

## Star Trek: Hidden Evil

### DEMO

## Readme

November 19, 1999

This Readme contains last minute information regarding the Star Trek: Hidden Evil DEMO.

### DirectX 7

This demo requires DirectX 7, the latest version of DirectX. The demo will not function properly unless DirectX 7 is installed.

### Game Controls

Please see the document entitled "Controls.rtf," included with this demo, for instructions on how to control Star Trek: Hidden Evil.

### System Requirements

You will need the following minimum system in order to run the Star Trek: Hidden Evil demo:

- 200 MHz Pentium® processor
- A 100% Windows® 95/98-compatible computer system
- English language Windows® 95/98 operating system
- 32 MB RAM
- Approximately 100MB of free hard disk space
- 4x CD-ROM drive
- 100% DirectX 7 or higher compatible sound card
- 100% DirectX compatible video card with 4MB of RAM or better
- 3-D Accelerator Card recommended, but not required. (See below for supported 3-D cards.)

Star Trek: Hidden Evil is optimized for Intel Pentium-class processors, and may not function properly on AMD processors. Cyrix processors are not supported.

### Color Settings

In order to play Star Trek: Hidden Evil, you should be running in 16-bit color. The demo will switch the color setting automatically, and switch it back when it finishes. However, it is recommended that you change to 16-bit color before running the demo.

### Video

#### *Voodoo 3*

If you are using a Voodoo 3 graphics accelerator, you need to turn off triple buffering. Under the Voodoo control panel, there is a checkbox labeled "Force Triple Buffering." You should uncheck this box.

#### *Voodoo Graphics (Voodoo 1)*

If you are using a Voodoo Graphics (Voodoo 1) accelerator, make sure you are running in Glide. We have noticed minor graphical artifacts when running with these cards in Direct3D.

The following video cards and chipsets were tested  
and are supported by Star Trek: Hidden Evil.

*NOTE: This is a partial list based on the information available to us at this time. The information is subject to change as new cards are released. Please check the Star Trek: Hidden Evil website for updates!*

### **3dfx**

#### **Voodoo Graphics**

Diamond Monster 3D

Canopus Pure 3D

Orchid Righteous 3D

#### **Voodoo Rush**

Intergraph Intense 3D Voodoo

#### **Voodoo 2**

3dfx V2 1000 PCI

Diamond Monster 3D II

Canopus Pure 3D II

Orchid Righteous 3D II

STB Black Magic

#### **Voodoo Banshee**

Creative Blaster Banshee

Diamond Monster Fusion

Quantum 3D Raven

#### **Voodoo 3**

3dfx Voodoo 3 2000

3dfx Voodoo 3 3000

3dfx Voodoo 3 3500TV

### **ATI Technologies**

#### **ATI Rage 128**

#### **ATI Rage Fury**

ATI All-in-Wonder 128

### **Intel**

#### **i740**

#### **Diamond Stealth II G460**

Real3D Starfighter

### **Matrox**

#### **Matrox G200**

Matrox Millennium G200

Matrox Mystique G200

#### **Matrox G400**

Matrox Millennium G400

### **Nvidia**

#### **Riva 128**

Diamond Viper V330

STB Velocity 128

#### **Riva 128zx**

STB Velocity 128zx

**Riva TNT**

**Creative Blaster TNT**

Diamond Viper V550  
Hercules Dynamite TNT

**Riva TNT2**

Creative Blaster TNT2  
Diamond Viper 770  
ELSA Erazor III

**Rendition**

**Rendition V2100**

Diamond Stealth II S220

**Rendition V2200**

Hercules Thriller 3D

**S3 Incorporated**

**S3 Savage3D**

Hercules Terminator Beast

**S3 Savage4**

Diamond Stealth III S540