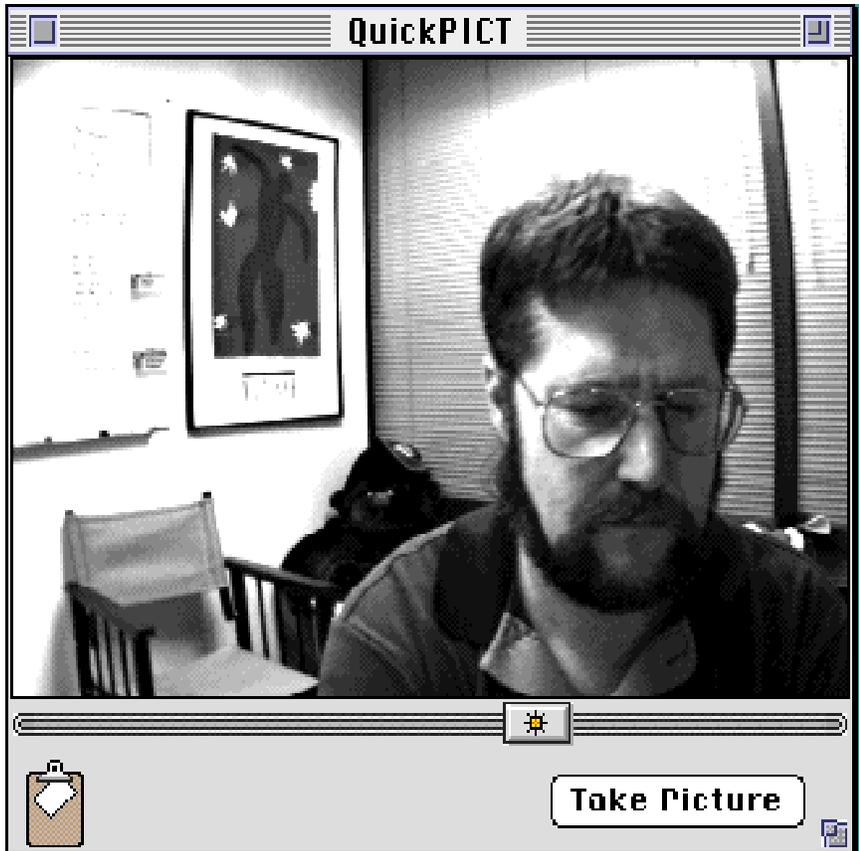


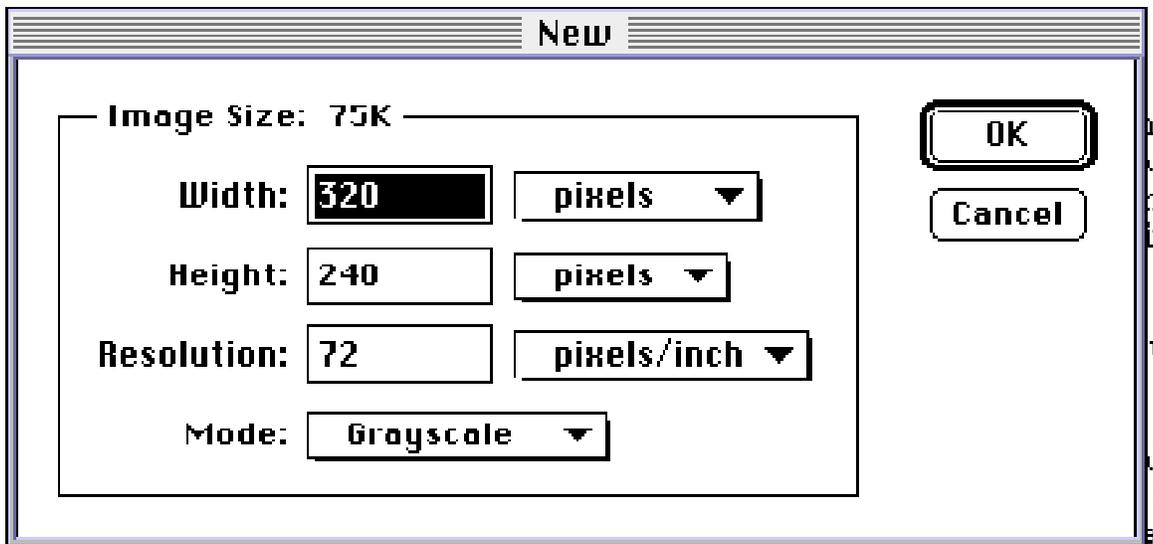
Using QuickCam PICTs with PhotoShop

To get a QuickCam PICT into PhotoShop for manipulation, you can use one of two methods:

Method 1. Launch QuickPICT by doubleclicking on its icon. Make the window size the size you want to capture (usually the largest size, 240 x 320 is fine, since PhotoShop can scale your picture quite nicely). Adjust the camera and Brightness slider until you have the picture you want. Make sure the icon in the lower left shows that you are in Clipboard mode. Take your picture (Command-T or click the Take Picture button).



Launch PhotoShop by doubleclicking on its icon. When it finishes loading, select New from the File menu. The dialog that appears should indicate that you will create a 240 x 320 pixel picture at 72 dpi (assuming you chose maximum window size in QuickPICT). Use the pop-up menu to choose Greyscale instead of RGB. Click OK.



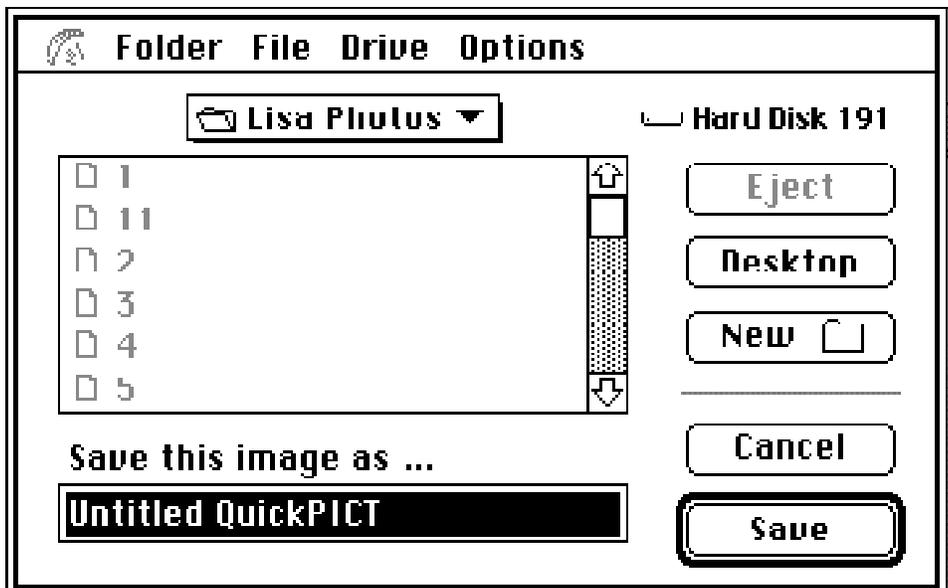
Now select Paste from the Edit menu or press Command-V. Your picture should appear in the window just created.



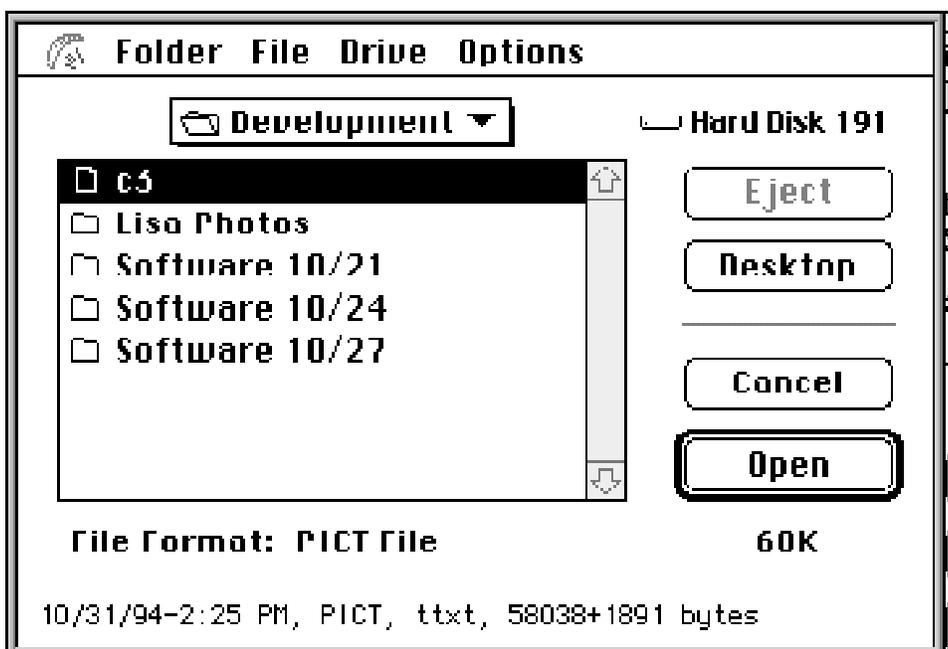
Method 2: Launch QuickPICT by doubleclicking on its icon. Make the window size the size you want to capture (usually the largest size, 240 x 320 is fine, since PhotoShop can scale your picture quite nicely). Adjust the camera and Brightness slider until you have the picture you want. Make sure the icon in the lower left shows that you are in File mode.



Take your picture (Command-T or click the Take Picture button). When prompted with the Save As dialog box, navigate to the folder where you want to save your image, and supply a name for it. Click Save.



Launch PhotoShop by doubleclicking on its icon. When it finishes loading, select Open from the File menu. Navigate to the folder where you just saved your picture and select the file you saved. Click Open.



PhotoShop will open your image in a new window at full size. This image will be in Indexed Color mode. You may wish to choose Grayscale from the Mode menu and discard the color information (there are no color pixels, but the palette is limited to 4-bit grey at this point, meaning you cannot add in-between grey values, should you want to). [Note: last minute change: Version 1.0.2 of QuickPICT makes the PICT a 4-bit grey image in the first place—you don't have to do this step.]

