

ADVANCED D & D

Player Character Record

CLASS: _____ BASE MOVEMENT: _____ VISION: _____
 RACE: _____ CLIMBING: _____ LISTENING: _____
 LEVEL: _____ SPECIAL MOVE: _____ PATRON DEITY: _____
 ALIGNMENT: _____ PLACE OF ORIGIN: _____

| | | |
|---------------|-----------------|---|
| SEX: _____ | FAMILY: _____ | PERSONALITY (Mannerisms/Fears/Desires): _____ |
| AGE: _____ | CLAN: _____ | _____ |
| HEIGHT: _____ | SIBLINGS: _____ | _____ |
| WEIGHT: _____ | STATUS: _____ | HISTORY (Events that shaped life): _____ |
| HAIR: _____ | _____ | _____ |
| EYES: _____ | _____ | _____ |

SAVING THROWS:

| | | | | | | | | |
|----|-----|-----|----------------------|----------------|-----------------|----------------|-----------------------|---|
| S | MUS | STA | HIT ADJ. | DAM ADJ. | MAX PRESS | OPEN DOORS | BEND BARS | % |
| I | KNO | REA | BONUS PROFS | LEARN SPELL | % | SPELL LEVEL | MAX # SPELLS | |
| W | INT | WIL | MAGICAL DEF. ADJ. | | SPELL BONUS | | SPELL FAILURE | % |
| D | AIM | BAL | REACTION ADJ. | | MISSILE ADJ. | | DEFENSE ADJ. | |
| C | FIT | HEA | HIT POINT ADJ. | | SYSTEM SHOCK | % | RESURRECT SURVIVAL | % |
| CH | APP | LEA | MAX # HENCHMEN | | LOYALTY BASE | | REACTION ADJ. | |

[illegible]

PARALYZATION/
POISON -

PETRIFICATION/
POLYMORPH -

ROD, STAFF
or WAND -

_____ BREATH

_____ WEAPON -

_____ SPELLS -

RESISTANCES: _____

DETECTION: _____

LANGUAGES: _____

COMBAT:

| | | | | |
|----|------------|-----------|---------------|------------------------|
| AC | ARMOR WORN | | AC BASE | CONDITION OF ARMOR |
| | DEX ADJ | OTHER ADJ | SHIELDLESS AC | REAR AC |
| HP | CONST. ADJ | | HIT DIE TYPE | CHARACTER POINTS SAVED |
| | | | | |

| WEAPON | INT | SPD | #AT | TO HIT/DMG | THACO | DMG S-M / L |
|--------|-----|-----|-----|------------|-------|-------------|
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |

AMMUNITION:

_____ # _____ #
#

AC: 9 8 7 6 5 4 3 2 1 0 -1 -2 -3 -4

NON-WEAPON PROFICIENCY: (

WEAPONS PROFICIENCY COST: _____ NON-PROF PENALTY: _____

| | | | |
|-----|-----|-----|-----|
| () | () | () | () |
| () | () | () | () |
| () | () | () | () |
| () | () | () | () |

SPECIAL ABILITIES: RACIAL AND CLASS

| | | | |
|--|--|--|--|
| | | | |
| | | | |
| | | | |
| | | | |

SPELLS:

MANA:

[illegible]