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This version does not support Interlaced GIF images  
(upgrade available soon).

## Copyright, Registration, Technical Support

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### **To register**

Please read the register.txt file.

### **To obtain technical support**

Please contact [support@informatik.com](mailto:support@informatik.com).

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## Hotspots

### **To create Imagemaps (hotspots) for web pages**

1. From the File menu, choose Open Image. Select a GIF and JPEG and choose OK. The image is displayed. Please note that this version does not support interlaced GIF images.
2. Outline the area of the 'hotspot'. The system supports two shapes: rectangles and irregular shapes (polygons).

To outline a rectangular area, drag the mouse from the upper left corner of the selected area to the diagonally opposed corner, while holding down the left mouse button. When the correct area is outlined, release the mouse button.

To outline an irregular shape (polygon), click on the edges of the area, WHILE HOLDING DOWN THE CTRL button. Release the CTRL button only when all the edges are marked. The polygon closes by itself..

3. When the hotspot area has been marked, the specification window is displayed. Enter the hypertext link (URL). This is normally the file name of the linked HTML document. In the Alternative Description box, type the text that should be displayed, in the event that the image cannot be displayed (optional). In the Target box, enter the Target name (this is normally used only for Frames).
4. To cancel a marked hotspot, click on the Cancel button.
5. Press on OK. Specify the other hotspots, if any.
6. To edit an existing hotspot, click on it with the right mouse button. Make the changes, and press on OK.
7. To remove a hotspot, select it with the right mouse button, and click on Delete.
8. When all hotspots are specified, choose Create HTML Code from the File menu. The HTML code will be placed in the Windows clipboard. Open the HTML document and insert (paste) the code.
9. If you are working with dark-colored images and you cannot clearly see the hotspot outlines, choose Invert from the Tools menu. The negative of the image will be displayed (the actual image will of course not change).

