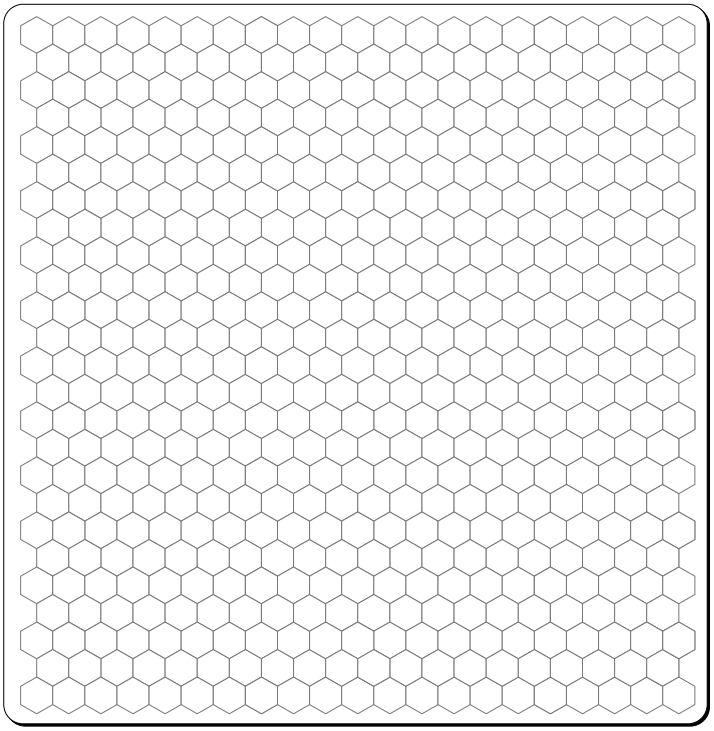
ADVANCED D&D
Cities, Towns & Villages

SCALE: ⬡ = miles

LEGEND:

- River
- Lake/Sea
- Foothills
- Rolling Hills
- Jungle, Medium
- Jungle, Heavy
- Mountains, Low
- Mountains, Medium
- Mountains, High
- Forest, Light
- Forest, Medium
- Forest, Heavy
- Road
- Desert
- Barren
- Tundra
- Moor
- Swamp
- Castle
- Ruin/Site of Interest

CITY / TOWN / VILLAGE:



Surrounding Area: _____

Industry/Trade: _____

Governmemt: _____

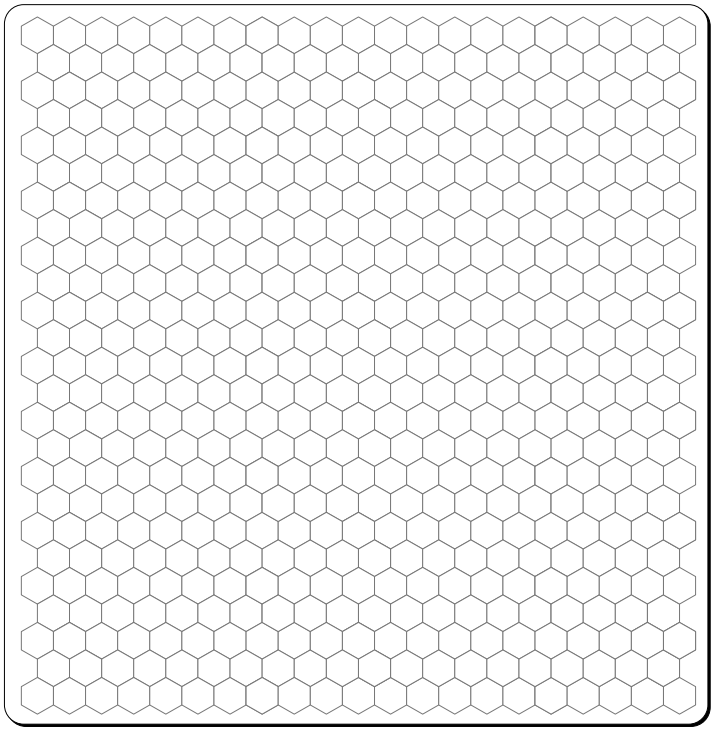
Local Rumors/Stories: _____

Exterior Appearance: _____

NPC's:

Name	Race/Level/Class	Relationship

CITY / TOWN / VILLAGE:



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