

# HPManager V1.01

This program is SHAREWARE. To register, please GO SWREG and register for ID 9682.  
Thank you.

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## **Introduction**

### ***Disclaimer***

The information and program provided is provided as is without warranty of any kind, either express or implied, including but not limited to the implied warranties of merchantability and fitness for a particular purpose. in no event shall the author be liable for any damages whatsoever including direct, indirect, incidental, consequential, loss of business profits or special damages, even if the author has been advised of the possibility of such damages.

### ***Requirements***

Windows 3.1 or later.

For upload to Ourworld you need PUBWIZ.EXE. If you have problems using PUBWIZ please go NLSUPP for support.

### ***Why HPManager ?***

HPManager is a replacement for HPWiz, for those who know writing HTML-code. If you use HPWiz now, you will sooner or later want to use HTML codes, which are not supported by HPWiz. HPManager organizes your pages to a project, has links to your own HTML-editor, your Browser and to PubWiz. Once you created a project using HPManager, select Project/Publish and it will **automatically** tell PubWiz which files to upload, by checking your links (HTM, GIF, JPG and other files). Further all local references to files will be converted for use in the .../hompages/... flat directory.

The internal editor of HPManager provides some quickbuttons for basic HTML code.

### ***Quick start***

- Start the program
- Select from the menu Options/User; fill in your personal data
- Select Options/Programs; fill in the path and name of your programs
- Select Page/Import to add an existing HTML page to your project [the page is not added physically to the project, it's only a link to the file]
- Add all pages of your home this way
- Select your homepage in the PagesList and select Page/Set Homepage
- Select Page/Test
- Select Project/Publish

## **The Menu**

### ***Project/New***

Starts a new project.

### ***Project/Load***

Loads an existing project from disk. HPManager projects are saved as \*.hpr files. A project file contains the id of the last user, and a list of the files you added to the project using Page/New or Page/Import from the menu.

When you load a project, the names of the pages will be displayed in the "PagesList" (upper left window). HPManager always takes the HTML-title as the page name. (Every HTML file must have a title tag by definition). The name of the last user is displayed near the publish button (red arrow). The selected page displayed in the edit window, which works like the Windows notepad.

### ***Project/Save***

Saves the project, i.e. the ID of the current user and the list of all HTML-files belonging to the project. These have been added by selecting Page/New or Page/Import from the menu. The name of your project is displayed in the blue program caption, right after the program's name. If you didn't save the project before you're asked for a filename.

### ***Project/Save as..***

Use this option to save your project under a different name than the one displayed in the program caption. Otherwise use Project/Save.

### **Project/Test**

Saves the currently loaded page and calls the program you selected in the Options/Programs menu (HTML-Viewer). This program should be a Web-Browser like Netscape, Mosaic or Explorer, anything should work.

Your browser will then show your homepage, which is always the topmost in your PagesList. [See Page/Set Homepage for how to select a homepage]. From this display of your homepage you can browse through your pages as you would online.

If you already started the browser by selecting Project/Test before, the main window of the running instance will be displayed. *(Netscape users: Unfortunately the main window of Netscape is the startup splash screen; you have to press the save button and switch to Netscape manually.)*

After switching to the browser, select RELOAD to view the changes you made.

### **Project/Publish**

Saves the currently loaded page and calls the program you selected in the Options/Programs menu (PubWiz). This must be something like c:\dir\dir\PUBWIZ.EXE. Before calling PubWiz it takes the necessary steps to prepare your HTML-files for upload. Then it tells PubWiz which files to upload, automatically including images and other files.

### **Project/Exit**

Exits the program.

### **Page/New**

Creates a new HTML-page in your project. First you are asked for a page name. Then a save dialog shows up asking for a filename. This new page is stored under that filename. The page name now shows up as the last entry in your PagesList. In the editor box you can see the contents of this new file: An empty page with the basic HTML-structure.

### **Page/Import**

Adds an existing HTML-file to your project. You're asked for the file's name. The title of the imported page shows up as the last entry in your PagesList. The contents of this file is displayed in the editor box. There you can edit it. As soon as you select a different page for display the changes you made are saved immediately and without asking!

### **Page/Remove**

Removes the currently selected page in the PagesList from the project. Without physically deleting the actual file. You're deleting just a reference to it.

### **Page/Call editor**

Saves the currently loaded page and calls the program you selected in the

Options/Programs menu (HTML Editor). This must be something like c:\dir\dir\HTMLEEDIT.EXE. Your current page will be loaded to your HTML or any other editor, if your program supports this kind of access. HPManager will not accept any inputs until you exit the HTML editor.

### ***Page/Call notepad***

Starts Windows Notepad and loads the current page there. HPManager will not accept any inputs until you exit Notepad.

### ***Page/test***

Saves the currently loaded page and calls the program you selected in the Options/Programs menu (HTML-Viewer). This program should be a Web-Browser like Netscape, Mosaic or Explorer, anything should work. Your browser will then show your current page PagesList. From this display of the HTML-file you can browse through your pages as you would online. You don't have to exit the viewer before continuing your work in HPManager.

If you already started the browser by selecting Page/Test before, the main window of the running instance will be displayed. (*Netscape users: Unfortunately the main window of Netscape is the startup splash screen; you have to press the save button and switch to Netscape manually.*)

After switching to the browser, select RELOAD to view the changes you made.

### ***Page/Set Homepage***

Moves the file you selected in your PagesList to the top. The topmost page in this list is your homepage.

### ***Page/Save as..***

Saves the current page under a different file name. The path of referenced files will be updated automatically.

### ***Options/User***

This option has two functions:

#### **a) Edit data**

In the first box, select the user data you want to edit. E.g. "User 1" Then fill in. At least first and last name & country.

#### **b) Set the user of the current project.**

The data of the user selected will be used for upload with PubWiz.

### ***Options/Programs***

#### **a) HTML editor**

insert path and name of your HTML- or any other text editor. If you don't know where it's located, push the "Browse" button to find it. The program selected here is called when selecting Page/Call HTML Editor

#### b) HTML viewer

insert path and name of your Web Browser. If you don't know where it's located, push the "Browse" button to find it. The program selected here is called when selecting Page/Test

#### c) PubWiz

insert path+PUBWIZ.EXE. If you don't know where it's located, push the "Browse" button to find it. It's in the same directory like HPWIZ.EXE. The program selected here is called when selecting Project/Publish.

### **The Page List**

The page list shows the titles of all HTML documents you added to your project. The topmost entry is your Homepage. You can change the homepage by selecting Page/Set Homepage from the menu, or by drag & drop.

### **The Link List**

The link list shows all links of the currently displayed document. Invalid links are indicated by a greyed symbol with a red cross. To highlight a link in your text, click on the link list. To find the next occurrence, re-click.

Example:

The link list shows an invalid link /IMAGES/NICE.GIF. Click on this link. The reference in the text will be highlighted. Press the DELETE key to delete the wrong entry. Select Links/Filename from the toolbar to insert the correct filename.

### **About Winsocks & PubWiz**

I'm not an expert, but here's what I've found out:

Use a find file utility to display all files called WINSOCK.DLL. There may be several and different programs may use different WINSOCK's.

PUBWIZ may work (should work) with a different WINSOCK, if it does not find the CIS WINSOCK.

If you run PUBWIZ, it will try to load its CIS WINSOCK. If the CIS WINSOCK is there (in the HPWIZ or Windows directory) and you have no other WINSOCK loaded, it will run perfectly using the CIS Dialer. If a different WINSOCK is in memory it will lock.

There are two solutions:

1) Don't use the CIS WINSOCK, and remove it from the WINDOWS and/or HPWIZ directory.

2) Use the CIS WINSOCK, but make sure there is no other WINSOCK in your memory.

To identify copies of the CIS WINSOCK, compare file size and date to the

WINSOCK.DLL in your \CSERVICE\MOSAIC directory.

The best solution I've found for Windows 95 is to start a Dial-Up Connection, waiting for connection and then running PubWiz. Use the Win95 Dial-Up for all your Internet accesses and there won't be trouble.

## Registration

Registration fee is \$17. **GO SWREG** to register.

\*\*\* At this time, the **SWREG** ID of Home Page Manager is not known yet. At **SWREG**, please scan for the program:

**Keyword HPMAN**  
**or Filename HPMAN.ZIP**

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