



# EODistribution Framework

**Objective-C API Reference**



Apple Computer, Inc.  
© 1999 Apple Computer, Inc.  
All rights reserved.

No part of this publication may be reproduced, stored in a retrieval system, or transmitted, in any form or by any means, mechanical, electronic, photocopying, recording, or otherwise, without prior written permission of Apple Computer, Inc., except to make a backup copy of any documentation provided on CD-ROM.

The Apple logo is a trademark of Apple Computer, Inc. Use of the “keyboard” Apple logo (Option-Shift-K) for commercial purposes without the prior written consent of Apple may constitute trademark infringement and unfair competition in violation of federal and state laws.

No licenses, express or implied, are granted with respect to any of the technology described in this book. Apple retains all intellectual property rights associated with the technology described in this book. This book is intended to assist application developers to develop applications only for Apple-labeled or Apple-licensed computers.

Every effort has been made to ensure that the information in this manual is accurate. Apple is not responsible for typographical errors.

Apple Computer, Inc.  
1 Infinite Loop  
Cupertino, CA 95014  
408-996-1010

Apple, the Apple logo, Macintosh, and WebObjects are trademarks of Apple Computer, Inc., registered in the United States and other countries. Enterprise Objects is a trademark of Apple Computer, Inc.

NeXT, the NeXT logo, OPENSTEP, Enterprise Objects Framework, Objective-C, and WEBSOCKET are trademarks of NeXT Software, Inc.

Adobe, Acrobat, and PostScript are trademarks of Adobe Systems Incorporated or its subsidiaries and may be registered in certain jurisdictions.

Helvetica and Palatino are registered trademarks of Linotype-Hell AG and/or its subsidiaries.

ITC Zapf Dingbats is a registered trademark of International Typeface Corporation.

ORACLE is a registered trademark of Oracle Corporation, Inc.

SYBASE is a registered trademark of Sybase, Inc.

UNIX is a registered trademark in the United States and other countries, licensed exclusively through X/Open Company Limited.

Windows NT is a trademark of Microsoft Corporation.

All other trademarks mentioned belong to their respective owners.

Simultaneously published in the United States and Canada.

**Even though Apple has reviewed this manual, APPLE MAKES NO WARRANTY OR REPRESENTATION, EITHER EXPRESS OR IMPLIED, WITH RESPECT TO THIS MANUAL, ITS QUALITY, ACCURACY, MERCHANTABILITY, OR FITNESS FOR A PARTICULAR PURPOSE. AS A RESULT, THIS MANUAL IS SOLD “AS IS,” AND YOU, THE PURCHASER, ARE ASSUMING THE ENTIRE RISK AS TO ITS QUALITY AND ACCURACY.**

**IN NO EVENT WILL APPLE BE LIABLE FOR DIRECT, INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM ANY DEFECT OR INACCURACY IN THIS MANUAL, even if advised of the possibility of such damages.**

**THE WARRANTY AND REMEDIES SET FORTH ABOVE ARE EXCLUSIVE AND IN LIEU OF ALL OTHERS, ORAL OR WRITTEN, EXPRESS OR IMPLIED. No Apple dealer, agent, or employee is authorized to make any modification, extension, or addition to this warranty.**

**Some states do not allow the exclusion or limitation of implied warranties or liability for incidental or consequential damages, so the above limitation or exclusion may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.**

# The EODistribution Layer

---

**Framework:** System/Library/Frameworks/EOJavaClient.framework

**Header File Directories:** System/Library/Frameworks/EOJavaClient.framework/Headers

## Introduction

---

The EODistribution layer is used in Java Client applications. It consists of two parts: a Yellow Box framework for the server and a Java package for the client. The EODistribution (or, simply, “distribution”) layer performs by-copy object distribution and synchronization. It is responsible for synchronizing the states of the object graphs on the client and on the application server. The distribution layer handles communication over a “channel” (which use transports such as HTTP or CORBA) and moves properties in both directions, that is, as objects are fetched and changes are saved. It encodes and decodes objects as they travel back and forth over the channel.

The classes in the server side of the EODistribution layer are provided by the EOJavaClient framework, and server side APIs are available in both Objective-C and Java (the Java package for the server side APIs is `com.apple.yellow.eodistribution`). The classes on the client side are implemented in pure Java and live in the `com.apple.client.eodistribution` package.

## FRAMEWORK The EODistribution Layer

The following table summarizes each class in the EODistribution layer:

<b>Class</b>	<b>Client</b>	<b>Server</b>	<b>Description</b>
EODistributedDataSource	X		Fetches data using an EOEditingContext on the client as its source of objects.
EODistributedObjectStore	X		Handles interaction with the distribution layer's channel, incorporating knowledge of that channel so it can forward messages it receives from the server to its editing contexts and forward messages from its editing contexts to the server.
EODistributionChannel	X		Abstract class for distribution channels.
EODistributionContext		X	Encodes data to send to the client and decodes data it receives from the client; also tracks and communicates any changes on the server object graph to the client.
EOHTTPChannel	X		Implements a distribution channel using HTTP as the transport.
WOJavaClientApplet		X	Used to download and create the applet on the client.

In addition, `EOAccessAdditions.h` declares Objective-C categories on `EOEntity`, `EOClassDescription`, and `EOEntityClassDescription`. The methods in these categories return client-specific information stored in model files.

# EOClassDescription Additions

---

**Category of:** EOClassDescription

**Declared in:** EODistribution/EOAccessAdditions.h

## Category Description

---

This Objective-C category adds a number of methods to EOClassDescription (which is part of the EOControl framework). These methods are intended to return various properties bound to the client-side class that corresponds to the receiver's EOEntity. In this category implementation, however, all of these methods return `nil`. See the EOEntityClassDescription Additions reference for descriptions of implementations that return actual data.

## Instance Methods

---

### **clientAttributeKeys**

- (NSArray \*)clientAttributeKeys

Intended to return an array containing the names of those attributes that are bound to the client-side class that corresponds to the receiver's EOEntity, this category implementation simply returns `nil`.

**See Also:** - clientAttributeKeys (EOEntityClassDescription Additions)

## CATEGORY EOClassDescription Additions

### clientToManyRelationshipKeys

- (NSArray \*)clientToManyRelationshipKeys

Intended to return an array containing the names of those to-many relationships that are bound to the client-side class that corresponds to the receiver's EOEntity, this category implementation simply returns `nil`.

**See Also:** - `clientToManyRelationshipKeys` (EOEntityClassDescription Additions)

### clientToOneRelationshipKeys

- (NSArray \*)clientToOneRelationshipKeys

Intended to return an array containing the names of those to-many relationships that are bound to the client-side class that corresponds to the receiver's EOEntity, this category implementation simply returns `nil`.

**See Also:** - `clientToOneRelationshipKeys` (EOEntityClassDescription Additions)

# EODistributionContext

---

**Inherits from:** NSObject

**Declared in:** EOJavaClient/EODistributionContext.h

## Class Description

---

An EODistributionContext object encodes data to send to the client and decodes data received from the client over the distribution channel. An EODistributionContext is also responsible for tracking the state of the server-side object graph and communicating any changes to the client, thus keeping the client and server object graphs in sync. EODistributionContext—or, if implemented, its delegate—validates remote invocations originating from client objects. The server-side EODistributionContext communicates with the EODistributedObjectStore on the client. See the EODistributionContext.Delegate protocol description for more information on security and validation.

## Constants

---

The EODistributionContext.h header defines NSString constants for the names of the notifications it posts. For more information, see [“Notifications”](#) (page 10).

## Instance Methods

---

### **delegate**

- (id)delegate

Returns the receiver's delegate.

### **editingContext**

- (EOEditingContext \*)editingContext

Returns the receiver's editing context.

**See Also:** - initWithSession:editingContext:, - initWithSession:

### **initWithSession:**

- (id)initWithSession:(WOSession \*)*session*

Initializes a new EODistributionContext for use in *session* with *session*'s default editing context.

### **initWithSession:editingContext:**

- (id)initWithSession:(WOSession \*)*session*  
editingContext:(EOEditingContext \*)*editingContext*

Initializes a new EODistributionContext for use in *session* and with *editingContext*.

## CLASS EODistributionContext

### invocationTarget

- (id)invocationTarget

Returns the target object to which client requests are sent for processing.

**See Also:** - responseToClientMessage:

### responseToClientMessage:

- (NSData \*)responseToClientMessage:(NSData \*)message

Called to generate the response to a client request. The target object specified with `setInvocationTarget:` is invoked with the client request, and the response returned by the target object is returned from this method.

**See Also:** - invocationTarget

### session

- (WOSession \*)session

Returns the receiver's session.

**See Also:** - initWithSession:editingContext:, - initWithSession:

### setDelegate:

- (void)setDelegate:(id)delegate

Specifies that *delegate* should be used by the EODistributionContext to validate method invocations and fetches requested by the client. For more information, see the EODistributionContext. Delegate protocol specification.

**See Also:** - delegate

## CLASS EODistributionContext

### setInvocationTarget:

- (void)setInvocationTarget:(id)invocationTarget

Specifies the target object to which client requests are sent for processing.

**See Also:** - responseToClientMessage:

## Notifications

---

### EOLoadUserDefaultsNotification

Posted whenever a distribution context receives a request for user default values from a client application. Receivers can load default values (from a database, for example) and add them to the mutable dictionary provided in the notification's userInfo.

---

Notification object	this
userInfo	An NSDictionary containing a single entry with the key "defaults" and an NSMutableDictionary as the value. The keys to the mutable subdictionary are the names of the user defaults and the corresponding values are the default values themselves.

---

### EOSaveUserDefaultsNotification

Posted whenever the distribution context receives user default values from a client application. Receivers can use this notification to store the default values (in a database, for example).

---

Notification object	this
userInfo	An NSDictionary containing a single entry with the key "defaults" and another NSDictionary as the value. The keys to the mutable subdictionary are the names of the user defaults and the corresponding values are the default values themselves.

---

# EOEntity Additions

---

**Category of:** EOEntity

**Declared in:** EODistribution/EOAccessAdditions.h

## Category Description

---

This Objective-C category adds a number of methods to EOEntity (which is part of the EOAccess framework). These methods are used by the template generation code to obtain information about the client-side class corresponding to the receiving EOEntity object.

The information returned by these methods is stored in your model file. To change it use the EOJavaClientExtensions bundle for EOModeler.

## Instance Methods

---

### clientClassName

- (NSString \*)clientClassName

Returns the name of the client-side enterprise object class associated with the receiver. If no client-side class name has yet been registered for the receiver, this method returns the name of the receiving class (either EOEntity or a subclass of EOEntity).

**See Also:** - clientClassNameWithoutPackage, - clientClassPackage,  
- referenceClientClassName, - className (**EOEntity class**)

### clientClassNameWithoutPackage

- (NSString \*)clientClassNameWithoutPackage

Returns the name of the client-side enterprise object class associated with the receiver, with the package name removed. If no client-side class name has yet been registered for the receiver, this method returns the name of the receiving class (either EOEntity or a subclass of EOEntity).

**See Also:** - clientClassName, - clientClassPackage, - referenceClientClassName,  
- className (**EOEntity class**)

### clientClassPackage

- (NSArray \*)clientClassPackage

If the string returned from `clientClassName` includes a package name, this method returns an array of one item, the package name. Otherwise, this method returns an empty array.

**See Also:** - clientClassName, - clientClassNameWithoutPackage

## CATEGORY EOEntity Additions

### clientClassProperties

- (NSArray \*)clientClassProperties

Returns an array containing the properties that are bound to the client-side class corresponding to the receiver. If no information about the client-side class's properties is available, this method returns the receiver's class properties. The properties returned by this method are the attributes and relationships that are used by the client. Only these attributes and relationships will be shipped to the client.

**See Also:** - classProperties (EOEntity class), - clientClassPropertyNames

### clientClassPropertyAttributeNames

- (NSArray \*)clientClassPropertyAttributeNames

Returns the names of those properties obtained using `clientClassProperties` that are attributes.

**See Also:** - clientClassPropertyNames, - clientClassPropertyToManyRelationshipNames, - clientClassPropertyToOneRelationshipNames

### clientClassPropertyNames

- (NSArray \*)clientClassPropertyNames

Returns an array containing the names of the properties that are bound to the client-side class corresponding to the receiver. If no information about the client-side class's properties is available, this method returns the names of the receiver's class properties. The property names returned by this method are the attributes and relationships that are used by the client. Only these attributes and relationships will be shipped to the client.

**See Also:** - clientClassProperties

### clientClassPropertyToManyRelationshipNames

- (NSArray \*)clientClassPropertyToManyRelationshipNames

Returns the names of those properties obtained using `clientClassProperties` that are to-many relationships.

**See Also:** - clientClassPropertyAttributeNames, - clientClassPropertyNames, - clientClassPropertyToOneRelationshipNames

## CATEGORY EOEntity Additions

### **clientClassPropertyToOneRelationshipNames**

- (NSArray \*)clientClassPropertyToOneRelationshipNames

Returns the names of those properties obtained using `clientClassProperties` that are to-one relationships.

**See Also:** - `clientClassPropertyAttributeNames`, - `clientClassPropertyNames`,  
- `clientClassPropertyToManyRelationshipNames`

### **referenceClientClassName**

- (NSString \*)referenceClientClassName

Returns the name of the client-side class that corresponds to the receiver. If the receiver doesn't have an associated client-side class, `referenceClientClassName` returns "EOEnterpriseObject".

**See Also:** - `clientClassName`

# EOEntityClassDescription Additions

---

**Category of:** EOEntityClassDescription

**Declared in:** EODistribution/EOAccessAdditions.h

## Category Description

---

This Objective-C category adds a number of methods to EOEntityClassDescription (which is part of the EOAccess framework). These methods return various properties bound to the client-side class that corresponds to the receiver's EOEntity.

The information returned by these methods is stored in your model file. To change it use the EOJavaClientExtensions bundle for EOModeler.

## Instance Methods

---

### **clientAttributeKeys**

- (NSArray \*)clientAttributeKeys

Returns an array containing the names of those attributes that are bound to the client-side class that corresponds to the receiver's EOEntity.

**See Also:** - `clientClassProperties` (EOEntity Additions)

## CATEGORY EOEntityClassDescription Additions

### clientToManyRelationshipKeys

- (NSArray \*)clientToManyRelationshipKeys

Returns an array containing the names of those to-many relationships that are bound to the client-side class that corresponds to the receiver's EOEntity.

**See Also:** - clientClassPropertyToManyRelationshipNames (EOEntity Additions)

### clientToOneRelationshipKeys

- (NSArray \*)clientToOneRelationshipKeys

Returns an array containing the names of those to-one relationships that are bound to the client-side class that corresponds to the receiver's EOEntity.

**See Also:** - clientClassPropertyToOneRelationshipNames (EOEntity Additions)

# WOJavaClientApplet

---

**Inherits from:** WOComponent  
**Declared in:** EOJavaClient/EODistributionContext.h

## Class Description

---

WOJavaClientApplet is the web component used by Java Client applications to create and download to the client an applet of class `com.apple.client.interface.EOApplet`. This component passes several parameters to the applet, including the dimensions, code/codebase, and additional EOApplication-specific parameters—such as the initial EOInterfaceController subclass name and language.

WOJavaClientApplet is able to generate the HTML required by SunSoft's Java Plug-in for Microsoft's Internet Explorer and Netscape's browsers. The plug-in is usually required for Netscape, while Internet Explorer often works without it (whether or not the plug-in is required depends on the applet's contents).

Java Client applications can be started outside of a web browser using the following command-line syntax:

```
java -classpath path_list com.apple.client.eointerface.EOApplication application_url
```

When a Java Client application is started outside of a browser, the WOJavaClientApplet is still used on the server side to determine the additional EOApplication-specific parameters. Thus the bindings listed below can still apply even in the absence of a web browser.

## CLASS WOJavaClientApplet

The following tables lists those bindings used by WOJavaClientApplet:

<b>Binding</b>	<b>Description</b>
<code>width</code>	Width of applet in the HTML page.
<code>height</code>	Height of applet in the HTML page.
<code>useJavaPlugin</code>	If this flag is YES, the WOJavaClientApplet generates HTML that causes Internet Explorer and Netscape's browsers to use SunSoft's Java Plug-in.
<code>archive</code>	Standard applet parameter.
<code>code</code>	Standard applet parameter.
<code>codebase</code>	Standard applet parameter.
<code>distributionContext</code>	The EODistributionContext used by the applet to handle requests from the client. If the WOJavaClientApplet does not have a binding for the distribution context, it instantiates one with the session's <code>defaultEditingContext</code> , sets the session as the delegate of the distribution context, and itself as the invocation target.
<code>interfaceControllerClassName</code>	The class name of the initial EOInterfaceController subclass that becomes visible when an application is launched (in the applet if launched inside a browser).
<code>applicationClassName</code>	(Objective-C only) The class name of the EOApplication subclass used for the shared application object.
<code>language</code>	The preferred language for the application.
<code>channelClassName</code>	The class name of the distribution channel to be used by the client.

# Constants

---

EODistribution defines the following NSString constants in WOJavaClientApplet.h. Each constant corresponds to a WOJavaClientApplet binding and is a key for use in the dictionary returned by clientSideRequestApplicationParameters.

Constant	Corresponding Binding
E0WidthKey	width
E0HeightKey	height
E0UseJavaPluginKey	useJavaPlugin
E0ArchiveKey	archive
E0CodeKey	code
E0CodebaseKey	codebase
E0DistributionContextKey	distributionContext
E0InterfaceControllerClassNameKey	interfaceControllerClassName
E0ApplicationClassNameKey	applicationClassName
E0LanguageKey	language
E0ChannelClassNameKey	channelClassName

## CLASS WOJavaClientApplet

The `WOJavaClientApplet.h` header defines the following additional `NSString` constants.

Constant	Description
<code>EOAllParameterNamesKey</code>	Used internally to collect the names of all HTML parameters passed to the client (the names of all bindings of the <code>WOJavaClientApplet</code> ), including any additional bindings that you add to the applet.
<code>EOSessionIDKey</code>	Used internally to identify the session with which the server side <code>EODistributionContext</code> is associated.
<code>EOComponentURLKey</code>	Used internally to identify the <code>WOJavaClientApplet</code> component on the server side which corresponds to the <code>EOApplet</code> on the client side.

The `WOJavaClientApplet.h` header also defines `NSString` constants for the names of the notifications it posts. For more information, see [“Notifications”](#) (page 22).

## Instance Methods

### `applicationClassName`

- (`NSString *`)`applicationClassName`

Returns the value for the `applicationClassName` binding. This binding identifies the name of the `EOApplication` subclass used for the shared application object.

**See Also:** - `channelClassName`, - `clientSideRequestApplicationParameters`,  
- `interfaceControllerClassName`

### `archive`

- (`NSString *`)`archive`

If the applet has a binding for `archive`, the value of that binding is returned. Otherwise, the default `archive` binding—“`ejjavaclient.jar`”—is returned.

## **CLASS WOJavaClientApplet**

### **channelClassName**

- (NSString \*)channelClassName

Returns the string value bound to the `channelClassName` binding. The `channelClassName` identifies the class of the object that the client uses for a distribution channel.

**See Also:** - `applicationClassName`, - `interfaceControllerClassName`

### **clientSideRequestApplicationParameters**

- (NSDictionary \*)clientSideRequestApplicationParameters

Returns a dictionary with the values of all the bindings that have been set. This method is used by EOApplication on the client to warm up a Java application started outside of a browser.

**See Also:** - `applicationClassName`, - `interfaceControllerClassName`

### **code**

- (NSString \*)code

If the applet has a binding for `code`, the value of that binding is returned. Otherwise, the default `code` binding—“`com.apple.client.eointerface.EOApplet`”—is returned.

### **codebase**

- (NSString \*)codebase

If the applet has a binding for `codebase`, the value of that binding is returned. Otherwise, this method checks to see if the request came through a web server and, if so, returns a URL relative to `cgi-bin/WebObjects` for the resource request handler. If the request didn't come through a web server, this method returns “`/WebObjects/Java`”.

### **distributionContext**

- (EODistributionContext \*)distributionContext

Returns the EODistributionContext used by this component to handle client requests.

## CLASS WOJavaClientApplet

### handleClientRequest

- (id)handleClientRequest

Using the component's EODistributionContext, generates a response for a client request.

**See Also:** - responseToClientMessage: (EODistributionContext class)

### interfaceControllerClassName

- (NSString \*)interfaceControllerClassName

Returns the value bound to interfaceControllerClassName.

**See Also:** - applicationClassName, - channelClassName,  
- clientSideRequestApplicationParameters

## Notifications

---

### WOJavaClientAppletDidVendComponentURLNotification

Posted after the WOJavaClientApplet vends a component URL. The notification contains:

Notification Object	The WOJavaClientApplet that vended a component URL.
Userinfo	None

### WOJavaClientAppletWillDeallocNotification

Posted whenever the WOJavaClientApplet is about to be deallocated. The notification contains:

Notification Object	The WOJavaClientApplet that's about to be deallocated.
Userinfo	None

# Deprecated API

---

This file enumerates those EODistribution classes and methods that have been deprecated and should no longer be used. Wherever possible, notes have been included to indicate what API should be used in place of the deprecated class or method.

## EODistributionContext

---

An EODistributionContext is now strongly associated with a WOSession. Consequently, the initializer that takes only an editing context is deprecated.

### **initWithEditingContext:**

```
- (id)initWithEditingContext:(EOEditingContext *)editingContext
```

Deprecated in Enterprise Objects Framework 4.5. Use `initWithSession:editingContext:` instead.

**CLASS Deprecated API**

This Apple manual was written, edited, and composed on a desktop publishing system using Apple Macintosh computers and FrameMaker software.

Line art was created using Adobe™ Illustrator and Adobe Photoshop.

Text type is Palatino® and display type is Helvetica®. Bullets are ITC Zapf Dingbats®. Some elements, such as program listings, are set in Adobe Letter Gothic.