

003353d8-0

COLLABORATORS

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| | <i>TITLE :</i> 003353d8-0 | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
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REVISION HISTORY

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
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Chapter 1

003353d8-0

1.1 No title

Run SrcGen & E Compiler directly from CED

By Steve Chapman

What~is~it

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1.2 What is it

What is it

These are three ced arrex scripts,

- 1, SrcGen.ced
This will load in a gadtoolsbox gui file and convert it to an Amiga E file, (needs SrcGen).
 - 2, Ecompile_&_Save.ced
This will auto renumber and compile your Amiga E files
 - 3, Ecompile.ced
This is by Rick Younie and this will run the E compiler only.
-

1.3 Installing

Installing

- 1, Copy Cedscripts (Drw) into your S Directory.
- 2, If no F keys have funtions assigned to them then just copy the Rexxcommands file to your S directory.

If you have some F keys already assigned then enter these three commands to empty F keys using the following

```
sys/s/cedscripts/Ecompile.ced
```

```
sys/s/cedscripts/Ecompile_&_save.ced
```

```
sys/s/cedscripts/SrcGen.ced.
```

- 3, Change the assignment line from Ecompile_&_Save.ced

```
from ec = 'WORK:PROGRAMMING/amiga_e/bin/ecdemo'  
to the location of your ec file.
```

Change the assignment line from Ecompile.ced

```
from epath = 'work:programming/amiga_e/bin/'  
to the location of your bin directory.
```

Change the assignment line from SrcGen.ced

```
from srcgen = 'dhl:programming/amiga_e/bin/srcgen'  
to the location of your srcgen file.
```

1.4 Usage

Usage

- 1, If using supplied Rexxcommands file,

Load or create your e source file and press F1 to save if any changes have been made then compile and run it.

Load or create your e source file and rename to something like test.1.e (the word test can be altered to anything you like) then press F2 to save if no changes are made the source is compiled and run, If changes have been made the filename goes up one ie (test.1.e becomes test.2.e) and so on to keep original file, then it is complied and run.

Load Program.gui file (garbage on screen) then press F10 and wait a short time for the file to be converted and saved as the same name with the last bit altered ie .gui becomes .e .

2, If using your own setup,

As above but using your F key settings instead of the above keys.

1.5 Todo

ToDo

Make a ced arexx script to automatically change the filename from <program name.e> to <program name.001.e> or <program name.gui> to <program name.001.e>.

Any other Arexx scripts that you think could be useful please Email me and i shall see what i can do.

1.6 Readme

Short: Run SrcGen & E compiler directly from CED. Author: steve@cliffe.demon.co.uk (steven chapman) Uploader: steve@cliffe.demon.co.uk (steven chapman) Type: dev/e

Change in Wouter's Ecompile.rexx. You can run SrcGen from CED and automatically save's it as the same name - gui + e.

ie (filename.gui becomes filename.e)

And auto number advance if any changes are made at time of compiling.

ie (filename.1.e becomes filename.2.e ect)
