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# Log Library

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## Minimal Overhead

- About 5-10  $\mu$ sec. per call.

## Fail-safe

- Does not stall.
- Can lose data.
- Does nothing gracefully.

## Interrupt-safe

- Only MakeLogRecord allocates memory.

## Provides a Name Service

## Provides a Data Service

**Does not use MacOS Toolbox** (except to format the timestamp).

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# Name Service

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## Create a new LogRecord

```
logRecordPtr =  
    MakeLogRecord("MyLogRecord", 64);
```

**MakeLogRecord allocates memory in the resident pool.**

## Reference existing LogRecords

```
logRecordPtr =  
    GetLogRecordPtr("MyLogRrecord");
```

**Returns NULL if no such record.**

## Iterate over all LogRecords

```
LogRecordIterateCreate(&cookie);  
logRecordPtr = LogRecordIterate(&cookie);  
LogRecordIterateDispose(&cookie);
```

**These functions use the Name Registry property iterator functions.**

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# Data Service

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## Store a LogEntryRecord

```
status = WriteLogEntry( /* From C only      */
    logRecordPtr, /* This LogRecord      */
    recordTag,    /* OSType identifier      */
    recordFormat, /* Bit-encoded longword */
    zero to ten data words
);

status = StoreLogEntry( /* Pascal callable */
    logRecordPtr, /* This LogRecord      */
    &thisLogEntry /* Get data from here  */
);
```

## Read a LogEntryRecord

```
status = ReadLogEntry( /* noErr on success */
    logRecordPtr, /* This LogRecord      */
    &thisLogEntry /* Store data here     */
);
```

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# Controlling Logging

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## Enable or Disable Logging

```
wasEnabled = EnableLogRecord(  
    logRecordPtr,      /* This LogRecord    */  
    enableLogging      /* Enable if TRUE    */  
);
```

**Logging is enabled by default. FALSE stops logging.**

## Controlling Data Overrun

```
wasPreserveFirst = PreserveLogRecord(  
    logRecordPtr,      /* This LogRecord    */  
    preserveFirst      /* Earliest if TRUE  */  
);
```

**The latest N entries are preserved by default. TRUE preserves the earliest entries.**

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# LogEntryRecord Format

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```
struct LogEntryRecord {
    AbsoluteTime eventTime; /* When stored */
    UInt32        sequence; /* Entry number */
    OSType        idCode;   /* Caller's ID */
    UInt32        format;   /* Data format */
    UInt32        data[kLogEntryDataSize];
};
```

## Data format types:

**Signed and unsigned decimal values**

**Hex data with OSType**

**Hex data without OSType**

**Character String**

*All data must be cast to 32-bit words.*

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# Formatting Log Entries

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```
LogConvertTimestamp( /* Uses MacOS Toolbox */
    &thisLogEntry,
    &eventDateTime,
    &residualNanoseconds
);

FormatLogEntryTimestamp(
    resultStringPtr,
    &eventDateTime,
    residualNanoseconds
);

FormatLogEntryData(
    &thisLogEntry,
    resultStringPtr
);
```

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## **68000 Support**

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- **The library may be called from 68000 code. It contains private glue routines for the Name Registry functions.**
- **There is a MacsBug dcmd that displays all available LogRecord data.**

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# Conversion to Maxwell

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- The library must be able to copy data between task area and a system-resident area.
- The dcmd will need adaptation.