

**Aminetpart**

<b>COLLABORATORS</b>
----------------------

	<i>TITLE :</i> Aminetpart		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		August 9, 2024	

<b>REVISION HISTORY</b>
-------------------------

NUMBER	DATE	DESCRIPTION	NAME

# Contents

<b>1</b>	<b>Aminetpart</b>	<b>1</b>
1.1	Files uploaded the month Mar 91, empty line = new day . . . . .	1

## Chapter 1

# Aminetpart

### 1.1 Files uploaded the month Mar 91, empty line = new day

Click name to unpack, description to read the readme or get help

File	Dir	Size	Age	Description
-----	---	----	---	-----
Flyer.lha	pix/anim	166K	214*	Man flying without plane. Ben Owen
FlyerII.lha	pix/anim	249K	214*	Futuristic aircraft in combat. Ben Owen
ioexpansion.lha	hard/hack	270K	216*2	serial, 2 parallel for A500/1000/2000
FCS.lha .99	gfx/fract	62K	216*	Fractal Construction Set (pre-release). V0 ↔
BCF.lha .3c	dev/lang	169K	216*	Vanilla FORTRAN-77 compiler/linker/lib. V1 ↔
TripleYachtZ.lha	game/think	71K	216*	Plays standard/triple 'YachtZ' . V1.2
LibTool.lha	dev/misc	46K	217*	Quickly convert C/ASM code to shared lib
WordPuzzle.lha	game/misc	55K	217*	Find a word in a puzzle type game. V1.1
AirAce.lha	game/shoot	138K	217*	Fast paced WWI biplane shoot'em up.
PictureEditor.lha	gfx/edit	119K	217*	An 'object-oriented' paint program. V1.12
PrintSpool.lha	text/print	21K	217*	Easily print text/graphics from C/ASM
RexxIntuition.lha	util/rexx	43K	217*	Some Intuition aids callable from ARexx
RexxLib.lha	util/rexx	41K	217*	Shared library for adding ARexx
DisTerm.lha	comm/term	45K	217*	Comm pgm with autodial/phone-dir/macros
SBall.lha	game/misc	12K	217*	Control a bouncing ball w/joystick game
SeaLance.lha	game/misc	233K	217*	Game based on a Trident sub simulator
Humartia.lha	game/shoot	27K	217*	Shoot'em up type Arcade game

---

MandAnim.lha	gfx/fract	62K 217*A Mandelbrot Animation program. V1.2
mousehack.txt	hard/hack	13K 217*Connect standard mice to Amiga