

# NSDecimalNumberHandler

<b>Inherits From:</b>	NSObject
<b>Conforms To:</b>	NSDecimalNumberBehaviors NSObject (NSObject)
<b>Declared In:</b>	Foundation/NSDecimalNumber.h

## Class Description

NSDecimalNumberHandler is a class that adopts the NSDecimalNumberBehaviors protocol. This class allows you to set the way an NSDecimalNumber rounds off and handles errors, without having to create a custom class.

You can use an instance of this class as an argument to any of the NSDecimalNumber methods that end with the word **...Behavior:**. If you don't think you need special behavior, you probably don't need this class. The odds are that NSDecimalNumber's default behavior will suit your needs.

For more information, see the NSDecimalNumberBehaviors protocol specification.

## Adopted Protocols

NSDecimalNumberBehaviors	– roundingMode – scale – exceptionDuringOperation:error:leftOperand:rightOperand:
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## Method Types

Creating and initializing an NSDecimalNumberHandler

- + defaultDecimalNumberHandler
- + decimalNumberHandlerWithRoundingMode:scale:raiseOnExactness:raiseOnOverflow:raiseOnUnderflow:raiseOnDivideByZero:

Initializing an already-created NSDecimalNumberHandler

- initWithRoundingMode:scale:raiseOnExactness:raiseOnOverflow:raiseOnUnderflow:raiseOnDivideByZero:

## Class Methods

### **defaultDecimalNumberHandler**

+ (NSDecimalNumberHandler \*)**defaultDecimalNumberHandler**

Creates and returns the default instance of NSDecimalNumberHandler.

This instance does not round numbers off. It assumes that your need for precision does not exceed 38 significant digits. And it raises an exception when its NSDecimalNumber tries to divide by zero, or when its NSDecimalNumber produces a number that is too big or small to be represented.

### **decimalNumberHandlerWithRoundingMode:scale:raiseOnExactness:raiseOnOverflow:raiseOnUnderflow:raiseOnDivideByZero:**

+ (NSDecimalNumberHandler \*)**decimalNumberHandlerWithRoundingMode:**  
(NSRoundingMode)*roundingMode* **scale:**(short)*scale*  
**raiseOnExactness:**(BOOL)*raiseOnExactness* **raiseOnOverflow:**(BOOL)*raiseOnOverflow*  
**raiseOnUnderflow:**(BOOL)*raiseOnUnderflow*  
**raiseOnDivideByZero:**(BOOL)*raiseOnDivideByZero*

Creates and returns an NSDecimalNumberHandler with customized behavior.

*scale* and *roundingMode* affect the way the NSDecimalNumberHandler's NSDecimalNumber rounds off its return value. *scale* sets the number of digits a rounded value should have after its decimal point. *roundingMode* sets the rule by which that NSDecimalNumbers are rounded off; *roundingMode* has four possible values: NSRoundUp, NSRoundDown, NSRoundPlain, and NSRoundBankers.

The *raiseOn...* arguments determine whether the NSDecimalNumberHandler will raise an exception when its NSDecimalNumber notifies it of a certain kind of calculation error. If a *raiseOn...* argument is YES, NSDecimalNumberHandler will raise an exception; if a *raiseOn..* argument is NO, NSDecimalNumber will ignore the error, and return control to the calling method.

See the NSDecimalNumberBehaviors protocol specification for a complete explanation of these possible behaviors.

## Instance Methods

**initWithRoundingMode:scale:raiseOnExactness:raiseOnOverflow:raiseOnUnderflow:raiseOnDivideByZero:**

- (id)**initWithRoundingMode:**(NSRoundingMode)*roundingMode* **scale:**(short)*scale*  
**raiseOnExactness:**(BOOL)*raiseOnExactness* **raiseOnOverflow:**(BOOL)*raiseOnOverflow*  
**raiseOnUnderflow:**(BOOL)*raiseOnUnderflow*  
**raiseOnDivideByZero:**(BOOL)*raiseOnDivideByZero*

Initializes a previously-allocated NSDecimalNumberHandler so that it behaves as specified by the method's arguments. For an explanation of these arguments, see the **decimalNumberHandlerWithRoundingMode:scale:raiseOnExactness:raiseOnOverflow:raiseOnUnderflow:raiseOnDivideByZero:** class method.

Returns **self**.