



1. If your program displays auxiliary type information, it should include all auxiliary types, not just selected ones. Try to display the auxiliary type information stored in the directory entry, just as you would display hex codes for file types for which you do not have a more descriptive message to display.
2. Programs should **not** store information in an undefined auxiliary type field. Storing the record length in a text file is fine, and it is even encouraged, but storing the number of words in a text file in that text file's auxiliary type field might cause problems for those programs which expect to find a record length there. Similarly, storing data in the auxiliary type field will cause problems if your data matches an auxiliary type which is assigned. To avoid these problems, only store defined items in a file's auxiliary type field. If you do not know of a definition for a particular file type's associated auxiliary type, do not store anything in its field.

To request a file type and auxiliary type, please send Apple II Developer Technical Support a description of your proposed file format, along with a justification for not using existing file and auxiliary types. We will publish this information publicly, unless you specifically prohibit it, since we feel doing so enables the exchange of data for those applications who choose to support other file formats.

### **Further Reference**

---

- *ProDOS 8 Technical Reference Manual*
- *ProDOS 16 Technical Reference*