



AppleShare IP 6.2 Developer's Kit

AppleTalk Filing Protocol

Update to *Inside Macintosh: Networking*, Chapter 9



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Technical Publications

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Apple Computer, Inc.
1 Infinite Loop
Cupertino, CA 95014
408-996-1010

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About This Manual

This document describes the .AFPTranslator driver, which was implemented for AppleShare IP in order to provide transport independence for the AppleTalk Filing Protocol. The .AFPTranslator driver accepts Hierarchical File System (HFS) and AFP commands from applications and sends them to the data stream interface or the .XPP driver depending on the transport protocol that the command uses.

This document replaces Chapter 9 of *Inside Macintosh: Networking*.

Conventions Used in This Manual

The Courier font is used to indicate server control calls, code, and text that you type. Terms that are defined in the glossary appear in boldface at first mention in the text. This guide includes special text elements to highlight important or supplemental information:

Note

Text set off in this manner presents sidelights or interesting points of information. ◆

IMPORTANT

Text set off in this manner—with the word Important—presents important information or instructions. ▲

▲ **WARNING**

Text set off in this manner—with the word Warning—indicates potentially serious problems. ▲

For More Information

The following books provide information that is important for all AppleShare developers:

- *AppleShare IP Administrator's Manual*. Apple Computer, Inc.
- *Inside Macintosh*. Apple Computer, Inc.

For information about the programming interface for managing users and groups, see the following publication:

- *AppleShare IP 6.2 Developer's Kit: AppleShare Registry Library*. Apple Computer, Inc.

For additional information on the AppleTalk Filing Protocol (AFP), see the following publications:

- *AppleShare IP 6.2 Developer's Kit: AppleTalk Filing Protocol Version 2.1 and 2.2*. Apple Computer, Inc.
- *Inside AppleTalk*, Second Edition. Apple Computer, Inc.

For information on user authentication modules (UAMs), see the following publication:

- *AppleShare IP 6.2 Developer's Kit: User Authentication Modules*. Apple Computer, Inc.

For information on using the AppleShare IP File Server 6.2 and Macintosh File Sharing, see the following manuals:

- *AppleShare Client User's Manual*. Apple Computer, Inc.
- *Macintosh Networking Reference*. Apple Computer, Inc.

AppleTalk Filing Protocol (AFP)

This chapter describes the AppleTalk Filing Protocol (AFP) that allows a workstation on an AppleTalk network to access and manipulate files on an AFP file server, such as an AppleShare server.

Because you can use the native file system to access an AFP server from a workstation, in most cases you should not need to use AFP directly. For example, few application developers use AFP to access an AppleShare file server because the existing File Manager commands perform most of the functions needed to access and manipulate files on an AppleShare server.

However, if you want to provide functions that are not implemented by the native file system commands or you want to manipulate files on an AFP server other than an AppleShare server, your application can use the AFP programming interface to directly access AFP to send commands to the server. For example, you can use AFP to list the contents of a directory when you need to obtain ProDOS information. You can also use AFP to retrieve or set parameters for a specific file when ProDOS is used.

This chapter describes the programming interface to the workstation portion of AFP only. It does not describe how to implement an AFP server. For information on how to implement an AFP server, see *Inside AppleTalk*, second edition.

Because AFP is not widely used by application program developers, this chapter provides only the AFP basics. This chapter includes an “About” and “Reference” sections. It does not include a “Using” section, as do most of the other chapters in this book. This chapter is included in this book to complete the coverage of the AppleTalk protocol stack.

If you decide to use AFP, it is important to note that to implement an AFP command, you need information in addition to the information that this chapter provides. *Inside AppleTalk*, second edition, and the *AppleShare IP 6.2 Developer's Kit*, provide information describing the AFP commands and the command block data structure required for each command. The *AppleShare IP*

IP 6.2 Developer's Kit includes extensions to AFP not described in *Inside AppleTalk*.

AFP is built on top of the AppleTalk Session Protocol (ASP) and uses the services of ASP. To use AFP, you should also be familiar with ASP, which is described in the chapter “AppleTalk Session Protocol (ASP)” in this book. For an overview of AFP and how it fits within the AppleTalk protocol stack, read the chapter “Introduction to AppleTalk,” in *Inside Macintosh: Networking*.

About AFP

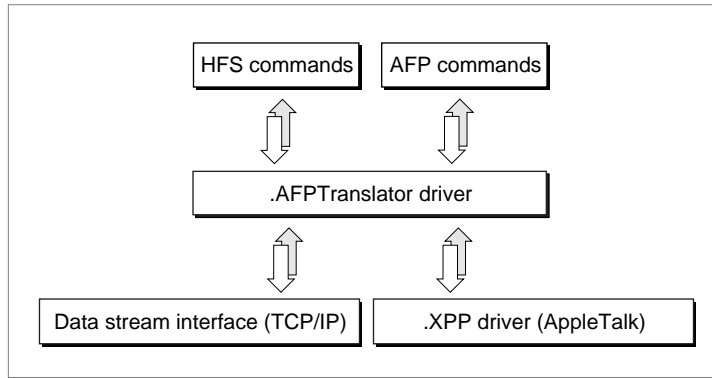
AFP is a remote filing system protocol that provides a workstation on a network with access to a server that is implemented according to the AFP file system structure. AFP also includes user authentication support and an access control mechanism that supports volume-level and folder-level access rights.

AppleShare is the AFP file server that is implemented on Macintosh computers.

Through the native file system and AFP, your application running on one node can manipulate files on another node using the same file system commands on the remote node that it uses to manipulate files on its own node. You can use AFP commands to

- obtain and modify information about the file server and other parts of the file system structure
- create and delete files and directories
- read files or write to them
- retrieve and store information within individual files

The .AFPTranslator driver allows the workstation to access the server via AppleTalk or the Transmission Control Protocol/Internet Protocol (TCP/IP). Figure 9-1 shows the .AFPTranslator driver and its position in the flow of data between HFS and AFP commands and the data stream interface (for TCP/IP) and the .XPP driver (for AppleTalk).

Figure 9-1 The .AFPTranslator driver

For information on the data stream interface (DSI), see the *AppleTalk Filing Protocol Version 2.1 and 2.2* in the *AppleShare IP 6.2 Developer's Kit*.

Note

Prior to AppleShare Client 3.7, the .XPP driver was responsible for sending AFP commands from the client to the server. With AppleShare Client 3.7, the .AFPTranslator driver is responsible for sending AFP commands to the server. The .AFPTranslator driver and the .XPP driver do not use the same session reference number, so AFP commands are sent to the .XPP driver when the AppleShare Client 3.7 is installed and the session is running over TCP/IP, errors will occur. If the session is running over AppleTalk and `afpSVolInfo` is used to get the session reference number, the session may be lost. ♦

The programming interface to the .AFPTranslator driver on the workstation consists of three functions:

- `NAFPCommandSync`, for sending commands to an AFP server synchronously
- `NAFPCommandAsync`, for sending commands to an AFP server asynchronously
- `NAFPCommandImmediate`, for sending a command to an AFP server without going through the Device Manager queue such as a command to close all open sessions with all connected AFP servers

The three functions pass to the .AFPTranslator driver the command code and parameters for an AFP command.

Note

Because the native file system commands implement most of the functions that you need to access an AFP server, in most cases you will not need to use AFP directly. For this reason, this chapter does not include a “Using” section, as do most of the other chapters in this book. If the native file system implements a function you need, you should use the file system command. If you want to implement a function that is not part of the native file system, you can use AFP directly. In this case, you should continue to read this chapter. ♦

AFP Reference

This section describes the data structures and functions that are specific to the AppleTalk Filing Protocol (AFP).

The “Data Structures” section describes the constants and data structures used by the AFP functions.

The “Routines” section describes the AFP programming interface, which consists of three functions (NAFPCommandAsync, NAFPCommandSync, and NAFPCommandImmediate), which allow you to communicate with an AFP server and specify from within a DSParamPB structure a particular command and its parameters to send across the session to the server.

Data Structures

This section describes the data structures that you use to provide information to the AppleTalk Filing Protocol (AFP).

DSParamBlock Structure

You pass a DSParamBlock structure as a parameter to the three AFP functions: AFPNAFPCommandSync, NAFPCommandAsync, and NAFPCommandImmediate.

AppleTalk Filing Protocol (AFP)

The first four fields of the `DSParamBlock` structure, `qLink`, `qType`, `ioTrap`, and `ioCmdAddr`, are used internally by the Device Manager.

You must specify the `.AFPTranslator` driver reference number as the input value of the `ioCRefNum` field. You can use the Device Manager's `OpenDriver` function to obtain the `.AFPTranslator` driver reference number.

```
struct DSParamBlock {
    QElem *      qLink;
    short        qType;
    short        ioTrap;
    Ptr          ioCmdAddr;
    DSIOCompletionUPP ioCompletion;
    OSErr        ioResult;
    long         cmdResult;
    short        ioVRefNum;
    short        ioCRefNum;
    short        csCode;
    short        dsTimeout;
    short        dsReserved1;
    long         dsRetry;
    UInt16       dsReserved2;
    short        dsSessRefNum;
    short        dsReserved3;
    short        dsCmdBufferSize;
    UInt8 *      dsCmdBuffer;
    UInt32       dsReplyBufferSize;
    UInt8 *      dsReplyBuffer;
    union {
        DSOpenPB open;
        DSWritePB write;
        DSGetStatusPB status;
    } csParam;
};
typedef struct DSParamBlock DSParamBlock;
```

Field descriptions

<code>qLink</code>	Reserved.
<code>qType</code>	Reserved.
<code>ioTrap</code>	Reserved.
<code>ioCmdAddr</code>	Reserved.

AppleTalk Filing Protocol (AFP)

<code>ioCompletion</code>	A pointer to a completion routine (page 1-23) if the structure is being passed as a parameter to <code>NAFPCommandAsync..</code>
<code>ioResult</code>	Contains the result when the <code>DSPParamPB</code> structure is passed as an parameter to <code>NAFPCommandAsync.</code>
<code>cmdResult</code>	Four bytes of data returned from the server indicating the result of an AFP command.
<code>ioVRefNum</code>	Reserved.
<code>ioCRefNum</code>	Reference number from the <code>.AFPTranslator</code> driver.
<code>csCode</code>	The PB control or PB status code (page 1-7) for this operation.
<code>dsTimeout</code>	For sessions over AppleTalk, the interval in seconds that the <code>.AFPTranslator</code> driver waits between retries of the AFP command. For sessions over TCP/IP, <code>dsTimeout</code> is reserved.
<code>dsReserved</code>	Reserved.
<code>dsRetry</code>	For sessions over AppleTalk, the number of times to resend the request. For sessions over TCP/IP, <code>dsRetry</code> is reserved.
<code>dsReserved2</code>	Reserved.
<code>dsSessRefNum</code>	The session reference number, which is a unique number that the <code>.AFPTranslator</code> driver assigns to the session and returns in response to an <code>afpLogin</code> command.
<code>dsReserved3</code>	Reserved.
<code>dsCmdBufferSize</code>	The size in bytes of <code>dsCmdBuffer</code> . The size of the <code>dsCmdBuffer</code> must not exceed the value of <code>aspMaxCmdSize</code> (576 bytes) that the <code>ASPGetParms</code> function returns.
<code>dsCmdBuffer</code>	Pointer to the command buffer, which contains command parameters associated with the command code stored in <code>csCode</code> .
<code>dsReplyBufferSize</code>	On input, the size in bytes of <code>dsReplyBuffer</code> , which is to hold the expected response to the AFP command. On return, the actual size of the reply returned in <code>dsReplyBuffer</code> .
<code>dsReplyBuffer</code>	A pointer to the reply buffer.
<code>csparam</code>	A union whose value can be a <code>PBOpenPB</code> , <code>DBWritePB</code> , or <code>DBGetStatus</code> structure for opening a session, writing, and getting the server's status, respectively.

PB Control and PB Status Codes

You provide a PB control code or a PB Status code in the `csCode` field of the `DSPParamPB` structure (page 1-12) to specify the type of operation for which the structure will be used when it is passed as a parameter to `NAFPCommandAsync`, `NAFPCommandSync`, or `NAFPCommandImmediate`.

Table 9-1 lists the PB control codes.

Table 9-1 PB control codes

Constant	Code	Meaning
<code>dsCloseAll</code>	232	Closes all open sessions.
<code>dsCloseSession</code>	237	Closes the specified session.
<code>dsSendRequest</code>	240	Sends an AFP command to the server. For the list of AFP commands, see Table 9-3.
<code>dsGetStatus</code>	243	Sends a <code>GetSrvrInfo</code> request to the server. The value of <code>DSPParamPB.csParam</code> must be a <code>DSGetStatusPB</code> structure.
<code>dsOpenSession</code>	244	Opens an AFP session with the specified server. The value of <code>DSPParamPB.csParam</code> must be a <code>DSOpenPB</code> structure.
<code>AFPRemSessMemBlk</code>	245	Removes the session memory block from the .AFPTranslator driver's queue.
<code>AFPInsSessMemBlk</code>	246	Inserts the session memory block into the .AFPTranslator driver's queue.
<code>afpGetAttnRoutine</code>	252	Returns a pointer to the default AFP attention routine.

Table 1-2 lists the PB status codes.

Table 9-2 PB status codes

Constant	Code	Meaning
<code>afpXGetVolInfo</code>	121	Gets extended information about the specified volume, such as server time offset and volume grade.
<code>afpSVolInfo</code>	124	Returns information in a <code>GetVolSessInfoRec</code> structure about the specified server, such as its name and OT address, and the name the user used to connect.
<code>afpGetFSID</code>	127	Gets the file system ID.

AFPInsRemSMBParam Structure

You pass a `AFPInsRemSMBParam` structure as a parameter when you send a PB control code of `AFPInsSessMemBlk` to insert the session memory block into the .AFPTranslator driver's queue or a PB control code of `AFPRemSessMemBlk` to remove the session memory block from the .AFPTranslator driver's queue.

Note

You must insert the session memory block after you successfully open a session with a server. After you close a session with a server, you should remove the session memory block.

```
struct AFPInsRemSMBParam {
    QElemPtr      qLink;
    short         qType;
    short         ioTrap;
    Ptr           ioCmdAddr;
    IOCompletionUPP ioCompletion;
    OSErr         ioResult;
    StringPtr     ioNamePtr;
    short         ioVRefNum;
    short         ioRefNum;
    short         csCode;
    Ptr           smbPtr;
};
```

AppleTalk Filing Protocol (AFP)

Field descriptions

<code>qLink</code>	Reserved.
<code>qType</code>	Reserved.
<code>ioTrap</code>	Reserved.
<code>ioCmdAddr</code>	Reserved.
<code>ioCompletion</code>	On input, a pointer to an completion routine (page 1-23).
<code>ioResult</code>	On output, if the <code>AFPIsRemSMBParam</code> structure is passed as a parameter to <code>NAFPCommandAsync</code> , contains the result code.
<code>ioNamePtr</code>	Reserved.
<code>ioVRefNum</code>	Reserved.
<code>ioRefNum</code>	On input, the driver reference number provided by the .AFPTranslator driver.
<code>csCode</code>	On input, <code>AFPIsSessMemBlk</code> to insert the session memory block or <code>AFPRemSessMemBlk</code> to remove the session memory block.
<code>smbPtr</code>	On input and output, a pointer to the session memory block that is to be inserted or removed.

AFPSrvrInfo Structure

You receive a `AFPSrvrInfo` structure containing information about the server when you send a PB status code of `dsGetStatus` to the server.

Note

This section describes only the fixed portion of the `AFPSrvrInfo` structure. The variable-length portion of this structure is described in the *AppleTalk Filing Protocol Version 2.1 and 2.2* document in the *AppleShare IP 6.2 Developer's Kit*. ♦

```
struct AFPSrvrInfo {
    short      fMachineOffset;
    short      fVerCountOffset;
    short      fUAMCountOffset;
    short      fIconOffset;
    short      fFlags;
```

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```

    unsigned char    fSrvrName[2];
};
typedef struct AFPSrvrInfo AFPSrvrInfo;

```

Field descriptions

fMachineOffset	Offset to the server's machine type.
fVerCountOffset	Offset to the number of versions of AFP that the server supports.
fUAMCountOffset	Offset to the number of UAMs that the server supports.
fIconOffset	Offset to the server's icon.
fFlags	Values that describe the server's capabilities. For details, see the enumeration later in this section.
fSrvrName	Offset to the server's name.

The following enumeration describes server capabilities returned in the fFlags field.

```

enum {
    srvSCopyFile      = 0, /* Server supports FPCopyFile call */
    srvSChangePswd    = 1, /* Server supports FPChangePassword call */
    srvNoPswdSave     = 2, /* Workstation should not save password */
    srvSServerMsgs     = 3, /* Server supports server messages */
    srvSSrvrSig        = 4, /* Server supports server signatures (AFP 2.2)*/
    srvSupportsTCP     = 5, /* Server supports TCP/IP (AFP 2.2) */
    srvSNotification= 6 /* Server will send notifications (AFP 2.2) */
};

```

DSGetStatusPB Structure

You use a DSGetStatusPB structure when you send PB control code of dsGetStatus command code to the server. The DSGetStatusPB structure identifies the address of the server that is to return status information in an AFPSrvrInfo structure (page 1-9).

```

struct DSGetStatusPB {
    OTAddress *      dsGSSrvrAddress;
    const char *      dsGSEpString;
};
typedef struct DSGetStatusPB DSGetStatusPB;

```

AppleTalk Filing Protocol (AFP)

Field descriptions

<code>dsGSSrvrAddress</code>	The OT address of the server, which is either an <code>OTDDPAddress</code> (for AppleTalk) or an <code>InetAddress</code> (for TCP/IP).
<code>dsGSEpString</code>	The endpoint string for the connection. The default is <code>nil</code> . The endpoint string provides a way to specify streams configuration information on a per-connection basis. It is only used for TCP/IP connections and is ignored for AppleTalk connections.

You also need to fill in the `dsReplyBuffer` and `dsReplyBufferSize` fields in the `DSPParamPB` structure.

Note

You should make the `dsReplyBuffer` field of the `DSPParamBlock` structure at least 1024 bytes in size. ♦

DSOpenSessionPB Structure

You use a `DSOpenSessionPB` structure when you send a PB control code of `dsOpenSession` to the server.

```
struct DSOpenPB {
    AttnRoutineUPP dsOSAttnRoutine;
    OTAddress *    dsOSSrvrAddress;
    Ptr            dsOSSessionBlock;
    const char *   dsOSEpString;
};
typedef struct DSOpenPB DSOpenPB;
```

Field descriptions

<code>dsOSAttnRoutine</code>	A custom attention routine. To use the default attention routine, set <code>dsOSAttnRoutine</code> to <code>nil</code> .
<code>dsOSSrvrAddress</code>	The OT address of the server, which is either an <code>OTDDPAddress</code> (for AppleTalk) or an <code>InetAddress</code> (for TCP/IP), with which a session is to be opened.
<code>dsOSSessionBlock</code>	A pointer to the block of memory reserved for this session. At minimum, the size of the block must be <code>SMBsize</code> .
<code>dsOSEpString</code>	The endpoint string for the connection. To use the default endpoint string, set <code>dsOSEpString</code> to <code>nil</code> . The endpoint

`string` provides a way to specify streams configuration information on a per-connection basis. It is only used for TCP/IP connections and is ignored for AppleTalk connections.

DSWritePB Structure

You use a `DSWritePB` structure when you send the AFP command `afpWrite` to the server.

```
struct DSWritePB {
    UInt32  dsWriteDataOffset;
    UInt32  dsWriteBufferSize;
    Byte *   dsWriteBuffer;
};
typedef struct DSWritePB DSWritePB;
```

Field descriptions

<code>dsWriteDataOffset</code>	The offset at which the data is to be written.
<code>dsWriteBufferSize</code>	The size of the data that is to be written.
<code>dsWriteBuffer</code>	A pointer to the data that is to be written.

DSXPortInfo Structure

You use a `DSXPortInfo` structure when you call `NAFPCCommandAsync` or `NAFPCCommandSync` with a `DSPParamPB` structure (page 1-12) whose `csCode` field is `dsGetXPortInfo`. The `dsGetXPortInfo` structure contains extended port information.

```
struct DSXPortInfo {
    long dsXPortType;          /* Transport Type (kASPXport, kTCPXport) */
    short dsXPortSessRefNum; /* Session reference number for ASP or TCP */
    union {
        InetAddress ipAddr;
        DDPAddress ddpAddr;
    } addr;
};
typedef struct DSXPortInfo DSXPortInfo;
```

AppleTalk Filing Protocol (AFP)

Field descriptions

<code>dsXPortType</code>	On return, the transport type of the specified session (<code>kASPXport</code> for AppleTalk or <code>kTCPXport</code> for TCP/IP).
<code>dsXPortSessRefNum</code>	On input, the session reference number of the session for which you want to determine the transport type.
<code>addr</code>	On input, the IP address (for TCP/IP sessions) or the AppleTalk address (for AppleTalk sessions) of the server for which you want to determine the transport type.

GetVolSessInfoPB Structure

You use a `GetVolSessInfoPB` structure when you call `NAFPCommandAsync` or `NAFPCommandSync` with a `DSPParamPB` structure (page 1-12) whose `csCode` field is `dsGetSVolInfo`.

The server returns in the `GetVolSessionInfoPB` structure information about the volume for which there is an open session, such as the AFP version number, session reference number, volume ID, server address, UAM type, and pointers to the user name string, volume icon, and Get Info “where” string in a `GetVolSessInfoRec` structure (page 1-14).

```
struct GetVolSessInfoPB {
    QElemPtr      qLink;
    short         qType;
    short         ioTrap;
    Ptr           ioCmdAddr;
    IOCompletionUPP ioCompletion;
    OSErr         ioResult;
    StringPtr     ioNamePtr;
    short         ioVRefNum;
    short         ioRefNum;
    short         csCode;
    Ptr           vcbPtr;
    GetVolSessInfoRecPtr sessInfoBuffer;
    long          sessInfoSize;
    long          actSessInfoSize;
};
```

Field descriptions

<code>qLink</code>	Reserved.
--------------------	-----------

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<code>qType</code>	Reserved.
<code>ioTrap</code>	Reserved.
<code>ioCmdAddr</code>	Reserved.
<code>ioCompletion</code>	A pointer to an I/O completion routine (page 1-23).
<code>ioResult</code>	On output, the result when the <code>DSPParamPB</code> structure is passed as an parameter to <code>NAFPCommandAsync</code> .
<code>ioNamePtr</code>	Reserved.
<code>ioVRefNum</code>	Reserved.
<code>ioRefNum</code>	The driver reference number provided by the .AFPTranslator driver.
<code>csCode</code>	Always the <code>afpSVolInfo</code> command.
<code>vcbPtr</code>	On input, a pointer to the volume control block (VCB) for the volume for which you are getting volume information.
<code>sessInfoBuffer</code>	On input, a pointer to the <code>GetVolSessInfoRec</code> structure in which information about the volume is to be placed.
<code>sessInfoSize</code>	On input, the size in bytes of <code>sessInfoBuffer</code> .
<code>actSessInfoSize</code>	On output, the size in bytes of the data returned in <code>sessInfoBuffer</code> .

GetVolSessInfoRec Structure

You receive a `GetVolSessInfoRec` structure when you call `NAFPCommandAsync` or `NAFPCommandSync` with a `DSPParamPB` structure whose `csCode` member is `afpSVolInfo`. The `GetVolSessInfoRec` structure contains basic information, such as the server's name and address and the name of the user who connected to the volume.

```
struct GetVolSessInfoRec {
    short      sessAFPVersion;
    short      sessReferenceNumber;
    short      sessAFPVolID;
    OTAddress * sessServerAddress;
    short      sessUAMType;
    StringPtr  sessUserNamePtr;
    Ptr        sessVolIconPtr;
    StringPtr  sessWhereStringPtr;
};
typedef struct GetVolSessInfoRec GetVolSessInfoRec;
```


AppleTalk Filing Protocol (AFP)

Field descriptions

<code>sessAFPVersion</code>	On output, the version of AFP being used for the session as defined by the following enumeration: <pre>enum { kAFPVersion11 = 1, kAFPVersion20 = 2, kAFPVersion21 = 3, kAFPVersion22 = 4 };</pre>
<code>sessReferenceNumber</code>	On output, the AFP session reference number for this session.
<code>sessAFPVolID</code>	On output, the volume's AFP volume identifier.
<code>sessServerAddress</code>	On output, the server's address. For AppleTalk sessions, <code>sessServerAddress</code> is an AppleTalk address; for TCP/IP sessions, <code>sessServerAddress</code> is an IP address.
<code>sessUAMType</code>	On output, a constant that describes the user authentication method (page 1-15) that was used to authenticate the session.
<code>sessUserNamePtr</code>	A pointer to the user name string.
<code>sessVolIconPtr</code>	A pointer to the server volume icon mask for this volume.
<code>sessWhereStringPtr</code>	A pointer to the "where" information string, which the Finder displays in the Get Info window for this volume.

User Authentication Constants

Information about the user authentication method (UAM) that was used to authenticate a session is returned in the `UAMType` field of the `GetVolSessInfoRec` structure (page 1-14).

```
enum {
    kNoUserAuth          = 1,    /* No User Authentication UAM (Guest) */
    kCleartextAuth        = 2,    /* Cleartext Password UAM */
    kRandnumAuth          = 3,    /* Random Number Exchange UAM */
    k2WayRandnumAuth      = 6,    /* Two-Way Random Number Exchange UAM */
    kMinCustomUAM         = 128   /* Minimum value for a custom UAM */
};
```

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Note

Authentications that begin with `kClearnTextAuth` or `kRandnumAuth` are automatically converted to `k2WayRandnumAuth` if `k2WayRandnumAuth` is available. ♦

AFP Gestalt Constants

The following AFP gestalt constants can be used to determine the capabilities of an AFP client.

```
enum {
    gestaltAFPCClient          = FOUR_CHAR_CODE('afps'),
    gestaltAFPCClientVersionMask = 0x0000FFFF, /* Low word is version */
    gestaltAFPCClient3_5       = 1,
    gestaltAFPCClient3_6       = 2,
    gestaltAFPCClient3_6_1     = 3,
    gestaltAFPCClient3_6_2     = 4,
    gestaltAFPCClient3_6_3     = 5, /* Includes 3.6.4, 3.6.5 */
    gestaltAFPCClient3_7       = 6, /* Includes 3.7.1 */
    gestaltAFPCClient3_7_2     = 7, /* Includes 3.7.3 */
    gestaltAFPCClient3_8       = 8,
    gestaltAFPCClientCfgMask    = (long)0xFFFF0000, /* high word is
                                                    config */
    gestaltAFPCClientCfgRsrc    = 16, /* Client uses config resources */
    gestaltAFPCClientUAMv2      = 28, /* Client supports the 2.0 UAM
                                        interfaces */
    gestaltAFPCClientSupportsIP = 29, /* Client supports AFP over
                                        TCP/IP */
    gestaltAFPCClientVMUI       = 30, /* Client can put up UI from the
                                        PBVolMount trap */
    gestaltAFPCClientMultiReq   = 31 /* Client supports multiple
                                        outstanding requests */
};
```

Routines

The programming interface to AFP is different in form from the programming interfaces to the other AppleTalk protocols described in this book. For AFP, the programming interface consists of three functions:

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- `NAFPCCommandAsync`, which allows you to call AFP asynchronously and pass it the command code for a particular AFP command.
- `NAFPCCommandSync`, which allows you to call AFP synchronously and pass it the command code for a particular AFP command.
- `NAFPCCommandImmediate`, which you use to bypass the Device Manager and send an AFP command directly to the server so that the server can act on the command immediately.

All three functions require as a parameter a pointer to a data stream (DS) parameter block. The DS parameter block's `csCode` field contains a value that identifies the purpose for which the parameter block is intended. To send an AFP command, you specify a pointer to a command buffer, the first byte of which contains the AFP command, followed by any information required for the specified AFP command.

Before you send an AFP command code, you must use the Device Manager's `OpenDriver` function to open the `.AFPTranslator` driver.

In most circumstances, you should not close the `.AFPTranslator` driver because other applications and processes could be using the protocols implemented by the `.AFPTranslator` driver.

Table 9-3 lists the AFP command codes.

Table 9-3 AFP command codes

AFP command constant	Command code	Action
<code>kFPByteRangeLock</code>	1	Locks or unlocks a specified range of bytes within an open fork.
<code>kFPCloseVol</code>	2	Informs the server that the workstation no longer needs the volume.
<code>kFPCloseDir</code>	3	Closes a directory and invalidates its directory identifier.
<code>kFPCloseFork</code>	4	Closes a fork that was opened by <code>kFPOpenFork</code> .
<code>kFPCopyFile</code>	5	Copies a file from one location to another on the same file server.

continued

Table 9-3 AFP command codes (continued)

AFP command constant	Command code	Action
kFPCreateDir	6	Creates a new directory.
kFPCreateFile	7	Creates a new file.
kFPDelete	8	Deletes a file or directory.
kFPEnumerate	9	Lists the contents of a directory.
kFPFlush	10	Writes to a disk any volume data that has been modified.
kFPFlushFork	11	Writes to a disk any data buffered from previous <code>kFPWrite</code> calls.
kFPGetForkParms	14	Retrieves parameters for a file associated with a particular open fork.
kFPGetSrvrInfo	15	Obtains a block of descriptive information from the server, without requiring an open session. Use the <code>ASPGetStatus</code> function instead of this command code. See the chapter “AppleTalk Session Protocol (ASP)” in this book for information on <code>ASPGetStatus</code> . Making an <code>kFPGetSInfo</code> call using the <code>AFPCommand</code> results in an error.
kFPGetSrvrParms	16	Retrieves server parameters.
kFPGetVolParms	17	Retrieves parameters for a particular volume.
kFPLogin	18	Establishes an AFP session with a server.
kFPLoginCont	19	Continues the login and user authentication process started by the <code>kFPLogin</code> command.
kFPLogout	20	Terminates a session with a server.
kFPMapID	21	Maps a user ID to a user name, or a group ID to a group name.

Table 9-3 AFP command codes (continued)

AFP command constant	Command code	Action
kFPMapName	22	Maps a user name to a user ID, or a group name to a group ID.
kFPMoveAndRename	23	Moves a directory or file to another location on the same volume.
kFPOpenVol	24	Makes a volume available to the workstation.
kFPOpenDir	25	Opens a directory on a variable directory ID volume and returns its directory ID.
kFPOpenFork	26	Opens the data or resource fork of an existing file to read from it or write to it.
kFPRead	27	Reads a block of data from an open fork.
kFPRename	28	Renames a directory or file.
kFPSetDirParms	29	Sets parameters for a specified directory.
kFPSetFileParms	30	Sets parameters for a specified file.
kFPSetForkParms	31	Sets the fork length for a specified open fork.
kFPSetVolParms	32	Sets the backup date for a specified volume.
kFPWrite	33	Writes a block of data to an open fork.
kFPGetFldrParms	34	Retrieves parameters for either a file or a directory.
kFPChangePassword	36	Changes a user's password.
kFPSetFldrParms	35	Sets parameters for a file or directory.
kFPGetUserInfo	37	Gets user information.
kFPGetSrvrMsg	38	Gets a string message from the server, such as shutdown, user, and login messages.

continued

Table 9-3 AFP command codes (continued)

AFP command constant	Command code	Action
kFPCreateID	39	Creates a unique file ID for a specified file.
kFPDeleteID	40	Invalidates all instances of a specified file ID.
kFPResolveID	41	Returns parameters for the file referred to by the specified file ID.
kFPExchangeFiles	42	Preserves an existing file ID when an application performs a “Save” or “Save As” operation.
kFPCatSearch	43	Allows an application to efficiently search an entire volume for files that match specified criteria.
kFPOpenDT	48	Opens the Desktop database on a particular volume.
kFPCloseDT	49	Informs the server that the workstation no longer needs the volume’s Desktop database.
kFPGetIcon	51	Retrieves an icon from the volume’s Desktop database.
kFPGetIconInfo	52	Retrieves icon information from the volume’s Desktop database.
kFPAddAPPL	53	Adds an APPL mapping to the Desktop database.
kFPRemoveAPPL	54	Removes an APPL mapping from the volume’s Desktop database.
kFPGetAPPL	55	Retrieves an APPL mapping from the volume’s Desktop database.
kFPAddComment	56	Adds a comment for a file or directory to the volume’s Desktop database.

Table 9-3 AFP command codes (continued)

AFP command constant	Command code	Action
kFPRemoveComment	57	Removes a comment from the volume's Desktop database.
kFPGetComment	58	Retrieves a comment associated with a specified file or directory from the volume's Desktop database.
kFPAddIcon	192	Adds an icon bitmap to the volume's Desktop database.

For a description of the commands and their required command block formats and parameters, see the following documents:

- For command codes 38 through 43, inclusive, see the *AppleTalk Filing Protocol Version 2.1 and 2.2* document in the *AppleShare IP 6.2 Developer's Kit*.
- For all other AFP command codes, see *Inside AppleTalk*, second edition.

NAFPCommandAsync Function

Communicate asynchronously with an AFP server.

```
OSErr NAFPCommandAsync (DSParamBlockPtr paramblock);
```

`paramBlock` A pointer to a `DSParamBlock` structure (page 1-12).

DESCRIPTION

You use the `NAFPCommandAsync` function to communicate asynchronously with an AFP server.

To prepare `paramblock` for sending to a server, set the `csCode` field to an appropriate PB control or PB status code (page 1-4) and set the `dsCmdBuffer` field so that it contains the data structure that is appropriate for the value of `csCode`.

To send an AFP command to the server, set the `csCode` field to `dsSendRequest`, and prepare the `dsCmdBuffer` field so that it contains the appropriate AFP command code (listed in Table 9-3 (page 1-17)), followed by the command block

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for the specified code. For information on command block formats for command codes 38 through 43, inclusive, see the *AppleTalk Filing Protocol Version 2.1 and 2.2* in the *AppleShare IP 6.2 Developer's Kit*. For information on command block formats for all other AFP command codes, see *Inside AppleTalk*, second edition.

RESULT CODES

The `NAFPCommandSync` function can return any of the result codes listed in “Result Codes” (page 1-43).

NAFPCommandSync Function

Communicate synchronously with an AFP server.

```
OSErr NAFPCommandSync (DSParamBlockPtr paramBlock);
```

`paramBlock` A pointer to a `DSParamBlock` structure (page 1-12).

DESCRIPTION

The `NAFPCommandSync` function provides a way to send an AFP command to the server and receive a reply synchronously.

To prepare `paramBlock` for sending to a server, set the `csCode` field to an appropriate PB control or PB status code (page 1-4) and set the `dsCmdBuffer` field so that it contains the data structure that is appropriate for the value of `csCode`.

To prepare `paramBlock` for sending an AFP command, set the `csCode` field to `dsSendRequest`, and prepare the `dsCmdBuffer` field so that it contains the appropriate AFP command code (listed in Table 9-3 (page 1-17)), followed by the command block for the specified code. For information on command block formats for command codes 38 through 43, inclusive, see the *AppleTalk Filing Protocol Version 2.1 and 2.2* in the *AppleShare IP 6.2 Developer's Kit*. For information on command block formats for all other AFP command codes, see *Inside AppleTalk*, second edition.

RESULT CODES

The `NAFPCommandSync` function can return any of the result codes listed in “Result Codes” (page 1-43).

NAFPCommandImmediate Function

Communicate directly with an AFP server.

```
OSErr NAFPCommandImmediate (DSParamBlockPtr paramBlock);
```

`paramBlock` A pointer to a `DSParamBlock` structure (page 1-12).

DESCRIPTION

You use the `NAFPCommandImmediate` function to bypass the Device Manager and send commands directly to a server for immediate response. You typically use the `NAFPCommandImmediate` function to send a command that requires immediate attention, such as `dsCloseAll` to close all open sessions immediately.

RESULT CODES

The `NAFPCommandImmediate` function can return any of the result codes listed in “Result Codes” (page 1-43).

Completion Routine

The `DSParamPB`, `GetVolSessInfoPB`, and `AFPIInsRemSMBParam` structures each include a pointer to an IO completion routine that uses register-based parameters under classic 68k and cannot be written in a high-level language without the help of mixed mode or assembly glue.

Summary of AFP

Pascal Summary

Constants

```

CONST                                { PBControl calls }
    afpGetAttnRoutine    = 252;
    dsOpenSession        = 244;
    dsGetStatus           = 243;
    dsSendRequest         = 240;
    dsCloseSession        = 237;
    dsCloseAll            = 232;
    AFPInsSessMemBlk      = 246;
    AFPRemSessMemBlk      = 245

                                { PBStatus calls }
    afpGetFSID            = 127,
    afpSVolInfo           = 124,
    afpXGetVolInfo        = 121,
    dsGetXPortInfo        = 236

    SMBSize                = 2560; {size of session block memory}

```

Data Types

Send Request Parameter Block

```

{ csCode = dsSendRequest }
DSWritePBPtr = ^DSWritePB;
DSWritePB = RECORD
dsWriteDataOffset:UInt32;{ Specifies the write offset in the data }

```

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```
dsWriteBufferSize:UInt32;{ Size of the data to be written }
dsWriteBuffer:Ptr;{ Pointer to data to be written }
END;
```

Get Status Parameter Block

```
{ csCode = dsGetStatus }
  DSGetStatusPBPtr = ^DSGetStatusPB;
  DSGetStatusPB = RECORD
    dsGSSrvrAddress:OTAddressPtr;    { OT Address of server to GetStatus() from }
                                      { (you also need to fill in the reply buffer }
                                      { and size) }
    dsGSEpString:ConstCStringPtr;    { Endpoint string for the connection (nil }
                                      { == default) }

  END;
```

Open Session Parameter Block

```
{ csCode = dsOpenSession }
  DSOpenPBPtr = ^DSOpenPB;
  DSOpenPB = RECORD
    dsOSAtnRoutine:AttnRoutineUPP; { Custom attention routine; nil == default) }
    dsOSSrvrAddress:OTAddressPtr;   { OT Address of server to open a session with }
    dsOSSessionBlock:Ptr;           { Pointer to the SMB reserved for the }
                                    { session }

    dsOSEpString:ConstCStringPtr;   { Endpoint string for the connection;
                                    { (nil == default) }

  END;
```

DSParamBlock Record

```
TYPE
  DSParamBlockPtr = ^DSParamBlock;
  DSParamBlock = RECORD
    qLink:          QElemPtr;      { Reserved }
    qType:          INTEGER;       { Reserved }
    ioTrap:         INTEGER;       { Reserved }
    ioCmdAddr:      Ptr;           { Reserved }
```

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```

ioCompletion:      DSIOCompletionUPP; { Completion routine }
ioResult:          OSErr;              { Result code }
cmdResult:         LONGINT;            { Command result }
ioVRefNum:         INTEGER;           { Reserved }
ioCRefNum:         INTEGER;           { .AFPTranslator driver reference number }
csCode:           INTEGER;            { DS Command code }
dsTimeout:         INTEGER;           { Timeout (AppleTalk only) }
dsReserved1:       INTEGER;           { Reserved }
dsRetry:          LONGINT;            { Retry (AppleTalk only) }
dsReserved2:       UInt16;            { Reserved }
dsSessRefNum:      INTEGER;           { AFP session number }
dsReserved3:       INTEGER;           { Reserved }
dsCmdBufferSize:  INTEGER;           { Size of the command buffer }
dsCmdBuffer:       Ptr;               { Pointer to the command buffer }
dsReplyBufferSize: UInt32;            { Size of the reply buffer }
dsReplyBuffer:     Ptr;               { Pointer to the reply buffer }
CASE INTEGER OF
0: (
    open:          DSOpenPB;
);
1: (
    write:         DSWritePB;
);
2: (
    status:        DSGetStatusPB;
);
END;

{ definitions for dsXPortType }
CONST
    kASPXport      = $00;
    kTCPXport      = $01;

```

GetVolSessInfoRec Record

```

TYPE
    GetVolSessInfoRecPtr = ^GetVolSessInfoRec;
    GetVolSessInfoRec = RECORD
        sessAFPVersion:  INTEGER;      { AFP version number }
        sessReferenceNumber: INTEGER;   { AFP session reference number }
        sessAFPVolID:    INTEGER;      { AFP volume identifier }
    
```

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```

    sessServerAddress:    OAddressPtr;    { Server internet address }
    sessUAMType:          INTEGER;        { User authentication method }
    sessUserNamePtr:      StringPtr;      { Pointer to user name string }
    sessVolIconPtr:       Ptr;            { Pointer to server volume icon/mask }
    sessWhereStringPtr:   StringPtr;      { Pointer to "where" information
                                          { string shown in the Get Info window }

END;

CONST
    kAFPVersion11      = 1;
    kAFPVersion20      = 2;
    kAFPVersion21      = 3;
    kAFPVersion22      = 4;

    kNoUserAuth        = 1;              { 'No User Authent' UAM (Guest) }

    kCleartextAuth      = 2;              { 'Cleartxt Passwr'd' UAM (types 2 & 3 will be
                                          { automatically upgraded to 6) }

    kRandnumAuth        = 3;              { 'Randnum Exchange' UAM }
    k2WayRandnumAuth    = 6;              { '2-Way Randnum exchange' }
    kMinCustomUAM       = 128;           { Minimum type value for a custom UAM }

```

GetVolSessInfoPB Record

```

TYPE
    GetVolSessInfoPBPtr = ^GetVolSessInfoPB;
    GetVolSessInfoPB = RECORD
        qLink:          QElemPtr;          { Standard header information }
        qType:           INTEGER;           { Standard header information }
        ioTrap:          INTEGER;           { Standard header information }
        ioCmdAddr:        Ptr;              { Standard header information }
        ioCompletion:     IOCompletionUPP;   { Completion routine pointer }
        ioResult:         OSErr;             { Result from async call }
        ioNamePtr:        StringPtr;         { Standard header information }
        ioVRefNum:         INTEGER;          { Standard header information }
        ioRefNum:          INTEGER;          { RefNum of the ".AFPTranslator" }
        csCode:           INTEGER;           { Always afpSVolInfo }
        vcbPtr:           Ptr;              { Pointer to the VCB that you want
                                          { information about }

        sessInfoBuffer:   GetVolSessInfoRecPtr; { Pointer to the GetVolSessInfoRec to
                                          { be filled }

```

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```

    sessInfoSize:LONGINT;           { Size of the GetVolSessInfoRec }
    actSessInfoSize:LONGINT;        { Actual size of the data returned }
END;
```

AFPInsRemSMBParam Record

{ The AFPInsSessMemBlk and AFPRemSessMemBlk calls are currently (pre-Client 3.8) required when opening or closing a session. Make the AFPInsSessMemBlk call after the dsOpenSession call succeeds (or returns afpAuthContinue), with the same dsOSSessionBlock that you sent into dsOpenSession. You need to call AFPRemSessMemBlk with that same pointer after calling dsCloseSession or dsCloseAll. In Client 3.8 these will be called for you during the dsOpenSession and dsCloseSession calls.

```

AFPInsRemSMBParamPtr = ^AFPInsRemSMBParam;
AFPInsRemSMBParam = RECORD
    qLink:           QElemPtr;           { Standard header information }
    qType:           INTEGER;           { Standard header information }
    ioTrap:          INTEGER;           { Standard header information }
    ioCmdAddr:       Ptr;               { Standard header information }
    ioCompletion:    IOCompletionUPP;   { Completion rtn pointer }
    ioResult:        OSErr;             { Result from Async call }
    ioNamePtr:       StringPtr;         { Standard header information }
    ioVRefNum:       INTEGER;           { Standard header information }
    ioRefNum:        INTEGER;           { RefNum of the ".AFPTranslator" }

    csCode:          INTEGER;           { AFPInsSessMemBlk or AFPRemSessMemBlk }
    smbPtr:          Ptr;               { Pointer to the SMB to insert or remove }
END;
```

```

AFPInsRemSMBPBPtr = ^AFPInsRemSMBParam;
```

AFPSrvrInfo Record

{ Server Info Buffer returned from the dsGetStatus call }
 { you should make your buffer at least 1024 bytes in size.}
 { a partial definition of the AFPSrvrInfo data structure (the fixed portion) }

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```

AFPSrvrInfoPtr = ^AFPSrvrInfo;
AFPSrvrInfo = RECORD
    fMachineOffset:    INTEGER;
    fVerCountOffset:   INTEGER;
    fUAMCountOffset:   INTEGER;
    fIconOffset:       INTEGER;
    fFlags:            INTEGER;
    fSrvrName:         PACKED ARRAY [0..1] OF UInt8;
END;

{ definitions for the fFlags word }
CONST
    srvSCopyFile        = 0;    { Server supports FPCopyFile call }
    srvSChangePswd      = 1;    { Server supports FPChangePassword call }
    srvNoPswdSave       = 2;    { Workstation should not save password }
    srvSServerMsgs      = 3;    { Server supports server messages }
    srvSSrvrSig         = 4;    { Server supports Server Signatures (AFP 2.2) }
    srvSupportsTCP      = 5;    { Server may be connected to via TCP/IP (AFP 2.2) }
    srvSNotification    = 6;    { Server will send notifications (AFP 2.2) }

```

Gestalt Selectors and Definitions

```

gestaltAFPClient          = 'afps';
gestaltAFPClientVersionMask = $0000FFFF;    { low word is version }
gestaltAFPClient3_5       = 1;
gestaltAFPClient3_6       = 2;
gestaltAFPClient3_6_1     = 3;
gestaltAFPClient3_6_2     = 4;
gestaltAFPClient3_6_3     = 5;    { including 3.6.4, 3.6.5 }
gestaltAFPClient3_7       = 6;    { including 3.7.1 }
gestaltAFPClient3_7_2     = 7;    { including 3.7.3 }
gestaltAFPClient3_8       = 8;
gestaltAFPClientCfgMask   = $FFFF0000;    { high word is config }
gestaltAFPClientCfgRsrc   = 16;    { Client uses config resources }
gestaltAFPClientUAMv2     = 28;    { Client supports the 2.0 UAM interfaces }
gestaltAFPClientSupportsIP = 29;    { Client supports AFP over TCP/IP }
gestaltAFPClientVMUI      = 30;    { Client can put up UI from the PBVolMount }
                                { trap }
gestaltAFPClientMultiReq  = 31;    { Client supports multiple outstanding }
                                { requests }

```

Routines

```
FUNCTION NAFPCmdASync(paramBlock: DSParamBlockPtr): OSErr;
```

```
FUNCTION NAFPCmdImmediate(paramBlock: DSParamBlockPtr): OSErr;
```

```
FUNCTION NAFPCmdSync(paramBlock: DSParamBlockPtr): OSErr;
```

I/O Completion Routine

```
TYPE
```

```
    DSIOCompletionProcPtr = Register68kProcPtr;  
    { PROCEDURE DSIOCompletion(pb: UNIV Ptr); }
```

```
    DSIOCompletionUPP = UniversalProcPtr;
```

C Summary

Constants

```
enum {                                /* PBControl calls */  
    afpGetAttnRoutine    = 252,  
    dsOpenSession        = 244,  
    dsGetStatus          = 243,  
    dsSendRequest        = 240,  
    dsCloseSession       = 237,  
    dsCloseAll           = 232,  
    AFPInsSessMemBlk     = 246,  
    AFPRemSessMemBlk     = 245  
};
```

```
enum {                                /* PBStatus calls */  
    afpGetFSID           = 127,  
    afpSVolInfo          = 124,
```


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```

    afpXGetVolInfo      = 121,
    dsGetXPortInfo      = 236
};

enum {
    SMBSize = 2560 /* size of the session memory block*/
};

```

Data Types

Send Request Parameter Block Structure

```

/* csCode = dsSendRequest*/
struct DSWritePB {
    UInt32      dsWriteDataOffset; /* Specifies the write offset in the data */
    UInt32      dsWriteBufferSize; /* Size of the data to be written */
    Byte *      dsWriteBuffer; /* Pointer to data to be written */
};

typedef struct DSWritePB DSWritePB;

```

Get Status Parameter Block Structure

```

/* csCode = dsGetStatus*/
struct DSGetStatusPB {
    OTAddress * dsGSSrvrAddress; /* OT address of server to GetStatus() from */
                                /* (you also need to fill in the reply buffer */
                                /* and size) */
    const char * dsGSEpString; /* Endpoint string for the connection; */
                                /* (nil == default) */
};

typedef struct DSGetStatusPB DSGetStatusPB;

```

Open Session Parameter Block

```

/* csCode = dsOpenSession*/
struct DSOpenPB {
    AttnRoutineUPP dsOSAtnRoutine; /* Custom attention routine (nil == default) */
};

```

```

    OTAddress *      dsOSSrvrAddress; /* OT address of server to open a session to */
    Ptr           dsOSSessionBlock; /* Pointer to the SMB reserved for */
                                   /* the session */
    const char *     dsOSEpString; /* Endpoint string for the connection: */
                                   /* (nil == default) */
};
typedef struct DSOpenPB DSOpenPB;

enum {
    SMBSize      = 2560 /* Size of the session memory block */
};

```

DSParamBlock Structure

```

struct DSParamBlock {
    QElem *      qLink; /* Reserved */
    short        qType; /* Reserved */
    short        ioTrap; /* Reserved */
    Ptr          ioCmdAddr; /* Reserved */
    DSIOWCompletionUPP ioCompletion; /* Completion routine */
    OSErr        ioResult; /* Result code */
    long         cmdResult; /* Command result */
    short        ioVRefNum; /* Reserved */
    short        ioCRefNum; /* .AFPTranslator driver reference number*/
    short        csCode; /* DS Command code */
    short        dsTimeout; /* Timeout (AppleTalk only) */
    short        dsReserved1; /* Reserved */
    long         dsRetry; /* Retry count (AppleTalk only) */
    UInt16       dsReserved2; /* Reserved */
    short        dsSessRefNum; /* AFP session number*/
    short        dsReserved3; /* Reserved */
    short        dsCmdBufferSize; /* Size of the command buffer */
    UInt8 *      dsCmdBuffer; /* Pointer to the command buffer */
    UInt32       dsReplyBufferSize; /* Size of the reply buffer */
    UInt8 *      dsReplyBuffer; /* Pointer to the reply buffer */
    union {
        DSOpenPB open; /* csCode is dsOpenSession */
        DSWritePB write;
        DSGetStatusPB status; /* csCode is dsGetStatus */
    } csParam;
};

```

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```
};
typedef struct DSParamBlock DSParamBlock;
typedef DSParamBlock *DSParamBlockPtr;
```

DSXPortInfo Structure

```
struct DSXPortInfo {
    long          dsXPortType;          /* Transport type (kASPXport, kTCPXport) */
    short         dsXPortSessRefNum;    /* Session reference number for ASP or TCP */
    union {
        InetAddress ipAddr;
        DDPAddress  ddpAddr;
    } addr;
};
typedef struct DSXPortInfo DSXPortInfo;
typedef DSXPortInfo *DSXPortInfoPtr;

/* definitions for dsXPortType */
enum {
    kASPXport      = 0x00,
    kTCPXport      = 0x01
};
```

GetVolSessInfoRec Structure

```
struct GetVolSessInfoRec {
    short         sessAFPVersion;       /* AFP version number */
    short         sessReferenceNumber;  /* AFP session reference number */
    short         sessAFPVolID;         /* AFP volume identifier */
    OAddress *    sessServerAddress;    /* Server internet address */
    short         sessUAMType;          /* User authentication method */
    StringPtr     sessUserNamePtr;      /* Pointer to user name string */
    Ptr           sessVolIconPtr;       /* Pointer to server volume icon/mask */
    StringPtr     sessWhereStringPtr;   /* Pointer to "where" information */
                                          /* string shown in the Get Info window */
};
typedef struct GetVolSessInfoRec GetVolSessInfoRec;
typedef GetVolSessInfoRec *GetVolSessInfoRecPtr;
```

AppleTalk Filing Protocol (AFP)

```
enum {
    kAFPVersion11    = 1,
    kAFPVersion20    = 2,
    kAFPVersion21    = 3,
    kAFPVersion22    = 4
};

enum {
    kNoUserAuth      = 1,    /* 'No User Authent' UAM (Guest)*/
    kCleartextAuth    = 2,    /* 'Cleartxt Passwrđ' UAM (types 2 & 3 will be */
                                /* automatically upgraded to 6)*/
    kRandnumAuth      = 3,    /* 'Randnum Exchange' UAM */
    k2WayRandnumAuth  = 6,    /* '2-Way Randnum exchange' */
    kMinCustomUAM     = 128   /* Minimum type value for a Custom UAM*/
};
```

GetVolSessInfoPB Structure

```
struct GetVolSessInfoPB {
    QElemPtr          qLink;           /* Standard header information */
    short             qType;           /* Standard header information */
    short             ioTrap;          /* Standard header information */
    Ptr               ioCmdAddr;        /* Standard header information */
    IOCompletionUPP    ioCompletion;    /* Completion routine pointer */
    OSErr              ioResult;        /* Result from Async call */
    StringPtr          ioNamePtr;       /* Standard header information */
    short             ioVRefNum;        /* Standard header information */
    short             ioRefNum;         /* RefNum of the ".AFPTranslator" */
    short             csCode;           /* Always afpSVolInfo */
    Ptr               vcbPtr;          /* Pointer to the VCB that you want */
                                /* information about */
    GetVolSessInfoRecPtr sessInfoBuffer; /* Pointer to the GetVolSessInfoRec to */
                                /* be filled */
    long              sessInfoSize;     /* Size of the GetVolSessInfoRec */
    long              actSessInfoSize;  /* Actual size of the data returned */
};

typedef struct GetVolSessInfoPB GetVolSessInfoPB;
typedef GetVolSessInfoPB *GetVolSessInfoPBPtr;
```

AppleTalk Filing Protocol (AFP)

```

/* the AFPInsSessMemBlk & AFPRemSessMemBlk calls are currently (pre Client 3.8)
   required when opening or closing a session. Make the AFPInsSessMemBlk call after
   the dsOpenSession call succeeds (or returns afpAuthContinue), with the same
   dsOSSessionBlock that you sent into dsOpenSession. You need to call
   AFPRemSessMemBlk with that same pointer after calling dsCloseSession or dsCloseAll.
   In Client 3.8 these will be called for you during the dsOpenSession &
   dsCloseSession calls.
*/

```

AFPInsRemSMBParam Structure

```

struct AFPInsRemSMBParam {
    QElemPtr      qLink;          /* Standard header information */
    short          qType;          /* Standard header information */
    short          ioTrap;         /* Standard header information */
    Ptr            ioCmdAddr;      /* Standard header information */
    IOCompletionUPP ioCompletion;  /* Completion routine pointer*/
    OSErr          ioResult;       /* Result from Async call*/
    StringPtr      ioNamePtr;      /* Standard header information */
    short          ioVRefNum;      /* Standard header information */
    short          ioRefNum;       /* RefNum of the ".AFPTranslator" */
    short          csCode;         /* AFPInsSessMemBlk or AFPRemSessMemBlk */
    Ptr            smbPtr;         /* Pointer to the SMB to insert or remove */
};

typedef struct AFPInsRemSMBParam AFPInsRemSMBParam;
typedef AFPInsRemSMBParam *AFPInsRemSMBParamPtr;

```

AFPSrvrInfo Structure

```

/* Server Info Buffer returned from the dsGetStatus call */
/* you should make your buffer at least 1024 bytes in size.*/
/* a partial definition of the AFPSrvrInfo data structure (the fixed portion) */

```

```

struct AFPSrvrInfo {
    short          fMachineOffset;
    short          fVerCountOffset;
    short          fUAMCountOffset;
    short          fIconOffset;
    short          fFlags;

```

AppleTalk Filing Protocol (AFP)

```

    unsigned char    fSrvrName[2];
};
typedef struct AFPSrvrInfo AFPSrvrInfo;

/* Definitions for the fFlags word*/
enum {
    srvSCopyFile      = 0,    /* Server supports FPCopyFile call */
    srvSChangePswd    = 1,    /* Server supports FPChangePassword call */
    srvNoPswdSave     = 2,    /* Workstation should not save password */
    srvSServerMsgs     = 3,    /* Server supports server messages */
    srvSSrvrSig        = 4,    /* Server supports Server Signatures (AFP 2.2) */
    srvSupportsTCP     = 5,    /* Server may be connected to via TCP/IP (AFP 2.2) */
    srvSNotification   = 6     /* Server will send notifications (AFP 2.2) */
};

```

Gestalt Selectors and Definitions

```

enum {
    gestaltAFPClient      = FOUR_CHAR_CODE('afps'),
    gestaltAFPClientVersionMask = 0x0000FFFF,    /* Low word is version*/
    gestaltAFPClient3_5    = 1,
    gestaltAFPClient3_6    = 2,
    gestaltAFPClient3_6_1  = 3,
    gestaltAFPClient3_6_2  = 4,
    gestaltAFPClient3_6_3  = 5,    /* Including 3.6.4, 3.6.5 */
    gestaltAFPClient3_7    = 6,    /* Including 3.7.1 */
    gestaltAFPClient3_7_2  = 7,    /* Including 3.7.3 */
    gestaltAFPClient3_8    = 8,
    gestaltAFPClientCfgMask = (long)0xFFFF0000, /* high word is config */
    gestaltAFPClientCfgRsrc = 16, /* Client uses config resources */
    gestaltAFPClientUAMv2   = 28, /* Client supports the 2.0 UAM interfaces */
    gestaltAFPClientSupportsIP = 29, /* Client supports AFP over TCP/IP */
    gestaltAFPClientVMUI    = 30, /* Client can put up UI from the */
                                /* PBVolMount trap */
    gestaltAFPClientMultiReq = 31 /* Client supports multiple outstanding */
                                /* requests */
};

```

Routines

```
OSErr NAFPCommandAsync(DSParamBlockPtr paramBlock);
```

```
OSErr NAFPCommandImmediate(DSParamBlockPtr paramBlock);
```

```
OSErr NAFPCommandSync(DSParamBlockPtr paramBlock);
```

I/O Completion Routine

```
typedef CALLBACK_API( void , DSIOCompletionProcPtr )(void *pb);
```

```
/*
    WARNING: DSIOCompletionProcPtr uses register based parameters under classic 68k
    and cannot be written in a high-level language without
    the help of mixed mode or assembly glue.
*/
```

```
typedef REGISTER_UPP_TYPE(DSIOCompletionProcPtr) DSIOCompletionUPP;
```

Assembly-Language Summary

Constants

DS Control Codes

afpXGetVolInfo	EQU	121
afpSVolInfo	EQU	124
afpGetFSID	EQU	127
dsCloseAll	EQU	232
dsGetXPortInfo	EQU	236
dsCloseSession	EQU	237
dsSendRequest	EQU	240
dsGetStatus	EQU	243
dsOpenSession	EQU	244

AppleTalk Filing Protocol (AFP)

AFPRemSessMemBlk	EQU	245
AFPInsSessMemBlk	EQU	246
afpGetAttnRoutine	EQU	252

Miscellaneous

SMBSize	EQU	2650	;size of the session memory block
---------	-----	------	-----------------------------------

Data Structures

Send Request Parameter Block

```
; csCode = dsSendRequest
DSWritePB          RECORD 0
dsWriteDataOffset  ds.1    1    ; offset: $0 (0); Specifies the write offset in the
                                ; data
dsWriteBufferSize  ds.1    1    ; offset: $4 (4); Size of the data to be written
dsWriteBuffer       ds.1    1    ; offset: $8 (8); Pointer to data to be written
sizeof             EQU *      ; size:   $C (12)
ENDR
```

Get Status Parameter Block

```
; csCode = dsGetStatus
DSGetStatus        PB          RECORD 0
dsGSSrvrAddress     ds.1    1    ; offset: $0 (0); OT address of server to GetStatus()
                                ; from (you also need to fill in the reply buffer and
                                ; size)
dsGSEpString        ds.1    1    ; offset: $4 (4); Endpoint string for the connection
                                ; (nil == default)
sizeof             EQU *      ; size:   $8 (8)
ENDR
```


Open Session Parameter Block

```

; csCode = dsOpenSession
DSOpenPB          RECORD 0
dsOSAttnRoutine    ds.      1      ; offset: $0 (0)      ; Custom attention routine
                                   ; (nil == default)
dsOSSrvrAddress     ds.l      1      ; offset: $4 (4)      ; OT address of server to open a
                                   ; session to
dsOSSessionBlock    ds.l      1      ; offset: $8 (8)      ; Pointer to the SMB reserved
                                   ; for the session
dsOSEpString        ds.l      1      ; offset: $C (12)     ; Endpoint string for the
                                   ; connection (nil == default)
sizeof             EQU *          ; size:    $10 (16)

```

DSParamBlock Parameter Block

```

DSParamBlock       RECORD 0
qLink              ds.l      ; offset: $0 (0)      ; Standard header information
qType              ds.w      ; offset: $4 (4)      ; Standard header information
ioTrap             ds.w      ; offset: $6 (6)      ; Standard header information
ioCmdAddr          ds.l      ; offset: $8 (8)      ; Standard header information
ioCompletion        ds.l      ; offset: $C (12)     ; Completion routine pointer
ioResult           ds.w      ; offset: $10 (16)    ; Result from Async call
cmdResult          ds.l      ; offset: $12 (18)    ; Result from the server for the AFP
                                   ; command
ioVRefNum          ds.w      ; offset: $16 (22)    ; Standard header information
ioCRefNum          ds.w      ; offset: $18 (24)    ; RefNum of the ".AFPTranslator"
csCode             ds.w      ; offset: $1A (26)    ; DS command code
dsTimeout          ds.w      ; offset: $1C (28)    ; Reserved for TCP; for ASP, how long
                                   ; to wait before retrying the request
dsReserved1        ds.w      ; offset: $1E (30)    ; Reserved
dsRetry            ds.l      ; offset: $20 (32)    ; Unused for TCP; for ASP, how many
                                   ; times to retry the request
dsReserved2        ds.w      ; offset: $24 (36)    ; Reserved
dsSessRefNum       ds.w      ; offset: $26 (38)    ; AFP session number
dsReserved3        ds.w      ; offset: $28 (40)    ; Reserved
dsCmdBufferSize    ds.w      ; offset: $2A (42)    ; Size of the command buffer
dsCmdBuffer        ds.l      ; offset: $2C (44)    ; Pointer to the command buffer
dsReplyBufferSize  ds.l      ; offset: $30 (48)    ; Size of the reply buffer
dsReplyBuffer      ds.l      ; offset: $34 (52)    ; Pointer to the reply buffer
open              ds        DSOpenPB; offset: $38 (56)    ORG 56

```

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```

write          ds      DSWritePB; offset: $38 (56)      ORG 56
status         ds      DSGetStatusPB; offset: $38 (56) ORG 72
sizeof        EQU *    ; size:   $48 (72)
ENDR

```

DSXPortInfo Record

```

DSXPortInfo    RECORD 0
dsXPortType    ds.l    1    ; offset: $0 (0); Transport Type (kASPXport,
                        ; kTCPXport)
dsXPortSessRefNum ds.w    1    ; offset : $4 (4); Session ref number for ASP or TCP
ipAddr         ds      InetAddress ; offset: $6 (6)
                ORG 6
ddpAddr        ds      DDPAddress  ; offset: $6 (6)
                ORG 22
sizeof        EQU *    ; size:   $16 (22)
ENDR

; definitions for dsXPortType
kASPXport     EQU      $00
kTCPXport     EQU      $01

```

GetVolSessInfo Record

```

GetVolSessInfoRecRECORD 0
sessAFPVersion  ds.w    1    ; offset: $0 (0)    ; AFP version number:
sessReferenceNumber ds.w    1    ; offset: $2 (2)    ; AFP session reference number
sessAFPVolID    ds.w    1    ; offset: $4 (4)    ; AFP volume identifier
sessServerAddress ds.l    1    ; offset: $6 (6)    ; Server internet address
sessUAMType     ds.w    1    ; offset: $A (10)    ; User authentication method
sessUserNamePtr ds.l    1    ; offset: $C (12)    ; Pointer to user name string
sessVolIconPtr  ds.l    1    ; offset: $10 (16)   ; Pointer to server volume icon/
                        ; mask
sessWhereStringPtr ds.l1    ; offset: $14 (20)   ; ptr to "where" information
                        ; string shown in the Get Info
                        ; window
sizeof        EQU *    ; size:   $18 (24)
ENDR

```

AppleTalk Filing Protocol (AFP)

kAFPVersion11	EQU	1	
kAFPVersion20	EQU	2	
kAFPVersion21	EQU	3	
kAFPVersion22	EQU	4	
kNoUserAuth	EQU	1	; 'No User Authent' UAM (Guest)
kCleartextAuth	EQU	2	; 'Cleartxt Passwrđ' UAM (types 2 & 3 will be ; automatically upgraded to 6)
kRandnumAuth	EQU	3	; 'Randnum Exchange' UAM
k2WayRandnumAuth	EQU	6	; '2-Way Randnum exchange'
kMinCustomUAM	EQU	128	; Minimum type value for a Custom UAM

GetVolSessionPB Record

GetVolSessInfoPBRECORD 0

qLink	ds.l	1	; offset: \$0 (0)	; Standard header stuff
qType	ds.w	1	; offset: \$4 (4)	; Standard header stuff
ioTrap	ds.w	1	; offset: \$6 (6)	; Standard header stuff
ioCmdAddr	ds.l	1	; offset: \$8 (8)	; Standard header stuff
ioCompletion	ds.l	1	; offset: \$C (12)	; Completion rtn pointer
ioResult	ds.w	1	; offset: \$10 (16)	; Result from Async call
ioNamePtr	ds.l	1	; offset: \$12 (18)	; Standard header stuff
ioVRefNum	ds.w	1	; offset: \$16 (22)	; Standard header stuff
ioRefNum	ds.w	1	; offset: \$18 (24)	; RefNum of the ".AFPTranslator"
csCode	ds.w	1	; offset: \$1A (26)	; Always afpSVolInfo
vcbPtr	ds.l	1	; offset: \$1C (28)	; Pointer to the VCB that you want info ; about
sessInfoBuffer	ds.l	1	; offset: \$20 (32)	; Pointer to the GetVolSessInfoRec to ; be filled
sessInfoSize	ds.l	1	; offset: \$24 (36)	; Size of the GetVolSessInfoRec
actSessInfoSize	ds.l	1	; offset: \$28 (40)	; Actual size of the data returned
sizeof	EQU *		; size: \$2C (44)	
ENDR				

AFPIInsRemSMBParam Record

; the AFPIInsSessMemBlk & AFPRemSessMemBlk calls are currently (pre Client 3.8)
; required when opening or closing a session. Make the AFPIInsSessMemBlk call after the
; dsOpenSession call succeeds (or returns afpAuthContinue), with the same

AppleTalk Filing Protocol (AFP)

; dsOSSessionBlock that you sent into dsOpenSession. You need to call AFPRemSessMemBlk
; with that same pointer after calling dsCloseSession or dsCloseAll. In Client 3.8
; these will be called for you during the dsOpenSession & dsCloseSession calls.

AFPInsRemSMBParamRECORD 0

```
qLink      ds.l    1    ; offset: $0 (0)    ; Standard header stuff
qType      ds.w    1    ; offset: $4 (4)    ; Standard header stuff
ioTrap     ds.w    1    ; offset: $6 (6)    ; Standard header stuff
ioCmdAddr  ds.l    1    ; offset: $8 (8)    ; Standard header stuff
ioCompletion ds.l    1    ; offset: $C (12)   ; Completion rtn pointer
ioResult    ds.w    1    ; offset: $10 (16)  ; Result from Async call
ioNamePtr   ds.l    1    ; offset: $12 (18)  ; Standard header stuff
ioVRefNum   ds.w    1    ; offset: $16 (22)  ; Standard header stuff
ioRefNum    ds.w    1    ; offset: $18 (24)  ; RefNum of the ".AFPTranslator"
csCode      ds.w    1    ; offset: $1A (26)  ; AFPInsSessMemBlk or AFPRemSessMemBlk
smbPtr      ds.l    1    ; offset: $1C (28)  ; Pointer to the SMB to insert or
                                           ; remove

sizeof     EQU *      ; size:   $20 (32)
ENDR
```

AFPSrvrInfo Record

; Server Info Buffer returned from the dsGetStatus call
; you should make your buffer at least 1024 bytes in size.
; a partial definition of the AFPSrvrInfo data structure (the fixed portion)

AFPSrvrInfo RECORD 0

```
fMachineOffset ds.w    1    ; offset: $0 (0)
fVerCountOffset ds.w    1    ; offset: $2 (2)
fUAMCountOffset ds.w    1    ; offset: $4 (4)
fIconOffset    ds.w    1    ; offset: $6 (6)
fFlags         ds.w    1    ; offset: $8 (8)
fSrvrName      ds.b     2    ; offset: $A (10)
sizeof         EQU *      ; size:   $C (12)
ENDR
```

; definitions for the fFlags word

```
srvSCopyFile    EQU     0    ; Server supports FPCopyFile call
srvSChangePswd  EQU     1    ; Server supports FPChangePassword call
srvNoPswdSave   EQU     2    ; Workstation should not save password
srvSServerMsgs  EQU     3    ; Server supports server message
```

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srvSSrvrSig	EQU	4	; Server supports Server Signatures (AFP 2.2)
srvSupportsTCP	EQU	5	; Server may be connected to via TCPIP (AFP 2.2)
srvSNotificationEQU		6	; Server will send notifications (AFP 2.2)

Gestalt Selectors and Definitions

gestaltAFPCClient	EQU	'afps'	
gestaltAFPCClientVersionMask	EQU	\$0000FFFF	; Low word is version
gestaltAFPCClient3_5	EQU	1	
gestaltAFPCClient3_6	EQU	2	
gestaltAFPCClient3_6_1	EQU	3	
gestaltAFPCClient3_6_2	EQU	4	
gestaltAFPCClient3_6_3	EQU	5	; Including 3.6.4, 3.6.5
gestaltAFPCClient3_7	EQU	6	; Including 3.7.1
gestaltAFPCClient3_7_2	EQU	7	; Including 3.7.3
gestaltAFPCClient3_8	EQU	8	
gestaltAFPCClientCfgMask	EQU	0xFFFF0000	; High word is config
gestaltAFPCClientCfgRsrc	EQU	16	; Client uses config resources
gestaltAFPCClientUAMv2	EQU	28	; Client supports 2.0 UAM interfaces
gestaltAFPCClientSupportsIP	EQU	29	; Client supports AFP over TCP/IP
gestaltAFPCClientVMUI	EQU	30	; Client can put up UI from the PBVolMount trap
gestaltAFPCClientMultiReq	EQU	31	; Client supports multiple outstanding requests

Result Codes

kFPAccessDenied	-5000	The client does not have permission to perform the specified command.
kFPAuthContinue	-5001	The client should perform the next authentication step.
kFPBadUAM	-5002	The specified UAM does not exist.
kFPBadVersNum	-5003	The server does not support the specified version number.
kFPBitmapErr	-5004	The specified bitmap specifies an invalid value.
kFPCantMoveErr	-5005	Can't move a file or folder from one directory to another. Superuser trying to move one share point into another.
kFPDenyConflict	-5006	User opens file and denies write, another opens to write.

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kFPDirNotEmpty	-5007	The command to remove a directory could not be completed because the directory is not empty.
kFPDiskFull	-5008	The command could not be completed because the disk is full.
kFPEOFErr	-5009	Returned by the <code>FPCatSearch</code> command when there are no more matches.
kFPFileBusy	-5010	The specified file is in use.
kFPFlatVol	-5011	Obsolete for AppleShare IP 6.0 and later.
kFPItemNotFound	-5012	The specified file or directory could not be found.
kFPLockErr	-5013	The specified file is locked.
kFPMiscErr	-5014	A unspecified error occurred.
kFPNoMoreLocks	-5015	All of the available locks are in use.
kFPNoServer	-5016	There is not a server at the specified server address, or the server did not respond to the request.
kFPObjectExists	-5017	The specified object already exists.
kFPObjectNotFound	-5018	The specified object could not be found.
kFPParamErr	-5019	The parameter block contains data that is invalid for the specified AFP command.
kFPRangeNotLocked	-5020	The specified range could not be locked.
kFPRangeOverLap	-5021	The specified range contains overlapping values.
kFPSessClosed	-5022	The specified command could not be completed because the session is closed.
kFPUserNotAuth	-5023	The command could not be performed because the client has not been authenticated.
kFPCallNotSupported	-5024	The specified command is not supported.
kFPObjectTypeErr	-5025	The specified object is the wrong type.
kFPTooManyFilesOpen	-5026	The specified command could not be completed because too many files are open.
kFPServerGoingDown	-5027	The server is shutting down.
kFPCantRename	-5028	The specified file or directory cannot be renamed.
kFPDirNotFound	-5029	The specified directory could not be found.
kFPIconTypeErr	-5030	The specified icon is of the wrong type.
kFPVolLocked	-5031	The specified command could not be completed because the volume is locked.
kFPObjectLocked	-5032	The specified command could not be completed because the object is locked.

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kFPContainsSharedErr	-5033	The specified share point contains a share point.
kFPIDNotFound	-5034	The specified ID could not be found.
kFPIDExists	-5035	The specified ID already exists.
kFPDiffVolErr	-5036	Equivalent to the Mac OS error code.
kFPCatalogChanged	-5037	The catalog has changed and <i>CatPosition</i> may be invalid. No matches were returned.
kFPSameObjectErr	-5038	Equivalent to the Mac OS error code.
kFPBadIDErr	-5039	The specified ID is invalid.
kFPPwdSameErr	-5040	The new password is the same as the old password.
kFPPwdTooShortErr	-5041	The specified password is too short.
kFPPwdExpiredErr	-5042	The password has expired.
kFPInsideSharedErr	-5043	The specified directory
kFPInsideTrashErr	-5044	The specified directory is in the Trash.
kFPPwdNeedsChangeErr	-5045	The password needs to be changed the first time the user logs on.
kFPPwdPolicyErr	-5046	The specified password violates a UAM's policy.

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