

### 13. IDRP Socket Notes

The IDRP gated module has two types of interaction with the kernel:

- gated routines to add NLRI to the forwarding tab
- socket support over which to pass PDUs to a neighbor.

Only the socket support over which to pass a BISPDU is specific to IDRP. All routines concerning the initialization of the socket are in `idrp_init_sock.c`. All routines concerning the use of the socket are in `idrp_sock.c`.

To put gated on another stack, both the gated routines to handle the NLRI and these IDRP routines must be changed.

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<sup>1</sup>Note that the term “local peer” refers to the running instance of gated; that is, it gated’s way of saying “me.”

IDRP Outbound Route Array	Each entry: 8 bytes Number of entries: one per peer.	One per NLRI or idrpRoute structure.
IDRP Refresh status structure	24 octets	One per peer.
IDRP Refresh UPDATE PDU structure	Each entry: 28 bytes + withdraw structure bytes (depends on max PDU size received configured). Number of entries: one per UPDATE PDU in refresh sequence.	One per BISPDU sent in REFRESH sequence (lots).
idrp_rt_chain_walk structure	Entry: 8 bytes List: 8 bytes	Temporary — used to search gated routes for route additions or best external route search. up to 4 used at a time per NLRI. High water usage per size of routing table will be tested.
snpa_list	Entry: 16 per SNPA. List: 12 per list per peer Total size: 16 * number of SNPAs + 12.	One per peer.

## 12. Memory organization and sizing information

The definition and size of IDRP structures is subject to change. Please consult the appropriate include files for the most up to date information.

Type of Structure	Memory Need/structure	Number of Structures used
Peer structure	Basic structure: 1K Growth: Hash table size configured larger may increase table, with 16 per entry and hash table of size 50	One per IDRP peer, plus one for local node.
IDRP Route Structure	Basic structure: 88 octets + route_out structure (8/peer) Growth: route_out structure grows by 8 bytes per peer, denotes number of peer	One per AdjRib entry per received IDRP route, one per EXT_INFO entry (IS-IS route), one per local route.
Attribute Record	212 octets for basic structure. Associated structures may add 30 bytes per associated route ID (which may have many NLRI/idrpRoute structures associated).	One per use of attribute structure (can be shared across many peers). Note that local routes use idrp_attribute records, one per configured attribute
RouteList in Attribute record	One per route ID: 32 octets	One per route ID associated with attribute record.
Canonical RD Path list	Entry: 28 octets List: 1 entry per RDI in RD path.	One list per attribute record.
AS Path	Entry: 1 per AS (20 bytes) List: 1 per AS in pathway (overhead 12 bytes).	Part of IDRP attribute record. Note: Only used in interaction with BGP-4 or EGP, ignore for ISO-only implementation.
IDRP attribute array	Array element: 16 per element Array: 1 per IDRP defined attribute	Part of IDRP attribute record.
User attribute array	Array element: 16 per element Array: 1 per user-defined attribute supported by IDRP implementation	Part of IDRP attribute record.
IDRP Error info structure	20 bytes	Part of idrpPeer structure.
IDRP send list	Each entry: 44 bytes plus withdraw structure (size depends on maximum size of PDU received: maxsize - 30/4) List overhead: 8 bytes (head and tail pointers).	Temporary during parsing and PDU transmittal.
IDRP announce list	Each entry: 32 List overhead: 8 bytes (head and tail pointers).	Temporary during parsing and PDU transmittal.
gated rt_head per IDRP destination	Each entry: 64 octets _head = 52 octets	Use one per NLRI destination per family (CLNP or IP).
gated rt_entry per IDRP route	Each entry: 64 octets List overhead: 12 octets (head, tail, active)	Use one per AdjRib entry.
IDRP route_in hash table	Hash table = hash table entry (16 octets) * hash table size (configured at compile time).	One per peer.

```
CHANGE 128.3          255.255          gw 35.42.1.68      Kernel  pref 254 metric 0 en1
<NoAdvise Ext Gateway>
RELEASE 128.3          255.255          gw 35.42.1.68      Kernel  pref 254 metric 0 en1
<NoAdvise Ext Release Gateway>
Jul 21 02:32:49 rt_close: 1 route proto KRT
Jul 21 02:32:49
Jul 21 02:32:49
Jul 21 02:32:49 rt_flash_update: flash update started with 1 entries
Jul 21 02:32:49 idrp_do_flash: Doing flash update for IDRP
Jul 21 02:32:49 idrp flash processing called
Jul 21 02:32:49 idrp status change routine called
Jul 21 02:32:49 case1: IDRP peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 route
80.03 flashed
Jul 21 02:32:49 idrp status change routine finished with announcements
Jul 21 02:32:49 idrp sending routes to peers
Jul 21 02:32:49 idrp_send_phase3_routes called
Jul 21 02:32:49 DIST_ATTR called - no code
Jul 21 02:32:49 idrp sent routes to peers
Jul 21 02:32:49 idrp deleting routes requested DELETE after SENT
Jul 21 02:32:49 0 Withdrawn routes idrp routes deleted
Jul 21 02:32:49 idrp set min_route advertisement timer
Jul 21 02:32:49 rt_flash_update: flash update ended with 1 entries
Jul 21 02:32:49
Jul 21 02:32:49 IDRP (Established) RCV Keepalive seq 26 ack 2 offer 5 avail 2 len 30 from
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
```

(More log file here)

```
Jul 21 02:32:49 idrp flash processing called
Jul 21 02:32:49 idrp status change routine called
Jul 21 02:32:49 case1: IDRP peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 route
49.EEEF flashed
Jul 21 02:32:49 idrp status change routine finished with announcements
Jul 21 02:32:49 idrp sending routes to peers
Jul 21 02:32:49 idrp_send_phase3_routes called
Jul 21 02:32:49 DIST_ATTR called - no code
Jul 21 02:32:49 idrp sent routes to peers
Jul 21 02:32:49 idrp deleting routes requested DELETE after SENT
Jul 21 02:32:49 0 Withdrawn routes idrp routes deleted
Jul 21 02:32:49 idrp set min_route advertisement timer
Jul 21 02:32:49 rt_flash_update: flash update ended with 1 entries
Jul 21 02:32:49
Jul 21 02:32:49 IDRP (Established) RCV Update seq 25 ack 1 offer 5 avail 2 len 82 from
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 In sequence
Jul 21 02:32:49 IDRP (Established) XMIT Keepalive (unseq) seq 7 ack 25 offer 5 avail 0 len 30
to 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 Sending:
Jul 21 02:32:49 85 00 1e 04 00 00 00 07 00 00 00 19 05 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00
Jul 21 02:32:49 IDRP update from 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 attr
length 39
Jul 21 02:32:49   Attr 1, length 5, flags 0
Jul 21 02:32:49   Attr 3, length 7, flags 0
Jul 21 02:32:49   Attr 13, length 1, flags 0
Jul 21 02:32:49   Attr 4, length 10, flags 80
Jul 21 02:32:49   Attr 1, length 5, flags 0
Jul 21 02:32:49     ROUTE_ID 0xe
Jul 21 02:32:49     ROUTE_ID 0xe
Jul 21 02:32:49   Attr 3, length 7, flags 0
Jul 21 02:32:49     RD_PATH type 2, length 4
Jul 21 02:32:49       49.0129
Jul 21 02:32:49   Attr 4, length 10, flags 80
Jul 21 02:32:49   Attr 13, length 1, flags 0
Jul 21 02:32:49     HOP_COUNT 1
Jul 21 02:32:49 RouteId 14 (14) pref 0 peer47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 NLRI (PROTO_ID 1, family 2 length 3):
Jul 21 02:32:49   nlri =
Jul 21 02:32:49   nlri = 80.03
Jul 21 02:32:49 valid pdu pdu from peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
last nlri 80.03
Jul 21 02:32:49 IDRP entered idrp_sm in state Established with event idrp update w/no errors
recieved
Jul 21 02:32:49 peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 phase1 external pdu
processing
Jul 21 02:32:49 Called ph1_with_add_ext_route peer
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 route_id 14
ADD      0.0.0.0      0.0.0.0      gw 35.42.1.68      IDRP      pref 182 metric 1 en1
<NoAge Refresh Ext Gateway>
Jul 21 02:32:49 Called ph1_with_add_ext_route peer
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 route_id 14
CHANGE   128.3      255.255      gw 35.42.1.68      Kernel      pref 254 metric 0 en1
<NoAdvise Ext HoldDown Gateway>
ADD      128.3      255.255      gw 35.42.1.68      IDRP      pref 182 metric 1 en1
<NoAge Refresh Ext Active Gateway>
Jul 21 02:32:49 send_best_ext called
Jul 21 02:32:49 del_routes_best_ext called
Jul 21 02:32:49 rt_close: 2/2 routes proto IDRP.35.42.1.85 from 35.42.1.68
Jul 21 02:32:49
Jul 21 02:32:49
Jul 21 02:32:49 rt_flash_update: flash updating kernel with 1 entries
```

```
Jul 21 02:32:49 casel: IDRP peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 route
49.0133 flashed
Jul 21 02:32:49 idrp status change routine finished with announcements
Jul 21 02:32:49 idrp sending routes to peers
Jul 21 02:32:49 idrp_send_phase3_routes called
Jul 21 02:32:49 DIST_ATTR called - no code
Jul 21 02:32:49 idrp sent routes to peers
Jul 21 02:32:49 idrp deleting routes requested DELETE after SENT
Jul 21 02:32:49 0 Withdrawn routes idrp routes deleted
Jul 21 02:32:49 idrp set min_route advertisement timer
Jul 21 02:32:49 rt_flash_update: flash update ended with 1 entries
Jul 21 02:32:49
Jul 21 02:32:49 IDRP (Established) RCV Update seq 24 ack 1 offer 5 avail 3 len 98 from
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 In sequence
Jul 21 02:32:49 IDRP (Established) XMIT Keepalive (unseq) seq 7 ack 24 offer 5 avail 0 len 30
to 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 Sending:
Jul 21 02:32:49 85 00 1e 04 00 00 00 07 00 00 00 18 05 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
Jul 21 02:32:49 IDRP update from 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 attr
length 55
Jul 21 02:32:49 Attr 1, length 5, flags 0
Jul 21 02:32:49 Attr 3, length 7, flags 0
Jul 21 02:32:49 Attr 13, length 1, flags 0
Jul 21 02:32:49 Attr 4, length 26, flags 80
Jul 21 02:32:49 Attr 1, length 5, flags 0
Jul 21 02:32:49 ROUTE_ID 0xd
Jul 21 02:32:49 ROUTE_ID 0xd
Jul 21 02:32:49 Attr 3, length 7, flags 0
Jul 21 02:32:49 RD_PATH type 2, length 4
Jul 21 02:32:49 49.0129
Jul 21 02:32:49 Attr 4, length 26, flags 80
Jul 21 02:32:49 Attr 13, length 1, flags 0
Jul 21 02:32:49 HOP_COUNT 1
Jul 21 02:32:49 NLRI (PROTO_ID 1, family 7 length 3):
Jul 21 02:32:49 nlri = 49.EEEF
Jul 21 02:32:49 valid pdu pdu from peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
last nlri 49.EEEF
Jul 21 02:32:49 IDRP entered idrp_sm in state Established with event idrp update w/no errors
recieved
Jul 21 02:32:49 peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 phase1 external pdu
processing
Jul 21 02:32:49 Called ph1_with_add_ext_route peer
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 route_id 13
CHANGE 49.eeef ff.ffff gw 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144
Kernel pref 254 metric 0 et1 <NoAdvise Ext HoldDown Gateway>
ADD 49.eeef ff.ffff gw 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144
IDRP pref 182 metric 1 et1 <NoAge Refresh Ext Active Gateway>
Jul 21 02:32:49 send_best_ext called
Jul 21 02:32:49 del_routes_best_ext called
Jul 21 02:32:49 rt_close: 1/1 route proto IDRP.35.42.1.85 from 35.42.1.68
Jul 21 02:32:49
Jul 21 02:32:49
Jul 21 02:32:49 rt_flash_update: flash updating kernel with 1 entries
CHANGE 49.eeef ff.ffff gw 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144
Kernel pref 254 metric 0 et1 <NoAdvise Ext Gateway>
RELEASE 49.eeef ff.ffff gw 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144
Kernel pref 254 metric 0 et1 <NoAdvise Ext Release Gateway>
Jul 21 02:32:49 rt_close: 1 route proto KRT
Jul 21 02:32:49
Jul 21 02:32:49
Jul 21 02:32:49 rt_flash_update: flash update started with 1 entries
Jul 21 02:32:49 idrp_do_flash: Doing flash update for IDRP
```

```
Jul 21 02:32:49 IDRP 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 state Open_sent ->
Established
Jul 21 02:32:49 IDRP (Established) RCV Keepalive seq 23 ack 1 offer 5 avail 5 len 30 from
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 In sequence
Jul 21 02:32:49 IDRP entered idrp_sm in state Established with event idrp keepalive received
Jul 21 02:32:49 peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 received keepalive in
Established state
Jul 21 02:32:49 IDRP (Established) RCV Update seq 23 ack 1 offer 5 avail 4 len 98 from
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 In sequence
Jul 21 02:32:49 IDRP (Established) XMIT Keepalive (unseq) seq 7 ack 23 offer 5 avail 0 len 30
to 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 Sending:
Jul 21 02:32:49 85 00 1e 04 00 00 00 07 00 00 00 17 05 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00
Jul 21 02:32:49 IDRP update from 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 attr
length 55
Jul 21 02:32:49 Attr 1, length 5, flags 0
Jul 21 02:32:49 Attr 3, length 7, flags 0
Jul 21 02:32:49 Attr 13, length 1, flags 0
Jul 21 02:32:49 Attr 4, length 26, flags 80
Jul 21 02:32:49 Attr 1, length 5, flags 0
Jul 21 02:32:49 ROUTE_ID 0xc
Jul 21 02:32:49 ROUTE_ID 0xc
Jul 21 02:32:49 Attr 3, length 7, flags 0
Jul 21 02:32:49 RD_PATH type 2, length 4
Jul 21 02:32:49 49.0129
Jul 21 02:32:49 Attr 4, length 26, flags 80
Jul 21 02:32:49 Attr 13, length 1, flags 0
Jul 21 02:32:49 HOP_COUNT 1
Jul 21 02:32:49 RouteId 12 (12) pref 0 peer47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 NLRI (PROTO_ID 1, family 7 length 3):
Jul 21 02:32:49 nlri = 49.0133
Jul 21 02:32:49 valid pdu pdu from peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
last nlri 49.0133
Jul 21 02:32:49 IDRP entered idrp_sm in state Established with event idrp update w/no errors
recieved
Jul 21 02:32:49 peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 phase1 external pdu
processing
Jul 21 02:32:49 Called ph1_with_add_ext_route peer
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 route_id 12
CHANGE 49.0133 ff.ffff gw 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144
Kernel pref 254 metric 0 et1 <NoAdvise Ext HoldDown Gateway>
ADD 49.0133 ff.ffff gw 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144
IDRP pref 182 metric 1 et1 <NoAge Refresh Ext Active Gateway>
Jul 21 02:32:49 send_best_ext called
Jul 21 02:32:49 del_routes_best_ext called
Jul 21 02:32:49 rt_close: 1/1 route proto IDRP.35.42.1.85 from 35.42.1.68
Jul 21 02:32:49
Jul 21 02:32:49
Jul 21 02:32:49 rt_flash_update: flash updating kernel with 1 entries
CHANGE 49.0133 ff.ffff gw 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144
Kernel pref 254 metric 0 et1 <NoAdvise Ext Gateway>
RELEASE 49.0133 ff.ffff gw 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144
Kernel pref 254 metric 0 et1 <NoAdvise Ext Release Gateway>
Jul 21 02:32:49 rt_close: 1 route proto KRT
Jul 21 02:32:49
Jul 21 02:32:49
Jul 21 02:32:49 rt_flash_update: flash update started with 1 entries
Jul 21 02:32:49 idrp_do_flash: Doing flash update for IDRP
Jul 21 02:32:49 idrp flash processing called
Jul 21 02:32:49 idrp status change routine called
```

```
Jul 21 02:32:49 85 00 1e 04 00 00 00 02 00 00 00 16 05 05 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00
Jul 21 02:32:49 AGGR called to aggregated for peer
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 got UPDATE with
attribute mask 100d
Jul 21 02:32:49 IDRP XMIT Update to 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 IDRP (Established) XMIT Update (seq) seq 2 ack 22 offer 5 avail 4 len 102 to
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 Sending:
Jul 21 02:32:49 85 00 66 02 00 00 00 02 00 00 00 16 05 04 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 37 00 01 00 05 00 00 00 00
00 00 03 00 07 02 00 04 03 49 01 30 00 0d 00 01 01 80 04 00 1a 00 01
01 81 14 47 00 05 80 ff ff 00 00 00 04 00 00 00 00 00 23 01 01 72 00
00 01 01 81 00 08 38 47 00 05 80 aa aa aa
Jul 21 02:32:49 flush attribute send list routine entered
Jul 21 02:32:49 peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 got UPDATE with
attribute mask 100d
Jul 21 02:32:49 IDRP XMIT Update to 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 IDRP (Established) XMIT Update (seq) seq 3 ack 22 offer 5 avail 3 len 105 to
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 Sending:
Jul 21 02:32:49 85 00 69 02 00 00 00 03 00 00 00 16 05 03 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 37 00 01 00 05 00 00 00 01
00 00 03 00 07 02 00 04 03 49 01 30 00 0d 00 01 01 80 04 00 1a 00 01
01 81 14 47 00 05 80 ff ff 00 00 00 04 00 00 00 00 00 23 01 01 72 00
00 01 01 81 00 0b 50 47 00 05 80 ff ff ff 00 00 05
Jul 21 02:32:49 flush attribute send list routine entered
Jul 21 02:32:49 peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 got UPDATE with
attribute mask 100d
Jul 21 02:32:49 IDRP XMIT Update to 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 IDRP (Established) XMIT Update (seq) seq 4 ack 22 offer 5 avail 2 len 98 to
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 Sending:
Jul 21 02:32:49 85 00 62 02 00 00 00 04 00 00 00 16 05 02 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 37 00 01 00 05 00 00 00 02
00 00 03 00 07 02 00 04 03 49 01 30 00 0d 00 01 01 80 04 00 1a 00 01
01 81 14 47 00 05 80 ff ff 00 00 00 04 00 00 00 00 00 23 2a 01 61 00
00 01 01 81 00 04 18 49 01 28
Jul 21 02:32:49 flush attribute send list routine entered
Jul 21 02:32:49 peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 got UPDATE with
attribute mask 100d
Jul 21 02:32:49 IDRP XMIT Update to 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 IDRP (Established) XMIT Update (seq) seq 5 ack 22 offer 5 avail 1 len 79 to
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 Sending:
Jul 21 02:32:49 85 00 4f 02 00 00 00 05 00 00 00 16 05 01 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 27 00 01 00 05 00 00 00 03
00 00 03 00 07 02 00 04 03 49 01 30 00 0d 00 01 01 80 04 00 0a 00 01
01 cc 04 23 2a 01 0e 00 01 01 cc 00 01 00
Jul 21 02:32:49 flush attribute send list routine entered
Jul 21 02:32:49 peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 got UPDATE with
attribute mask 100d
Jul 21 02:32:49 IDRP XMIT Update to 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 IDRP (Established) XMIT Update (seq) seq 6 ack 22 offer 5 avail 0 len 81 to
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 Sending:
Jul 21 02:32:49 85 00 51 02 00 00 00 06 00 00 00 16 05 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 27 00 01 00 05 00 00 00 04
00 00 03 00 07 02 00 04 03 49 01 30 00 0d 00 01 01 80 04 00 0a 00 01
01 cc 04 23 2a 01 7d 00 01 01 cc 00 03 10 80 02
Jul 21 02:32:49 phase 3 - first time dump for neighbor
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
```



```
CHANGE 0.0.0.0 0.0.0.0 gw 35.42.1.14 Kernel pref 254 metric 0 en1
<Refresh NoAdvise Ext Gateway>
RELEASE 0.0.0.0 0.0.0.0 gw 35.42.1.14 Kernel pref 254 metric 0 en1
<Refresh NoAdvise Ext Release Gateway>
CHANGE 128.2 255.255 gw 35.42.1.125 Kernel pref 254 metric 0 en1
<Refresh NoAdvise Ext Gateway>
RELEASE 128.2 255.255 gw 35.42.1.125 Kernel pref 254 metric 0 en1
<Refresh NoAdvise Ext Release Gateway>
Jul 21 02:32:39 rt_close: 5 routes proto KRT
Jul 21 02:32:39
Jul 21 02:32:39
```

\*\*\* IDRP phase 3 processing of existing kernal routes \*\*\*

```
Jul 21 02:32:39 rt_flash_update: new policy started with 13 entries
Jul 21 02:32:39 ph3_status_case2 entered
ADD 0.0.0.0 0.0.0.0 gw 35.42.1.14 IDRP pref 180 metric 0 en1
<NoAge Refresh NotInstall Ext Gateway>
Jul 21 02:32:39 ph3_status_case2 called peer local_node route
Jul 21 02:32:39 ph3_status_case2 entered
Jul 21 02:32:39 ph3_status_case2 entered
Jul 21 02:32:39 ph3_status_case2 entered
Jul 21 02:32:39 ph3_status_case2 entered
Jul 21 02:32:39 ph3_status_case2 entered
ADD 128.2 255.255 gw 35.42.1.125 IDRP pref 180 metric 0 en1
<NoAge Refresh NotInstall Ext Gateway>
Jul 21 02:32:39 ph3_status_case2 called peer local_node route 80.02
Jul 21 02:32:39 ph3_status_case2 entered
Jul 21 02:32:39 ph3_status_case2 entered
Jul 21 02:32:39 casel: IDRP peer local_node route 47.0005.80AA.AAAA flashed
Jul 21 02:32:39 casel: IDRP peer local_node route 47.0005.80FF.FFFF.0000.05 flashed
Jul 21 02:32:39 casel: IDRP peer local_node route 49.0128 flashed
Jul 21 02:32:39 ph3_status_case2 entered
Jul 21 02:32:39 ph3_status_case2 entered
Jul 21 02:32:39 rt_close: 2/2 routes proto IDRP.35.42.1.85 from 35.42.1.85
Jul 21 02:32:39
Jul 21 02:32:39 rt_flash_update: new policy ended with 13 entries
Jul 21 02:32:39
Jul 21 02:32:49 IDRP 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 start timer expired
```

\*\*\*\* Enter state machine and start sending open PDUs \*\*\*\*

```
Jul 21 02:32:49 IDRP entered idrp_sm in state Closed with event idrp start event
Jul 21 02:32:49 IDRP (Open_sent) XMIT Open (seq) seq 1 ack 0 offer 5 avail 0 len 43 to
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 Sending:
Jul 21 02:32:49 85 00 2b 01 00 00 00 01 00 00 00 00 05 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 01 00 1e 00 c8 05 03 49 01 30 00 00
00
Jul 21 02:32:49 IDRP 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 state Closed ->
Open_sent
```

\*\*\*\* Received open from peer, exchange routes \*\*\*\*

```
Jul 21 02:32:49 IDRP (Open_sent) RCV Open seq 22 ack 1 offer 5 avail 255 len 43 from
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 In sequence
Jul 21 02:32:49 Open hold time 30, max pdu size 200
Jul 21 02:32:49 IDRP entered idrp_sm in state Open_sent with event idrp open with no errors
received
Jul 21 02:32:49 IDRP path to 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 is up
Jul 21 02:32:49 IDRP (Established) XMIT Keepalive (unseq) seq 2 ack 22 offer 5 avail 5 len 30
to 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
Jul 21 02:32:49 Sending:
```

```
CHANGE 49.0128 ff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0161.00 Kernel pref 254 metric 0 et1 <Refresh
NoAdvise Ext HoldDown Gateway>
ADD 49.0128 ff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0161.00 IDRP pref 180 metric 0 et1 <NoAge
Refresh Ext Active Gateway>
CHANGE 47.0005.80ff.ffff.0000.05 ff.ffff.ffff.ffff.ffff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00 Kernel pref 254 metric 0 et1 <Refresh
NoAdvise Ext HoldDown Gateway>
ADD 47.0005.80ff.ffff.0000.05 ff.ffff.ffff.ffff.ffff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00 IDRP pref 180 metric 0 et1 <NoAge
Refresh Ext Active Gateway>
CHANGE 47.0005.80aa.aaaa ff.ffff.ffff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00 Kernel pref 254 metric 0 et1 <Refresh
NoAdvise Ext HoldDown Gateway>
ADD 47.0005.80aa.aaaa ff.ffff.ffff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00 IDRP pref 180 metric 0 et1 <NoAge
Refresh Ext Active Gateway>
Jul 21 02:32:39 rt_close: 3/3 routes proto IDRP.35.42.1.85 from 35.42.1.85
Jul 21 02:32:39
Jul 21 02:32:39
Jul 21 02:32:39 ***Routes are being installed in kernel
Jul 21 02:32:39
Jul 21 02:32:39
Jul 21 02:32:39 Commence routing updates
Jul 21 02:32:39
Jul 21 02:32:39 inet_routerid_notify: Router ID: 200.1.1.1
Jul 21 02:32:39
CHANGE 0.0.0.0 0.0.0.0 gw 35.42.1.14 Kernel pref 254 metric 0 en1
<Refresh NoAdvise Ext HoldDown Gateway>
ADD 0.0.0.0 0.0.0.0 gw 35.42.1.14 Static pref 60 metric 0 en1
<NoAge Refresh Int Active Gateway>
CHANGE 128.2 255.255 gw 35.42.1.125 Kernel pref 254 metric 0 en1
<Refresh NoAdvise Ext HoldDown Gateway>
ADD 128.2 255.255 gw 35.42.1.125 Static pref 60 metric 0 en1
<NoAge Refresh Int Active Gateway>
Jul 21 02:32:39 rt_close: 2 routes proto RT
Jul 21 02:32:39

**** Initialize our peer ****

Jul 21 02:32:39 idrp_peer_reinit: peer 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00
reinit last flags 2
Jul 21 02:32:39 idrp_reinit called, but null processing
Jul 21 02:32:39
Jul 21 02:32:39 rt_flash_update: flash updating kernel with 5 entries
CHANGE 49.0128 ff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0161.00 Kernel pref 254 metric 0 et1 <Refresh
NoAdvise Ext Gateway>
RELEASE 49.0128 ff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.232a.0161.00 Kernel pref 254 metric 0 et1 <Refresh
NoAdvise Ext Release Gateway>
CHANGE 47.0005.80ff.ffff.0000.05 ff.ffff.ffff.ffff.ffff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00 Kernel pref 254 metric 0 et1 <Refresh
NoAdvise Ext Gateway>
RELEASE 47.0005.80ff.ffff.0000.05 ff.ffff.ffff.ffff.ffff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00 Kernel pref 254 metric 0 et1 <Refresh
NoAdvise Ext Release Gateway>
CHANGE 47.0005.80aa.aaaa ff.ffff.ffff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00 Kernel pref 254 metric 0 et1 <Refresh
NoAdvise Ext Gateway>
RELEASE 47.0005.80aa.aaaa ff.ffff.ffff.ffff gw
47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00 Kernel pref 254 metric 0 et1 <Refresh
NoAdvise Ext Release Gateway>
```

## 11. gated log file format

Sample log file:

```
***** Gated Initialization *****

Jul 21 02:32:39 inet_routerid_notify: Router ID: 200.1.1.1
Jul 21 02:32:39
Jul 21 02:32:39 iso_ifachange: Interface 47.0005.80ff.ff00.0000.0400.0000.0000.0000.00
(et1) SystemID 0000.0000.0000
Jul 21 02:32:39 if_rtadd: ADD route for interface lo0 127.0.0.1/255
CHANGE 127.0.0.1 255.255.255.255 gw 127.0.0.1 Kernel pref 254 metric 0 lo0
<Refresh NoAdvise Int HoldDown>
ADD 127.0.0.1 255.255.255.255 gw 127.0.0.1 Direct pref 0 metric 0 lo0
<NoAge Refresh NoAdvise Active Retain>
ADD 127 255 gw 127.0.0.1 Direct pref 0 metric 0 lo0
<NoAge Refresh NoAdvise Int Active Retain Reject>
Jul 21 02:32:39 rt_close: 2 routes proto IF
Jul 21 02:32:39
Jul 21 02:32:39 if_rtadd: ADD route for interface en0 200.1.1.1/255.255.255
CHANGE 200.1.1 255.255.255 gw 200.1.1.1 Kernel pref 254 metric 0 en0
<Refresh NoAdvise Int HoldDown>
ADD 200.1.1 255.255.255 gw 200.1.1.1 Direct pref 0 metric 0 en0
<NoAge Refresh Int Active Retain>
Jul 21 02:32:39 rt_close: 1 route proto IF
Jul 21 02:32:39
Jul 21 02:32:39 if_rtadd: ADD route for interface en1 35.42.1.85/255.255.255
CHANGE 35.42.1 255.255.255 gw 35.42.1.85 Kernel pref 254 metric 0 en1
<Refresh NoAdvise Int HoldDown>
ADD 35.42.1 255.255.255 gw 35.42.1.85 Direct pref 0 metric 0 en1
<NoAge Refresh Int Active Retain>
ADD 35 255 gw 35.42.1.85 Direct pref 0 metric 0 en1
<NoAge Refresh NotInstall Int Active>
Jul 21 02:32:39 rt_close: 2 routes proto IF
Jul 21 02:32:39
Jul 21 02:32:39
Jul 21 02:32:39 rt_flash_update: flash updating kernel with 13 entries
CHANGE 35.42.1 255.255.255 gw 35.42.1.85 Kernel pref 254 metric 0 en1
<Refresh NoAdvise Int>
RELEASE 35.42.1 255.255.255 gw 35.42.1.85 Kernel pref 254 metric 0 en1
<Refresh NoAdvise Int Release>
CHANGE 127.0.0.1 255.255.255.255 gw 127.0.0.1 Kernel pref 254 metric 0 lo0
<Refresh NoAdvise Int>
RELEASE 127.0.0.1 255.255.255.255 gw 127.0.0.1 Kernel pref 254 metric 0 lo0
<Refresh NoAdvise Int Release>
CHANGE 200.1.1 255.255.255 gw 200.1.1.1 Kernel pref 254 metric 0 en0
<Refresh NoAdvise Int>
RELEASE 200.1.1 255.255.255 gw 200.1.1.1 Kernel pref 254 metric 0 en0
<Refresh NoAdvise Int Release>
Jul 21 02:32:39 rt_close: 3 routes proto KRT
Jul 21 02:32:39
Jul 21 02:32:39
Jul 21 02:32:39 rt_flash_update: flash update started with 13 entries
Jul 21 02:32:39 rt_flash_update: flash update ended with 13 entries
Jul 21 02:32:39
Jul 21 02:32:39 idrp master task now supports idrp pid on the ip raw socket

***** Initialize master task *****

*** Add local routes from config file ***
```

```
{  
    install_fib(best routes (LOC_RIB))  
    DIST_LIST(best routes (LOC_RIB))  
}
```

```
                mark global flag that best external route
                changed
            }
        }

/* here comes distribution */

    if best external route changed {
        find all best external route changes and
        send to internal peers
    }

end of phase1 processing
}

/* Phase 2 processing
*
*/

Scan all AdjRibs associated with internal peers

    for each new route in AdjRib_in
    {
        Is new route better than best internal route
        for this destination?
            yes - update best internal route mark
                set best internal route changed

            no - go on
    }

    for each deleted route in AdjRib in
    {
        if this route is best internal route
        {
            select new best internal route
            mark best internal route as changed
        }
    }

if (best internal route is better than best external route)
    set best route = best internal route
else
    set best route = best external route
end if

Aggregate routes based on best route;

end of phase 2 processing
}

/* phase 3 processing
*/
```

```
        implicit withdraw for NLRI
        overlapping and more specific with different
            path attributes

        more specific route
        new route
        overlapping and less specific with different
            path attributes

    switch (result of NLRI look-up)
    {
        case of withdrawal:
        case of overlapping more specific:
            {
                set unfeasible flag to run decision process
            }

        case of more specific:
        case of new route:
        case of overlapping and less specific:
            {
                clear unfeasible flag
            }
    }
}
```

```
/* It is assumed that a BIS maintains for each destination:
 * a best external route
 * a best internal route
 * a best route (LOC_RIB)_
 */
```

```
idrp_decision()
{
```

```
    /* here is phase 1 */
```

```
    Scan all the AdjRib In associated with external peers
```

```
    {
        for each new route in AdjRib_in
        {
            if new route is external and better than
            best external route, mark this one as
            the best external route. Set global flag
            that best external route changed
        }
    }
```

```
    for each deleted route in AdjRib_in
```

```
    {
        if route was best external route
        {
            find new best external route
        }
    }
```

```
        if (process_withdraws (UPDATE) == unfeasible_route
            or process_nlri(UPDATE) == unfeasible_route)
        {
            run idrp_decision process
        }
    else
    {
        new_route = 1;
    }
}

/* after finish getting all available update PDUs
 * run decision process.
 */

disable timers;
if (new_route == 1)
{
    new_route = 0;
    run idrp_decision process
}
}

process_withdraws (BISPDU)
{
    for all route IDs in BISPDU
    {
        find route_id in Hash table
        mark withdraw on all route ID's NLRIs
        place route ID in withdraw array for this peer
        re-link AdjRib radix structures around the withdrawn
        NRLI entries

        if (LOC_RIB list entry was withdrawn)
        {
            flag unfeasible route so decision process will run
        }
        if (best external route was withdrawn)
        {
            flag unfeasible route so decision process will run
        }

        if (aggregated affected by withdrawn)
        {
            flag unfeasible route so decision process will run
        }
    }
}

process_nlri(UPDATE)
{
    Look up NLRI in AdjRIB.
    Find out if the NLRI is:
```

## 10. Alternative designs

In researching our design choices, we investigated different data structures, and UPDATE PDU processing logic that would be effective under a multi-threaded environment. Section 10.1 describes some of the alternate structures we considered. Section 10.2 provides logic for the UPDATE PDU processing which minimizes the times the decision process needs to be run. AdjRib updates are considered to be done in a second process. The second process locks the AdjRibs it is updating. (Such an approach may be useful in a multiprocessing/multithreaded environment)

### 10.1. Alternative data structures for AdjRib and Loc\_RIB

One approach to the AdjRibs and LOC\_RIB is to build a linked list of NLRI destinations per peer. The search of the routes is done by sequential search. The original Merit prototype code used this (rather slow) approach. However, it was not considered for the FAA prototype because of the costly nature of the look ups.

Each AdjRib structure can be built as a radix trie with additional information pointers. The best external routes would be generated as another radix trie with pointers into different AdjRibs. The LOC\_RIB would be yet another radix trie with pointers into different AdjRibs.

#### Benefits of keeping each AdjRib in a separate radix trie:

- Quick updates to AdjRib which can be done by independent processes
- Overlaps easily recognized per peer, so best fit returned easily.
- Removal of routes per peer involves simply releasing this radix trie structure
- Refresh cycle can build whole AdjRib prior to swapping it in as the current routing

#### Concerns:

- Links between Adjacent RIBs must be maintained
- How do IS-IS routes interact with this radix trie by destination structure?

### 10.2. Alternative UPDATE logic

One approach to damping out transient routing flaps [the oscillations the minimum route selection timer tries to fight] is to run the decision process at least as frequently as the Maximum Decision Interval, and at most as frequently as the Minimum Decision Interval. By only running the decision process at intervals, oscillations are damped. This global timer is not in the specification, but can provide the same functionality with considerably less cost than the IDRP specification.

If an UPDATE process used this approach, the following logic could be used in the main loop processing UPDATE BISPDU's.

#### Logic:

```
main()
{
    while (1) {
        while there are more update BISPDU received
        {
            get next UPDATE BISPDU:
```



## 9. Gated interrupt signals

Gated is driven in two ways - signals and polling. Signals are used for reconfiguring gated routing policy or interface configurations, or to change what logging is done. The PDUs received by gated are received by a select in task\_main that blocks until a socket is ready for reading or writing.

The gated code catches UNIX system kills, alarms (for timers), USR1 and USR2, INT, HUP and CHLD. Incoming PDUs do not interrupt gated. The gated code (in task.c) simply does a "select" on the socket and waits for one or more them to be ready to read or write. The following task signals are handled by gated. Below is a chart of the gated signals and the IDRP routines called to handle the gated function.

Task Signal	task.c gated routine	IDRP routine called
SIGTERM	task_terminate: called to let each protocol shut down gracefully	idrp_terminate (gracefully terminate master task for PDU reception) idrp_peer_terminate (terminates task per IDRP Peer)
SIGALARM	timer_dispatch: called to find out what timers are pending and start up the respective tasks	master task timers: none peer task timers: Keepalive timer, closeWait timer, holdtime timer, retransmit timer, IDRP start up timer, open sent timer, min_adv timer, IDRP echo timer (associated with debug feature to echo BISPDU packets).
SIGHUP	calls task_reconfigure (unless no-reconfigure bit is set for the task) to call protocol to reconfigure	master task: idrp_cleanup peer tasks: idrp_peer_cleanup. Handles gated re-reading configuration file. Policy lists are freed and the following initialization sequence is followed: <ul style="list-style-type: none"> <li>• idrp_cleanup</li> <li>• idrp_var_init</li> <li>• parsing the gated file</li> <li>• idrp_init routine</li> <li>• idrp_flash - first update</li> <li>• idrp_newpolicy (won't be implemented until policy filters implemented in 2nd phase of project).</li> </ul>
SIGUSR1	toggle tracing flag	none
SIGUSR2	call if_check to see if any new interfaces have been added or changed.	none
SIGCHLD	calls task_child	none
all other UNIX signals	ignored by gated	none

## 8. Gated timer functions usage by IDRP

IDRP creates the following timers for each peer task: Keepalive, closewait, hold, retransmit, start, open sent, minimum route advertisement, and optional debug echo timer. The open sent timer allows for multiple opens to be sent in rapid sequence prior to holding down the connection until the next open sequence. The optional debugging echo function allows echoing at the BISPDU level.

IDRP Timer	Function	Gated routines used to handle it
IDRPTIMER_KEEPAIVE	Keepalive timer	task_create (idrp_init) timer_set (start_keepalive_timer) timer_reset (close_peer, begin_close)
IDRPTIMER_CLOSEWAIT	CloseWait timer	task_create (idrp_init) timer_set (begin_close) timer_reset (close_peer)
IDRPTIMER_HOLDTIME	Hold Timer	task_create (idrp_init) timer_set (idrp_rcv_pdu, idrp_start_event) timer_reset (close_peer, begin_close)
IDRPTIMER_REXMIT	Retransmit Timer	timer_create (idrp_init) timer_set (start_rexmit_timer) timer_reset (kill_rexmit_timer)
IDRPTIMER_START	IDRP start timer	timer_create (idrp_init) (note created with timer value to expire) timer_reset (idrp_event_starttimer)
IDRPTIMER_OPENSENT	IDRP OPEN sent code	timer_create (idrp_init) timer_set timer_reset (close_peer)
IDRPTIMER_MIN_ADV	IDRP Minimum Advertisement Timer	timer_create (idrp_init) timer_set (phase3_ext_send) timer_reset (begin_close)
IDRPTIMER_ECHO	IDRP Echo timer for Echo debug function	timer_create (idrp_init)

Timer for only the local Node

IDRP_MASTER_TIMER_MIN_ADVRD	Timer for the minimum route advertisement timers for routes local to this RD	timer_create timer_reset timer_set
-----------------------------	--	--

growth factor: Withdraw structure directly impacts send list

idrpRoute structure (p\_p\_best\_ext->p\_best\_ext) we can discover the best external route to the NLRI referenced by that structure.

The idrp\_best\_ext structures themselves are kept in an unsorted linked list. In effect, these form what we call a “best external routes RIB,” or BER\_RIB. Having the BER\_RIB accessible facilitates sending best external routes to newly activated internal peers.

### **Inbound Route ID table**

Inbound routes can be referenced by the inbound route ID table. The table is a simple hash table indexed by route ID value. See idrp\_macros.h for the definition of the hash function, IDRP\_ROUTE\_ID\_HASH. The function is currently defined as the route ID divided by the hash table size.

### **Outbound Route ID table**

A Outbound Route list table exists for every NLRI (idrpRoute structure). Since a different Route\_id could be used for each exterior peer, a route id table is indexed by peer. For each BISPDU sent with a route\_id to a peer, the list of NLRIs in that BISPDU are linked on a circular link lists tagged by the route ID. Each idrpRoute structure contains a table where these lists are linked by peer.

### **Auxiliary lists used for IDRP**

The attribute list is a linked list with forward and backward pointers. The route ID lists associated with the attribute record are simple linked lists.

For overlapping routes, the basic implementation of the IDRP protocol will import all routes. As policy is implemented in the second phase of development, gated routines will be added to give best match as well as exact match in the radix tree look-up code.

## **7.6. MD4 algorithm**

The Message Digest 4 (MD4) algorithm is described in RFC 1320. The code in our implementation is taken from the reference implementation included with that RFC. MD4 has been included in the IDRP code, but no testing has been done with it at this time. By Delivery 1, some testing will be done on MD4. A tool will be developed that will allow PDUs to be decoded on the wire. The tool will be tcpdump with added support.

## 7.5. Route lookup algorithms

### AdjRib and LOC\_RIB

The Adjacency RIBs are “virtual.” That is, they are not stored in unique structures. Instead, the RIBs are represented by a set of links through the normal gated routing table. The Adj-RIB for a peer may be retrieved by specifying the peer and the IDRP protocol as a lookup parameters into the gated table.

Gated’s LOC\_RIB contains not only IDRP routes, but external routes as well. Gated refers to the Loc\_RIB as “the list of active routes.” These active routes are installed in the host operating system’s forwarding table.

Gated structures its routing table as a radix trie keyed on destination NLRI. Its routing structures are primarily based on destination address or NLRI.

### BER\_RIB

In order to support the tracking and advertisement of best routes learned from external peers, we introduce several data structures. We note that such routes (which we call best external routes, or just BERs) are not necessarily the best routes. That is, some route learned from an internal peer may have a better preference. The structures used for tracking BER information are pictured below:

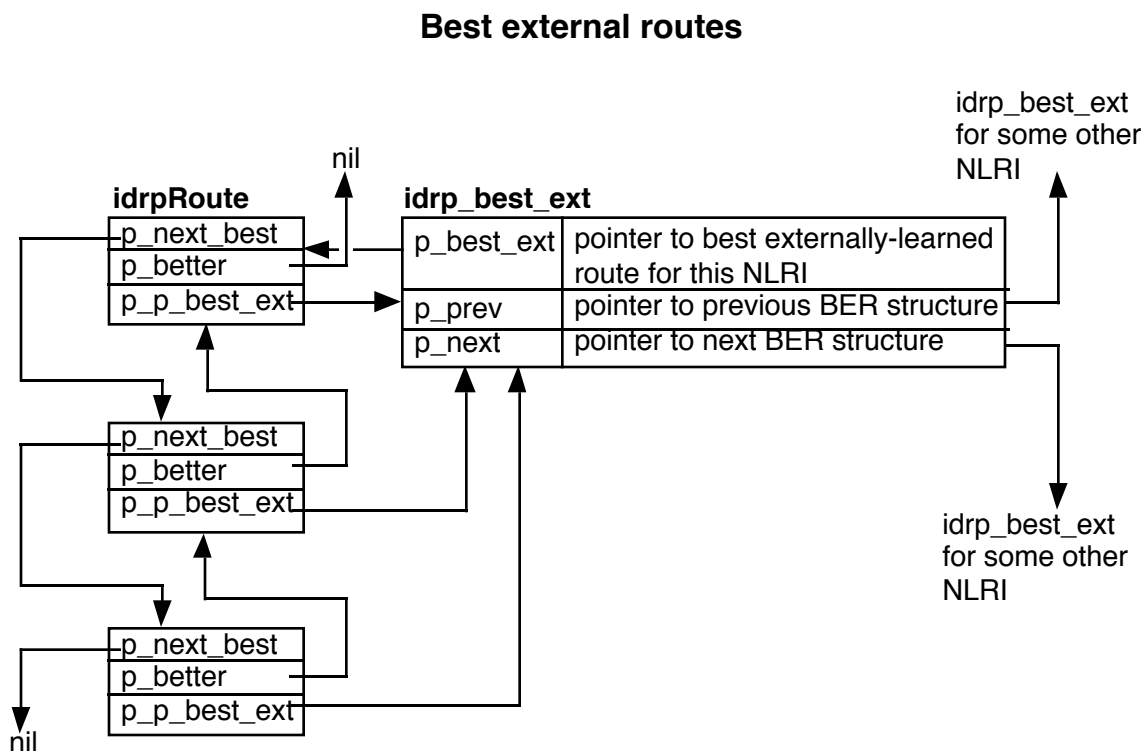


Figure 32 — Best external routes data structures

We use the **p\_better** and **p\_next\_best** pointers in the **idrpRoute** structure to maintain a linked list of NLRI to the same destination, sorted by IDRP preference. By doing a double indirection from any

```
RouteSepInfo ::= SET of {  
    route_id    INTEGER(1...4294967295);    # 4 byte integer  
    loc_pref    INTEGER(1..255());          # 1 byte integer  
}
```

**ASN.1:**

```
countLocRibs ::= INTEGER(1..255);
countRIBatts ::= INTEGER(1..255);
```

```
AdjRibIdset ::= SET OF ribid;
LocRIBIdset ::= SET OF ribid;
```

```
AdjRibs ::= SEQUENCE OF Rib;
LocRibs ::= SEQUENCE OF Rib;
```

```
Rib ::= SEQUENCE OF
{
  Ribid ribid;
  ribroutes RibRecords;
}
```

```
ribid ::= INTEGER (0..255); - where 0 is the default rib
RibRecords ::= SET of RibRecord;
```

```
RibRecord ::= SEQUENCE OF
{nlri NLRI,
 pathattmask PathRibAttributeMask,
 pathatt PathRibAttributes;
}
```

```
PathRibAttributes ::= SEQUENCE OF PathRibAttribute;
PathRibAttribute ::= SEQUENCE OF {
  nonDistAtt NonDistAtt;
  nonDistval NonDistvalue;
}
```

```
NonDistAtt ::= ENUMERATED {
  ROUTE_SEPARATOR (1),
  EXT_INFO (2),
  RD_PATH (3),
  NEXT_HOP(4),
  DIST_LIST_INCL(5),
  DIST_LIST_EXCL(6),
  MULTI_EXIT_DISC(7),
  HIERARCHIALRECORDING(12),
  RD_HOP_COUNT(13)};
```

```
NoDistAttValue ::= CHOICE OF {
  routeSepInfo[0] RouteSepInfo;
  OnPathVal[1] BOOLEAN;
  rdPath[2] Set of Rdi;
  IntPathValue[3] INTEGER(1..255); # 1 byte integer
  nextHop[4] NextHop;
}
```

BEHAVIOR DEFINED AS The set of local RibSetId that represent AdjRibs that this adjacent BIS has sent to this neighbor.”;;  
REGISTERED AS {IDRP.ato AdjRibIdSet(38)};

AdjRibs ATTRIBUTE

With ATTRIBUTE SYNTAX adjRibs;

BEHAVIOR AdjRib-b

BEHAVIOR DEFINED AS the set of AdjRib associated with this BIS. It may be ordered by AdjRib internal id or nlri. “;;

REGISTERED AS {IDRP.ato AdjRibs(39)};

idrpLocRib MANAGED OBJECT CLASS

DERIVED from “Rec. X.72 | ISO/IEC 1065-2: 1992”: top;

CHARACTERIZED BY idrpLocRibPkg PACKAGE

BEHAVIOR idrpLocRib-B

BEHAVIOR DEFINED AS The information the LocRib associated with the local BIS. One Loc\_RIB exists for each Rib Attribute plus the Default associated with a BIS”.

Attributes:

countLocRibs GET,  
LocRibIdset GET,  
LocRibs GET;

countLocRibs ATTRIBUTE;

WITH ATTRIBUTE SYNTAX IDRP.countLocRib;

BEHAVIOR countRibAtt-B

BEHAVIOR DEFINED AS The count of LocRibs in use by this BIS. A Loc Rib is distinguished by the Distinguishing Rib Attributes.”;;

REGISTERED AS {IDRP.atoi countLocRib(37)};

locRibidSet ATTRIBUTE;

WITH ATTRIBUTE SYNTAX IDRP.LocRibIdSet;

BEHAVIOR LocRibIdSet-B

BEHAVIOR DEFINED AS The count of mapping of AdjRib Distinguishing attributes to the local node’s AdjRib structure. “;;

locRibs ATTRIBUTE

With ATTRIBUTE SYNTAX IDRP.LocRibs;

BEHAVIOR AdjRib-b

BEHAVIOR DEFINED AS the set of LocRibs associated with this BIS. Each LocRib is ordered by NLRI.”;;

```

    preflgth NSAPPrefixLength;
    prefix NSAPPrefix,
    QoSlgth QoSLength,
    QoSval QoSValue };

```

14) QoSValue ::= OCTET STRING(SIZE(1..255));

15) Ribattribute ::= ENUMERATED {  
 tRANSITDELAY(9),  
 rESIDUALERROR(10),  
 eXPENSE(11),  
 locallyDefinedQoS (12),  
 security(14)  
 capcity(15),  
 priority(16)}

#### 7.4.4.3. Replacement GDMO for ATN project's LOC\_RIB and Adj-RIB

The GDMO for ATN asks for the AdjRibs, LocRIBs and the LocFIB. Since gated uses the host operating system's forwarding table as its FIB, the Loc-FIB itself is external to gated. However, for reasons of debugging and use of IDRP with source routing, the ability to externalize the AdjRibs and LocRibs via CMIP or SNMP may be useful.

Externalization of AdjRibs, LocRibs and LocFIBs via CMIP or SNMP should not be required of every router. For simplicity of implementation, the simple "dump to a file" mechanism for reporting this information may be more cost effective.

#### GDMO for AdjRib and LocRib:

idrpAdjRib MANAGED OBJECT CLASS

DERIEVED from "Rec. X.72 | ISO/IED 1065-2: 1992": top;

CHARACTERIZED BY idrpAdjRibPkg PACKAGE

BEHAVIOR idrpAdjRib-B

BEHAVIOR DEFINED AS The information AdjRibs associated with the BIS.  
 One managed object exists for each Adjacent BIS. Index by bisNet."

Attributes:

bisNet GET,  
 countRIBatt GET,  
 AdjRibIdset GET,  
 AdjRibs GET;

countRibAtt ATTRIBUTE;

WITH ATTRIBUTE SYNTAX IDRP.countRibAtt;

BEHAVIOR countRibAtt-B

BEHAVIOR DEFINED AS The count of AdjRib associated with this BIS. An  
 AdjRib is distinguished by the Distinguishing Rib Attributues.";;

REGISTERED AS {IDRP.atoi countRibAtt(37)};

AdjRibIdSet ATTRIBUTE;

WITH ATTRIBUTE SYNTAX IDRP.AdjRibIdSet;

BEHAVIOR AdjRibIdSet-B



}

4) ESPrefix ::= NSAPPrefix

Definitions for Attribute Ribs and AdjRibs and FIBs

1) RibAttSet ::= SEQUENCE {  
    confed RibSetId  
    count RibSetcount,  
    attribs SET OF Ribattributes}

2) Ribatt ::= SEQUENCE {  
    attrib           SET OF RibAttribute,  
    value           SET OF RibValue OPTIONAL,  
    }

3) RibSetId ::= INTEGER(1...255)

4) RibSetCount ::= INTEGER(0..255)

5) Ribattributes ::= SEQUENCE {  
    priority [0] EXPLICIT Priority OPTIONAL,  
    security [1] EXPLICIT SEC OPTIONAL,  
    QoSmaint [2] EXPLICIT QoS OPTIONAL }

6) Priority ::= INTEGER(0..14)

7) SEC ::= CHOICE [ ssDEC[0] EXPLICIT Ribattsec,  
    dsSEC[1] EXPLICIT Ribattsec }

8) RibAttSec ::= SEQUENCE {  
    preflgth NSAPPrefixLength;  
    prefix NSAPPrefix,  
    secigth SecurityLength,  
    secval SecurityLevel}

9) SecurityLength ::= INTEGER(0..255)

10) SecurityLevel ::= OCTETSTROING (SIZE(1..255))

11) QoS ::= CHOICE { global[0] EXPLICIT GLOBAL,  
    ssQoS[1] EXPLICIT QoSTV,  
    dsQoS[2] EXPLICIT QoSTV}

12) GLOBAL ::= ENUMERATED {  
    delay(0),  
    expense(1),  
    capacity(3),  
    error(4)};

12) QoSLength ::= INTEGER(1..255)

13) QoSTV ::= SEQUENCE {

```

IDRP_ATTR_NEXT_HOP (null)
IDRP_ATTR_HOP_COUNT 1
#5 ATTR RefCnt 1, RIB_id 0, Mask 100d
IDRP_ATTR_ROUTE_SEPARATOR RouteID 1 Local Pref 0
IDRP_ATTR_RD_PATH
    49.0129
    49.0130
IDRP_ATTR_NEXT_HOP (null)
IDRP_ATTR_HOP_COUNT 1
#6 ATTR RefCnt 2, RIB_id 0, Mask 100d
IDRP_ATTR_ROUTE_SEPARATOR RouteID 2 Local Pref 0
IDRP_ATTR_RD_PATH
    49.0129
    49.0130
IDRP_ATTR_NEXT_HOP (null)
IDRP_ATTR_HOP_COUNT 1

```

RIB contents are in the routing table:

ISO routes for idrp are :

```

IDRP Local Rib:
RibID Path id Destination Next Hop NET
0 6 80.03 (null)
0 1 47.0005.80AA.AAAA 47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00
0 1 47.0005.80FF.FFFF.0000.05 47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00
0 0 49.0128 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0161.00
0 4 49.0129 (null)
0 5 49.0133 (null)

IDRP ADJ Rib:
Net: 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 Rib Id: 0 (default)
RibID Path id Destination Next Hop NET
0 4 49.0129 (null)
0 5 49.0133 (null)
0 6 Default (null)
0 6 80.03 (null)

```

#### 7.4.4. GDMO for this MIB

##### 7.4.4.1. GDMO in the IDRP specification

For the most part, the idrpConfig and adjacentBIS managed objects were printed out from the peer structures.

One note about the Intra-IS variable. Each internal configured route will be configured with the next\_hop address within the domain. Each route imported from another protocol will also have a next hop gateway. Therefore the IntraIS list exists within gated as either the configured set of local peers for each local route or the IS learned via IS-IS or some other Intra-Domain protocol.

This variable has been left out of the MIB dump for now.

##### 7.4.4.2. GDMO imported and clean-up from IDRP specification

- 1) NLRI ::= NSAPPrefix
- 2) NSAPPrefix ::= BIT STRING(1...160)
- 3) SystemIdGroup ::= Sequence {
 nETs Set of NETPrefix
 nSAPS set of ESPrefix
 }

IntaIS:  
Not Implemented  
KeepAliveTime 0, localRDI 49.0130  
Local SNPA: 55.d7.b0.12.0  
LocExpense 0, MaxCPUOverloadTime 0  
MaxPDULocal (pdu\_maxrecvsize) 200  
MaxRibIntegrityCheck 0, MaxRibIntegrityCheckTimer 0  
MinRouteAdvTimer 00:00:30, MultiExit FALSE, Priority 0  
rdcConfig: No rdc support  
rdLRE: Not supported  
RetransmissionTime 0  
ribAttsSet: Only default routes supported  
RouteServer OFF, Version 0

IDRP Peer MIB structures :  
bisNegotiatedVersion 1  
bisNet 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00  
bis{eerSNPAs: 7d.e1.ce.3a.0  
bisRDC: No RDC support  
bisRDI 49.0129  
KeepAliveSinceLastUpdate 40  
lastAckRecv (send\_unack) 7  
lastAckSent (rcv\_seq\_expected - 1) 5  
lastSeqNoRecv (rcv\_seq\_expected - 1) 5  
lastSeqNoSent (send\_next -1) 6  
listForOpen TRUE  
MaxPDUPeer 200, OutstandingPDUs (recv\_ceredit) 5  
State IDRP\_ESTABLISHED  
totalBISPDUsin 0, totalBISPDUsout 0, updatesIn 0, UpdatesOut 0  
/\* SND.NXT = 7, SEND.UWE = 12, SND.UNA = 7  
\* RCV.EXP = 6, RCV.CRED = 5, RCV.CREDAV = 5  
\* HOLDTIME = 30, KEEPALIVETIME = 10  
\*/ MAXSENDSIZE = 200, MAXRCVSIZE = 200

IDRP Attributes:  
#0 ATTR RefCnt 1, RIB\_id 0, Mask 100d  
IDRP\_ATTR\_ROUTE\_SEPARATOR RouteID 0 Local Pref 0  
IDRP\_ATTR\_RD\_PATH  
49.0130  
IDRP\_ATTR\_NEXT\_HOP 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0161.00  
IDRP\_ATTR\_HOP\_COUNT 0 0  
#1 ATTR RefCnt 2, RIB\_id 0, Mask 100d  
IDRP\_ATTR\_ROUTE\_SEPARATOR RouteID 0 Local Pref 0  
IDRP\_ATTR\_RD\_PATH  
49.0130  
IDRP\_ATTR\_NEXT\_HOP 47.0005.80ff.ff00.0000.0400.0000.0000.2301.0172.00  
IDRP\_ATTR\_HOP\_COUNT 0 0  
#2 ATTR RefCnt 1, RIB\_id 0, Mask 100d  
IDRP\_ATTR\_ROUTE\_SEPARATOR RouteID 0 Local Pref 0  
IDRP\_ATTR\_RD\_PATH  
49.0130  
IDRP\_ATTR\_NEXT\_HOP 35.42.1.125  
IDRP\_ATTR\_HOP\_COUNT 0 0  
#3 ATTR RefCnt 1, RIB\_id 0, Mask 100d  
IDRP\_ATTR\_ROUTE\_SEPARATOR RouteID 0 Local Pref 0  
IDRP\_ATTR\_RD\_PATH  
49.0130  
IDRP\_ATTR\_NEXT\_HOP 35.42.1.33  
IDRP\_ATTR\_HOP\_COUNT 0 0  
#4 ATTR RefCnt 1, RIB\_id 0, Mask 100d  
IDRP\_ATTR\_ROUTE\_SEPARATOR RouteID 0 Local Pref 0  
IDRP\_ATTR\_RD\_PATH  
49.0129  
49.0130

```

        prefix external metric 10 <47.0005.8000.5500.0000>;
};

static {
    default gw 35.42.1.33;
};

```

## 7.4. Network management information base

### 7.4.1. Overview

Network management information is written to a file as a result of sending a SIGINT to the gated process. This signal triggers IDRP to dump certain objects depending on the parameter. Currently the dump is written in IDRP GDMO format. In Delivery 2, one of parameters will specify that information be written in IDRP GDMO format, another will specify the IDRP for IP MIB.

The input to the MIB is done via the configuration file. Please see the configuration format above for the MIB definition. Network Management variables are set via the configuration line and changed via the SIGHUP signal to gated (or by starting gated if it has not yet been instantiated). The tracing or dump parameters for the MIB may also be changed via SIGUSR1.

In the future, a proxy-SNMP/CMIP agent could be added to gated that would talk to a real SNMP/CMIP agent, or a CMIP agent could be embedded in the code.

### 7.4.2. MIB input structures

#### Pre-Delivery 1 and Delivery 1:

idrpConfig variables will be either pre-configured or added via the local\_node configuration parameters. The adjacent BIS parameters will be added mostly in the configuration parameters, and some in the IDRP configuration.

#### Delivery 2:

idrpConfig structures will be included in the local\_node configuration format. Adjacent BIS parameters will be available via the configuration file. All policy will be available via the configuration file.

### 7.4.3. MIB output structures

Below is a sample output of a the MIB information.

```

IDRP Master Task MIB structures :
AuthenticationTypeCode 0, Capacity 0, CloseWaitDelayTime 0
ExternalBisNeighbor:
NET 47.0005.80ff.ff00.0000.0400.0000.0000.232a.0144.00 (35.42.1.68)
HoldTime 0
InternalBis:
InternalSystems:
49.0128
47.0005.80FF.FFFF.0000.05
47.0005.80AA.AAAA
Default
80.02

```

```

#
# QoS stuff goes here for local node
#
    }
    group
    internal
    {
        # must have either neigh-ip or neigh-NET or both plus RDI
        # neighbor <neigh-NET> <neigh-IP> rdi <neigh-RDI>
        #
        # interface - should be specified for now
        #     but later can be discovered
        # interface by IP address or SNPA from ES-IS cache
        intf <our-IP>
        snpa <octetstring>
        # Authentication stuff
        authType <integer>
        authCode <hex string - 16 digits>
        # Which protocol nlri will this support
        proto {ip | clnp}
        # Which protocol socket does it run over
        proto_sock {UDP | IP | CLNP | IDRP }

        neighbor 0x490128
            0x47000580ffff000000040000000000232a014400 35.42.1.68
        intf 35.42.1.85;
        neighbor 0x49003501
            0x47000580ffff000000040000000000232a01b400 35.42.1.180
        intf 35.42.1.85;
    };
    external
    {
        # neighbor <neigh-RDI> <neigh-NET> <neighb-IP> intf <our-IP> snpa
        # <octetstring> authcode <integer>
    }
    # key words to same thing: idrp_local osi_local idrp_internal_systems
    #

    idrplocal{
        # all of these are third-party announcements
        # <prefix> <NET-of-next-hop>
        # { snpa <snpa1> <snpa2> <snpa3> }
        # { DIST_LIST_INCL <rdi1> <rdi2> <rdi3> ...}
        # { DIST_LIST_EXCL <rdia> <rdib> <rdic> ...}
        # { MULTI_EXIT_DISC <value> }
        0x490128          0x47000580ffff000000040000000000232a014400;
        0x47000580ffff00000004 0x47000580ffff000000040000000000232a014400;
    };

};

isis ISO
{
    level 2;
    traceoptions all lspcontent;
    # systemid is not necessary I believe, IS-IS will discover it
    systemid <0000232a0155>;
    # area is not necessary I believe, IS-IS will discover it
    area <47.0005.80ff.ff00.0000.0400.0004>;
    circuit <et0>
        metric 10 priority 20
        metric level 2 20 priority level 2 20;
    prefix internal metric 45 <47.0005.80ff.ff00.0000.0400.0004>;
    prefix internal metric 45 <47.0005.80ff.ff00.0000.0400.0032>;

```

### 7.3.5. Notes on current policy

#### 7.3.5.1. Indirectly listed:

IntraIS: These are neighbors to which IDRP can deliver NPDUs for routes local to this domain. These are gateways statically configured on static routes or listed as a protocol gateway.

#### 7.3.5.2. Configuration file format

Sample interim configuration file -Pre-Delivery 1:

```
#
# jgs -- isis config
#
#yydebug yes;
tracefile "/tmp/gatedlog.idrp" replace size 100k files 3;
#traceoptions update internal external update route idrp kernel isis;
traceoptions internal external route update idrp;
as 281;
# our RDI
rdi 0x490128;
# our NET (what if we have two NETs?)
net 0x47000580ffff00000004000000000232a015500;
bgp no;
redirect no;
egp no;
rip no;
# how do we config IDRP to run over CLNP vs. UDP?
idrp on {
    traceoptions idrp;
# more trace options will be defined here in Delivery 2
#
    localnode {
# Delivery 1 - will support only
# the non-commented variables
#
        RIB_ATT_SUPPORTED = "Default" - from STEVE's paper
        BISNET {hex or dot format}
        intra-is      net;
        rdc           0x47000580ffff000000008;
        as_rdi        0x47000580010203040507;
#
        snpa 0x804030201043;
        protocols_supported {ip | clnp | sip | pip};
        proto-sock { ip | iso };
        route_server_allowed {yes | no};
        multi_exit_disc_used {yes | no};
        authType      integer;
        AuthType      integer AuthCode 0x12345678
#
        hold_time      integer;
        outstanding_pdu integer;
        max_pdu_size 2000;
        listenopen {yes | no}
#
        maxRibCheck integer for seconds;
        MinAdv      integer for seconds;
        MinAdvRD    integer for seconds;
#
        holdtime      integer for seconds;
        keepalive     integer for seconds;
        rexmit        integer for seconds;
        closewait     integer for seconds;
```

### 7.3. Policy information base structures

#### 7.3.1. Overview

The basic IDRP protocol router support (pre-Delivery 1) has minimal policy and a lot of hard-coded configuration information. The major function to be added to gated is the addition of a language to configure advertisement of local routes based on:

- SNPA
- NEXT\_HOP
- DIST\_LIST\_INCL
- DIST\_LIST\_EXCL

In Delivery 2, the IDRP code will follow the general formats of the IDRP gated syntax document version 3.0).

#### 7.3.2. Pre-delivery 1 policy

Current policy allows only the setting of next hop on the static gated or IDRP routes. Code exists to add other options, but needs further debugging. ISO support in the AIX or BSD/386 systems for IDRP over CLNP PDUs is still being worked on. Therefore setting the ISO protocol in the present implementation is likely to cause problems.

#### 7.3.3. Delivery 1 policy

##### 7.3.3.1. Policy structure on routes

the idrpRoute\_option structure is a temporary parsing structure within the IDRP parsing code. It contains optional policy for a locally configured route. Options which it may contain are:

- rib\_id
- SNPA list
- multi\_exit value for route
- list of RDIs for DIST\_LIST\_INCL
- list of RDIs for DIST\_LIST\_EXCL

In addition, each locally configured (INTERNAL\_SYSTEMS) IDRP route must always have the route and the NET of the NEXT\_HOP.

These locally configured routes allow the first version to set:

- Next hop SNPAs for a route
- MULTI\_EXIT\_DISC
- DIST\_LIST\_INCL
- DIST\_LIST\_EXCL

Additionally the following information is configured via the gated configuration syntax. Note that the IDRP configuration syntax is not documented in the gated syntax man page.

#### 7.3.4. Delivery 2 policy

The second Delivery will implement version 3.0 and up of the gated syntax description language. Please refer to the gated syntax document for further details.

### 7.2.4. idrp\_peer list

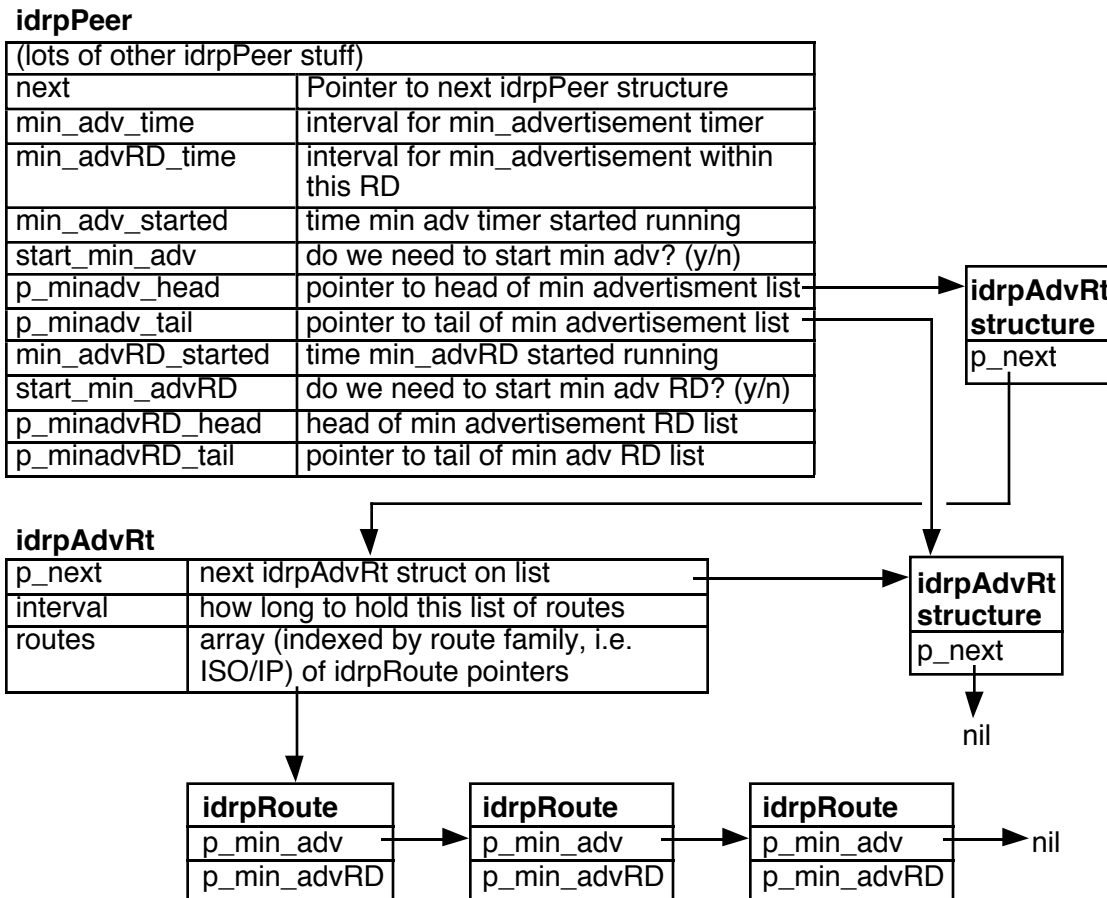
All idrpPeer structures are linked on a single list of idrpPeers.

### 7.2.5. idrpAdvRt structure

The idrpAdvRt structure is pictured below. This structure allows the minimum advertisement code to link routes together at the termination of phase 3 processing. These routes are linked to the list of idrpRoutes through the idrpRoute structure link for the minimum route timer that is running (either p\_min\_adv for remote RDs or p\_min\_advRD for local RD routes).

The routes are linked to their protocol family's list, and therefore the structure is an array of linked list structures.

#### Advertisement timer structures



In this example, we illustrate the links for the min adv timer. The links for the min adv RD timer are not shown but might exist (linking a potentially different set of structures). Note that there are in fact a set of idrpRoute lists, one per route family (so in the present case there would be an IP and an ISO list).

Figure 31 — Advertisement Timer Structure



- Multi-protocol support.

Depending on feedback provided by tests for IDRP code Delivery 2, the issue of shrinking the idrpPeer structure may be revisited.

Most of the idrpPeer structures are either gated structures, timers, flags or defined in the IDRP GDMO. Of the gated structures, the 'gw' or gateway structure may be the most confusing. This structure is described in the Policy portion of the data structures.

Four idrpPeer structures deserve special mention:

- Peer status flags (see table below)
- Type of Peer
- idrp\_peer\_lists
- idrpAdvRt structure used for minimum route advertisement lists. (see figure 31)

### 7.2.2. idrpPeer status flags

The peer status flags allow the IDRP code to handle gated initialization, reconfiguration and deletion of idrpPeers. The initialization, reconfiguration and termination code makes use of these flags. The table below summarizes the status flags and their use in the IDRP code.

#### Status Flags relating to IDRP Peer

Status of Peer	Definition
IDRPF_UNCONFIGURED	Zero value means configuration gave incomplete values since something needs to be set in the peer structure.
IDRPF_DELETE	Delete this peer since it has been deleted from the configuration. The reparsing routines set this flag on each peer structure prior to parsing the new configuration file. If this flag is not cleared (i.e. by a line in the configuration file specifying this peer's configuration) then the peer (with all associated structures and timers) is deleted.
IDRP_TRY_CONNECT	Trying to connect to this IDRP peer but the connection is down.
IDRP_CONNECT	IDRP peer session is up.
IDRP_WRITEFAILED	IDRP code tried to write to task socket and failed due to a gated or socket error.
IDRPF_IDLE	This IDRP peer has been put into idle state (via a "peer off" configuration clause).

### 7.2.3. IDRP peer types

There are four IDRP peer types: external, internal, test, and local. The external and internal BIS peers are defined in the IDRP protocol specification. In addition, the local node requires a "local" node (or peer) configuration. Only one of these structures exists per gated daemon.

The unique type of peer is a "test" peer. This peer will be a peer which receives all routing information, but is not expected to send routing information. The purpose of the "test" peer is to provide a peer that serves as a recorder of routing information sent in BISPDUs. This type of peer is fully implemented in the BGP gated code, and will be borrowed after Delivery 2.

## Output Buffer for IDRP PDUs

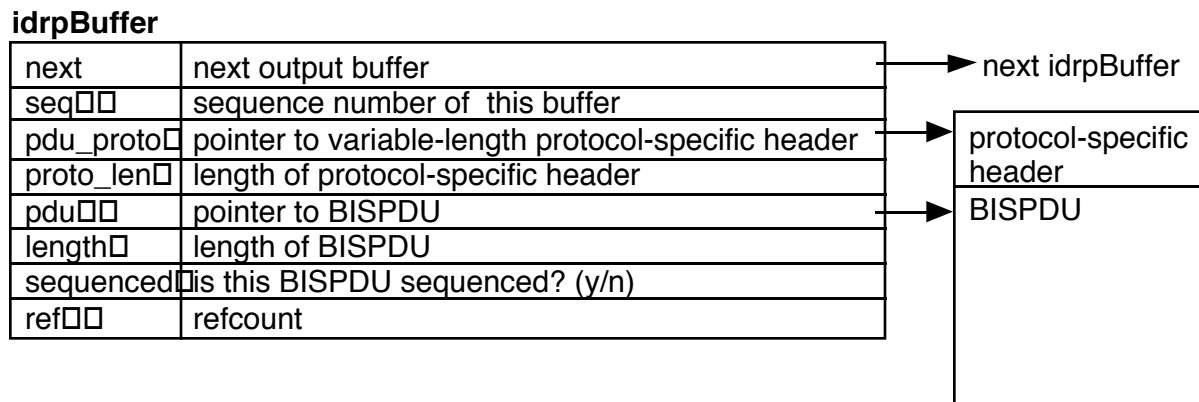


Figure 30 — Output Buffer for IDRP

## 7.2. IDRP peer structure

### 7.2.1. Overview

The idrpPeer structure is used for two different types of peers: the local peer<sup>1</sup> and the adjacent BIS peer. While some space can be saved by making these two structures, in Delivery 1 and Delivery 2 the idrpPeer structure will be used for both.

This decision will be re-examined prior to the delivery of IDRP with aggregation.

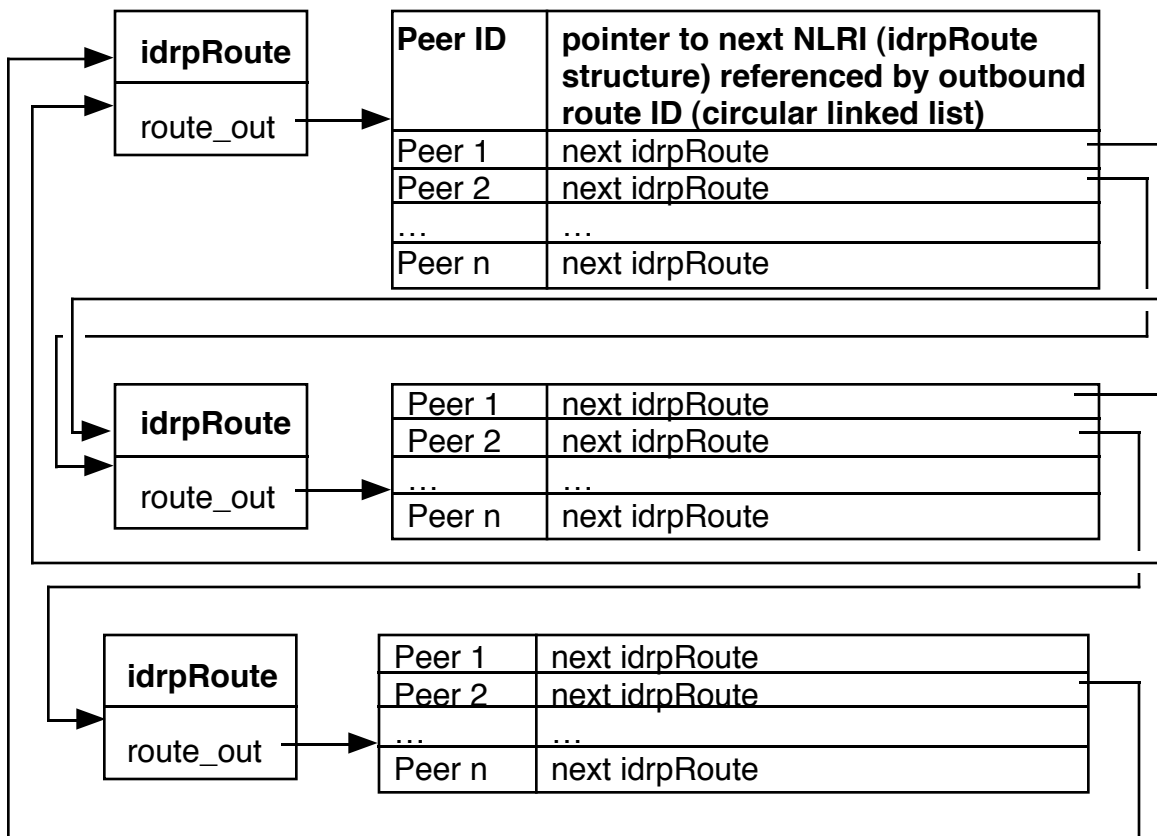
The idrpPeer structure has the following types of information:

- Links to other peer structures
- IDRP configuration parameters as found in the idrpConfig or adjacentBIS Managed Object structure
- State and timer information as found in idrpConfig or adjacent BIS Managed Objects
- Additional configuration information for multi-protocol support such as IP address, gateway information and types of protocols supported
- Gated gateway information. A gateway structure for the protocols supported must exist to add routes to gated and execute the policy routines
- Pointer to gated task structure (task structure tracks tracing information as well as other peer-related information)
- Route\_id information (received and transmitted route IDs)
- Hash table for inbound route\_ids
- PDU processing information (Error PDU processing and RIB Refresh processing)
- Minimum route advertisement timer
- Adj-RIB checksum information

Of these structures, the inbound route ID hash table may take up the most space depending on the configured size. To limit memory consumed per connection, the hash table may be shrunk. The rest of the configuration and state information is required to support:

- IDRP specification
- Gated interaction
- Tracing information

### Outbound route ID list



Here we picture the manner in which we would link NLRI associated with the same outbound route ID for an update sent to Peers 1 and 2. In the case of Peer 2, there are three NLRI (three `idrpRoute`s) which have been associated with a single Route ID. In Peer 1's case, the last NLRI will not be announced due to policy. Route IDs associated with other peers might result in different chains.

Figure 29 — Outbound route ID list

## Send List

### idrp\_send\_list

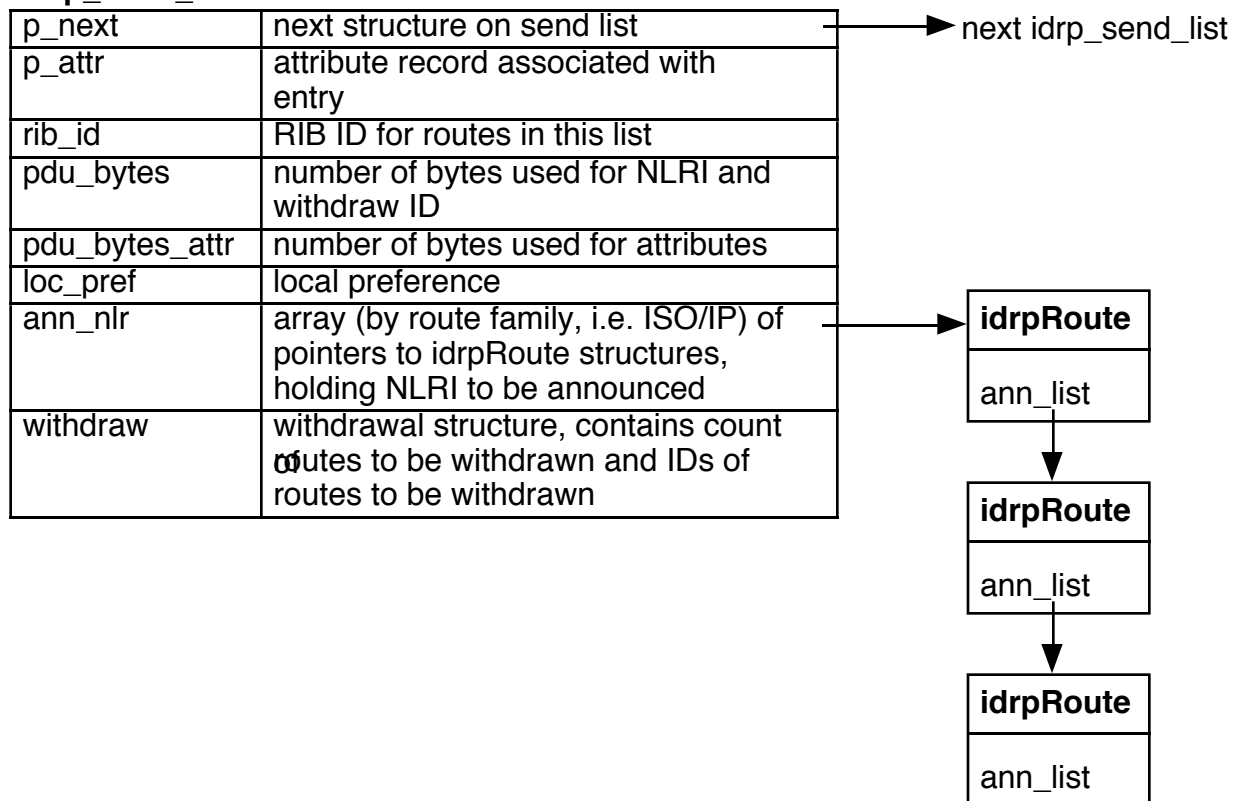


Figure 28 — Send list

### Inbound route hash table entry

route ID	pointer to next entry on chain (that is, next entry whose route ID hashed to this value)	array of pointers to idrpRoute, keyed on address family
----------	--	---

Figure 25 — Inbound Hash Table Structure

### Withdraw route linked list

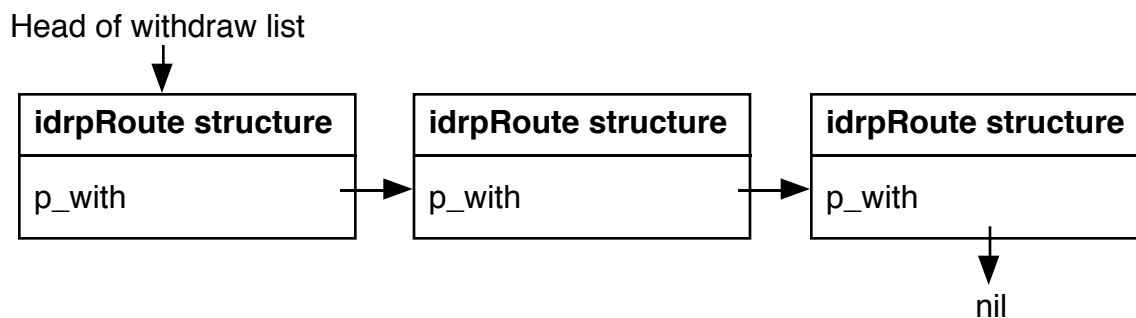


Figure 26 — Withdraw Route linked list

### Parsing structures — announce list

RIB ID
pointer to next announce list structure
pointer to attribute record
Announcements Array of link structures, one entry per protocol family (ISO or IP). Link structures include head and tail, and point to idrpRoute structures.
Withdrawals Array of link structures as above.

Figure 27 — Announce list

Array (route\_out array of structure type idrpRoute\_out). The send\_update\_pdu routine places the resulting BISPDU into a IDRP output buffer.

### Update parsing and processing structures

#### Parsing results

route ID from PDU
Withdraw structure containing count of withdrawn route IDs and array of route ID values
linked list of idrpRoute structures, containing the NLRI info from the PDU free PDU flag

#### Error structure

(if PDU was Error PDU)

error code
error subcode
error data 1 pointer
error data 1 length
error data 2 pointer
error data 2 length

Figure 23 — Parsing Structures for Updates

### Refresh PDU structures

#### idrpRefresh structure

pointer to next refresh structure on list (refresh list pointers are kept in the idrpPeer structure in the 'refresh' pointer)
pointer to update PDU that is awaiting refresh completion
parse results array for processing for this update PDU

#### refresh\_info structure

sequence number of RIB refresh start PDU
head of idrpRefresh PDU structure
tail of idrpRefresh PDU structure
sequence number of last PDU in RIB refresh
count of PDUs to process
RIB ID

Figure 24 — Refresh PDU structures

The size of the inbound route hash table is configurable at compile time. The trade-off is (as always) between table size and search time (larger table = faster search).

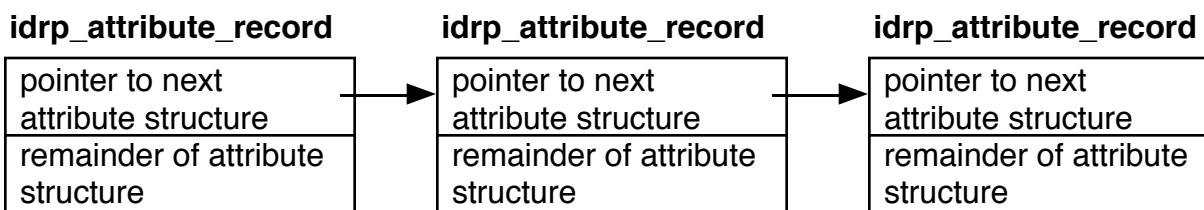
Below is a diagram of an inbound route hash table entry, keyed on route ID. The NLRI linked list is linked via the p\_next\_nlri field of the idrpRoute structure.

### IDRP attribute array

<b>Array entry 0 — Local RD path attribute</b> special attribute to encode local RD path, which we add to the received RD path
<b>Array entries 1-n by type (as defined in 10747)</b> Flag: Attribute present? Attribute-specific flags Length of attribute Pointer to location of attribute in PDU

Figure 21 — IDRP attribute array

### IDRP attribute linked list



Only one attribute structure is created per unique set of attributes. PDUs bearing attributes identical to an existing attribute record have their route IDs added to the `route_id_list` chain for that attribute record.

Figure 22 — IDRP attribute linked list

#### 7.1.2.3. IDRP lists for IDRP route processing

The two building blocks, the `idrpRoute` structure and `idrp_attribute_record`, are combined on lists to process withdrawn route\_ids and attributes from inbound BISPDUs. The BISDPDU is processed into a update structure. In turn this update structure may be included in a refresh PDU processing structure.

If the BISDPDU is valid, the `route_id` is added to the inbound `route_id` hash table. This table links the `route_id` to the list of `idrpRoutes` for this inbound `route_id` from this peer.

The phase1 processing takes these structures and generates either a linked list of withdrawn routes or a linked list of `idrpRoutes` each representing an NLRI. These lists are sorted by protocol family and linked onto an announce list for further processing.

If the phase1 processing of routes requires the propagation of routes to internal peers, the announce list has policy run on it. A send list is generated and handed to the output BISDPDU generation routines. Each `idrpRoute` in a send list is tagged with a `route_id` and linked to a outbound `route_id` list. These circular lists may be different for each peer — for example, for policy reasons we might not want to propagate certain routes to certain peers. Therefore the pointers are stored in each `idrpRoute` in an array of pointers, called the Outbound Announcement

The reduction of the rib\_id to a simple integer value simplifies handling and comparison of IDRP routes.

For our first implementation of QoS in IDRP, if all other attributes are the same and the rib\_ids are different the IDRP code will create a second idrp\_attribute record. IDRP attribute records will be linked for each rib\_id. Zero will always be the default RIB identifier.

### List of Attributes

The idrp\_attribute\_records are linked on a list. This list may be scanned to locate an attribute record which may be re-used upon receipt of a new BISDPDU, or for policy calculations.

The first implementations of QoS will have an attribute list per RIB ID. Each RIB ID will represent a unique set of distinguishing attributes supported by the local node's gated tables. The RIB ID of zero will represent the default route. A table will map between distinguishing attribute sets and RIB IDs. Therefore, the current idrp\_attribute\_list will become an array of lists.

### IDRP attribute record structure

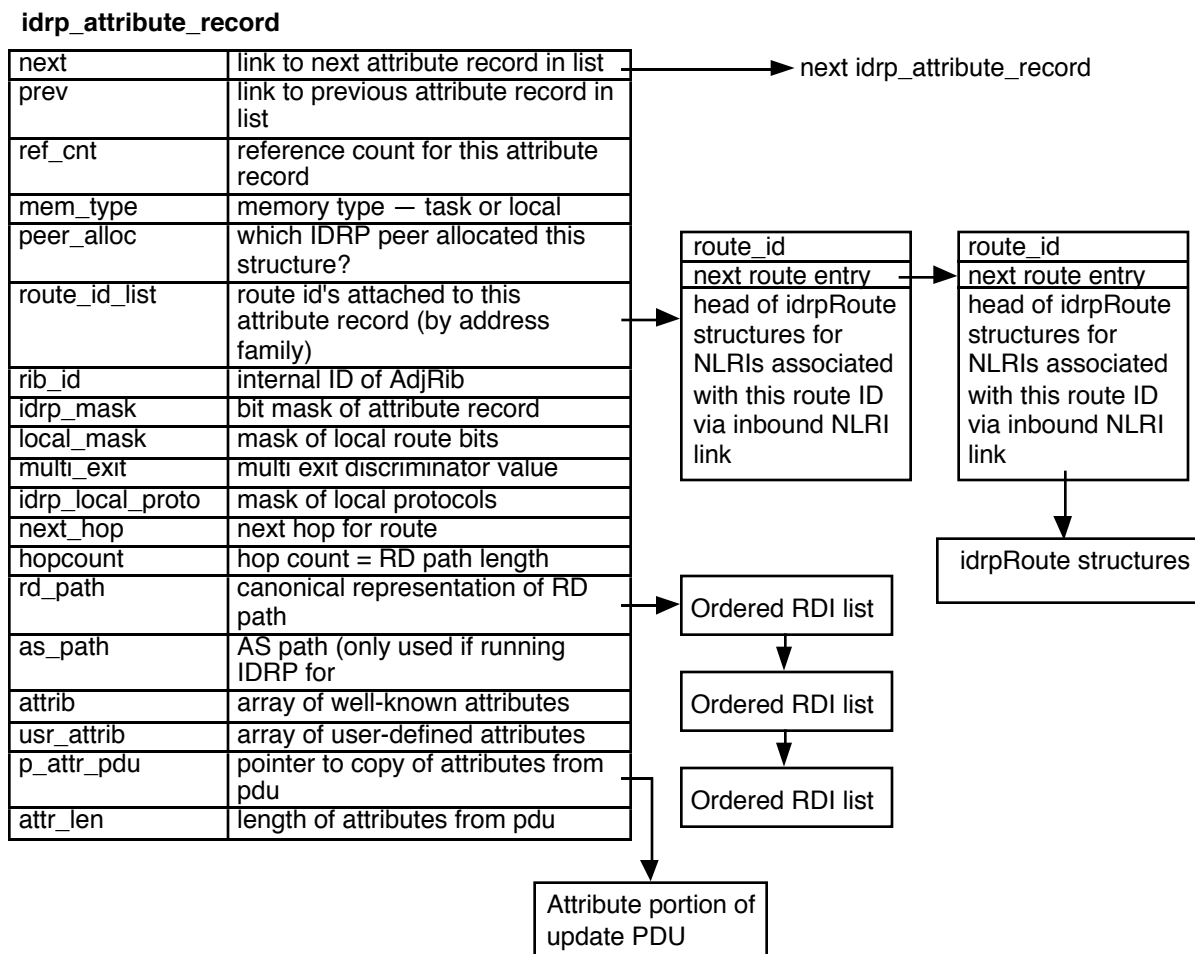


Figure 20 — IDRP attribute Record Structure



IDRP_STATUS_RECONFIGURE	This local route is subject to reconfiguration. If flag not cleared after configuration file parsing done, delete the route as no longer valid.
IDRP_STATUS_LOCAL_NEW_ROUTE	This route is a new local route and needs to be added to gated's routing table.
IDRP_STATUS_WITH_EARLY_PROC	This route's withdrawal was processed early because it is on an outbound list that had several ID's removed.
IDRP_STATUS_LOCAL_ROUTE	This flag is defined as the absence of all other flags after configuration and initialization finishes.

### 7.1.2.2. Attribute records

Multiple BISPDU's received from the same peer may have identical attributes (save fore the route ID). The attribute record structure contains a route\_id\_list that stores information per route ID about the NRLIs sent in the BISPDU. The attribute record contains processed information about a group of routes which share:

- next hop
- RDI path
- attributes
- multi\_exit\_disc value
- route server flag

For received IDRP attribute information, the idrp\_attribute\_record also stores the attribute information as it was received. This storage facilitates the re-transmission of the byte stream for outbound routing information (we can simply re-send the attribute information as taken from the incoming BISPDU instead of having to re-construct it from its internal representation). The information received in the PDU is indexed by the idrp\_attribute\_array of pointers and byte counts for each IDRP attribute. The zero element of the this attribute array needs special mention. It is used to store the local RD to be added to the RD\_PATH attributes. Since IDRP has no zero attribute, element zero of the array may be used for this function.

The idrp\_attribute\_record also keeps the RD path as a set of RDIs listed in "canonical" format, which is defined to be the ordering of RDIs described in the IDRP protocol specification. This ordered format is a by-product of the way the Merit IDRP code searches for duplicate RDIs in the RD\_PATH attribute. It has been stored in order for efficiency of policy calculation done on the exclusion or inclusion of an RDI or a set of RDIs. An example of such policy might be the exclusion of sending non-critical traffic through an aircraft RD.

The Merit implementation of the IDRP protocol serves multiple network layer protocols. The route\_id\_list is an array containing information per protocol family, such as but not limited to CLNP or IP. Each entry on the route\_id\_list contains a set of routes tagged by a route ID. These routes are idrpRoute structures linked together by the p\_next\_nlri pointer.

In an IDRP that supports only the default RIB, the rib\_id in the attribute will only be zero. IDRP for Delivery 1 (Basic IDRP, simple Policy), and Delivery 2 (Basic IDRP with full Policy information) will support only the default RIB.

### Attributes and QoS

In an environment where non-default QoS is used, the "rib\_id" will be a (possibly non-zero) integer value. Each group of distinguishing attributes will be mapped to a distinct integer value.

- Timer links: These link to minimum route advertisement timers, either the local RD timer or the remote RD minimum route advertisement timer.
- AdjRib out links: An Array of pointers allows the route to be linked to the route groups (via route\_id) sent to Adjacent BISSs.
- Best external routes links: Links to list of all externally-learned routes to this NLRI, sorted in order of IDRP preference so that the best external route can easily be referenced.

### IDRP route links to gated tables

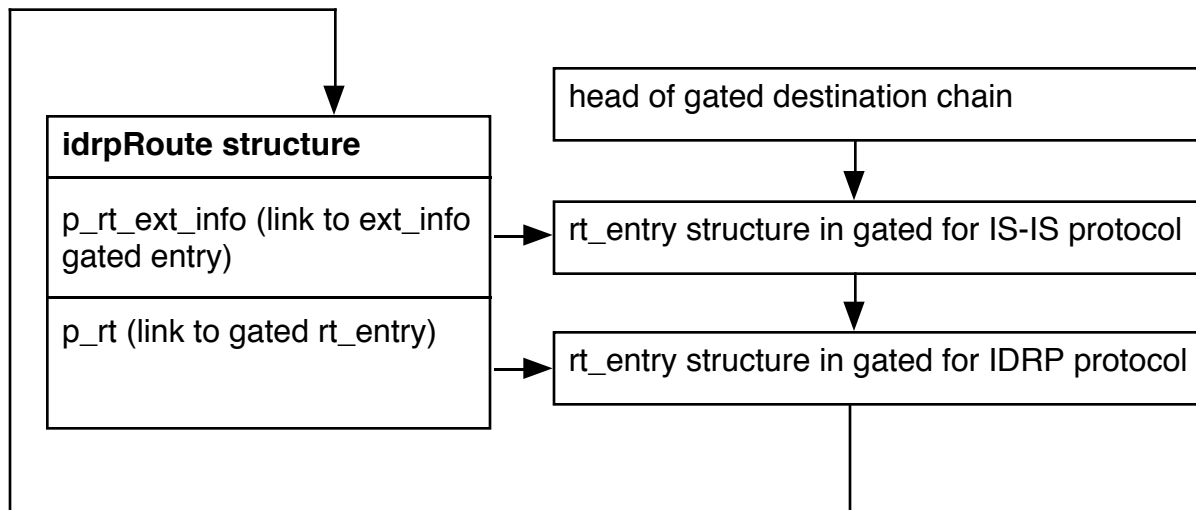


Figure 19 – IDRP route links to gated route structure

IDRP Route Status Flag	Use of Status Flag
IDRP_STATUS_ADJ_RIB	set during phase 1 or phase 3 processing if route is added to AdjRib.
IDRP_STATUS_BEXT_EXT	best external route for NLRI <ul style="list-style-type: none"> <li>• set during phase 1 processing upon addition or modification of route</li> <li>• set during phase 3 upon loss of external neighbor and full route deletion</li> </ul> (real routes calculated by Best External route structure)
IDRP_STATUS_LOC_RIB	Phase 3 processing recognizes this as a gated active route.
IDRP_STATUS_MIN_ADV	Minimum route advertisement timer running.
IDRP_STATUS_MIN_ADV_CHG	Route change occurred while route had minimum route advertisement timer running.
IDRP_STATUS_WITH	Withdraw set on this route.
IDRP_STATUS_DEL_SEND	Delete this route after it has been sent to the remote peer.
IDRP_STATUS_REPLACE	Explicit withdraw with replacement route.
IDRP_STATUS_DELETE	Delete this route.

**IDRP route structure**

<b>Gated and other general use links</b>	
rt_header	space for gated routing table stuff
p_rt	link to gated routed table
p_rt_ext_info	link to external info in gated routing table
peer	link to idrpPeer structure for peer from which we received this
p_loc_rt_peer	pointer to peer description for local route
p_attr	link to IDRP attribute record structure
<b>Route processing links</b>	
p_next_nlri	Next NLRI associated with inbound route ID
p_with	Next NLRI on withdrawal list
p_ann_nlri	announcing NLRI
p_min_adv	link for min advertisement timer list
p_min_advRD	link for min advertisement within RD timer list
route_out	Array of outbound route IDs for this route, indexed by peer. Also contains list of other NLRI associated with this route ID.
<b>Best external routes links (null for internal routes)</b>	
p_next_best	link to next-best external route
p_better	link to next-better external route
p_p_best_ext	pointer to idrp_best_ext structure. Reference off of idrp_best_ext to find the best external route.
<b>IDRP route information</b>	
mem_type	type of gated memory this structure was allocated from (can be local or task)
route_id_in	Route ID received from peer
pref_cal	calculated IDRP preference
pref_rcvd	preference received from internal peer
nlri	NLRI stored in prefix
family	Protocol family route belongs to (ISO or IP)
nlri_id	nlri
status	route's status, including flags for: <ul style="list-style-type: none"> <li>• Route in</li> <li>• Route in</li> <li>• Route is best external route</li> <li>• Min advertisement timer running for this route</li> <li>• Route entry reflects external info</li> <li>• This route is being withdrawn</li> <li>• Delete this route after sending it to all peers</li> <li>• This route changed while waiting on min advertisement timer</li> <li>• This route reflects a withdraw with replacement</li> <li>• Min RD advertisement timer running for this route</li> <li>• Route is being deleted</li> <li>• (Local) route is being reconfigured</li> <li>• This (local) route is new</li> <li>• This route should be processed early, to go with others of same route</li> <li>• Local route (should have no other status bits set)</li> </ul>

*Figure 18 — IDRP route Structure*

The idrpRoute contains many links to aid in processing of routes into AdjRibs and into AdjRibOuts. These links include:

- Links to the inbound list of NLRI's associated with a route ID: A locally configured route associates the NLRIs with a local group of routes which do not have a route\_id.
- Processing links: Withdraw route processing link and announce route processing link

### 7.1.2.1. idrpRoute structure

#### Links to Gated Routes

The IDRP route contains data structures that allows the idrpRoute to be linked as the rt\_data portion of the rt\_entry of a gated route. One rt\_entry exists for each protocol's route for an NLRI in the gated radix tree for a protocol family.

For an IDRP learned route, a single link in the idrpRoute structure links it to the gated structure. Routes imported from external information (EXT\_INFO routes) have two links to the gated routing table. The first link is from the idrpRoute Structure to the gated rt\_entry structure from which the gated route was imported. The second link is the gated route which was created to hold the IDRP specific information. This double entry is a "short-term" structure. In the future, the gated structure will be expanded to allow a pointer to the idrpRoute (or a new structure with a subsection of the idrpRoute structure). The "double entry" created from the external information is flagged to never be installed in the FIB since the real route is the exterior information route. Only this route should be installed in the local FIB.

#### Link to Attribute Record

Each idrpRoute links to an attribute record. The reference count on an attribute record indicates how many idrpRoutes are linked to it. idrpRoutes are linked by route\_id and family to the attribute record (see the idrp\_attribute\_record section for details).

Links to IDRP attribute record structure have a special code in the route\_id for local routes:

```
local_route = -1  
ext_info = -2  
initial setup of route = -3
```

While these values are valid values for route\_ids, the flags in the idrp\_local\_mask of the idrp\_attribute record will have a flag that indicates local\_route or ext\_info.

The idrpRoute structure also contains the following information:

- the received route ID
- the received preference
- family of the NLRI
- hop count

This information replicates information present in the attribute record. This duplication was initially added to aid debugging. However, it has provided easy reference for many routines.

The idrpRoute stores the following unique information:

- calculated preference for the route (policy calculation result for PREF)
- status of the Route (AdjRib, LOC\_RIB, best external Route, minimum route advertisement timers running, and other status)
- nlri\_id that corresponds to family.

The NRLI stored in the IDRP route is also available in the gated rt\_entry structure, but is repeated here to keep the idrpRoute independent of the gated route structure.

## 7. Description of algorithms

Section 7 describes the data structures used by the Merit IDRP implementation and the major algorithms used by the IDRP code to interact with gated.

Section 7.1 describes the data structures related to the Routing table. Section 7.2 describes the data structures related to the IDRP neighbor (or peer). Section 7.3 describes the structures related to the Policy Information Base. Section 7.4 describes the structures related to the Network Management Information Base. Section 7.5 contains information about the algorithms used in route lookup. Section 7.6 contains references for the authentication algorithms.

Section 7.3 on Policy structures contains information on the rough policy structures used in Delivery 1, as well as initial notes on the Delivery 2 policy structures. Also, to aid in configuring the current policy, a few examples for Delivery 1 policy will be included.

### 7.1. Routing table structures

#### 7.1.1. Gated routing structures

Two types of routing table structures are used in the Merit IDRP implementation in gated: gated routing structures and IDRP specific routing structures. These routing structures are tightly linked to allow the IDRP code to be detached from the gated routing structure.

The gated routing table supports the creation of a LOC\_RIB from routing information from many different protocols. The gated routes are stored in a radix tree for the protocol family (CLNP or IP). The rt\_head entry links all the routes for a particular destination or in IDRP parlance NLRI. Routes received on any protocol are linked to the gated rt\_entry.

Like a LOC\_RIB, gated only has one active route per NLRI. In fact, the LOC\_RIB for the IDRP route is the list of active routes for the gated protocol.

The routing table is also threaded by a gateway.

Gated will notify tasks of changes to the active route, but it does not maintain an ability to notify tasks of changes to non-active routes. Therefore the IDRP phase1 processing, must be done within the IDRP code.

Gated has a task which installs the LOC\_RIB into the forwarding table of the UNIX machine it is running on. If like AIX and BSD/386, the routing table supports both the IP and CLNP FIB with the BSD 4.4 routing table calls, then the "gated" code can install these routes into the routing table. However, if a UNIX system such as the Sun 4.x operating system does not support the CLNP protocol for insertion in the routing table the gated code cannot support the installation of OSI routes into the "FIB" of the UNIX system.

The basic building blocks of the gated routing table are not covered in detail in this section.

#### 7.1.2. IDRP routing structures

The IDRP has two basic routing information structures: the idrpRoute and the idrp\_attribute\_record. An idrpRoute exists for every unique NLRI-attribute pair. An idrp\_attribute\_record stores the attribute information either received in an BISPDU, or configured as a local route, or exported from another protocol on the gated router.

- on a small (4-6) node test network
- on a larger test network.

Prior to deployment in the NSFNET backbone, the interaction between these minimum route advertisement timers and the various routing scenarios must be tested.

This section will be updated with design comments on how to use the minimum route advertisement timer.

These routines link the minimum route advertisement an idrpAdvRt structure. This structure has:

- link to next structure on list
- interval for timer
- routes[protocol families]

When the first minimum route advertisement structure is created, a flag is set to start the IDRP peer structure. After this initial set-up, the routes associated with a particular announce list are linked to the this idrpAdvRt structure by either the p\_min\_adv or p\_minadv\_RD pointers in the idrpRoute structure.

In the IDRP peer structure there are two blocks of the following format:

- 1) timer structure for gated
- 2) flag to indicate that IDRP route needs to have timer started
- 3) head of list of idrpAdvRt structures
- 4) tail of list of idrpAdvRt structures

The first announce list processing will set the timer structure for gated, the flag that indicates a route must be set, and set up the list pointers for the idrpAdvRt structures which in turn contain the routes.

After the announce list has been fully processed, the IDRP code starts the timers and exits the phase3 process.

### 6.3. Processing the timers

When a given timer expires, gated calls the route to process the timer for that peer. The routine to process remote minimum route advertisement is idrp\_process\_minadv. The routine to process the local RD route advertisement timer, idrp\_process\_minAdvRD, is only called by the local node task.

The routine processing the minimum route advertisement timer takes off idrpAdvRt structures which have an interval of zero. In the current implementation this should only be one. However, the code is written in case we decide additional bunching of processing needs to be done. Each route in the idrpAdvRt structure is processed by walking down the chain of routes. The routes may need to be announced or deleted. The routines to handle this are:

- idrp\_min\_adv\_rt — process one minimum route advertisement timer expiring for route from another RD
- idrp\_min\_advRD\_rt — process one minimum route advertisement timer expiring for route from this RD.

Please note that the timer routine for the local RD is only defined for the local node.

### 6.4. Use of the minimum route advertisement timers

Delivery 1 IDRP minimum route advertisement code has undergone very minimal testing in a 4-6 node network.

We anticipate 2-3 months of continuous testing and refinement of the IDRP routing code. Both the logic that handles routing table updates and that dealing with the minimum route advertisement timers require a great deal of testing:

## 6. Minimum route advertisement timers

### 6.1. Overview of minimum route advertisement timers

The routing fluctuations in the current Internet have been studied to see if routing traffic can be reduced. Several studies have found that 10%-15% of the total routes in the Internet are in fluctuation at during any 15 minute interval. Some studies show that some portion of these fluctuating routes are simply oscillating rapidly between reachable and unreachable through a particular pathway. Damping out these oscillations might dramatically reduce the routing churn.

The IDRP specification includes two mechanisms intended to help damp out such oscillations. These mechanisms are the two types of Minimum Route Advertisement time. The local RD Minimum Route Advertisement timer damps fluctuation for routes coming from the local RD and the normal Minimum Route Advertisement timer damps fluctuation routes received from other domains.

Only one of these timers is valid for any route at a time. That is, comes from either the local RD or a remote RD.

The remote RD minimum route advertisement time tries to damp out oscillations created by other routing domains prior to passing these routes on. Each time a route is received by an External peer and transmitted to another external peer the minimum advertisement timer is set. If the route is withdrawn, the routing change must be passed on according to the "bad news travels fast" principle to avoid blackholing of traffic. If the route is then re-advertised, the damping function will prevent re-advertisement until the timer expires.

The local RD minimum route advertisement timer functions analogously to prevent manual configurations or export of routes from the Intra-Domain protocol from causing the same type of routing fluctuations.

Other mechanisms may also inhibit route flap, for example the use of hierarchical prefix aggregation. Further experience with the IDRP minimum route advertisement mechanism is expected to lead to further refinements in the future, such as weighting the timer values according to "chattiness" of a given route.

### 6.2. Starting minimum route advertisement timers:

After all routes are added to `send_list`, the PDUs are sent out to the external peers only. The phase3 route hands the announce list to the `idrp_minadv_annlist`.

If a route is announced to any peer, it has a minimum route advertisement timer set. This single timer serves to damp oscillation for all peers, and relieves us of the necessity to maintain a timer per peer per route.

Routine called:

`idrp_min_adv_list` - adds all of announce list NLRI to appropriate minimum advertisement lists.

This routine in turn calls either:

`idrp_add_min_route_adv` (external RDs) or  
`idrp_add_min_advRD` (local RD)



many things can be grouped into these fixed blocks, and the overhead on the gated memory is lessened.

### 5.7.11. idrp\_find\_peer

**routine:** idrp\_find\_peer

**calling parameters:**

Search the IDRP peer list to find a peer. This allows the parsing of configuration files when reconfiguring a peer structure to look for an existing Peer structure and simply reset the peer structure.

### 5.7.12. idrp\_peer\_update

**routine:** idrp\_peer\_update

**calling parameters:**

peer\_old - pointer to old peer structure

peer - pointer to new peer structure

**Logic:**

Update the old peer structure with the neighbor address, the RDI, and the protocol socket this connection is to run over.

### 5.7.13. idrp\_config\_peer\_init

**routine:** idrp\_config\_peer\_init

**calling parameters:**

peer - pointer to peer structure

**Logic:**

Initialize the Peer structure with the configuration parameters specified in the AdjBis. Parsing configuration information may supersede this information, but the defaults are configured in.

Currently, it is noted in the code which functions preset do not cannot be set by the configuration files

### 5.7.14. local storage allocation routines

For information for idrp\_local routes, the information parsed from the configuration file must be stored in memory that is not related to any task. For this purpose, the IDRP code uses three sizes of fixed blocks:

- small
- medium
- large (idrpPeer structure)

There are three routines such as idrp\_small\_blk\_alloc that allocate the blocks of memory. And three routines to free this memory. The memory could have been gotten on a per byte basis, but

if peer has not already been initialized, then set up tasks and start timer. Start timer will allow gated to finish and stabilize before we start getting routes. A “sanity” check on gated.

### 5.7.9. idrp\_local\_peer\_init

**routine:** idrp\_local\_peer\_init

**calling parameters:** none

**logic:**

- 1) set-up defaults for NLRI supported
- 2) set-up the local node peer structure by:
  - 2.a) making sure link to next peer structure is cleared
  - 2.b) setting the type to IDRP\_PEER\_LOCAL
  - 2.c) set-up the name field
- 3) set-up the gated interface parameters
  - 3.a) IP gw\_entry structure
  - 3.b) ISO gw\_entry structure
- 4) set-up the defaults for the idrpConfig parameters specified in IDRP:
- 5) set-up the protocol socket this node will run over
  - 5.1) default - IP
  - 5.2) Otherwise as configured

Note: The modules only provide support for IP or CLNP sockets not both at this time. Only one socket can be open for the local node.

- 6) update the ISO interface information
- 7) set-up the local RD path
- 8) set-up a default for the local SNPA.

### 5.7.10. idrp\_peer\_alloc

**routine:** idrp\_peer\_alloc

**calling parameter:** pointer to idrpPeer structure

**logic:**

Allocate a peer structure from non-task memory. This memory stays around across a re-configuration.

If IDRP is re-initializing and IDRP connection up,

send full routing dump via Rib Refresh on the other side with all LOC\_RIB routes. This means that internal neighbors will be in sync with the LOC\_RIB routes and not the best external. (We believe that this is per the specification; comments are welcome.)

Logic:

1) call phase3\_newpolicy to create IDRP routes out of EXT\_INFO in table, and to build an announce list of IDRP routes

2) call idrp\_refresh\_all\_peers(p\_ann\_list)

to external and internal neighbors that are connected:

- send IDRP Rib\_refresh\_start
- send all update PDUs packet into send list
- send idrpRibRefresh end

Note:

phase3\_newpolicy calls in turn the ph3 status routines:

ph3\_status\_case1 - new IDRP route

ph3\_status\_case2 - new EXT\_INFO

I believe this is adequate for the gated sequences, but I will watch to see if any other cases can occur.

Kernel routes are not imported or released, so that "route adds" will remain across reinitialization of routing routines.

### 5.7.8. idrp\_init

Basic functions:

re-init local master task

initialize a new peer task (no bits set in the type) with timer and task allocation

Specific logic:

a) if not doing IDRP, need to delete all IDRP tasks, the master task and the peer structures. Local peer structure is a global rather than being allocated as the rest of the peer structures, so it won't be deleted.

b) if doing IDRP,

a) re-initialize local peer (always!!)

b) Walk through peer list:

if peer has already been initialized, just wait for the peer\_reinit code to do the reinitialization.

policy configurations

#### 5.7.5. idrp\_reinit

This function is supposed to re-initialize the IDRP local peer structure. However, outside of configuration and initialization no other initialization is needed.

#### 5.7.6. idrp\_peer\_reinit

Basic function:

- a) re-initialize each non-connected peer with end-to-end parameters and start to restart all non-idled peers
- b) For each connected peer, send a rib refresh sequence to refresh all routing tables

Specific functions by IDRP flag type:

DELETE: - get rid of peer structure

TRY\_CONNECT - re-initialize the end-to-end structure

IDRP\_CONNECTED - rib refresh the peer's routes

WRITE\_FAILED- write failed on socket, try reinitializing the structure.

IDRP\_IDLE - set in configuration, leave peer unstarted

#### 5.7.7. idrp\_newpolicy

when called: upon reconfiguration or initial stirrup

parameter(s): rtl - list of active routes

Background:

Gated has finished either a first initialization sequence or just re-initialized it's routing table and policy. The new policy is called with the current list of active routes. For the first initialization sequence, IDRP will need to create routes for any external info (EXT\_INFO) it has not created routes for.

After re-initialization, a new set of active routes is handed to IDRP. IDRP can keep a connect up through a reinitialization by sending a Rib Refresh and dumping the full set of routes. Otherwise, it can drop the connection. Parameter "RibRefresh on restart" allows the RibRefresh - otherwise the connection is terminated and restarted. (This parameter - RibRefresh on restart will be implemented in Delivery 2.)

IDRP checks for the initialization case, by checking the idrp\_reparsing flag. For initialization case, a simple phase3\_init\_status routine is called to dispatch to handle each route. The ph3\_status\_case2 routine which checks the flag to see if the route already has an IDRP route associated with it. If so, it calls find\_idrp\_route function.

Short form of logic:

- 5) clear local route count
- 6) clear the local rd path information
- 7) Reset peer list pointers in local node peer structure

### 5.7.3. idrp\_var\_inits

called by: idrp\_proto\_var\_inits in task.c

calling parameters: none

Logic: (to be filled in later)

### 5.7.4. parser.y routines

in idrp\_rt\_local, idrp\_init\_parse.c (initial and re-config)

- 1) if IDRP off, then idrp\_init will clear out the tasks. Peers will just disappear and not give a CEASE to go down.
- 2) if re-parsing/initializing, local peer needs to be re-configured - routines should be the same
  - a) Re-read local variables listed below
  - b) reinit
- 3) if reparsing, then we need to locate peer structure on idrp\_peer list.

Identifiers for uniqueness:

- a) NET (always must be there)
- b) RDI (always must be there)
- c) IP address (optional with ISO )
- d) IP Interface (optional with ISO)
- e) ISO Interface - SNPA
- f) socket we are running over.  
(Can we run over multiple sockets? or have two peer structures? My guess is two peer structures)
- g) external or internal

3.1) Other things which need to be added to the parse are the local configuration and the remote configuration parameters:

3.2) if a peer structure is re-used, we need to re-fill the peer structure, and clear the deleted flag.

3.3) If peer configured disabled - or current disabled function then set the flag UNCONFIGURED flag

3.4) Policy configuration for this node.

- look for export and import
- local node configuration
- peer configurations

This is for the osilocal clause and does the same thing as the gated static routes.

4) clear the policy lists

Delivery 2 (with policy support) will free the import and export, import and aggregation lists.

Currently we have defined:

- a) idrp\_import\_list -  
A place holder. Planned to point to the list of policies threaded by NLRI for PREF function.
- b) idrp\_export\_list  
A place holder. Planned to pointer for the DIST policy structures threaded by NRLI.
- c) idrp\_import\_paths  
A place holder. Planned to point to the PREF structures threaded by attribute record.
- d) idrp\_export\_paths  
A place holder. Planned to point to the DIST policy structures thread by attribute record.
- e) Aggregation functions by NLRI and  
AS path will be defined for delivery 3.  
gated definitions for IP aggregations will be done end of July 1993.

5) call idrp\_var\_init to clear global variables

Note: further information on this for Delivery 2

### 5.7.2. idrp\_peer\_cleanup

called by: task\_reconfigure routine in task.c

called parameters: set flag on peer structure to delete the peer structure unless the peer configuration found in the new version of the configuration file.

**Logic:**

- 1) flag "doing\_idrp" as false.

The parser.y routines will set it to TRUE if the configuration has the IDRP protocol set on.

- 2) set-up defaults values for IDRP protocol based parameters for
  - 1) tracing
  - 2) metrics for policy
  - 3) default preference.
  - 4) if IDRP is not re-parsing - that is this truly the first time this routine is called, clear the idrp\_last\_local\_att pointer

3) find\_attr\_rec

(Search for an attribute record with the specified attributes. If found, delete the new attribute record and use the existing attribute record. If you not found, link the new attribute record to the attribute record list.

a) idrp\_free\_local\_att (Call this routine to free new attribute record)

b) link\_local\_attr\_list

4) set up the idrpRoute structure and link to attribute record

## 5.7. Description of routines

The following routines are described in this section:

- 1) idrp\_cleanup
- 2) idrp\_peer\_cleanup
- 2) idrp\_var\_init
- 3) parser.y
- 4) idrp\_reinit
- 5) idrp\_peer\_reinit
- 5) idrp\_newpolicy
- 6) idrp\_init
- 7) idrp\_local\_peer\_init
- 8) idrp\_peer\_alloc
- 9) idrp\_find\_peer
- 10) idrp\_peer\_update
- 11) idrp\_big\_blk\_free
- 12) idrp\_link\_peer
- 13) idrp\_config\_peer\_init

### 5.7.1. idrp\_cleanup

1) idrp\_cleanup

called by: task\_reconfigure routine in task.c

(gated dispatch for cleanup routines learned as tasks initialized)

parameters: none

Logic Description:

- 1) set the re-parsing flag
- 2) set delete flag in each peer
- 3) flags all local route structures and associated attribute record

idrp\_local\_route\_clean routine called later to delete any routes that are not re-configured



- 1) adjacentBis Managed objects
- 2) extra MIB stuff from idrpPeer structure
- 3) the Attribute lists and associated routes
- 4) the local Rib
- 5) the AdjRibs for each peer

### 5.6. Local route initialization

Static IDRP local routes are configured by either:

- gated “static” configuration parameter.
- gated “osilocal” configuration parameter.

These routines are processed by idrp\_local\_rt routine.

Configured External Information routes are configured via the gated “static” command, the IS-IS configuration commands or other protocol configuration commands. These routes are imported as external routes during the idrp\_newpolicy routine. At this time, the static routes or protocol routes are tested to see if the IDRP code will initialize these routes.

#### 5.6.1. IDRP configured local routes

Overview:

The idrp\_local\_rt is called with the NLRI, family of the NLRI, the next hop gateway for forwarding packets, and a structure of IDRP options. For Delivery 1, the route is described with the following idrp\_options include:

- 1) rib\_id
- 2) next\_hop SNPAs
- 3) route server flag
- 4) DIST\_LIST\_INCL rd path
- 5) DIST\_LIST\_EXCL rd path

The idrp\_local\_rt tries to find this local route with NLRI, family, next hop gateway, and options. If the route already existing by calling idrp\_find\_local\_dest routine.

If found, it clears the “IDRP\_RECONFIGURE” flag. The only reason the idrp\_local\_rt should exists if it is a re-parsing.

If no route exists, the following routines are called to create the necessary structures for the local route:

- 1) idrp\_create\_local\_gw

(creates a gated sockaddr structure to hold the next\_hop information.)

- 2) create\_local\_attr\_record

(Creates an attribute record to store the attribute information in. This structure is used in generic find\_attr\_rec routine to see if there is an attribute existing for these attributes.)

The IDRP peer terminate routine:

- a) releases all routes associated with peer idrp\_peer\_down
- b) calls idrp\_sm with stop\_event which will shut down connection with CEASE message

## 5.5. Tracing change (SIGINT)

The most frequently used interrupt or initialization, SIGINT, requests a dump and the re-reading of the IDRP tracing flags. The IDRP tracing are still under development. The following tracing functions will be available, but still have to be defined:

- 1) Tracing of BISPDU sent
- 2) Tracing of BISPDU received
- 3) Tracing of IDRP state changes
- 4) Tracing of IDRP error messages
- 5) Tracing of IDRP information by neighbor.
- 6) Tracing of Alarm Indications for the node or by a neighbor

The IDRP alarm indications for IDRP defined by the specification are:

- 1) errorBISPDUsent
- 2) errorBISPDUconnectionclosed
- 3) CorruptAdjRibIn
- 4) PacketBomb received
- 5) connectRequestBisUnknown
- 6) EnterFSMStateMachine

Delivery 1 makes no attempt to turn off any tracing the debuggers feel is useful.

The IDRP code supports dumping the following information:

- 1) IDRP GDMO for the idrpConfig for the local Node
- 2) adjacentBis Managed Objects for each BIS neighbor
- 3) Loc\_RIB  
(See the redefinition of the ATN LOC\_RIB in Section 7.4.2 MIB output structures)
- 4) AdjRibs
- 5) plus a wealth of Merit implementation variables kept.

One important addition is the printing of the attribute record lists with all associated routes.

During Delivery 1, the dump code will simply dump all known variables into the gated dump file. During Delivery 2, this dump code will be refined to allow selective dumping. If you have comments on usable tracing or dump formats, please forward these comments to the authors.

Each IDRP gated task has a reference to a dump routine. For the local peer task, the dump routine is the idrp\_master\_dump. For each peer task, the dump routine is the idrp\_peer\_dump.

The idrp\_master\_dump routine dumps

- 1) for the local peer the idrpConfig Managed Objects
- 2) for the Adjacent BISs

## 4) parsing routines for IDRP

called by: gated parser

purpose: parse IDRP portion of gated syntax

## 5) idrp\_init

called by: task\_proto\_init in task.c

purpose: reinitialize/initialize peer and IDRP Route structures. Code looks at reparsing flag and the task assignment to peer structure to determine if a structure is new or old.

## 6) idrp\_reinit

called by: task\_reinit routine in gated

purpose: reinitialized gated master task

## 7) idrp\_peer\_reinit

called by: task\_reinit for the IDRP peer tasks

purpose: handle peer status change:

DELETE peer if not configured

Reset the End to End variables so a Rib Refresh can be set if connected and reconfigured.

Disconnect peer if the peer is configured but idled.

Take a peer out of idle mode if the configuration has activated this peer.

## 8) idrp\_newpolicy

If a peer is connected at this point, a rib refresh sequence will be sent to send new routes.

## 5.4. Terminate (SIGTERM)

Graceful termination of gated is signaled by a kill of the process which generates a SIGTERM signal. Gated goes about gracefully closing all the tasks. The IDRP tasks include the local peer (the master task), and one task per IDRP BIS neighbor.

## 1) idrp\_terminate

The idrp\_terminate routine terminates the master task, and tries to terminate any existing peers using the idrp\_peer\_terminate routine.

## 2) idrp\_peer\_terminate

In our implementation we have chosen to allow the user make use of the power of the Rib Refresh to allow a connection to re-initialize it's routes after reconfiguration of policy without losing connections. By sending a Rib Refresh, the user can reset all the routes in the routing table. In this implementation, his reconfiguration does not generally affect the availability of a route, the connections will stay up. The RIB REFRESH sequences during reconfiguration has the power to totally reset all the Adjacent RIBs.

The IDRP specification intends that routes will remain in the forwarding base during the reception of a RIB REFRESH. Some implementations may not keep the routes up, or a user may not want to totally re-calculate the routes during a policy re-configuration. Delivery 2 of the IDRP code which implements the Policy configurations will allow the user to select whether the node will use a RIB REFRESH sequence upon re-configuration or simply send a sequence of UPDATE PDUs to transmit the changed routes.

The benefit of sending the UPDATE PDUs for small policy changes is that the routes transmitted are minimal. IDRP is an incremental protocol and does not periodically refresh all routes. The benefit of the RIB REFRESH is that it is a refresh of all routes. It will be up to the network operators to determine which function is needed at what time.

Reinitialization sequence is

1) idrp\_cleanup

called by: task\_reconfigure routine in task.c

(gated dispatch for cleanup routines learned as tasks initialized)

purpose:

1) clean up peers by setting delete flag in existing peers so that if the peer is not found in current configuration file it will be deleted

2) free local route list by walking through all routes associated with local attribute records and set the "IDRP\_LOCAL\_ROUTE\_RECONFIG" flag (1st attributes in list are local attributes)

3) clean up all policy lists Note: these attributes

2) idrp\_peer\_cleanup

called by: task\_reconfigure routine in task.c

purpose: set flag on peer structure to delete the peer structure unless the peer configuration found in the new version of the configuration file.

3) idrp\_var\_inits

called by: idrp\_peer\_cleanup

purpose: initialize global variables for IDRP

notes:

- 1) connected peers will stay connected through policy re-init.
- 2) connect peers may be configured down
- 3) new peers may be initialized

#### 6) idrp\_newpolicy

called by: gated idrp\_newpolicy routine for policy re-configuration

purpose:

- 1) translate any external info statically configured to IDRP routes (idrp\_newpolicy)
- 2) run policy on existing kernel routes
- 3) send Rib Refresh to all connected peers

### 5.2.3. Route changes

As the IDRP peers are brought up, the phase 1 routes are passed via the idrp\_phase1 processing. This IDRP phase1 processing sends the routes out without exiting the task.

Phase 3 route changes from IDRP or from other protocols that must be imported into IDRP are handed to IDRP for phase 3 processing by gated during its “flash” processing of routes. Each task processing the flash provide a route to process the routes. IDRP’s processing routine is the idrp\_flash. “idrp\_flash” in turns calls the phase3\_process.

### 5.3. Reconfiguration (SIGHUP)

Computer networks live in a 24 hours per day, 7 day a week world. The group of routers attached to a peer may need to have a router added or deleted or the configuration variables changes. Policy for routes on a router may need to change. Gated allows this to happen while the router is active. A SIGHUP signal will signal gated to re-read it’s configuration file and re-initialize it’s routing tasks with the new peer configurations and routing policy.

The IDRP tasks reconfigure the peer structures associated with the local peer and the adjacent BIS. The new parameters for the local peer and the adjacent BIS are read from the gated configuration file.

The local routes or the Internal Systems per the IDRP specification associated with this domain are changed in the following ways:

- gated static route configuration change,
- IDRP specific route configuration change, and
- new routes configured for other local routes which IDRP imports as external routes.

The IDRP peer may either keep a connection up through the reconfiguration or terminate the connection with the local peer.

If the IDRP peer retains the connection through the re-configuration sequence, the changes to the local routes are sent to IDRP peers via either the RIB Refresh sequence or a sequence of UPDATES.

(allocate an IDRP adjacent BIS peer structure)

3) idrp\_find\_peer

(see if idrpPeer structure already exists for the this peer)

4) idrp\_peer\_update

(if reparsing, and found old peer structure update parameters with the new peer information.)

5) idrp\_big\_blk\_free

(free idrpPeer structure allocated out of memory that is non-task memory)

6) idrp\_link\_peer

(link the peer to the idrpPeer list)

7) idrp\_local\_rt

(generate an idrp\_local\_rt. idrp\_local\_rt in turn calls a number of routines. See Section 5.6 on local routes.)

routines called by: gated configuration parsing routines

purpose: parsing of the IDRP configuration line options (see Section 7.2.3 as highlighted in the IDRP config syntax)

3) idrp\_init

called by: task\_proto\_inits in task.c in gated modules table in proto\_inits

purpose:

initialize the IDRP local peer structure and associated timer  
initialize the IDRP neighbor BISs peer structures, and associated timers  
initialize the IDRP local routes  
initialize the IDRP master task  
initialize the IDRP peer tasks

4) idrp\_reinit - master task re-init

called by: gated re-init code for tasks

purpose: reinitialize the IDRP master task

5) idrp\_peer\_reinit - peer task re-init

called by: gated re-init code for tasks

purpose: reinitialize each idrpPeer structure

## 5. Initialization and re-start code

### 5.1. Overview

Gated initialization or restart code may be run either upon starting up the gated daemon or upon reception of the SIGTERM or SIGHUP signals. IDRP handles this reinitialization of gated to do the following things:

- Start-up initialization.
- Re-configure the routes or peers after a reconfiguration call from gated (SIGHUP).
- Gracefully close all IDRP sessions with peers (as gated terminates its execution after SIGTERM).
- Change tracing or logging for a task.

### 5.2. Initialization

#### 5.2.1. What Init does

The initial program set-up does the following for the user:

- reads the configuration file
- sets up all the protocols, including IDRP
- reads in locally configured routes and routing policy from the configuration file
- reads from the kernel the routes already configured on the router by hand
- computes routes to add to forwarding tables (kernel) and to send to neighbors
- starts up routing protocols for all peers.

Initial program set-up also sets up gated internals such as global variables, tasks and timers.

#### 5.2.2. Sequence of routines called

Gated initialization logic initializes timers and tasks. At various points throughout the gated initialization sequence it calls IDRP-specific initialization routines to set up the IDRP protocol.

Gated calls the following IDRP modules:

##### 1) idrp\_var\_inits

called by: task\_proto\_var\_inits() — routine table in proto\_inits

purpose: initialize global variables for IDRP configuration parsing

##### 2) parsing routines for IDRP

routines called:

###### 1) idrp\_local\_peer\_init

(initialize local peer variables to the default parameters)

###### 2) idrp\_peer\_alloc

**parameters:** p\_rtl\_ip, p\_rt\_iso

- 1) p\_rt\_ip - pointer to gated's list of active IP routes
- 2) p\_rt\_iso - pointer to gated's list of active ISO routes
- 3) peer - pointer to peer structure to send routes to

**Logic:**

- 1) Loop creating announce list

LOOP for full list of active routes for ISO

- 1) if route not announced out by IDRP, skip rest of steps
- 2) run distribution policy to see if announce for peer (internal aggregation is possible here, but not encouraged in IDRP specification)  
  
[DIST(p\_idrp\_route) DIST - not only allows route out, but returns a modified idrp\_attribute record pointer]
- 3) if can send route, link route on appropriate attribute record

End loop

LOOP for full list of active routes for IP

- 1) if route not announced out by IDRP, skip rest of steps
- 2) run distribution policy to see if announce for peer (internal aggregation is possible here, but not encouraged in IDRP specification) [DIST(p\_idrp\_route) DIST - not only allows route out, but returns a modified idrp\_attribute record pointer]
- 3) Run aggregation specific to peer (AGGR(p\_idrp\_route))
- 4) if can send route, link route on appropriate attribute record

End loop

- 2) Send routes out — call Phase3\_send\_routes(announce\_list)



**parameter:** p\_with\_list - pointer to linked list of idrpRoute structures for NLRIs withdrawing.

**Logic:**

Loop for all of NLRIs on withdraw list:

Check for the Delete after send flag. If set in idrpRoute alone:

- a) delete the idrpRoute structure (free\_idrpRoute)
- b) clear the tsi bits in gated route
- c) let rt\_delete take care of route (idrp\_del\_rt\_gated)

if set in idrpRoute which has pointer to gated entry for ext\_info:

- a) delete idrpRoute entry
- b) clear tsi bits on gated route
- c) delete the rt\_entry for idrpProtocol (idrp\_del\_rt\_gated)
- d) decrement reference count on the EXT\_INFO information.

#### 4.5.3. IDRP peer up routine - idrp\_rt\_send\_init

**routine:** idrp\_rt\_send\_init

**parameter:** peer - pointer to idrpPeer structure for peer that needs to receive full dump

**Logic:**

```
if (newPeer supports ISO routes)
{
  get active ISO routes
}

if (newPeer supports IP routes)
{
  get active IP routes
}

if (new peer == internal)
{
  set external flag to FALSE
  phase3_dump(active_ip_routes, active_iso_routes, external)
}

if (new peer == external)
{
  set external flag to TRUE
  phase3_dump(active_ip_routes, active_iso_routes, external)
}
```

#### 4.5.4. IDRP phase 3 full routing table dump

**routine:** phase3\_dump

**Withdraw logic:**

- 1) look up the IDRP Route with ext\_info that matches this one (find\_ext\_info\_rt\_gated)
- 2) withdraw flag on IDRP route,
- 3) put withdraw on withdrawal list
- 4) if min advertisement timer running (min\_adv\_run set in status field of idrpRoute) then set min\_adv\_chg flag (min\_adv\_run will keep it from being deleted)
- 5) if the min advertisement timer is not running, (the min\_adv\_run flag is not set in the status field of the idrpRoute), then set the delete after send flag in the status field of idrpRoute.

**4.5.2.2. Phase3 send routes to external neighbors**

**routine:** idrp\_send\_phase3\_routes

**parameter:** p\_ann\_list - pointer to announce list

Announce list has linked list of announce structures. Each announce list structure has:

- 1) withdraw NLRI list
- 2) announce NLRI list
- 3) pointer to IDRP attribute record
- 4) RIB ID (zero for now)
- 5) null pointer to peer

**Logic:**

LOOP for each external peer:

    LOOP for each attribute record:

        Walk withdraw NLRI list  
            call send\_with\_attr  
        end withdraw list

        walk announce list  
            call send\_nlri\_attr  
            (note: IDRP DIST function run on all routes  
                    and policy on internal routes will  
                    will let all routes pass)  
        end announce list

    end of loop for each attribute record

END of loop for external peers

**4.5.2.3. Delete routes after sending the route**

**routine:** idrp\_del\_phase3\_routes

- 3) If old route has IDRP bit, find the IDRP route (find\_ext\_info\_rt\_gated(rth))
- 4) if old route's idrpRoute = this new route, then there is an error. All IDRP generated routes have no advise set on them and should not be the main route.
- 5) Check for the minimum advertisement timer running on IDRP route linked to ext\_info route
- 6) If min advertisement timer running (check IDRP route status flag IDRP\_STATUS\_MIN\_ADV\_RUN), set change flag (IDRP\_STATUS\_MIN\_ADV\_CHG) and exit routine
- 7) if min advertisement not running, link list to the announce list.

**Case 6:** change of active route IDRP -> new ext\_info

**test:** old route = IDRP, new route = ext\_info (only accept IS-IS)

1) do preference on new route to see if it will be announced via IDRP. If so, then create IDRP route for this external info.

**subcase 1:** old IDRP route going away, no new route minimum advertisement timer running

- 1) set min\_adv\_chg flag (min route advertisement will pick up change)
- 2) link withdrawal to announce list

**subcase 2:** Old route IDRP route, no new route, and no minimum advertisement timer running

**subcase 3:** old IDRP route, new route, minimum advertisement timer is running

- 1) set flag for advertisement change (MIN\_ADV\_CHG)
- 2) exit

**subcase 4:** old idrpRoute, new IDRP route, no minimum advertisement timer running

- 1) link new idrpRoute to announce list

**Case 7 -** deletion of active route IDRP

**test:** old\_active route = IDRP, but no new active route. Status on IDRP route - withdrawal (?? and delete)

process the withdrawal of the route:

- 1) link idrpRoute to announce list as withdraw
- 2) if min advertisement timer is not running, set "delete after send" flag in old IDRP route
- 3) if min advertisement timer is running, it will handle delete of IDRP route

**Case 8 -** old active route = EXT\_INFO route, no new active route

- 1) does route have idrpRoute announce bit set in gated route?

Yes, continue on with Withdraw logic  
No, exit

**Case 4:** old ext\_info -> new ext\_info

**test:**

old route = protocol other than IDRP  
new route = protocol other than IDRP

**logic:**

1) Do PREF on new route

if valid, flag announcement of new route  
if invalid, flag no-announce new route

2) Check to see if old route has idrpRoute

3) if valid for new route create new IDRP Route

**subcase 1:** old route did not have IDRP route, and new route will not have IDRP route. Simply exit.

**subcase 2:** old route had no IDRP route (due to no announcement.) New route added.

a) link to announce list.

**subcase 3:** old route had IDRP route, MinRouteAdv timer is not running, new route does not generate an IDRP route

a) link old idrpRoute to announce list in withdrawal list  
b) if old route has delete flagged, mark "delete after send in IDRP Route"

**subcase 4:** old route had IDRP route, new route does not generate an IDRP route, MinRouteAdv timer is running, Mark MIN\_ADV\_CHG status flag on route, Mark DELETE status flag.

**subcase 5:** if old route had IDRP route, and new is going to be announced and min\_route\_advertisement set on old route's IDRP structure

1) set MIN\_ADV\_CHG in idrp\_status in old route, then exit

**subcase 6:** if old route had IDRP route, new route is going to be announced, and no minimum advertisement timer

a) link new route to announce list

**case 5:** old ext\_info -> new IDRP

**test:** old route = non-IDRP, new route = IDRP

**Logic:**

1) check to see if the ext\_info route has an IDRP bit set

2) if no IDRP announce bit set, simply link IDRP route to announce list and exit

1) test for minimum route advertisement timer running.

set MIN\_ROUTE\_ADV\_CHG\_FLAG.

If old route is being deleted, but second route is being held up by minimum route advertisement timer, link withdrawal to list.

2) No minimum route advertisement timer running and original IDRP route is being deleted either by:

- withdrawal from peer, or
- withdraw of ext\_info generating route

3) No minimum route advertisement timer running

One route overwrites another; no deletion of old routes. we can send an implicit withdraw/change. Link changed route to announce list.

**sub-case 1)** Minimum route advertisement timer running

**test:** MIN\_ADV\_RUN flag set in idrp\_status, MIN\_ADVRD\_RUN flag set in idrp\_status

**Logic:**

1) Set flag CHG\_MIN\_ADV and LOC\_RIB on new route. Further processing will be done when the minimum route advertisement timer expires and the route is processed

2) If withdraw and delete IDRP status flags are set in the old route, link route to withdraw portion of announce list.

**sub-case 2)** Minimum route advertisement timer not running, no withdraw/delete flags on the last active route.

**test:** IDRP status flags:

MIN\_ADV\_RUN and MIN\_ADVRD\_RUN clear  
no Withdraw or Delete flags clear

**logic:**

- 1) set LOC\_RIB in new route
- 2) clear LOC\_RIB in old route
- 3) link new route to announce list

**sub-case 3)** No Minimum route advertisement timer running on the last active gated route has delete in route.

**logic:**

- 1) set LOC\_RIB in new route
- 2) link new route to announce list
- 3) delete the idrpRoute linked to last active gated route
- 4) do an idrp\_del\_rt\_gated on gated route.

Exterior peers will:

- receive all routes listed as active routes in phase 3

Test peers will receive an internal system peer dump.

**Case 2:** new active - non-IDRP protocol (such as IS-IS)

**test:** no old active route and new non-IDRP route

**logic for routine:**

1) Create external route

1) run policy on this route to determine PREF(p\_idrp\_rt). If pref is zero, route will not be announced.

2) if announced, create rt\_entry for IDRP so we can link in the announcements. Add link to original rt\_entry into IDRP route structure.

3) rt bits set in the ext\_info protocol route

4) search for existing attribute record for this ext\_info route

4a) if no existing attribute record, create new attribute record

4b) if existing attribute record, link idrpRoute entry with route attributes to the ext\_info route\_id in the route\_id\_list.

5) set LOC\_RIB

2) add to announce list with link via P\_ANN\_NLRI

**Case 3)** change of active route - IDRP (old\_idrp\_rt -> new\_idrp\_route)

**test:** old\_active IDRP exists and new active IDRP for NLRI

**general note:**

If an IDRP route changes for a destination, the following things can have occurred:

- better route received from a peer
- withdrawal of route from a peer and selection of route from another
- withdrawal with replace (explicit or implicit ) of a route from a peer which is still the best
- withdrawal with replace (explicit or implicit) of a route from a peer which changes the best route

**Note:**

External information such as IS-IS will come here represented as an IDRP route.

**Logic:**

The logic can be broken down into 3 sub-cases tested in order.

rtl\_entry - list of rt\_entry routes received from gated in the flash update

**returns:** a pointer to an announce list that this code builds

**Logic:**

The following are possible gated status changes:

(new route group)

- case 1: new IDRP
- case 2: new active - ext\_info route

(change of route group)

- case 3: old active IDRP -> active IDRP
- case 4: old ext\_info -> new ext\_info
- case 5: old ext\_info -> new IDRP
- case 6: old active IDRP -> active ext\_info

(delete group)

- case 7: old active IDRP -> no new active
- case 8: old active external info -> no new active

An IDRP route is a route that comes from an IDRP peer. An ext\_info route is a route from another protocol such as IS-IS. For each ext\_info route announced out by IDRP an IDRP route is created and a flag set in the non-IDRP route's gated rt\_entry flags.

(Note: in addition to these changes the logic for this routine must handle the minimum route advertisement processing for each route. The MIN\_ADV\_RUN flag is set in the idrpRoute in status field if the run has the minimum route advertisement timer running on it.)

**Logic for Each case:**

**Case 1:** new active IDRP route

**test:** No old active route, new active route, IDRP protocol; peer = local, internal peer, or external peer.

**Logic for routine:**

- 1) set Loc\_RIB flag in IDRP route
- 2) link to announce list on NLRI

Note that the filtering of the route announcements in phase3 takes place as part of the announcement to each peer.

Internal peers will:

- not receive routes from other internal peers
- receive exterior routes as phase1 processing
- Local and EXT\_INFO route information will be sent as part of phase3 processing.

The IDRP code in the `idrp_to_gated_pref` routine translates the IDRP calculated (IDRP external neighbors) or the IDRP received route (IDRP internal neighbors) to a gated route with the following algorithm:

$$\text{gated preference} = \text{IDRP preference offset} + \text{IDRP calculated/received preference} * 2 + \text{IDRP tie break flag}$$

If a gated preference matches for a destination the `tie_break` routine is called. This routine in turn calls the `tie_break_iso` routine which will follow the IDRP rules (7.16.2.1) for tie breaking.

The `idrp_rt` code then handles the phase 1 processing of the routes, and then adds/deletes or modifies the route in the gated routing table and goes away. The gated processing then compares the gated preference against all other IDRP preferences and all other preferences. The lowest preference is installed in the gated table. Gated interior protocols are given lower protocol preference offsets so that interior RD routes are generally preferred to exterior routes.

#### 4.5. Phase 3 processing

Once gated has calculated the best route to any destination, it will hand the list of active routes which have changed. If a route is active and goes inactive, gated will flash the IDRP code with the `idrp_flash` routine. The next section describe the logic upon the IDRP code receiving this flash update.

##### 4.5.1. IDRP flash routine

The IDRP flash routine simply calls the phase 3 processing routines.

##### 4.5.2. Phase 3

The following is the general logic needed for the Phase 3 processing of a route. This logic is run per address family (CLNP or IP) if gated hands a change list per family.

1) walk through the gated flash list building a set of announce lists for each family.  
(`phase3_status_change`)

if (no peers)  
    exit

if peers  
    continue

2) send announce and withdraws to the peers (`idrp_send_phase3_routes`)

3) add announced routes to the minimum route advertisement lists

4) delete withdrawn NLRI `idrpRoute` structures which are flagged "delete after send"  
(`DELETE_AFTER_SEND` in `idrpRoute` status field)

##### 4.5.2.1. Phase3 flash processing

**routine:** `phase3_status_change`

**parameter:** `rtl_entry`



#### 4.3.3.9. Add NLRI to send list for peer

**routine:** send\_nlri\_attr:

**calling parameter:** p\_idrp\_rt - idrpRoute structure for withdrawal NLRI

**Logic:**

- 1) put NLRI on send list
- 2) see if more space in PDU
- 3) if more space, exit
- 4) if no more space, send PDU to peer (idrp\_send\_update\_pdu)

#### 4.3.4. Delete external routes in Phase 1

Routes which are not in the LOC\_RIB, but are the best external route must be deleted from the gated table in the phase 1 processing. Since the route is not the LOC\_RIB (or gated active) route, the gated flash processing will not inform the IDRP code about the change. Routes that need to be deleted on the withdraw list are flagged with a “delete after send flag (DELETE\_AFTER\_SEND in idrpRoute structure status entry).

These routes are deleted only after all the withdraws have been sent to internal neighbors.

**Routine:** idrp\_delete\_phase1(list)

**parameter:** p\_with - linked list of Withdraw NLRI/IDRP Route structures

**Logic:**

Walk withdraw route NLRI list doing:

if “DELETE\_AFTER\_SEND” is set,

- 1) free NLRI/idrpRoute structure from attribute record (idrp\_free\_nlri\_att\_rec)
- 2) re-link the IDRP output lists (idrp\_free\_outlist)
- 3) delete the idrpRoute (free\_idrpRoute)

#### 4.4. Phase 2 processing

The IDRP protocol specification calls on the Phase 2 processing to look at all the feasible routes in the Adj-Rib-Ins and determine which route:

- a) has highest degree of preference of any route to the same set of destinations
- b) is the only route to that destination, or
- c) is selected as a results of the Phase 2 tie break rules specified in 7.16.2.1

LOOP doing each INTERNAL IDRP peer

    LOOP for each attribute record on announce list:

        Loop for all withdrawals on this entry in announce list

        for each withdraw NRLI/idrpRoute structure - process withdraw into send list for a single UPDATE BISPDU. If UPDATE BISPDU is full, it will be sent to neighbor. (send\_with\_attr)

        end loop for withdrawals

        Loop for all announce NLRIs for this attribute record in announce list

        process each NRLI/idrpRoute structure on announce list and add to a send list for a single UPDATE BISPDU. If the UPDATE BISPDU is full, it will be sent to neighbor. (send\_nlri\_attr)

        end loop for announce NLRIs

    END LOOP for attribute record on announce list

#### **4.3.3.8. Add withdrawals to send list for peer**

**routine:** send\_with\_attr:

**calling parameter:** p\_idrp\_rt - idrpRoute structure for withdrawal NLRI

**Logic:**

for each withdrawal id:

1) turn withdrawals NLRIs into route IDs for this peer plus an announce list

Note: The logic here differs from phase 3. The minimum route advertisement flag is ignored (min\_adv\_run flag).

2) can withdrawals and announces fit in same PDU?

- yes - fit within maximum size
- no - warn and go on

3) put in withdrawals and announcements

- fit in as many NLRIs as possible
- link the NLRIs on the route\_id outbound list
- if PDU full already, send the PDU (idrp\_send\_pdu(peer, p\_send\_list))
- if PDU not full but we are only allow one withdraw sequence:

4) send the PDU: (idrp\_send\_pdu(peer, p\_send\_list))

5) if PDU not full and we are allowing multiple withdrawals per PDU, add to send list.

```

    Call the common logic here:
        idrp_replace_ext(p_idrp_rt, p_rt, p_ann_list, p_external, p_best_ext);
    where:
        p_idrp_rt      idrpRoute structure for NLRI
        p_rt           rt_entry for changed route
        p_ext_ann_list  announce list for phase1 external routes
        p_ext          idrp_rt_chain_walk structure for external routes
        p_best_ext      current best external route

    return to calling routine
    }
if (no gateway exists)
{
    New external route has been received from this neighbor.

    1) Is this route better than current best external?
        (best_ext_route(p_idrp_rt, p_best_ext))

        YES:
            1) clear best external flag on current best external route
            2) add best external flag on this route
            3) add this route to the phase1 announce list

        NO: do nothing

    2) add this route to gated
        (idrp_add_rt_to_gated)
        (sets the RTS_NOAGE bit so that no gated timer deletes route, only IDRP
        processing)
    }

```

#### 4.3.3.6. Phase 1 - Sending best external routes to internal neighbors

At the end of processing withdrawals and announcements for external peers the following routines are called:

idrp\_set\_minadv\_annlist(announcelist)

set min route advertisement timer on all routes that are being set to neighbors (local routes get local min Advertisement timer remote routes get global min Advertisement timer)

idrp\_send\_phase1\_ann(announce\_list) -

announce to internal peers best external route

idrp\_delete\_phase1(list) -

delete any routes which are deleted best external routes.

#### 4.3.3.7. Send Phase 1 to internal neighbors

**Routine Logic for:** idrp\_send\_phase1\_ann(announce\_list)

4) Look for other IDRP routes with this gateway or the same gated preference for this NLRI in gated table

Note: steps 2-4 are contained in idrp\_add\_route\_locate

5) process based on the results of above search

```
if (preference matches)
{
```

Two types of preference matches can occur: IDRP protocol gated preference matches and other protocol and preferences matches.

IDRP protocol routes will exist for all EXT\_INFO (external information) routes that have been translated into IDRP routes in the phase3 processing (called during the gated flash process). So if the routes are both IDRP based, we can compare so we can generate the best external route here.

However, if the route is not being translated into IDRP AND has a matching preference -then this code must deal with the matching preference so gated does not do tie breaking for us.

routine called: (mediate\_pref\_match)

The mediate preference match mediates both IDRP protocol routes and gated routes. Its return will tell whether this route should be incremented by 1 or decremented by 1.

All IDRP based routes have the following formula for gated preference:

gated IDRP offset + idrp\_pref\*2.

This allows the adding of one to mediate any IDRP routes easily. Hopefully, by modifying the gated route by one - the IDRP route will no longer be in contention.(This is an area for further testing)

```
}
if (gateway matches)
{
```

Gateway match means this is an implicit replace on an external route.

1) Do error checks:

1) Check for single match on the gateway.

Should have only one match for this NLRI. If there are two, denote an error.

2) Check for null change. If attributes are the same, log but don't change.

3) Real Change denoted by any attributes changing

If a real change occurred, this route must be checked for the best\_external processing. The logic is the same as the withdraw with replace route logic.

no route for any external peer exists in any AdjRib	illegal state - new route is only external	1) set best external flag in status in idrpRoute  2) add route to gated table (AdjRib) (idrp_add_rt_gated)  3) add route to internal announce list (link_ann_list)
Best external route exists in table, but not from this peer	1) set AdjRib flag in new route 2) add route to gated table	1) clear best external route flag in old best external route  2) set best external route flag in new route  3) add route to gated table (idrp_add_rt_gated) 4) add route to internal announce list (link_ann_list)
Best external route exists and is from this peer	1) set AdjRib flag in new idrpRoute  2) modify gated route to point to new idrpRoute structure, and new idrpRoute structure to point to gated route  3) unlink old route structure from route_id in attribute record, and outbound lists  4) free old idrpRoute structure  5) add new best_external route to internal neighbor announce list	1) set AdjRib and best_external route in new idrpRoute  2) modify gated route to point to new idrpRoute and new idrpRoute to point to gated route  3) unlink old route structure from route_id in attribute record and outbound lists (idrp_free_outlist)  4) free old idrpRoute structure (free_idrpRoute)  5) link new idrpRoute to internal neighbor announce list (link_ann_list)

**routine name:** ph1\_add\_ext\_route

**calling parameters:** p\_idrp\_rt, p\_ext\_ann\_list

p\_idrp\_route - idrpRoute (NLRI) to be added from external peer

p\_ext\_ann\_list - best external announce list built from external routes processed in Phase 1

#### **Actions:**

- 1) set AdjRib flag in new idrpRoute
- 2) calculate IDRP preference for this route
- 3) calculate gated preference (Phase 2 pre-processing) (idrp\_to\_gated\_pref(pref))

```

        preference than old IDRP route
        so it remains the best_external

        a) turn on best_external in new idrp_rt
           and reset p_p_best_ext pointer
           to best external structure
        b) turn off best_external in old IDRP route
        c) link to ph1 external announce list)
        (link_ann_list(p_idrp_rt, p_ext_ann_list,
                       linked via announce list))

    }

else
    {
        p_best = find_best_ext(p_idrp_rt, p_ext)
        turn on best_external in new best external
        turn off best_external in old route
        link new best_external to announce list
        (link_ann_list(p_idrp_rt, p_ext_ann_list,
                       linked via announce list))

    }
    break;

} (end switch)
/* replace the IDRP route in gated route */
idrp_repl_rt_gated(p_idrp_rt, p_rt);
/* change gated route so we flash if gated route changes */
idrp_mod_rt_gated(p_idrp_rt);
}

```

#### 4.3.3.5. Phase 1 - Add external route

##### Best External Route logic for Additions:

For each new route, the status of the route is determined by calling `idrp_add_route_locate` to find out the status of the new `idrpRoute` with this NLRI. The status of the NLRI currently in the table can be:

- No route for any external peer exists in any AdjRib (gated has no other route for this NLRI from any IDRP external peer)
- Best external Route exists in the gated table, but not from this peer. (`p_best_ext` return from `idrp_add_route_locate` points to the current best external route. A check on the peer value in the `idrpRoute` will indicate if it is from this peer.)
- Best external route exists and is from this peer. (if the `p_best_ext` returned from the `idrp_add_route_locate` points to this peer, then this is an implicit replace.)

The status of the new route can then be determine by using the `find_best_ext` routine. The table below summarizes the logic based on the status of NLRI before the route is added, and after the route is added.

NLRI status in gated table	New route is not best external route	New route is best external route
----------------------------	--------------------------------------	----------------------------------

AdjRib, Best_external and Loc_RIB	do above  Phase 3 will return either an old active IDRP -> new active IDRP or old active IDRP -> active ext_info
-----------------------------------	--

#### 4.3.3.4. idrp\_replace\_ext

**Routine name:** idrp\_replace\_ext

**called by:** implicit and explicit replace of routines for external neighbors.

**parameters:**

p\_idrp\_rt - idrpRoute replacing old route

p\_rt - gated rt\_entry for old idrpRoute being replaced

p\_ext\_ann\_list - IDRP announce list for phase 1 external routes to internal peers

p\_ext - idrp\_rt\_chain\_walk structure with routes of all external IDRP routes for this destination

p\_best\_ext - current best external route

**Logic:**

All External route logic except lookup for:

- a) AdjRib only
- b) AdjRib and Best external
- c) AdjRib, BestExternal and Loc\_RIB

Routine looks like:

```

status = old route's IDRP status
old_idrp_route = gated routes pointer to IDRP route
switch (status)
{
  AdjRib only:
    if (best_ext_route(p_idrp_rt, p_best_ext))
    {
      a) turn off best external flag on p_best_ext
         and reset p_p_best_ext pointer to best external structure
      b) turn on best external flag on p_idrp_rt
      c) link to ph1 external announce list
         (link_ann_list(p_idrp_rt, p_ext_ann_list, linked
                       via announce list )
    }
  AdjRib & Best_ext:
  AdjRib & best_ext & LOC_RIB:
    if (best_ext_route(p_idrp_rt, p_best_ext))
    {
      new idrpRoute has better or equal
    }
}

```

```

        logic for this case;
        break;
    }

```

Withdraw Routes status	Action
AdjRib only	<p>1) look up gated routes with this NLRI and IDRP protocol look for routes from same gateway, external IDRP routes, and the best_external route. (idrp_with_route_locate)</p> <p>2) If new route's preference better than old best external, then:  a) set old_best_external status to have best_external flag off  b) set best_ext flag in new route  c) modify preference so gated preference unique  d) rt_change to gated tables (idrp_mod_rt_gated)  e) link new route to announce list for internal peers, NLRI additions list (link_ann_list)  f) link new route at head of best_external chain for NLRI; reset idrp_best_external pointer for NLRI to point to new route.</p> <p>3) if new route's preference less than old best external route,  a) modify preference so gated preference is unique  b) rt_change to gated tables (idrp_mod_rt_gated)  c) insert new route into best_external chain in order of preference</p>
Adj_RIB and best_external	<p>1) locate all routes this NLRI and IDRP protocol keeping those that match gateway, or preference, or external. (idrp_with_route_locate)</p> <p>2) if the IDRP preference of the new route less than the IDRP preference of the existing route:  a) find the best external route (find_best_ext)  b) if new Route still best external route, set best_external flag in new route; link into best_external chain and update idrp_best_external pointers accordingly.  c) if new Route is not the best external route, set best_external flag in new best external route; relink best_external chain and update idrp_best_external pointers accordingly</p> <p>3) rt_change the route in the gated table (idrp_mod_gated)</p> <p>4) link best external route to send list (link_ann_list)</p>



AdjRib & best external & Loc_RIB	<p>1) go a rt_locate on this NLRI and idrpProtocol (idrp_with_route_locate)</p> <p>a) if gateway match - 2nd route this destination and this gateway - it's illegal</p> <p>2) try to find new best_external route from other external routes (find_best_ext)</p> <p>3) if new best external found,</p> <p>a) set best_external flag in new route; reset route's idrp_best_external structure to point to it; relink best_external list to remove route being deleted.</p> <p>b) Withdraw should be set in old route</p> <p>c) link new route to internal announce list as announce (link_ann_list)</p> <p>d) set delete on IDRP route</p> <p>e) rt_delete on old route and let gated recalculate new Loc_RIB (idrp_del_rt_gated)</p> <p>4) if no new best external found, (this was only external route)</p> <p>a) Withdraw should be set in withdraw route</p> <p>b) link withdraw route to internal announce list as withdraw (link_ann_list)</p> <p>c) do rt_delete on this route</p> <p>d) free route's idrp_best_external structure</p>
----------------------------------	--

#### 4.3.3.3. Phase 1 - Withdraw external route with replacement

**routine:** ph1\_with\_repl\_route

**parameters:**

p\_idrp\_route - pointer to idrpRoute structure

p\_ext\_ann\_list - pointer to external Announce list

#### External Route logic for Explicit Withdraw with Replace:

The action upon receiving a external route which is a withdraw with an explicit replace depends on the status of the route being withdrawn and replaced. The tables below describe the logic based on the status of the route. The actual routine logic looks like the following:

```

switch(status of idrpRoute being withdraw)
{
    case AdjRib only:
        logic for AdjRib only route;
        break;
    case AdjRib & best-external:
        logic for AdjRib and Best External;
        break;
    case AdjRib, Best-external & Loc_RIB:

```

**Logic for Withdraw External Route (NLRI):**

status of route being withdrawn	Action
AdjRib only	1) remove NLRI from attribute record by: a) pulling from route_id_list for this route_id and this peer, b) decrementing the attribute record reference count (idrp_free_nlri_att_rec) c) no outbound routes should be linked d) clear gated route of idrpRoute structure e) delete idrpRoute Structure (free_idrpRoute) f) delete gated route entry with rt_delete (idrp_del_rt_gated)
AdjRib and best_external	1) search the gated table for a gateway match, idrpPreference match, and a list of external routes (rt_with_route_locate) a) if gateway match - illegal unless min_route_advertisement set on route  2) find new best external route (find_best_ext)  3) if new best external exists: a) set best_external flag in new route; reset route's idrp_best_external structure to point to it; relink best_external list to remove route being deleted. b) link new route to announce list for internal peers (link_ann_list) c) unlink NLRI from route_id list d) unlink route from outbound route lists (idrp_free_outlist) e) unlink from attribute record f) delete old idrpRoute structure (free_idrpRoute)  4) if new best external route does not exist: a) link withdraw NLRI to announce list for peers (link_ann_list) b) set delete after send flag in idrpRoute c) free route's idrp_best_external structure

One linked list exists per family of addresses. For example, there will be one linked list for all ISO addresses. Each linked list consists of idrpRoute structures. An idrpRoute is created for each NLRI received from a peer. These idrpRoute structures are linked via the p\_with pointer in the idrpRoute structure.

2) inbound linked list of routes to be added linked with the p\_next\_nlri in idrpRoute Structure

3) a pointer to Attribute record based on the inbound Route\_id of the route. The route\_id\_list structure points to the first NLRI on the chain of NLRI for this route\_id.

4) peer that these routes came from

As noted earlier, the additions list may contain:

- NLRIs with withdraw with replace found in PDU
- NLRIs which are implicit withdrawals
- NLRIs which represent new routes.

These route additions are added to the gated tables much as the internal routes are. However, the phase 1 process to determine best external route must be done on external peers.

#### Logic for phase1\_external routine:

```

Loop for each NLRI family {
    loop handling withdraw NLRI list of idrpRoute Structures
    linked by p_with
        ph1_with_ext_route called to process each route
    loop end
    loop handling announce NLRI list of idrpRoute structures
    linked by p_ann_nlri
        if (withdraw/replace)
            call ph1_with_repl_route - to process
            each route with withdraw/replace
        else
            call ph1_add_ext_route
        end if
    loop end
NLRI family loop end
send best external routes to internal neighbors
(send_best_ext)
delete routes that are only best external
(del_routes_best_ext)

```

#### 4.3.3.2. Phase 1 - Withdraw external route

**routine:** ph1\_with\_ext\_route

**parameters:**

- 1) p\_idrp\_route - idrpRoute withdrawing
- 2) p\_ann\_list - announce list

Walk the announce list looking for a nlri that matches the IDRP route's nlri passed to routine.

#### 4.3.3. Phase 1 - Routes from external neighbors

##### Phase 1 external processing

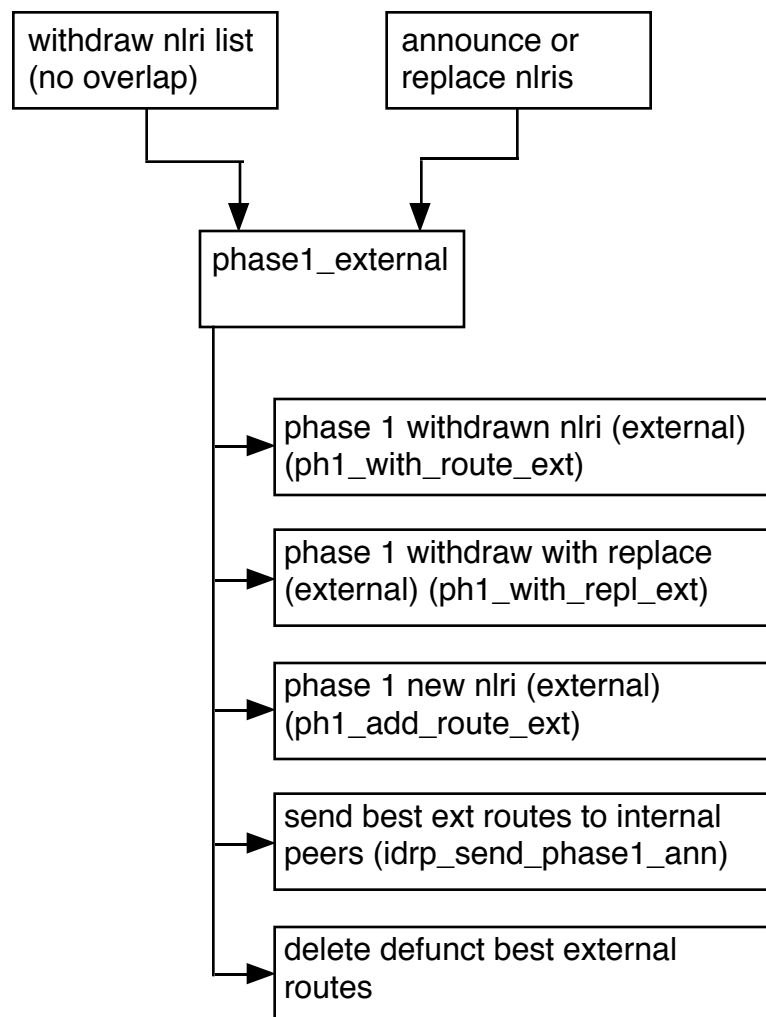


Figure 17 — Phase 1 External Route Processing

##### 4.3.3.1. phase1 external routes

**Routine:** phase1\_ext

**parameters passed:**

p\_ann - announce list which contains:

- 1) Inbound linked list of withdrawn routes

p\_best\_ext - pointer to best external route

**logic:**

This logic is from IDRP specification notes on Best External route.

- 1) compare preferences on the best external route and IDRP route.  
If the new route is better than best external, return TRUE  
value to calling routine
- 2) if preferences on the new route is less, return FALSE
- 3) if preferences are equal, perform tie breaking on the  
two routes (tie\_break routine). If the tie break  
results are - the new route is better; then  
return TRUE to the calling routine

If the tie break results are the new route is not  
better return False to the calling routine.

#### 4.3.2.29. insert\_in\_pref\_order

**routine:** insert\_in\_pref\_order

**calling parameters:**

p\_rt - pointer to IDRP route

p\_best - best routine in chain of IDRP routes to NLRI

**logic:**

Walk the lists of routes lined on the BER lists.

By comparing preferences, see where to insert this route in the best external route. If equal preferences exists, use tie breaking to determine the place to insert the route in the list.

#### 4.3.2.30. idrp\_ann\_list\_empty

**routine:** idrp\_ann\_list\_empty

**parameters:** p\_ann\_list

**logic:**

Check the announce nlri list head, the withdraw nlri list end to see if the list is empty or full.

#### 4.3.2.31. find\_nlri\_in\_ann\_nlri

**routine:** find\_nlri\_in\_ann\_nlri

**calling parameters:**

p\_idrp\_rt - IDRP route that you are looking for nlri of

p\_ann\_list - announce list to check for this nlri

**logic:**

p\_rt - pointer to gated route  
p\_idrp\_rt - pointer to IDRP route

**logic:**

- 1) access the idrpRoute pointed to by the gated route
- 2) compare the two IDRP routes for:
  - a) same peer
  - b) same attribute record
  - c) same route id tagged to route

**4.3.2.25. free\_rt\_chain\_walk**

**routine:** idrp\_free\_rt\_chain\_walk

**parameters:**

p\_ch - pointer to idrp\_rt\_chain\_walk structure  
used to store information about a route

peer - peer associated with this chain's memory

**logic:**

Unlink each piece of the chain, and free task memory.

**4.3.2.26. find\_next\_best**

**routine:** find\_next\_best

**calling parameters:** p\_idrp\_rt - pointer to IDRP route

**logic:**

test to see if this routine is the best external route.

If so, there report an error. If not, pass the pointer to the next\_best route back to the calling routine.

**4.3.2.27. find\_best\_ext**

**routine:** find\_best\_ext

**calling parameters:** p\_idrp\_rt - pointer to idrpRoute structure

**logic:**

From the idrpRoute get a pointer to the best\_ext route structure. From this structure, return the Best external route.

(BER see section 7.5 for structure description, and figure 32 for the structure)

**4.3.2.28. idrp\_pref\_compare**

**routine:** idrp\_pref\_compare

**calling parameters:**

p\_idrp\_rt - pointer to IDRP route

#### 4.3.2.22. idrp\_send\_list\_room

**routine:** idrp\_send\_list\_room

**calling parameters:**

p\_list - current send list

p\_new - new send list

**logic:**

This routine checks to see if there is enough room left in the PDU. This routine will be tuned to allow the density of packing of NLRIs in an UPDATE PDU.

1) check to see that count of withdraw IDs will not extend PDUs  
past the maximum IDRP BISDPU size

2) check to see if any bytes have been added to the PDU

if so, no more room.

if not, room enough for this PDU

(Note: item 2 will change to set a maximum number of NLRIs per  
UPDATE PDU).

#### 4.3.2.23. idrp\_del\_sent\_routes

**routine:** idrp\_del\_sent\_routes

**calling parameter:** p\_ann\_list - announce list of routes sent

**logic:**

1) open the gated routing table.

2) walk the announce list deleting any route that has  
an IDRP\_STATUS\_DEL SEND flag

delete the route by

a) deleting gated route (idrp\_del\_rt\_gated)

b) unlinking idrpRoute from attribute record  
idrp\_free\_nlri\_att\_rec

c) freeing the idrpRoute structure

d) incrementing the change count of routes

3) close the gated routing table

#### 4.3.2.24. idrp\_rt\_change

**routine:** idrp\_rt\_change

**calling parameters:**

**routine:** create\_send\_list

**calling parameters:**

p\_att\_dist - attribute record used for distribution  
peer - peer structure to associate memory allocated for  
structure with

**logic:**

- 1) allocate send list structure from task memory associated with the peer structure
- 2) set-up send list
- 3) allocate memory for the withdraw structure
- 4) initialize withdraw list and announce list

#### 4.3.2.20. free\_send\_list

**routine:** free\_send\_list

**calling parameters:**

p\_send\_list - send list entry to be freed  
peer - peer structure associated with list

**logic:**

- 1) free withdraw structure in send list
- 2) free send list structure

#### 4.3.2.21. flush\_att\_send\_list

**routine:** flush\_send\_list

**calling parameters:**

p\_att\_dist - pointer to attribute record that is  
the focus of this send lists attribute records  
p\_send\_list - pointer to send list

**logic:**

This routine flushes the remaining items on a send list during a switch to a new attribute record to send new updates. This limits the code to the one attribute type per UPDATE and does not allow the association of more than one attribute with a group of NLRIs.

- 1) check for valid send list - if not return
- 2) flag if this is only unreachable
- 3) send update with remaining nlri as a group  
(call send\_update\_pdu)
- 4) reset send list



first announce list

**logic:**

- 1) find or create an attribute list entry for the attribute
- 2) add on the routes linked to this add on announce list

**4.3.2.16. free\_ann\_list**

**routine:** free\_ann\_list

**calling parameters:**

p\_ann\_list - pointer to announce list to free

**logic:**

loop through the announce list freeing the entries

**4.3.2.17. link\_send\_list**

**routine:** link\_send\_list

**calling parameters:**

p\_send - send list to link new send list to

p\_send\_new - new send list

**logic:**

Find the end of the current send list and add new entry

**4.3.2.18. send\_update\_reset\_send\_list**

**routine:** send\_update\_reset\_send\_list

**calling parameters:**

peer - peer this send list sent to

p\_send\_list - current send list

p\_tmp\_send - temporary send list of withdraws  
and nlris that will form the basis  
of the new send list

**logic:**

- 1) flag if the only change is unreachable
- 2) send the update PDUs for the current send list
- 3) move the send list information from the temporary send list to the new send list.

**4.3.2.19. create\_send\_list**

be linked to announce list

#### **4.3.2.13. create\_ann\_list\_entry**

**routine:** create\_ann\_list\_entry

**calling parameters:**

peer - pointer to peer structure that will be allocating  
this entry out of memory

p\_att - pointer to attribute record for this entry

**logic:**

- 1) allocate task memory for the structure
- 2) initialize it with rib\_id, peer pointer,  
and attribute pointer

#### **4.3.2.14. find\_ann\_list\_entry**

**routine:** find\_ann\_list\_entry

**calling parameters:**

peer - pointer to idrpPeer structure  
p\_att - pointer to attribute record  
p\_ann\_list - pointer to announce list

**logic:**

- 1) check to see if we have an existing empty announce list entry, if we do, fill it in with this entry's information.
- 2) If not, look for an entry with the attribute record pointer on the announce list. If found, return that entry to the caller.
- 3) If no entry exists, create a new entry

#### **4.3.2.15. link\_ann\_list\_ann\_list**

**routine:** link\_ann\_list\_ann\_list

**calling parameters:**

p\_ann\_list - announce list linking send announce list to  
peer - pointer to peer structure  
(need to allocate memory for announce list structure)

p\_add\_ann\_list - announce list that is being added to

1) do an rt\_delete on the rt\_entry structure (gated route)

#### **4.3.2.10. idrp\_add\_rt\_to\_gated**

**routine:** idrp\_add\_rt\_to\_gated

**calling parameters:** p\_dest, p\_mask, p\_idrp\_rt

**Logic:**

- 1) create a rt\_params block
- 2) fill in rt\_params block from p\_dest, p\_mask, and p\_idrp\_rt structure information
- 3) call gated routine rt\_add

Note: Recent gated changes to grab the destination address structure and mask structure out of fast allocated memory will required a change to this routine.

#### **4.3.2.11. idrp\_mod\_rt\_gated**

**routine:** idrp\_mod\_rt\_gated

**calling parameters:** p\_dest, p\_mask, p\_idrp\_rt

**Logic:**

- 1) generate parameters for rt\_change call such as gated preference
- 2) call gated routine rt\_change

Note: Recent gated changes to grab the destination address structure and mask structure out of fast allocated memory will require a change to this routine.

#### **4.3.2.12. link\_ann\_list**

**routine:** link\_ann\_list

**calling parameters:**

p\_idrp\_rt - IDRP route  
p\_ann\_list - pointer for announce list  
type - type of link for announce list such as:  
          linked by P\_NEXT.

**logic:**

- 1) check for valid announce list, if not there error
- 2) either find an entry in this announce list or create one  
    (find\_ann\_list\_entry)
- 3) dispatch on type of link, so that IDRP route can

p\_idrp\_rt - pointers to the idrpRoute structure to free from attribute record

with - Withdrawal flag indicates that route is linked through the p\_with indicator instead of the p\_next\_nlri pointer.

**Logic:**

- 1) get the family of the route
- 2) find the idrpRoute in the route\_id chain in IDRP attribute record (idrp\_find\_routeid\_chain)
- 3) look for NLRI inside the route\_id chain

If you find a match to the pointer to the route, re-link it. If with flag is set, use the p\_with to re-link it. If the with flag is not set, use the p\_next\_nlri flag.

- 4) if Route\_id list is empty, free it
- 5) if idrp\_attribute record reference count goes to zero, free it.

**4.3.2.7. idrp\_free\_outlist**

**routine:** idrp\_free\_outlist

**parameters:** p\_idrp\_rt

p\_idrp\_rt - points to the idrpRoute structure for route

**Logic:**

Loop for n peers configured  
    for route\_out entry, relink circular list  
End of loop

**4.3.2.8. free\_idrpRoute**

**routine:** free\_idrpRoute

**calling parameter:** p\_idrp\_rt

**Logic:**

- 1) Check that all p\_idrp\_rt references have been released (idrp\_attribute\_record, route\_out id lists)
- 2) use task\_mem\_free to free the idrpRoute structure

**4.3.2.9. idrp\_del\_rt\_gated**

**routine:** idrp\_del\_rt\_gated

**calling parameter:** p\_rt - pointer to gated route

**Logic:**

2) locate any route from same gateway or preference

- a) same gateway - should be illegal
- b) same preference - tie break in IDRP code
- c) any external routes from IDRP
- d) best external route from IDRP

3) Walk the gated route list down from the gated entry pointed to by this destination and the IDRP protocol. Link any gateway that are the same as this route to the idrp\_rt\_chain\_walk structure for gateway. Link any IDRP routes with the same preference as this route to the preference idrp\_rt\_chain\_walk structure for this gateway.

Link any external peer route to the external idrp\_rt\_chain\_walk structure for external peers. Save the best external IDRP route in p\_best\_ext\_rt pointer.

#### Algorithm for search:

```
p_rt = rt_locate(state, dest, mask, protocol);
(get list of routes for this NLRI and IDRP protocol)
if (no gated route entries)
{
    no gateway match
    no preference match
}
else
{
    for all routes for this NLRI and IDRP protocol
    do the following:

        look for equal pref or gateway match
        if (gateway match)
            -> save as matched gateway)
        else if (pref_match && not_gateway)
            -> save list of preference matches
                on idrpRoute_list
    }
}
```

#### 4.3.2.5. find\_best\_ext

**routine:** find\_best\_ext

**parameter:** p\_idrp\_rt - pointer to route we want to add.

#### Logic:

Just return p\_idrp\_rt->p\_p\_best\_ext->p\_best\_ext. This returns the (pre-computed) best external route. See figure 32 for further clarification.

#### 4.3.2.6. idrp\_free\_nlri\_att\_rec

**routine:** idrp\_free\_nlri\_att\_rec

**calling parameters:** p\_idrp\_rt, with

- 3) p\_pref - pointer to idrp\_rt\_chain\_walk structure for keeping same preference in IDRP information
- 4) p\_ext - pointer to idrp\_rt\_chain\_walk structure for keeping all other external routes for this destination
- 5) p\_best\_ext - pointer to idrpRoute structure for best external route

**Logic:**

- 1) get the beginnings of the gated route list for this destination

p\_idrp\_rt->p\_rt points to rt\_entry for this destination for IDRP protocol for this gateway. Use rt\_entry's pointer to head to get linked list for this destination.

- 2) walk down the chain of routes looking for routes with IDRP protocol set.

- 1) if find same gateway, link to that list
  - 2) if find same preference, link to that list
  - 3) if find external, link to that list
  - 4) if find best external, save pointer

return these pointers to the calling routine.

**4.3.2.3. PEF**

**routine:** PEF(p\_idrp\_rt)

**calling parameter:** pointer to idrpRoute structure of NLRI

**Actions:**

- 1) calculate preference given policy
- 2) log it to Network Management (gated log file) if the calculated preference does not match received preference.
- 3) calculate gated preference on the new route

**4.3.2.4. idrp\_to\_gated\_pref**

**routine:** idrp\_to\_gated\_pref(p\_idrp\_rt)

**calling parameter:** pointer to idrpRoute structure of NLRI

**Actions:**

- 1) Use received preference to calculate gated Preference. Formula is:

$$\text{gated preference} = \text{idrp\_preference\_offset} + \text{idrp\_received\_preference} * 2$$

- a.) same gateway - should be illegal
- b.) same preference - tie break in IDRP code
- c.) any external routes from IDRP
- d.) best external route from IDRP

Walk the gated route list down from the gated entry pointed to by this destination and the IDRP protocol. Link any gateway that are the same as this route to the idrp\_rt\_chain\_walk structure for gateway. Link any IDRP routes with the same preference as this route to the preference idrp\_rt\_walk\_chain structure for this gateway. Link any external peer route to the external idrp\_rt\_walk\_chain structure for external peers. Save the best external IDRP route in p\_best\_ext\_rt pointer.

Algorithm for search:

```
p_rt = rt_locate(state, dest, mask, protocol);
(get list of routes for this NLRI and IDRP protocol)

if (no gated route entries)
{
    no gateway match
    no preference match
}
else
{
    for all routes for this NLRI and IDRP protocol
    do the following:

        look for equal pref or gateway match

        if (gateway match)
            -> save as matched gateway)
        else if (pref_match && not_gateway)
            -> save list of preference matches
                on idrpRoute_list
    }
}
```

#### 4.3.2.2. idrp\_with\_route\_locate

**routine:** idrp\_with\_route\_locate

**calling parameters:** p\_idrp\_route, p\_gated, p\_pref, p\_ext, p\_best\_ext

- 1) p\_idrp\_route - Pointer to IDRP Route
- 2) p\_gate - pointer to idrp\_rt\_chain\_walk structure for keeping same gateway information

The routine descriptions for all routines except `send_with_attr` and `send_nlri_attr` are in the section below. The `send_with_attr` routine is described in section 4.3.3.2. The `send_ann_attr` is described in section 4.3.3.3.

#### 4.3.2.1. `idrp_add_route_locate`

**routine called:** `idrp_add_route_locate`

**parameters:** `p_dest`, `p_mask`, `p_idrp_rt`, `p_gate`, `p_pref`, `p_ext`, `p_best_ext`

- 1) `p_dest` - pointer to `sockaddr_un` structure for gated style destination
- 2) `p_mask` - pointer to `sockaddr_un` structure for gated-style destination mask
- 3) `p_idrp_route` - Pointer to IDRP Route
- 4) `p_gate` - pointer to `idrp_rt_chain_walk` structure for keeping same gateway information
- 5) `p_pref` - pointer to `idrp_rt_chain_walk` structure for keeping same preference in IDRP information
- 6) `p_ext` - pointer to `idrp_rt_chain_walk` structure for keeping all other external routes for this destination
- 7) `p_best_ext` - pointer to `idrpRoute` structure for best external route

**Action:**

- 1) calculate `idrpPreference` on the new route

**routine called:** `PREF(p_idrp_rt)`

**calling parameter:** pointer to `idrpRoute` structure of NLRI

**Actions:**

- a.) calculated preference given policy
- b.) log it to Network Management (gated log file) if the calculated preference does not match received preference.

- 2) calculate gated preference on the new route

**routine:** `idrp_to_gated_pref(p_idrp_rt)`

**calling parameter:** pointer to `idrpRoute` structure of NLRI

**Actions:**

- a.) use received preference to calculate gated Preference  
formula is:

$$\text{gated preference} = \text{idrp\_preference\_offset} + \text{idrp\_received\_preference} * 2$$

- 3) locate any route from same gateway or preference



```
        6) issue a rt_change to gated
           (idrp_mod_rt_gated)
    }
else
    {
        /* new route */
        add the new route to gated
        (idrp_add_rt_to_gated)
    }
```

Optimization note: In future optimization of code path, we may want to additionally reduce the rt\_change calls made to gated if the route is not going to change its gated preference.

#### 4.3.2. Utility routines for Phase 1 and Phase 3

The following routines are shared by gated phase one and phase three processing:

- 1) idrp\_add\_route\_locate
- 2) idrp\_with\_route\_locate
- 3) PREF
- 4) idrp\_to\_gated\_pref
- 5) find\_best\_ext
- 6) idrp\_free\_nlri\_att\_rec
- 7) idrp\_free\_outlist
- 8) free\_idrpRoute
- 9) idrp\_del\_rt\_gated
- 10) idrp\_add\_rt\_to\_gated
- 11) idrp\_mod\_rt\_gated
- 12) link\_ann\_list
- 13) create\_ann\_list\_entry
- 14) find\_ann\_list\_entry
- 15) link\_send\_list
- 16) link\_ann\_list\_ann\_list
- 17) free\_ann\_list
- 18) send\_update\_reset\_send\_list
- 19) create\_send\_list
- 20) free\_send\_list
- 21) flush\_att\_send\_list
- 22) idrp\_send\_list\_room
- 23) idrp\_del\_sent\_routes
- 24) idrp\_rt\_change
- 25) free\_rt\_chain\_walk
- 26) find\_next\_best
- 27) find\_best\_ext
- 28) idrp\_pref\_compare
- 29) insert\_in\_pref\_order
- 30) idrp\_ann\_list\_empty
- 31) find\_nlri\_in\_ann\_nlri
- 32) send\_with\_attr
- 33) send\_nlri\_attr

*The gated preference comes from the IDRP preference. We need to insure that gated will not receive two routes with an equal preference. Gated will do it's own selection if we send two routes in with the same preference. Therefore, the IDRP code needs to do it's own tie breaking between any idrpRoute structures. IDRP route structures can be generated either from external routes (routes from IS-IS or other protocol routes including statically generated) or from IDRP received routes.*

4) do an rt\_change to modify the gated preference

(idrp\_mod\_rt\_gated)

5) clear REPL flag

#### **4.3.1.3. Phase 1 processing for route additions:**

**Routine:** ph1\_add\_route\_int

**calling parameter:**

p\_idrp\_rt - idrpRoute

**Actions:**

*(steps 2-4 are contained in idrp\_add\_route\_locate)*

1) set AdjRib status flag in new idrpRoute

2 ) calculate IDRP preference for this route.

3) calculate gated preference (Phase 2 pre-processing) (idrp\_to\_gated\_pref(pref))

4) Look for other IDRP routes with this gateway or the same gated preference for this NLRI in gated table

5) process based on the results of above search:

```

if (preference_matches)
{
    tie_break between all the routes whose preference matches
    the new one (all same NLRI)
}
if (gateway matches)
{
    /* implicit withdraw/replace */
    (idrp_with_repl_int)
    1) change rt_entry gated pointer to new idrpRoute
    2) change idrpRoute pointers to new rt_entry
    3) relink around it in route_id chain
    4) free from any output list
    5) get rid of the this idrpRoute by unlinking
        from attribute list
        (idrp_free_nlri_att_rec)

```

Status of Route being withdrawn	Action
AdjRib only	1) free this NLRI from the attribute structure (idrp_free_nlri_att_rec)  2) remove this NLRI from any outbound lists (idrp_free_outlist)  3) free the idrpRoute structure and set the gated route pointer to null (rt_entry.rt_data = NULL) (free_idrpRoute)  4) Set DELETE flag in IDRP status flags, call rt_delete so gated will delete route (idrp_delete_rt_from_gated)
Loc_RIB and AdjRib	1) set delete in status flags  2) do gated delete on route (rt_delete) and let gated flash update tell us about the change in phase 3 (idrp_delete_rt_from_gated)
best external route	illegal for internal updates
min_adv_run	illegal for internal updates
idrp_chg_min_adv	illegal for internal updates
delete after send	illegal for internal updates
status	where route deleted
AdjRib only	in ph1_with_int routine
AdjRib and Loc_RIB	in phase3_status_change routine
all other flags	illegal status

#### 4.3.1.2. Phase 1 explicit withdraw with replace

**Routine:** ph1\_with\_repl\_int

**calling parameter:**

p\_idrp\_rt - idrpRoute structure of NLRI withdraw with replace

**Actions:**

(steps 1-3 contained in idrp\_add\_route\_locate)

- 1) calculate idrpPreference on the new route
- 2) calculate gated preference on the new route
- 3) locate any route from same gateway or preference
  - a) same gateway - should be illegal
  - b) same preference - tie break in IDRP code

**Note:**

### Phase 1 internal processing

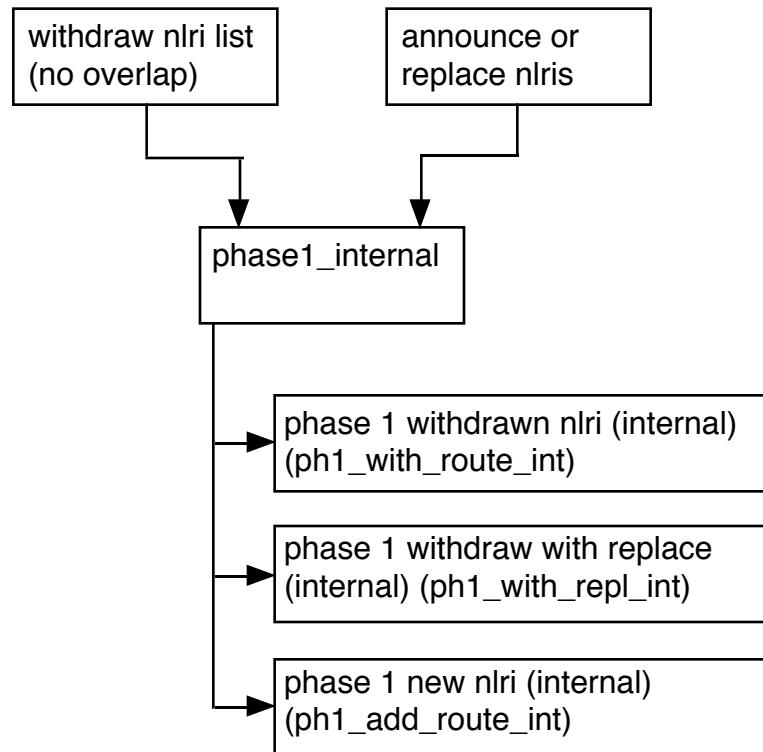


Figure 16 — Phase1 internal processing

#### 4.3.1.1. Phase 1 withdrawal logic for internal peer

**routine name:** ph1\_with\_int\_route

**calling parameter:**

p\_idrp\_rt - idrpRoute structure for NLRI removed

The ph1\_with\_int action depends on the status of the idrpRoute being withdrawn:

- 1) Withdrawal of NLRI
- 2) withdraw/replace
- 3) implicit withdraw
- 4) new route

The announce list passed to the phase one processing has:

- 1) Withdrawal list

A linked list of NLRI's to be withdrawn. These NLRIs are linked via the p\_with pointer in the idrpRoute structure.

- 2) Announce list

This linked list of NLRI's are linked via the p\_next\_nlri parameter in the idrpRoute structure. In the announce list the idrpRoutes may be a withdraw with replace. In that case, the route will be marked with Replace. For a implicit withdraw with replace route, no bits will be set in the status field.

When phase1 code looks up the route in the gated table, the route may exist, or not exist from this peer. If the route exists from this peer, the route is an "implicit withdraw". If the route does not exist from this peer, it is a new route.

- 3) pointer to the attribute record First version processing:

In the first release of the Merit IDRP code, when routes overlap, both routes are installed into the routing tables. Since there are no policy filters in phase 1, all routes are accepted.

#### Policy and Overlapping routes

When Policy is enacted into the phase 1 and phase 2 processing, the overlapping routes installed.

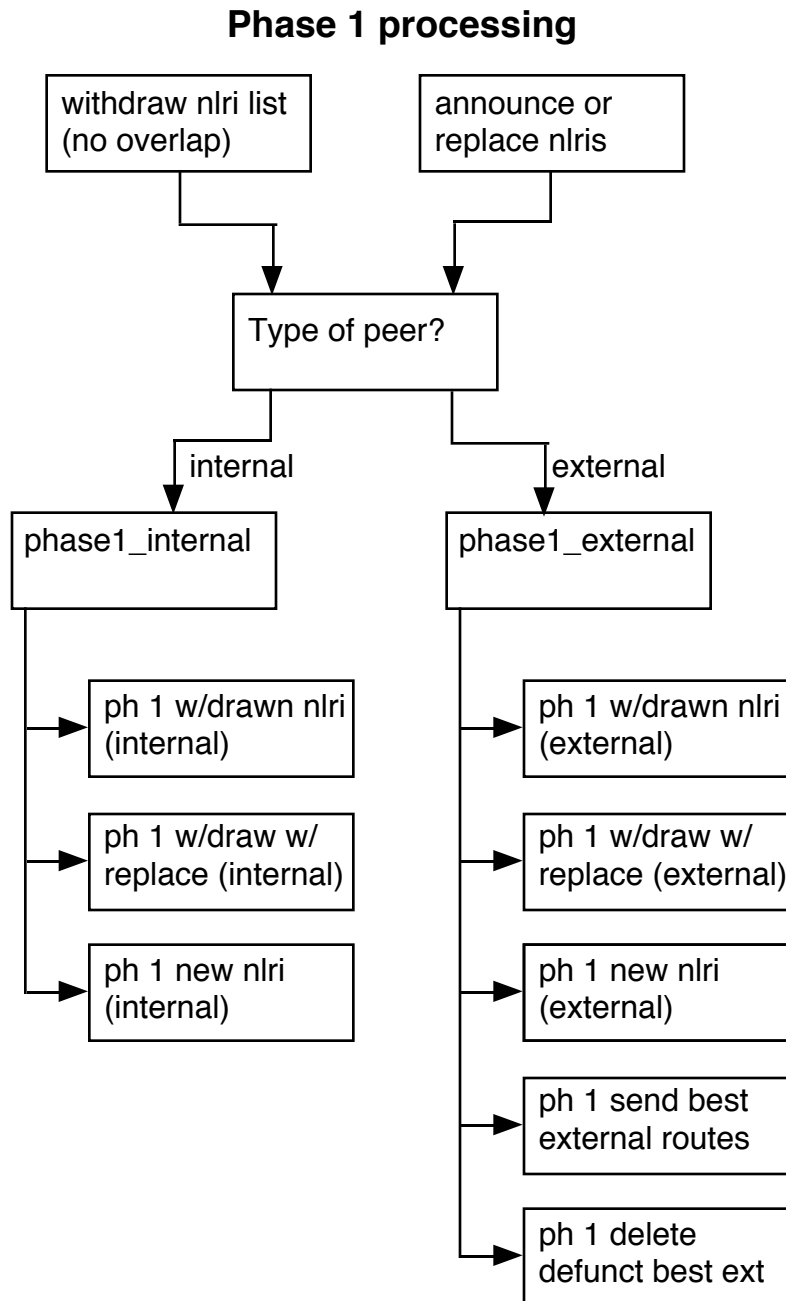
The attribute record structure created from the UPDATE BISPDU is passed to the phase1\_internal routine. A part of this structure is the list of idrpRoute structures announced by this peer.

- 4) pointer to peer structure these routes came from.

The phase 1 internal processing loops processing the withdraw NLRI list. It then processes the additions into: explicit withdraw replace, implicit withdraw replace, and new route.

#### **Overlapping of Routes:**

will be dictated by policy. Gated's basic route look ups into the radix will need to be modified to return best match.



*Figure 15 — Phase 1 processing of routes*

#### 4.3.1. Phase 1 processing for internal peer

**Routine name:** phase1\_internal

**Logic:**

Three type of functions are used in phase 1 processing for the IDRP internal peer: withdrawal of an NLRI, withdraw/replace of an NLRI, and addition of a new NLRI. Each addition may either be an entirely new route or an implicit addition. Therefore the four cases of actions are:

The phase 1 processing branches immediately depending on whether the route came from an internal peer or an external peer. Both the internal and external phase 1 processing modify the gated tables which provide the structure for the Adjacency Ribs. In addition, the external peer processing of routes must include:

- re-calculation of the best\_external route if needed,
- transmission of the best\_external routes to internal peers as the IDRP phase 1 processing specifies, and
- removal of withdraw best\_external route structures which are not also best route, that is in the Loc\_RIB structure.

The best external route is tracked by a best external route structure created each time a new NLRI (destination) is seen by IDRP. As additional routes for the same NLRI (destination) are seen, the additional routes are linked into the NLRI structure. See figure 32 for a depiction of this scheme.

In removing a route, this code deletes the idrpRoute structure associated with the gated route, and then calls the gated rt\_delete function to delete the gated structure. The deletion of this type of best route occurs here because gated will not indicate these changes in the idrp\_flash since these changes do not effect the active route (the Loc\_RIB route).

**Logic:**

```
for (each withdraw NLRI in linked list)
    The NLRI list is linked via the p_next_nlri in.
    walk list of announce NLRIs looking for match
    (announce list is linked via the p_next_nlri)

    if (match)
    {
        do Withdraw replace processing
    }
    else
    {
        no match - link to chain of withdraw NLRIs
        via the p_with in idrpRoute
    }
```

Withdraw replace processing:

- 1) set Replace flag in status variable of announced idrpRoute for NLRI
- 2) gated rt\_entry from old idrpRoute set in new idrpRoute
- 3) gated rt\_entry points to new route structure
- 4) unlink old route from attribute record
  - a) pull NLRI from route\_id\_list for route ID and peer
  - b) decrement reference count of attribute record
  - c) if reference count for attribute record is zero, free it (idrp\_free\_nlri\_att\_rec)
- 5) outbound chains for old idrpRoute relinked to exclude the route structure (idrp\_free\_outlist)
- 6) free the withdrawn idrpRoute structure created in the parse update processing. (free\_idrpRoute)

**4.3. Phase 1 processing**

Phase 1 processing dispatches on whether the routes came from an internal or an external Peer. The phase one processing is passed a list of NLRI to be withdrawn and a list of announced NLRIs. However, in this list there are four types of routes:

- 1) explicit withdraw routes (on withdraw NLRI list)
- 2) withdraw with replace (on announce NLRI list)
- 3) implicit withdraw (on announce NLRI list)
- 4) new route (on announce NLRI list)

The BISPDU processing up to this point has determined whether the route is an explicit withdraw or a withdraw with replace (replace set in the route added). However the other additions can either be a implicit withdraw from a peer that over writes a previous route sent by peer or a new route. Only the look-up in the current AdjRibs in the gated routing structure determines which of the last two a route is.



PDU. If NLRI is a withdraw/replace case, the Replace flag is set in the announcement list, and the withdraw NLRI is deleted from the withdraw list.

3) A list of announcements is passed to the phase 1 processing. The announcement list has:

- a withdrawn NLRI list,
- an announced route NLRI list,
- a pointer to the attribute record for these NLRI's.

The specifics of creating a withdraw list in idrp\_process\_pdu\_routes are:

1) look up Withdraw Route ID in inbound route hash table for the peer received from.

2) if no withdraw ID exists, trace but ignore

3) if withdrawal ID exists, do steps 1-4 for each route ID

- 1) pull hash list entry. Hash entry will have route ID and a linked NLRI lists per protocol supported. Delete hash table entry for route ID

do steps 2-4 per NLRI chain (chain of idrpRoute structures) in hash list entry

- 2) walk the NLRI chain, unlinking the idrpRoutes from the inbound route\_id and linking them to the withdraw NLRI list.

- a) clear the p\_next\_nlri list
- b) link to withdraw list using p\_with pointer in idrpRoute
- c) set flag on route to Withdraw
- d) set status in route\_id list entry in attribute record to delete

3) Remove any announced IDs from withdraw route id

This double checking removes any withdraw replace routes which might be found in the case where the withdraw id points to 10 routes to withdraw, but 9 routes are then included in the NLRI announcement.

- 4) If NLRI is not found in announce list, the withdraw NLRI structure is linked on the announce list withdraw NLRI list.

*note: each withdrawal NLRI has route\_id, p\_with set, and p\_attr still set.*

#### **4.2.5. remove\_ann\_dup**

**routine called:** remove\_ann\_dup(p\_withdraw, p\_announce)

**calling parameters:**

p\_withdraw - pointer to list of idrpRoutes that you are withdrawing

p\_announce - announce list

*note: remove\_ann\_dup called for each type of NLRI - ISO or IP*

#### 4.2.4. idrp\_process\_pdu\_routes

##### Update PDU route processing

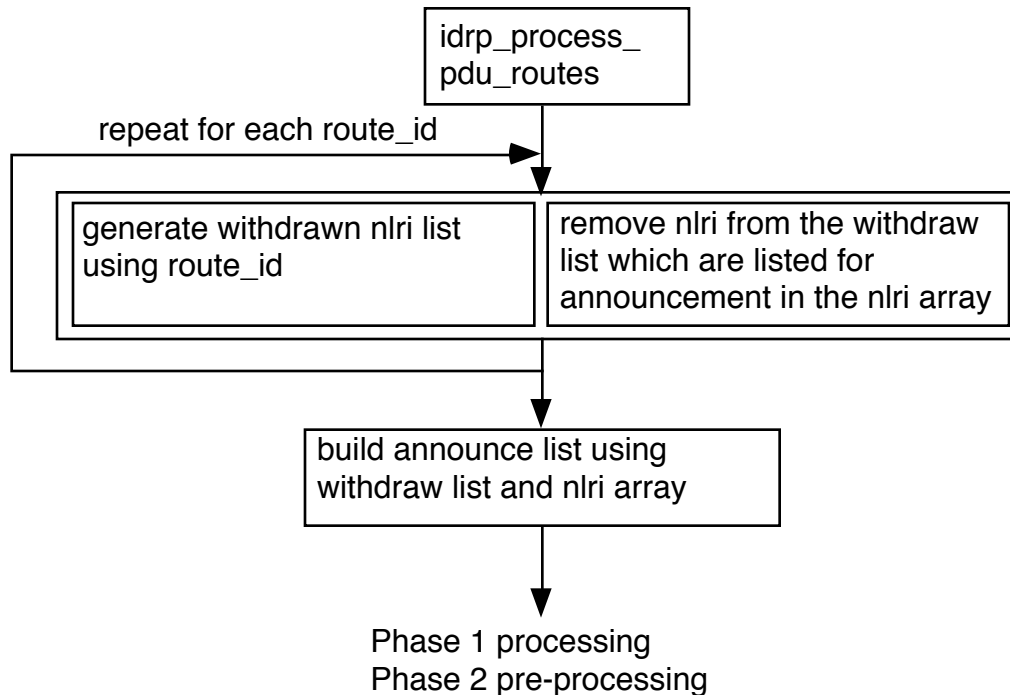


Figure 14 — Update PDU route processing

#### **Routine:** idrp\_process\_pdu\_routes

The idrp\_process\_pdu\_routes is called when a valid update PDU is to be processed by the IDRP code. This processing can occur as part of the normal update procedure or as part of the Rib Refresh code.

The idrp\_process\_pdu\_routes code is handed a parsing results structure from the idrp\_process\_update code. This parsing results structure has a pointer to the attribute record, array of NLRI lists by family, withdraw id array and free PDU flag.

#### **Logic:**

The idrp\_process\_pdu\_routes processes the Withdraw Route IDs and NLRI announcements into a list of withdraw NLRIs, a list of NLRIs to add or withdraw/replace.

It does this by:

- 1) Creating withdraw NLRI list by walking through Withdraw Route IDs and looking up in the hash table idrpRoute lists for that route\_id. A Withdraw flag is set in the status field of the idrpRoute associated with that destination and peer.

- 2) As each withdraw NLRI is gotten from Withdraw Route IDs, check it make sure it was not a withdraw/replace case where the Route Id was withdrawn but the NLRI was announced in the

If attributes exist in the update PDU, an attribute record structure is created. Attributes are parsed into this structure, and validated. If an identical attribute record is found, that attribute record is used instead of this one.

The network layer reachability information (NRLIs) are parsed out of the update PDU, and put into idrpRoute structures. These idrpRoute structures are then linked onto an inbound route\_id list using the p\_next\_nlri pointer in the idrpRoute structure.

Each NLRI is linked on a list per family. The attribute record keeps the list of routes attached to it by idrpRoute\_entry list. This structure attached to the attribute record stores the route ID of the IDRP route, and any NLRI associated with that route\_id for that peer.

The reference count of the attribute record is incremented once per NLRI. Each NLRI is represented by an idrpRoute tied to a gated route structure. The parse results also contain a flag on whether the inbound PDU memory can be released to gated or not.

#### **4.2.3. parse\_update\_cleanup**

**Routine:** parse\_update\_cleanup(results)

**calling parameter:** results

results - pointer to parse\_results structure

The parse results structure contains:

- 1) route ID - from UPDATE BISPDU
- 2) pointer to attribute record - created from UPDATE
- 3) linked list of NLRIs by family
- 4) withdraw structure holds withdraw IDs and count

#### **Actions:**

- 1) release withdraw array space
- 2) free the attribute record (idrp\_free\_att\_rec)
  - if IDRP\_INIT\_ROUTE\_ID is set then no NLRI are attached: just free the attribute record
  - if NLRI released, then decrement the reference count once per NLRI.
- 3) Decrement the Best External Route Structure reference count
- 4) free the Best external route structure if reference count is zero

#### 4.2.2. parse update\_pdu

##### Update PDU passage through processing

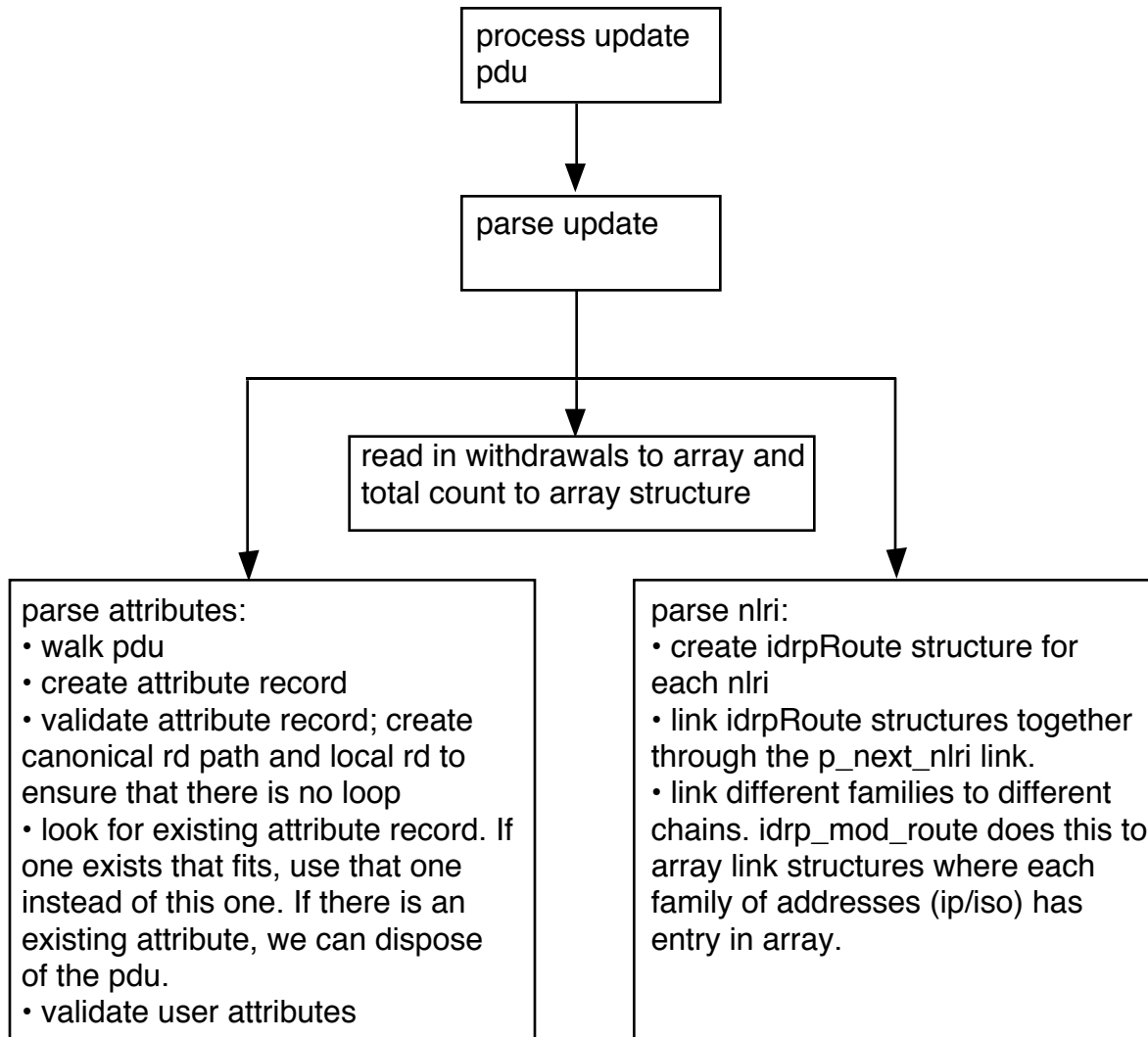


Figure 13 — Update PDU parsing

**routine:** parse\_update\_pdu

##### **Actions:**

1) Withdraw IDs are parsed

The Withdraw route IDs are parsed out of the UPDATE BISPDU into an withdraw array structure for further processing.

2) Attributes are parsed

5) parse\_update\_cleanup(results): if valid, then idrp\_process\_pdu results

### Update PDU Processing

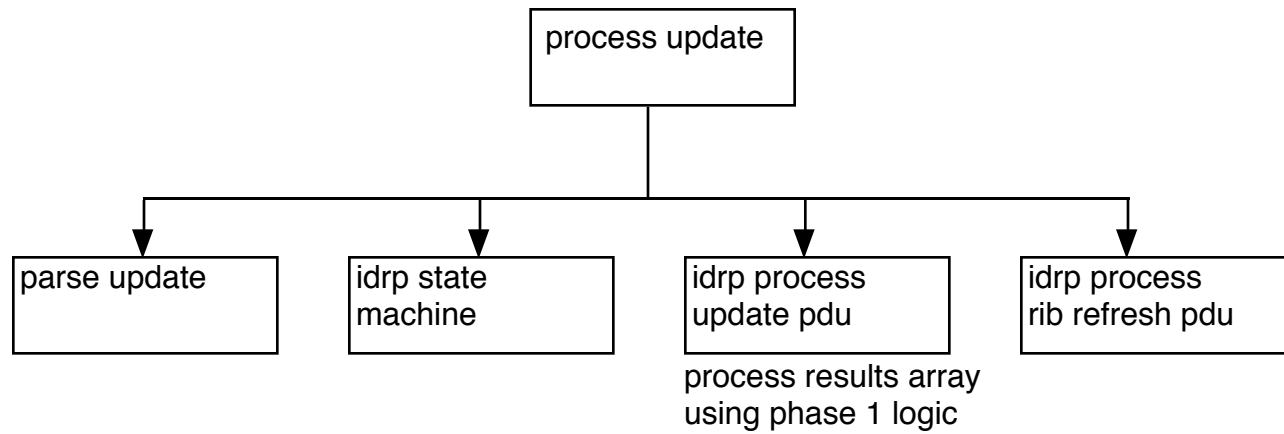


Figure 12 — Update PDU processing

## 4. Program flow description for update PDUs

The UPDATE BISPDU contains the routing information sent from BIS to BIS. The BISPDU is parsed and the routes it carries entered into the gated routing table. The routes are then propagated to BIS neighbors that need to know about the routing changes. The IDRP specification (ISO 10747) describes the processing of routing information in three phases. Below we describe how the UPDATE PDU is parsed and the three IDRP processing phases are done.

### 4.1. Overview of IDRP UPDATE parsing code

The process update function in the IDRP code (process\_update) calls the update parsing function (parse\_update). The parsing routine walks through the UPDATE BISPDU finding the withdrawal route IDs, attributes and network layer reachability information (NRLI) in the PDU. The parsing routine returns to the process\_update function an indication whether the BISPDU was successfully parsed or encountered a problem while being parsed, plus a structure containing results of the parse.

The process\_update function calls the IDRP state machine with either the IDRP\_UPDATE or IDRP\_UPDATE\_ERROR event. If the update is received in a valid state and should be processed, the process update code checks to see if it is in the middle of a RIB-Refresh sequence. If this PDU is one of a set of update PDUs for a RIB-Refresh, a refresh information structure is created to hold the parsing results from the UPDATE PDU and a pointer to the UPDATE PDU. This refresh information structure is linked to a refresh processing list. When the refresh is completed, each UPDATE PDU is processed via the idrp\_process\_pdu\_routes.

If the update is received outside of a RIB Refresh sequence, idrp\_process\_pdu\_routes is called immediately. Figure 12 shows the logic of the update.

### 4.2. Process update routine descriptions

#### 4.2.1. process\_update\_pdu

**routine:** process\_update\_pdu

**calling parameters:** peer, PDU, length

peer - idrpPeer structure of peer sending this PDU

PDU - pointer to PDU

length - length of PDU

**Actions:**

- 1) call parse PDU
- 2) if PDU valid, then calls state machine.
- 3) if refresh cycle, links results of parse to refresh list for later processing
- 4) if invalid state, releases results from parse

buffer - pointer to output buffer that contains the BISPDU to be transmitted

**Actions:**

- 1) fill in flow control fields
- 2) Generate the authentication checksum
- 3) copy buffer to task\_send\_buffer
- 4) use gated task\_send\_packet to send PDU
- 5) put buffer on retransmission queue if sequenced

**3.3.3. post\_enqueued\_pdus**

**routine:** post\_enqueued\_pdus

**calling parameter:** peer

peer - idrpPeer Structure to see if we can send queued BISPDU's.

**Action:**

Loop trying to send all PDUs on the transmit list. Each PDU is sent by calling the idrp\_post routine. If the peer becomes flow blocked, stop.

### BISPDU transmission

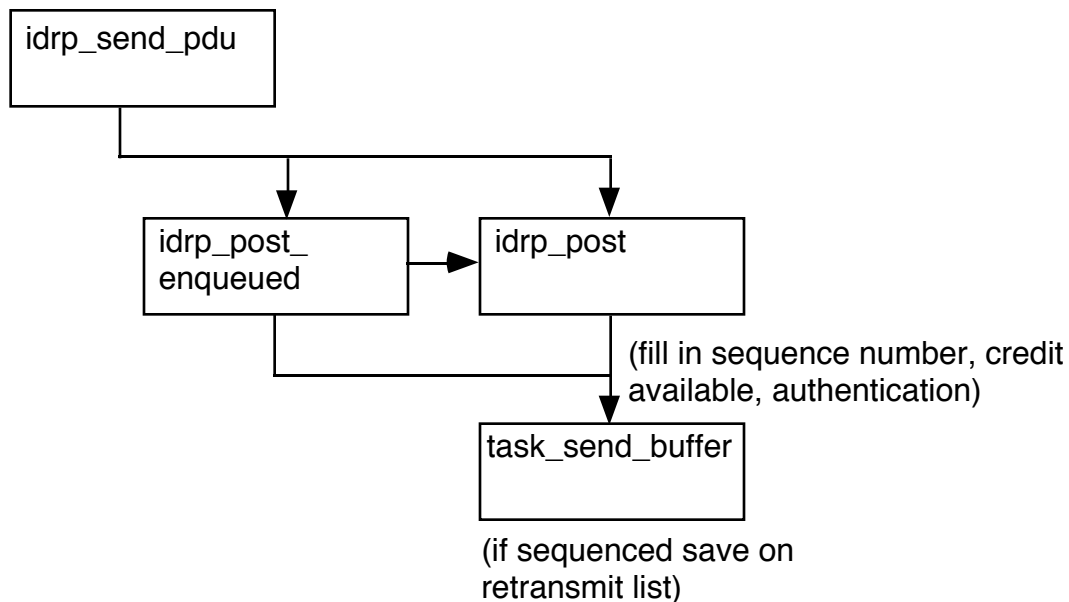


Figure 11 — BISPDU transmission

#### 3.3.1. idrp\_send\_pdu routine

**routine:** `idrp_send_pdu`

**calling parameters:** peer, PDU, type, length

peer - `idrpPeer` structure of BIS neighbor to which we are sending the PDU

PDU - pointer to the `idrpPdu` structure containing the BISPDU

type - type of BISPDU (e.g. OPEN)

length - length of the PDU

**Actions:**

- 1) fill in the BISPDU header with PDU, length type, source address and destination address
- 2) allocate Output buffer structure and fill it in
- 3) Determine if buffer is sequenced. If sequenced, link PDU to transmit list and call `post_enqueued_pdus`. If not sequenced, call `idrp_post` routine

#### 3.3.2. idrp\_post routine

**routine:** `idrp_post`

**calling parameters:** peer, buffer

peer - pointer to `idrpPeer` structure of BIS neighbor to which we are sending the BISPDU.



unreachable - Flag to indicate whether the only thing to be sent is a list of route IDs that are now unfeasible.

**Action:**

- 1) get memory block to put UPDATE PDU in
- 2) fill in BISPDU with unreachable Route IDs
- 3) if unreachable flag is set, just call idrp\_send\_pdu
- 4) if unreachable flag is not set,
  - 4.1) fill in attributes from attribute record
  - 4.2) fill in NLRI section one protocol at a time.
- 5) call idrp\_send\_pdu to send the UPDATE PDU

### 3.2.7. Sending echo PDU

**routine:** send\_echo\_pdu

**calling parameter:** peer

peer - The idrpPeer structure of the BIS neighbor to which we are sending the optional echo BISPDU.

**Action:**

Allocate task memory to send ECHO PDU. Call idrp\_send\_pdu to send the PDU.

### 3.3. Transmitting BISPDU

The transmission of any BISPDU from IDRP code goes through the idrp\_send\_pdu routine. The idrp\_send\_pdu routine adds most of the fixed header. If the PDU requires IDRP transport sequencing, the BISPDU is queued for sequence transmission via the post\_enqueued\_pdu routine. This routine checks the transmission queue for pending PDUs and sends them if the connection is not flow blocked. When a BISPDU is to be sent from the queue the idrp\_post routine is called. The idrp\_post routine fills in the sequence number, credit authorization, and does the authentication checksum. The idrp\_post routine then calls the gated functions to send a buffer on a socket. The task\_send\_packet routine is used to send the buffer. The figure below illustrates this flow:

peer - The idrpPeer structure of the BIS neighbor to which we are sending the keepalive.

**Action:**

Create KEEPALIVE PDU. If the remote side is not flow blocked, send the PDU via the idrp\_send\_pdu routine.

### 3.2.4. Sending ERROR PDU

**routine:** send\_error\_pdu

**calling parameters:** peer, code

peer - The idrpPeer structure of the BIS neighbor to which we are sending the ERROR PDU.

code - The error code for the ERROR PDU to be sent to the BIS neighbor. This error code is used for double-checking that the error information found in the idrpPeer structure in the last\_error\_pdu is correct.

**Action:**

Fill in the ERROR PDU using the last\_error\_pdu information found in the idrpPeer structure. After body of the ERROR PDU is built, call idrp\_send\_pdu to send it.

### 3.2.5. Send CEASE BISPDU

**routine:** send\_cease

**calling parameter:** peer

**Action:** Allocate memory for CEASE and call idrp\_send\_pdu.

### 3.2.6. Send UPDATE PDU

**routine:** send\_update

**calling parameters:** peer, p\_send\_list, unreachable

peer - pointer to idrpPeer structure

p\_send\_list - IDRP send list which contains:

rib\_id - identifier for the RIB (always zero for now)

p\_next - IDRP send list link (not used by routine)

ann\_nlri - array of pointers to linked list of idrpRoute structures. Each idrpRoute structure has one NLRI for a particular family. The ann\_nlri array has a list per family type such as ISO or IP.

p\_attr - pointer to attribute record

withdrawal structure - an array of route IDs to be withdrawn plus a count of the number of route IDs.

### 3.2.1. Memory allocated for outbound PDUs

The outbound PDUs are allocated out of gated task memory. The outbound PDUs are linked together on the transmit and retransmission queue by an IDRP output buffer structure. This output buffer structure has:

- 1) a link for the transmit or re-transmit queue
- 2) a pointer to the PDU structure
- 3) an indication of the PDU's length
- 3) an indication of whether the PDU is sequenced or not
- 4) a reference count

Figure 30 illustrates this structure.

### 3.2.2. Sending OPEN PDU

**routine:** send\_open\_pdu

**calling parameter:** peer

peer - pointer to idrpPeer structure of the BIS neighbor to which we are sending an open.

#### Actions:

The peer parameter points to a structure containing the information we need to build the OPEN PDU. The IDRP specification indicates what these parameters are. Once the PDU is built, the send\_idrp\_pdu routine is called.

An optional open sequence, not defined by the IDRP protocol specification, is available for the user. In this optional open sequence, the router will send multiple OPEN PDUs prior to timing out with the HOLDTIMER and returning to close state. This rapid transmission of opens may help a connection come up more quickly if one side is executing the normal open sequence and the second side is using this fast open sequence.

The open sequence is controlled by the max\_open\_sent value in the idrpPeer structure. If this value is non-zero, the implementation will set the open\_sent timer after sending the OPEN PDU. If this timer expires, the OPEN PDU will be retransmitted max\_open\_sent times prior to executing the transition to the CLOSE state from the OPEN\_SENT state. Both the max\_open\_sent and the time between OPENS are set in the configuration file. These timers may be set either per neighbor or for a group of neighbors.

The only RIB attribute supported at this time is the default RIB. Also, no Routing Domain Confederation (RDC) support is available.

These functions will not change during the first two releases of IDRP. However, this portion of the document will change when RDCs or multiple RIBs are supported.

### 3.2.3. Sending KEEPALIVE PDU

**routine:** send\_keepalive\_pdu

**calling parameter:** peer

## RIB Refresh Structures

### idrpRefresh structure

pointer to next Refresh structure on list (Refresh list pointers are kept in the idrpPeer structure in "refresh" pointer.)
pointer to update pdu is included in refresh
parse results array for the pdu processing of this update pdu

### Refresh\_info structure

sequence number of RIB refresh start PDU
head of idrpRefresh PDU structure
tail of idrpRefresh pdu structure
sequence number of RIB refresh end PDU
count of PDUs to process
RIB ID

Figure 9 — Rib Refresh structures awaiting processing

## 3.2. Outbound BISPDU processing

Outbound BISPDU's are sent as a result of a transition in the IDRP state machine, or a timer expiring, or phase 1 processing of the UPDATE PDUs or phase 3 processing of the routing table changes. Figure 10 shows the links between the IDRP state machine, timers, phase 1 processing and phase 3 processing and the routines used to send the PDU's.

## Outbound BISPDU processing

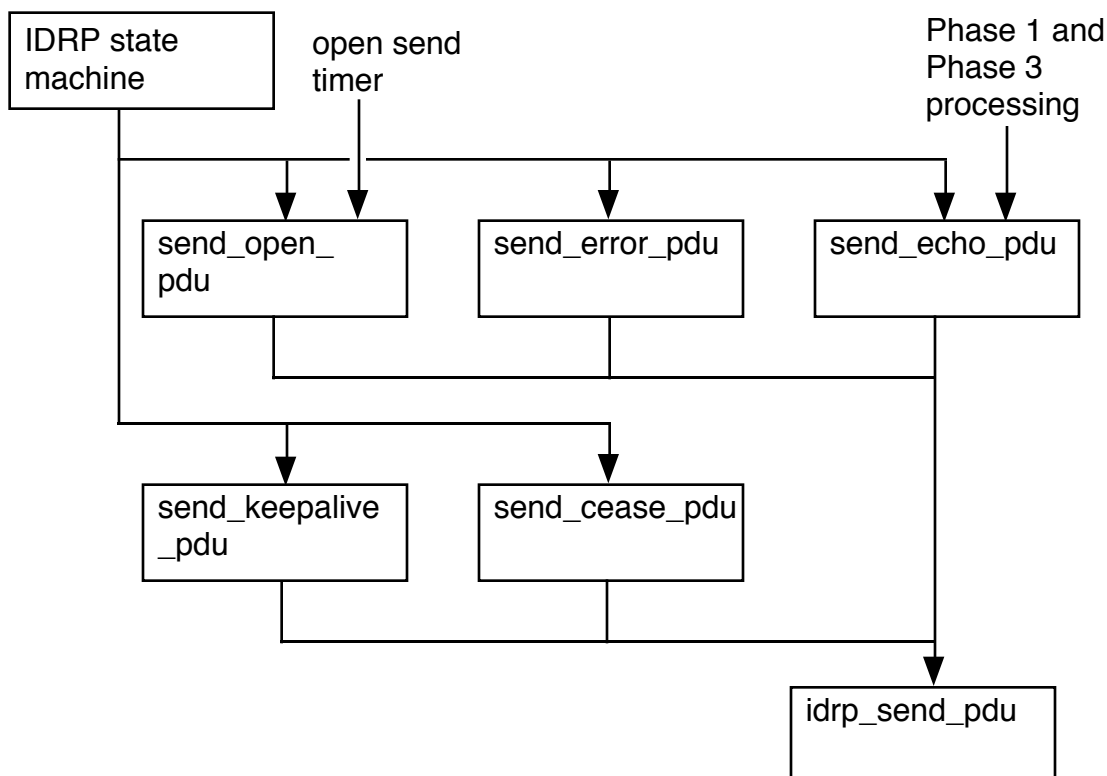


Figure 10 — Outbound BISPDU processing

## RIB Refresh parsing

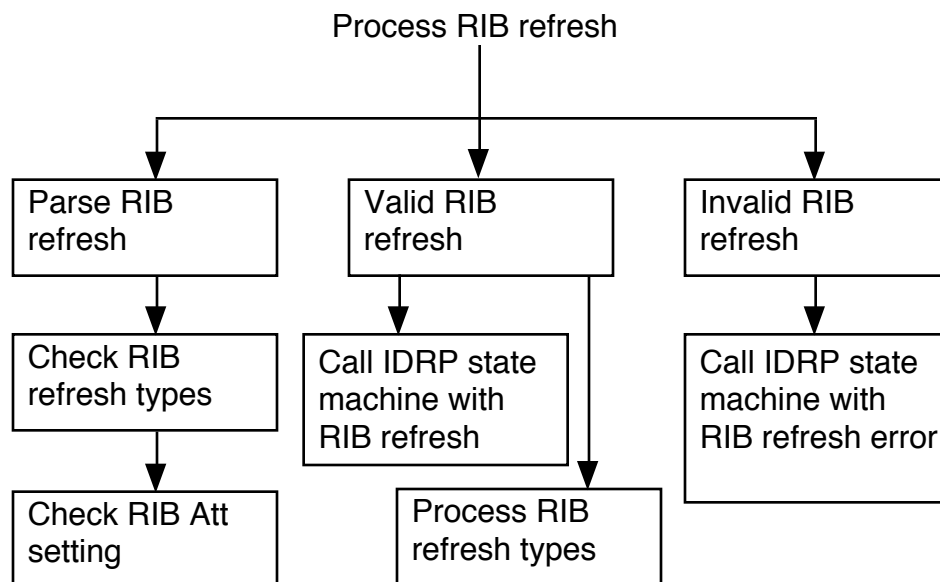


Figure 7 — Rib Refresh parsing

## RIB Refresh processing

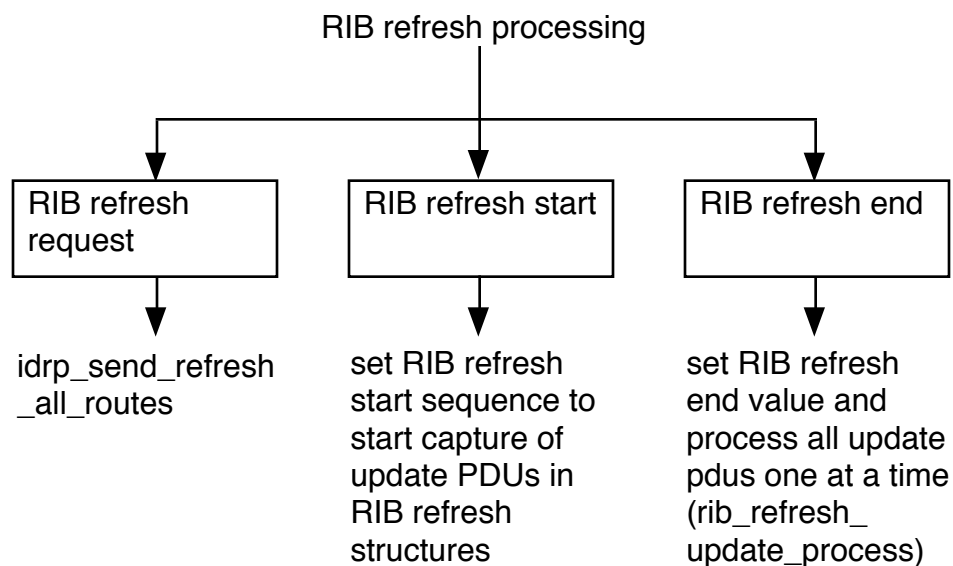


Figure 8 — Rib Refresh processing

### Error BISPDU parsing and processing

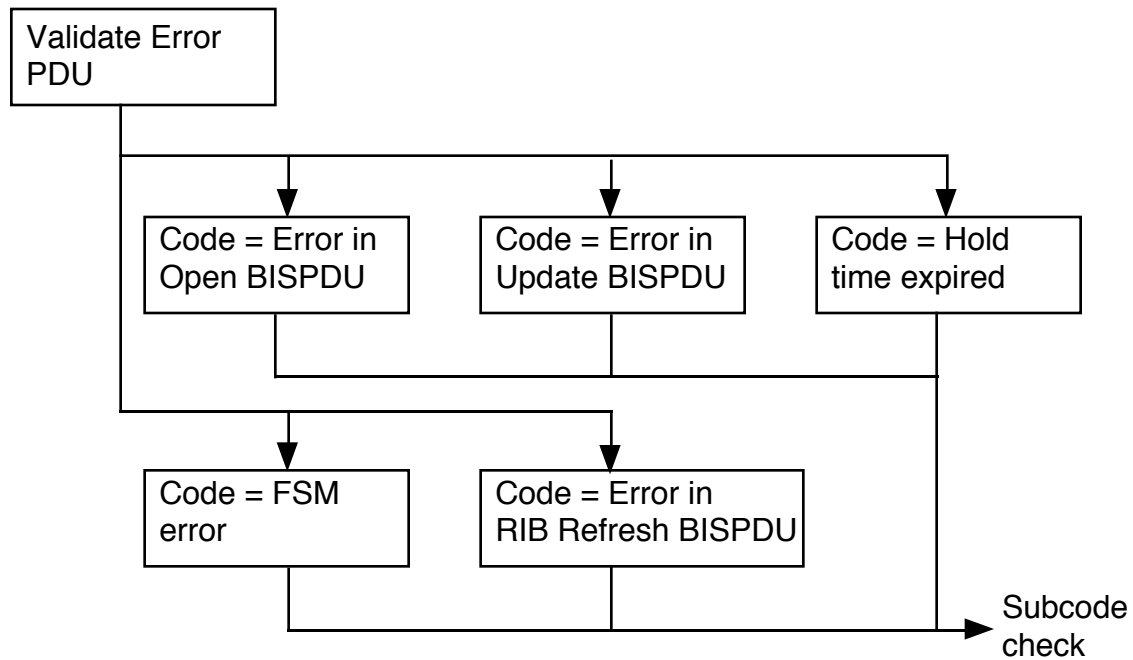


Figure 4 — ERROR BISPDU parsing and processing

### Cease BISPDU parsing and processing

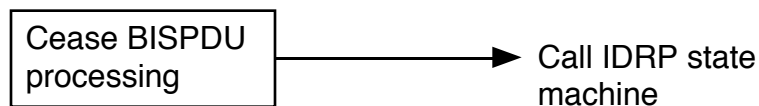


Figure 5 — CEASE BISPDU parsing and processing

### Keepalive BISPDU parsing and processing

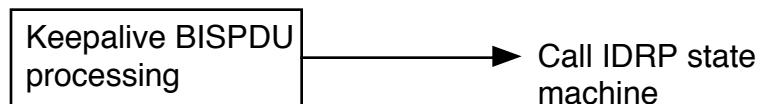
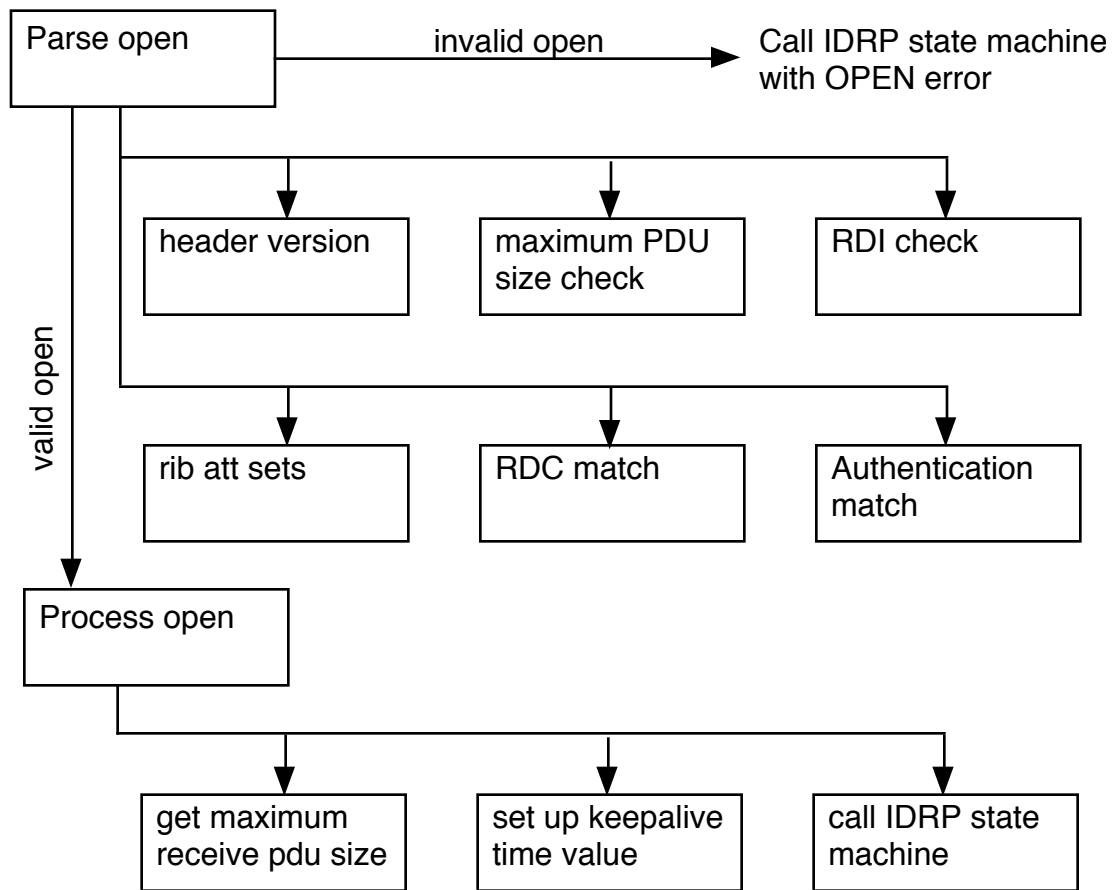
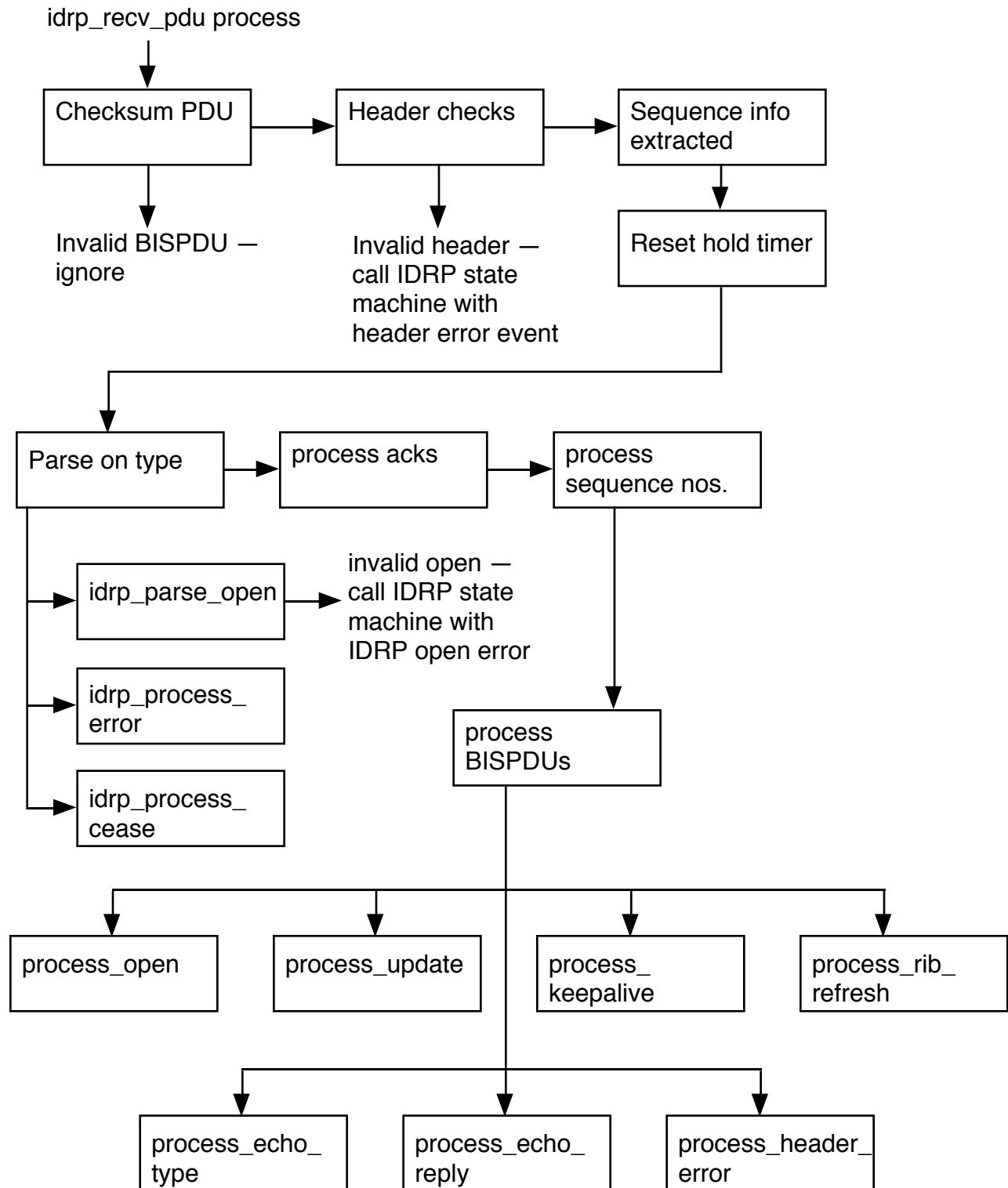


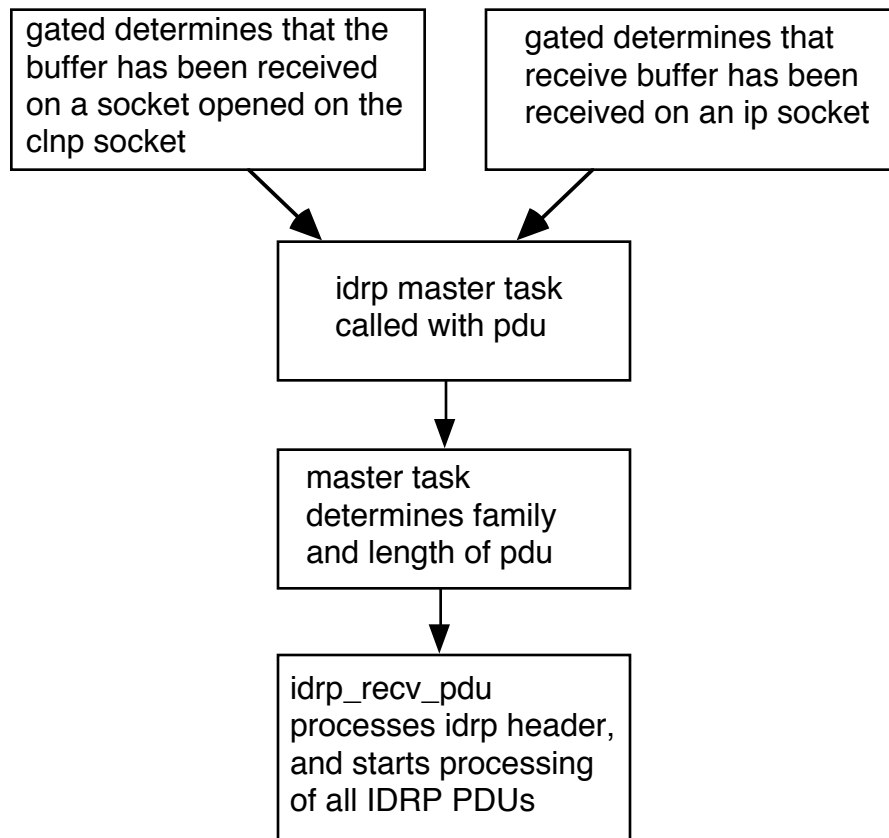
Figure 6 — Keepalive BISPDU parsing and processing

**OPEN BISPDU processing***Figure 3 – OPEN BISPDU parsing and processing*

**idrp\_rcv\_pdu processing***Figure 2 — idrp\_rcv\_pdu processing*



### IDRP packets' passage through IDRP code



*Figure 1 — IDRP packets' passage through IDRP code*

### **3. Program control flow description for all non-update BISPDUs**

#### **3.1. Inbound BISPDU processing**

Below is a generic description of how the PDUs are passed from gated to the IDRP master task that receives the PDU and on to individual BISPDU processing. The descriptions of the processes are done in diagrams.

#### 7) IDRP refresh structures

The IDRP refresh structures store the results of an UPDATE PDU parsing for later processing at the end of a RIB-Refresh update. They are allocated out of task memory.

#### 8) Announce list structures

The announce list structures provide a mechanism to group network layer reachability information NLRIs with common attributes. This grouping also allows policy to be run for any NLRI with a particular set of attributes. The announce list structures are allocated out of task memory associated with a peer task.

#### 9) Send list structures

The send list provides a structure that groups a set of information to send in one BISPDU. The send list structure is allocated out of task memory.

### **2.5. Reconfiguration of policy**

The gated code provides task\_cleanup, task\_reinit and task\_newpolicy links to the IDRP task for both the master task and the peer task. In the second phase of the Merit implementation, reconfiguration of policy will be supported.

(Section 2.5 - will be further developed during the 2nd phase of the Merit implementation.)

configuration file before the IDRP tasks are created. Memory must be allocated to store this information.

IDRP allocates memory to store this configuration information by calling one of the following routines depending on the size of the block needed:

- `idrp_peer_alloc` - IDRP Peer information (`idrpPeer` structures)
- `idrp_med_blk_alloc` - Local Route structures (`idrpRoute` structures for local routes, and `idrp_attribute_record` structures for local routes' IDRP attributes)
- `idrp_small_blk_alloc` - Other Local route structures (IDRP Routing Domain pathway structure (`idrp_canon_rdp`), and IDRP route list structure (`idrpRoute_entry`))

In turn these routines call two gated routines for allocation of memory outside of a task: `task_block_alloc` and `task_block_init`. The `task_block_init` routine specifies a size of structure the gated routines will allocate. The `task_block_alloc` allocates memory of a size specified by a previous `task_block_init` call.

In addition, in the case of re-configuration some IDRP peer or IDRP local routes may disappear. The following `idrp_` routines free the configuration memory: `idrp_big_blk_free`, `idrp_med_blk_free` and `idrp_small_blk_free`. In turn these routines call the gated routine `task_block_free`.

#### **2.4.2. IDRP task block memory allocation**

The IDRP code uses the task memory allocation routines both to allocate memory for structures needed in parsing BISPDU's into IDRP route structures and to allocate memory for structures needed in sending BISPDU's. The structures allocated from task memory include:

##### **1) The IDRP route structure**

The IDRP Route structure (`struct idrpRoute`) holds one destination found in the network layer reachability information (NRLI) received from one peer.

##### **2) IDRP attribute record**

The IDRP attribute record structure contains a unique instance of a set of IDRP attributes. An attribute record may have many `idrpRoute` structures linked to it from one or more BISPDU's.

##### **3) Ordered list of RDIs**

IDRP RD path information is a sequence or set of Routing Domain Identifiers. These Routing Domain Identifiers are kept in an ordered list of RDIs to help in checking for duplicate RDs and to allow easy handling for policy routines.

##### **4) IDRP output buffers**

IDRP buffers are allocated to store BISPDU information prior to transmitting a BISPDU to a neighbor.

##### **5) IDRP hash table for inbound routes**

##### **6) IDRP parsing structures**

The IDRP withdraw and announce list structures are allocated out of task memory.

- INT signal
- CHLD signal

Incoming PDUs do not interrupt gated. The gated code (in task.c) simply does a “select” on the socket and waits for one or more sockets to be ready to read or write.

Gated handles the kill signal by calling routines in each task to terminate the protocol functions. The routines are called the task\_terminate functions. In IDRP, there is a master task for receiving packets from the operating system and a task for each peer to handle the timers required for each connection. The terminate routine for the master task is idrp\_terminate. The terminate routine for an IDRP peer is idrp\_peer\_terminate.

The alarm interrupts provide gated with its timer service. A discussion of the timers used by IDRP is found in the next section.

The gated routines that handle the USR1 interrupt allow the user to change the information that is logged by gated. For example, if additional tracing for a peer is required, the USR1 interrupt could be sent to gated, requesting it to change the trace flags on the IDRP protocol for that peer.

The gated routines that handle the USR2 interrupt routines check for new interfaces. If a new interface has been added, allowing the IDRP protocol to send BISPDUs to a new neighbor BIS, the USR2 will request gated to enable the interface, in turn allowing the IDRP protocol to open a BIS-BIS connection through that interface.

### **2.3. Gated timer functions usage by IDRP**

IDRP creates the following timers for each peer task: keepalive, closewait, hold, retransmit, start, open sent, minimum route advertisement, and an optional debug echo timer. The keepalive, closewait, hold, retransmit, and minimum route advertisement timers are specified in the IDRP protocol specification.

The start timer provides a mechanism to queue the start event after a peer connection has been configured and initialized. After the start timer expires, the start event is executed in the IDRP state machine.

The open sent timer allows for multiple opens to be sent in rapid sequence prior to holding down the connection until the next open sequence.

An optional echo function requires a timer. This echo function allows two BISes to exchange an ECHO PDU to test the connection at a BISPDU level. It is useful for debugging.

IDRP uses the gated functions timer\_create, timer\_set and timer\_reset to create, set, and reset timers.

### **2.4. Gated memory allocation used by IDRP**

The IDRP code uses two types of memory allocation from the gated structures: task memory allocation and allocation of memory during the configuration cycle of gated.

#### **2.4.1. Configuration memory allocation**

The IDRP code requires configuration information about IDRP BIS neighbors (also called peers), the local BIS configuration, and local IDRP routes. This information is read out of the gated

## 2. Data flow description

Gated provides a single-threaded event driven environment for implementing routing protocols. Events are generated by sockets being ready for read, write or exceptions, interval timer expiration and signals requesting re-configuration and shutdown. Threads are non-interruptable. The gated code provides support for socket handling, interrupt signals from the UNIX system, timers, memory management and re-configuration of routing policy.

Gated interacts with the IDRP code (and all protocol code) by means of a number of entry points the protocol must register with gated. Of particular interest is the “flash” routine, in this case `idrp_flash`. Gated tracks the routes a protocol has expressed interest in (in IDRP’s case, the routes IDRP has installed and/or propagated) and calls the protocol’s flash routine to alert the protocol when any such route changes; that is, is added or deleted. Likewise, when a protocol has made a change to the routing table it wishes to inform gated of, it must flash gated.

At a very high level, the path an IDRP PDU takes through gated looks like the following:

- PDU arrives
- IDRP processes PDU
- IDRP flashes gated
- Gated modifies its routing table (i.e. the IDRP Loc\_RIB)
- If the new route is the preferred route, gated flashes IDRP
- IDRP propagates the reachability information to its peers

### 2.1. Gated socket handling for IDRP

The IDRP `idrp_init` routine opens a master task to receive BISPDUs from the appropriate socket. The IDRP code using CLNP will use a specially defined IDRP socket which checks the first byte of the transport payload to see if the IDRP protocol is needed. For a more complete description of the IDRP socket, please see Appendix A. A separate task is created for each IDRP peer to handle timers specific to each BIS-to-BIS connection.

The IDRP master task, `idrp_rcv`, handles reading data from the socket by calling the `task_receive_packet` gated routine. The `idrp_rcv` code verifies that the PDU is an IDRP BISPDU from a configured neighbor. If the packet is valid it is passed to the `idrp_rcv_pdu` routine for processing.

The IDRP `idrp.c` code sends a PDU packet by calling the “`task_send_buffer`” gated routine with the BISPDU contained in the buffer.

### 2.2. Gated interrupt functions used by IDRP

Gated is driven in two ways - signals and polling. Signals are used for reconfiguring gated routing policy or interface configurations or to change what logging is used. The PDUs received by gated are received by a select in `task_main` that blocks until a socket is ready for reading or writing.

The gated code catches the following interrupts from UNIX systems:

- UNIX kill signals,
- alarms (used for gated timers),
- USR1 signal
- USR2 signal

idrp_transport.c	IDRP End to End Transport code	flush_xmit path_down free_acked_pdu flush_rexmit_queue close_peer begin_close ack_pdu
idrp_validate.c	Validation routines for IDRP attributes	checksum_ok idrp_rib_id
md4.c	IDRP validation code (MD4 message digest code)	Encode, decode routines for MD4, MD4 initialization, MD4 update
md4global.h	Global Type definitions used by MD4 routine	Global type definitions
md4.h	MD4 data structure definitions	Data structures used in MD4 generation.
osi.h	ISO Address structure definitions not yet in iso.h	ISO prefix (bit count plus ISO address), ISO address (byte count plus ISO address)

The generic ISO routines will be moved into common files with other routines which support the ISO functions in gated. Currently, the routines in IS-IS and IDRP are separate due to these protocols having been newly added to gated. Future versions of the IDRP Design Specification will reflect changes as they are made to the code.

idrp_rt_phase_util.c	Utility routines for Phase 1 and Phase 3 processing	link_ann_list link_send_list send_with_attr send_update_reset_send send_nlri_attr create_send_list flush_att_send_list idrp_send_list_room idrp_del_sent_routes best_ext_routes idrp_add_route_locate idrp_with_route_locate idrp_rt_change free_rt_chain_walk
idrp_rt_policy.c	Policy routines	PREF DIST DIST_LIST_INCL DIST_LIST_EXCL DIST_ATTR idrp_gated_import idrp_gated_export (most of these routines will be shells until 2nd stages of IDRP code)
idrp_rt_route_out.c	handle the processing of the outbound route_id lists used to group NLRIs together in UPDATE PDUs sent to neighbors	relink_outlist
idrp_rt_util.c	General utilities in code for hash table, idrpRoute allocation and de-allocation, idrpRoute_entry structure allocation and deallocation	idrp_rid_hash idrp_add_hash_entry idrp_free_hash_entry idrp_release_hash_tbl idrp_init_hash_tbl idrp_alloc_idrpRoute idrp_free_idrpRoute idrp_free_idrpRoute_entry idrp_add_idrpRoute_entry
idrp_sm.c	IDRP state machine code	idrp_sm
idrp_sock.c	all routines to send and receive over IP/ISO	idrp_ip_raw_sock_recv idrp_clnp_sock_recv idrp_idrp_sock_recv idrp_clnp_send_pdu idrp_send_idrp_pdu
idrp_timers.c	timer routines: keepalive, holdtime, start timer (implementation specific), re-transmit timer	start_rexmit_timer kill_rexmit_timer start_keepalive_timer start_opensent_timer



idrp_rt_phase1.c	Phase 1 processing of IDRP routes	Preferences: idrp_pref idrp_ext_info_pref  PDU processing: idrp_route_mod idrp_process_pdu_routes  IDRP phase1 processing: idrp_phase1_processing phase1_internal phase1_external ph1_with_int_route ph1_with_rep_int_route ph1_add_int_route ph1_with_ext_route ph1_with_rep_ext_route ph1_add_ext_route send_best_ext del_route_best_ext remove_ann_dup
idrp_rt_phase2.c	Phase 2 processing of IDRP routes, Phase 2 tie breaking code, IDRP to gated preferences	tie_break tie_break_iso iso_next_hop_compare iso_multi_exit_compare
idrp_rt_phase3.c	Phase 3 processing of IDRP routes	idrp_flash phase3 idrp_phase3_dump phase3_status_change  ph3_status_case1 ph3_status_case2 ph3_status_case3 ph3_status_case4 ph3_status_case5 ph3_status_case6 ph3_status_case7 ph3_status_case8  idrp_send_phase3_routes  phase3_newpolicy

idrp_rt_local.c	Processing of local IDRP routes configured into gated	idrp_add_local_rt  gated idrp_local_rt find_local_route  dest create_local_attr_record create_local_ext_info_att_rec idrp_options_to_mask link_local_attr idrp_fill_local_man_opt_attrib fill_next_hop fill_DIST_LIST link_local_attr_list create_local_rd_path idrp_create_local_route_reset idrp_flag_local_att idrp_local_route_clean idrp_clean_local_att idrp_free_local_route_chain idrp_free_local_rt idrp_local_mem_fit
idrp_rt_minadv.c	Processing with Minimum Route Advertisement Timers: <ul style="list-style-type: none"> <li>• for other domains</li> <li>• for this RD</li> </ul>	Other RD routes: idrp_add_min_route_adv advmin_interval_calc idrp_set_min_route_timer idrp_process_minadv idrp_min_adv_rt  Within this RD routes: idrp_add_rt_min_advRd idrp_set_min_advRD_time idrp_process_minAdvRD idrp_min_advRD_rt
idrp_rt_peer.c	Processing by IDRP peer: peer up, peer down, consistency check on AdjRib, validation of AdjRib, peer reinitialization after configuration change, send refresh of AdjRib to peer	consistency_check validate_AdjRib validate_allRibs idrp_rt_send_init idrp_send_refresh_all_routes idrp_refresh_allpeers peer_down peer_up idrp_peer_route_pull idrp_refresh_all_peers

idrp_rt.c	IDRP routing table routines	IDRP hash table routines IDRP Route structure handling routines IDRP Route list handling routines Validation of AdjRib Consistency check of gated routing table  IDRP decision routines for Phase 1 processing Phase 2 processing Phase 3 processing  Routines to add routes to gated tables  Routines to send initial blast of routes  Routines to handle local routes
idrp_rt_ext_info.c	routines to handle transfer of external information to IDRP  Includes: IS-IS <-> IDRP static <-> IDRP interface <-> IDRP BGP <-> IDRP	idrp_find_ext_info_rt find_ext_info_attr_rec create_ext_info_attr_rec idrp_aspath_to_canon_rdp generic_ext_info idrp_as_rdi_map idrp_bgp_within_RD idrp_ext_info_peer
idrp_rt_iso.c	generic ISO processing routines (hopefully most of these will be subsumed into gated routines. )	idrp_iso_sockaddr_mask idrp_set_iso_sockun sockun_to_prefix sockun_toa

idrp_init_parse.c	parsing of configuration file routes	idrp_find_peer idrp_link_peer idrp_peer_alloc idrp_small_blk_alloc idrp_small_blk_free idrp_med_blk_alloc idrp_med_blk_free idrp_local_peer_init idrp_delete idrp_peer_config_init idrp_peer_update
idrp_init_sock.c	initialize socket	idrp_ip_pid_sock_init idrp_udp_sock_init idrp_clnp_raw_sock_init idrp_idrp_sock_init idrp_clnp_packet_send idrp_idrp_packet_send
idrp_macros.h	Macros for IDRP code	Macros try to improve readability of code
idrp_parse_pdu.c	routines that parse BISPDU for IDRP code	idrp_parse_open process_open parse_update parse_update_cleanup process_keepalive process_error process_cease parse_rib_refresh process_rib_refresh process_echo
idrp_pdus.c	routines that send PDUs	idrp_post post_enqueued_pdus idrp_send_pdu send_open send_update_pdu idrp_send_error send_cease send_keepalive
idrp_proto.h	IDRP protocol definitions	IDRP structures to decode BISPDU's and values used in parsing the BISPDU's
idrp_prototypes.h	prototypes for all routes	prototypes are good place to look at routines
idrp_rib_refresh.c	routines to handle IDRP RIB REFRESH PDUS and processing	rib_refresh_pdu_release refresh_pdu_link rib_refresh_update_process

idrp_attr.c	routines parsing and validating IDRP attributes	valid_attr valid_usr_attr add_local_rd_to_path valid_seg_type valid_rd_path link_rd_path link_rd_canon find_attr_rec compare_atts idrp_dif_path ATTS_REC_ZERO idrp_free_routeid_chain idrp_find_routeid_chain idrp_free_nlri_attr_rec idrp_free_attr_rec link_attr_list relink_free_attr idrp_free_nlri_chain
idrp_dump.c	Routines that dump IDRP structures under gated trace or logging signals	idrp_master_dump idrp_peer_dump idrp_dump_peer_mib idrp_dump_peer_local_mib idrp_dump_peer_extra idrp_dump_attr_list in_rt_list idrp_dump_attr_entry idrp_peer_rtbit_dump idrp_dump_local_rib idrp_dump_adj_rib idrp_dump_pref_list idrp_dump_aggr_list idrp_dump_dist_list idrp_dump_internal_systems idrp_dump_snpa_list idrp_dump_snpa_entry idrp_get_byte_value
idrp_events.c	IDRP timer expiration events and start and stop events	idrp_start_event idrp_stop_event idrp_event_closetimer idrp_event_holdtimer idrp_event_keeplivetime idrp_event_rexmittimer idrp_event_opensenttimer idrp_event_echotimer
idrp_globals.h idrp_globals.c	IDRP global variable definitions	define and set global variables
idrp_init.c	initialization code for IDRP module: gated tasks, reinitialization of connections, idrp_newpolicy	idrp_init, idrp_reinit_peer idrp_cleanup idrp_newpolicy

idrp_init.c	IDRP initialization routines	<p>IDRP global variables</p> <p>Gated based initialization routines:</p> <p>idrp_cleanup idrp_var_init idrp_init idrp_newpolicy</p> <p>IDRP peer structure handling routines:</p> <p>idrp_peer_alloc, idrp_med_blk_alloc, idrp_small_blk_alloc, idrp_delete, idrp_terminate, idrp_peer_cleanup, idrp_peer_reinit,</p> <p>Generic ISO routines:</p> <p>pretty print routines for dumps or log file: iso_ptoa, iso_ntoa,</p> <p>Comparison routines:</p> <p>compare_iso_addr, isopfxcompare,</p>
idrp.c	general trace routines and debugging routines	<p>drop_packet idrp_trace log_nm_event free_buffer proto_to_family family_to_nrli_id idrp_send_dest_set</p>
idrp_att_rec.c	routines dealing with the IDRP attribute record	<p>valid_attr valid_usr_attr add_local_rd_to_path valid_seg_type valid_rd_path link_rd_canon find_attr_rec compare_atts idrp_dif_path ATTS_REC_ZERO idrp_find_routeid_chain idrp_free_nlri_att_rec idrp_free_attr_rec</p>

## 1. Program structure

Merit's IDRP implementation uses a modular structure similar to that used by other protocols in gated: an initialization module, a PDU processing module, and a routing table module. The IDRP code is found in the following modules:

Module Name	Function	Routines included in module
idrp.h	IDRP data structure definitions	Structure for each IDRP route Structure for each IDRP peer Structure to store attributes found in UPDATE PDUs Structures used to pass information found in BISPDUs to routing table processing (route announce list or Withdraw route structure) Prototypes of all IDRP functions
idrp.c	IDRP protocol and timer PDUs	Timer routines BISPDUs sending routines IDRP transport handling Peer up and peer down routines Parsing of incoming BISPDUs IDRP events IDRP state machine PDU checksum and header validation routines Attribute handling routines

a per BISPDU basis. However, the rest of phase 2 and phase 3 may run over many BISPDU's. Because many people using this IDRP protocol may be porting the Merit code to other environments, alternative design choices are provided to allow others to select what portions of the IDRP code they would like to use.

This design document contains descriptions of the:

- Internal structure of the IDRP code (Section 1)
- Data flow of BISPDU's between gated and the IDRP code (Section 2)
- Program control flow description for all BISPDU's, except for the processing of the UPDATE BISPDU (Section 3)
- Program control flow description for processing the UPDATE BISPDU and adding routes to the routing table (Section 4)
- Descriptions of data structures and algorithms (Section 7)
- Alternative designs (Section 10)



## Introduction

The Merit IDRP implementation in gated has been influenced heavily by the internal structure of gated. An implementation of the IDRP protocol could be broken into three parts:

- IDRP BISPDU processing
- Routing table updates and processing
- 8473 forwarding

In the Merit implementation of IDRP, the IDRP BISPDU processing has been made as independent as possible. However, the routing table code is closely tied to the gated routing structure. The 8473 forwarding engine depends on the insertion of routes by gated into the underlying operating system.

The gated routing structure is designed to allow multiple protocols to share routing information. Gated's routing tables retain all information for a given destination (such as a CLNP network) received from any protocols the gated program supports. A gated routing table may contain IS-IS routes for a destination, IDRP routes for a destination, or both. Gated provides the mechanism to decide which protocols' routes will be installed in the forwarding engine for this router.

The IDRP Adjacency RIBs are contained in the gated tables and not in separate structures. The gated routing tables are linked both by destination and by the gateway that sent the route. The Adjacency RIBs are found by searching the gated tables for any routes linked to a particular peer for the IDRP protocol. In gated the "LOC\_RIB" (active routes in gated terms) contains routes from not only the IDRP protocol, but any other protocols.

The gated routing code also provides a mechanism for passing the routing information between the two protocols via the gated routing table. The gated routing table is structured to allow many protocols to share routing information.

Gated's routing table is not the only structure that could allow for sharing of routing information between IS-IS and IDRP. Alternate structures were examined for this project, but the gated structure was chosen for consistency within the gated framework. It is hoped that this consistency will provide a good prototype platform and allow for exchange of routing traffic in the Internet environment, where multiple types of network reachability information, such as IP and CLNP, must be supported. The current technical experts working on gated in the Internet encouraged this structure because of the dual stack nature of the Internet. However, in an OSI only environment other structures for the routing table may be more efficient.

Because of our understanding that the BISPDU handling portion of this code may need to migrate to a non-gated environment, the data structures chosen for the IDRP routes contain some duplication of information found in the Gated tables. This duplication may allow the code to be removed from the gated structure and integrated into a different routing table framework.

Gated runs in a single threaded event driven environment which processes a task until it is done. Events are generated by sockets being ready for read, write or exceptions, interval timer expirations and signals requesting re-configuration or shutdown. Threads are non-interruptable and therefore care must be taken to avoid excessive processing time in a thread (task) when possible.

Exceptions to this mode are rare, and tightly controlled. For example, the single threaded environment encourages processing of a BISPDU from start to finish instead of bunching changes to the gated table. IDRP phase 1 processing and portions of the Phase 2 processing are done on the



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