

<Startup Window> PRESENTATION,"Main Topic"
<Define Sequence> "Main Topic"

 <Panel> "One"

use skip if to create update conditions. IF structs do not re-evaluate.

 <SKIP If> NOT AvailMem(4096)
 <Panel> "Two"
 <SKIP If> AvailMem(4096)
 <Panel> "Three"

<End Sequence>

<Define Panel> "One"

Welcome to a little test database. This database checks to see if there is 4MB RAM currently available on your system. The status is constantly updated so that you can try opening and closing apps to change the state of the machine. Click the next arrow to check the current status.

<End Panel>

<Define Panel> "Two"

You have more than 4MB free memory of this machine.
(Context check returned **true**).

<End Panel>

<Define Panel> "Three"

You have less than 4MB free memory of this machine.
(Context check returned **false**).

<End Panel>

<DCC> "AvailMem", 'MemA',FRONT, LONG