#: 32381 Date: 10-10-94 21:19
From: Clay Tinsley Read: Yes Replied: No

To: Jeff Archambeau Mark:
Subj: can't connect high speed

.....
==> Quoting Clay Tinsley to Jeff Archambeau <==

JA> I JUST bought a 28.8 sportster with v.everything(except 34)
JA> it's got 14.4 fax, etc. I tried calling some BBS's in the
JA> area, but have only gotten a conect of 21.6 or less. I only
JA> got the 21.6 once, and mostly 19.2 on the others. I don't
JA> know what do do! Here's my init string. Is it something in
JA> here, or what?

CT> I hope you don't expect to get 28.8 connects all the time with a
CT> 28.8 modem - it's not like a 2400b or even a 14.4 - 28.8 is pushing the
CT> phone system to the max, and connects in the 19.2-26.4 range are pretty
CT> normal.
CT> If you own your dwelling, you might check the phone wires running
CT> from your telephone line entry point, and even run new wire if what you
CT> have is old. It may help, but it also may not make any difference.

CT> Keep in mind that a 19.2 connect can get decent throughput. I
CT> often see 2500-2600 cps on compressed files with 19.2 connects.

CT>
CT> -- Msgedsq 2.2e
CT> ! Origin: Verbose Ink * 214-437-0914 * V34/VFC/V32t/H16/V32b/FAX
CT> (1:124/5125)

. Area: R-USR
Msg#: 7616 Date: 09-26-94 16:04
From: Bill Garfield Read: Yes Replied: No
To: Ray Bornstein Mark:
Subj: 28.8 CONNECTS

.....
==> Quoting Bill Garfield to Ray Bornstein <==

RB> I have a U.S.Robotics Dual Standard Courier 28.8 modem with fax and ASL.
RB> I was hoping to get some feedback from others about 28.8 and 26400
RB> connects. My connects at 28.8 and even 264000 are few and very far
RB> between. As a matter of fact I havn't yet to connect with anyone at

BG> USR gave you good info.

BG> 28800 requires 33% more bandwidth than does 14.4 and 26400 requires
BG> 25% more bandwidth than 14.4. and 24000 requires about 15% more than
BG> 14.4 -
BG> There's more than just bandwidth that enters into the equation, but
BG> bandwidth is certainly one of the key ingrediants.

BG> --
BG> . OLX 3.3 . Ate yerz ago i cudent evin pernownz injuneer, now i r one

. Area: R-USR
.....

Msg#: 7944 Date: 10-13-94 23:21
From: Drew Perry Read: Yes Replied: No
To: Technical Support/all Mark:
Subj: 26400/28800 Connects

.....
==> Quoting Drew Perry to Technical Support/all <==

DP> I recently, like many others, purchased a Sportster 28.8 which I
DP> enjoy. However I noticed that when I connect, I connect at 26400 on my
DP> end and the host system says Connect at 28.8. When I type ATI6 the
DP> connect speed is given as 26.4/28.8. I was wondering why I seem unable
DP> to get 28.8, but the host is.

DP> Drew Perry
DP> -!-
DP> * Motown - L.A. BBS * Anaheim, CA * (714)535-1319
DP> * PostLink(tm) v1.20 LABBS (#279) : RelayNet(tm)

. Area: HST
Msg#: 32567 Date: 10-11-94 02:28
From: William Grinolds Read: Yes Replied: No
To: Craig Smith Mark:
Subj: USR<->VFC

.....
==> Quoting William Grinolds to Craig Smith <==

> I need some help. I just received my USR Courier on Wednesday. I'd like
> to
> find if there is any way to improve the connection between the USR and a
> Zoom
> VFC. I've noticed that the Zoom tends to get "confused" or the USR just
> drops
> off. I instructed the Zoomer to use -K0 to disable the MNP10 on his end,
> and
> this seemed to help. I'd still like to improve the connect, though..

WG> USR's implementation of V.FC isn't quite as good as Zoom's as far as
WG> connect speed. But, of course, it is superior in that it constantly
WG> probes the line and changes speeds as necessary. On normal
WG> voice-quality phone lines that are using the digital switching
WG> stations, don't expect a connect much higher than 21.6. Now, V.34 on
WG> the other hand, you can sometimes get 26.4 and even 28.8. It has a lot
WG> to do with how your phone lines are wired. The more direct the line
WG> (with no junction boxes, etc.) and if you use shielded wire, the
WG> better your connects will be.

WG> Bill

WG> -!-
WG> ! Origin: ST:TNG BBS, (210)509-3272[V.34] / (210)647-5366[V.32bis]
WG> (1:387/601)

. Area: HST
.....

Msg#: 32352 Date: 10-10-94 07:14
From: Gil Mitchell Read: Yes Replied: No
To: Craig Smith Mark:
Subj: USR<->VFC

.....
--> Quoting Gil Mitchell to Craig Smith <==

GM> Craig Smith proclaimed in a message to All:

CS> I need some help. I just received my USR Courier on
CS> Wednesday. I'd like to find if there is any way to improve
CS> the connection between the USR and a Zoom VFC. I've noticed
CS> that the Zoom tends to get "confused" or the USR just drops
CS> off. I instructed the Zoomer to use -K0 to disable the MNP10
CS> on his end, and this seemed to help. I'd still like to
CS> improve the connect, though..

GM> After 50-minutes on-line with USR tech-support; found that s27=32
GM> (disable v.42bis) was a solution here. According to the "techie" there
GM> is a problem with the handshake between USR-v.34s and Rockwell based
GM> v.FCs.
GM> CU gil

GM> OS2ing is Doing it RIGHT in Sand Springs,OK.

GM> -!-

GM> ! Origin: BSOOM!!! OS/2 Country (v.FC) 918-241-5405 (1:170/306)

. Area: HST
Msg#: 32301 Date: 10-09-94 13:01
From: Mark Taylor Read: Yes Replied: No
To: Bruce Feuchuk Mark:
Subj: Usr ds v.34 modem

.....
--> Quoting Mark Taylor to Bruce Feuchuk <==

MT> Bruce Feuchuk wrote in a message to Gene Lowry:

BF> S10=20 to S10=7

MT> Increasing the size of your S10 register will keep YOUR modem from
MT> hanging up on a BBS caller who can't disable call-waiting. If you run a
MT> BBS, you should (IMHO) always have your S10 register set higher than
MT> the default.
MT> Mark

MT> marktaylor@vnet.ibm.com

MT> -!- timEd/2-B11

MT> ! Origin: HillTop/2 - Hamilton, IN --USA-- (219)488-3812 (1:236/10)

. Area: Main Board
Msg#: 54100 Date: 10-12-94 15:50
From: Technical Support Read: Yes Replied: No

To: Bob Michalyshyn
Subj: Modem Speeds

Mark:

.....
=> Quoting Technical Support to Bob Michalyshyn <==

-> I have a question with regards to my modems login speeds. I have a Dual Std.
-> with the V.FC , V34 upgrade and I have yet to log on to any BBS that
-> supports 28,800 V.FC or V34 including this board at the max speed. The best
-> speed I have ever gotten is 26,400. I am using Procomm Plus for

TS> Lower connect speeds are caused by noise or poor bandwidth problems on
TS> the phone line. Try removing ALL other devices from the line, like
TS> answering machines, extension phones, surge filters, etc. Try running
TS> new good-quality cable from the modem directly to the telco interface
TS> box on the outside of the house. The problem may also lie in the cable
TS> between your house and the telco office, but you'd have to contact the
TS> phone company to get that checked. Also be aware that problems at the
TS> OTHER end of the connection will also cause this. It only takes one
TS> bottleneck to slow everything down.
TS> The modem's ATi11 screen will tell you what is happening. The SYMBOL
TS> RATE parameter is indicative of the bandwidth available. If the modem
TS> cannot achieve a symbol rate of 3200 because of poor bandwidth, you
TS> will never see anything faster than 26400. If you are getting a 3200
TS> symbol rate but the speed is slow, then the problem is good old
TS> fashioned noise.

. Area: Main Board
Msg#: 54082 Rec'd Date: 10-12-94 15:21
From: Technical Support Read: Yes Replied: No
To: Chris Mcclenahan Mark:
Subj: v.34

.....
=> Quoting Technical Support to Chris Mcclenahan <==

-> I have a USR Courier Dual Standard v.FC, v.34 28.8k modem. I have had it
-> for about a month now, and I have not ONCE made a connection to another
-> 28.8k modem, even another v.34 at more than 26.4k.... I even got a short
-> 2ft. serial cable.... still, no more than 26.4k..... what do you think the
-> problem could be? Thanks a lot-- Chris McClenahan

TS> Have you used the latest USRSDL.EXE upgrade? That may help a bit,
TS> but it sounds like your problem is in the phone lines. Try removing
TS> any answering machines, extension phones, surge filters, etc from the
TS> line. Replace any old phone jacks, jumper cords, or inside wiring.

. Area: R-USR
Msg#: 7501 Date: 09-19-94 16:20
From: Bill Garfield Read: Yes Replied: No
To: Lee Bosch Mark:
Subj: I can't believe it!

.....

-=> Quoting Bill Garfield to Lee Bosch <==

LB> I finally figured out what my problem with hooking to the H****

LB> MY BLOODY PHONE WIRING POLARITY WAS REVERSED!!!

BG> Lee, if reversing polarity of the phone wires "fixed" your problem,
BG> then I rather suspect that the problem was actually either:

BG> 1. A loose or corroded connection at the NI which you of course fixed
BG> by mere accident in the course of making the wiring changes there,
BG> or

BG> 2. A polarity-sensitive phone device *other than* your modem which
BG> was -causing- line loading or impedance problems. This is why we
BG> suggest disconnecting **everything** when hunting for these
BG> ghosts.

BG> Often times the most obvious area of concern is the one frequently
BG> overlooked. This is the overvoltage/spike protector built into
BG> many of the A/C line conditioning units, uninterruptible power
BG> supplies, PC master switch control units, and the plug-in phone line
BG> protectors from Rat Shack. -START- by disconnecting these.

BG> I don't know where or how this polarity myth got going, but it's
BG> nothing more than an old wife's tale. The USR Courier modems are not
BG> polarity sensitive, period. <-- Please note the period.

BG> If reversing line polarity shows demonstrable, repeatable, conclusive,
BG> and measurable performance differences, then there is indeed a
BG> problem. Such problems would of course include the distinct possibility
BG> of a damaged/defective modem.
BG> ~~~~~

BG> * OLX 3.0 * HANGING: Bungee-jumping in beta trials

. Area: R-USR
Msg#: 7776 Rec'd Date: 10-07-94 16:42
From: Bill Garfield Read: Yes Replied: No
To: Steve Ellis Mark:
Subj: 28.8 CONNECTS
.....

-=> Quoting Bill Garfield to Steve Ellis <==

SE> I am in need of some help with my phone co and the SLC system
SE> they use. They have been out to my house on two occasions and tell me
SE> that everything is within tolerances. I am using the Sporster V.34
SE> (external) and am only able to see 19.k connects and a periodic 21.6.
SE> I have taken the modem to neighboring communities (here in St. Paul,
SE> Minnesota) and have seen 28.8 connects, so I know the modem (and my
SE> setup) is working properly.

SE> I'd sure appreciate any help you can give. The phone co has
SE> been very nice about it, but I get the impression they have done about
SE> all they are going to do unless I can come up with something more to
SE> tell them...

BG> Hello Steve.

BG> Usually the biggest headache with the SLC-96 (Subscriber Loop
BG> Concentrator) is poor bandwidth. The high frequencies fall off too
BG> rapidly beginning just above 3000 Hz. For the record, these things
BG> also come under many different names, including: RT (Remote Terminal),
BG> Pair Gain, Subscriber Mux (multiplexor) - it all depends on what area
BG> of the country you're in.
BG> Using USR's higher-end Courier product I've seen generally 1
BG> step better results through the "slick" than I do with the Sportster,
BG> but don't take that to the bank - it's merely my own experience. If
BG> you know someone who has one of the new Courier V. Everything modems you
BG> may want to see if you can borrow it to test this theory. It could
BG> simply be that you need a little higher tech modem to deal with the
BG> extreme limitations of the "slick".
BG> Try also disconnecting **everything** from the phone line
BG> except for your modem. - By everything, I mean exactly that - including
BG> any surge protection devices that you may have connected. There are
BG> also scattered reports that sometimes reversing the polarity of the
BG> telephone line can have an effect, though there's not much that's been
BG> offered in the way of supporting evidence. The easiest way to do this
BG> is get a second phone cord and a double female coupler. A standard
BG> telephone "silver-satin" phone cord is, by design, a crossover cable,
BG> so two of them in line together with the double female coupler should
BG> effectively reverse line polarity from what it normally is. IF THIS
BG> HELPS, then have the phone co. come back out and check your line for
BG> "balance" See if you can find out who the manufacturer of the
BG> SLC is. If it's Western Electric or AT&T, you should be able to achieve
BG> at least 24,000 bps through it on most calls. If it's an offshore
BG> brand from then results may be not as good.
BG> Keep us posted as to your results. FYI I no longer monitor
BG> Conference 0 (Main Board) on USR's support bbs - it just became too
BG> unweildy.
BG> -!-
BG> . OLX 3.3 . Tandy Corporation & Rat Shack: Creators of the 286/SX

. Area: R-USR
Msg#: 7756 Rec'd Date: 10-07-94 06:03
From: Steve Ellis Read: Yes Replied: No
 To: Bill Garfield Mark:
 Subj: 28.8 CONNECTS

.....
=> Quoting Steve Ellis to Bill Garfield <==

SE->

-> The phone tech said that my community uses a "SLIC 90" (or
-> something like that) system to enable them to provide service to more

JF> ARRRGGGGHHH!!!

JF> Those stupid SLIC's cause more trouble than you'd believe. Your
JF> analysis of the problem is right on the head.

JF> You might want to try leaving this info in an e-mail to a fella named

JF> BILL GARFIELD. He's not a USR employee, but he does know a few
JF> things about the SLIC box, and he might be able to give you some advice
JF> about what to tell the phone guys.

JF> FWIW, it is possible to get good connections through a SLIC, if
JF> everything is just right.

SE> Hello Bill,

SE> I am in need of some help with my phone co and the SLC system
SE> they use. They have been out to my house on two occasions and tell
SE> me that everything is within tolerances. I am using the Sporster V.34
SE> (external) and am only able to see 19.k connects and a periodic 21.6.
SE> I have taken the modem to neighboring communities (here in St. Paul,
SE> Minnesota) and have seen 28.8 connects, so I know the modem (and my
SE> setup) is working properly.

SE> I'd sure appreciate any help you can give. The phone co has
SE> been very nice about it, but I get the impression they have done about
SE> all they are going to do unless I can come up with something more to
SE> tell them...

SE> P~\$^1\$~
SE> \$

SE> (sorry about posting this in two areas, but I'm getting desperate for
SE> help)

SE> ... Gun control is hitting what you aim at.
SE> ____ Blue Wave/QWK v2.12

. Area: R-USR
Msg#: 7637 Date: 09-28-94 20:52
From: Tom Devlin Read: Yes Replied: No
To: Niles Agarwalla Mark:
Subj: V.FC ONLY...NO V.34

.....
--> Quoting Tom Devlin to Niles Agarwalla <--

NA>I can't get a v.34 connect. Only a v.FC connect...even with another USR
NA>v.34.

TD> Make sure that S54=64 and S56=0.

NA>I have the 8/26/94 code installed which was released on 9/9/94.

TD> Did you do an AT&F1&W after you installed the new code?

NA>Also...I only get 26400 v.FC connects.

TD> Read back in this conference for discussions of phone line quality.

TD> -!-

TD> * Channel 1(R) * 617-354-7077 * Cambridge MA * 100 lines

TD> * PostLink(tm) v1.20 CHANNEL1 (#15) : RelayNet(tm)

. Area: R-USR
Msg#: 7618 Date: 09-26-94 20:21
From: Doug Haire Read: Yes Replied: No
To: Ray Bornstein Mark:
Subj: 28.8 CONNECTS

=====
=> Quoting Doug Haire to Ray Bornstein <==

DH> RB|21000 connect seem to be what I am getting. I spoke with USR and
DH> they |claim that at 26400 and 28.8 requires a larger bandwidth of the
DH> phone |line clearly placing the blame on poor line conditions. AT&T
DH> is my long |distance carrier and even when I call USR it's at 24000
DH> or 21000.

DH> It's your phone line, not which carrier you use, in this case. You
DH> could test this by taking it someone else's location and using their
DH> phone line but only if you already know their phone line is good.
DH> There's not much you can do unless the problem is internal to your
DH> house/apartment. You can disconnect all other phone devices, if any,
DH> from your line and see if that helps. You can run a phone cord direct
DH> to the interface box test jack, if it's fairly accessible from a
DH> window, and see if you get an improvement. You can try a different
DH> phone cord (strangely enough, that seems to have helped a few people).
DH> You can try re-terminating your connections (they can get corroded).

DH> I am fortunate, my usual connection is 26400 with a few 28800's tossed
DH> in and a few 24000's, I rarely get worse than that.

DH> -!-

DH> . SLMR 2.1a #40 . Cruising the Information Superhighway in a '47
DH> DeSoto. * Telephone Exchange 407-791-2474 V.32bis ZyXel 19200!
DH> * PostLink(tm) v1.20 TELEPHONE (#222) : RelayNet(tm)

. Area: R-USR
Msg#: 7617 Date: 09-26-94 22:08
From: Bill Garfield Read: Yes Replied: No
To: Ray Bornstein Mark:
Subj: 28.8 CONNECTS

=====
=> Quoting Bill Garfield to Ray Bornstein <==

BG> Expecting 28,800 bps? Your results may vary.

BG> If you find that you're unable to achieve full speed 28,800 bps
BG> connections or your modem sometimes behaves erratically, the reason is
BG> possibly a phone line problem. Either insufficient bandwidth, poor
BG> signal to noise ratio, or an imbalance in the phone lines... either
BG> yours, the phone lines of the system you are calling, or in the lines
BG> and telephone switching equipment anywhere along the way.

BG> Here are the minimums:

BG> ^^^^^^^

BG> 28,800 bps V.FC/V.34 -REQUIRES- 3200 Hz bandwidth, from 320 - 3520 Hz.
BG> 26,400 bps V.FC/V.34 -REQUIRES- 3000 Hz bandwidth, from 375 - 3375 Hz.

BG> 24,000 bps V.FC/V.34 -REQUIRES- 2800 Hz bandwidth, from 467 - 3267 Hz.

BG> by contrast..

BG> A 21,600/19,200/16,800 link requires a usable bandwidth of only 2400
BG> Hz, from 600 - 3000 Hz. This is the same amount required for V32 &
BG> V32-bis (4800, 9600 & 14,400).

BG> Alas, while most U.S. domestic phone lines can easily support the
BG> requirements of 9600/V.32 and 14400/V.32 bis, some may not have
BG> the technical parameters necessary to support V.FC and V.34 at
BG> *FULL* speed. This, in a nutshell, is what you (and some others) may
BG> be experiencing.

BG> Compared to V.32 & V.32 bis, 28,800 bps requires 33% more bandwidth,
BG> 26,400 bps requires 25% more bandwidth and 24,000 bps needs 17% more
BG> bandwidth. This additional bandwidth *MUST* be there from end to end,
BG> from one modem to the other. Either you have it or you don't, and
BG> your modem is telling you by its performance.

BG> As the domestic telephone companies race to install fiber optic
BG> cables, the bandwidth situation should gradually improve. Until
BG> then...

BG> *****
BG> ***** * There ARE several things you can -try- for improving at home
BG> modeming: * * Go throughout the house and disconnect -ALL- telephonic
BG> devices attached * * to the phone line. This includes extension
BG> phones, answering machines, * * fax machines, caller-id boxes,
BG> line-in-use indicators, cordless phone * * base units, demon
BG> dialers, and voltage spike protectors or line filters * * like those
BG> commonly found in PC Desktop master-switch power directors * * and
BG> power line conditioning units. If you find that any of this helps, *
BG> * then start plugging things back in one by one until the culprit is
BG> * * identified. It may even be a combination of things.
BG> * *
BG> * * If your telephone wiring is a rat's nest and/or
BG> you've strung some * * extension lines yourself and not used
BG> genuine telephone-type wiring, * * consider having a professional
BG> replace your haywired additions. Your * * telephone wiring should
BG> also be WELL AWAY FROM the A/C power wiring in * * walls & ceilings.
BG> *
BG> *****
BG> ***** As always, your mileage will vary.

BG> * OLX 3.0 * HANGING: Bungee-jumping in beta trials

1.32 The Modem Dictionary v2.00

The Modem Dictionary
(C) Copyright 1993 R. Scott Perry
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Version 2.00

"What is this, why, and who is this guy?"

I feel that this dictionary fills a major void. In my years of using BBS's, I have never seen such a dictionary. The closest thing I've seen was a text file that had about 40 words listed. These words included "RAM" "ROM" "Microcomputer" "Telex" and a bunch of other words that aren't really that important to understand computer telecommunications. I've seen some books about "modeming" in bookstores, but they tend to be expensive (\$15-\$49), and I don't recall seeing any dictionaries of terms relating to modems. Also, many terms are easy to confuse and it can be very difficult to find definitions for these terms. I have seen terms used incorrectly in advertisements by modem manufacturers and in many, many magazine articles. I hope that this dictionary can be used as a good source of reference for confusing terms.

Why do I feel qualified to write a dictionary such as this? I bought my first modem more than seven years ago and have been using computers for twice as long. Not only have I used many different computers and modems, I have seen the days where 1200bps BBS's were rare because most people had 300bps modems. For about a year I ran my own BBS, which was quite successful at the time. While I only had about 150K of storage for messages and files, I was able to get over 500 users in that year. I have also gathered, read, and searched through hundreds of text files, magazines, and program documentation, just to help define words and find new words for this dictionary. I have also spoken to representatives of major companies to help find out the truth behind the more confusing terms.

LEGAL STUFF

This dictionary is provided with no warranty of any kind. The author and/or distributor will not be liable for any consequences resulting from the use of this information. This is a field where misconceptions abound. Although to the best of my knowledge all information is accurate, I can not guarantee its accuracy.

NOTES

Note 1: It was difficult to decide what words to include and what words not to include. I tried to include every term relating to computer telecommunications that the average user needs to know, or might come across and be curious about. Some words (such as PSK) are easily found in manuals for modems, but are hard to find definitions for. I tried to include as many of these as possible.

Note 2: Since there are so many words defined here, and many of them are complex and easily misunderstood, I wouldn't be surprised if there are a couple errors of some sort. I tried to be as careful as I could, but it is possible that there may be some mistakes. If you notice any mistakes, or have suggestions of words to add (or take out), please let me know. I correct all known mistakes in future version.

Note 3: Check out the appendixes at the end of the file! They contain a list of Emoticons :) and another list containing abbreviations (such as BTW and CUL8R).

MAKING COPIES OF THIS DICTIONARY

This dictionary is being marketing as freeware. It is copyrighted, and you may not make any changes to it without my permission.

O You may give copies to anyone you know, provided you do not charge for the copies.

O Any BBS may have this dictionary available for downloading.

O Any shareware distributors (including CD-ROM developers) may distribute this. I'd really appreciate a note saying that you are doing so.

O If you SELL any communications products, and wish to distribute this dictionary with your product(s), you MUST get my permission first (if you do not, it is considered copyright infringement). Send requests to the address listed below.

O If you wish to QUOTE this dictionary in any media, such as in an article for a computer magazine, you must give me credit. Also, you must let me know that you have quoted the dictionary. Just send a note to the address below.

PAYMENT? NO!

I've obviously put in countless hours over the past 6 years creating this dictionary. Just searching through new articles and information to find new words takes hours.

As mentioned above, this dictionary is being marketed as freeware. Feel free to use it as much as you want. However, if you find that you are benefiting from it, I'd appreciate a quick note or postcard saying so.

I'd also love to hear how you are using this dictionary. Since its first public release in 1989, the dictionary has been used: in training courses run by modem manufacturers; as a

reference for term papers for school; as a reference for an article and a speech for Bar Associations; by SysOps for new user messages; and more. It has also been praised by Uncle Hanks Shareware Review Newsletter (May '93).

"How do I reach the author?"

I'm always looking to improve the dictionary. Send any comments/suggestions/notices/praise/complaints/etc. to:

R. Scott Perry
178 Morton Street
Newton Centre, MA 02159

Hopefully, at some point there will be a BBS to call to get the latest version of the Telecommunications Dictionary, as well as to use as an easy way to contact me.

I hope you enjoy this dictionary!

Notes about the entries

* [Also called <entry>] and [Same as <entry>] mean that there are more than one word for a certain concept. Do not bother looking at <entry>, it will just refer you back to the original entry.

* [See also <entry>] at the end of a definition refers you to more information or an entry that may help you understand the original entry better. Also, a word and it's opposite will often refer to each another.

* [See <entry>] appearing directly after the term indicates that the definition is the same as <entry>, and you should look there.

* BBS is used here generically to denote any service that you can call up with your computer, whether it is a bulletin board, a pay service, or even a mainframe.

* Some entries refer to computers in general, but an understanding of them is sometimes needed to understand other entries.

The Dictionary

---Numbers---

8N1 - The most common modem format. [See also format].

42A Block - This is a box about two inches square, with a modular jack, that separates the wires coming from the phone company. You can plug a phone or modem into this jacking, using a modular cord. [See also modular cord, modular jack, modular plug].

103 - Officially, 'Bell 103' which is the standard controlling transmission at 300 bps in the United States. It was created by AT&T. [See also 212A, V.21].

212A - Officially, 'Bell 212A' which is the standard controlling transmission at 1200 bps in the United States. It was created by AT&T. [See also 103, V.22].

300 bps (baud) - A transmission speed that is now almost never used, although most modems will allow communication at the speed (since it was common in the early 1980's). It is roughly equal to 30 characters per second.

1200 bps (baud) - In the mid 1980s this was the most common transmission speed, until 2400 bps became popular/cheaper. It is roughly equal to 120 characters per second.

2400 bps (baud) - A fairly high-speed transmission speed that towards the end of the 1980s gained popularity. It is roughly equal to 240 characters per second.

3400 hertz - The highest pitch that a telephone line will transmit. This cutoff limits the ways in which computers can communicate over telephone lines.

8250 UART - The UART used for the communications ports on most older computers. [See also UART].

9600 bps (baud) - This, along with 14,400 bps are the 2 standard speeds for high-speed modems. It can transmit and receive approximately 960 characters per second (without compression).

14400 bps - Currently, the fastest standard speed for high-speed modems.

28800 bps - The highest speed obtainable using the proposed V.fast standard.

16450 UART - The UART used with some 286 computers. [See also UART].

16550 UART - This is the UART used with most newer computers and high speed modems. There are several variations, but they all

include one main feature: they include buffering, so that if data comes in or is sent faster than the computer/modem can accept it, the UART will hold the data (up to 16 bytes) until the computer/modem is ready for it. [See also UART].

16550A UART - See 16550 UART.

16550AF UART - See 16550 UART.

16550AFN UART - See 16550 UART.

---A---

abort - [1] The command word used with editors that allows you to exit, destroying your message. [2] The character used to stop characters from a block of text appearing on your screen. Usually the spacebar or CTRL-X are used to abort a message.

access - Refers to an intangible amount (usually represented by a security level or flags) that indicate to what extent you are allowed to use a BBS. When used in a term such as 'you will be granted access', it means the amount of access that new users will generally receive.

account - A term that refers to information that a BBS has about you. It is usually referred to by an ID number or your name. The information it contains can include any information that you have at some point given the BBS, usually including your name, phone number, and security level. [See also user number].

account number - See user number.

Acculink - A packet switched network that is used to save money on long-distance telecommunications.

ACK - A character (CTRL-F) that ACKnowledges something, usually that a certain amount of data has been received correctly. [See also NAK].

acoustic coupler - This was common many years ago, but rare now. It is a cradle in which you would place the handset of a phone. This would be connected to a modem, and the modem would access the phone line through this coupler. Modern modems connect directly to the phone line. [See also acoustic modem].

acoustic modem - A modem that uses an acoustic coupler. [See also acoustic coupler].

adaptive data compression - See ADC.

adaptive dialing - When a modem can determine whether to dial pulse or tone. It will try dialing with tones first. If that doesn't work, it will dial pulse.

adaptive equalization - Modems that have this feature "listen" to the phone line to find the bandwidth with the least noise, and use that part of the band for transmission. This allows for less interference from noise.

ADC - Adaptive Data Compression. A method of data compression developed by Hayes, with a possible compression ratio of 2:1.

address - Similar to a physical mailing address, an address lets people know how you can be reached on a network. It may consist of numbers or words, for example, 1:212/113 or joe@usc.edu. [See also matrix address, network address].

alias - A name that users can use on a bulletin board that is not their own. Aliases are usually used by young BBS users and those who pirate software or do other illegal activities. Some examples of aliases are 'Cracker Kid', 'Starbuck', and 'Midnight Killer'. [Also called handle]. [See also user name].

America On-line - A commercial on-line service.

ampersand - A character (&) that usually means 'and'.

analog - As far as electronic signals are concerned, analog refers to signals that can represent an infinite range of numbers, as opposed to digital which can only be distinct whole numbers. Analog data often comes from measurements. The sound a modem makes over the phone is analog since it can be any of a number of different frequencies. [See also digital].

anonymous - Refers to a message, where the author was able to leave out his name. On some BBS's you are allowed to post anonymous messages so that others won't know who you are. The SysOp usually can find out who the author is, however.

ANSI - ANSI is an organization that sets standards. ANSI graphics, however, is a set of cursor control codes which originated on the VT100 smart terminal. Many BBS's use these codes to help improve the sending of characters to communications programs. It uses the escape character, followed by other characters, which allows movement of the cursor on the screen, a change of color, and more.

answering computer - This is the computer that is being called. Therefore, it is usually the BBS or mainframe. [See also originating computer].

answering machine - See voice mail.

answer frequency - The frequency of the carrier that a modem uses when it has been called by another computer. [See also originate frequency].

answer mode - When a modem is ready to pick up the phone when it rings. After picking up the phone, the modem will attempt to make a connection with another modem. All BBS's are in answer

mode. [See also originate mode].

apostrophe - The character '. It is usually used in contractions of words, such as "don't".

ARC - When a filename has the extension ARC, it means that it is an archive that has been compressed with the program PKARC. To get the files out of the archive, you need to use the program PKXARC. You should be able to find this program on many BBS's. [See also archive, unarchive].

archive - [noun] A group of programs that are together, usually compressed, in one file. [verb] the process of combining those files. There are a number of software packages which will compress files into an archive, and most programs on BBS's have been archived with one of these software packages. [See also unarchive, compress, ZIP, ARJ, ARC, PAK, LZH].

area code - The 3-digit number used by the telephone company to designate a geographic area. Each state in the United States has 1 or more area codes. If you call a phone number in a different area code, you must dial "1" and then the area code before the phone number. If you call a number within your area code, you just dial the phone number (if it is long distance within your area code, you must dial "1" and then the number).

ARJ - [1] A file extension that indicates that the file was compressed with the program ARJ. [2] The program ARJ, used to archive and un-archive files with the ARJ extension. [See also archive, unarchive].

ARPA-NET - The network from which Internet was formed.

ASCII - An acronym for American Standard Code of Information Interchange. It uses 7 bits to represent all uppercase and lowercase characters, as well as numbers, punctuation marks, and other characters. ASCII often uses 8 bits in the form of bytes and ignores the first bit. [See also EBCDIC].

ASCII transfer - When a text file is sent directly as it is, without any special codes.

asterisk - The character *.

asynchronous communication - This is when the beginning and end of each byte that is sent over the phone lines is marked somehow. This way, if there is line noise, the modem can find out right away where the next byte should start. [See also synchronous communication].

AT command - Any instructions sent to a modem that begin with "AT". See also Hayes AT command set.

AT command set - See Hayes AT command set.

at sign - The character @. Often read as 'at'.

AT&T - American Telephone and Telegraph, the inventors of the first modem.

attended mode - This is the mode that a communications program is in while you are operating it. [See also unattended mode].

attention characters - The letters "AT", which get the modem's attention that you are about to send it a command. [See also Hayes AT command set].

audio monitor - A speaker that is included as part of a modem. It allows you to listen to whatever sound is on the phone line. This is often used to let you hear busy signals or make sure that the other modem picks up the carrier.

auto-answer - When a modem has the ability to automatically pick up the phone when the phone rings and then attempt to connect with another computer.

auto-answer LED - When this LED (found on some external modems) lights up, it means that the modem is ready to answer the phone when the phone rings (it will then try to connect to another modem). If it is not lit, the modem will not answer the phone. [See also LED indicators].

auto-baud detect - The ability of a modem to change to a lower bps rate if the computer it is calling is unable to communicate at the requested speed.

auto-dial - When a modem is capable of dialing a phone number, so that you don't have to dial manually. Almost all modems have this ability.

auto-download - The feature of some file transfer protocols whereby a BBS can automatically make your communications program start a download or upload (if your communications program has this capability too). This saves some time for the user, who would otherwise have to set up his program to upload or download.

auto fall-back - See fall-back.

auto-kill - A feature on some BBS's that will delete a message on a board if a certain threshold limit is reached. For example, a BBS might delete the second message on a board if there are already 100 messages and someone posts another message. This would limit the board to 100 messages, but still keep the first message (which is usually left by the SysOp).

auto-redial - A feature that allows a modem or a communications program to dial a number again after it finds out that the number is busy. This is very handy when trying to get through to popular bulletin boards that are often busy.

auto-reliable - The ability of a modem to be able to communicate both with modems that do have error-control and/or data compression, and those that do not.

auto-reply - To send a message (either public or private) immediately after reading a message on a BBS. Usually, this is used to respond to the author of the original message.

auto-syncing driver - This is the part of a BBS program that automatically determines the bps rate of a caller. [See also manual-syncing driver].

auto-typing - This is when a communications program can upload information to a BBS as if the user were typing in the information. For example, the user might type a message into a file, and then the communications program can send it to a BBS (which assumes the user is actually typing the message) to post as a message.

---B---

backdoor - A way of getting into certain BBS's and getting full access, without using a regular account. Usually the author of the BBS program built the backdoor into the program so that he could get access to any BBS running his software. Backdoors are less common today than they used to be.

background send/receive - The ability of a fax/modem to send or receive faxes while the computer is being used for other purposes.

backslash - The character \.

backspace - The character (CTRL-H) that causes the cursor on your screen to move back one space. [See also destructive backspace, non-destructive backspace].

bandwidth - A range of radio, audio, or other frequencies. Telephone lines have a bandwidth from 300 hertz to 3400 hertz. Since it is so limited, a modem must carefully change data into sounds that "fit" within this range. Similar to frequency spectrum.

bannerware - A software program that is free to use and copy, but advertises another program or product. [See also public domain].

batch file transfer - This is when more than one file is sent at a time by a file transfer protocol. The user will tell the BBS what files he wants, and then the BBS will send all the files before the user needs to do anything else.

baud - A term referring to the speed at which modems communicate. Technically, it is the number of changes in an electronic signal per second. Since the number of changes used to be the same as the number of bits sent or received per second, bps and baud are often used interchangeably. However, there is a difference, which is very often confused. For example, many 1200bps modems

were advertised as 1200 baud, even though they operate at 600 baud. They send out 2 bits 600 times a second, which means that it is 600 baud. However, since it is so often misunderstood, you can assume that when you see "baud" it means bits per second, unless it is stated otherwise. The term comes from the scientist J. M. E. Baudot. [See also bps, dibit].

BBS - An acronym for Bulletin Board System. Usually it is a home computer that has a modem attached and is waiting for calls from other computers. It can, however, also refer to commercial services (such as CompuServe and Prodigy) and any other computers that you can call via telephone lines. BBS's almost always allow you to leave messages for other users. Most BBS's have programs that you can download and use on your computer. BBS can also be expanded more simply to 'bulletin board'.

BCC - Block Check Character. This is used to help make sure that a group of data has not been accidentally altered.

Bell 103 - See 103.

Bell 212A - See 212A.

bisync - Refers to a modem that synchronizes with an electronic signal over the telephone lines that marks the beginning of blocks of data. It is one of a number of synchronous protocols.

bit - A Binary digIT. It is a number in base 2 (binary), which means that it can only be a 0 or a 1. It is used in the expression 'bits per second'. [See also byte].

bitstream - BBS's and related activities. For example, you could say that a lot of public domain programs can be found in the bitstream.

blind dial - This is when a modem will dial a number without waiting for a dial tone. Some long-distance telephone services require a number to be dialed, even though there is no dial tone. In this case, your modem should be set to blind dial.

block - A group of data bytes. For example, when downloading a program, blocks of 128 or 1024 characters are often sent.

block check character - See BCC.

block size - This term, when used with either error control or data compression protocols, refers to the number of characters to be sent at one time. If error control is used, the codes are sent immediately following this block. Typical block sizes are 64, 128, 192, or 256 characters. Small block sizes are better when the line quality is bad (such as for long distance calls), while large block sizes are better during good connections (such as for local calls).

board - [1] See BBS. [2] See message base.

bps - Bits Per Second. The transmission speed of most modems is

measured in baud or bps. Bps is literally the number of bits sent by the modem every second. [See also baud].

braces - The characters { and }. [See also left brace, right brace].

brackets - The characters [and]. [See also left bracket, right bracket].

break signal - This is a signal sent from one modem to another that lasts for about a second. It is sometimes used to try to clear up synchronization problems. On CCITT V.42 modems, there are more specialized procedures involved with the break signal, such as regarding the timing. In V.42 there are three kinds of break signals. [See also expedited signaling, destructive signaling, in sequence signaling].

browse - To go through the list of titles of messages or files on a BBS and note which ones you want to read. On some BBS's, you can search through the messages and look for specific words. This can be handy if there are lots of messages, and you do not want to go through them all.

buffer - [1] (verb) To save all incoming data in memory. [2] (verb) to temporarily save incoming data until the computer has a chance to process it. [3] (noun) The place in memory where the saved information is stored, as in "I have a 32K buffer."

bulk mailing - Used on a BBS when you send the same message to more than one person. This saves you from having to rewrite the message. [See also E-mail].

bulletin - A special message posted on a BBS, usually written by the SysOp. In most cases all users are expected to read any new bulletins that may have been posted since their last call.

bulletin board - [1] See BBS. [2] Sometimes same as message base.

bulletin board system - See BBS.

busy - When a bulletin board is being used by as many users as it can handle, which is when all the telephone lines are being used.

busy signal - The sound that you hear on a phone when the phone number you are trying to reach is in use (busy). It usually consists of 60 cycles per minute. [See also audio monitor].

byte - A group of 8 bits. It usually represents one character. [See also ASCII].

---C---

call back unit - A device that can be attached to the phone line

of a BBS to make it more secure. After you connect with the BBS and tell it who you are, the device will then call your phone number. This is used to make a very secure system to help prevent hackers from invading a system. It then becomes very difficult, if not impossible, for a hacker to get into the computer system.

caller - Anyone who connects with a BBS. It is usually used in a phrase such as "You are caller #4328."

caller I.D. - A code that is sent over the phone lines in some areas when a person makes a phone call. This code includes the phone number of the person making the call. Some modems are able to understand this signal, and let you know who is calling you before you answer the phone.

caller log - A list of callers who have called a BBS within a given time period. The list may also keep information such as the bps rate of the caller. This is used so that the SysOp can keep track of users, as well as any hackers, if they call the BBS.

call progress monitoring - This is when your modem tells you what is happening when you dial another computer. It will tell you that it has dialed the number, if the number is busy, if you connect, etc.

call waiting - A service that the phone company offers that allows the customer to hear a special sound on the phone if there is an incoming call while the customer is talking on the phone. The customer can then talk with either caller. This is a nice service unless you have a modem and call BBS's. If you are connected with a BBS and someone else calls you, you will be disconnected. In most areas there is a special 2 or 3 digit number that you can dial before a phone call that will disconnect call waiting for that call. If you have call waiting, check your phonebook or call the phone company to find out how to disconnect call waiting.

capital letters - See uppercase.

capture - To 'catch' text that is being sent to your computer from a BBS and put it in a buffer or a file.

capture buffer - The area in a computer's memory where a communications program stores incoming data that is to be saved. [Also called capture memory]. [See also buffer].

capture memory - See capture buffer.

card (peripheral) - Any computer peripheral that can be connected directly, inside a computer. Internal modems are usually peripheral cards.

caret - The character ^.

carriage return - See return.

carrier - The tone that the modem sends over the phone lines before any data is sent on it. It has a fixed frequency and a fixed amplitude. It is then modified to indicate data.

carrier detect - The wire in an RS-232C cable that holds the information as to whether or not the modem senses a carrier (and therefore is connected to another computer). [Also called CD].

carrier detect threshold - A way of measuring how well a modem can detect valid data over noisy phone lines. It is measured in negative dBm's (decibel-milliwatts). The bigger the number (the more negative) the better. For example, -45 dBm is better than -40 dBm. [Same as receive sensitivity].

carrier detect LED - This LED will light up on an external modem when it senses a carrier on the phone line. This indicates that the modem is connected to another modem. [See also LED indicators].

carrier frequency - This is the frequency which a modem uses to transmit or receive data.

carrier loss time - The amount of time your modem will remain on the line when the carrier is lost. It will stay on the line for this amount of time, to see if the carrier comes back. If the carrier does not come back, the modem will hang up the phone line.

CAS - Communications Applications Specification. This is a standard for fax communications. The other fax standards are class 1, class 2, and class 3. [See also class 1, 2, 3].

CB simulator - A computer service where there are multiple phone lines (usually at least 5). The CB simulator allows all the users to send messages to one another while they are on-line. It usually allows you to send both public messages that everyone who is on-line can see and private messages that only one specific user can see.

CCITT - International Telegraph and Telephone Consultative Committee. This group, created by the United Nations, establishes certain standards for data transmission. Their transmission, data compression, and error control standards all begin with V, for example V.22. To find the standards in this dictionary, look up the standard name, i.e. V.42. Note that this organization is now referred to as ITU-TSS. [See also ITU-TSS].

CD - See carrier detect.

character - Any letter, numeral or symbol. [See also ASCII].

character format - See format.

characters per second - The number of bytes or characters that can be sent over the phone lines in 1 second. This is determined by dividing the bps rate by the number of bits it takes to send

one byte (usually 10--the start bit, 8 bits of data, and the stop bit). So, a 2400bps modem can send 240 characters per second (2400/10). [Same as CPS].

chat - A mode that allows two or more people (almost always a SysOp and a user on a BBS) to communicate directly with each other using the modem. Usually, each person can see what the other is typing at all times and can interrupt them (a beeping sound with a CTRL-G is useful to interrupt with). [See also page (verb)].

chat mode - This is when a communications program is set up so that the user can "chat" with someone on the other end of the line. One way this can work is that anything that is typed by the other person is printed on the top half of the screen, but anything you type would appear on the bottom half of the screen. [See also chat].

checksum - A number that represents a larger group of numbers in order to check for errors in data transmission. It is commonly used when downloading a program, as well as in error control protocols. The checksum is the result of a mathematical equation, such as adding all the numbers in a block together (although it is usually more complex than that).

chip set - A group of important IC chips on a modem (or other computer peripheral) that are all made by the same manufacturer. While there are many companies that make modems, there are only a few that make the chips for them. Because the chip manufacturer is making the chips for many companies, they produce more chips, and the price of the chips is lower than if each company produced their own. This decreases the price of the modems on the market.

Christensen protocol - See Xmodem.

CIM - CompuServe Information Manager. This is a program created by CompuServe which is supposed to make it easier to use CompuServe.

circular dialing queue - This is used in some communications programs to allow you to enter a list of phone numbers to call, and it will keep going through the list and dialing numbers until it reaches one of them. This is useful if you are trying to reach BBS's that are often busy.

CIS - Compuserve Information Service. See CompuServe.

city code - With many foreign countries, you need to dial a city code before the phone number you are trying to reach. You must dial the country code before the city code. The city code will be from 1 to 5 digits. [See also country code].

class 1, 2, 3 - Fax standards. [See also CAS].

clear to send - See CTS.

columns - A measurement of the width of your screen as measured

by the number of characters your screen can fit across it. BBS's often ask for your screen width. Most computers have a screen width of 80 columns.

COM port - IBM and compatible computers have the ability to hook up devices (such as modems and mice) to the computer, through ports. These ports are called COM ports, and are numbered 1-8. While all 8 could be used, usually only #1 and #2 are used, while #3 and #4 are used occasionally. [See also selectable COM port].

comm program - See communications program.

command buffer - The place in your modem's memory where it stores the commands that you give it. [See also buffer].

command echo - When this is on, any AT command sent to the modem will then be sent back from the modem to the computer. For example, if you were to type "ATS11=40," the modem would act on the command, and then send "ATS11=40" back to the computer.

command mode - This is when your modem interprets what you type as commands, rather than just sending the data over the phone line. [See also data mode, terminal mode, voice mode].

command set - A list of all the possible commands that you can give something, such as a modem, a BASIC program, or a BBS. [See also Hayes AT command set].

commands - Instructions that you can give to a modem, a BBS, or another similar device.

commercial host system - An on-line system that you can call up, that is operated by a company that charges you to use it.

commercial software - Software that is copyrighted and may not legally be distributed by BBS's or copied and given to other users. [See also public domain, copyright].

communication - The idea of transferring one's thoughts or ideas to another person. This can be through speaking, radio, T.V., telephones, mail, etc.

Communications Applications Specification - See CAS.

communications program - A program that controls a modem, and has features that allow the user to do such things as upload, download, etc. It is similar to a terminal program but more sophisticated. It used to be used interchangeably with terminal program. [Same as comm program].

compatible - When one object can work just like another. Although the term is usually used with computers, it is often used with modems. Many modems are compatible with other popular modems. [See also V.42 compatible].

compliant - See V.42 compliant.

compress - To make data take up less space. Archiving programs do this, which means that files will take less time to transfer with modems. Many modems now have the ability to automatically compress the information they send and receive. [See also archive, data compression].

compression ratio - The ratio of the original size of data that is sent to the compressed size. For example, a 3:1 compression ratio means that the original data takes up 3 times the amount of space as the compressed data, and a modem would transfer the data 3 times more quickly than if it was not compressed.

CompuServe - The first major commercial on-line service.

CompuServe Information Service (CIS) - See CompuServe.

computer network - See LAN.

conference - A group of related messages on a BBS. Often, many BBS's are linked together for a conference (so that all users on all the BBS's see the messages and can reply to them). For example, there may be a conference just on Windows. [Same as forum].

configure - To set something to your liking. To configure a BBS, you may have to tell it your screen width, whether you need line feeds and other such information.

configuration - Configuration is the information describing what your computer's hardware and software is like, so that a BBS can send information properly. For example, you need to tell a BBS how wide your screen is.

connect - [1] To get to a point where you can start communicating with a BBS, as in "I have connected with the BBS." [2] Any point after you have established contact with a BBS, as in "I am still connected with the BBS" or "I have been connected with the bulletin board for just over an hour."

connect speed - The speed, in bps, which your modem uses when it connects with a BBS. This speed will depend on the speed of your modem, and the BBS's modem. It will be no higher than the lower of the two speeds. If you have a 2400bps modem, and call a 1200bps BBS, your connect speed should be 1200bps.

connection - The actual contact with a BBS. It is used most often in expressions such as "I have a bad connection," meaning that there is line noise.

control character - Any of the 32 ASCII characters that do not print on your screen or printer. These characters are usually used to control your computer. [See also CTRL].

copyright - A term meaning that a program or text file is protected by the government so that it may not legally be copied, except to make backup copies, or as specified by the author of the program. You should not upload a copyrighted program to a

BBS, unless it is shareware or freeware. [See shareware, free-ware].

Co-SysOp - A term similar to a vice president. The Co-SysOp of a BBS has more access to the BBS than any other user except the SysOp. The Co-SysOp might check messages to make sure that they are suitable for the BBS (not containing illegal messages), and he may be able to validate users. Sometimes a Co-SysOp is just a title given to someone who helped the BBS a lot by doing things such as posting messages and uploading. Also, many times there is more than one Co-SysOp. [See also SysOp].

country code - The code that the telephone company uses to designate a certain country. If you need to call a BBS (or a person) in a foreign country, you need to dial the country code, then usually the city code, and then the local phone number. The country code will be 2 to 3 digits. [See also city code].

CPS - See characters per second.

<CR> - Carriage Return. See return.

CRC - Stands for Cyclic Redundancy Check. CRC is a system to make sure that a block of data (usually from a downloaded program) is as free from error as possible. It is usually 16 or 32 bits long (CRC-16 and CRC-32 respectively).

crash - When a BBS is harmed in such a way that it is temporarily inoperable. The usual cause is that some files are destroyed, either by accident or by a hacker. Some people try to crash BBS's, a fact that most users (and especially SysOps) think is sad.

crash recovery - This feature of some file transfer protocols allows a user to continue a download or upload that had been interrupted. With this system, a user will not have to receive the data that had already been sent before the disconnection, which will save time.

crippleware - This is software, usually distributed as shareware, but it is not the complete program. If it is a game, it might only let you play the first level. If it is a database program, it might only let you have 50 entries (whereas the real version would have more). Some SysOps refuse to have programs on their system that are crippled.

cross-link - This occurs when 2 or more echos are joined together, either accidentally or purposely. If this happens, the joined echos then contain the same messages.

CRT - Cathode Ray Tube. This is another name for a computer monitor.

CTRL - The abbreviation for ConTRoL. This abbreviation is followed by a dash and then a character, such as CTRL-C, meaning the control character C. [See also control character].

CTRL-G - The control character G, which usually causes the computer to produce a beeping sound.

CTS - Clear To Send. This is when the modem lets the other computer know that it can send information to the other computer. [See also flow control, RTS].

CTS/RTS - The method of flow control that uses the CTS and RTS signals. It is built into the hardware, not software. [See also CTS, RTS, flow control].

cursor - The marker that points out where text will next appear on your screen. It can be one of many things, usually a plain white or flashing square, or an underline character.

cyclic redundancy check - See CRC.

cycling - When a light (such as the RD light) on an external modem continuously turns on and off.

---D---

DARPA - The United States Defense Advanced Research Projects Agency.

dash - The character -.

data - A group of characters that represents meaningful information. This information can be anything, ranging from bank account numbers to computer programs. [See also information].

database - [1] A program that keeps track of data, such as the information contained on mailing labels, or the price of stocks. [2] A large group of data. The sum of the information that you can receive on extensive pay services such as CompuServe can be considered a database.

database hack - A way that hackers attempt to gain access to someone's account on a BBS. They create a list of common passwords (such as SECRET and MINE) and try every one on an account to see if it is the right password. Because of this, an intelligent BBS user will not use easy-to-guess passwords.

data bits - [1] The number of bits that the modem uses to represent one byte. This is usually 8, though it can be 7 since ASCII needs only 7 of the 8 bits. [See also format]. [2] the actual bits within a byte being sent through the phone lines.

data byte - A byte of information that is being sent over the phone lines.

data carrier detect - See DCD.

data communications equipment - See DCE.

data compression - Some modems have the capability to 'squash' data so that it takes up less space. When another modem (that also has this capability) receives the data, it 'unsquashes' the data to its original form. By using data compression, a modem can send information faster. It's a lot like shorthand--all the information is still there, but it takes less space and is quicker. [See also MNP-5, V.42bis].

data grade - A phone line that is set up by the phone company to be more convenient for data communications. It should have better electronic characteristics than a regular phone line. [See also voice grade].

data mode - The mode that a modem is in where all information typed on the computer will be sent through the modem, and all information received by the modem will be placed on the screen. [See also command mode, terminal mode, voice mode]. [Same as on-line mode].

data modem - A modem that does not have the ability to send or receive fax transmissions.

data rate - See data transmission rate.

data set ready - See DSR.

data terminal equipment - See DTE.

data terminal ready - See DTR.

data throughput - See effective transfer rate.

data transmission rate - The speed at which data travels. For example, data may be sent at 115,200bps. [Same as transmission rate, transmission speed, data rate]. [See also bps].

dB - See decibel.

dBm - Decibel referred to one milliwatt. This is used to measure certain levels, such as transmit level. [See also transmit level, receive level, carrier detect threshold].

DB-25 - The 25 pin plug that connects an RS-232C cable to the RS-232 port.

DCD - Data Carrier Detect. This tells the computer whether or not the modem is connected to another modem.

DCE - Data Communications Equipment. These are computer peripherals that communicate. A modem is a DCE. [See also DTE].

decibel - A unit describing how loud one sound is compared to another. [Same as dB].

decompress - The process of converting compressed data back to

its original form. [See also archive].

decoy program - A program or text sent on mainframes and multi-line BBS's that simulates the log-on procedure. The unsuspecting user will see this and enter his password, and the person who made the decoy program will get the password and can use the account.

default - A setting or an answer to a question that is automatically assumed. If 80 columns is a default, then you only have to change it if you want something other than 80 columns.

delay time - The time it takes between sending data on a computer and receiving a response from the remote computer. If the delay is long, most file transfer protocols will slow down. [See also protocol].

Delphi - One of the major on-line services. As of this writing, it does not support high speed modems.

demodulate - To convert the tones that a modem sends over the phone lines back into data. [See also modulate].

department name - This is the last piece of information needed for an internet address. [See also internet address].

destructive backspace - A term that indicates that your communications program deletes the character the cursor is on when it receives the backspace character. [See also non-destructive backspace].

destructive signaling - This is a type of break signal that causes all data to be destroyed while the break signal is being sent. [See also break signal].

dial - To send out either the tones or pulses that the phone company needs to understand what number you are calling. Most modems will dial automatically (auto-dial).

dialing speed - See touchtone dialing speed.

dialout facility - A service where you call a computer, and from that computer you can call other computers. It is usually used with packet switching networks, which saves you money on long distance calls.

dialup line - A telephone line connected to the telephone company. This is a regular phone line. [Compare to leased line].

dialup modem - A modem that is used over normal (dialup) telephone lines.

dial modifiers - Any commands that are sent to a modem which change the way a phone number is dialed. For example: tone, pulse, and pause.

dial tone - The sound that you hear when you pick up the phone if

it is ready to have an outgoing call made. Your modem, if it can dial, should understand this tone.

dibit - Two bits sent simultaneously by a modem. For example, a modem can operate at 1200bps and 600 baud. What happens in this case is that 600 times a second, the modem sends out a dibit (two bits). Therefore, it is sending 1200 (600 times 2) bits per second. [See also bps, baud].

dictionary - The V.42bis data compression protocol stores certain data that is being sent/received in a "dictionary," which it refers to when compressing/decompressing data. [See also V.42bis, dictionary size]. [Same as encoder dictionary].

dictionary size - This is the number of characters in the dictionary used for the V.42bis data compression protocol. It is usually 2048, but can also be 1024, 512, or 4096. [See also dictionary, V.42bis].

digital - A system using discrete numbers to represent data. In computer systems, these are the numbers 0 and 1 (for binary). [See also analog].

digital signal processing - This is what is used to perform echo cancellation on a CCITT V.32/V.42 modem. [Same as DSP]. [See also echo cancellation].

DIP switch - DIP stands for Dual In-line Package. DIP switches are a group of small switches placed together on electronic equipment. Many modems have these. The switches can be changed to alter various settings. For example, one DIP switch on a modem may change the status of the DTR.

direct mode - See MNP direct mode.

disconnect - To hang up the phone and cause the connection between your modem and another computer to be stopped. Most BBS programs have a way of disconnecting a user who has called the bulletin board, if it is needed.

disk capture - This is when a communications program will save incoming information to the disk. This is useful if you are receiving a text file that you want to read later.

dither tone - See echo suppressor defeat tone.

domain - The domain is the main category for an internet address. [See also domain name].

domain name - This is the name for an internet domain. The most common domains are COM (commercial), EDU (educational), and GOV (government).

door - A gateway that will allow a bulletin board to run a program while a user is on the BBS. Games are popular doors on BBS's, although doors can be used for serious purposes, too.

down - A word meaning that a bulletin board is not working, so that you can not connect with it. This can mean that there was a crash, or it could simply mean that the SysOp is playing a game on his computer. Often a SysOp will leave a phone connected to his BBS line off the hook when he is using the computer so that you will get a busy signal. [See also running].

download - To receive a computer file from a bulletin board. It is usually a computer program, but can also be a text file. [See also upload, protocol].

DSP - See Digital Signal Processing.

DSR - Data Set Ready. This indicates that the modem is on, and ready to accept input from the computer (either commands or data to be sent over the phone line). [Same as modem ready].

DTE - Data Terminal Equipment. This is computer equipment which is not directly responsible for communicating, for example, the computer itself and printers. [See also DCE].

DTMF - Dual Tone Multi-Frequency. This is used in tone dialing. It is a method where 2 distinct tones are sent for each digit dialed.

DTR - Stands for Data Terminal Ready. The DTR signal is sent from the computer to the modem, to let the modem know that the computer is ready to communicate.

dumb modem - A modem that only sends and receives characters to or from the phone line. [See also smart modem].

dumb terminal - A keyboard and monitor that receive and send information either to or from another computer or a phone line. It is up to the other computer to do anything else, such as word wrap. [See also terminal, smart terminal].

duplex - The capability of both sides of a connection to send information at the same time. Full duplex is the same as duplex. When you are talking on the telephone to someone you are using duplex (you can both talk at the same time if you want to). [See also half duplex].

---E---

EBCDIC - Stands for Extended Binary-Coded Decimal Interchange Code. It is a way of coding characters. It is similar to ASCII, but it uses 8 bits instead of 7. [See also ASCII].

EBBS - Electronic Bulletin Board System. See BBS.

echo - [1] A reference to an echomail conference. For example, "This echo has too many messages." [2] A character that is sent

back from a BBS instead of the character that was sent to the BBS. For example, if you enter your password on a BBS it will often say 'dots will echo', meaning that it will send a period for every character in your password (it is a safety feature). [3] When a bulletin board or your terminal program sends back the characters that you type. If the bulletin board does not send back the characters, your terminal program should print them to your screen as you type them. [4] Echo on the phone lines is when you hear an echo on a long distance call. This can interfere with modem transmissions. [See also local echo, echo suppression].

echomail - Many BBS's have message bases that are shared with other BBS's. Usually late at night the BBS's will exchange any new messages. This way a user on one BBS can interact with users on other BBS's. Sometimes echomail can extend across the world.

echo canceling - This is included in the CCITT V.32 standard. It attempts to cancel echoing on long distance calls, which otherwise would interfere with the transmission. It sends the exact opposite of the sound it receives, which cancels the echo. [See also echo suppression, digital signal processing].

echo suppression - Echo suppression is a technique that the phone company uses in an attempt to make long distance voice calls sound better, by minimizing echo. However, this can cause the carrier of a modem to be lost (or at least garbled, causing a loss of data). In order to prevent this problem, a modem needs to send a certain tone over the phone line at all times. [See also echo suppression defeat tone].

echo suppression defeat tone - This is a signal sent over the phone lines by some modems in an attempt to cancel out the negative effects of echo suppression. In the Bell standard, it is 2225Hz +/- 10Hz, in CCITT standards it is 2100Hz +/- 15Hz. [Same as dither tone]. [See also echo suppression].

editor - The part of the BBS that allows you to enter a message and edit it.

effective throughput rate - See effective transfer rate.

effective transfer rate - This is the rate at which data can be sent after data compression has been accounted for. For example, a modem may be rated at 9600bps. If it uses data compression with a ratio that averages 2:1, it has an effective transfer rate of 19,200bps. While only 9600 bits are sent over the phone line, they represent 19,200 bits of real information after they are decoded. [Same as throughput, data throughput, effective throughput rate]. [See also raw speed, data compression].

EIA - Electronics Industry Association. They developed the RS-232C standard. [See also RS-232C].

electronic mail - See E-mail.

E-mail - Electronic mail. Messages that are sent to individual

people. You choose who to send the message to and (usually) only that person receives the message. (Some BBS programs allow you to send bulk E-mail, which goes to more than one person, but the concept is still the same.) Originally, you could only send mail to people on the same BBS. Now, through networks, it is possible to send mail to anyone on any BBS in the network.

emoticons - See emotion icons.

emotion icons - These are groups of several characters that are used to express emotion over the phone line. For example, :) is a happy face (when you look at it from the side). Similarly, :(is a sad face. [Same as emoticons]. [See Appendix B].

emulate - When a communications program imitates a certain brand of terminal.

encoder dictionary - See dictionary.

encryption - Coding data so that people who are not supposed to see the data will not be able to understand it.

ENQ character - This is the same as Control-E, ASCII value 5. It stands for Enquiry.

EOF - Stands for End Of File. It is the character CTRL-Z, which can mark the end of a text file.

equalization - When a modem adjusts its transmit level for different frequencies, to account for the greater loss at certain frequencies over the phone line. [See also transmit level, receive level].

error - When there is line noise and one or more characters are changed. This is especially noticeable when downloading or uploading a program. In this case the error must be detected, and the data must be re-sent (or else the file will be destroyed). [See also line noise].

error control - The ability of a modem to notice errors in transmission, and have any incorrect data re-sent. [See also MNP 1-4, LAPM, V.42].

error correction - See error control. (Error control is a more correct term, since the modem does not correct incorrect data, it just has it sent again).

error free - When referring to data transmission, error free refers to communications equipment in which data is transmitted perfectly. This is actually an impossible situation, but it is possible to have data that is very, very close to error-free.

ESC - See escape key.

escape character - ASCII character 27. [See also escape key, ASCII].

escape character guard time - See guard time.

escape code - See escape sequence.

escape key - The key marked ESC on a computer keyboard. It is often used to 'escape' out of a program or procedure in a program. Also, the ASCII character (ASCII 27) is used by ANSI to produce limited graphics. [Same as ESC]. [See also ANSI].

escape sequence - A sequence of characters (usually +++) that instruct a modem to change from data mode to command mode, if they are typed with a certain delay before and after they are typed. [See also data mode, command mode, guard time].

even parity - This indicates that the parity bit is always set such that the sum of the "1" bits in each byte that is sent, plus the parity bit, is an even number. [See also parity bit, format].

executive mode - When a user is connected to a bulletin board, but the SysOp is controlling the bulletin board. The most common use of an executive mode is when the SysOp validates users without the user having to hang up.

exit - See logoff.

expedited signaling - Break signals that are sent before any other data. All data will remain intact. [See also break signal].

expert mode - Many BBS's have this feature, which allows a user who feels that he knows the system well to save time by not having menus sent to his system. If he forgets some commands that are available, he can have the menu appear. Otherwise, the menus will not appear. This is especially helpful at slow speeds.

extension - The extension of a filename on an MS-DOS system is the last three characters, which are separated from the rest of the filename by a period. For example, the filename SPREDSHT.WKS has the extension "WKS". [See also archive].

external modem - A modem that is located outside of the computer. It is hooked up to the computer with a cable, most commonly an RS-232C cable. [Same as stand-alone modem]. [See also internal modem].

external program - A computer program that is separate from another program. When BBS software runs a program that is separate from it, it is called an external program. [See also door].

external protocol - This is a file transfer program that is not built into your comm program, but the comm program is able to run it anyway (as an external program). [See also internal protocol].

extract - To take out files from an archive. [See also archive,

unarchive].

---F---

factory configuration - The way that your modem was set up when it left the factory. Typing ATZ normally returns your modem to the factory configuration.

fall-back - The ability of a modem to change to a lower speed when there is a problem communicating at the higher speed (usually caused by line noise). [Same as auto fall-back].

fall-forward - This is when a modem will change to a faster speed if line conditions improve after a fall-back occurs.

fax - Short for facsimile. It is a copy of a piece of paper that is sent over the phone lines by a fax machine. Some modems also have fax machines built in them, so that they can send and/or receive faxes. [See also faxmodem].

faxmodem - A modem that also has the capability of sending and receiving faxes. [See also fax].

FCC - Federal Communications Commission. This is the government agency that is responsible for making sure that phone lines are being used correctly and that radio interference is at acceptable levels.

FDM - Frequency Division Multiplexing. A way that some modems transmit full duplex information, by splitting the telephone bandwidth into two sections. One is used to receive data, the other is used to send data. This method can be used at speeds of up to 2400bps. [See also modulate].

feature negotiation - This is when a modem can determine the best protocol to use when connecting to another modem. This includes the fastest speed, error control, and data compression. It is part of hand-shaking. [Same as negotiation scheme].

feed - The connection between a BBS and a message network. When a BBS "loses its feed," that means that it is no longer receiving messages from the network, and can not send to the network.

feedback - A message that is sent by a user to the SysOp of a bulletin board. While it is meant to be a way for the user to let the SysOp know of any complaints or compliments they may have, it is more often a convenient way of sending E-mail to the SysOp.

fidonet - A public network connecting thousands of BBS's around the world.

filter - When a communications program or a BBS program takes out

certain characters or words and doesn't accept them. For example, a bulletin board program may filter out CTRL-G's so that the SysOp does not hear the beeping. Also, some BBS programs have the ability to take out obscene words from messages. [See also profanity filter].

filter device - A piece of hardware which goes between the modem and the phone line of a BBS. When a user calls up, they will either have a voice or computer connection that asks them for a special password before they can gain access to the main computer system. This makes it more difficult for hackers to get into the system, but is also more of a burden for the legitimate users.

FINGER - On internet, a function that allows you to determine if a user is connected to the network.

flash - On a normal telephone, this is when you quickly push down and release the off-hook button. It is often used for call waiting. Many modems have a command that will simulate this action.

flag - A piece of information that is either TRUE or FALSE. It is used in some bulletin board security systems to indicate whether the user has access to certain parts of the bulletin board. It is also used by modems for certain indicators such as DTR.

flow control - A method of controlling when information is sent. One method is Xon/Xoff, where a BBS will send information until your computer sends an Xoff (CTRL-S). It will resume sending information when you send an Xon (CTRL-Q). [See also Xon/Xoff, CTS/RTS].

format - Information such as "8N1" that describes the way that your computer and a bulletin board should be connected. The first digit is normally 7 or 8, the number of data bits. The second character is a letter describing the parity (N for None, M for Mark, S for Space, O for Odd, and E for Even). The last number is the number of stop bits. 8N1 is the most common format. Data is sent as follows: Start bit (0) - 7 or 8 bits of data - (parity bit, if used) - stop bit (1) - (gap bits, if used) [Same as settings].

forum - See conference.

forward - To send E-mail that you received to someone else.

FOSSIL driver - Fido-Opus-SEAdog Standard Interface Layer. This is a program that allows BBS and related programs to communicate with different types of modems, keyboard, and monitors.

framing bits - Bits that are used to separate characters. The bits themselves are not used as information. [See also stop bits, start bits].

framing error - This occurs when the UART in a modem does not detect a stop bit. The modems are probably out of sync with each

other.

freeware - Computer programs that are copyrighted, but they may be legally copied if there is no payment involved. They are almost the same as public domain programs, except that public domain programs are not copyrighted and may be sold for payment. Freeware programs often can not be changed when they are distributed. [See also public domain].

freq - Short for "File REQuest." It is used to get program(s) from a BBS, without logging on. In order to do this, you need to be part of a network that the BBS is also part of.

frequency division multiplexing - See FDM

frequency shift keying - See FSK.

frequency spectrum - A range of frequencies having similar characteristics. All sounds we hear are grouped as the audio frequency spectrum. Similar to bandwidth.

FSK - Frequency Shift Keying. This method that low-speed modems use to transmit information over phone lines uses 4 frequencies, which are used to represent 0's and 1's for both sending and receiving. These modems can only operate up to a speed of 600bps at full duplex (or 1200bps at half duplex). [See also modulation].

FTP - File Transfer Protocol. This is the method of transferring files on internet.

full duplex - See duplex.

full flow - See streaming.

---G---

gap - See gap bits.

gap bits - A series of 0's that are sometimes sent between data bytes over the phone lines.

garbage - Unwanted characters that appear because of either line noise or incorrect settings. [See also line noise, format].

gateway - A connection between one network and another. For example, on some commercial on-line services, you can reserve airplane tickets. This usually involves the on-line service you called connecting to the airline's computer.

general file - Any kind of text on a bulletin board that is not specifically E-mail, a bulletin of any sort, or a message. Usually they are long files for the user's information. Some

examples of general files are: a file containing more information on the bulletin board program, a newspaper article about a controversial issue, and an article that explains how to make your own disk drive.

GENIE - One of the major on-line services.

global scan - When a bulletin board goes through all the messages on all boards to check for new messages that the user has not yet read. This is very useful as it prevents the user from having to go through each board to check for new messages. [See also quickscan].

goodbye - See logoff.

group III FAX - The standard controlling fax communication.

guard time - When the escape sequence is sent to your modem, the guard time is the amount of time that must occur between characters of the escape code, for it to be considered the escape code. Otherwise, it will assume you are entering data that is meant to be sent to the other modem. [See also escape code, data mode, command mode].

guard tone - A tone that is sometimes sent over the phone line for echo suppression. 1800 hertz and 550 hertz are sometimes used.

guest - When a user is just looking at a bulletin board and does not want to receive an account there. The user usually has the same privileges as a new user who has not yet been validated. Many bulletin board programs allow guests. This is a good feature, since the SysOp does not have to validate users who will not be calling the board more than once or twice.

---H---

hacker - [1] A programmer who likes to experiment with computers (this is the type of person who often will not read the documentation to software before using it, so he can figure out how to use it by himself). [2] A person who attempts to abuse the privileges of computer BBS's and other services. His activities may range from getting and exploring an account he is not supposed to have on a mainframe computer to attempting to crash a bulletin board. These people are unwanted by most BBS's. They are often not malicious. The media sometimes confuses them with phreakers. [See also phreaker].

half card - For IBM compatible computers, this is a card that is smaller than normal (about half the size). It does not affect the operation of the modem.

half duplex - This is a mode which allows only one modem at a

time to transmit information. When one modem is finished, the other can then start to transmit. [Same as simplex]. [See also duplex].

hand-shaking - The process of establishing an electronic link between two modems. Handshaking lets both modems know information such as the speed they will be using, and whether or not the modems have the same type of error correction capability. [See also feature negotiation].

handle - See alias.

hang - When a bulletin board all of a sudden starts to do nothing. That is, it will not accept calls or even let the SysOp type anything until the computer is reset. This can be caused by a problem with the BBS software, or the computer itself.

hang up - When someone closes a switch which stops a telephone connection. This either happens when someone puts a telephone receiver into its cradle or when the person instructs the modem to hang up.

hardware error control - This is when error control is performed by the modem, not the communications program. [See also error control].

Hayes compatible - Any modem which operates in the same way as the modems developed by Hayes. Most modems up to 2400bps are Hayes compatible.

Hayes AT command set - This is the set of commands used to operate Hayes modems and Hayes compatible modems. Almost all of the commands start with AT.

help file - Many BBS systems will include information on how to run the system in case you are having troubles. Often just pressing "H" or a question mark at the main menu will show you the information, but with some systems you have to find the help file somewhere, occasionally amidst the files to be downloaded.

hertz - A unit of frequency, which equals cycles per second.

high speed - A modem that operates at a high speed. In most cases it is assumed to be at least 9600bps.

host - The computer that is being used to store information from other computers. Every BBS is a host, and so are pay services. On a network, hosts are all the computers that are connected to the network.

host program - A computer program that allows your computer to accept incoming calls, and let the callers upload or download files. It is limited compared to a BBS. If you want to do anything more, such as record information or print it out, you usually have to do the programming yourself. [Similar to unattended mode].

hot-keys - A term which means that you only have to press one key at a menu, rather than several. You don't have to hit the return key. Usually you can do this while a menu is being sent to your computer (so you don't have to wait for the whole menu to be sent).

HS/LINK - A file transfer protocol that allows you to upload and download at the same time, which can theoretically double your transferring time.

HST - High Speed Technology. A high speed protocol developed by US Robotics. It allows for 14400bps one way, and 450bps the other way. The two computers can switch when one has more information to send than the other. It is not compatible with the CCITT protocol.

hyphen - The character -.

Hz. - See hertz.

---I---

IBM graphics - On IBM computers, there is a group of "graphic" characters (such as lines, used to make boxes) that can be shown on the screen. Some BBS's will send these graphic characters if requested. Most non-IBM computers will not recognize these characters. These characters' bytes have their 8th bit set to 1.

ID number - See user number.

idle time - When a computer is not being used. This refers to either a computer running a BBS that is not busy, or a caller that is not sending anything or receiving anything. Some BBS's will hang up a user if there is a certain amount of idle time (such as a minute).

inactivity timer - When this is on, a modem will automatically disconnect from a remote computer after a given amount of time passes without any information sent or received.

incoming - Information that is being sent to your computer.

information - Any data that is sent between computers. Data usually refers to numbers and small pieces of information. Information is usually used for larger things, such as text files. [See also data].

initialize - To set up either hardware or software to work correctly with your system. Many modems have to be initialized each time they are used so they 'know' how to act with the communications program. When your software initializes your modem, it may tell the modem to expect 2400 baud and no parity, as well as the fact that you do not want any information to echo on your screen.

[See also initialization string].

initialization string - This is the command that your communications program sends to the modem when the program is started. In most cases, it is an AT command just like you would type in. [See also initialization].

interdigit interval - When pulse dialing is used, you need a certain amount of time free of "clicks" so that the phone company knows when each digit is finished. When you are dialing on a rotary phone, you don't need to worry about this because the time it takes to turn the dial is sufficient. A modem that sends pulse codes must wait a specified amount of time before going from one digit to the next in a phone number. A value between 1/2 second a 1 second is usually used.

internal modem - A modem that is 'hidden' inside your computer. Outside of your computer you will only see the phone cord. An internal modem can either be on a peripheral card that is placed inside your computer, or it can be built into your computer. [See also external modem].

internal protocol - A file transfer protocol that comes as part of a comm program, and is not separate from it. [See also external protocol].

International Telephone Union - See ITU.

internet - This is the largest network of BBS's. It was originally started by the U.S. Government. It connects hundreds of thousands of host computers.

internet address - This is an address used to reach someone on the internet. It is actually a 32-bit number assigned by the U.S. Government agency DDN Network Information Center. It is broken down into 4 parts, the domain, the organization, the system, and the department. [Same as IP address].

internet format - An address on internet. For example, Joe_User@place.loc.edu.

internet relay chat - On the internet, it is possible for 2 or more users to talk to each other in "semi-real time", meaning that their messages may take a while to reach each other, but quick enough that they can wait for replies and "chat."

interrupt - An interrupt, as far as modems and computers are concerned, is an electronic signal that tells the computer that something important is happening. Most modems can be set up by software to send an interrupt every time a character is received by the modem. When operating at fast speeds, this makes sure that the computer doesn't miss characters as it is printing them on the screen or saving them to a disk.

in sequence signaling - Break signals that are sent in the proper order among data, as opposed to expedited signaling (which will send the signal before other data). No data is harmed, it all

remains intact. [See also break signal].

IP - Internet Protocol. See internet address.

IP address - Internet Protocol address. See internet address.

IRC - See Internet Relay Chat.

ITU - International Telephone Union, a part of the United Nations involving telephone systems. Its divisions are responsible for creating standards, and helping underdeveloped countries with their phone systems. [See also ITU-TSS].

ITU-TSS - Telecommunications Standards Sector of the International Telephone Union. ITU-TSS can be considered the new name of the CCITT. It is responsible for creating standards relating to computer telecommunications, namely the V. series of standards. It is expected to be able to bring standards to the industry faster than the CCITT was able to. [See also ITU, CCITT].

---J---

jack - The small plastic box that your phone cord connects to on your wall.

jump - A command used on some BBS's to go from one board or section on a BBS to another.

jumper - This is a piece of plastic and metal that can be moved on an internal modem to change a setting, such as the COM port to be used. [See also selectable COM port].

---K---

K - When K is placed after a number, it means 1024 times that number. If your computer has 640K that means that it has a little more than 640,000 bytes of memory. Often communications software will tell you that you have a certain amount of free memory to use as a buffer.

Kermit protocol - An almost error-free file transfer protocol usually used for text transfers. It was developed at Columbia University. [See also protocol].

keyboard macro - A macro that will allow you to hit one or several keys and have the program act as though you had typed a lot directly from the keyboard. [See also macro].

kill - When referring to a message on a bulletin board, it means

deleting that message from the board. Usually you can only delete the messages that you write (unless you are a SysOp).

---L---

LAN - Local Area Network. This is a group of computers that are all connected. Usually, there is one computer that controls all peripherals (such as printers and a hard disk drive). The other computers are linked to the controlling computer, which lets the other computers take turns using the peripherals. [Same as computer network].

LAPB - Link Access Procedure Balanced. This is a form of error control found in X.32 packet switched networks.

LAPM - Link Access Procedure for Modems. A type of error control used by some modems. It is included in the V.42 protocol (V.42bis also includes it, since V.42bis includes all V.42 error control methods). It is NOT a compression method, even though some modem manufacturers have incorrectly advertised it as such. [See also V.42, error control].

leased line - A telephone line that directly connects two computers. It is usually rented from the telephone company. A leased line doesn't have many of the electronic restrictions that a dialup line has, so data can be sent faster. However, data therefore can only be sent between those two computers. [Compare to dialup line]. [Same as private line].

LED indicators - The lights on external modems that indicate conditions such as speed, RD, DCD, etc.

leech - A person who downloads a lot from a BBS, and does not contribute much to the BBS by uploading programs or using the message bases.

left-brace - The character {. It's not used often.

left-bracket - The character [.

letter - [1] The characters A-Z (uppercase or lowercase) [2] Another term for a message posted on a BBS.

LF - Line Feed. This is a control character (ASCII 10) that is used on some computers and printers to move down one line (on the screen or paper). It is usually used right after a carriage return. [See also return].

LHARC - A program that will extract archives with the extension "LZH". [See also archive, LZH].

line - [1] A row of characters on your screen, for example, many computers have screens with 25 lines. [See also columns]. [2]

The connection between your computer and a BBS. Most commonly used in the term "line noise." [3] A phone line connected to a BBS. For example, a BBS might advertise that it has "4 lines," meaning that 4 people can call the BBS and use it at the same time. [Same as node].

line delay - See delay time.

linefeed - See LF.

line noise - This is interference on the telephone lines. It will cause a character or many characters of garbage to appear on your screen. In general, the higher the bps rate of your modem, the more line noise will appear. However, error control protocols strive to eliminate line noise (and get rid of most of it). [See also error control].

link access procedure - See LAPM, LAPB.

local - On a computer that is running a BBS, there are 1 or more phone lines connected to it. However, the SysOp can usually use the BBS, too, from the keyboard. This is considered a local connection.

local analog loopback - Tests the connection between a modem and the computer. [See also local digital loopback].

local area network - See LAN.

local call - A phone call to a phone number in your local area, which will not incur long distance charges. [See also long distance call].

local digital loopback - Tests the connections between a computer, the modem, the phone line, and the remote computer. [See also local analog loopback].

local echo - This is when a communications program will send information (either that you type or from a file) to your screen, as well as to the other modem. Usually local echo is not used, and the BBS you are connected to will send the information back to you, and only then will the communications program print what you typed on your screen.

local number - The phone number used after a country code, area code and/or a city code. In the United States, it is 7 digits long.

log - A log is a file that keeps track of some kind of use. In a communications program, it might keep track of what BBS's you call. A BBS can keep a user log, which is a file that indicates which users called up and when. [See also user log].

logic bomb - This is part of a software program that will do something malicious. For example, the author of a BBS program might have the program set up so that if he enters his initials in a certain point while the program is running, it will destroy

all of the files on the BBS. These are no longer as common as they used to be.

logoff - To leave a BBS. When you choose to logoff, the BBS will usually ask if that's what you really want to do, then it will hangup. It may also ask if you want to leave a note to the SysOp. [Same as exit, quit, goodbye].

logon - The process of connecting to a BBS. This is what occurs after you have called the computer and the phone starts to ring, but before you actually start using the BBS. "Logon" can also include the process of entering your name and password (which is also called sign-on). [See also signon].

long distance call - A telephone call that is outside your local calling area, and that you must pay for. [See also local call].

lowercase - The letters that are normally used, such as in this sentence. The other kind of letters are UPPERCASE. [See also uppercase].

lurk - This is a term used on some CB simulators, which means that the person is leaving his computer for a while (and therefore will not be able to respond to messages).

LZH - This file extension refers to an archive that was compressed with the program LHARC. You need to get the program LHARC from a BBS before you can un-archive the file. [See also archive, unarchive, LHARC].

---M---

macro - A series of instructions or text that can be entered by hitting a couple of keys. For example, a communication program might let you enter your user name and password just by hitting CTRL-N. [See also trigger character].

mailer - A program used by BBS's that allows for other BBS's to call, so that mail and/or files can be transferred automatically between the two.

mainframe - A large computer that many people can use at the same time. Usually, a mainframe computer is owned by a large company, and it has a lot of memory and storage for its users. Some mainframes have phone lines connected to them so that employees (or other authorized people) can use the mainframe from home.

make/break pulse ratio - During pulse dialing, the make/break pulse ratio is the ratio of the time that the phone is off the hook to the time the phone is on the hook. In America and Canada, it should be 39/61.

manual-syncing driver - This is what a BBS uses if the BBS pro-

gram can not determine directly what the user's bps rate is, and the user must hit the return key several times before the BBS can figure out the user's speed.

mark - When you are looking at the titles of messages to read, some BBS programs will allow you to choose certain ones you want to read. This is called marking.

mark bit - A bit that is set to 1. [See also space bit].

mark parity - This is when the parity bit is always set to a binary 1. [See also parity bit, format].

matrix - See topology.

matrix address - The address of a node on a network. [See also address].

maximum string length - In V.42bis data compression, this refers to the maximum length of data (in characters) represented by one word. It can range from 6 to 250 characters, although it is usually 32.

menu - A list of options that you can choose from. A BBS might have a menu that lets you choose from reading messages, downloading, or logging off. In reality, there would be many more options.

message - Any text that is left in a message base on a BBS. These can range from questions for other users to answer, to information on new computer programs, to just about any topic you could imagine. [See also message base].

message base - A group of messages on a BBS pertaining to a certain topic. For example, a BBS might have message bases for general messages, computer-related messages, and social information. Some BBS's have dozens or even hundreds of message bases. [Same as subboard, board].

message network - A network of BBS's that transfer messages between each other. [See also network].

minicomputer - A scaled-down version of a mainframe. A minicomputer usually has many terminals connected to it, and can run many programs at the same time. It is more powerful than a microcomputer.

MNP - Microcom Networking Protocol. A type of error control and data compression, created by Microcom, that many newer modems use. It is built into the modem, unlike software error correction in file transfer protocols. There are different MNP levels. Levels 1-4 are error control protocols, and level 5 is a data compression protocol that can compress data to about 50% of its original size. A modem with MNP-5 also has MNP-4. MNP 1-4 is also included in the CCITT V.42 error correction system.

MNP direct mode - This is a mode used on modems with the MNP

protocols, where the speeds from the modem to the remote modem and to the computer are the same. Also, there is no buffering, and no flow control. [Same as direct mode]. [See also MNP normal mode].

MNP normal mode - This is the more common mode used with modems that have MNP capability, where the speed from the computer to the modem can be higher than the connection between the modem and the remote modem. This mode uses buffering to prevent lost data. [Same as normal mode]. [See also MNP direct mode].

mode - The state that a computer or a program is in. For example, a computer can be in a text mode, and a communications program can be in a chat mode (which operates differently than the normal mode).

modem - MODulator/DEModulator. This is a computer peripheral which allows a computer to communicate over telephone lines. This is the heart of computer telecommunications. The main factor that differentiates modems is their speed, measured in bps.

modem ready - See DSR.

moderator - The person who is in charge of a conference. This person usually checks to make sure that all rules are followed (for example, that people do not swear).

modify - See edit.

modular cord - A standard telephone cord, with a modular plug at either end. [Same as modular line. [See also modular jack, modular plug].

modular jack - The square hole in which you put telephone cord (that has a modular plug). [See also modular cord, modular plug, 42A block].

modular line - See modular cord.

modular plug - The square piece of plastic at the end of a telephone cord. It plugs into a modular jack. [See also modular cord, modular jack].

modulate - When a modem changes information from computer bits into tones that can be transmitted over the phone lines. Different methods of modulation are PSK, FSK, and FDM. [See also demodulate, PSK, FSK, FDM].

modulation scheme - The method that a modem uses to modulate data. [See also PSK, FSK, FDM].

MTA - Message Transfer Agent. This is what moves data across a network under the X.400 electronic mail system. [See also X.400].

multiple-speed - This refers to a modem that can operate at

several speeds. Most modems are capable of doing this. While a modem may be listed as having a speed of 2400bps, it most likely also can operate at 1200bps and 300bps.

multiple-state modulation - A modulation scheme that sends more than one bit per baud.

multi-line BBS - A BBS that has more than one line or node. [See also line].

---N---

NAK - This control character (CTRL-U) is sometimes used by communications or BBS programs (usually in file transfers) to indicate that the information it received was bad. NAK stands for Negative AcKnowledgegement. [See also ACK].

navigator - A program that makes it easier to access the various functions of an on-line service.

negotiation scheme - See feature negotiation.

netmail - Messages that are sent over networks of BBS's to specific people. It is the same as E-mail, except that E-mail goes to a user on the same BBS that you are calling. Netmail goes to a user connected to a BBS that is on a network of BBS's that is hooked up to the BBS you call. [See also E-mail].

network - A group of BBS's that are "linked" together. This means that the BBS's share messages and sometimes files. Usually the BBS's will call each other late at night to get the messages and files. [See also echomail].

network address - In order for a message to find its way to the correct BBS in a network, it must include an address. Every node in a network should have its own address. [See also address].

new user - When you use a BBS, usually you will have the status of new user for the first few calls, until the SysOp verifies your account (at which time you will normally be considered a registered user). A new user usually has less privileges, such as not being able to download programs.

news - Some BBS programs will have announcements that are shown when you log on to the BBS. These are often referred to as news, since they often inform you of changes to the BBS. [Same as system news]. [See also sign-on message].

next - A command in BBS programs that will let you view the next message in the message base.

node - [1] See line. [2] A BBS that is connected to a network. It has an address that lets everyone know how to reach it from

the network. [See also address].

nodelist - A list of all the nodes on a network, along with their addresses. This is used by some mailers to find out how to send out messages. [See also node].

noise - See line noise.

noise level - See noise power.

noise power - The "loudness" or strength of noise on a phone line. It is measured in -dBm's. [See also signal power].

non-destructive backspace - This is when a communications program will not delete any characters on the screen when the backspace key is pressed. [See also destructive backspace].

non-volatile memory - This is memory that many modems have which is not destroyed when the power is turned off. Using this memory, you can store a certain configuration in the memory, and have the modem automatically use the configuration when you turn it on.

normal mode - See MNP normal mode.

NSF - National Science Foundation. See NSFNET.

NSFNET - The National Science Foundation network. The NSF is a government agency. This network was the basis for the internet.

null character - The ASCII character 0, or CTRL-@. This character usually will not be printed on the screen. It was originally used when communications programs were slower and could not receive information as fast as it was sent, so BBS programs would send these characters after every line to slow down the speed at which information had to be received.

null modem - A special connection between two computers that will make the computers think that they are hooked up to a modem, so that the two computers can communicate with each other.

numeric result codes - These are result codes that are printed as numbers, rather than words. [See also result codes, verbal result codes].

---O---

odd parity - This indicates that the parity bit is always set so that the sum of the bits set to 1 in a byte, plus the parity bit, is an odd number. [See also parity, format].

off hook - The state that your telephone is in when you pick it up. In non-computer life, it usually means when the telephone

connection is accidentally disconnected, such as "Someone must have left the phone off the hook." A modem that takes the phone "off hook" is taking control of the phone line, and it will usually then dial a phone number for you. When a telephone line is "off hook," you are not able to receive calls from other people, unless you have call waiting. [See also on hook].

off hook button - This is the button on a real telephone that is depressed when you put down the receiver. It signals the phone company when your phone is off hook, and ready to place calls.

off-line - When your computer is not connected to another BBS. [See also on line].

offline mail reader - A program that allows you to read messages and reply to them after you call a BBS. This can save you money if you call BBS's long distance (because you do not spend the time reading messages while online with the BBS). Also, it makes it easier for other callers to reach the BBS, since you spend less time on line.

on hook - When your telephone is not being used, and it is ready to ring if someone calls. [See also off hook].

on-line - When your computer is connected to a BBS. For example, some communications programs will keep track of how long you have been on line. This lets you know how long you have been connected to the BBS.

on-line conference - This is when a group of people "get together" and have a conference using their computers. Some of the major on-line services do this. [Same as real-time conference].

on-line games - Any game that is played on a BBS. Sometimes they are played in real time against other players who are using the BBS at the same time, and sometimes they are played by making a move and waiting for their opponent(s) to make their move when they next call. [See also Role Playing Game].

on-line information service - Any on-line service that provides information. Most commercial systems fall into this category. [See also on-line service].

on-line mode - See data mode.

on-line navigator - See navigator.

on-line service - While this can refer to any computer that is hooked up to the phone line, it usually means a pay service such as Compuserve or GENie. [Same as on-line system]. [See also on-line information service].

on-line system - See on-line service.

organization name - This is part of an internet address. It is usually an abbreviation of the name of the company or organization that controls the computers at that point in the network.

[See also internet address].

originate - To call another computer and connect to it. The originating computer is the one that placed the telephone call (as opposed to the BBS, which is the answering computer).

originate-only modems - Some older modems only operate using an originate frequency, which means that if you try calling one, you must change your modem to send an answer tone. This can be done on many modems by typing ATDT, the phone number you want to call, and then the letter R (before hitting return).

originating computer - The computer which dials another computer. This is most likely referring to your computer (unless you have a BBS, or other people are calling your phone number, and you have your computer's modem answer the phone). [See also answering computer].

originate frequency - This is the frequency of the carrier that is used by the modem that places a call to another modem. [See also answer frequency].

originate mode - This is when a modem is ready to place a call, rather than accept an incoming call. [See also answer mode].

---P---

packer - A program that some BBS's have which takes new messages, and packs them together to be sent out by a mailer. [See also mailer].

packet - [1] A group of bits sent by a modem that comprise a byte of information. [2] A group of bytes sent by a file transfer protocol.

packet radio - The equivalent of a BBS, but with with radio connections instead of telephone connections. It requires an amateur (ham) radio setup, instead of a modem. With the right setup, you can read/send messages and even files, using radio waves.

packet switching network - A telecommunications service that transmits data from one computer to another using packets of data. They usually have telephone numbers in most areas of the country so that users can connect to on-line services without toll charges.

pad - This happens when a file that is being transferred ends in the middle of a block of data. The communications program must add blank data to fill up the block. This is called padding. [See also protocol].

PAD - Packet Assembler/Disassembler. This is a device that

disassembles incoming packets, and assembles outgoing packets.

page - [1] (noun) A page is one screen's worth of information. Many BBS's will automatically wait for you to press a key after it has sent you a page of information. [2] (verb) to alert the SysOp that you would like to speak with him. Many BBS's will allow you to do this, and it will make beeping sounds so that the SysOp will know you want to talk to him. [Same as yell]. [See also chat].

PAK - [1] The extension for files archived with the program of the same name. You need the program PAK to un-arc an archive with this extension. [2] The program itself. [See also archive, unarchive].

parallel - This is when a computer sends data one byte (or any number of bits other than one) at a time. This is faster than the alternative, serial. [See also serial].

parallel interface - Any interface that transmits or receives more than one bit at a time. In most cases, 8 bits are transferred at a time. The RS-232C standard involves a parallel interface. [See also serial interface].

parity bit - Most modems have the capability to send an extra bit for every byte sent, which is used to help sense errors. This is called the parity bit. It can be set to no parity, mark parity, space parity, odd parity or even parity. Most BBS's do not use a parity bit. [See also format, mark, space, odd, even].

password - A special code that only you should know. This code will allow you to gain access to your account on a computer. Different BBS's have different rules as to how long your password can be and what characters can be used. You should not use a password that is easy to guess (such as your name, or "password"), because a hacker might try to gain access to your account by guessing your password.

pause - On most modems, you can send the modem a command that will pause at some point while dialing a number. This can be useful on PBX systems, if you have to wait for a dial tone.

PBX - Private Branch Exchange. This is the telephone system that many offices have, allowing extensions for each telephone, and a connection to the main telephone system.

PC-Pursuit - A packet switching network that allows people to save money on long distance calling, if they use modems.

phase shift keying - See PSK.

phone number - A number identifying a specific phone line. In the United States, a phone number consists of a 3 digit area code and a 7 digit number. If you call BBS's in other countries, there may be a specific country code and city code that is part of the phone number. You can find many of these codes in a phone book. A BBS will usually ask you to tell it your phone number

before you can be a registered user.

phreaker - A person who spends a lot of time trying to find out as much as possible about the telephone company, and how it works. They often try to find out ways to make long distance calls for free. Some steal calls from telephone credit card users, some steal calls from the phone company directly, and others don't make "free" long distance calls. They are sometimes confused with hackers. [See also hacker].

pick up - To pick up a carrier is when the 2 modems recognize each other's signals over a phone line. After this point the two computers can communicate.

ping-pong - A 9600bps and 4800bps protocol developed by Hayes. It features fast turnaround.

pins - The ports on the back of your computer and an external modem will have pins. Each pin has a certain function, such as letting the computer know that the modem is online. The pins from a computer's port and the modem are connected by a cable.

PKARC - The program which will make an archive with the extension "ARC". [See also archive, unarchive, ARC].

PKUNZIP - The program which will un-arc a file that has the extension ZIP. [See also unarchive, archive, ZIP].

PKXARC - The program which will un-arc an archive created with PKARC. [See also unarchive, archive, ARC].

PKZIP - The program which will create an archive with the extension "ZIP". It is one of the most popular archive programs. [See also archive, unarchive, ZIP].

pocket modem - An external modem that is small enough to be easily portable. It usually either uses a battery for power, or it can get its power from the phone line.

point - A person who has his computer connected to a node on a network. This person has a special address for his computer. A person who has a point is considered part of the network. If you just call a BBS, you are not considered part of the network. [See also node].

poll - [verb] The process when a computer checks to see whether a peripheral or another computer has data to send. [noun] See vote.

post - To save a message that you have written on a BBS so that other people can see it. [Same as leave message].

private - When referring to a message, it means that only a specific person or several people that you specify can view the message. [See also public].

private branch exchange - See PBX.

private line - See leased line.

privileged - Some BBS's have a privileged user level, where the user can do more than a regular user. For example, they may be able to download more programs than regular users. [See also user level].

profanity filter - Some BBS's have a special function that will take out specified words (usually swears) from messages that people leave. That way, the BBS will automatically keep itself "clean," even if users try to leave swears in their messages.

prompt - A character or group of characters that are meant to remind the user of a BBS that he needs to enter some information. It might say "What now?" or it might list the name of the message base the user is currently in, or a list of possible commands.

protocol - [1] When referring to file transfers, a protocol is a method of sending and receiving a program. There are many methods available, each with different advantages and disadvantages. [See also upload, download, Xmodem, Ymodem, Zmodem, Kermit]. [2] Protocol is also used to describe the way that hardware error control is managed. [See also error control].

PSK - Phase Shift Keying. In this method of modulation/demodulation, there are two frequencies used (usually 1200 hertz and 2400 hertz). There are 4 different phase angles (0, 90, 180, and 270 degrees), representing dibits 00, 01, 10, and 11. This is usually used for 1200bps transmission. Note that the baud rate using PSK is really 1/2 of the bps rate, since 2 bits are sent at a time instead of one. [See also modulation].

PSTN - Public Switched Telephone Network. This is the regular phone lines that just about everybody uses.

public - When referring to a message, it means that the message is available for everyone to see. [See also private].

public domain - A program that is in the public domain usually has no copyright, and can be copied legally by anybody. BBS's often have public domain software available for people to download. [See also shareware, freeware, commercial software, bannerware].

public messaging - A fancy term that means to read and/or leave messages in a message base.

public switched telephone network - See PSTN.

pulse dialing - A method that some phones use to dial numbers. It involves a series of "clicks." Most modems support this type of dialing, which is the only type available in some remote areas. The other method of dialing is tone dialing. [See also tone dialing].

---Q---

quickscan - An option used by some bulletin board programs which will let you check several message bases to see if there are any new messages. [See also global scan].

quit - See logoff.

---R---

rack mounted modems - Some multi-line BBS's use rack mounted modems, so that the modems can be easily and safely stored.

raw speed - The speed at which a modem can actually transmit data, before compression or other factors. [See also effective transfer rate].

RD - Receive Data. This is the wire in an RS-232C cable that receives data.

real-time conference - See on-line conference.

receive - To transfer information from another computer to your computer. To receive a file is the same as downloading the file. [See also send].

receive data LED - On external modems, this LED will light up when the modem is receiving data. [See also LED indicators].

receive level - The "loudness" of the sound that is received by a modem. It is measured in -dBm's. A modem will have a certain range which it can understand, for example, -33dBm to -9dBm. [See also equalization].

receive sensitivity - See carrier detect threshold.

register - A location in memory that stores a value which refers to something specific. This value can be changed. For example, most modems have a register that holds a number which tells the modem how many rings it should wait for before picking up the phone.

registered user - This is the most common user level on most BBS's. It usually allows reasonable usage of the BBS (perhaps it will give you a time limit of 45 minutes per day, and let you download up to 200K of programs per day). [Same as regular user]. [See also user level].

regular user - See registered user.

reliable link - A connection that is "error-free," meaning that an error control protocol is being used. [See also auto-reliable link].

remote - A computer in a different location. For a BBS, the user is at a remote location (since they are connected by the phone line, and not right there). For a user, the BBS is at a remote location.

request to send - See RTS.

reread - After a message is sent to your computer from a BBS, the reread command will send the message again. This can be useful if the message is long, and you miss part of it.

reset - A modem can be reset. This will change any options (such as parity and speed) to the values that they have when the modem is first used. This can be useful if you change some values for the modem and aren't sure what they do, and then you find that the modem won't work. Resetting the modem will fix everything for you.

response format - The way that a modem sends certain information to the computer. It can either be verbal (such as "BUSY" or "NO CARRIER"), or it can be numeric ("7" or "3").

response time - How long it takes for the computer or modem to respond to a certain condition. For example, a carrier detect response time of 10ms means that it takes the modem 10 milliseconds to figure out that there is a carrier.

result codes - These are either numbers or words that the modem sends to the communications program (which will usually print them on the screen for you to see) that indicate how the modem responded to an action you requested. For example, if you tell the modem to dial a number, it may respond with "CONNECT 1200", which is a result code that means that the computer dialed the number and connected to a computer on the other end. [See also numeric result codes, verbal result codes].

retrain - Some modems have the capability of monitoring the phone line to "see" how good the connection is. If the line quality is poor, these modems can "retrain"--they change their equalization so as to better accommodate the lines. [See also equalization].

retransmit - To transmit information that was previously sent. Whenever an error is encountered, retransmitting the data will fix the problem.

return - ASCII character 13. This is the key marked "RETURN" or "ENTER". It will advance the cursor to the next line. On some printers, it will just move the print head to the left hand side, and the printer then needs a linefeed to move to the next line. [Same as carriage return, <CR>].

reverse - When you are in a message base, you may find this command which will allow you to read messages in backwards order

(from newest to oldest messages).

reverse mode - When a modem switches the signals it should send. For example, in reverse mode, a modem that dials another computer will act as though it just received the call. Some modems only let you dial out (they do not accept calls). In order to call one of these modems, you would have to set your modem to reverse mode, and then call the computer.

RI signal - See ring indicator signal.

right brace - The character }.

right bracket - The character].

ring - When someone calls you on the telephone, the sound that your phone makes is called a "ring." Also, when you call someone (or a computer), it will ring before they pick it up. This indicates that the number is not busy, but nobody has picked up the phone yet.

ringback - The sound that you hear over the phone that indicates that the phone is ringing on the other end, and not busy. It sounds a lot like a phone actually ringing.

ringing indicator LED - This is an LED on some external modems that lights up when the phone is ringing. [See also LED indicators].

ring indicator signal - This is the line on an RS-232C cable that indicates that the phone is ringing.

RJ-11 - This is a normal phone jack. Modems usually have 2 jacks like this, one to connect to the phone line, and the other to connect to a telephone (that you can use when the modem isn't being used).

RPG - See Role Playing Game

Role Playing Game - Some computers don't act as places to leave messages or programs, but instead let you play a game. On these computers, you have a character and call up the computer to move around in a world with other characters (other people who call up), and you interact with them (for example, you may try to kill the character). [Same as RPG]. [See also on-line games].

rotary - A phone that dials with the pulse method. [See also pulse dialing, tone dialing].

RS-232 - The name of a specific type of port on the back of some computers, or peripherals such as modems. It has 9 or 25 pins. [See also RS-232C].

RS-232C - The name of a standard (created by the Electronics Industry Association) for communication between a computer and a serial device. The interface consists of 25 wires, although a variation contains 9 wires. Computers and peripherals which both

have an RS-232 port can be connected easily with an RS-232C cable.

running - Working. If a BBS is running, then it is working correctly and people can call it. [See also down].

RTS - Request To Send. This is when the computer tells the modem that it wants to send information to the other computer. It is only used in half duplex mode. [See also flow control, CTS].

---S---

S register - A type of register that modems use. [See also register].

scan - To look through messages or file descriptions to either find new messages or files or look for certain key words within the messages or descriptions.

screen width - The number of characters that a computer can display on one line. On most modern computers, it is 80 columns. [Same as video width]. [See also columns].

script language - Many communications programs allow the user to write a program, or script, which allows them to use the communications program without actually typing anything. It is often used to call BBS's late at night to download programs or look for new messages. This way, the user does not have to be there when the communications takes place.

scripting language - See script language.

sector - A unit to measure storage space. It usually refers to 256 bytes. It is rarely used any more.

security level - Some BBS programs have different user levels, usually numbered, which allow different levels of access. For example, 0 might refer to an unregistered user, 10 a registered user, and 99 for the SysOp. Each has different levels of access on the BBS. [Similar to user level].

selectable COM ports - On internal modems for IBM compatible computers, this allows you to change something on the modem (usually a jumper or DIP switch) to allow you to change which COM port the modem will be connected to. [See also COM port, jumper, DIP switch].

selftest - The ability of a modem to test itself to make sure it is functioning properly.

send - To transfer information from one computer to another. To send a file is called uploading the file. [See also receive].

SendFax(TM) - A modem that can send faxes, but not receive them.

serial - The method used when a computer sends and receives data one bit at a time. Contrast this to parallel. [See also parallel].

serial interface - An interface that transmits only 1 bit at a time. [See also parallel interface].

serial port - A port on a computer that is used to transmit and receive data in a serial fashion (one bit at a time). [See also RS-232C].

service class - The level of MNP protocol that is being used, such as MNP Class 4 or MNP Class 5. [See also MNP].

settings - See format.

set-up - (noun) - Information that a BBS has about your computer.
(verb) - To give the information about your computer to a BBS. This information usually includes screen width, whether or not you want hot-keys, and other miscellaneous information.

shareware - Programs that can be distributed freely, but you must pay for these programs if you use them. They usually allow you to try them for a specified period of time and then you must either pay for the program or get rid of it. Many BBS's have shareware programs that you can download without paying the BBS, but you must remember that if you use a shareware program you are supposed to pay for it. [See also public domain].

shell virus - A virus which places itself either before or after a program on a disk or in memory. It can be easy to detect such a virus, since the length of the program will be longer after the virus hits than it was before. [See also virus].

SIG - Special Interest Group. This is similar to a message base, but it may also contain files. It is generally used on large services, such as CompuServe. [See also SIGop].

SIGop - SIG OPerator. The coordinator of a SIG. This person is responsible for checking messages to make sure that they pertain to the topic of the SIG. [See also SIG].

signal power - The loudness or strength of what a modem sends over the phone line. It is measured in -dBm's. [See also noise power].

sign-off message - A message that is displayed when you log off a BBS. Often the message will include the numbers of other BBS's, and in some cases the BBS will allow you to leave a message for the next user to call the BBS.

sign-on - The procedure of letting a BBS know who you are. This involves giving the computer information such as your user number, name, password, and sometimes even phone number. [See also logon].

sign-on message - A message that is displayed by a BBS after you sign on. Often news about the BBS will go here. On some BBS's you can leave a sign-on message for the next caller. [See also news].

simplex - See half duplex.

smart modem - Originally the brand name of a modem, it refers to a modem which has capabilities which make it 'smart'. Most modems now sold are considered smart. Basically, it means that the modem has many features. [See also dumb modem].

smart terminal - A terminal that is capable of certain editing features. [See also terminal, dumb terminal, terminal emulation].

space bit - A bit set to zero.

space parity - This is when the parity bit is always set as a binary 0. [See also parity bit, format].

special interest group - See SIG.

speed - This refers to the bps rate of a modem. The most common modem speeds are 300bps, 1200bps, 2400bps, and 9600bps. [See also effective transfer rate].

stand-alone modem - See external modem.

stand-alone program - A program, usually that allows you to do file transfers, that is separate from your comm program, but can be called by it.

start bit - This framing bit indicates that the data byte will be following. It is always a binary 0. [See also format, framing bits].

statistics - Any information that a BBS keeps on its users. Some BBS's keep track of how many messages a user posts, how many programs the user uploads or downloads, and even how many times the user calls.

stats - See statistics.

status line - In communications programs, sometimes the bottom line of the screen will contain a status line, which has information such as the speed of the modem, the parity, how long you have been connected to a BBS and other such information.

status lights - See LED indicators.

stop bit - When a modem sends a byte of data, it usually sends one or two framing bits after the data byte, before the next byte is sent. These bit(s) are called stop bits. They are always a binary 1. [See also format, framing bits].

streaming - When a file transfer protocol sends data continuously, without waiting to make sure there are no errors. A streaming protocol should check for errors, but if an error occurs the file transfer should be stopped. A streaming protocol should only be used with modems that have hardware error control. [See also Ymodem-g, protocol]. [Same as full flow].

streaming Ymodem - See Ymodem-g.

STU-III - Secure Telephone Unit, generation III. This is a system used by the government that makes voice and data calls much more secure.

subboard - See message base.

subject - Most BBS's require that you leave a short description about any messages that you post on the BBS. This description is referred to as the subject of the message. [Same as title].

subop - A term used for the operator of a subboard. Some BBS's allow a person besides the SysOp to control a specific message base. This person would be able to kill any messages that he/she felt were inappropriate.

synchronous communication - With synchronous communication, data bytes are not marked with a beginning and end, but instead are sent at a specific interval. When computers send data to modems, it is synchronous communication. When modems send the information they get from the computer, the modem usually will add start and stop bits to identify the bytes. That is asynchronous communication. [See also asynchronous communication].

SysOp - Short for SYStems OPERator. This is the person who is in charge of a BBS. He has the power to change anyone's user level, delete users, delete or edit messages. Usually this is the same person who paid for the BBS equipment and pays for the phone line. [See also Co-SysOp].

SysOp window - Some BBS programs have an area of the computer screen (on the computer that the BBS runs on, not the user's screen) that gives information about the user who is on-line, such as his password, where he is from and his phone number. This is called the SysOp window, and is for the convenience of the SysOp. [Similar to top of screen display].

system - [1] Your computer. When a BBS asks for your system configuration, it is referring to information about your computer, such as screen width. [2] A BBS.

system files - Any computer files that are used by an operating system, or in the case of BBS's, files that are used by the BBS program that do not get changed.

system name - Part of an internet address. [See also internet address].

system news - See news.

---T---

tab - The key on your keyboard that will move the cursor forward about 5 spaces. It is not an ASCII character (it is similar to a function key, since it does not output a single character).

tag - To choose what you want from a list. A BBS might let you tag certain files to download all at once. Also, you can tag certain message areas. This way, the BBS will assume those are the only message areas you are interested in, and it will not send you messages from other areas.

tagline - When using an offline mail reader, you often have the option of including a "tagline" at the end of your messages. This is often a funny saying or a quote, and usually takes up just 1 line.

talk mode - See voice mode.

TCM - Trellis Coded Modulation. This is a form of error control used on some modems.

TCP - Transmission Control Protocol. This is used to control the flow of data on the internet.

TCP/IP - Transmission Control Protocol and Internet Protocol combined.

TD - Transmit Data. This is the wire in an RS-232C cable that is used to transmit information.

Telco - Abbreviation for Telephone Company.

telecomm - Short for telecommunications. See telecommunications.

telecommunication(s) - This word has no precise definition, but is frequently used. Its definition ranges from "any form of communication over a distance" to "any communication by electric means" to "two computers 'talking' to each other via modems." Methods of communications that probably are considered telecommunications: BBS's, telephones, TV's and fax machines. The word is used both in singular and plural.

telecommuting - The idea of company employees working from home, rather than their office. At home, they can communicate with the office (and other entities) by modem or voice calls.

telecomputing - Using computers to communicate. This usually involves using modems to communicate over the phone lines, but can also involve other media such as the air waves.

Telenet - The packet-switched network that is used for PC-Pur-

suit, which is operated by U.S. Sprint.

term program - See terminal program.

terminal - A CRT and keyboard that are connected to either a computer or a modem. [See also smart terminal, dumb terminal].

terminal emulation - When a communications program can simulate the operations of a smart terminal.

terminal mode - Some modems have a built in terminal program. On these modems, if that program is running, the modem is said to be in its terminal mode. It also refers to the state where a modem is ready to accept commands, although command mode is the preferred term.

terminal program - A program that allows a person to use a modem. It is generally very limited. A communications program is a more advanced version of a terminal program. Usually a terminal program will simulate a specific brand of terminal. It generally does not support file transfers. [Also called term program].

terminate - To disconnect with another computer. This is sometimes listed as a command in menus on BBS's.

text file - Any information that can be read, and is stored in a computer file. A text file can be any kind of information, such as a description of a computer program.

thread - A group of related messages on a BBS, within the same message base. If a user posts a reply to a message, some BBS's will start a thread. If a message is part of a thread, the BBS will have a command so that you can see the original message, which started the thread.

throughput - See effective transfer rate.

tilde - The character ~.

time limit - Most BBS's have a time limit, where you can only be on the BBS for a certain amount of time. On some BBS's you can only be on for a certain amount of time each time you call, on others there is a limit of time that you can be on the BBS per day.

time out - BBS programs often will disconnect a user if he doesn't type anything for a certain amount of time. Time out occurs when the time limit is reached and the BBS program hangs up on the user. This is done so that users do not tie up the BBS. If a user is connected to the BBS but is not using it, other callers might not be able to use the BBS.

timing signal - A signal sometimes sent by modems over the phone line that lets the receiving modem know when a byte of information starts. It is required in synchronous communication.

title - See subject.

tone dialing - This is a method that a phone or modem can use to dial a phone number. It uses one audible tone per digit to be dialed. [See also pulse dialing].

top of screen display - Some BBS's have this display on the top of the screen of the computer running the BBS. This will show the SysOp certain information about the user who is on-line, such as his phone number, how many programs he has downloaded, etc. [Similar to SysOp window].

topology - How a network is organized. In other words, which computers (or BBS's) are connected to each other.

touchtone dialing speed - The length of time that your modem sends each touchtone digit over the phone lines. It is the equivalent to the length of time that you hold down the buttons on a phone when you make a call.

training sequence - A way of detecting the quality of the phone lines. Two compatible modems can do this by sending out the "training sequence," which tests the phone line at various frequencies. When one of the modems receives this information, it compares it to what it should be (if the phone lines were perfect). The modem then can adjust various frequencies (using equalization) to accomodate the problems in the phone line.

transfer - To send a computer program from one computer to another. [See also download, upload, protocol].

transfer protocol - See protocol.

transmission control protocol - See TCP.

transmission rate - See data transmission rate.

transmission speed - See data transmission rate.

transmit data LED - This is an LED on an external modem that will light when the modem is transmitting data over the phone line. [See also LED indicators].

transmit level - The "loudness" level of the sound leaving a modem to go over the phone lines. It is measured in -dBm's. It should be different at different frequencies, since certain frequencies have more loss over the phone line than others. [See also equalization].

trapdoor - This usually refers to a BBS program (or a mainframe that you call up) that has a special code that can be entered to give you high access. Usually, it is entered as a user name and password when logging on. These are undocumented by the program, and usually were created by the programmers so that they could gain access to any computer running their BBS program. Hackers try to find trapdoors, but they are usually not created by hackers. (Some other kinds of software have trapdoors, such as video games, which might have trapdoors to give you extra lives).

Trellis-coded modulation - See TCM.

trigger character - This is a character that, when pressed, starts a macro. [See also macro].

trojan horse - A trojan horse is a program within another program, usually on a mainframe or a computer running a BBS. The original program looks innocent, but when run it will trigger the trojan horse, which will usually try to gain access to the mainframe computer system or BBS.

TTY - A TeleTYpe machine. It is a keyboard and a printer combined in one unit. It is hooked up to another computer.

TTY mode - This is when a communications program emulates a TTY machine, which only involves printing characters and recognizing the linefeed, carriage return and backspace characters. [See also TTY].

two-wire leased line - See leased line.

Tymnet - A packet-switched network.

type-ahead buffer - Some BBS programs let you type characters to the BBS, even while it is sending information to you. When it is finished sending the information to you, it will then act on the information you sent. The type-ahead buffer refers to the process, and the space in the BBS computer's memory where the characters are held.

---U---

UA - User Agent. It is the program that people use to create and read messages under the X.400 system. [See also X.400].

UART - Universal Asynchronous Receiver/Transmitter. This is a device in a computer or modem that will change serial data (the way data comes in over the phone line) to parallel, and vice versa. [See also serial, parallel, 16550 UART, 8250 UART, 16450 UART].

un-arc - See unarchive.

unarchive - To take out the files from an archive. [Same as unarc]. [See also archive, extract, ARJ, ZIP, ARC, PAK, LZH].

unattended mode - This mode is available on some communications programs. It will let your computer wait for a telephone call from another computer, and will let the person using that computer access your computer (usually to download or upload programs). It is called unattended because you don't have to wait for the person to call, the program will automatically answer when some-

one calls. [See also attended mode]. [Similar to host program].

underline character - The character _.

underscore character - Any character (although almost always the underline character) that is used for underlining. When this method is used, the text to be underlined will be sent (usually to a printer), and then backspaces will be sent, and then the underscore character will be printed over the text, so it looks like it is underlined.

upload - To send a program from your computer to a BBS. [See also download, protocol].

uppercase - Letters that are used for emphasis, as opposed to regular lowercase letters. CAPITAL letters are the same as uppercase letters. The first word in a sentence is in uppercase. Some older computers were only capable of displaying uppercase characters.

user - A person who uses a BBS. For example, a BBS might claim that it has 500 users, which means that there are 500 different people who have called the BBS.

user level - The level of security which a user has. This usually is in the form of word(s), usually progressing from: New User, Registered User, Privileged User, SysOp Level. [See also security level].

user list - Most BBS programs will allow you to see a list of all its users. It will show the user's name, and often city and state. This is called the user list. Rarely will it show any phone numbers or more detailed information.

user log - A file on a computer running a BBS that lists which users called, what time they called, and sometimes information as to what they did while they were on the BBS.

user name - This is the name that a person uses on a computer system. Sometimes an alias is used, but it is more often the user's real name or a variation of it. [See also alias].

user number - A number that is used by some older BBS programs to keep track of users. On these BBS's, a user would have to remember a specific number as well as his password. Most BBS's now just use the person's user name instead, which is much easier for a user to remember. [Same as account number, ID number].

userfile - A file that a BBS program has that keeps track of all users of the BBS and their statistics.

---V---

V.17 - The CCITT standard for fax transmission at 14,400bps.

V.21 - The international standard, created by CCITT, that controls transmission at 300bps. [See also 103].

V.22 - The international standard for transmission at 1200bps, created by CCITT. [See also 212A].

V.22bis - The international standard, created by CCITT, that controls data transmission at 2400bps.

V.23 - The CCITT protocol for transmission of 1200bps one way, 75bps the other way.

V.24 - This, combined with V.28 is the CCITT standard equivalent to EIA's RS-232C standard. V.24/V.28 has 25 pins, just like the original RS-232C standard. [See also RS-232C].

V.28 - Part of V.24. [See also V.24].

V.29 - The CCITT standard for 9600bps half-duplex communications.

V.32 - The international standard controlling transmission at 9600bps. It was created by CCITT. It has provisions for fall-back, if the line is too noisy.

V.32bis - The international standard for 14,400 bps modems, created by CCITT.

V.42 - A standard error control system created by CCITT that is in use on many 9600bps modems and some 2400bps modems. It includes LAPM, as well as MNP 2-4. [See also error control, V.42 compatible, V.42 compliant].

V.42 compatible - This is a modem that follows all the V.42 specifications, except for LAPM error control (instead it uses MNP). [See also V.42].

V.42 compliant - This is a modem which follows all the V.42 specifications, and uses LAPM error control if possible. Otherwise, it will go to MNP error control. [See also V.42].

V.42bis - A CCITT standard for data compression. It can compress data with about a 3:1 compression ratio, although it can compress up to 4:1 given the right conditions. Any modem with V.42bis also has V.42 error control. [See also data compression].

V.Fast - At this time, the proposed CCITT standard for communications at up to 28,800bps. It will most likely be the new standard for high-speed data communications. It probably will use adaptive line probing and symbol rates to determine the fastest acceptable speed, given the condition of the phone line. Most people will not be able to achieve 28.8Kbps rates originally, until phone line conditions improve.

verbal result codes - These are result codes which are printed as words, rather than numbers. [See also result codes, numeric]

result codes].

verify - This is when a SysOp makes sure that a new user is who he or she claims to be. The normal procedure is for the SysOp to call up a new user, just to make sure that the phone number he listed is real. This is a way to make sure that the users are less likely to abuse the system. However, most SysOps do not call new users, since it is time consuming. Some SysOps will look at the information the new user left just to make sure it "looks" right (if the new user says his phone number is 555-1212, the SysOp knows it is not real). After verifying the user, the SysOp will usually raise the user's user level.

verified user - Any user who has been verified by the SysOp. It is also used to refer to users who have access better than that of new users.

video width - See screen width.

videotex - The idea of getting information by computer, over the phone lines, and paying for it. It is the computer version of audiotex (900 numbers, voice mail, having computers call you).

virus - Any program which spreads itself secretly. It reproduces within a computer, and also will go to other computers if possible (through file transfers). At a certain point in time, the virus will do something (anything from saying "Boo" to something destructive, such as erasing all files on a hard disk drive). They are often hidden inside legitimate programs that seem to run normally, but contain the virus. It will usually spread to every program you run. Viruses became widespread because BBS's can inadvertently spread virus all across the country. Whenever you download a program, it might have a virus in it. However, there are several programs available which find many viruses and can destroy them.

voice detection - The ability of a modem to detect whether a computer answers the phone, or whether it is a human voice.

voice grade - A telephone line that is designed to transfer human voice. This is the way most phone lines are set up. However, the phone company also has data grade lines, which are supposed to make data communications better. [See also data grade].

voice mail - An addition to some modems. This allows the modem to also answer incoming voice calls, send recorded (voice) messages to the caller, and let them leave a message. [Same as answering machine].

voice mode - Some older modems require the user to manually dial phone numbers through a telephone. When this is done, the modem is in voice mode. When the remote computer picks up the phone, the user must switch his modem from voice mode to data mode. [Same as talk mode]. [See also data mode].

vote - Some BBS's have this feature, which allows the SysOp to find out user's preferences about things ranging from operation

of the BBS to political positions. It is similar to a survey in the non-computer world. [Same as poll].

VT100 - A smart terminal, which is emulated by many communications programs. It uses ANSI codes. [See also ANSI].

VT52 - Another smart terminal, which is emulated by some communications programs.

---W---

WHOIS - A way of finding out biographical information about a user on internet, if the user has provided such information.

window - A distinct area of a computer screen that contains information different than the rest of the screen. Sometimes it covers other information 'underneath' the window (in which case it is temporary), or it is permanent and does not contain other information. [See also SysOp window].

word wrap - A function of editors on BBS's (just like that found in most word processors) which will move a word that won't fit at the very right hand of the screen down to the next line.

worm - A program which embeds itself within another program. Either it tries to find a space in which it won't be noticed, or it will just stick itself anywhere within the main program (which will ruin that program). A worm is almost always destructive. [See also virus].

---X---

X.25 - This is a packet-switching protocol developed by CCITT. It is used to carry large amounts of data at fast speeds over leased phone lines. [See also X.32].

X.25 dialup - See X.32.

X.32 - This is CCITT's 1984 update of X.25, also known as X.25 dialup. [See also X.25].

X.400 - This is the CCITT standard protocol for a global system for the exchange of electronic mail.

X.500 - The CCITT standard for a directory of the users of the X.400 system. [See also X.400].

xfer - Short for transfer. It usually refers to file transfers. [See also upload, download].

Xmodem - A file transfer protocol developed by Ward Christensen around 1977. It is fairly slow by today's standards, but was the first widespread file transfer protocol. It uses blocks of 128 bytes, and after each block is sent, it sends a 1 byte checksum to check for errors. If an error is encountered, the block will be re-sent. Almost every communications program offers this protocol. [Same as Christensen protocol]. [See also protocol].

Xmodem/CRC - The same as Xmodem, but it has a 16-bit CRC instead of the checksum, which makes it more reliable (it catches more errors). [See also protocol].

Xmodem-1K - This is similar to Xmodem/CRC, except it uses blocks of 1024 bytes, rather than 128. It is faster than Xmodem, since it needs to stop less often to check for errors. This is sometimes incorrectly called Ymodem. [See also protocol, Xmodem, Ymodem].

Xoff - The CTRL-S character. This is often used to pause information that is being sent. The information will be continued when an CTRL-Q is received. [See also flow control, Xon].

Xon - The CTRL-Q character. This will sometimes continue paused information. [See also flow control, Xoff].

Xon/Xoff - The flow control method using the Xon and Xoff characters. It is built into the software, not the hardware. [See also Xon, Xoff, flow control].

---Y---

yell - See page (verb).

Ymodem - A file transfer protocol which can transfer more than one file at a time. It transfers both a file and some information about the file (including its length, and the name of the file). It is similar to Xmodem/CRC, except that Ymodem can transfer more than one file at a time. It will use CRC-16 if possible, or else it will use a 1 byte checksum. It will use both 1024 byte blocks and 128 byte blocks. [See also protocol].

Ymodem-g - This is Ymodem changed to provide best results with error-correcting modems. Errors can be discovered by the protocol, since Ymodem-g uses CRC, but if there are any errors in the transmission, the transmission will be aborted. [See also Ymodem, protocol, streaming]. [Same as streaming Ymodem].

---Z---

ZIP - The file extension which refers to archives that were created by the program PKZIP. You need the program PKUNZIP to get the files out of the archive. [See also archive, unarchive, PKZIP, PKUNZIP].

Zmodem - A file transfer protocol which is known for its speed, as well as the ability to transfer information about the files which it sends. It has crash recovery and auto-download features, and can use a 32 bit CRC, which makes it almost error-free. [See also protocol].

*** APPENDIX A ***

A List of Acronyms used in Telecommunications
(Words in [brackets] are to be exchanged with other words)

AAMOF	As A Matter Of Fact
ADN	Any Day Now
AFAIK	As Far As I Know
AMF	Goodbye! (Adios [My Friend])
AS	(On) Another Subject
ATSL	Along The Same Line
AWGHTGTGA?	Are We Going To Have To Go Through This Again?
B4N	Bye For Now
BAD	Broken As Designed
BAMF	Bad [A] [My Friend]
BBR	Burnt Beyond Recognition
BBS	Bulletin Board System
BCNU	Be seeing you
BNF	Big Name Fan
BRB	(I'll) Be Right Back
BRS	Big Red Switch
BTA	But Then Again
BTW	By The Way
BWQ	BuzzWord Quotient
CU	See You
CUL	See You Later
CUL8R	See You Later
CYA	Cover Your [A]
DIIK	Damned If I know
DTRT	Do The Right Thing
DWIMC	Do What I Mean Correctly
ESAD	Eat [Sugar] And Die

ETLA	Extended Three Letter Acronym
FAQ	Frequently Asked Questions
FISH	First In, Still Here
FITB	Fill In The Blank
FOAF	Friend Of A Friend
FRED	[Frigging] Ridiculous Electronic Device
FUBAR	[Fouled] Up Beyond All Recognition (or repair)
FURTB	Full Up Ready To Burst (regarding a hard drive)
FWIW	For What It's Worth
FYBITS	[Fool] You, Buddy, I'm The Sysop.
FYI	For Your Information
<G>	Grin
GA	Go Ahead (or, 'I'm done, it's your turn to talk')
<GD&R>	Grinning, Ducking & Running (placed at the end of a nasty message)
GDW	Grin, Duck, and Weave
GFR	Grim File Reaper
GIGO	Garbage In, Garbage Out
GIGO	Garbage In, Gospel Out (believing everything from computers)
GIWIST	Gee I Wish I'd Said That
GLAGH	Good Luck And Good Hunting
GMTA	Great Minds Think Alike (when two people say the same thing at the same time)
HHTYAY	Happy Holidays to You and Yours
IAE	In Any Event
IANAL	I Am Not A Lawyer
IC	I See
IITYWISWYBMAD	If I Tell You What It Says, Will You Buy Me A drink
IMAO	In My Arrogant Opinion
IMCO	In My Considered Opinion
IMHO	In My Humble (or Honest) Opinion
IMNSHO	In My Not So Humble Opinion
IMO	In My Opinion
IOW	In Other Words
ISBAB	I Should've Bought A Book
ITSFWI	If The Shoe Fits, Wear It
IWBNI	It Would Be Nice If
JIC	Just In Case
JITNOT	Just In The Nick Of Time
KHYF	(I) Know How You Feel
L8R	Later...
LAB&TYD	Life's A Bitch & Then You Die
LTNT	Long Time, No Type
MLA	Multi Letter Acronym
MOTAS	Member Of The Appropriate Sex
MOTOS	Member Of The Opposite Sex
MOTSS	Member Of The Same Sex

NBFD	No Big [Frigging] Deal
NFW	No [FrigginG] Way
NTYMI	Now that you mention it
OFTPATHIRIO	Oh [Fool] This Place And The Horse It Rode In On
OIC	Oh, I See
OTOH	On The Other Hand
PFM	Pure [Frigging] Magic
PITA	Pain In The [A]
PLOKTA	Press Lots Of Keys To Abort
PMFBI	Pardon Me For Butting In
POSSLQ	Person of Opposite Sex Sharing Living Quarters
POV	Point Of View
PPTSPAHS	Please Pass The Salt, Pepper And Hot Sauce
<ROTF>	Rolling On The Floor
<ROTF>	Rolling On The Floor Laughing
<ROTF>	Rolling On The Floor Laughing My [A] Off
RPG	Role Playing Game
RSN	Real Soon Now
RTFM	Read The [Fine] Manual (or message)
<SG>	Sheepish Grin
SFLA	Stupid Four Letter Acronym
SMOP	Small Matter Of Programming
SNAFU	Situation Normal, All Fouled Up
SO	Significant Other
SOW	Speaking Of Which
SWMBO	She Who Must Be Obeyed
SYSOP	System Operator
TAFN	That's All For Now
TANJ	There Ain't No Justice
TANSTAAFL	There Ain't No Such Thing As A Free Lunch
TDM	Too Damn Many
TFTHAOT	Thanx For The Help Ahead Of Time
TGIF	Thank God It's Friday
TIA	Thanks In Advance
TLA	Three Letter Acronym
TOBAL	There Oughta Be A Law
TOBG	This Oughta Be Good
TPTB	The Powers That Be
TTBOMK	To The Best Of My Knowledge
TTFN	Ta Ta For Now
TTL4N	That's The Lot For Now
TTUL	Talk To You Later
TTYL	Talk To You Later
WIMP	Windows, Icons, Mice, and Pointing
WOFTAM	Waste Of [Frigging] Time And Money
WTF	What The [F]
WYGIWYPF	What You Get Is What You Pay For
WYSBYGI	What You See Before You Get It
WYSIWYG	What You See Is What You Get
YABA	Yet Another Bloody Acronym

YGLT You're Gonna Love This

*** APPENDIX B ***

A List of many Emoticons

(note that any of these can be interpreted in several ways)

```

:)            The original smiley face, "I'm Happy".
:(            The original frown
:-)           Smiling, happy face; don't take me too seriously
B-)           Above, but poster wears glasses or sunglasses
8-)           Same as previous; also used to denote wide-eyed look
#:-)          :-) done by someone with sort of matted hair
:-(           Sad or angry face
>:-)          Even angrier face
;-)           Winking happy face (something said tongue-in-cheek)
:-P           Tongue stuck out
:-b           Same as previous
:-B           Buck-toothed smile
:-D           Wider happy face (or mouth open too much)
:-o           "Oh, nooooooooo!" (a la Mr. Bill)
#:-o          Same as previous
:-)##          Person with a beard
(:-)          Messages dealing with bicycle helmets
<:-)          Dumb questions
oo            "Somebody's head-lights are on" messages
O>-<|=       Messages of interest to women
;-)           Wink ( take this message with a grain of salt)
|-(           Late night messages
:^)           Messages teasing people about their noses
:-(#}          Messages teasing people about their braces
(:-#          Message concerning something that shouldn't have been said
(:-$          Message indicating person is ill
(:-&          Message indicating person is angry
(:-*          Kiss
(:-(          Message indicating person is VERY sad
(:^(          Message concerning people with broken noses
(:<)          Message concerning blabber mouths
:-(=)          Message about people with big teeth.
&:-)          Message from a person with curly hair
?-(           Message about people with a black eye
b-)           Message about a pirate
*: *          Message about fuzzy things
*: * *        Message about fuzzy people with a fuzzy mustache
%-)           Message about people with broken glasses
+<:-|        Message from a monk/nun
{0-)          Message from cyclops
(:-D          Message concerning another blabber mouth
(:-|K-        Formal message
B-)           Message from Batman
||*(          Handshake offered
||*)          Handshake accepted

```

```

>< ><   Message about/to someone wearing argyle socks
:-)<><////> Message about someone wearing a striped tie
2B|^2B   Message about Shakespeare
=|:-)##  Message about Uncle Sam
>:-{     Message about Dracula
\:-)     Message about Gumby
(-_-)    Secret smile
<{:~)}   Message in a bottle
<:-)<<|  Message from a space rocket
(:-...   Heart-breaking message
<<<(:-~) Message from a hat sales-man
(0--<   A fishy message
(8-)     Message from a four-eye
(:>-<   Message from a thief: hands up!
<I==I)  A message on four wheels
:^{      User wears a mustache
:*)      Another person wearing a mustache
{        User is Alfred Hitchcock
*** STUFF TO END THE FILE WITH ***

```

TRADEMARKS

CompuServe is a trademark of CompuServe.
 GENie is a servicemark of GE Information Services.
 Hayes is a trademark of Hayes Microcomputer Products, Inc.
 MNP is a trademark of MicroCom, Inc.
 SendFax is a trademark of Sierra Semiconductor.

HISTORY

Telecommunications Dictionary version 0.99:

This was the first version available. It was incomplete, with about 150 words, only covering A-K. But it was nice for people not to have to wait another year to see part of it. It was released in 1989. It was usually in a file called "MODEMDIC".

Telecommunications Dictionary version 1.00:

This was the first real version. It had somewhere around 430 words defined in it. It was released on August 15, 1991. It was sent out originally as "TDIC100" in a ZIP compressed format.

Telecommunications Dictionary version 1.10:

This version had more than 530 words listed. Many words were added, some extra information was added to some old words, and

several minor errors were corrected. It was released on August 22, 1991 (I was very busy that week!). It should be called TDIC110.TXT, or if archived, TDIC110.ZIP (or whatever extension).

Telecommunications Dictionary version 1.20:

This version was not officially released. It was an interim version. It updated about half the definitions existing in version 1.10, and minor inconsistencies were fixed. Also, a few words were added.

Telecommunications Dictionary version 1.21:

Another interim version, not officially released. Last modification in August, 1992.

The Modem Dictionary version 1.25:

An interim version, just before 1.30. The name was changed, since the dictionary is specific to modems, just a small portion of telecommunications.

The Modem Dictionary, version 1.30:

This version was widely distributed, and contains all of the improvements found in the previous, unreleased versions. It was marketed as shareware on a trial basis. This version is on file at the United States Copyright Office, in Washington. Released in November 1992.

The Modem Dictionary, version 1.50:

The current version. The main change is that it was changed back to freeware. It will remain that way. Released 1/93.

The Modem Dictionary, version 2.00:

This version. It has been improved quite a bit, mostly due to the appendixes and the new definitions relating to the Internet and offline readers. Released 9/93.

*** END ***
