

# AD&D Player Character Record Sheet

Character:			Align:		Level:	
Player:			Race:		XP:	
Class:			Family:		Next Up:	
Sex:	Age:	Religion	Surprised:	AC	Armor	
Ht:	Hair:		No Shield:			
Wt:	Eyes:		Rear:			

	<b>STR</b>	Hit Adj.	Dmg Adj.	Wgt. Allow	Max Press	Open Doors	Bend Bars
	<b>DEX</b>	Reaction Adjustment		Missile Adjustment		Defensive Adjustment	
	<b>CON</b>	HP Adjustment		System Shock		Resurrection Survival	
	<b>INT</b>	# Lang.	Spells/Level	% Chance to Learn	Spell Immunities		
	<b>WIS</b>	Magic Adjust.	Bonus Spells		Spell Immunities		
	<b>CHA</b>	Max Henchmen		Loyalty Base		Reaction Adjustment	
	<b>COM</b>	Description					
	<b>PER</b>						

Class	Base	Adj.	Items Which Affect Saves	Hit Points
Par./Pois./Death				
Rod/Staff/Wand				
Petrify/Polymorph				
Breath Weapon			<b>Languages:</b>	
Spells				

Weapon	# At	Base THACO	At Adj.	Dmg Adj.	Adjusted THACO	Damage S/M Large	Plus to Damage

PP	Special Attacks	Gems	Magical Items Worn	
<b>OL</b>			Right Hand:	
<b>F/RT</b>		PP	Left Hand:	
<b>HN</b>		GP		
<b>HS</b>		EP		
<b>CW</b>		SP		
<b>RL</b>		CP		

